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OPTICAL TOOLS COMPUTERIZED  
DESIGN AND MANUFACTURE

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by

Richard J. Cavaliere  
Clint Zimmerman

November 1976

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Manufacturing Technology Directorate

**U.S. ARMY ARMAMENT COMMAND**  
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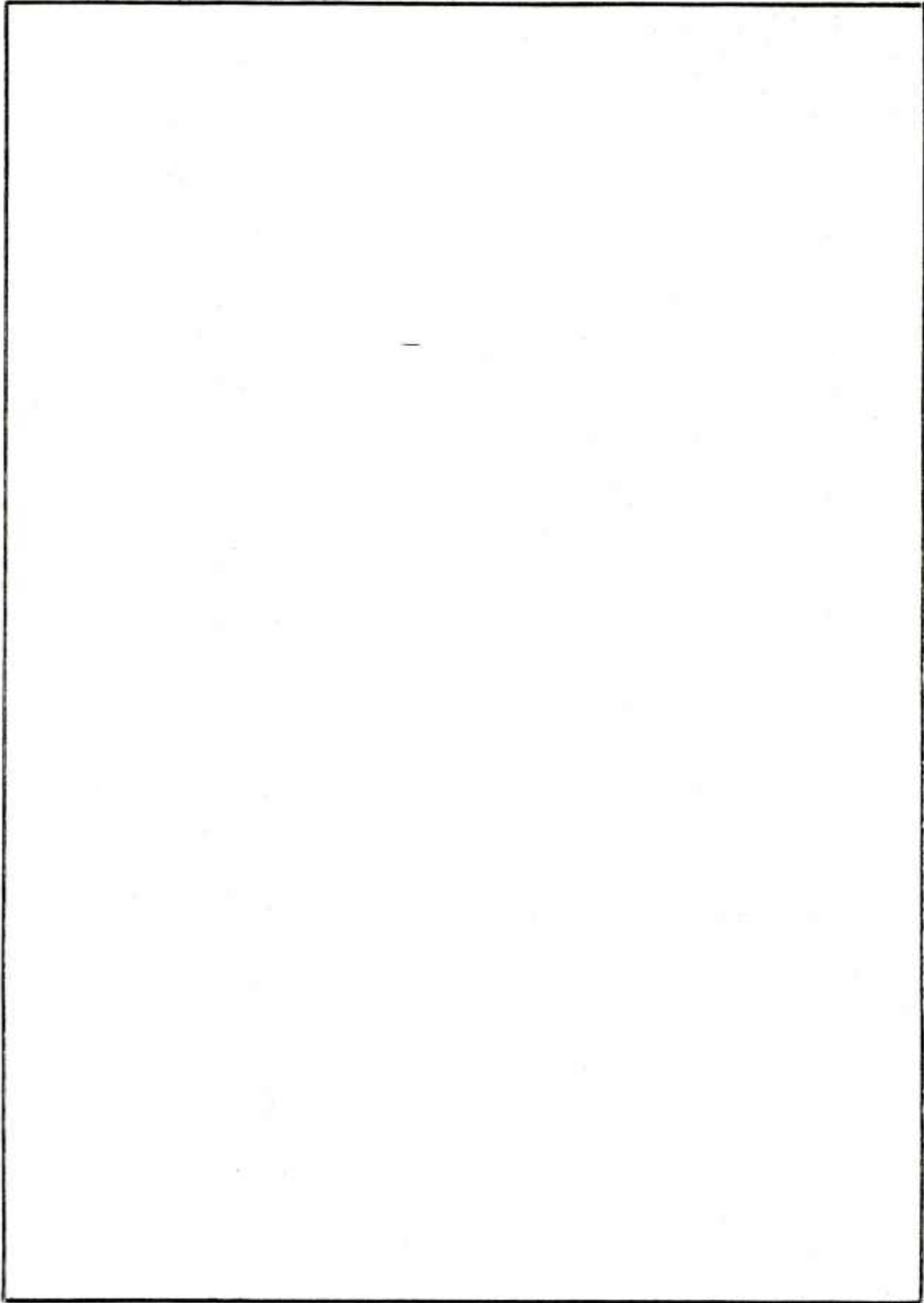
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20. ABSTRACT (Continue on reverse side if necessary and identify by block number) This report addresses the design, manufacture, and use of tooling used in the production of precision lenses. A computer program is presented which will provide tooling design based on lens specification input and from which a tape for NC manufacture of the tools can be produced. Economic data is presented on tooling made from the computer design using simulated NC methods.		

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## INTRODUCTION

The work covered by this report is a two part effort. The first part is devoted to establishing design standards for optical finishing tools, and part two is devoted to the manufacture of these tools and their use to make optical elements. The ultimate objectives are to reduce tool cost per optical element produced, and to reduce optical tool inventories so that less storage space is required.

The frequency of occurrence per 100 optical elements in fire control instruments is approximately 57 lenses, 16 prisms, 9 windows, 7 mirrors and 11 other. Tooling used in lens manufacture was therefore selected for study and improvement.

A review of lenses manufactured at the Frankford Arsenal optical facility between 1 January 1970 and 30 December 1973 showed that approximately 40,000 lenses were made in lot sizes varying from 10 to 1600 pcs. Most lot sizes were between 50 and 400 pcs (approximately 90%) and approximately 70% of the lenses had a finished diameter between 0.750 and 1.500 inches. All efforts in this study have been oriented toward the largest percentages cited above.

For clarity, the following GLOSSARY of terms is provided.

1. Generate: The act of forming a spherical surface on a lens blank.
2. Generating Chuck: Tool for holding a lens blank for generating.
3. Pitch Block: Block for holding lens blank in proper orientation for grinding and polishing operations using pitch buttons for retention.
4. Pitch Buttons: Pitch molded on the obverse side of lenses to hold them in place for finishing operations.
5. Pitch Button Mold: Tool for molding pitch buttons on lens blank.
6. Blocker: Spherical tool for precise positioning (curved radii) on pitch blocks.
7. Spot Block: Block with machined cavities for positioning and holding lens blank.
8. Spot: Machined cavity in spot block for retention and precise positioning of lens blank.
9. Grinder: Precision spherical lap for fine grinding lenses.

10. Polisher: Precision spherical lap for polishing lenses.

11. Test Glasses: Precise optical elements used for gaging optical work in progress.

Lens blanks are cored from plate or molded, individually generated, mounted on pitch blocks and "gang" finished. All lens surfaces are finished to within three Newton interference rings of the appropriate Test Glass. This tight tolerance is of particular significance in the case of couplets whereby two lenses are bonded together.

Test glasses, for a particular curve, are made in matching parts to within one Newton ring of each other.

Using existing practices, lens tooling design (including drawings) requires approximately two hours per tool per curve. Calculations are necessary to determine lens blank distribution on mounting blocks and pertinent dimensions of all tools.

Except for curve generation, lens tools are manufactured using conventional machine shop methods. After fabrication, the spherical surfaces of Grinders and Blockers require a "wearing in" process to obtain the necessary precision as indicated above. A Polisher consists of pitch or wax contained by a metal shell that is formed, while heated to its flow temperature, by the surface to be polished.

The operational advantages of using Spot Blocks is well known, however the cost of such tooling has previously been so high as to preclude their use except in large production quantities.

Initial efforts were directed toward making Spot Blocks more universal, i. e. , capable of being used on a variety of lens radii. Though some advantages developed, it became apparent that the approach was not economically feasible. Efforts were then directed toward computerized design and N/C manufacture of lens tools.

Note: The use of Spot Blocks causes a change in the lens manufacturing procedure as is shown on Chart II. For the remainder of this report the "Spot Block Method" and the current or "Pitch Button Method" shall be referred to as Method A and Method B, respectively.

## UNIVERSAL TOOLING

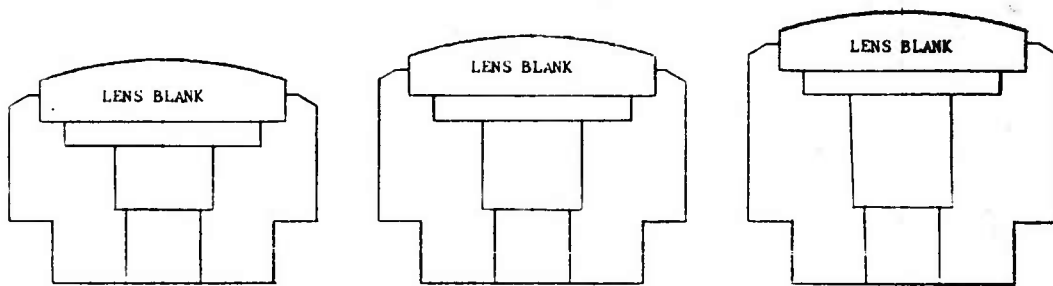
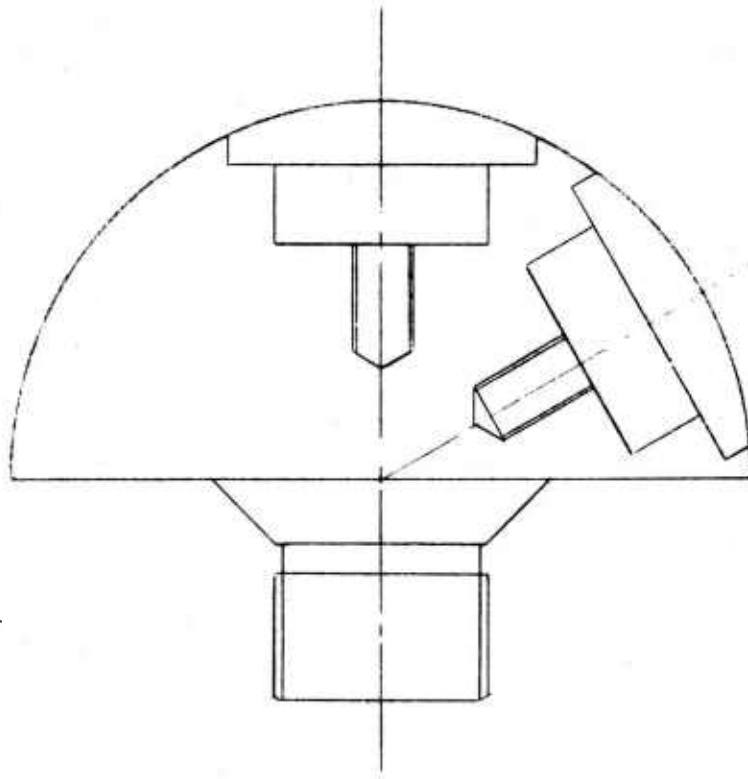
A universal spot block (Figure 1) was designed, fabricated and used under trial conditions. It utilized replaceable inserts that could be made to accommodate convex radii between 1.5 and 2 inches. Two sets of inserts were made to mount lens blanks whose radii were 1.688 and 1.994 inches respectively. Lenses were made following Method A procedures delineated on Chart II. The quality of the lenses produced was good in all respects.

A comparison of this method with the conventional Method B showed that the grinding and polishing times of the two methods was the same. Method A indicated advantages in the set up and curve generating times, and the elimination of tools such as: Blockers, Pitch Button Molds and Generating Chucks. However, major difficulties arose. Spot Blocks made with removable inserts have a fixed number of spots dictated by the lens outside diameter and the shortest radius that can be accommodated by that block. This results in a less than optimum use of the surface area developed by blanks with the same O. D. and longer radii. New inserts or new blocks must be made for each lens curve and diameter combination, and the result is additional design and fabrication times. In addition, the inventory and storage problems are increased. The benefits of lens fabrication using Method A are offset by the above problems, and the unit tool cost is increased rather than decreased. In order to take advantage of the benefits of Method A over Method B found in lens fabrication, another approach to reducing optical tool costs had to be found. It was determined that this reduction could be achieved with computerized tool design and N/C manufacture.

## COMPUTERIZED TOOL DESIGN

Mathematics (Appendix A) suitable for computerizing was developed to calculate design parameters for Spot Blocks, Grinders and Polishers. Application of the mathematics to lens drawing data, i. e. , outside diameter, center thickness, and curve radii with a sign ( $\pm$ ) convention to indicate form (convex, concave) results in all dimensions, including the precise distribution of spots on a block (Figures 2 and 3), required to fabricate tools for that lens.

A recently completed study, Project #6737062 F. A. report TR 75067 titled "Radial Pressure Conversion of an Optical Polishing Machine" authored by Martin H. Horchler, showed that lenses block mounted beyond an  $80^\circ$  angle to the axis of the block measurably extended the grinding and polishing times for that block. Vertical forces (weights) are used in these operations, and the resultant normal forces on the surfaces being worked on falls below 20% of the total force applied (Figure 4). Hence, a limit of  $160^\circ$  included angle was accepted as a design constraint along with a limit of 10 inches in block diameter which is dictated by the geometry of most available optical fabrication equipment.



VAR. INSERTS

Figure 1. Universal Spot Blocks, Variable Inserts

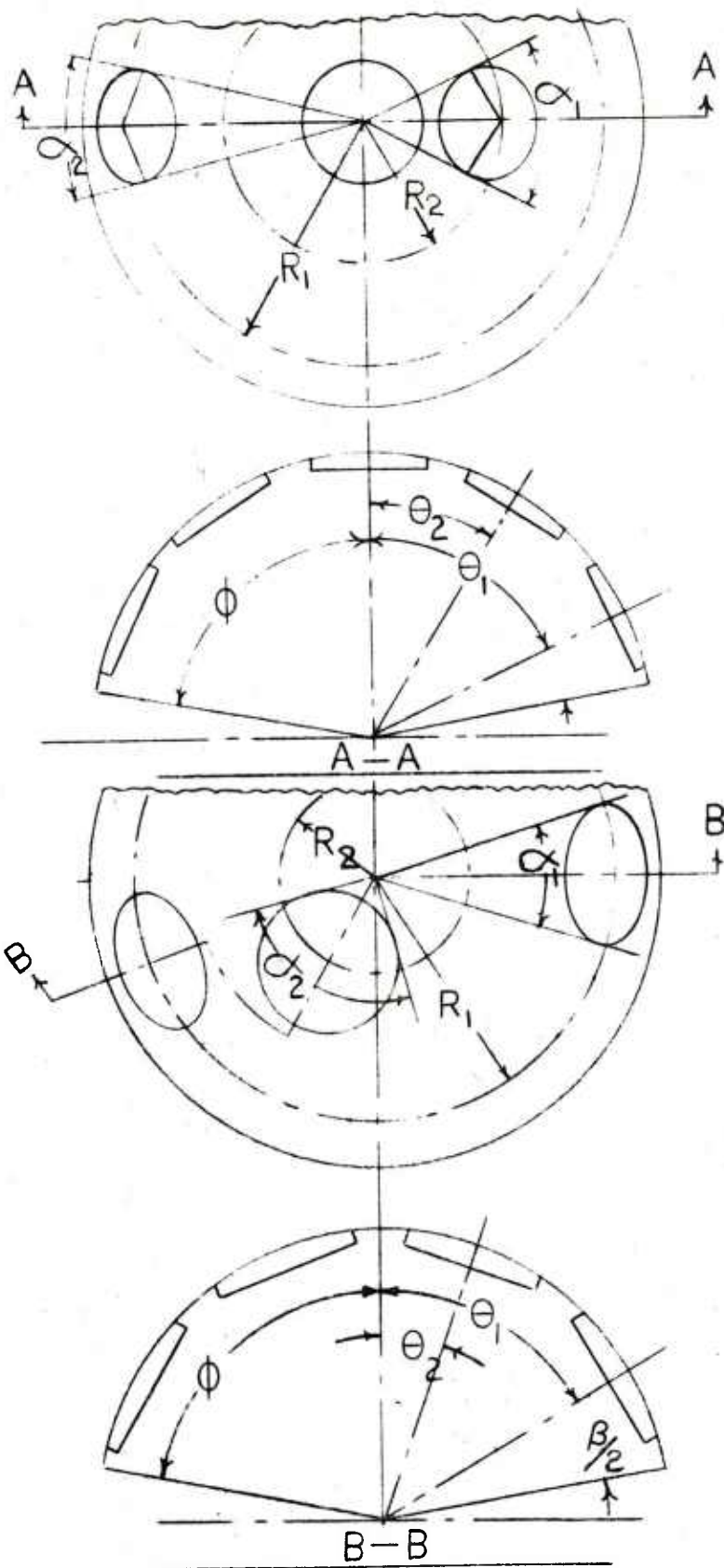


Figure 2. Distribution of Spots - Convex

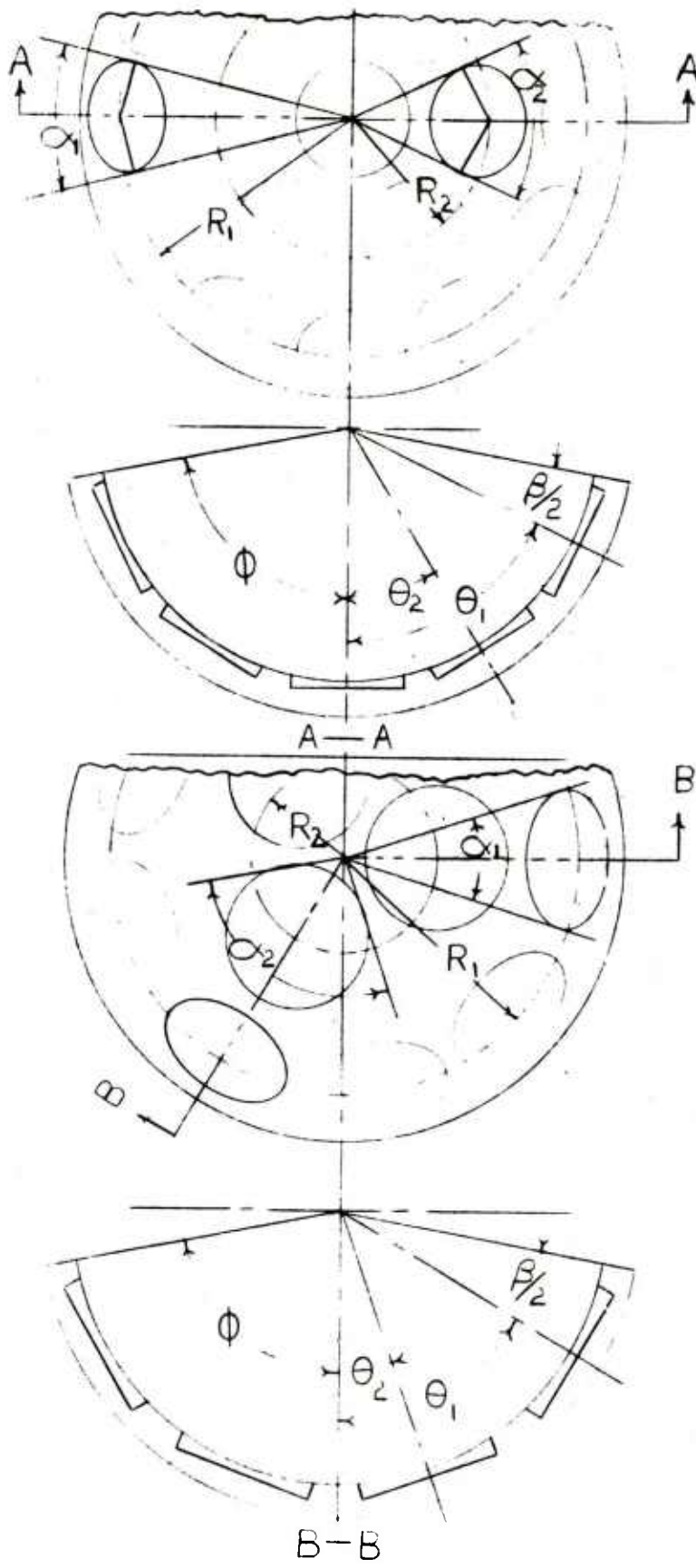


Figure 3. Distribution of Spots - Concave

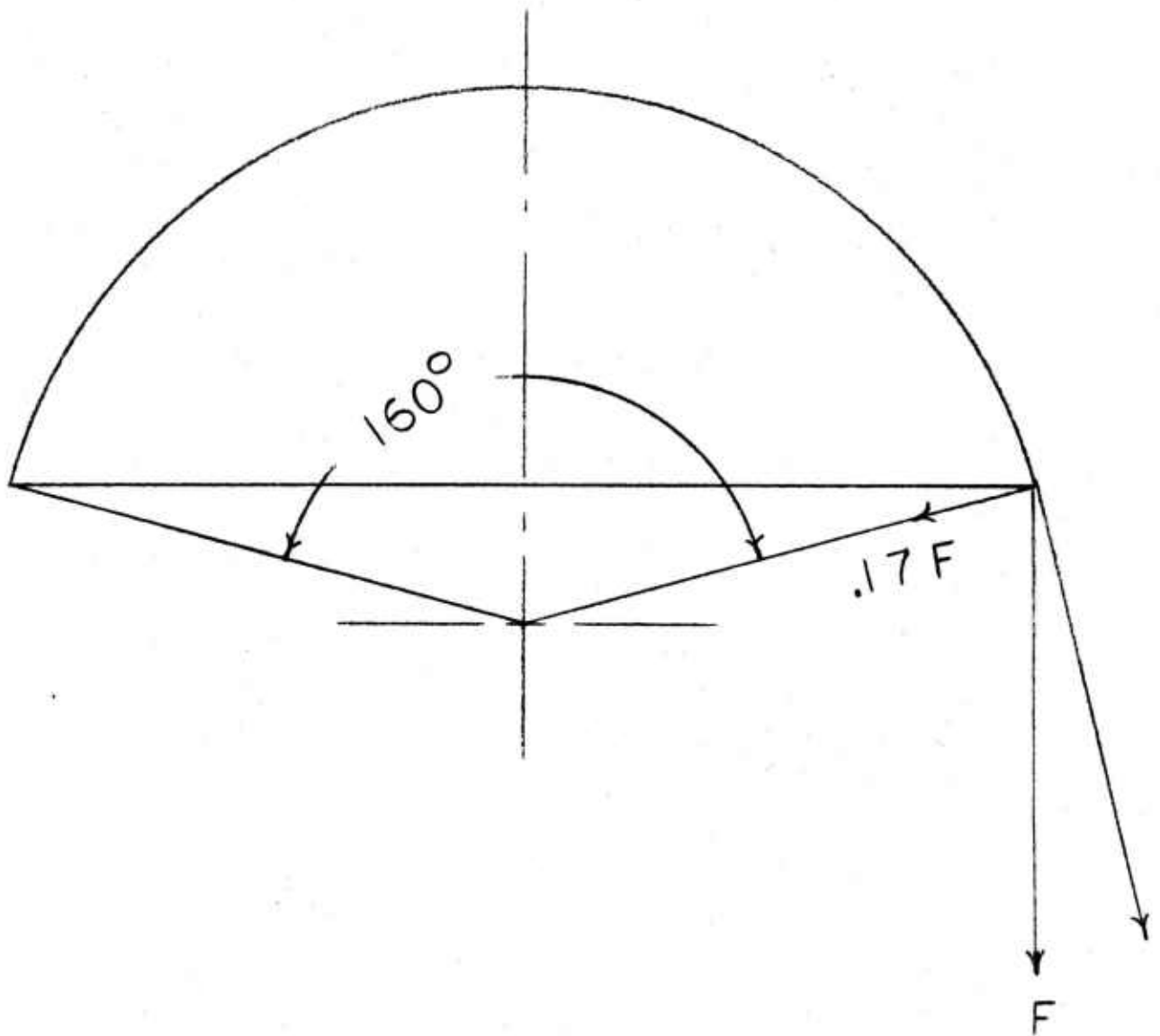


Figure 4. Limiting Angle Diagram

The project was directed at developing N/C programs for a Wadell Lathe for turning and contour work and a Cincinnati Cim-X equipped with a programmable Walter universal rotary table with tilt capabilities for machining Spots. All lens tools were designed to be mounted on a common adapter (Figure 5) so that a datum could be established for both fixturing and calculating parameters.

The mathematics was further developed to compute position parameters for the above equipment such as: angular tilt increments, angular rotational increments, and Cartesian coordinates for tool to work piece orientation (Figures 6 and 7). In addition, lens blank dimensions are calculated to have excess material for finishing and sized so that standard sized end mills can be used for milling spots. Concave Spot Blocks presented a problem in that the criterion of a  $160^\circ$  included angle of the spherical sector could not be strictly adhered to because of the machine geometry (Figure 8). Hence, the mathematics was adjusted to find the best angle possible.

The mathematics was programmed (Appendix B) in Fortran IV language for a Control Data 6500 computer utilizing a Fortran compiler. Included in the program is a geometric priority selector (see Figure 12).

After debugging, sample computer runs were made (Appendix D), and spot checked for accuracy. The input consisted of lens data as described above and the output included the input data for identification plus all parameters necessary to program N/C equipment for the fabrication of Spot Blocks, Grinders and Polishers.

## TOOL MANUFACTURE AND USE

Production time was not available on either the Wadell or the Cim-X (NC machine) when needed; therefore, rather than delay the project, simulated automation was decided on. The reasoning was that a programmed N/C machine can follow explicit instructions more efficiently than an operator; therefore, if an operator can successfully produce a spot block by carrying out indicated moves without recourse to intermittent measurements, success on N/C equipment is assured.

A Kearny and Trecker Milling Machine equipped with a Model H universal dividing head was selected for the milling work, and a Strasbaugh curve generator was selected for the contour work. Turning was done on an engine lathe. Since the geometry of the milling machine to be used in the simulation differs from that of the N/C equipment, it was necessary to include the proper mathematics for cutter to workpiece orientation in the computer program (Figures 9 and 10). This series of calculations has been left in the program and the results may be seen in the computer outputs shown in Appendices C and D.

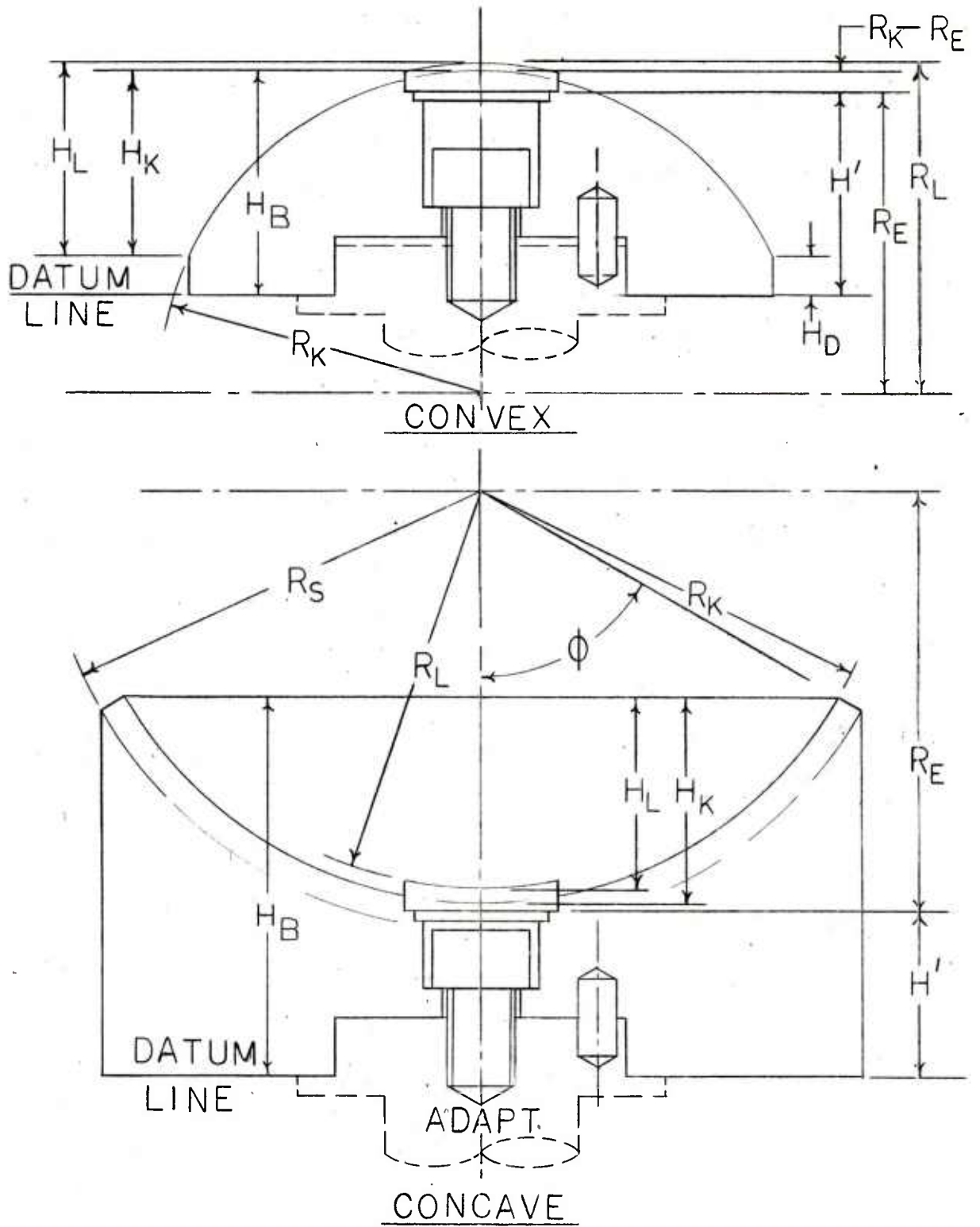


Figure 5. Universal Adapters (Datum)



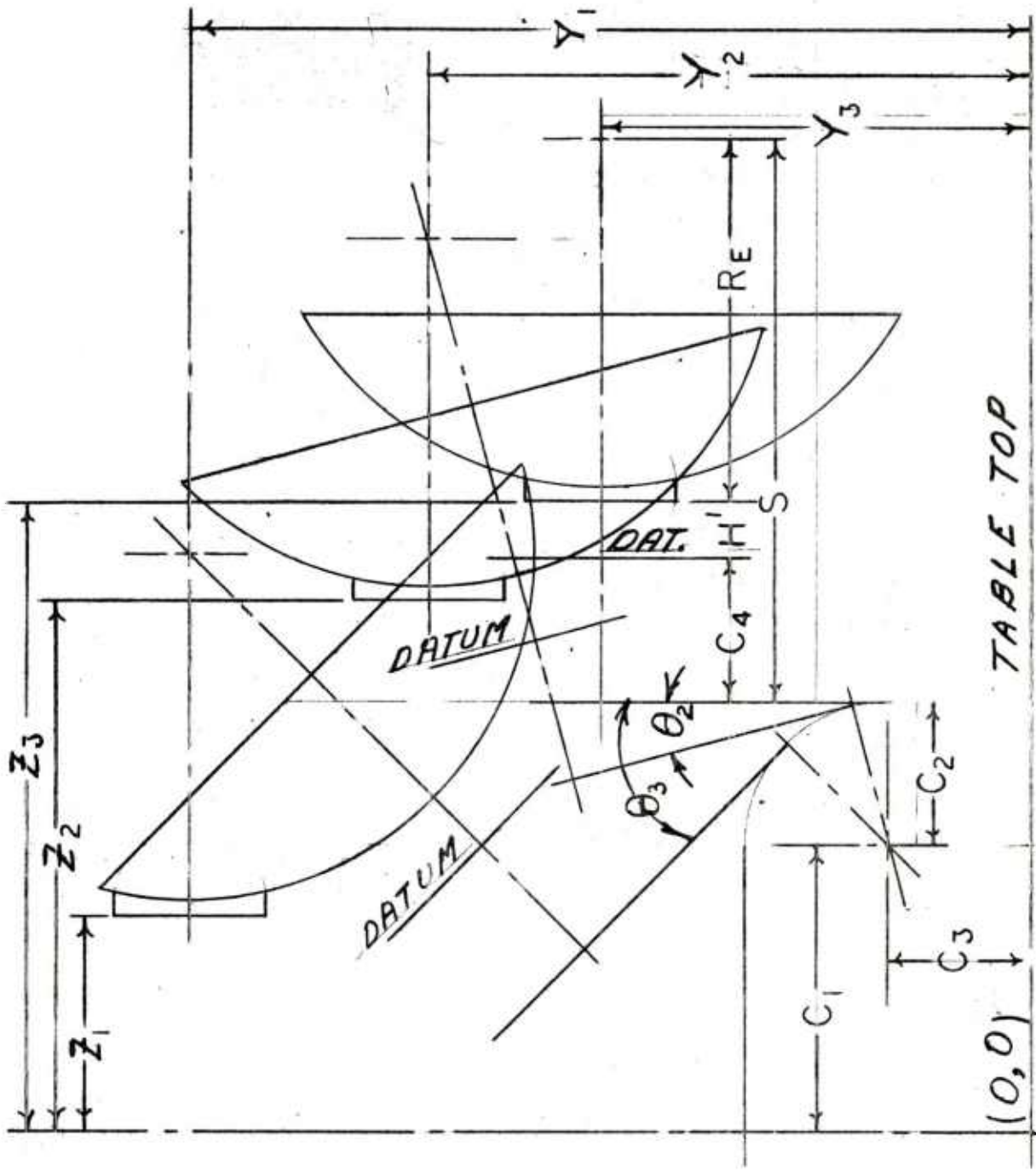


Figure 7. Cim-X Geometry - Concave

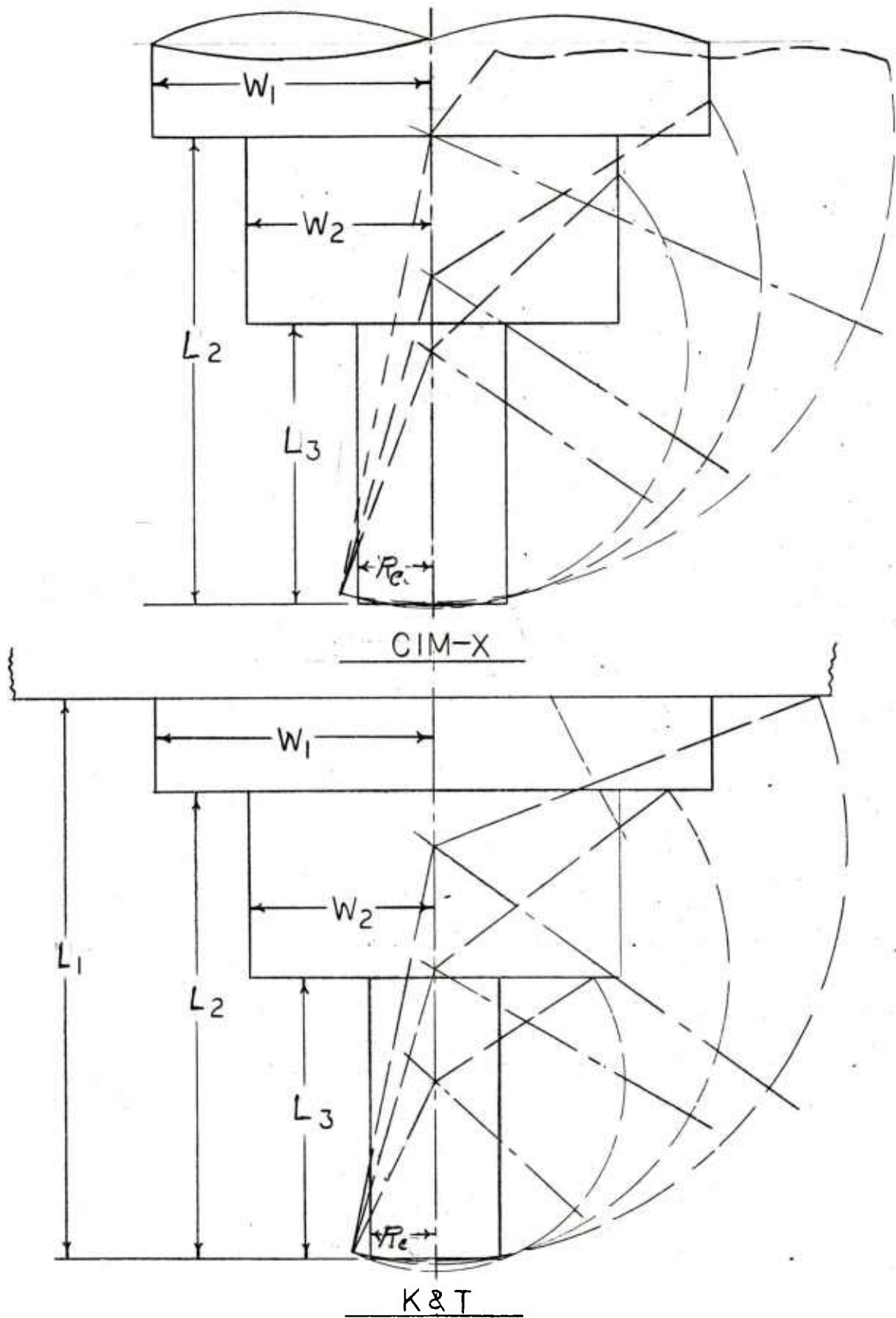


Figure 8. Tool Clearance Geometry - Concave

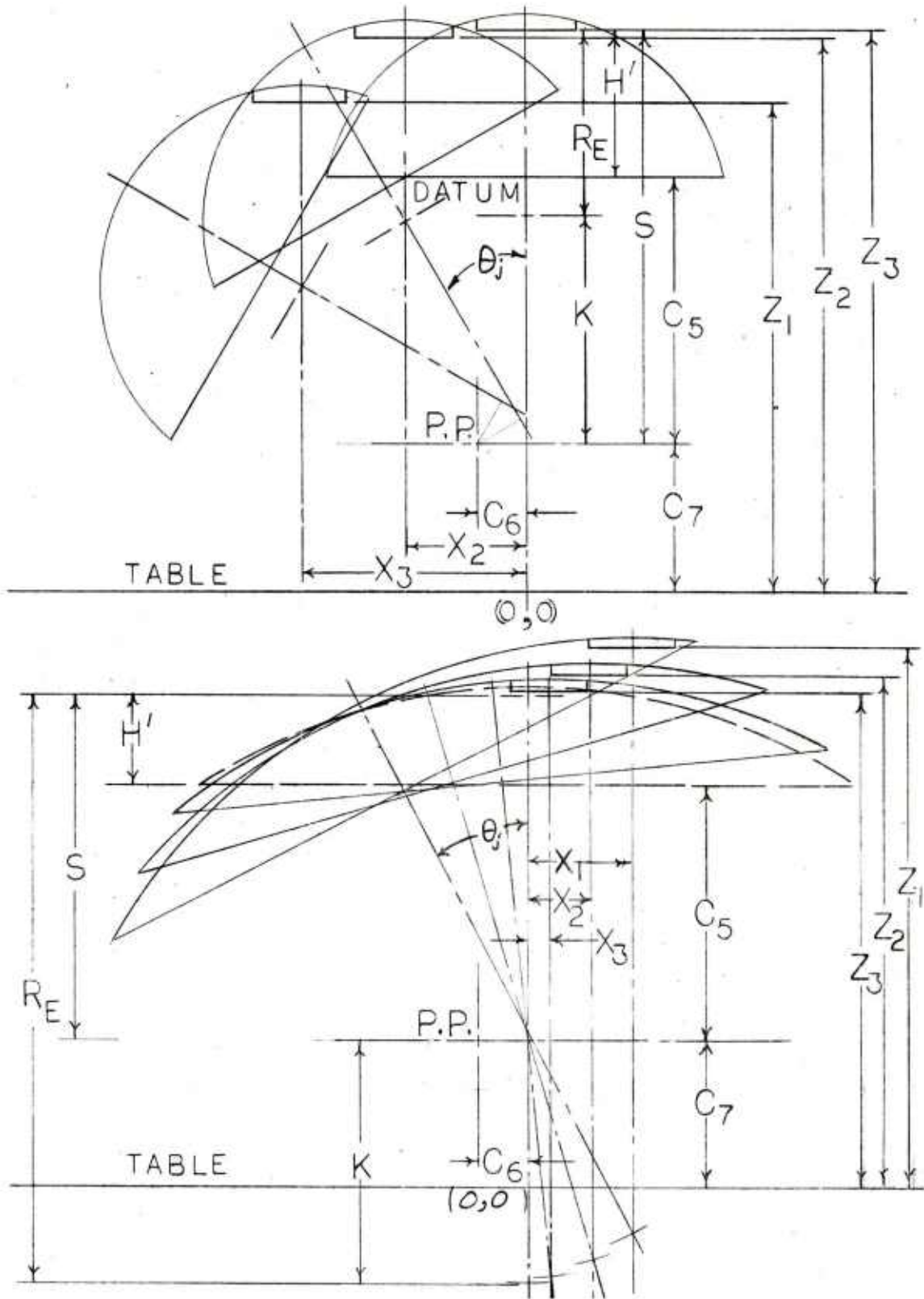


Figure 9. K & T Geometry - Convex



Computer runs were made for selected lenses and the output information was used to make optical tools. Since both Method A and Method B use the same basic grinder and polisher configuration, only spot blocks were actually made. All of the "spot" milling was done with two-lipped end mills. This type of cutter permits a straight in feed obviating the need for boring or drilling pilot holes, and results in a flat bottom shouldered cavity. After initial setup, all operations were carried out using manual adjustments as dictated by the computer output. No drawings were used.

A prototype lens production line was set up such that: lens blanks were cored out of glass plate, blanks were mounted on spot blocks using a temporary bonding cyanoacrylate adhesive, and curves were "gang" generated on the blanks preparatory to the grinding and polishing operations. The grinding and polishing operations were carried out on a sufficient number of blocks to confirm design integrity and collect data.

Some blocks were successfully used by M. Horchler\*, and will be reported on elsewhere.

#### METHOD A VS. METHOD B

This cost comparison of the two methods of lens manufacture is made on the basis of manhours, and is subject to the following assumptions:

1. The factors used for Method A shown on Charts I and II are derived from experience gained in this study; however, the set up and machine times for N/C equipment were extrapolated from actual set up and machine times recorded.
2. The criteria for corresponding data used for Method B was estimating charts prepared by the F. A. Production Engineering Section from historical data recorded over a long period.
3. An APT or UNI-APT N/C tape preparation system can be used to prepare N/C tapes from design parameters developed in Program STBLK Appendix B.
4. Costs for universally used tools for both methods such as: fixtures, adapters, pitch button molds, generating chucks, etc. have been omitted. These tools are permanent in nature, and their costs per lens produced approaches zero as usage increases.

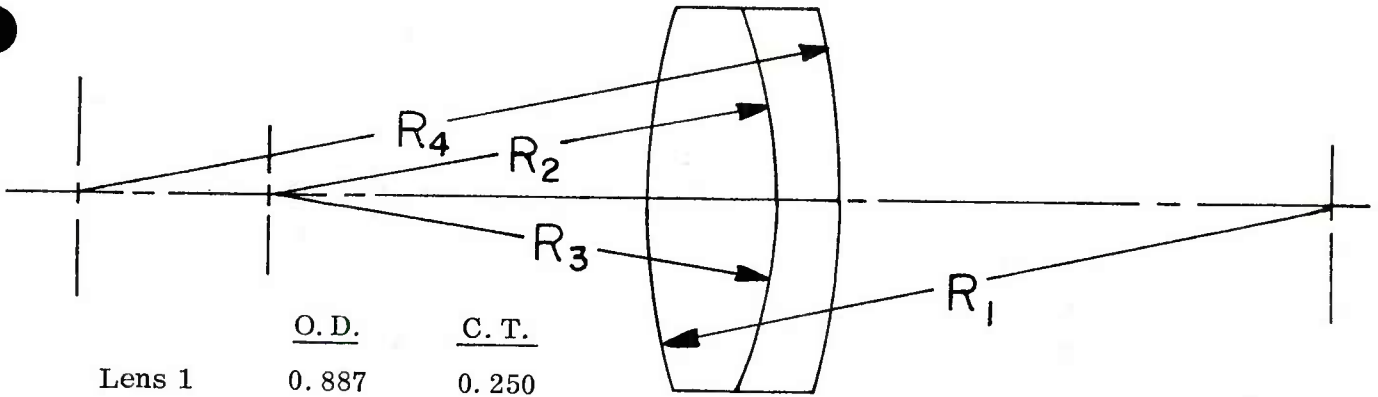
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\*"High Speed Fabrication of Precision Optics" MM&T Project #6747463, by M. Horchler, August, 1976.

5. The comparison data shown on Tables 1 and 2 are complete in all essential details. Minor operations common to both methods have been omitted as irrelevant. Hence, the hours shown for each method should be considered as estimates of the two methods.

6. An achromatic couplet, as shown on Figure 11, was selected as a typical example for this comparison. The tool requirements shown are predicated on the results shown in Appendix C.

7. Application of the factors shown on Charts I and II, on the typical sample, results in Charts III and IV.



	<u>O. D.</u>	<u>C. T.</u>
Lens 1	0.887	0.250
Lens 2	0.887	0.046

**TOOL REQUIREMENTS**  
(Lot Size 200)

<u>RADII</u>	<u>BLANKS/BLK.</u>	<u>BLOCKS</u>	<u>GRINDERS</u>	<u>POLISHERS</u>
R <sub>1</sub> (2.542)	25	4	2	2
R <sub>2</sub> (1.300)	6	12	4	6
R <sub>3</sub> (-1.300)	7	12	4	6
R <sub>4</sub> (3.350)	49	<u>2</u>	<u>1</u>	<u>2</u>
	<b>TOTALS</b>	<b>30</b>	<b>11</b>	<b>16</b>

TOOL DESIGN REQUIREMENT

1 ea. rad.  
1 ea. rad.  
1 ea. rad.  
**TOTALS**

METHOD A

4 Spot Blocks  
4 Grinders  
4 Polishers  
**12**

METHOD B

4 Pitch Blocks  
4 Grinders  
4 Polishers  
**12**

TOOL MANUFACTURE REQUIREMENT

METHOD A

30 Spot Blocks  
11 Grinders  
16 Polishers  
**TOTALS**  
**57**

METHOD B

30 Pitch Blocks  
11 Grinders  
16 Polishers  
**TOTALS**  
**57**

Figure 11. Sample Lens Tool Requirements



CHART II  
LENS MANUFACTURING PROCEDURE  
TIME IN MAN HOURS

	"METHOD A"					"METHOD B"						
	Step	Set up Time	Unit Time	Blanks per Block	Step	Set up Time	Unit Time	Blanks per Block	Step	Set up Time	Unit Time	Blanks per Block
Core Cut Blanks	1	1.0	0.05	Unit time X lot size	1	1.0	0.05	Unit time X lot size	6	1.0	0.05	Unit time X lot size
Generate Curve 1	N.A.	-	-	-	2	1.0	0.025	Unit time X lot size				
Generate Curve 2	N.A.	-	-	-	3	1.0	0.025	Unit time X lot size				
Back up Blanks	N.A.	-	-	-	4	1.0	0.025	Unit time X lot size				
Mount Blanks	2	0.25	0.08	Time per Block	5	1.0	-	Time per Block				
Generate Block Curve 1	3	1.0	0.16	0.1 0.13 0.2 0.35 0.5	N.A.	-	-	0.08 0.25 0.5 1.0				
Fine Grind Curve 1	4	-	0.4	0.5 0.65 1.0	6	-	-	0.4 0.5 0.65 1.0				
Finish Polish Curve 1	5	-	0.8	1.0 1.3 2.0	7	-	-	0.8 1.0 1.3 2.0				
Back up Blanks Curve 2	N.A.	-	-	-	8	1.0	0.25	Unit time X lot size				
Mount Blanks Curve 2	6	0.25	0.08	0.1 0.13 0.2	9	1.0	-	0.08 0.25 0.5 1.0				
Generate Block Curve 2	7	1.0	0.16	0.25 0.35 0.5	N.A.	-	-	-				
Fine Grind Curve 2	8	-	0.4	0.5 0.65 1.0	10	-	-	0.4 0.5 0.65 1.0				
Finish Polish Curve 2	9	-	0.8	1.0 1.3 2.0	11	-	-	0.8 1.0 1.3 2.0				

CHART III

TOOL DESIGN-MANUFACTURE (COST)

Couplet - 2 Lenses - 4 Radii - 57 Tools

Time in Man Hours

	"Method A "		"Method B "	
	<u>Set up</u>	<u>Operation</u>	<u>Set up</u>	<u>Operation</u>
Prepare Computer input all tools	1.0	-	-	-
Computer run all tools	0.5	-	-	-
Prepare tapes 4 Spot Blocks	4.0	-	-	-
Prepare tapes 4 Grinders	2.0	-	-	-
Prepare tapes 4 Polishers	2.0	-	-	-
Design & Make Dwgs 12 tools	Note 1	-	24.0	-
Turn & Thd. End 57 tools	-	-	2.0	85.5
Face & Bore 57 tools	1.0	28.5	-	-
Assemble Adapter 57 tools	0.5	28.5	-	-
Turn & Face 57 tools	6.5	Note 2	1.0	71.25
Generate 57 tools	Note 2	28.5	6.5	28.5
Mill Spots R <sub>1</sub> (25) 4 tools	1.0	3.3	-	-
Mill Spots R <sub>2</sub> (6) 12 tools	0.5	2.38	-	-
Mill Spots R <sub>3</sub> (7) 17 tools	0.5	2.77	-	-
Mill Spots R <sub>4</sub> (49) 2 tools	0.5	3.37	-	-
Break in Grinders 11 tools	-	44.0	-	44.0
Form Polishers R <sub>1</sub> 2 tools	1.0	2.0	1.0	2.0
Form Polishers R <sub>2</sub> 6 tools	1.0	6.0	1.0	6.0
Form Polishers R <sub>3</sub> 6 tools	1.0	6.0	1.0	6.0
Form Polishers R <sub>4</sub> 2 tools	1.0	2.0	1.0	2.0
	<hr/>	<hr/>	<hr/>	<hr/>
TOTALS	24	157.32	37.5	245.25

NOTES:

(1) No drawing necessary in Method A

(2) See Note 2, Chart 1

CHART IV  
LENS MANUFACTURING (COST)  
Couplet (200) - 400 Lenses  
Time in Manhours

<u>PROCEDURE</u>	<u>No.</u>	<u>" Method A "</u>		<u>" Method B "</u>	
		<u>Set up</u>	<u>Operation</u>	<u>Set up</u>	<u>Operation</u>
Cut Blanks	400 pcs.	1.0	10.0	1.0	10.0
Generate R <sub>1</sub>	200 pcs.	-	-	1.0	5.0
Generate R <sub>2</sub>	200 pcs.	-	-	1.0	5.0
Generate R <sub>3</sub>	200 pcs.	-	-	1.0	5.0
Generate R <sub>4</sub>	200 pcs.	-	-	1.0	5.0
Back up R <sub>1</sub>	200 pcs.	-	-	1.0	5.0
Back up R <sub>3</sub>	200 pcs.	-	-	1.0	5.0
Mount 25/block R <sub>1</sub>	8 blks.	.25	1.04	1.0	4.0
Mount 7/block R <sub>3</sub>	29 blks.	.25	3.2	1.0	3.2
Generate Block R <sub>1</sub>	8 blks.	1.0	2.8	-	-
Generate Block R <sub>3</sub>	29 blks.	1.0	6.4	-	-
Fine Grind Block R <sub>1</sub>	8 blks.	-	5.2	-	5.2
Fine Grind Block R <sub>3</sub>	29 blks.	-	11.6	-	11.6
Polish Block R <sub>1</sub>	8 blks.	-	10.4	-	10.4
Polish Block R <sub>3</sub>	29 blks.	-	23.2	-	23.2
Back up R <sub>2</sub>	200 pcs.	-	-	1.0	5.0
Back up R <sub>4</sub>	200 pcs.	-	-	1.0	5.0
Mount 6/block R <sub>2</sub>	34 blks.	.25	2.72	1.0	2.72
Mount 49/block R <sub>4</sub>	4 blks.	.25	0.8	1.0	4.00
Generate Block R <sub>2</sub>	34 blks.	1.0	5.44	-	-
Generate Block R <sub>4</sub>	4 blks.	1.0	2.0	-	-
Fine Grind Block R <sub>2</sub>	34 blks.	-	13.6	-	13.6
Fine Grind Block R <sub>4</sub>	4 blks.	-	4.0	-	4.0
Polish Block R <sub>2</sub>	34 blks.	-	27.2	-	27.2
Polish Block R <sub>4</sub>	4 blks.	-	8.0	-	8.0
<b>TOTALS</b>		<u>6.0</u>	<u>137.6</u>	<u>13.0</u>	<u>167.12</u>

## RESULTS AND CONCLUSIONS

1. This study has provided basic mathematics and a computer design program for tooling required for lens manufacture using the spot block method. It is intended that the tooling be made on specific N/C equipment. Any 5-axis N/C machine can be used for milling, but its geometric constants must be inserted in the program. The same is true of a programmable lathe.
2. Charts III and IV indicate a savings, for the sample used, of 35% in tool manufacture, and 18% in lens fabrication. This conclusion presupposes a one time high cost of fixturing tools that have universal application, and whose unit cost per lens produced approaches zero as production of lenses increases.
3. The savings cited above will vary with lot sizes tending to increase with an increase in lot size and vice versa. They will also vary from lens to lens, since each lens has its unique set of parameters.
4. Spot blocks can be used only for specific lenses therefore the decision to store or scrap after use has to be made on a projection of future need and the cost of storage balanced against the cost of new tool manufacture if needed. Tool lead time is not a major consideration under Method A.
5. Grinders and polishers can (with small modifications) be used on a variety of lens sizes thereby reducing their unit tool cost. The probability of future use is sufficiently high to justify storage.
6. Tapes generated as a result of the computer design program described in the study should be stored. Having tapes available could reduce production lead time and the cost of storage is relatively small.
7. An APT or UNI-APT N/C tape preparation system can be used to prepare N/C tapes from design parameters developed in STBLK Appendix B.
8. STBLK output is programmable for an automatic drafting machine, if drawings are deemed necessary.

## APPENDIX A

### MATHEMATICS FOR TOOL DESIGN

#### I. MATHEMATICAL NOTATION

##### A. Variables

- $R_{L1}$  = Radius of first surface.
- $R_{L2}$  = Radius of second surface.
- $T_A$  = Axial thickness of lens.
- $D_L$  = Finished Diameter of lens.
- $D_M$  = Minimum diameter of lens blank.
- $R_M$  = Minimum radius of lens blank.
- $D_B$  = Actual blank diameter - End Mill Dia.
- $R_B$  = Blank radius.
- $R_{BC}$  = Blank radius plus clearance.
- $D_C$  = Clearance hole diameter. - End Mill Dia.
- $R_C$  = Clearance hole radius.
- $H_1$  = Height of first surface on blank.
- $H_2$  = Height of second surface on blank.
- $H_C$  = Height of first surface from clearance hole.
- $T_B$  = Actual blank thickness.
- $T_{E1}$  = Edge thickness with first surface generated.
- $T_{E2}$  = Edge thickness with both surfaces generated.
- $R_{Ei}$  = Perpendicular distance from center of spot block:  
(a) to blank seat (convex)  
(b) to top of blank (concave)

- $R_{Ki}$  = Spot block spherical radius.
- $R_{Si}$  = Clearance radius for concave blocks.
- $D_{Ai}$  = Chord across blocked lenses.
- $D_{AK}$  = Chord across spot block (Convex)  
 or  
 = Aperture of spot block (Concave)
- $D_{AS}$  = Chord across spot block (Concave)
- $H_{Ki}$  = Height of spot block curve.
- $H_{Bi}$  = Spot block overall height.
- $H_i'$  = Distance from blank seat to spot block datum.
- $H_D$  = See Figure 6.
- $R_{Gi}$  = Grinder spherical radius.
- $D_{AGi}$  = Chord across grinder (Convex)
- $D_{AGi}$  = Aperture of grinder (Concave)
- $D_{Gi}$  = Chord across grinder (Concave)
- $H_{Gi}$  = Height of grinder curve.
- $G_{Hi}$  = Grinder overall height.
- $R_{Pi}$  = Polisher spherical radius.
- $D_{APi}$  = Chord across polisher (Convex)  
 or  
 = Aperture of polisher (Concave)
- $D_{Pi}$  = Chord across polisher (Concave)
- $H_{Pi}$  = Height of polisher curve.
- $P_{Hi}$  = Polisher overall height.
- $\beta_j$  = The angle subtended by a lens on the surface formed by its spherical radius.

- $\phi_j$  = 1/2 the angle subtended by a spot block.
- $\theta_j$  = Tilt angles.
- $R_j$  = Radii perpendicular to spot block axis through intersection of tilt angles at  $R_{Ei}$
- $\alpha_j$  = Angular divisions at radii R.
- $N_j$  = Whole number of angular divisions.
- $N_T$  = Number of spots on block.
- $\omega$  = Test angle in search routine.
- $\omega'$  = Test angle in search routine.
- $X_j$  = See Figure 8.
- $Y_j$  = See Figure 5.
- $Z_j$  = See Figures 5 and 8.

NOTE:

Subscript i refers to lens surface number, 1 or 2.

Subscript j refers to number of tilt angle, 1, 2, 3, . . .

B. Constants

$\Delta D_L$  = Factor to set minimum blank size (1.05)

$\Delta D(R.O.)$  = Blank round off increment (0.125)

$\Delta D_B$  = Clearance used in calculations to prevent spots from overlapping (0.005)

$\Delta D_C$  = Difference between spot diameter and clearance hole diameter (0.125)

$\Delta T_B$  = Excess thickness in blank (0.010)

- $\Delta R_K$  = Clearance in concave spot blocks (0.050)
- $\phi_T$  = Maximum value for  $\phi$  ( $80^\circ$ )
- $R_T$  = Maximum tool radius.
- $H_{DT}$  = Minimum for  $H_D$  (0.250)
- $\Delta R_p$  = Difference between grinder and polisher radii (0.200)
- $\Delta D_T$  = Factor to determine concave tool O.D. (1.1)

- Figure 8
- |       |                             |         |
|-------|-----------------------------|---------|
| $L_1$ | = Machine spindle extension | = 6.000 |
| $L_2$ | = Tool holder extension     | = 5.000 |
| $L_3$ | = End mill extension        | = 3.000 |
| $W_1$ | = Spindle radius            | = 2.875 |
| $W_2$ | = Tool holder radius        | = 2.000 |

- Figure 6
- |       |   |          |
|-------|---|----------|
| $C_1$ | = Distance from $\phi$ of rotary table to pivot point | = 3.3465 |
| $C_2$ | = Distance from pivot point to top of table           | = 3.8386 |
| $C_3$ | = Distance from pivot point to machine table top      | = 4.7236 |
| $C_4$ | = Distance from Rotary Table Top to Datum             | = 3      |

- Figure 9
- |       |  |          |
|-------|--|----------|
| $C_5$ | = Distance from Div. Hd Pivot Pt. to Datum       | = 6.3125 |
| $C_6$ | = Distance from Div. Hd Pivot Pt. to Table       | = 4.6875 |
| $C_7$ | = Distance from Div. Hd Pivot Pt. to axis of Hd. | = .375   |

## II. MATHEMATICS

### SIGN CONVENTIONS

Convex Lens = (+)  $R_L$

Concave Lens = (-)  $R_L$

Plano Lens (+)  $R_L$  = 10,000

### GEOMETRIC PRIORITIES (Figure 12)

Case 1. Convex - Convex

$R_{L1}$  = Longest Radius

$R_{L2}$  = Shortest Radius

Case 2. Convex - Concave

$R_{L1}$  = Convex Radius

$R_{L2}$  = Concave Radius

Case 3. Concave - Concave

$R_{L1}$  = Longest Radius

$R_{L2}$  = Shortest Radius

Case 4. Plano - Convex

$R_{L1}$  = Plano

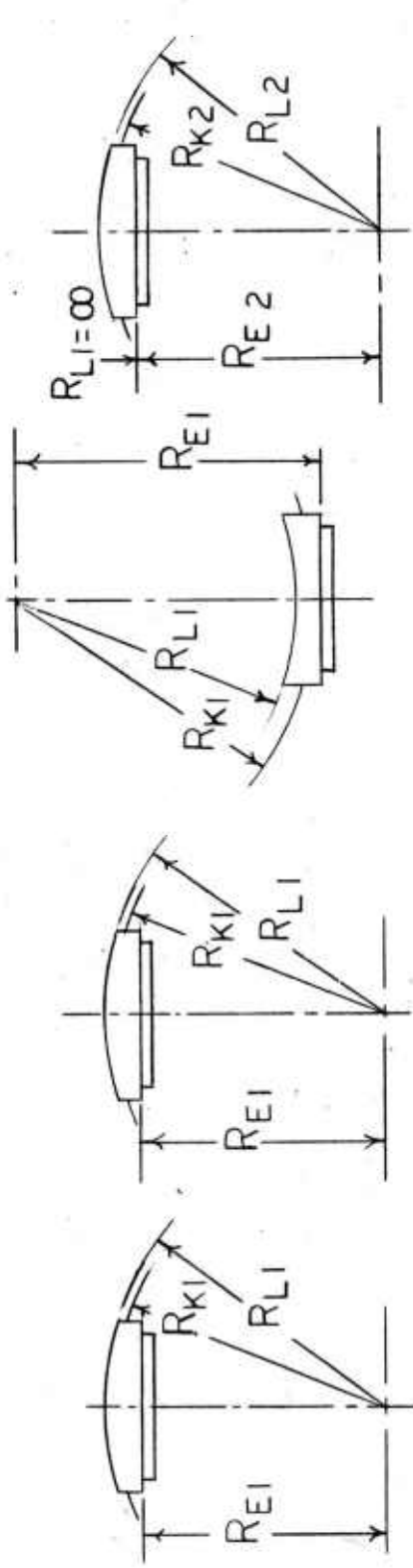
$R_{L2}$  = Convex Radius

Case 5. Plano - Concave

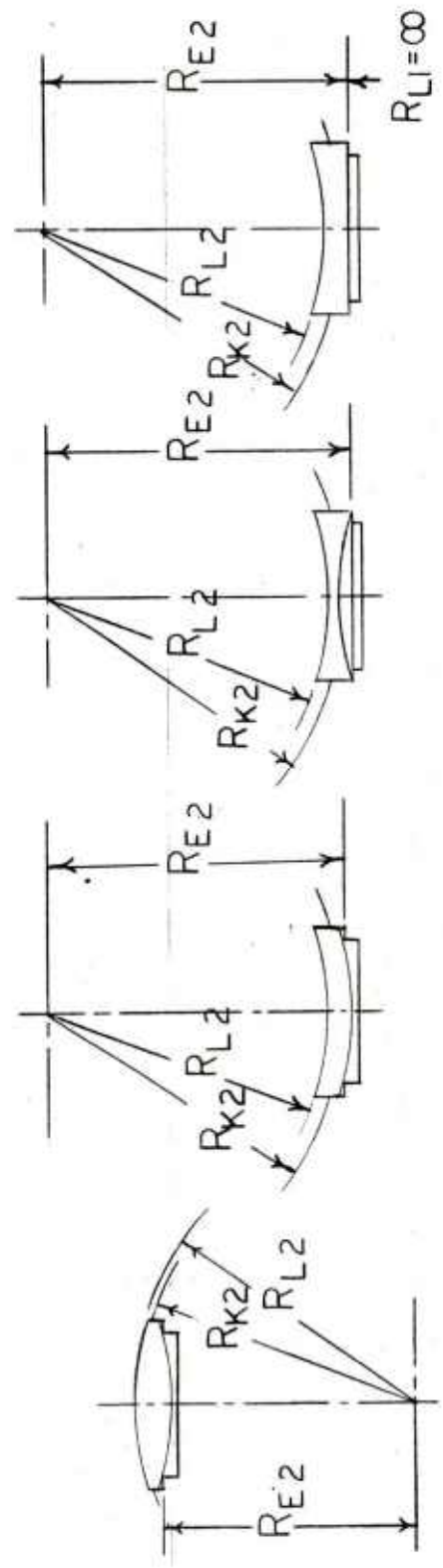
$R_{L1}$  = Plano (No tools designed for plano surfaces.)

$R_{L2}$  = Concave Radius

Note: In all subsequent calculations, when an either/or occurs, go to the next step or to the instruction; as dictated by the results.



CASE-4



CASE-1

CASE-2

CASE-3

CASE-5

CASE-5

Figure 12. Geometric Priorities (Computer Selected)

START ALL CASES:

$$D_M = (\Delta D_L) D_L$$

$$R_M = \frac{D_M}{2}$$

$$D_B = D_M \text{ Rounded off upwards to nearest } 1/8 \text{ inch. Blank dia.}$$

$$R_B = \frac{D_B}{2}$$

$$R_{BC} = \frac{D_B + \Delta D_B}{2}$$

$$D_C = D_B - \Delta D_C$$

$$R_C = \frac{D_C}{2}$$

Go to para 1, 2, 3, 4 or 5 as determined by Geometric Priorities.

1. Convex - Convex

$$H_1 = R_{L1} - \sqrt{R_{L1}^2 - R_B^2}$$

$$H_2 = R_{L2} - \sqrt{R_{L2}^2 - R_B^2}$$

$$T_B = T_A + \Delta T_B = \text{Blank Thk.}$$

$$T_{E1} = T_B - H_1$$

Go to 2A

2. Convex - Concave

$$H_1 = R_{L1} - \sqrt{R_{L1}^2 - R_B^2}$$

$$H_2 = |R_{L2}| - \sqrt{R_{L2}^2 - R_B^2}$$

$$T_B = T_A + H_2 + \Delta T_B = \text{Blank thk.}$$

$$T_{E1} = T_B - H_1$$

2A. First Curve Convex

$$H_C = R_{L1} - \sqrt{R_{L1}^2 - R_C^2}$$

$$R_{E1} = R_{L1} - \left( T_B - \frac{\Delta T_B}{2} \right)$$

$$R_{K1} = \sqrt{\left( R_{E1} + \frac{T_{E1}}{2} \right)^2 + R_B^2}$$

Second Curve Convex Go to 6

Second Curve Concave set  $H = 0$ , and go to 7

3. Concave - Concave

$$H_1 = |R_{L1}| - \sqrt{R_{L1}^2 - R_M^2}$$

$$H_2 = |R_{L2}| - \sqrt{R_{L2}^2 - R_M^2}$$

$$H_C = 0$$

$$T_B = T_A + H_1 + H_2 + \Delta T_B = \text{Blank thk.}$$

$$T_{E1} = T_B - 0.005$$

$$R_{E1} = |R_{L1}| + T_A + H_2 + \frac{T_B}{2}$$

$$R_{K1} = \sqrt{\left( R_{E1} - \frac{T_{E1}}{2} \right)^2 + R_B^2}$$

$$R_{S1} = \sqrt{\left( R_{E1} - \Delta R_K \right)^2 + R_B^2}$$

Go to 7

4. Plano - Convex

$$H_1 = 0$$

$$H_2 = R_{L2} - \sqrt{R_{L2}^2 - R_B^2}$$

$$H_C = 0$$

$$T_B = T_A + \Delta T_B$$

Go to 6

5. Plano - Concave

$$H_1 = 0$$

$$H_2 = |R_{L2}| - \sqrt{R_{L2}^2 - R_B^2}$$

$$H_C = 0$$

$$T_B = T_A + H_2 + \Delta T_B$$

$$T_{E1} = T_B - \frac{\Delta T_B}{2}$$

6. Curve 2 Convex

$$T_{E2} = T_A - H_1 - H_2$$

$$R_{E1} = R_{L2} - T_A + H_C$$

$$R_{K2} = \sqrt{\left(R_{L2} - \frac{T_{E2}}{2}\right)^2 + R_B^2}$$

Go to 8A

7. Curve 2 - Concave

$$T_{E2} = T_{E1}$$

$$R_{E2} = |R_{L2}| + T_A + H_1 - H_C$$

$$R_{K2} = \sqrt{\left( |R_{L2}| + \frac{T_{E2}}{2} \right)^2 + R_B^2}$$

$R_{L1}$  Convex Go to 8A

$R_{L1}$  Concave Go to 8B I or II

8A.  $R_{L1}$  Convex

$$\phi_{TST} = 80^\circ$$

$$R_{Ai} = R_{Li} \sin 80^\circ$$

$$0 < R_{Ai} - 5 \leq 0 \text{ then } \phi = 80^\circ$$

$$\phi = \sin^{-1} \frac{5}{R_{Li}}$$

$$R_{Ai} = R_{Li} \sin \phi$$

$$H_{Li} = R_{Li} - \sqrt{R_{Li}^2 - R_{Ai}^2}$$

$$R_{AKi} = R_{Ki} \sin \phi$$

$$D_{AKi} = 2 R_{AKi} \text{ Spot block Dia.}$$

$$H_{Ki} = R_{Ki} - \sqrt{R_{Ki}^2 - R_{AKi}^2} \text{ Spot block ht.}$$

$$H'_{TST} = H_{Ki} - (R_{Ki} - R_{Ei}) + H_{DT} + H_C$$

$$0 \leq H'_{TST} - (1 + H_C) < 0$$

$$H' = H'_{TST} \text{ (Spot block fig. 5)}$$

and

$$H_D = H_{DT} \text{ (Spot block fig. 5)}$$

$$H' = 1 + H_C \text{ (Spot block fig. 5)}$$

and

$$H_D = H' - H_{Ki} + (R_{Ki} - R_{Ei}) \text{ (Spot block fig. 5)}$$

$$H_{Bi} = H_{Ki} + H_D \text{ Spot Block Ht.}$$

$$R_{Gi} = R_{Li} \text{ Grinder sph. rad. (Concave)}$$

$$D_{AGi} = 2 R_{Ai} \text{ Grinder Aperture}$$

$$D_{Gi} = 1.1 D_{AGi} \text{ Grinder O. D.}$$

$$H_{Gi} = \left| R_{Gi} \right| - \sqrt{R_{Gi}^2 - R_{AGi}^2}$$

$$G_{Hi} = H_{Gi} + 1.00 \text{ Grinder Ht.}$$

$$R_{Pi} = R_{Gi} - 0.200 \text{ Spherical radius polisher (Concave)}$$

$$R_{APi} = \left| R_{Pi} \right| \sin \phi$$

$$D_{APi} = 2 R_{APi} \text{ Polisher Aperture}$$

$$D_{Pi} = 1.1 D_{APi} \text{ Polisher O. D.}$$

$$H_{Pi} = \left| R_{Pi} \right| - \sqrt{R_{Pi}^2 - R_{APi}^2}$$

$$P_{Hi} = H_{Pi} + 1.000 \text{ Polisher Ht.}$$

$$\frac{\beta}{2} = \tan^{-1} \frac{R_{BC}}{R_{Ei}}, \text{ Round off upward to nearest } 1/2 \text{ degree}$$

$$\beta = 2 \frac{\beta}{2}, \text{ R. O.}$$

Go to 9

8B.  $R_{Li}$  Concave

I Search Routine - CIM-X (Figure 7)

- 1  $0 \leq R_{Ei} - L_2 < 0$  Go to 6
- 2  $R_{A1} = R_{L1} \sin 80^\circ$
- 3  $0 \leq (R_{A1} - 5) < 0$  Go to 5
- 4  $\phi = \sin^{-1} \frac{5}{R_{L1}}$  Go to para 8B III
- 5  $\phi = 80^\circ$  Go to para 8B III
- 6  $0 \leq (R_{Ei} - L_3) < 0$  Go to 12
- 7  $\omega = \cos^{-1} \frac{W_1}{R_{Ki}}$
- 8  $\omega' = \sin^{-1} \frac{L_2 - R_{Ei}}{R_{Si}}$
- 9  $0 \leq (\omega - \omega') < 0$  Go to 11
- 10  $\phi = \frac{\beta/2 + 90 + \omega}{2}$  Go to para 8B III
- 11  $\phi = \frac{\beta/2 + 90 + \omega'}{2}$  Go to para 8B III
- 12  $R_S \leq (L_2 - R_{Ei}) < R_S$  Go to 20
- 13  $R_S \leq (L_3 - R_{Ei}) < R_S$  Go to 15
- 14  $\phi = 80^\circ$  Go to para 8B III
- 15  $\omega = 70 - \beta/2$
- 16  $\omega' = \sin^{-1} \frac{L_3 - R_{Ei}}{R_S}$
- 17  $0 \leq (\omega - \omega') < 0$  Go to 19

- 18  $\phi = \beta/2 + 90 + \omega'$  Go to 8B III
- 19  $\phi = 80^\circ$  Go to 8B III
- 20  $\omega = \text{Cos}^{-1} \frac{W_2}{R_K}$
- 21  $\omega' = \text{Sin}^{-1} \frac{L_3 - R_{Ei}}{R_{Si}}$
- 22  $0 \leq (\omega - \omega') < 0$  Go to 24
- 23  $\phi = \frac{\beta/2 + 90 + \omega}{2}$  Go to 8B III
- 24  $\phi = \frac{\beta/2 + 90 + \omega'}{2}$  Go to 8B III

## II Search Routine K & T (Figure 7)

- 1  $0 \leq (R_{E1} - L_1) < 0$  Go to 7
- 2  $\phi_T = \frac{\text{Cos}^{-1} \left( \frac{R_{Ki} - L_1}{R_{Ki}} \right) + \frac{\beta}{2}}{2}$
- 3  $R_{Ai} = R_{L1} \text{Sin } \phi_T$
- 4  $0 \leq (R_{Ai} - 5) < 0$  Go to 6
- 5  $\phi = \text{Sin}^{-1} \frac{5}{R_{Li}}$  Go to para 8B III
- 6  $\phi = \phi_T$  Go to para 8B III
- 7  $0 \leq (R_{E1} - L_2) < 0$  Go to 14
- 8  $\omega = \text{Sin}^{-1} \frac{L_1 - R_{Ei}}{R_{si}}$
- 9  $\phi_T = \frac{\beta/2 + 90 + \omega}{2}$

- 10  $R_{Ai} = R_{Li} \sin \phi_T$
- 11  $0 \leq R_{Ai} - 5 < 0$  Go to 13
- 12  $\phi = \sin^{-1} \frac{5}{R_{Li}}$  Go to para 8B III
- 13  $\phi = \phi_T$  Go to para 8B III
- 14  $0 \leq (R_{Ei} - L_3) < 0$  Go to 29
- 15  $R_s \leq (L_1 - R_{Ei}) < R_{Si}$  Go to 21
- 16  $\omega = \cos^{-1} \frac{W_2}{R_{Ki}}$
- 17  $\omega' = \sin^{-1} \frac{L_2 - R_{Ei}}{R_{Si}}$
- 18  $0 \leq (\omega - \omega') < 0$  Go to 20
- 19  $\phi = \frac{\beta/2 + 90 + \omega}{2}$  Go to para 8B III
- 20  $\phi = \frac{\beta/2 + 90 + \omega}{2}$  Go to para 8B III
- 21  $\omega = \cos^{-1} \frac{W_1}{R_{K1}}$
- 22  $\omega = \sin^{-1} \frac{L_1 - R_{Ei}}{R_{Si}}$
- 23  $0 \leq (\omega - \omega') < 0$  Go to 25
- 24  $\phi = \frac{\beta/2 + 90 + \omega'}{2}$  Go to para 8B III
- 25  $\omega' = \sin^{-1} \frac{L_2 - R_{Ei}}{R_{Si}}$
- 26  $0 \leq (\omega - \omega) < 0$  Go to 28

- 27  $\phi = \frac{\beta/2 + 90 + \omega}{2}$  Go to para 8B III
- 28  $\phi = \frac{\beta/2 + 90 + \omega'}{2}$  Go to para 8B III
- 29  $R_{Si} \leq (L_2 - R_{Ei}) < R_{Si}$  Go to 37
- 30  $R_{Si} \leq (L_3 - R_{Ei}) < R_{Si}$  Go to 32
- 31  $\phi = 80^\circ$  Go to para 8B III
- 32  $\omega = 70 - \beta/2$
- 33  $\omega' = \text{Sin}^{-1} \frac{L_3 - R_{Ei}}{R_{Si}}$
- 34  $0 \leq (\omega - \omega') < 0$  Go to 36
- 35  $\phi = \frac{\beta/2 + 90 + \omega'}{2}$  Go to para 8B III
- 36  $\phi = 80^\circ$  Go to para 8B III
- 37  $\omega = \text{Cos}^{-1} \frac{W_2}{R_{Ki}}$
- 38  $\omega' = \text{Sin}^{-1} \frac{L_3 - R_{Ei}}{R_{Si}}$
- 39  $0 \leq (\omega - \omega') < 0$  Go to 41
- 40  $\phi = \frac{\beta/2 + 90 + \omega}{2}$  Go to para 8B III
- 41  $\phi = \frac{\beta/2 + 90 + \omega'}{2}$  Go to para 8B III

8B III

$$H' = 1 + H_C$$

$$R_{AKi} = R_{Ki} \sin \phi$$

$$D_{AKi} = 2 R_{AKi} = \text{Spot Block Aperture}$$

$$H_{Ki} = R_{Ki} - \sqrt{R_{Ki}^2 - R_{AKi}^2}$$

$$H_{Bi} = H_i' + R_{Ei} - R_{Ki} + H_{Ki} = \text{Spot Block Ht.}$$

Mult.  $R_{Ki}$  by (-1) = Spot Block Sph. Rad.

$$R_{AS} = R_{Si} \sin \phi$$

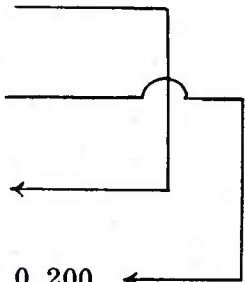
$$D_{AS} = 2 R_{AS} = \text{Spot Block O. D.}$$

$$R_{Gi} = R_{Li} = \text{Grinder Sph. Rad}$$

$$R_{AGi} = R_{Gi} \sin \theta$$

$$D_{AGi} = 2 R_{AGi} = \text{Grinder O. D.}$$

$$H_{Gi} = R_{Gi} - \sqrt{R_{Gi}^2 - R_{AGi}^2}$$

$$0 \leq H_i' - H_{Gi} < 0$$


$$G_{Hi} = H_i' = \text{Grinder Ht.}$$

$$G_{Hi} = H_{Gi} = \text{Grinder Ht.}$$

$$R_{Pi} = R_{Gi} - 0.200 = \text{Polisher Sph. Rad.}$$

$$R_{APi} = R_{Pi} \sin \theta$$

$$D_{APi} = 2 R_{APi} = \text{Polisher Dia.}$$

$$H_{Pi} = R_{Pi} - \sqrt{R_{Pi}^2 - R_{Pi}^2}$$

$$0 \leq H'_i - H_{Pi} < 0$$



$$\frac{\beta}{2} = \sin^{-1} \frac{R_{BC}}{R_{Li}}, \text{ Round off to nearest } 1/2 \text{ degree}$$

$$\beta = 2 \frac{\beta}{2} \text{ R.O.}$$

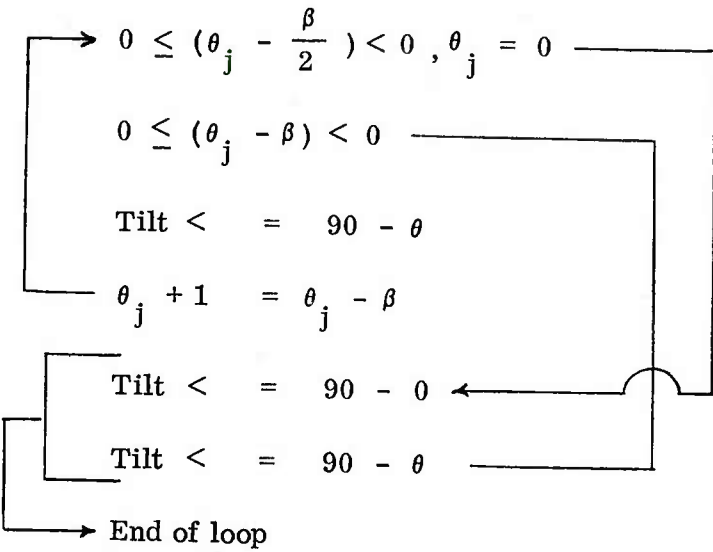
Go to 9

9. Calculate  $\theta_j, j = 1, 2, 3, \dots$

$$\theta = \phi - \frac{\beta}{2}, \text{ where } j = 1$$

$\theta_j < 0$  Error stop

Start loop



Center Lens

No Center Lens

If  $R_{Li}$  convex Go to 10

If  $R_{Li}$  concave Go to 11

10  $R_{Li}$  Convex

$$R_j = R_{Ei} \sin \theta_j$$

$$R_{j+1} = R_{Ei} \sin \theta_{j+1}$$

Continue for all values of  $\theta_j$  and go to 12

11  $R_{Li}$  Concave

$$R_j = (|R_{Li}| - H_i) \sin \theta_j$$

Continue for all values of  $\theta_j$  and go to 12

12 Calculate no. of spot on block

$$\frac{\alpha_j}{2} = \sin^{-1} \frac{R_{BC}}{R_j}$$

$$\alpha_j = 2 \sin^{-1} \frac{R_{BC}}{R_j}$$

$$N_j = \frac{360}{\alpha_j} \quad \text{Round off down to nearest integer}$$

$$\alpha_j = \frac{360}{N_j} \quad (\text{R.O.})$$

$$\frac{\alpha_{j+1}}{2} = \sin^{-1} \frac{R_{BC}}{R_j + 1}$$

$$\alpha_{j+1} = 2 \sin^{-1} \frac{R_{BC}}{R_j + 1}$$

Continue for all values of  $R_j$

$$N_T = \sum N_j$$

Go to coord. (Convex Concave) CIM-X

or

Go to (Convex Concave) K and T

13a. Calc. Coordinates CIM-X

Convex Block (Fig. 6)

$$S_i = H' + C_4$$

$$K_i = S_i - R_{Ei}$$

Concave Block (Fig. 7)

$$K_i = R_{Ei} + H_i' + C_4$$

Change Sign of  $R_{Ei}$

All Blocks

$$Y_j = C_3 + C_2 \sin \theta_j + C_1 \cos \theta_j + K_i \sin \theta_j$$

$$Y_j = (C_2 + K_i) \sin \theta_j + C_1 \cos \theta_j + C_3$$

$$Z_j = C_1 + C_2 \cos \theta_j - C_1 \sin \theta_j + K_i \cos \theta_j + R_{Ei}$$

$$\Delta Z = H_{Ci} + .030$$

13b. Calc. Coordinates K and T

Convex Block (Fig. 8A)

$$S = H' + C_5$$

$$K_i = S - R_{Ei}$$

Concave Block (Fig. 8B)

$$K_i = R_{Ei} + H_i' + C_5$$

Change sign of  $R_{Ei}$  from (+) to (-)

All Blocks

$$X_j = K_i \sin \theta_j + C_7 - C_7 \cos \theta_j$$

$$X_j = K_i \sin \theta_j + C_7 (1 - \cos \theta_j)$$

$$Z_j = K_i \cos \theta_j + C_7 \sin \theta_j + R_{Ei} + C_6$$

$$\Delta Z = H_C + 0.030$$

APPENDIX B  
COMPUTER PROGRAM - STPBLK

INPUT, DATA  
One Card Per Lens

Columns (1 - 9), Lens Radius

Columns (10-18), Lens Radius

Columns (19-27), Axial Thickness

Columns (28-36), Lens Diameter

Column 73, Indicator for Machine Geometry

1 - K and T Dividing Head

2 - Cim-X N/C

NOTE:

(+) Sign indicates Convex Lens

(-) Sign indicates Concave Lens

Radius of 10,000 indicates Plano

```

1  PROGRAM STPBLK(INPUT,OUTPUT,TAPES=INPUT,TAPE6=OUTPUT)
C-  PROGRAM STPBLK(INPUT,OUTPUT,TAPES=INPUT,TAPE6=OUTPUT)
C-  CALCULATION FOR SPOT BLOCKS, BOTH RADII .LE. 5.00 AND RAD. .GT. 5.00
C-  BOTH CONVEX AND CONCAVE LENSES
5  DIMENSION A(8), REFF(2), RTST(2), IND(2), RB(2)
DIMENSION RBLOK(2), EFTHK(2), DEY(2)
EQUIVALENCE (RBLOK1,RB(1)), (RBLOK2,RB(2))
C-  * * * * *
C-  SAMPLE INPUT DATA CARD
C-  IN CARD COLUMN- 18/19 27/28 36/37
C-1  9/10 18/19 27/28 36/37
C-- RL1  RL2 THK.  DIAM.
C-  1  IS FOR THE K + I INDEXING HEAD (IN CC. 73)
C-  2  IS FOR THE CIM-X N.C. MILLING MACHINE (IN CC. 73)
C-  * * * * *
C-  DATA NREAD,NPRINT/5,6/
C-  RTOD = RADIIANS TO DEGREES CONVERSION FACTOR
C-  DATA RTOD, PI/57.29578, 3.14159265/
C-  THE FOLLOWING IS THE DELTA Z FOR BOTH CASES (OLD AND NEW)
20  DATA DELY, DELZ/2*0.0300/
C-  TOLMR IS THE MAXIMUM RADIUS OF THE TOOL
DATA TOLMR/5.00/
DATA RF/6.31250/
C-  HPivot IS THE VERTICAL DISTANCE (ON INDEXING HEAD) BETWEEN WORK
C-  PIECE AND PIVOT POINT OF THE INDEXING HEAD OR PLATE *****
25  DATA HPivot/4.6875/
C-  AXDIS IS THE AXIAL DISPLACEMENT OF THE INDEXING HEAD (TOWARD THE SIDE)
DATA AXDIS/0.3750/
DATA DSUBP /5.000/
C-  VALUES FOR THE CIM-X N.C. MACHINE
DATA DSIT, DEHT, HC/3.34645, 3.83858, 4.72360/
C-  CLR IS THE AXIAL THICKNESS TOLERANCE ALLOWANCE (WHEN TSB IS CALCULATED
DATA CLR/0.0100/
35  DATA W1, W2, W3/2.8750, 2.000, 0.010/
DATA ELL1, ELL2, ELL3/6.000, 5.000, 3.000/
C-  PLANO IS SET AT 10,000.0 FOR FLAT SURFACES
DATA PLANO/10000.0/
3  FORMAT (6F9.4, 2F9.5, I1)
4  FORMAT (14X, I3, 19H LENS ON BLOCK NO., I2 / )
5  FORMAT (14H1 INPUT DATA =, 4X, 4F11.4, 10X, I2/ 5X, 16HLENS BLANK DATA
10  DATA / 10X, 17HBLANK DIAMETER = , F9.4/ 10X, 18HBLANK THICKNESS = ,
2  , F9.4 )
10  FORMAT (4X, 32H CALCULATIONS FOR SPOT BLOCK NO., I2/ 10X, 19HSPHERICAL
20  RICAL RADIUS, C.I1,2H =, F9.4/ 10X, 27HSPHERICAL RADIUS OF BLOCK = ,
3  , F9.4 )
25  FORMAT (10X, 16HBLOCK DIAMETER = , F9.4 / 10X, 14HBLOCK HEIGHT = ,
1  F9.4 )
26  FORMAT (10X, 8HSIDE NO., I2, 9H IS PLANO /// )
27  FORMAT (10X, 26HBLOCK APERTURE (CONCAVE) = , F9.4/ 10X, 23HBLOCK O.D.
1.0. (CONCAVE) = , F9.4/ 10X, 14HBLOCK HEIGHT = , F9.4, 5H (H1) )
29  FORMAT (10X, 27HDIAMETER OF HOLES (SPOTS) = , F9.4/ 10X, 29HDIAMETER
IER OF CLEARANCE HOLES = , F9.4/ 10X, 19HEFFECTIVE RADIUS = , F9.4 / 10X,
2/ 10X, 6H PHI = , F7.2 / 10X, 7H BETA = , F6.2 )

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32 FORMAT (11X, I2, 3X, F9.4, 4X, I3, 4X, F9.4, 3X, F9.4, 2(2X, F9.4))
34 FORMAT (10X, 4HRING, 5X, 4HTILT, 5X, 5HNO.OF, 4X, 9HPOSITION, 10X,
1.19HK + T INDEXING HEAD / 11X, 3HNO., 5X, 5SHANGLE, 4X, 5HSPOTS,
2 5X, 5SHANGLE, 9X, 2H X, 8X, 2H Z, 9X, 7HDELTA Z, / )
36 FORMAT (19H GRINDER DATA- / 10X, 18HSPHERICAL RADIUS = , F9.4,
1/ 10X, 18HGRINDER DIAMETER = , F9.4/ 10X, 16HGRINDER HEIGHT = , F9.4
2.4 )
37 FORMAT (21H POLISHER DATA- / 10X, 18HSPHERICAL RADIUS = , F9.4 /
1.4 / 10X, 19HPOLISHER DIAMETER = , F9.4 / 10X, 17HPOLISHER HEIGHT = ,
2 = , F9.4 / )
54 FORMAT (10X, 4HRING, 5X, 4HTILT, 5X, 5HNO.OF, 4X, 9HPOSITION, 10X,
1 * 21HCIM-X N.C. EQUIPMENT / 11X, 3HNO., 5X, 5SHANGLE, 4X, 5HSPOTS, 5X,
2 5X, 5SHANGLE, 9X, 2H Y, 8X, 2H Z, 9X, 7HDELTA Z
136 FORMAT (19H GRINDER DATA- / 10X, 18HSPHERICAL RADIUS = , F9.4 /
1.4 / 10X, 29HGRINDER APERTURE (CONCAVE) = , F9.4/10X, 14HGRINDER O.D.
20.O. = , F9.4/ 10X, 16HGRINDER HEIGHT = , F9.4 )
137 FORMAT (21H POLISHER DATA- / 10X, 18HSPHERICAL RADIUS = , F9.4 /
1.4 / 10X, 30HPOLISHER APERTURE (CONCAVE) = , F9.4/ 10X, 15HPOLISHER O.D.
2R O.D. = , F9.4/ 10X, 17HPOLISHER HEIGHT = , F9.4 / )
167 FORMAT (1H * 10X, 16H NO CENTER LENS )
188 FORMAT (18H *SPECIAL CASE* )
75 TT = TOLMR * 2.00 R.GT.5.0
C- A(1) OR A(2) CONTAINS RL1 AND RL2
C- A(3) = AXIAL THICKNESS
1 READ (NREAD,3) (A(I), I = 1, 8), LIMP A(4) = DIAMETER OF LENS
C LAST DATA CARD HAS ALL ZEROS
IF (A(3) .LE. 0.000) STOP
C MAKE R1=LONGEST RADIUS, CALCULATE FOR R1 FIRST
C- SELECT CONCAVE OR CONVEX SIDES OF LENS AND CLASSIFY THE LENS
NOLT = 0
IND(1) = 1
IND(2) = 1
AA1 = ABS(A(1) )
AA2 = ABS(A(2) )
IF (A(1) .GT. 0.010 .AND. A(2) .GT. 0.010) NOLT = 11
IF (A(1) .LT. 0.000 .OR. A(2) .LT. 0.000) NOLT = 12
IF (A(1) .LT. 0.000 .AND. A(2) .LT. 0.000) NOLT = 22
IF (NOLT .GT. 10) GO TO 6
A(7) = AMINI(AA1,AA2) + 0.008
A(8) = AMINI(A(1), A(2) )
NOLT = 92
IF (A(7) .GT. AA1) AA1 = PLANO
IF (A(7) .GT. AA2) AA2 = PLANO
R1ST(1) = PLANO
R1ST(2) = AMINI(AA1,AA2)
AA1 = PLANO
AA2 = R1ST(2)
A(1) = PLANO
A(2) = A(8)
IF (A(8) .LT. 0.000) GO TO 6
NOLT = 91
A(2) = R1ST(2)
105 C- THE FOLLOWING TESTS ESTABLISHES THE PRIORITY OF WHICH SIDE OF THE LENS TO

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DO FIRST.
C- 6 IF (NOLT.NE.11) GO TO 7
    DOUBLE CONVEX LENS
    RTST(1) = AMAXI(AA1,AA2)
    RTST(2) = AMINI(AA1,AA2)
    IF (RTST(1).GT.9999.8) NOLT = 91
    A(1) = RTST(1)
    A(2) = RTST(2)
115 7 IF (NOLT.NE.22) GO TO 8
    DOUBLE CONCAVE LENS
    RTST(1) = AMAXI(AA1,AA2)
    RTST(2) = AMINI(AA1,AA2)
    IND(1) = 2
    IND(2) = 2
    IF (RTST(1).GT.9999.8) NOLT = 92
    A(1) = -1.0 * RTST(1)
    A(2) = -1.0 * RTST(2)
125 8 IF (NOLT.NE.12) GO TO 9
    CONVEX-CONCAVE LENS
    RTST(1) = AMAXI(A(1),A(2))
    RTST(2) = AMINI(A(1),A(2))
    R-1 IS THE CONVEX AND R-2 IS THE CONCAVE SIDE
    A(1) = RTST(1)
    A(2) = RTST(2)
130 RTST(2) = ABS(A(2))
    IND(2) = 2
    IF (RTST(1).GT.9999.8) NOLT = 92
    PLANO-CONVEX IS NOLT = 91
135 9 IF (NOLT.GE.90) RTST(2) = AMINI(AA1,AA2)
    PLANO-CONCAVE IS NOLT = 92
    IF (NOLT.NE.92) GO TO 11
    IND(2) = 2
140 11 CONTINUE
    IF (A(1).LT.0.000) IND(1) = 2
    IF (A(2).LT.0.000) IND(2) = 2
    R1 = RTST(1)
    R2 = RTST(2)
    DEY(1) = DELY
    DEY(2) = 0.000
    DBLMIN = A(4) * 1.0500
    RMM = DBLMIN / 2.000
    IDB = IFIX(DBLMIN)
    DPART=DBLMIN-FLOAT(IDB)
145 THE FOLLOWING ROUNDS BLANK DIAMETER UPWARDS TO THE NEAREST EIGHTH (1/8)
    AN8TH = 0.1250
    15 IF (AN8TH.GE.DPART) GO TO 20
    AN8TH = AN8TH + 0.1250
    GO TO 15
155 20 DBLANK = FLOAT(IDB) + AN8TH
    RBLANK = DBLANK / 2.000
    RBC = (DBLANK * 0.005) / 2.000
    DPRING=DIAMETER OF POSITION RING
    C DPRING = DBLANK - 0.1250

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160 RPRING=DPRING/2.0
    H1 = R1 - SQRT(R1**2 - RRLANK**2)
    IF (IND(1) .EQ. 1) DEY(2) = H1
    H2 = R2 - SQRT(R2**2 - RBLANK**2)
    TSR = A(3) + CLR
    IF (NOLT .EQ. 12) TSR = TSR + H2
    HCLR = R1 - SQRT(R1**2 - RPRING**2)
    EFTHK(1) = A(3) - H1
    REFF(1) = R1 - TSB + 0.0050
    RBLOK1 = SQRT( ( REFF(1) + EFTHK(1) / 2.0)**2 + RRLANK**2)
170 IF (NOLT .NE. 22) GO TO 22
    H1 = R1 - SQRT(R1**2 - RMM**2)
    H2 = R2 - SQRT(R2**2 - RMM**2)
    TSR = TSB + H1 + H2
    HCLR = 0.000
    EFTHK(1) = TSB - 0.015A
    REFF(1) = R1 + A(3) + 0.0050 + H2
    RBLOK1 = -1.00 * SQRT((REFF(1) - EFTHK(1)/2.00)**2 + RRLANK**2)
    RS1 = SQRT( (REFF(1) + 0.050)**2 + RBLANK**2)
22 CONTINUE
180 WRITE (NPRINT,5) A(1), A(2), A(3), A(4), LIMP, DBLANK, TSR
    C- THE FOLLOWING IS CORRECTION FOR PLANO-XXX LENS
    IF (NOLT .GT. 90) H1 = 0.000
    IF (NOLT .GT. 90) HCLR = 0.000
    IF (NOLT .GT. 90) H2 = R2 - SQRT(R2**2 - RBLANK**2)
185 IF (NOLT .EQ. 92) TSB = A(3) + H2 + CLR
    IF (NOLT .EQ. 92) EFTHK(1) = TSR - 0.0050
    RBLOK(1) = ABS(RBLOK1)
    EFTHK(2) = A(3) - H1 - H2
    IF (IND(2) .EQ. 2) FFTHK(2) = EFTHK(1)
    REFF(2) = R2 - A(3) + HCLR - 0.0150
    IF (IND(2) .EQ. 2) REFF(2) = R2 + A(3) + H1 - HCLR
    RBLOK2 = SQRT( (R2 - EFTHK(2)/2.0)**2 + RBLANK**2)
    RBLOK2 = SQRT( (R2 - HLENS - EFTHK(2)/2.0)**2 + RBLANK**2)
195 IF (IND(2) .EQ. 2) RBLOK2 = R2 + EFTHK(2)/2.00
    RSS2 = SQRT( (REFF(2) + RBLOK2)**2 + RBLANK**2 )
    RBLOK(2) = RBLOK2
    C- THE FOLLOWING LOOP CALCULATES BLOCK FOR R1, THEN RETURNS FOR R2.
    DO 60 K = 1, 2
    C- INITIALIZE THE LENS PER BLOCK COUNT (LPB)
    LPB = 0
200 IF (RTST(K) .LT. 9999.8) GO TO 47
    WRITE (NPRINT,26) K
    GO TO 60
    C- 47 CONTINUE
    RLDUM = RTST(K)
    KSIDE = K
    IF (IND(K) .EQ. 2) PLDUM = -1.0 * RTST(K)
    C- WRITE (NPRINT,10) K, KSIDE, RLDUM, RB(K)
    C- THE FOLLOWING IS THE CONVERSION FROM RADIAN TO DEGREES
    HBETA = RTOD * ATAN(RB/REFF(K) )
    IF (IND(K) .EQ. 2) HBETA = ASIN(RB/RTST(K) ) * RTOD
    C- BETA IS THE ANGLE SUBTENDED BY A LENS ON THE SPOT BLOCK

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NEW

CONCAVE

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215 BETA = (HBETA + 0.5000) * 4.00
      KUM = IFIX(BETA) / 2
      BEA = FLOAT(KUM)
      HBETA = BETA * 0.500
      C- THE FOLLOWING ROUTINE IS ONLY USED WITH CONCAVE LENS, -- WHERE A
      C- DIFFERENT ANGLE (PHI) IS NEEDED DUE TO INTERFERENCE
      C- CHI (PHI) IS ONE HALF (1/2) THE TOTAL ANGLE OF THE SPOT BLOCK
220 CHI = 80.00
      CHIRAD = 80.0 / RTOD
      RADUM = RTST(K) * SIN(CHI/RTOD)
      IF (RADUM .LT. TOLMR) GO TO 33
      CHI = ASIN (TOLMR/RTST(K) ) * RTOD
225 IF (IND(K) .EQ. 2) CHI = CHI - 0.5000
      ICHI = CHI
      XDUM = CHI - FLOAT(ICHI)
      CHI = FLOAT(ICHI)
      IF (XDUM .GE. 0.5000) CHI = CHI + 0.5000
230 CHIRAD = CHI / RTOD
      RADUM = RTST(K) * SIN(CHIRAD)
      33 CONTINUE
      RASP = RBLOK(K) * SIN(CHIRAD)
      DASP = RASP * 2.00
      RGRIND = -1.00 * RLDUM
235 HGRIND = RTST(K) - SORT(RGRIND ** 2 - RADUM ** 2) + 1.00
      POLR = -1.00 * (RTST(K) + 0.1500)
      IF (IND(K) .EQ. 2) POLR = RTST(K) - 0.1500
      DPOL = ABS(POLR * SIN(CHIRAD) )
      HTPOL = ABS(POLR) - SORT(POLR ** 2 - DPOL ** 2) + 1.00
      IF (IND(K) .NE. 2) GO TO 63
      HGRIND = ABS(RGRIND) - SORT(RGRIND**2 - RADUM**2)
      C- WHERE H-PRIME = 1. + H-SUB-C
      HPRIME = HCLR + 1.000
      IF (HGRIND .LE. HPRIME) HGRIND = HPRIME
      HTPOL = HTPOL - 1.000
      IF (HTPOL .LE. HPRIME) HTPOL = HPRIME
245 63 CONTINUE
      DPOL = DPOL * 2.0000
      X2N = CHI * 2.0 / BETA
      I2N=IFIX(X2N)
      C- N EQUALS THE NUMBER OF RINGS PER SPOT BLOCK
      N=I2N/2
      DGND = 2.0 * RADUM
      HKAY = RBLOK(K) - SORT(RBLOK(K)**2 - RASP**2)
      HPRIME = HKAY - RBLOK(K) + REFF(K) + 0.2500 * HCLR
      IF (HPRIME .LE. 1.000) HPRIME = 1.000 + HCLR
      S = HPRIME + DSURP
      FLKAY = S - REFF(K)
      FKC = HPRIME + 3.000 - REFF(K)
      HDEE = 1.00 - HKAY + RBLOK(K) - REFF(K)
      IF (HPRIME .GT. 1.00) HDEE = 0.2500
      C- FOR THE CONCAVE LENS, USE THE ROUTINE AFTER STATEMENT NO. 132
      IF (IND(K) .EQ. 2) GO TO 132
      HBKA = HKAY + HDEE

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NEW

CIM-X

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WRITE (NPRINT,25) OASP, HBKA
WRITE (NPRINT,29) DRLANK, DPRING, REFF(K), CHI, BETA
TILT = CHI - HBETA
I = 1
IF (LIMP.NE. 2) GO TO 940
WRITE (NPRINT,54)
GO TO 950
940 WRITE (NPRINT,34)
950 CONTINUE
275 IF (TILT.GE. 0.000) GO TO 41
WRITE (NPRINT,188)
GO TO 40
41 CONTINUE
IF (TILT.GT. HBETA) GO TO 44
LPB = LPB + 1
M = 1
C- THE FOLLOWING ESTABLISHES THE PARAMFTERS FOR A CENTER LENS
POSANG = 0.000
TILT = 0.0000
285 ALPHA = 0.000
X = 0.000
YOLO = REFF(K) + FLKAY + HPIVOT
IF (LIMP.EQ. 1) GO TO 42
X = DSTT + HC
YOLD = DSTT + OEHT + FKC + REFF(K)
42 CONTINUE
COTILT = 90.00
WRITE (NPRINT,32) I, COTILT, M, POSANG, X, YOLO, DEY(K)
GO TO 40
295 44 CONTINUE
ANGLE = TILT / RTOD
R = REFF(K) * SIN(ANGLF)
C- IF (IND(K).EQ. 2) R = SORT(RTST(K)**2 - RRLANK**2) * SIN(ANGLE)
ALPHA = 2.00 * RTOD * ASIN(RBC/R)
XM = 360.0 / ALPHA
M = IFIX(XM)
C- M = NUMBER OF LENSES IN A GIVEN RING
LPB = LPB + M
POSANG=360.0/(FLOAT(M))
305 X = FLKAY * SIN(ANGLE) + AXDIS * (1.00 - COS(ANGLE) )
YOLD = REFF(K) + FLKAY * COS(ANGLE) + HPIVOT + AXOIS * SIN(ANGLE)
XNEW = (DEHT + FKC) * SIN(ANGLE) + DSTT * COS(ANGLE) + HC
ZNEW = DSTT * (1.000 - SIN(ANGLE) ) + (DEHT + FKC) * COS(ANGLE)
I + REFF(K)
310 COTILT = 90.00 - TILT
IF (LIMP.NE. 2) GO TO 48
X = XNEW
YOLO = ZNEW
48 CONTINUE
315 WRITE (NPRINT,32) I, COTILT, M, POSANG, X, YOLD, DEY(K)
TILT = TILT - BETA
I = I + 1
IF (TILT.GE. 0.000) GO TO 41

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CIM-X  
CIM-X

CIM-X  
CIM-X  
CIM-X

(CENTER LENS CANNOT BE FITTED IN)

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320 C- NO CENTER LENS
      WRITE (NPRINT, 167)
      GO TO 40
      * * * * *
325 C- 132 CONTINUE
      C- CONCAVE LENS
      * * * * *
      I = 1
      LPB = 0
      C- CINCINATTI N.C. MILLING MACHINE SUPPLEMENT
      RSSKX = SORT( (REFF(K) + 0.0500) ** 2 + RBLANK ** 2 )
      W3 = RPRING
      PHI = 80.00
      IF (LIMP.NE. 2) GO TO 181
      IF (REFE(K).LT. ELL2) GO TO 146
      CHIRAD = 80.00 / RTOD
      RADUM = RST(K) * SIN(CHIRAD)
      IF (RADUM.LT. TOLMR) GO TO 140
      PHI = ASIN(TOLMR/RST(K)) * RTOD
      GO TO 181
340 140 CONTINUE
      PHI = 80.00
      GO TO 181
345 146 CONTINUE
      PHI = 80.00
      IF (REFE(K).LT. ELL3) GO TO 161
      OMCA = ACOS (W1 / RBLOK(K) ) * RTOD
      OMCAP = ASIN ((ELL2 - REFF(K))/RSSKX) * RTOD
      PHI = (HBETA + 90.00 + OMCAP) * 0.5000
      IF (OMCA.GT. OMCAP) PHI = (HBETA + 90.00 + OMCA) * 0.5000
      GO TO 181
350 161 CONTINUE
      IF (ELL2 - REFF(K) )LT. RSSKX) GO TO 175
      IF (ELL3 - REFF(K) )LT. RSSKX) GO TO 164
      PHI = 80.00
      GO TO 181
355 164 CONTINUE
      OMCA = 70.00 - HBETA
      OMCAP = ASIN((ELL3 - REFF(K)) / RSSKX) * RTOD
      PHI = 80.00
      IF (OMCA.LT. OMCAP) GO TO 181
      PHI = (HBETA + 90.00 + OMCAP) * 0.5000
      GO TO 181
360 175 CONTINUE
      OMCA = ACOS(W2/RBLOK(K) ) * RTOD
      OMCAP = ASIN((ELL3 - REFF(K))/RSSKX) * RTOD
      OMDUM = AMAX(OMCA,OMCAP)
      PHI = (HBETA + 90.00 + OMDUM) * 0.5000
      GO TO 181
365 181 CONTINUE
      CHI = PHI + 2.000
      KDUM = IFIX(CHI)
      PHI = FLOAT(KDUM) * 0.50000
      IF (LIMP.NE. 1) GO TO 1190

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C- CALCULATIONS FOR THE K+I INDEXING HEAD

IF (REFF(K) .LT. ELL1) GO TO 1140  
CHI = (ACOS((REFF(K) - ELL1) / RBLOK(K)) \* RTOD + HBETA) \* .5000

375 RADUM = RTST(K) \* SIN(CHI/RTOD)

IF (RADUM .LT. TOLMR) GO TO 1181

CHI = ASIN(TOLMR / RTST(K)) \* RTOD

GO TO 1181

1140 CONTINUE

380 IF (REFF(K) .LT. ELL2) GO TO 1150

OMCA = ASIN((ELL1 - REFF(K)) / RSSKX) \* RTOD

CHI = (HBETA + 90.00 + OMCA) \* 0.5000

RADUM = RTST(K) \* SIN(CHI/RTOD)

IF (RADUM .LT. TOLMR) GO TO 1181

CHI = ASIN(TOLMR/ELL1) \* RTOD

GO TO 1181

1150 CONTINUE

1155 IF (REFF(K) .LT. ELL3) GO TO 1220

IF ((ELL1 - REFF(K)) \* LT. RSSKX) GO TO 1160

OMCA = ACOS(W2 / RBLOK(K)) \* RTOD

OMCAP = ASIN((ELL2 - REFF(K)) / RSSKX) \* RTOD

OMDUM = AMINI(OMCA,OMCAP)

CHI = (HBETA + 90.00 + OMDUM) \* 0.5000

GO TO 1181

1160 CONTINUE

1165 OMCA = ACOS(W1 / RBLOK(K)) \* RTOD

OMCAP = ASIN((ELL1-REFF(K)) / RSSKX) \* RTOD

IF (OMCA .LT. OMCAP) GO TO 1170

CHI = (HBETA + 90.00 + OMCAP) \* 0.5000

GO TO 1181

1170 CONTINUE

1175 OMCAP = ASIN((ELL2 - REFF(K)) / RSSKX) \* RTOD

OMDUM = AMAX1(OMCA,OMCAP)

CHI = (HBETA + 90.00 + OMDUM) \* 0.5000

GO TO 1181

1220 CONTINUE

C- R SUB-E .LT. L-2

IF (ELL2 - REFF(K)) .LT. RSSKX) GO TO 1250

IF (ELL3 - REFF(K)) .LT. RSSKX) GO TO 1230

CHI = 80.00

GO TO 1181

1230 CONTINUE

1235 OMCA = 70.00 - HBETA

OMCAP = ASIN((ELL3 - REFF(K)) / RSSKX) \* RTOD

CHI = 80.00

IF (OMCA .GE. OMCAP)

GO TO 1181

1250 CONTINUE

OMCA = ACOS(W2 / RBLOK(K)) \* RTOD

OMCAP = ASIN((ELL3 - REFF(K)) / RSSKX) \* RTOD

OMDUM = AMAX1(OMCA,OMCAP)

CHI = (HBETA + 90.00 + OMDUM) \* 0.5000

GO TO 1181

1181 CONTINUE

CHEX = CHI \* 2.000

DEGREES

DEGREES

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425      KDUM = IFIX(CHEX)
      CHI = FLOAT(KDUM) * 9.5000
1190    CONTINUE
C-      PRINT OUT PHI AND GO ON TO CALCULATE THETA OR TILT
      XDUM = SORT((REFF(K) + 0.0500)**2 + RBLANK**2)
      IF (LIMP .EQ. 1) PHI = CHI
      CONDB = 2.00 * XDUM * SIN(PHI/RTOD)
      DASP = 2.00 * RBLOK(K) * SIN(PHI/RTOD)
      HBKA = HKAY + HCLR + 1.05 + REFF(K) - RBLOK(K)
      WRITE (NPRINT,27) DASP, CONDB, HBKA
435    WRITE (NPRINT, 29) DBLANK, DPRING, REFF(K), PHI, BETA
      IF (LIMP .NE. 2) GO TO 197
      WRITE (NPRINT,54)
      GO TO 199
197    WRITE (NPRINT, 34)
199    CONTINUE
C-      S = 8.250 + HPIVOT + RB(K) - REFF(K)
      RF = REFF(K) + 6.000
      FKC = REFF(K) + 4.000
C-      TILT IS FOR THE CIM-X N.C. MACHINE AND/OR
C-      K + T INDEXING HEAD
C-      TILT2 WAS FOR THE K+T INDEXING HEAD (ONLY)
      TILT = PHI - HBETA
150    TILT2 = CHI - HBETA
      CONTINUE
C-      THE FOLLOWING ESTABLISHES THE PARAMETERS FOR A CENTER LENS
      M = 1
455    POSANG = 0.000
      TILT = 0.000
      ALPHA = 0.000
      X = 0.000
      YOLD = REFF(K) + FLKAY + HPIVOT
460    IF (LIMP .EQ. 1) GO TO 149
      X = DSTI + HC
      YOLD = DSTI + DEHT + FKC - REFF(K)
149    CONTINUE
      COTILT = 90.00
465    WRITE (NPRINT,32) I, COTILT, M, POSANG, X, YOLD, DEY(K)
      GO TO 89
144    CONTINUE
C-      NO CENTER LENS
      WRITE (NPRINT, 167)
      GO TO 89
142    CONTINUE
      ANGLE = TILT / RTOD
      ANG2 = ANGLE
      R = SORT(RTST(K)**2 - RBLANK**2) * SIN(ANGLE)
475    ALPHA = 2.00 * RTOD * ASIN(RBC/R)
      XM = 360.0 / ALPHA
      M = IFIX(XM)

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CIM-X  
CIM-X

(CENTER LENS CANNOT BE FITTED IN)

```

C-      M = NUMBER OF LENSES IN A RING
      LPB = LPB + M
      POSANG = 360.0 / FLOAT(M)
      X = RF * SIN(ANG2) + AXDIS * (1.00 - COS(ANG2) )
      YOLD = RF * COS(ANG2) + AXDIS * SIN(ANG2) + HPIVOT + REFF(K)
      C-      XNEW = SX * SIN(ANGLE)
      XNEW = (DEHT + FK) * SIN(ANGLF) + DSTT * COS(ANGLE) + HC
      ZNEW = DSTT * (1.000 - SIN(ANGLE) ) + (DEHT + FK) * COS(ANGLE)
      1 - REFF(K)
      YDUM = S - Y
      COTILT = 90.00 - TILT
      IF (LIMP .NE. 2) GO TO 404
      X = XNEW
      YOLD = ZNEW
      404 CONTINUE
      WRITE (NPRINT,32) I, COTILT, M, POSANG, X, YOLD, DEY(K)
      TILT = TILT - BETA
      I = I + 1
      GO TO 150
      89 CONTINUE
      40 CONTINUE
C-      TOTAL NUMBER OF LENSES ON THIS BLOCK
      WRITE (NPRINT,4) LPR, K
C-      PRINT OUT THE GRINDER AND POLISHFR INFORMATION
      IF (IND(K) .NE. 2) GO TO 58
      WRITE (NPRINT,36) RGRIND, DGND, HGRIND
      WRITE (NPRINT,37) POLR, DPOL, HTPOL
      GO TO 60
      58 CONTINUE
      IF (IND(K) .NE. 1) GO TO 60
      XDUM = 1.100 * DGND
      WRITE (NPRINT,136) RGRIND, DGND, XDUM, HGRIND
      XDUM = 1.100 * DPOL
      WRITE (NPRINT,137) POLR, DPOL, XDUM, HTPOL
      GO TO 1
      60 CONTINUE
      END

```

APPENDIX C  
COMPUTER OUTPUT - COST COMPARISON

INPUT DATA = 2.5420 1.3000 .2500 .8870 1

LENS BLANK DATA

BLANK DIAMETER = 1.0000  
BLANK THICKNESS = .2600

CALCULATIONS FOR SPOT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 2.5420  
SPHERICAL RADIUS OF BLOCK = 2.4390  
BLOCK DIAMETER = 4.8038  
BLOCK HEIGHT = 2.2654  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 2.2870

PHI = 80.00  
BETA = 25.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	22.5000	13	27.6923	4.7256	9.1825	.0300
2	47.5000	9	40.0000	3.3849	10.8143	.0300
3	72.5000	3	120.0000	1.4801	11.7265	.0300

NO CENTER LENS

25 LENS ON BLOCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -2.5420  
GRINDER APERTURE (CONCAVE) = 5.0068  
GRINDER O.D. = 5.5074  
GRINDER HEIGHT = 3.1006

POLISHER DATA-

SPHERICAL RADIUS = -2.6920  
POLISHER APERTURE (CONCAVE) = 5.3022  
POLISHER O.D. = 5.8324  
POLISHER HEIGHT = 3.2245

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = 1.3000  
SPHERICAL RADIUS OF BLOCK = 1.3461  
BLOCK DIAMETER = 2.6514  
BLOCK HEIGHT = 1.3624  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 1.0829

PHI = 80.00  
BETA = 50.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	35.0000	5	72.0000	4.3000	8.9766	.0497
2	90.0000	1	0.0000	0.0000	10.8246	.0497

6 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -1.3000  
GRINDER APERTURE (CONCAVE) = 2.5605  
GRINDER O.D. = 2.8166  
GRINDER HEIGHT = 2.9743

POLISHER DATA-

SPHERICAL RADIUS = -1.4500  
POLISHER APERTURE (CONCAVE) = 2.8559  
POLISHER O.D. = 3.1415  
POLISHER HEIGHT = 2.1982

INPUT DATA = 2.5420 1.3000 .2500 .8870 2  
 LENS BLANK DATA  
 BLANK DIAMETER = 1.0000  
 BLANK THICKNESS = .2600  
 CALCULATIONS FOR SPOT BLOCK NO. 1  
 SPHERICAL RADIUS, C1 = 2.5420  
 SPHERICAL RADIUS OF BLOCK = 2.4390  
 BLOCK DIAMETER = 4.8038  
 BLOCK HEIGHT = 2.2654  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 2.2870  
 PHI = 80.00  
 BETA = 25.00  

RING NO.	TILT ANGLE	NO.OF SPOTS	POSITION ANGLE	CIM-X Y	N.C. Z	EQUIPMENT DELTA Z
1	22.5000	13	27.6923	12.1970	5.1069	.0300
2	47.5000	9	40.0000	11.7193	8.3146	.0300
3	72.5000	3	120.0000	9.9308	11.0199	.0300

 NO CENTER LENS  
 25 LENS ON BLOCK NO. 1

GRINDER DATA-  
 SPHERICAL RADIUS = -2.5420  
 GRINDER APERTURE (CONCAVE) = 5.0068  
 GRINDER O.D. = 5.5074  
 GRINDER HEIGHT = 3.1006  
 POLISHER DATA-  
 SPHERICAL RADIUS = -2.6920  
 POLISHER APERTURE (CONCAVE) = 5.3022  
 POLISHER O.D. = 5.8324  
 POLISHER HEIGHT = 3.2245

CALCULATIONS FOR SPOT BLOCK NO. 2  
 SPHERICAL RADIUS, C2 = 1.3000  
 SPHERICAL RADIUS OF BLOCK = 1.3461  
 BLOCK DIAMETER = 2.6514  
 BLOCK HEIGHT = 1.3624  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 1.0829  
 PHI = 80.00  
 BETA = 50.00  

RING NO.	TILT ANGLE	NO.OF SPOTS	POSITION ANGLE	CIM-X Y	N.C. Z	EQUIPMENT DELTA Z
1	35.0000	5	72.0000	12.2893	5.6417	.0497
2	90.0000	1	0.0000	8.0701	11.3221	.0497

 6 LENS ON BLOCK NO. 2

GRINDER DATA-  
 SPHERICAL RADIUS = -1.3000  
 GRINDER APERTURE (CONCAVE) = 2.5605  
 GRINDER O.D. = 2.8166  
 GRINDER HEIGHT = 2.0743  
 POLISHER DATA-  
 SPHERICAL RADIUS = -1.4500  
 POLISHER APERTURE (CONCAVE) = 2.8559  
 POLISHER O.D. = 3.1415  
 POLISHER HEIGHT = 2.1982

INPUT DATA = 3.3500 -1.3000 .0460 .8870 1

LENS BLANK DATA

BLANK DIAMETER = 1.0000  
BLANK THICKNESS = .1560

CALCULATIONS FOR SPOT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 3.3500  
SPHERICAL RADIUS OF BLOCK = 3.2420  
BLOCK DIAMETER = 6.3855  
BLOCK HEIGHT = 2.9291  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 3.1990

PHI = 80.00  
BETA = 18.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	19.0000	18	20.0000	4.7117	9.7764	.0300
2	37.0000	15	24.0000	3.9155	11.0240	.0300
3	55.0000	11	32.7273	2.7726	11.9645	.0300
4	73.0000	5	72.0000	1.3951	12.5058	.0300

NO CENTER LENS

49 LENS ON BLOCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -3.3500  
GRINDER APERTURE (CONCAVE) = 6.5982  
GRINDER O.D. = 7.2580  
GRINDER HEIGHT = 3.7683

POLISHER DATA-

SPHERICAL RADIUS = -3.5000  
POLISHER APERTURE (CONCAVE) = 6.8937  
POLISHER O.O. = 7.5830  
POLISHER HEIGHT = 3.8922

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = -1.3000  
SPHERICAL RADIUS OF BLOCK = 1.3042  
BLOCK APERTURE (CONCAVE) = 2.5688  
BLOCK O.D. (CONCAVE) = 2.9370  
BLOCK HEIGHT = 2.1570 (H)  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 1.3548

PHI = 80.00  
BETA = 46.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	33.0000	6	60.0000	6.3390	10.3626	.0375
2	90.0000	1	0.0000	0.0000	11.0945	.0375

7 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = 1.3000  
GRINDER DIAMETER = 2.5605  
GRINDER HEIGHT = 1.0743

POLISHER DATA-

SPHERICAL RADIUS = 1.1500  
POLISHER DIAMETER = 2.2651  
POLISHER HEIGHT = 1.0287

INPUT DATA = 3.3500 -1.3000 .0460 .R870 2

LENS BLANK DATA

BLANK DIAMETER = 1.0000  
BLANK THICKNESS = .1560

CALCULATIONS FOR SPOT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 3.3500  
SPHERICAL RADIUS OF BLOCK = 3.2420  
BLOCK DIAMETER = 6.3855  
BLOCK HEIGHT = 2.9291  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 3.1990

PHI = 80.00  
BETA = 18.00

RING NO.	TILT ANGLE	NO.OF SPOTS	POSITION ANGLE	CIM-X Y	N.C. Z	EQUIPMENT DELTA Z
1	19.0000	18	20.0000	12.0103	5.5152	.0300
2	37.0000	15	24.0000	11.9720	7.8173	.0300
3	55.0000	11	32.7273	11.2242	9.9950	.0300
4	73.0000	5	72.0000	9.8401	11.8349	.0300

NO CENTER LENS

49 LENS ON BLOCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -3.3500  
GRINDER APERTURE (CONCAVE) = 6.5982  
GRINDER O.D. = 7.2580  
GRINDER HEIGHT = 3.7683

POLISHER DATA-

SPHERICAL RADIUS = -3.5000  
POLISHER APERTURE (CONCAVE) = 6.8937  
POLISHER O.D. = 7.5830  
POLISHER HEIGHT = 3.8922

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = -1.3000  
SPHERICAL RADIUS OF BLOCK = 1.3042  
BLOCK APERTURE (CONCAVE) = 2.5688  
BLOCK O.D. (CONCAVE) = 2.9370  
BLOCK HEIGHT = 2.1570 (H1)  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 1.3548

PHI = 80.00  
BETA = 46.00

RING NO.	TILT ANGLE	NO.OF SPOTS	POSITION ANGLE	CIM-X Y	N.C. Z	EQUIPMENT DELTA Z
1	33.0000	6	60.0000	14.2565	4.1921	.0375
2	90.0000	1	0.0000	8.0701	11.1850	.0375

7 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = 1.3000  
GRINDER DIAMETER = 2.5605  
GRINDER HEIGHT = 1.0743

POLISHER DATA-

SPHERICAL RADIUS = 1.1500  
POLISHER DIAMETER = 2.2651  
POLISHER HEIGHT = 1.0287

APPENDIX D

COMPUTER OUTPUT - TEST SPOT BLOCKS

INPUT DATA = 2.5420 -1.2580 .2500 .8870 1  
 LENS BLANK DATA  
 BLANK DIAMETER = 1.0000  
 BLANK THICKNESS = .3636  
 CALCULATIONS FOR SPOT BLOCK NO. 1  
 SPHERICAL RADIUS, C1 = 2.5420  
 SPHERICAL RADIUS OF BLOCK = 2.3376  
 BLOCK DIAMETER = 4.6042  
 BLOCK HEIGHT = 2.1817  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 2.1834  
 PHI = 80.00  
 BETA = 26.00  

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	X	Z	DELTA Z
1	23.0000	12	30.0000	4.7224	9.1236	.0300
2	49.0000	8	45.0000	3.2949	10.8014	.0300
3	75.0000	2	180.0000	1.2763	11.6836	.0300

 NO CENTER LENS  
 22 LENS ON BLOCK NO. 1

GRINDER DATA-  
 SPHERICAL RADIUS = -2.5420  
 GRINDER APERTURE (CONCAVE) = 5.0068  
 GRINDER O.D. = 5.5074  
 GRINDER HEIGHT = 3.1006  
 POLISHER DATA-  
 SPHERICAL RADIUS = -2.6920  
 POLISHER APERTURE (CONCAVE) = 5.3022  
 POLISHER O.D. = 5.8324  
 POLISHER HEIGHT = 3.2245  
 CALCULATIONS FOR SPOT BLOCK NO. 2  
 SPHERICAL RADIUS, C2 = -1.2580  
 SPHERICAL RADIUS OF BLOCK = 1.3582  
 BLOCK APERTURE (CONCAVE) = 2.6751  
 BLOCK O.D. (CONCAVE) = 3.2448  
 BLOCK HEIGHT = 2.3218 (H1)  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 1.5197  
 PHI = 80.00  
 BETA = 48.00  

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	X	Z	DELTA Z
1	34.0000	5	72.0000	6.3994	10.7231	.0497
2	90.0000	1	0.0000	0.0000	11.2593	.0497

 6 LENS ON BLOCK NO. 2

GRINDER DATA-  
 SPHERICAL RADIUS = 1.2580  
 GRINDER DIAMETER = 2.4778  
 GRINDER HEIGHT = 1.0396  
 POLISHER DATA-  
 SPHERICAL RADIUS = 1.1080  
 POLISHER DIAMETER = 2.1823  
 POLISHER HEIGHT = 1.0379

INPUT DATA = 2.5420 1.2580 .2500 .8870. 1

LENS BLANK DATA

BLANK DIAMETER = 1.0000  
 BLANK THICKNESS = .2600

CALCULATIONS FOR SPOT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 2.5420  
 SPHERICAL RADIUS OF BLOCK = 2.4390  
 BLOCK DIAMETER = 4.8038  
 BLOCK HEIGHT = 2.2654  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 2.2870  
 PHI = 80.00  
 BETA = 25.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	22.5000	13	27.6923	4.7256	9.1825	.0300
2	47.5000	9	40.0000	3.3849	10.8143	.0300
3	72.5000	3	120.0000	1.4801	11.7265	.0300

NO CENTER LENS  
 25 LENS ON BLOCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -2.5420  
 GRINDER APERTURE (CONCAVE) = 5.0068  
 GRINDER O.D. = 5.5074  
 GRINDER HEIGHT = 3.1006

POLISHER DATA-

SPHERICAL RADIUS = -2.6920  
 POLISHER APERTURE (CONCAVE) = 5.3022  
 POLISHER O.D. = 5.8324  
 POLISHER HEIGHT = 3.2245

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = 1.2580  
 SPHERICAL RADIUS OF BLOCK = 1.3089  
 BLOCK DIAMETER = 2.5780  
 BLOCK HEIGHT = 1.3316  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 1.0409  
 PHI = 80.00  
 BETA = 52.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	36.0000	4	90.0000	4.2487	9.0064	.0497
2	90.0000	1	0.0000	0.0000	10.7891	.0497

5 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -1.2580  
 GRINDER APERTURE (CONCAVE) = 2.4778  
 GRINDER O.D. = 2.7256  
 GRINDER HEIGHT = 2.0396

POLISHER DATA-

SPHERICAL RADIUS = -1.4080  
 POLISHER APERTURE (CONCAVE) = 2.7732  
 POLISHER O.D. = 3.0505  
 POLISHER HEIGHT = 2.1635

INPUT DATA = 1.9650 -2.1950 .1500 .9350 1

LENS BLANK DATA

BLANK DIAMETER = 1.0000  
BLANK THICKNESS = .2177

CALCULATIONS FOR SPOT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 1.9650  
SPHERICAL RADIUS OF BLOCK = 1.8633  
BLOCK DIAMETER = 3.6700  
BLOCK HEIGHT = 1.7897  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 1.7523

PHI = 80.00  
BETA = 33.00

RING NO.	TILT ANGLE	NO.OF SPOTS	POSITION ANGLE	X	K + T INDEXING HEAD Z	DELTA Z
1	26.5000	9	40.0000	4.6607	8.9956	.0300
2	59.5000	5	72.0000	2.5773	10.9174	.0300

NO CENTER LENS

14 LENS ON BLOCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -1.9650  
GRINDER APERTURE (CONCAVE) = 3.8703  
GRINDER O.D. = 4.2573  
GRINDER HEIGHT = 2.6238

POLISHER DATA-

SPHERICAL RADIUS = -2.1150  
POLISHER APERTURE (CONCAVE) = 4.1657  
POLISHER O.D. = 4.5823  
POLISHER HEIGHT = 2.7477

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = -2.1950  
SPHERICAL RADIUS OF BLOCK = 2.2377  
BLOCK APERTURE (CONCAVE) = 3.8361  
BLOCK O.D. (CONCAVE) = 4.2201  
BLOCK HEIGHT = 3.0211 (H1)  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 2.3604

PHI = 59.00  
BETA = 27.00

RING NO.	TILT ANGLE	NO.OF SPOTS	POSITION ANGLE	X	K + T INDEXING HEAD Z	DELTA Z
1	44.5000	9	40.0000	6.0752	13.1752	.0647
2	71.5000	3	120.0000	2.6722	15.0952	.0647

NO CENTER LENS

12 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = 2.1950  
GRINDER DIAMETER = 4.3233  
GRINDER HEIGHT = 1.8138

POLISHER DATA-

SPHERICAL RADIUS = 2.0450  
POLISHER DIAMETER = 4.0279  
POLISHER HEIGHT = 1.6899

INPUT DATA = 1.9650 1.0625 .1500 .9350 1

LENS BLANK DATA

BLANK DIAMETER = 1.0000  
 BLANK THICKNESS = .1600

CALCULATIONS FOR SPDT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 1.9650  
 SPHERICAL RADIUS OF BLOCK = 1.9189  
 BLOCK DIAMETER = 3.7796  
 BLOCK HEIGHT = 1.8357  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 1.8100

PHI = 80.00  
 BETA = 32.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	26.0000	10	36.0000	4.6741	9.0115	.0300
2	58.0000	5	72.0000	2.6886	10.9077	.0300
3	90.0000	1	0.0000	0.0000	11.4636	.0300

16 LENS ON BLDCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -1.9650  
 GRINDER APERTURE (CONCAVE) = 3.8703  
 GRINDER O.D. = 4.2573  
 GRINDER HEIGHT = 2.6238

POLISHER DATA-

SPHERICAL RADIUS = -2.1150  
 POLISHER APERTURE (CONCAVE) = 4.1657  
 POLISHER D.D. = 4.5823  
 POLISHER HEIGHT = 2.7477

CALCULATIONS FOR SPOT BLDCK NO. 2

SPHERICAL RADIUS, C2 = 1.0625  
 SPHERICAL RADIUS OF BLOCK = 1.1922  
 BLDCK DIAMETER = 2.3483  
 BLOCK HEIGHT = 1.2352  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = .9568  
 PHI = 80.00  
 BETA = 56.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	38.0000	4	90.0000	4.1569	9.0750	.0647

NO CENTER LENS

4 LENS ON BLDCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -1.0625  
 GRINDER APERTURE (CONCAVE) = 2.0927  
 GRINDER O.D. = 2.3020  
 GRINDER HEIGHT = 1.8780

POLISHER DATA-

SPHERICAL RADIUS = -1.2125  
 POLISHER APERTURE (CONCAVE) = 2.3882  
 POLISHER O.D. = 2.6270  
 POLISHER HEIGHT = 2.0020

INPUT DATA = 10000.0000 1.9650 .1500 29350 1

LENS BLANK DATA

BLANK DIAMETER = 1.0000  
BLANK THICKNESS = .1600

SIDE NO. 1 IS PLANO

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = 1.9650  
SPHERICAL RADIUS OF BLOCK = 1.9863  
BLOCK DIAMETER = 3.9122  
BLOCK HEIGHT = 1.8914  
DIAMETER OF HOLES (SPOTS) = 1.0000  
DIAMETER OF CLEARANCE HOLES = .8750  
EFFECTIVE RADIUS = 1.8100  
PHI = 80.00

BETA = 32.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	26.0000	10	36.0000	4.6193	8.9848	.0000
2	58.0000	5	72.0000	2.6563	10.8560	.0000
3	90.0000	1	0.0000	0.0000	11.4026	.0000

16 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -1.9650  
GRINDER APERTURE (CONCAVE) = 3.8703  
GRINDER O.D. = 4.2573  
GRINDER HEIGHT = 2.6238

POLISHER DATA-

SPHERICAL RADIUS = -2.1150  
POLISHER APERTURE (CONCAVE) = 4.1657  
POLISHER O.D. = 4.5823  
POLISHER HEIGHT = 2.7477

INPUT DATA = 10000.0000 1.9650 .1500 .9350 1  
 LENS BLANK DATA  
 BLANK DIAMETER = 1.0000  
 BLANK THICKNESS = .1600

SIDE NO. 1 IS PLANO

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = 1.9650  
 SPHERICAL RADIUS OF BLOCK = 1.9863  
 BLOCK DIAMETER = 3.9122  
 BLOCK HEIGHT = 1.8914  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 1.8100

PHI = 80.00  
 BETA = 32.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	X	Z	K + T INDEXING HEAD DELTA Z
1	26.0000	10	36.0000	4.6193	8.9848	.0000
2	58.0000	5	72.0000	2.6563	10.8560	.0000
3	90.0000	1	0.0000	0.0000	11.4026	.0000

16 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -1.9650  
 GRINDER APERTURE (CONCAVE) = 3.8763  
 GRINDER O.D. = 4.2573  
 GRINDER HEIGHT = 2.6238

POLISHER DATA-

SPHERICAL RADIUS = -2.1150  
 POLISHER APERTURE (CONCAVE) = 4.1657  
 POLISHER O.D. = 4.5823  
 POLISHER HEIGHT = 2.7477

INPUT DATA = 10000.0000 1.9650 .1500 .9350 2  
 LENS BLANK DATA  
 BLANK DIAMETER = 1.0000  
 BLANK THICKNESS = .1600

SIDE NO. 1 IS PLANO

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = 1.9650  
 SPHERICAL RADIUS OF BLOCK = 1.9863  
 BLOCK DIAMETER = 3.9122  
 BLOCK HEIGHT = 1.8914  
 DIAMETER OF HOLES (SPOTS) = 1.0000  
 DIAMETER OF CLEARANCE HOLES = .8750  
 EFFECTIVE RADIUS = 1.8100

PHI = 80.00  
 BETA = 32.00

NO.	ANGLE	NO.OF SPOTS	POSITION ANGLE	Y	Z	CIM-X N.C. EQUIPMENT	DELTA Z
1	26.0000	10	36.0000	12.2518	5.1049		.0000
2	58.0000	5	72.0000	11.1351	9.1021		.0000
3	90.0000	1	0.0000	8.0701	11.9001		.0000

16 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -1.9650  
 GRINDER APERTURE (CONCAVE) = 3.8703  
 GRINDER O.D. = 4.2573  
 GRINDER HEIGHT = 2.6238

POLISHER DATA-

SPHERICAL RADIUS = -2.1150  
 POLISHER APERTURE (CONCAVE) = 4.1657  
 POLISHER O.D. = 4.5823  
 POLISHER HEIGHT = 2.7477

ARGUMENT NEGATIVE

ERROR NUMBER 39 DETECTED BY SORT

INPUT DATA = 6.0000 3.2500 .2500 1.0900 1

LENS BLANK DATA

BLANK DIAMETER = 1.2500

BLANK THICKNESS = .2600

CALCULATIONS FOR SPOT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 6.0000

SPHERICAL RADIUS OF BLOCK = 5.8870

BLOCK DIAMETER = 9.7610

BLOCK HEIGHT = 2.8450

DIAMETER OF HOLES (SPOTS) = 1.2500

DIAMETER OF CLEARANCE HOLES = 1.1250

EFFECTIVE RADIUS = 5.7450

PHI = 56.00

BETA = 13.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	40.5000	21	17.1429	1.6405	12.0065	.0300
2	53.5000	17	21.1765	1.2540	12.2508	.0300
3	66.5000	11	32.7273	.8224	12.4019	.0300
4	79.5000	4	90.0000	.3679	12.4521	.0300

NO CENTER LENS

53 LENS ON BLOCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -6.0000

GRINDER APERTURE (CONCAVE) = 9.9485

GRINDER O.D. = 10.9433

GRINDER HEIGHT = 3.6448

POLISHER DATA-

SPHERICAL RADIUS = -6.1500

POLISHER APERTURE (CONCAVE) = 10.1972

POLISHER O.D. = 11.2169

POLISHER HEIGHT = 3.7110

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = 3.2500

SPHERICAL RADIUS OF BLOCK = 3.2326

BLOCK DIAMETER = 6.3671

BLOCK HEIGHT = 2.9213

DIAMETER OF HOLES (SPOTS) = 1.2500

DIAMETER OF CLEARANCE HOLES = 1.1250

EFFECTIVE RADIUS = 3.0214

PHI = 80.00

BETA = 24.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	K + T INDEXING HEAD		
				X	Z	DELTA Z
1	22.0000	13	27.6923	4.6063	9.8229	.0326
2	46.0000	10	36.0000	3.3806	11.3612	.0326
3	70.0000	4	90.0000	1.6353	12.2679	.0326

NO CENTER LENS

27 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -3.2500

GRINDER APERTURE (CONCAVE) = 6.4013

GRINDER O.D. = 7.0414

GRINDER HEIGHT = 3.6856

POLISHER DATA-

SPHERICAL RADIUS = -3.4000

POLISHER APERTURE (CONCAVE) = 6.6967

POLISHER O.D. = 7.3664

POLISHER HEIGHT = 3.8096

INPUT DATA = 6.0000 3.2500 .2500 1.2500 2

LENS BLANK DATA

BLANK DIAMETER = 1.2500  
 BLANK THICKNESS = .2600

CALCULATIONS FOR SPOT BLOCK NO. 1

SPHERICAL RADIUS, C1 = 6.0000  
 SPHERICAL RADIUS OF BLOCK = 5.8870  
 BLOCK DIAMETER = 9.7610  
 BLOCK HEIGHT = 2.8450  
 DIAMETER OF HOLES (SPOTS) = 1.2500  
 DIAMETER OF CLEARANCE HOLES = 1.1250  
 EFFECTIVE RADIUS = 5.7450  
 PHI = 56.00  
 BETA = 13.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	CIM-X N.C. EQUIPMENT		
				Y	Z	DELTA Z
1	40.5000	21	17.1429	9.8040	9.0297	.0300
2	53.5000	17	21.1765	9.6877	10.1741	.0300
3	66.5000	11	32.7273	9.3169	11.2630	.0300
4	79.5000	4	90.0000	8.7107	12.2407	.0300

NO CENTER LENS  
 53 LENS. ON BLOCK NO. 1

GRINDER DATA-

SPHERICAL RADIUS = -6.0000  
 GRINDER APERTURE (CONCAVE) = 9.9485  
 GRINDER O.O. = 10.9433  
 GRINDER HEIGHT = 3.6448

POLISHER DATA-

SPHERICAL RADIUS = -6.1500  
 POLISHER APERTURE (CONCAVE) = 10.1972  
 POLISHER O.O. = 11.2169  
 POLISHER HEIGHT = 3.7110

CALCULATIONS FOR SPOT BLOCK NO. 2

SPHERICAL RADIUS, C2 = 3.2500  
 SPHERICAL RADIUS OF BLOCK = 3.2326  
 BLOCK DIAMETER = 6.3671  
 BLOCK HEIGHT = 2.9213  
 DIAMETER OF HOLES (SPOTS) = 1.2500  
 DIAMETER OF CLEARANCE HOLES = 1.1250  
 EFFECTIVE RADIUS = 3.0214  
 PHI = 80.00  
 BETA = 24.00

RING NO.	TILT ANGLE	NO. OF SPOTS	POSITION ANGLE	CIM-X N.C. EQUIPMENT		
				Y	Z	DELTA Z
1	22.0000	13	27.6923	12.0537	5.7201	.0326
2	46.0000	10	36.0000	11.6834	8.7575	.0326
3	70.0000	4	90.0000	10.1097	11.3818	.0326

NO CENTER LENS  
 27 LENS ON BLOCK NO. 2

GRINDER DATA-

SPHERICAL RADIUS = -3.2500  
 GRINDER APERTURE (CONCAVE) = 6.4013  
 GRINDER O.D. = 7.0414  
 GRINDER HEIGHT = 3.6856

POLISHER DATA-

SPHERICAL RADIUS = -3.4000  
 POLISHER APERTURE (CONCAVE) = 6.6967  
 POLISHER O.O. = 7.3664  
 POLISHER HEIGHT = 3.8096

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