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THE TIMELINE ANALYSIS MODEL

JOSEPH K. WALD

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THE TIMELINE ANALYSIS MODEL

I. INTRODUCTION

One of the measures by which we evaluate tactical weapon systems is the time it takes them to complete a hostile engagement. Such evaluations are complicated by the fact that battlefield engagements involving modern weapon systems require the performance of many different functions, which are generally described by a variety of mathematical and statistical models. During some parts of the engagement sequence, these functions may occur sequentially, during other parts, they may be concurrent. These factors make more difficult the modeling of engagement timelines.

In this report, we introduce the **Timeline Analysis Model**, a computer program that blends disparate mathematical and statistical models to produce a cumulative total engagement timeline distribution. In section II, we define precisely what we mean by a timeline and give a description of the model. Section III contains detailed instructions on how to use the model, as well as a detailed example of its use. In section IV, we indicate ways in which the model can be extended to investigate timelines of higher orders of complexity. A printout of the computer program can be found in the appendix.

II. MODEL DESCRIPTION

The **Timeline Analysis Model** is a Monte Carlo Simulation that produces a cumulative total engagement timeline distribution from the component parts of the timeline. In particular, each component of the timeline is simulated by one or more mathematical or statistical models, a random number draw is made (in the case of stochastically modeled components) to obtain a specific realization of the time it takes to complete that timeline component, and a single realization of the whole timeline is obtained by adding the component times. This procedure is repeated a large number of times and a cumulative distribution results. An example of such a cumulative distribution is shown in figure 1.

Before giving a precise definition of a timeline, some preliminary terminology is in order. An "element" is defined to be a process extending in time that can be modeled by specifying the parameters of a single elementary mathematical model or statistical distribution. For example, the process of infrared detection can be modeled using the parameters of the exponential distribution. A "string" is defined to be a set of sequential elements. The three elements "trigger pull", "bullet flyout", "kill assessment" form an example of a string. A "cell" is a set of parallel strings. Cells are used to model pieces of the timeline in which several operations are going on simultaneously. For example, we would use a cell to model the situation in which a weapon system has several detection devices operating at the same time. Using the above terminology, we now define a "timeline" to be a set of sequential cells.

Using the schematic timeline depicted in figure 2, we can illustrate the timeline terminology defined above. This sample timeline consists of nine cells with a variable number of strings per cell and a variable number of elements per string. The line segment connecting each pair of dots represents a single element. Cell 6 shows that a cell can consist of a single string, while cell 1 shows that a string (and even a whole cell) can consist of a single element. This example shows that the number of different pathways through a timeline can be quite large; in this case there are $1 \times 6 \times 1 \times 3 \times 2 \times 1 \times 2 \times 2 \times 2 = 288$ ways to traverse the timeline.

TIMELINE DISTRIBUTION

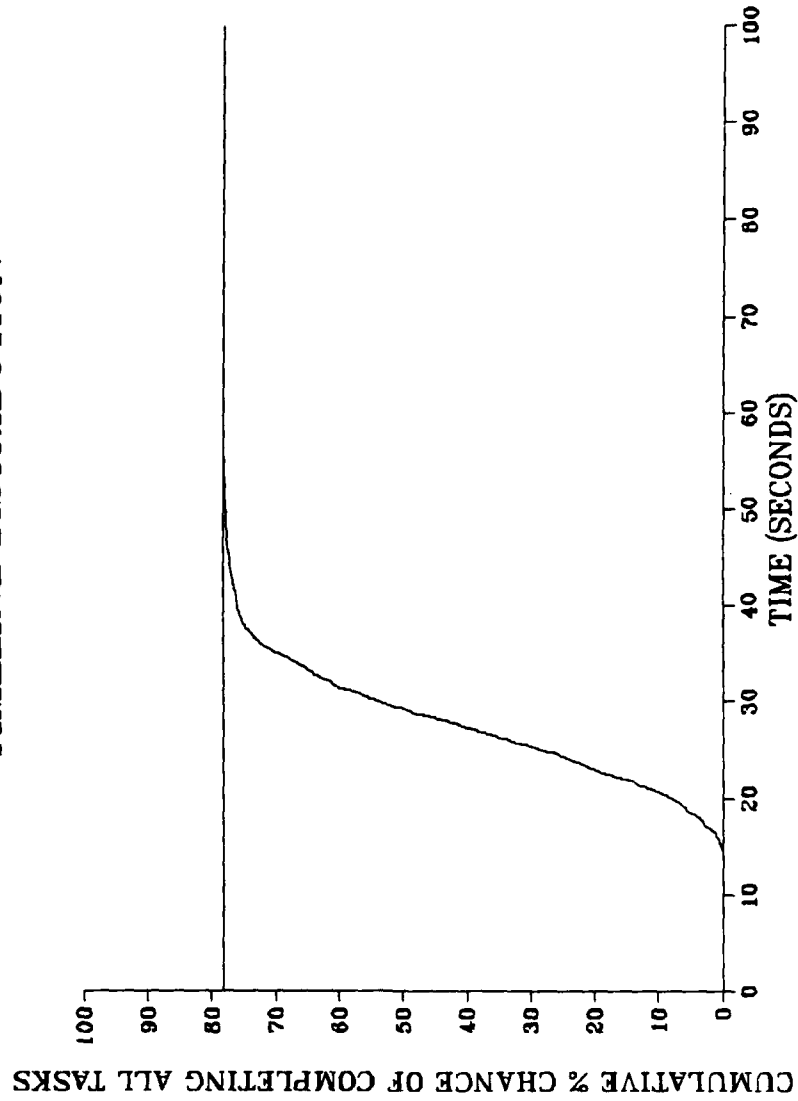


Figure 1. Example of a Cumulative Timeline Distribution.

Timeline Consisting of Nine Cells

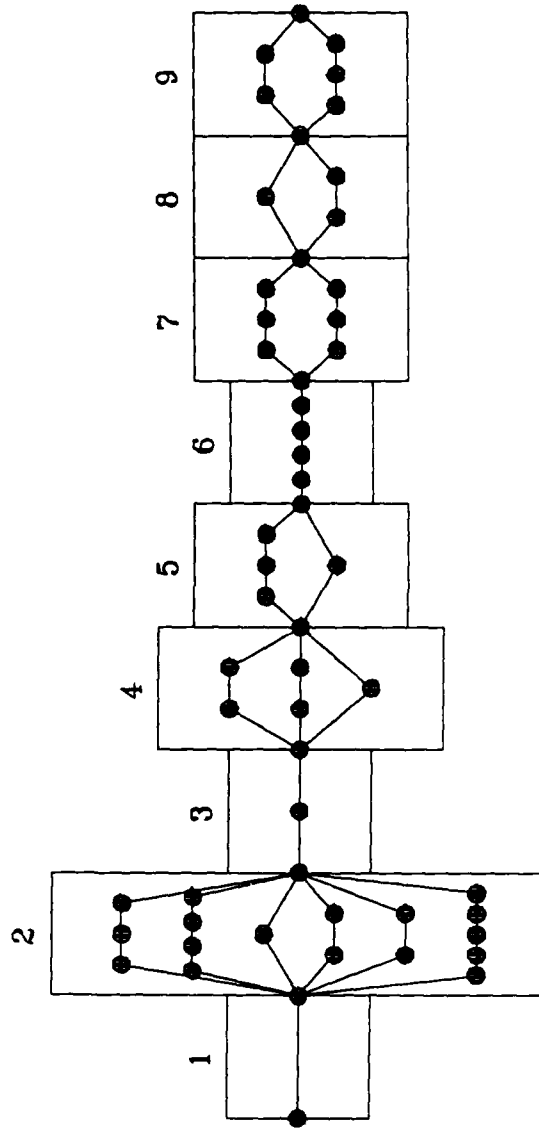


Figure 2. Schematic Timeline "Cell-String-Element" Structure.

When a cell contains two or more strings, we allow two distinct interpretations. Either all of the processes in all of the the strings must be completed before moving on to the next cell, or we move on to the next cell as soon as the processes in any one of the strings are completed. The first case corresponds to assigning to the cell the *maximum* time of all of the component strings, while the second case corresponds to assigning to the cell the *minimum* time of all of the component strings. This process is complicated by the fact that, due to use of the exponential distribution, there are some cases in which some of the processes in a string are never completed. It is even possible that all of the strings in a cell suffer this fate. When this happens, the timeline cannot be completed. The horizontal line at the 78th percentile in figure 1 indicates that this state of affairs occurred in 22 percent of the Monte Carlo replications in that example.

The model input and output will be discussed in detail in the next section. Suffice it to say here that the user must provide both the timeline structure and the relevant parameters and can receive both tabular and graphical output. The graphics associated with the program were produced using the DISSPLA graphics package, built by Integrated Software Systems Corporation. If this package is not available, the user may excise the appropriate portion of the code (found in subroutine OUTPUT) without otherwise affecting the operation of the program. Of course, alternate graphics packages may be substituted by the user. In any case, the tabular output will always be available.

The user must specify the model to be used for each element as well as the corresponding parameters. There are six choices; a constant, a uniform distribution on an interval, a Gaussian distribution, an exponential distribution

$$p_{cum}(t) = p_{\infty} [1 - e^{-t/tbar}]$$

(used in electro-optical detection modeling), a lognormal distribution (used in modeling timeline elements for tanks), and a distribution based on the "independence formula"

$$p_{cum} = 1 - (1 - p)^n$$

(used in modeling radar detection). There are two parameters corresponding to each distribution, as shown in table 1.

TABLE 1. Model Distribution Parameters.*			
distribution	code	first parameter	second parameter
constant	1	value of constant	dummy (not used)
uniform	2	lower endpoint of interval	upper endpoint of interval
Gaussian	3	mean	standard deviation
exponential	4	p-infinity (threshold probability)	tbar (mean time to detect)
independence	5	probability (of single scan detection)	delta t (scanning period)
lognormal	6	median	standard deviation

The **Timeline Analysis Model** was designed for the purpose of comparing the timeline performance of existing and conceptual weapon systems against a requirement that in a given percentage of opportunities, the system must complete all of the tasks in the timeline within a certain time limit. To this end, the user can specify these requirement parameters and the program will compute the achieved percentage of successful completions by the given time. The requirement can be superimposed on the graphical output.

*WARNING: Improper or careless selection of parameters may cause negative times to be included in the timeline calculation.

III. RUNNING THE PROGRAM

In this section, we give a line by line description of the input subroutine followed by a detailed example of the use of the model.

Except for the third line of input, which is used as both the table heading and the graph title, and is read in under "A50" format, all input is read in under free format. Line 1 contains NUCASE, the number of different timelines to look at during this run.* If NUCASE is greater than 1, then the rest of the input is repeated NUCASE times. In line 2, the output control parameters are read in. These parameters are summarized in table 2.

TABLE 2. Output Control Parameters.		
parameter	values	function controlled
IGRAPH	0 (no graphics produced)	graphics output
	1 (graphics produced)	
ITABLE	0 (no table produced)	tabular output
	1 (requirement comparison only)	
	2 (requirement + cumulative distribution)	
IREQ	0 (requirement not displayed)	graphical display of requirement
	1 (requirement displayed)	
TMAX	positive real number (seconds)	maximum time displayed in graphics
NINCR	positive integer	(approximate) number of lines in table

Line 3 contains RUNID, the table heading/graph title. Line 4 contains NUMREP, the number of Monte Carlo replications (typically 1000), and XREQ and YREQ, the time limit (in seconds) and percentage requirements, respectively. Line 5 consists of NCELL, the number of cells in the timeline.

The amount of input remaining is variable, depending on the details of the timeline structure. For each cell, a line is read in which contains NSTRNG(K), the number of strings in the Kth cell, and TYCELL(K), an integer parameter indicating whether the program is to calculate the maximum value ($TYCELL(K) = 1$) or the minimum value ($TYCELL(K) = 2$) of the string times for the Kth cell.

The final set of input information is contained in a triply nested set of "DO LOOPS". For each string in each cell, the program reads in NELT(J,K), the number of elements in the Jth string of the Kth cell, and for each of these elements, reads in DISTR(I,J,K), PAR1(I,J,K), PAR2(I,J,K), the choice of distribution and parameters for the Ith element of the Jth string of the Kth cell. The value of DISTR(I,J,K) can be found under the "code" column of table 1.

We now present a detailed example of the use of the model. Let us create a hypothetical weapon system and a hypothetical timeline requirement, develop an input set, and run the model to determine if the requirement is met.

The first cell of our timeline consists of four strings, each containing one element. These four strings correspond to different detection devices which are simultaneously attempting to detect a target. Let us assume that these devices are a radar, an infrared device, a pair of binoculars, and the naked eye. As soon as a target is detected by any of these devices, the detection phase is over and we move on to the second cell. This cell contains two strings. One string has three elements - turret slew, lock-on, and filter settling; the other contains only one - target identification. The processes in both strings must be completed before trigger pull is permitted. The third cell contains just one string with two elements - ordnance flyout and kill assessment. The structure of our timeline is presented in table 3.

*NUCASE is read in at the beginning of the program, but all other input is entered via subroutine INPUT.

TABLE 3. Sample Timeline Structure.						
cell number	cell code	string number	element number	distribution code	parameter 1	parameter 2
1	2	1	1	5	1.00	0.25
		2	1	4	0.70	14.50
		3	1	4	0.40	25.80
		4	1	4	0.10	100.00
2	1	1	1	2	0.00	6.25
			2	6	3.50	1.00
			3	1	3.00	0.00
		2	1	4	0.85	12.00
3	1	1	1	3	5.50	0.50
			2	3	5.00	1.00

Certainly, the timeline could have been more finely partitioned, but each distribution was given at least one chance to be heard from.

Figure 3 contains an input set for our timeline. The output parameters are set so as to give the maximum amount of output, both tabular and graphical. The timeline requirement is such that the system must complete the timeline in no more than 30 seconds, in no less than 75 percent of the Monte Carlo replications. Figures 4 and 5 contain the output corresponding to this input. Unfortunately, our system failed to satisfy its timeline requirement.

IV. EXPANDING THE MODEL

There are two ways to expand the **Timeline Analysis Model**. One way is by providing additional modeling options for the description of the elements; the other is by expanding the complexity of the definition of a timeline.

In order to add another modeling option for the elements, it is merely necessary to append to the program a subroutine containing the computations corresponding to the new distribution, and expand the "IF-THEN-ELSE" blocks in subroutine TCELL where the distribution subroutines are called.

As to the matter of increased complexity, one can easily imagine whole timelines playing the part of "superstrings" in a "supercell", "supercells" becoming "supersuperelements" of a "supersuperstring", and so on *ad infinitum*. This process is conceptually easy; however, the computational "bookkeeping" quickly becomes rather daunting.

In any case, the current version of the model is quite useful in the analysis of a variety of existing and conceptual weapon systems.

```

1
1,2,1,60.,15
SAMPLE RUN
1000,30.,75.
3
4,2
2,1
1,1
1
5 1.00 0.25
1
4 0.70 14.50
1
4 0.40 25.80
1
4 0.10 100.10
3
2 0.00 6.25
6 3.50 1.00
1 3.00 0.00
1
4 0.85 12.00
2
3 5.50 0.50
3 5.00 1.00

```

Figure 3. Sample Input List

SAMPLE RUN
 SPECIFIED TIME - 30.0 REQUIRED % - 75.0 ACHIEVED % - 63.9

%	TIME
0.10	12.15
5.70	17.22
11.40	18.55
17.10	19.48
22.80	20.10
28.50	21.14
34.20	22.10
39.90	23.12
45.60	24.34
51.30	25.66
57.00	27.64
62.70	29.73
68.40	32.91
74.10	37.43
79.80	43.97
85.50	64.16
86.80	150.66

Figure 4. Sample Tabular Output

SAMPLE RUN

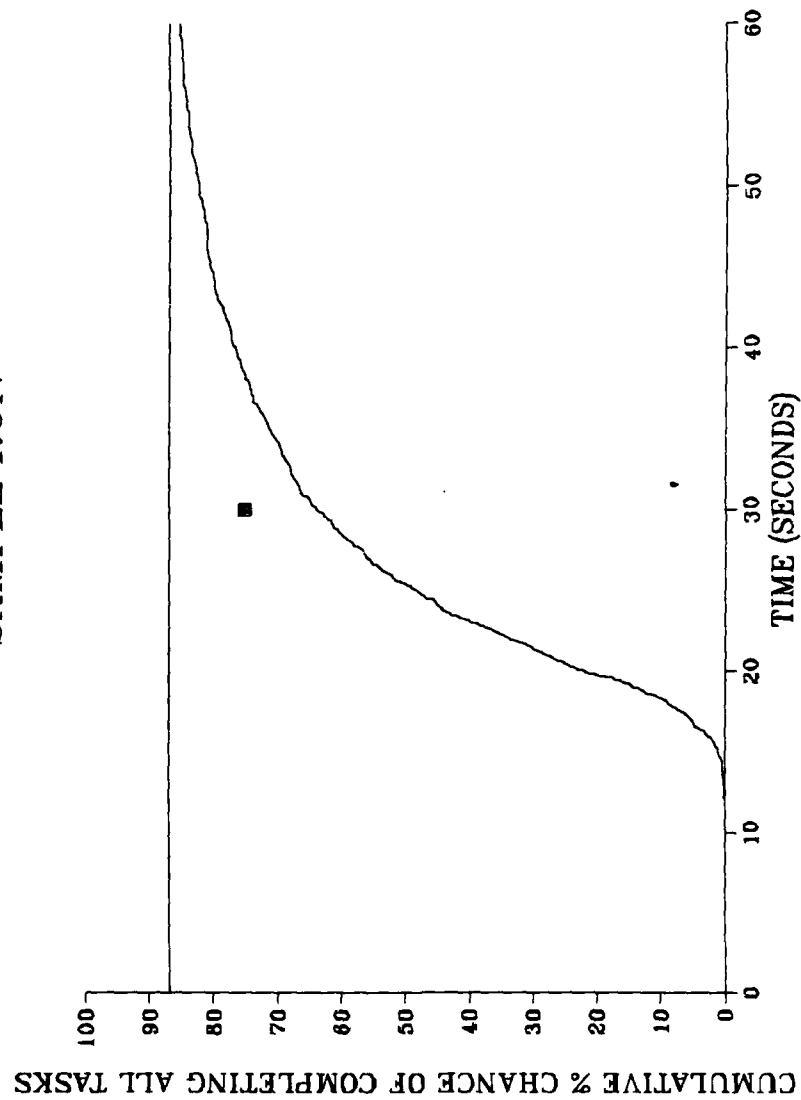


Figure 5. Sample Graphical Output.

APPENDIX

THE TIMELINE ANALYSIS MODEL COMPUTER PROGRAM

PROGRAM TIMES

THIS PROGRAM DEVELOPES A 'WHOLE
TIMELINE' DISTRIBUTION FROM THE
DISTRIBUTIONS OF THE TIMELINE
COMPONENTS

READ (5,*) NUCASE
DO 1000 I = 1,NUCASE
 CALL INPUT
 CALL INIRUN
 CALL MONTE
 CALL PREOUT
 CALL OUTPUT
1000 CONTINUE

END

```

C*****
SUBROUTINE INPUT
C*****
C
C      ALL TIMELINE PARAMETERS ARE READ IN
C
C      PARAMETER      (MAXCEL = 20
A      ,MAXSTR = 5
B      ,MAXELT = 10)
C
C      COMMON /CONTRL/ IGRAPH,ITABLE,IREQ,TMAX,NINCR
C
C      COMMON /MCARLO/ NUMREP,NWIN
C
C      COMMON /TLINES/ NCELL,NSTRNG,NELT,DISTR,PAR1,PAR2,XREQ,YREQ
A      ,TYCELL
C
C      INTEGER      NSTRNG(MAXCEL)
A      ,NELT(MAXSTR,MAXCEL)
B      ,DISTR(MAXELT,MAXSTR,MAXCEL)
C      ,TYCELL(MAXCEL)
C
C      REAL      PAR1(MAXELT,MAXSTR,MAXCEL)
A      ,PAR2(MAXELT,MAXSTR,MAXCEL)
C
C      COMMON /MESSAGE/ RUNID
C
C      CHARACTER      RUNID*50
C
C      READ (5,*) IGRAPH,ITABLE,IREQ,TMAX,NINCR
C      READ (5,'(A50)') RUNID
C      READ (5,*) NUMREP,XREQ,YREQ
C      READ (5,*) NCELL
C      DO 1000 I = 1,NCELL
1000      READ (5,*) NSTRNG(I),TYCELL(I)
C      CONTINUE
C      DO 4000 K = 1,NCELL
C      DO 3000 J = 1,NSTRNG(K)
C      READ (5,*) NELT(J,K)
C      DO 2000 I = 1,NELT(J,K)
2000      READ (5,*) DISTR(I,J,K),PAR1(I,J,K),PAR2(I,J,K)
3000      CONTINUE
4000      CONTINUE
C      CONTINUE
C
C      RETURN
END

```



```

C*****
SUBROUTINE INIRUN
C*****
C
C      INITIALIZES 'SEED' FOR UNIFORM
C      RANDOM NUMBER GENERATOR
C
COMMON /DDURAN/ N1,N2,N3,N4
C
C      N1 = 477
C      N2 = 510
C      N3 = 309
C      N4 = 343
C
C      RETURN
END

```

```

C*****
SUBROUTINE MONTE
C*****
C
C      THE MONTE CARLO LOOP : THE WHOLE
C      TIMELINE IS COMPUTED 'NUMREP' TIMES
C
C      COMMON /MCARLO/ NUMREP,NWIN
C
C      COMMON /FAILUR/ INFINY,STOPIT
C
C      LOGICAL          INFINY
C      A                ,STOPIT
C
C      NWIN = 0
C      DO 1000 I = 1,NUMREP
C          CALL TLINE(T)
C          IF (.NOT. STOPIT) THEN
C              NWIN = NWIN + 1
C              CALL TSORT(T)
C          ENDIF
1000  CONTINUE
C
C      RETURN
END

```

```

C*****
SUBROUTINE PREOUT
C*****
C
C      THE RESULTS ARE 'PREPROCESSED' INTO
C      A FORM SUITABLE FOR OUTPUT
C
C      PARAMETER      (MAXREP = 5000
A      ,MAXCEL = 20
B      ,MAXSTR = 5
C      ,MAXELT = 10)
C
C      COMMON /CUMDST/ TDCUM,PERCEN,XREQ1,YREQ1
C
C      REAL            TDCUM(MAXREP)
A      ,PERCEN(MAXREP)
C
C      COMMON /MCARLO/ NUMREP,NWIN
C
C      COMMON /TLINES/ NCELL,NSTRNG,NELT,DISTR,PAR1,PAR2,XREQ,YREQ
A      ,TYCELL
C
C      INTEGER         NSTRNG(MAXCEL)
A      ,NELT(MAXSTR,MAXCEL)
B      ,DISTR(MAXELT,MAXSTR,MAXCEL)
C      ,TYCELL(MAXCEL)
C
C      REAL            PAR1(MAXELT,MAXSTR,MAXCEL)
A      ,PAR2(MAXELT,MAXSTR,MAXCEL)
C
C      LOGICAL         NEXT
C
C      DO 1000 I = 1,NWIN
1000    PERCEN(I) = FLOAT(100 * I) / FLOAT(NUMREP)
C      CONTINUE
C
C      IF (XREQ .LT. TDCUM(1)) THEN
C        YREQ1 = 0.0
C      ELSE IF (XREQ .GE. TDCUM(NWIN)) THEN
C        YREQ1 = PERCEN(NWIN)
C      ELSE
C        NEXT = .TRUE.
C        J = 0
2000    CONTINUE
C        J = J + 1
C        IF (XREQ .GE. TDCUM(J) .AND. XREQ .LT. TDCUM(J + 1)) THEN
C          FRAC = (XREQ - TDCUM(J)) / (TDCUM(J + 1) - TDCUM(J))
C          YREQ1 = (1.0 - FRAC) * PERCEN(J) + FRAC * PERCEN(J + 1)
C          NEXT = .FALSE.
C        ENDIF
C        IF (NEXT) GO TO 2000
C      ENDIF
C
C      RETURN
END

```

```

C*****
SUBROUTINE OUTPUT
C*****
C
C      THE USER CONTROLS THE TYPE OF OUTPUT
C      BY SETTING THE VALUES OF THE PARAMETERS
C      'ITABLE' (FOR TABULAR OUTPUT), AND
C      'IGRAPH' AND 'IREQ' (FOR GRAPHIC OUTPUT)
C
C      PARAMETER      (MAXREP = 5000
A      ,MAXCEL = 20
B      ,MAXSTR = 5
C      ,MAXELT = 10)
C
C      COMMON /CONTRL/ IGRAPH,ITABLE,IREQ,TMAX,NINCR
C
C      COMMON /CUMDST/ TDCUM,PERCEN,XREQ1,YREQ1
C
C      REAL      TDCUM(MAXREP)
A      ,PERCEN(MAXREP)
C
C      COMMON /MCARLO/ NUMREP,NWIN
C
C      COMMON /TLINES/ NCELL,NSTRNG,NELT,DISTR,PAR1,PAR2,XREQ,YREQ
A      ,TYCELL
C
C      INTEGER      NSTRNG(MAXCEL)
A      ,NELT(MAXSTR,MAXCEL)
B      ,DISTR(MAXELT,MAXSTR,MAXCEL)
C      ,TYCELL(MAXCEL)
C
C      REAL      PAR1(MAXELT,MAXSTR,MAXCEL)
A      ,PAR2(MAXELT,MAXSTR,MAXCEL)
C
C      COMMON /MESSAGE/ RUNID
C
C      CHARACTER      RUNID*50
C
C      REAL      XINF(2)
A      ,YINF(2)
C
C      REAL      XX(9)
A      ,YY(9)
C
C      CHARACTER      TITLE*100
C
C      DATA (XX(I),I = 1,9) / 0.,0.,.25,9.25,9.5,9.5,9.25,.25,0. /
C      DATA (YY(I),I = 1,9) / .25,7.25,7.5,7.5,7.25,.25,0.,0.,.25 /
C
C      WRITE (11,'(A50)') RUNID
C
C      IF (ITABLE .GE. 1) THEN
A      WRITE (11,'("SPECIFIED TIME = ",F5.1,"      REQUIRED % = "
        ,F5.1,"      ACHIEVED % = ",F5.1)') XREQ,YREQ,YREQ1
C      IF (ITABLE .GE. 2) THEN
        NSTEP = IFIX(FLOAT(NWIN) / FLOAT(NINCR))
        IF (NSTEP .GT. 0) THEN
            WRITE (11,'(//,9X,"%",6X,"TIME",/)')
            IF (NSTEP .GT. 1) THEN
                WRITE (11,'(F10.2,F10.2)') PERCEN(1),TDCUM(1)
            ENDIF
            DO 1000 I = NSTEP,NWIN,NSTEP
                WRITE (11,'(F10.2,F10.2)') PERCEN(I),TDCUM(I)
            CONTINUE
1000

```

```

        IF (MOD(NWIN,NSTEP) .NE. 0) THEN
            WRITE (11, '(F10.2,F10.2)') PERCEN(NWIN),TDCUM(NWIN)
        ENDIF
    ENDIF
ENDIF
C
IF (IGRAPH .GE. 1) THEN
    XINF(1) = 0.
    YINF(1) = PERCEN(NWIN)
    XINF(2) = TMAX
    YINF(2) = PERCEN(NWIN)
C
    CALL TK4010(960,0)
    CALL SETDEV(8,8)
    CALL NOBRDR
    CALL PAGE(11.0,8.5)
    CALL PHYSOR(2.0,2.0)
    CALL AREA2D(7.0,4.5)
    CALL BASALF('STANDARD')
    CALL MIXALF('INSTRUCTION')
    CALL TRIPLX
    CALL GRACE(0.)
    CALL YAXANG(0.)
    CALL INTAXS
    CALL XNAME('TIME (())SECONDS()')$,100)
    CALL YNAME('CUMULATIVE % CHANCE OF COMPLETING ALL TASKS$'
A        ,100)
    CALL ADD(RUNID)
    CALL HEADIN(RUNID,100,1.5,1)
    CALL GRAF(0.,10.,TMAX,0.,10.,100.)
    CALL CURVE(TDCUM,PERCEN,NWIN,0)
    CALL CURVE(XINF,YINF,2,0)
    IF (IREQ.EQ. 1) THEN
        CALL MARKER(18)
        CALL CURVE(XREQ,YREQ,1,-1)
    ENDIF
    CALL ENDGR(0)
    CALL ENDPL(0)
    CALL DONEPL
C
ENDIF
RETURN
END

```

```

C*****
SUBROUTINE TLINE(T)
C*****
C
C      THIS ROUTINE COMPUTES ONE REALIZATION
C      OF A COMPLETE TIMELINE BY ADDING TOGETHER
C      THE RANDOM TIMES CORRESPONDING
C      TO EACH CELL
C
C      PARAMETER      (MAXCEL = 20
A      ,MAXSTR = 5
B      ,MAXELT = 10)
C
C      COMMON /TLINES/ NCELL,NSTRNG,NELT,DISTR,PAR1,PAR2,XREQ,YREQ
A      ,TYCELL
C
C      INTEGER      NSTRNG(MAXCEL)
A      ,NELT(MAXSTR,MAXCEL)
B      ,DISTR(MAXELT,MAXSTR,MAXCEL)
C      ,TYCELL(MAXCEL)
C
C      REAL      PAR1(MAXELT,MAXSTR,MAXCEL)
A      ,PAR2(MAXELT,MAXSTR,MAXCEL)
C
C      COMMON /FAILUR/ INFINY,STOPIT
C
C      LOGICAL      INFINY
A      ,STOPIT
C
C      T = 0.
K      K = 0
1000  CONTINUE
      K = K + 1
      CALL TCELL(K,TIME)
      T = T + TIME
      IF (.NOT. STOPIT .AND. K .LT. NCELL) GO TO 1000
C
C      RETURN
END

```

```

C*****
C      SUBROUTINE TCELL(K,TIME)
C*****
C
C      THIS ROUTINE COMPUTES ONE REALIZATION
C      OF A COMPLETE CELL BY ADDING TOGETHER
C      THE RANDOM TIMES CORRESPONDING TO THE
C      CONSTITUENT DISTRIBUTIONS OF EACH
C      STRING OF THE CELL AND SELECTING THE
C      LARGEST OF THESE 'STRING TIMES'
C
C      PARAMETER      (MAXCEL = 20
A      ,MAXSTR = 5
B      ,MAXELT = 10)
C
C      COMMON /TLINES/ NCELL,NSTRNG,NELT,DISTR,PAR1,PAR2,XREQ,YREQ
A      ,TYCELL
C
C      INTEGER      NSTRNG(MAXCEL)
A      ,NELT(MAXSTR,MAXCEL)
B      ,DISTR(MAXELT,MAXSTR,MAXCEL)
C      ,TYCELL(MAXCEL)
C
C      REAL      PAR1(MAXELT,MAXSTR,MAXCEL)
A      ,PAR2(MAXELT,MAXSTR,MAXCEL)
C
C      COMMON /FAILUR/ INFINY,STOPIT
C
C      LOGICAL      INFINY
A      ,STOPIT
C
C      REAL      T(MAXSTR)
C
C      LOGICAL      COUNTJ(MAXSTR)
C
C      IF      (TYCELL(K) .EQ. 1) THEN
C      STOPIT = .FALSE.
C      J = 0
1000  CONTINUE
C      J = J + 1
C      T(J) = 0.
C      I = 0
2000  CONTINUE
C      I = I + 1
C      INFINY = .FALSE.
C      IF      (DISTR(I,J,K) .EQ. 1) THEN
C      T1 = PAR1(I,J,K)
C      ELSE IF (DISTR(I,J,K) .EQ. 2) THEN
C      CALL URAN(PAR1(I,J,K),PAR2(I,J,K),T1)
C      ELSE IF (DISTR(I,J,K) .EQ. 3) THEN
C      CALL GAUSS(PAR1(I,J,K),PAR2(I,J,K),T1)
C      ELSE IF (DISTR(I,J,K) .EQ. 4) THEN
C      CALL EXPON(PAR1(I,J,K),PAR2(I,J,K),T1)
C      ELSE IF (DISTR(I,J,K) .EQ. 5) THEN
C      CALL INDEP(PAR1(I,J,K),PAR2(I,J,K),T1)
C      ELSE IF (DISTR(I,J,K) .EQ. 6) THEN
C      CALL LOGNOR(PAR1(I,J,K),PAR2(I,J,K),T1)
C      ENDIF
C      IF      (INFINY) THEN
C      STOPIT = .TRUE.
C      ENDIF
C      T(J) = T(J) + T1
C      IF      (.NOT. STOPIT .AND. I .LT. NELT(J,K)) GO TO 2000
C      IF      (.NOT. STOPIT .AND. J .LT. NSTRNG(K)) GO TO 1000

```

C

```

      TIME = 0.
      IF (.NOT. STOPIT) THEN
        DO 5000 J = 1, NSTRNG(K)
          TIME = AMAX1(TIME, T(J))
5000      CONTINUE
        ENDIF
      ELSE IF (TYCELL(K) .EQ. 2) THEN
        STOPIT = .FALSE.
        DO 7000 J = 1, NSTRNG(K)
          COUNTJ(J) = .TRUE.
          T(J) = 0.
          DO 6000 I = 1, NELT(J, K)
            INFINY = .FALSE.
            IF (DISTR(I, J, K) .EQ. 1) THEN
              T1 = PAR1(I, J, K)
            ELSE IF (DISTR(I, J, K) .EQ. 2) THEN
              CALL URAN(PAR1(I, J, K), PAR2(I, J, K), T1)
            ELSE IF (DISTR(I, J, K) .EQ. 3) THEN
              CALL GAUSS(PAR1(I, J, K), PAR2(I, J, K), T1)
            ELSE IF (DISTR(I, J, K) .EQ. 4) THEN
              CALL EXPON(PAR1(I, J, K), PAR2(I, J, K), T1)
            ELSE IF (DISTR(I, J, K) .EQ. 5) THEN
              CALL INDEP(PAR1(I, J, K), PAR2(I, J, K), T1)
            ELSE IF (DISTR(I, J, K) .EQ. 6) THEN
              CALL LOGNOR(PAR1(I, J, K), PAR2(I, J, K), T1)
            ENDIF
            IF (INFINY) THEN
              COUNTJ(J) = .FALSE.
            ENDIF
            T(J) = T(J) + T1
6000      CONTINUE
7000      CONTINUE
          JCOUNT = 0
          DO 7500 J = 1, NSTRNG(K)
            IF (COUNTJ(J)) THEN
              JCOUNT = JCOUNT + 1
            ENDIF
7500      CONTINUE
          IF (JCOUNT .EQ. 0) THEN
            STOPIT = .TRUE.
          ENDIF
          IF (.NOT. STOPIT) THEN
            TIME = 999999999.
            DO 8000 J = 1, NSTRNG(K)
              IF (COUNTJ(J)) THEN
                TIME = AMIN1(TIME, T(J))
              ENDIF
8000      CONTINUE
          ENDIF
        ENDIF
      C
      RETURN
    END

```



```

C*****
SUBROUTINE TSORT(T)
C*****
C
C      THIS ROUTINE UPDATES THE CUMULATIVE DISTRBUTION
C
C      PARAMETER      (MAXREP = 5000)
C
C      COMMON /MCARLO/ NUMREP,NWIN
C
C      COMMON /CUMDST/ TDCUM,PERCEN,XREQ1,YREQ1
C
C      REAL            TDCUM(MAXREP)
A      ,PERCEN(MAXREP)
C
C      LOGICAL         NEXT
C
C      IF (NWIN .EQ. 1) THEN
C          TDCUM(NWIN) = T
C      ELSE
C          NEXT = .TRUE.
C          J = 0
1000      CONTINUE
C          J = J + 1
C          IF (T .LE. TDCUM(J)) THEN
C              DO 2000 K = NWIN,J + 1,-1
C                  TDCUM(K) = TDCUM(K - 1)
2000      CONTINUE
C          TDCUM(J) = T
C          NEXT = .FALSE.
C      ENDIF
C      IF (J .LT. NWIN - 1 .AND. NEXT) GO TO 1000
C      IF (J .EQ. NWIN - 1 .AND. NEXT) THEN
C          TDCUM(NWIN) = T
C      ENDIF
C      ENDIF
C
C      RETURN
END

```

```

C*****
SUBROUTINE URAN(A,B,R)
C*****
C
C      MACHINE-INDEPENDENT, UNIFORM (A,B),
C      RANDOM-NUMBER GENERATOR
C
COMMON /DDURAN/ N1,N2,N3,N4
C
DATA M1 / 477 /
A      ,M2 / 510 /
B      ,M3 / 309 /
C      ,M4 / 343 /
C
K = N4 * M4
KD = K / (2 ** 9)
NC1 = K - KD * (2 ** 9)
K = N4 * M3 + N3 * M4 + KD
KD = K / (2 ** 9)
NC2 = K - KD * (2 ** 9)
K = N4 * M2 + N3 * M3 + N2 * M4 + KD
KD = K / (2 ** 9)
NC3 = K - KD * (2 ** 9)
K = N4 * M1 + N3 * M2 + N2 * M3 + N1 * M4 + KD
KD = K / (2 ** 9)
NC4 = K - KD * (2 ** 9)
N1 = NC4
N2 = NC3
N3 = NC2
N4 = NC1
R1 = FLOAT(N1) * (2. ** (-9))
A      + FLOAT(N2) * (2. ** (-18))
B      + FLOAT(N3) * (2. ** (-27))
C      + FLOAT(N4) * (2. ** (-36))
C
R = A + R1 * (B - A)
C
RETURN
END

```

```

C*****
SUBROUTINE GAUSS(AVE,DEV,X)
C*****
C
C      DRAWS A RANDOM NUMBER FROM A
C      NORMAL DISTRIBUTION
C
C      DATA  A0      / 2.515517 /
A      ,A1      / 0.802853 /
B      ,A2      / 0.010328 /
C      ,B1      / 1.432788 /
D      ,B2      / 0.189269 /
E      ,B3      / 0.001308 /
C
F(X) = A0 + (A1 + A2 * X) * X
G(X) = 1. + (B1 + (B2 + B3 * X) * X) * X
H(X) = X - F(X) / G(X)
W(X) = SQRT(ALOG(1. / X ** 2))
C
CALL URAN(0.,1.,R)
IF (R .LE. .5) GO TO 1000
Y = W(1. - R)
Z = H(Y)
GO TO 1010
1000 CONTINUE
Y = W(R)
Z = - H(Y)
1010 CONTINUE
X = AVE + Z * DEV
C
RETURN
END

```

```

C*****
SUBROUTINE EXPON(PINF,TBAR,T1)
C*****
C
C      DRAWS A RANDOM NUMBER FROM AN
C      EXPONENTIAL DISTRIBUTION
C
C      COMMON /FAILUR/ INFINY,STOPIT
C
C      LOGICAL      INFINY
A      ,STOPIT
C
C      CALL URAN(0.,1.,R)
C      IF (R .LE. PINF) THEN
C          T1 = - TBAR * ALOG(1.0 - R / PINF)
C      ELSE
C          INFINY = .TRUE.
C      ENDIF
C
C      RETURN
END

```

```

C*****
SUBROUTINE INDEP(P,DELTAT,T1)
C*****
C
C      COMPUTES A RANDOM TIME FROM A DISTRIBUTION
C      BASED ON THE 'INDEPENDENCE' FORMULA
C
C      COMMON /FAILUR/ INFINY,STOPIT
C
C      LOGICAL      INFINY
C      A            ,STOPIT
C
C      IF (P .GT. 0.0) THEN
C        IF (P .LT. 1.0) THEN
C          CALL URAN(0.,1.,R)
C          NSCANS = IFIX(0.5 + ALOG(1.0 - R) / ALOG(1.0 - P))
C        ELSE
C          NSCANS = 0
C        ENDIF
C        T1 = DELTAT * FLOAT(NSCANS)
C      ELSE
C        INFINY = .TRUE.
C      ENDIF
C
C      RETURN
END

```

```

C*****
SUBROUTINE LOGNOR(X,S,T1)
C*****
C
C      DRAWS A RANDOM NUMBER FROM A
C      LOGNORMAL DISTRIBUTION
C
C      CALL GAUSS(0.0,S,R)
C      T1 = X * EXP(R)
C
C      RETURN
END

```

```

C*****
SUBROUTINE ADD(X)
C*****
C
C      ADD A DOLLAR SIGN AFTER THE LAST NON-BLANK CHARACTER
C
C      CHARACTER      X*(*)
C
C      I = MINO(LONG(X) + 1,LEN(X))
C      X(I:I) = '$'
C      RETURN
C
END

```

```

C*****
C*****
      FUNCTION LONG(X)
C*****
C*****
C      SEARCH FOR LAST NON-BLANK, NON-DOLLAR-SIGN CHARACTER IN X
C
C      CHARACTER      X*(*)
C
C      I = LEN(X)
1000  CONTINUE
      IF (X(I:I) .EQ. ' ' .AND. I .GT. 1) THEN
        I = I - 1
        GO TO 1000
      ENDIF
      IF (X(I:I) .EQ. '$') THEN
        I = I - 1
      ENDIF
      LONG = I
      RETURN
C
      END

```

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