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AN INTERFACE BOARD FOR MONITORING THE OPERATIONAL STATUS
OF A LINOSCAN FILM-WRITING MACHINE.

by

A. P. Miller

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AN INTERFACE BOARD FOR MONITORING THE OPERATIONAL STATUS
OF A LINOSCAN FILM-WRITING MACHINE

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SUMMARY

The design of a computer interface board is described, which monitors and controls the operational status of a modified Linoscan 204 scanner/generator, used in the production of photographic images from data stored on computer compatible tapes.

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1 INTRODUCTION

The UK National Point of Contact (NPOC) with the European Space Agency's Earthnet organisation is a centre operated by the Remote Sensing Unit (RSU) of Space Department, RAE Farnborough. One of its main functions is to produce photographic images (Fig 1) from remote sensing spacecraft data, such as Landsat¹ provides using a Linoscan 204 film-writing machine². The spacecraft data are stored on computer compatible tapes (CCT) and are read by a PRIME 200 digital computer before transmission to the Linoscan machine. Here the data are converted to analogue signals, which are used to control cold cathode crater tubes. The light emitted by these is passed through precision optical systems to expose photographic film to produce monochrome negatives.

The interface unit described provides two-way communication between the Linoscan and the computer, enabling an operator to check that all initial conditions are established correctly prior to commencing film production. In this way, operator errors are reduced and repeatability of output products is maintained. This reduction of errors and improvement in quality is very important to the efficient operation of the NPOC and of the associated UK RSU, because the available photographic facilities are always under pressure to increase output. Consequently, any procedures which reduce wasted effort are beneficial.

2 SOURCES OF IMAGE DATA

The RSU is called upon to produce images derived from many different spacecraft and sensors. These include the following:

- (i) Seasat A. Synthetic aperture radar images generated by digital processing at the RAE of the data transmitted to the ground station at RAE Oakhanger.
- (ii) Meteosat. Images of the whole earth, or of sectors, in the visible, infra-red, and water vapour emission regions of the spectrum. The data employed are acquired by the ground station at RAE Lasham.
- (iii) Tiros-N and NOAA-6. Images in the visible and infra-red regions of the spectrum derived from the Advanced Very High Resolution Radiometers carried by these meteorological spacecraft. The data used are acquired by the Lasham ground station.
- (iv) Nimbus-7. Images produced by the Coastal Zone Colour Scanner and acquired by the Earthnet station at Lannion.
- (v) Heat Capacity Mapping Mission Spacecraft. Data acquired at Lannion from this spacecraft by both day and night are used to generate images for thermal analysis.

Despite this variety, the bulk of the image generation and processing is from Landsat data, so a more complete description will be given of these spacecraft and of the sensors carried by them. The Landsat satellites¹ are a series of remote sensing spacecraft launched to survey the earth, from a typical height of 920 km. They are injected into polar orbits with a longitudinal image swath from 81°S to 81°N. The ground path of each satellite is repeated to within 37 km every 18 days (251 revolutions). The spacecraft carry on board two remote sensing systems:

- (1) a Multi-Spectral Scanner (MSS)
- (2) a Return Beam Vidicon (RBV) sensor.

The MSS scans the earth over a 185km wide swath and collects data simultaneously in four spectral bands, covering the range from 0.5-1.1 microns, with a spatial resolution, based on picture elements, or pixels, of 80 metres x 60 metres.

The RBV system in Landsat 3 views the same swath as the MSS, but covers overlapping adjacent areas about 98 km square (four RBV scenes will normally fill each MSS frame). The RBV system consists of two panchromatic cameras operating in the 0.50-0.75 micron spectral band.

The data are transmitted to the ground in analogue form, via an S-band data link (2.2 GHz), where they are sampled, digitised and recorded on magnetic tape for subsequent processing and production of images. The sampling rate corresponds to a pixel size of 1.2 m square.

3 THE LINOSCAN MACHINE

The machine used in the production of Landsat and other spacecraft imagery is a modified Linoscan 204 scanner, which can function either as an 'INPUT' or an 'OUTPUT' device. In the 'INPUT' mode, transparencies to be 'READ' are mounted on a transparent drum (Fig 2) whilst in the 'OUTPUT' or 'WRITE' mode, films to be exposed are mounted on an opaque drum (Fig 3). Both drums are connected by a common shaft and belt driven using a synchronous motor.

When 'WRITING', digital data stored on CCTs are processed by the computer and transmitted to the Linoscan machine (Fig 4). The data are converted to analogue form and used to modulate the brightness of a cold cathode tube, whose light output is passed through an optical system of lenses and filters and is focussed on to the film to be exposed. As the film rotates in front of the lamp, so a thin line, varying in intensity, will be 'WRITTEN' on the film.

The optical system is mounted on a carriage which is driven by a lead screw, and as the latter rotates, a 'helix' of light traverses and exposes the complete film.

Films to be 'READ' are mounted on the transparent drum and illuminated by a small halogen lamp mounted within the drum. As the latter rotates, the film is scanned by a thin pencil of light which spirals around the film as the lamp moves transversely along the drum.

The light transmitted through the film is received by a system of prisms and filters which separate it into three spectral bands plus a black/white channel. These provide inputs to photomultiplier tubes, the electrical outputs of which are digitised, prior to being processed by the computer and subsequently recorded on CCTs.

4 THE COMPUTER INTERFACE

4.1 General description

Data transfers to and from the Linoscan machine are controlled and coordinated by a PRIME series 200 computer, using a General Purpose Interface Board (GPIB)³, Fig 4.

This is a standard piece of hardware provided by the computer manufacturer to allow interfacing with non-standard devices, and consists of a system of dual in-line packages (DIPs) mounted on a universal pin connector grid contained within a standard computer module.

Functionally, the GPIB contains two discrete sections:

(a) A prefabricated and tested logic system which provides the user with appropriate data and timing signals, details of which are given in Ref 3.

(b) Special-to-purpose interface logic designed by the user (SPIB).

4.2 Special-to-purpose interface (SPIB)

4.2.1 General operation

The function of the SPIB is to provide two-way communication between the Linoscan machine and the computer, thereby enabling the operator to check, and if necessary, modify the operational status prior to commencing film production.

A block schematic of the data highways is shown in Fig 5.

Status data regarding bit rate, scan rate etc are loaded into the data buffers via a control pulse, which is generated by an OCP computer instruction. The buffers are interrogated by an 'input to A register' (INA) instruction which enables the data to be processed by the computer and printed subsequently on a teletype machine. When the information has been checked and verified, the operator sends a GO instruction and film READ/WRITE commences.

The computer program for implementing these instructions, ARTH1, is described in Appendix A, and the actual program is detailed in Appendix B.

4.2.2 Detailed operation

Fig 6 shows the circuit configuration for controlling the flow of data.

Initially the computer generates the SYNC signal which is applied subsequently to the CLEAR input, Pin 1, of FLIP/FLOP 47E, setting its 'Q' output, Pin 5, to a logic '0'. The output of NAND gate, 41E, assumes a logic '1' level which, via the OR gate comprising units 39E and 45E, drives the READY line positive. Thus all data transfers on the computer bus are inhibited.

To commence data transfers, the computer acknowledges the reception of an INA instruction and transmits signals P10XX, IN1XX and DFOOXX. Device address signals DAD06 and DAD00, after inversion, are combined in NAND gate 37E to produce the UDADOK signal, which when asserted (logic '0') connects the READY line to the computer INPUT/OUTPUT bus.

The generation of control pulse OCP1766 (Fig 7) sets the 'Q' output of FLIP/FLOP 47E, pin 5, to a logic '1' and simultaneously loads Linoscan information into the data registers D and E (Fig 8).

The action of setting FLIP/FLOP 47E, enables the NAND gate 41E, which in turn drives the READY line negative, notifying the computer that the SPIB is ready to transfer

data stored in registers D and E. When data transfers have been completed, the computer supplies a STROB pulse which resets FLIP/FLOP 47E, terminating the INA instruction.

Further data transfers may be executed by generating DATA STROB which enables the whole sequence to be repeated.

5. LINOSCAN STATUS DATA

The Linoscan data points to be monitored are described in the following sections.

5.1 Bit rate monitor

To accommodate the various data rates from the remote sensing spacecraft, three thumbwheel switches are provided on the Linoscan, which can be programmed from 0.1-10.0 kilo bits/second (KBPs). The outputs of the switches, 000-999 in Binary Coded Decimal (BCD) at TTL compatible logic levels, are fed into a BCD to binary converter (units 22F, 20F, 18F, 17F, 16F, 12F) via inverters 10F, 5F (Fig 9). The converted outputs are applied to the user data registers (Fig 8) along the data lines DATA 01+ to DATA 10+.

5.2 Drum speed monitor

To control the drum speed, a switch is located on the front panel, having two positions FAST/SLOW. When in the FAST position, a +5 volt signal is applied to the terminal shown (Fig 11), and when in the SLOW position 0 volt is applied. These voltages are applied to the interface board where, after inversion, they are transferred to the user data registers on line DATA 11+ (Fig 8).

5.3 The FINE/COARSE switch monitor

The FINE/COARSE switch which varies the pitch of the helix between two fixed settings, is located adjacent to the drum speed switch on the front panel. When in the FINE position, a +5 volt signal is available (Fig 11), which is applied to a 300K voltage regulator to provide an output voltage compatible with TTL logic. The regulator is mounted in an aluminium circuit box, adjacent to the switch terminals at the back of the panel. The regulator produces an output voltage of '+5 volts' when the switch is in the FINE position and '0 volt' in the COARSE position. These signals are applied to the data registers on line DATA 12+ (Fig 8).

5.4 Drum index monitor

The drum index is the name given to two parallel push button switches. One is located on the front panel adjacent to the FAST/SLOW and FINE/COARSE switches, whilst the other is located adjacent to the revolving drum. When depressed, either switch will prevent the drum from rotating. It is important to monitor these switches since, when the Linoscan is operational, the machine is light-tight and hence there is no indication as to whether the internal switch is depressed or not. To monitor the status of the switch, a full wave rectified voltage, peak amplitude 18 volts, is available. This voltage is smoothed by two 100 nF and a 0.22 nF capacitors, connected in parallel (Fig 10) and is fed to a 300K voltage regulator. The resultant output voltage (+5 volts when drum index is ON) is fed along the line DATA 13+ to the user data register (Fig 8).

The capacitors and voltage regulator are mounted in the same diecast aluminium box as the components for the FINE/COARSE switch monitor.

5.5 Carriage return monitor

The carriage contains the lights which are used to expose the films. The carriage status is an important factor to monitor, because if it has not been returned fully to its initial position prior to the commencement of writing a film, only a portion of the film will be exposed. The monitor point for identifying the carriage position is a micro-switch, which is connected to a '+5 volt' source when in the forward position, and '0 volt' when in the start position. The switch voltage is inverted, before entering the data register on input line DATA 14+ (Fig 8).

5.6 Lamp monitors

There are four lamps mounted on the carriage, of which 1 and 3 are used for the generation of images. In the event of the lamps being left on permanently, in which case their lifetime is shortened considerably, or not being switched on initially, when no negative is produced, the mistake is not discovered until much later, after the negatives have been processed.

The connections made to the terminals of the lamp switches are shown in Fig 11. The voltage on these terminals is '+24 volt' dc when in the OFF position and '0 volt' when in the ON position. To provide compatible logic levels, the voltage is regulated by a 7805 5V dc voltage regulator to produce 0 to +5 volts. The regulator output is then inverted to produce an output voltage of '+5 volts' when the lamp is ON and '0 volt' when OFF. The output is fed into the data registers along lines: DATA 15+ for lamp 1, DATA 16+ for lamp 3 (Fig 8).

CONCLUSIONS

A computer interface has been designed and programs have been written which enable an operator to communicate with a Linoscan machine under computer control. Using a 'question and answer' technique, the computer awaits confirmation of correct operational status before allowing film READ/WRITE procedures to commence. Thus operator errors are reduced considerably, resulting in increased productivity.

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Appendix A

A DESCRIPTION OF THE USE OF THE ARTH PROGRAM, WITH A TYPICAL TELETYPE OUTPUT

A.1 Introduction

This Memorandum is an introduction to the use of the ARTH program on the Linoscan diskette.

A.2 Start-up procedure

After switching ON the computer and its associated peripherals, the following set of instructions should be executed.

A.2.1 Insert diskette marked Linoscan in drive 1

The drive number is on a thumbwheel above each drive. Usually the left-hand drive thumbwheel shows '2' and the right-hand one '1'. The drive labelled '1' is diskette drive 20, and the one labelled '2' is drive 21. The diskette must be inserted with the label outermost and facing to the right.

A.2.2 Set sense switches 14 and 15 in the UP position

The sense switches at the front of the computer are numbered 1-16, from left to right. Each switch has three positions 'level', 'up' and 'down'. Each sense switch will stay in the 'up' and 'level' positions but is spring loaded to return from the 'down' to the 'level' positions when depressed. For this step sense switches 14 and 15 should be in the 'up' position and all others in the 'level' position.

A.2.3 Set the rotary switch to STOP/STEP

The rotary switch is on the right-hand side of the computer control panel, and has seven positions. The STOP light above the rotary switch is illuminated whenever the rotary switch is set to STOP/STEP.

A.2.4 Press and release MASTER CLEAR

The MASTER CLEAR sense switch is situated on the left-hand side of the computer panel, and is spring biased.

A.2.5 Set the rotary switch to LOAD

A.2.6 Press and release START sense switch

The START switch is adjacent to the rotary switch. It will return on a spring when released. The text 'PHYSICAL DEV =' will be typed by the computer on the teletype. This message indicates that the computer is requesting a number from which to load the operating system. As you have put the Linoscan diskette in drive '1' the device number is 20.

Refer to the following example.

A.2.7 Type 20 followed by carriage return (CR)

When you type this on the teletype the system will be loaded and will print:

PRIMOS II REV 14 09/26/77 (AT 070000)

followed by:

OK:

A.2.8 Turn the rotary switch to RUN

which can be done at any time after the START key has been depressed.

A.2.9 Type STARTUP 20 followed by (CR)

whence the system will type:

OK:

A.3 Type in ARTH!

This will start the program for checking the setting on the Linoscan, and will then print the following:

GO

IS THIS YOUR FIRST RUN.

You type in 'YES' or 'NO'. Answering this question will decide whether you want to set up the initial conditions or use the conditions set for the last band.

If it is your first run, after you have typed in 'YES' the teletype will print:

TYPE IN THE BIT RATE PLEASE.

You type in: '436' or '437' (for example) followed by (CR). The teletype then prints:

YOU TYPED IN 436 IS THIS CORRECT,

to which you reply 'YES' or 'NO' (CR). If it is incorrect and you wish to change it, having answered 'NO', the teletype will print:

THEN TYPE IN THE CORRECT ONE NOW.

You can alter the input conditions. If 'NO' is answered to any of the questions asked in this stage of the program, the above print out will be written. The correct data is then entered followed by (CR).

Having input the data for the bit rate and checked it the teletype will print:

DRUM SPEED? - FAST=FAS, SLOW=SLO.

You type in 'FAS' or 'SLO' (CR).

The computer then asks you if what you have just typed in is correct, and now you can change it or not.

Next the teletype will print:

COARSE OR FINE? - FINE=FIN, COARSE=COS

You reply, then follow it by (CR).

It checks your answer, then the teletype will print:

WHICH LAMP(S) DO YOU REQUIRE?
TYPE IN NO1 FOR LAMP 1, NO3 FOR LAMP 3, NO6 FOR BOTH LAMPS

You answer this question, the computer checks it with you, then depending on the answers you give, the terminal will type:

ARE YOU READY?

You answer 'YES' or 'NO'. If 'YES' the computer will then check all the settings on the Linoscan with what has been input. It will also check the mandatory switches, eg Drum Index and Carriage Return.

If a fault is found, the teletype will print a message:

eg, THE DRUM INDEX IS ON WHEN YOU HAVE CORRECTED THE SWITCHES PRESS RETURN

After correcting the switch the computer will then check all the settings again, and if another error has occurred a further message will be printed. ONLY when ALL switches are set correctly will the teletype print:

ALL THE SETTINGS HAVE BEEN CHECKED AND ARE CORRECT

After a pause it will print:

****ST

OK:

The computer is now back in the operating system, and ready for use.

When the program is run again for the next band and the teletype prints:

IS THIS YOUR FIRST BAND

you can answer 'NO' to which the teletype will print out what your current settings are and ask you if you want them changed:

or,
YOUR SETTINGS ARE
BIT RATE 100
DRUM SPEED 310
CWP SWITCH FIN
LAMPS 100
DO YOU WANT THEM CHANGED

If you want to change them answer 'YES', then the computer will ask you what new bit rate etc you want.

If you want to keep them answer 'NO' then the teletype will print:

ARE YOU READY?

to which you answer 'YES' or 'NO'. After answering this question the computer will then check the settings on the Linoscan and print out an error message, if one is found.

See example on the following pages.

PHYSICAL SET-UP

PRIMOS II REV. 10/2/77 (AT 2/0000)

OK: STARTUP

OK: ARTH

NO

IS THIS YOUR FIRST BAND

YES

TYPE IN THE BIT RATE PLEASE

NO

YOU TYPED IN 000 IS THIS CORRECT?

YES

DRAW SPEED: - FAST=FAS, SLOW=SLO

FAS

YOU TYPED IN FAS IS THIS CORRECT?

NO

THEN TYPE IN THE CORRECT ONE NOW

SLO

COARSE OR FINE? - FINE=FIN, COARSE=COS

COS

YOU TYPED IN COS IS THIS CORRECT?

YES

WHICH LAMP(S) DO YOU REQUIRE?

TYPE IN NO. 1 FOR LAMP 1, NO. 2 FOR LAMP 2, OR FOR BOTH LAMPS

NO

YOU TYPED IN NO IS THIS CORRECT?

YES

ARE YOU READY

NO

OK THEN PRESS RETURN WHEN YOU ARE READY

ALL THE SETTINGS HAVE BEEN CHECKED AND ARE CORRECT

****S1

OK: ARTH

NO

IS THIS YOUR FIRST BAND

NO

YOUR SETTINGS ARE

BIT RATE 000

DRAW SPEED SLO

SWITCH COS

LAMP NO

DO YOU WANT THEM CHANGED?

NO

ARE YOU READY

YES

ALL THE SETTINGS HAVE BEEN CHECKED AND ARE CORRECT

****S1

OK: ARTH

NO

IS THIS YOUR FIRST BAND

NO

YOUR SETTINGS ARE

BIT RATE 000

DRAW SPEED SLO

SWITCH COS

LAMP NO

DO YOU WANT THEM CHANGED?

YES

TYPE IN THE BIT RATE PLEASE

Appendix A

123
YOU TYPED IN 123 IS THIS CORRECT?
YES
DRUM SPEED? - FAST=FAS, SLOW=SLO
ETC

Appendix b

THE ARTHA PROGRAM

THIS PROGRAM CHECKS THE CORRECT SETTING OF THE SWITCHES ON THE LINDSCHN

```
INPUT DATA FROM OPERATOR
*INSERT SYSCOM>A*KEYS
LOGICAL OK
REAL JAA,JBB,JCC,BJ,BI,CH
INTEGER J,VB,GH,S,SI,SII,JX,Z,JA,JB,JC
CALL ATCH**('LINO',4,'100000',6H) 1,'ICODE'
JX=0
Z=0
73 WRITE(1,55)
55 FORMAT('IS THIS YOUR FIRST BAND?')
READ(1,56) GB
56 FORMAT('A2')
IF(GB EQ 'YE') GOTO 54
IF(GB EQ 'NO') GOTO 71
ALL FINAL
GOTO 73
71 CALL PORCHE(J,JAA,JBB,JCC,AUS,JA,JB,JC)
IF(AUS EQ 'NO') GOTO 72
54 CONTINUE
WRITE(1,1)
1 FORMAT('TYPE IN THE BIT RATE PLEASE')
READ(1,400) J
400 FORMAT('3')
VB=J
CALL PAIR(VB,GH,JX)
VGH
S=0
68 WRITE(1,2)
2 FORMAT('DRUM SPEED? - FAST=FAS ,SLOW=SLO')
READ(1,100) JAA
100 FORMAT('A3')
CALL ANSER(S,JAA,Z)
IF(Z EQ 0) GOTO 81
IF(S GT 0) GOTO 68
91 CONTINUE
S=JAA
CALL CHECK(BI,BJ,JX)
JAA=BI
CALL ANSEP(S,JAA,Z)
IF(Z EQ 0) GOTO 82
IF(S GT 0) GOTO 68
82 CONTINUE
JAA=BI
IF(JAA EQ 'FAS') JA=0
IF(JAA EQ 'SLO') JA=1
S=0
61 WRITE(1,3)
3 FORMAT('COARSE OR FINE? - FINE=FIN,COARSE=COS')
READ(1,200) JBB
200 FORMAT('A3')
CALL ANSER(S,JBB,Z)
IF(Z EQ 0) GOTO 83
IF(S GT 0) GOTO 61
83 CONTINUE
S=JBB
CALL CHECK(BI,BJ,JX)
JBB=BI
```

```

      CALL ANSERI(SI,JBB,Z)
      IF(Z EQ 0) GOTO 84
      IF(SI GT 0) GOTO 61
84 CONTINUE
      JBB=BI
      IF(JBB EQ 'FIN') JB=1
      IF(JBB EQ 'COS') JB=0
      SII=0
62 WRITE(1,4)
      4 FORMAT('WHICH LAMP(S) DO YOU REQUIRE?')
      1 TYPE IN NO1 FOR LAMP 1,NO3 FOR LAMP 3,1&3 FOR BOTH LAMPS'
      READ(1,300) JCC
300 FORMAT(1A3)
      CALL ANERII(SII,JCC,Z)
      IF(Z EQ 0) GOTO 95
      IF(SII GT 0) GOTO 62
85 CONTINUE
      BJ=JCC
      CALL CHECK(BI,BJ,JK)
      JCC=BI
      CALL ANERII(SII,JCC,Z)
      IF(Z EQ 0) GOTO 86
      IF(SII GT 0) GOTO 62
86 CONTINUE
      JCC=BI
      IF(JCC EQ 'NO1') JC=1
      IF(JCC EQ 'NO3') JC=2
      IF(JCC EQ '1&3') JC=3
      OI=OPEN$(KA$WRIT+A$SAMP,'LINO FILE',9,5)
      IF(OI) GOTO 13131
      WRITE(1,14141)
14141 FORMAT('FAILURE TO OPEN FILE W ')
13131 WRITE(9,11111) JA,JB,JC,J,JAA,JBB,JCC
11111 FORMAT(3I1,13,3A3)
      CALL CLOS$(5)
72 CONTINUE
      WRITE(1,5)
      5 FORMAT('ARE YOU READY?')
      READ(1,54321) CH
54321 FORMAT(1A2)
      IF(CH EQ 'Y') GOTO 89
      IF(CH EQ 'N') GOTO 89
      CALL FINAL
      GOTO 5
89 IF(CH EQ 'NO') CALL ANSERX
      L=0
86 CONTINUE
C READ DATA FROM LINGSCAN
      CALL INTF(I)
      IT=AND(I,1023)
      IP=AND(RS(I,10),1)
      IM=AND(RS(I,11),1)
      IN=AND(RS(I,12),1)
      IR=AND(RS(I,13),1)
      ID=AND(RS(I,14),3)
C COMPARE DATA FROM OPERATOR AND LINGSCAN
      IF(IT NE J) GOTO 17
      IF(IF NE JK) GOTO 16
      IF(IM . NE . JB) GOTO 19

```

```

14 IF( JH EQ 1 ) GOTO 38
15 IF( JH EQ 8 ) GOTO 21
16 IF( JI EQ 3 ) GOTO 27
17 IF( JC NE 10 ) GOTO 22
18 IF( JC EQ 10 ) GOTO 38
19 CONTINUE
20 IF( ID EQ 8 ) GOTO 23
21 IF( ID EQ 1 ) GOTO 24
22 IF( ID EQ 2 ) GOTO 25
23 CONTINUE
24 PRINTOUTS IF ANY INCORRECT SWITCHES
25 CONTINUE
26 WRITE(1,29)
27 FORMAT('ALL THE SETTINGS HAVE BEEN CHECKED AND ARE CORRECT ')

      OUTPUT ROUTINES
      *****

      CALL INCRMTX,K 5,SII,SII,OK)
28 IF( TH EQ 4 ) GOTO 48
29 IF( TY LT 4 ) GOTO 41
30 IF( SII GT 8 ) GOTO 41
48 CONTINUE

      CALL J0

41 STOP
42 CONTINUE
43 K=K+1
44 IF( K EQ 3 ) GOTO 38
45 IF( K EQ 4 ) GOTO 32
46 IF( K EQ 5 ) GOTO 32
47 CONTINUE
48 WRITE(1,6)
49 FORMAT('WHEN YOU HAVE CORRECTED THE SWITCHES PRESS RETURN ')
50 READ(1,*)
51 GOTO 26
52 WRITE(1,7)
53 FORMAT('THE BIT RATE IS SET WRONG')
54 GOTO 16
55 WRITE(1,8)
56 FORMAT('THE DRUM SPEED IS SET WRONG ')
57 GOTO 16
58 WRITE(1,9)
59 FORMAT('THE COURSE & FINE SWITCH IS SET WRONG')
60 GOTO 16
61 WRITE(1,10)
62 FORMAT('THE DRUM INDEX IS ON ')
63 GOTO 16
64 WRITE(1,11)
65 FORMAT('THE CARRIAGE HAS NOT BEEN FULLY RETURNED ')
66 GOTO 16
67 CONTINUE
68 IF( IO EQ 3 ) GOTO 34
69 IF( IO EQ 8 ) GOTO 23
70 WRITE(1,12)
71 FORMAT('THE WRONG LAMP IS SWITCHED ON ')
72 GOTO 15
73 WRITE(1,29)

```



```

      READ(5,7) WR1
      READ(5,7) WR2
      WRITE(1,8) (WRB(J), J=1,48)
3  FORMAT(40A2)
      WRITE(1,8) (AR1(J), J=1,48)
      WRITE(1,8) (AR2(J), J=1,48)
      WRITE(1,8) (AR3(J), J=1,48)
      WRITE(1,8) (AR4(J), J=1,48)
      WRITE(1,8) (AR5(J), J=1,48)
      WRITE(1,8) (AR6(J), J=1,48)
      WRITE(1,8) (AR7(J), J=1,48)
99  CALL CLOS$(1)
      CALL CLOS$(2)
      RETURN
      END

C
      SUBROUTINE POSTN(INUM, ISET)
$INSRT SYSCOM(A$KEYS)
      LOGICAL OK
      OK=OPEN$(A$READ+A$SAME, 'LINE POSNUM', 11, 3)
      IF(OK) GOTO 1
5  WRITE(1,2)
2  FORMAT('FAILURE TO OPEN POSNUM ')
      ISET=1
      GOTO 99
1  READ(7,*) INUM
      INUM=INUM+1
      CALL CLOS$(3)
      OK=OPEN$(A$WRITE+A$SAME, 'LINE POSNUM', 11, 3)
      IF(OK) GOTO 4
      GOTO 5
4  WRITE(7,3) INUM
3  FORMAT(' ')
      CALL CLOS$(3)
      INUM=INUM-1
99  RETURN
      END

C
      SUBROUTINE INCRMT(TX, K, S, SI, SII, UK)
$INSRT SYSCOM(A$KEYS)
      LOGICAL OK
      OK=OPEN$(A$READ+A$SAME, 'LINE ADONIT', 11, 3)
      IF(OK) GOTO 1
5  WRITE(1,2)
2  FORMAT('FAILURE TO OPEN ADONIT ')
      ISIZ=1
      GOTO 99
1  READ(9,*) TX
      TX=TX+1
      IF(K EQ 0) GOTO 9
      IF(K GT 0) GOTO 3
      IF(S GT 0) GOTO 3
      IF(SI GT 0) GOTO 6
      IF(SII GT 0) GOTO 8
      IF(UX GT 0) GOTO 5
8  TX=5
*  CONTINUE
      IF(TX LE 5) GOTO 7
      TX=2
7  CONTINUE

```

```

      CALL CLOS#H(4)
      *OPEN#CAL$WRIT#L$#HMF *LEND#ADDN# *Y 4
      IF(OK) GOTO 4
      GOTO 5
4 WRITE(8,3) TX
3 FORMAT(13)
      CALL CLOS#H(4)
      TX=TX-1
      IF(K LE 8) RETURN
      TX=3
00000 CONTINUE
99 RETURN
      END

SUBROUTINE CHECK(BI,BI,CH)
      REAL YAI,BA,BI,CHR
      INTEGER JX
      WRITE(1,10B)
1 FORMAT(1) YOU TYPED IN *1A3 * IS THIS CORRECT?
      READ(1,13) YAI
13 FORMAT(A2)
      IF(YAI EQ 'NO') GOTO 20
      IF(YAI EQ 'YE') GOTO 30
      JX=JX+1
      WRITE(1,3)
3 FORMAT(1) NOT A ANSWER YES OR NO
      GOTO 1
10 WRITE(1,2)
      JX=JX+1
2 FORMAT(1) THEN TYPE IN THE CORRECT ONE NOW
      READ(1,10B) BI
10B FORMAT(1A3)
      IF(BI NE BA) RETURN
      WRITE(1,21)
21 FORMAT(1) YOU TYPED THIS IN INITIALLY IS IT CORRECT NOW
      READ(1,22) CHR
22 FORMAT(A2)
      IF(CHR EQ 'NO') GOTO 20
      GOTO 26
20 BI=BA
26 RETURN
      END

SUBROUTINE PAIR(VB,CH)
      INTEGER VB,CH,JX
      REAL YAI
      WRITE(1,1) VB
1 FORMAT(1) YOU TYPED IN *13 * IS THIS CORRECT?
      READ(1,13) YAI
13 FORMAT(A2)
      IF(YAI EQ 'NO') GOTO 20
      IF(YAI EQ 'YE') GOTO 30
      JX=JX+1
      WRITE(1,3)
3 FORMAT(1) NOT A ANSWER YES OR NO
      GOTO 1
10 WRITE(1,2)
      JX=JX+1
2 FORMAT(1) THEN TYPE IN THE CORRECT ONE NOW
      READ(1,100) CH

```

```

100 FORMAT (E)
IF (GH NE VB) RETURN
WRITE(1,21)
21 FORMAT ('YOU TYPED THIS IN INITIALLY IS IT CORRECT NOW?')
READ(1,22) FRP
22 FORMAT (A2)
IF (FRP EQ 'NO') GOTO 28
GOTO 25
28 GH=VB
25 RETURN
END

```

SUBROUTINES TO CHECK VALID ANSWERS

```

SUBROUTINE ANSWER1(S, JAA)
INTEGER S, Z
REAL JAA
IF (JAA EQ 'PAS') Z=0
IF (JAA EQ 'PAS') RETURN
IF (JAA EQ 'SLO') Z=0
IF (JAA EQ 'SLO') RETURN
Z=Z+1
S=S+1
CALL FINAL
RETURN
END

```

```

SUBROUTINE ANSWER1(SI, JBB)
INTEGER SI, Z
REAL JBB
IF (JBB EQ 'FIN') Z=0
IF (JBB EQ 'FIN') RETURN
IF (JBB EQ 'COS') Z=0
IF (JBB EQ 'COS') RETURN
Z=Z+1
SI=SI+1
CALL FINAL
RETURN
END

```

```

SUBROUTINE ANSWER1(SII, JCC)
INTEGER SII, Z
REAL JCC
IF (JCC EQ 'NO1') Z=0
IF (JCC EQ 'NO1') RETURN
IF (JCC EQ 'NO3') Z=0
IF (JCC EQ 'NO3') RETURN
IF (JCC EQ '1&3') Z=0
IF (JCC EQ '1&3') RETURN
Z=Z+1
SII=SII+1
CALL FINAL
RETURN
END

```

```

SUBROUTINE FINAL
WRITE(1,1)
FORMAT ('REPLY NOT UNDERSTOOD')
RETURN
END

```

```

SUBROUTINE HNSEP:
WRITE(1,1)
1 FORMAT('OK THEN PRESS RETURN WHEN YOU ARE READY')
READ(1,*)
RETURN
END

C
SUBROUTINE POPCHE(J,JAA,JBB,JCC,AUS,JA,JB,JC)
$INSERT SYSCOM>A$KEYS
LOGICAL OK
REAL JAA,JBB,JCC,AUS
INTEGER J,JA,JB,JC
OK=OPEN$(A$READ+A$SAMF,'LIND>FILE',9.5)
IF(OK) GOTO 13131
WRITE(1,14141)
14141 FORMAT('FAILURE TO OPEN FILE R')
13131 READ(9,13) JA,JB,JC,J,JAA,JBB,JCC
13 FORMAT(3I1,13,3A3)
CALL CLOS$(5)
WRITE(1,1)
1 FORMAT('YOUR SETTINGS ARE')
WRITE(1,2) J,JAA,JBB,JCC
2 FORMAT('BIT RATE ',I3,' DRUM SPEED ',A3,' C&F SWITCH ',
1,A3,' LAMPS ',A3,' DO YOU WANT THEM CHANGED ')
READ(1,9) AUS
9 FORMAT(1A2)
RETURN
END

```

```
REL
SUBROUTINE INTF1
  SENDS A WORD FROM END LINESCAN INTERFACE
SUBR INTF
INTF DWD **
    DEF 1760
    INH 00
    POP +-1
    DTH 1720
    LD1 INTF
    STG 0 1
    JMP 1-1
END
```

Table 1

CONNECTIONS TO OUTPUT PLUG ON LINOSCAN

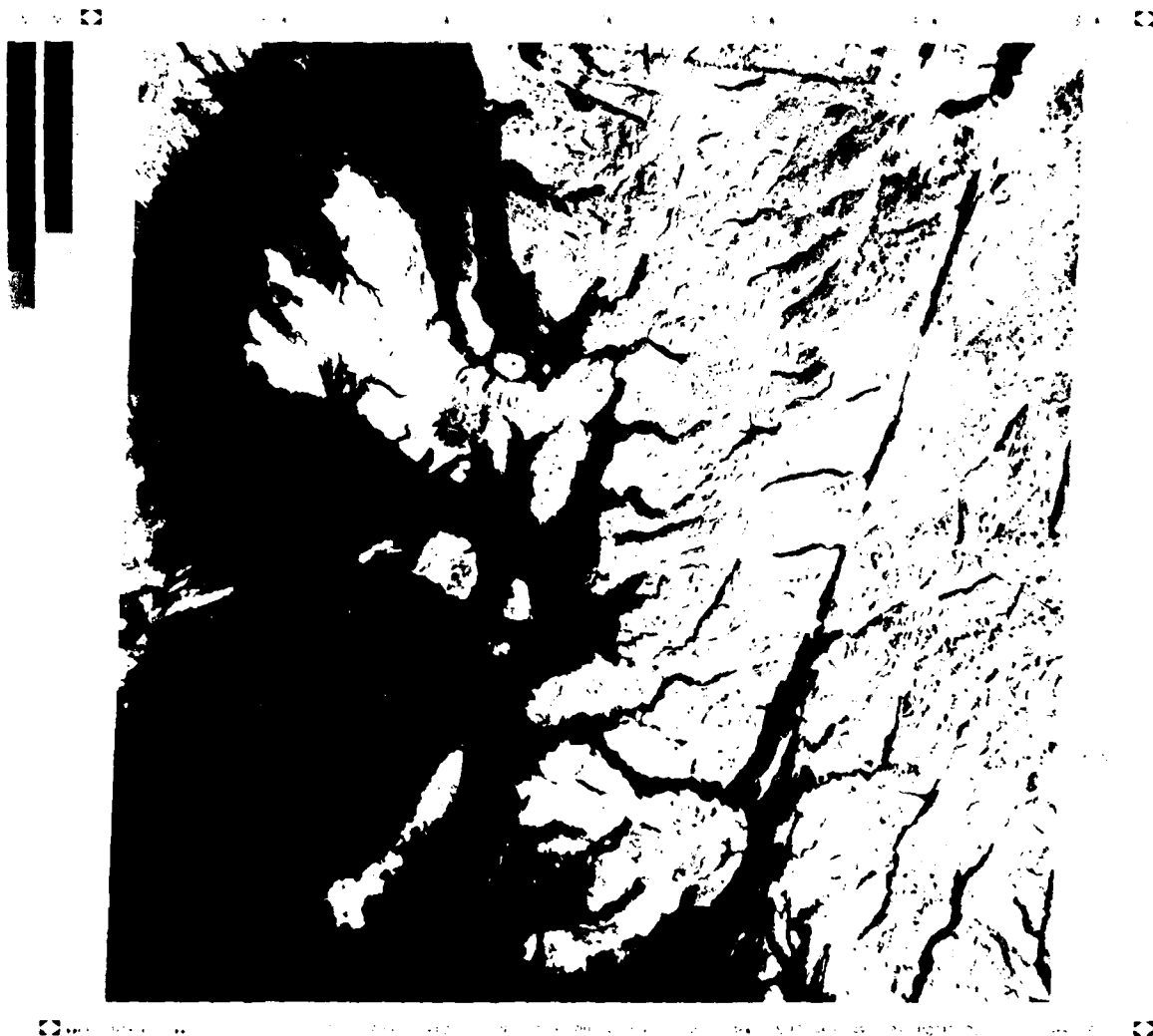
PIN	
1	Thumbwheel switch units 1
2	Thumbwheel switch units 2
3	Thumbwheel switch units 3
4	Thumbwheel switch units 4
5	Thumbwheel switch tens 1
6	Thumbwheel switch tens 2
7	Thumbwheel switch tens 3
8	Thumbwheel switch tens 4
9	Thumbwheel switch hundreds 1
10	Thumbwheel switch hundreds 2
11	Thumbwheel switch hundreds 3
12	Thumbwheel switch hundreds 4
13	Fast/slow
14	Fine/coarse
15	Drum index
16	Carriage return
17	Lamp 1
18	Lamp 3
19	N/C
20	Thumbwheel switch common
21	} Not connected
22	
23	
24	
25	
26	
27	
28	
29	
30	
31	
32	Fast/slow earth
33	Fine/coarse earth
34	Drum index earth
35	Carriage return earth
36	Lamp 1 earth
37	Lamp 3 earth

REFERENCES

<u>No.</u>	<u>Author</u>	<u>Title, etc</u>
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2	Linotype Paul Ltd	Linoscan 204, Operators guide. Linotype Paul Ltd, Scanner Division, Cheltenham, September 1978.
3	Prime Computer Inc	General purpose interface design guide, Manual 1676. Prime Computer Inc, Massachusetts, November 1976

WVVV

Fig 1



A typical Landsat image, written using the Linoscan 204.
The region shown is North West Scotland on 31/5/77 in
the infrared region of the spectrum (band 7; 0.7 μm to 1.1 μm)

Fig 1 A typical Landsat photograph

Fig 2



Fig 2 Linoscan machine used in the 'READ' mode



TM Space 282 C16684

Fig 3 Linoscan machine used in the 'WRITE' mode

Fig 4

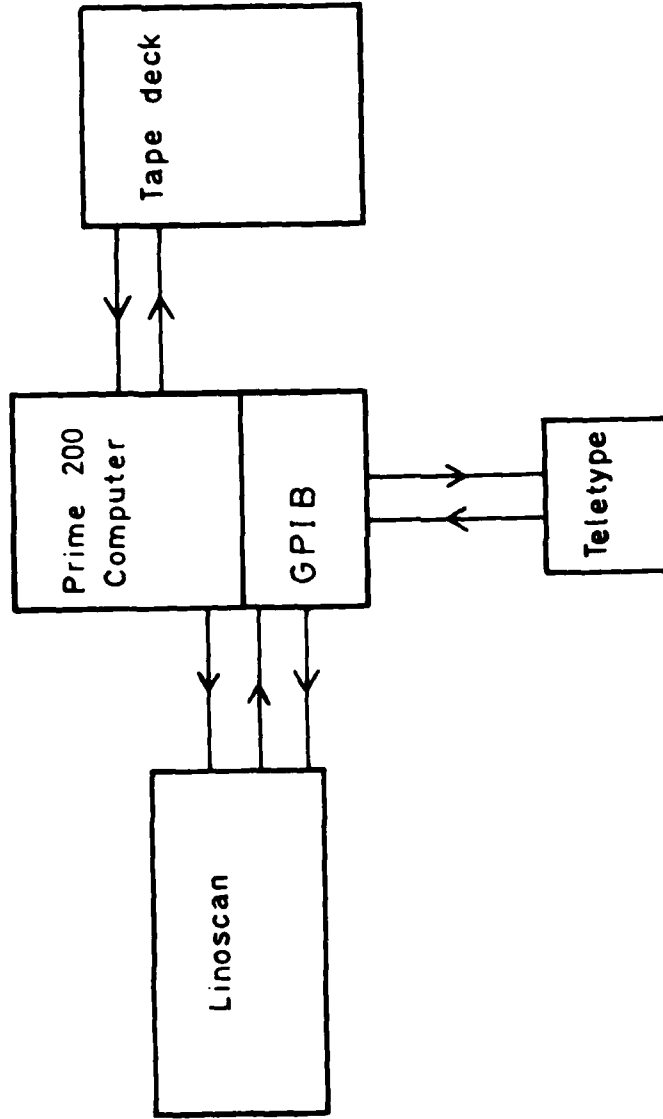


Fig.4 Block diagram of the system

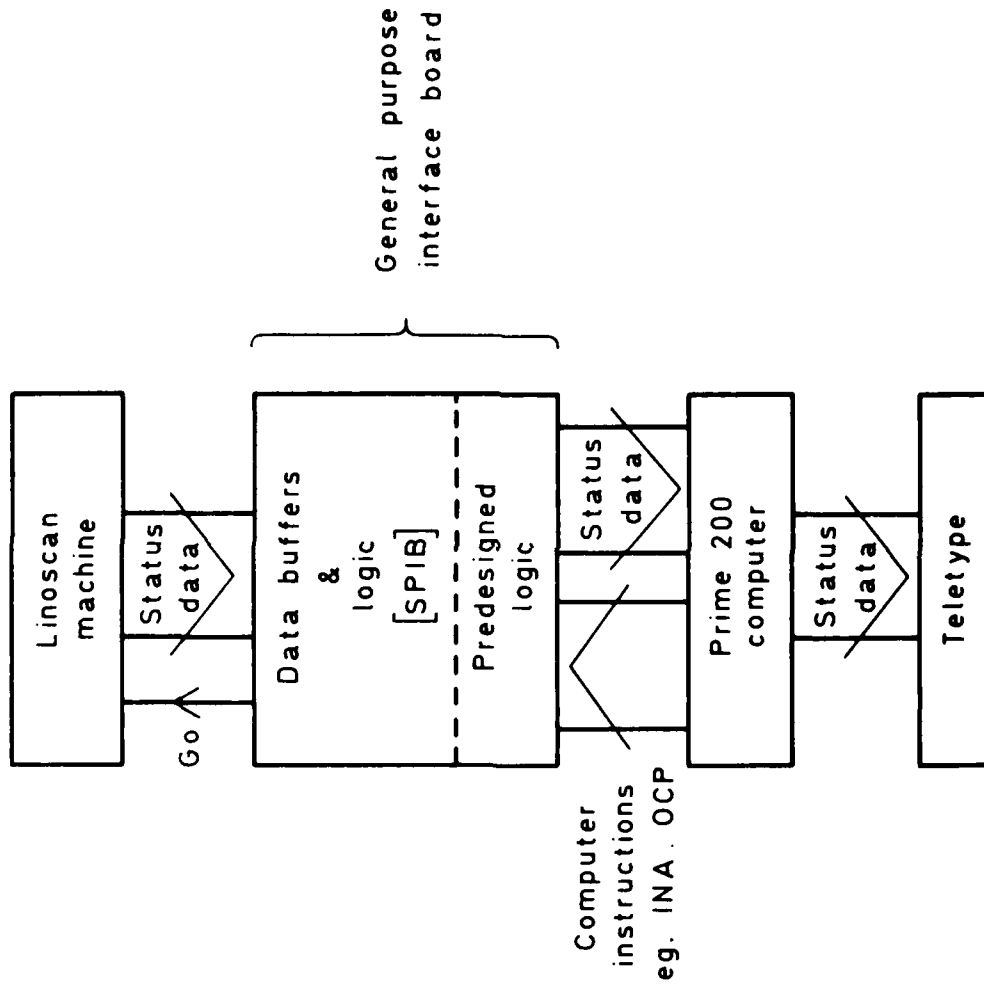


Fig 5 Communication highways between Linoscan and the computer

Fig 6

eg 37E is location of dip on interface board

eg A/7 is line T Fig 7

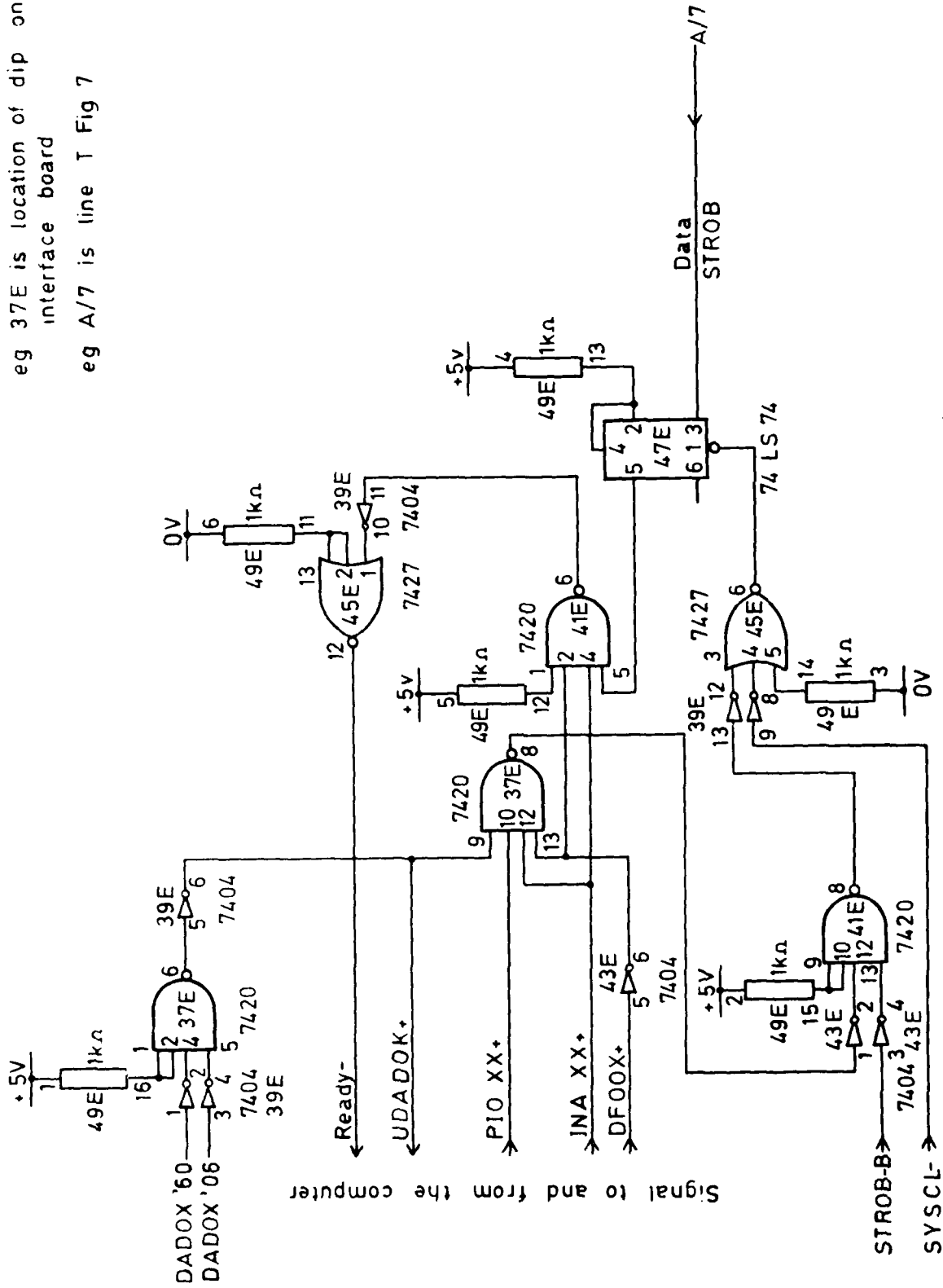


Fig.6 Generation of INA '0066

eg 12/G location of DIP on
interface board
eg A/6 is line A Fig. 6

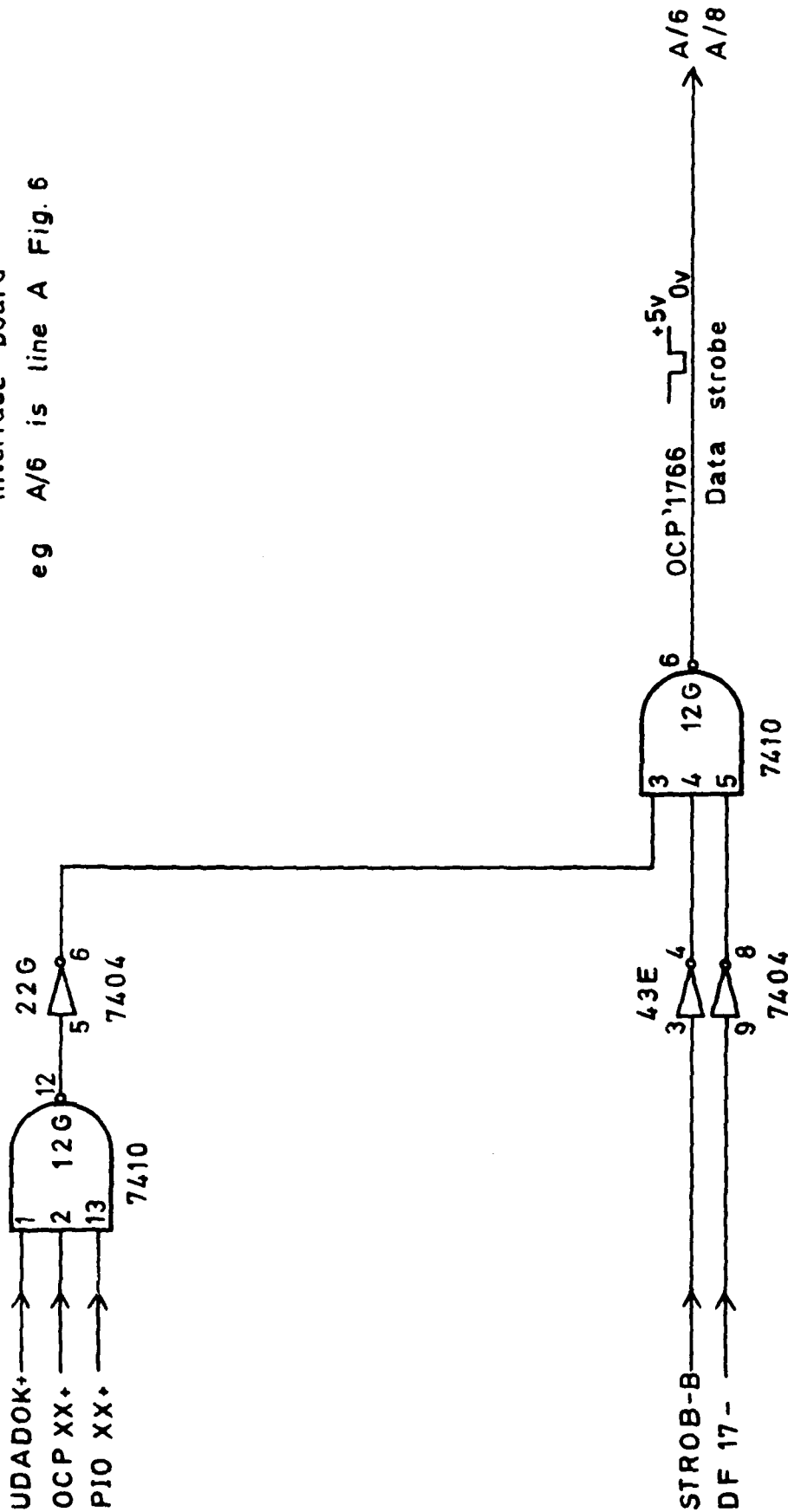


Fig. 7 Generation of OCP '1766

Fig 8

eg Data is location of DIP on interface board
 eg Data 04/9 is line Data 04 Fig 9

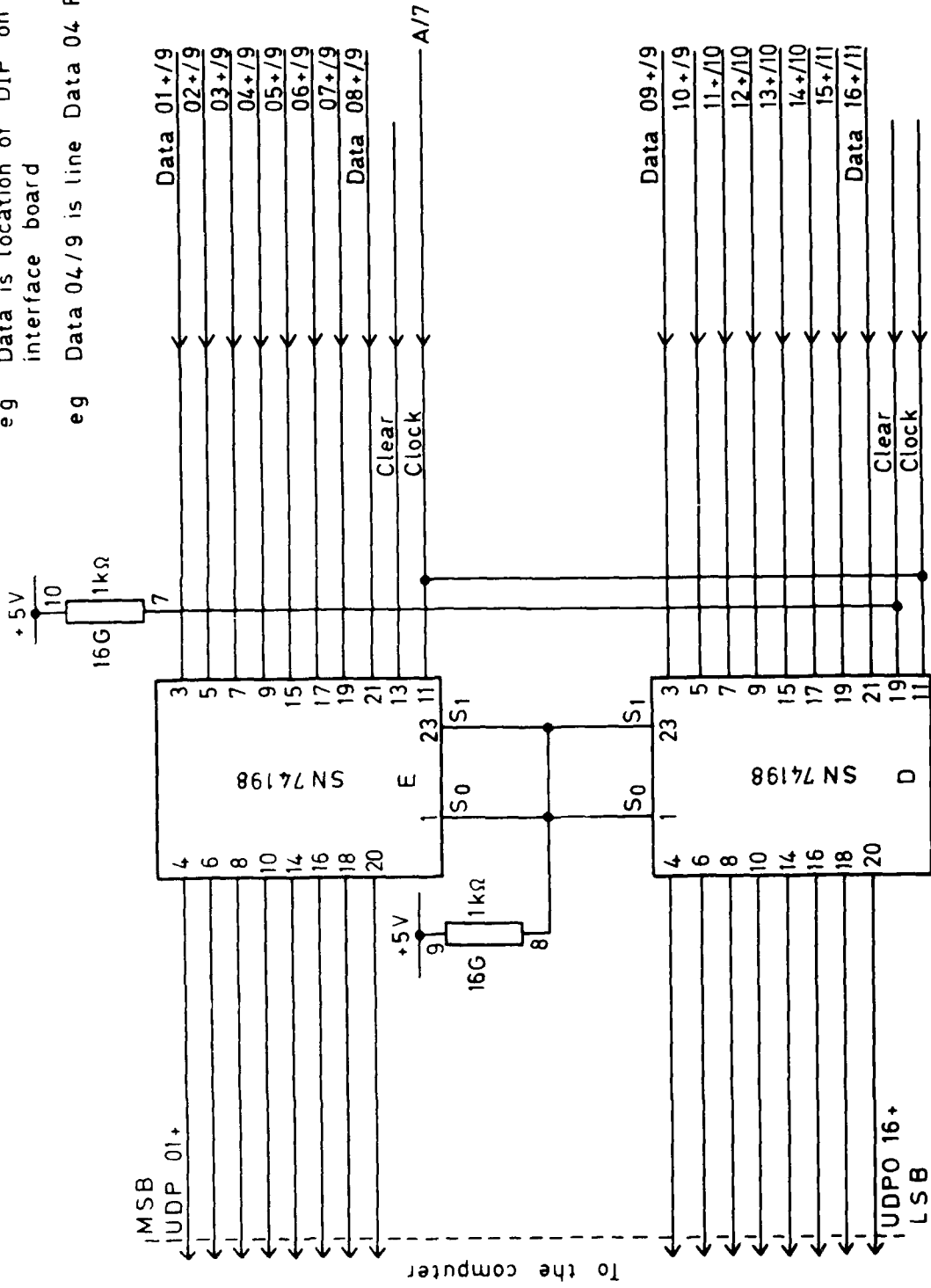


Fig 8 Data registers

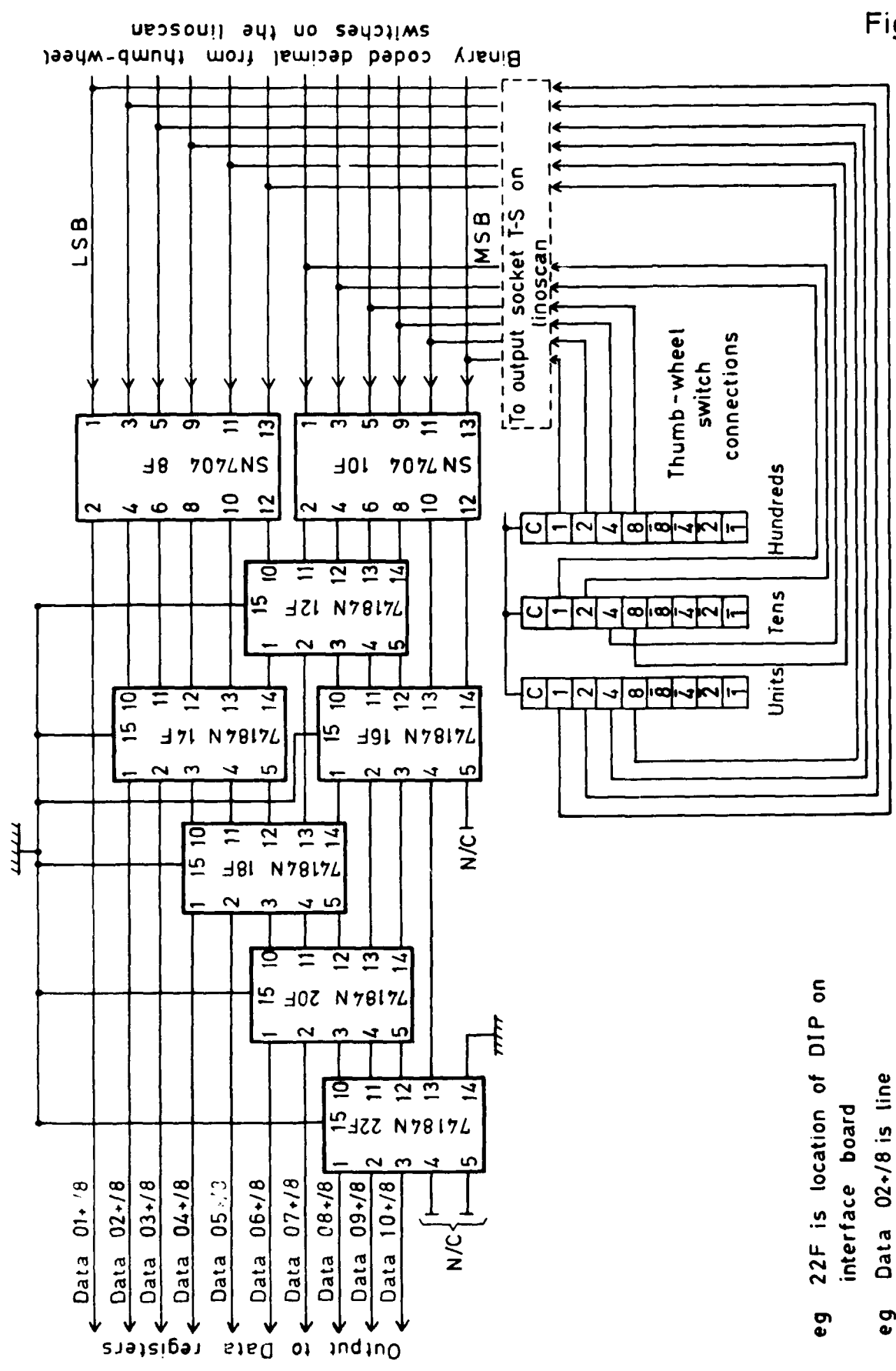
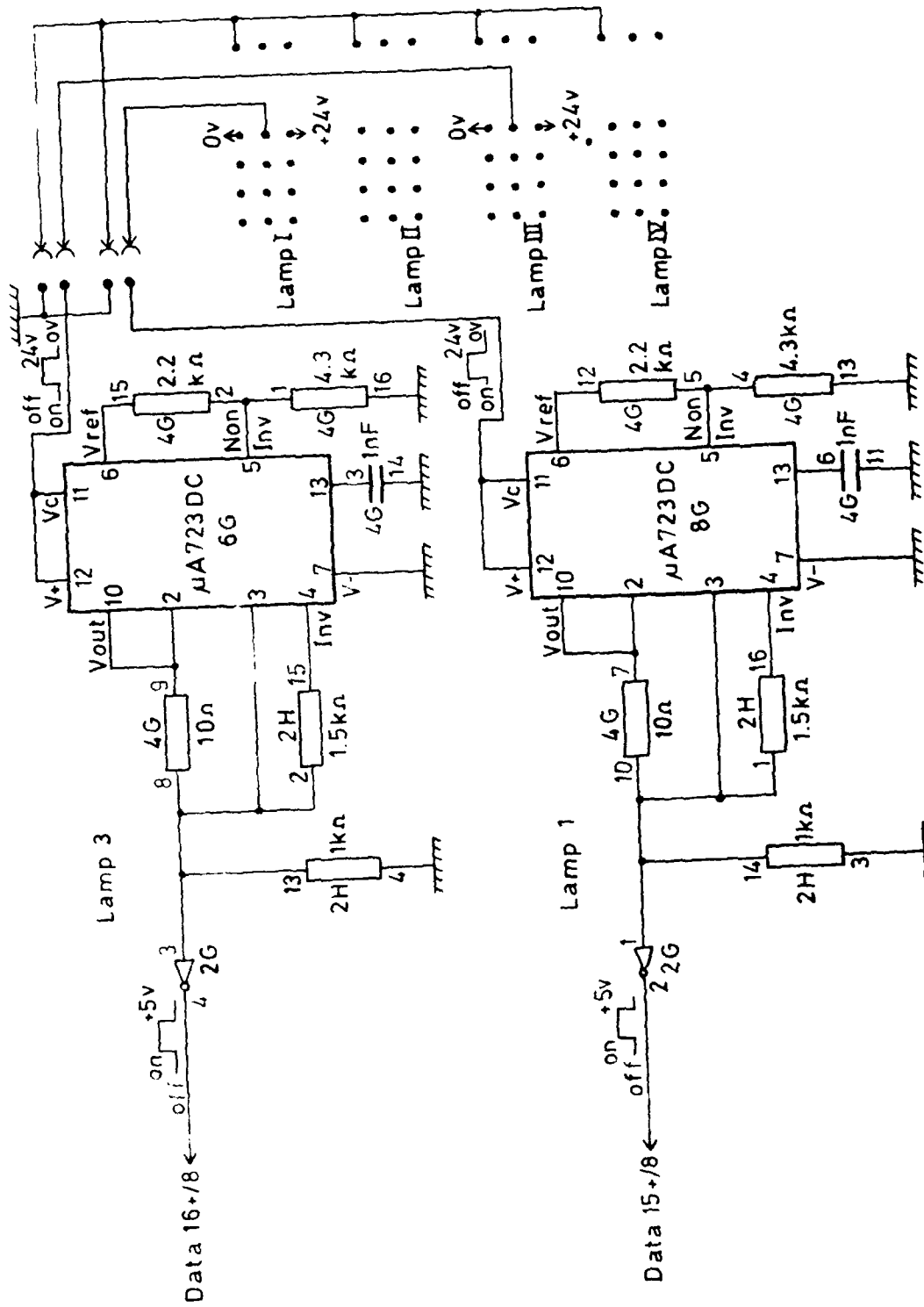


Fig 9

eg 22F is location of DIP on interface board
 eg Data 02+/8 is line
 Data 02+ Fig.8

Fig.9 BCD to binary converter

Fig 11



eg 8G is location of DIP on interface board

eg Data 16+/8 is line Data 16+ Fig 8

Fig.11 Voltage level converters and lamp connections

Fig 12

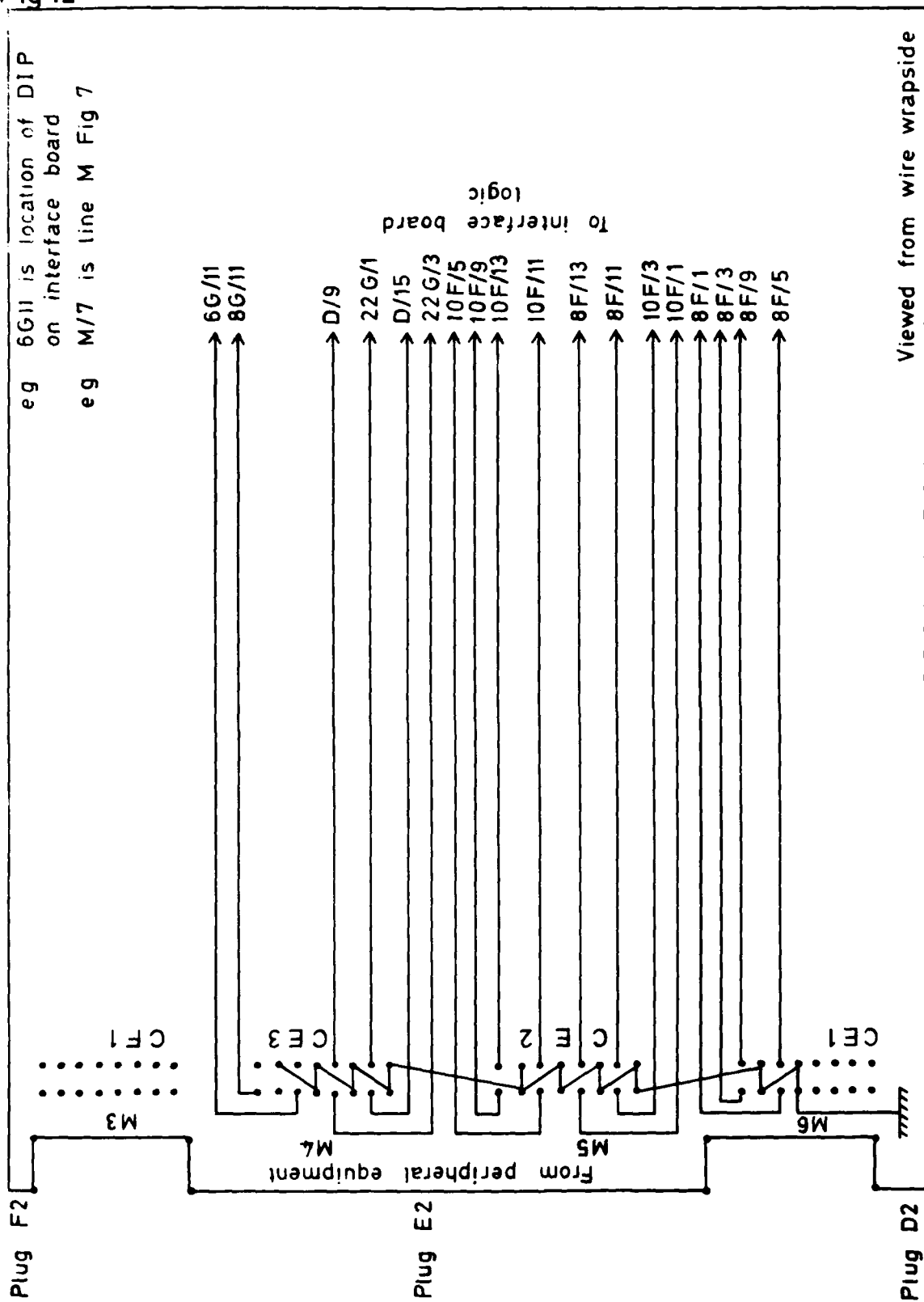


Fig.12 GPIB plug connections

REPORT DOCUMENTATION PAGE

Overall security classification of this page

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17. Abstract The design of a computer interface board is described, which monitors and controls the operational status of a modified Linoscan 204 scanner/generator, used in the production of photographic images from data stored on computer compatible tapes.			

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**DAT
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