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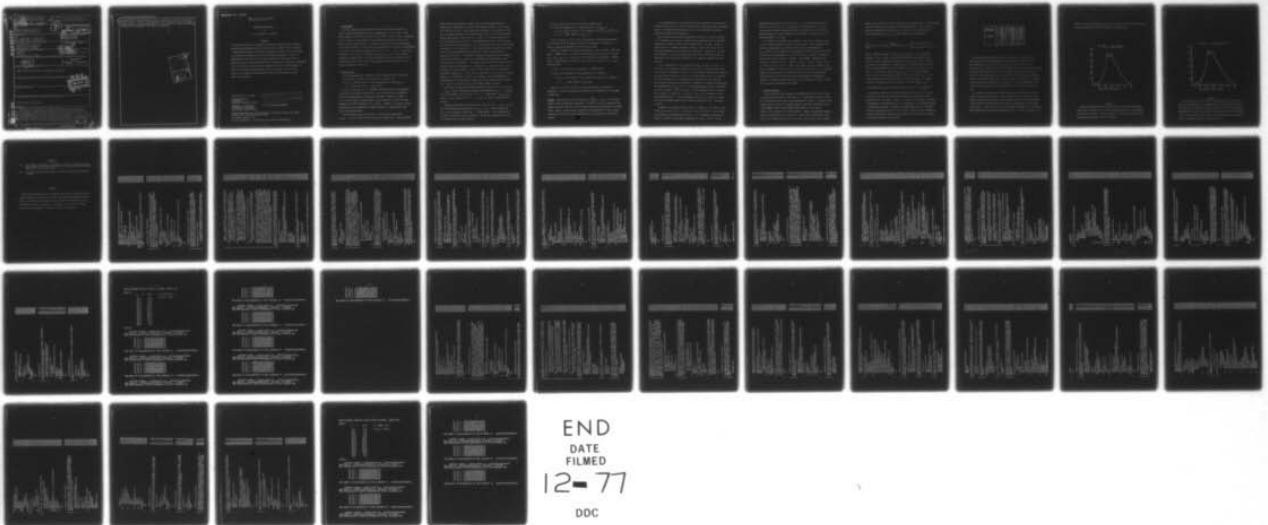
COLORADO STATE UNIV FORT COLLINS DEPT OF MATHEMATICS
ADAPTIVE CURVE FITTING. (U)
JUL 77 J A HULL, G D TAYLOR

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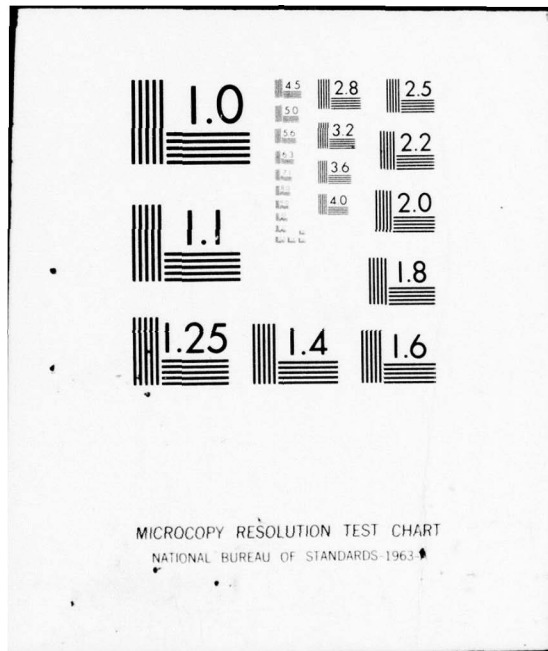
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approximations is particularly suited for approximating data with significant levels of noise. Finally, this algorithm can be used with classes of approximating functions other than polynomials. Fortran codes for these two algorithms are given in the appendix at the end of this paper.

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ADAPTIVE CURVE FITTING

by

J. A. Hull¹ and G. D. Taylor²

ABSTRACT

In this paper we present an algorithm for adaptively computing smooth piecewise polynomial approximations which uses either the best uniform or best (discrete) L^2 approximation operator as its local approximation operator. We do not require any knowledge of derivatives of the function being approximated. Due to the approximation properties of the respective operators, we have found that the algorithm using best uniform approximations is particularly suited for approximating precise mathematical functions and the algorithm using best L^2 approximations is particularly suited for approximating data with significant levels of noise. Finally, this algorithm can be used with classes of approximating functions other than polynomials.

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I. Introduction

Let X be a finite set of real points and let f be a function defined on X (given in tabular form) which we desire to approximate. Let $a = \min\{x: x \in X\}$ and $b = \max\{x: x \in X\}$, and for any function g defined on X define $\|g\|_X = \max\{|g(x)|: x \in X\}$. Finally, let TOL, SMTH and N be parameters supplied by the user where TOL is a positive number, SMTH is a nonnegative integer and $N-1$ is an integer greater than or equal to SMTH. In this setting, our algorithm will calculate an approximation, p , to f and a set of points $\{x_i\}_{i=0}^k \subset X$ with $a = x_0 < x_1 < \dots < x_k = b$ such that p restricted to $[x_i, x_{i+1}]$ is a polynomial $p_i \in \Pi_{N-1} = \{q: q \text{ is a real algebraic polynomial of degree } \leq N-1\}$, p has SMTH continuous derivatives and $\|f-p\|_X \leq \text{TOL}$. In what follows, we shall use the notation $\|g\|_S$ to denote $\max\{|g(t)|: t \in S\}$ for all g defined on S and $S \subset X$.

II. The Algorithm

The algorithm begins by choosing \tilde{x}_1 to be the largest point in X such that

- (1) $[a, \tilde{x}_1] \cap X$ contains at least $\max(2, N+1)$ points, and
- (2) If p_1 is the best (uniform or L^2) approximation to f from Π_{N-1} on

$$S_1 = [a, \tilde{x}_1] \cap X \text{ then } \|f - p_1\|_{S_1} \leq \text{TOL}.$$

If $\tilde{x}_1 = b$, then since p_1 is a piecewise polynomial meeting our requirements, we successfully terminate the algorithm. If no such \tilde{x}_1 exists, the algorithm fails and an appropriate error message is generated. Otherwise, if SMTH = 0 (i.e., we only require the approximation to be continuous) we choose the right endpoint of the first subinterval, x_1 , to be \tilde{x}_1 . If SMTH > 0, in order to add to the stability of the algorithm we in general choose x_1 by "backing off" from \tilde{x}_1 in the following manner.

We first examine the error curve $f(x) - p_1(x)$ and find those points $\xi_1, \xi_2, \dots, \xi_\ell$ in $(a, \tilde{x}_1] \cap X$ at which relative extrema occur. (Note that when

using a Remes-like algorithm to compute best uniform approximations with interpolatory constraints, these points are readily available). We will choose one of the ξ_v 's to be x_1 . The motivation for choosing x_1 in this manner is that in the continuous setting, if f is differentiable and ξ is an (interior) relative extreme point of $f(x) - p_1(x)$ then $f'(\xi) - p_1'(\xi) = 0$ so that the derivative of p_1 at ξ would match that of f at ξ . This guarantees that when we smoothly join the next piece of the approximation to p_1 at ξ , this next piece will closely follow the direction of f at least near ξ . If we merely joined the second piece to the first at \tilde{x}_1 no such guarantee can be made and, in fact, severe oscillatory problems tend to set in. Our numerical experience indicates that the procedure of backing off from \tilde{x}_1 to a smaller x_1 contributes very significantly toward the stability of the algorithm. To continue, let $\tilde{f}'(\xi_v)$ be the derivative of the centered quadratic interpolation of f evaluated at ξ_v . We then choose x_1 to be the largest ξ_v such that $|\tilde{f}'(\xi_v) - p_1'(\xi_v)| < \text{EPS}$, where EPS is a user-definable prescribed tolerance, or, if there does not exist such a ξ_v , then we let x_1 be the largest ξ_v at which $|\tilde{f}'(\xi_v) - p_1'(\xi_v)|$ is a minimum. (In our implementation of the algorithm, we do not in general consider all of the relative extreme points of $f(x) - p_1(x)$ in $(a, \tilde{x}_1] \cap X$, but only the largest $N\text{-SMTH}-1$ of them.)

We continue the algorithm by finding successive intervals $[x_1, x_2]$, $[x_2, x_3]$, ..., $[x_{m-1}, b]$, and corresponding polynomial approximations $p_2, p_3, \dots, p_m \in \Pi_{N-1}$ to f so that $p_{v-1}^{(j)}(x_{v-1}) = p_v^{(j)}(x_{v-1})$ for $j = 0, 1, \dots, \text{SMTH}$ and $\|f - p_v\|_{S_v} \leq \text{TOL}$, where $S_v = [x_{v-1}, x_v] \cap X$ for $v = 2, \dots, m$, $x_m = b$. This is accomplished as follows:

Suppose we have found the subintervals $[a, x_1]$, $[x_1, x_2]$, ..., $[x_{i-2}, x_{i-1}]$, and the corresponding approximations p_1, p_2, \dots, p_{i-1} . Assume further that $[x_{i-1}, b] \subset X$ contains at least $\max(2, N\text{-SMTH})$ points. We now determine an x_i and a p_i meeting the above requirements. We begin by choosing $\tilde{x}_i \in X$ to be the largest point in X which satisfies

- (1) $[x_{i-1}, \tilde{x}_i] \cap X$ contains at least $\max(2, N-SMTH)$ points,
- (2) If p_i is the appropriate best approximation to f from Π_{N-1} on $S_i = [x_{i-1}, \tilde{x}_i] \cap X$ subject to the constraint that $p_i^{(j)}(x_{i-1}) = p_{i-1}^{(j)}(x_{i-1})$, $j = 0, 1, \dots, SMTH$, then $\|f - p_i\|_{S_i} \leq TOL$.

If $\tilde{x}_i = b$, we set $x_i = \tilde{x}_i = b$, and the algorithm is successfully terminated. If no such \tilde{x}_i exists, the algorithm fails and is terminated. Otherwise, we choose x_i completely analogous to our choice of x_1 above.

Finally, we consider the special case where $[x_{i-1}, b] \cap X$ contains fewer than $\max(2, N-SMTH)$ points. In this case we replace x_{i-1} with some $\hat{x}_{i-1} \in X$, where $x_{i-2} < \hat{x}_{i-1} < x_{i-1} < b$, so that $[\hat{x}_{i-1}, b] \cap X$ contains at least $\max(2, N-SMTH)$ points. Specifically, we choose \hat{x}_{i-1} to be a point in X closest to $(b - x_{i-2})/2$ which satisfies

- (1) $[\hat{x}_{i-1}, b] \cap X$ contains at least $\max(2, N-SMTH)$ points.
- (2) If p_i is the appropriate best approximation to f from Π_{N-1} on $\hat{S} = [\hat{x}_{i-1}, b] \cap X$ subject to the constraint that $p_i^{(j)}(\hat{x}_{i-1}) = p_{i-1}^{(j)}(\hat{x}_{i-1})$, $j = 0, 1, \dots, SMTH$, then $\|f - p_i\|_{\hat{S}} \leq TOL$.

Again, if we can find such an \hat{x}_{i-1} then the algorithm is successfully terminated. If not, the algorithm is terminated and an appropriate error message is generated.

Remarks. Since any $p_i(x)$ can be written $p_i(x) = \sum_{j=0}^{N-1} a_j (x - x_{i-1})^j$, it is a simple matter to meet the smoothness constraints. In fact, it is easy to generalize this scheme in order to force p_i to satisfy Hermite interpolatory constraints at several points. Hence, it would be easy to modify the above algorithm so that we could interpolate the function being approximated and its derivatives at the knots if desired.

In our implementation of this algorithm we have modularized the approximation routine so that we may use a Remes-type algorithm for computing uniform approximation subject to interpolating constraints [1], and we use Householder transforms to compute the discrete L^2 approximations.

Note that when using uniform approximations computed by the Remes algorithm it is in general not necessary to compute the best approximation on a particular subinterval in order to conclude that the subinterval is too long. Indeed, at each iteration of the Remes algorithm we obtain a lower bound for the error of the best approximation on this particular subinterval. Consequently, if during some iteration of the Remes algorithm this lower bound is greater than TOL, we may conclude that the present subinterval is too large and terminate the Remes algorithm.

In our implementation of this algorithm, the \tilde{x}_i are chosen as follows. At each step of this iterative procedure we will let \tilde{a} be the current largest point in X such that requirements (1) and (2) of the appropriate algorithm are satisfied on $[x_{i-1}, \tilde{a}] \cap X$, and we will let \tilde{b} be the current smallest point in X such that $\tilde{b} > \tilde{a}$ and requirement (2) of the appropriate algorithm fails to be satisfied. We initialize this process by computing (or attempting to compute) the appropriate best approximation on $[x_{i-1}, b] \cap X$. If this approximation satisfies requirement (2), then we set $\tilde{x}_i = b$ and we are done. If the approximation fails to satisfy (2), we set $\tilde{b} = b$. Next, let $t = \min\{x \in X: [x_{i-1}, x] \cap X \text{ contains at least } \max(2, N\text{-SMTH}) \text{ points}\}$. If the approximation on $[x_{i-1}, t] \cap X$ fails to satisfy (2) then the algorithm cannot meet the desired accuracy and fails. Otherwise, we set $\tilde{a} = t$.

In general, we proceed as follows. We let $t = \inf\{x \in X: (\tilde{b} - \tilde{a})/2 \leq x < \tilde{b}\}$. If this set is empty, we set $t = \sup\{x \in X: \tilde{a} \leq x \leq (\tilde{b} - \tilde{a})/2\}$. If $t = \tilde{a}$ then this procedure has converged and we set $\tilde{x}_i = t = \tilde{a}$. Otherwise, we compute (or attempt to compute) the appropriate approximation on $[x_{i-1}, t] \cap X$. If this

approximation satisfies (2) then we set $\tilde{a} = t$. If this approximation fails to satisfy (2) then we set $\tilde{b} = t$. We continue this process until $\tilde{b} - \tilde{a}$ is less than some user definable prescribed tolerance, at which point we accept \tilde{a} as a good approximation to \hat{x}_i and terminate this procedure. We compute the \hat{x}_i in a manner analogous to the above.

In an attempt to accelerate the convergence of the above scheme when using the best uniform approximation operator, we have tried to take advantage of the fact that corresponding to each \tilde{a} we know the error of approximation on $[x_{i-1}, \tilde{a}] \cap X$, call it SMLERR, and corresponding to each \tilde{b} we know a lower bound for the error of approximation on $[x_{i-1}, \tilde{b}] \cap X$, call it BIGERR. We change the above scheme by first setting $\alpha = (\text{BIGERR} - \text{TOL}) / (\text{BIGERR} - \text{SMLERR})$ and then setting $t = \inf\{x \in X: \alpha\tilde{a} + (1 - \alpha)\tilde{b} \leq x < \tilde{b}\}$ or, if this set is empty, we set $t = \sup\{x \in X: \tilde{a} \leq x \leq \alpha\tilde{a} + (1 - \alpha)\tilde{b}\}$ in the general iteration described above. Hence, if SMLERR is very close to TOL, t will be chosen close to \tilde{a} . Our numerical experience has shown that this procedure only works well when approximating uniformly smooth functions and that this algorithm cannot be significantly improved by allowing the Remes algorithm to run to completion in order to obtain the true error of approximation for BIGERR.

III. Numerical Results

This algorithm has been implemented as FORTRAN programs and has been tested on Colorado State University's CDC CYBER 172. In the appendix we give a listing of the algorithm using the best uniform approximation operator. By using a least squares routine in place of the REMES subroutine (and those subroutines called only by REMES: SOLVE, DIVIDF, ZEROFD, BPOLY, TRANS) the least squares version of this algorithm is readily obtained. Indeed, we essentially replaced these six subroutines by four subroutines: ASET, HOUSE, TOLCHK and FIX. ASET sets up the overdetermined system to be solved in the L^2 sense. Here a certain

amount of care needs to be taken to insure that the approximation on each succeeding interval has the desired smoothness at the common endpoints. Thus, if we are currently considering the interval $[x_{i-1}, \tilde{x}_i]$ and p_{i-1} is the approximation that was accepted for $[x_{i-2}, x_{i-1}]$ then we form the following system:

$$\sum_{v=k+1}^{N-1} c_{v+1} (x-x_{i-1})^v = f(x) - \sum_{v=0}^k \frac{p_{i-1}^{(v)}(x_{i-1})}{v!} (x-x_{i-1})^v \quad \text{for } \begin{cases} x \in [x_{i-1}, \tilde{x}_i] \cap X \text{ if } k = -1 \\ x \in (x_{i-1}, \tilde{x}_i) \cap X \text{ if } k > -1 \end{cases}$$

where $k = \text{SMTH} =$ smoothness desired at x_{i-1} and $\sum_{v=0}^{-1}$ is to be replaced by 0 whenever it occurs. HOUSE is any good overdetermined least squares solver. We use one based on Householder transforms (a simple version since our system will always be nondegenerate). TOLCHK compares the maximum absolute value of f minus the approximation returned by HOUSE with TOL and also finds the set of $N - k - 1$ last "extreme" values in $[x_{i-1}, \tilde{x}_i]$. That is, points at which $|f(x) - p(x)|$ is a local maximum relative to points on each side of x . This is for the backing off from \tilde{x}_i procedure to increase stability. FIX simply converts the coefficients $\{c_v\}$ of a polynomial of the form $\sum_{v=1}^N c_v (x-x_{i-1})^{v-1}$ into coefficients $\{b_v\}$ for the same polynomial written in the form $\sum_{v=1}^N b_v x^{v-1}$.

As examples, using the best uniform operator the functions $e^{|x|}$ on $[-1,1]$, $|\sin(x)|$ on $[-\pi, \pi]$ and \sqrt{x} on $[0,2]$ were approximated on 200 equally spaced points with $\text{TOL} = .01$, $\text{SMTH} = 2$, and $N = 6$. Each of these examples is difficult to approximate by polynomials near $x = 0$. Consequently, the algorithm's ability to automatically decrease the length of the subintervals near $x = 0$ and then recover by lengthening them for $x > 0$ is tested. Below is a table listing knot locations (subinterval endpoints) and the CPU time in seconds used to compute the piecewise polynomial approximation.

| | $e^{ x }$ | $ \sin(x) $ | \sqrt{x} |
|-------------------|-----------|-------------|------------|
| CPU TIME | .979 | -1.095 | .876 |
| Knot Locations | -1.0 | -3.14 | 0.0 |
| | -.347 | -.268 | .0804 |
| | -.0653 | .0474 | .231 |
| | .0452 | .205 | .352 |
| | .196 | .458 | .814 |
| | .437 | .868 | 2.0 |
| | 1.0 | 1.53 | ----- |
| | ----- | 3.14 | ----- |

Because uniform approximations weight each data point equally, they are particularly suited for approximating precise mathematical functions or for approximating data with noise levels that are very small relative to the desired accuracy. However, when these algorithms are used to approximate functions containing considerable levels of noise, in general the approximations tend to follow the noise patterns more than is desirable so that near abrupt changes in the data, the approximations tend to begin to oscillate and generally it requires several subintervals to dampen these oscillations. (Some counterexamples from engineering applications have been found which show that this is not always the case.)

For example, we were given some experimental data involving the release of bitumen from oil shale heated to a constant temperature as a function of time. Because relatively few data points were available, we filled in the gaps between the data points by linear interpolation so that we approximated on 200 equally spaced points. Figure 1 is a plot of the data being approximated and the approximation generated using uniform approximation with $N = 6$, $SMTH = 2$, and $TOL = 2.5$.

Notice that as oscillations appear in the data between times of 22 and 34 minutes, greatly exaggerated oscillations appear in the approximation.

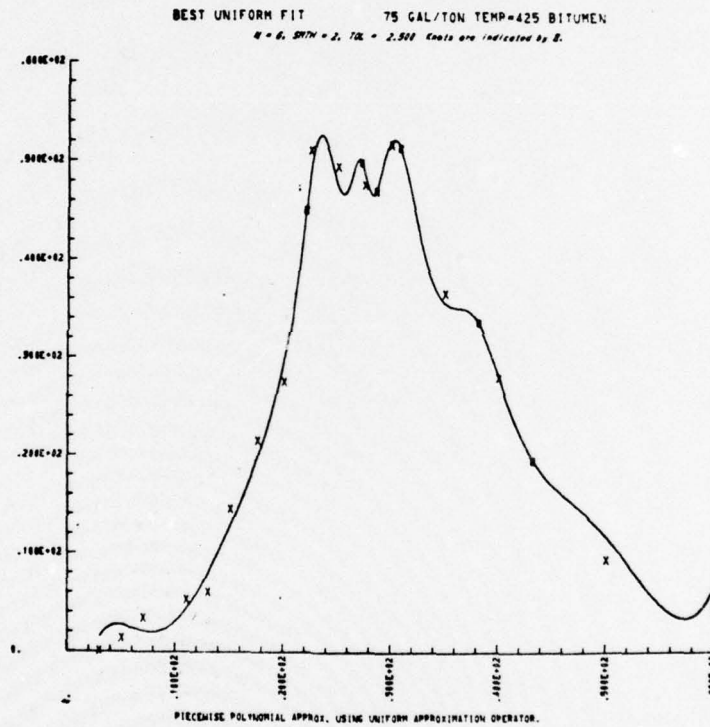


Figure 1

Because L^2 approximations minimize the effects of normally distributed random noise, we expect the L^2 local approximation operator to be preferable for this type of example. Indeed, in Figure 2 we present a plot of the same data using the algorithm with the L^2 operator.

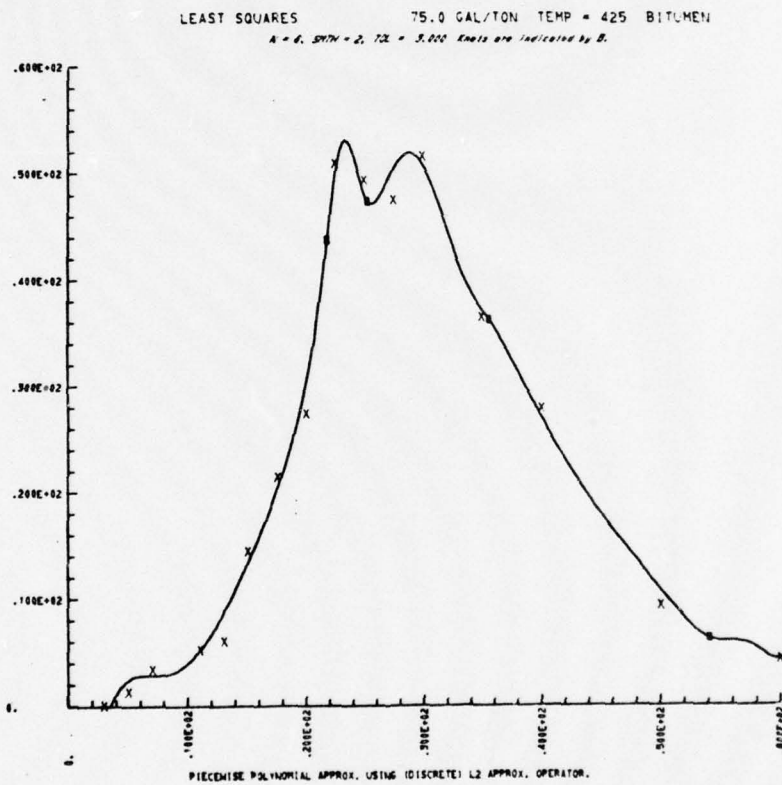


Figure 2

If oscillations do tend to occur in the approximation, often one can improve the approximation by approximating on more (densely packed) points. In particular, by adding extra points in regions where the function being approximated is unstable, and removing them in regions where the function is "nice", for the reason outlined above, the approximations tend to improve, with only moderately increased computational costs.

For some applications it might be preferable to be able to choose ahead of time a particular knot location and to specify interpolatory constraints at these knots. For example, when approximating $|\sin(x)|$ it might be advantageous to force a knot to be located at $x = 0$ and to require $p(0) = 0$, $p'(0) = -1$ as x approaches 0 from the left, and $p'(0) = +1$ as x approaches 0 from the right. The modifications to the algorithm as given necessary to accomplish this would not be extensive or difficult.

It should also be remarked that this algorithm can be used with linear approximating families other than polynomials. For example, any generalized Haar subspace of high enough order (to allow Hermite interpolating constraints) can be used with the best uniform approximation operator. In addition, one could force not only knots to occur at various prescribed points but could also vary the smoothness at these knots as well as change the form of the approximating families at these knots.

Recently, John Rice has described an adaptive piecewise polynomial algorithm which uses local Hermite interpolation instead of uniform approximation on each subinterval to obtain each polynomial piece [2]. His algorithm requires that the first SMTH derivatives or approximate derivatives of f be available in order to compute approximations which have SMTH continuous derivatives. Rice's adaptive strategy also differs from ours; he uses a bisection strategy which can be described as follows. First, compute the Hermite interpolating polynomial to f on $[a, b]$. That is, compute the polynomial which interpolates f and its first SMTH derivatives at both endpoints, as well as interpolating f at k evenly distributed points in (a, b) , where $k = \text{DEGREE} - 2 \cdot \text{SMTH} - 1$, and DEGREE is the degree of the approximating polynomial. Next, measure the error of approximation using any preselected L^p norm ($p \geq 1$). If the error is less than TOL , the algorithm terminates, otherwise bisect $[a, b]$ into two subintervals and check to see if the Hermite interpolating polynomial on $[a, (a + b)/2]$ differs from f in norm by

no more than TOL. Meanwhile, place the subinterval $[(a + b)/2, b]$ in a "stack" to be processed later. Continue bisecting subintervals, placing the right half of the interval on the top of the stack to be processed later and check the left half to see if the error of approximation by the Hermite interpolating polynomial is less than TOL. When a subinterval and its associated approximations are found which meet the desired tolerance, we accept this approximation as a "piece" of the piecewise polynomial approximation and continue the algorithm by removing the subinterval which is currently at the top of the stack and repeating the above on it unless the stack is empty, at which point terminate the algorithm.

Rice's routine requires the value of the function and its derivatives at very many points in $[a, b]$, even though it may not actually access these values. His algorithm is particularly suited, then, for approximating precise mathematical functions for which this data is readily available. Our algorithm seems more suitable for obtaining approximations of functions given in tabular form (as in many engineering applications) since our algorithm does not require any information about derivatives, and no special configuration of the data is needed for our adaptive strategy to work. See the forthcoming paper by Andrews, Hull and Taylor for further comments on suitability of this algorithm for this type of application.

By using interpolatory constraints on both endpoints of each subinterval, and interpolating the values of the derivative of f at these points, we could modify our algorithm to use a bisection adaptive strategy. However, in order to take greatest advantage of our use of the best approximation operators as opposed to the Hermite interpolation operator, we felt that it was preferable to use the majority of our degrees of freedom inside subintervals instead of using them up on interpolation requirements at the endpoints. Essentially, in our algorithm we traded a somewhat faster run time (since computing best approximations is very slow relative to computing interpolatory polynomials) for generally fewer knots and the freedom from needing to know derivative information.

REFERENCES

- [1] H.L. Loeb, D.G. Moursund, L.L. Schumaker, G.D. Taylor, Uniform Generalized Weight Function Polynomial Approximation with Interpolation, SIAM J. Numer. Anal., Vol: 6, No. 2, June, 1969.
- [2] J.R. Rice, An Algorithm for Adaptive Piecewise Polynomial Approximation, to appear.

APPENDIX

Here we give listings for the two algorithms described in this paper with the uniform approximation listing first and the least squares approximation listing second. In both cases we include a driver and sample output where the output corresponds to figure 1 and figure 2, respectively. Also, we list the input of these two runs between the listing of the code and the output.

```

PROGRAM DRIVER(INPUT,OUTPUT,TAPES=INPUT,TAPE6=OUTPUT)
LOGICAL EPROR
COMMON XTABLE(500),FTABLE(500),DUMMY(1382)
INTEGER SMTH
READ(5,10) N,SMTH,TOL
WRITE(6,20) N,SMTH,TOL
MAXNUM=0
10 MAXNUM=MAXNUM+1
READ(5,150) XTABLE(MAXNUM),FTABLE(MAXNUM)
IF(EOF(5).EQ.0) GO TO 10
MAXNUM=MAXNUM+1
CALL LINEAF(MAXNUM,200)
MAXNUM=200
CALL UNIACF(TOL,N,SMTH,MAXNUM,ERROR)
100 FORMAT(2I5,F10.5)
150 FORMAT(2F10.5)
200 FORMAT(1H,47M,ALGORITHM USING UNIFORM APPROXIMATION OPERATOR.,/)
$SHOWN=.13,7H SMTH =,13,6H TOL =,F10.5)
END

```

DRIVER10
DRIVER20
DRIVER30
DRIVER40
DRIVER50
DRIVER60
DRIVER70
DRIVER80
DRIVER90
DRIVE100
DRIVE110
DRIVE120
DRIVE130
DRIVE140
DRIVE150
DRIVE160
DRIVE170
DRIVE180
DRIVE190

```

SUBROUTINE LINEAR(OLDMAX,NEWMAX)
INTEGER OLDMAX
COMMON XTABLE(500),FTABLE(1582),X(150),Y(150)
DO 10 I=1,OLDMAX
X(I)=XTABLE(I)
Y(I)=FTABLE(I)
10 CONTINUE
DELTA=(X(OLDMAX)-X(1))/FLOAT(NEWMAX-1)
K=1
DO 40 I=2,NEWMAX
XX=XTABLE(I)+FLOAT(I-1)*DELTA
XTABLE(I)=XX
20 IF(XX-LE.X(K+1)) GO TO 30
K=K+1
GO TO 20
30 FTABLE(I)=Y(K)+(XX-X(K))*(Y(K+1)-Y(K))/(X(K+1)-X(K))
40 CONTINUE
RETURN
END

```

LINEAR10
LINEAR20
LINEAR30
LINEAR40
LINEAR50
LINEAR60
LINEAR70
LINEAR80
LINEAR90
LINEA100
LINEA110
LINEA120
LINEA130
LINEA140
LINEA150
LINEA160
LINEA170
LINEA180
LINEA190
LINEA200
LINEA210
LINEA220
LINEA230
LINEA240
LINEA250
LINEA260
LINEA270
LINEA280

```

SUBROUTINE UNIACF(TOL,N,SMTH,MAXNUM,ERROR)
THIS SUBROUTINE ADAPTIVELY COMPUTES A PIECEWISE POLYNOMIAL APPROX-
IMATION OF DEGREE N-1 TO THE FUNCTION STORED IN THE ARRAYS XTABLE
AND FTABLE WITH SMTH CONTINUOUS DERIVATIVES AND WHICH DEVIATES FROM
THIS FUNCTION BY NO MORE THAN TOL AT ANY POINT IN XTABLE.
THE PARAMETERS ARE AS FOLLOWS--
N - THE NUMBER OF COEFFICIENTS OF EACH POLYNOMIAL PIECE--I.E.,
ONE MORE THAN THE DEGREE OF THE PIECEWISE POLYNOMIAL APPROXI-

```

UNIACF10
UNIACF20
UNIACF30
UNIACF40
UNIACF50
UNIACF60
UNIACF70
UNIACF80
UNIACF90
UNIAC100
UNIAC110

MATION. N MUST BE GREATER THAN 1, AND AS THE ARRAYS ARE CURRENTLY DIMENSIONED, IT IS ASSUMED THAT N IS NO BIGGER THAN 17.

SMTH - THE NUMBER OF CONTINUOUS DERIVATIVES DESIRED OF THE APPROXIMATION. SMTH MUST NOT BE GREATER THAN N-2. IF ONLY CONTINUITY OF THE APPROXIMATION IS REQUIRED, SET SMTH = 0. (IN FACT AN APPROXIMATION WHICH IS DISCONTINUOUS AT THE KNOTS MAY BE OBTAINED BY SETTING SMTH = -1.)

MAXNUM - THE NUMBER OF POINTS ACTUALLY STORED IN THE ARRAYS XTABE AND FTABE. (AS THESE ARRAYS ARE CURRENTLY DIMENSIONED MAXNUM MUST BE LESS THAN 500. IF ONE WISHES TO COMPUTE APPROXIMATIONS TO FUNCTIONS WITH MORE THAN 500 POINTS, ONE CAN EASILY MODIFY THIS PROGRAM TO CONTINUOUSLY READ IN MORE POINTS AFTER ROOM IS MADE IN THE TWO STORAGE ARRAYS, XTABE AND FTABE BY HAVING COMPLETED SEVERAL SUBINTERVALS.)

TOL - THE TOLERANCE THAT THE APPROXIMATION MUST SATISFY.

ERROR - A LOGICAL VALUE SET TO .TRUE. IF AN ERROR OCCURS IN THE PROGRAM (AN APPROPRIATE ERROR MESSAGE WILL ALSO BE PRINTED) AND SET TO .FALSE. OTHERWISE.

BLANK COMMON PROVIDES THE REMAINDER OF THE INPUT. IT IS ASSUMED THAT THE FIRST 500 WORDS OF BLANK COMMON CONTAIN THE TABLE OF X VALUES (XTABE), AND THAT THE NEXT 500 WORDS CONTAIN THE TABLE OF FUNCTION VALUES (FTABE). THE NEXT TWO WORDS IN BLANK COMMON ARE USED INTERNALLY THROUGHOUT THE PROGRAM. THE NEXT 1000 WORDS OF BLANK COMMON STORAGE CONTAIN THE COMPUTED COEFFICIENTS AND THE KNOTS--I.E., CSTORE(I,INT) IS THE COEFFICIENT OF THE I-1ST DEGREE TERM IN SUBINTERVAL NUMBER INT. CSTORE(N+1,INT) IS THE LEFT END POINT OF SUBINTERVAL INT. THE LAST ARRAY OF 300 WORDS IS USED INTERNALLY TO STORE THE ERRORS OF APPROXIMATION OCCURRING AT EACH DATA POINT DURING THE REMES ALGORITHM, AND IT IS ALSO USED AS A SCRATCH STORAGE ARRAY THROUGHOUT THE PROGRAM.

THE COEFFICIENTS AND SUBINTERVAL ENDPOINTS ARE PRINTED OUT AS THEY ARE COMPUTED. ALSO THE FUNCTION EVAL IS AVAILABLE TO THE USER TO EVALUATE THE APPROXIMATION AT ANY POINT WITHIN THE ENTIRE INTERVAL.

```
LOGICAL LAST*ERROR,DONE*ABORT
INTEGER SMTH
DIMENSION C(18)
COMMON XTABE(1000),LCINLE,LCINRE,DUM(1380)
COMMON /SCALAR/ NPLUS0,NPLUS1,NX,NXN1,NLSMTH,NRSMTH,NUMPTS,ININT
DATA MAXINT/301/,NRSMTH/-1/
```

```
ERROR=.FALSE.
DONE=.FALSE.
ABORT=.FALSE.
NPLUS0=N
NPLUS1=N+1
```

IN THE FIRST SUBINTERVAL THERE ARE NO INTERPOLATORY CONSTRAINTS-- CONSEQUENTLY, WE SET NLSMTH=-1.

```
NLSMTH=-1
NX=NPLUS1-2-NLSMTH-NRSMTH
NXN1=NX-1
LNGETH=NX+1
```

WE INITIALLY TRY AS MUCH OF THE CURRENT REMAINING PORTION OF THE

- UNIAIC120
UNIAIC130
UNIAIC140
UNIAIC150
UNIAIC160
UNIAIC170
UNIAIC180
UNIAIC190
UNIAIC200
UNIAIC210
UNIAIC220
UNIAIC230
UNIAIC240
UNIAIC250
UNIAIC260
UNIAIC270
UNIAIC280
UNIAIC290
UNIAIC300
UNIAIC310
UNIAIC320
UNIAIC330
UNIAIC340
UNIAIC350
UNIAIC360
UNIAIC370
UNIAIC380
UNIAIC390
UNIAIC400
UNIAIC410
UNIAIC420
UNIAIC430
UNIAIC440
UNIAIC450
UNIAIC460
UNIAIC470
UNIAIC480
UNIAIC490
UNIAIC500
UNIAIC510
UNIAIC520
UNIAIC530
UNIAIC540
UNIAIC550
UNIAIC560
UNIAIC570
UNIAIC580
UNIAIC590
UNIAIC600
UNIAIC610
UNIAIC620
UNIAIC630
UNIAIC640
UNIAIC650
UNIAIC660
UNIAIC670
UNIAIC680
UNIAIC690
UNIAIC700
UNIAIC710
UNIAIC720
UNIAIC730

```

C C WHOLE INTERVAL AS POSSIBLE AS AN INITIAL GUESS FOR EACH SUCCESSIVE
C SUBINTERVAL. LCTNLE IS THE LOCATION (IN THE ARRAY XTABLE) OF THE
C LEFT END POINT OF THE CURRENT SUBINTERVAL, LCTNRE IS THE LOCATION OF
C THE RIGHT END POINT.
C
C LCTNLE=1
C LCTNRE=MINO(MAXNUM,MAXINT)
C DO 20 INUM=1,60
C NINT=INTNUM
C
C SUBROUTINE COMPUT FINDS THE LARGEST SUBINTERVAL OF (XTABLE(LCTNLE),
C XTABLE(LCTNRE)) WITH LEFT END POINT XTABLE(LCTNLE) SUCH THAT THE BEST
C APPROXIMATION ON THIS SUBINTERVAL SATISFIES ALL THE CONSTRAINTS. THE
C RIGHT END POINT IS #BACKED OFF# TO THE LAST INTERIOR EXTREME POINT
C OF F-P TO ADD TO THE STABILITY OF THE ALGORITHM. THE LOCATION OF
C THIS RIGHT END POINT IS STORED IN LCTNRE. IF LCTNRE=MAXNUM (I.E.
C WE ARE DONE), CONTROL IS PASSED TO LINE 40. IF NO SUCH SUBINTERVAL
C CAN BE FOUND, CONTROL IS PASSED TO LINE 50. IF THERE ARE FEWER THAN
C LENGTH POINTS FROM LCTNRE TO MAXNUM, LAST IS SET TO .TRUE. AND THE
C SPECIAL CASE SUBROUTINE LSTINT IS CALLED.
C
C CALL COMPUT (C,TOL,LENGTH,MAXNUM,MAXINT,ABORT)
C IF (ABORT) GO TO 50
C IF (DONE) GO TO 40
C IF (LINTNUM.GT.1) GO TO 10
C NLSMTH=SMTH
C NX=PLUS1-2-NLSMTH-NRSMTH
C NAMI=NX+1
C LENGTH=NX+1
C
C 10 IF (LAST) GO TO 30
C
C SUBROUTINE STORES THE COEFFICIENTS FOR THIS SUBINTERVAL IN THE
C ARRAY CSTORE. IT ALSO PRINTS OUT THE COEFFICIENTS AND THE ERROR OF
C APPROXIMATION ON THIS SUBINTERVAL. SUBROUTINE SETP(C,X,K) STORES THE
C VALUE OF THE POLYNOMIAL DETERMINED BY THE COEFFICIENTS IN THE ARRAY
C C AND ITS FIRST K DERIVATIVES AT THE POINT X IN THE ARRAY PPRIME.
C
C CALL STORE (C,LCTNLE,LCTNRE)
C CALL SETP (C,XTABLE(LCTNRE),NLSMTH)
C LCTNLE=LCTNRE
C LCTNRE=MINO(MAXNUM,MAXINT+LCTNLE-1)
C
C 20 CONTINUE
C WRITE (6,60) NINT
C ERROR=.TRUE.
C RETURN
C
C 30 CALL LSTINT (C,TOL,LENGTH,MAXNUM,ABORT)
C IF (ABORT) GO TO 50
C 40 CALL STORE (C,LCTNLE,LCTNRE)
C RETURN
C 50 WRITE (6,70)
C ERROR=.TRUE.
C RETURN
C
C 60 FORMAT (1H0,39(2H* ),1H*/,2H0,12X, 37HTHIS APPROXIMATION REQUIRE
C IS MORE THAN,13, 13H SUBINTERVALS,12X,1H*/,2H0,28X, 20H--PROGRAM
C 2ABORTING--,29X,1H*/,1H0,39(2H* ),1H*)
C 70 FORMAT (1H0,39(2H* ),1H*/,2H0,15X, 46HTHE ALGORITHM CANNOT MEET
C 1THE DESIRED ACCURACY,16X,1H*/,2H0,28X, 20H--PROGRAM ABORTING--,2
C 29X,1H*/,1H0,39(2H* ),1H*)
C
C END

```

```

UNIA740
UNIA750
UNIA760
UNIA770
UNIA780
UNIA790
UNIA800
UNIA810
UNIA820
UNIA830
UNIA840
UNIA850
UNIA860
UNIA870
UNIA880
UNIA890
UNIA900
UNIA910
UNIA920
UNIA930
UNIA940
UNIA950
UNIA960
UNIA970
UNIA980
UNIA990
UNIA1000
UNIA1010
UNIA1020
UNIA1030
UNIA1040
UNIA1050
UNIA1060
UNIA1070
UNIA1080
UNIA1090
UNIA1100
UNIA1110
UNIA1120
UNIA1130
UNIA1140
UNIA1150
UNIA1160
UNIA1170
UNIA1180
UNIA1190
UNIA1200
UNIA1210
UNIA1220
UNIA1230
UNIA1240
UNIA1250
UNIA1260
UNIA1270
UNIA1280
UNIA1290
UNIA1300
UNIA1310
UNIA1320
UNIA1330
UNIA1340

```

```

SUBROUTINE COMPUT(C,TOL,LENGTH,MAXNUM,LAST,DONE,ABORT)
C THIS SUBROUTINE FINDS THE LARGEST SUBINTERVAL AND THE BEST APPROX-
C IMATION TO F ON THIS SUBINTERVAL SUCH THAT THE APPROXIMATION MEETS
C THE DESIRED ERROR TOLERANCE ON THE SUBINTERVAL.
C
C INTEGER A,B
C LOGICAL LAST,OK,DONE,ABORT,TOOBIG
C REAL C(18)
C COMMON XTABLE(1000),LCTNLE,LCTNRE,CSTORE(18,60),CDERIV(300)
C COMMON /SCALAP/ N,NPLUS1,NX,NX+1,NLSMTH,NRSMTH,NUMPTS,NINT
C COMMON /COMP/ LCTNX(18)
C
C WE ASSUME THAT WE ARE CLOSE ENOUGH TO THE TRUE LARGEST SUBINTERVAL
C RIGHT END POINT WHEN WE KNOW THAT OUR APPROXIMATION TO THE TRUE RIGHT
C END POINT IS WITHIN ETA OF THE TRUE END POINT.
C
C DATA ETA/.08/
C
C LITTLE=LCTNLE*LENGTH-1
C A=0
C LAST=.FALSE.
C 10 NUMPTS=LCTNRE-LCTNLE+1
C
C IF THE ACCURACY OF THE BEST APPROXIMATION ON THE CURRENT SUBINTERVAL
C EXCEEDS TOL, CONTROL IS PASSED TO LINE 30.
C
C CALL REMES (C,LCTNX,TOL,TOOBIG,ABORT)
C IF (ABORT) RETURN
C IF (TOOBIG) GO TO 30
C IF (LCTNRE-LT*MAXNUM) GO TO 20
C DONE=.TRUE.
C RETURN
C
C A IS THE CURRENT LARGEST LOCATION FOR A RIGHT ENDPOINT SUCH THAT
C THE BEST APPROXIMATION ON THIS SUBINTERVAL SATISFIES ALL CONSTRAINTS.
C
C 20 A=LCTNRE
C IF ((XTABLE(B)-XTABLE(A)).GT.ETA).AND.(B-A.GT.1)) GO TO 40
C GO TO 50
C
C B IS THE CURRENT SMALLEST LOCATION FOR A RIGHT ENDPOINT SUCH THAT
C THE BEST APPROXIMATION ON THIS SUBINTERVAL FAILS TO SATISFY THE CON-
C STRAINTS.
C
C 30 B=LCTNRE
C 40 NEWTRY=(A+B)/2+1
C IF (NEWTRY.EQ.B) NEWTRY=NEWTRY-1
C IF (NEWTRY.LT.LITTLE) NEWTRY=LITTLE
C IF (NEWTRY.EQ.LCTNRE) GO TO 50
C LCTNRE=NEWTRY
C GO TO 10
C
C IF A IS STILL 0, THEN NO SUBINTERVAL WITH AT LEAST LENGTH POINTS
C WILL WORK, SO THE ALGORITHM IS TERMINATED.
C
C 50 IF (A.NE.0) GO TO 60
C ABORT=.TRUE.
C RETURN
C
C SINCE NEWTRY IS ALWAYS STRICTLY LESS THAN THE CURRENT B, IF NEWTRY=
C LCTNRE, AND A IS NOT STILL 0, NEWTRY=A, WHICH IS A POINT WHICH SAT-

```

```

COMPU10
COMPU120
COMPU130
COMPU140
COMPU150
COMPU160
COMPU170
COMPU180
COMPU190
COMPU200
COMPU210
COMPU220
COMPU230
COMPU240
COMPU250
COMPU260
COMPU270
COMPU280
COMPU290
COMPU300
COMPU310
COMPU320
COMPU330
COMPU340
COMPU350
COMPU360
COMPU370
COMPU380
COMPU390
COMPU400
COMPU410
COMPU420
COMPU430
COMPU440
COMPU450
COMPU460
COMPU470
COMPU480
COMPU490
COMPU500
COMPU510
COMPU520
COMPU530
COMPU540
COMPU550
COMPU560
COMPU570
COMPU580
COMPU590
COMPU600
COMPU610
COMPU620

```

C ISFIES ALL REQUIREMENTS. WE NOW BACK THE RIGHT ENDPPOINT OFF TO THE
 C BEST INTERIOR EXTREME POINT OF F-P TO ADD TO THE STABILITY OF THE AL-
 C GORITHM.
 C

```

60 DO 70 I=1,N
   CDERIV(I)=C(I)
   CSTORE(I,NINT)=C(I)
70 CONTINUE
   NDUUMMY=N
   CALL DERIV (CDERIV,NDUUMMY)
   I=NX
   LCTNRE=LCTNX(I)
   NEWTRY=LCTNRE
   SMLL=CMPR(CDERIV,NDUUMMY,NEWTRY,LCTNLE-1,OK)
   IF (OK) GO TO 100
80 I=I-1
   IF (I.EQ.0) GO TO 100
   NEWTRY=LCTNX(I)
   IF (NEWTRY.LT.LNGTH) GO TO 100
   TEMP=CMPR(CDERIV,NDUUMMY,NEWTRY,LCTNLE-1,OK)
   IF (.NOT.OK) GO TO 90
   LCTNRE=NEWTRY
   GO TO 100
90 IF (TEMP.GE.SMLL) GO TO 80
   SMLL=TEMP
   LCTNRE=NEWTRY
   GO TO 80
100 LCTNRE=LCTNLE+LCTNRE-1
   IF (MAXNUM-LCTNRE+1.LT.LNGTH) LAST=.TRUE.
   RETURN
C   END

```

SUBROUTINE LSTINT (C,TOL,LENGTH,MAXNUM,ABORT)

C THIS SUBROUTINE HANDLES THE SPECIAL CASE OF FINDING A SUBINTERVAL
 C AND A BEST APPROXIMATION ON THAT SUBINTERVAL WHEN THERE ARE TOO
 C FEW REMAINING POINTS FOR COMPUT TO WORK.
 C

```

INTEGER OLDLE,OLDRE
LOGICAL T0OBIG,ABORT
REAL C(18)
COMMON X(1,000),LCTNLE,LCTNRE,CSTORE(18,60)
COMMON /SCALAR/ N,NPLUS1,NX,NXMI,NLSMTH,NRSMTH,NUMPTS,NINT
COMMON /COMP/ LCTNX(18)

```

```

C
DO 10 OLDLE=1,NPLUS1
10 CSTORE(OLDLE,NINT)=C(OLDLE)
   OLDLE=LCTNLE
   OLDRE=LCTNRE
   LCTNPE=MAXNUM
   LCTNLE=MIN0 (MAXNUM-LENGTH+1,(MAXNUM-OLDLE+1)/2)-1
   LCTNRE=LCTNLE+1
20 IF (MAXNUM-LCTNLE+1.LT.LNGTH) GO TO 40
   CALL SETP (CSTORE(1,NINT),X(LCTNLE),NLSMTH)
   NUMPTS=LCTNRE-LCTNLE+1
   CALL REMES (C,LCTNX,TOL,T0OBIG,ABORT)
   IF (ABORT) RETURN
   IF (T0OBIG) GO TO 20
   CALL STORE (CSTORE(1,NINT),OLDLE,LCTNLE)
   NINT=NINT+1

```

```

LSTINT10
LSTINT20
LSTINT30
LSTINT40
LSTINT50
LSTINT60
LSTINT70
LSTINT80
LSTINT90
LSTINT100
LSTINT110
LSTINT120
LSTINT130
LSTINT140
LSTINT150
LSTINT160
LSTINT170
LSTINT180
LSTINT190
LSTINT200
LSTINT210
LSTINT220
LSTINT230
LSTINT240
LSTINT250
LSTINT260
LSTINT270
LSTINT280

```

```

CUMPU630
CUMPU640
CUMPU650
CUMPU660
CUMPU670
CUMPU680
CUMPU690
CUMPU700
CUMPU710
CUMPU720
CUMPU730
CUMPU740
CUMPU750
CUMPU760
CUMPU770
CUMPU780
CUMPU790
CUMPU800
CUMPU810
CUMPU820
CUMPU830
CUMPU840
CUMPU850
CUMPU860
CUMPU870
CUMPU880
CUMPU890
CUMPU900
CUMPU910
CUMPU920
CUMPU930
CUMPU940

```

```

LSTIN290
LSTIN300
LSTIN310
LSTIN320
LSTIN330
LSTIN340
LSTIN350

```

```

STORE 10
STORE 20
STORE 30
STORE 40
STORE 50
STORE 60
STORE 70
STORE 80
STORE 90
STORE100
STORE110
STORE120
STORE130
STORE140
STORE150
STORE160
STORE170
STORE180
STORE190
STORE200
STORE210
STORE220
STORE230
STORE240
STORE250
STORE260
STORE270
STORE280
STORE290
STORE300
STORE310
STORE320
STORE330
STORE340

```

```

DERIV 10
DERIV 20
DERIV 30
DERIV 40
DERIV 50
DERIV 60
DERIV 70
DERIV 80
DERIV 90
DERIV100
DERIV110
DERIV120
DERIV130
DERIV140

```

```

SETP 10

```

```

00 30 OLDLE=1,NPLUS1
30 CSTORE(OLDLE,NINT)=C(OLDLE)
RETURN
40 ABORT=.TRUE.
RETURN
END

```

C

```

SUBROUTINE STORE(C,LCTNLE,LCTNPE)

```

C

```

C THIS SUBROUTINE OUTPUTS THE COEFFICIENTS AND ENDPOINTS OF THE
C CURRENT APPROXIMATION AND SUBINTERVAL. APPROPRIATE INFORMATION
C IS STORED IN THE ARRAY CSTORE TO ALLOW THE ENTIRE PIECEWISE POLY-
C NOMIAL APPROXIMATION TO BE EASILY EVALUATED AT ANY POINT BY THE
C FUNCTION EVAL.

```

C

```

C DIMENSION C(18)
C COMMON XTABLE(500),FTABLE(502),CSTORE(18,60),DUMI(300)
C COMMON /SCALAR/ N,NPLUS1,NA,N*MI,NLSMTH,NRSMTH,NUMPTS,NINT

```

C

```

C NUMPTS=LCTNRE-LCTNLE+1
C WRITE (6,30) NINT,XTABLE(LCTNLE),XTABLE(LCTNRE),NUMPTS
C WRITE (6,40) (I,C(I),I=1,N)

```

C

```

ERR=0.0
DO 10 I=LCTNLE,LCTNRE
TEMP=ARS(FTABLE(I))-HORNER(C,XTABLE(I),N)
IF (TEMP.GT.ERR) ERR=TEMP

```

10

```

CONTINUE
WRITE (6,50) ERR

```

DO

```

20 I=1,N

```

20

```

CSTORE(I,NINT)=C(I)
CSTORE(NPLUS1,NINT)=XTABLE(LCTNLE)
RETURN

```

C

```

30 FORMAT (//,5X, 15HINTERVAL NUMBER,I4, 16H WHICH BEGINS AT,E23.16,/,
1, 12H AND ENDS AT,E23.16,2X, 8HCONTAINS,I4, 8H POINTS,/, 60H TH
2E COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE,/)
40 FORMAT ((10X, 2HC(I,12, 3H) =E24.16))
50 FORMAT (/, 47H THE ERROR OF APPROXIMATION IN THIS INTERVAL IS,E24.
116, 1H.)

```

C

```

END

```

```

SUBROUTINE DERIV(C,N)

```

C

```

C THIS SUBROUTINE REPLACES THE COEFFICIENTS OF A POLYNOMIAL IN STAND-
C ARD FORM WITH THE COEFFICIENTS OF THIS POLYNOMIAL-S DERIVATIVE.
C THE NUMBER OF COEFFICIENTS, N, IS DECREMENTED.

```

C

```

DIMENSION C(N)

```

C

```

N=N-1

```

DO

```

10 I=1,N

```

10

```

C(I)=FLOAT(I)*C(I+1)
RETURN

```

C

```

END

```

```

SUBROUTINE SETP(C,X,SMTH)

```

```

C THIS SUBROUTINE APPROPRIATELY STORES IN THE ARRAY PPRIME THE VALUES WHICH MUST BE INTERPOLATED TO GIVE THE PIECEWISE POLYNOMIAL INTERPOLATED SMOOTHNESS.
C
C      COMMON /COMP/ CSTORE(18)
C      COMMON /SCALAR/ N,NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMPTS,NINT
C      COMMON /DDIF/ PPRIME(5),DUM1(18)
C      INTEGER SMTH
C
C      DIMENSION C(18)
C      COMMON /COMP/ CSTORE(18)
C      COMMON /SCALAR/ N,NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMPTS,NINT
C      COMMON /DDIF/ PPRIME(5),DUM1(18)
C      INTEGER SMTH
C
      DO 10 I=1,N
10  CSTORE(I)=C(I)
      NDUIMY=N
      I=0
20  IF (I.GT.SMTH) RETURN
      IF (I.EQ.0) GO TO 30
      CALL DERIV (CSTORE,NDUIMY)
30  PPRIME(I+1)=HORNER(CSTORE,X,NDUIMY)
      I=I+1
      GO TO 20
C      END
C
      FUNCTION CMPR(C,N,NEWTRY,OK)
C THIS SUBROUTINE COMPARES THE FIRST DERIVATIVE OF THE CURRENT PIECE OF THE PIECEWISE POLYNOMIAL APPROXIMATION EVALUATED AT XTABLE(NEWTRY) WITH THE FIRST DERIVATIVE OF THE QUADRATIC INTERPOLATION OF F, CENTERED AROUND XTABLE(NEWTRY), EVALUATED AT XTABLE(NEWTRY). IF THESE TWO DIFFER IN ABSOLUTE VALUE BY LESS THAN TOLER (EITHER ABSOLUTELY OR RELATIVELY), WE SET OK TO .TRUE. AND WE ACCEPT XTABLE(NEWTRY) AS A REASONABLE SUBINTERVAL RIGHT ENDPOINT. NOTE THAT THE USER MAY EASILY CHANGE TOLER BY MEANS OF THE FOLLOWING DATA STATEMENT.
C
      LOGICAL OK
      COMMON X(500),F(500),DUM1(1382)
      DIMENSION C(18)
      DATA TOLER/.05/
      OK=.FALSE.
      A=(F(NEWTRY)-F(NEWTRY-1))/(X(NEWTRY)-X(NEWTRY-1))
      B=(F(NEWTRY+1)-F(NEWTRY))/(X(NEWTRY+1)-X(NEWTRY))
      D=(B-A)/(X(NEWTRY+1)-X(NEWTRY-1))
      CMPR=A+D*(X(NEWTRY)-X(NEWTRY-1))
      A=TOLER*CMPR
      CMPR=ABS(CMPR-HORNER(C,X(NEWTRY),N))
      IF (CMPR.LE.A) OK=.TRUE.
      RETURN
C      END
C
      SUBROUTINE REMES(C,LCINX,IOL,TOOBIG,ABORT)
C THIS IS THE DRIVING PROGRAM FOR THE COMPUTATION OF THE BEST UNIFORM POLYNOMIAL APPROXIMATION TO F(X) (VALUES ARE STORED IN XTABLE AND FTABLE) OF DEGREE LESS THAN OR EQUAL TO N-1 ON THE SUBINTERVAL (XTABLE(LCINLE),XTABLE(LCINRE)). SEE INTRODUCTION TO APPROXIMATION THEORY BY E. W. CHENEY FOR A COMPLETE DISCUSSION OF THIS ALGORITHM.

```

```

SETP 20
SETP 30
SETP 40
SETP 50
SETP 60
SETP 70
SETP 80
SETP 90
SETP 100
SETP 110
SETP 120
SETP 130
SETP 140
SETP 150
SETP 160
SETP 170
SETP 180
SETP 190
SETP 200
SETP 210
SETP 220
SETP 230
SETP 240

```

```

CMR 10
CMR 20
CMR 30
CMR 40
CMR 50
CMR 60
CMR 70
CMR 80
CMR 90
CMR 100
CMR 110
CMR 120
CMR 130
CMR 140
CMR 150
CMR 160
CMR 170
CMR 180
CMR 190
CMR 200
CMR 210
CMR 220
CMR 230
CMR 240
CMR 250
CMR 260
CMR 270

```

```

REMES 10
REMES 20
REMES 30
REMES 40
REMES 50
REMES 60
REMES 70
REMES 80

```


IT CONVERGED IN 13, 12H ITERATIONS.,11X,1H*,/,2H0*,11X, 36HPROGRAM
 ZABORTED IN SUBROUTINE REMES.,30X,1H*,/,1H0,39(2H*),1H*)
 120 FORMAT (1H0,39(2H*),1H*,/,2H0*,8X, 12HIN ITERATION,13, 47H OF REM
 LES, NO ALTERNATION CF SIGN OCCURS AT THE,47X,1H*,/,2H0*,8X, 57HEXTR
 ZEME POINTS. THE PROGRAM ABORTED IN SUBROUTINE REMES.,12X,1H*,/,1H
 30,39(2H*),1H*)
 C END

SUBROUTINE DIVDIF(C,LCTNX,SGNRXI,ABORT)

C THIS SUBROUTINE MAKES USE OF A DIVIDED DIFFERENCE SCHEME FOR
 C SOLVING THE VANDERMONDE-LIKE LINEAR SYSTEM INHERENT IN THE REMES
 C ALGORITHM. THE ADVANTAGES OF USING THIS SPECIAL PURPOSE LINEAR
 C SYSTEM SOLVER ARE--

C THIS ROUTINE REQUIRES ON THE ORDER OF N**2 OPERATION AS COM-
 C PARED TO GAUSSIAN ELIMINATION WHICH REQUIRES ON THE ORDER
 C OF N**3 OPERATIONS.

C THIS ROUTINE REQUIRES ON THE ORDER OF N STORAGE LOCATIONS
 C AS COMPARED TO GAUSSIAN ELIMINATION WHICH REQUIRES ON THE
 C ORDER OF N**2.

C SEE THE FORTHCOMING PAPER BY J.A. HULL, S.F. MCCORMICK, AND G.D.
 C TAYLOR FOR A COMPLETE DESCRIPTION OF THIS ALGORITHM.

COMMON XTABLE(500),FTABLE(500),LCTNLE,LCTNRE,CSTORE(18,60),
 IERROR(300)
 COMMON /DDIF/ PPRIME(5),X(18)
 COMMON /SCALAR/ N,NPLUS1,NX,NXMI,NLSMTH,NRSMTH,NUMPTS,NINT
 DIMENSION LCTNX(18),C(18),SGNRXI(18),D(18)
 INTEGER FRSTMI
 LOGICAL ABORT

C FIRST WE INITIALIZE SEVERAL VARIABLES.

FRSTMI=LCTNLE-1
 IF (NRSMTH.GE.0) SGNRXI(NPLUS1)=0.0
 IF (NRSMTH.LT.0) SGNRXI(NPLUS1)=SGNRXI(NX)

C SET UP THE VECTOR X AND THE FIRST ROW OF THE DIVIDED DIFFERENCE TAB-
 C LE, USING THE COEFFICIENT VECTOR C FOR TEMPORARY STORAGE.

I=0
 10 IF (I.GT.NLSMTH) GO TO 20
 I=I+1
 X(I)=XTABLE(LCTNLE)
 C(I)=PPRIME(I)
 GO TO 10
 J=0
 20 IF (J.GE.NX) GO TO 40
 I=I+1
 J=J+1
 X(I)=XTABLE(FRSTMI+LCTNX(J))
 C(I)=XTABLE(FRSTMI+LCTNX(J))
 GO TO 30
 40 IF (I.GE.NPLUS1) GO TO 50
 I=I+1
 X(I)=XTABLE(LCTNRE)
 C(I)=PPRIME(NLSMTH+2)

REMEST10
 REMEST20
 REMEST30
 REMEST40
 REMEST50
 REMEST60
 REMEST70
 REMEST80

DIVDIF10
 DIVDIF20
 DIVDIF30
 DIVDIF40
 DIVDIF50
 DIVDIF60
 DIVDIF70
 DIVDIF80
 DIVDIF90
 DIVDIF100
 DIVDIF110
 DIVDIF120
 DIVDIF130
 DIVDIF140
 DIVDIF150
 DIVDIF160
 DIVDIF170
 DIVDIF180
 DIVDIF190
 DIVDIF200
 DIVDIF210
 DIVDIF220
 DIVDIF230
 DIVDIF240
 DIVDIF250
 DIVDIF260
 DIVDIF270
 DIVDIF280
 DIVDIF290
 DIVDIF300
 DIVDIF310
 DIVDIF320
 DIVDIF330
 DIVDIF340
 DIVDIF350
 DIVDIF360
 DIVDIF370
 DIVDIF380
 DIVDIF390
 DIVDIF400
 DIVDIF410
 DIVDIF420
 DIVDIF430
 DIVDIF440
 DIVDIF450
 DIVDIF460
 DIVDIF470
 DIVDIF480
 DIVDIF490
 DIVDIF500
 DIVDIF510
 DIVDIF520

```

GO TO 40
50 CONTINUE
C WE NOW COMPUTE THE NEEDED DIVIDED DIFFERENCES.
C
FAC=1.0
DO 100 J=2,N
  JPI=J*1
  JMI=J-1
  FAC=FAC*FLOAT(JMI)
  TEMP2=C(JMI)
  DO 90 I=J,N
    IF (X(I).NE.X(I-JMI)) GO TO 70
    IF (I.GT.NLSMTH*1) GO TO 60
    IF (J.GT.NPLUS1-NX) GO TO 220
    TEMP1=PPRIME(J)/FAC
    GO TO 80
    IF (NLSMTH*JPI.GT.NPLUS1-NX) GO TO 220
    TEMP1=PPRIME(NLSMTH*JPI)/FAC
    TEMP1=(C(I)-C(I-1))/(X(I)-X(I-JMI))
    C(I-1)=TEMP2
    TEMP2=TEMP1
  90 CONTINUE
  C(N)=TEMP2
100 CONTINUE
C L*(-1)F HAS NOW BEEN TEMPORARILY STORED IN THE COEFFICIENT ARRAY C.
C WE NOW COMPUTE L*(-1)C. WE WILL COMPUTE THE DIVIDED DIFFERENCES
C IN THE TEMPORARY STORAGE ARRAY D. FIRST WE SET UP THE FIRST COLUMN
C OF THE DIVIDED DIFFERENCE TABLE.
C
I=0
110 IF (I.GT.NLSMTH) GO TO 120
  I=I+1
  D(I)=0.0
  GO TO 110
120 J=0
130 IF (J.GE.NX) GO TO 140
  I=I+1
  J=J+1
  D(I)=SGNRX(I(J))
  GO TO 130
140 IF (I.GE.N) GO TO 150
  I=I+1
  D(I)=0.0
  GO TO 140
150 CONTINUE
C WE NOW COMPUTE THE NEEDED DIVIDED DIFFERENCES.
C
DO 190 J=2,N
  TEMP2=D(J-1)
  DO 180 I=J,N
    IF (X(I).NE.X(I-J+1)) GO TO 160
    TEMP1=0.0
    GO TO 170
    TEMP1=(D(I)-D(I-1))/(X(I)-X(I-J+1))
    D(I-1)=TEMP2
    TEMP2=TEMP1
  180 CONTINUE
  D(N)=TEMP2
190 CONTINUE

```

```

DIVDI530
DIVDI540
DIVDI550
DIVDI560
DIVDI570
DIVDI580
DIVDI590
DIVDI600
DIVDI610
DIVDI620
DIVDI630
DIVDI640
DIVDI650
DIVDI660
DIVDI670
DIVDI680
DIVDI690
DIVDI700
DIVDI710
DIVDI720
DIVDI730
DIVDI740
DIVDI750
DIVDI760
DIVDI770
DIVDI780
DIVDI790
DIVDI800
DIVDI810
DIVDI820
DIVDI830
DIVDI840
DIVDI850
DIVDI860
DIVDI870
DIVDI880
DIVDI890
DIVDI900
DIVDI910
DIVDI920
DIVDI930
DIVDI940
DIVDI950
DIVDI960
DIVDI970
DIVDI980
DIVDI990
DIVDI1000
DIVDI1010
DIVDI1020
DIVDI1030
DIVDI1040
DIVDI1050
DIVDI1060
DIVDI1070
DIVDI1080
DIVDI1090
DIVDI1100
DIVDI1110
DIVDI1120
DIVDI1130
DIVDI1140

```

```

C C WE NOW COMPUTE M=(F(N+1))-W(TRANSP0SE)*B1)/(0.0-W(TRANSP0SE)*B2)
C C =C(N+1)/(UNIFORM ERROR)
C C FIRST WE COMPUTE THE TWO DOT PRODUCTS SIMULTANEOUSLY.
C C
  W=1.0
  B2=0.0
  B1=B2
  DO 200 I=1,N
    B1=B1+C(I)*W
    B2=B2+D(I)*W
    W=W*(X(NPLUS1)-X(I))
  200 CONTINUE
C C NOW WE COMPUTE M
C C C(NPLUS1)=(C(NPLUS1)-B1)/(SGNRXI(NPLUS1)*B2)
C C FINALLY, WE COMPUTE THE COEFFICIENTS C(I).
C C
  DO 210 I=1,N
    C(I)=C(I)-C(NPLUS1)*D(I)
  210 CONTINUE
  RETURN
  220 ABORT=.TRUE.
  WRITE (6,230)
  RETURN
C C 230 FORMAT (1H0,39(2H* ),1H*,/,2H0*,11X, 54HSUBROUTINE DIVDIF HAS FAIL
  1ED--PROBABLY DUE TO AN INPUT,12X,1H*,/,2H0*,11X, 58HERROR (TO DIVD
  2IF)--NOT ENOUGH ELEMENTS IN THE ARRAY,P,PRIME,8X,1H*,/,2H0*,11X, 56
  3HOR TWO IDENTICAL POINTS IN THE ARRAY X. PROGRAM ABORTED,10X,1H*,
  4/,2H0*,11X, 21HN SUBROUTINE DIVDIF.,45X,1H*,/,1H0,39(2H* ),1H*)
C C
  END
C C SUBROUTINE ZEROFD(LCTNX,LCTNZ,SGNRXI,ERROR)
C C THIS SUBROUTINE LOCATES THE (APPROXIMATE) ZEROS BETWEEN CONSECUTIVE
C C POINTS OF THE CURRENT REFERENCE SET. THE LOCATIONS OF THESE POINTS
C C IN THE ARRAY XTABLE RELATIVE TO THE BEGINNING OF THE CURRENT SUB-
C C INTERVAL ARE STORED IN LCTNZ.
C C COMMON /SCALAR/ N,NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMGRD,NUMINT
C C DIMENSION LCTNX(18),LCTNZ(18),SGNRXI(18),ERROR(300)
C C LCTNZ(1)=MIN0(2,2+NL5MTH)
C C LCTNZ(NX+1)=MAX0(NUMGRD-1,NUMGRD-1-NR5MTH)
  DO 30 I=2,NX
    LTNIM1=LCTNX(I-1)
    NUMPTS=LCTNX(I)-LTNIM1
    DO 10 J=1,NUMPTS
      NEWTRY=LTNIM1+J
      IF (ERROR(LTNIM1)*ERROR(NEWTRY).LE.0.0) GO TO 20
  10 CONTINUE
  20 LCTNZ(I)=NEWTRY
  30 CONTINUE
  RETURN
C C
  END

```

DIVD1150
 DIVD1160
 DIVD1170
 DIVD1180
 DIVD1190
 DIVD1200
 DIVD1210
 DIVD1220
 DIVD1230
 DIVD1240
 DIVD1250
 DIVD1260
 DIVD1270
 DIVD1280
 DIVD1290
 DIVD1300
 DIVD1310
 DIVD1320
 DIVD1330
 DIVD1340
 DIVD1350
 DIVD1360
 DIVD1370
 DIVD1380
 DIVD1390
 DIVD1400
 DIVD1410
 DIVD1420
 DIVD1430
 DIVD1440
 DIVD1450
 DIVD1460
 DIVD1470
 DIVD1480
 DIVD1490

ZEROFD10
 ZEROFD20
 ZEROFD30
 ZEROFD40
 ZEROFD50
 ZEROFD60
 ZEROFD70
 ZEROFD80
 ZEROFD90
 ZEROF100
 ZEROF110
 ZEROF120
 ZEROF130
 ZEROF140
 ZEROF150
 ZEROF160
 ZEROF170
 ZEROF180
 ZEROF190
 ZEROF200
 ZEROF210
 ZEROF220
 ZEROF230
 ZEROF240

```

C SUBROUTINE SOLVE(LCTNX,LCTNZ,SGNRXI,TOL,SMALL,STOP,TOOBIG)
C THIS SUBROUTINE PERFORMS THE MULTIPLE EXCHANGE OF THE REFERENCE
C SET REQUIRED AT EACH ITERATION OF THE REMES ALGORITHM. SEE
C INTRODUCTION TO APPROXIMATION THEORY BY E. W. CHENEY FOR A COM-
C PLETE DISCUSSION OF THIS ALGORITHM.
C
C      COMMON XTABLE(1000),LCTNLE,DUMMY(1081),ERROR(300)
C      COMMON /SCALAR/ N,NPLUS1,NX,NX*1,DUM(4)
C      DIMENSION LCTNX(18),LCTNZ(18),SGNRXI(18)
C      LOGICAL STOP,TOOBIG
C      INTEGER FRSTM,RTEND

C EPS AND TWOEPS ARE MACHINE CONSTANTS---SET EPS (VERY ROUGHLY) TO THE
C SMALLEST NUMBER SUCH THAT 1.0 + EPS IS GREATER THAN 1.0, AND TWOEPS
C TO 2*EPS. IT IS NOT CRITICAL THAT THESE VALUES BE PRECISE.
C
C      DATA EPS,TWOEPS/5.0E-11,1.0E-10/
C
C      STOP=.TRUE.
C      FRSTM=LCTNLE-1
C
C WE FIRST COMPUTE THE LOCATIONS OF THE NEW SET OF EXTREME POINTS,
C STORING THEM IN THE VECTOR LCTNX. WE BEGIN BY CHOOSING AS THE ITH
C ELEMENT OF LCTNX THE LOCATION OF THE GRIDPOINT IN THE SUBINTERVAL
C BETWEEN THE ITH AND (I+1)ST ZERO WHICH RESULTS IN THE LARGEST ERROR
C OF THE SAME SIGN AS THE PREVIOUS ITH EXTREME POINT (THEREBY GUARAN-
C TEEN ALTERNATION). AT THE SAME TIME WE SEARCH FOR THE GRIDPOINT
C WHICH RESULTS IN THE LARGEST (ABSOLUTE) ERROR, STORING ITS LOCATION
C (IN LNBGST) AND THE NUMBER OF THE SUBINTERVAL IN WHICH IT OCCURS (IN
C INBGST).
C
C      BIGER=EPS
C      BIGEST=EPS
C      DO 30 INTNUM=1,NX
C          BIG=EPS
C          LETEND=LCTNZ(INTNUM)
C          RTEND=LCTNX(INTNUM+1)
C          SGN=SGNRXI(INTNUM)
C          DO 20 NEWLOC=LEFTEND,RTEND
C              TEMP=SGN*ERROR(NEWLOC)
C              IF (TEMP.LE.-BIG) GO TO 10
C              BIG=TEMP
C              LNBG=NEWLOC
C              INBG=INTNUM
C          10          TEMP=ABS(TEMP)
C                    IF (TEMP.LE.-BIGEST) GO TO 20
C                    BIGEST=TEMP
C                    LNBGST=NEWLOC
C                    INBGST=INTNUM
C          20          CONTINUE
C                    IF (INTNUM.EQ.1) SMALL=BIG
C                    IF (BIG.LT.TWOEPS) GO TO 30
C                    IF (BIG.GT.HIGER) BIGER=BIG
C                    IF (BIG.LT.SMALL) SMALL=BIG
C                    IF (LCTNX(INTNUM).EQ.LNBG) GO TO 30
C                    LCTNX(INTNUM)=LNBG
C                    STOP=.FALSE.
C          30          CONTINUE
C                    IF (BIGEST.LT.TWOEPS) RETURN
C                    IF (SMALL.LE.TOL) GO TO 40
C                    STOP=.TRUE.
C                    TOOBIG=.TRUE.

```

- SOLVE 10
- SOLVE 20
- SOLVE 30
- SOLVE 40
- SOLVE 50
- SOLVE 60
- SOLVE 70
- SOLVE 80
- SOLVE 90
- SOLVE100
- SOLVE110
- SOLVE120
- SOLVE130
- SOLVE140
- SOLVE150
- SOLVE160
- SOLVE170
- SOLVE180
- SOLVE190
- SOLVE200
- SOLVE210
- SOLVE220
- SOLVE230
- SOLVE240
- SOLVE250
- SOLVE260
- SOLVE270
- SOLVE280
- SOLVE290
- SOLVE300
- SOLVE310
- SOLVE320
- SOLVE330
- SOLVE340
- SOLVE350
- SOLVE360
- SOLVE370
- SOLVE380
- SOLVE390
- SOLVE400
- SOLVE410
- SOLVE420
- SOLVE430
- SOLVE440
- SOLVE450
- SOLVE460
- SOLVE470
- SOLVE480
- SOLVE490
- SOLVE500
- SOLVE510
- SOLVE520
- SOLVE530
- SOLVE540
- SOLVE550
- SOLVE560
- SOLVE570
- SOLVE580
- SOLVE590
- SOLVE600
- SOLVE610
- SOLVE620


```

TRANS 90
TRANS100
TRANS110
TRANS120
TRANS130
TRANS140
TRANS150
TRANS160
TRANS170
TRANS180
TRANS190
TRANS200
TRANS210
TRANS220
TRANS230

```

```

EVAL 10
EVAL 20
EVAL 30
EVAL 40
EVAL 50
EVAL 60
EVAL 70
EVAL 80
EVAL 90
EVAL 100
EVAL 110
EVAL 120
EVAL 130
EVAL 140
EVAL 150
EVAL 160
EVAL 170
EVAL 180
EVAL 190
EVAL 200

```

```

HORNER10
HORNER20
HORNER30
HORNER40
HORNER50
HORNER60
HORNER70
HORNER80
HORNER90
HORNE100
HORNE110
HORNE120
HORNE130
HORNE140
HORNE150

```

```

C ARE SUPPLIED BY SUBROUTINE DIVDIF.

```

```

C DIMENSION C(18)
COMMON /DDIF/ DUMMY(5),X(18)
C
C NMI=N-1
DO 20 J=1,NMI
  K=N-J
  DO 10 I=K,NMI
    C(I)=C(I)-X(K)*C(I+1)
  10 CONTINUE
  20 CONTINUE
RETURN
C END

```

```

FUNCTION EVAL(X)

```

```

C THIS FUNCTION EVALUATES THE PIECEWISE POLYNOMIAL APPROXIMATION
C AT ANY POINT IN THE ENTIRE INTERVAL.

```

```

C COMMON DUMMY(1002),CSTORE(18,60),DUM(300)
COMMON /SCALAR/ N,NPLUS1,DUM2(5),NINT
C
IF (NINT.LT.2) GO TO 20
DO 10 I=2,NINT
  ISTORE=I-1
  IF (X.LE.CSTORE(NPLUS1,I)) GO TO 30
10 CONTINUE
  ISTORE=NINT
GO TO 30
20 ISTORE=1
30 EVAL=HORNER(CSTORE(1,ISTORE),X,N)
RETURN
C END

```

```

FUNCTION HORNER(C,X,N)

```

```

C THIS FUNCTION EVALUATES A POLYNOMIAL IN STANDARD FORM BY HORNERS
C METHOD.

```

```

C DIMENSION C(N)
HORNER=C(N)
I=N
10 IF (I.LT.2) RETURN
HORNER=HORNER*X+C(I-1)
I=I-1
GO TO 10
C END

```

UNIFORM ADAPTIVE CURVE FITTING PROGRAM : SAMPLE RUN

INPUT :

| | | | |
|------|---|------|------------------|
| 6 | 2 | 2.50 | (N, SMTH, TOL) |
| 3.0 | | 0.0 | (XTABLE, FTABLE) |
| 5.0 | | 1.3 | |
| 7.0 | | 3.4 | |
| 11.0 | | 5.2 | |
| 13.0 | | 6.0 | |
| 15.0 | | 14.4 | |
| 17.5 | | 21.4 | |
| 20.0 | | 27.4 | |
| 22.5 | | 50.9 | |
| 25.0 | | 49.3 | |
| 27.5 | | 47.5 | |
| 30.0 | | 51.5 | |
| 35.0 | | 36.5 | |
| 40.0 | | 27.9 | |
| 50.0 | | 9.4 | |
| 60.0 | | 4.2 | |

OUTPUT :

INTERVAL NUMBER 1 WHICH BEGINS AT .3000000000000000E+01
AND ENDS AT .2190452261306518E+02 CONTAINS 67 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = -.1634025000676115E+02
C(2) = .1181130531149097E+02
C(3) = -.2637146272918883E+01
C(4) = .2593743838385461E+00
C(5) = -.1129567576998175E-01
C(6) = .1865450590541398E-03

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .1969452589748130E+01.

INTERVAL NUMBER 2 WHICH BEGINS AT .2190452261306518E+02
AND ENDS AT .2706030150753747E+02 CONTAINS 19 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = .7960326211065352E+06
C(2) = -.1656777306495747E+06
C(3) = .1375385536550829E+05
C(4) = -.5692778474236584E+03
C(5) = .1174880789994893E+02
C(6) = -.9672838852406418E-01

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2294874459374114E+01.

INTERVAL NUMBER 3 WHICH BEGINS AT .2706030150753747E+02
AND ENDS AT .2849246231155757E+02 CONTAINS 6 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = -.4555522308418542E+07
 C(2) = .7815330984931737E+06
 C(3) = -.5356190391737269E+05
 C(4) = .1833051913127594E+04
 C(5) = -.3132567622722183E+02
 C(6) = .2138556370651710E+00

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2350077767167932E+01.

INTERVAL NUMBER 4 WHICH BEGINS AT .2849246231155757E+02
 AND ENDS AT .3078391959798978E+02 CONTAINS 9 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = .1040230085838158E+07
 C(2) = -.1649042600538041E+06
 C(3) = .1043144021371787E+05
 C(4) = -.3291270419910106E+03
 C(5) = .5179689635444362E+01
 C(6) = -.3252942438648798E-01

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2350077744816190E+01.

INTERVAL NUMBER 5 WHICH BEGINS AT .3078391959798978E+02
 AND ENDS AT .3794472361809017E+02 CONTAINS 26 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = -.2329820690203374E+06
 C(2) = .3289571488642064E+05
 C(3) = -.1849503807458532E+04
 C(4) = .5177682249693407E+02
 C(5) = -.7218440333123937E+00
 C(6) = .4009674821594894E-02

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2347864915846003E+01.

INTERVAL NUMBER 6 WHICH BEGINS AT .3794472361809017E+02
 AND ENDS AT .4310050251256257E+02 CONTAINS 19 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = -.6827434677450825E+05
 C(2) = .7613513411310967E+04
 C(3) = -.3373191291063522E+03
 C(4) = .7428809770578283E+01
 C(5) = -.8135813032576111E-01
 C(6) = .3545453066058774E-03

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2416020625049441E+01.

INTERVAL NUMBER 7 WHICH BEGINS AT .4310050251256257E+02
 AND ENDS AT .5999999999999955E+02 CONTAINS 60 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = .1333616589900339E+05
C(2) = -.1192965606757301E+04
C(3) = .4193870667632291E+02
C(4) = -.7183879075542343E+00
C(5) = .5934796153467731E-02
C(6) = -.1861388516033458E-04

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2416020624874818E+01.

```

PROGRAM DRIVER(INPUT, IAPES=INPUT, OUTPUT, IAPES=OUTPUT)
COMMON XTABLE(500), FTABLE(500), DUMMY(1382)
INTEGER SMTH
READ(5,20)N, SMTH, TOL
WRITE(6,30)
WRITE(6,40)N, SMTH, TOL
MAXNUM=0
10 MAXNUM=MAXNUM+1
READ(5,50)XTABLE(MAXNUM), FTABLE(MAXNUM)
IF(EOF(5)).EQ.0.GOTO 10
MAXNUM=MAXNUM+1
CALL LINEAR(MAXNUM,400)
MAXNUM=400
CALL L2ACF(TOL, N, SMTH, MAXNUM, ERRCR)
C
20 FORMAT(2I5, F10.5)
30 FORMAT(1H1, 5X, 4HPIECEWISE POLYNOMIAL APPROXIMATION=L2 OPERATOR.)
40 FORMAT(1H1, 5X, 17HNUMBER OF COEFFS=I2, I4, I2, 25H CONTINUOUS DERIV
1, TOL= , F7.5)
50 FORMAT(2F10.5)
C
END
SURROUTINE LINEAR(OLDMAX, NEWMAX)
C
C THIS SUBROUTINE FILLS IN BETWEEN THE ORIGINAL DATA POINTS BY LINEAR
C INTERPOLATION WHEN THERE ARE TOO FEW POINTS FOR THE EFFECTIVE USE
C OF THE ALGORITHM. OLDMAX IS THE NUMBER OF ORIGINAL DATA POINTS.
C NEWMAX IS THE TOTAL NUMBER OF INTERPOLATED DATA POINTS DESIRED.
C THE NEWMAX POINTS ARE EQUALLY SPACED BETWEEN XTABLE(1) AND
C XTABLE(OLDMAX). DUE TO THIS FACT, THE ORIGINAL DATA POINTS MAY NOT
C BE IN XTABLE AND FTABLE UPON COMPLETION OF THIS ROUTINE. THUS,
C NEWMAX MUST BE CHOSEN SUFFICIENTLY LARGE (LESS THAN OR EQUAL TO 500)
C IN ORDER TO RETAIN THE PROXIMITIES OF THE ORIGINAL DATA POINTS.
C
C
INTEGER OLDMAX
COMMON XTABLE(500), FTABLE(1582), X(150), Y(150)
DO 10 I=1, OLDMAX
X(I)=XTABLE(I)
Y(I)=FTABLE(I)
10 CONTINUE
DELTA=(X(OLDMAX)-X(1))/FLOAT(NEWMAX-1)
K=1
DO 40 I=2, NEWMAX
XX=XTABLE(1)+FLOAT(I-1)*DELTA
XTABLE(I)=XX
IF (XX.LE.X(K+1)) GO TO 30
K=K+1
GO TO 20
30 FTABLE(I)=Y(K)+(XX-X(K))*Y(K+1)-Y(K))/(X(K+1)-X(K))
40 RETURN
C
SUBROUTINE L2ACF(TOL, N, SMTH, MAXNUM, ERROR)
C
C THIS SUBROUTINE ADAPTIVELY COMPUTES A PIECEWISE POLYNOMIAL APPROX-
C IMATION OF DEGREE N-1 TO THE FUNCTION STORED IN THE ARRAYS XTABLE

```

DRIVER10
DRIVER20
DRIVER30
DRIVER40
DRIVER50
DRIVER60
DRIVER70
DRIVER80
DRIVER90
DRIVER100
DRIVER110
DRIVER120
DRIVER130
DRIVER140
DRIVER150
DRIVER160
DRIVER170
DRIVER180
DRIVER190
DRIVER200
DRIVER210
DRIVER220

LINEAR10.
LINEAR20
LINEAR30
LINEAR40
LINEAR50
LINEAR60
LINEAR70
LINEAR80
LINEAR90
LINEAR100
LINEAR110
LINEAR120
LINEAR130
LINEAR140
LINEAR150
LINEAR160
LINEAR170
LINEAR180
LINEAR190
LINEAR200
LINEAR210
LINEAR220
LINEAR230
LINEAR240
LINEAR250
LINEAR260
LINEAR270
LINEAR280
LINEAR290
LINEAR300
LINEAR310
LINEAR320

L2ACF 10
L2ACF 20
L2ACF 30
L2ACF 40

```

C AND FTABLE WITH SMTH CONTINUOUS DERIVATIVES. THE APPROXIMATION DEV-
C IATES FROM THIS FUNCTION BY NO MORE THAN TOL AT ANY POINT IN XTABLE.
C THE PARAMETERS ARE AS FOLLOWS--
C
C N - THE NUMBER OF COEFFICIENTS OF EACH POLYNOMIAL PIECE--IE. ONE
C MORE THAN THE DEGREE OF THE PILEWISE POLYNOMIAL APPROXIMATION.
C N MUST BE GREATER THAN 1, AND AS THE ARRAYS ARE CURRENTLY
C DIMENSIONED, IT IS ASSUMED THAT N IS NO BIGGER THAN 17.
C
C SMTH - THE NUMBER OF CONTINUOUS DERIVATIVES DESIRED OF THE APPROX-
C IMATION. SMTH MUST NOT BE GREATER THAN N-2. IF ONLY CONTIN-
C UITY OF THE APPROXIMATION IS DESIRED, SET SMTH = 0. AN APPROX-
C IMATION WHICH IS DISCONTINUOUS AT THE KNOTS MAY BE OBTAINED BY
C SETTING SMTH = -1.
C
C MAXNUM - THE NUMBER OF POINTS ACTUALLY STORED IN THE ARRAYS XTABLE
C AND FTABLE. AS THESE ARRAYS ARE CURRENTLY DIMENSIONED, MAXNUM
C MUST BE LESS THAN OR EQUAL TO 560.
C
C TOL - THE TOLERANCE THAT THE APPROXIMATION MUST SATISFY.
C
C ERROR - A LOGICAL VALUE SET TO .TRUE. IF AN ERROR OCCURS IN THE
C PROGRAM (AN APPROPRIATE ERROR MESSAGE WILL ALSO BE PRINTED)
C AND SET TO .FALSE. OTHERWISE.
C
C THE COEFFICIENTS AND SUBINTERVAL ENDPONITS ARE PRINTED OUT AS THEY
C ARE COMPUTED. ALSO THE FUNCTION EVAL IS AVAILABLE TO THE USER TO
C EVALUATE THE APPROXIMATION AT ANY POINT WITHIN THE ENTIRE INTERVAL.
C
C LOGICAL LAST,ERROR,DONE,ABORT
C INTEGER SMTH
C DIMENSION C(18)
C COMMON XTABLE(1000),LCTNLE,LCTNRE,DUM1(1380)
C COMMON/SCALAR/NPLUS0,NPLUS1,NX,NXM1,NLSMTH,NRSMTH,NUMPTS,NINT
C DATA MAXINT/150/,NRSMTN/-1/
C
C ERROR=.FALSE.
C DONE=.FALSE.
C ABORT=.FALSE.
C NPLUS0=N
C NPLUS1=N+1
C
C IN THE FIRST SUBINTERVAL THERE ARE NO INTERPOLATORY CONSTRAINTS--
C CONSEQUENTLY, WE SET NLSMTH=-1.
C
C NLSMTH=-1
C NX=N-2-NLSMTH-NRSMTH
C NXM1=N-1
C LNGTH=N-1
C
C WE INITIALLY TRY AS MUCH OF THE CURRENT REMAINING PORTION OF THE
C WHOLE INTERVAL AS POSSIBLE AS AN INITIAL GUESS FOR EACH SUCCESSIVE
C SUBINTERVAL. LCTNLE IS THE LOCATION (IN THE ARRAY XTABLE) OF THE
C LEFT ENDPONIT OF THE CURRENT SUBINTERVAL, LCTNRE IS THE LOCATION
C OF THE RIGHT ENDPONIT.
C
C LCTNLE=1
C LCTNRE=MINC(MAXNUM,MAXINT)
C DO 20 INITNUM=1,60
C NINT=INTNUM
C

```

```

L2ACF 50
L2ACF 60
L2ACF 70
L2ACF 80
L2ACF 90
L2ACF 100
L2ACF 110
L2ACF 120
L2ACF 130
L2ACF 140
L2ACF 150
L2ACF 160
L2ACF 170
L2ACF 180
L2ACF 190
L2ACF 200
L2ACF 210
L2ACF 220
L2ACF 230
L2ACF 240
L2ACF 250
L2ACF 260
L2ACF 270
L2ACF 280
L2ACF 290
L2ACF 300
L2ACF 310
L2ACF 320
L2ACF 330
L2ACF 340
L2ACF 350
L2ACF 360
L2ACF 370
L2ACF 380
L2ACF 390
L2ACF 400
L2ACF 410
L2ACF 420
L2ACF 430
L2ACF 440
L2ACF 450
L2ACF 460
L2ACF 470
L2ACF 480
L2ACF 490
L2ACF 500
L2ACF 510
L2ACF 520
L2ACF 530
L2ACF 540
L2ACF 550
L2ACF 560
L2ACF 570
L2ACF 580
L2ACF 590
L2ACF 600
L2ACF 610
L2ACF 620
L2ACF 630
L2ACF 640
L2ACF 650
L2ACF 660

```

```

C SUBROUTINE COMPUT FINDS THE LARGEST SUBINTERVAL OF (XTABLE(LCTNLE),
C XTABLE(LCTNRE)) WITH LEFT ENDPOINT XTABLE(LCTNLE) SUCH THAT THE BEST
C APPROXIMATION ON THIS SUBINTERVAL SATISFIES ALL THE CONSTRAINTS.
C THE RIGHT ENDPOINT IS -RACKED OFF- TO THE LAST INTERIOR EXTREME
C POINT OF F-P TO ADD TO THE STABILITY OF THE ALGORITHM. THE LOCATION
C OF THIS RIGHT ENDPOINT IS STORED IN LCTHRE. IF LCTHRE=MAXNUM (I.E.,
C WE ARE DONE), CONTROL IS PASSED TO LINE 40. IF NO SUCH SUBINTERVAL
C CAN BE FOUND, CONTROL IS PASSED TO LINE 50. IF THERE ARE FEWER THAN
C LENGTH POINTS FROM LCTHRE TO MAXNUM, LAST IS SET TO .TRUE. AND THE
C SPECIAL CASE SUBROUTINE LSTINT IS CALLED.
C
C CALL COMPUT(C,TOL,LENGTH,MAXNUM,MAXINT,DONE,ABORT)
C IF (DONE) GO TO 40
C IF (ABORT) GO TO 50
C IF (INTNUM.GT.1) GO TO 10
C NLSMTH=SMTH
C MAXN=2-NLSMTH-NRSMTH
C MAXI=NX-1
C LENGTH=K+1
C 10 IF (LAST) GO TO 30
C
C SUBROUTINE STORE STORES THE COEFFICIENTS FOR THIS SUBINTERVAL IN THE
C ARRAY CSTORE. IT ALSO PRINTS OUT THE COEFFICIENTS AND THE ERROR OF
C APPROXIMATION ON THIS SUBINTERVAL. SUBROUTINE SETP(C,X,K) STORES THE
C VALUE OF THE POLYNOMIAL DETERMINED BY THE COEFFICIENTS IN THE ARRAY
C C AND ITS FIRST K DERIVATIVES AT THE POINT X IN THE ARRAY PPRIME.
C
C CALL STORE(C,LCTNLE,LCTNRE)
C CALL SETP(C,XTABLE(LCTNRE),NLSMTH)
C LCTNLE=LCTNRE
C LCTNRE=MIN0(MAXNUM,MAXINT+LCTNLE-1)
C 20 CONTINUE
C WRITE (6,60) NINT
C ERROR=.TRUE.
C RETURN
C 30 CALL LSTINT (C,TOL,LENGTH,MAXNUM,ABORT)
C IF (ABORT) GO TO 50
C 40 CALL STORE (C,LCTNLE,LCTNRE)
C 50 WRITE (6,70)
C ERROR=.TRUE.
C RETURN
C
C 60 FORMAT (1H0,39(2H ),1H,/,2H0*,12X, 37HTHIS APPROXIMATION REQUIRE
C 15 MORE THAN,13, 13H SUBINTERVALS,12X,1H,/,2H0*,28X, 20H--PROGRAM
C 2ABORTING--.,29X,1H,/,1H0,39(2H ),1H*)
C 70 FORMAT (1H0,39(2H ),1H,/,2H0*,15X, 46HTHE ALGORITHM CANNOT MEET
C 11HE DESIRED ACCURACY,16X,1H,/,2H0*,28X, 20H--PROGRAM ABORTING--.,2
C 29X,1H,/,1H0,39(2H ),1H*)
C
C END
C
C SUBROUTINE STORE(C,LCTNLE,LCTNRE)
C
C THIS SUBROUTINE OUTPUTS THE COEFFICIENTS AND ENPOINTS OF THE CUM-
C RENT APPROXIMATION AND SUBINTERVAL. APPROPRIATE INFORMATION IS
C STORED IN THE ARRAY CSTORE TO ALLOW THE ENTIRE PIECEWISE POLYNOMIAL
C APPROXIMATION TO BE EASILY EVALUATED AT ANY POINT BY THE FUNCTION
C EVAL.
C
C DIMENSION C(18)

```

L2ACF670
L2ACF680
L2ACF690
L2ACF700
L2ACF710
L2ACF720
L2ACF730
L2ACF740
L2ACF750
L2ACF760
L2ACF770
L2ACF780
L2ACF790
L2ACF800
L2ACF810
L2ACF820
L2ACF830
L2ACF840
L2ACF850
L2ACF860
L2ACF870
L2ACF880
L2ACF890
L2ACF900
L2ACF910
L2ACF920
L2ACF930
L2ACF940
L2ACF950
L2ACF960
L2ACF970
L2ACF980
L2ACF990
L2AC1000
L2AC1010
L2AC1020
L2AC1030
L2AC1040
L2AC1050
L2AC1060
L2AC1070
L2AC1080
L2AC1090
L2AC1100
L2AC1110
L2AC1120
L2AC1130
L2AC1140
L2AC1150
L2AC1160
L2AC1170

STORE 10
STORE 20
STORE 30
STORE 40
STORE 50
STORE 60
STORE 70
STORE 80
STORE 90

```

STORE100
STORE110
STORE120
STORE130
STORE140
STORE150
STORE160
STORE170
STORE180
STORE190
STORE200
STORE210
STORE220
STORE230
STORE240
STORE250
STORE260
STORE270
STORE280
STORE290
STORE300
STORE310
STORE320
STORE330
STORE340

```

```

SETP 10
SETP 20
SETP 30
SETP 40
SETP 50
SETP 60
SETP 70
SETP 80
SETP 90
SETP 100
SETP 110
SETP 120
SETP 130
SETP 140
SETP 150
SETP 160
SETP 170
SETP 180
SETP 190
SETP 200
SETP 210
SETP 220
SETP 230
SETP 240

```

```

LSTINT10
LSTINT20
LSTINT30
LSTINT40
LSTINT50
LSTINT60
LSTINT70
LSTINT80
LSTINT90

```

```

COMMON XIABLE(500),FTABLE(502),CSTORE(16*60),DUM1(300)
COMMON/SCALAR/N,NPLUS1,NX,NX*1,NLSMTH,NRSMTM,NUMPTS,NINT
NUMPTS=LCTNRE-LCTNLC*1
WRITE(6,30) NINT,XIABLE(LCTNLE),XTABLE(LCTNRE),NUMPTS
WRITE(6,40) (I,C(I),I=1,N)
ERR=0.0
DO 10 I=LCTNLE,LCTNRE
TEMP=APS(FTABLE(I))-HORNER(C,XTABLE(I),N)
IF (TEMP.GT.EPR) ERR=TEMP
10 CONTINUE
WRITE(6,50) EPR
DO 20 I=1,N
CSTORE(I,NINT)=C(I)
CSTORE(NPLUS1,NINT)=XTABLE(LCTNLE)
RETURN

```

```

30 FORMAT (//,5X, 15HINTERVAL NUMBER,14, 16H WHICH BEGINS AT,E23.16,/
1, 12H AND ENDS AT,E23.16,2X, 9HCONTAINS,14, 5H POINTS,/, 60H TH
2E COEFFICIENTS OF BLST APPROXIMATION IN THIS INTERVAL ARE,/)
40 FORMAT (11X, 2HC(,12, 3H) =,E24.16)
50 FORMAT (/, 47H THE ERROR OF APPROXIMATION IN THIS INTERVAL IS,E24.
116, 1H.)

```

```
END
```

```
SUBROUTINE SETP(C,X,SMTH)
```

```

C THIS SUBROUTINE APPROPRIATELY STORES IN THE ARRAY PPRIME THE VALUES
C WHICH MUST BE INTERPOLATED TO GIVE THE PIECEWISE POLYNOMIAL THE
C DESIRED SMOOTHNESS.

```

```

DIMENSION C(18)
COMMON /COMP/ CSTORE(18),B(150)
COMMON/SCALAR/N,NPLUS1,NX,NX*1,NLSMTH,NRSMTM,NUMPTS,NINT
COMMON /ODIF/ PPRIME(5),DUM1(18)
INTEGER SMTH

```

```

DO 10 I=1,N
CSTORE(I)=C(I)
NDUMMY=N
I=0
20 IF (I.GT.SMTH) RETURN
IF (I.EQ.0) GO TO 30
CALL DERIV(CSTORE,NDUMMY)
30 PPRIME(I+1)=HORNER(CSTORE,X,NDUMMY)
I=I+1
GO TO 20

```

```
END
```

```
SUBROUTINE LSTINT(C,TOL,LENGTH,MAXNUM,ABORT)
```

```

C THIS SUBROUTINE HANDLES THE SPECIAL CASE OF FINDING A SUBINTERVAL
C AND A BEST APPROXIMATION ON THAT SUBINTERVAL WHEN THERE ARE TOO
C FEW REMAINING POINTS FOR COMPUT TO WORK.

```

```

INTEGER OLDLE,OLDRE
LOGICAL TOOBIG,ABORT
REAL C(18)

```

```

LSTIN100
LSTIN110
LSTIN120
LSTIN130
LSTIN140
LSTIN150
LSTIN160
LSTIN170
LSTIN180
LSTIN190
LSTIN200
LSTIN210
LSTIN220
LSTIN230
LSTIN240
LSTIN250
LSTIN260
LSTIN270
LSTIN280
LSTIN290
LSTIN300
LSTIN310
LSTIN320
LSTIN330
LSTIN340
LSTIN350
LSTIN360
LSTIN370

```

```

COMPUT10
COMPUT20
COMPUT30
COMPUT40
COMPUT50
COMPUT60
COMPUT70
COMPUT80
COMPUT90
COMPUT100
COMPUT110
COMPUT120
COMPUT130
COMPUT140
COMPUT150
COMPUT160
COMPUT170
COMPUT180
COMPUT190
COMPUT200
COMPUT210
COMPUT220
COMPUT230
COMPUT240
COMPUT250
COMPUT260
COMPUT270
COMPUT280
COMPUT290
COMPUT300
COMPUT310
COMPUT320

```

```

COMMON X(1000),LCTNLE,LCTNRE,CSTORE(18,60)
COMMON/SCALAR/N,NPLUS1,NX,NX*1,NLSMTH,NRSMTH,NUMPTS,NINT
COMMON /COMP/ LCTNX(18)

```

```

C
DO 10 OLDLE=1,NPLUS1
  CSTORE(OLDLE,NINT)=C(OLDLE)
  OLDLE=LCTNLE
  LCTNRE=LCTNRE
  LCTNRE=MAX(JJM
  LCTNLE=MIN(J,MAXNUM-LENGTH+1,(MAXNUM-OLDLE+1)/2)-1
10 LCTNLE=LCTNLE+1
  IF (MAXNUM-LCTNLE+1,LT,LENGTH) GO TO 40
  CALL SETP(CSTORE(1,NINT),X(LCTNLE),NLSMTH)
  NUMPTS=LCTNRE-LCTNLE+1
  CALL ASET(LCTNLE,LCTNRE,NLSMTH,N,C)
  CALL HOUSE(C(NLSMTH*2),TOL)
  CALL TOLCHK(TOL,TOOBIG)
  IF (TOOBIG) GO TO 20
  CALL FIX(C,X(LCTNLE),N)
  CALL STORE(CSTORE(1,NINT),OLDLE,LCTNLE)
  NINT=NINT+1
DO 30 OLDLE=1,NPLUS1
  CSTORE(OLDLE,NINT)=C(OLDLE)
30 RETURN
40 ABORT=.TRUE.
C
END

```

```

SUBROUTINE COMPUT(C,TOL,LENGTH,MAXNUM,LAST,DONE,ABORT)

```

```

C THIS SUBROUTINE FINDS THE LARGEST SUBINTERVAL AND THE BEST APPROX-
C IMATION TO F ON THIS SUBINTERVAL SUCH THAT THE APPROXIMATION MEETS
C THE DESIRED ERROR TOLERANCE ON THE SUBINTERVAL.
C

```

```

INTEGER A,H
LOGICAL LAST,DONE,ABORT,TOOBIG
REAL C(16)
COMMON XTAB(1000),LCTNLE,LCTNRE,CSTORE(18,60),CUERIV(300)
COMMON/SCALAR/N,NPLUS1,NX,NX*1,NLSMTH,NRSMTH,NUMPTS,NINT
COMMON/COMP/LCTNX(18),BB(150)

```

```

C WE ASSUME THAT WE ARE CLOSE ENOUGH TO THE TRUE LARGEST SUBINTERVAL
C RIGHT ENDPOINT WHEN WE KNOW THAT OUR APPROXIMATION TO THE TRUE RIGHT
C ENDPOINT IS WITHIN ETA OF THE TRUE ENDPOINT.
C

```

```

DATA ETA/.08/
LITTLE=LCTNLE+LENGTH-1
A=0
LAST=.FALSE.
CALL ASET(LCTNLE,LCTNRE,NLSMTH,N,C)
10 NUMPTS=LCTNRE-LCTNLE

```

```

C IF THE ACCURACY OF THE BEST APPROXIMATION ON THE CURRENT SUBINTERVAL
C EXCEEDS TOL, CONTROL IS PASSED TO LINE 30.
C

```

```

CALL HOUSE(C(NLSMTH*2),TOL)
CALL TOLCHK(TOL,TOOBIG)
IF (TOOBIG) GO TO 30
IF (LCTNRE,LT,MAXNUM) GO TO 20

```

```

CALL FIX(C*XTABLE(LCTNLE)*N)
DONE=.TRUE.
RETURN
C
C A IS THE CURRENT LARGEST LOCATION FOR A RIGHT ENDPOINT SUCH THAT THE
C BEST APPROXIMATION ON THIS SUBINTERVAL SATISFIES ALL CONSTRAINTS.
C
20 A=LCTNRE
IF (XTABLE(B)-XTABLE(A).LE.ETA).OP.(B-A.LE.1)) GO TO 50
GO TO 40
C
C B IS THE CURRENT SMALLEST LOCATION FOR A RIGHT ENDPOINT SUCH THAT
C THE BEST APPROXIMATION ON THIS SUBINTERVAL FAILS TO SATISFY THE CON-
C STRAINTS.
30 BELCTNRE
40 NEWTRY=(A+B)/2+1
IF (NEWTRY.EQ.B) NEWTRY=NEWTRY-1
IF (NEWTRY.LT.LITTLE) NEWTRY=LITTLE
IF (NEWTRY.GE.LCTNLE) GO TO 50
LCTNRE=NEWTRY
GO TO 10
C
C IF A IS STILL 0, THEN GO SUBINTERVAL WITH AT LEAST LENGTH POINTS
C WILL WORK, SO THE ALGORITHM IS TERMINATED.
C
50 IF (A.NE.C) GO TO 60
ABORT=.TRUE.
RETURN
C
C SINCE NEWTRY IS ALWAYS STRICTLY LESS THAN THE CURRENT B, IF NEWTRY=
C LCTNRE, AND A IS NOT STILL 0, NEWTRY=A, WHICH IS A POINT WHICH SAT-
C ISFIES ALL REQUIREMENTS. WE NOW BACK THE RIGHT ENDPOINT OFF TO THE
C BEST INTERIOR EXTREME POINT OF P-P TO ADD TO THE STABILITY OF THE
C ALGORITHM.
60 CALL FIX(C*XTABLE(LCTNLE)*N)
DO 70 I=1,N
CDERIV(I)=C(I)
CSTORE(I,MINI)=C(I)
70 CONTINUE
NDUMMY=N
CALL DERIV(CDERIV,NDUMMY)
I=NX
LCTNRE=LCTN(I)
NEWTRY=LCTNRE
SMALL=CMPR(CDERIV,NDUMMY,NEWTRY*LCTNLE-1,OK)
IF (OK) GO TO 100
80 I=I-1
IF (I.EQ.0) GO TO 100
NEWTRY=LCTN(I)
IF (NEWTRY.LT.LENGTH) GO TO 100
TEMP=CMPR(CDERIV,NDUMMY,NEWTRY*LCTNLE-1,OK)
IF (.NOT.OK) GO TO 90
LCTNRE=NEWTRY
GO TO 100
90 IF (TEMP.GE.SMALL) GO TO 80
SMALL=TEMP
LCTNRE=NEWTRY
GO TO 80
100 LCTNRE=LCTNLE+LCTNRE-1
IF (MAXNUM-LCTNRE+1).LT.LENGTH) LAST=.TRUE.

```

COMPU330
 COMPU340
 COMPU350
 COMPU360
 COMPU370
 COMPU380
 COMPU390
 COMPU400
 COMPU410
 COMPU420
 COMPU430
 COMPU440
 COMPU450
 COMPU460
 COMPU470
 COMPU480
 COMPU490
 COMPU500
 COMPU510
 COMPU520
 COMPU530
 COMPU540
 COMPU550
 COMPU560
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 COMPU840
 COMPU850
 COMPU860
 COMPU870
 COMPU880
 COMPU890
 COMPU900
 COMPU910
 COMPU920
 COMPU930
 COMPU940

COMPU950
COMPU960
COMPU970

ASET 10
ASET 20
ASET 30
ASET 40
ASET 50
ASET 60
ASET 70
ASET 80
ASET 90
ASET 100
ASET 110
ASET 120
ASET 130
ASET 140
ASET 150
ASET 160
ASET 170
ASET 180
ASET 190
ASET 200
ASET 210
ASET 220
ASET 230
ASET 240
ASET 250
ASET 260
ASET 270
ASET 280
ASET 290
ASET 300
ASET 310
ASET 320
ASET 330
ASET 340
ASET 350
ASET 360
ASET 370
ASET 380
ASET 390
ASET 400
ASET 410
ASET 420
ASET 430
ASET 440

HOUSE 10
HOUSE 20
HOUSE 30
HOUSE 40
HOUSE 50
HOUSE 60
HOUSE 70
HOUSE 80
HOUSE 90
HOUSE100
HOUSE110

```

C      RETURN
C      END

SUBROUTINE ASET(LCTNLE,LCTNRE,NLSMTH,N,C)
C THIS SUBROUTINE SETS UP THE LINEAR SYSTEM WHICH IS SOLVED IN THE
C L2 SENSE IN ORDER TO OBTAIN THE COEFFICIENTS OF THE POLYNOMIAL
C APPROXIMATIONS.
C
COMMON /HOLDR/ A(150,10),BDATA(150,3)
COMMON /DIF/ PPRIME(5),DUMI(18)
COMMON XTABLE(500),FTABLE(500)
DIMENSION C(16)

FAC=1.0
I=1
NMI=N-1
NSMPL=NLSMTH+1
10 IF (I.GT.NSMPL) GO TO 20
  C(I)=PPRIME(I)/FAC
  FAC=FLOAT(I)*FAC
  I=I+1
  GO TO 10
20 XSTAR=XTABLE(LCTNLE)
  K=LCTNLE-1
  IF (NLSMTH.GE.0) K=K+1
  I=0
30 K=K+1
  IF (K.GT.LCTNRE) GO TO 50
  I=I+1
  XNEW=XTABLE(K)-XSTAR
  BDATA(I,1)=XNEW
  IF (NLSMTH.LI.0) BDATA(I,2)=FTABLE(K)
  IF (NLSMTH.GE.0) BDATA(I,2)=FTABLE(K)-HORNER(C,XNEW,NSMPL)
  XPOWER=XNEW**NSMPL
  J=1
  JJ=NSMPL
40 IF (JJ.GT.NMI) GO TO 30
  A(I,J)=XPOWER
  XPOWER=XNEW*XPOWER
  J=J+1
  JJ=JJ+1
  GO TO 40
50 IF (NLSMTH.LI.0) A(I,1)=1.0
  RETURN
C      END

SUBROUTINE HOUSE(C,IOL)
C THIS SUBROUTINE SOLVES A GIVEN LINEAR SYSTEM IN THE L2 SENSE USING
C HOUSEHOLDER TRANSFORMATIONS. THOUGH SOMEWHAT LENGTHY, IT WAS THE
C BEST L2 ROUTINE AVAILABLE WHEN THIS PROGRAM WAS DEVELOPED. AN ADAP-
C TIVE CURVE FITTING PROGRAM WITH A MORE EFFICIENT L2 PACKAGE, AS WELL
C AS AN L1 PACKAGE, IS CURRENTLY BEING DEVELOPED BY PAUL G. AVILA AND
C G. T. TAYLOR.
C
COMMON/COMP/LCTNX(18),B(150)
COMMON /HOLDR/ A,BDATA

```

```

COMMON/SCALAR/DUM1 (2),N,DUM2(3),M,DUM3
REAL MAX
DOUBLE PRECISION SUMM,X
DIMENSION X(16),KPIVOT(16),D(16),BETA(10),BETABR(10),SAVE(10),
$DP(16),DAA(16),A(150,10),AA(150,10),BB(150),BDATA(150,3),C(18)
C
KRAK=1
DO 10 J=1,N
  KPIVOT(J)=J
  DO 10 I=1,M
    10 AA(I,J)=A(I,J)
  DO 20 J=1,M
    B(J)=BDATA(J,2)
  20 BB(J)=BDATA(J,2)
  DO 130 K=1,N
    D(K)=(C,J)
    KCHNGE=K
    DO 40 JJ=K,N
      SUM=0.0
      DO 30 IA=K,M
        SUM=SUM+AA(IA,JJ)*AA(IA,JJ)
      IF(D(K).GE.SUM)GO TO 40
      KCHNGE=JJ
      D(K)=SUM
    40 CONTINUE
  C KCHNGE CONTAINS THE INDEX OF THE COLUMN OF GREATEST
  C LENGTH BETWEEN K AND N.
  C
  C START COLUMN INTERCHANGE.
  DO 50 I=1,M
    STIPE=AA(I,KCHNGE)
    AA(I,KCHNGE)=AA(I,K)
    AA(I,K)=STIPE
  50 CONTINUE
  KK=KPIVOT(K)
  KPIVOT(K)=KPIVOT(KCHNGE)
  KPIVOT(KCHNGE)=KK
  CONTINUE
  60 IF(K.EQ.1)GO TO 70
  MAX=ABS(D(1))
  TEST=(FLOAT(M-K+1)*1.0E-26)*(MAX*MAX)
  IF(ABS(D(K))-GT.TEST)GO TO 70
  D(K)=SQRT(D(K))
  KRAK=K-1
  GO TO 140
  70 CONTINUE
  AAKK=AA(K,K)
  SQDK=SQRT(D(K))
  IF(AAKK-LI.0.0)GO TO 80
  BETA(K)=1.0/(D(K)+AAKK*SQDK)
  AA(K,K)=SQDK+AAKK
  D(K)=-SQDK
  GO TO 90
  80 CONTINUE
  BETA(K)=1.0/(D(K)-AAKK*SQDK)
  AA(K,K)=-SQDK+AAKK
  D(K)=-SQDK
  90 CONTINUE

```

```

HOUSE120
HOUSE130
HOUSE140
HOUSE150
HOUSE160
HOUSE170
HOUSE180
HOUSE190
HOUSE200
HOUSE210
HOUSE220
HOUSE230
HOUSE240
HOUSE250
HOUSE260
HOUSE270
HOUSE280
HOUSE290
HOUSE300
HOUSE310
HOUSE320
HOUSE330
HOUSE340
HOUSE350
HOUSE360
HOUSE370
HOUSE380
HOUSE390
HOUSE400
HOUSE410
HOUSE420
HOUSE430
HOUSE440
HOUSE450
HOUSE460
HOUSE470
HOUSE480
HOUSE490
HOUSE500
HOUSE510
HOUSE520
HOUSE530
HOUSE540
HOUSE550
HOUSE560
HOUSE570
HOUSE580
HOUSE590
HOUSE600
HOUSE610
HOUSE620
HOUSE630
HOUSE640
HOUSE650
HOUSE660
HOUSE670
HOUSE680
HOUSE690
HOUSE700
HOUSE710
HOUSE720
HOUSE730

```

```

KI=K+1
IF(K.EQ.N)GO TO 120
DO 110 J=KT,N
  SAVE(J)=0.0
  DO 100 I=K,K
    SAVE(J)=SAVE(J)+AA(IA,K)*AA(IA,J)
  DO 110 I=K,M
    AA(I,J)=AA(I,J)-AA(I,K)*SAVE(J)*BETA(K)
100 CONTINUE
110 CONTINUE
120 CONTINUE
130 CONTINUE
140 CONTINUE
DO 150 I=1,KRANK
  II=I+1
  IF(I.EQ.N)GO TO 160
  DO 150 J=II,N
    AA(I,J)=AA(I,J)/D(I)
150 CONTINUE
160 CONTINUE
C
C NOW ALL THE DIAGONAL ELEMENTS OF AA ARE 1 AND ALL OFF
C DIAGONAL ELEMENTS OF AA ARE LESS THAN OR EQUAL TO 1.
C RECALL AA(S,S)=1.0 WHICH IS STORED NOW IN DAA(S).
C
DO 170 IS=1,KRANK
170 DAA(IS)=1.0
  IF(KRANK.EQ.N)GO TO 240
  DO 230 ISS=1,KRANK
    ISS=KRANK-ISS+1
    KKR=KRANK+1
    SUM=0.0
    DO 180 IA=KKR,N
      SUM=SUM+AA(IS,IA)*AA(IS,IA)
    SUM=SUM+1.0
    SQSUM=SQRT(SUM)
    BETABR(IS)=1.0/(SUM+SQSUM)
    DP(IS)=SQSUM+1.0
    DAA(IS)=-SQSUM
180
C
C NOW * IS STORED IN ROW S FROM N-R+1 TO N WITH DIAGONAL
C ELEMENTS STORED IN DP(S).
C CALCULATE AA*.
C
KKS=IS-1
KSS=KRANK+1
IF(IS.EQ.1)GO TO 220
DO 210 J=1,KKS
  SAVE(J)=0.0
  DO 190 IA=KSS,N
    SAVE(J)=SAVE(J)+AA(IS,IA)*AA(J,IA)
  SAVE(J)=SAVE(J)+DP(IS)*AA(J,IS)
  AA(J,IS)=AA(J,IS)-DP(IS)*SAVE(J)*BETABR(IS)
  DO 200 I=KSS,N
190
C
C NOTE...W(I) IS STORED AT AA(IS,I).
C
200 AA(J,I)=AA(J,I)-AA(IS,I)*SAVE(J)*BETABR(IS)
210 CONTINUE
220 CONTINUE
230 CONTINUE
240 CONTINUE
ICOUNT=1

```

HOUSE740
HOUSE750
HOUSE760
HOUSE770
HOUSE780
HOUSE790
HOUSE800
HOUSE810
HOUSE820
HOUSE830
HOUSE840
HOUSE850
HOUSE860
HOUSE870
HOUSE880
HOUSE890
HOUSE900
HOUSE910
HOUSE920
HOUSE930
HOUSE940
HOUSE950
HOUSE960
HOUSE970
HOUSE980
HOUSE990
HOUSE1000
HOUSE1010
HOUSE1020
HOUSE1030
HOUSE1040
HOUSE1050
HOUSE1060
HOUSE1070
HOUSE1080
HOUSE1090
HOUSE1100
HOUSE1110
HOUSE1120
HOUSE1130
HOUSE1140
HOUSE1150
HOUSE1160
HOUSE1170
HOUSE1180
HOUSE1190
HOUSE1200
HOUSE1210
HOUSE1220
HOUSE1230
HOUSE1240
HOUSE1250
HOUSE1260
HOUSE1270
HOUSE1280
HOUSE1290
HOUSE1300
HOUSE1310
HOUSE1320
HOUSE1330
HOUSE1340
HOUSE1350

```

DO 250 I=1,N
250 X(I)=0.0
260 CONTINUE
C
C PREMULTIPLY BY THE HOUSEHOLDER TRANSFORMATIONS.
C
DO 290 I=1,KRANK
SUM=0.0
DO 270 IA=I,P
SUM=SUM+AA(IA,I)*B(IA)
SUM=SUM*BETA(I)
DO 280 J=I,M
R(J)=R(J)-AA(J,I)*SUM
280 CONTINUE
290 CONTINUE
C
C NOW ONLY USE THE FIRST KRANK TERMS OF B.
C
C CALCULATE (U INVERSE)*B .
C
DO 300 I=1,KRANK
R(I)=B(I)/D(I)
300 CONTINUE
C
C NOW SOLVE (Y INVERSE)*B .
C
DO 320 II=1,KRANK
I=KRANK+1-II
R(II)=B(II)/UAA(II)
KK=I-1
IF(I.EQ.1)GO TO J20
DO 310 J=1,KK
R(J)=R(J)-AA(J,I)*B(II)
310 CONTINUE
320 CONTINUE
DO 340 I=1,N
IF(I.LE.KRANK)GO TO 330
B(I)=0.0
330 CONTINUE
340 IF(KRANK.EQ.N)GO TO 380
C
C MULTIPLY BY P FOR I=KRANK TO 1.
C
KK=KRANK+1
DO 370 I=1,KRANK
SUM=0.0
DO 350 IA=KK,N
SUM=SUM+AA(I,IA)*B(IA)
SUM=(SUM+H(I)*DP(I))*BETABR(I)
B(I)=R(I)-DP(I)*SUM
DO 360 J=KK,N
R(J)=R(J)-AA(I,J)*SUM
360 CONTINUE
370 CONTINUE
380 CONTINUE
C
C TEST FOR CONVERGENCE.
C
C FIRST TEST, TOO MANY ITERATIONS.
C
C SECOND TEST, SEE IF X IS DECREASING.
C
SUM=C.0
DO 390 I=1,N

```

```

HOUS1360
HOUS1370
HOUS1380
HOUS1390
HOUS1400
HOUS1410
HOUS1420
HOUS1430
HOUS1440
HOUS1450
HOUS1460
HOUS1470
HOUS1480
HOUS1490
HOUS1500
HOUS1510
HOUS1520
HOUS1530
HOUS1540
HOUS1550
HOUS1560
HOUS1570
HOUS1580
HOUS1590
HOUS1600
HOUS1610
HOUS1620
HOUS1630
HOUS1640
HOUS1650
HOUS1660
HOUS1670
HOUS1680
HOUS1690
HOUS1700
HOUS1710
HOUS1720
HOUS1730
HOUS1740
HOUS1750
HOUS1760
HOUS1770
HOUS1780
HOUS1790
HOUS1800
HOUS1810
HOUS1820
HOUS1830
HOUS1840
HOUS1850
HOUS1860
HOUS1870
HOUS1880
HOUS1890
HOUS1900
HOUS1910
HOUS1920
HOUS1930
HOUS1940
HOUS1950
HOUS1960
HOUS1970

```

```

390 SUM=SUM+R(I)*B(I)
   IF(ICOUNT.EQ.1)GO TO 400
   IF(SUM.LE..5*TEST)GO TO 410
   ICOUNT=11
   GO TO 410
400 TEST1=SUM
410 TEST=SUM
   DO 420 I=1,N
   KP=PIVOT(I)
   X(KP)=R(I)*X(KP)
420 CONTINUE
C
C CALCULATE A*X-R .
C
   DO 440 I=1,M
   SUMM=0.0
   DO 430 J=1,N
   SUMM=SUMM+A(I,J)*X(J)
440 R(I)=3B(I)-SUMM
C
C THIRD TEST, WAS THE CORRECTION SIGNIFICANT.
C
   IF(ABS(T.1-E-30*TEST))GO TO 470
   IF(ICOUNT.EQ.5)GO TO 450
   IF(ICOUNT.GE.6)GO TO 470
   ICOUNT=ICOUNT+1
   GO TO 260
450 CONTINUE
   WRITE(6,460)
460 FORMAT(IX,35HC)COMPLETED 10 ITERATIONS AND STOPPED)
470 CONTINUE
   DO 480 J=1,N
480 C(J)=X(J)
   RETURN
C
   END

SUBROUTINE TOLCHK(TOL,TOOBIG)
C
C THIS SUBROUTINE CHECKS TO SEE IF THE CURRENT APPROXIMATION MEETS
C THE SPECIFIED TOLERANCE. IF NOT, WE RETURN TO COMPUT TO REDUCE THE
C INTERVAL LENGTH. IF TOL IS MET, THE EXTREME POINTS OF THE APPROX-
C IMATION ARE STORED IN THE ARRAY LCTNX.
C
COMMON/COMP/LCTNX(18),B(150)
COMMON/SCALAR/DUM1(2),N,DUM2(3),M,DUM3
REAL MAX
LOGICAL TOOBIG
TOOBIG=.TRUE.
MAX=1.0
DO 10 I=1,M
TEMP=ABS(R(I))
IF (TEMP.GT.MAX) MAX=TEMP
10 CONTINUE
IF (MAX.GT.TOL)RETURN
TOOBIG=.FALSE.
BIG=ABS(B(M))
K=M
LCTN=M
SGN=SIGN(1.0,B(M))
TOLCHK10
TOLCHK20
TOLCHK30
TOLCHK40
TOLCHK50
TOLCHK60
TOLCHK70
TOLCHK80
TOLCHK90
TOLCHK100
TOLCHK110
TOLCHK120
TOLCHK130
TOLCHK140
TOLCHK150
TOLCHK160
TOLCHK170
TOLCHK180
TOLCHK190
TOLCHK200
TOLCHK210
TOLCHK220
TOLCHK230
TOLCHK240

```

TOLCH250
 TOLCH260
 TOLCH270
 TOLCH280
 TOLCH290
 TOLCH300
 TOLCH310
 TOLCH320
 TOLCH330
 TOLCH340
 TOLCH350
 TOLCH360
 TOLCH370
 TOLCH380
 TOLCH390
 TOLCH400
 TOLCH410
 TOLCH420
 TOLCH430
 TOLCH440

FIX 10
 FIX 20
 FIX 30
 FIX 40
 FIX 50
 FIX 60
 FIX 70
 FIX 80
 FIX 90
 FIX 100
 FIX 110
 FIX 120
 FIX 130
 FIX 140
 FIX 150
 FIX 160
 FIX 170

DERIV 10
 DERIV 20
 DERIV 30
 DERIV 40
 DERIV 50
 DERIV 60
 DERIV 70
 DERIV 80
 DERIV 90
 DERIV100
 DERIV110
 DERIV120
 DERIV140

CMPR 10
 CMPR 20
 CMPR 30
 CMPR 40
 CMPR 50
 CMPR 60

```

DO 60 J=1,N
  I=N+1-J
  IF (K.LT.1) GO TO 30
  TEMP=SCNH(K)
  IF (TEMP.GT.0.0) GO TO +0
  SGN=SIGN(1.0,B(K))
  LCTN(I)=LCTN
  BIG=-TEMP
  LCTN=K
  K=K-1
  GO TO 60
40 IF (TEMP.LT.BIG) GO TO 50
  LCTN=K
  BIG=TEMP
  K=K-1
  GO TO 20
60 CONTINUE
  RETURN
  C
  END

```

SUBROUTINE FIX(C,XSTAR,N)

C THIS SUBROUTINE TAKES A POLYNOMIAL EXPRESSED IN NEWTONS FORM AND
 C FORMS THE COEFFICIENTS OF THAT SAME POLYNOMIAL IN STANDARD FORM.

C DIMENSION C(19)

```

NMI=N-1
DO 20 J=1,NMI
  K=N-J
  DO 10 I=K,NMI
    C(I)=C(I)-XSTAR*C(I+1)
10 CONTINUE
20 CONTINUE
  RETURN
  C
  END

```

SUBROUTINE DERIV(C,N)

C THIS SUBROUTINE REPLACES THE COEFFICIENTS OF A POLYNOMIAL IN STAND-
 C AND FORM WITH THE COEFFICIENTS OF THE DERIVATIVE OF THIS POLYNOMIAL.
 C THE NUMBER OF COEFFICIENTS, N, IS DECREMENTED.

C DIMENSION C(N)

```

N=N-1
DO 10 I=1,N
  C(I)=FLCAT(I)*C(I+1)
  RETURN
  END

```

FUNCTION CMPR(C,N,NEWTRY,OK)

C THIS SUBROUTINE COMPARES THE FIRST DERIVATIVE OF THE CURRENT PIECE OF
 C THE PIECEWISE POLYNOMIAL APPROXIMATION EVALUATED AT XTABLE(NEWTRY)
 C WITH THE FIRST DERIVATIVE OF THE QUADRATIC INTERPOLATION OF F. CEN-
 C TERED AROUND XTABLE(NEWTRY), EVALUATED AT XTABLE(NEWTRY). IF THESE

C TWO DIFFER IN ABSOLUTE VALUE BY LESS THAN TOLER (EITHER ABSOLUTELY
 C OR RELATIVELY). WE SET OK TO .TRUE. AND WE ACCEPT XTABLE(NEWTRY) AS
 C A REASONABLE SUBINTERVAL RIGHT ENDPOINT.

```

LOGICAL OK
COMMON X(500),F(500),DUM1(1362)
DIMENSION C(18)
DATA TOLER/.05/

```

```

OK=.FALSE.
A=(F(NEWTRY)-F(NEWTRY-1))/(X(NEWTRY)-X(NEWTRY-1))
B=(F(NEWTRY+1)-F(NEWTRY))/(X(NEWTRY+1)-X(NEWTRY))
D=(B-A)/(X(NEWTRY+1)-X(NEWTRY-1))
CMPR=A*D*(X(NEWTRY)-X(NEWTRY-1))
A=TOLEP*CMPR
CMPR=ABS(CMPR-HORNER(C,X(NEWTRY),N))
IF (CMPR.LE.A) OK=.TRUE.
RETURN

```

C END

FUNCTION EVAL(X)

C THIS FUNCTION EVALUATES THE PIECEWISE POLYNOMIAL APPROXIMATION
 C AT ANY POINT IN THE ENTIRE INTERVAL.

```

COMMON DUMMY(1002),CSTORE(18,60),DUM(300)
COMMON SCALAR/N,NPLUS1,DUM2(5),NINT

```

```

IF (NINT.LT.2) GO TO 20
DO 10 I=2,NINT
  ISTORE=I-1
  IF (X.LF.CSTORE(NPLUS1,I)) GO TO 30
10 CONTINUE
  ISTORE=NINT
  GO TO 30
20 ISTORE=1
30 EVAL=HORNER(CSTORE(1,ISTORE),X,N)
RETURN

```

C END

FUNCTION HORNEP(C,X,N)

C THIS FUNCTION EVALUATES A POLYNOMIAL IN STANDARD FORM BY HORNERS
 C METHOD.

DIMENSION C(N)

HORNLE=C(N)

I=N

```

10 IF (I.LT.2) RETURN
  HORNER=HORNER*X+C(I-1)
  I=I-1
  GO TO 10

```

C END

CMPR 70
 CMPR 80
 CMPR 90
 CMPR 100
 CMPR 110
 CMPR 120
 CMPR 130
 CMPR 140
 CMPR 150
 CMPR 160
 CMPR 170
 CMPR 180
 CMPR 190
 CMPR 200
 CMPR 210
 CMPR 220
 CMPR 230
 CMPR 240
 CMPR 250
 CMPR 260

EVAL 10
 EVAL 20
 EVAL 30
 EVAL 40
 EVAL 50
 EVAL 60
 EVAL 70
 EVAL 80
 EVAL 90
 EVAL 100
 EVAL 110
 EVAL 120
 EVAL 130
 EVAL 140
 EVAL 150
 EVAL 160
 EVAL 170
 EVAL 180
 EVAL 190
 EVAL 200

HORNER10
 HORNER20
 HORNER30
 HORNER40
 HORNER50
 HORNER60
 HORNER70
 HORNER80
 HORNER90
 HORNE100
 HORNE110
 HORNE120
 HORNE130
 HORNE140
 HORNE150

LEAST SQUARES ADAPTIVE CURVE FITTING PROGRAM : SAMPLE RUN

INPUT :

| | | | |
|------|---|------|------------------|
| 6 | 2 | 3.00 | (N, SMTH, TOL) |
| 3.0 | | 0.0 | (XTABLE, FTABLE) |
| 5.0 | | 1.3 | |
| 7.0 | | 3.4 | |
| 11.0 | | 5.2 | |
| 13.0 | | 6.0 | |
| 15.0 | | 14.4 | |
| 17.5 | | 21.4 | |
| 20.0 | | 27.4 | |
| 22.5 | | 50.9 | |
| 25.0 | | 49.3 | |
| 27.5 | | 47.5 | |
| 30.0 | | 51.5 | |
| 35.0 | | 36.5 | |
| 40.0 | | 27.9 | |
| 50.0 | | 9.4 | |
| 60.0 | | 4.2 | |

OUTPUT :

INTERVAL NUMBER 1 WHICH BEGINS AT .3000000000000000E+01
AND ENDS AT .2185714285714278E+02 CONTAINS 133 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = -.3189942743572442E+02
C(2) = .1812103641220483E+02
C(3) = -.3560852823483785E+01
C(4) = .3242284790553871E+00
C(5) = -.1350234902068514E-01
C(6) = .2158257913951744E-03

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .287469301288797E+01.

INTERVAL NUMBER 2 WHICH BEGINS AT .2185714285714278E+01
AND ENDS AT .2528571428571411E+02 CONTAINS 25 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = .7525331567081399E+06
C(2) = -.1568254831136037E+06
C(3) = .1303544628337352E+05
C(4) = -.5402174434562294E+03
C(5) = .1116296306156516E+02
C(6) = -.9202040460845584E-01

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2824472463024449E+01.

INTERVAL NUMBER 3 WHICH BEGINS AT .2528571428571411E+02
AND ENDS AT .3557142857142844E+02 CONTAINS 73 POINTS.
THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = .6867241093987040E+05
 C(2) = -.1121136988075014E+05
 C(3) = .7277741519933406E+03
 C(4) = -.2346667791438097E+02
 C(5) = .3759555635732301E+00
 C(6) = -.2395099334129056E-02

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .2985086750638296E+01.

INTERVAL NUMBER 4 WHICH BEGINS AT .3557142857142844E+02
 AND ENDS AT .539999999999977E+02 CONTAINS 130 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = -.8446628095918451E+04
 C(2) = .9702467401092472E+03
 C(3) = -.4389461668285185E+02
 C(4) = .9842698198241457E+00
 C(5) = -.1096799498228268E-01
 C(6) = .4863340401267810E-04

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .1464785127359050E+01.

INTERVAL NUMBER 5 WHICH BEGINS AT .539999999999977E+02
 AND ENDS AT .599999999999977E+02 CONTAINS 43 POINTS.
 THE COEFFICIENTS OF BEST APPROXIMATION IN THIS INTERVAL ARE

C(1) = -.1771038129739963E+07
 C(2) = .1591827758229449E+06
 C(3) = -.5718444554639893E+04
 C(4) = .1026330177930108E+03
 C(5) = -.9202908099941851E+00
 C(6) = .3298242672003487E-02

THE ERROR OF APPROXIMATION IN THIS INTERVAL IS .9836415372650436E+00.