



Security Annex Update

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Some Suggestions

Jerome suggested splits the document into

- AADL security annex (the property sets and patterns)- standard
- its usage combining OSATE/ALISA and this annex - tech report

Charlie Payne/Steve Vestal: split in some way as well

Option(s) for discussion

Security Annex Document (specification)

- Specify security specific aspects of an architecture
- **Include example analysis of the architecture**

Security Annex Document (system analysis)

- Security analysis of the architecture
 - are there constructs specified to meet security policies/requirements
 - are the polies/constructs correct and appropriate for the system

Security Annex Document (threat analysis)

- Analysis of Vulnerabilities/Threats/Attacks

Noteworthy Changes from Previous Version



No inheritance of Encryption, Data_Authentication, and Subject_Authentication properties

Information Security level and Security Level caveats are now enumerations

Removed key_length field in Encryption property

- key length is declared only in a key classifier.
- eliminates issue of key length declarable in two locations.

Key classifiers are data components only

Added end-to-end secure path property.

Eliminated Security_Domain and Need_to_Know_Domains

Overview



Security Annex Standard

- presents the OSATE/ALISA environment as an exemplar for comprehensive policy/requirements documentation analysis and verification.
- includes security properties for classification and enforcement
 - property sets are user modifiable
 - example security components (e.g. key classifier)
- includes exemplar analysis methods and claims
 - Resolute and JAVA

Security Policies and Requirements



A security policy and requirements documentation and analysis approach that includes tool support

Architecture-Led Incremental System Assurance (ALISA) workbench is an exemplar of an approach

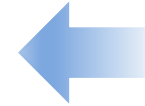
- Systematic documentation
- Assurance Cases
- Resolute and JAVA verification methods

Security Annex Properties



Property sets that can be edited by a user

- Security Classification Property Set
 - Security Clearances (subjects)
 - Information Security Levels (objects)
 - Security Levels (subjects and objects)
 - Trusted Classification
- Security Enforcement Property Set
 - Encryption properties
 - Data Authentication
 - Subject Authentication





Security Clearances

Principal security clearance and a supplemental statement

```
Security_Clearance: inherit enumeration (TopSecret, Secret, Confidential,  
No_Clearance)
```

```
applies to (system, device, processor, virtual processor, thread, thread group,  
subprogram, subprogram group, process, abstract);
```

```
--
```

```
Security_Clearance_Supplement: inherit aadlstring
```

```
applies to (system, device, processor, virtual processor, thread, thread group,  
subprogram, subprogram group, process, abstract);
```

--Secondary security clearance and a supplemental statement

```
Secondary_Security_Clearance: inherit enumeration (TopSecret, Secret, Confidential,  
No_Clearance)
```

```
applies to (system, device, processor, virtual processor, thread, thread group,  
subprogram, subprogram group, process, abstract);
```

```
Secondary_Security_Clearance_Supplement: inherit aadlstring
```

```
applies to (system, device, processor, virtual processor, thread, thread group,  
subprogram, subprogram group, process, abstract);
```

No assumption about the relationship of the *Security_Clearance* property and the *Secondary_Security_Clearance* property.

Enumerations are modifiable by users.

Information Security Levels



Information_Security_Level: **inherit enumeration** (TopSecret, Secret, Confidential, Unclassified)

applies to (data, port, system, process, device, abstract);

Information_Security_Caveats: **inherit list of enumeration** (FOUO, NOFORN, NOCONTRACTOR, PROPIN, IMCON, ORCON)

applies to (data, port, system, process, device, abstract);

Enumerations are modifiable by users.

Generalized Security Levels and Trusted Components



When no differentiation between subject and object is needed.

```
Security_Level: inherit enumeration (TopSecret, Secret, Confidential,
Unclassified) applies to ( system, processor, virtual processor, thread,
thread group, subprogram, subprogram group, data, port, process, device,
abstract);
```

```
Security_Level_Caveats: inherit list of enumeration (FOUO, NOFORN,
NOCONTRACTOR, PROPIN, IMCON, ORCON)
applies to (system, processor, virtual processor, thread, thread group,
subprogram, subprogram group, data, port, process, device, abstract);
```

Declare a trusted component

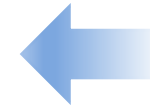
```
Trusted : aadlboolean applies to (system, process, thread, thread group,
subprogram, subprogram group, processor, virtual processor, bus, virtual
bus, abstract);
```

Security Annex Properties



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 - Encryption properties
 - Data Authentication
 - Subject Authentication



Encryption Property



```
Encryption: record (  
  description: aadlstring;  
  -- an informal description of the encryption  
  encryption_form: enumeration (no_encryption, symmetric, asymmetric, hybrid,  
  authenticated_encryption, authentication_only, to_be_specified);  
  -- if the encryption form is hybrid both symmetric and asymmetric are used.  
  encryption_algorithm: list of enumeration (no_encryption, OTP, DES, TripleDES, AES,  
  RSA, ECC, to_be_specified);  
  -- the mode and algorithm listings must correlate  
  encryption_mode: list of enumeration (no_encryption, ECB, CBC, CFB, CTR, GCM,  
  CBC_MAC, to_be_specified);  
  padding: enumeration (no_padding, OAEP, to_be_specified);  
  authenticated_encryption_type: enumeration (no_authenticated_encryption, GCM,  
  CBC_MAC, Encrypt_then_MAC, MAC_then_Encrypt, Encrypt_and_MAC, AEAD, signcrypton,  
  double_RSA);  
  key_type: list of SecurityEnforcementProperties::key_classifier;  
  private_key: SecurityEnforcementProperties::key_instance; -- references an instance  
  public_key: SecurityEnforcementProperties::key_instance; -- references an instance  
  single_key: SecurityEnforcementProperties::key_instance; -- references an instance  
) applies to (data, port, abstract, system, bus, memory, device, processor,  
  virtual_processor, virtual_bus, connection, process, thread, flow);
```

Encryption Key Properties



```
data key
end key;
-- extend abstract key to data classifiers
data symmetricKey extends key
properties
SecurityEnforcementProperties::keyLength => 2048 bits;
end symmetricKey;
data publicKey extends key
end publicKey;
data privateKey extends key
end privateKey;
```

Key Related Properties

```
Key_Length: Size applies to (data);
Crypto_Period: Time applies to (data);
Key_Classifier: type classifier (data);
Key_Instance: type reference (data);
Text_Type: enumeration (plainText, cipherText) applies to (data);
Key_Distribution_Method: enumeration (public_broadcast_channel,
public_one_to_one_channel, encrypted_channel, QKD, direct_physical_exchange,
courier) applies to (all);
```

Data Authentication



Used with Authenticated Encryption

Data_Authentication: **record**

```
(
  description: aad1string;
  authentication_form : enumeration (no_authentication, MAC, MIC, signature,
signcrypton, double_RSA, to_be_specified);
  authentication_algorithm: enumeration (no_authentication, RSA, ElGamal, DSA,
CBC_MAC, GCM, HMAC, UMAC, to_be_specified);
  padding: enumeration (no_padding, OAEP, to_be_specified);
  -- key_Length is declared in the authentication key type classifier or
  -- in the classifier for the authentication key instance or for the key instance.
  hash_Length: Size; -- optional, if the message is hashed before authentication. Does
not apply to authenticated encryption.
  hash_algorithm : enumeration (no_hash, MD5, SHA1, SHA256, SHA512, SHA3,
to_be_specified);
  authentication_key_type: list of SecurityEnforcementProperties::key_classifier;
  authentication_key: SecurityEnforcementProperties::key_Instance;
)
applies to (data, port, abstract, system, bus, memory, device, processor,
virtual processor, virtual bus, connection, process, thread, flow);
```

Subject Authentication Property



Subject_Authentication: **record**

```
(
  description: aadlstring;
  authentication_access_type: enumeration (no_authentication, single_password,
smart_card, ip_addr, two_factor, multi_layered, bio_metric, to_be_specified);
  two_and_multi_layered_factors: list of enumeration (no_multifactor, smart_card,
token, PIV, OTP, biometric, multi_layered, to_be_specified);
  -- the listing is such that the initial factor required for authentication is
listed first, the second factor is listed second, etc.
  authentication_protocol: enumeration (no_authentication, cert_services, EAP,
PAP, SPAP, CHAP, MS_CHAP, Radius, IAS, Kerberos, SSL, TLS, NTLM, to_be_specified) ;
  authentication_role: enumeration (no_authentication, authenticator, accessor,
provider, requirer, mutual);
)
applies to (abstract, system, process, thread, device, processor, virtual
processor, connection, bus, virtual bus, flow);
```

Declares that a subject (component instance) can participate or participates in authentication as specified, including authentication negotiations employing the specified authentication protocol, or that the component (e.g. a bus or virtual bus) supports the authentication specified.

Cross Domain Solution Example



Cross Domain Solution

- three primary data stores (top secret, secret, and unclassified)
- two data stores for data that can be released (secret releasable and unclassified for public release).
- downgrading filters that downgrade top secret to secret, secret to unclassified, top secret to secret releasable, secret to secret releasable, and unclassified to unclassified public release.
- a super controller (subject) who can access and modify all three data stores

Examples are available at
<https://github.com/osate/examples.git>

Supporting files are available at
<https://github.com/reteprelief/isse>

Security Level Property Associations



```
SecurityClassificationProperties::Security_Level => TopSecret applies to
TopSecretDataStore;
SecurityClassificationProperties::Security_Level => TopSecret applies to
TopSecretDataStore.topsecretdata;
SecurityClassificationProperties::Security_Level => Secret applies to
SecretDataStore;
SecurityClassificationProperties::Security_Level => Unclassified applies to
UnclassifiedDataStore;
SecurityClassificationProperties::Security_Level => Unclassified applies to
unclassifiedPublicStore;
SecurityClassificationProperties::Security_Level => Secret applies to
SecretReleasableStore; SecurityClassificationProperties::Security_Level =>
Unclassified applies to PublicAccess;
SecurityClassificationProperties::Security_Level => Secret applies to
ThirdPartyAccess;

-- trusted components (filters)
SecurityClassificationProperties::Trusted => true applies to TStoS;
SecurityClassificationProperties::Trusted => true applies to StoU;
SecurityClassificationProperties::Trusted => true applies to UNtoUNP;
SecurityClassificationProperties::Trusted => true applies to StoSR;
SecurityClassificationProperties::Trusted => true applies to TStoSr;
SecurityClassificationProperties::Trusted => true applies to TSAccessUnit;
```

Resolute Claims and Results



-- security level checks

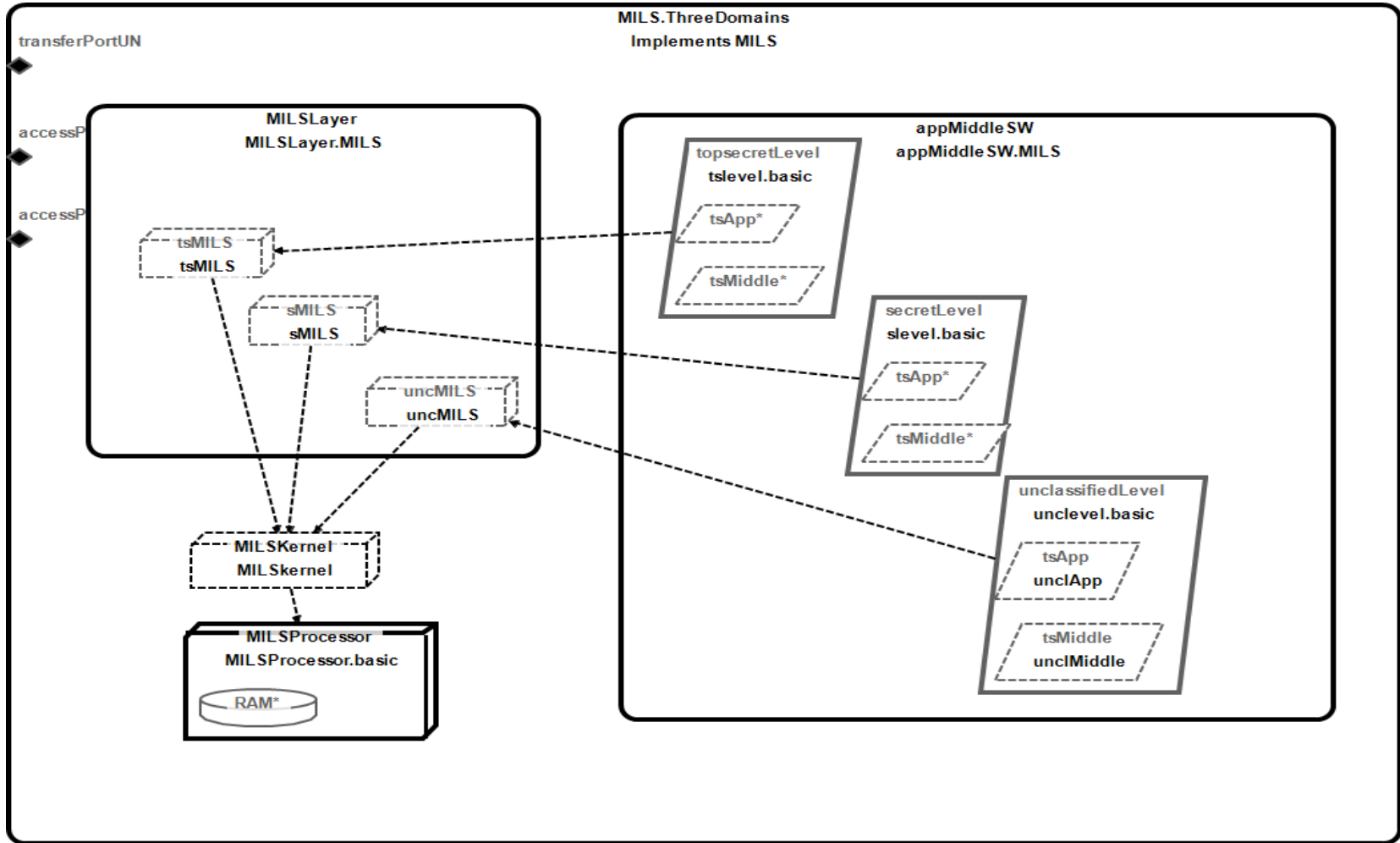
```
prove all_subcomponents_have_security_level(this.TopSecretDataStore) -- should be true
prove all_subcomponents_have_security_level(this.SecretDataStore) -- should be true
prove all_subcomponents_have_security_level (this) -- not true because some are trusted
prove all_subcomponents_have_security_level_or_are_trusted (this) -- should be true
prove all_contained_data_have_top_secret_security_level(this.TopSecretDataStore) -- should
be true
prove all_contained_data_have_secret_security_level(this.SecretDataStore) -- should be true
```

-- security connection checks

```
prove connected_components_have_same_security_level (this) -- should be false (some trusted)
prove connected_systems_have_same_security_levels_or_are_connected_to_trusted(this) --
should be true
```

```
Problems Properties AADL Property Values Assurance Case
▶ ✓ all_subcomponents_have_security_level(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
▶ ✓ all_subcomponents_have_security_level(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
▶ ❗ all_subcomponents_have_security_level(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
▶ ✓ all_subcomponents_have_security_level_or_are_trusted(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
▶ ✓ all_contained_data_have_top_secret_security_level(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
▶ ✓ all_contained_data_have_secret_security_level(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
▶ ❗ connected_components_have_same_security_level(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
▶ ✓ connected_systems_have_same_security_levels_or_are_connected_to_trusted(CrossDomain_basic_Instance : CrossDomainExample::CrossDomain.basic)
```

MILS Architecture of the TSAccessUnit



MILS Three Domain Implementation



```
system implementation MILS.ThreeDomains
```

subcomponents

```
    appMiddleSW: system appMiddleSW.MILS;  
    MILSLayer: system MILSLayer.MILS;  
    MILSKernel: virtual processor MILSKernel;  
    MILSProcessor: processor MILSProcessor.basic;
```

properties

```
    --  
    -- Schedule the partitions on a fixed timeline  
Scheduling_Protocol => (FixedTimeline) applies to MILSKernel;  
    -- Bind the applications to the virtual processors  
Actual_Processor_Binding => (reference (MILSLayer.tsMILS)) applies to appMiddleSW.topsecretLevel;  
Actual_Processor_Binding => (reference (MILSLayer.sMILS)) applies to appMiddleSW.secretLevel;  
Actual_Processor_Binding => (reference (MILSLayer.uncMILS)) applies to  
appMiddleSW.unclassifiedLevel;  
    -- Bind the virtual processors to the separation kernel  
    Actual_Processor_Binding => (reference (MILSKernel)) applies to MILSLayer.tsMILS;  
    Actual_Processor_Binding => (reference (MILSKernel)) applies to MILSLayer.sMILS;  
    Actual_Processor_Binding => (reference (MILSKernel)) applies to MILSLayer.uncMILS;  
    -- Bind MILS separation kernel to the hardware processor  
    Actual_Processor_Binding => (reference (MILSProcessor)) applies to MILSKernel;  
  
end MILS.ThreeDomains;
```