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TECHNICAL MEMORANDUM NO. 131

CONVERSION OF MICOM, TIME-PHASED, LIFE-CYCLE,
COST-ESTIMATING MODEL FROM COBOL TO FORTRAN IV

Wayne S. Copes

March 1972

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U.S. ARMY MATERIEL SYSTEMS ANALYSIS AGENCY
Aberdeen Proving Ground, Maryland

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RDT&E Project No. 1P765801MM11

U.S. ARMY MATERIEL SYSTEMS ANALYSIS AGENCY
ABERDEEN PROVING GROUND, MARYLAND

U.S. ARMY MATERIEL SYSTEMS ANALYSIS AGENCY

TECHNICAL MEMORANDUM NO. 131

WSCopes/sjj
Aberdeen Proving Ground, Md.
March 1972

CONVERSION OF MICOM, TIME-PHASED, LIFE-CYCLE,
COST-ESTIMATING MODEL FROM COBOL TO FORTRAN IV

ABSTRACT

LICEM is a computer model which may be used to generate Time-Phased Life-Cycle Cost Estimates (LCCE) for personnel or materiel systems. The input to this model is in a form compatible with the Army Materiel Command's Improved Cost Estimating Project, Phase III (ICE-III).

The cost for a system can be computed for as many as thirty equal increments of time, and can be summarized in up to nine levels of complexity. The model estimates a system cost for each time increment as well as the total cost over the life of the system.

The model is written in FORTRAN IV specifically for the Ballistic Research Laboratories' Electronic Scientific Computer (BRLESC).

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CONVERSION OF MICOM, TIME-PHASED, LIFE-CYCLE, COST-ESTIMATING MODEL FROM COBOL TO FORTRAN IV

1. INTRODUCTION

The Cost and Analysis Division of the U.S. Army Missile Command (MICOM) developed a Time-Phased, Life-Cycle, Cost-Estimating Model which has gained wide acceptance throughout the Army Materiel Command (AMC) and its subordinate commands for assessing the life cycle costs of Army Systems (Reference 1). The model is especially useful in that the input format corresponds with that described in AMC's Project ICE (Improved Cost Estimating) Phase III.

The program was originally written in the COBOL computer language. Because of a need for this model in the Systems Methodology and Resource Studies Office (SM&RSO) of the U.S. Army Materiel Systems Analysis Agency (USAMSAA) and the lack of COBOL capability on the Aberdeen Research and Development Center's (ARDC) computer, the model was converted to FORTRAN IV.

This memorandum describes the FORTRAN IV version of MICOM's Time-Phased, Life-Cycle, Cost-Estimating Model.

There are many cost measures which can be associated with an Army weapon/support system. Examples are procurement costs, operating costs, life-cycle costs, etc. The life-cycle cost estimate, associated with each system, describes the cost of that system from its R&D status through its operational phase and to its retirement, and therefore provides the most comprehensive portrayal of the cost of the system.

Realizing that life-cycle costs were playing an important role in its acquisition process, the Army recognized the need to standardize the procedure for determining these life-cycle costs. This procedure was defined in the Improved Cost Estimating Study (ICE-III)(Reference 2).

2. IMPROVED COST ESTIMATING (ICE-III)

Army Regulation 37-18 "...establishes a set of cost categories and elements to be used by weapon/support system cost analysis activities... These categories and elements will be used for life-cycle

¹U.S. Army Missile Command, Time Phased Life Cycle Cost Model, Cost Analysis Division, 30 June 1969.

²Letter, Office of AMC Comptroller, Program for Improved Cost Estimating (ICE) Phase 3, 14 May 1970.

analyses of existing and proposed weapon/support systems, to establish a uniform basis for cost analysis... and are to be used in life cycle costs analyses for cost effectiveness and decision oriented studies... The objective of this regulation is to improve cost... estimating procedures within the Department of Army through the use of uniform categories and elements for weapon/support system costs." (Reference 3).

AR 37-18 defines Cost Categories as: "The major divisions of weapon/support systems' cost from inception to retirement of the system." (Reference 3). The following cost categories are defined in detail in AR 37-18:

- Research and Development
- Investment Non-Recurring
- Investment Recurring
- Operating

Cost Elements are defined as "The subdivision of cost categories related to work areas or processes performed in developing, producing, and operating a weapon/support system." (Reference 3).

A complete breakdown of the cost structure associated with weapon/support systems is given later in this report. The cost structure proposed in AR 37-18 forms the basis for the rationale used in this cost estimating model

3. DESCRIPTION OF ICE-III CODES AND INDEXING STRUCTURE

The chart on the following page describes the ICE-III codes and indexing structure. These are used to create codes for each level of data that are input to the life-cycle cost model. A summary of these codes is now given:

<u>Pair of Digits</u>	<u>Represents</u>
1	The system under consideration
2	Cost Category
3	Cost Element
4	Type of Cost

³Army Regulation AR 37-18, "Weapon/Support Systems Cost Categories and Elements," 2 July 1968.

ICE-PHASE III AND AR 37-18 CODES AND INDEXING STRUCTURE

1st Pair of Digits
Represent System

2nd and 3rd Pairs of Digits
Represent Cost Category and Element

01 Development	02 Inv. Non-Recur.				03 Inv. Recur.				04 Operating
	01 Adv. Prod. Eng.				01 Engineering				
	02 Tooling				02 Tooling				
	03 Prototype Prod.				03 Prod. Base Supp.				
	04 System Test & Eval.				04 Data				
	05 Data				05 Non-Site Const.				
	06 Total Sys. Mgt.				06 Inst'r Tng-Crew				
	07 Construction				07 Inst'r Tng-Maint				
08 Training				08 Total Sys. Mgt.					
5th Pair of Digits				6th Pair of Digits					
Represent Sub-Element				Represent Appropriation					
01 Direct Labor				01 RDT&E					
02 Materials				02 PEMA					
03 Overhead				03 O&MA					
04 Other Direct Chrgs.				04 MPA					
05 Gen. & Adm.				05 MCA					
06 Profit				06 ASF					
07 Pay & Allow				07 FHMA					
08 Repl Trng.									
4th Pair of Digits									
Represent Type of Cost									
01 Contract				13 1st Dest. Trans.					
02 In-House				14 Modifications					
03 Below Depot-C				15 Maint. of Prod. Base					
04 Below Depot-In-House				16 Total Sys. Mgt.					
05 Depot-Cont.				17 Site Construction					
06 Depot-In-House				18 Integration					
				09 Data					
				10 Equip. Trans.					
				11 2nd Dest. Trans.					
				05 Cons-Ammo.					
				06 Cons-Pol					
				07 Cons-Elec.					
				08 Integ Log. Sup.					
				09 Data					
				10 Equip. Trans.					
				11 2nd Dest. Trans.					

7th-8th-9th Pairs of Digits
Represent the Work Breakdown Structure
of the Particular System Under Study

5	Sub-Element
6	Appropriation
7-9	Work Breakdown Structure of System

The code associated with each level of data contains N pairs of digits where $N \leq 9$. For illustrative purposes we will now describe levels of data, and assign their associated level codes from the indexing structure.

Example 1: Suppose a level in which we are interested is the RDT&E costs of direct labor, of in-house engineering in the development cost category. The associated code would be as follows:

Code: 01 01 01 02 01 01

Pair

No.: 1 2 3 4 5 6

Pair 1: System code

Pair 2: Development cost category

Pair 3: Engineering-cost element

Pair 4: Type of cost-in-house

Pair 5: Sub-element-direct labor

Pair 6: Appropriation-RDT&E costs

Example 2: The level code for the MPA costs of Direct Labor under contract for crew initial training is:

Code: 01 03 09 01 01 04

Pair

No: 1 2 3 4 5 6

Pair 1: System code

Pair 2: Cost category-investment Recurring

Pair 3: Cost element-initial training crew

Pair 4: Type of cost-contract

Pair 5: Sub-element-direct labor

Pair 6: Appropriation-MPA

In this manner the codes are assigned to each individual level of data. Notice that no codes were given for the work breakdown structure, since it will be peculiar to each system under consideration.

This code and indexing structure allows a great deal of latitude in the amount of detail which is to be used in the model. This level of detail is to be defined by the individual analyst and will be dependent upon his time and resource constraints on data acquisition.

4. THE MODEL

The manner in which the life-cycle costs are derived in LICEM is easily understood once the cost breakdown is defined by ICE-III and AR 37-18. The data are stratified in as many as nine levels of complexity, with the greatest complexity occurring at the work breakdown structure level, and the least complexity occurring at the total systems cost level. Since a code is associated with each level of data, the final cost associated with a particular level is the sum of the costs associated with its sublevels. In this manner the data are "summed up" until the total system cost is determined.

The costs for each level of data are entered into the model through a set of input cards. There are seven distinct types of cards which could be used to calculate the cost associated with a level of data. The description of these cards, their use and format, will be presented in Section 9.1, Preparation of Input.

5. SUMMING UP PROCEDURE

As stated previously, due to the "summing up procedure," only nine levels of data are needed for storage in core during the operation of the processing model. See Figure 1 for visual description of storage matrix used in Main Processing Program. The nine levels in storage, one for each of the nine possible pairs of digits in the level code, represent the latest level of data entered, composed of 1,2,3,...,9 pairs of digits, respectively. As a new level of data (whose code is composed of $N(N \leq 9)$ pairs of digits) is entered and its attendant costs calculated, they will replace the current data in the N^{th} row of the storage matrix. But before this transfer can take place, the "summing up" procedure must be performed. This procedure can best be explained by example, and one is given in this section. Before the example is given, however, a few words on how the "summing up" procedure works in general would be useful. One can think of all the sublevels of one level (super level) as being nested, or contained within the super level. The summing up procedure then totals the contributions of all nested sublevels, in turn giving the total for each sublevel in the set, as well as the total for the super level.

	Level NUM	Cost YR 1	Cost YR 2	Cost YR 3		Cost YR 29	Cost YR 30
Present Data of Degree 1							
Degree 2							
Degree 3							
Degree 4							
Degree 5							
Degree 6							
Degree 7							
Degree 8							
Degree 9							

Figure 1 Pictorial Description of Storage Matrix

These nine possible degrees* of data are all that need to be kept in memory at any one time. Once a level and its sublevels, if any, have been calculated and placed in the matrix, they are added upward and then written on an output tape, thus clearing those rows for the introduction of new data.

For illustration purposes, suppose our life-cycle cost is composed of five levels of data, covering a period of 2 years, that are in the first column of Figure 2. The times, noted along the left margin correspond to the entrance of the next level of data. The STORAGE MATRIX and OUTPUT TAPE columns are snap-shot views of how the matrix and tape appear during each stage of this processing example.

TIME=0: this level is used merely to show the levels of data that are to be entered, and that the storage matrix and tape are initially blank.

TIME=1: enter the first level of data. Note that these data go directly to the storage matrix. Also, nothing will be placed on the

* The degree of a level of data is the number of pairs of digits present in its level number, i.e., 0102030501 is of degree 5.

output tape until one level replaces another in the storage matrix, and the "summing up" procedure is performed.

TIME=2: enter the second level of data. This level code 0101, composed of two pairs of digits is placed directly into the second row of the storage matrix.

TIME=3: enter the third level of data. This is placed in the third row of the storage matrix. At this point no "summing up" has been done.

TIME=4: enter the fourth level of data, 010102; note that this replaces 010101 in the storage matrix; hence 010101 must be added up and written on the output tape. The adding up is evident from the values in 0101 in the storage matrix, which are now 13, 15. These values are the sum of 0101's original values 8 and 9 and the values 5 and 6 from 010101. Finally 010101 and its original values (5,6) are written on tape.

TIME=5: enter the fifth level of data, 0102, which will replace 0101 in the storage matrix. Several things need be done here.

- All sublevels of 0101, (which is 010102) must be "summed up" and included in 0101. Note in the output tape that this yields a final total for 0101 of 17 and 23.
- After being summed up, these sublevels of 0101 must also be written on the output tape. Note that level 010102 with costs 4 and 8 appear on the image of the output tape.
- Before 0101 is written on tape, its final values must be summed to level 01, given 01 values of 27 and 38 in the storage matrix.
- Finally 0102 replaces 0101 in the second level of the storage matrix.

TIME-FINAL: At this time all levels have been entered. "Summing up" the costs of 0102 to 01, giving totals of 37 and 46, and writing these final two levels onto the output tape completes the process.

The coding structure of ICE-III makes possible the use of this "summing up" procedure. This procedure permits the life-cycle cost estimate to include as many levels as desired, since regardless of the length of the input only nine levels of data need to be stored in memory at any one time.

6. DISCUSSION OF THREE PROGRAM SEQUENCE

A sequence of three programs is used to determine the time-phased life-cycle cost estimates. The three programs are:

- Data check and Input Tape Preparation Program;
- Main Processing Program; and
- The Output Preparation and Summarization Program.

These programs and their functions are described below in more detail.

6.1 Data Check and Input Tape Preparation Program.

The functions of the first program are:

- To prepare a tape of data which will be used as input to the Main Processing Program;
- To give a print-out of data by card type, which will facilitate the location of format errors;
- To check for discontinuities in the data. A discontinuity is a difference of two or more degree levels between any level and its initial sublevel (e.g., 01 and 010101 with no 4-digit code such as 0101 in between).

It is important to note here that the "summing up" procedure, which is used in the main processing program, will work correctly only if the level data are ordered in an increasing degree of complexity. The function of ordering the level data, according to the above rule, has not been included in this program, due to excessive sorting time for large samples and the fact that the data need not be sorted for each new run. Thus, an optional program is provided which will order the input data and provide a tape of the ordered data for input to the main processing program.

Listing and flow charts of this optional program are given in the appendix. The input for this program assumes that the data are in the following order:

- The three "L" cards, in order;
- The function cards, in any order;
- A card with 10 asterisks following the function cards;

- The level data, in any order; finally
- Two blank cards and a PROB card.*

6.2 Main Processing Program.

This program is the heart of the cost-estimating model; its functions are:

- To read the tape prepared by Input Tape Preparation Program, or the optional program;
- To process these data and obtain the life-cycle cost estimates of the weapon/support system by level and time interval;
- To write an output tape containing the results of the above levels, which will be used as input to the Report Preparation and Summarization Program.

6.3 Report Preparation and Summarization Program.

This is the final program in the sequence; its functions are:

- To read as input, the tape prepared by the Main Processing Program;
- To sort this tape, by level, into order of increasing complexity of level number;
- To give standard output of the calculated costs by level number;
- To provide an option for obtaining three standard summaries of the cost data by:
 - major cost category;
 - appropriation; and
 - cost category by appropriation.

It should be noted here that the three program sequence will function correctly as long as the input cards are in correct form even though specific level numbers are not associated with ICE-III. However,

* If the level data are not correctly ordered the optional sorting program must be used.

if this is the case, the three standard summaries, described above, will not perform correctly, since in the ICE format cost categories and appropriations have been given specific codes.

Figure 3, gives a flow diagram of the three program sequence, and the necessary steps in obtaining a life cycle cost estimate.

7. DESCRIPTION OF INPUT CARDS

There are nine card types which may be used as input to the life-cycle cost-estimating model. Card types A, B, C, D, E, G, and H are used to associate data with a specific level of data or group of levels. The L cards carry information pertinent to the introduction of the entire study. The F cards enter function data, which can be used by any data level or group of levels.

7.1 Summarization of Card Types and Their Uses.

- "A" used to associate a name with each specific level number. A card type "A" must be present with each distinct level number. Two cards can be used.*
- "B" used to enter cost or quantity data into the data tables. Each set can contain as many as five cards depending upon which of three input forms is used.**
- "C" used to reference "functions" which are to be associated with the specific level number. From one to five function tables can be referenced on each card, and as many as nine "C" cards can be used at each level.
- "D" used to enter data into a special function table FN98. The data are stored here until a new set of "D" cards are encountered. Each set contains from one to five cards depending upon which of the three formats are used. (Later references on "C" card to FN98 will recall the values previously defined in "D" cards).

*The second "A" card would be a continuation of the first "A" card.

**There are three distinct forms of "B" and "D" cards. The forms may be combined when defining data for a specific data level.

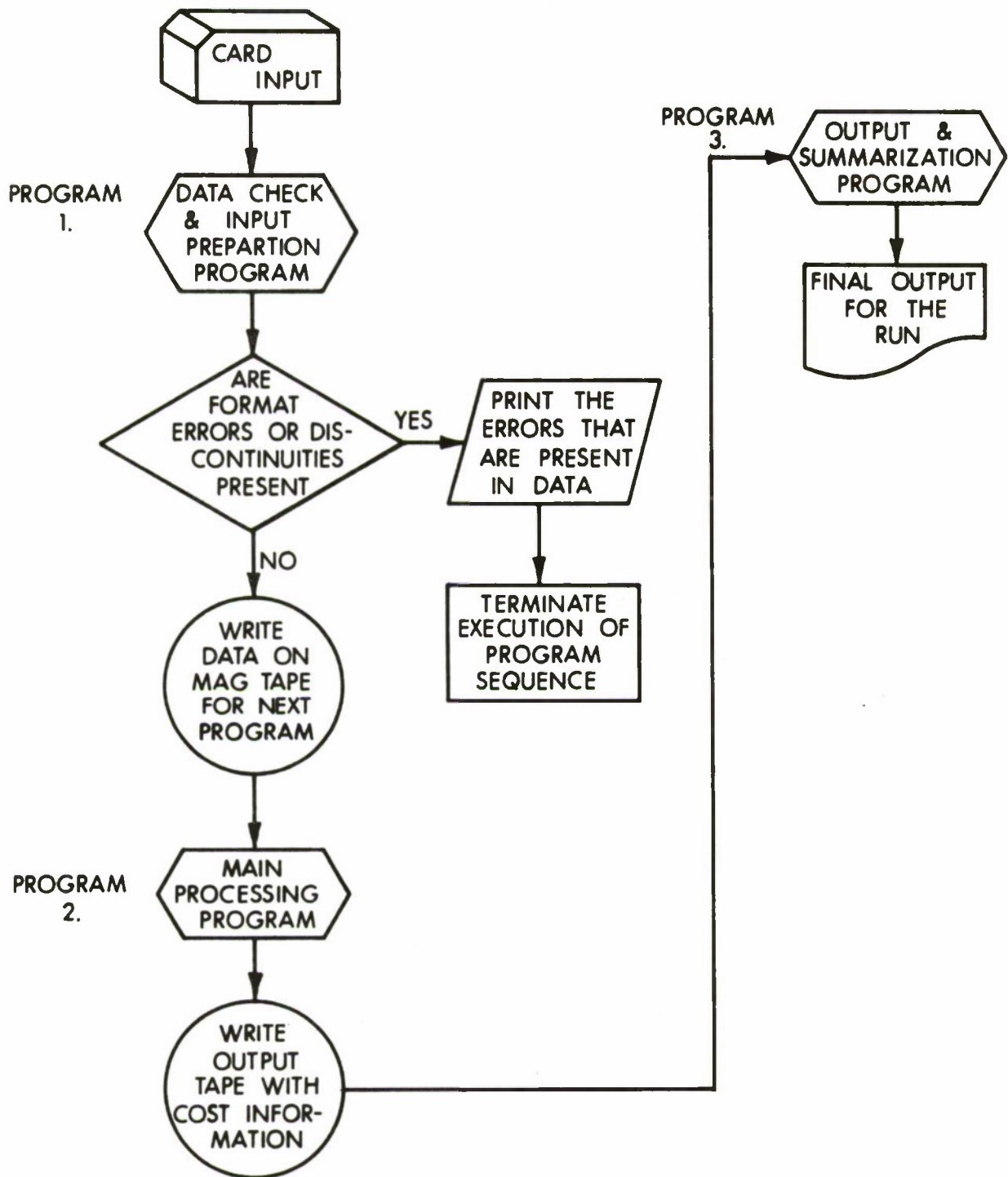


Figure 3 Pictoral Description of 3 Program Sequence.

- "E" used to form a new special function, FN99, through the addition of one through five separate function tables. These "E" cards should be used only when the derived function table is related to only one specific level number. Data are retained in this table until another set of "E" cards is encountered. (Later references to FN99 on "C" card will recall values defined in "E" cards).
- "F" used to generate from 1 to 97 different function tables. Each set contains from one to five cards depending upon which format is used. "F" cards are not read or associated with any specific level number, and can be referenced through "C" cards from any level.
- "G&H" must be used together. "G" cards contain cost data and "H" cards contain quantity data. "G" cards are used to generate cost data based upon learning curve calculations.
- "L" used as report header and beginning and ending year of the study. There are three distinct "L" cards used with each run, and are located at the very beginning of the data deck.

The general format of data cards A, B, C, D, E, and G is:

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Variable Description</u>
1-18	Level 1(I) I=1,8	18I1	The level number associated with this particular set of data
19	CARDNO	I1	The number of the card which is associated with this type for this level number
20	Blank	1X	
21	Card	A1	The letter designating the card type
22-80	----	Variable	These columns contain the data, in different formats for distinct card types, which are to be used in the calculation of this level cost

7.2 Description of Input Cards by Type.

As was stated previously columns 1 through 21 contain the same data for card types A, B, C, D, E, G, and H. These cards vary only in Columns 22-80, and so the following description of the card types will be concerned only with these columns.

"A" Data Card Format: Used to associate a name or description with each specific level of data. At least one "A" card must be used with each level, while up to two are allowed.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-80	INAME1(I), I=1,6	A9,5A10	Contains the name of this data level

If two "A" cards are used the only difference would appear in Column 19, where a 2 would be placed to represent that this was the second "A" card used for this level, and Columns 22-80 would contain INAME1(I), I=7,12.

"B" Data Card Format: Used to enter data into tables which will be used in the calculation of the cost pertinent to this level of data. The three types of "B" cards discussed below, enter the data into an array, where each member is associated with a given interval during the time frame of the study.

B-TYPE I: If the data for this level are constant for each time increment over the period of the study, the B-TYPE I card should be used.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-24	Constant	A3	The word "ALL"
25	Blank	1X	
26-32	Value	F7.3	The value here will be placed in the BDATA array for all time increments during the study

B-TYPE II: If the data to be entered through the "B" card are constant over some period during time frame of the study, then a B-TYPE II card would be used to enter the data for this period.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-25	Constant	A4	The word "FROM"
26	Blank	1X	
27-28	IYR1	I2	Initial year of period during which the data are constant
29	Blank	1X	
30-31	Constant	A2	The word "TO"
32	Blank	1X	
33-34	IYR2	I2	Final year of period during which the data are constant
35	Blank	1X	
36-42	Value	F7.3	Value which is to be entered into the data tables from IYR1 to IYR2

B-TYPE III: If the data to be entered with "B" cards vary from year to year, then TYPE III would be used.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-23	IYR(1)	I2	Period during study which will have the value given in the next field
24-30	Value(1)	F7.3	Value to be placed in B table for IYR(1)
31-32	IYR(2)	I2	Same definitions apply for IYR(I), Value(I), I=1,6
33-39	Value(2)	F7.3	
40-41	IYR(3)	I2	
42-48	Value(3)	F7.3	
49-50	IYR(4)	I2	
51-57	Value(4)	F7.3	

58-59	IYR(5)	I2
60-66	Value(5)	F7.3
67-68	IYR(6)	I2
69-75	Value(6)	F7.3
76-80	Blank	I2

"C" Data Card Format: Used to reference functions containing factors to be used in the calculation of cost data for this level. From one to five functions may be referenced on each "C" card and a maximum of nine "C" cards may be used with any one level.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-23	Constant	A2	The letters "FN"
24-25	IFN(1)	I2	Number of the 1st function which is referenced
26-27	Constant	A2	The letters "FN"
28-29	IFN(2)	I2	Number of the 2nd function which is referenced
30-31	Constant	A2	The letters "FN"
32-33	IFN(3)	I2	Number of the 3rd function which is referenced
34-35	Constant	A2	The letters "FN"
36-37	IFN(4)	I2	Number of the 4th function which is referenced
38-39	Constant	A2	The letters "FN"
40-41	IFN(5)	I2	Number of the 5th function which is referenced

"D" Data Cards: Used to enter either cost or quantity data, used in the calculation of costs pertaining to a specific level. There are three types of "D" cards, and they have exactly the same format and interpretation as the three types of "B" cards.* Therefore, they will not be given here. "D" cards also have another particular use. The data

* With the obvious exception that a "D" would appear in Column 21.

entered by these cards are placed in special function 98, and will be stored there until another set of "D" cards is encountered. Hence, these data can be used many times subsequent to their appearance on "D" cards by referencing function 98 on either "C" or "E" cards.

"E" Data Cards: Have a use which is similar to that of "C" cards. Recall that "C" cards reference functions which are used as factors in the calculation of a particular level's cost data. "E" cards also reference functions. The functions referenced are added by year or time increment and in essence form a new function. This new function is then used as a factor in the calculation of costs for the level.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-23	Constant	A2	The letters "FN"
24-25	IFN(1)	I2	Number of 1st function referenced
26-27	Constant	A2	The letters "FN"
28-29	IFN(2)	I2	Number of 2nd function referenced
30-31	Constant	A2	The letters "FN"
32-33	IFN(3)	I2	Number of 3rd function referenced
34-35	Constant	A2	The letters "FN"
36-37	IFN(4)	I2	Number of 4th function referenced
38-39	Constant	A2	The letters "FN"
40-41	IFN(5)	I2	Number of 5th function referenced

"E" data calculated in this manner are stored in special function 99 until a new set of "E" cards are encountered. Thus, the data can be entered once then recalled by referencing function 99 on a "C" card.

"F" Data Cards Format: Used to enter data into the function Tables 1 through 97. (Recall that "D" and "E" cards enter data into functions 98 and 99 respectively. Data input on "F" cards should not be placed in either special function 98 or 99.) The data entered into the function tables are not associated with a specific level but can be used as factors in calculating the costs pertaining to any level.

Three types of "F" cards are used to enter data into function Tables 1 through 97. The uses of the three types of cards are the same as those for "B" and "D" cards.

TYPE 1 is used when all values in the function are to be a single constant.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
1-14	Blank	14X	
15-16	Constant	A2	The letters "FN"
17-18	Function Number	I2	Number of function into which we are placing data
19	CARDNO	I1	Number of card pertaining to this function
20	Blank	1X	
21	Constant	A1	The letter "F"
22-24	Constant	A3	The word "ALL"
25	Blank	1X	
26-32	Value	F7.3	Value to be placed in all entries of this function

TYPE 2 is used when the value in the function remains constant over some interval of years, less than the entire period of the study. Columns 1-21 are the same as Type 1.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-25	Constant	A4	The word "FROM"
26	Blank	1X	
27-28	IYR1	I2	Beginning FY of period
29	Blank	1X	
30-31	Constant	A2	The word "TO"
32	Blank	1X	
33-34	IYR2	I2	Final FY of period
35	Blank	1X	
36-42	Value	F7.3	Value to be placed in the function table for this period
43-80	Blank	38X	

TYPE 3 is used when the values to be placed in the function table vary from year to year. Columns 1-21 are the same as Type 1.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-23	IYR(1)	I2	Period during study for which this function's value will be specified in next field
24-30	VAL(1)	F7.3	Value given this function for period given in preceding field
31-32	IYR(2)	I2	Definitions same as above
33-39	VAL(2)	F7.3	
40-41	IYR(3)	I2	
42-48	VAL(3)	F7.3	
49-50	IYR(4)	I2	
51-57	VAL(4)	F7.3	
58-59	IYR(5)	I2	
60-66	VAL(5)	F7.3	
67-68	IYR(6)	I2	
69-75	VAL(6)	F7.3	

"G&H" Data Card Format: Used to generate cost and quantity data for a specific level. An "H" card must be used each time a "G" card is used. The "G" card contains the cost data, and references a function which contains the quantity to be procured or developed. The "H" card contains further specifications concerning quantities. These variables are then used in "learning curve" calculations to determine the costs for this level during each time increment. The uses of the "G" and "H" cards will be explained in more detail in a later section.

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-30	A	F9.0	First unit cost for the item described in this level

31-36	B	F6.6	The value of B in learning curve formula
37-38*	BPR	I2	Slope, which is equal to - log B / -log 2
39-44	IQTY1	I6	Starting quantity for the calculations
45-46	FN	A2	Constant
47-48	NUM	I2	The number of the function which contains the quantity data pertinent to this level

"H" Card Format

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
22-25	UNIT(1)	I4	The number of the unit which describes the beginning of the first quantity category
26-31	QTY(1)	F6.3	The factor to be multiplied by each member of the above referenced function, which lies between UNIT(1) and UNIT(2)
32-35	UNIT(2)	I4	The number of the unit which describes the end of the first quantity category and the beginning of the second quantity category
36-41	QTY(2)	F6.3	The factor to be multiplied by each member of the above referenced function, which lies between UNIT(2) and UNIT(3)
42-45	UNIT(3)	I4	Same definition as previous unit variables

* This entry is superfluous but was included due to its presence in MICOMS card description.

46-51	QTY(3)	F6.3	Same definition as previous QTY variables
52-55	UNIT(4)	I4	Same definition as previous UNIT variables
56-61	QTY(4)	F6.3	Same definition as previous QTY variables
62-65	UNIT(5)	I4	Same definition as previous UNIT variables
66-71	QTY(5)	F6.3	Same definition as previous QTY variables

"L" Data Card Format: Contains header information and the beginning and ending fiscal years of the study. There are three cards, and all must be present for each model run.

L-1:

<u>Card Columns</u>	<u>Variable</u>	<u>Format</u>	<u>Description of Variable</u>
1-16	Blank	16X	
17-18	Constant	A2	The letters "LA"
19	Constant	I1	The number "1"
20	Blank	1X	
21	Constant	A1	The letter "L"
22-80	Report Name	A59	

L-2:

1-16	Blank	16X	
17-18	Constant	A2	The letters "LA"
19	Constant	I1	The number "2"
20	Blank	1X	
21	Constant	A1	The letter "L"
22-50	Report Name Continued	A29	

51-52	Day	I2	Day of Run
53	Blank	1X	
54-62	Month	A9	Month of Run
63	Blank	1X	
64-67	Year	I4	Year of Run
68-80	Blank	12X	

L-3:

1-16	Blank	16X	
17-18	Constant	A2	The letters "LA"
19	Constant	I1	The number "3"
20	Blank	1X	
21	Constant	A1	The letter "L"
22-23	IYR1	I2	Beginning Fiscal Year of Study
24-25	Blank	2X	
26-27	IYR2	I2	Ending Fiscal Year of Study

7.3 Further Explanation of "G" and "H" Cards.

The "G" and "H" cards, as stated previously, are used to determine the costs associated with a level of data through learning curve calculations. Some additional explanation is necessary here to make clear the use of these card types.

The learning curve function has the form:

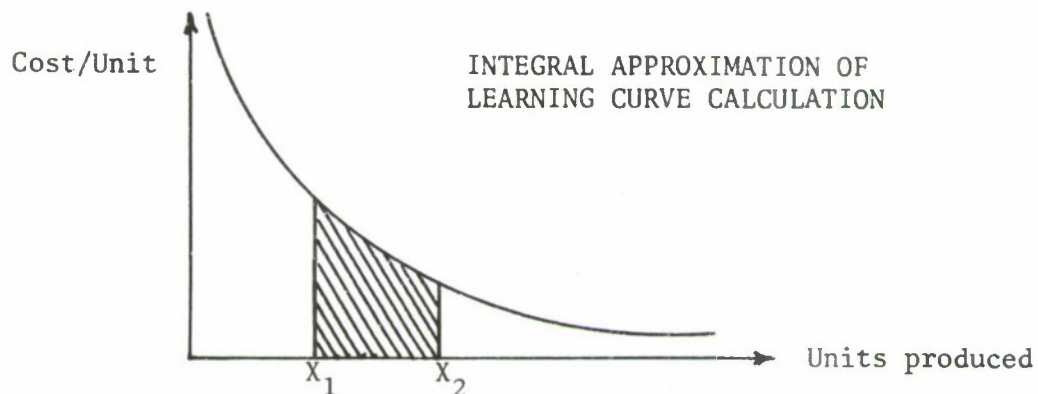
$$Y = AX^{-B}$$

A = first unit cost of the item being produced

B = slope of learning curve

X = quantity being produced

Y = cost of the Xth item



The total cost of units X_1 through X_2 would be

$$\text{Total Cost} = \sum_{X=X_1}^{X_2} AX^{-B}$$

However, for large numbers of items ($N \geq 30$), LICEM uses the integral approximation:

$$\begin{aligned} \text{Total Cost} &= \int_{X_1-1}^{X_2} AX^{-B} \\ &= \frac{A}{1-B} \left\{ X^{1-B} \right\}_{X_1-1}^{X_2} \end{aligned}$$

The function referenced in Columns 47 and 48 of the "G" card contains the procurement quantities for the time increments during the study. These quantities coupled with the quantity to start (Columns 39-44) are sufficient to calculate the costs associated with each time period.

If one is calculating costs associated with the unit quantities referenced in the function in Columns 47 and 48, the "H" card must still be used, but it is really of little value. For example, suppose that function 5 is referenced, and contains the number of airframes to be procured during the time increments of the study, the "H" card for this example would then be:

COL 22-25

0001

COL 26-31

000001

This can be interpreted as the procurement of one airframe for each total missile to be procured.

Suppose now that in another level the costs of the fins to be placed upon each missile are to be calculated and that there are to be four fins/missile. In addition, five extra fins are required for testing. Function 5 would still be referenced in this level, since this function contains the number of missiles to be procured during each period. (The other entries on the "G" card would be changed to reflect the different learning curve parameters associated with the production of missile fins.) The "H" card in this example would be:

COL 22-25	0001	} Units 1-5 have 5 fins/missile
COL 26-31	000005	
COL 32-35	0006	} Units of more than 5 have 4 fins/missile
COL 36-41	000004	

These data have the following interpretation:

Associated with units 1-5 of the missiles referenced in function 5, we are using five fins/missile. (These five extra fins are those desired for testing.) Missile units above 5, have four fins/missile associated with them.

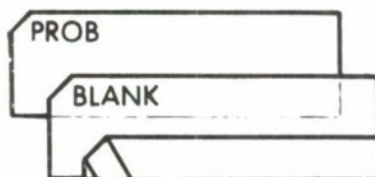
The use of the "H" card is now obvious, because through its use the quantities of each part of the work breakdown structure need not be stored in the function tables. As long as the number of each component used in a single unit is known, only the number of complete units needed must be stored in the function tables. This greatly reduces the amount of data which needs to be stored in core during a case.

Having described the cards and their functions we are now ready to describe the order of input cards for this model. Figure 4 pictorially describes the necessary order of input. Note the order:

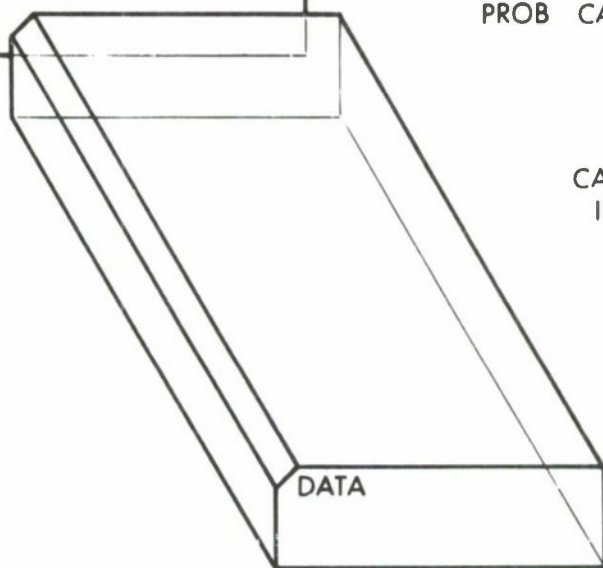
1st - 3 "L" cards

2nd - All function card data

3rd - Card with 10*'s in 1st 10 columns (used to separate function cards from level data)



PROB CARD SIGNIFIES THE END OF DATA FOR THIS RUN (A BLANK CARD SHOULD FOLLOW THE LEVEL DATA & SEPARATE IT FROM THE PROB CARD)

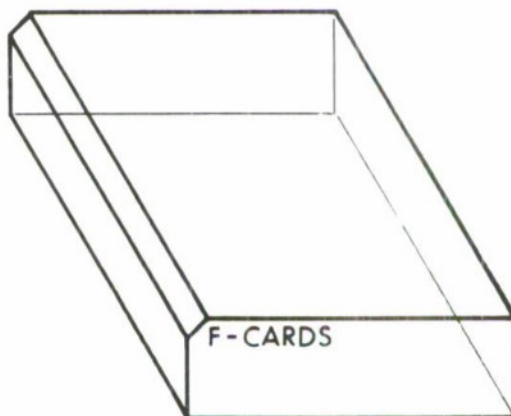


CARDS FOR EACH LEVEL OF DATA INCLUDED IN THE STUDY. THIS DATA INCLUDES A, B, C, D, E, G, AND H CARDS.



SEPARATOR CARD SIGNIFIES THE END OF FUNCTION DATA & THE BEGINNING OF LEVEL DATA.

F-CARDS — ENTER DATA INTO FUNCTION TABLES 1-97 AS NEEDED



L- CARDS
PRESENT REPORT HEADER INFORMATION,
DATE OF STUDY, ETC.

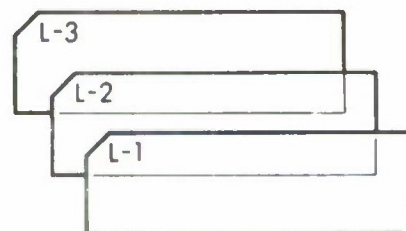


Figure 4 Order of Input Cards

4th - Level data, where all levels are ordered in increasing level complexity.

5th - Blank card

6th - Prob Card (signifies end of problem)

8. MISCELLANEOUS POINTS

Several additional points, not logically falling within the classification of any of the other sections, should be discussed. These points, to be discussed in the following sections, are:

- Ease of parameter change for sensitivity analysis
- Omission of original data sort
- Special use of "A" and "B" cards
- "B-D-F" card options
- Use of previously made decks for MICOM's COBOL version
- Summary of card combinations and their uses
- Tape requirements for three program sequence
- Description of tapes produced by the input tape preparation and the main processing programs
- Compilation and running times for the three program sequence

8.1 Ease of Parameter Change for Sensitivity Analysis.

The formats in which the data are entered into this life-cycle cost model are especially suited to the performance of sensitivity analyses. If the parameter to be investigated is stored in the function tables, a change of at most five cards is all that is necessary to change the variable value.

Also, if the variable of interest lies in only one portion of the life-cycle cost estimate, say the operating cost category, it is not necessary to recompute the costs for the other cost categories. This can prove to be a time and money saving feature on extensive studies.

8.2 Omission of Original Data Sort.

In the original COBOL version of this LCCE model, tasks are sorted into three programs. In the initial program, similar to our Input Tape Preparation Program, a sorting routine ensures that the data are sorted and input in correct order.

In this FORTRAN version of the model, users are provided with two options. These are:

a. Data Check and Tape Input Preparation Program assumes that the data are in correct order with three main functions;

- to prepare a tape containing input for LCCE model.
- to list data, by card type, so that a visual check can be made for format errors.
- to check for discontinuities in the data.

b. Sorter assumes that the data deck is out of order; this program has two main functions;

- to put the data into correct order for input to LCCE model.
- to prepare a tape for input to LCCE model.

These options eliminate the need for a complete sorting each time a deck is run. The sorting procedure is time consuming and unnecessary when a data deck is to be run more than once.

8.3 Special Use of "A" and "B" Cards.

It may be that the costs associated with some level of data may already be known and no calculation is necessary to determine them. In this case there are only two card types necessary for the cost description of this level. These are:

- "A" - Card(s): to describe the level.
- "B" - Card(s): to enter costs for this level.

When this configuration of cards is used to describe a level of data, the model assumes that the costs entered on the "B" cards are entered in millions, even though the same format (F7.3) is used to enter the number.

As an example, if a "B" card was to be used to enter already known costs, then \$1,500,000.00 would be entered as bbb1500, the decimal point would be assumed to lie between the 1 and 5.

8.4 "B-D-F" Cards (Options).

Note that there are three ways that data can be entered through the "B," "D," and "F" cards. These ways can be classified as "ALL" cards, "INTERVAL" cards, and "YEAR by YEAR" cards. "ALL" cards place the specified value into each year of the period. "INTERVAL" cards place the specified value into each year between and including the specified end-points, and the "YEAR by YEAR" cards specify a new value for each year

The order in which these cards appear is not commutative. That is, the same cards in different orders will not give the same results, as is seen in the examples below. (The example uses "F" cards, but the same caution applies to "D" and "B" cards.)

Example 1*

FN011 FALL-1000

FN012 F732000

This combination will have the following results:

70	71	72	73	74	75
1000	1000	1000	2000	1000	1000

If the two cards were reversed however, the results would be:

70	71	72	73	74	75
1000	1000	1000	1000	1000	1000

This result caused by the fact that the "ALL" card overlays its value on top of the 2000 entered by the previous card.

Consequently, there are many ways of entering a data set into storage correctly, but one must keep in mind that later cards overlay their values on those previously defined.

8.5 Use of Previously Made Data Decks for MICOM's Model.

Data decks which have been prepared for use in MICOM's life-cycle cost model, although written in COBOL, can be used as input to LICEM with the addition of one card in the data deck. This additional card contains 10 asterisks in the first 10 columns. It is inserted to separate function cards from level data.

* Assume time frame is 1970-1975.

8.6 Summary of Card Combinations and Their Uses.

In the following discussion, there is always an "A" card associated with the level under consideration:

<u>Cards Present</u>	<u>Resulting Computations</u>
"B" only	No computations made; assumed values on "B" cards are expressed in MILLIONS of dollars.
"B&C" or "C&D"	Multiplies those values in the "B" or "D" cards by the values present in the function(s) referenced on the "C" cards.
"B&C&D"	Multiplies the values on "B" cards by function(s) referenced on "C" card, and multiplies that product by values present on "D" card.
"B&E" or "D&E"	Multiplies the values in "B" or "D" cards by the <u>sum</u> of the functions (>2) referenced on the "E" card.
"B&D&E"	Multiplies the values in the "B" and "D" cards and multiplies this product by the <u>sum</u> of the functions referenced on the "E" cards.
"G&H"	Used to make standard learning curve calculations of form $C = \sum_{X=X_1}^{X_2} AX^{-B}$
"G&H&B" or "C" or "D" or "E"	Makes standard learning curve calculations and multiplies results by data in "B" or "D" or by functions referenced in "C" or by the sum of the functions referenced in "E."

This list is not meant to be exhaustive but it does represent the basic card combinations used for obtaining costs in a given level.

Two Binary Coded Decimal tapes (BCD) are needed for the operation of the three program sequence. One tape is mounted on tape unit 1 and the other on tape unit 2. Following is a schematic diagram of how these tapes are utilized.

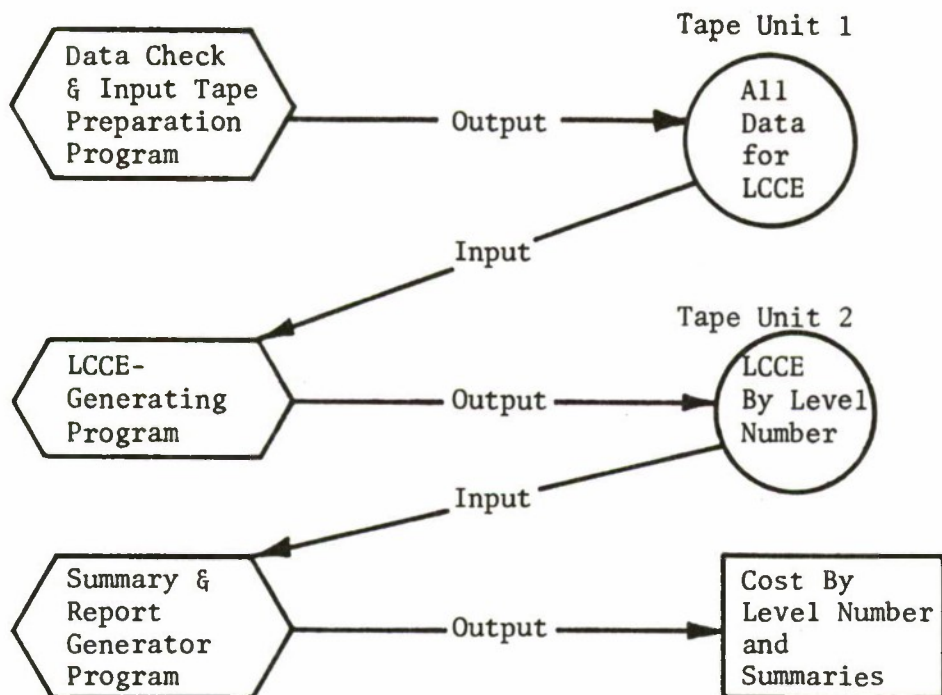


Figure 5 Tape Requirements for Three Program Sequence

8.7 Description of Tapes Produced.

1. The tape produced by the Input Tape preparation program consists of 80 column images of the card deck input. The arrangement and format is as follows:

	Format
L 1	8A10
L 2 Cards	8A10
L 3	8A10
Block of Function Cards	8A10
10*'s & 70 Blanks	A10, 70X
Level Data Including All Card Types	8A10
80 Blanks Marks End of Data	This tape is produced on unit 1.

2. The tape produced by the Main Processing Program is in the following form:

<u>Format</u>	
IYR1, IYR2	I4, 2X, I4
(REPNAM(I), I=1,9) NDAY, MONTH, NYR	A9, 5A10, A9, 2A10, 5X I2, 2X, A9, I4
ISTORE(J,K), K=1,2 (LEVEL NUMBER) ISTORE(J,K), K=4,12 IDENT. OF LEVEL)	A10, A8, A9, 5A10, A9, 2A10
STORE(J,K), K=1,30 COSTS OF JTH LEVEL)	(10F12.3/10F12.3/10F12.3)
LAST TWO RECORDS ARE REPEATED FOR EACH LEVEL OF DATA	
BLANK RECORD	
END FILE	

8.8 Compilation Time.

The compilation and running time for the three program sequence are given below: (run times are for example problem).

	<u>Compilation Time</u> (min)	<u>Run Time</u> (min)	<u>Storage Requirements</u>
Sorter	.47	.20	12K
LCCE	.90	1.03	10K
Report Generator	.47	.21	12K

Having all the concepts necessary to use the model, we are now ready to work through an example from input preparation to a description of the final output.

9. EXAMPLE PROBLEM

In this section, the time-phased, life-cycle cost estimates for the fictional X-4210 vehicle will be derived.

The FORTRAN coding sheets used to obtain the necessary input cards to LICEM are shown in Figures 6, 7, and 8. Note again the order of cards, "L" cards followed directly by the "F" (function) cards, a card with 10 asterisks, data by level (sorted into order of increasing complexity), a blank card, and finally a PROB card, which signifies the end of data deck.

First, note in our data set that each level begins its data with an "A" card, and that some levels have only "A" cards. When this is the case, the particular level, having only "A" card identification, will be the sum of the costs associated with all its sub-levels.

The normal type of calculation that will be required by the data will involve "B," "C," and "D" cards. When combinations of "B" and "C" or "C" and "D" cards are used, the data (cost or quantity) present on the "B" (or "D") card is multiplied by the data stored in the functions referenced by the "C" cards. Note that it is permissible to reference a function more than once in a "C" card. This has the effect of taking that function to a power. (See levels 010103010101 and 010103010102 for examples of these calculations).

Another commonly used calculation involves the "B" or "D" and "E" cards. In this case the data (cost or quantity) stored in the "B" or "D" card are multiplied by the sum of functions (by year) referenced in the "E" card. As in the "C" card, a function can be referenced more than once on an "E" card. This has the effect of multiplying the values in the function by the number of times it is referenced. (See level 010202 for example.)

The last standard calculation involves the "G" and "H" cards. These are used to perform learning curve calculations. (See level 010305 for example.) It is understood that the function referenced in the "G" card contains the quantities for the learning curve calculations.

This example can also help to make clear the definition of a discontinuity in the data. As defined earlier, a discontinuity in the data is a difference of two or more level degrees between a level and one of its initial sublevels. To paraphrase the definition, a level which contains N pairs of digits cannot be followed immediately by a sublevel containing N + 2 pairs of digits. This input error will cause the "summing up" procedure in the main processing program to operate incorrectly, and erroneous results will be given.

If discontinuities do exist in the data, SORTER will print out a statement indicating the level numbers between which the discontinuity exists.

9.1 Preparation of Input.

Notice in this example that the most detailed level of data contains only 12 digits. This level of detail was sufficient to illustrate the important functions of the program. The factors governing the level of detail for a user are amount of detail available and amount desired. Note that the last three pairs of digits are reserved for the work breakdown structure of the item being costed, and are not used in this example.

9.2 Output - Data Check and Input Tape Preparation Program (SORTER).

Having described the input for our example case we can now discuss the output as obtained from the three program sequence.

The objective of the print out from this sorter program is to help the user spot errors in his input data which could cause errors in the main processing model execution. Except for the "L" cards, all other card types are listed on separate pages at the top of which is an image of a correctly formatted card, to help spot errors. Notice in cards "B" and "D" and "F" where numbers are to be entered three decimal places are assumed and no decimal point need be placed in the field. Figures 9 through 23 contain the output from program SORTER.

9.3 Output From Report Generator Program.

Note that the only output of the Main Processing Program is the tape it produces for the Report Generator and Summarization Program.

The output of the Report Generator and Summarization Program is divided into two portions:

a. (Listing of levels input and their associated costs over each period during the time frame of the study.) The levels are in the order in which they were input to the model. (Increasing order of Complexity). In addition to the cost by year, the total cost attributable to the level is printed on the right hand side of the output.

b. Optional Summaries (obtained by placing a 1 in column 1 of the first data card for the Report Generator and Summarization Program).

(1) Summary by Major Cost Category, where these cost categories include Development, Investment Recurring and Non Recurring, and Operating (Figures 24-25).

(2) Summary by Appropriation, where possible appropriations are RDT&E, PEMA, O&MA, MPA, MCA, ASF, FHMA. For this summary all levels, which are included in any appropriation, are summed, (regardless of the cost category in which they fall) to obtain the total for that appropriation. If any appropriation has a total of 0.0, no print out is given for that appropriation.

From our example the RDT&E present in the summary by appropriation is merely level 010103010101, since it is the only RDT&E level present.

The PEMA entry in this summary however is the sum of the costs of levels 010103010102 and 01040101010102. At the top of the page, under SUMMARY by APPROPRIATION, is given the total of the RDT&E and the PEMA costs are below (Figure 26).

(3) Finally the summary of all appropriations within each cost category is given (Figure 27).

It is possible that users might desire other summaries. For this reason the format of the output tape produced by the main processing program is given in the Miscellaneous Points Section. Once this format is known the extraction of any summary desired is relatively easy.

IBM

FORTRAN Coding Form

PROGRAM	LICEM	Page 1 of 3	Page 1 of 3
PROGRAM	LICEM	Page 1 of 3	Page 1 of 3

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Figure 6 Sample Problem Input

FORTRAN Coding Form

PROGRAM LICEM	DATE	GRAPHIC PUNCH	PUNCHING INSTRUCTIONS	PAGE 2 OF 3	CARD ELECTRO NUMBER
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STATEMENT NUMBER		CONT		FORTRAN STATEMENT		IDENTIFICATION SEQUENCE	
1	2	3	4	5	6	7	8
010202	1	A	TØØLING				
010202	1	BALL	1500				
010202	1	EFN01	FN02				
0103	1	A	INVESTMENT	RECURRING			
010303	1	A	QUALITY	CØNTROL			
01030302	1	A	IN-HØUSE				
0103030201	1	A	DIRECT	LABØR			
0103030201	1	BALL	9000				
0103030201	1	CFN05					
0103030202	1	A	MATERIALS				
0103030202	1	BALL	500				
0103030202	1	CFN01					
010305	1	A	PRØCUREMENT	CØSTS ØF VEHICLES			
010305	1	G 9000.	.15	FNØ4			
010305	1	H 1	2.0 25	1.0			
0104	1	A	ØPERATING	CØSTS			
010401	1	A	PERSONNEL				
01040101	1	A	IN-HØUSE				
0104010101	1	A	DIRECT	LABØR			
0104010101	1	BALL	10				
0104010101	1	CFN01	FN03				
010401010102	1	A	PEMA				
010401010102	1	BFRØM	69 TØ 80	900			
010401010102	2	BFRØM	81 TØ 89	800			

*A standard card form IBM e-cards 880157. It is available for purchasing independently from this form.
**Number of forms per paid may vary slightly

Figure 7 Sample Problem Input

FORTRAN Coding Form

PROGRAM LICEM		DATE		PUNCHING INSTRUCTIONS		GRAPHIC PUNCH		PAGE 3 OF 3		CARD ELECTRON NUMBER*	
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STATEMENT NUMBER		INCH		FORTRAN STATEMENT		IDENTIFICATION SEQUENCE	
1	010401010102	1	CFN01				
2	PRØB						
3							
4							
5							
6							
7							
8							
9							
10							
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79							
80							

BELOW IS THE INPUT NECESSARY TO OBTAIN THE EXTRA SUMMARIES
FROM THE REPORT GENERATOR PROGRAM-

* DATA

1

PRØB

**Number of forms per card may vary slightly

Figure 8 Sample Problem Input

FEB. 7,72 BRLESC2 FORTRAN.
* SA11WC 392 107 4210 COPE3 PROGRAM 1

CB 17..29

LA1 L SAMPLE CASE-TIME PHASED LIFE CYCE COST ESTIMATING MODEL
LA2 L 15 OCTOBER 1971
LA3 L69 88

Figure 9 L-Cards From Sample

FNXX1 FALL XXXXXXXX
FN011 FALL 1000
FN021 FALL 2000
FN051 FALL 50

Figure 10 F-All Cards From Sample

FNXX1 FFROM FY TO FY XXXXXXXX
FN031 FFROM 69 TO 78 500
FN032 FFROM 79 TO 88 800
FN042 FFROM 74 TO 88 100

Figure 11 F-From Cards From Sample

FNXX1 FFYXXXXXXXXFYXXXXXXXXXXFXXXXXXFYXXXXXXXXFYXXXXXXXXFYXXXXXXXX
 FN041 F69 10 70 20 71 30 72 40 73 50

Figure 12 F-Year Cards From Sample

---LEVEL NUMBER---	1	A-----LEVEL IDENTIFICATION NAME-----
01	1	A SAMPLE CASE LIFE CYCLE COST ESTIMATING MODEL
01	2	A X-4210 VEHICLE
0101	1	A DEVELOPMENT
010103	1	A PROTOTYPE PRODUCTION
01010301	1	A PROTOTYPE CONTRACTS
0101030101	1	A DIRECT LABOR
010103010101	1	A RDT-E COSTS
010103010102	1	A PEMA COSTS
0102	1	A INVESTMENT NON-RECURRING
010202	1	A TOOLING
0103	1	A INVESTMENT RECURRING
010303	1	A QUALITY CONTROL
01030302	1	A IN-HOUSE
0103030201	1	A DIRECT LABOR
0103030202	1	A MATERIALS
010305	1	A PROCUREMENT COSTS OF VEHICLES
0104	1	A OPERATING COSTS
010401	1	A PERSONNEL
01040101	1	A IN HOUSE
0104010101	1	A DIRECT LABOR
010401010102	1	A PEMA

Figure 13 A Cards From Sample

```

---LEVEL NUMBER---1 BALL XXXXXX
010202             1 BALL 1500
0103030201        1 BALL 9000
0103030202        1 BALL 500
0104010101        1 BALL 10

```

Figure 14 B-All Cards From Sample

```

---LEVEL NUMBER---1 BFROM FY TO FY XXXXXX
010401010102      1 BFROM 69 TO 80 900
010401010102      2 BFROM 81 TO 89 800

```

Figure 15 B-From Cards From Sample

```

---LEVEL NUMBER---1 BFYXXXXXXXXFYXXXXXXXXFYXXXXXXXXFYXXXXXXXXFYXXXXXXXXFYXXXXXXXX
010103010101      1 B695000 708000 719000

```

Figure 16 B-Year Cards From Sample

```

---LEVEL NUMBER---1 CFNXXFNXXFNXXFNXXFNXX
010103010101      1 CFN01
010103010102      1 CFN01FN02
0103030201         1 CFN05
0103030202         1 CFN01
0104010101         1 CFN01FN03
010401010102      1 CFN01

```

Figure 17 C Cards From Sample

```

---LEVEL NUMBER---1 DALL XXXXXXXX

```

Figure 18 D-All Cards From Sample

```

---LEVEL NUMBER---1 DFROM FY TO FY XXXXXXXX

```

Figure 19 D-From Cards From Sample

```

---LEVEL NUMBER---1 DFYXXXXXXXXFYXXXXXXXXFYXXXXXXXXFYXXXXXXXXFYXXXXXXXXFYXXXXXXXX
010103010102      1 D69 5 70 8 71 3

```

Figure 20 D-Year Cards From Sample

```

---LEVEL NUMBER---1 EFNXXFNXXFNXXFNXXFNXX
010202          1 EFN01FN02

```

Figure 21 E Cards From Sample

```

---LEVEL NUMBER---1 G1UNITCOSTBVALUEXXOTYSTRFNXX
010305          1 G 9000.      .15      FN04

```

Figure 22 G Cards From Sample

```

---LEVEL NUMBER---1 H1UN-1XXXXXXUN-2XXXXXXUN-3XXXXXXUN-4XXXXXXUN-5XXXXXX
010305          1 H  1    2.0  25    1.0

```

Figure 23 H Cards From Sample

SAMPLE CASE-TIME PHASED LIFE CYCLE COST ESTIMATING MODEL

	FY69	FY70	FY71	FY72	FY73	FY74	FY75	FY76	FY77	FY78	FY79	FY80	FY81	FY82	FY83	FY84	FY85	FY86	FY87	FY88	TOTAL

SAMPLE CASE LIFE CYCLE COST ESTIMATING MODEL

	26,494	35,559	26,507	11,536	11,732	11,694	14,574	14,560	14,550	14,547
	11,536	11,567	11,756	11,716	14,686	14,564	14,556	14,553		

DEVELOPMENT

15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
24,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000

PROTOTYPE PRODUCTION

15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
24,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000

PROTOTYPE CONTRACTS

15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
24,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000

DIRECT LABOR

15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
24,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
15,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000

ROT-E COSTS

5,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
8,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
9,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000

PEMA COSTS

10,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
16,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000
6,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000

INVESTMENT NON-RECURRING

4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500
4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500
4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500

TOOLING

4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500
4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500
4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500	4,500

INVESTMENT RECURRING

1,094	1,136	1,332	1,294	1,274	1,260	1,250	1,247	1,253	1,253	1,253
1,159	1,167	1,316	1,286	1,269	1,256	1,247	1,247	1,253	1,253	1,253
1,107	1,356	1,304	1,280	1,264	1,253	1,247	1,247	1,253	1,253	1,253

Figure 24 Standard Cost by Level

SAMPLE CASE-TIME PHASED LIFE CYCF. COST ESTIMATING MODEL
COST DATA IN MILLIONS

[illegible]

Figure 25 Standard Cost by Level

SAMPLE CASE-TIME PHASED LIFE CYCLE COST ESTIMATING MODEL																					
	FY69	FY70	FY71	FY72	FY73	FY74	FY75	FY76	FY77	FY78	FY79	FY80	FY81	FY82	FY83	FY84	FY85	FY86	FY87	FY88	TOTAL
SUMMARY BY MAJOR COST CATEGORY																					
DEVELOPMENT																					
	15,000					0,000	0,000				0,000	0,000	11,694	14,574		14,560		14,550			
	24,000					0,000	0,000				0,000	0,000	14,686	14,569		14,556		14,547			
	15,000					0,000	0,000				0,000	0,000	14,680	14,564		14,553					316,104
INVESTMENT-NON RECURRING																					
	4,500					4,500	4,500				4,500	4,500	4,500	4,500		4,500		4,500			54,000
	4,500					4,500	4,500				4,500	4,500	4,500	4,500		4,500		4,500			
	4,500					4,500	4,500				4,500	4,500	4,500	4,500		4,500		4,500			90,000
INVESTMENT RECURRING																					
	1,094					1,136	1,332				1,294	1,274	1,260	1,250		1,260		1,250			
	1,159					1,167	1,316				1,286	1,269	1,256	1,247		1,256		1,247			
	1,107					1,356	1,304				1,280	1,264	1,253		1,253						24,904
OPERATING																					
	5,900					5,900	5,900				5,900	5,900	5,900	5,900		5,900		5,900			
	5,900					5,900	5,900				5,900	5,900	5,900	5,900		5,900		5,900			
	5,900					5,900	5,900				5,900	5,900	5,900	5,900		5,900		5,900			147,200

Figure 26 Summary by Major Cost Category

SAMPLE CASE-TIME PHASED LIFE CYCLE COST ESTIMATING MODEL																					
	FY69	FY70	FY71	FY72	FY73	FY74	FY75	FY76	FY77	FY78	FY79	FY80	FY81	FY82	FY83	FY84	FY85	FY86	FY87	FY88	TOTAL
SUMMARY-COST CATEGORY BY APPROPRIATION																					
DEVELOPMENT																					
	15,900			0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,800	0,800	0,800	0,800	0,800	0,800	0,800	0,800	71,200
	24,900			0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,800	0,800	0,800	0,800	0,800	0,800	0,800	0,800	
	15,900			0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,800	0,800	0,800	0,800	0,800	0,800	0,800	0,800	
RDTE																					
	5,000			0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	
	8,000			0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	
	9,000			0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	22,000
PEMA																					
	10,000			0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	
	16,000			0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	
	6,000			0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	0,000	32,000
OPERATING																					
PEMA																					
	0,900			0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,800	0,800	0,800	0,800	0,800	0,800	0,800	0,800	
	0,900			0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,800	0,800	0,800	0,800	0,800	0,800	0,800	0,800	
	0,900			0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,900	0,800	0,800	0,800	0,800	0,800	0,800	0,800	0,800	17,200

Figure 28 Summary of Cost Category by Appropriation

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APPENDIX

FLOW CHARTS AND PROGRAM LISTINGS

This appendix contains flow charts and listings of each program in the sequence (see Figures A.1 and A.2).

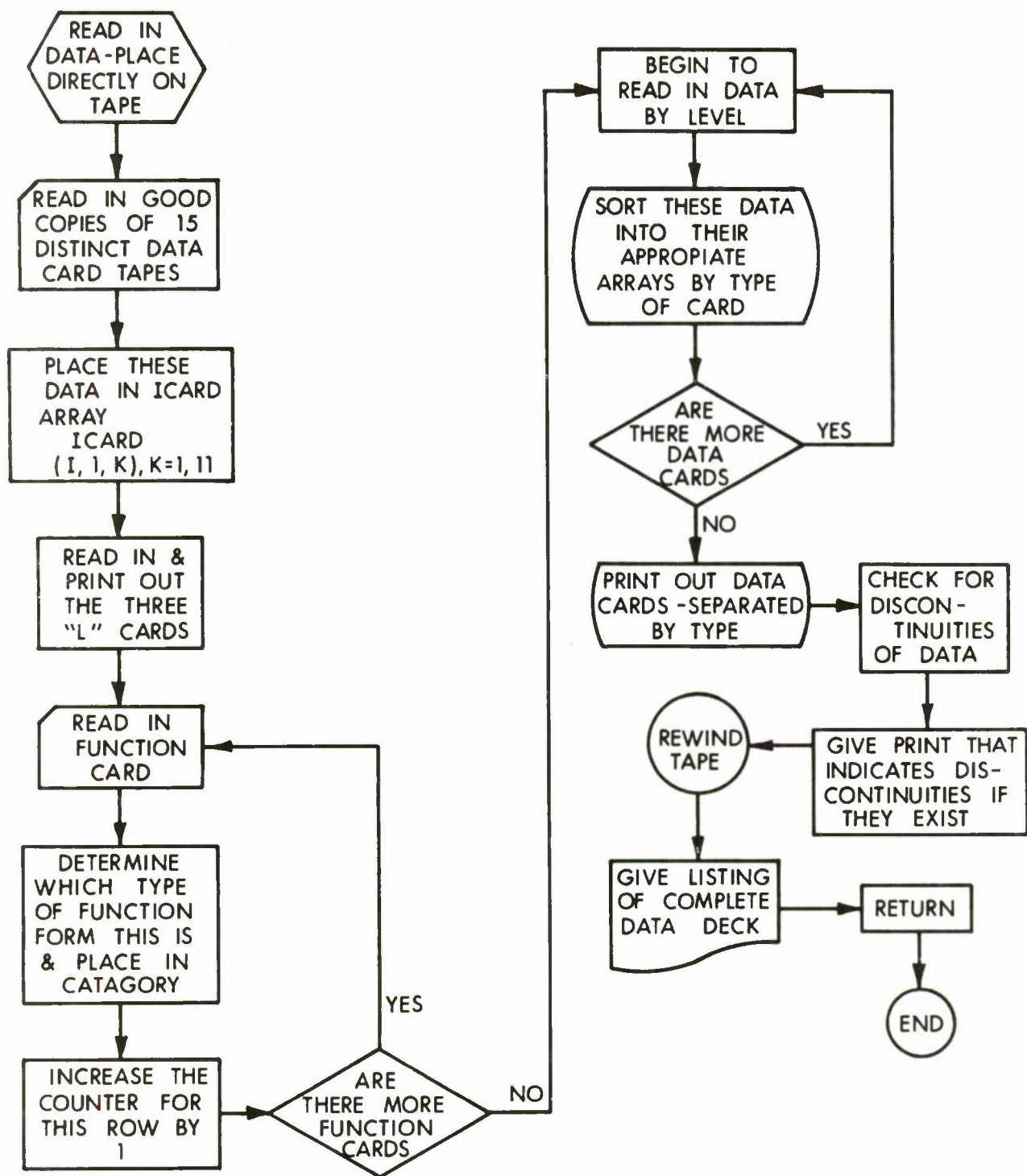


Figure A-1 Flow Chart for the Data Check and Input Tape Preparation Program

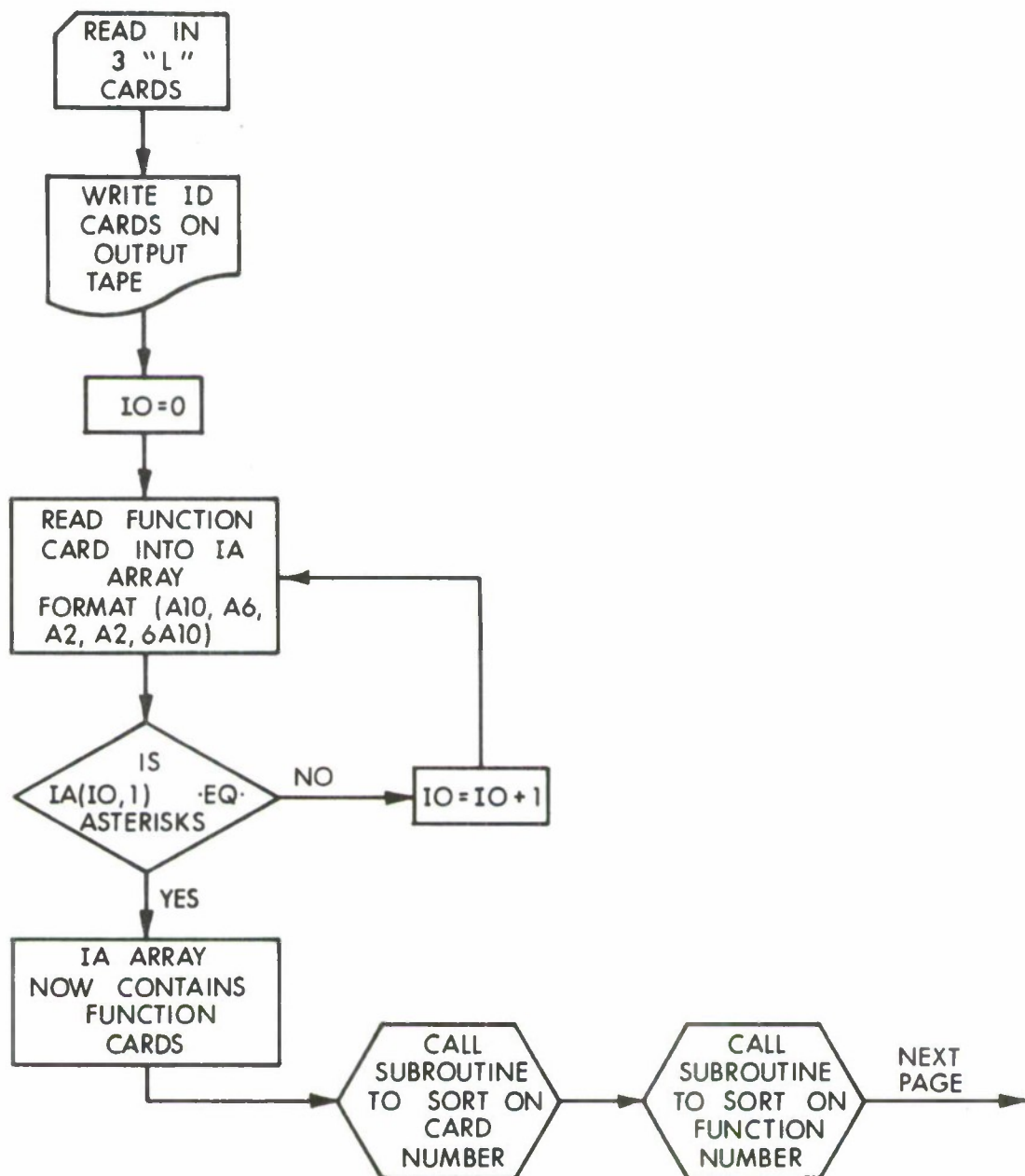


Figure A-2 Chart 1—Flow Charts for Optional Program Which Sorts Data into Correct Order.

THIS PROGRAM ASSUMES THE FOLLOWING ORDER OF THE INPUT CARDS:

1. THE 3 L CARDS (IN ORDER)
2. THE FUNCTION CARDS (NOT NECESSARILY IN ORDER)
3. A CARD WITH 10 ASTERISKS
4. THE LEVEL DATA (NOT NECESSARILY IN ORDER)
5. A BLANK CARD

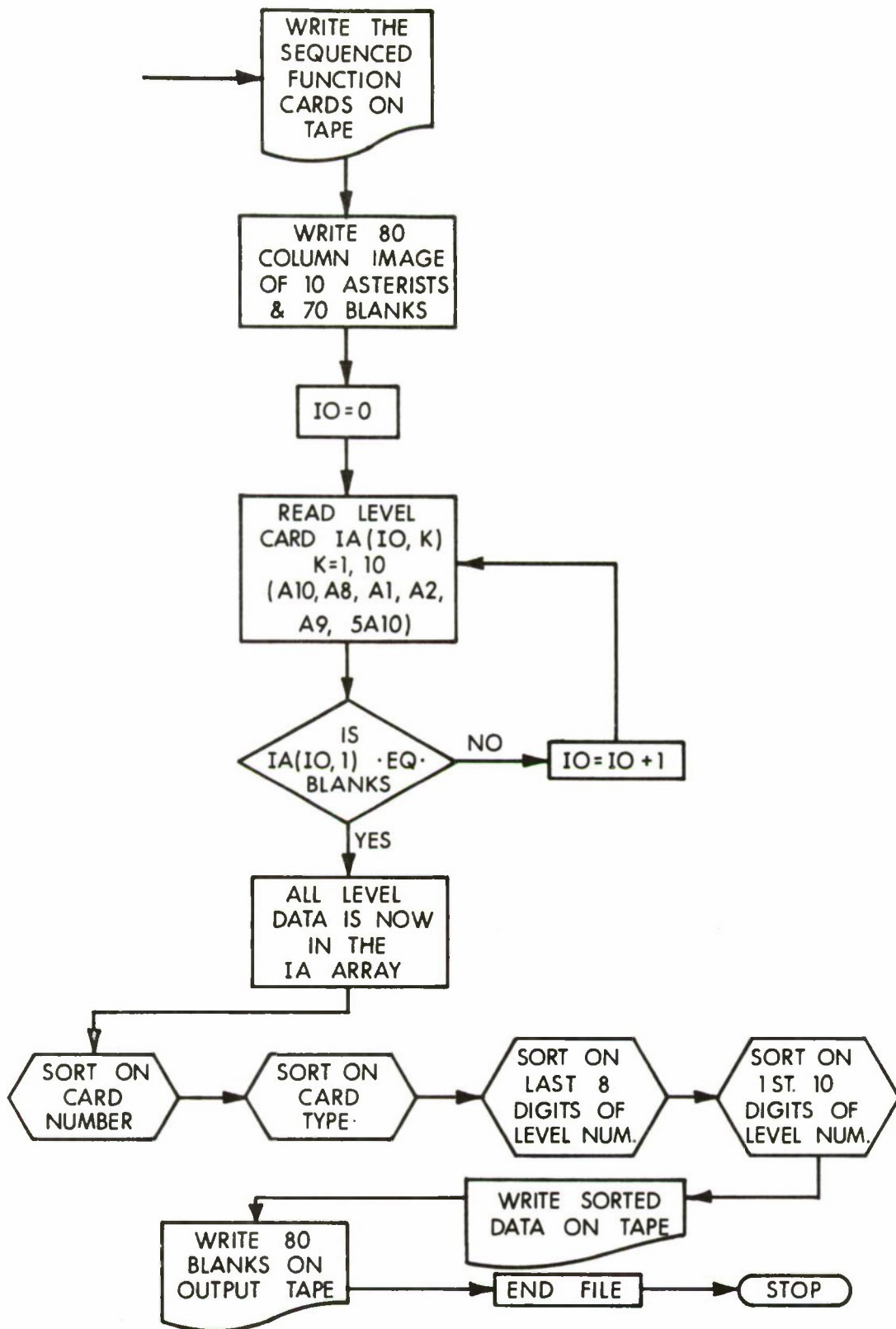


Figure A-2 Chart II

A listing of the Data Check and Input Tape Preparation Program (Program 1 in the Sequence) Follows. (See Figures A.3 through A.7).

```

    DIMENSION ICARD(14,100,8),ITEMP(8),NCOUNT(14),IZ(18),IZI(18)
    DIMENSION ITEMPI(8),PLANK(8)
  1  FORMAT(A10,A8,A1,A2,A1,A8,5A10)
  2  FORMAT(8A10)
  3  FORMAT(70X,A10)
  4  FORMAT(2A10,2A1,5A10,A8)
  5  FORMAT(18A1)
  6  FORMAT (1X,A1)
  7  FORMAT(1H1)
  8  FORMAT (2A1)
  9  FORMAT(1H-,'A DISCONTINUITY EXISTS BETWEEN LEVELS',3X,18A1,3X,'AND
  1',3X,18A1)
    DATA(ICARD(1,1,K),K=1,4) /
  1'XX
    DATA(ICARD(2,1,K),K=1,5) /
  1'O FY XXXXX','XX
    DATA(ICARD(3,1,K),K=2,8) /
  1'YXXXXXXXFY','XXXXXXXFYX','XXXXXXXFYXX','XXXXX
    DATA(ICARD(4,1,K),K=1,8) /'---LEVEL N','UMBER---1 ','A-----',
  1'-----LEVEL ','IDENTIFICA','TION NAME-','-----'/'
    DATA(ICARD(5,1,K),K=1,4) /'---LEVEL N','UMBER---1 ','BALL XXXXX',
  1'XX
    DATA(ICARD(6,1,K),K=1,5) /'---LEVEL N','UMBER---1 ','BFROM FY T',
  1'O FY XXXXX','XX
    DATA(ICARD(7,1,K),K=1,8) /'---LEVEL N','UMBER---1 ','BFYXXXXXXX',
  1'FYXXXXXXXFY','YXXXXXXXFY','XXXXXXXFYX','XXXXXXXFYXX','XXXXX
    DATA(ICARD(8,1,K),K=1,5) /'---LEVEL N','UMBER---1 ','CFNXXFNXXF',
  1'NXXFNXXFNX','X
    DATA(ICARD(9,1,K),K=1,4) /'---LEVEL N','UMBER---1 ','DALL XXXXX',
  1'XX
    DATA(ICARD(10,1,K),K=1,5) /'---LEVEL N','UMBER---1 ','DFROM FY T',
  1'O FY XXXXX','XX
    DATA(ICARD(11,1,K),K=1,8) /'---LEVEL N','UMBER---1 ','DFYXXXXXXX',
  1'FYXXXXXXXFY','YXXXXXXXFY','XXXXXXXFYX','XXXXXXXFYXX','XXXXX
    DATA(ICARD(12,1,K),K=1,5) /'---LEVEL N','UMBER---1 ','EFNXXFNXXF',
  1'NXXFNXXFNX','X
    DATA(ICARD(13,1,K),K=1,5) /'---LEVEL N','UMBER---1 ','G1UNITCOST',
  1'BVALUEXXQT','YSTRFNXX
    DATA(ICARD(14,1,K),K=1,8) /'---LEVEL N','UMBER---1 ','H1UN-1XXXX',
  1'XXUN-2XXXX','XXUN-3XXXX','XXUN-4XXXX','XXUN-5XXXX','XX
    DATA BLANK/10H
    DATA LANK/10H
    DATA ITAR/10H*****
    DATA STAR/10H*****
    REWIND 1
    DO 12 I=1,8
      PLANK(I)=BLANK
  12 CONTINUE
    DO 10 I=1,14
      NCOUNT(I)=1
  10 CONTINUE
    DO 15 I=1,3
      READ 2, (ITEMP(J),J=1,8)
      WRITE (1,2) (ITEMP(J),J=1,8)
  15 CONTINUE
    DO 17 I=1,300
      READ 2, (ITEMP(J),J=1,8)

```

```

      IF (ITEMP(1).EQ.ITAR) GOTO 18
      WRITE (1,2) (ITEMP(J),J=1,8)
17  CONTINUE
18  WRITE (1,2) STAR, (PLANK(J),J=1,7)
      ISTART=3+I
      DO 20 KI=ISTART,50000
      READ 2,(ITEMP(I),I=1,8)
      IF (ITEMP(1).EQ.LANK) GOTO 25
      WRITE (1,2) (ITEMP(I),I=1,8)
20  CONTINUE
C*****
C      ALL DATA NOW WRITTEN ON UNIT 1
C*****
25  WRITE(1,2) (PLANK(I),I=1,8)
      END FILE 1
      REWIND 1
      DO 30 KL=1,3
      READ(1,2)(ITEMP(I),I=1,8)
      PRINT 2, (ITEMP(I),I=1,8)
30  CONTINUE
      DO 100 KL=1,300
      READ(1,2)(ITEMP(I),I=1,8)
      IF (ITEMP(1).EQ.ITAR) GOTO 110
      DECODE(80,6,ITEMP(3)) CHK
      IF (CHK.EQ.1HA) GOTO 80
      IF (CHK.EQ.1HF) GOTO 50
      NCOUNT(3)=NCOUNT(3)+1
      N3=NCOUNT(3)
      DO 40 I=1,8
      ICARD(3,N3,I)=ITEMP(I)
40  CONTINUE
      GOTO 100
50  NCOUNT(2)=NCOUNT(2)+1
      N2=NCOUNT(2)
      DO 60 I=1,8
      ICARD(2,N2,I)=ITEMP(I)
60  CONTINUE
      GOTO 100
80  NCOUNT(1)=NCOUNT(1)+1
      N1=NCOUNT(1)
      DO 90 I=1,8
      ICARD(1,N1,I)=ITEMP(I)
90  CONTINUE
100 CONTINUE
110 CONTINUE
      READ(1,2)(ITEMP(I),I=1,8)
      DECODE (80,5,ITEMP(1)) (IZ(I),I=1,18)
      CALL DEGREE(IZ,LEV,1,18)
      DO 500 JKL=1,50000
      DECODE (80,8,ITEMP(3)) CHK1,CHK2
130 IF(CHK1,EQ.1HA) GOTO 150
      IF(CHK1,EQ.1HB) GOTO 200
      IF(CHK1,EQ.1HC) GOTO 250
      IF(CHK1,EQ.1HD) GOTO 300
      IF(CHK1,EQ.1HE) GOTO 350
      IF(CHK1,EQ.1HG) GOTO 400
      IF(CHK1,EQ.1HH) GOTO 450
150 NCOUNT(4)=NCOUNT(4)+1
      N4=NCOUNT(4)
      DO 160 I=1,8

```

```

        ICARD(4,N4,I)=ITEMP(I)
160  CONTINUE
        GOTO 480
200  IF(CHK2,EQ,1HA) GOTO 210
        IF(CHK2,EQ,1HF) GO TO 220
        NCOUNT(7)=NCOUNT(7)+1
        N7=NCOUNT(7)
        DO 205 I=1,8
            ICARD(7,N7,I)=ITEMP(I)
205  CONTINUE
        GOTO 480
210  NCOUNT(5)=NCOUNT(5)+1
        N5=NCOUNT(5)
        DO 215 I=1,8
            ICARD(5,N5,I)=ITEMP(I)
215  CONTINUE
        GOTO 480
220  NCOUNT(6)=NCOUNT(6)+1
        N6=NCOUNT(6)
        DO 225 I=1,8
            ICARD(6,N6,I)=ITEMP(I)
225  CONTINUE
        GOTO 480
250  NCOUNT(8)=NCOUNT(8)+1
        N8=NCOUNT(8)
        DO 295 I=1,8
            ICARD(8,N8,I)=ITEMP(I)
295  CONTINUE
        GOTO 480
300  IF(CHK2,EQ,1HA) GOTO 310
        IF(CHK2,EQ,1HF) GOTO 320
        NCOUNT(11)=NCOUNT(11)+1
        N11=NCOUNT(11)
        DO 305 I=1,8
            ICARD(11,N11,I)=ITEMP(I)
305  CONTINUE
        GOTO 480
310  NCOUNT(9)=NCOUNT(9)+1
        N9=NCOUNT(9)
        DO 315 I=1,8
            ICARD(9,N9,I)=ITEMP(I)
315  CONTINUE
        GOTO 480
320  NCOUNT(10)=NCOUNT(10)+1
        N10=NCOUNT(10)
        DO 345 I=1,8
            ICARD(10,N10,I)=ITEMP(I)
345  CONTINUE
        GOTO 480
350  NCOUNT(12)=NCOUNT(12)+1
        N12=NCOUNT(12)
        DO 395 I=1,8
            ICARD(12,N12,I)=ITEMP(I)
395  CONTINUE
        GOTO 480
400  NCOUNT(13)=NCOUNT(13)+1
        N13=NCOUNT(13)
        DO 405 I=1,8
            ICARD(13,N13,I)=ITEMP(I)
405  CONTINUE

```

```

      GOTO 480
450 NCOUNT(14)=NCOUNT(14)+1
      N14=NCOUNT(14)
      DO 475 I=1,8
        ICARD(14,N14,I)=ITEMP(I)
475 CONTINUE
480 READ (1,2) (ITEMP(I),I=1,8)
      IF (ITEMP(1).EQ.LANK) GOTO 510
      DECODE (80,5,ITEMP(1))(IZ1(I),I=1,18)
      DO 485 K=1,18
        IF (IZ(K).NE.IZ1(K)) GOTO 488
485 CONTINUE
486 DO 487 K=1,8
      ITEMP(K)=ITEMP(K)
487 CONTINUE
      GOTO 500
488 CALL DEGREE(IZ1,LEV1,1,18)
      NDIF=LEV1-LEV
      IF (NDIF.GE.2) GOTO 490
491 DO 489 K=1,8
      ITEMP(K)=ITEMP(K)
489 CONTINUE
      LEV=LEV1
      GO TO 500
490 PRINT 9,((IZ(I),I=1,18),(IZ1(I),I=1,18))
      GO TO 491
500 CONTINUE
510 DO 600 JK=1,14
      PRINT 7
      IKNOW=NCOUNT(JK)
      DO 550 JOB=1,IKNOW
        PRINT 2, (ICARD(JK,JOB,M),M=1,8)
550 CONTINUE
600 CONTINUE
      REWIND 1
      STOP
      END
      SUBROUTINE DEGREE (IARRAY,NDEG,ISTART,ISTOP)
      DIMENSION IARRAY(18)
      DO 10 I=ISTART,ISTOP
        IF (IARRAY(I).EQ.1H ) GO TO 15
10 CONTINUE
        NDEG=9
        GO TO 20
15 NDEG=(I-1)/2
20 CONTINUE
      RETURN
      END
      LIST(STOP)

```

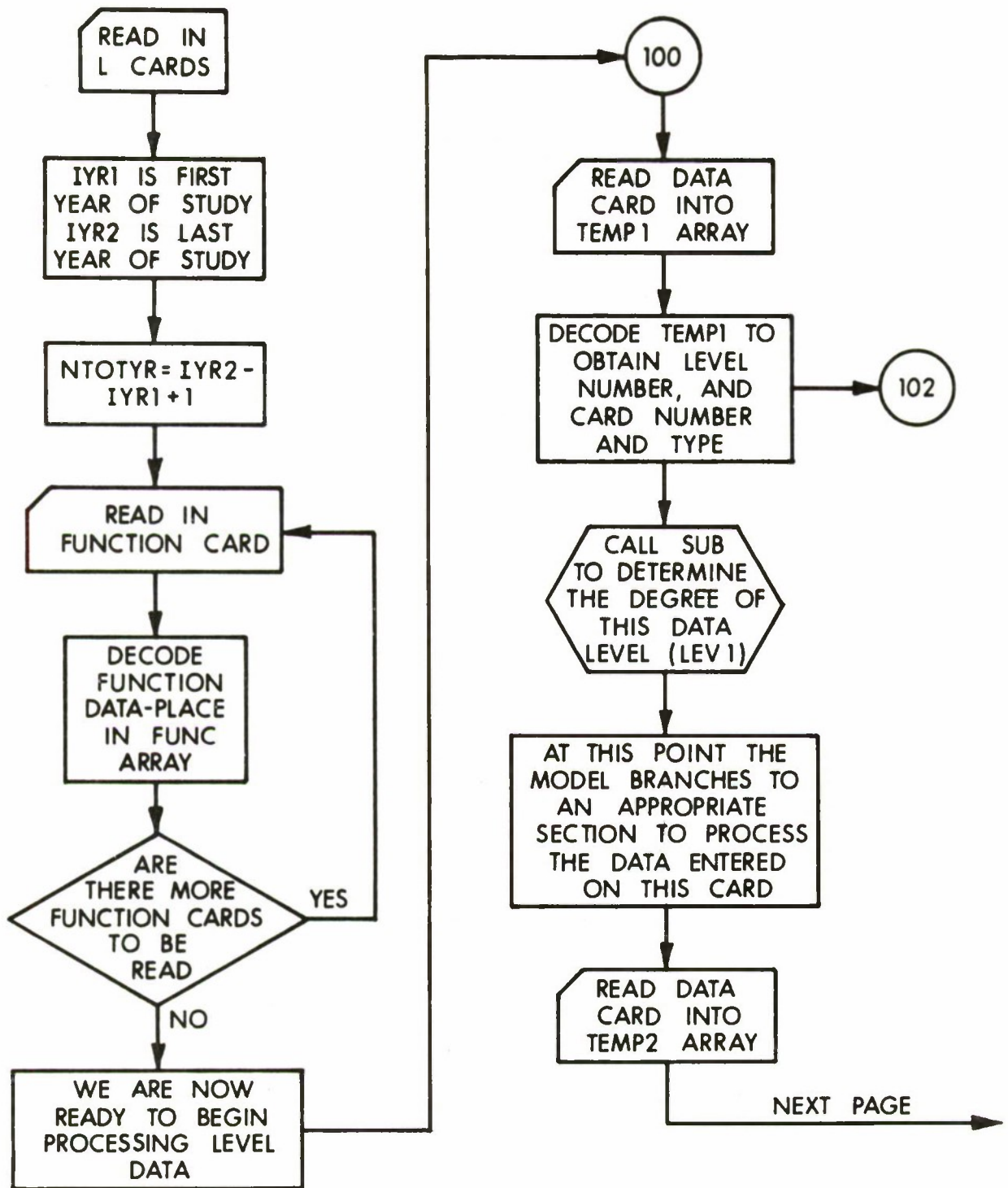


Figure A-3 Chart I

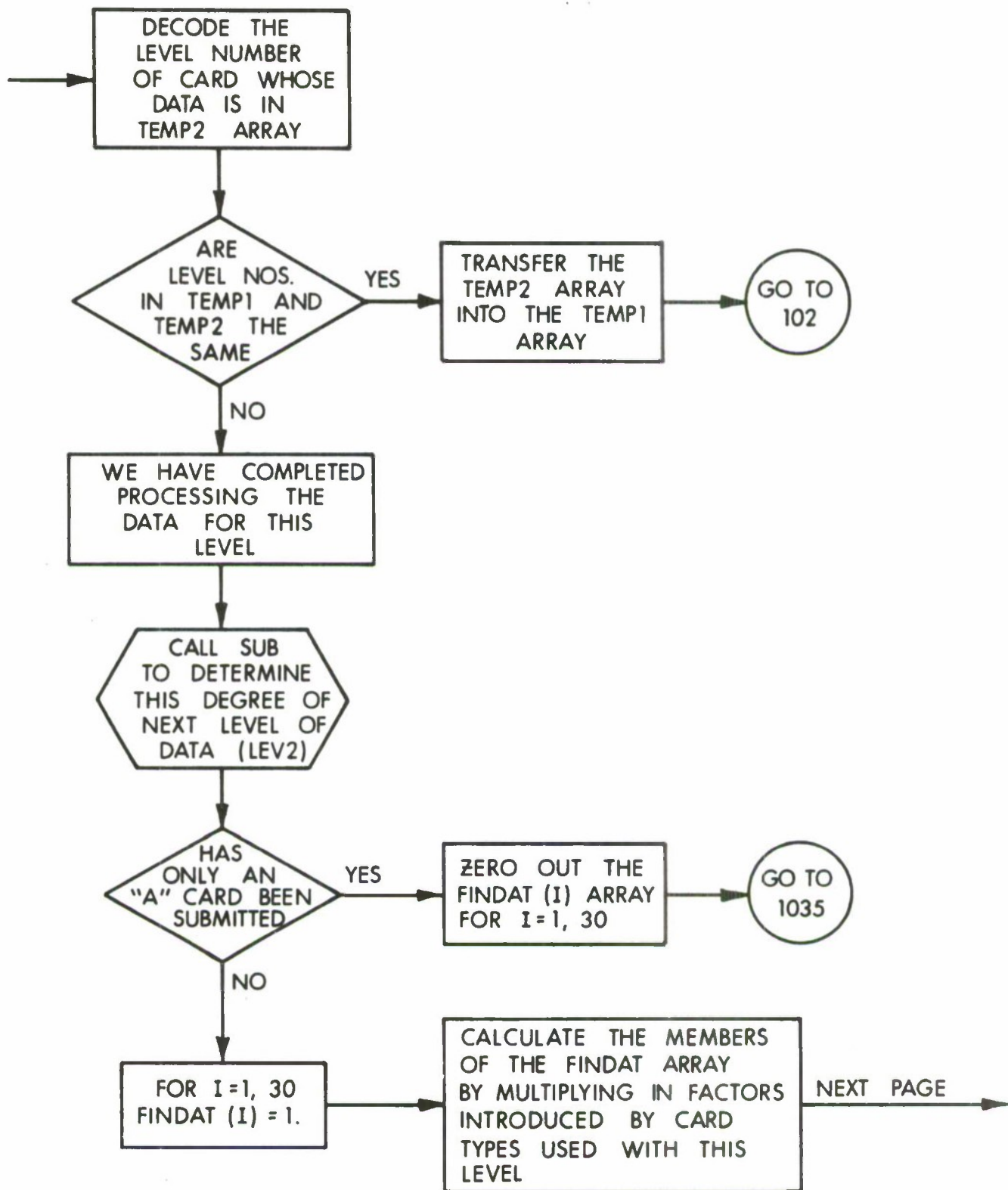


Figure A-3 Chart II

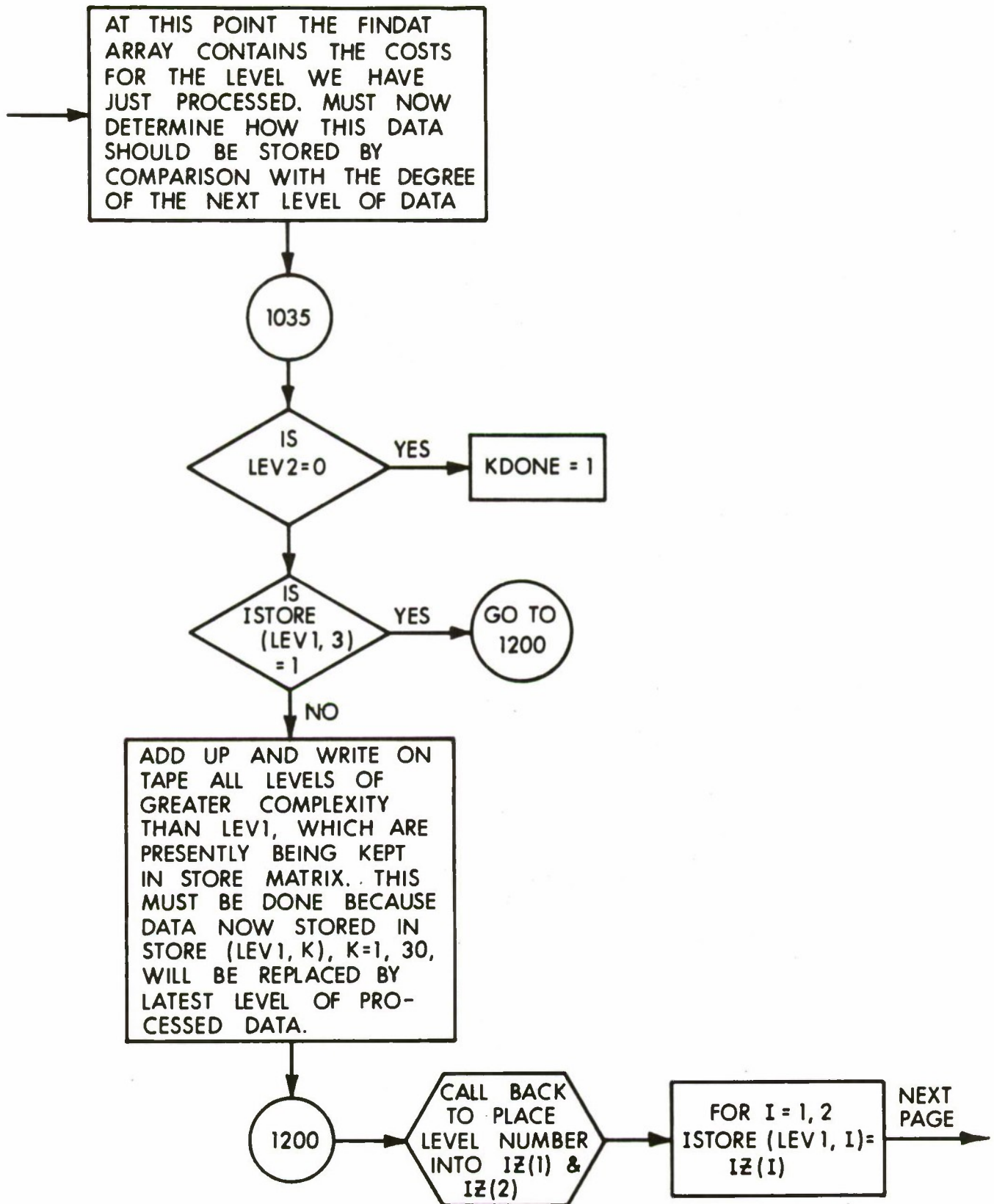


Figure A-3 Chart III

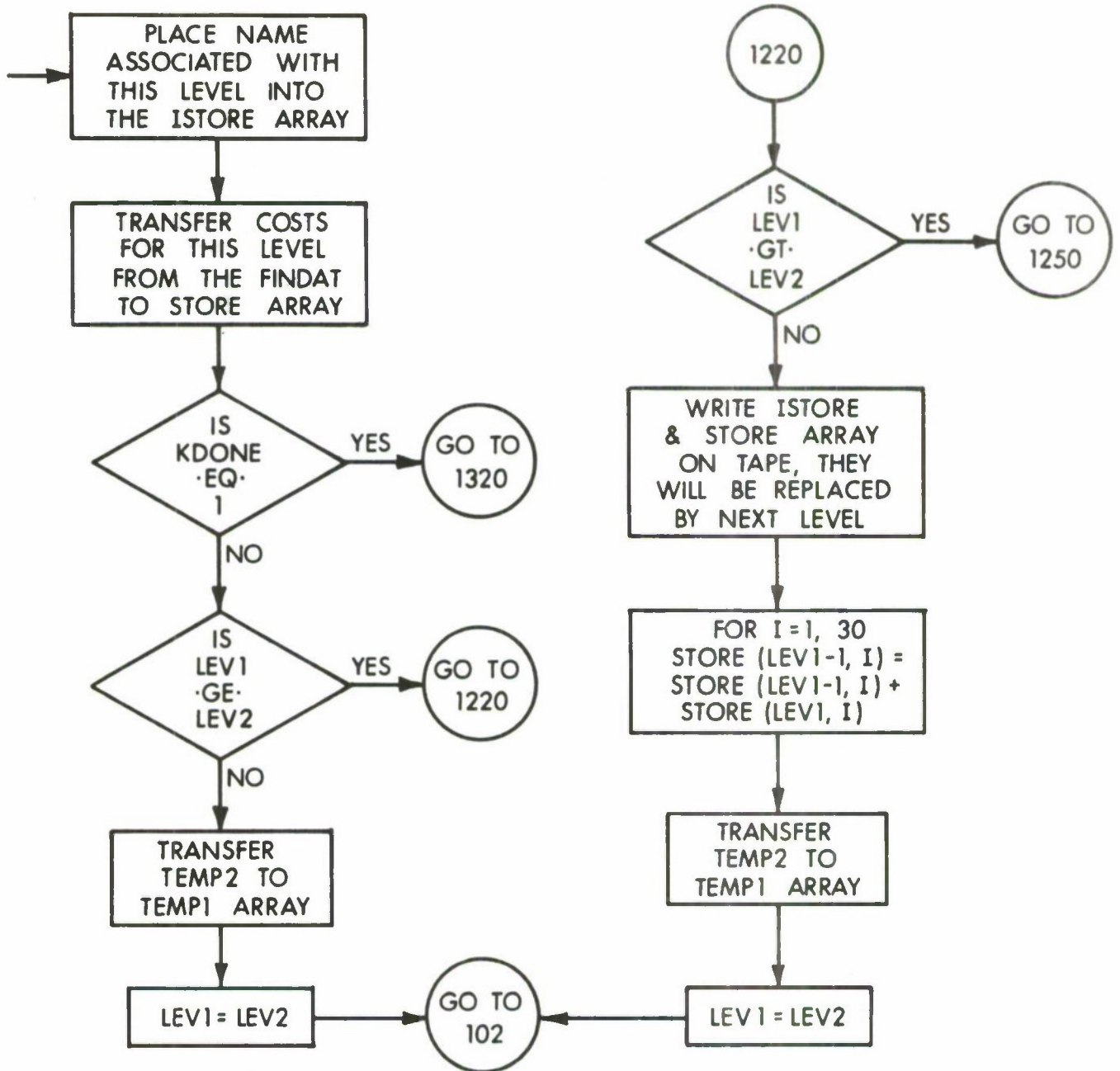


Figure A-3 Chart IV

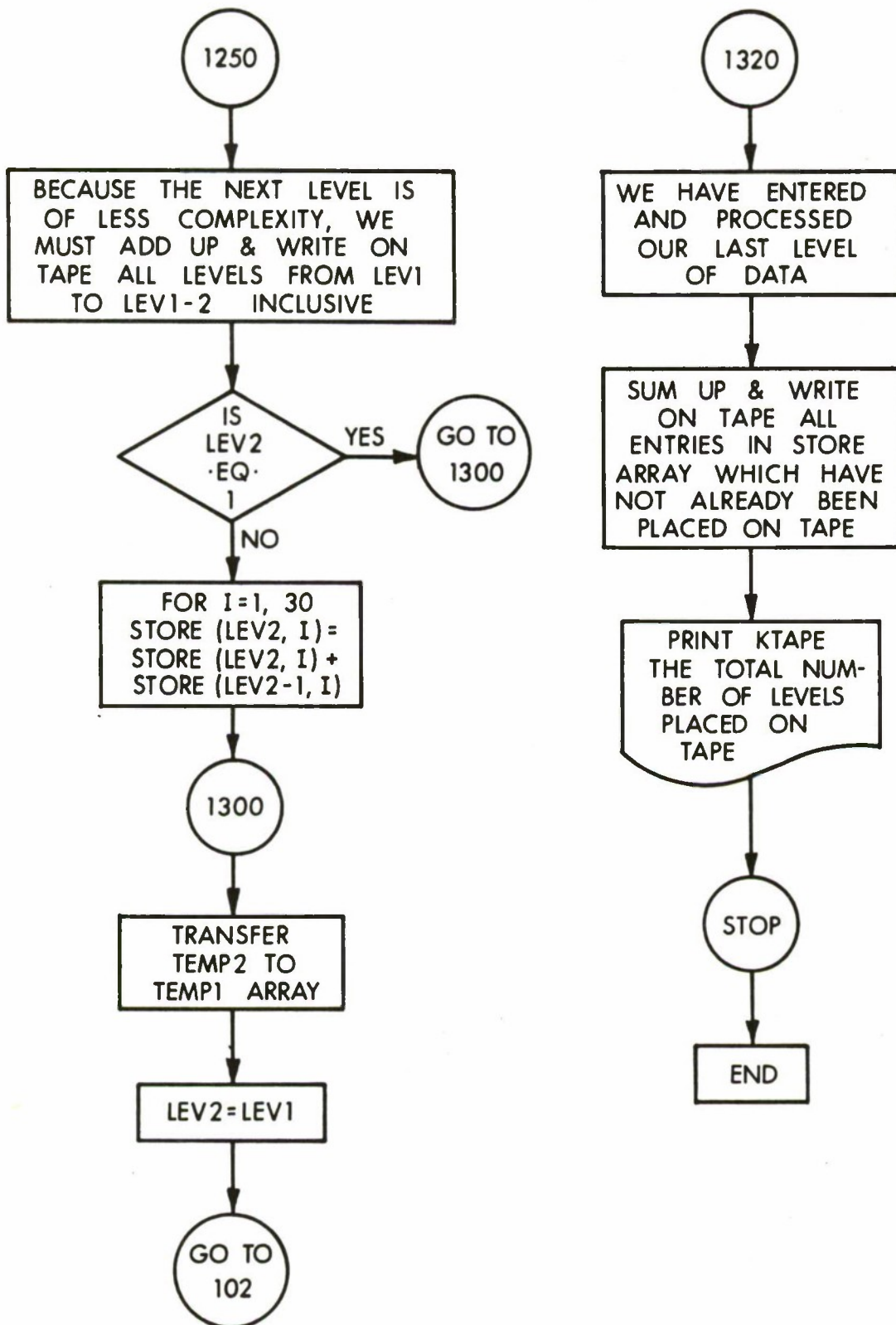


Figure A-3 Chart V

A listing of the Main Processing Program (Program 2 in the sequence) follows. (See Figure A.8)

* SA11WC 392 107 4210 COPEs PROGRAM 2

```

3      COMMENT USES TAPE 1 AS INPUT
3      COMMENT USES TAPE 2 AS OUTPUT
      DIMENSION REPNAM(9),FUNDAT(8),VAL(6),TEMP1(8),TEMP2(8),IFN(5),
1      ADATA(12),BDATA(30),CDATA(30),DDATA(30),EDATA(30),GDATA(30)
      DIMENSION DATLEV(30),IZ(2),FINDAT(30),LEVEL1(18)
      DIMENSION LEVEL2(18),IYR(5)
      DIMENSION FUNC(99,30), INAME1(12), FN(5), QTY(10), NUNIT(6)
      DIMENSION ISTORE(9,15),STORE(9,30)
      DIMENSION TTEMP(24)
      DATA XER/10HXXXXX /
      DATA BLANK/10H /
      DATA LANK/10H /
1      FORMAT (8A10)
2      FORMAT (6X,12,3X,A1)
3      FORMAT (1X,6(12,F7.3))
4      FORMAT (5X,F7.3)
5      FORMAT (6X,12,4X,12,1X,F7.3)
6      FORMAT (21X,A8,5A10)
7      FORMAT (21X,A9,2A10,12,1X,A9,1X,I4)
8      FORMAT (21X,12,2X,12)
9      FORMAT (18R1,A1,1X,2A1)
10     FORMAT (1X,A9,5A10)
11     FORMAT (3X,12,4(2X,12))
12     FORMAT (1X,F9.0,F6.6,2X,16,2X,12)
13     FORMAT (1X,5(14,F6.3))
14     FORMAT (1H1,A8,5A10,A8,2A10,/,50X,12,2X,12,2X,12)
15     FORMAT (14,2X,I4)
16     FORMAT (A9,5A10,A9,2A10,5X,12,1X,A9,1X,I4)
17     FORMAT (A10,122X)
18     FORMAT (A10,A8,A9,5A10,A9,2A10)
19     FORMAT (10F12.3,/,10F12.3,/,10F12.3)
20     FORMAT (15)
      KTAPE=0
      IB=0$IC=0$ID=0$IE=0$IG=0
      REWIND 1
      REWIND 2
      NINER=99999
      READ (1,1) (TTEMP(I),I=1,8)
      READ (1,1) (TTEMP(I),I=9,16)
      READ (1,1) (TTEMP(I),I=17,24)
      DECODE(80,6,TTEMP(1)) (REPNAM(I),I=1,6)
      DECODE(80,7,TTEMP( 9)) ((REPNAM(I),I=7,9),NDAY,NMONTH,NYR)
      DECODE(80,8,TTEMP(17)) IYR1,IYR2
      WRITE (2,16) ((REPNAM(I),I=1,9),NDAY,NMONTH,NYR)
      DO 25 I=1,9
      ISTORE(I,3)=1
25     CONTINUE
      NTOTYR=IYR2-IYR1+1
      WRITE (2,15) IYR1,IYR2
50     READ (1,1) (FUNDAT(I),I=1,8)
C*****      CARD WITH 10* MUST FOLLOW FUNCTION CARDS
      IF (FUNDAT(1).EQ.10H******) GO TO 90
      DECODE (80,2,FUNDAT(2)) NUM,TYPE
      IF (TYPE.EQ.1HA) GO TO 70
      IF (TYPE.EQ.1HF) GO TO 80
      DECODE (80,3,FUNDAT(3)) ((IYR(I),VAL(I)),I=1,6)
      DO 60 I=1,6

```

```

        IF (IYR(I).EQ.10H                ) GO TO 50
        J=IYR(I)-IYR1+1
        FUNC(NUM,J)=VAL(I)
60    CONTINUE
        GO TO 50
70    DECODE (80,4,FUNDAT(3)) VALU
        DO 75 I=1,NTOTYR
        FUNC(NUM,I)=VALU
75    CONTINUE
        GO TO 50
80    DECODE (80,5,FUNDAT(3)) NSTART,NEND,VALU
        I1=NSTART-IYR1+1
        I2=NEND-IYR1+1
        DO 85 I=I1,I2
        FUNC(NUM,I)=VALU
85    CONTINUE
        GO TO 50
C*****
C          AT THIS POINT WE ARE READY TO BEGIN PROCESSING LEVEL DATA
C*****
90    DO 91 I=1,9
        ISTORE(I,3)=1
91    CONTINUE
100   READ (1,1) (TEMP1(I),I=1,8)
102   DECODE (80,9,TEMP1(1))((LEVEL1(I),I=1,18),CARDNO,CARD,TYPE)
        CALL DEGRFE (LEVEL1,LEV1,1,18)
        IF (CARD.EQ.1HA) GOTO 105
        IF (CARD.EQ.1HB) GOTO 111
        IF (CARD.EQ.1HC) GOTO 138
        IF (CARD.EQ.1HD) GOTO 160
        IF (CARD.EQ.1HE) GOTO 183
        IF (CARD.EQ.1HG) GOTO 200
C*****
C          THIS SECTION PROCESSES A TYPE DATA CARDS
C          CARNO TELLS WHETHER 1ST OR 2ND A CARD FOR THIS LEVEL
C*****
105   IA=1
        IF (CARDNO.EQ.1H2) GO TO 110
        DECODE (80,10,TEMP1(3))(INAME1(I),I=1,6)
        GO TO 1000
110   DECODE (80,10, TEMP1(3)) (INAME1(I),I=7,12)
        GO TO 1000
C*****
C          THIS SECTION PROCESSES B TYPE DATA CARDS
C*****
111   IB=1
        IF (TYPE.EQ.1HA) GOTO 120
        IF (TYPE.EQ.1HF) GOTO 130
        DECODE (80,3,TEMP1(3)) ((IYR(I),VAL(I)),I=1,6)
        DO 112 I=1,6
        IF (IYR(I).EQ.10H                )GOTO 1000
        J=IYR(I)-IYR1+1
        BDATA(J)=VAL(I)
112   CONTINUE
        GO TO 1000
120   DECODE (80,4,TEMP1(3)) VALU
        DO 125 I=1,NTOTYR
        BDATA(I)=VALU
125   CONTINUE
        GO TO 1000

```

```

130 DECODE (80,5,TEMP1(3)) NSTART,NEND,VALU
    I1=NSTART-IYR1+1
    I2=NEND-IYR1+1
    DO 135 I=I1,I2
        BDATA(I)=VALU
135 CONTINUE
    GOTO 1000

C*****
C      THIS SECTION PROCESSES C TYPE DATA CARDS
C*****
138 IC=1
    DECODE (80,11,TEMP1(3)) (IFN(I),I=1,5)
    IF (CARDNO,NE,1H1) GOTO 141
    I=IFN(1)
    DO 140 J=1,NTOTYR
        CDATA(J)=FUNC(I,J)
140 CONTINUE
    KL=2
    GOTO 142
141 KL=1
142 DO 145 I=KL,5
    IF (IFN(I).EQ,LANK) GOTO 1000
    J=IFN(I)
    DO 143 K=1,NTOTYR
        CDATA(K)=CDATA(K)*FUNC(J,K)
143 CONTINUE
145 CONTINUE
150 GOTO 1000

C*****
C      THIS SECTION PROCESSES D DATA CARDS
C*****
160 ID=1
    IF (CARDNO,NE,1H1) GOTO 163
    DO 161 I=1,NTOTYR
        DDATA(I)=0.
161 CONTINUE
163 IF (TYPE,EQ,1HA) GOTO 170
    IF (TYPE,EQ,1HF) GOTO 180
    DECODE (80,3,TEMP1(3)) ((IYR(I),VAL(I)),I=1,6)
    DO 162 I=1,6
    IF (IYR(I),EQ,2H ) GOTO 1000
    J=IYR(I)-IYR1+1
    DDATA(J)=VAL(I)
162 CONTINUE
    GOTO 1000
170 DECODE (80,4,TEMP1(3)) VALU
    DO 172 I=1,NTOTYR
        DDATA(I)=VALU
172 CONTINUE
    GOTO 1000
180 DECODE (80,5,TEMP1(3)) NSTART,NEND,VALU
    I1=NSTART-IYR1+1
    I2=NEND-IYR1+1
    DO 182 I=I1,I2
        DDATA(I)=VALU
182 CONTINUE
    GOTO 1000

C*****
C      THIS SECTION PROCESSES E DATA CARDS
C*****

```

```

183 IE=1
    IF (CARDNO.NE.1H1) GOTO 184
    DO 186 I=1,NTOTYR
    EDATA(I)=0.
186 CONTINUE
184 DECODE (80,11,TEMP1(3)) (IFN(I),I=1,5)
    I=IFN(I)
    DO 185 J=1,NTOTYR
    EDATA(J)=FUNC(I,J)
185 CONTINUE
    DO 190 I=2,5
    IF (IFN(I).EQ.2H ) GOTO 1000
    J=IFN(I)
    DO 188 K=1,NTOTYR
    EDATA(K)=EDATA(K)+FUNC(J,K)
188 CONTINUE
190 CONTINUE
    GOTO 1000

```

C*****

C THIS SECTION PROCESSES G AND H DATA CARDS

C*****

```

200 IG=1
    DECODE (80,12,TEMP1(3)) A,B,IQTY1,IFN
    READ (1,1) (TEMP2(I),I=1,8)
    DECODE (80,13,TEMP2(3)) ((NUNIT(I),QTY(I)),I=1,5)
    DO 210 I=1,5
    IF (NUNIT(I).EQ.10H ) GOTO 211
210 CONTINUE
    NALL=5
    NUNIT(6)=100000000000
    GOTO 213
211 NUNIT(1)=100000000000
213 CONTINUE
    NTOT1=IQTY1
    DO 215 I=1,5
    J=I+1
    IF (NTOT1.LT.NUNIT(J)) GOTO 218
215 CONTINUE
218 ICL=I
    DO 290 IYR=1,NTOTYR
    TRACK=0.
    IQUAN=FUNC(IFN,IYR)
    NTOT2=NTOT1+IQUAN
    IF (NTOT2.EQ.NTOT1) GOTO 290
    IF (NTOT2.GT.NUNIT(ICL+1)) GOTO 230
    IF (IQUAN.LE.30) GOTO 225
    CALL WEDDLE(A,B,NTOT1,NTOT2,QTY(ICL),TOTAL)
    TRACK=TRACK+TOTAL
    GDATA(IYR)=TRACK
    NTOT1=NTOT2
    GOTO 280
225 NB00B=NTOT1
    CALL SUMUP(A,B,NB00B,NTOT2,QTY(ICL),TOTAL)
    TRACK=TRACK+TOTAL
    GDATA(IYR)=TRACK
    GOTO 280
230 DO 250 JJ=ICL,5
    IF (NTOT2.LE.NUNIT(JJ+1)) GOTO 260
    NUMB=NUNIT(JJ+1)-NTOT1
    IF (NUMB.GT.30) GOTO 235

```

```

      NBOOB=NTOT1
      CALL SUMUP (A,B,NBOOB,NUNIT(JJ+1),QTY(JJ),TOTAL)
      TRACK=TRACK+TOTAL
      GOTO 240
235  CALL WEDDLE (A,B,NTOT1,NUNIT(JJ+1),QTY(JJ),TOTAL)
      TRACK=TRACK+TOTAL
240  NTOT1=NTOT1+NUMB+1
250  CONTINUE
260  NUMB=NTOT2-NTOT1
      IF (NUMB.GT.30) GOTO 265
      NBOOB=NTOT1
      CALL SUMUP (A,B,NBOOB,NTOT2,QTY(JJ),TOTAL)
      ICL=JJ
      GOTO 270
265  CALL WEDDLE (A,B,NTOT1,NTOT2,QTY(JJ),TOTAL)
      ICL=JJ
270  TRACK=TRACK+TOTAL
      GDATA(IYR)=TRACK
280  NTOT1=NTOT2+1
290  CONTINUE
300  CONTINUE
      GOTO 1000
C*****
C      AT THIS POINT WE HAVE PROCESSED A CARD,
C      IF THE NEXT DATA CARD IS OF THE SAME LEVEL WE WILL PROCESS IT,
C      IF NOT WE CAN DETERMINE ITS DEGREE, PERFORM THE CALCULATIONS
C      ON THE PREVIOUS LEVEL, AND STORE THE RESULT ACCORDING TO HOW
C      THE LEVEL DEGREES COMPARE
C*****
1000  READ(1,1) (TEMP2(I),I=1,8)
      DECODE (80,9,TEMP2(1)) (LEVEL2(I),I=1,18)
      DO 1005 I=1,18
        IF (LEVEL1(I).NE.LEVEL2(I)) GOTO 1010
1005  CONTINUE
      DO 1006 I=1,8
        TEMP1(I)=TEMP2(I)
1006  CONTINUE
      GOTO 102
C*****
C      IF HERE WE GOTO 102 WE ARE STILL PROCESSING DATA FROM THIS LEVEL
C      IF WE GO TO 1010 WE HAVE COMPLETED PROCESSING CARDS FROM
C      THIS LEVEL AND MUST CALCULATE THE COSTS OF THIS LEVEL
C*****
1010  CALL DEGREE (LEVEL2,LEV2,1,18)
      IF (IB.EQ.0.AND.IC.EQ.0.AND.ID.EQ.0.
1    AND.IF.EQ.0.AND.IG.EQ.0) GO TO 1031
      IF(IA.EQ.1.AND,IB.EQ.1.AND,IC.EQ.0.AND.ID.EQ.0.AND,IE.EQ.0.
1    AND,IG.EQ.0) GOTO 1034
      DO 1011 I=1,NTOTYR
        FINDAT(I)=1.
1011  CONTINUE
      IF (IB,EQ,0) GOTO 1015
      DO 1012 I=1,NTOTYR
        FINDAT(I)=FINDAT(I)*BDATA(I)
1012  CONTINUE
1015  IF (IC,EQ,0) GOTO 1020
      DO 1017 I=1,NTOTYR
        FINDAT(I)=FINDAT(I)*CDATA(I)
1017  CONTINUE
1020  IF (ID,EQ,0) GOTO 1025

```

```

DO 1022 I=1,NTOTYR
  FUNC(98,I)=DDATA(I)
  FINDAT(I)=FINDAT(I)*DDATA(I)
1022 CONTINUE
1025 IF (IE,EQ,0) GOTO 1030
  DO 1027 I=1,NTOTYR
    FUNC(99,I)=EDATA(I)
    FINDAT(I)=FINDAT(I)*EDATA(I)
  1027 CONTINUE
1030 IF (IG,EQ,0) GOTO 1035
  DO 1032 I=1,NTOTYR
    FINDAT(I)=FINDAT(I)*GDATA(I)
  1032 CONTINUE
  GOTO 1035
1031 DO 1033 I=1,NTOTYR
  FINDAT(I)=0.
1033 CONTINUE
  GOTO 1035
1034 DO 1037 I=1,NTOTYR
  FINDAT(I)=BDATA(I)*1000000.
1037 CONTINUE
1035 DO 1036 I=1,NTOTYR
  FINDAT(I)=FINDAT(I)/1000000.
1036 CONTINUE
  IA=0
  IB=0
  IC=0
  ID=0
  IE=0
  IG=0

C*****
C      AT THIS POINT FINDAT ARRAY CONTAINS THE
C      DATA FOR THE LEVEL WE HAVE JUST PROCESSED;
C      MUST NOW DETERMINE HOW THIS LEVEL'S DATA
C      SHOULD BE STORED BY COMPARISON WITH THE
C      DEGREE OF THE NEXT LEVEL.
C*****
DO 1038 I=1,NTOTYR
  BDATA(I)=0.
  CDATA(I)=0.
  DDATA(I)=0.
  EDATA(I)=0.
  GDATA(I)=0.
1038 CONTINUE
  IF (LEV2,EQ,0) KDONE=1
  IF (ISTORE(LEV1,3).EQ,1) GO TO 1200
  KTAPE=KTAPE+1
  KOP=9-LEV1+1
  DO 1130 I=1,KOP
    J=9-I+1
    IF (ISTORE(J,3).EQ,1) GO TO 1130
    DO 1126 K=1,NTOTYR
      STORE(J-1,K)=STORE(J-1,K)+STORE(J,K)
    1126 CONTINUE
    WRITE (2,18) ((ISTORE(J,K),K=1,2), (ISTORE(J,K),K=4,12))
    WRITE (2,19) (STORE(J,K),K=1,NTOTYR)
    ISTORE(J,3)=1
  1130 CONTINUE
1200 CALL PACK(LEVEL1(1),IZ,18)
  ISTORE(LEV1,1)=IZ(1)

```

```

        ISTORE(LEV1,2)=IZ(2)
        ISTORE(LEV1,3)=0
        DO 1205 I=1,12
            IJK=I+3
            ISTORE(LEV1,IJK)=INAME1(I)
            INAME1(I)=LANK
1205    CONTINUE
        DO 1208 K=1,NTOTYR
            STORE(LEV1,K)=FINDAT(K)
1208    CONTINUE
            IF(KDONE.EQ.1) GOTO 1320
            IF(LEV1.GE.LEV2) GOTO 1220
            DO 1210 I=1,8
                TEMP1(I)=TEMP2(I)
1210    CONTINUE
            LEV1=LEV2
            GOTO 102
1220    IF(LEV1.GT.LEV2) GOTO 1250
            KTAPE=KTAPE+1
            WRITE (2,18) ((ISTORE(LEV1,K),K=1,2),(ISTORE(LEV1,K),K=4,12))
            WRITE (2,19) (STORE(LEV1,K),K=1,NTOTYR)
            ISTORE(LEV1,3)=1
            MINUS=LEV1-1
            DO 1230 I=1,NTOTYR
                STORE(MINUS,I)=STORE(MINUS,I)+STORE(LEV1,I)
1230    CONTINUE
            DO 1240 I=1,8
                TEMP1(I)=TEMP2(I)
1240    CONTINUE
            LEV1=LEV2
            GOTO 102
1250    NDIF=LEV1-LEV2
            J=LEV1
            DO 1270 KKK=1,NDIF
                KTAPE=KTAPE+1
                WRITE (2,18) ((ISTORE(J,K),K=1,2),(ISTORE(J,K),K=4,12))
                WRITE (2,19) (STORE(J,K),K=1,NTOTYR)
                ISTORE(J,3)=1
                DO 1260 K=1,NTOTYR
                    STORE(J-1,K)=STORE(J-1,K)+STORE(J,K)
1260    CONTINUE
                J=J-1
1270    CONTINUE
            IF(LEV2.EQ.1) GOTO 1300
            DO 1280 K=1,NTOTYR
                STORE(LEV2-1,K)=STORE(LEV2-1,K)+STORE(LEV2,K)
1280    CONTINUE
1300    KTAPE=KTAPE+1
            WRITE (2,18) ((ISTORE(LEV2,K),K=1,2),(ISTORE(LEV2,K),K=4,12))
            WRITE (2,19) (STORE(LEV2,K),K=1,NTOTYR)
            ISTORE(LEV2,3)=1
            DO 1310 I=1,8
                TEMP1(I)=TEMP2(I)
1310    CONTINUE
            LEV1=LEV2
            GOTO 102
1320    J=LEV1
            DO 1340 I=1,LEV1
                KTAPE=KTAPE+1
                WRITE (2,18) ((ISTORE(J,K),K=1,2),(ISTORE(J,K),K=4,12))

```

```

WRITE (2,19) (STORE(J,K),K=1,NTOTYR)
IF (J-1.EQ.0) GO TO 1340
DO 1330 K=1,NTOTYR
STORE(J-1,K)=STORE(J-1,K)+STORE(J,K)
1330 CONTINUE
ISTORE(J,3)=1
J=J-1
1340 CONTINUE
WRITE (2,17) XER
END FILE 2
STOP
END
SUBROUTINE WEDDLE (A,B,I1,I2,FACTOR,TOTAL)
BOT=1.-B
CON=A/BOT
FIRST=(FLOAT(I2))**(1.-B)
SECOND=(FLOAT(I1))**(1.-B)
FORCE=FIRST-SECOND
TOTAL=FORCE*CON*FACTOR
RETURN
END
SUBROUTINE SUMUP (A,B,I1,I2,FACTOR,TOTAL)
TOTAL=0.
IF(I1.EQ.0) I1=1
DO 10 I=I1,I2
XI=I
TOTAL=TOTAL+(A*XI**(-B))
10 CONTINUE
TOTAL=TOTAL*FACTOR
RETURN
END
SUBROUTINE DEGREE (IARRAY,NDEG,ISTART,ISTOP)
DIMENSION IARRAY(25)
DO 10 I=ISTART,ISTOP
IF (IARRAY(I).EQ.1H ) GO TO 15
10 CONTINUE
NDEG=9
GO TO 20
15 NDEG=(I-1)/2
20 CONTINUE
RETURN
END
* LIST(STOP)

```

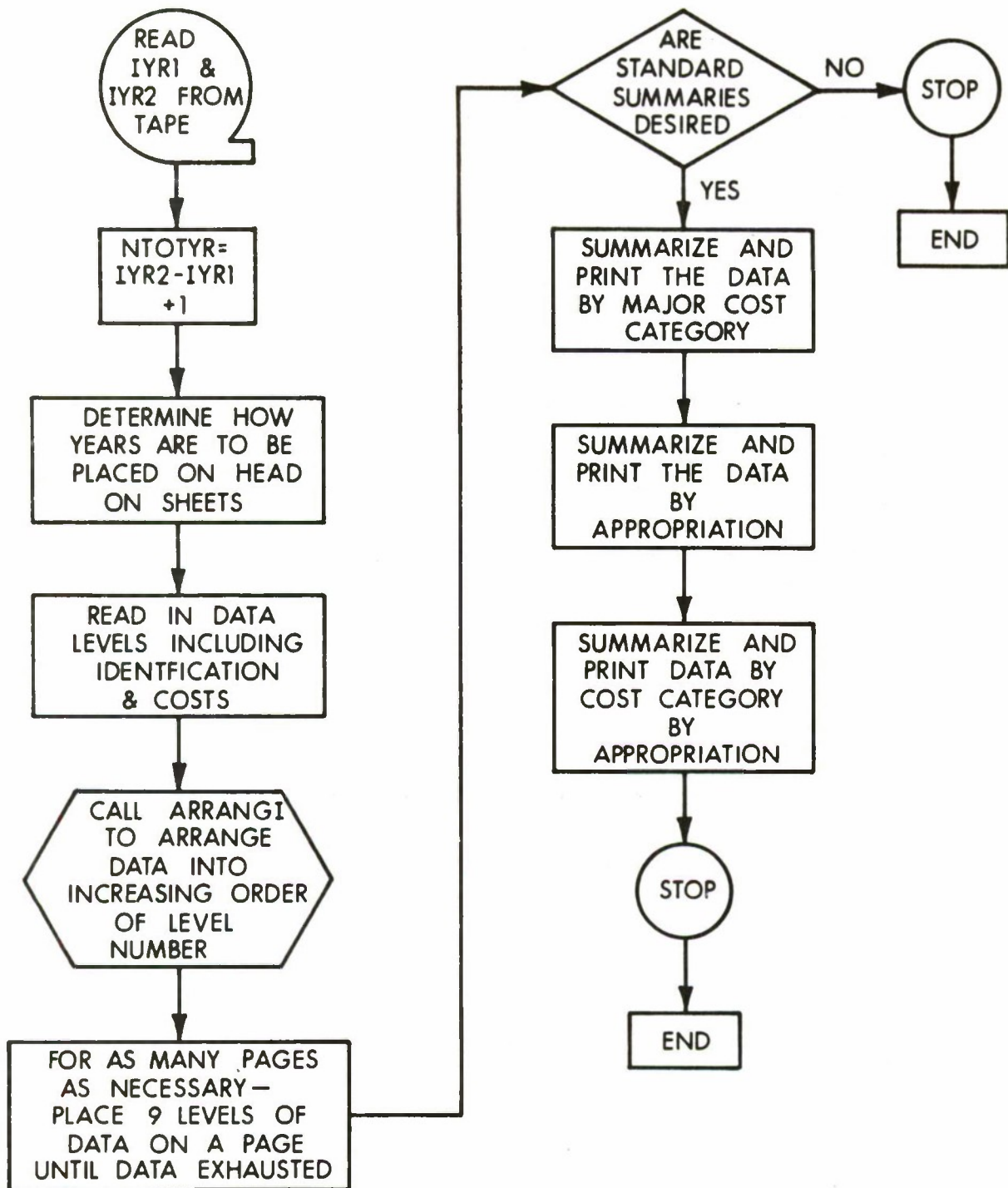


Figure A-4 Flow Chart - Report Preparation and Summarization Program

A listing of the Report Preparation and Summarization Program
(Program 3 in the sequence) follows.

```

5 COMMENT TAPE UNIT 2 USED FOR INPUT
  DIMENSION ID(9),IDATE(3),NCOUNT(3),NYR(30)
  DIMENSION VALUE(100,43),IT(25),INT(25)
  DIMENSION TEMPO(4,7,30),TOTAL(4,7),C0SCAT(30),APPRO(30)
  DIMENSION FMT(6),GMT(4),HMT(4),FMT1(3),GMT1(3),HMT1(5)
  1 FORMAT(I4,2X,I4)
  2 FORMAT(5A10,10X,I2,1X,A9,1X,I4)
  3 FORMAT (A10,A8,A9,5A10,A9,2A10)
  4 FORMAT (10F12.3,/,10F12.3,/,10F12.3)
  5 FORMAT(1H1,120X,'PAGE',1X,I3)
  6 FORMAT (A9,5A10,A9,2A10, 5X,I2,1X,A9,1X,I4)
  7 FORMAT (40X,'COST DATA IN MILLIONS')
 10 FORMAT(1H0,A9,5A10,55X,A10,A8)
 11 FORMAT (1H0,A9,5A10,/,A9,2A10,85X,A10,A8)
 14 FORMAT(1H0,120X,'PAGE',1X,I3)
 15 FORMAT (8F10.3)
 16 FORMAT (2X,I2,I6)
 17 FORMAT (1H0,2X,'DEVELOPMENT')
 18 FORMAT (1H0,2X,'INVESTMENT-NON RECURRING')
 19 FORMAT (1H0,2X,'INVESTMENT RECURRING')
 20 FORMAT (1H0,2X,'OPERATING')
 21 FORMAT (1H0,'SUMMARY BY APPROPRIATION')
 22 FORMAT (I2,I6)
 23 FORMAT (1H0,2X,'RDT-E')
 24 FORMAT (1H0,2X,'PEMA')
 25 FORMAT (1H0,2X,'O-MA')
 26 FORMAT (1H0,2X,'MPA')
 27 FORMAT (1H0,2X,'MCA')
 28 FORMAT (1H0,2X,'ASF')
 29 FORMAT (1H0,2X,'FHMA')
 30 FORMAT (1H0,'SUMMARY BY MAJOR COST CATEGORY')
 31 FORMAT (2X,I2)
 32 FORMAT (1H0,'SUMMARY-COST CATEGORY BY APPROPRIATION')
 33 FORMAT (I2)
 34 FORMAT (10A1)
 35 FORMAT (8A1)
 36 FORMAT (110)
 37 FORMAT (2X,I2)
 38 FORMAT (I2,I6)
  INTEGER FMT,FMT1,GMT,GMT1,HMT,HMT1
  DATA (FMT(I),I=1,6) /8H(1H ,2X,,1H ,10H('FY',I2,6,3HX)),,1H ,
1 10HX,'TOTAL')/
  DATA (GMT(I),I=1,4) /8H(1H ,3X,,1H ,10H('FY',I2,6,3HX))/
  DATA (HMT(I),I=1,4) /8H(1H ,4X,,1H ,10H('FY',I2,6,3HX))/
  DATA (FMT1(I),I=1,3) /8H(1H ,2X,,1H ,10H(F9,3,2X))/
  DATA (GMT1(I),I=1,3) /8H(1H ,3X,,1H ,10H(F9,3,2X))/
  DATA (HMT1(I),I=1,5) /8H(1H ,4X,,1H ,10H(F9,3,2X)),,1H ,8HX,F10.3)/
  REWIND 2
  READ (2,6) ((ID(I),I=1,9),(IDATE(I),I=1,3))
  READ (2,1) IYR1,IYREND
  NTOTYR=IYREND-IYR1+1
  NMOD=MOD(NTOTYR,3)
  IF(NMOD.EQ.0)GOTO 110
  IF(NMOD.EQ.1)GOTO 120
  NCOUNT(1)=(NTOTYR/3)+1
  NCOUNT(2)=NCOUNT(1)
  NCOUNT(3)=NCOUNT(1)-1

```

```

      GOTO 140
110 NOD=(NTOTYR/3)
    DO 112 I=1,3
      NCOUNT(I)=NOD
112 CONTINUE
    GOTO 140
120 NCOUNT(1)=(NTOTYR/3)+1
      NCOUNT(2)=NCOUNT(1)-1
      NCOUNT(3)=NCOUNT(2)
140 LOBO=NCOUNT(1)
      MOBO=NCOUNT(2)
      NOBO=NCOUNT(3)
      IF(LOBO.EQ.10) GOTO 141
      FMT(2)=LOBO
      FMT1(2)=LOBO
      GOTO 142
141 FMT(2)=112
      FMT1(2)=112
142 IF(MOBO.EQ.10) GOTO 143
      GMT(2)=MOBO
      GMT1(2)=MOBO
      GOTO 144
143 GMT(2)=112
      GMT1(2)=112
144 IF(NOBO.EQ.10) GOTO 146
      HMT(2)=NOBO
      HMT1(2)=NOBO
      GOTO 147
146 HMT(2)=112
      HMT1(2)=112
147 DO 145 I=1,LOBO
      NYR(I)=IYR1+(3*(I-1))
145 CONTINUE
      L2=LOBO+1
      L3=L2+NCOUNT(2)-1
      J=1
      DO 148 I=L2,L3
        NYR(I)=(IYR1+1)+(J-1)*3
        J=J+1
148 CONTINUE
      J=1
      L4=L3+1
      L5=L4+NOBO-1
      DO 150 I=L4,L5
        NYR(I)=(IYR1+2)+(J-1)*3
        J=J+1
150 CONTINUE
      DECODE(10,36,FMT(2)) NFMT
      NSPACF=117-2-NFMT*10
      ENCODE(10,1,FMT(5)) NSPACF
      DECODE(10,36,HMT1(2)) MFMT
      MSPACF=117-4-MFMT*11
      ENCODE(10,1,HMT1(4)) MSPACF
      NFINAL=11+NTOTYR
      DO 200 I=1,1000
        READ (2,3) (VALUE(I,J),J=1,11)
        IF(VALUE(I,1).EQ.5HXXXXXX)GOTO 210
        READ (2,4) (VALUE(I,J),J=12,NFINAL)
200 CONTINUE
210 NUM=I-1

```

```

DO 212 J=1,NUM
DECODE(80,34,VALUE(J,1)) (IT(K),K=1,10)
DECODE(80,35,VALUE(J,2)) (IT(K),K=11,18)
DO 211 K=1,18
INT(K)=IT(K)
IF (IT(K).NE.1H0) GOTO 211
INT(K)=0
211 CONTINUE
ENCODE(80,34,VALUE(J,42)) (INT(K),K=1,10)
ENCODE(80,35,VALUE(J,43)) (INT(K),K=11,18)
212 CONTINUE
CALL ARANGI(VALUE,NUM,43,100,43)
CALL ARANGI(VALUE,NUM,42,100,43)
C****
C      NUM CONTAINS TOTAL NUMBER OF LEVELS USED
C      VALUE NOW CONTAINS THE ORDERED LEVELS AND DATA
C****
      INUM=1
      DO 300 IPAGE=1,500
      PRINT 5,IPAGE
      PRINT 6,((ID(I),I=1,9),(IDATE(I),I=1,3))
      PRINT 7
      PRINT FMT , (NYR(I),I=1,LOBO)
      PRINT GMT , (NYR(I),I=L2,L3)
      PRINT HMT , (NYR(I),I=L4,L5)
      INUM9=INUM+9
      DO 250 I=INUM,INUM9
      DO 215 J=9,11
      IF(VALUE(I,J).NE.1H ) GOTO 225
215 CONTINUE
      PRINT 10,((VALUE(I,J),J=3,8),(VALUE(I,J),J=1,2))
      GOTO 230
225 PRINT 11, ((VALUE(I,J),J=3,11),(VALUE(I,J),J=1,2))
230 TO=0.
      DO 231 KO=12,NFINAL
      TO=TO+VALUE(I,KO)
231 CONTINUE
      PRINT FMT1,(VALUE(I,K),K=12,NFINAL,3)
      PRINT GMT1,(VALUE(I,K),K=13,NFINAL,3)
      PRINT HMT1,((VALUE(I,K),K=14,NFINAL,3),TO)
      IF(I.EQ.NUM)GOTO 310
250 CONTINUE
      PRINT 14,IPAGE
      INUM=INUM9+1
300 CONTINUE
310 CONTINUE
      READ 16, NOY
      IF(NOY.EQ.0) GOTO 410
C*****
C      CALCULATION OF SUMMARY 1
C      BY COST CATEGORY
C*****
      IPAGE=IPAGE+1
      PRINT 5, IPAGE
      PRINT 6,((ID(I),I=1,9),(IDATE(I),I=1,3))
      PRINT FMT , (NYR(I),I=1,LOBO)
      PRINT GMT , (NYR(I),I=L2,L3)
      PRINT HMT , (NYR(I),I=L4,L5)
      J=1
      I=1

```

```

312 IF (J.EQ.5) GOTO 325
    DECODE (80,16,VALUE(I,1)) ITEST1,ITEST2
    IF (ITEST1.NE.J.OR.ITEST2.NE.0) GOTO 320
    IER=1
    DO 315 K=12,NFINAL
        TEMPO(J,1,IER)=TEMPO(J,1,IER)+VALUE(I,K)
    IER=IER+1
315 CONTINUE
    J=J+1
    I=I+1
    GOTO 312
320 I=I+1
    GOTO 312
C*****
C      TEMPO ARRAY CONTAINS DATA FOR 1ST SUMMARY
C      WILL CALCULATE TOTAL ARRAY AND TOTAL BY
C      YEAR, THEN PRINT THE RESULTS.
C*****
325 DO 340 I=1,4
    DO 335 K=1,NTOTYR
        TOTAL(I,1)=TOTAL(I,1)+TEMPO(I,1,K)
        COSCAT(K)=COSCAT(K)+TEMPO(I,1,K)
335 CONTINUE
340 CONTINUE
    PRINT 30,
    DO 341 I=1,NTOTYR
        COSTOT=COSTOT+COSCAT(I)
341 CONTINUE
    PRINT FMT1,(COSCAT(K),K=1,NTOTYR,3)
    PRINT GMT1,(COSCAT(K),K=2,NTOTYR,3)
    PRINT HMT1,(COSCAT(K),K=3,NTOTYR,3),COSTOT
    DO 350 J=1,4
        GOTO (342,343,344,345),J
342 PRINT 17,
    GOTO 346
343 PRINT 18,
    GOTO 346
344 PRINT 19,
    GOTO 346
345 PRINT 20,
346 PRINT FMT1,(TEMPO(J,1,K),K=1,NTOTYR,3)
    PRINT GMT1,(TEMPO(J,1,K),K=2,NTOTYR,3)
    PRINT HMT1,(TEMPO(J,1,K),K=3,NTOTYR,3),TOTAL(J,1)
350 CONTINUE
C*****
C      CALCULATION OF SUMMARY 2
C      BY APPROPRIATION
C*****
    DO 348 I=1,4
    DO 348 J=1,7
        TOTAL(I,J)=0.
    DO 348 K=1,30
        TEMPO(I,J,K)=0.
        COSCAT(K)=0.
348 CONTINUE
    COSTOT=0.
    DO 370 L=1,NUM
        DECODE (80,22,VALUE(L,2)) ITEST1,ITEST2
        DO 355 J=1,7
            IF (ITEST1.EQ.J.AND.ITEST2.EQ.0) GOTO 360

```

```

355 CONTINUE
    GOTO 370
360 IER=1
    DO 361 K=12,NFINAL
        APPRO(IER)=APPRO(IER)+VALUE(L,K)
        TEMPO(1,J,IER)=TEMPO(1,J,IER)+VALUE(L,K)
        IER=IER+1
361 CONTINUE
370 CONTINUE
    DO 390 J=1,7
        DO 390 K=1,NTOTYR
            TOTAL(1,J)=TOTAL(1,J)+TEMPO(1,J,K)
390 CONTINUE
        DO 391 K=1,NTOTYR
            APTOT=APTOT+APPRO(K)
391 CONTINUE
        IF(APTOT.EQ.0.) GOTO 411
        IPAGE=IPAGE+1
        PRINT 5, IPAGE
        PRINT 6, ((ID(I),I=1,9),(IDATE(I),I=1,3))
        PRINT FMT, (NYR(I),I=1,L0B0)
        PRINT GMT, (NYR(I),I=L2,L3)
        PRINT HMT, (NYR(I),I=L4,L5)
        PRINT 21,
        PRINT FMT1,(APPRO(K),K=1,NTOTYR,3)
        PRINT GMT1,(APPRO(K),K=2,NTOTYR,3)
        PRINT HMT1,(APPRO(K),K=3,NTOTYR,3),APTOT
        DO 410 J=1,7
            IF(TOTAL(1,J).EQ.0.) GOTO 410
            GOTO (402,403,404,405,406,407,408),J
402 PRINT 23,
            GOTO 409
403 PRINT 24,
            GOTO 409
404 PRINT 25,
            GOTO 409
405 PRINT 26,
            GOTO 409
406 PRINT 27,
            GOTO 409
407 PRINT 28,
            GOTO 409
408 PRINT 29,
409 PRINT FMT1,(TEMPO(1,J,K),K=1,NTOTYR,3)
            PRINT GMT1,(TEMPO(1,J,K),K=2,NTOTYR,3)
            PRINT HMT1,(TEMPO(1,J,K),K=3,NTOTYR,3),TOTAL(1,J)
410 CONTINUE
C*****
C          CALCULATION OF SUMMARY 3
C          COST CATEGORY BY APPROPRIATION
C*****
411 IPAGE=IPAGE+1
    PRINT 5, IPAGE
    PRINT 6, ((ID(I),I=1,9),(IDATE(I),I=1,3))
    DO 420 I=1,4
        DO 420 J=1,7
            TOTAL(I,J)=0.
        DO 420 K=1,NTOTYR
            TEMPO(I,J,K)=0.
            COSCAT(K)=0.

```

```

420 CONTINUE
  COSTOT=0.
  PRINT FMT, (NYR(I),I=1,L0B0)
  PRINT GMT, (NYR(I),I=L2,L3)
  PRINT HMT, (NYR(I),I=L4,L5)
  DO 430 I=1,4
  DO 425 J=1,7
  DO 424 L=1,NUM
    DECODE (80,37,VALUE(L,1)) ITEST1
    DECODE (80,38,VALUE(L,2)) ITEST2,ITEST3
    IF(ITEST1,NE.I,OR,ITEST2,NE.J,OR,ITEST3,NE.0) GOTO 424
    IER=1
    DO 412 K=12,NFINAL
      TEMPO(I,J,IER)=TEMPO(I,J,IER)+VALUE(L,K)
      IER=IER+1
412 CONTINUE
424 CONTINUE
    DO 421 K=1,NTOTYR
      TOTAL(I,J)=TOTAL(I,J)+TEMPO(I,J,K)
      COSCAT(K)=COSCAT(K)+TEMPO(I,J,K)
421 CONTINUE
425 CONTINUE
430 CONTINUE
    DO 422 K=1,NTOTYR
      COSTOT=COSTOT+COSCAT(K)
422 CONTINUE
    IF (COSTOT.EQ.0.) STOP
    PRINT 32,
    PRINT FMT1, (COSCAT(K),K=1,NTOTYR,3)
    PRINT GMT1, (COSCAT(K),K=2,NTOTYR,3)
    PRINT HMT1, (COSCAT(K),K=3,NTOTYR,3),COSTOT
    DO 500 I=1,4
      IPRINT=0
      DO 480 J=1,7
        IF (TOTAL(I,J).EQ.0.) GOTO 480
        IF(IPRINT,EQ.1) GOTO 460
        GOTO (456,457,458,459),I
456 PRINT 17,
      IPRINT =1
      GOTO 460
457 PRINT 18,
      IPRINT =1
      GOTO 460
458 PRINT 19,
      IPRINT =1
      GOTO 460
459 PRINT 20,
      IPRINT =1
460 GOTO (461,462,463,464,465,466,467),J
461 PRINT 23,
      GOTO 470
462 PRINT 24,
      GOTO 470
463 PRINT 25,
      GOTO 470
464 PRINT 26,
      GOTO 470
465 PRINT 27,
      GOTO 470
466 PRINT 28,

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      GOTO 470
467 PRINT 29,
470 PRINT FMT1, (TEMPO(I,J,K),K=1,NTOTYR,3)
      PRINT GMT1, (TEMPO(I,J,K),K=2,NTOTYR,3)
      PRINT HMT1, (TEMPO(I,J,K),K=3,NTOTYR,3),TOTAL(I,J)
480 CONTINUE
500 CONTINUE
      STOP
      END
      SUBROUTINE ARANGI(IA,N,L,NMAX,LMAX)
      DIMENSION IA(NMAX,LMAX)
C      ORDERS LTH ELEMENTS OF ARRAY IA FROM SMALLEST TO LARGEST VALUE
C      THE OTHER (LMAX-1) ELEMENTS OF ARRAY IA ARE CARRIED ALONG
C      ONE TO ONE AS THE LTH ELEMENT IS SEQUENCED
      IF(N.LE.1)RETURN
      DO 40 I2=2,N $ I1=I2-1
      IF(IA(I1,L).LE. IA(I2,L))GOTO 40
      DO 10 LL=1,LMAX
      IT=IA(I1,LL) $ IA(I1,LL)=IA(I2,LL) $ IA(I2,LL)=IT
10 CONTINUE
      J2=I1
20 IF(J2.LE.1)GOTO 40 $ J1=J2-1
      IF(IA(J1,L).LE. IA(J2,L))GOTO 40
      DO 30 LL=1,LMAX
      IT=IA(J1,LL) $ IA(J1,LL)=IA(J2,LL) $ IA(J2,LL)=IT
30 CONTINUE $ J2=J2-1 $ GOTO 20
40 CONTINUE $ RETURN $ END
* LIST(STOP)

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