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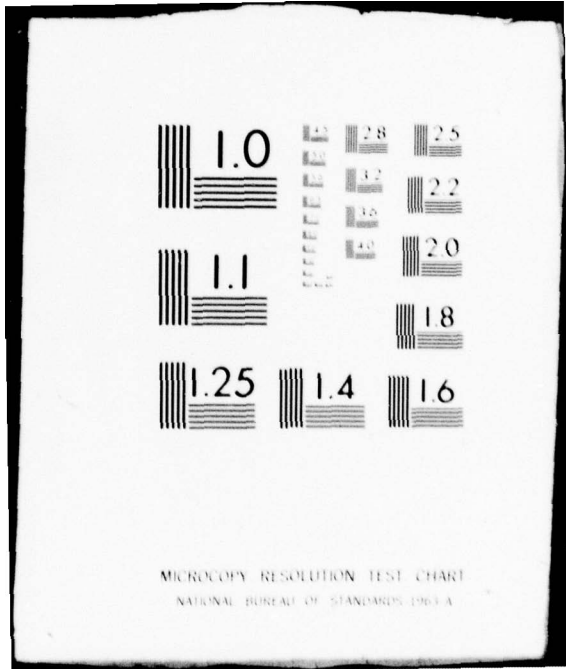
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FINAL REPORT

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DISCRETE OPTIMIZATION WITH
NONSEPARABLE FUNCTIONS;

DETERMINATION OF A KIT COMPOSITION FOR
WAR READINESS SPARE PARTS

by

Der-San Chen, Associate Professor
Principal Investigator
Department of Industrial Engineering
The University of Alabama

Prepared for

United States Air Force
Air Force Office of Scientific Research
Bolling AFB, D.C. 20332

July 1979

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ABSTRACT

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The solution algorithm is modified in several aspects including selection of a good initial kit composition, improvements in convergence toward a global optimum and refinements in programming techniques. A branch-and-bound technique and a univariate search method are incorporated into the algorithm and a numerical example is given.

Computational results show that the revised algorithm is improved in computational efficiency. However, some factors must be considered in order to enhance the capability of the algorithm for solving practical problems.

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I. INTRODUCTION

This research project is a sequel to the author's previous work [1] that developed an algorithm for solving an optimization problem connected with the determination of the composition of a War Readiness Spares Kit (WRSK). The problem was formulated as a cost minimization model with non-linear constraints in which the decision variables are required to be integers.

The model and its variants are rather appealing to the optimization theoreticians as well as to the logistics practitioners. Theoretically, they belong to a class of discrete optimization problems which at present have no efficient solution algorithms. In application, this model can represent many important concrete problems in the logistics area [2,3].

The purpose of this research is to improve the efficiency of the rudimentary algorithm which was previously proposed by the author [1].

The problem under study will be briefly described and its associated optimization model will be derived in the next two sections. Section IV will describe other approaches to this problem and will review the previously proposed solution algorithm to our optimization model [1]. An improved version of the algorithm will be presented and illustrated by a numerical example in Section V. Finally, computational results and conclusions will be reported in Section VI, and a listing of FORTRAN programs for the algorithm included as an appendix.

II. PROBLEM STATEMENT

A War Readiness Spares Kit for an aircraft squadron consists of selected spare parts required to sustain its wartime activities during the period when the squadron is operating under a "remove and replace" maintenance concept. Any items that fail in the aircraft are removed from it and replaced with spare items from the kit or with serviceable items from another "down" aircraft. These down aircraft are referred to as NORS (Not Operationally Ready, Supply) aircraft. The problem is to determine the quantity for each selected item to be placed in the kit so that the total cost per kit is minimized while maintaining a desirable level of unit readiness.

Two criteria are currently in use for measuring unit readiness: (1) the expected (or average) number of NORS aircraft and (2) the total of the expected shortages for all items. The expected NORS seems to be more logical [4] in terms of measuring the readiness of a squadron, whereas the total expected number of shortages is easier in computation and is a traditional method used by Air Force supply personnel. Both measures of readiness are concurrently used in practice. However, confusion may arise whenever the performance of a kit is satisfactory in one measure and unsatisfactory in the other. As a result, a combined measure has been proposed [1]. The optimization model derived in this study is based on this measure.

III. AN OPTIMIZATION MODEL

The WRSK problem can be formulated as the following optimization model: Given certain acceptable levels of expected number of NORs aircraft (b_1) and the total expected shortages for all items (b_2), find a kit composition, $X = (x_1, x_2, \dots, x_i, \dots, x_r)$ such that the total cost is minimized. Mathematically, the model is one of a class of discrete resource allocation problems;

$$\begin{aligned} \text{Minimize } Z(X) &= \sum_{i=1}^r c_i x_i \\ \text{Subject to } E_1(X) &\leq b_1 \\ E_2(X) &\leq b_2 \\ x_i &\geq 0 \text{ and integer} \end{aligned} \tag{1}$$

where:

x_i = quantity of a line item, i , to be placed in the kit

c_i = unit cost of line item i

$E_1(X)$ = computed value of the expected number of NORs aircraft at composition level X

$E_2(X)$ = computed value of the total expected shortages at composition level X

The model is an n -dimensional discrete optimization problem with two nonlinear constraints. Logically, the constraint functions must be decreased as the number of units in the kit increase. The decreasing property will become more evident when the functions of $E_1(X)$ and $E_2(X)$ are algebraically defined.

Assumptions

The following assumptions are made in the derivation of $E_1(X)$ and $E_2(X)$:

1. The number of failures for each line item within any time interval is a random variable which follows a Poisson distribution.
2. When a failure (or demand) of a part cannot be filled from the kit, then it is satisfied by removing the needed part, if available, from an already NORS aircraft. Thus, parts shortages are consolidated on as few aircraft as possible.
3. All down aircraft have approximately the same number of serviceable items.
4. Every item placed in the kit is essential to the operation of an aircraft. Failure of any such item could cause a NORS aircraft.
5. All items are independent in the sense that the failure of any item does not affect the failure of any other item.

Expected Number of NORS Aircraft

Under assumption 1, the number of failures which occur in a unit time follows the Poisson distribution with mean λ . If $q(j)$ is the probability of exactly j failures in a unit time, then:

$$q_j = \frac{\lambda^j e^{-\lambda}}{j!}$$

and the probability of i or fewer failures is:

$$Q(i) = \sum_{j=0}^i q_j$$

Let n be the number of down aircraft for lack of essential parts and a_i be the quantity of item i available in each aircraft. If item i has x_i spares in the kit, then under assumptions 2 and 3, there are a total of $(x_i + na_i)$ spares available for replacement of item i .

Since each item is essential to the operation of aircraft (assumption 4) and all items are independent (assumption 5), the probability of n or less NORS aircraft is:

$$\prod_{i=1}^r Q_i(x_i + na_i) \quad \text{where } r = \text{number of item types}$$

and the probability of exactly n NORS aircraft is:

$$\prod_{i=1}^r Q_i(x_i + na_i) - \prod_{i=1}^r Q_i(x_i + (n-1)a_i)$$

Then by definition, the expected number of NORS aircraft in a squadron of N aircraft is:

$$E_1(X) = \sum_{n=0}^N n \left[\prod_{i=1}^r Q_i(x_i + na_i) - \prod_{i=1}^r Q_i(x_i + (n-1)a_i) \right] \quad (2)$$

Note that:

$$\prod_{i=1}^r Q_i(x_i + N a_i) = 1$$

Expanding and rearranging (2), we obtain the following expression:

$$E_1(X) = N - \sum_{n=0}^{N-1} \prod_{i=1}^r Q_i(x_i + na_i) \quad (3)$$

where:

$$Q_i(x_i + na_i) = \sum_{j=1}^{x_i+na_i} q_j$$

A function F of several variables, x_1, x_2, \dots, x_r is called separable if there are n functions, f_1, f_2, \dots, f_r of one variable each, such that

$$F(x_1, x_2, \dots, x_r) = \sum_{i=1}^r f_i(x_i)$$

A very pleasant property of separable functions is that they may be optimized one variable at a time. This property can lead to considerable savings in computational time; in fact, it can make the difference between

a possible and an impossible computation. For example, if $r = 100$ and each of the variables x_1, x_2, \dots, x_r can take on 10 different values, then we need only look at 10 values of x_1 in order to optimize f_1 , 10 values of x_2 in order to optimize f_2 , and so on, leading in total of 1,000 different values of variables x_1, x_2, \dots, x_r . This is a possible task. If F is not separable, however, we must look at all of the 10^{100} different values. This is an impossible task even on a modern high speed computer.

Unfortunately, the problem we have here is nonseparable. Note that the number of aircraft (N) in a squadron is a constant. The second term of $E_1(X)$ is a nonseparable function. This nonseparability causes the difficulty in computation because the state of the art of the solution methods to this problem is still primitive.

Another property pertaining to the function $E_1(X)$ is that it is monotonic decreasing. This can be verified easily. Consider the difference in functional value when x_i ($i=1, 2, \dots, r$) increases by one unit,

$$\begin{aligned} & E_1(x_1, x_2, \dots, x_i+1, \dots, x_r) - E_1(x_1, x_2, \dots, x_i, \dots, x_r) \\ &= - \sum_{n=0}^{N-1} q_{x_i+na_i+1} Q_i(x_i+na_i) \end{aligned} \quad (4)$$

Since q and Q are respectively Poisson probability density function and cumulative probability function, they must be strictly positive unless $q_\infty=0$ or $Q(\cdot)=q_\infty$. In our problem, we deal with a finite number of n and a_i which implies that both q and Q are strictly positive. Therefore equation (4) is strictly negative, and the function is monotonic decreasing.

Total Expected Number of Shortages

Now let us define the total expected shortages for all items. A shortage occurs whenever the number of demands (or failures) exceeds the

number of spares in the kit. The total number of demands for a squadron of N aircraft cannot exceed $(Na_i + k_i)$, denoted by j_{\max} . Then by definition the expected number of shortages for item i alone is:

$$f_i = \sum_{j_i=x_i+1}^{j_{\max}} (j_i - x_i) q_{j_i} + (j_{\max} - x_i) \left[1 - \sum_{j_i=0}^{j_{\max}} q_{j_i} \right] \quad (5)$$

The last term of (5) is a correction factor for the tail of the Poisson distribution.*

Then the total expected number of shortages for all items can be obtained by summing (5) over i , i.e.,

$$E_2(X) = \sum_{i=1}^r f_i \quad (6)$$

Fortunately, the function of $E_2(X)$ is separable. It is also a monotonic decreasing function, since

$$\begin{aligned} E_2(X+e_i) - E_2(X) \\ = - \sum_{j=x_i+1}^{j_{\max}} q_j < 0 \end{aligned} \quad (7)$$

where e_i = the unit vector with 1 in element i .

*An alternative method of treating the truncated tail is to normalize the probabilities by dividing the first term by:

$$\sum_{j_i=0}^{j_{\max}} q_{j_i}$$

Since the selection of the correction methods is not the primary concern of this study and since (5) is currently being used in D029 of the AF Logistics Command, we shall use that definition henceforth.

IV. EXISTING APPROACHES AND SOLUTION ALGORITHMS

In this section, two approaches currently in use for the determination of the kit composition are discussed. Additionally, a previously proposed solution algorithm to our optimization model is presented.

Conventional Method [5]

Traditionally, the kit is composed of the essential items in the amount of their respective mean failure rates per x number of flying hours. This is rounded to the nearest integer number provided that every item type has a minimum of one unit per kit.

The advantage of this method is its simplicity in computation. However, the kit composition thus determined may be far from the optimum because it completely ignores the requirements of meeting acceptable levels of readiness and budgetary limitations in allocation of the spare parts.

Marginal Analysis [5]

The method of marginal analysis (or incremental analysis) is an iterative procedure consisting of the following basic steps:

1. Begin with the empty kit composition, $X^0 = (0,0,\dots,0)$, and set $v(X^0) = \infty$.
2. At iteration t, compute the change in performance per unit cost for all i,

$$\Delta_i = \frac{v(X^{t-1}) - v(X^{t-1} + e_i)}{c_i} \quad (8)$$

where

$$v(X^S) = \alpha \cdot E_1(X^S) + E_2(X^S) \quad (9)$$

3. Find $j = \{i \mid \max_{i=1,2,\dots,r} \Delta_i\}$, and compute:

$$x^t = x^{t-1} + e_j$$

$$Z(x^t) = Z(x^{t-1}) + c_j$$

4. Increase t by 1 and repeat steps 2 and 3 until $\max \Delta_i$ is equal to 0, or exceeds the prescribed allowance.

Conversely, we may begin with a large initial kit composition and decrease one unit at a time in the direction of minimizing Δ_i , until no reduction is possible. Existing kit compositions may also serve as a basis for incremental adjustment. When a large initial kit surpasses the acceptable readiness level, the decrement version of the method is used; when the kit composition falls short, the increment version is utilized.

The basic method of marginal analysis and its variations consider the cost of a kit as well as the improvement of the readiness by both measures. However, different initial kits will result in different final kit compositions, which, in turn, vary greatly in terms of cost and level of readiness.

Another problem of the method is in the selection of an appropriate weight (α) for formula (9) since it also affects the final solution. Empirical computer tests [1] of different combinations of the initial kits and α -weightings indicated that the differences in final kit compositions were very significant.

Original Algorithm

An algorithm was proposed by the author in his previous work [1] in an attempt to find an optimum kit composition. The algorithm utilizes the computational efficiency of marginal analysis to determine a good, feasible kit by trying various combinations of initial kit compositions and

weights. The final solution thus obtained is referred to as a local or relative optimum (denoted by X°) since X° yields total cost $Z(X^\circ) \leq Z(X^\circ + e_i)$ for all i while subject to $E_1(X^\circ) \leq b_1$ and $E_2(X^\circ) \leq b_2$.

The implication is that no reduction in cost is possible if the search is continued in the univariate direction.

In an attempt to further improve the solution, it was proposed that a hyperplane passing through X° be constructed and searched for another feasible integer point. Finding these points turns out to be a knapsack problem [1]. If a feasible integer point is found, then the method of marginal analysis is again applied to obtain a new local optimum, which is at least as good as the previous one. If no feasible integer point can be found, the hyperplane is moved in a parallel manner by reduction of cost. These two steps are alternately repeated until the amount of the cost reduction is equal to or less than $\max c_i$. The final feasible solution is a global (or absolute) optimum.

Knapsack Problem

Mathematically, finding the X integer points on a hyperplane is equivalent to finding $x_i = 0, 1, 2, \dots$ which solves

$$\sum_r c_i x_i = Z^* \quad (10)$$

where Z^* is the current local minimum cost found by the method of marginal analysis. In order to apply the existing algorithms for this knapsack problem, an objective function is added: $\text{Min } \sum c_i x_i$. The algorithmic method used is that of the dynamic programming approach [6, 7, 8, 9, 10].

Absolute Lower Bounds

In order to reduce the problem size of (10), a procedure was used to establish an absolute lower bound for each of the item types.

Let L_i be a lower bound for item i . Substituting $x_i' = x_i - L_i$ into (10), we obtain the following transformed equation,

$$\sum_{i=1}^r c_i x_i' = Z^* - \sum_{i=1}^r c_i L_i \quad (11)$$

Note that the righthand side of the equation (11) is reduced, as is the problem size.

We shall now show how the absolute lower bound, L_i , may be derived from $E_1(X) \leq b_1$ and $E_2(X) \leq b_2$.

Consider the constraint of the expected number of NORS aircraft,

$$E_1(X) = N - \sum_{n=0}^{N-1} \prod_{i=1}^r Q_i(x_i + na_i) \leq b_1 \quad (12)$$

To obtain an absolute lower bound for item p , we let all other items be sufficiently large such that $Q_i(x_i + na_i) = 1$ as $x_i = \infty$ in which case, we obtain a reduced constraint involving a single variable x_p :

$$N - \sum_{n=0}^{N-1} Q_p(x_p + na_p) \leq b_1 \quad (13)$$

Note that the left-hand-side function is monotonically decreasing in x_p . Finding the lower bound L_p' is equivalent to finding the smallest value of p that satisfies (13). Mathematically,

$$L_p' = \text{Min} \{x_p \mid N - \sum_{n=0}^{N-1} Q_p(x_p + na_p) \leq b_1\} \quad (14)$$

To find L_p' computationally, we may begin with $x_p = 0$ and increase x_p by one unit until the constraint is satisfied. More efficiently, the interval bisection method may be applied when the value of L_p' is expected to be large.

Another absolute lower bound may be similarly derived from the constraint of total expected shortages in (5), i.e.

$$\sum_{j_p = x_p + 1}^{x_p + Na_p} (j_p - x_p) q_p + Na_p [1 - Q(x_p + Na_p)] \leq b_2$$

Since the above function is monotonically decreasing in x_p , the lower bound L_p'' may be calculated by finding the smallest value of p , i.e.

$$L_p'' = \text{Min} \{x_p \mid \sum_{j_p = x_p + 1}^{x_p + Na_p} (j_p - x_p) q_p - Na_p \cdot Q(x_p + Na_p) \leq b_2 - Na_p\} \quad (15)$$

To obtain a higher lower bound for item p ($p = 1, 2, \dots, r$), the larger of L_p' and L_p'' is selected.

Summary

The previous algorithm may be summarized by a flowchart shown in Figure 1. The input datum include the number of aircraft in a squadron (N), the unit cost (c_i), the number of units per item type per aircraft (a_i) and the mean failure rate (λ_i) for all item $i = 1, 2, \dots, r$.

Let b_1 and b_2 respectively be the computed values of the expected NORS aircraft and the total expected shortages of the composition, determined by the conventional method. These values will be treated as the acceptable levels defined in (1). Attempts are made to find a kit composition that maintains at least the same levels of b_1 and b_2 yet requires a minimum cost investment.

First, an absolute lower bound for each item $i = 1, 2, \dots, r$ is established by equations (14) and (15).

Then, a kit composition is determined via the method of marginal analysis. In order to insure a good final kit composition, many different combinations of initial kit composition and various relative weights (α) are tested, and the best kit composition is selected.

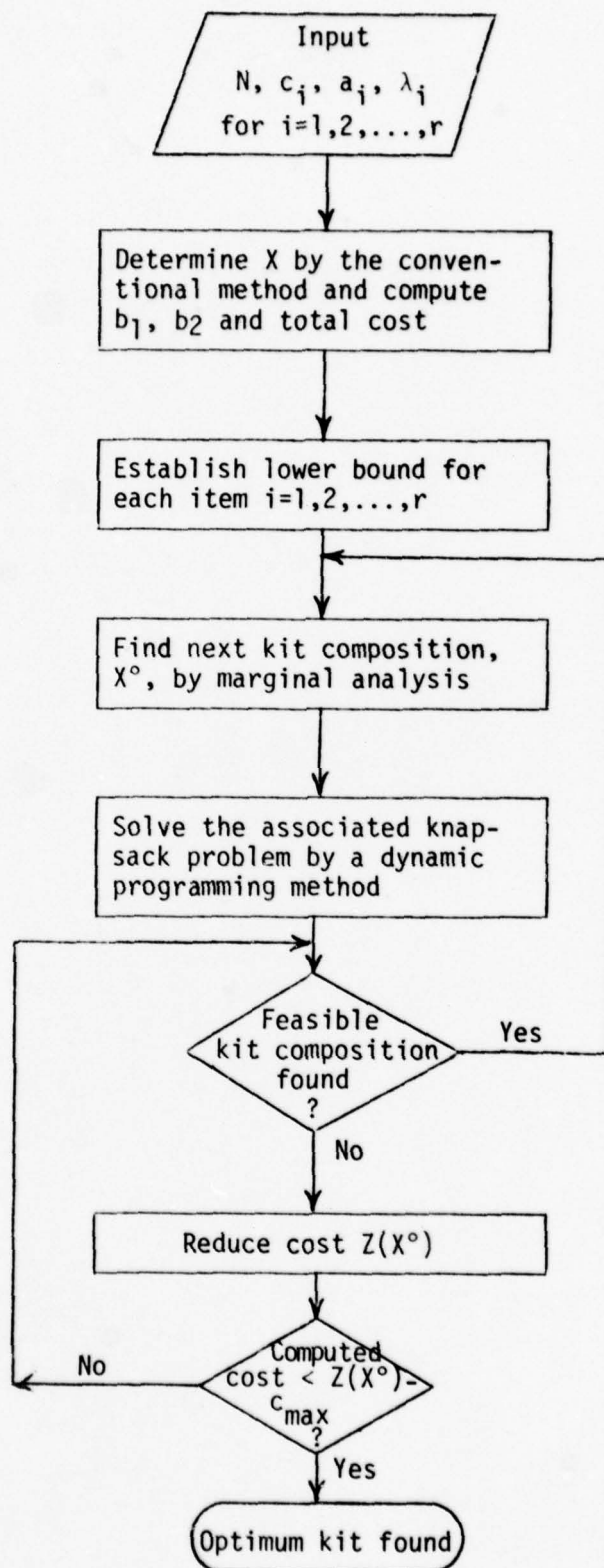


Figure 1. Flowchart for the Original Algorithm.

A knapsack problem is then constructed to generate another feasible integer solution or point on the same hyperplane (i.e., with the same cost). If such a solution is located, the method of marginal analysis is again tried to reduce the cost. When no feasible solutions can be found on the current hyperplane, the search for a feasible point is continued on a less-cost hyperplane. The procedure is repeated until the total cost reduction exceeds the maximum unit cost for all items, denoted by $\max c_j$. Any search for a feasible solution below the cost, $Z^0 - \max c_j$, is unnecessary because of the strictly decreasing property of the constraint functions and the strictly increasing property of the cost function.

Previous Computational Results

The algorithm was programmed and tested on Honeywell 6000/600 computer at Wright-Patterson AFB, and later on UNIVAC-1110 at The University of Alabama. The computational results showed that the requirements of computer memory and computation time increased exponentially as the number of item types increased. For instance, the computation time for solving a kit composed of 10 different item types took about 20 minutes in UNIVAC-1110. A problem of 11 different items, required about 45 minutes. For a larger problem size, the optimum solution cannot be found in a reasonable amount of computer time.

V. REVISED ALGORITHM

In this section, the weakness of the original algorithm will be identified and improved. The improvements include selection of a good initial kit composition, improvements in convergence toward a global optimum, and refinements in programming techniques.

Initial Kit Composition

In order to obtain a "good" starting kit composition, the original algorithm applied the method of marginal analysis to different combinations of the initial kit composition and weighting. This procedure not only caused computational ineffectiveness but also obtained an unpredictable result. The revised algorithm utilizes the kit composition determined by the conventional method to serve as a starting point. In fact, empirical tests show that this kit composition, on many occasions, is better than local minima found by marginal analysis.

Univariate Search

In an attempt to find a local minimum, the original algorithm steers the search at each iteration in a univariate direction (via marginal analysis) that maximizes the incremental gain in the combined performance per unit cost. Although these moves can finally lead to a feasible solution, it may however be far from the optimum.

Instead of using marginal analysis, the revised algorithm reduces the cost within the feasible region by moving in a univariate direction that yields the greatest unit reduction. Let x^k and x^{k+1} be the feasible kit composition in two successive iterations k and $k+1$. Their relationship is:

$$x^{k+1} = x^k - e_j$$

where:

$$j = \{i | \max c_i, E_1(x^{k+1}) \leq b_1 \text{ and } E_2(x^{k+1}) \leq b_2\} \quad (16)$$

Search Region

The greatest weakness of the original algorithm is in the searching for a feasible integer point after a local optimum has been found. If no feasible point is found, the searching must be continued on a family of parallel hyperplanes. Since the number of integer points on these hyperplanes may be astronomical, examination of them is computationally intractable, if not impossible, even if the dynamic programming approach is utilized.

In order to circumvent this problem, two remedial actions are taken:

- (1) narrow down the cost range to be searched from $\max c_i$ to $\min c_i$; and
 - (2) restrict the integer points to be searched to those delimited by the upper and lower bounds for each x_i and the constraints of (6) and (12).
- Hopefully, a large subset of infeasible points (or ungainful points) will be eliminated from examination. In what follows, we shall validate that the search is sufficient within the cost range of $\min c_i$.

Theorem: Let $E_1(X)$ and $E_2(X)$ be monotonic decreasing functions and $Z(X) = CX$ a monotonic increasing function in X , where $C = (c_1, c_2, \dots, c_i, \dots, c_r)$ and $c_i > 0$ for all i . Also let X_1 be a feasible solution to problem (1), i.e.,

$$X_1 \in S = \{X | (E_1(X) \leq b_1) \cap (E_2(X) \leq b_2)\}$$

with cost $Z(X_1) = CX_1$. If there exists $X_3 \in S$ with $Z(X_3) = CX_3 < Z(X_1)$, then at least one $X \in S$, say X_2 , can be found in the interval

$$[Z(X_1) - c_k, Z(X_1)),$$

where

$$c_k = \min c_i.$$

Proof: There are but two cases of $x_3 \in S$:

$$(1) \quad Z(x_1) - c_k \leq Z(x_3) < Z(x_1) \text{ and}$$

$$(2) \quad Z(x_3) < Z(x_1) - c_k < Z(x_1)$$

Obviously, the theorem holds for case (1) if we let $x_3 = x_2$. For case (2), we prove the theorem by contradiction.

Assume $x_3 \in S$ with $Z(x_3) < Z(x_1) - c_k$ and there exists no feasible solution in the interval, $[Z(x_1) - c_k, Z(x_1))$. Let e_k be a unit vector associate with c_k . Then we can always find an integer $m = 1, 2, \dots$, such that $(x_3 + me_k) \in S$ with $Z(x_3 + me_k) < Z(x_1)$ and $Z(x_3 + (m+1)e_k) > Z(x_1)$ since $E_1(x)$ and $E_2(x)$ are monotonic decreasing functions and $Z(x)$ is a monotonic increasing function.

Since $Z(x_3 + (m+1)e_k) = Z(x_3 + me_k) + c_k$, it follows $Z(x_3 + me_k) > Z(x_1) - c_k$. By letting $x_2 = x_3 + me_k$, we have a feasible solution $x_2 \in S$ found in an open interval $(Z(x_1) - c_k, Z(x_1))$, a subinterval of $[Z(x_1) - c_k, Z(x_1))$, which contradicts our assumption. O.E.D.

One application of this theorem is that if we cannot find a feasible solution in the interval $[Z(x_1) - \min c_i, Z(x_1))$, then no better feasible solution can be found and therefore the current local optimum is also a global optimum.

Branch-And-Bound Technique

We shall now develop a systematic scheme that can search for a feasible integer solution, if one exists, in the interval of $[Z(x_1) - c_k, Z(x_1))$. An integer point is feasible if it lies within the region delimited by this interval, and is subject to the constraints of $E_1(x) \leq b_1$ and $E_2(x) \leq b_2$ in addition to the upper and lower bounds for all variables.

A lower bound (L_p) for x_p can be determined by expression (14) and (15). An upper bound (U_p) for x_p may be derived from the inequality:

$$\sum c_i x_i \leq Z(X_1), \text{ i.e.}$$

$$U_p = [\{Z(X_1) - \sum_{i=p} L_i x_i\} / c_p] \quad (17)$$

where $[w]$ = greatest integer less than or equal to w .

Another upper bound for x_p also may be derived from the property of the Poisson distribution embedded in $E_1(X)$ and $E_2(X)$. This derivation will be given in a later section.

The decision variable x_i can take on the following integer values: $L_i, L_i+1, L_i+2, \dots, U_i$. If we let $y_i = x_i - L_i$, then y_i can take on only the values: $0, 1, 2, \dots, (U_i - L_i)$. For ease of computation, from now on, we shall deal with the variable y_i instead of x_i .

Mathematically, we must find a $Y = (y_1, y_2, \dots, y_i, \dots, y_r)$ that satisfies the following constraints:

$$\begin{aligned} Z_1 &\leq \sum c_i y_i \leq Z_0 \\ 0 &\leq y_i \leq U_i - L_i \text{ for all } i \\ E_j(Y+L) &\leq b_j \quad j=1, 2 \end{aligned} \quad (18)$$

where

$$\begin{aligned} L &= (L_1, L_2, \dots, L_i, \dots, L_r) \\ Z_0 &= Z(X_1) - \sum c_i L_i \\ Z_1 &= Z_0 - \min c_i \end{aligned}$$

The feasible solution space of the above problem can be represented by a tree where the starting node is associated with all variables set equal to 0. From this node, a branch is generated for each value of y_1 in the interval of $[0, U_1 - L_1]$. Then, from each of these nodes, all integer values in $[0, U_i - L_i]$ of y_2 branch out. The same procedure is repeated for y_3, y_4, \dots, y_r .

Numerical Example

Consider the following problem:

$$\begin{aligned}
 1569 &\leq 493y_1 + 873y_2 + 490y_3 + 103y_4 \leq 1672 & \text{-- (A)} \\
 E_2(Y + L) &\leq b_2 & \text{-- (B)} \\
 E_1(Y + L) &\leq b_1 & \text{-- (C)} \\
 y_1 &= 0 \text{ or } 1 & \text{-- (D)} \\
 y_2 &= 0 \text{ or } 1 & \text{-- (E)} \\
 y_3 &= 0, 1 \text{ or } 2 & \text{-- (F)} \\
 y_4 &= 0, 1, 2 \text{ or } 3 & \text{-- (G)}
 \end{aligned}
 \tag{19}$$

A solution tree representing (19D) through (19G) is given in Figure 2. This tree will be used later for describing our search strategy.

A path from the origin node to a terminal node represents an integer solution which may be feasible or infeasible. The tree includes all possible integer solutions. Since this total enumeration is computationally intractable even for a small number of variables, we shall present a branch-and-bound technique that will systematically examine only a small subset of the tree.

We shall use the upper and lower bounds in (19A) to be bounds on a node and use the constraint of expected shortage in (19B) to be a criterion for determining the order of branching. Any subtrees that may branch from this node will be dropped from consideration. Because the computational efforts involved in constraint (19C) are considerable, it will not serve as a bounding constraint and will be checked for feasibility only after a complete solution is obtained.

The first bounding constraint is the upper bound for the current cost, $Z_0 = 1672$. Any subtree which has a minimum cost, $T_1(t)$, greater than Z_0 will not be generated. The value of $T_1(t)$ for node t is defined as follows.

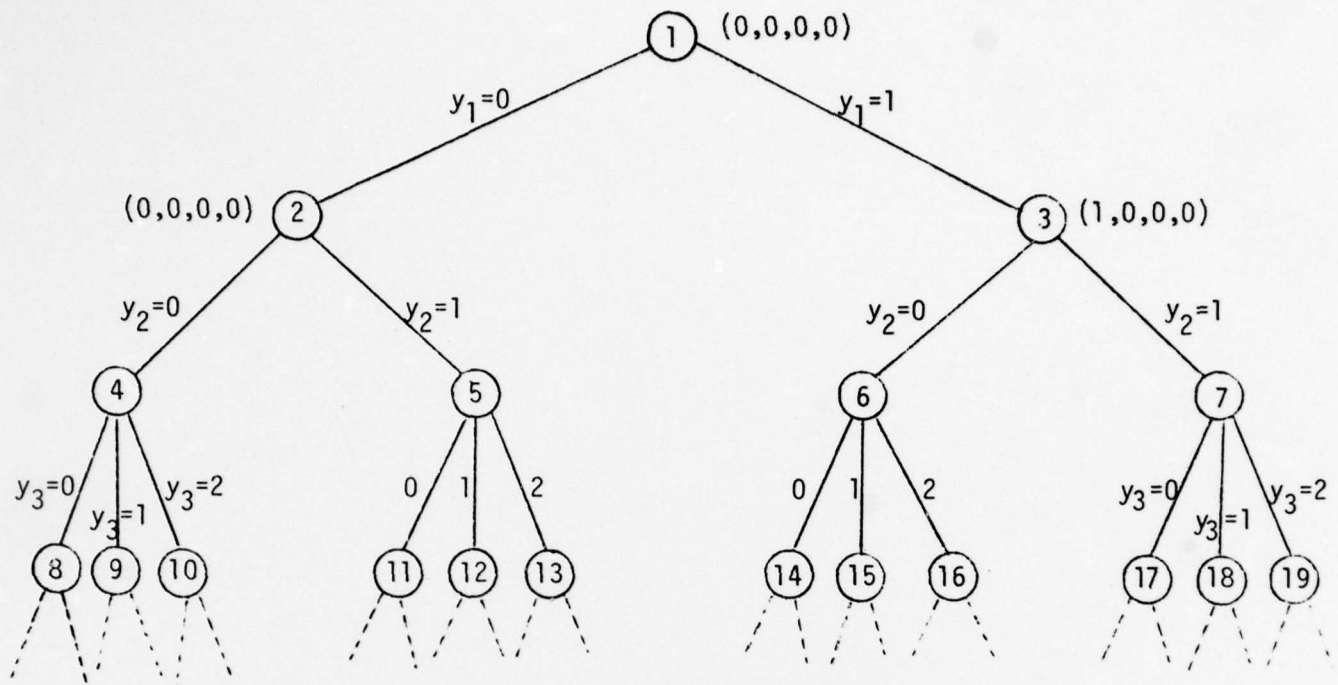


Figure 2. A Complete Solution Tree.

At node t , some variables are specified and some variables are unspecified or free. At node 7, for example, the specified variables are y_1 and y_2 and the free variables are y_3 and y_4 . The minimum cost for the subtree branching from node 7 is obtained by setting the free variables equal to 0 because the total cost is always nondecreasing as a variable is added. This minimum cost is denoted by $T_1(t)$ for node t . For example, consider Figure 3 with $T_1(t)$ on nodes. Nodes 18 and 19 can be eliminated because they exceed $Z_0 = 1672$.

The second bounding constraint is the lower bound for the current cost, $Z_1 = 1569$. Any subtree branching from node t which has a maximum cost, denoted by $T_2(t)$, less than Z_1 will be cut off. The $T_2(t)$ is defined by setting the free variables equal to their upper bounds (U_i). Figure 4 shows the subtrees to be cut off due to this bound.

We shall now discuss how to determine the node to be generated first. In tree expansion, we start out with node 1 and expand it to generate its successors, nodes 2 and 3. The problem is: which node should be considered such that a solution in the subtree generated from that node will be more likely to be feasible. In order to attain this, an evaluation function [1] defined by $E_2(Y'' + L)$ will be used to estimate the best expected shortages for a given node or subtree. In other words, the evaluation function is used to provide a means for ranking those nodes that are candidates for expansion to determine which one is most likely to be the best path to a feasible solution. The nodes with the smallest functional value will be branched first because the lower the value, the higher the potential to attain a feasible solution. Once a node has been selected, the founding costs associated with the node are computed and the node is checked for the possibility of elimination.

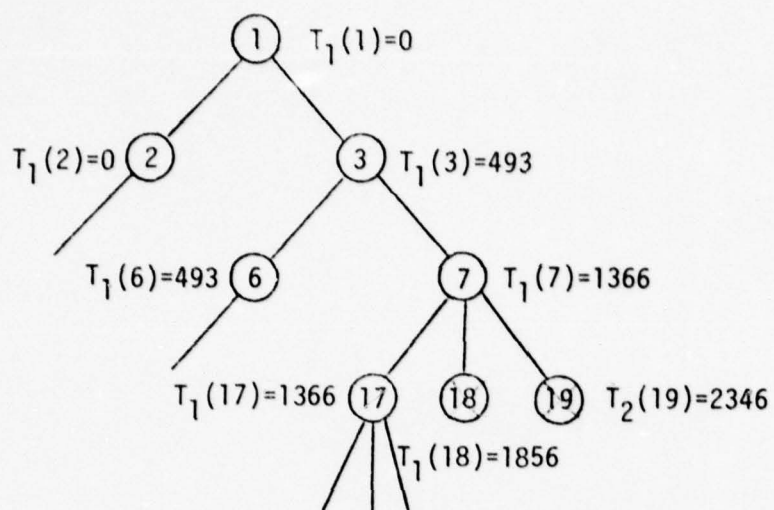


Figure 3. Subtrees Eliminated by Upper Bound Z_0 .

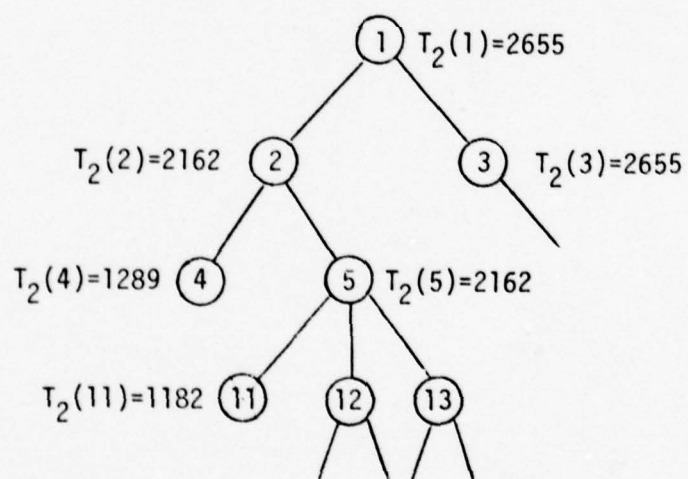


Figure 4. Subtrees Eliminated by Lower Bound Z_1 .

In a step-by-step fashion, with the aid of Figure 5, we shall solve problem (19) in which $b_1 = 1.715$, $b_2 = 1.016$ and objective function:

$$\text{minimize } Z = 493y_1 + 873y_2 + 490y_3 + 103y_4.$$

Step 1: Set up the root, A, and compute associated bounding costs and E_2 .

$$Y'(A) = (0,0,0,0), T_1(A) = 0 \quad (\text{lower bound for A})$$

$$Y''(A) = (1,1,2,3), T_2(A) = 2655 \quad (\text{upper bound for A})$$

$$E_2 = (1,1,2,3) = 0$$

Step 2: Select the node with $\min E_2(Y'')$ and expand this node. Doing so, we obtain nodes B and C:

$$Y'(B) = (0,0,0,0), T_1(B) = 0$$

$$Y''(B) = (0,1,2,3), T_2(B) = 2162$$

$$E_2(0,1,2,3) = 0.17$$

$$Y'(C) = (1,0,0,0), T_1(C) = 493$$

$$Y''(C) = (1,1,2,3), T_2(C) = 2655$$

$$E_2(1,1,2,3) = 0$$

Step 3: Check for a cut-off node. No cut-off node so far.

Step 4: Repeat steps 2 and 3 to generate nodes D through I until a complete solution is obtained. Nodes D, G and H are eliminated as cut-off nodes. Note that at the last level, y_4 is determined by the expression:

$$y_4 = \left[\frac{Z_0 - T_1(F)}{c_4} \right]$$

Since $y_4 = 0$, only one successor is expanded at the last level.

Step 5: Check the complete solution $(1,1,0,0)$ against the constraint of E_1 for feasibility.

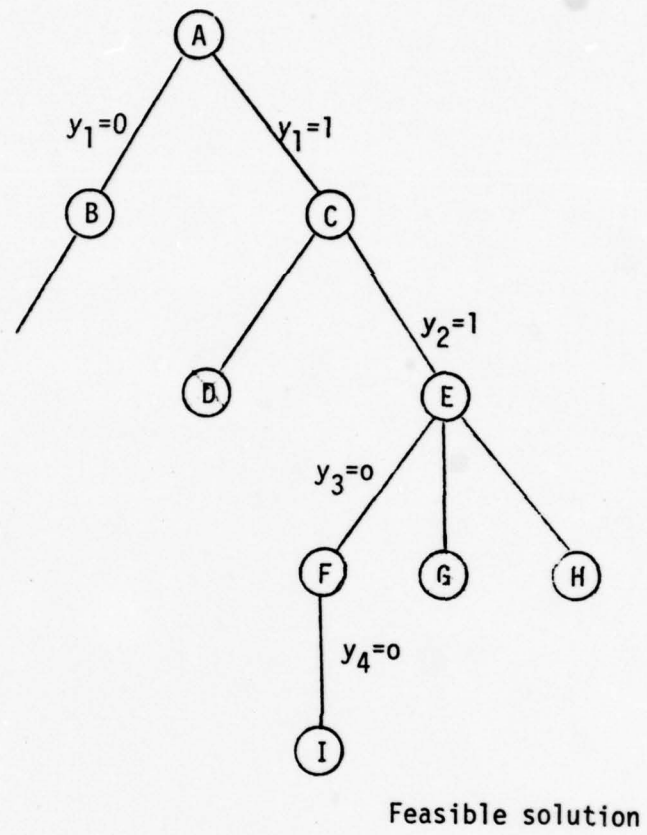


Figure 5. Tree Search for a Feasible Solution.

Should $E_1(1,1,0,0) < 1.715$, then we have found a feasible solution and we return to the univariate search. Otherwise node I is eliminated and node B will be expanded next.

Two possible cases may occur during the process of branching and bounding: (1) No feasible solution can be found, and all nodes are either cut-off for violating constraints (19A, B, D, E, F and G) or eliminated due to violation of constraint (19C); or, (2) A feasible solution will be found.

In case (1), the current local optimum is a global optimum. In case (2), the univariate search is applied again to obtain a new local optimum and to calculate a new upper bound for each variable, U_p .

Since Z_0 is always decreasing, this new upper bound will be lower than the previous upper bounds. Since the lower bound (L_i) used in our algorithm is an absolute lower bound as required by satisfying the acceptable levels b_1 and b_2 , it should remain unchanged for all Z_0 . Therefore, the reduction of the upper bound causes the algorithm to converge.

Note that when a new local optimum is obtained, the nodes that have been cut-off due to $T_1(t) > Z_0$ or $E_1 > b_1$, cannot be candidates for feasible solutions because they violate the old Z_0 which implies violation of the new Z_0 .

If $T_2(t) < Z_1$, the node t may become feasible for a new Z_1 . If it does, the node should be restored to the tree for future expansion. Therefore, we do not have to start an entirely new tree, but rather continue on our tree expansion from those nodes still remaining.

A flowchart in Figure 6 summarizes the procedure for the revised algorithm. It is self-explanatory, we shall not reiterate.

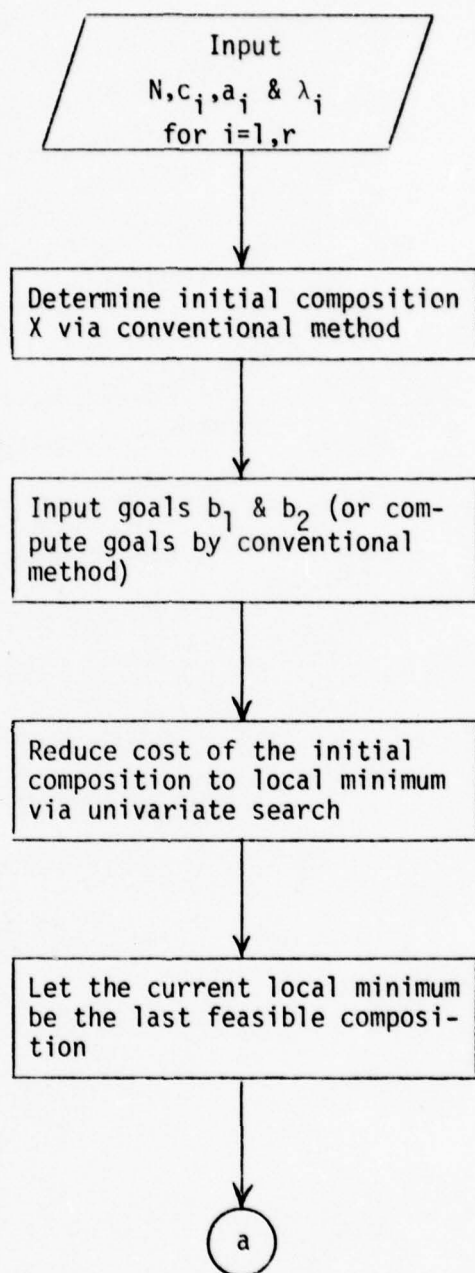


Figure 6. Flowchart for the Revised Algorithm.

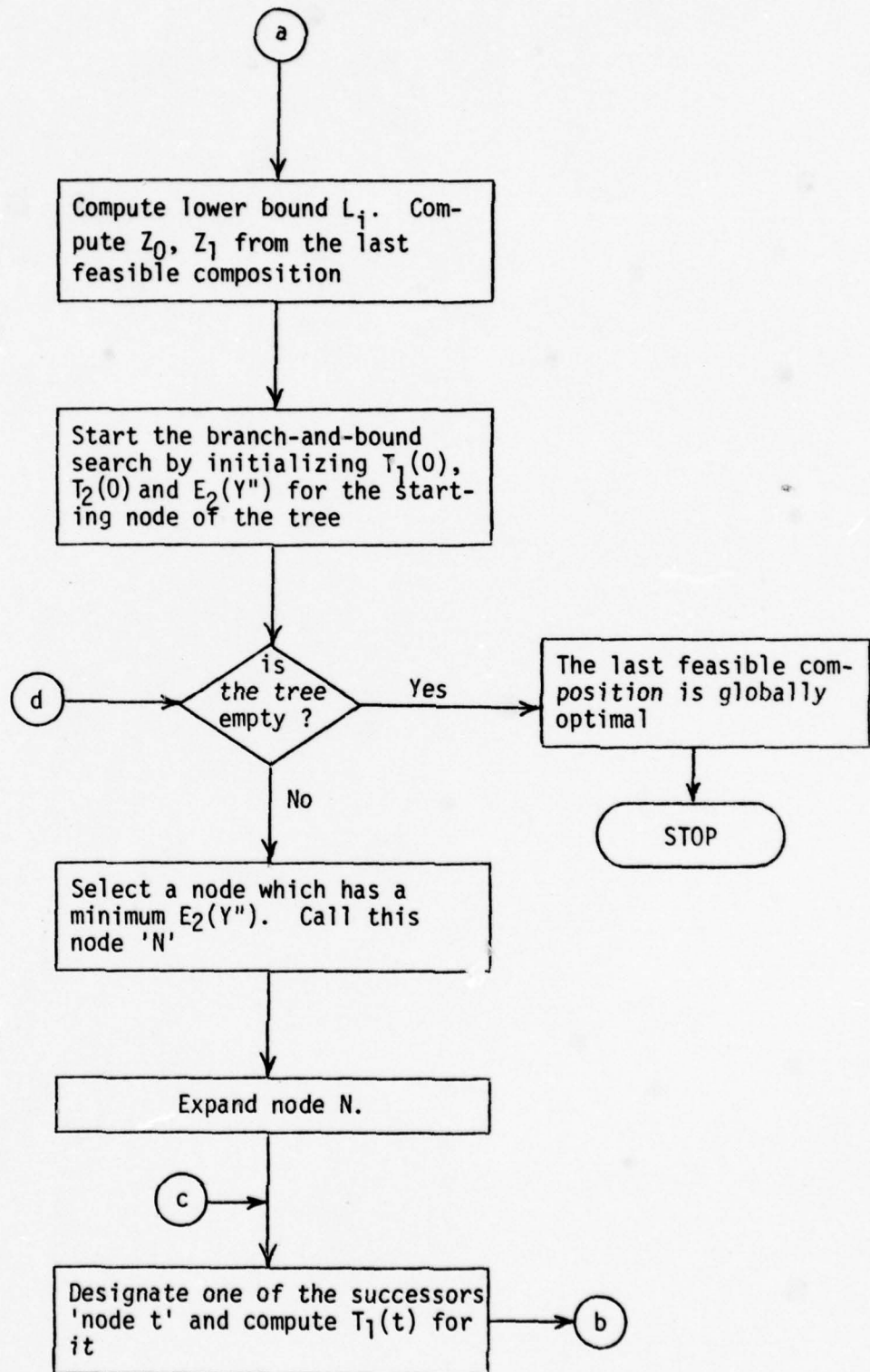


Figure 6. continued

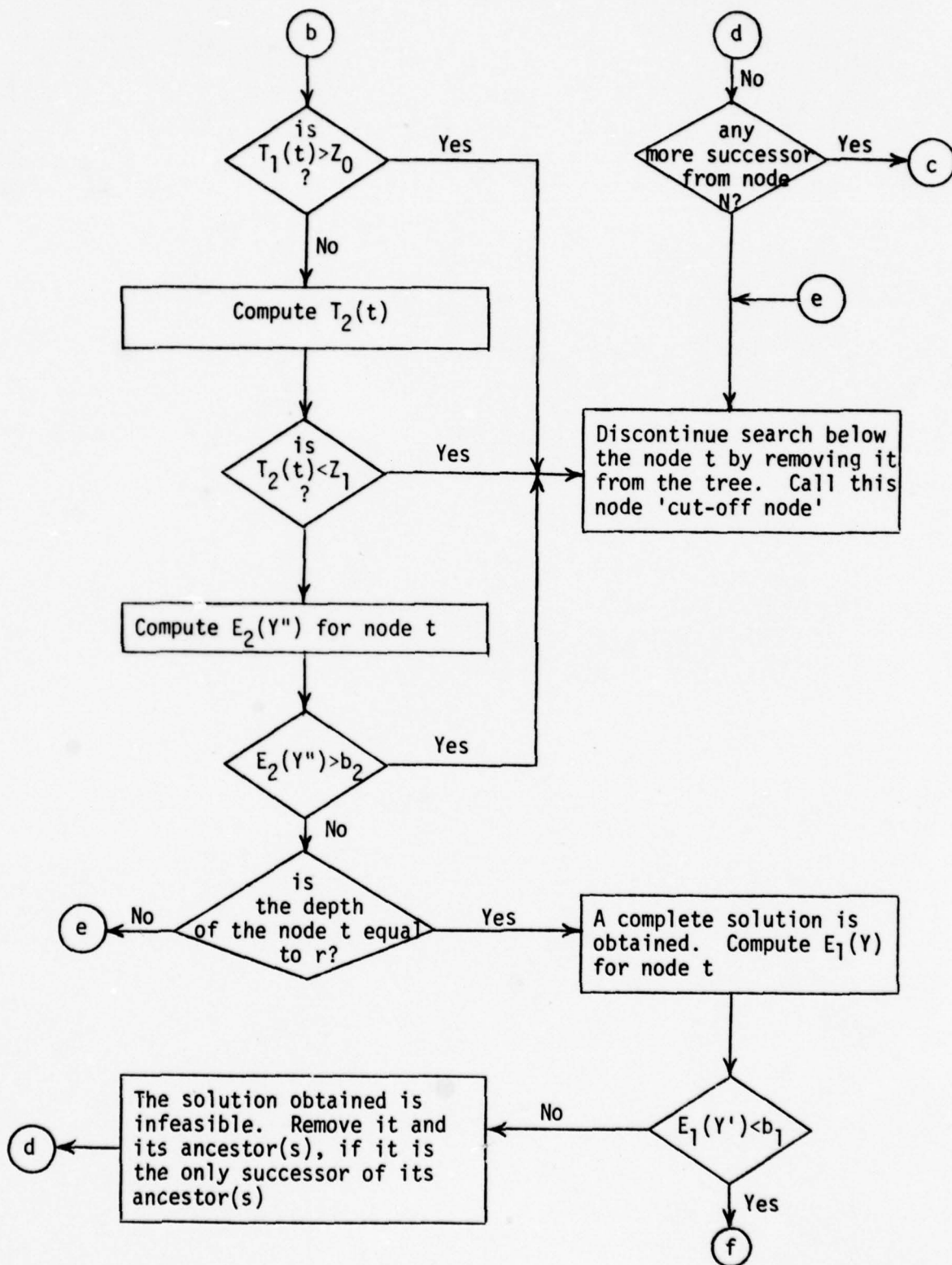


Figure 6. continued

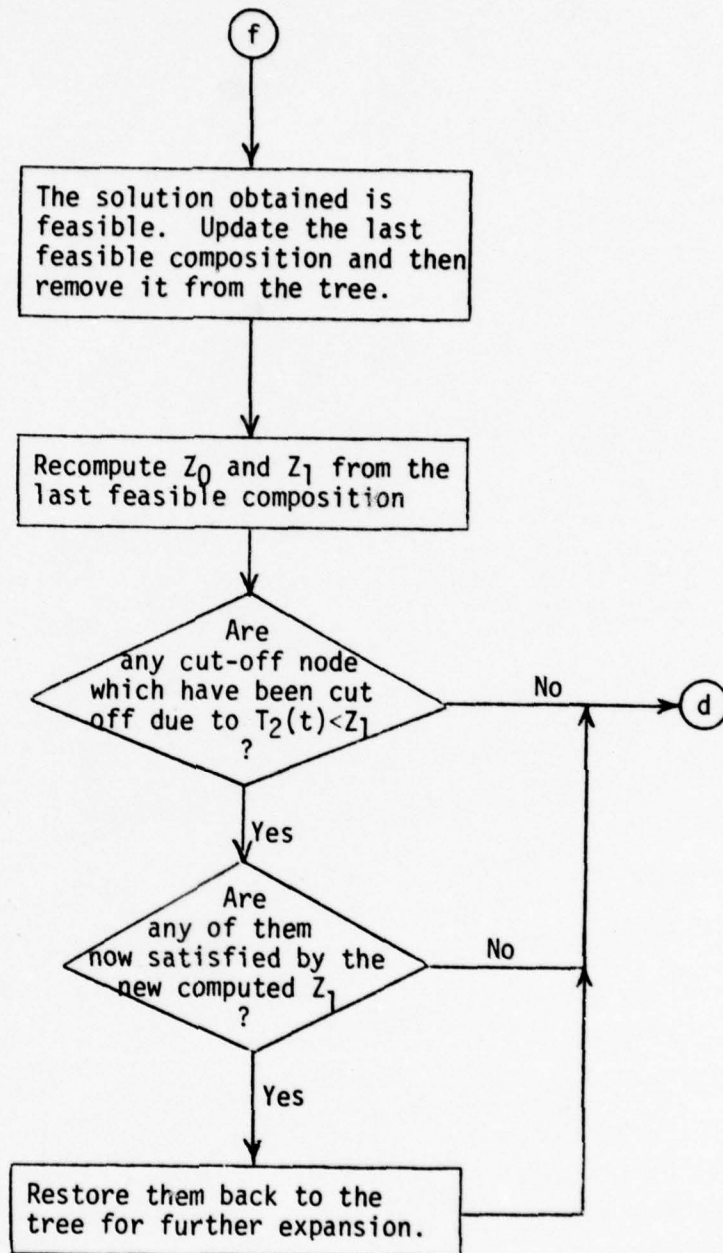


Figure 6. continued

VI. NUMERICAL RESULTS AND CONCLUSIONS

The revised algorithm was programmed in ASCII FORTRAN and tested on a UNIVAC-1110 computer at The University of Alabama. In addition to reporting the computational results, some practical considerations for implementation are recommended. Conclusions concerning this research will follow.

Test Data

The data used in this test was obtained from the first 17 line items of the field data collected at an F-14 base [2]. These data items are summarized in Table 1.

Computational Results

The computational times for the revised algorithm versus the original algorithm are reported in columns 2 and 3 of Table 2. The revised algorithm improves the efficiency in computation. Note that the spares kit is allowed to stock zero units of "essential" parts which have an exceptionally low failure rate.

Practical Considerations for Implementation

Two of the many means of enhancing the solvability of the revised algorithm that we should consider are: the characteristics of the data and the properties of the constraint functions $E_1(X)$ and $E_2(X)$.

Since the number of failures for an item follows a Poisson distribution, theoretically the number of failures can take on values from 0 to ∞ if all possibilities are considered. Practically, however, we may be content with a 95% or 99% reliability for an item.

Table 1
Item Data

Item No. I	No. of Units A(I)	Unit Cost (\$) C(I)	Mean Failure Rate per 1800 flying hours $\lambda(I)$
1	1	1206	0.1224
2	1	8116	0.2322
3	1	1041	0.2538
4	1	185	0.0270
5	1	248	0.5508
6	1	165	0.6570
7	1	1141	0.7686
8	1	313	0.1062
9	1	944	0.7038
10	1	1813	0.3636
11	1	2555	2.5758
12	1	363	0.8748
13	1	2416	2.1348
14	1	309	0.3762
15	1	990	0.2556
16	1	6101	0.8334
17	1	493	0.1062

Table 2
 Computation Time
 (CPU in seconds)

(1) No. of Line Items In the Kit	(2) Original Algorithm	(3) Revised Algorithm (an item may take on 0 unit)	(4) Revised Algorithm (at least 1 unit) Per Item Type
5	0.059	0.094	0.057
6	0.056	0.100	0.081
7	0.138	0.235	0.195
8	0.278	0.396	0.329
9	0.401	0.602	0.379
10	1132.448	1.161	0.647
11	--	2.446	1.055
12	--	3.382	1.160
13	--	5.163	1.210
14	--	7.145	1.261
15	--	10.359	1.316
16	--	25.508	1.701
17	--	77.479	1.755

In the light of this idea, we may obtain a better upper bound, especially for a small random variable.

Finding an upper bound U for X is equivalent to finding the smallest j^* such that

$$\sum_{j=0}^{j^*} q_j \geq 0.95 \quad (20)$$

where q_j is a Poisson density function. Rearranging (20), we obtain a simple expression:

$$\sum_{j=1}^{j^*} \frac{\lambda^j}{j!} \geq 0.95 e^{-\lambda} - 1 \quad (21)$$

Similarly, the concept of 95% reliability may be utilized to increase the lower bound via equation (14), which in turn can speed up the convergence of the algorithm.

In the case where a minimum of one unit per item is imposed on every line item, the revised algorithm solves the problem with a substantial reduction of time. This can be seen in column (4) of Table 2. The reduction of computation time is due to the low failure rates for most items, which in turn cause the lower bound to be equal to the upper bound. The restriction of at least one unit per item, however, greatly increases the total cost of a kit composition as is shown in Table 3.

By observing the kit composition table of 238 items, we find that many items have approximately the same unit cost, mean failure rate and number of units per item. These items may be grouped and treated as one type. As a result, the revised algorithm can solve a much larger problem size.

Table 3
Comparisons of Total Costs
Revised Algorithm

No. of Items	Lower Bound Determined by Goals b_1 & b_2	Lower Bound Must be at Least One Unit Per Item	Best Local Optimum Prior to Tree Search
5	I*=\$7969 F* = 7390	I = 7969 F = 7969	I = 7969 F = 7390
6	I = 8451 F = 7603	I = 8451 F = 8451	I = 8451 F = 7844
7	I = 9108 F = 6160	I = 9108 F = 6811	I = 9108 F = 8097
8	I = 9289 F = 6122	I = 9289 F = 7209	I = 9289 F = 6122
9	I = 9409 F = 6242	I = 9409 F = 7329	I = 9409 F = 6242
10	I = 11461 F = 7980	I = 11461 F = 9059	I = 11461 F = 10212
11	I = 11575 F = 8071	I = 11575 F = 9378	I = 11575 F = 10259
12	I = 11679 F = 8175	I = 11679 F = 9482	I = 11679 F = 10363
13	I = 12669 F = 8169	I = 12669 F = 10472	I = 12669 F = 10467
14	I = 13613 F = 8645	I = 13613 F = 11211	I = 13613 F = 11068
15	I = 14106 F = 8622	I = 14106 F = 11704	I = 14106 F = 10889
16	I = 14596 F = 9112	I = 14596 F = 12353	I = 14596 F = 11379
17	I = 14909 F = 9248	I = 14909 F = 12666	I = 14909 F = 11471

I* = Total cost for the initial kit composition.

F* = Total cost for the final kit composition.

Conclusions

The following conclusions are drawn from this study:

1. Any feasible solution to the constructed optimization model can yield a lower cost investment than does the conventional kit composition while maintaining at least the same levels of support for war readiness.
2. The revised algorithm does improve significantly the computation time for determining an optimum kit composition, though it can only be applied to a limited number of line items.
3. With the imposition of a minimum of one unit per item, the revised algorithm can solve a larger sized problem with much less computation time.
4. Should a global optimum not be mandated, the revised algorithm can solve an even larger problem for a relatively good solution.
5. Grouping of similar items into a single type classification is another strategy to help solve the problem of large size.

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1      COMMON C(25),A(25),LAM(25),K(25),TERM(25),O(25),IUE,IR
2      COMMON ENGRS,ESHORT,VRGOAL,SDGOAL,PRCONV,TCOST
3      COMMON /SEQ/KSEQ(25)
4      COMMON /KROUND/LK(25),KOLD(25),LOLCK(25),TOLD,TLC1
5      COMMON /FEACK/PARENT(500),NUNIT(500),FEA
6      COMMON /TREE/MULT(25),Z0,Z1,CMIN
7      COMMON /GETY/Y(1000,25),COT(1000),NGH,NRH,TP(1000),TOPS
8      1 ,CCOST(25),SUBT
9      COMMON /POISON/QKT(50,25)
10     DIMENSION NCOST(500),LEVEL(500),NF(500),STACK(500),ESH(500)
11     1 ,TER(100)
12     INTEGER A,TCOST,FEA,Z0,Z1,C,TOPS
13     INTEGER TP,SUBT,SON
14     INTEGER TOP,PARENT,TOPE,X,OK
15     REAL LAM
16     TOPS=0
17     NGH=0
18     NRH=1
19     DO 5 J=1,999
20     5   TP(J)=J+1
21     TP(1000)=0
22     READ*, IUE,IR
23     WRITE(6,6)IUE ,IR
24     6   FORMAT(1H1,20X,'INPUT DATA :',/26X,'NUMBER OF AIRCRAFT IN A ',
25     1 'SQUADRON = ',I4,/26X,'NUMBER OF ITEM TYPES IN THE KIT =',I5)
26     WRITE(6,8)
27     8   FORMAT(/1H0,20X,'ITEM',/26X,'/UNIT COST',/26X,'/MEAN FAILURE ',
28     * 'RATE PER UNIT',/26X,'/NO OF UNITS PER ITEM',/22X,'T',/26X,'C(T)',/14X,
29     2 'LAM(T)',/18X,'A(T)')
30     DO 10 I=1,IR
31     READ*, C(I),LAM(I),A(I)
32     10  WRITE(6,9)I,C(I),LAM(I),A(I)
33     9   FORMAT(18X,I5,18,7X,F13.5,12X,I8)
34     CMIN=99999999.
35     DO 15 I=1,IR
36     IF(C(I) .LT. CMIN)CMIN=C(I)
37     15  CONTINUE
38     DO 7 I=1,IR
39     7   KSEQ(I)=I
40     CALL CUMHO
41     CALL CONVE
42     CALL BOUNDA
43     CALL LOCAL
44     CALL MULKI
45     CALL SORTLM
46     CALL COSTR
47     CALL COMBIN
48     CALL MULK2
49     DO 20 I=1,IR
50     C 20 PRINT*, C(I),LAM(I),MULT(I),K(I),LK(I)
51     C INPUT DATA FOR EXPAN
52     DO 30 I=1,IR
53     30  LOLCK(I)=K(I)
54     WRITE(6,300)
55     300 FORMAT(/1H0,20X,'IMPROVED LOCAL OPTIMUM KIT COMPOSITION',

```

```

57      1 * VIA BRANCH-AND-BOUND **)
58      WRITE(6,305)
59      305  FORMAT(36Y,'ITEM TYPE, I', 8Y,'NUMBER OF UNITS, K(I)')
60      WRITE(6,310)(KSEQ(I),K(I),I=1,IR)
61      310  FORMAT(40Y,I5,20X,I5)
62      WRITE(6,315) TCOST
63      315  FORMAT(11H,20X,'TOTAL COST REQUIRED',12X,'= ',I10)
64      WRITE(6,320)ENORS, ESHORT
65      320  FORMAT(21Y,'EXPECTED NO. OF MORE AIRCRAFT =',F13.6,
66      1 /21Y,'TOTAL EXPECTED NO OF SHORTAGES =',F13.6)
67      TOLD=TCOST
68      ENOLD=ENORS
69      ESOLD=ESHORT
70      C *** COMPUTE CUMULATIVE COST
71      SUM=0.
72      DO 32 I=IR,1,-1
73      SUM=SUM+C(I)*MULT(I)
74      32   CCOST(I)=SUM
75      C INITIAL CONDITION OF THE EXPANDED TREE
76      DO 25 I=1,IR
77      25   K(I)=MULT(I)+LK(I)
78      CALL SHORT
79      ESH(I)=ESHORT
80      TOPE=0
81      NCOST(I)=0
82      NUNIT(I)=0
83      PARENT(I)=0
84      TOP=0
85      NODE=1
86      NEAST=2
87      LAST=2
88      LEVEL(I)=0
89      KI=0
90      C TREE EXPANSION
91      95  KI=KI+1
92      IF (KI.GT.IR) GO TO 100J
93      IF(KI.LT.IR) GOTO 94
94      L1=0
95      IF(Z1.LT.NCOST(NODE))GO TO 97
96      L1=(Z1-NCOST(NODE))/C(KI)
97      IF(L1+C(KI) .LT. Z1-NCOST(NODE))L1=L1+1
98      97  L2=(Z0-NCOST(NODE))/C(KI)
99      IF (L1.GT.L2)GO TO 501
100     IF(L2.GT.MULT(KI))L2=MULT(KI)
101     L1=L2
102     COST=NCOST(NODE)+C(KI)*L1
103     GO TO 96
104     94  L1=0
105     COST=NCOST(NODE)
106     DO 91 J5=IR,1,-1
107     IF(KOLD(J5) .GE.KI) GOTO 92
108     91   CONTINUE
109     92   IM=KOLD(J5)
110     IF(COST+C(IM).GT.Z0)GO TO 500
111     93  L2=(Z0-COST)/C(KI)
112     IF(L2.GT.MULT(KI)) L2=MULT(KI)
113     96  NQ=MULT(KI)-1+LK(KI)

```

```

114      L3=L2+LK(KI)
115      IF(L2 .EQ. MULT(KI)) GO TO 51
116      SUMSD=0.
117      DO 50 J4=L3,ND
118      CALL DDHORT(KI,J4,DSHORT)
119      50  SUMSD=SUMSD+DSHORT
120      J4=L2+1
121      TFR(J4)=SUMSD
122      52  IF(J4-1 .LE. L1) GO TO 53
123      J4=J4-1
124      L3=L3-1
125      CALL DDHORT(KI,L3,DSHORT)
126      SUMSD=SUMSD+DSHORT
127      TFR(J4)=SUMSD
128      GO TO 52
129      51  TFR(L2+1)=0.
130      SUMSD=0.
131      J4=L2+1
132      GO TO 52
133      53  SON=0
134      DO 100 I=L1,L2
135      IF(ESH(NODE)+TFR(L+1) .GT. SDGOAL) GO TO 206
136      IF(KI .EQ. IR) GO TO 101
137      IF(COST+CCOST(KI+1) .GE. 71) GO TO 101
138      IF(NRH .EQ. 0) PRINT*,'DIMENSION OF X EXCEEDED'
139      TOPS=NRH
140      NRH=TP(NRH)
141      TP(TOPS)=NGH
142      NGH=TOPS
143      C STORE INFORMATION IN TOPS
144      COT(TOPS)=NCOST(NODE)
145      TCOL=0
146      NODEN=NODE
147      DO 550 I=1,KI-1
148      TCOL=KI-I
149      X(TOPS,TCOL)=NUNIT(NODEN)
150      NODEN=PARENT(NODEN)
151      IF(NODEN .EQ. 0) PRINT*,'ERROR IN STORE NODE500'
152      550 CONTINUE
153      GO TO 206
154      101 TOP=TOP+1
155      SON = SON+1
156      STACK(TOP)=LAST
157      NCOST(LAST)=COST
158      NUNIT(LAST)=L
159      PARENT(LAST)=NODE
160      LEVEL(LAST)=KI
161      ESH(LAST)=ESH(NODE)+TFR(L+1)
162      IF(TOPE.EQ.0) GO TO 205
163      LAST=NF(TOPE)
164      TOPE=TOPE-1
165      GO TO 206
166      205 NLAST=NLAST+1
167      LAST=NLAST
168      206 COST=COST+C(KI)
169      100 CONTINUE
170      IF(SON .EQ. 0) GO TO 1100

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```

171          GO TO 700
172      501      CONTINUE
173      C STOP NODE500 HERE
174      C GET AVAILABLE SPACE FOR NODE500
175          ND=MULT(IR)-1+LK(IR)
176          L3=L2+LK(IR)
177          SUMSD=0.
178          DO 523 J4=L3,ND
179          CALL DDHORT(IR,J4,DSHORT)
180      523      SUMSD=SUMSD+DSHORT
181          IF(ESH(NODE)+SUMSD .GT. SDGOAL) GO TO 1100
182          KKI=IR
183          K(IR)= L2
184          GO TO 1000
185      500      KKI=KI
186          DO 600 J8=KKI,IR
187      600      K(J8)=0
188          CALL FEAST(KKI,NODE)
189          IF(FFA.EQ.1) GOTO 605
190          GO TO 1100
191      605      CALL CHECK(OK)
192          IF(OK.EQ.1) GOTO 1006
193          GO TO 1100
194      700      IF(TOP.EQ.0) GO TO 3000
195          NODE=STACK(TOP)
196          TOP=TOP-1
197          GO TO 95
198      1000     KKI=KI
199          CALL FEAST(KKI,NODE)
200          IF(FFA.EQ.1) GO TO 1005
201          GO TO 1100
202      1005     CALL CHECK (OK)
203          IF(OK.EQ.1) GO TO 1006
204          GO TO 1100
205      1006     TCOST=COST-C(IR)+TLC1
206      1106     CALL SUBRT
207          CALL COMBIN
208          CALL MULK2
209          IF(TOLD.EQ.TCOST) GO TO 1100
210          DO 39 I=1,IR
211      39      LOLDK(I)=K(I)
212          TOLD=TCOST
213          WRITE(6,300)
214          WRITE(6,305)
215          WRITE(6,310)(KSEQ(I),K(I),I=1,IR)
216          WRITE(6,315) TCOST
217          WRITE(6,320)ENORS, ESHORT
218          ENOLD=ENORS
219          ESOLD=ESHORT
220          IF(NSH .EQ. 0)GO TO 1100
221          CALL GET
222          IF(SURT .NE. 0) GO TO 1300
223          IF(FFA.EQ.1) GO TO 1106
224      1100     TOPE=TOPE+1
225          NEX(TOPE)=NODE
226          IF(TOP.EQ.0) GO TO 3000
227          KI=LEVEL(NODE)

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```

228      NP=PARENT(NODE)
229      C POP
230      NODE=STACK(TOP)
231      TOP=TOP-1
232      IF(LEVEL(NODE).EQ.KI) GO TO 95
233      1200  TOPF=TOPF+1
234      NP(TOPF)=NP
235      KI=LEVEL(NP)
236      NP=PARENT(NP)
237      IF(NP.EQ.0) GOTO 3000
238      IF(LEVEL(NODE).NE.KI) GOTO 1200
239      GO TO 95
240      C ***
241      C *** RESET THE NODE 500 BACK TO THE TREE
242      1300  NN=X(SUPT,IR)
243      DO 1305 JS=TOP,2,-1
244      1305  STACK(JS+NN)=STACK(JS)
245      TOP=TOP+NN
246      I=1
247      NODEN=1
248      DO 1308 JS=2,NN+1
249      IF(TOPF.EQ.0) GO TO 1325
250      LAST=NP(TOPF)
251      TOPF=TOPF-1
252      GO TO 1326
253      1325  NLAST=NLAST+1
254      LAST=NLAST
255      1326  STACK(JS)=LAST
256      NCOST(LAST)=X(TOP1,I)*C(I)
257      NUNIT(LAST)=X(TOP1,I)
258      PARENT(LAST)=NODEN
259      LEVEL(LAST)=I
260      ESH(LAST)=0
261      NODEN=LAST
262      I=I+1
263      1308  CONTINUE
264      DO 1320 I=1,NN
265      1320  K(I)=X(TOP1,I)+LK(I)
266      DO 1321 I=NN+1,IR
267      1321  K(I)=MULT(I)+LK(I)
268      CALL SHORT
269      ESH(LAST)=ESHORT
270      GO TO 1100
271      3000  WRITE(6,350)
272      350  FORMAT(//1H0,20X,'FINAL GLOBAL OPTIMUM SOLUTION :')
273      WRITE(6,305)
274      WRITE(6,310)(KSEQ(I),LOLDK(I),I=1,IR)
275      WRITE(6,355) TOLD
276      355  FORMAT(1H0,20X,'TOTAL COST REQUIRED',12X,'= ',F10.2)
277      WRITE(6,320)FNOLD,FSOLD
278      STOP
279      END
280      C
281      C
282      C*****SUBROUTINE*****
283      C
284      C

```

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285 SUBROUTINE FEAST (KKT,NODE)
286 COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
287 COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
288 COMMON /FEACK/PARENT(500),NUNIT(500),FEA
289 COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
290 INTEGER A,TCOST,C,PARENT
291 REAL LAM
292 INTEGER FEA
293 KKI=KKT-1
294 LASTP=NODE
295 300 K(KKI)=NUNIT(LASTP)
296 IF(KKI.EQ.1) GO TO 400
297 LASTP=PARENT(LASTP)
298 KKT=KKI-1
299 GO TO 300
300 ENTRY FEAS
301 400 DO 305 I=1,IR
302 305 K(I)=K(I)+LK(I)
303 CALL MORS
304 IF(ENORS.GT.VPGOAL) GO TO 310
305 CALL SHOPT
306 IF(ESHORT.GT.SDGOAL) GO TO 310
307 FEA=1
308 RETURN
309 310 FEA=0
310 RETURN
311 END
312 SUBROUTINE CHECK (OK)
313 COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
314 COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
315 COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
316 INTEGER OK
317 DO 100 I=1,IR
318 IF(LOLDK(I).EQ.K(I)) GO TO 100
319 OK=1
320 GO TO 105
321 100 CONTINUE
322 OK=0
323 105 RETURN
324 END
325 SUBROUTINE MULKI
326 COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
327 COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
328 COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
329 INTEGER POINT,A,TCOST,C,Z0,Z1
330 COMMON /TREE/MULT(25),Z0,Z1,CMIN
331 REAL LAM
332 TCOST=0
333 DO 500 I=1,IR
334 TCOST=TCOST+K(I)*C(I)
335 500 CONTINUE
336 Z0=TCOST-TLC1
337 Z1=Z0-CMIN
338 DO 550 I=1,IR
339 Y=(1.-0.05)*EXP(LAM(I))
340 MULT(I)=Z0/C(I)
341 IF(LAM(I).GE.5) GO TO 600

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342      J=0
343      TJ=1.
344      SUM=0.
345      650  SUM=SUM+TJ
346      IF(SUM .GE. T) GO TO 700
347      J=J+1
348      TJ=TJ*LAM(I)/FLOAT(J)
349      GO TO 650
350      700  IH=J-LK(I)
351      GO TO 750
352      600  IH=LAM(I)+2*SQRT(LAM(I))-LK(I)
353      750  IF (MULT(I).GT.IH) MULT(I)=IH
354      550  CONTINUE
355      RETURN
356      END
357      SUBROUTINE SORTLM
358      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
359      COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
360      COMMON /SEQ/KSEQ(25)
361      COMMON /KBOUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
362      COMMON /TREE/MULT(25),Z0,Z1,CMIN
363      INTEGER A,TCOST,C,Z0,Z1
364      REAL LAM
365      DO 410 T=1,IR
366      410  KSEQ(T)=T
367      415  KH=1
368      420  IF(MULT(KH).LE.MULT(KH+1)) GO TO 430
369      T=C(KH)
370      C(KH)=C(KH+1)
371      C(KH+1)=T
372      T=LAM(KH)
373      LAM(KH)=LAM(KH+1)
374      LAM(KH+1)=T
375      IT=A(KH)
376      A(KH)=A(KH+1)
377      A(KH+1)=IT
378      IT=KSEQ(KH)
379      KSEQ(KH)=KSEQ(KH+1)
380      KSEQ(KH+1)=IT
381      IT=MULT(KH)
382      MULT(KH)=MULT(KH+1)
383      MULT(KH+1)=IT
384      IT=K(KH)
385      K(KH)=K(KH+1)
386      K(KH+1)=IT
387      IT=LK(KH)
388      LK(KH)=LK(KH+1)
389      LK(KH+1)=IT
390      GO TO 415
391      430  KH=KH+1
392      IF(KH.LT.IR) GO TO 420
393      RETURN
394      END
395      SUBROUTINE MORS
396      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
397      COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
398      INTEGER A,TCOST,C

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399      REAL LAM
400      C COMPUTE F(NORS)
401      T=0
402      DO 700 N=1,IUE
403      S=1
404      DO 750 I= 1,IR
405      K2=K(I)+(N-1)*A(I)
406      Q(I)=EXP(-LAM(I))
407      TERM(I)=Q(I)
408      IF(K2.EQ.0) GO TO 750
409      DO 730 J=1,K2
410      TERM(I)=TERM(I)*LAM(I)/FLOAT(J)
411      IF(TERM(I).LE.1.0E-15) GO TO 750
412      730 Q(I)=Q(I)+TERM(I)
413      750 S=S+Q(I)
414      700 T=T+S
415      ENORS=FLOAT(IUE)-T
416      RETURN
417      END
418      SUBROUTINE SHORT
419      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
420      COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
421      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
422      COMMON /POISON/QKI(50,25)
423      COMMON /SEQ/KSEQ(25)
424      INTEGER A,TCOST,C,LOLDK
425      REAL LAM
426      C COMPUTE F(SHORT)
427      ESHORT=0
428      DO 200 I=1,IR
429      JMAX=IUE*A(I)+K(I)
430      K1=K(I)+1
431      IF(JMAX.GE.50) JMAX=49
432      DIF=QKI(JMAX+1,KSEQ(I))*IUE*A(I)
433      DO 150 IT=JMAX,K1,-1
434      150 DIF=DIF-QKI(IT,KSEQ(IT))
435      TERMI=DIF+(IUE*A(I))*(1.-QKI(JMAX+1,KSEQ(IT)))
436      ESHORT=ESHORT+TERMI
437      200 CONTINUE
438      RETURN
439      END
440      SUBROUTINE CONVE
441      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
442      COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
443      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
444      INTEGER A,TCOST,C
445      REAL LAM
446      DO 11 I=1,IR
447      K(I)=LAM(I)+0.5
448      IF(K(I).LT.1)K(I)=1
449      11 CONTINUE
450      CALL NORS
451      CALL SHORT
452      VPGOAL=ENORS
453      SDGOAL=ESHORT
454      PRCONV=0
455      WRITE(6,15) VPGOAL,SDGOAL

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456      15  FORMAT(/1H0,20X,'ACCEPTABLE LEVEL FOR EXPECTED NO OF NORS '
457      1  ,*AIRCRAFT = ',F9.5, /
458      2  21X,'ACCEPTABLE LEVEL FOR TOTAL EXPECTED NO OF SHORTAGES'
459      3  ,* = ',F9.5)
460      DO 12 I=1,IR
461      12  PRCONV=PRCONV+C(I)*K(I)
462      RETURN
463      END
464      SUBROUTINE LOCAL
465      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
466      COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
467      COMMON /KBOUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
468      INTEGER A,TCOST,C
469      REAL LAM
470      TM=0.5
471      TCOST=0
472      DO 501 I=1,IR
473      K(I)=IFIX(LAM(I)+0.5)
474      IF(K(I) .LT. 1 ) K(I)=1
475      501  TCOST=TCOST+K(I)*C(I)
476      WRITE(6,510)
477      510  FORMAT(/1H0,20X,'STARTING KIT COMPOSITION :',/36X,'ITEM TYPE,
478      1  * I ', 7X,'NUMBER OF UNITS, K(I)')
479      WRITE(6,515)(I,K(I),I=1,IR)
480      515  FORMAT(40X,I5,20X,I5)
481      WRITE(6,520) TCOST
482      520  FORMAT(1H0,20X,'TOTAL COST REQUIRED',12X,'= ',I10)
483      CALL NORS
484      CALL SHORT
485      WRITE(6,320)ENORS, ESHORT
486      320  FORMAT(21X,'EXPECTED NO. OF NORS AIRCRAFT =',F13.6,
487      1  /21X,'TOTAL EXPECTED NO OF SHORTAGES =',F13.6)
488      IF((ENORS.LE.VPGOAL).AND.(ESHORT.LE.SDGOAL)) GO TO 280
489      CALL ADD
490      280  DO 281 I=1,IR
491      281  KOLD(I)=I
492      CALL SUBTRT
493      RETURN
494      END
495      SUBROUTINE ADD
496      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IP
497      COMMON ENORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
498      COMMON /KBOUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
499      INTEGER A,TCOST,C
500      REAL LAM
501      ITR=1
502      DO 51 I=1,IR
503      51  KOLD(I)=K(I)
504      70  OFLMIN=-1.0F20
505      CALL SHORT
506      ONORS=ENORS
507      OSHORT=ESHORT
508      DO 80 II=1,IR
509      K(II)=K(II)+1
510      CALL NORS
511      CALL DSHORT(II,K(II)-1,DSHORT)
512      ESHOT=OSHORT-DSHORT

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513 DELTA=(50.0*(ONORS-FNORS)+(OSHORT-FSHORT))/C(II)
514 IF(DELTA.LE.DELMIN)GO TO 90
515 DELMIN=DELTA
516 IMIN=II
517 90 K(II)=K(II)-1
518 80 CONTINUE
519 IF(DELMIN.LE.-1.0E19) GO TO 98
520 K(IMIN)=K(IMIN)+1
521 TCOST=TCOST+C(IMIN)
522 CALL NORS
523 CALL DSHORT(IMIN,K(IMIN)-1,DSHORT)
524 C PRINT *,*IMIN=*,IMIN,*K(IMIN)=*,K(IMIN),*DSHORT=*,DSHORT
525 FSHORT=OSHORT-DSHORT
526 IF((FNORS.LE.VPGOAL).AND.(FSHORT.LE.SDGOAL)) GO TO 98
527 ITR=ITR+1
528 DO 71 I=1,IR
529 71 KOLD(I)=K(I)
530 GO TO 70
531 C98 PRINT *,*THE LOCAL OPTIMAL COST = *,TCOST
532 C PRINT *,*THE LOCAL OPTIMUM*,(K(I), I=1,IR)
533 C PRINT *,*FNORS*,FNORS,*FSHORT =*,FSHORT
534 98 RETURN
535 END
536 SUBROUTINE SUBRT
537 COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
538 COMMON FNORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
539 COMMON /KBOUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
540 INTEGER A,TCOST,C
541 REAL LAM
542 CALL NORS
543 CALL SHORT
544 ONORS=FNORS
545 OSHORT=FSHORT
546 DO 80 IK=1,IR
547 II=KOLD(IK)
548 195 IF (K(II)-1 .LT. LK(II)) GO TO 80
549 K(II)=K(II)-1
550 CALL DSHORT(II,K(II),DSHORT)
551 FSHORT=OSHORT+DSHORT
552 IF((FNORS.LT.VPGOAL).AND.(FSHORT.LT.SDGOAL))GOTO190
553 K(II)=K(II)+1
554 GOTO80
555 190 TCOST=TCOST-C(II)
556 ONORS=FNORS
557 OSHORT=FSHORT
558 GOTO195
559 80 CONTINUE
560 FNORS=ONORS
561 FSHORT=OSHORT
562 RETURN
563 END
564 SUBROUTINE GET
565 COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
566 COMMON FNORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
567 COMMON /FEACK/PARENT(500),NUNT(500),FEA
568 COMMON /TREE/MULT(25),Z0,Z1,CMIN
569 COMMON /GETX/X(1000,25),COT(1000),NGH,NRH,TP(1000),TOPS

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570      1 ,CCOST(25),SURT
571      INTEGER A,TCOST,FEA,70,Z1,C,TPRS
572      INTEGER TP,SURT
573      INTEGER TOP1,PARENT,PICP1,Y,IRI
574      REAL LAM
575      SURT=0
576      FEA=0
577      PTOP1=0
578      TOP1=NGH
579      506 KI=X(TOP1,IR)
580      IF(COT(TOP1) .GT. Z0) GO TO 527
581      IF(COT(TOP1)+CCOST(KI+1) .LT. Z1) GO TO 501
582      IF(IR-KI .GT. 2) GO TO 1200
583      KI=KI+1
584      COST=70-COT(TOP1)
585      L2=COST/C(KI)
586      IF(L2 .GT. MULT(KI)) L2=MULT(KI)
587      DO 550 LL=1,L2+1
588      L=LL-1
589      K(KI)=L
590      K(IR)=(COST-L*C(KI))/C(IR)
591      DO 560 I=1,KI-1
592      560 K(I)=X(TOP1,I)
593      CALL FEAS
594      IF(FEA .EQ. 1) GO TO 559
595      550 CONTINUE
596      GO TO 507
597      559 TCOST=COT(TOP1)+K(KI)*C(KI)+K(IR)*C(IR)
598      543 CALL FEAS
599      IF(FEA .EQ. 1) GO TO 509
600      GO TO 507
601      527 DO 537 I=KI+1,IR
602      537 K(I)=0
603      DO 547 I=1,KI
604      547 K(I)=X(TOP1,I)
605      GO TO 543
606      509 TCOST=COT(TOP1)
607      507 IF(PTOP1 .EQ. 0) GO TO 510
608      TP(PTOP1)=TP(TOP1)
609      TP(TOP1)=NRH
610      NRH=TOP1
611      IF(FEA .EQ. 1.0) GO TO 1202
612      TOP1=TP(PTOP1)
613      GO TO 504
614      510 NGH=TP(TOP1)
615      TP(TOP1)=NRH
616      NRH=TOP1
617      IF(FEA .EQ. 1) GO TO 1202
618      TOP1=NGH
619      504 IF(TOP1 .EQ. 0) GO TO 1202
620      GO TO 506
621      501 PTOP1=TOP1
622      TOP1=TP(TOP1)
623      GO TO 504
624      1200 SURT=TOP1
625      1202 RETURN
626      END

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627      SUBROUTINE COSTR
628      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
629      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
630      COMMON /SEFY/X(1000,25),COT(1000),NGH,NRH,TP(1000),TOPS
631      ,CCOST(25),SUBT
632      INTEGER A,TCOST,FEA,Z0,Z1,C,TOPS
633      INTEGER TOP,PARENT,TOPE,X,OK,SUBT
634      REAL LAM
635      DO 100 I=1,IR
636      100      COT(I)=C(I)
637      I=1
638      105      IF(COT(I).GE.COT(I+1))GOTO120
639      IK=I
640      110      TC=COT(IK)
641      COT(IK)=COT(IK+1)
642      COT(IK+1)=TC
643      IC=KOLD(IK)
644      KOLD(IK)=KOLD(IK+1)
645      KOLD(IK+1)=IC
646      IK=IK-1
647      IF(IK.EQ.0)GOTO120
648      IF(COT(IK).GE.COT(IK+1))GOTO120
649      GOTO110
650      120      I=I+1
651      IF(I.LT.IR)GOTO105
652      RETURN
653      END
654      SUBROUTINE CUMUQ
655      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
656      COMMON ENORS,FSHORT,VRGOAL,SRGOAL,PRCONV,TCOST
657      COMMON /SEFQ/KSEQ(25)
658      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
659      COMMON /TREE/MULT(25),Z0,Z1,CMIN
660      INTEGER A,TCOST,C,Z0,Z1
661      REAL LAM
662      COMMON /POISON/QKI(50,25)
663      DO 100 I=1,IR
664      QJ=EXP(-LAM(I))
665      SUM=QJ
666      QKI(1,I)=SUM
667      DO 105 JK=2,50
668      QJ=QJ*LAM(I)/FLOAT(JK-1)
669      C      IF(QJ.GE.0.0000001) GO TO 104
670      C      JKK=JK
671      C      GO TO 108
672      SUM=SUM+QJ
673      105      QKI(JK,I)=SUM
674      QKI(50,I)=1.0
675      GO TO 100
676      C108      DO 106 JKI=JKK,50
677      C106      QKI(JKI,I)=1.0
678      107      CONTINUE
679      RETURN
680      END
681      SUBROUTINE DDHORT(KI,KKI,DSHORT)
682      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
683      COMMON ENORS,FSHORT,VRGOAL,SRGOAL,PRCONV,TCOST

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684      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
685      COMMON /POTSON/QKI(50,25)
686      COMMON /SEQ/KSEQ(25)
687      INTEGER A,TCOST,C,LOLDK
688      REAL LAM
689      M1=IUE*A(KI)+KKI
690      IF(M1 .GE. 50) M1=49
691      DSHORT=QKI(M1+1,KSEQ(KI))- QKI(KKI+1,KSEQ(KI))
692      RETURN
693      END
694      SUBROUTINE COMBIN
695      COMMON C(25),A(25),LAM(25),K(25),TERM(25),Q(25),IUE,IR
696      COMMON FNORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
697      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
698      COMMON /SEQ/KSEQ(25)
699      INTEGER A,TCOST,C
700      REAL LAM
701      130  ONORS=FNORS
702          OSHORT=ESHORT
703          DO 230 J1=1,IR-1
704              KN=KOLD(J1)
705              IF(K(KN)-1 .LT. LK(KN)) GO TO 230
706              K(KN)=K(KN)-1
707              J3=IR
708              J4=J1+1
709              CALL DSHORT(KN,K(KN),DSHORP)
710              ESHORP=OSHORT+DSHORP
711              DO 240 J2=J4,IR
712                  KP=KOLD(J2)
713                  K(KP)=K(KP)+1
714                  CALL NORS
715                  IF(FNORS .GT. VPGOAL) GO TO 260
716      C ***
717          CALL DSHORT(KP,K(KP)-1,DSHORT)
718          ESHORT=ESHORP-DSHORT
719      C ***
720          IF(ESHORT .GT. SDGOAL) GO TO 260
721          TCOST=TCOST - C(KN) + C(KP)
722      C      PRINT *, 'NEW PT ', (K(I),I=1,IR)
723          GO TO 130
724      260  K(KP)=K(KP)-1
725      240  J3=J3-1
726          K(KN)=K(KN)+1
727      230  CONTINUE
728          WRITE(6,270)
729      270  FORMAT(//1H0,20X,'LOCAL OPTIMUM KIT COMPOSITION',
730      1 ' VIA UNIVARIATE SEARCH :')
731          WRITE(6,275)
732      275  FORMAT(36X,'ITEM TYPE, I', 8X,'NUMBER OF UNITS, K(I)')
733          WRITE(6,280)(KSEQ(I),K(I),I=1,IR)
734      280  FORMAT(40X,I5,20X,I5)
735          WRITE(6,520) TCOST
736      520  FORMAT(1H0,20X,'TOTAL COST REQUIRED',12X,'= ',I10)
737          WRITE(6,300)ONORS, OSHORT
738      300  FORMAT(21X,'EXPECTED NO. OF NORS AIRCRAFT =',F13.6,
739      1 /21X,'TOTAL EXPECTED NO OF SHORTAGES =',F13.6)
740          FNORS=ONORS

```

```

741      ESHORT=0SHORT
742      RETURN
743      END
744      SUBROUTINE MULK2
745      COMMON C(25),A(25),LAM(25),K(25),TERM(25),O(25),IUE,IR
746      COMMON FNORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
747      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
748      INTEGER POINT,A,TCOST,C,Z0,Z1
749      COMMON /TREE/MULT(25),Z0,Z1,CMIN
750      REAL LAM
751      TCOST=0
752      DO 500 I=1,IR
753      TCOST=TCOST+K(I)*C(I)
754      500 CONTINUE
755      Z0=TCOST-TLC1
756      Z1=Z0-CMIN
757      DO 550 I=1,IR
758      IU=Z0/C(I)
759      IF(MULT(I) .GT. IU) MULT(I)=IU
760      550 CONTINUE
761      RETURN
762      END
763      SUBROUTINE ROUNDA
764      COMMON C(25),A(25),LAM(25),K(25),TERM(25),O(25),IUE,IP
765      COMMON FNORS,ESHORT,VPGOAL,SDGOAL,PRCONV,TCOST
766      COMMON /KROUND/LK(25),KOLD(25),LOLDK(25),TOLD,TLC1
767      COMMON /SEQ/KSEQ(25)
768      COMMON /POISON/QKI(50,25)
769      INTEGER A,RH,TCOST,C
770      REAL LAM
771      DIMENSION QT(20)
772      DO 300 I=1,IR
773      DO 305 JX=1,50
774      IF(QKI(JX,KSEQ(I)) .GE. 0.95) GO TO 307
775      305 CONTINUE
776      307 LOLDK(I)=JX-1
777      300 CONTINUE
778      TLC1=0.
779      DO 310 I=1,IR
780      DO 315 IN=1,IUE
781      TIME=1
782      DO 320 IX=1,IR
783      IF(IX .EQ. I) GO TO 320
784      NA=(IN-1)*A(IX)
785      IF(NA .LT. LOLDK(IX)) GO TO 321
786      P=QKI(NA+1,KSEQ(IX))-QKI(LOLDK(IX)+1,KSEQ(IX))
787      GO TO 322
788      321 P=0.
789      322 TIME=TIME*(QKI(LOLDK(IX)+1,KSEQ(IX))+P)
790      320 CONTINUE
791      315 QT(IN)=TIME
792      S=0
793      MID=0
794      RH=6.0*LAM(I)
795      IF (RH.EQ.0) GO TO 390
796      DO 220 JI=1,RH
797      MID=JI-1

```

```
798          T=0
799          DO 260 N=1,IUF
800          Q(I)=OKI(1,KSEQ(I))
801          KI=MTD+(N-1)*A(I)
802          IF (KI.EQ.0) GO TO 260
803          Q(I)=OKI(KI+1,KSEQ(I))
804          260 T=T+Q(I)*QT(N)
805          S=IUF-T
806          IF (S-VPGOAL)390,390,220
807          220 CONTINUE
808          390 LK(I)=MTD
809          TLC1=TLC1+C(I)*LK(I)
810          310 CONTINUE
811          TCOST=TLC1
812          WRITE(6,350)
813          350   FORMAT(1H0,20Y,'ABSOLUTE LOWER BOUNDS FOR ALL ITEM TYPES :')
814          1 36Y,'ITEM TYPE, I ',10X,'LOWER BOUND L(I)')
815          WRITE(6,355)(I,LK(I),I=1,IP)
816          355   FORMAT(40X,I5,20X,I5)
817          WRITE(6,360) TLC1
818          360   FORMAT(1H0,20X,'TOTAL COST FOR THE LOWER-BOUND KIT COMPOSITION
819          1 ,* = ',F13.6)
820          RETURN
821          END
```

INPUT DATA :

NUMBER OF AIRCRAFT IN A SQUADRON = 4
 NUMBER OF ITEM TYPES IN THE KIT = 10

ITEM/UNIT COST/MEAN FAILURE RATE PER UNIT/NO OF UNITS PER ITEM

I	C(I)	LAM(I)	A(I)
1	2757	2.358000	1
2	811	.232200	1
3	601	.833400	1
4	278	.147600	1
5	255	2.575800	1
6	241	2.134800	1
7	219	3.414600	1
8	181	.363600	1
9	120	.122400	1
10	114	17.625600	6

ACCEPTABLE LEVEL FOR EXPECTED NO OF MORS AIRCRAFT = 1.98709

ACCEPTABLE LEVEL FOR TOTAL EXPECTED NO OF SHORTAGES = 4.56766

ABSOLUTE LOWER BOUNDS FOR ALL ITEM TYPES :

ITEM TYPE, I	LOWER BOUND L(I)
1	1
2	0
3	0
4	0
5	1
6	1
7	2
8	0
9	0
10	11

TOTAL COST FOR THE LOWER-BOUND KIT COMPOSITION = 4945.000000

STARTING KIT COMPOSITION :

ITEM TYPE, I	NUMBER OF UNITS, K(I)
1	2
2	1
3	1
4	1
5	3
6	2
7	3
8	1
9	1
10	18

TOTAL COST REQUIRED = 11461
 EXPECTED NO. OF MORS AIRCRAFT = 1.987090
 TOTAL EXPECTED NO OF SHORTAGES = 4.567656

LOCAL OPTIMUM KIT COMPOSITION VIA UNIVARIATE SEARCH :

ITEM TYPE, I	NUMBER OF UNITS, K(I)
2	0
4	0
9	0
1	2
8	1
3	0
5	3
6	2
7	4
10	21

TOTAL COST REQUIRED	=	10212
EXPECTED NO. OF NORS AIRCRAFT	=	1.963914
TOTAL EXPECTED NO OF SHORTAGES	=	4.210705

IMPROVED LOCAL OPTIMUM KIT COMPOSITION VIA BRANCH-AND-BOUND :

ITEM TYPE, I	NUMBER OF UNITS, K(I)
2	0
4	0
9	0
1	2
8	1
3	0
5	3
6	2
7	4
10	21

TOTAL COST REQUIRED	=	10212
EXPECTED NO. OF NORS AIRCRAFT	=	1.963914
TOTAL EXPECTED NO OF SHORTAGES	=	4.210705

LOCAL OPTIMUM KIT COMPOSITION VIA UNIVARIATE SEARCH :

ITEM TYPE, I	NUMBER OF UNITS, K(I)
2	0
4	1
9	1
1	1
8	1
3	0
5	3
6	3
7	4
10	20

TOTAL COST REQUIRED	=	7980
EXPECTED NO. OF NORS AIRCRAFT	=	1.943458
TOTAL EXPECTED NO OF SHORTAGES	=	4.494062

IMPROVED LOCAL OPTIMUM KIT COMPOSITION VIA BRANCH-AND-BOUND :

ITEM TYPE, I	NUMBER OF UNITS, K(I)
2	0
4	1
9	1
1	1
8	1
3	0
5	3
6	3
7	4
10	20

TOTAL COST REQUIRED	=	7980
EXPECTED NO. OF MORS AIRCRAFT	=	1.943458
TOTAL EXPECTED NO OF SHORTAGES	=	4.494062

FINAL GLOBAL OPTIMUM SOLUTION :

ITEM TYPE, I	NUMBER OF UNITS, K(I)
2	0
4	1
9	1
1	1
8	1
3	0
5	3
6	3
7	4
10	20

TOTAL COST REQUIRED	=	7980.00
EXPECTED NO. OF MORS AIRCRAFT	=	1.943458
TOTAL EXPECTED NO OF SHORTAGES	=	4.494062

**THE UNIVERSITY OF ALABAMA
COLLEGE OF ENGINEERING**

The College of Engineering of The University of Alabama (Tuscaloosa) has an undergraduate enrollment of more than 1,000 students and a graduate enrollment of 90-100. There are approximately 100 faculty members, a significant number of whom conduct research in addition to teaching.

Research is an integral part of the educational program, and interests parallel academic specialities. It is conducted in the classical engineering programs of aerospace, chemical, civil, electrical, engineering hydrology, engineering mechanics, environmental, industrial, mechanical, metallurgical, and mineral engineering. All of these programs offer the master's degree, and five programs offer the educational specialist and doctor of philosophy degrees.

Other organizations on the University campus that contribute to particular research needs of the College of Engineering are the Charles L. Seebeck Computer Center, Geological Survey of Alabama, Marine Environmental Sciences Consortium, Mineral Resources Institute—State Mine Experiment Station, Natural Resources Center, U.S. Bureau of Mines, Tuscaloosa Metallurgy Research Center, and the Research Grants Committee.

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