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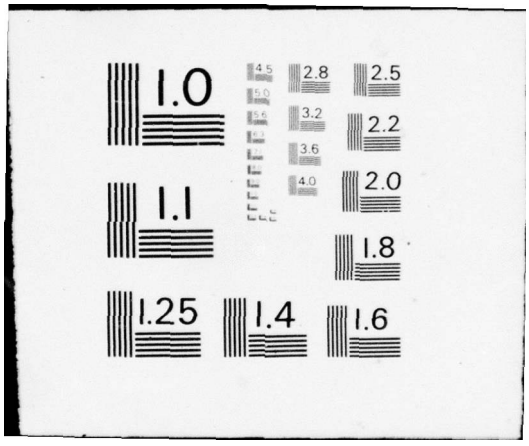
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THESIS

HISTORY OF THE AN/UYK-20(V) DATA PROCESSING SYSTEM ACQUISITION AND ITS IMPACT ON TACTICAL SYSTEMS DEVELOPMENT

Robert Richardson Joyce

September 1976

Thesis Advisors: S. Jauregui & E. Zabrycki

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In 1972 the Chief of Naval Material perceived a proliferation of small computer types in the Navy inventory. To stem that proliferation a standard minicomputer was procured, to be used in all current and future tactical systems requiring a small digital processor. That standard was designated the AN/UYK-20(V) Data Processing System. Lack of dedicated

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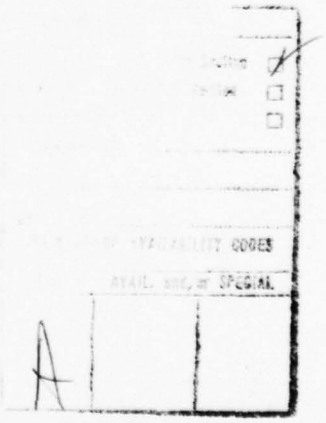
support forced the Chief of Naval Material to tax the users of the system to obtain the necessary development and operational support funds. Premature delivery of the system to meet user schedules resulted in highly unreliable equipment being used in development efforts. A significant adverse impact on user project costs and schedules resulted. Examination of the standard minicomputer acquisition fosters a number of recommendations for future tactical digital processor acquisitions.



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HISTORY OF THE AN/UYK-20(V) DATA PROCESSING SYSTEM ACQUISITION AND ITS IMPACT ON TACTICAL SYSTEMS DEVELOPMENT

by

Robert Richardson Joyce
Lieutenant Commander, United States Navy
B.S., University of California, 1965

Submitted in partial fulfillment of the requirements for the degrees of

MASTER OF SCIENCE IN ELECTRICAL ENGINEERING
and
MASTER OF SCIENCE IN MANAGEMENT

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September 1976

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ABSTRACT

In 1972 the Chief of Naval Material perceived a proliferation of small computer types in the Navy inventory. To stem that proliferation a standard minicomputer was procured, to be used in all current and future tactical systems requiring a small digital processor. That standard was designated the AN/UYK-20(V) Data Processing System. Lack of dedicated appropriated funds for procurement and support forced the Chief of Naval Material to tax the users of the system to obtain the necessary development and operational support funds. Premature delivery of the system to meet user schedules resulted in highly unreliable equipment being used in development efforts. A significant adverse impact on user project costs and schedules resulted. Examination of the standard minicomputer acquisition fosters a number of recommendations for future tactical digital processor acquisitions.

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GLOSSARY

AADC - All Applications Digital Computer
ADD - Alphanumeric Display Device
ADP - Automatic Data Processing
APE - Advanced Production Engineering Model - a militarized prototype
CDC - Control Data Corporation
CMTU - Cartridge Magnetic Tape Unit
CNM - Chief of Naval Material
CNO - Chief of Naval Operations
COMNAVELEX - Commander, Naval Electronic Systems Command
CVTSC - Carrier Tactical Systems Center
DCAS - Defense Contract Administration Service
DEC - Digital Equipment Corporation
DMA - Direct Memory Access
DPS - Data Processing System
DRG - Design Review Group
ESA - Externally Specified Addressing
FCDSSA - Fleet Combat Direction Systems Software Activity
FDM - Functional Demonstration Model - a non-militarized prototype
GFCS - Gun Fire Control System
GFE - Government Furnished Equipment
IBM - International Business Machines Corporation
ILS - Integrated Logistics Support
I/O - Input/Output
IOC - Input/Output Controller
ISADC - Interim Standard Airborne Digital Computer
LSI - Large Scale Integration
MATHPAC - Plug-in module of floating-point, trigonometric and hyperbolic functions implemented in microcode

MICROGROWTH - Plug-in module of user specified microprograms
MOS - Metal Oxide Semiconductor
MSI - Medium Scale Integration
MTBF - Mean Time Between Failures
MTTR - Mean Time To Repair
NAFI - Naval Avionics Facility, Indianapolis
NAVAIR - Naval Air Systems Command
NAVELEX - Naval Electronic Systems Command
NAVMACS - Naval Message Address Communications System
NAVMAT - Naval Material Command
NAVORD - Naval Ordnance Systems Command - combined with NAVSHIPS to form NAVSEA
NAVSEA - Naval Sea Systems Command - formed by combining NAVORD and NAVSHIPS
NAVSEC - Naval Systems Engineering Center
NAVSHIPS - Naval Ships Systems Command - combined with NAVORD to form NAVSEA
NELC - Naval Electronics Laboratory Center
NESEC - Naval Electronic Systems Engineering Center
NTDS - Naval Tactical Data System
OMB - Office of Management and Budget
O&MN - Operations and Maintenance Navy Appropriation
OPEVAL - Operational Evaluation
OSD - Office of the Secretary of Defense
QA - Quality Assurance
RAM - Random Access Memory
RDT&EN - Research, Development, Test and Evaluation Navy Appropriation
REWSON - Reconnaissance Electronic Warfare Systems Office Navy
RFP - Request for Proposals
ROM - Read-Only-Memory
SECDEF - Secretary of Defense
SSA - Source Selection Authority
SSAC - Source Selection Advisory Council
SSEB - Source Selection Evaluation Board

TADSO - Tactical Digital Systems Office of the Naval Material Command

TADSTAND - Tactical Digital Standard

TALOS - long-range, surface-to-air missile

TARTAR - short-range, surface-to-air missile

TECHEVAL - Technical Evaluation

TERRIER - intermediate-range, surface-to-air missile

TTL - Transistor-Transistor Logic

UNIVAC - UNIVAC Defense Systems Division of Sperry-Rand Corporation

WCS - Writable Control Store

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I. INTRODUCTION

A. THESIS OBJECTIVE

In 1972 the Navy began procurement of a small digital computer which was to be a standard minicomputer for tactical system applications. That standard minicomputer was later designated the AN/UYK-20(V) Data Processing System.

The acquisition strategy employed and the resulting events of the first three years of production caused great concern among project managers who were required to use the standard minicomputer.

At least one user project manager believed that an objective look at the standard minicomputer acquisition was necessary to prevent recurrence of those events which adversely impacted on the development of tactical systems.

It is the objective of this thesis to examine the standard minicomputer acquisition process, to evaluate the system in light of user needs and 1972 state-of-the-art, to identify those events which contributed to the adverse impact of the standard minicomputer on development efforts, and to offer some recommendations for future acquisitions of standard tactical digital processors.

B. METHODOLOGY

In order to obtain information about minicomputers in general and the AN/UYK-20(V) Data Processing System in particular, a literature search was conducted. Pertinent references are listed at the end of the thesis.

To obtain a complete and objective picture of the acquisition process it was then necessary to contact personnel at all levels in user project organizations and also personnel in the standard minicomputer project organization. The following types of activities were contacted to obtain information:

* Navy field activities - responsible for assembly, checkout, delivery and maintenance of tactical systems hardware and software.
* Navy laboratories - responsible for certain aspects of tactical system development and testing.
* Private contractors - responsible for hardware and software development of tactical systems under contract to Navy project offices.
* Navy project offices - responsible for management of the acquisition of tactical systems utilizing UYK-20 as a system component.

Additional information was obtained by attending two AN/UYK-20 User's Group meetings. A minimal amount of laboratory experience was gained on the UYK-20 itself.

II. IDENTIFICATION OF THE NEED FOR A STANDARD MINICOMPUTER

The 1960's saw the first successful employment of a general purpose digital computer in a shipboard tactical system. This event precipitated the introduction of a large number of shipboard computers into the Navy inventory manufactured by several different companies with slightly different capabilities. Some of these computers are listed below. Others existed, particularly in avionics applications.

Computer	Cognizant Syscom	Application
MK 74	NAVORD	TARTAR Missile System
MK 76	NAVORD	TERRIER Missile System
MK 77	NAVORD	TALOS Missile System
MK 86	NAVORD	Gun Fire Control System
AN/USQ-17	NAVSEC	NTDS
AN/USQ-20	NAVSEC	NTDS
CP642	NAVSEC	NTDS
CP642A	NAVSEC	NTDS
CP642B	NAVSEC	NTDS
AN/UYK-7	NAVSEC	NTDS
AN/SYA-12	NAFI	Communications
AN/UYK-15(V)	NAVSEC	General Purpose
CP890	NAVSHIPS	Navigation
AN/UYK-12(V)	NAVSHIPS	General Purpose

This proliferation of tactical processors created the following types of problems:

* Small and uneconomical procurement programs.

* Untenable material and logistics support posture.

* Increased scope of personnel training requirements.

* System interface and integration problems.

* Software incompatibility.

* Proliferation of support software.

Recognition of these problems prompted the Chief of Naval Operations (CNO) to direct the Chief of Naval Material (CNM) to develop a standard general purpose computer for shipboard and shore applications. In August 1971, CNM created the Tactical Digital Systems Office (TADSO) (MAT-09Y) to carryout this directive. Figure 1 shows the position of TADSO in the NAVMAT organization as of January 1975. The chart illustrates that the Director of TADSO was in an influential postition, reporting directly to the Vice Chief of Naval Material. MAT-09Y has traditionally been a Rear Admiral.

CNM, by reference 1, described the scope of TADSO efforts:

"(1) Inter-and intra- platform compatibility of all tactical digital systems and equipment.

(2) Standardization of tactical digital equipment and associated software.

(3) Configuration and interface management of tactical digital equipment and software."

On 3 November 1971 TADSO published its first Tactical Digital Standard (TADSTAND 1) [Ref. 2] which established the AN/UYK-7 processor as the standard computer for shipboard applications and the CMS-2 high-level language as the standard high-level language to be employed in the production of operational programs for tactical data systems. TADSTAND 1 also provided that a request for deviation from these standards could be initiated to TADSO if it was thought to be in the best interests of the Navy to

use either another Navy computer or a computer not presently in the Navy inventory.

In response to TADSTAND 1 some requests to deviate from the UYK-7 standard were received. The most significant justification given was that the UYK-7 was too large and expensive ($720,000 average cost) for the intended application. (See App. A for a description of the UYK-7 computer.) Out of this identified need for a smaller computer grew the AN/UYK-20(V) Data Processing System (DPS), the Navy standard minicomputer.

It is the purpose of this chapter to establish the meaning and implications of the terms "minicomputer" and "standard", to identify the capabilities needed within the Navy in a standard minicomputer system, and to establish whether or not these capabilities could be met by a small computer existing in the Navy inventory in 1972.

A. DEFINITION OF A MINICOMPUTER

Commercially available computers in 1972 formed almost a continuous spectrum in size, power and capabilities. Naturally, it is is difficult to separate the minicomputer from larger or smaller types.

The possibility of a small computer with useful capabilities and memory capacity grew with the development of hybrid and integrated circuits in the mid-1960's. In 1970 medium- and large-scale integration was introduced, allowing even more capability to be designed into a small package. At the same time these advancements were reducing hardware costs at the rate of an order of magnitude per decade. The advent of mini-peripherals specifically designed for use with minicomputers was the final addition to complete, low-cost mini-systems. At that time, as was still true in 1976, software was the predominant cost of such systems.

C. Weitzman [Ref. 11] defined the minicomputer as an 8- to 18- bit word size machine with memory size from 1K to 32K words. Costs range from $4,000 to $100,000. The minicomputer is generally catagorized as having limited accuracy, low speed for double-precision arithmetic operations and no floating-point hardware. By 1972, however, many minicomputers had multiple Input/Output (I/O) access features and microprogrammable central processors allowing extensive instruction repertoires with firmware implementation of floating-point and special mathmatical functions. A more detailed discussion of the minicomputer technology of the early 1970's may be found in Chapter IV, section B.

B. DEFINITION AND IMPLICATIONS OF A "STANDARD"

A "standard" could be defined as a specific entity which will be used in every application where an entity of that general description is required.

The contents of the several TADSTANDS published by TADSO imply the following Navy policy concerning a "standard":

> The entity identified as a "standard" will be used in all developing and future tactical digital system applications except where deviation is specifically provided for, requested and approved.

References 3 through 9 are the standards promulgated by TADSO as of May 1976. The impact of such standards in user system design will be discussed in Chapt. IV. The implications of establishing standards are summarized in the following paragraphs.

Standardization allows realization of the economies of large scale production. For example, as of May 1976, 824 AN/UYK-20 Data Processing Systems had been ordered and 637

units delivered. At that time there were 107 programs using the system.[Fig.2] At the outset of the UYK-20 acquisition the estimated production run was in excess of 4500 units. This volume is over an order of magnitude greater than any one program would require in an independent processor acquisition. Clearly, the economies of scale would be realized with such a program. Although it is impossible to quantify the actual savings realized by using UYK-20 in any particular project, the economies of scale are demonstrated in the volume order prices for an AN/UYK-20(V) DPS basic configuration in fiscal year 1974:

Quantity - 50 at $25,966 each
Quantity - 100 at $24,735 each
Quantity - 150 at $24,324 each

It is also interesting to note that the Fiscal Year (FY) 1976 order price for a similar configuration is about $25,000 each, approximately the same as the FY 74 price despite inflation.

Standardization realizes cost savings in material support. One project manager estimated that the cost of introducing one new part into the Navy Supply System at SPCC is about $1500. It has also been estimated that the Navy realizes $20,000 to $40,000 per year in Integrated Logistic Support (ILS) cost savings through a standardized system like UYK-20.

Standardization avoids duplication of support software costs. A project manager estimated a savings of $2,000,000 to $4,000,000 per year in software maintainance costs for a project using a standard computer.

Standardization reduces the scope of required maintenance training. The Chief of Naval Technical Training emphasized this fact in a letter to the Director of TADSO, pointing out that it was becoming increasingly difficult to fill technical training billets, and that standardization

programs like AN/UYK-7 help alleviate this problem.[Ref.10] It is estimated that about $409,000 per year savings in technical training costs is realized through the existence of UYK-20.

Standardization can reduce the amount of training required for operator personnel. Lack of standardization may mean that as an operator is transferred from one command to another he must be sent back to school to learn new equipment. Such an occurrence has a direct impact on fleet readiness and personnel training costs. As an example, the REWSON program faces this problem because some of its shore installations utilize DEC PDP-11 computers while the associated shipboard installations employ AN/UYK-20 Data Processing Systems.

Standardization saves the repetitive acquisition costs of procurements of unique systems. These costs include the recurring costs for ILS, software maintenance, etc. and also the one-time development costs. As an example, the UYK-20 acquisition required $1.3 million in Research & Development funding for militarization of commercial hardware, support software, documentation, etc.

Despite these strong arguments in favor of standardization, there is much resistance to any standardization program. Mr. Howard Gantzler, Deputy Assistant Secretary of Defense (Installations & Logistics), recognized that attitude when he stated at a seminar given at the Naval Postgraduate School in January 1976,

> "Everybody is in favor of it [standardization], but nobody wants to adopt someone else's standards."

Rear Admiral E. B. Fowler, Vice Commander of the Naval Electronics Systems Command identified another drawback of standardization in an address to the Naval Postgraduate School chapter of the IEEE in April 1976.

"You have to standardize. You can't afford not to do so. But you must also get a firm grip on the half-life of the thing you are standardizing... AN/UYK-20 was thought at first to be a five year investment. We are currently reprocurring, and it looks like ten to fifteen years. The CP-642B's [CP-642B computer (UNIVAC 1212). See Chapt. II, Sect. D.] have been around for sixteen to seventeen years, and we put them on the Nimitz, the newest capital ship. This is a systems engineering problem."

In that statement Admiral Fowler suggests that once a standard is established, it may be used for many more years than anticipated unless a firm policy for replacement is adopted at the outset. Understandably, the majority of opposition to standardization was found by this author in the technical community, which must design systems using standardized components not specifically tailored to the tasks required.

C. THE RANGE OF CAPABILITIES NEEDED

In January 1972, a Design Review Group (DRG) was convened by TADSO to translate the requirements of the Navy for a minicomputer system into a specification which could be used as the basis for competitive bidding. It is significant to note that the intent was not to fill the entire range of size and power below the UYK-7, but only to fill the identified current and future needs. Thus, from the outset the success of UYK-20 depended on accurate prediction of those needs by the DRG. The composition of the DRG was most important, and it is interesting to note the commands represented: Naval Ordnance Systems Command (ORD-532), Naval Ships Systems Command (SHIPS-03524), Naval Air Systems Command (AIR-5333F), Naval Ships Engineering

Center (SEC-6178D and SEC-6172), H. Q. Marine Corps (Code AAM-4), Fleet Combat Direction System Support Activities Pacific and Atlantic, and Naval Weapons Laboratory Dahlgren. The Naval Ordnance Systems Command and the Naval Ships Systems Command have since been combined into one command designated the Naval Sea Systems Command (NAVSEA). Thus all the commands responsible for systems development were well represented.

In order to save time and development costs, TADSO had conceived an "off-the-shelf" procurement. That was an important decision, which implied that the intent was to procure a market-tested computer system which would only need to be militarized.

Since the computer was to be general purpose and serve a wide range of diverse applications, a modular building block approach was conceived. A basic configuration was to be specified and plug-in modules provided so that the user could increase the size and power of the processor up to his individual needs. Add-on modules were to be individually priced so that the user only paid for the capability he needed. The following paragraphs summarize the range of capabilities which TADSO and the DRG foresaw would be needed to meet Navy systems requirements of 1972 and about five years into the future.

1. Packaging

The computer would be required to meet military specification MIL-E-16400 for shipboard, groundbased, and submarine electronic systems. This decision precluded airborne applications of the computer, which would have required the more stringent and expensive MIL-E-5400 specification, but would have expanded the applications and thus the volume of production. The reason behind that decision was the intention to produce an interim standard shipboard computer to be eventually replaced by the All-Applications Digital Computer (AADC) which was then

under development by the Naval Air Systems Command (NAVAIR). The AADC never materialized, and as of 1975 the AADC project had been redirected to produce an Interim Standard Airborne Digital Computer (ISADC). Out of the ISADC project came the AN/AYK-14 computer in 1976.

The computer was to be packaged in one enclosure of maximum dimensions 26 inches high, 24 inches deep, and width suitable for mounting in a standard 19-inch rack. Maximum power consumption was to be one kilowatt.

To achieve the desired building block capability, the following units were to be strictly plug-in with no other hardware changes necessary to install: memory modules of 8K-words per module, I/O channels in groups of two if serial and in groups of four if parallel, real-time clock, general registers, and microprogrammable control memory.

2. Reliability and Maintainability

In accordance with MIL-E-16400, modular construction was specified. All assemblies with a cost of $200 or less would be throw-away components. Only those assemblies where it was determined that repair would be more cost-effective than throw-away/replacement would be designated as repairable modules. It was further specified that repairs would be performed by the contractor, a factor which had a later impact on the repairable turn-around time.

The maximum configuration of the computer was to have a Mean Time Between Failures (MTBF) of 2000 hours, a Mean Time to Repair (MTTR) of 15 minutes and a Maximum Time to Repair of 120 minutes. The MTBF specified was a figure which had been used on previous military computer specifications. As far as the author of this thesis could determine, the basis for citing the 2000 hour figure was historical rather than the result of calculation.

The computer was to be logically and electrically designed to facilitate the isolation of malfunctioning modules through diagnostic programming. The diagnostic

program was to isolate 95% of recurring (non-intermittent) active logic element failures to not more than three printed circuit card modules.

3. Architecture

The computer was to employ third generation technology with the use of medium-scale integration.

Perhaps the most significant architectural requirement was that the processor was to be microprogrammable. The rationale for requiring this capability was the possibility of a more powerful macro-instruction set and the flexibility to modify or add to the macro-instruction set by simply modifying the contents of control memory. An additional requirement was therefore for at least 500 words (16-bit) of user growth capacity in the control memory.

Other required architecture attributes were: word length at least 16-bits including sign but not including parity, random access non-volatile memory with a separate high speed memory desireable but not required, main memory read-restore cycle time less than 1.2 microseconds, asynchronous timing with at least one level of memory fetch instruction overlap to create an effective memory cycle time of less than one microsecond, minimum storage capacity of 8K-words expandable to at least 65K-words (directly addressable) in 8K-word increments, a minimum of four general registers expandable to sixteen.

It was significant that no requirement was made for a capability to expand memory capacity beyond 65K-words. Also significant was the absence of requirements for parity checking, memory write protection or executive mode with privileged instructions.

The question of parity checking was a much discussed attribute. Those in favor cited the need to identify hardware errors, particularly in memory accesses, when attempting to debug software. In addition, arguments were

made in favor of identifying errors when executing operational programs to prevent miscalculations of target information, misrouting of data (particularly in message handling systems), mishandling of classified information, etc. The arguments against parity pointed to the significant cost in real estate (extra bits and about 10% more logic) and extra memory bits per word. It was argued that parity error detection had little value in modern digital equipment since this attribute was designed to detect single bit failures rather than catastrophic logic failures affecting whole blocks of addresses; the latter type of failure characterized the type of failure most often encountered in modern equipment. Operationally it was thought undesireable to interrupt processing of critical target data to process parity errors in a combat situation.

In the end the cost considerations prevailed. Although the question of memory protection was not discussed to the same extent as memory parity checking, similar cost and real estate savings could be realized by not including a hardware memory protection feature in the design.

The macro-instruction set specified provided for single and double word addition, subtraction, multiplication, division, logical operations, shifts, jumps, and a programmable stop. In a non-dual-state machine the programmable stop would be non-privileged, making it a controversial attribute. Only load, add, subtract and store byte operations were specified, and no bit manipulation instructions were required. It is significant that all operations specified were arithmetic (recognizing the most significant bit of a word as the sign) so that no capability for full 16-bit data manipulation was required. Instruction execution times were specified as follows:

Instruction	Register-to-Register	Memory-to-Register
Add,Subtract	1.2 microseconds	2.2 microseconds
Load,Store	N/A	2.2 microseconds

Multiply	9 microseconds	11 microseconds
Divide	20 microseconds	22 microseconds
Shift(16-bit)	7 microseconds	N/A

The computer was to be capable of executing not less than 500,000 instructions per second for the following distribution of memory-to-register instructions:

Instruction Type	Percent of Mix
Add, or equivalent	34
Logical or masking	34
Branch(Jump)	18
Multiply	5
Divide	1
Miscellaneous	8
	100

The choice between one's-complement or two's-complement arithmetic was left to the contractor, despite the fact that most previous Navy computers were one's-complement machines. That decision would impact on future software compatibility and system integration.

The DRG specified at least single-level indirect addressing, indexing, and relative addressing to a fixed base which could be program modified.

A hardware (or firmware) capability to load programs (bootstrap) was to be provided. The intent was that the bootstrap would be a plug-in option wherein the user could obtain bootstrap capability for the particular peripheral and channel desired.

4. Input/Output

It was intended that the I/O structure be such that the I/O channels access memory through a second memory port, eliminating interference with processor operations. This requirement meant that an arithmetic unit, data registers,

etc. were required for each channel to perform buffer control functions, address calculations, interrupt control, etc. In order to save on real estate, the channels (a total of sixteen) were to be grouped in increments of not more than four channels for parallel mode, or two channels for serial mode. Only one adder and set of data registers plus control circuitry would be required per four channel group. This requirement, while saving circuitry and cost placed several significant restrictions on possible I/O configurations:

* For parallel mode data transfer, each four channel group was constrained to one type of interface.
* Serial and parallel channels could not be mixed within a group.
* Double word (32-bit) transfers, such as necessary for interfacing with UYK-7, would require one channel from each of two adjacent groups, thus forcing eight channels to be of the same type of interface. (This requirement stems from the need for separate processing circuitry for the upper and lower 16-bits of 32-bit parallel transfers.)

Direct Memory Access (DMA) was desired but not required. Thus, a provision for direct memory access by a high speed mass storage device (such as a disk) could somewhat compensate for the lack of provision for expansion of main memory beyond 65K-words.

Various types of interfaces were to be provided as options:

* Parallel (MIL-STD-1397)
  - NTDS Fast (-3 volts)
  - NTDS Slow (-15 volts)
  - ANEW (+3.5 volts)

* Serial
    - RS-232C synchronous and asynchronous normal speeds
    - MIL-STD-188C synchronous and asynchronous normal speeds
    - MIL-STD-1397 (NTDS) 32-bit serial
    - MIL-STD-188C high speed (up to one million bits per second)

All parallel types were to provide full duplex operation in a normal data transfer (16- or 32-bit) mode, an intercomputer mode, or an externally specified address (ESA) mode. Asynchronous serial channels were to provide full-duplex operation at bit rates of 75, 150, 300, 600, and 1200 bits per second (baud) with 2400, 4800 and 9600 baud desireable.

5. Interrupts

A priority structure of interrupts was specified with the following types of interrupts required (in order of priority, highest to lowest): power failure protection, instruction fault, real-time clock overflow, internal clock interrupt, intercomputer time-out, external device interrupt and I/O interrupts.

Despite the usefulness of nesting interrupts, the specification required only that interrupts occuring simultaneously be nested. Furthermore, the specification required that all interrupts of lower priority be disabled while processing an interrupt.

6. Control/Maintenance Panel

The specification required that a control/maintenance panel be provided that could be, but was not required to be separate from the computer. Normal panel displays, indicators and controls were to be provided (these were specified in detail). Significantly, the panel could

be configured to display only one register at a time, or more, as the manufacturer wished.

7. Software

It is significant that the question of software was not addressed in the specification generated by the DRG. In the Request-for-Proposals (RFP) only an assembler was required.

Appendix B summarizes the specifications for the standard minicomputer system as determined by TADSO and the DRG.

D. CAPABILITIES OF EXISTING NAVY COMPUTERS TO MEET THE SPECIFICATIONS

It is valid to investigate whether the perceived present and future needs of the Navy for a minicomputer, as defined by the DRG, could be met by an existing general purpose small computer in the Navy inventory. If so, this computer could be designated a standard just as the AN/UYK-7 had been a year before.

The sections below discuss the pertinent features of some of those Navy computers which would have been most likely to fill the need for a standard minicomputer. Appendices C through F summarize the characteristics of those computers.

Comparing the standard minicomputer specification with the existing computers reveals that none met the specification completely, although two were good candidates with certain exceptions. The AN/UYK-15(V) lacked microprogramming and relative addressing, but was otherwise acceptable. It had additional features such as memory parity checking, memory write protection and multi-ported memory banks to further recommend it. The AN/UYK-12(V) also lacked microprogramming and did not meet all required instruction

execution speeds or memory capacity, but had an extensive support software package to recommend it.

The existence of UYK-12 and UYK-15 brings the decision to specify a microprogrammed processor under close scrutiny. As discussed in the previous section, the advantages of microprogrammability are an expanded macro-instruction set, ability to implement high speed floating-point, mathematical and trigonometric functions as needed, and flexibility to add high-speed user macros to facilitate real-time processing. The disadvantages were best summarized in enclosure (1) of a letter to TADSO from the Naval Air Systems Command (AIR-5333),

> "The latter deficiency [the requirement for micro-programmability], while being technically feasible, leads to unusual hardware and software configuration management problems. NAVAIR believes that a requirement for micro-programmability has not been demonstrated and will serve only to eliminate qualified vendors."[Ref. 13]

NAVAIR's comments about configuration management refer to the potential user capability to modify the macro-instruction set. It must be pointed out that configuration control can be maintained by requiring that all modifications to the macro-instruction set be upward compatible with the basic set.

The foregoing comments not-withstanding, microprogrammability remained a requirement, and none of the existing Navy computers could meet the specification. It is also interesting to note that a majority of the computers in the Navy inventory were manufactured by the UNIVAC Defense Systems Division of Sperry Rand Corporation (UNIVAC). The Rolm Corporation manufactured AN/UYK-12(V) is an exception, and there were others. Comparison of the standard minicomputer specification with the UNIVAC manufactured

computers reveals that the DRG was probably influenced by the UNIVAC design philosophy in producing their specification. For instance, the UYK-12 I/O structure, which was not in accordance with the specification, was simply another method of accomplishing the same end. It is the opinion of this author that the use in the RFP of the detailed technical specification produced by the DRG rather than a performance specification, probably excluded some candidate minicomputers from the competition.

1. CP-642B

This computer, a militarized version of the UNIVAC 1212, was an upward compatible follow-on to the USQ-20/CP-642/CP-642A family. Designed specifically for use in the Navy Tactical Data System (NTDS), its architecture optimized processing of large quantities of complex data where heavy I/O comunication was required. With reference to App. C it can be seen that although CP-642B was a minicomputer in capabilities, it was a physically larger unit than desired. Its size and slow speed are a result of its second generation architecture. Lack of serial I/O capability, lack of interrupts and limited memory were other factors which made this computer unacceptable. Appendix C profiles the CP-642B.

2. AN/UYK-15(V)

The shortcomings of this computer, a militarized UNIVAC 1616, have been previously discussed. Additional desireable features incorporated in the AN/UYK-15(V) include optional additional general registers up to 64, memory parity checking and a priority structured, multi-ported memory. This latter feature incorporates a priority multiplexer which provides four access ports for each 16K-word memory bank. Combined with separate IOC's for each group of four I/O channels, this feature allows simultaneous access to different memory banks by the CPU and various

IOC's, thus improving throughput. Appendix D profiles the AN/UYK-15(V).

3. CP-3 90

Commercially designated the UNIVAC 1289, this computer was designed for navigation system applications. Although of second generation technology, it featured reasonable speed. It failed in a number of ways to meet the standard minicomputer specification, but it had some capabilities not required, but desireable: dual states (program and executive), programmable memory read/write protection, memory parity checking, and floating-point hardware. Appendix E profiles the CP-890.

4. AN/UYK-12(V)

That computer was designed from the ground up as a militarized Data General NOVA with a military application I/O structure added. Designated the Rolm 1601, it was completely upward compatible with the NOVA and could thus run all software developed for that popular minicomputer.

The I/O structure was basically a single I/O bus with the facility to address 61 different devices. Each device could independently interrupt the processor according to a predetermined priority. The computer could be configured with up to 16 I/O interfaces and 15 backpanel connectors.

An extensive package of well-tested and well-documented support software was available. Included were cross-assemblers and cross-compilers so that programs for the UYK-15 could be assembled or compiled on a larger machine. That feature recognized the constraints on using a minicomputer for program development.

In this chapter the meaning and implications of a standard minicomputer have been established. The Navy requirements for a minicomputer system in 1972 were discussed, and it was concluded that no existing small

computer in the Navy inventory could meet those requirements. In Chapt. III the history of the standard minicomputer acquisition project will be discussed.

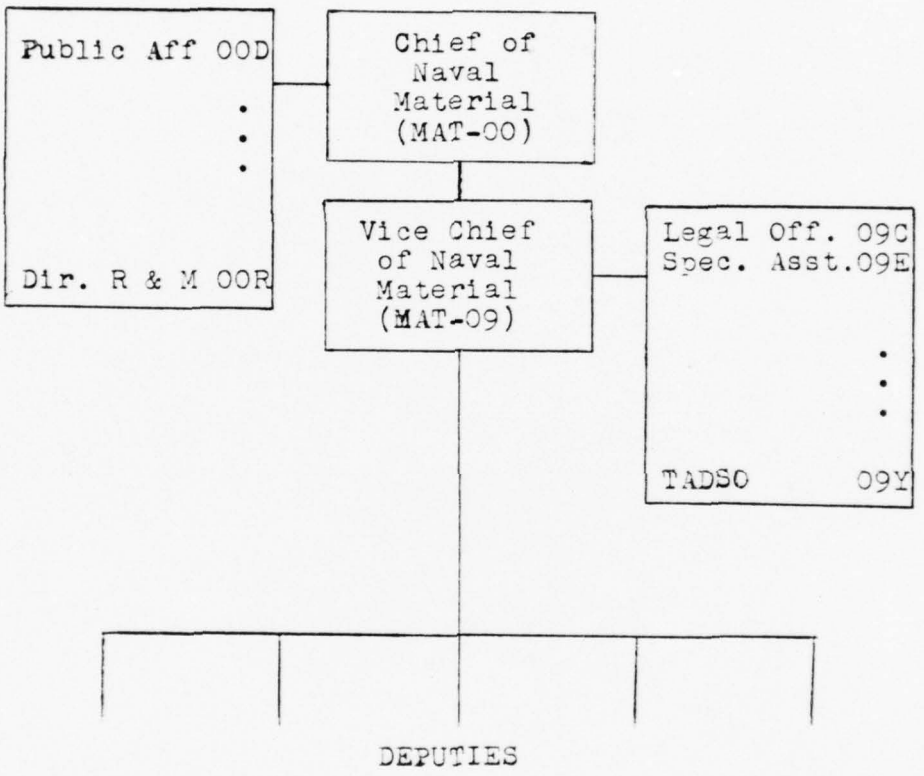

Figure 1 - NAVAL MATERIAL COMMAND ORGANIZATION

1. ADSCS
2. AEGIS
3. AS 39,40
4. AUSTRALIA
5. CANADA
6. CATC
7. CDSDN
8. CDSSD
9. CFP
10. CLARINET MIRACLE
11. CLASSIC CALIPER
12. CLASSIC OUTRIGGER
13. CMSFT9
14. COAST GUARD
15. CSDS
16. CUDIXS
17. CVA-MSDP
18. CVAN 68/69
19. CUTSC
20. DASS
21. ESMDE
22. ESMSP
23. EWDR
24. EW-SUITE
25. FCDSSACT
26. GERMANY
27. HLT
28. HSDS
29. HWLS
30. ICAD
31. IOIC
32. IRR
33. ISCS
34. ISABPS
35. ITALY
36. JAPAN
37. LFAPLUS
38. LAMPS
39. MAGIS
40. MATCHLS
41. MCDV
42. MK48
43. MK68
44. MK86
45. MK541
46. NAVMACS
47. NCSL-CRY
48. NCSL-NIW
49. NCSL-SMS
50. NCSL-CME
51. NIPS
52. NOLTEST
53. NRLTEST
54. NSRDC-IBS
55. NSRDC-SSBCS
56. NSWSES
57. NTDS
    KITTYHAWK
    RANGER
    LONGBEACH
58. NSWC DAHLGREN
59. OSP
60. OUTBOARD
61. OW75
62. PAIR
63. PF
64. PDTS
65. PELSS
66. PMO 403
67. SAMAC
68. SCAMP
69. SDMS
70. SEAFARER
71. SEANYMPH
72. SPS-58 FCIG
73. SPS-48C
74. SPS-52B
75. SH/HLS
76. SIAS
77. SLQ-17
78. SOSUS
79. SQRXX
80. SQS-26
81. SRD-19
82. SSAD
83. SSCCS
84. SSCDS
85. SSESKIT
86. SSIXS
87. SSN-688CL
88. SM2
89. SSQ-72
90. SSSMP
91. SSTIXS
92. SSMA
93. STRATNAV
94. SURTASS
95. SURVSAT
96. SYS 1
97. TACINTEL
98. TAOC
99. TCDBM
100. TEMPEST
101. TPN-22
102. TPQ-27
103. TPX-42
104. TRIDENT
105. VERDIN
106. WLR-8 (V)
107. WSC-2

Figure 2 - AN/UYK-20(V) SYSTEM USERS

III. DEVELOPMENT AND PRODUCTION HISTORY

The events leading to the publication of a specification for a standard minicomputer have been detailed in the previous chapter. This chapter will relate the history of the AN/UYK-20(V) acquisition from specification to mid-year 1976. Much of the information on events leading to the contract award in May 1973 was derived from a research paper by Captain J. S. Sansone [Ref. 14], who was the Project and Contracting officer for the standard minicomputer procurement.

In June 1972 the preliminary specification for the standard minicomputer was distributed for final review. By that time TADSO was well established and had issued six TADSTANDS on a variety of subjects. [Refs. 2-8] The acquisition strategy called for militarization of a commercial system requiring a minimum of system development to meet the DRG specification. It was estimated that about $1.8 million in Research, Development, Test and Evaluation Navy (RDT&EN) appropriated funds would be necessary to cover costs of design and development, militarization, Government Furnished Equipment (GFE), environmental and reliability testing, TEMPEST testing, Integrated Logistics Support plans, development of technical manuals, other data requirements, and support software development.

In late August 1972 CNM advised CNO's Director of Research, Development, Test and Evaluation (OP-098) of the existance of the standard minicomputer specification, and the need for prompt approval to preclude further proliferation of commercial minicomputers in the Navy inventory. OP-098 was also informed that the necessary $1.8 million in RDT&EN funds could be obtained by reprogramming Fiscal Year 1973 funds from sub-allocations to the various

projects who would use the standard minicomputer. Since the amount of funds to be reprogrammed did not exceed $2 million, prior approval from the Secretary of Defense (SECDEF) and the Armed Services and Appropriations Committees of Congress was not required. Reprogramming could be carried out within the Department of the Navy with the approval of the budget activity sponsor (OP-098). There was sufficient justification for this plan since the user's funds would have been used for a computer procurement anyway. However, the plan raised potential user project manager objections. First, control over the design and development of the minicomputer would be taken out of the hands of the project managers and vested in an independent office. Second, great risks were involved in the delivery schedule. Third, ELEX-560 could not have the specific needs of all the user projects at heart when making tradeoff decisions regarding cost, schedule and performance.

By mid-September 1972 the approval of CNO was assured. CNM tasked the Commander, Naval Electronic Systems Command (COMNAVELEX) to handle the procurement. In response, COMNAVELEX created a division within his Material Acquisition Directorate (ELEX-05) to carry out this task. The division was designated the Standard Tactical Digital Equipment Division (ELEX-560). [Fig. 3] At this time the procurement plan specified a formally advertised two-step procurement based on the DRG specification and resulting in a firm-fixed-price contract.

In October 1972, in response to TADSTAND 1, TADSO received a request from the Mk68 Gunfire Control System (GFCS) project to deviate from the UYK-7 standard in favor of a commercial minicomputer. The request was subsequently denied, and the requirements of the Mk68 GFCS project became the first firm requirements for standard minicomputer systems. The constraints of the Mk68 GFCS project schedule were thus imposed on the standard minicomputer procurement.

The new schedule constraints forced abandonment of the

formal two-step procurement in favor of an accelerated plan. The plan called for a negotiated procurement under paragraphs 2304 (a) (2) and (10) of Title 10 of the United States Code. Those regulations allowed a negotiated procurement in lieu of a formally-advertised, sealed-bid competition in cases where the exigency would not permit the delay incident to formal advertising and when it was impractical to obtain competition. Significant milestones adopted were:

* Issuance of the Request for Proposals (RFP) by 1 December 1972
* Award of the contract by 22 February 1973
* Delivery of the first Functional Demonstration Models (FDM - non-militarized prototype) 30 days after award of contract
* Commencement of testing by 22 September 1973
* Delivery of the first Advanced Production Engineering Models (APE - militarized prototype) nine months after award of contract
* Delivery of the first production units by May 1974

Technical evaluation (TECHEVAL) would be completed in the contractor's plant and operational evaluation (OPEVAL) would be completed concurrently with the OPEVAL of the first user system. A firm-fixed-price contract was anticipated. The accelerated plan precluded detailed analysis of proposals to determine which contractor offered the best performance per price. It was planned to simply select the lowest bidder among those found responsive to the DRG specification. Thus, little improvement on the DRG design was possible through the acquisition process.

On 15 November 1972, CNM declared the DRG specification as the Navy standard minicomputer specification and

constrained all projects planning or procuring minicomputers to use the standard as Government Furnished Equipment unless approval was obtained from TADSO to deviate. [Ref. 15] Three projects in addition to Mk68 GFCS were specifically directed to switch to the standard minicomputer for their production phase: the SPS-48 Radar Improvement Program, which had gone through development with the AN/UYK-15(V) computer; the Carrier Tactical Support Center project (CVTSC), which had gone through development with the IBM SP-1 computer, and the Satellite Communications program (SATCOM), which had gone through development with the Rolm Corporation 1602 computer. This directive was probably premature since all projects were then forced to include in their production plans a component that was only a piece of paper with no proposals in hand to guarantee the feasibility of meeting the proposed schedule milestones.

The establishment of the specification as a standard resulted in identification of more projects requiring a minicomputer. As of mid-November 1972 estimated requirements for some 314 production units (through Fiscal Year 1974) had been identified. Since this figure was expected to change, and delivery dates were not known, ELEX-560 proposed an Indefinite Delivery, Requirements type contract. Competition would be based on unit price per lot quantity for a specified system configuration plus prices of certain add-on modules. By mid-November 1972, 25 firms had indicated a desire to submit proposals and none were thought to be unresponsive. A fully competitive procurement seemed assured.

The RFP released on 1 December 1972 cited the milestones previously listed and a three year production run. Each year's production was an option to be priced separately so that the contractor could protect himself from inflation. The RFP contained estimated production requirements for each year to protect the contractor from the high risks of bidding on unknown production quantities. Production funds

would be obtained directly from the users at the time they placed orders under the annual Requirements Contracts. The RFP also specified a government option for rights to the technical data to provide for a competitive follow-on procurement.

At this point some comments should be made about the acquisition strategy. First, a great deal of the success hinged on obtaining adequate competition. Without it, there would be little to choose from as far as system design and price. Second, the desire to select the lowest bidder precluded opting for a better design at a slightly higher acquisition cost, thus achieving better performance and reliability and possibly a lower overall life-cycle cost. Third, unless later funding for the standard minicomputer project was forthcoming from Operations & Maintenance Navy (O&MN) appropriated funds, the users would bear the costs of support software maintenance and enhancements, system improvements, maintenance of documentation and other support costs. This was a point that worried user project managers. Put simply, if the orders stopped the funding would stop, and the system would no longer be supported.

By the end of December 1972 the estimated award date had slipped to 1 March 1973 because of changes to the RFP. Those changes resulted from substitution of the CVTSC project requirements for the Mk68 GFCS requirements when the latter project's funds were cut. At that time there were also growing complaints from interested companies that the RFP closing date was too soon, the specification was too restrictive, and the delivery date for FDM's was unrealistic. Because of these points, plus the unspoken consensus that the specification favored one company's design philosophy, about 19 of the original 25 interested firms declined to submit proposals. Included in these 19 were IBM Corporation, Rolm Corporation, Control Data Corporation (CDC), and Digital Equipment Corporation (DEC). The competition was rapidly vanishing.

The options open to the Navy at this point were as follows:

* Maintain the schedule despite the high probability of a sole-source procurement.
* Slip user project schedules in order to extend the proposal due date and gain more competition.
* Cancel the RFP and restructure the procurement as a development effort.

The decision was to slip the closing date for receipt of proposals to 2 April 1973 and extend the date for delivery of FDM's to 120 days after date of contract. Since this schedule might not meet some potential user schedules, a risk of losing some firm requirements had been accepted.

During the month of February 1973 two formal protests on the RFP were filed with the Government Accounting Office (GAO). The first, from Control Data Corporation, was satisfied by the extension of the due date for proposals. The second, from UNIVAC, objected to the extension on the grounds that the company had spent considerable effort and funds to meet the original dates. An important point brought out in this latter protest was that no firm had a computer that would meet the specification completely, and that substantial design and development effort were necessary in all cases. GAO subsequently determined that no violation of procurement law had occurred, and UNIVAC's protest was denied.

Although not required for a procurement of such low estimated dollar value ($1.8 million), a Source Selection Authority (SSA), Source Selection Advisory Council (SSAC), and Source Selection Evaluation Board (SSEB) were designated. The SSEB consisted of the DRG plus representatives of NAVELEX, the Marine Corps and TADSO. The SSAC consisted of representatives of NAVELEX and TADSO with

expertise in management systems, cost analysis, logistic support, etc. The SSA was COMNAVELEX with the advice and consent of CNM.

On 2 April 1973 proposals were received from UNIVAC, CDC, General Electric and Raytheon. The SSEB proceeded to evaluate the proposals without knowledge of prices and found all firms to be responsive to the DRG specification. The SSAC determined that adequate price competition existed. A pre-award survey was conducted at each plant during the week of 16 to 20 April 1973. All offerers were found to be technically and financially responsible and responsive in accordance with Armed Services Procurement Regulation (ASPR) 1-903. Contract award was made to the low bidder, UNIVAC, on 27 April 1973. The contract included all hardware requirements plus an assembler for a firm-fixed-price of $673,000.

Soon after contract award, user requirements for additional support software in addition to the assembler were identified. To meet this need, sole-source contracts were let to UNIVAC for two self-hosted systems. The first, designated Level I, was released in November 1973. The second, designated Level II, was released in January 1974.[App. G] NAVELEX also contracted with UNIVAC at that time to develop two other support software packages: a standard real-time executive later designated SDEX-20, which was to provide users with basic software modules upon which to build their operational programs; and a compiler for the Navy standard high-level language (CMS-2), which would generate machine code for the UYK-20. This high-level language for the UYK-20 was designated CMS-2M and was to be a subset of the CMS-2 language. These additional contracts were funded from the balance remaining of $1.3 million in RDT&EN funds reprogrammed for the UYK-20 acquisition.

In May 1973 TADSO revised TADSTAND 1 to designate the UYK-20 as the Navy Standard digital processor for those applications requiring a minicomputer. [Ref. 3] As expected,

this action generated a few requests for deviation from that standard. Most were turned down. The Submarine Integrated Radio Room (IRR) project, which was developing with the CDC MPP computer and the AN/UYK-15(V), had a request to deviate denied on the basis that the UYK-20 was upward compatible with the UYK-15. Very few requests for deviation were granted. The VERDIN retrofit project was granted a waiver due to size problems in retrofitting equipment into a submarine, and the necessity for compatibility with existing equipments. The SEA SCOUT project was granted a waiver since two systems were already deployed with the AN/UYK-12(V), urgent requirements existed for four more systems, and no more than a total of six systems were to be acquired. The BULLSEYE project was granted a waiver to use the DEC PDP-11 computer as its shore-site cryptologic processor. Justification for that waiver was that the PDP-11 was currently in use at shore sites, associated engineers and support systems were available, and shipboard use was not anticipated.

On 27 March 1974 the UYK-20 received service approval. A major milestone in any program, this event also had a profound impact on the funding of the project. Once service approval was received, the activities of ELEX-560 could no longer be supported with RDT&EN funds. Since no Operations & Maintenance Navy (O&MN) funds were available to support the project, NAVELEX was forced to assess users of the system for system support in the following manner. The UYK-20 contract was a Requirements, Indefinite Delivery contract which allowed the users to purchase systems and components by transmitting a DD Form 1155 (Order for Supplies or Services) to ELEX-560 with an order form attached. The user's funds were obligated via the DD Form 1155, and the order form provided a detailed description of the equipment and software requested. The user obligated funds according to a published price list. These published prices included a surcharge over the fixed prices in the

contract; it was this surcharge which was used to fund ELEX-560 support activities.

Occasionally users would require new system components (e.g. bootstraps, I/O interfaces, and/or peripheral handler software routines for a unique peripheral device). Naturally the requesting user had to provide funds for the development of his unique requirement. This was accomplished by submitting a DD Form 1149 (Requisition and Invoice/Shipping Document) to ELEX-560 with a description of the needed material. ELEX-560 would use the authority transmitted by the DD Form 1149 to obligate the user's funds on a sole-source Time and Materials type contract with UNIVAC for the development effort.

Accounting for the surcharge and the myriad of appropriation budget activities cited by the users was an elaborate task. Frequent liason with ordering activities was necessary to insure that surcharges were "paid" out of appropriation catagories which could be properly used by ELEX-560. For the most part O&MN funds were required to fund project tasks.

The surcharge system concerned user project managers. Primary objections were (1) the necessity to pay prices above the fixed prices on the contract, and (2) the realization that if no orders were received the funding support for the project would dry up. Each year NAVELEX requested sufficient O&MN funding to support the project, but those funds were never forthcoming. Project personnel believed that the project requirements were cut from the Navy budget submission by the Office of the Secretary of Defense (OSD) or the Office of Management and Budget (OMB).

In September 1974 the first issue of "The Standard" was published. This document was, as stated in its header, "a bi-monthly newsletter published to inform AN/UYK-20 users of current status and new developments that involve the AN/UYK-20(V) computer and its support software." "The Standard" was a step toward solving the communications

problem that plagues all bureaucratic organizations.

About that same time the idea of a formal user's organization was conceived, and in November 1974 the first AN/UYK-20 User's Group meeting was held at the Naval Electronics Laboratory Center (NELC) in San Diego. The meeting attracted some 200 persons from government and private industry. By mid-1976 the AN/UYK-20 User's Group was meeting semi-annually in the Spring and Fall and boasted a membership of close to 300 persons. Each meeting provided a forum for ELEX-560 to transmit further information to the users, but more importantly for the users to present ideas in briefings and presentations which would benefit other users. The meetings also provided an opportunity for users and project cffice personnel to meet face to face and discuss problems.

At the November 1976 User's Group meeting at the Naval Postgraduate School in Monterey, the Fleet Combat Direction Systems Support Activity (FCDSSA) San Diego announced the release of a compiler for the UYK-20 computer. This compiler, designated CMS-2Y(20), operated under the SHARE/7 operating system on the AN/UYK-7 computer. The compiler was designed to provide versatile program development capability, since it utilized the powerful programming aids available under SHARE/7. [App. G]

By late-1974 the first UYK-20 computers had been received and were in use in the development of tactical systems. Many hardware failures were encountered in these early computers. The hardware problems were compounded by the fact that the diagnostic program package for the UYK-20 was not available to users until November 1974. Users were dependent on UNIVAC field engineers to perform corrective maintenance. Errors were also encountered in the support software and in the documentation for both hardware and software. In general these problems were discovered and solved through trial and error, but with large expenditures of user time and funds.

The types of problems most often encountered during the early period in late-1974 were: Memory Array Board failures, Memory Control Board failures, broken or bent connection pins on printed circuit (PC) cards, defective power supplies, PC cards not seated properly, and software documentation which either contained erroneous descriptions of software capabilities or neglected to mention capabilities that existed. The contractor, who was responsible for correcting many of the problems, submitted Engineering Change Proposals (ECP's) to NAVELEX to correct deficiencies. Because of a clause in the contract which required all production units to be identical, a retrofit was necessary to incorporate the approved Engineering Changes into production units already in the field. UYK-20 serial number 350, which came off the production line in December 1975, became the baseline unit for the first retrofit. All 349 previous production units were affected in varying degrees. Retrofit I consisted of minor changes such as replacement of screws, mountings, and fittings, and major changes such as replacement of power supplies in serial numbers 1 through 12, replacement of PC cards which had been redesigned, and modifications to existing cards. The retrofit was performed in the field by UNIVAC engineers during the period from January 1975 to September 1976.

Despite the discovery and correction of many deficiencies, by mid-1975 the frequency of failures in production units signified that a reliability problem did exist. Perhaps the best data base attesting to the suspected reliability problems came from the Naval Electronics Systems Engineering Center (NESEC) at San Diego. This activity was tasked with assembly and checkout of the Navy Message Address Communications System (NAVMACS), which was one of the first systems using UYK-20 to reach the fleet. During the period late-1974 to mid-1975, NESEC San Diego reported that a high percentage of production units were received inoperative due to faulty PC cards and

assembly modules. Spares received were also defective, making trouble-shooting with the diagnostic programs very difficult. (Trouble-shooting procedures utilizing the diagnostic rcutines depended on substituting spare modules and PC cards for suspected defective parts.) Some failures were intermittant, making them extremely difficult to diagnose.

Records at NESEC San Diego indicate that during the period late-1974 to mid-1975 many modules were experiencing 60% to 70% failure rates. Particular problem areas were power supplies, Memory Array Boards, seating of I/O cards, and overheating in hot weather. It was found that over a significant period of operation, however, the failure rate would be substantially decreased, indicating that a "burn-in" period increased reliability.

In response to the reports from NESEC San Diego, personnel from UNIVAC visited that activity and verified the need to upgrade reliability. In June and July of 1975 UNIVAC voluntarily shut down the production line in Clearwater, Florida to investigate the possibility of severe Quality Assurance (QA) problems. Over the ensuing months the contractor took the following action to up-grade UYK-20 quality:

* Personnel Improvements
    - Established QA as an independent organization.
    - Transferred added QA technical and management capability from the main plant in St. Paul, Minnisota to the UYK-20 production plant in Clearwater.
    - Hired additional quality engineers and inspectors.
    - Added a program QA man in Clearwater.
    - Transferred final testing to Manufacturing in order to remove schedule concerns and increase QA focus.

* Documentation and Procedures
    - Reviewed and updated all inspection and test procedures.
    - Established formal procedures for resolving Defense Contract Administration Service (DCAS) and UNIVAC quality concerns and for implementing corrective actions.
    - Reviewed and improved assembly processes.
    - Added automatic equipment.
    - Introduced new material handling containers for PC cards.
    - Developed new fixtures for holding memory arrays during assembly.

* Training and Motivation
    - Hired a full-time trainer.
    - Established a dedicated training room.
    - Instituted training programs for manufacturing and inspection personnel.
    - Established certification criteria and recertification time periods for all key skills.

* Management Reviews
    - Increased local audits.
    - Established formal defect trend reviews with manufacturing and QA.
    - Implemented corrective action follow-up on key defects.
    - Strengthened and increased management audits.

After the June to July shutdown and the subsequent quality improvement program, UNIVAC experienced a 66% improvement in acceptance tests at the Clearwater plant. These improvements were felt by the users in late-1975 when a high percentage of computers received from the factory were in operational condition.

In late-1974, in response to user demands, Univac developed a User's Handbook for the AN/UYK-20(V) DPS. This handbook was written primarily for operational program development programmers and contained a description of the hardware and detailed descriptions of support software. The handbook was first released in early-1975 and by mid-1976 had undergone four major revisions to correct numerous errors and incorporate new software systems.

Early in 1975 SDEX-20 (the Standard Real-Time Executive) and the CMS-2M compiler were released. Since CMS-2M was a subset of the CMS-2 standard high-level language, it became a standard also. UYK-20 users were required to write their operational programs in that language. A few projects had begun development using other languages, predominantly FORTRAN, and were unwilling to rewrite. Their objections cited schedule impact, increased development cost and the high risk associated with using an untested compiler. TADSO held a firm line, and most projects still in development were forced to switch to CMS-2M.

Up to the beginning of 1975 no peripheral devices existed which were specifically meant for use in Navy tactical systems. It was rapidly becoming apparent that proliferation of diverse peripheral equipments was also a problem. By May 1975, 76 unique peripheral devices were in use with the UYK-20 computer. In February and March of 1975 two contracts were let for peripheral devices which were destined to become standards for use in Navy systems:

* A contract with QUANTEX, Peripherals Division of North Atlantic Industries Incorporated for a Cartridge Magnetic Tape Unit (CMTU) which was eventually designated AN/USH-26(V).

* A contract with UNIVAC for an Alphanumeric Display Device (ADD), which was eventually designated AN/USQ-69(V).

The acquisition strategy for these peripheral units was identical to that utilized in the standard minicomputer procurement. Requirements, Indefinite Delivery, firm-fixed-price contracts were awarded to the low bidders among those contractors found responsible and responsive to the RFP. The first standard peripheral production units were scheduled to be delivered in October 1976.

As a result of its diversification into peripheral equipments and other areas, at the beginning of Fiscal Year 1976 ELEX-560 was redesignated the Automatic Data Processing (ADP) Systems Division (ELEX-570). With the redesignation came increased scope of responsibilities including:

* Tactical ADP hardware development.

* Tactical ADP software development.

* Tactical ADP display systems development.

In September and October of 1975 the Disk File Manager software and Machine Independent System Generator software packages were released. [App. G]

In November 1975, at the AN/UYK-20 User's Group meeting, it was announced that a User's Group Software Directory would be published quarterly by the Publications Chairman of the User's Group. This directory was designed to inform users of the availability of operational and support software developed by other users. Although the concept was good, by May 1976 there were no suppliers of information on their software, although there were many requests for the directory.

Also announced at the November 1975 meeting was an AN/UYK-20 Test, Analyse and Fix (TAAF) program. This program, to be carried out at the Naval Weapons Center at Dahlgren, was designed to accomplish the following objectives:

* Perform a Navy conducted AN/UYK-20 reliability test

to:

- Ensure recently retrofitted field changes improved UYK-20 operation.
- Detect any additional changes required to demonstrate a 2000 hour MTBF.

* Establish a UYK-20 field data collection program.

The test setup was to consist of four machines variously configured to excercise all hardware options. A total of 12,000 hours of operation under steady-state temperature, voltage and frequency conditions was planned. Two of the machines were to be subjected to a total of 600 hours of vibration testing. In May 1976 the results of the TAAF program were reported to the User's Group assembled at the Naval Underwater Systems Center in New London:

* Corrective Action Items Identified
  - Memory Array Board fabrication popped resistors and cracked cores.
  - The master clock was overloaded.
  - Miscellaneous logic gates were overloaded.
  - A certain type of Read-Only-Memory (ROM) was defective and should be replaced.

* Corrective Action items Installed
  - An Engineering Change to eliminate clock overload.
  - Increased QA inspection of Memory Array Boards and Power Supplies.

* Observations
  - No component reliability problems were detected.
  - Reliability agreed closely with available field data.
  - Failures were due to fabrication techniques, design problems and normal component failure.

The data gathered during the TAAF program showed that MTBF during the first 4000 hours of operation on the four machines remained low at about 500 to 600 hours. After 4000 hours a steady improvement occurred so at the completion of testing (12,000 hours) the MTBF was about 1500 hours. The results of these formal tests essentially confirmed what had been suspected by users a year and a half previously - that memory boards and power supplies were a major cause of failures, and that a significant "burn-in" period was necessary for reliable operation.

By the end of 1975 many design deficiencies had been corrected through Engineering Changes. The contractor had also requested waivers on certain deficiencies which he thought too rare to warrant attention. ELEX-570 approved two of those requests for deviation from the design specifications: circuit breaker trip under shock test, and Electromagnetic Interference (specifically magnetic radiation) test results. All other requests had been refused, but by the end of 1975 the contractor had failed to correct three deficiencies:

* The NTDS serial I/O interface was experiencing signal reflections when cable lengths of 150 to 225 feet were used.

* Under certain conditions the condition code was not set properly during double precision subtract operations.

* Under certain conditions Floating Point Add/Subtract operations resulted in errors.

As a result, the government stopped accepting production units from December 1975 to February 1976. This firm action caused the contractor to submit ECP's to correct the three deficiencies.

Computer serial number 550, which was produced in

February 1976, became the base-line for a second retrofit. Retrofit II implemented the Engineering Changes to correct the three design deficiencies listed above plus six others. (About 90 Engineering Change Proposals had been submitted by that time.)

Naturally, the two shutdowns put UYK-20 production behind schedule. At the User's Group meeting in May, 1976 it was reported that 824 units had been ordered, but only 637 delivered.

At the same User's Group meeting ELEX-570 reported the establishment of an AN/UYK-20 Support Software Repository. The purpose of the repository was to collect and distribute as required to U. S. Government UYK-20 users, software developed by other U. S. Government users. This effort was designed to reduce software development redundancy and thus reduce development costs. Also reported to the User's Group was the impending release of a new technical manual, the first major revision of this document.

This chapter has related the growing pains of a computer system from development through initial production. Many of the problems were to be expected in such a project. The unfortunate part of the UYK-20 history was that throughout this growth period users were dependent on the computer as a component in tactical systems under development. The early unreliability of this component compounded the problems encountered in developing those systems. The next chapter will discuss the impact of the UYK-20 computer on user systems during this period of growth.

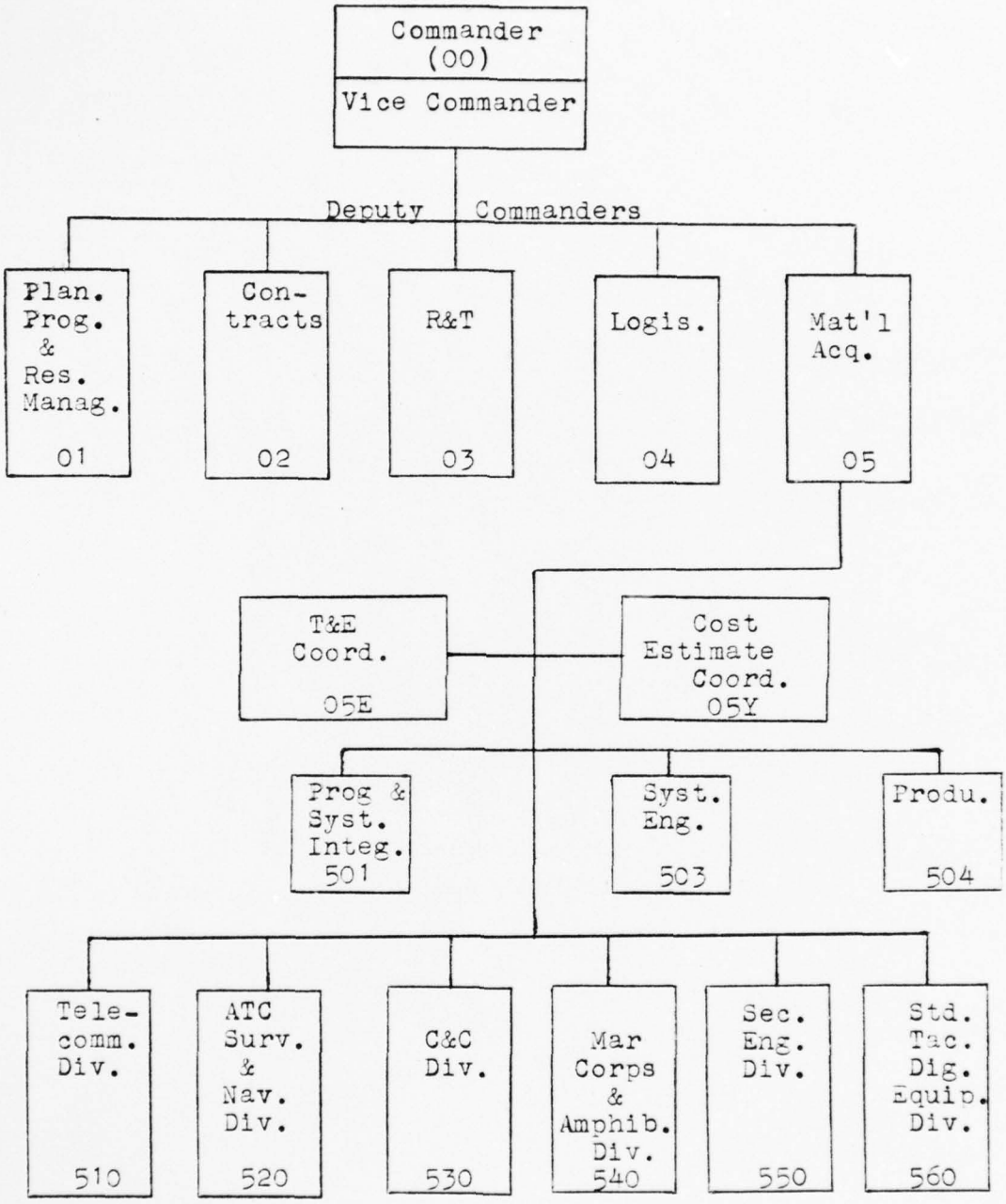

Figure 3 - NAVAL ELECTRONIC SYSTEMS COMMAND ORGANIZATION

IV. EVALUATION OF THE SYSTEM

The previous chapters have been historical in nature, relating the events which marked the development and initial production run of the standard minicomputer. It is the purpose of this chapter to evaluate the system itself and the impact of UYK-20's growing pains on the development of those systems which used it as a system component.

A. COMPARISON OF SPECIFICATION AND FINAL PRODUCT

Chapter II, Section C and Appendix B discussed the specification upon which the AN/UYK-20 DPS acquisition was based. To complete the historical picture presented in previous chapters, it is necessary to briefly discuss the actual product which resulted from the standard minicomputer acquisition. For ease of comparison, App. H summarizes the characteristics of UYK-20 as it existed at mid-year 1976. Appendix B summarizes the DRG's specification. Appendix I lists the basic hardware configuration and options available. Appendix G describes the system support software. References 16 and 17 provide further details.

By comparing Apps. B and H it can be seen that the UYK-20 system met or exceeded the specification in all major areas except reliability and maintainability. As discussed in the previcus chapter, MTBF to 2000 hours has never been demonstrated. No empirical data on MTTR was available. It must be remembered that MTTR included localization of the problem, correction, alignment and calibration, and system checkout. It could be postulated that meeting an MTTR of 15 minutes presumed that the diagnostic programs were ready to load (via magnetic tape or paper tape), that the technician

was familiar with the diagnostic procedures published in the Technical Manual, and that a complete spares kit was available. If the trouble was isolated to a module which was missing from the spares kit, the MTTR would necessarily include time to procure the part.

The UYK-20 represented improvement over the specification in the areas of speed, number of general registers, instruction repertoir, weight and power consumption. Weaknesses were in the memory addressing scheme and interrupt structure. Some weaknesses in the I/O structure were discussed in Chapt. II. In addition, the Central Processor (CP) and the I/O Controller (IOC) ended up sharing the same memory port, with the IOC having priority over the CP. An optional Direct Memory Access (DMA) channel was provided, which accessed memory through a second memory port. This minimized interference between the CP/IOC and the DMA device, but the addition of the DMA capability added about 65 nanoseconds to the memory cycle time. An additional drawback was that the CP/IOC had priority over the DMA in accessing any particular memory bank. Since many accesses are sequential, the CP could lock-out the DMA device from memory. Although it was not mentioned in the documentation, a jumper connection on a PC card could be modified to give the CP/IOC and DMA memory ports equal priority.

There was no provision to expand main memory beyond 65K-words.

Although multi-level indirect addressing was possible, the procedure for implementation was awkward and involved setting indirect control bits in a status register and storing information in an Indirect Word.

Sixty-four page registers existed so that main memory could be divided into 64 blocks of 1,024 words each. No memory protection existed, however, which was necessary to prevent inadvertant access to pages in memory by unauthorized programs. Also missing was a provision for a

privileged state (i.e. a set of privileged instructions which could be reserved for use by a designated executive program. The lack of those latter two capabilities prevented the efficient implementation of program swapping algorithms for multi-programming applications. The usefulness of the page registers was thus limited.

The interrupt structure weakness primarily involved the inability to nest interrupts. If an interrupt from one class was interrupted by an interrupt from another higher priority class (there were three classes), the lower priority interrupt would be saved while the higher priority interrupt was processed. However, only one storage area for saving status registers, program registers and real-time clock existed per interrupt class. If an interrupt pre-empted another interrupt of the same class, the same storage area would be reused and the previous program status would be lost forever.

The instruction repertoir was extensive, reflecting the capabilities of microprogrammed control. Instructions were incorporated from the AN/UYK-15(V) instruction set to make the UYK-20 upward compatible with that machine. Although not required by the specification, significant capability for floating-point, mathematical and trigonometric functions existed in an optional module of microprogram routines designated the MATHPAC. Also available as an option was 512 words of user specified microprogram routines, designated the Microgrowth.

By 1976 there was available an extensive set of support software [App. G], but it must be remembered that the first systems only had an assembler program. The rest of the software was developed over the ensuing three years. Significant also was the fact that MTBF was much worse in the early months than the 1500 hours demonstrated in 1976.

This section has briefly compared the AN/UYK-20 DPS with the DRG's specification. In general more capability existed in the final product than was originally requested, with

some important exceptions. Ensuing discussions will compare the UYK-20 with the "off-the-shelf" state-of-the-art in minicomputer design in late-1972/early-1973. The discussions will provide further insight into the true capabilities of the AN/UYK-20 DPS.

B. COMPARISON OF AN/UYK-20 DPS WITH THE 1972 "OFF-THE-SHELF" MINICOMPUTER STATE-OF-THE-ART

It has been stated previously that the standard minicomputer specification may have been too restrictive. If given the funding constraints, the acquisition strategy had embodied design-to-cost concepts, for example, so that the proposals could work toward the best system for the money guided by a performance specification, the final product may have looked much different. It would be difficult to postulate the cost of militarizing any particular commercially marketed computer system. It is beyond the scope of this thesis to predict what the proposals would have been, given the development funds and production prices eventually realized. This section will, however, discuss the technical possibilities available in late-1972 and early-1973. The intent is to consider that state-of-art which was through development and into production about the time of the standard minicomputer Request for Proposals (RFP). The assumption is, as previously stated, that the Navy wanted to minimize time and development effort and so would look for a system which was ready for market. The discussions will also provide a further means of evaluating the AN/UYK-20 DPS. For information, four minicomputers representing the 1972 technology are profiled in Apps. J through M.

1. Architecture

Certainly the microprogrammed processor was the most

common architecture in 1972 minicomputers. Of the four examples, only the Digital Equipment Corporation PDP-11/45 was not microprogrammed. Microprogramming permitted a reasonably powerful instruction repertoir while minimizing size and electrical power consumption. Basically two types of microprogramming were used. Horizontal microprogramming utilized a long micro-instruction word where each bit controlled a specific register-transfer function. The Varian 73 with a 64-bit micro-instruction word was a good example of that design concept. The Rolm 1602 with a 32-bit micro-instruction word was a border line case. Vertical microprogramming utilized shorter micro-instruction words which required some hardware decoding in the control process. The Hewlett Packard 2100A with a 24-bit micro-instruction word and the UYK-20 with a 16-bit microinstruction word are examples of vertical microprogramming. The tradeoff between the two types was more high-speed memory and simpler hardware logic for horizontal versus less memory but more complex logic in the case of vertical. A convenient capability in a microprogrammed processor resulted from the use of Writable Control Store (WCS) memory in place of Read-Only-Memory (ROM). WCS memory allowed the user to alter the microprograms or add his own routines with the same ease encountered in storing programs in Random Access Memory (RAM). By contrast, many ROM designs involved methods of program storage which were unalterable. Some minicomputers allowed a mixture of ROM and WCS in the control memory. This feature was totally lacking in UYK-20, even in the User Microgrowth section, which had to be factory produced. To circumvent this problem, FCDSSA San Diego developed a device called GENRAM which plugged into the User Microgrowth module slot of the UYK-20. This device, along with a microcode assembler, facilitated development and test of microprogram routines for the UYK-20.

By contrast, the DEC PDP-11/45 achieved a powerful

instruction set through hardware implemented logic. To do so DEC sacrificed size and power consumption. By using high-speed bipolar logic and Large-Scale-Integration, DEC achieved much faster instruction execution speeds than possible with a microprogrammed architecture. For example, an Add instruction required only 0.3 usec contrasted with 0.75 usec for the same operation in UYK-20 or 1.96 usec in HP2100A.

Another architecture feature available on minicomputers in 1972 was register "push-pop" stacks. The PDP-11/45 had an extensive stack manipulation capability, but it was also available in a more limited way on smaller machines like the Rolm 1602. A "push-pop" stack was a group of registers configured so that if a value was stored in the top register, all previously stored values were automatically "pushed" down to the register "below". If the stack was referenced by an instruction, the "top" value "popped" off and all values previously stored moved "up". Actually the stack was implemented through the use of a stack pointer register which always pointed to the "top" register on the stack. This was a last-in-first-out sort of operation. Stacks were useful for storing data that would be used in a preset order, such as nesting interrupts where the last machine state (values of the program counter, status registers and other important data) were "pushed" onto the stack, to be "popped" off when the last interrupt finished processing. The UYK-20 had no stack capability.

Another architecture attribute was useful particularly where programs had to be swapped on and off a mass storage device as in a multi-programming environment. That attribute was a Privileged State. Basically, a set of instructions was provided which could only be executed while in that special state. Instructions which stopped program execution, altered memory assignments of programs, altered memory protection, etc. would be part of a privileged instruction set. Combined with features like memory protect

and paging hardware, the existence of a privileged state allowed powerful and efficient program swapping algorithms to be implemented. A privileged state was generally found only on larger machines like the PDP-11/45.

2. Main Memory

Main memory generally was available in three types: magnetic core, Metal Oxide Semiconductor (MOS) and bipolar semiconductor. Core memory ranged in memory cycle speeds from 0.6 usec to 1.5 usec while semiconductor memories realized memory cycle speeds down to about 0.3 usec. The tradeoff was that semiconductor memories were volatile, requiring additional power to refresh the data stored. Power failure would result in the loss of all stored data unless a backup battery power source was provided. Core memories were non-volatile and would retain data for very long periods of time. Core memories were generally less expensive than semiconductor, although LSI techniques were lowering the cost-per-bit of semiconductor memories drastically. Many minicomputers, such as the Rolm 1602 and the Varian 73, offered a mix of memory types. Communications with memory were purposely designed to be asynchronous (speed independent) to allow future plug-in of higher speed memories as they became available. The UYK-20 utilized core memory only. Memory protection capability and memory parity were not incorporated in the UYK-20 for reasons discussed in Chapt. II, Sect. C. Those features were available on some minicomputers (HP2100A and Varian 73) and almost always incorporated on larger computers like the PDP-11/45. Memory parity was usually implemented by the addition of two bits per memory word (one parity bit for each 8-bit byte). Memory protect in minicomputers could be implemented by a single register of one bit per memory block or by one or more boundary registers which would contain the address of the upper and/or lower boundary of a protected memory block. Most minicomputers offered at least two

memory ports (i.e. channels) through which to access memory. The most common arrangement was for the CP to access memory through one port and a DMA channel through another port. Both the CP and the device on the DMA channel could access memory at memory cycle speeds. HP2100A featured three ports (two DMA channels plus CP). Access speeds of 1,000K-words per second were typical.

A feature within the minicomputer state-of-the-art, but not often implemented, was interleaved memory. This memory addressing scheme placed consecutive addresses in different memory banks to eliminate one device locking out a particular memory bank with a large number of consecutive address accesses. PDP-11/45 featured interleaved memory as an option.

The PDP-11 family of computers featured a unique architecture attribute. DEC connected all functional devices (CP, memory banks, I/O channels, DMA channels) to a single data/address bus called a UNIBUS. Each functional device was independent and could access any other device on the UNIBUS independently. In the PDP-11/45 every general register, memory location and I/O register was given equal status as a location with an address. Signals to and from all devices were multiplexed on the UNIBUS. PDP-11/45 realized data rates up to 2,500K-words per second with that scheme.

3. Instruction Set

As previously discussed, the size of the instruction set was highly dependent on architecture. Microprogrammed minicomputers featured far more powerful instruction sets than purely hardware implemented architectures. Most minicomputers offered single and double-word manipulation. The HP2100A, PDP-11/45 and UYK-20 featured floating-point instructions as an option. UYK-20 floating-point instruction speeds were medium compared to other minicomputers. For example, for a floating-point Add

instruction the times were HP2100A: 23.5 usec to 59.8 usec; UYK-20: 7.7 usec to 17.4 usec; PDP-11/45: 2.4 usec to 5.5 usec.

Bit manipulation capability was extensive on those minicomputers designed for process control. For instance, the Texas Instruments CP-960A was a bit oriented, rather than a word oriented, machine. Some general purpose minicomputers like the HP2100A and PDP-11/45 offered several bit manipulation instructions (Test and Set, Compare, Reset, etc.). UYK-20 featured those basic bit manipulation functions except Test and Set which required two instructions - very awkward in a real-time programming environment. Byte manipulation was a necessary capability for real-time processing, expecially for data communications applications. UYK-20 possessed some capability (Load, Load and Index, Store, Add, Subtract, Compare, Compare and Index). The use of those byte manipulation instructions was necessarily awkward since the UYK-20 was a word oriented rather than a byte oriented machine. That is, each consecutive address referenced a full word. It was necessary to indicate by setting a bit in a register which of the two bytes in the word addressed was desired. Byte manipulation instructions were not, however, a common feature of commercial general-purpose minicomputers.

Another feature not commonly found on minicomputers was the implementation of trigonometric and hyperbolic functions as machine instructions. Through MATHPAC a useful set of such functions was available on UYK-20 as an option. Some available microprogrammed machines featured extra control storage capacity where users could implement such functions.

A capability available on some minicomputers, but totally lacking on UYK-20, was memory-to-memory instructions. That is, the capability to perform operations on data in memory and return the result to memory without first loading the data into a register. Varian 73 and

PDP-11/45 both featured some memory-to-memory capability, but in UYK-20 all data had to be first loaded into a register to perform further operations.

4. Input/Output

The most popular I/O scheme in 1972 minicomputers featured a single I/O bus. In a single I/O bus structured machine, data transfer was generally controlled by the CP. Data rates were slow (300K- to 400K-words per second). Generally a number of peripherals could be interfaced on the I/O bus. The Rolm 1602 could support up to 61 devices, but the HP2100A only 14. Varian 73 was also a single I/O bus structured machine. Such machines usually featured at least one DMA channel. The Varian 73 featured a Priority Memory Access (PMA) channel which allowed data transfers up to 3,300K-words per second when semiconductor memory as installed. A typical DMA channel data rate was 1,000K-words per second.

The processor independent IOC featured on the UYK-20 made that I/O scheme more powerful than found on most minicomputers. The IOC acted as an independent processor with its own control memory and instruction set. Each group of four channels contained its own arithmetic unit and registers and so could operate independently once data transfer was initiated by the IOC. One drawback was that the IOC shared a memory port with the CP. Another was that four channels shared an arithmetic unit and registers so that all channels of one group had to be of the same type. The instruction set implemented in the IOC was minimal. Data manipulation had to be performed by the CP.

Again, the PDP-11/45 UNIBUS structure was a unique approach. Each peripheral device was interfaced to the bus through its own independent controller. Thus, every I/O channel was a DMA channel. In addition, each device could communicate independently with another device. Every device on the UNIBUS, including the CP, was assigned a priority.

Communications were handled according to priority by a UNIBUS Priority Arbitration Unit. By that system, I/O transfers were handled indentically to memory accesses. Thus, every instruction implemented on the PDP-11/45 could be used in an I/O program to manipulate data.

5. Interrupt Structure

Some 1972 minicomputers featured a priority interrupt structure. As previously discussed, minicomputers with stack architecture generally featured multi-level interrupt nesting capability. On other machines nesting was accomplished by providing storage area for machine status for each interrupt line. Two methods of handling interrupts were common. The first involved branching to a specific memory word assigned to the interrupt, which contained the address of the interrupt service routine. The second allowed a direct branch to the interrupt service routine. The latter method was faster, but required more hardware logic. UYK-20 implemented the former scheme.

On UYK-20, as previously discussed, only three storage areas were provided to store machine status (one per interrupt class) so that nesting capability was severely limited.

6. Construction

The term "modular construction" had different connotations with different manufacturers. The most common scheme featured a simple backpanel which provided only power lines, data and address buses, etc., which were common to all printed circuit (PC) card modules. All PC cards were the same size and could be plugged into any slot. Circuits on a particular PC card related to functional catagories, there being one PC card for the CP, one for memory control circuits, one for each memory bank, and one for each I/O device interface. HP2100A, Rolm 1602 and Varian 73 were configured in that manner. The PDP-11/45 also was similarly

configured, although backpanel wiring was more complex due to the UNIBUS structure. PC cards were generally large and were structurally reinforced for strength.

UYK-20 featured an entirely different approach. PC card modules were utilized, but cards were small and were hardware type oriented rather than functionally oriented. For instance, control memory and associated circuitry accupied four PC cards, the master clock occupied another, interrupt storage another, and each general register set (two sets of 16 registers each) occupied a card. The UYK-20 scheme facilitated the installation of plug-in options that were available [App. I], but created a complicated wiring situation on the backpanel and greatly increased the number of different types of PC cards utilized. The maintenance plan where a majority of the PC cards were "throw-away" modules (i.e. those cards could be discarded when found to be defective) also depended on that scheme. Naturally, a PC card containing an entire processor would be too expensive to discard. The repairable PC cards in the UYK-20 were those few that were large and functionally oriented - Memory Array Boards, Memory Control Boards and I/O Interface cards. Those generally were inadequately reinforced, tended to bend, and were extremely difficult to remove and install. Interestingly, the Rolm 1602 featured large functionally oriented cards and met all military specification requirements including shock and vibration testing. That computer was service approved and designated AN/UYK-19(V).

A significant achievement by Rolm in the 1602 design was a demonstrated MTBF of 11,000 hours. Since the UYK-20 experienced significant reliability problems, it would be informative to investigate the differences in those two computers. It is beyond the scope of this thesis to present a detailed analysis of the impact of the design and construction of the two machines on their demonstrated reliability. Some major points can be made, however. The logic design itself was a contributor to UYK-20's

reliability problems. For example, the TAAF program conducted at Naval Weapons Center Dahlgren revealed that the master clock and certain logic gates in the UYK-20 were overloaded. A user reported that the MIL-STD-188C asynchronous, serial I/O interface card was defective in that the channel would interrupt on both leading and trailing edges of an interrupt signal pulse. Those were basic logic design problems and would directly contribute to module failures. Construction and reinforcement of larger PC cards was inadequate in UYK-20. With frequent handling such cards suffered broken components, jumper wires, printed circuit runs and connection pins. All such occurrences created circuit failures which lowered MTBF. In a complex backpanel wiring situation, lack of adequate quality assurance measures could allow wiring errors to pass unnoticed. Such errors could appear as circuit failures under troubleshooting procedures utilizing diagnostic software. Over the three years after contract award, UNIVAC had corrected many of those sorts of problems. Yet the MTBF had risen to only 1500 hours. The reason for that may lie in the selection and integration of components. The ability for a manufacturer to control the quality of components used in producing computers would directly impact on reliability. In producing the 1602, Rolm Corporation had that control. Most components in UYK-20 were procured under military specifications (with the exception of integrated circuits). Such components must be procured from a Qualified Parts List (QPL) vendor under military specification control. In that situation UNIVAC had no control over component quality. Hardware engineers interviewed generally agreed that many components procured under military specifications probably exhibited MTBF's in the hundreds of hours.

7. Support Software

It is beyond the scope of this thesis to present a detailed analysis of the available minicomputer support

software in 1972. Some comments can be made about availability, however. As indicated in Apps. J through M, commercial minicomputers generally featured a complete set of software. In most cases a minicomputer was upward compatible with earlier models, so that each inherited a package of well tested and fully documented support software. New software modules could be added at leisure to take advantage of the added capabilities of the more advanced machine.

Most software engineers interviewed agreed that adequate operational testing was difficult to achieve. Complete debug of a software module depended on extensive use in the field. Naturally, any software package inherited from a market-tested computer had that advantage.

The UYK-20 computer did not have that advantage. Although upward compatible with the AN/UYK-15(V) [App. D], that machine did not possess a complete package of support software and had not had extensive use. Support software for UYK-20 was developed during the three years following contract award. As of mid-1976 the CMS-2M compiler and SDEX-20 real-time executive were still in the "user debug" stage. All software was still receiving enhancements to upgrade capability as funds became available.

The foregoing material in this thesis has discussed the events which occurred in the AN/UYK-20 DPS acquisition history and the technical advantages and drawbacks of the system. The final section in this chapter will discuss the impact of those events, advantages and disadvantages on the users and their tactical system development efforts.

C. IMPACT OF AN/UYK-20 DPS ON DEVELOPMENT OF USER SYSTEMS

The events of the three years after contract award, which have been referred to a "growing pains", had a significant impact on the efforts of users to develop

tactical systems utilizing UYK-20 as a system component. This section will discuss the various ways which that system component aided or complicated those development efforts during the period mid-1973 to mid-1976.

1. Establishment of AN/UYK-20 as a Standard

The implications of establishing a "standard" system component were discussed in Chapt. II, Sect. B. For those programs well into development with another minicomputer and /or programming language, the impact on acquisition cost and schedule to switch to UYK-20 was significant. One project reported a two year schedule slip and software costs of $350,000 to $400,000 to reprogram for the UYK-20. Since that system involved primarily data-handling, only limited processing power and core memory capacity were needed. A lower cost processor with 4K-words of memory and unit cost of $15,000 was replaced by a minimum configuration UYK-20 with 8K-words of memory and unit cost of $24,000. Another project reported a four to five month slip and $400,000 to $500,000 cost to reprogram with CMS-2M, the standard high-level language.

The trade-off for those projects was to lower life-cycle costs through savings in ILS costs, training costs, etc. as previously discussed. Unfortunately, the immediate concern was always initial acquisition cost, schedule, and performance. While life-cycle cost was given lip-service, a project's success was ultimately measured by success in those three areas. Thus, imposition of the standard on a system well into development impacted directly on the measure of the project's success.

Because of the necessity to identify firm requirements for UYK-20 production units, and to obtain O&MN funds through the surcharge scheme, NAVELEX was forced to require those projects to switch to UYK-20.

The technical drawback of adopting a standard was that the UYK-20 might not be specifically suited for a

particular application. An example might be an engine monitoring and control system where a powerful bit manipulation capability was needed. That project would be required to use UYK-20 regardless of the minimal bit manipulation capability. Interestingly, no project personnel found the UYK-20 totally unsuited for their application. It has been reported that as of mid-1976 over 100 projects were utilizing UYK-20. Tasks included the following diverse sorts of requirements:

* Message Processing Systems
  - Low memory capacity (8K- to 16K-words)
  - Low computing power
  - High I/O capacity (12 to 16 channels)
  - High data rates

* Navigational Systems
  - Medium memory capacity (16K- to 32K-words)
  - 32-bit (double word) I/O transfer
  - 32-bit data manipulation
  - Floating-point trigonometric and hyperbolic functions
  - High accuracy (up to 24-bits per data word preferred)
  - Low I/O capacity (4 to 8 channels)

* Signal Analysis Systems
  - Large storage capacity (65K-words of memory plus high-speed mass storage device (disk) on DMA channel
  - Multi-programming capability
  - Powerful mathematical capability
  - High throughput (instruction execution rate)
  - High I/O data rates
  - High I/O capacity (8 to 16 channels)

* Target Tracking and Fire Control Systems
  - 32K- to 65K-words of storage capacity

- 12 to 16 I/O channels
- Mass storage device (disk) on DMA channel
- Floating-point and trigonometric functions
- High throughput (instruction execution rate)
- Special user functions implemented through Microgrowth

It was a significant accomplishment, and spoke well for the DRG specification, that UYK-20 was able to handle those and many other diverse tasks.

The conclusion was that few projects were severely impacted by imposition of a standard minicomputer. Unfortunately, that statement could not be made about UYK-20, the computer that became the standard.

2. Hardware/Firmware Capabilities

Users generally found the UYK-20 architecture powerful enough for their needs. Local Jumps, Load Multiple and Store Multiple instructions not common on minicomputers were very useful. The availability of 32 general registers was a powerful programming aid. I/O structure was versatile and powerful with the processor independent IOC. Certain attributes caused some inconvenience, however.

The awkward byte addressing scheme discussed in the previous section would add an additional instruction to byte manipulation operations in order to set the upper/lower byte indicator. Execution time for the byte operation would be increased about 50% and program storage requirements doubled. One solution was to write self-modifying code, to modify the byte manipulation instructions "on-the-fly". This created programs which were very hard to debug. Also, such code was non-reentrant; i.e. it could not be reused without reloading the original program from an external device, and it could not be shared in a multi-programming environment.

Lack of memory-to-memory instructions added Load and

Store instructions to those operations because of the need to put the data in registers. About 1.5 usec was added to the execution time for memory-to-memory operations, and program storage requirements were tripled. Lack of a Test and Set instruction (that operation required two instructions in UYK-20) could cause major problems. If an interrupt occurred between the two instructions, which changed the value that was being tested, then the test already performed was invalid. The routine executing the Test and Set instructions would not be aware of the change and would proceed on the basis of the original test results when the interrupt finished processing. The solution was to lockout interrupts before executing the Test and Set instructions and to restore interrupts after completing the Test and Set. That solution added two to four instructions and 3.3 to 4.8 usec to a Test and Set operation.

There were no absolute compare instructions in UYK-20. When comparing two words, the most significant bit would always be considered the sign. To compare a 16-bit absolute word a double-word operation was needed. Time and storage requirements were thus again added to the user program.

The sum total of those sorts of deficiencies significantly decreased throughput and increased storage requirements. The solution was to implement the missing capabilities in the User Microgrowth area of control memory. Such a development effort had to be user funded, however. As an example, one activity received a quotation of $50,000 to implement four instructions in Microgrowth:

* Increment and Store Memory
* Literal Add to Memory
* Add to Memory
* Literal Store to Memory

In addition, an extra $1,000 was added to the price of each production unit. Many projects preferred to suffer the inconvenience rather than pay the price.

For those systems with large storage requirements and a large number of tasks which could be performed simultaneously, the lack of proper tools to implement multi-programming was a serious drawback. Although page registers existed, there was no privileged instructions or memory protection with which to implement sophisticated page swapping algorithms. The alternatives required more time and tied up valuable storage space, both expensive commodities in time-critical, real-time applications.

The storage capacity problem could have been relieved in some cases if a provision to expand memory beyond 65K-words had existed. Alternatives involved adding additional UYK-20's to the system, which was expensive if the additional processing power was not also needed, or adding a mass storage device on the DMA channel, which would often not meet speed requirements. To solve the dilemma in one case, a semiconductor memory disk emulator was conceived which would interface to the computer through the DMA channel. Ability to utilize semiconductor memory in place of core memory would have alleviated some similar problems if that capability had existed.

A capacity problem also plagued some projects in the I/O area. Although the processor independent IOC provided powerful I/O capabilities, only 16 channels were available, with the type configuration constraints previously discussed. To get more capacity required multiplexing on a channel, which slowed down th data rate, or adding more UYK-20's to the system.

Certain I/O configurations would have benefited from complete independence of the two sides of a duplex channel. However, both sides shared registers and could not be cleared independently. Several users stated the need to write extra routines to prevent losing data on one side if

the need arose to clear the other side of a channel.

A characteristic of serial, synchronous interface channels was that the first few characters transmitted were "garbage" due to the need to establish synchronization. This situation could not be tolerated on a radio (RF) data channel where good data would be lost. The solution was to alter the RF Data Channel hardware.

A common complaint from development programmers was the inadequacy of the Maintenance Panel for software debugging. Lack of I/O status indicators and multiple-register displays were cited as drawbacks. The maintenance panel had too much capability for hardware troubleshooting, but not enough for program debug. A solution would have been to reduce the capability of the maintenance panel and provide a plug-in software debug panel. The lack of I/O status indicators was a serious problem since, with the IOC independent of the processor, there was no way to determine if an I/O transfer was actually taking place after it was initiated.

Lack of interrupt nesting capability was a major concern to development programmers. Care had to be exercised so that multiple interrupts occuring in one class would not store over the original machine status, thus preventing a return to the interrupted routine. The solution was usually to lock-out other interrupts, which virtually nullified the priority interrupt capability. Real-time programs were generally interrupt driven, thus, loss of priority interrupt capability was a serious drawback.

The awkwardness of using the indirect addressing capability caused some programmers to abandon its use in favor of direct addressing with indexing.

3. Availability of Support Software

The support software for the AN/UYK-20 DPS was slow in coming. Those programs in development in late-1973,

which were forced to switch to UYK-20, had only a limited capability assembler. As a result, many created their own program development capability. Doing that added to the time and cost of a system since operational program development would cease while programmers wrote monitors, assemblers, editors, debug routines, etc. As an example, the cost of developing an assembler was $5,000 to $100,000 depending on its capability. It was cheaper and faster to write your own, however, than to wait for the Level I and Level II systems to be released and debugged.

The late delivery of CMS-2M (early-1975) caused two-fold problems. Many early operational programs for UYK-20 had to be written in assembly language. Since it took the same time for a programmer to code one line of assembly language as to code one line of a high-level language (with a ratio of about six assembly language instructions to one high-level language instruction), the cost was significant. Those projects which elected to start development with another high-level language (usually FORTRAN) faced the prospect of reprogramming in CMS-2M when that compiler became available.

The whole question of program development facilities for a minicomputer is worth some discussion. It was generally not possible to configure a small computer for efficient program development. Level II Operating System, which was self-hosted on the UYK-20, could support only one programmer at a time. Although both interactive and batch modes were provided, compile times were slow and debug facilities were minimal. What was generally needed was a larger computer with a time-sharing monitor so that several programmers could work simultaneously. An ideal system would feature cross-assemblers and compilers to generate object code for the small computer. Adequate memory, disk storage and a number of program development aids such as a text editor, debug utilities, data conversion routines, etc. would be a necessity. A program to emulate the small

computer would be useful for initial debugging of operational software.

A few activities which were to do extensive program development for the UYK-20 did create such systems. The Electromagnetic Systems Laboratory in Sunnyvale set up a time-sharing system on a Hewlett Packard 3000 computer. The system featured a direct link to a UYK-20 computer via a special intercomputer I/O channel. Source code generated on the HP3000 could be loaded directly into the UYK-20 for assembly or compiling. The Autonetics Division of North American Rockwell set up a similar system based on a PDP-11/45 computer. FCDSSA San Diego developed the CMS-2Y(20) compiler for use on an AN/UYK-7 computer under the SHARE/7 time-sharing system as an aid to their software development and maintenance efforts.

Such systems were understandably costly to set up. In addition, the hardware and associated software to interface the system directly to a UYK-20 had to be developed in-house. The project sponsoring the development had to provide the funds. The dilemma facing the project manager was whether it was more cost effective to fund a program development facility or to provide a self-hosted system for the UYK-20 and suffer the inefficiencies. As an example, the price of a self-hosted system with Level II and CMS-2M would be about $150,000 including peripherals. At the other end of the price spectrum, the UYK-7 hosted system would cost about $800,000. Commercial systems would be priced in between depending on capability.

To provide program development facilities and save projects the cost of support software and peripherals, a System Design Laboratory (SDL) was conceived by the Naval Electronics Laboratory Center. That was a commercial computer based time-sharing system with cross-assemblers, compilers and an emulator for UYK-20. The system could be accessed via the ARPANET, a commercial nationwide computer network linked by leased telephone lines. Anticipated

drawbacks of that scheme were possible demand beyond the system capacity, and the fact that classified programs could not be developed on the system. In fact, the majority of projects depended on the self-hosted system. The non-availability of a well-tested, complete, self-hosted program development system at the outset impacted significantly on both cost and schedule of projects.

4. Support Software Capabilities

It is beyond the scope of this thesis to present a detailed analysis of the impact of support software capabilities on program development. However, certain points brought out by development programmers are worth some discussion.

A dynamic debug capability was needed under Level II. As of mid-1976 the development of this capability was planned, but funds were not available. Dynamic debug capability would allow programmers to perform analysis on an executing program without interfering with its execution.

CMS-2M listings of source code and object code were not produced side-by-side, making cross-referencing awkward and time consuming.

CMS-2M depended on the trigonometric and hyperbolic functions provided through MATHPAC. Accuracy provided was insufficient in some applications. The large variety of useful functions and routines developed for a well-used language like FORTRAN were not available with CMS-2M. Because that language anticipated restricted usage, such a library of routines would never be created, forcing the development programmer to write his own routines when needed. In recognition of this problem, the User's Group Software Directory and the Software Repository mentioned in Chapter III were an attempt to prevent redundant development of such routines.

CMS-2M was not an optimizing compiler. Because many operational programs are time-critical and have large

storage requirements, it would have been useful to have an optimizing version of the CMS-2M compiler to minimize use of those assets.

Like any general purpose real-time executive, SDEX-20 required too much core and system overhead (time spent in executing the executive software) to be widely useful. Those applications with time-critical routines and large storage requirements were forced to write their own real-time monitors. By writing an executive in-house it could be optimized for the particular application, thus minimizing storage and overhead. Many programmers felt that a general purpose real-time executive would be useful if the source code were available to programmers as a reference to aid in writing their own. The low usage of SDEX-20 raised the question of the cost-effectiveness of supplying that type of support software.

5. Availability of Peripherals

The peripherals problem is actually divided into two catagories: peripherals for program development, and peripherals for tactical systems. Up to mid-1976 no standard militarized peripherals were available for purchase, except keyboard/printers and paper tape reader/punches which had been in existance for several years. Those units were generally too large for a minicomputer installation. Even with the introduction of the Alphanumeric Display Device (ADD) and the Cartridge Magnetic Tape Unit (CMTU) in mid-1976, important peripherals were still lacking, such as a magnetic tape unit (reel-to-reel), a disk storage device, and a graphics display terminal. Projects were forced to fund militarizaion of their own peripherals, which created the same sort of proliferation problem encountered with minicomputers in the early 1970's.

During the early production period in late-1973, only UNIVAC peripherals could be interfaced with the UYK-20

for program development. Those peripherals were generally too large and expensive for a minicomputer system, so projects began acquiring their own. Costs of procuring peripherals included development of device software modules to interface with the UYK-20 operating systems. The acquisition of peripherals to be used for program development was costly, especially since those peripherals would in general not be used in the tactical system itself. Projects were wise to retain a UYK-20 system with peripherals configured for program development to be provided as Government Furnished Equipment (GFE) for future development efforts.

6. Hardware and Software Reliability and Maintainability

The acute quality and reliability problems experienced in the AN/UYK-20 DPS were reported in Chapter III. It was those problems that had the most profound impact on user development efforts.

The programs developing in mid-to-late-1973 were forced to use Functional Demonstration Models (FDM's) and Advanced Production Engineering Models (APE's) in order to meet development schedules. That hardware was essentially not ready for release. The numerous deficiencies and failures caused significant down time. Projects were forced to purchase two computers and cannabilize one to keep the other running. Early production units had similar problems. Software debugging on faulty hardware was a difficult and time-consuming task. One activity reported expending three man-months of labor trying to debug a program when the problem was actually in the interrupt hardware.

Efforts to troubleshoot faulty hardware were hampered by faulty spares in the spare parts kits. The kits were expensive ($13,000 each) so that project managers were unwilling to purchase sufficient numbers. Project personnel estimated that one spares kit per computer was necessary to

ensure parts availability. Memory Array Boards, which experienced very high failure rates, were repairable modules and were not included in the spares kits. Since the time to ship the repairable modules back to UNIVAC for repair and return was running six to eight weeks, activities were forced to purchase extra Memory Array Boards (at $1,300 each) to minimize down time.

It was more timely and cost effective for some activities, like NESEC San Diego, to do their own hardware trouble-shooting and repair, rather than call in UNIVAC engineers. The diagnostic software and documentation was not well suited to this effort. The diagnostic routines could isolate circuit board failures, but not design problems which plagued the earlier machines. Activities turned to logic circuit diagrams, but found that those also contained errors. It was difficult to maintain accurate up-to-date files of logic circuit diagrams since no formal system existed for procuring them.

Early releases of the support software had many errors. User activities attempting to debug the software were hampered by inadequate and erroneous documentation. Source code was not available initially to aid in their efforts. After repeated demands the source code for the operating systems was made available, but code for the compilers was withheld as a matter of proprietary information. Most software engineers interviewed expressed the opinion that the support software source code, including compilers, should be purchased outright by the Navy so that it could be made available to users. That was especially true when the support software contained so many errors and the documentation was inadequate. In many cases programmers had to resort to the source code to determine the details of system software operation. One activity reported that it was once forced to reprogram to take advantage of an assembler capability which was not mentioned in the documentation. A basic problem with software documentation

was that no detailed discussions of software philosophy were presented. Adding the problems in the software on top of problems in the hardware made an extremely difficult situation for programmers attempting to debug operational software.

7. Lack of Dedicated Appropriated Funds to Support the AN/UYK-20 DPS

It is significant that a majority of problems were corrected when usage was sufficient to isolate those problems. Given time the support software became available. Given time the standard peripherals would be available. If NAVELEX could have waited until the system was adequately tested before release, much of the inconvenience caused to users would have been eliminated. The reason that NAVELEX could not wait was lack of funding. It was necessary to identify specific requirements for production units and to receive orders for the system in order to get the surcharge that paid for project support. NAVELEX was thus forced to require the use of the system before it was ready. An obvious solution was to wait until funding for the entire acquisition cycle was reasonably assured (another year at best). Then wait until the system was complete, including software and testing, before releasing it (another two to three years). Of course, a three to four year delay would have brought proliferation of minicomputer types in the Navy inventory to an unacceptable level. Some of that delay might have been saved by purchasing a "market-tested" computer system, then militarizing it. At least the reliable commercial equivalent would have been available for use in development until the militarized version was available. Certainly computer systems existed which could meet Navy performance requirements.

The lack of dedicated funds has thus been identified as the prime-mover in many events in the history of the AN/UYK-20 DPS acquisition. The final chapter will summarize

and present some recommendations which might prove useful in future tactical processor acquisitions.

V. SUMMARY, CONCLUSIONS AND RECOMMENDATIONS

In 1972, when proliferation of minicomputer types in the Navy inventory was perceived to be a significant problem, the Tactical Digital Systems Office (TADSO) of the Naval Material Command (NAVMAT) conceived the procurement of a standard minicomputer. Use of that minicomputer was required in all tactical systems requiring a small computer unless sufficient justification was given to use a different computer.

Although no funds had been appropriated for such a procurement, NAVMAT, with the approval of the Chief of Naval Operations (CNO), proceeded to initiate the procurement action by reprogramming a minimum of Research, Development, Test and Evaluation Navy (RDT&EN) appropriated funds from anticipated user projects. A Design Review Group (DRG) was convened, and a fairly restrictive technical specification was drawn up. With the exception of an assembler, support software requirements were missing entirely from the specification. At that point the Navy was procuring one-half of a minicomputer system with no funds appropriated for future support. The necessity to get support funds forced NAVMAT to require projects still in their development phase to include the standard minicomputer immediately in their program and to assess a surcharge on purchases of standard minicomputer hardware and software.

The contract award went to the lowest bidder, UNIVAC Defense Systems Division of Sperry-Rand Corporation. The DRG specification appeared to be influenced by the UNIVAC design philosophy, owing to the large number of UNIVAC computers in the Navy inventory.

Although the original acquisition strategy intended that the minicomputer system be a militarized off-the-shelf

commercial system, UNIVAC won the competition with a new design that had never been in production and was not upward compatible with any well-established family of computers.

In order to meet user project development schedules, the first Functional Development Models (FDM) (non-militarized prototypes) were delivered within 120 days after contract award and the first Advanced Production Engineering Models (APE) (militarized prototypes) within nine months after contract award. Although the hardware design held the potential for good capabilities in a minicomputer, the FDM's, APE's and early production units were inadequately tested and debugged. Reliability was very low and maintainability suffered from inadequate diagnostic programs, poor documentation, faulty spares, and excessive turnaround time on repairable modules.

Initially software was non-existent; when released it was inadequately tested and debugged. User efforts to use the software were hampered by poor documentation.

Thus, lack of dedicated funding forced users to utilize the standard minicomputer as a system component before it was ready. The result was significant labor costs to cope with the problems and increased risks in the development of operational programs.

It was mid-1976, three years after contract award, before the system was sufficiently reliable and possessed adequate support software to be considered a viable system component in a developing tactical system.

It must be recognized that follow-on standard tactical digital processors may not be minicomputers. Perhaps the design will be a distributed microprocessor system or some architecture not yet conceived. The rapid advance in the state-of-the-art of digital processors makes the possibilities endless. The events connected with the standard minicomputer acquisition do foster, however, some conclusions and recommendations pertinent to future acquisitions of tactical digital processors, regardless of

architectural philosophy.

1. The life-cycle cost and logistics support considerations make adoption of standards necessary.

2. The decision as to how often to reprocure a standard involves a tradeoff between two alternatives: (1) reprocuring rapidly enough to keep up with advances in the state-of-the-art, and (2) producing a particular standard long enough to maximize the economic benefit of large-scale production. The tolerance of tactical system development engineers for using an "old" standard must also be taken into account. That decision must be made on the basis of factors such as availability of funds and how well the current standard is performing at the time.

3. The primary goal of the standard minicomputer acquisition strategy was to stem the proliferation of minicomputer types in the Navy inventory. That goal was accomplished at the expense of significant adverse impact on the costs and schedule of user projects. It is this author's opinion that the "cost" of the adverse impact outweighed the benefit of minimizing proliferation. It should be the primary goal of future tactical digital processor acquisitions to deliver a highly reliable system complete with support software and accurate documentation. That would be simply applying current systems engineering management and Integrated Logistics Support policies.

4. The standard minicomputer procurement was totally dependent on user projects for both development and operational support funding. That fact was the underlying reason why projects were forced to use the system before it was ready, accounting for most of the events which impacted adversely on those user projects. The availability of both *RDT&EN* and *O&MN* funding for a standard tactical digital

processor acquisition should be reasonably assured prior to contract award. Based on experience with the standard minicomputer acquisition, contract award should be planned for two to three years prior to required delivery of the militarized version to the fleet.

5. Since it would be desirable to minimize the time between contract award and delivery to the fleet, the acquisition strategy should strongly consider procurement of an off-the-shelf, market-tested system which exhibits a strong heritage from a successful family of processors. Availability of software should be a major consideration. It is this author's opinion that the strong competition in the digital equipment industry assures that new commercial systems push the state-of-the-art while at the same time exhibiting reliable hardware and software performance. The strategy just suggested should thus suffer minimal risk of early obsolescence. This strategy would also insure the immediate availability of FDM's for use in development.

6. Award of contract in the standard minicomputer procurement was based on two factors, (1) technical responsiveness and (2) lowest price proposal. Such a strategy precludes consideration of which proposal presents the best reliability and performance for the price. Future acquisition strategies should require a fully negotiated procurement based on a performance specification. Such a strategy would give the Source Selection Evaluation Board the flexibility to consider both design and price. Proposals offering market-tested systems could be weighted heavily since such systems have usage data to prove reliability and performance.

7. Despite the fact that a pre-award survey found all companies submitting proposals to be responsive, the winner experienced immediate and severe quality assurance problems.

Those QA problems had a profound impact on user development efforts. Future pre-award surveys should firmly establish the potential contractors' abilities to produce a reliable product. Careful evaluation of quality control standards should be made to assure that those standards will insure delivery of a reliable product.

8. The Requirements, Indefinite Delivery contract awarded in the standard minicomputer acquisition was well-suited as a production contract and should be utilized in future procurements of standard equipment.

9. The imposition of military specifications on a commercial design creates some risk in the development area. Future acquisition strategy should consider awarding a cost type development contract for the militarization effort. Funds permitting, the award of such a contract to several companies would permit a "fly-off", ensuring competition for the production contract.

10. As tactical digital processors become smaller due to advances in Large Scale Integration techniques, the need for non-self-hosted program development facilities becomes more important. Future acquisitions of tactical digital processors should consider award of a separate fixed-price contract for a program development system to support the standard digital processor. Certain digital equipment companies specialize in design, integration, and production of such specialized systems from off-the-shelf components, so that adequate competition should exist for such a procurement.

11. The maintenance and control panels on the AN/UYK-20 computer did not provide adequate capabilities for software test and debug. Future systems should include a plug-in software debug console to provide this capability.

12. A generalized real-time executive may occupy too much core, and require too much system overhead to be widely useful in a tactical system environment. Such software could be better optimized in designs tailored for the specific application. Future acquisitions should not include a standard real-time executive with the support software, but should provide some means (such as the Software Repository) by which projects are made aware of such software developed by other users.

13. Software development engineers interviewed stated that source code for the various support software, including assemblers and compilers, was a useful tool to aid in debugging operational programs. Knowledge of the source code would allow the developer to determine the exact operation of the software and the philosophy behind its design. Future acquisition strategies should include outright purchase of the data rights to all software as well as hardware so that source code may be supplied to users.

APPENDIX A

AN/UYK-7 SYSTEM DESCRIPTION

Manufacturer	UNIVAC
Construction Standard	MIL-E-16400
Maximum Physical Dimensions	41"Hx24"Dx20"W
Maximum Weight	527 to 1,139 lbs.
Maximum Power Consumption	1,720 to 6,000 watts
Architecture	
Word Size	32-bits
No. of Registers	8 or 16 (accumulators)
Inst. Execution Time	
Add/Sub/Load	6.5 usec
Multiply	10.0 usec
Divide	17.0 usec
Microprogrammable	No
Technology	Third Generation/MSI
Privileged State	Yes
Stack	No
Main Memory	
Maximum Size	256K-words (16K/module)
Speed	1.5 usec
Word-size	32-bits
Memory Parity Checking	No
Memory Write Protect	Yes
Technology	Magnetic Core
Multiported	8 ports/16K module
Instruction Set	
Double Precision	Yes
Byte Manipulation	Yes
Bit Manipulation	Yes
Floating Point	Hardware
Math/Trig Functions	Software
Negation	One's Complement
Arithmetic Complement	One's Complement
Stack Manipulation	No
Addressing	
Direct	262K-words
Indirection	Multi-level
Indexing	7 or 14 index registers
Paging Hardware	No

I/O Controller	
No. of Channels	16
Types of Channels	Serial/Parallel
Maximum Data Rate	167,000 words/sec
Processor Independent	Yes
Maintenance/Control Panel	
Location	Remote
Multi-register displays	No
Initial Program Load	Firmware
Reliability & Maintainability	
MTBF	Unknown
MTTR	15 minutes
Diagnostic Programs	Firmware/Software
Modular Building Blocks	Yes
Support Software	
Assemblers	Yes
Compilers	FORTRAN/CMS-2
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	SHARE/7
Real-Time OS	Yes
Interrupts	
Priority Structure	Yes
Nesting Capability	No

APPENDIX B

STANDARD MINICOMPUTER SPECIFICATIONS

Manufacturer	?
Construction Standard	MIL-E-16400
Maximum Physical Dimensions	26"Hx24"Dx19"W
Maximum Weight	220 lbs.
Maximum Power Consumption	1,000 watts
Architecture	
Word Size	16-bits minimum
No. of Registers	4 expandable to 16 (general)
Inst. Execution Time	
Add/Sub/Load	1.2 usec
Multiply	9.0 usec
Divide	20.0 usec
Microprogrammable	Yes
Technology	3rd generation/MSI
Privileged State	Not req'd
Stack	Not req'd
Main Memory	
Maximum Size	65K-words (8K min.)
Speed	1.2 usec (1.0 usec effective)
Word-size	16-bits minimum
Memory Parity Checking	Optional
Memory Write Protect	Not req'd
Technology	RAM, non-volatile
Multiported	Two (Processor/IOC)
Instruction Set	
Double Precision	Yes
Byte Manipulation	Yes
Bit Manipulation	Not req'd
Floating Point	Not req'd
Math/Trig Functions	Not req'd
Negation	One's and Two's Complement
Arithmetic Complement	One's or Two's Complement
Stack Manipulation	No
Addressing	
Direct	65K-words
Indirection	To at least one level
Indexing	All general registers
Paging Hardware	Yes

I/O Controller	
No. of Channels	16
Types of Channels	Ser/Par/DMA
Maximum Data Rate	190K-words/sec
Processor Independent	Yes
Maintenance/Control Panel	
Location	Optional
Multi-register displays	Not req'd
Initial Program Load	Hardware or Firmware
Reliability & Maintainability	
MTBF	2000 hours
MTTR	15 minutes
Diagnostic Programs	Yes
Modular Building Blocks	Yes
Support Software	
Assemblers	Yes
Compilers	Not req'd
Loader	Not req'd
Editor	Not req'd
Librarian	Not req'd
Debug Routines	Not req'd
Operating Systems	Not req'd
Real-Time OS	Not req'd
Interrupts	
Priority Structure	Yes
Nesting Capability	Four levels-one per group

APPENDIX C

CP-642B SYSTEM DESCRIPTION

Manufacturer	UNIVAC
Construction Standard	MIL-E-16400
Maximum Physical Dimensions	72"Hx37"Dx38"W
Maximum Weight	2,400 lbs.
Maximum Power Consumption	2,000 watts
Architecture	
Word Size	30-bits
No. of Registers	3 (accumulators)
Inst. Execution Time	
Add/Sub/Load	8-12 usec
Multiply	8-12 usec
Divide	8-12 usec
Microprogrammable	No
Technology	Discrete Components
Privileged State	No
Stack	No
Main Memory	
Maximum Size	32K to 262K-words
Speed	4 usec
Word-size	32-bit
Memory Parity Checking	No
Memory Write Protect	No
Technology	Magnetic Core
Multiported	No
Instruction Set	
Double Precision	Yes
Byte Manipulation	Yes
Bit Manipulation	No
Floating Point	Software Implemented
Math/Trig Functions	Software Implemented
Negation	One's Complement
Arithmetic Complement	One's Complement
Stack Manipulation	No
Addressing	
Direct	32K-words
Indirection	No
Indexing	7 Index Registers
Paging Hardware	No

I/O Controller	
No. of Channels	16
Types of Channels	Parallel
Maximum Data Rate	Unknown
Processor Independent	No
Maintenance/Control Panel	
Location	Front of Cabinet
Multi-register displays	Yes
Initial Program Load	Firmware
Reliability & Maintainability	
MTBF	1500 hours
MTTR	Unknown
Diagnostic Programs	Yes
Modular Building Blocks	No
Support Software	
Assemblers	Yes
Compilers	CS-1
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	No
Real-Time OS	No
Interrupts	
Priority Structure	Yes
Nesting Capability	No

APPENDIX D

AN/UYK-15(V) SYSTEM DESCRIPTION

Manufacturer	UNIVAC
Construction Standard	MIL-E-16400
Maximum Physical Dimensions	21"Hx17"Dx19"W
Maximum Weight	200 lbs.
Maximum Power Consumption	500 watts
Architecture	
Word Size	16-bits
No. of Registers	64 (general)
Inst. Execution Time	
Add/Sub/Load	0.75 usec
Multiply	3.8 usec
Divide	3.8 usec
Microprogrammable	No
Technology	Third Generation/MSI
Privileged State	No
Stack	No
Main Memory	
Maximum Size	65K-words
Speed	0.75 usec
Word-size	18-bits
Memory Parity Checking	Yes
Memory Write Protect	Yes
Technology	Magnetic Core
Multiported	Four ports/16K-word bank
Instruction Set	
Double Precision	Yes
Byte Manipulation	Yes
Bit Manipulation	Yes
Floating Point	Software Implemented
Math/Trig Functions	Hardware Implemented
Negation	Two's and One's Complement
Arithmetic Complement	Two's Complement
Stack Manipulation	No
Addressing	
Direct	65K-words
Indirection	No
Indexing	All General Registers
Paging Hardware	No

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HISTORY OF THE AN/UYK-20(V) DATA PROCESSING SYSTEM ACQUISITION --ETC(U)
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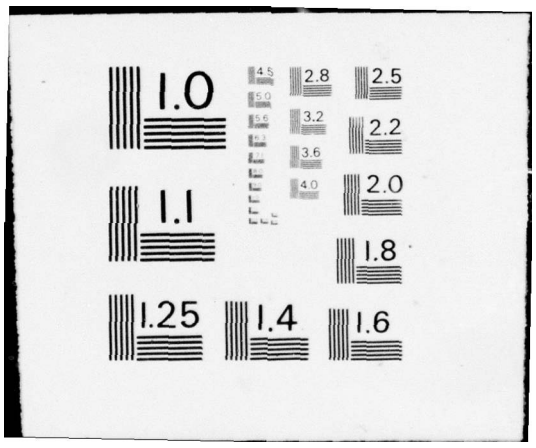
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I/O Controller	
No. of Channels	16
Types of Channels	Ser/Par
Maximum Data Rate	190K-words/sec
Processor Independent	Yes
Maintenance/Control Panel	
Location	Front of Cabinet
Multi-register displays	No
Initial Program Load	Firmware
Reliability & Maintainability	
MTBF	2000 hours
MTTR	15 minutes
Diagnostic Programs	Firmware/Software
Modular Building Blocks	Yes
Support Software	
Assemblers	Yes
Compilers	Unknown
Loader	Yes
Editor	Unknown
Librarian	Unknown
Debug Routines	Unknown
Operating Systems	Unknown
Real-Time OS	Unknown
Interrupts	
Priority Structure	Yes
Nesting Capability	Four levels-one per class

APPENDIX E

CP-890 SYSTEM DESCRIPTION

Manufacturer	UNIVAC
Construction Standard	MIL-E-16400
Maximum Physical Dimensions	74"Hx18"Dx22"W
Maximum Weight	700 lbs.
Maximum Power Consumption	1,675 watts
Architecture	
Word Size	30-bits
No. of Registers	2 (accumulators)
Inst. Execution Time	
Add/Sub/Load	1.8 usec
Multiply	8.8 usec
Divide	15.0 usec
Microprogrammable	No
Technology	2nd Generation/Discrete
Privileged State	Yes
Stack	No
Main Memory	
Maximum Size	32K-words
Speed	1.0 usec
Word-size	32-bits
Memory Parity Checking	Yes
Memory Write Protect	Yes
Technology	Magnetic Core
Multiported	No
Instruction Set	
Double Precision	Yes
Byte Manipulation	Yes
Bit Manipulation	No
Floating Point	Hardware Implemented
Math/Trig Functions	Software Implemented
Negation	One's Complement
Arithmetic Complement	One's Complement
Stack Manipulation	No
Addressing	
Direct	32K-words
Indirection	Multi-level
Indexing	7 Index Registers
Paging Hardware	No

I/O Controller	
No. of Channels	16
Types of Channels	Parallel
Maximum Data Rate	Unknown
Processor Independent	Yes
Maintenance/Control Panel	
Location	Front of Cabinet
Multi-register displays	Yes
Initial Program Load	Software
Reliability & Maintainability	
MTBF	2000 hours
MTTR	30 minutes
Diagnostic Programs	Firmware/Software
Modular Building Blocks	Yes
Support Software	
Assemblers	Yes
Compilers	Unknown
Loader	Yes
Editor	Unknown
Librarian	Unknown
Debug Routines	Unknown
Operating Systems	Unknown
Real-Time OS	Unknown
Interrupts	
Priority Structure	Yes
Nesting Capability	Four-one per class

APPENDIX F

AN/UYK-12(V) SYSTEM DESCRIPTION

Manufacturer	Rolm Corporation
Construction Standard	MIL-E-5400
Maximum Physical Dimensions	7.6"Hx10.1"Dx12.5"W
Maximum Weight	60 lbs.
Maximum Power Consumption	275 watts
Architecture	
Word Size	16-bits
No. of Registers	4 (accumulators)
Inst. Execution Time	
Add/Sub/Load	5.9 usec
Multiply	9.7 usec
Divide	9.7 usec
Microprogrammable	No
Technology	3rd Generation/MSI
Privileged State	No
Stack	No
Main Memory	
Maximum Size	4K expandable to 32K
Speed	1.0 usec
Word-size	16-bits
Memory Parity Checking	No
Memory Write Protect	No
Technology	Magnetic Core
Multiported	No
Instruction Set	
Double Precision	Yes
Byte Manipulation	Yes
Bit Manipulation	Yes
Floating Point	Software Implemented
Math/Trig Functions	Software Implemented
Negation	One's Complement
Arithmetic Complement	Two's Complement
Stack Manipulation	No
Addressing	
Direct	1,024 words
Indirection	Multi-level
Indexing	Two accumulators
Paging Hardware	Yes

I/O Controller	
No. of Channels	61 devices on I/O bus
Types of Channels	Ser/Par
Maximum Data Rate	600K-words/sec
Processor Independent	Yes
Maintenance/Control Panel	
Location	Attached or Remote
Multi-register displays	No
Initial Program Load	Firmware
Reliability & Maintainability	
MTBF	11,000 hours
MTTR	28.6 minutes
Diagnostic Programs	Software
Modular Building Blocks	For memory & I/O
Support Software	
Assemblers	Yes
Compilers	FORTRAN/BASIC/ALGOL
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	Batch/Disk
Real-Time OS	Disk
Interrupts	
Priority Structure	Yes
Nesting Capability	Yes

APPENDIX G

DESCRIPTION OF SYSTEM SOFTWARE

Level 0 Operating System

* Equipment Configuration
  - UNIVAC 1108 hosted
* System Routines
  - AN/UYK-20 Simulator
  - Macro-Assembler
  - System Generator
  - FORTRAN Cross-Compiler
  - CMS-2M Cross-Compiler
  - Transfer Utilities
* Written in FORTRAN IV except for the macro-assembler which is written in UNIVAC 1108 assembly language.

Level I Operating System

* Equipment Configuration
  - AN/UYK-20(V) hosted (a minimum of 24K-words of memory required)
  - Paper Tape Reader/Punch (required)
  - Keyboard/Printer (required)
  - Up to four Magnetic Tape Units (optional)
  - Line Printer (optional)
  - Card Reader/Punch (optional)
* System Routines
  - Core-Resident Routines (interactive system ccntroller, I/O controller)

- Text Editor (edits source code)
- Linking-Loader Subsystem (loads relocatable object code into memory)
- Debug Utility System (memory inspect and change, absolute core dump or load, absolute correction load, snapshot dump, memory search and constant storage)
- System Tape Generator
- Basic Assembler (generates relocatable object code - no macro capability)

* Written in FORTRAN IV

Level II Operating System

* Equipment Configuration
  - AN/UYK-20(V) hosted (minimum 65K-words of core memory required)
  - Keyboard/Printer (required)
  - Card Reader/Punch (required)
  - Four Magnetic Tape Units (required)

* System Routines
  - Core-Resident Routines (system controller, I/O controller, batch monitor)
  - ULTRA-16 Macro-Assembler (generates relocatable object code)
  - CMS-2M Compiler
  - FORTRAN IV Compiler
  - Linking Loader (loads relocatable object code)
  - Debug Utilities (memory inspect and change, memory dump, absolute core dump or load, absolute correction load, snap-shot dump, memory search, and constant storage)
  - Conversion Subroutines (ASCII decimal integer to binary integer and vv., ASCII characters to field data characters and vv., ASCII octal to binary

integer and vv.)

- General Utilities (transfer data from one peripheral device to another)
- Librarian (edit and update user source code, object code and absolute code)
- System Tape Generator
- Disk File Manager

CMS-2M Compiler

* CMS-2M language is a subset of CMS-2, the standard Navy high-level language for tactical applications.
* Produces relocatable object code for the AN/UYK-20 computer.
* Equipment Configuration
  - Host Computer
  - Card Reader/Punch
  - Line Printer
  - Four Magnetic Tape Units
* Host Computers
  - AN/UYK-20(V) with Level II Operating System
  - UNIVAC 1108
  - IBM 360/370
  - CDC 6600/6700
* Incorporates capabilities for both scientific calculation and data management.
* Uses familiar English words and algebraic expressions to define and describe logical operations and data manipulations.
* Components
  - Lexical Analyser - prepares source code input for translation
  - Syntax Analyser - translates source code into

intermediate language and generates error messages.

- Direct Code Processor - translates direct code into intermediate language
- Code Generator - translates intermediate language code into relocatable object code
- Output Editor - produces hardcopy listings

Machine Independent System Generator

* Produces system tapes for AN/UYK-20(V) from object files produced on host machines

* Host Machines
  - UNIVAC 1108
  - CDC 6600/6700

SDEX-20 Real-Time Executive

* Peripheral suite as specified by the user

* Building block modules provide basic computer program management functions upon which the user builds his operational programs
  - Initialization Routines
  - Scheduling Routines
  - Interrupt Management Routines
  - I/O Management Routines
  - Error Management Routines

CMS-2Y(20) Compiler

* AN/UYK-7 Computer with SHARE/7 Operating System

* Components
  - UYK-20 Code Generator
  - ULTRA/16 Assembler

- UYK-7 hosted Loader
- UYK-20 Simulator/Debug Tool

* Features
  - Interfaces with CMS-2Y(7) Librarian for source code editing
  - Extensive Optimization
  - Produces side-by-side source code/object code listings

APPENDIX H

AN/UYK-20(V) DPS DESCRIPTION

Manufacturer	UNIVAC
Construction Standard	MIL-E-16400
Maximum Physical Dimensions	18.6"Hx24.0"Dx17.5"W
Maximum Weight	185 lbs.
Maximum Power Consumption	900 watts
Architecture	
Word Size	16-bits
No. of Registers	16 or 32 (general)
Inst. Execution Time	
Add/Sub/Load	0.75 usec
Multiply	3.8 usec
Divide	6.8 usec
Microprogrammable	Yes (512 word growth)
Technology	3rd generation/MSI
Privileged State	No
Stack	No
Main Memory	
Maximum Size	65K-words
Speed	0.75 usec effective
Word-size	16-bits
Memory Parity Checking	No
Memory Write Protect	No
Technology	Magnetic Core RAM
Multiported	Two (CP/IOC and DMA)
Instruction Set	
Double Precision	Yes
Byte Manipulation	Load/Index/Store/Compare
Bit Manipulation	Limited
Floating Point	Yes
Math/Trig Functions	Yes
Negation	One's and Two's Complement
Arithmetic Complement	Two's Complement
Stack Manipulation	No
Addressing	
Direct	65K-words
Indirection	Multi-level
Indexing	All general registers
Paging Hardware	64 page address registers

I/O Controller	
No. of Channels	16 full duplex
Types of Channels	Serial/Parallel/DMA
Maximum Data Rate	190K-word per sec
Processor Independent	Yes
Maintenance/Control Panel	
Location	Inside front cover
Multi-register displays	No
Initial Program Load	192-word Read-Only-Memory
Reliability & Maintainability	
MTBF	1500 demonstrated
MTTR	15 minutes specified
Diagnostic Programs	Firmware/Software
Modular Building Blocks	Yes
Support Software	
Assemblers	ULTRA/16, MACRO-20
Compilers	FORTRAN, CMS-2M
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	Levels 0, I, II
Real-Time OS	SDEX-20
Interrupts	
Priority Structure	Yes-three classes
Nesting Capability	Limited-one per class

APPENDIX I

BASIC AN/UYK-20 HARDWARE CONFIGURATION AND OPTIONS

Basic Configuration

* Microprogrammed Processor
* Input/Output Controller
* 16 General Registers
* Bootstrap ROM - two programs for channels and peripheral devices selected by the user
* 8K-words of Core Memory
* Power Supply as specified by the user:
  - Single phase, 115 volts, 60 or 400 hertz
  - Three phase delta, 115 volts, 60 or 400 hertz
  - Three phase wye, 208 volts, 60 or 400 hertz
* Four Input/Output Channels (one group) as specified by the user:
  - MIL-STD-188C Synchronous (0 to 9600 baud)
  - MIL-STD-188C Asynchronous (four rates of 75, 150, 300, 600, 1200, or 2400 baud)
  - RS-232C Synchronous (0 to 9600 baud)
  - RS-232C Asynchronous (four rates of 75, 150, 300, 600, 1200, or 2400 baud)
  - NTDS Slow, Fast, and ANEW in a normal or intercomputer mode

Options Available

* 8K-word Memory Modules (up to 65K-words)

* Additional 16 General Registers

* Direct Memory Access (DMA) capability

* MATHPAC Modules

* Microgrowth Card

* Special Tools Kit

* Spare Parts Kit (one year supply)

* Different Bootstrap Cards

* Up to 16 I/O channels in four channel groups - options as specified above plus:
  - NTDS Serial (32-bit)
  - Dual Channel NTDS (32-bit)

* Engineering Services

* Training Courses

APPENDIX J

ROLM 1602 SYSTEM DESCRIPTION

Manufacturer	Rolm Corporation
Construction Standard	MIL-E-5400/16400
Maximum Physical Dimensions	7.6"Hx10.1"Dx12.5"W
Maximum Weight	100 lbs.
Maximum Power Consumption	350 watts
Architecture	
Word Size	16-bits
No. of Registers	4 (accumulators)
Inst. Execution Time	
Add/Sub/Load	1.0 usec
Multiply	5.3 usec
Divide	9.4 usec
Microprogrammable	Yes (3.5K-words growth)
Technology	3rd generation/MSI/LSI
Privileged State	No
Stack	Yes
Main Memory	
Maximum Size	65K-words
Speed	1.0 usec
Word-size	16-bits
Memory Parity Checking	No
Memory Write Protect	No
Technology	Core or Semiconductor
Multiported	Two (CP/DMA)
Instruction Set	
Double Precision	Yes
Byte Manipulation	No
Bit Manipulation	Yes
Floating Point	Yes
Math/Trig Functions	Firmware
Negation	Two's Complement
Arithmetic Complement	Two's Complement
Stack Manipulation	Yes
Addressing	
Direct	1,024 words
Indirection	Multi-level
Indexing	Two accumulators
Paging Hardware	Yes

I/O Controller	
No. of Channels	61 devices on I/O bus
Types of Channels	Serial/Parallel
Maximum Data Rate	1,000K-words/sec
Processor Independent	DMA only
Maintenance/Control Panel	
Location	Attached or Remote
Multi-register displays	No
Initial Program Load	Firmware
Reliability & Maintainability	
MTBF	11,000 hours
MTTR	28.6 minutes
Diagnostic Programs	Firmware/Software
Modular Building Blocks	Yes
Support Software	
Assemblers	Self-hosted and cross-
Compilers	BASIC/ALGOL/FORTRAN
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	Disk-based
Real-Time OS	Yes
Interrupts	
Priority Structure	Yes
Nesting Capability	Yes

APPENDIX K

HP2100A SYSTEM DESCRIPTION

Manufacturer	Hewlett Packard
Construction Standard	Commercial
Maximum Physical Dimensions	12.3"Hx26.0"Dx16.8"W
Maximum Weight	111 lbs.
Maximum Power Consumption	800 watts
Architecture	
Word Size	16-bits
No. of Registers	Two (accumulators)
Inst. Execution Time	
Add/Sub/Load	1.96 usec
Multiply	10.7 usec
Divide	16.7 usec
Microprogrammable	Yes (Writable Control Store)
Technology	MSI/LSI
Privileged State	No
Stack	No
Main Memory	
Maximum Size	32K-words
Speed	0.98 usec
Word-size	17-bit
Memory Parity Checking	Yes
Memory Write Protect	Yes
Technology	Folded Planar Core
Multiported	Three (CP/DMA-1/DMA-2)
Instruction Set	
Double Precision	Load/Store only
Byte Manipulation	No
Bit Manipulation	Yes
Floating Point	Yes
Math/Trig Functions	No
Negation	One's and Two's Complement
Arithmetic Complement	Two's Complement
Stack Manipulation	No
Addressing	
Direct	2,048 words
Indirection	Multi-level
Indexing	No
Paging Hardware	No

I/O Controller	
No. of Channels	14
Types of Channels	Serial/Parallel
Maximum Data Rate	1,000K-words/sec
Processor Independent	DMA only
Maintenance/Control Panel	
Location	Front of chassis
Multi-register displays	No
Initial Program Load	Firmware
Reliability & Maintainability	
MTBF	Unknown
MTTR	Unknown
Diagnostic Programs	Software
Modular Building Blocks	Yes
Support Software	
Assemblers	Yes
Compilers	FORTRAN/ALGOL/BASIC
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	Yes
Real-Time OS	Yes
Interrupts	
Priority Structure	None
Nesting Capability	None

APPENDIX L

DEC PDP-11/45 SYSTEM DESCRIPTION

Manufacturer	Digital Equipment Corporation
Construction Standard	Commercial
Maximum Physical Dimensions	71.5"Hx30.0"Dx21.7"W
Maximum Weight	300 lbs.
Maximum Power Consumption	2,300 watts
Architecture	
Word Size	16-bit (18-bit addresses)
No. of Registers	16 (general)
Inst. Execution Time	
Add/Sub/Load	0.3 usec
Multiply	3.3 usec
Divide	7.5 usec
Microprogrammable	No
Technology	MSI/LSI
Privileged State	Two - Kernal & Supervisor
Stack	Yes
Main Memory	
Maximum Size	128K-words
Speed	0.3 to 0.98 usec
Word-size	16-bit (18-bit for parity)
Memory Parity Checking	Yes
Memory Write Protect	Yes
Technology	Core/MOS/Bipolar
Multiported	Single - UNIBUS structure
Instruction Set	
Double Precision	Yes
Byte Manipulation	Yes
Bit Manipulation	Yes
Floating Point	Yes
Math/Trig Functions	Software
Negation	One's or Two's Complement
Arithmetic Complement	Two's Complement
Stack Manipulation	Yes
Addressing	
Direct	256K-bytes
Indirection	Yes
Indexing	All general registers
Paging Hardware	Yes

I/O Controller	
No. of Channels	Multiplexed UNIBUS
Types of Channels	Serial/Parallel
Maximum Data Rate	2,500K-words/sec
Processor Independent	Yes
Maintenance/Control Panel	
Location	Front of chassis
Multi-register displays	Yes
Initial Program Load	Software
Reliability & Maintainability	
MTBF	Unknown
MTTR	Unknown
Diagnostic Programs	Software
Modular Building Blocks	Yes
Support Software	
Assemblers	Yes
Compilers	BASIC/FORTRAN/C
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	Yes
Real-Time OS	Yes
Interrupts	
Priority Structure	Yes
Nesting Capability	Yes

APPENDIX M

VARIAN-73 SYSTEM DESCRIPTION

Manufacturer	Varian Data Machines
Construction Standard	Commercial
Maximum Physical Dimensions	14"Hx20.5"Dx19"W
Maximum Weight	120 lbs.
Maximum Power Consumption	900 watts
Architecture	
Word Size	16-bit
No. of Registers	16 (general)
Inst. Execution Time	
Add/Sub/Load	0.66 usec (MOS)
Multiply	4.95 usec (MOS)
Divide	5.61 usec (MOS)
Microprogrammable	Yes (Writable Control Store)
Technology	MSI/LSI
Privileged State	No
Stack	No
Main Memory	
Maximum Size	262K-words
Speed	.33 usec(MOS)/.66 usec(Core)
Word-size	16-bit
Memory Parity Checking	Yes
Memory Write Protect	Yes
Technology	MOS/Core
Multiported	Two (CP/DMA)
Instruction Set	
Double Precision	Yes
Byte Manipulation	No
Bit Manipulation	No
Floating Point	Software
Math/Trig Functions	Software
Negation	One's or Two's Complement
Arithmetic Complement	Two's Complement
Stack Manipulation	No
Addressing	
Direct	2K-words
Indirection	Multi-level
Indexing	Yes
Paging Hardware	Yes

I/O Controller	
No. of Channels	Multiplexed I/O Bus
Types of Channels	Serial/Parallel
Maximum Data Rate	3,030K-words/sec
Processor Independent	DMA only
Maintenance/Control Panel	
Location	Front of chassis
Multi-register displays	No
Initial Program Load	Firmware
Reliability & Maintainability	
MTBF	Unknown
MTTR	Unknown
Diagnostic Programs	Software
Modular Building Blocks	Yes
Support Software	
Assemblers	Yes
Compilers	BASIC/FORTRAN/RPG
Loader	Yes
Editor	Yes
Librarian	Yes
Debug Routines	Yes
Operating Systems	Yes
Real-Time OS	Yes
Interrupts	
Priority Structure	Yes
Nesting Capability	No

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