

# NAVAL POSTGRADUATE SCHOOL

## Monterey, California

AD-A212 124



# THESIS

DESIGN AND IMPLEMENTATION OF  
AN OPERATIONS MODULE  
FOR THE ARGOS PAPERLESS SHIP SYSTEM

by

William R. Ault

June 1989

Thesis Advisor

C. T. Wu

Approved for public release; distribution is unlimited.

DTIC  
ELECTE  
SEP 08 1989  
S B D  
GB

02

Unclassified

security classification of this page

## REPORT DOCUMENTATION PAGE

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |       |                                        |                                                                                  |                                                   |                           |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|----------------------------------------|----------------------------------------------------------------------------------|---------------------------------------------------|---------------------------|
| 1a Report Security Classification <b>Unclassified</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |       |                                        | 1b Restrictive Markings                                                          |                                                   |                           |
| 2a Security Classification Authority                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |       |                                        | 3 Distribution Availability of Report                                            |                                                   |                           |
| 2b Declassification Downgrading Schedule                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |       |                                        | Approved for public release; distribution is unlimited.                          |                                                   |                           |
| 4 Performing Organization Report Number(s)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       |                                        | 5 Monitoring Organization Report Number(s)                                       |                                                   |                           |
| 6a Name of Performing Organization<br>Naval Postgraduate School                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |       | 6b Office Symbol<br>(if applicable) 37 | 7a Name of Monitoring Organization<br>Naval Postgraduate School                  |                                                   |                           |
| 6c Address (city, state, and ZIP code)<br>Monterey, CA 93943-5000                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |       |                                        | 7b Address (city, state, and ZIP code)<br>Monterey, CA 93943-5000                |                                                   |                           |
| 8a Name of Funding Sponsoring Organization                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |       | 8b Office Symbol<br>(if applicable)    | 9 Procurement Instrument Identification Number                                   |                                                   |                           |
| 8c Address (city, state, and ZIP code)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |       |                                        | 10 Source of Funding Numbers                                                     |                                                   |                           |
|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |       |                                        | Program Element No                                                               | Project No                                        | Task No                   |
|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |       |                                        | Work Unit Accession No                                                           |                                                   |                           |
| 11 Title (Include security classification) <b>DESIGN AND IMPLEMENTATION OF AN OPERATIONS MODULE FOR THE ARGOS PAPERLESS SHIP SYSTEM</b>                                                                                                                                                                                                                                                                                                                                                                                                          |       |                                        |                                                                                  |                                                   |                           |
| 12 Personal Author(s) <b>William R. Ault</b>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |       |                                        |                                                                                  |                                                   |                           |
| 13a Type of Report<br>Master's Thesis                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |       | 13b Time Covered<br>From To            |                                                                                  | 14 Date of Report (year, month, day)<br>June 1989 | 15 Page Count<br>192      |
| 16 Supplementary Notation: The views expressed in this thesis are those of the author and do not reflect the official policy or position of the Department of Defense or the U.S. Government.                                                                                                                                                                                                                                                                                                                                                    |       |                                        |                                                                                  |                                                   |                           |
| 17 Cosati Codes                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |       |                                        | 18 Subject Terms (continue on reverse if necessary and identify by block number) |                                                   |                           |
| Field                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | Group | Subgroup                               | Software engineering. Database design.                                           |                                                   |                           |
|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |       |                                        |                                                                                  |                                                   |                           |
|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |       |                                        |                                                                                  |                                                   |                           |
| 19 Abstract (continue on reverse if necessary and identify by block number)                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |       |                                        |                                                                                  |                                                   |                           |
| <p>The "paperless" ship is an idea which has been advocated at the highest levels in the Navy. The goal is to eliminate the enormous amount of paper required in the normal operation of a modern naval warship. The ARGOS system under development at the Naval Postgraduate school is a prototype solution which uses HyperCard HyperTalk for prototype development. The operations functional area, including sections for training, scheduling, message generation, and publication management is an important part of this development.</p> |       |                                        |                                                                                  |                                                   |                           |
| 20 Distribution Availability of Abstract                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |       |                                        | 21 Abstract Security Classification                                              |                                                   |                           |
| <input checked="" type="checkbox"/> unclassified unlimited <input type="checkbox"/> same as report <input type="checkbox"/> DTIC users                                                                                                                                                                                                                                                                                                                                                                                                           |       |                                        | Unclassified                                                                     |                                                   |                           |
| 22a Name of Responsible Individual<br>C. T. Wu                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |       |                                        | 22b Telephone (include Area code)<br>(408) 646-3391                              |                                                   | 22c Office Symbol<br>52Wq |

DD FORM 1473, 84 MAR

 85 APR edition may be used until exhausted  
 All other editions are obsolete

security classification of this page

Unclassified

Approved for public release; distribution is unlimited.

Design and Implementation of  
an Operations Module  
for the ARGOS Paperless Ship System

by

William R. Ault  
Lieutenant, United States Navy  
B.S., United States Naval Academy, 1982

Submitted in partial fulfillment of the  
requirements for the degree of

MASTER OF SCIENCE IN COMPUTER SCIENCE

from the

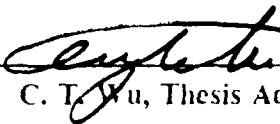
NAVAL POSTGRADUATE SCHOOL  
June 1989

Author:

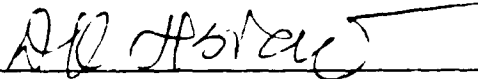


William R. Ault

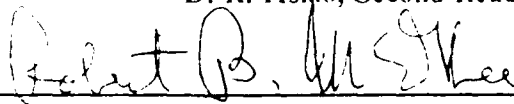
Approved by:



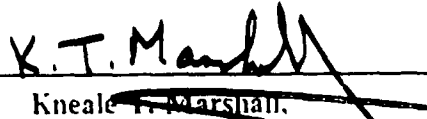
C. T. Wu, Thesis Advisor



D. K. Hsiao, Second Reader



Robert B. McGhee, Chairman,  
Department of Computer Science

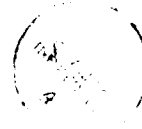


Kneale F. Marshall,  
Dean of Information and Policy Sciences

## ABSTRACT

The "paperless" ship is an idea which has been advocated at the highest levels in the Navy. The goal is to eliminate the enormous amount of paper required in the normal operation of a modern naval warship. The ARGOS system under development at the Naval Postgraduate school is a prototype solution which uses HyperCard/HyperTalk for prototype development. The operations functional area, including sections for training, scheduling, message generation, and publication management is an important part of this development.

|                    |                                     |
|--------------------|-------------------------------------|
| Accession For      |                                     |
| NTIS GRA&I         | <input checked="" type="checkbox"/> |
| DTIC TAB           | <input type="checkbox"/>            |
| Unannounced        | <input type="checkbox"/>            |
| Justification      |                                     |
| By                 |                                     |
| Distribution/      |                                     |
| Availability Codes |                                     |
| Dist               | Avail and/or Special                |
| A-1                |                                     |



## TABLE OF CONTENTS

|                                              |     |
|----------------------------------------------|-----|
| I. INTRODUCTION .....                        | 1   |
| II. PROBLEM STATEMENT .....                  | 4   |
| III. THE PROGRAMMING ENVIRONMENT .....       | 7   |
| IV. IMPLEMENTATION .....                     | 10  |
| A. REPORTS .....                             | 10  |
| B. TRAINING .....                            | 14  |
| 1. Ship Training .....                       | 14  |
| 2. Personnel Training .....                  | 16  |
| C. PUBLICATIONS .....                        | 18  |
| D. SCHEDULES .....                           | 19  |
| V. CONCLUSIONS .....                         | 21  |
| LIST OF REFERENCES .....                     | 23  |
| APPENDIX A. OPERATIONS STACK SCRIPTS .....   | 24  |
| APPENDIX B. REPORTS STACK SCRIPTS .....      | 25  |
| APPENDIX C. SET LIBRARY STACK SCRIPTS .....  | 43  |
| APPENDIX D. TRAINING STACK SCRIPTS .....     | 90  |
| APPENDIX E. SCHEDULES STACK SCRIPTS .....    | 140 |
| APPENDIX F. PUBLICATIONS STACK SCRIPTS ..... | 173 |
| BIBLIOGRAPHY .....                           | 185 |
| INITIAL DISTRIBUTION LIST .....              | 186 |

## I. INTRODUCTION

The Navy of today capitalizes on virtually all aspects of modern technology. Nuclear power, cruise missiles, and satellite communications are but a few of the many examples of quantum leaps in technology which have been taken full advantage of by the U. S. Navy. The ability of shipbuilders and designers to quickly understand the benefits of a new technology, and implement that technology in U.S. Warships has been a hallmark of the U.S. Navy for over a century.

In the latter half of the twentieth century, the dominant new technology has been the computer. Computer technology has been implemented in fire control, guidance, and navigation systems, greatly enhancing capabilities in those areas. As far as non-tactical uses of computers are concerned, the primary implementation has been the shipboard non-tactical ADP Program (SNAP). The goals of the SNAP program are: "To collect information only once; to provide maximum automated information systems(either on line or off line); to require minimal supply, maintenance and training support; and to require no additional shipboard personnel."<sup>1</sup>

SNAP does not fully capitalize on existing technology in handling non-tactical data and information onboard a ship. Today, it is estimated that a small combatant (DD, FF) carries onboard upwards of twenty tons of paper [Ref. 1: p. 157]. Much of this weight is in the form of technical, training and maintenance manuals, personnel administration, and training records, and various other instructions and publications. Keeping this myriad of publications updated and accessible, and simply storing such a volume of

---

<sup>1</sup> As stated in the SNAP II Organizational Maintenance Management Subsystem desk top guide.

paper quickly becomes a problem on a warship that has been optimized for space. On any modern combatant, space used to house paper is at a compromise of the mobility, habitability and warfighting capability of the ship. It is for these reasons that the "paperless ship" concept was introduced.

The goal of the paperless ship is to remove as much paper, if not all paper from a ships in order to reclaim the space and weight taken up by the paper for more mission critical uses. The ARGOS project is an effort to satisfy the requirements of the paperless ship, while maintaining the stated goals of the SNAP program.

The ARGOS project allows for computerized access, manipulation and creation of data normally stored on paper. ARGOS additionally allows commanding officers and battle group commanders to instantly access the material, personnel and training readiness of their ship or battle group, by accessing the information available through ARGOS.

ARGOS is a multi-media, object oriented, event driven data base system which combines textual and graphical data in allowing any use of that data that would be available if the data were stored on paper. The ARGOS prototype has been implemented at the Naval Postgraduate School using a Macintosh<sup>2</sup> computer, the HyperCard programming environment, and the HyperTalk programming language. At present, ARGOS is divided into six different modules, or functional areas: maintenance, operations, supply, administration, medical and personnel. This division is not static, but is merely a method of dividing the ship's administrative workload for the purpose of prototype development.

The purpose of this thesis is to demonstrate a design and implementation of an operations module for the ARGOS system, and to integrate it with the other modules in the ARGOS system.

---

<sup>2</sup> Macintosh, HyperCard, and HyperTalk are registered trademarks of Apple Computer Inc.

The thesis is organized as follows:

- The statement of the problem. Identifying data and operations unique to the module.
- Programming environment. A brief discussion of HyperCard and HyperTalk.
- Implementation. A description of how the module was created.
- Conclusions. Lessons learned from the research, as well as recommended areas for further study/review.

The script listings for prototype stacks developed in conjunction with this thesis are included as Appendices A through F.

## II. PROBLEM STATEMENT

The operations officer on a FFG-7 class ship in the U.S. Navy has been provided with state-of-the-art detection, surveillance, communications, and weapons systems for his use as a watchstander. When he is through with his watch, however, he conducts his business for the most part without the help from modern technology. The responsibilities of the operations officer usually include the following:

- Preparing the ship's employment schedule.
- Maintaining tactical publications and instructions, operations order, and Naval warfare publications.
- Serving as the ship's Training Officer.
- Communications.

In preparing the ship's schedule (sometimes one year or more in advance), a method is needed to make the initial schedule, revise it, and present alternative schedules for final approval. When done manually, this process involves many hours of additions, deletions, and rewrites, and becomes very labor intensive. The schedule approved is only a proposal, and must be forwarded to the fleet and type commanders for approval. The official ship's schedule which results is invariably different, which requires generation of the new schedule sheets.

The maintenance of the tactical publications and instructions library appears to be straight forward. This includes entering promulgated changes, and keeping custody records for each publication. When a publication is needed, its location and change status (that is, what changes have been entered) must be determined. This is usually accomplished by locating the publication librarian or searching the ship's office in the hope of finding what

is needed. Depending on the availability of personnel, this can be time consuming, and frustrating exercise.

The duties of the ship's training officer include:

- Scheduling standard training requirement (STR) accomplishment.
- Overall responsibility for divisional and departmental training, and General Military Training (GMT).
- Surface Warfare Officer (SWO) and Enlisted Surface Warfare Specialist (ESWS) training.
- Management of off-ship schools.

STR scheduling and record involves ship's exercises as specified in Fleet Exercise Publications (FXP). The ship generates and submits to the type commander a training report periodically. This computer formatted message is entered into the type commander's database and the ship receives a report of its training status for the type commander. The problems that arise are ensuring that all exercises conducted since the last training report are included in the message, and properly updating the database (manually).

The oversight of divisional and departmental training consists mainly of ensuring compliance with Navy training requirements and regulations. These requirements include maintaining training records (schedules, attendance records, accomplishment records), lesson plans, and qualified instructors lists. On even a small ships, this involves a massive amount of paper. Additionally, the formats for attendance records and lesson plans vary widely from division to division. SWO and ESWS training require the same records that divisional training does, but these records are maintained by the Training Officer personally.

Managing the ships utilization of off ships schools involves knowing the ships requirements for graduates on board, and scheduling school quotas to maintain the proper number of graduates onboard. The required graduates information is promulgated by the type commander as part of a TYCOM instruction. The scheduling information for convening

dates and available quotas is located in the Catalog of Navy Training Courses (CANTRAC). Searching for a particular course in the CANTRAC, which is distributed on microfiche, can be very tedious and time consuming.

The final area of responsibility is communications. Messages transmitted by a ship are either free format text messages (similar to a telegram), or formatted messages to be entered into the World Wide Military Command and Control System (WWMCCS) database. Formatted messages follow a strict format which enables the data contained to be scanned into the WMMCS database by computer. It follows that the best way to draft such messages is via computer. A software system is presently in the fleet to do this, but it is a stand alone system used only in generating formatted messages.

With the exception of formatted message generation and maintenance of individual training via service record entries, the functions described above are done manually, often at the expense of efficiency. The operations module for ARGOS should address these areas and make the performance of these tasks much more effective and efficient.

The major problem in developing such a system at the Naval Postgraduate School is ensuring that the information used in development is current and correct. We are "out of the loop" in the promulgation of new directives, and changes in existing instructions. While we may draw on personal fleet experience as a guide, ensuring 100% correctness of the information used to develop the system is impossible at NPS.

Another consideration is the security classification of the information. A complete system could not be implemented without addressing this issue, especially in the area of message generation. Since the goal is a working prototype that will demonstrate the capabilities of the system, these problems have minimal impact on system development. They must be addressed however, before a complete system can be implemented.

### III. THE PROGRAMMING ENVIRONMENT

This chapter discusses the HyperCard environment and its programming language, HyperTalk. HyperCard was developed by Apple Computer for use in the Macintosh family of computers. HyperCard version 1.2.1 was used in developing this thesis.

HyperCard is an event-driven, object oriented programming environment. All HyperCard actions are initiated by messages sent to objects [Ref. 2: p.12]. The basic structure of HyperCard is the stack. The term "stack" should not be confused with the standard last-in first-out data structure normally associated with the word stack in most computer applications. In HyperCard, a stack is analogous to a 3x5 card file. Each stack is a HyperCard object containing one or more HyperCard cards. Each card consists of pictures (graphics), fields, and buttons. Fields, and buttons are also HyperCard objects, while pictures are not. Fields are areas where text is read or entered by the user, and where text is stored for access and manipulation by HyperCard. A field may be locked to prevent modification by the user, or unlocked to allow text to be added or deleted. Buttons are primarily designed to perform some action on mouse events (e.g., mouseUp, mouseDown). The final HyperCard object is the background. A background has the same structure as a card, it may contain graphics, fields, and buttons and is associated with a particular stack. A background is shared by cards in a stack, each card is associated with a background. If a stack contains only one background, it is said to be homogeneous. If there is more than one background in a stack, the stack is heterogeneous.

Each card, in effect, consists of several layers. At the bottom is the background graphics layer. Any graphics common to several cards are placed here. Background buttons and fields come next, each occupying its own layer. The background is visible in all

cards associated with that particular background. At the card level, the same structure as in the background is followed. The graphics is the lowest layer (furthest from view), with buttons and fields layered above.

Events in HyperCard cause it to send messages, which in turn may cause some action to occur based on the contents of the script of the object receiving the message. Messages travel through HyperCard along a message hierarchy, which is a one way path from buttons and fields, to the card, the background, the stack, the home stack, and finally to HyperCard itself. The location in the hierarchy at which HyperCard sends a message is called the entry point [Ref. 3: p. 376]. When a message is sent HyperCard searches the script of the object at the entry point for a message handler for the current message. If a message handler is found, it is executed and the message is "trapped" (i.e., it stops its journey up the message hierarchy). If no message handler is found, the message continues up the hierarchy to the next level. If the message gets to the HyperCard level without encountering a message handler, it is lost and no action results. When a handler executes, it sends its statements as messages, first to its own object, and then up the message hierarchy. A message handler acts on the object in which it is contained, regardless of where the message originated.

Statements in a HyperTalk script may be HyperTalk commands, HyperTalk functions, user-defined functions, external commands (XCMDs), or external functions (XFNCs). XCMDs and XFNCs are written in Pascal, C, or 68000 assembly language and compiled separately. They are then added as resources to the stack and may be called by HyperCard. XCMDs and XFNCs allow the programmer to add features to a HyperCard stack that are not supported by HyperCard itself. HyperTalk offers a fairly complete set of commands and functions, and the ability of the programmer to define his own functions, extends the applications of HyperCard.

There are several advantages in using the HyperCard environment and HyperTalk for the development of the ARGOS operations module. The interface is very intuitive, which allows the user to quickly learn how to use it. Stacks can be created using HyperCard alone without any knowledge or use of HyperTalk code. Users can rapidly discover the power of HyperCard before even familiarizing themselves with the HyperTalk language.

HyperTalk is very close to the natural language. Commands closely resemble imperative English (e.g., "put card field 1 into field answer"), and the syntax is relatively forgiving. This allows the new programmer to quickly become comfortable in writing HyperTalk scripts, which, in turn allows for faster prototype development.

HyperTalk is an imperative language, which eliminates the need for compilation and "make" commands associated with most high level languages. This greatly speeds up stack development and debugging. HyperTalk's imperative nature can have a negative impact on execution speed, but execution is still fast enough in most instances. Since HyperTalk is object-oriented, scripts tend to be small, easy to understand and fully transportable to other objects scripts. The benefits of using HyperCard/HyperTalk as a prototyping tool can be summarized in the fact that the time (cost) of development is drastically reduced.

## IV. IMPLEMENTATION

### A. REPORTS

The reports subarea is designed to aid in the composition of formatted messages for transmission from the ship to higher authority. These messages follow a strict format to allow the information contained in the message to be added to the WWMCCS data base. The prototype message generator modeled the Oprep-3 message reporting system. Oprep-3 messages are transmitted to report incidents of high national or Navy interest. Guidelines for submission of Oprep-3 reports are contained in OPNAVINST 3100.6D, which was used in the development of this system. Due to their nature, Oprep-3 reports are very time sensitive, with submission of the initial report required within 20 minutes of the incident. Additionally, since the reports are formatted, the format must be strictly followed. With these requirements in mind, the system was designed to enable the user to quickly draft an Oprep-3 message, while at the same time ensuring that format and content requirements of OPNAVINST 3100.6D are adhered to.

When the user selects "Reports" from the operations menu, he then is sent to the reports stack. The first card in the stack contains a button labeled "Reports". This button uses the HPopUpMenu XCMD<sup>3</sup> to implement a heirarchical pop up menu of report types. The menu appears when the mouse is down and dragged down towards the bottom of the screen from within the button. When the mouse crosses the bottom edge of the button, the first menu appears. This menu lists the different report types that may be drafted. The menu was taken directly from the formatted message origination system (FMOS), which is a stand-alone system currently available in the fleet. The only menu choice implemented

---

<sup>3</sup> The HPopUpMenu was written by Guy de Picciotto and is available as "freeware" through International Datawares Inc., San Jose, CA

is "Oprep-3". When the mouse is dragged into this choice, another menu pops up listing the different types of Oprep-3 messages. "Navy Blue" is the only choice implemented, and is selected by releasing the mouse over the selection.

When "Navy Blue" is selected, the user is sent to the Navy Blue Card. This card lists all the required and conditional data elements used in drafting an Oprep-3 Navy Blue message. An open card message handler is used to ask the user through the use of dialog boxes whether the report is an initial report, an amplification of an earlier report, or the final report on the incident being reported. The response is recorded in a global variable for later use. The user is also asked to choose the Classification for the message (secret, confidential, or unclassified) and this response is also stored in a global variable. The classification can be subsequently changed by choosing the "Classification" button on the Navy Blue card.

Once the open card handler has executed, the user can then either draft the message by choosing the appropriate data set, or enter the addressees for the message. The data sets are listed on the Navy Blue card, and are selected by clicking the mouse on the data set name. When the data set is chosen, the user is then sent to the "Set Library" stack, and the card containing information on the data set chosen. Each data set card has a field defined for each message data set. Individual data elements can be either required or optional. Data element fields can be of a fixed length, variable (with a maximum length), or free text (unlimited length). The system must ensure that entered data elements are within the format size limits, and that they do not contain illegal characters. This was accomplished by the use of the HyperCard idle message.

The idle message is sent by HyperCard to the current card when no other system operation is taking place. Each data set card keeps track of the cursor location by putting the field name of the active field into a hidden card field. The card sends the idle message to that field, and each field has an on idle message handler. The on idle handler in the field

checks for illegal characters - namely the slash (/), which is used in the Oprep-3 reporting system as a data field delimiter. This checking is done quickly through the use of the offset function. The offset function returns the location of an indicated chunk of text in a specified container. If the chunk is not in the container, zero is returned. If the offset of the single slash in the present field is not zero, then the slash is removed, a beep sounds, and the cursor is placed after the location of the deleted slash.

The length of the active field is also checked in the field's idle handler, if necessary, through the use of the "length of" function. If the user enters an extra character in the field, the extra character is deleted, a beep sounds, and the cursor is placed at the end of the field. The user can progress through the fields by using the mouse, the tab key, or the return key. Each field has a mouse within handler to select after the last character of that field when the mouse is within the field.

Where possible, required data known by the message generating system is automatically entered into the appropriate data field. The originator of the message (USS Jarrett in the prototype), the message type, the report type (initial, amplification, or final) and the report serial number are all entered in the appropriate fields by the system. The serial number of the message is automatically incremented when the user enters the message card (Navy Blue in the prototype) if the message is cancelled, the proper serial number is restored. This automatic data entry feature decreases the time required to draft the message.

Each data set card contains an "Enter", "Return", and "Delete" button. The enter button verifies that all required data fields are present. If required data is missing, an error message is displayed, and the user is returned to the appropriate data field. If all required data is present, the data fields, the single slash delimiters, and the double slash end of data set marker are entered into the message, adhering to the 69 character per line requirement of OPNAVINST 3100.6D, and the user is returned to the Navy Blue card. The delete button deletes the data set from the message currently being drafted, and returns the user

to the data set card. The user is then returned to the message card to choose the next operation. The cancel button simply empties all data fields on the data set card, and returns the user to the message card.

All information on data set content contained in OPNAVINST 3100.6D appears in the graphics of the appropriate card. The field delimiters and end of set marker are also on the card in the appropriate places. The data entry fields use the courier 12 font, which is proportional. If the field can contain a maximum of 20 characters, then any 20 characters of courier 12 will occupy the same amount of space. This was important in tailoring the physical size of the data fields, allowing only the proper number of characters to be displayed.

The addressees of the message are entered by clicking the "addressees" button on the message card. The user is then sent to the addressee card. This card automatically contains the action and information addressees required by OPNAVINST 3100.6D for the message. Additional addressees may be required, depending on the incident being reported. These addresses may be entered by clicking on the appropriate address. When all addresses have been entered, they may be entered by clicking the enter button, or canceled by clicking the cancel button. In either case, the user is returned to the message card.

When the message drafting is complete, the user may review the message to ensure that the information is correct, and to check spelling etc. Manual changes can be made to the message at this stage. The message can then be printed, or canceled. If it is printed, it is also saved for future reference on its own card. Printing of the field is done by using the PrintField XCMD.<sup>4</sup> The saved messages can be viewed and deleted through the message file. The message file is accessed via the "Msg File" button located on the top card of the reports stack.

---

<sup>4</sup> Portions of the PrintField XCMD are copyrighted by Think Technologies. It was written by Mark Scherfling.

## B. TRAINING

### 1. Ship Training

Ship training is conducted according to standard training requirements (STRs), which describe training evolutions conducted by the ship in various mission areas (ASW, AAW, etc.). Mission area STRs are divided into five categories, core, basic, intermediate, advanced, and repetitive. Each mission area has an "M-rating" which describes the status of training readiness in that mission area. M-ratings are from M-1 to M-4, and are determined by the status of the mission area STRs. When an STR is conducted, a rating of M-1 is assigned. For repetitive STRs, the M-rating degrades to M-2, M-3, and finally M-4 at intervals defined in fleet exercise publications. For all other STR categories the M-1 rating is current for 21 months, at which time it degrades directly to M-4. Due to classification considerations, the Mobility (MOB) mission area was the only mission area modeled by the prototype. The MOB mission area is further divided into four sub-areas: Engineering (MOB-E), Damage Control (MOB-D), Seamanship (MOB-S), and Navigation (MOB-N).

Each STR is uniquely identified by a unique six digit exercise code. The first two digits identify the primary mission area, the third digit identifies the training category, and the fifth and sixth digits identify the STR within the particular category. Data for each STR are stored using the "item" facility of HyperCard. An item is a chunk description for a string in a container delimited by a comma. For example, if "Tom,Dick,Harry" were in a container, "Tom" would be item 1, "Dick" item 2, and "Harry" item 3. The item facility makes access to data elements a quick, easy and accurate process, especially when certain data elements may be of varying length or omitted entirely. For STR data storage, the data items are, in order, exercise code, STR number, Exercise Name, M-rating, completion date, expiration date, score, evaluation method, and reporting source. Additionally, repetitive STRs have the added items of M-2 degradation period, M-3 degradation, and

M-4 degradation. These item lists are stored in background fields, with a dedicated card for each primary mission sub-area (MOB-E, MOB-D, MOB-S, MOB-N). Background fields must be used, as the HyperCard find command will not search card fields. For each of these fields containing the STR item lists is a corresponding background field which contains the same information formatted for viewing by the user. This apparent redundancy is necessary since data stored as items are in an inappropriate format for viewing by the user.

To view the STR data base, the user selects the STR option in the training pop up menu on the first card of the stack. When this item is selected, the second pop up menu offers the option of viewing the data base or drafting a training report (TRAREP). When the "View" option is chosen the user is sent to the view card, which has an open card handler which asks the user to input the mission area to view. Any of the subareas, or the entire MOB data base may be viewed. The user can update the database by clicking the "Update" button. The updating process involves checking the expiration date of each STR in the database currently in view. If the grade has expired, the M-rating is degraded, and the expiration date is erased. The date of the most recent update is displayed on the screen, and is stored in a field on the appropriate data storage card. the M-rating for the mission area in view can be determined by clicking the "M-Rating" button. The new M-rating is calculated, displayed, and stored in the same manner as the update information.

The M-rating operation does not update the expiration dates, and the M-rating computed is only as good as the data in storage.

When an STR is accomplished, the fact is recorded by clicking the "Enter Data" button. This button asks the user to enter the exercise code, completion date, score, and evaluation method. The data is entered in the appropriate data item line, a new expiration date is computed, a M-rating of M-1 is assigned, and the string "PDG" is placed in reporting source field. This marks the data as unreported, ensuring that it will be included

in the next TRAREP. The corresponding data viewing field is also updated, and the result is sent to the viewing field on the card the user is currently viewing.

When the user desires to draft a TRAREP, this option is selected from the pop up menu on the training card. The user is then sent to the "draft TRAREP" card, which has three buttons; "Draft", "Cancel", and "Print". The card has an open card handler which automatically increments the message serial number and displays it on the screen, and records and displays the date-time-group of the message. When the "Draft" button is clicked, the entire STR database is searched for the "PDG" flag in the reporting source item. When a PDG flag is found, the appropriate data is entered in the TRAREP, and the new serial number is placed in the reporting source item. If no STR accomplishments are found, the user is notified, and the message drafting process is aborted. The user is then asked if there is any air controller data to report through a series of HyperCard "Ask" and "Answer" functions. When the message is completed, it is displayed for review, and may be either saved/printed by clicking "Print", or canceled by clicking "Cancel". If cancel is selected, the database is returned to its previous state (the "PDG" string replaces the new serial number), and the user is returned to the training card. The Print operation is performed by using the PrintField XCMD, since HyperCard does not directly support the printing of fields only.

## 2. Personnel Training

Personnel training is conducted in accordance with the Personnel Qualification System (PQS), leading to qualification in various PQS watch stations. The prototype provides a mechanism for scheduling PQS training on a quarterly basis. The options available to the user are:

- Schedule creation
- Schedule modification
- Recording training accomplishment

- Schedule deletion
- Drawing and printing a training schedule chart.

Each option is accessed using the pop up menu described previously, and each has its own card.

The schedule creation card has the open card handler which asks for the title of the schedule and the calendar quarter of the schedule. When the quarter is entered, a calendar for the three months of the quarter is drawn on the card for the user to refer to. The user then enters the lesson name and scheduled date of training for up to 15 lessons. Data is stored using the item feature, with item 1 being the lesson name, item 2 the date, and item 3 either an "S" or a "C" to indicate scheduled or completed training. When the schedule is saved, a new card is created, and the title, quarter, and schedule data are stored in card fields. The name of the card is the title of the schedule and the quarter scheduled. this allows for the use of the same schedule title in many different quarters. A listing of schedule card names is maintained on the "Schedule File" card. When a lesson is completed, it is annotated in the "Record Accomplishment" card. The user enters the date the lesson was conducted, and the schedule date is replaced by this date, and a "C" is placed in item 3 for the specific lesson to signify completion. The schedule is then returned to storage with the changes added.

The user can draw a schedule any time after it has been created by selecting the "Draw Schedule" option from the pop up menu. The 15 lesson limit on schedules is due to the space limitation of the draw function. The drawing process uses the line and text painting tools available in HyperCard. Two problems were encountered in implementing this function. First, when changing fonts while printing text, all text entered since the last mouse click is changed to the new font. Therefore, before changing fonts, the mouse must be clicked to ensure all text remains in the desired font. Second, when entering text near

other graphics with white space surrounding the text character. To avoid this, text is entered first, and graphics afterward. When the schedule chart is completed, it may be printed using the HyperCard print card function.

A major problem with the HyperCard date functions was also encountered in implementing this area. All dates entered must be in the HyperCard "Short date" format (e.g., 6/7/89 for 7 June 1989). The problem is the fact that HyperCard will accept an invalid date (e.g., 2/31/89, 13/13/89) and transform it into some date which is valid format, but incorrect in content. This problem was overcome by creating a user defined function validDate which ensures that only valid dates are entered into the training data base in both the ship training and personnel training areas.

### C. PUBLICATIONS

The publications subarea was created in the prototype to serve mainly as a stub for future development. The facilities provided are:

- Finding a publication by title.
- Listing publications by originator.
- Listing publications by classification.
- Listing publications by location/custodian.
- Entering/Deleting titles.
- Updating custodian or change number information.

Data is stored in a background field using the item facility, with a corresponding field of formatted data for the user to view. The data items are: Title, annex number, appendix number, tab number, effective date of the publication, classification, latest change number and custodian. The change number and custodian information can be changed by the user, new titles can be entered, and titles can be deleted. Data storage is similar to the STR data base. All data items are stored in a background field, with corresponding formatted data for viewing stored in another background field on the same card. When changes are made

to the database, both fields are updated accordingly. The prototype is only an inventory system, since mass storage for the large volume needed to store an entire publication library, and security issues are still under research.

#### **D. SCHEDULES**

The schedule subarea is designed to facilitate the creation of the ship's employment schedule, and also to record the ship's actual employment for historical purposes. Information on employment scheduling was taken from Naval Warfare Publication 10-1-10 Chapter 8. the methods used were very similar to the personnel training scheduling functions described in section B. Schedules are created, modified, deleted, and drawn in much the same manner. There are some significant differences, however.

A schedule event must have a start date and an end date, they are the same for a one day event. Also, events are defined as either occurring in port or underway, and any event may be either a major (primary) or concurrent employment. The ship must have one major employment schedule for every day of the quarter. Again, the item facility was used, with data items as follows: employment abbreviation, start date, end date, major or concurrent employment, and inport or underway.

Employment abbreviations are stored in a background field, and a corresponding field of formatted data for viewing. These fields do not change, with all data being a reproduction of table 8-1 of NWP 10-1-10. When a schedule abbreviation is entered during creation or modification, a check is made using the find function to ensure its validity. If it is not a valid entry, the user is notified. On a valid entry, the inport/underway status of the event is retrieved and the user is asked to select either major or concurrent employment. A check is made to ensure that major employments do not overlap and valid data is entered into the schedule. When a major employment is scheduled, an annotation is made in a card field signifying that a major employment is scheduled for the appropriate days.

When the schedule is saved, this field is checked to ensure major employment for every day of the quarter. This field must also be saved with the schedule, and retrieved for use when modifying the schedule.

Information on the underway and inport dates is stored in the "official" schedule, since this information is required by other functional areas. The term "official" is used because the user may want to store several alternative schedules for the same time period during the schedule planning process. Only the information designated official will be available for use by other modules.

## V. CONCLUSIONS

The design and implementation of the ARGOS operations module has demonstrated not only the feasibility of such a system, but also the strengths of HyperCard/HyperTalk as a system prototyping tool. The four subareas modeled are representative of basic areas of responsibility of the fleet operations officer. These areas are by no means all inclusive or complete.

Throughout the design process, an effort was made to keep the system as user-friendly and simple to operate as possible. The ARGOS operations module makes information available where and when it is needed. Thus, the user will be more productive, efficient, and make fewer errors. He can spend more time producing (i.e., writing a training schedule or operational report) and less time investigating. Formatted messages can be drafted quickly and virtually error free. Employment schedules and training schedules can be created and maintained quickly, and information can be extracted easily. The end result of the development of the ARGOS operations subarea is that the job efficiency of the people using the system will increase substantially.

Before the operations functional area can be fully implemented, there are several problem areas that must be addressed. First and foremost is security. The majority of publications, messages, and information the operations officer deals with on a daily basis carry at least a confidential classification. This fact limited the scope of development of the operations functional area, since it was desired to keep the ARGOS prototype unclassified. The solution to the security issue will undoubtedly involve a combination of the use of HyperCard's password capabilities and additional physical security measures.

Another need for full implementation is the requirement to integrate some type of ROEM (removable optical erasable media) and/or CD-ROM (compact disk - read only

memory) mass storage device. This capability is especially needed as a storage device for publications and instructions. Having reference publications on some computer accessible medium would allow rapid searching for subject matter by keywords. This capability, like all others in the ARGOS system, would greatly increase efficiency.

There are several areas of development in the operations functional area that are worthy of consideration for future research and development:

- Addressing the problems of computer security associated with the ARGOS system.
- Complete implementation of the message generation subarea, including computer interfaces with the ship's communication system.
- Development of the training sub-area as its own functional area, or the development of a transportable training module for use as an add-on to the administrative functional area.
- Development of a mass storage (ROEM/CD-ROM) capability for ARGOS.
- Design and Implementation of a navigation subarea or functional area.

Obviously, the above list is not a complete representation of the possible areas of improvement and expansion of the ARGOS system. A major portion of the acceptance of a new system such as ARGOS involves salesmanship. *Demonstration of other applications* of Macintosh and HyperCard/HyperTalk capabilities would only serve to increase the attractiveness of ARGOS as a system. For example, developing a personnel training module, while not directly associated with ARGOS, would make ARGOS more attractive, since the personnel training would use the same hardware. Alternatively, making ARGOS transportable to the MS-DOS environment would make the system very attractive, since that capability already exists in the fleet.

The primary goal in the development of the ARGOS system is to substantially reduce or eliminate the need for paper aboard ship. It is clear that this goal is met in the operations functional area. Additionally, significant increase in efficiency will be realized when using a fully implemented ARGOS system, since data is more accessible to the user than it is when stored on paper.

### LIST OF REFERENCES

1. Chickering, J. E., "The Advent of the Paperless Ship," *Naval Engineers Journal*, May, 1988.
2. Shell, Barry, *Running HyperCard With HyperTalk*, Management Information Service, Inc., 1988.
3. Goodman, Danny, *The Complete HyperCard Handbook*, Bantam Books, 1988.

## APPENDIX A. OPERATIONS STACK SCRIPTS

### SCRIPTS FOR STACK: operations

---

**\*\* BACKGROUND #1: Operations \*\*\*\*\***

```
on openStack
  hide message box
  show menuBar
  pass openStack
end openStack
```

**\*\* CARD #1, BUTTON #1: Up \*\*\*\*\***

```
on mouseUp
  visual effect zoom out
  go to card id 10931 of stack argos
end mouseUp
```

**\*\* CARD #1, BUTTON #2: Reports \*\*\*\*\***

```
on mouseUp
  go to reports
end mouseUp
```

**\*\* CARD #1, BUTTON #3: Training \*\*\*\*\***

```
on mouseUp
  go to training
end mouseUp
```

**\*\* CARD #1, BUTTON #4: Publications \*\*\*\*\***

```
on mouseUp
  go to pubs
end mouseUp
```

**\*\* CARD #1, BUTTON #5: Schedules \*\*\*\*\***

```
on mouseUp
  go to schedules
end mouseUp
```

**\*\* CARD #1, BUTTON #6: EXIT \*\*\*\*\***

```
on mouseUp
  go argos
end mouseUp
```

## APPENDIX B. REPORTS STACK SCRIPTS

### SCRIPTS FOR STACK: Reports

---

**\*\* BACKGROUND #1: Operations \*\*\*\*\***

```
on openStack
  hide message box
  show menuBar
  pass openStack
end openStack
```

**\*\* CARD #1: reports \*\*\*\*\***

```
on openCard
  global draftflag
  put "false" into draftflag
end openCard
```

**\*\* CARD #1, BUTTON #1: exit \*\*\*\*\***

```
on mouseUp
  go argos
end mouseUp
```

**\*\* CARD #1, BUTTON #2: reports \*\*\*\*\***

```
on mouseDown
  put "Service" into menu1
  put return & "Maritime" after menu1
  put return & "General Purpose" after menu1
  put return & "Air Defense\Control" after menu1
  put return & "Flag\OTC" after menu1
  put return & "NGFS" after menu1
  put return & "Joint Msgs" after menu1
  put return & "OpRep 3,Pinnacle NucFlash,Pinnacle Front Burner,Pinnacle Emergency
Destruction-Disablement,Pinnacle Emergency Evacuation,Pinnacle Broken Arrow,Pinnacle,Navy Blue Faded
Giant,Navy Blue Bent Spear,Navy Blue Dull Sword,Navy Blue,Unit SitRep" after menu1
  get HPopupMenu(menu1,0,74,67)
  if it is not zero then
    Put Item 1 of it into TheLine
    put Item 2 of it into TheItem
    If TheLine = 1 and TheItem = 2 then
      push card
      go to card id 4268
    end if
    If TheLine=8 and TheItem=2 then
      push card
      go to card "pinnacle"
```

```

end if
If TheLine = 8 and TheItem = 11 then
    push card
    go to card navy_blue
end if
If TheLine=8 and TheItem=4 then
    go to card id
end if
If TheLine=1 and TheItem=3 then
    go to card id
end if
end if

end mouseDown

** CARD #1, BUTTON #3: Msg File *****
on mouseUp
    push card
    go to card msg_file
end mouseUp

** CARD #1, BUTTON #4: Msg Settings *****
on mouseUp
    push card
    go to card settings
end mouseUp

** CARD #1, BUTTON #5: return *****
on mouseUp
    go to operations
end mouseUp

** CARD #2: navy_blue *****
on openCard
    global msgtype, drafter, msgflag,msgflag2, draftflag, oldnum, sermo,—
    status, class
    put empty into msgtype
    put "OPREP-3" into msgtype
    put empty into msgflag
    put "NAVYBLUE" into msgflag
    put empty into msgflag2
    put "-" into msgflag2
    if draftflag <> "true" then
        put "true" into draftflag
        set lockscreen to true
        put empty into drafter
        put card field orig of card settings into drafter
        put card field orig of card settings into card field orig of card —
        addees
        put card field action of card settings & return into —
        card field action of card addees
        put card field info of card settings & return into card field info—

```

```

of card addrees
set lockscreen to false
answer "Initial, Amplification, or Final report" with "Initial" or-
"Amplification" or "Final"
put it into response
answer "Classification of message ?" with "Secret" or "Confidential"-
or "Unclass"
if it = "Secret" then
    put "S E C R E T" into class
else
    if it = "Confidential" then
        put "C O N F I D E N T I A L" into class
    else
        put "UNCLAS" into class
    end if
end if
if response = "initial" then
    put "INIT" into status
    if card field ser_no of card settings is empty then
        put empty into oldnum
        put "001" into sermo
        put sermo into card field ser_no of card settings
    else
        put card field ser_no of card settings into oldnum
        put char 1 to 3 of oldnum into temp
        put temp + 1 into newnum
        if newnum < 10 then
            put "00" & newnum into sermo
            put sermo into card field ser_no of card settings
        else
            if newnum < 100 then
                put "0" & newnum into sermo
                put sermo into card field ser_no of card settings
            else
                put newnum into sermo
                put sermo into card field ser_no of card settings
            end if
        end if
    end if
    exit openCard
end if
if response = "amplification" then
    put "FOLUP" into status
else
    put "FINAL" into status
end if
put card field ser_no of card settings into oldnum
put the length of oldnum into len
if len = 3 then
    put oldnum & "A" into sermo
    put sermo into card field ser_no of card settings
    exit openCard

```

```

end if
if len = 4 then
  if char 4 of oldnum = "Z" then
    put char 1 to 3 of oldnum & "AA" into serno
    put serno into card field ser_no of card settings
  else
    put char 1 to 3 of oldnum & —
    numToChar(CharToNum(char 4 of oldnum) + 1) into serno
    put serno into card field ser_no of card settings
  end if
  exit openCard
end if
if len = 5 then
  if char 5 of oldnum = "Z" then
    if char 4 of oldnum = "Z" then
      put char 1 to 3 of oldnum & "AAA" into serno
      put serno into card field ser_no of card settings
    else
      put char 1 to 3 of oldnum & —
      numToChar(CharToNum(char 4 of oldnum) + 1) & "A" into serno
      put serno into card field ser_no of card settings
    end if
  else
    put char 1 to 4 of oldnum & —
    numToChar(CharToNum(char 5 of oldnum) + 1) into serno
    put serno into card field ser_no of card settings
  end if
end if
end openCard

** CARD #2, BUTTON #1: Return *****
on mouseUp
  answer "Message will be deleted" with "OK" or "Return"
  if it is "ok" then
    global msgtype, drafter, serno, msgflag, msgflag2, status, draftflag, oldnum
    put empty into msgtype
    put empty into drafter
    put empty into serno
    put empty into msgflag
    put empty into msgflag2
    put empty into status
    put empty into draftflag
    put oldnum into card field ser_no of card settings
    put empty into oldnum
    set lockScreen to true
    go to card scratch of stack set library
    put empty into card field test
    go to card "navy blue" of stack reports
    pop card
  end if
end mouseUp

```

```

** CARD #2, BUTTON #2: exer *****
on mouseUp
  push card
  set lockScreen to true
  go to card scratch of stack set library
  if "OPER/" is in card field test then
    answer "'OPER' Field used" with "return"
  pop card
  set lockScreen to false
  exit mouseUp
end if
go to card exer of stack set library
end mouseUp

** CARD #2, BUTTON #3: oper *****
on mouseUp
  push card
  set lockScreen to true
  go to card scratch of stack set library
  if "EXER/" is in card field test then
    answer "'EXER' Field used" with "return"
  pop card
  set lockScreen to false
  exit mouseUp
end if
go to card oper of stack set library
end mouseUp

** CARD #2, BUTTON #4 *****
on mouseUp
  push card
  go to card msgid of stack set library
end mouseUp

** CARD #2, BUTTON #5: ref *****
on mouseUp
  push card
  go to card ref of stack set library
end mouseUp

** CARD #2, BUTTON #6: ampn *****
on mouseUp
  push card
  go to card ampn of stack set library
end mouseUp

** CARD #2, BUTTON #7: narr *****
on mouseUp
  push card
  go to card narr of stack set library
end mouseUp

```

```

** CARD #2, BUTTON #8: flagword *****
on mouseUp
  push card
  go to card flagword of stack set library
end mouseUp

** CARD #2, BUTTON #9: timeloc *****
on mouseUp
  push card
  go to card timeloc of stack set library
end mouseUp

** CARD #2, BUTTON #10: gentext *****
on mouseUp
  push card
  go to card gentext of stack set library
end mouseUp

** CARD #2, BUTTON #11: rmks *****
on mouseUp
  push card
  go to card rmks of stack set library
end mouseUp

** CARD #2, BUTTON #12: clostext *****
on mouseUp
  push card
  go to card clostext of stack set library
end mouseUp

** CARD #2, BUTTON #13: decl *****
on mouseUp
  push card
  go to card decl of stack set library
end mouseUp

** CARD #2, BUTTON #14: Classification *****
on mouseUp
  global class
  answer "What is the classification ?" with "Secret" or "Confidential"—
  or "Unclas"
  if it = "secret" then
    put "S E C R E T" into class
  end if
  if it = "confidential" then
    put "C O N F I D E N T I A L" into class
  end if
  if it = "uncclas" then
    put "UNCLAS" into class
  end if
end mouseUp

```

```

** CARD #2, BUTTON #15: Addressees *****
on mouseUp
  push card
  go to card addees
end mouseUp

** CARD #2, BUTTON #16: Standard settings *****
on mouseUp
  push card
  go to card settings
end mouseUp

** CARD #2, BUTTON #17: Print *****
on mouseUp
  set lockscreen to true
  global msgtype,drafter,sermo,msgflag,msgflag2,status,draftflag,oldnum
  put msgflag & "_" & sermo into filename
  put empty into msgtype
  put empty into drafter
  put empty into msgflag
  put empty into msgflag2
  put empty into status
  put sermo into card field ser_no of card settings
  put empty into sermo
  put empty into oldnum
  go to card scratch of stack set library
  put "BT" after last char of card field test
  put card field test into tempmsg
  printField(card field test)
  go to card navy_blue of stack reports
  if tempmsg <> "BT" then
    put filename & return after last char of field listing of card—
    msg_file
    set lockscreen to true
    doMenu "new card"
    set the name of this card to filename
    go to card filename
    doMenu "new field"
    set style of card field 1 to opaque
    set rect of card field 1 to 0,0,512,342
    set textfont of card field 1 to courier
    set textsize of card field 1 to 12
    set lockText of card field 1 to true
    doMenu "new field"
    set style of card field 2 to scrolling
    set rect of card field 2 to 1,26,510,280
    set textfont of card field 2 to courier
    set textsize of card field 2 to 12
    doMenu new button
    set icon of card button 1 to 14953
    set rect of card button 1 to 0,303,48,342
  end if
end mouseUp

```

```

set showName of card button 1 to false
set autoHilite of card button 1 to false
set style of card button 1 to transparent
put "on mouseUp" & return & "pop card" & return & "end mouseUp" ~
into tempscript
set script of card button 1 to tempscript
put tempmsg into card field 2
go to card navy_blue
set lockscreen to false
put empty into draftflag
choose browse tool
repeat with j = 1 to 12
    show card field j
end repeat
go to card reports
else
    answer "Message is empty" with "return"
end if
end mouseUp

** CARD #2, BUTTON #18: Cut Tape *****
on mouseUp
    push card
    go to card cut_tape
end mouseUp

** CARD #2, BUTTON #19: Review *****
on mouseUp
    push card
    go to card scratch of stack set library
end mouseUp

** CARD #2, BUTTON #20: Cancel *****
on mouseUp
    global msgtype, drafter, sermo, msgflag, msgflag2, status, draftflag, oldnum
    put empty into msgtype
    put empty into drafter
    put empty into sermo
    put empty into msgflag
    put empty into msgflag2
    put empty into status
    put empty into draftflag
    put oldnum into card field ser_no of card settings
    put empty into oldnum
    repeat with j = 1 to 12
        show card field j
    end repeat
    set lockScreen to true
    go to card scratch of stack set library
    put empty into card field test
    go to card "navy blue" of stack reports
    pop card

```

```

end mouseUp

** CARD #2, BUTTON #21: EXIT *****
on mouseUp
  go argos
end mouseUp

** CARD #3, BUTTON #1: New Button *****
on mouseUp
  pop card
end mouseUp
** CARD #4, BUTTON #1: New Button *****
on mouseUp
  pop card
end mouseUp
** CARD #5, BUTTON #1: New Button *****
on mouseUp
  pop card
end mouseUp
** CARD #6: addees *****
on openCard
  select after last char of card field orig
end openCard

** CARD #6, FIELD #1: ORIG *****
on tabKey
  select after last char of card field action
end tabKey
** CARD #6, FIELD #2: ACTION *****
on tabKey
  select after last char of card field "info"
end tabKey
** CARD #6, FIELD #3: info *****
on tabKey
  select after last char of card field "orig"
end tabKey
** CARD #6, BUTTON #1: Return *****
on mouseUp
  play "RETURN"
  pop card
end mouseUp

** CARD #6, BUTTON #2: Additional Addee Info *****
on mouseUp
  push card
  go to card "addee info"
end mouseUp

** CARD #6, BUTTON #3: Enter *****
on mouseUp
  global class

```

```

set lockScreen to true
put "FROM" & return & card field orig & return & return & "TO" & -
return & card field action & return & "INFO" & return & card field -
info & return & "BT" & return & class & return into temp
push card
go to card scratch of stack "set library"
put temp before line 1 of card field test
pop card
pop card
end mouseUp

```

```

** CARD #7: addee info *****
on openCard
if "COMNAVAIIRSYSCOM WASHINGTON DC" is in card field "info" of card -
addees then
hide card field one
else
show card field one
end if
if "CMC WASHINGTON DC" is in card field "info" of card addees then
hide card field two
else
show card field two
end if
end openCard

```

```

** CARD #7, BUTTON #1: Return *****
on mouseUp
play "RETURN"
pop card
end mouseUp

```

```

** CARD #7, BUTTON #2: airsyscom *****
on mouseUp
if "COMNAVAIIRSYSCOM WASHINGTON DC" is in card field "info" of -
card addees then
answer "That address has already been entered" with "return"
else
put "COMNAVAIIRSYSCOM WASHINGTON DC" & return after last char -
of card field "info" of card addees
hide card field one
end if
end mouseUp

```

```

** CARD #7, BUTTON #3: cmc *****
on mouseUp
if "CMC WASHINGTON DC" is in card field "info" of -
card addees then
answer "That address has already been entered" with "return"
else
put "CMC WASHINGTON DC" & return after last char -
of card field "info" of card addees

```

hide card field two  
end if  
end mouseUp

\*\* CARD #7, BUTTON #4: NEXT PAGE \*\*\*\*\*  
on mouseUp  
go to card "addee info2"  
end mouseUp

\*\* CARD #8: ADDEE INFO2 \*\*\*\*\*  
on openCard  
if "COMNAVSECINVCOM WASHINGTON DC/22D/" is in card field "info" of —  
card addees then  
hide card field one  
else  
show card field one  
end if  
if "COMSC WASHINGTON DC" is in card field "info" of card addees then  
hide card field two  
else  
show card field two  
end if  
if "NAVXDIVINGSU PANAMA CITY FL" is in card field "info" of card —  
addees then  
hide card field three  
else  
show card field three  
end if  
if "CNO OP ZERO ONE WASHINGTON DC" is in card field "info" of card —  
addees then  
hide card field four  
else  
show card field four  
end if  
if "NAVSAFECEN NORFOLK VA" is in card field "info" of card addees then  
hide card field five  
else  
show card field five  
end if  
end openCard

\*\* CARD #8, BUTTON #1: Return \*\*\*\*\*  
on mouseUp  
play "RETURN"  
pop card  
end mouseUp

\*\* CARD #8, BUTTON #2: PREV PAGE \*\*\*\*\*  
on mouseUp  
go to card "addee info"  
end mouseUp

**\*\* CARD #8, BUTTON #3: nis \*\*\*\*\***

```
on mouseUp
  if "COMNAVSECINVCOM WASHINGTON DC//22D//" is in card field "info" of →
    card addees then
    answer "That address has already been entered" with "return"
  else
    put "COMNAVSECINVCOM WASHINGTON DC//22D//" & return after last char →
    of card field "info" of card addees
    hide card field one
  end if
end mouseUp
```

**\*\* CARD #8, BUTTON #4: msc \*\*\*\*\***

```
on mouseUp
  if "COMSC WASHINGTON DC" is in card field "info" of →
    card addees then
    answer "That address has already been entered" with "return"
  else
    put "COMSC WASHINGTON DC" & return after last char →
    of card field "info" of card addees
    hide card field two
  end if
end mouseUp
```

**\*\* CARD #8, BUTTON #5: dive \*\*\*\*\***

```
on mouseUp
  if "COMNAVSEASYSCOM WASHINGTON DC" is in card field "info" of card →
    addees and "NAVXDIVINGSU PANAMA CITY FL" is in card field "info" of →
    card addees then
    answer "That address has already been entered" with "return"
    exit mouseUp
  end if
  if "COMNAVSEASYSCOM WASHINGTON DC" is not in card field "info" of →
    card addees and "NAVXDIVINGSU PANAMA CITY FL" is not in card field →
    "info" of card addees then
    put "COMNAVSEASYSCOM WASHINGTON DC" & return & →
    "NAVXDIVINGSU PANAMA CITY FL" & return after last char →
    of card field "info" of card addees
    hide card field three
    exit mouseUp
  end if
  if "COMNAVSEASYSCOM WASHINGTON DC" is in card field "info" of card →
    addees and "NAVXDIVINGSU PANAMA CITY FL" is not in card field "info" →
    of card addees then
    put "NAVXDIVINGSU PANAMA CITY FL" & return after last char →
    of card field "info" of card addees
    hide card field three
    exit mouseUp
  end if
  if "COMNAVSEASYSCOM WASHINGTON DC" is not in card field "info" of →
    card addees and "NAVXDIVINGSU PANAMA CITY FL" is in card field →
    "info" of card addees then
```

```

    put "COMNAVSEASYS COM WASHINGTON DC" & return after last char ↵
    of card field "info" of card addrees
    hide card field three
end if
end mouseUp

```

**\*\* CARD #8, BUTTON #6: milpers \*\*\*\*\***

```

on mouseUp
    if "COMNAV MILPERS COM WASHINGTON DC" is in card field "info" of card ↵
    addrees and "CNO OP ZERO ONE WASHINGTON DC" is in card field "info" of ↵
    card addrees then
        answer "That address has already been entered" with "return"
        exit mouseUp
    end if
    if "COMNAV MILPERS COM WASHINGTON DC" is not in card field "info" of ↵
    card addrees and "CNO OP ZERO ONE WASHINGTON DC" is not in card field ↵
    "info" of card addrees then
        put "COMNAV MILPERS COM WASHINGTON DC" & return & ↵
        "CNO OP ZERO ONE WASHINGTON DC" & return after last char ↵
        of card field "info" of card addrees
        hide card field four
        exit mouseUp
    end if
    if "COMNAV MILPERS COM WASHINGTON DC" is in card field "info" of card ↵
    addrees and "CNO OP ZERO ONE WASHINGTON DC" is not in card field "info" ↵
    of card addrees then
        put "CNO OP ZERO ONE WASHINGTON DC" & return after last char ↵
        of card field "info" of card addrees
        hide card field four
        exit mouseUp
    end if
    if "COMNAV MILPERS COM WASHINGTON DC" is not in card field "info" of ↵
    card addrees and "CNO OP ZERO ONE WASHINGTON DC" is in card field ↵
    "info" of card addrees then
        put "COMNAV MILPERS COM WASHINGTON DC" & return after last char ↵
        of card field "info" of card addrees
        hide card field four
    end if
end mouseUp

```

**\*\* CARD #8, BUTTON #7: safety \*\*\*\*\***

```

on mouseUp
    if "NAVSAFECEN NORFOLK VA" is in card field "info" of ↵
    card addrees then
        answer "That address has already been entered" with "return"
    else
        put "NAVSAFECEN NORFOLK VA" & return after last char ↵
        of card field "info" of card addrees
        hide card field five
    end if
end mouseUp

```

\*\* CARD #8, BUTTON #8: NEXT PAGE \*\*\*\*\*

```
on mouseUp
  go to card "addee info3"
end mouseUp
```

\*\* CARD #9: Addee info3 \*\*\*\*\*

```
on openCard
  if "COMNAVMECOM WASHINGTON DC" is in card field "info" of ↵
    card addees then
      hide card field one
    else
      show card field one
    end if
  if "NAVINS GEN WASHINGTON DC" is in card field "info" of card addees ↵
    then
      hide card field two
    else
      show card field two
    end if
  if "COMNAVSEASYS COM WASHINGTON DC" is in card field "info" of card ↵
    addees then
      hide card field three
    else
      show card field three
    end if
end openCard
```

\*\* CARD #9, BUTTON #1: Return \*\*\*\*\*

```
on mouseUp
  play "RETURN"
  pop card
end mouseUp
```

\*\* CARD #9, BUTTON #2: PREV PAGE \*\*\*\*\*

```
on mouseUp
  go to card "addee info2"
end mouseUp
```

\*\* CARD #9, BUTTON #3: med \*\*\*\*\*

```
on mouseUp
  if "COMNAVMECOM WASHINGTON DC" is in card field "info" of ↵
    card addees then
      answer "That address has already been entered" with "return"
    else
      put "COMNAVMECOM WASHINGTON DC" & return after last char ↵
      of card field "info" of card addees
      hide card field one
    end if
end mouseUp
```

\*\* CARD #9, BUTTON #4: ig \*\*\*\*\*

```
on mouseUp
```

```

if "NAVINGEN WASHINGTON DC" is in card field "info" of —
card addees then
  answer "That address has already been entered" with "return"
else
  put "NAVINGEN WASHINGTON DC" & return after last char —
  of card field "info" of card addees
  hide card field two
end if
end mouseUp
** CARD #9, BUTTON #5: navsea *****
on mouseUp
  if "COMNAVSEASYS COM WASHINGTON DC" is in card field "info" of —
  card addees then
    answer "That address has already been entered" with "return"
  else
    put "COMNAVSEASYS COM WASHINGTON DC" & return after last char —
    of card field "info" of card addees
    hide card field three
  end if
end mouseUp

** CARD #9, BUTTON #6: shore com *****
on mouseUp
  ask "Enter PLAD of Major shore commander"
  if it is in card field "info" of card addees then
    answer "That address has already been entered" with "return"
  else
    if it is not empty then
      put it & return after last char of card field "info" of card addees
    end if
  end if
end mouseUp

** CARD #9, BUTTON #7: NEXT PAGE *****
on mouseUp
  go to card "addee info4"
end mouseUp

** CARD #10, BUTTON #1: Return *****
on mouseUp
  play "RETURN"
  pop card
end mouseUp

** CARD #10, BUTTON #2: PREV PAGE *****
on mouseUp
  go to card "addee info3"
end mouseUp

** CARD #10, BUTTON #3: SYSCOM *****
on mouseUp
  ask "Enter PLAD of SYSCOM"

```

```

if it is in card field "info" of card addees then
  answer "That address has already been entered" with "return"
else
  if it is not empty then
    put it & return after last char of card field "info" of card addees
  end if
end if
end mouseUp

```

**\*\* CARD #10, BUTTON #4: CGUARD \*\*\*\*\***

```

on mouseUp
  ask "Enter PLAD of Coast Guard District"
  if it is in card field "info" of card addees then
    answer "That addressee has already been entered" with "return"
  else
    if it is not empty then
      put it & return after last char of card field "info" of card addees
    end if
  end if
end mouseUp

```

**\*\* CARD #10, BUTTON #5: SOPA \*\*\*\*\***

```

on mouseUp
  ask "Enter PLAD of SOPA"
  if it is in card field "info" of card addees then
    answer "That addressee has already been entered" with "return"
  else
    if it is not empty then
      put it & return after last char of card field "info" of card addees
    end if
  end if
end mouseUp

```

**\*\* CARD #10, BUTTON #6: addee \*\*\*\*\***

```

on mouseUp
  ask "Enter PLAD"
  if it is in card field "info" of card addees then
    answer "That addressee has already been entered" with "return"
  else
    if it is not empty then
      put it & return after last char of card field "info" of card addees
    end if
  end if
end mouseUp

```

**\*\* CARD #11: settings \*\*\*\*\***

```

on closeCard
  global drafter, sermo
  put card field ser_no into sermo
  put card field orig into drafter
end closeCard

```

**\*\* CARD #11, BUTTON #1: Return \*\*\*\*\***

```
on mouseUp
  play "RETURN"
  pop card
end mouseUp
```

```
** CARD #11, BUTTON #2: EXIT *****
```

```
on mouseUp
  go argos
end mouseUp
```

```
** CARD #12, BUTTON #1: Return *****
```

```
on mouseUp
  pop card
end mouseUp
```

```
** CARD #13: msg_file *****
```

```
on openCard
  show field 1
end openCard
on closeCard
  hide field 1
end closeCard
```

```
** CARD #13, BUTTON #1: Print *****
```

```
on mouseUp
  ask "Enter message name"
  if it is empty then
    exit mouseUp
  end if
  put it into msgname
  go to card msgname
  if it is not empty then
    answer "Message not found" with "Return"
    exit mouseUp
  else
    printField(card field 2)
    go to card msg_file
  end if
end mouseUp
```

```
** CARD #13, BUTTON #2: View *****
```

```
on mouseUp
  ask "Enter message name"
  if it is not in field listing then
    if it is not empty then
      answer it && "is not on file" with "return"
      exit mouseUp
    else
      exit mouseUp
    end if
  else
  end if
end mouseUp
```

```
push card
go to card it
end if
end mouseUp
```

```
** CARD #13, BUTTON #3: Delete *****
```

```
on mouseUp
ask "Enter message name"
if it is not in field listing then
if it is not empty then
answer it && "is not on file" with "return"
exit mouseUp
else
exit mouseUp
end if
else
set lockscreen to true
put it into tempname
find tempname in field listing
put the foundLine into temp
delete temp
push card
go to card it
doMenu delete card
pop card
set lockscreen to false
end if
end mouseUp
```

```
** CARD #13, BUTTON #4: Return *****
```

```
on mouseUp
pop card
end mouseUp
```

## APPENDIX C. SET LIBRARY STACK SCRIPTS

### SCRIPTS FOR STACK: Set library

---

```
** STACK SCRIPT *****
on openStack
  hide field field_name
  set textArrows to true
end openStack
** BKGND #1, FIELD #2 *****
on mouseUp
end mouseUp
** CARD #1: ampn *****
on openCard
  show card field ampn_id
  click at 500,200
  hide card field enter
  put "AMPN/" into card field ampn_field
  select after last char of card field ampn_field
end openCard
on idle
  send idle to card field ampn_field
end idle
** CARD #1, FIELD #1: ampn_field *****
on idle
  if "AMPN/" is not in line 1 of card field ampn_field then
    get the length of line 1 of card field ampn_field
    put char 5 to it of line 1 of card field ampn_field into tempstring
    put "AMPN/" & tempstring into line 1 of card field ampn_field
    select after char 5 of line 1 of card field ampn_field
  end if
  if the scroll of card field ampn_field > 0 then
    hide card field ampn_id
  else
    show card field ampn_id
  end if
end idle
on tabKey
end tabKey
** CARD #1, BUTTON #1: Enter *****
on mouseUp
  put "    Checking Data" into line 5 of card field enter
  show card field enter
  set cursor to 4
  repeat while the length of last line of card field ampn_field = 0
    delete last line of card field ampn_field
```

```

end repeat
if the number of lines in card field ampn_field = 1 then
  if offset(return,card field ampn_field) = 6 then
    beep
    hide card field enter
    answer "Field is empty" with "return"
    put "AMPN/" into card field ampn_field
    select after last char of card field ampn_field
    exit mouseUp
  end if
end if
if the length of card field ampn_field < 6 then
  beep
  hide card field enter
  answer "Field is empty" with "return"
  put "AMPN/" into card field ampn_field
  select after last char of card field ampn_field
  exit mouseUp
end if
put offset("/",card field ampn_field) into temp
if temp < 0 then
  hide card field enter
  beep
  answer "EOSM in field" with "return"
  if temp = 5 then
    select char 6 of card field ampn_field
    exit mouseUp
  else
    select char temp to temp + 1 of card field ampn_field
    exit mouseUp
  end if
end if
put "      Entering Data" into line 5 of card field enter
put word 1 of card field ampn_field into tempstring
repeat with j = 2 to the number of words in card field ampn_field
  if j = the number of words in card field ampn_field then
    put the length of word j of card field ampn_field -
    into lastword
    if the length of tempstring + lastword < 67 then
      put " " & word j of card field ampn_field after last char-
      of tempstring
      put tempstring & "/" & return after last char of card -
      field test of card id 3502
      put empty into field field_name
      hide card field enter
      pop card
      exit repeat
    else
      put tempstring & return after last char of card field test -
      of card id 3502
      put word j of card field ampn_field & "/" & return after -
      last char of card field test of card id 3502
    end if
  end if
end repeat

```

```

    put empty into field field_name
    hide card field enter
    pop card
    exit repeat
end if
end if
put the length of word j of card field ampn_field into wordlength
put the length of tempstring into linelength
if linelength + wordlength < 69 then
    if j = 1 then
        put word j of card field ampn_field after —
        last char of tempstring
        next repeat
    else
        put " " & word j of card field ampn_field after —
        last char of tempstring
        next repeat
    end if
else
    put tempstring & return after last char of card field test —
    of card id 3502
    put empty into tempstring
    put word j of card field ampn_field into tempstring
    next repeat
end if
end repeat
end mouseUp

```

**\*\* CARD #1, BUTTON #2: Cancel \*\*\*\*\***

```

on mouseUp
    put empty into card field ampn_field
    put empty into field field_name
    pop card
end mouseUp

```

**\*\* CARD #1, BUTTON #3: Delete \*\*\*\*\***

```

on mouseUp
    set cursor to 4
    -- set lockScreen to true
    go to card scratch
    put empty into firstline
    repeat with j = 1 to the number of lines in card field test
        if "ampn/" is in line j of card field test then
            put j into firstline
            put j into lastline
            if offset("//",line j of card field test) = 0 then
                repeat with k = j to the number of lines in card field test
                    if offset("//",line k of card field test) = 0 then
                        next repeat
                    else
                        put k into lastline
                    end if
                end repeat
            else
                put k into lastline
            end if
        end if
    end repeat
    exit repeat

```

```

        end if
    end repeat
end if
exit repeat
end if
end repeat
if firstline is not empty then
    delete line firstline to lastline of card field test
end if
go to card ampn
end mouseUp

```

**\*\* CARD #2: exer \*\*\*\*\***

```

on openCard
    hide card field enter
    put "exercise_name" into field field_name
    select after last char of card field exercise_name
end openCard
on idle
    if "exercise_name" is in field field_name then
        send idle to card field exercise_name
    else
        send idle to card field addl_id
    end if
end idle

```

**\*\* CARD #2, FIELD #2: exercise\_name \*\*\*\*\***

```

on mouseEnter
    put "exercise_name" into field field_name
    select after last char of card field exercise_name
end mouseEnter
on openField
    put "exercise_name" into field field_name
end openField
on idle
    put the number of chars in card field exercise_name into temp
    if temp > 56 then
        beep
        put char 1 to 56 of card field exercise_name into validstring
        put validstring into card field exercise_name
        select after last char of card field exercise_name
    end if
    get offset("/", card field exercise_name)
    if it < 0 then
        beep
        delete char it of card field exercise_name
        select after last char of card field exercise_name
    end if
end idle
on tabKey
    put "addl_id" into field field_name
    select after last char of card field addl_id
end tabKey

```

```

** CARD #2, FIELD #3 *****
on mouseEnter
    put "addl_id" into field field_name
    select after last char of card field addl_id
end mouseEnter
on openField
    put "addl_id" into field field_name
end openField
on idle
    put the number of chars in card field addl_id into temp
    if temp > 16 then
        beep
        put char 1 to 16 of card field addl_id into validstring
        put validstring into card field addl_id
        select after last char of card field addl_id
    end if
    get offset("/",card field addl_id)
    if it < 0 then
        beep
        delete char it of card field addl_id
        select after last char of card field addl_id
    end if
end idle
on tabKey
    put "exercise_name" into field field_name
    select after last char of card field exercise_name
end tabKey
** CARD #2, BUTTON #1: Enter *****
on mouseUp
    put "      Checking Data" into line 5 of card field enter
    show card field enter
    set cursor to 4
    if card field exercise_name is empty then
        hide card field enter
        beep
        answer "Field 1 is MANDATORY. It is empty" with "return"
        put "exercise_name" into field field_name
        select after last char of card field exercise_name
        exit mouseUp
    end if
    if card field addl_id is empty then
        hide card field enter
        beep
        answer "Field 2 is MANDATORY. It is empty" with "return"
        put "addl_id" into field field_name
        select after last char of card field addl_id
        exit mouseUp
    end if
    put "      Entering Data" into line 5 of card field enter
    put the length of card field exercise_name into temp1
    put the length of card field addl_id into temp2
    if temp1 + temp2 <= 61 then

```

```

    put "EXER/" & card field exercise_name & "/" & card field addl_id & ↵
    "/" & return after last char of card field test of card id 3502
else
    put "EXER/" & card field exercise_name & return & "/" & card field ↵
    addl_id & "/" & return after last char of card field test of ↵
    card id 3502
end if
put empty into field field_name
pop card
end mouseUp

** CARD #2, BUTTON #2: Cancel *****
on mouseUp
    put empty into card field exercise_name
    put empty into card field addl_id
    put empty into field field_name
    pop card
end mouseUp

** CARD #2, BUTTON #3: Delete *****
on mouseUp
    set cursor to 4
    set lockScreen to true
    go to card scratch
    repeat with j = 1 to the number of lines in card field test
        if "exer/" is in line j of card field test then
            if offset("/",line j of card field test) <> 0 then
                delete line j of card field test
                exit repeat
            else
                delete line j to j + 1 of card field test
                exit repeat
            end if
        end if
    end repeat
    go to card exer
end mouseUp

** CARD #3: oper *****
on openCard
    hide card field enter
    put "codeword" into field field_name
    select after last char of card field codeword
end openCard
on idle
    if "codeword" is in field field_name then
        send idle to card field codeword
    end if
    if "orig_refno" is in field field_name then
        send idle to card field orig_refno
    end if
    if "nickname" is in field field_name then

```

```

    send idle to card field nickname
end if
if "nickname2" is in field field_name then
    send idle to card field nickname2
end if
end idle
** CARD #3, FIELD #2: CODEWORD *****
on mouseEnter
    put "codeword" into field field_name
    select after last char of card field codeword
end mouseEnter
on openField
    put "codeword" into field field_name
end openField
on idle
    put the number of chars in card field codeword into temp
    if temp > 32 then
        beep
        put char 1 to 32 of card field codeword into validstring
        put validstring into card field codeword
        select after last char of card field codeword
    end if
    get offset("/",card field codeword)
    if it < 0 then
        beep
        delete char it of card field codeword
        select after last char of card field codeword
    end if
end idle
on tabKey
    put "orig_refno" into field field_name
    select after last char of card field orig_refno
end tabKey
** CARD #3, FIELD #4: orig_refno *****
on mouseEnter
    put "orig_refno" into field field_name
    select after last char of card field orig_refno
end mouseEnter
on openField
    put "orig_refno" into field field_name
end openField
on idle
    put the number of chars in card field orig_refno into temp
    if temp > 23 then
        beep
        put char 1 to 23 of card field orig_refno into validstring
        put validstring into card field orig_refno
        select after last char of card field orig_refno
    end if
    get offset("/",card field orig_refno)
    if it < 0 then
        beep

```

```

    delete char it of card field orig_refno
    select after last char of card field orig_refno
end if
end idle
on tabKey
    put "nickname" into field field_name
    select after last char of card field nickname
end tabKey
** CARD #3, FIELD #6: nickname *****
on mouseEnter
    put "nickname" into field field_name
    select after last char of card field nickname
end mouseEnter
on openField
    put "nickname" into field field_name
end openField
on idle
    put the number of chars in card field nickname into temp
    if temp > 23 then
        beep
        put char 1 to 23 of card field nickname into validstring
        put validstring into card field nickname
        select after last char of card field nickname
    end if
    get offset("/",card field nickname)
    if it < 0 then
        beep
        delete char it of card field nickname
        select after last char of card field nickname
    end if
end idle
on tabKey
    put "nickname2" into field field_name
    select after last char of card field nickname2
end tabKey
** CARD #3, FIELD #8: nickname2 *****
on mouseEnter
    put "nickname2" into field field_name
    select after last char of card field nickname2
end mouseEnter
on openField
    put "nickname2" into field field_name
end openField
on idle
    put the number of chars in card field nickname2 into temp
    if temp > 23 then
        beep
        put char 1 to 23 of card field nickname2 into validstring
        put validstring into card field nickname2
        select after last char of card field nickname2
    end if
    get offset("/",card field nickname2)

```

```

if it <> 0 then
    beep
    delete char it of card field nickname2
    select after last char of card field nickname2
end if
end idle
on tabKey
    put "codeword" into field field_name
    select after last char of card field codeword
end tabKey
** CARD #3, BUTTON #1: Enter *****
on mouseUp
    put "      Checking Data" into line 5 of card field enter
    show card field enter
    set cursor to 4
    if card field codeword is empty then
        hide card field enter
        beep
        answer "Field 1 is MANDATORY. It is empty" with "return"
        put "codeword" into field field_name
        select after last char of card field codeword
        exit mouseUp
    end if
    if card field orig_refno is empty then
        hide card field enter
        beep
        answer "Field 2 is MANDATORY. It is empty" with "return"
        put "orig_refno" into field field_name
        select after last char of card field orig_refno
        exit mouseUp
    end if
    put "      Entering Data" into line 5 of card field enter
    if card field nickname is empty and card field nickname2 is empty →
    then
        put "OPER/" & card field codeword & "/" & card field orig_refno→
        & "/" & return after last char of card field test of card id 3502
    end if
    if card field nickname is not empty and card field →
    nickname2 is empty then
        put the length of card field codeword into temp1
        put the length of card field orig_refno into temp2
        put the length of card field nickname into temp3
        if temp1 + temp2 + temp3 <= 60 then
            put "OPER/" & card field codeword & "/" & card field →
            orig_refno & "/" & card field nickname & "/" & return after →
            last char of card field test of card id 3502
        else
            put "OPER/" & card field codeword & "/" & card field →
            orig_refno & return after last char of card field test →
            of card id 3502
            put "/" & card field nickname & "/" & return after last char →
            of card field test of card id 3502
        end if
    end if
end if

```

```

end if
end if
if card field nickname is empty and card field →
nickname2 is not empty then
    put the length of card field codeword into temp1
    put the length of card field orig_refno into temp2
    put the length of card field nickname2 into temp3
    if temp1 + temp2 + temp3 <= 58 then
        put "OPER/" & card field codeword & "/" & card field →
        orig_refno & "/" & "-" & "/" & card field nickname2 & →
        "/" & return after last char of card field test of card id 3502
    else
        put "OPER/" & card field codeword & "/" & card field →
        orig_refno & "/" & "-" & return after last char of card →
        field test of card id 3502
        put "/" & card field nickname2 & "/" & return →
        after last char of card field test of card id 3502
    end if
end if
if card field nickname is not empty and card field →
nickname2 is not empty then
    put the length of card field codeword into temp1
    put the length of card field orig_refno into temp2
    put the length of card field nickname into temp3
    put the length of card field nickname2 into temp4
    if temp1 + temp2 + temp3 + temp4 <= 59 then
        put "OPER/" & card field codeword & "/" & card field →
        orig_refno & "/" & card field nickname & "/" & card field →
        nickname2 & "/" & return after last char of card field →
        test of card id 3502
    else
        if temp1 + temp2 + temp3 <= 62 then
            put "OPER/" & card field codeword & "/" & card field →
            orig_refno & "/" & card field nickname & →
            return after last char of card field test of card id 3502
            put "/" & card field nickname2 & "/" & return after last →
            char of card field test of card id 3502
        else
            put "OPER/" & card field codeword & "/" & card field →
            orig_refno & return after last char of card field test of →
            card id 3502
            put "/" & card field nickname & "/" & card field →
            nickname2 & "/" & return after last char of card field →
            test of card id 3502
        end if
    end if
end if
end if
put empty into field field_name
hide card field enter
pop card
end mouseUp

```

**\*\* CARD #3, BUTTON #2: Cancel \*\*\*\*\***

```
on mouseUp
  put empty into card field codeword
  put empty into card field orig_refno
  put empty into card field nickname
  put empty into card field nickname2
  put empty into field field_name
  pop card
end mouseUp
```

**\*\* CARD #3, BUTTON #3: Delete \*\*\*\*\***

```
on mouseUp
  set cursor to 4
  set lockScreen to true
  go to card scratch
  repeat with j = 1 to the number of lines in card field test
    if "oper/" is in line j of card field test
      if offset("/",line j of card field test) <> 0 then
        delete line j of card field test
      exit repeat
    else
      delete line j to j + 1 of card field test
      exit repeat
    end if
  end if
  end repeat
  go to card oper
end mouseUp
```

**\*\* CARD #4 \*\*\*\*\***

```
on openCard
  hide card field enter
  global msgtype, drafter, sermo
  put msgtype into card field msg_type
  put drafter into card field originator
  put sermo into card field ser_no
  get the long date
  put char 1 to 3 of word 2 of it into tempmonth
  repeat with j = 2 to 3
    put numToChar(charToNum(char j of tempmonth) - 32) into ~
    char j of tempmonth
  end repeat
  put tempmonth into card field month
  put "msg_type" into field field_name
  select after last char of card field msg_type
end openCard

on idle
  if "msg_type" is in field field_name then
    send idle to card field msg_type
  end if
  if "originator" is in field field_name then
    send idle to card field originator
  end if
end idle
```

```

end if
if "ser_no" is in field field_name then
    send idle to card field ser_no
end if
if "month" is in field field_name then
    send idle to card field month
end if
end idle
** CARD #4, FIELD #2: msg_type *****
on mouseEnter
    put "msg_type" into field field_name
    select after last char of card field msg_type
end mouseEnter
on openField
    put "msg_type" into field field_name
    select after last char of card field msg_type
end openField
on idle
    put the number of chars in card field msg_type into temp
    if temp > 20 then
        beep
        put char 1 to 20 of card field msg_type into validstring
        put validstring into card field msg_type
        select after last char of card field msg_type
    end if
    get offset("/",card field msg_type)
    if it < 0 then
        beep
        delete char it of card field msg_type
        select after last char of card field msg_type
    end if
end idle
on tabKey
    put "originator" into field field_name
    select after last char of card field originator
end tabKey
** CARD #4, FIELD #4: ORIGINATOR *****
on mouseEnter
    put "originator" into field field_name
    select after last char of card field originator
end mouseEnter
on openField
    put "originator" into field field_name
    select after last char of card field originator
end openField
on idle
    put the number of chars in card field originator into temp
    if temp > 20 then
        beep
        put char 1 to 20 of card field originator into validstring
        put validstring into card field originator
        select after last char of card field originator
    end if
end idle

```

```

end if
get offset("/",card field originator)
if it < 0 then
    beep
    delete char it of card field originator
    select after last char of card field originator
end if
end idle
on tabKey
    put "ser_no" into field field_name
    select after last char of card field ser_no
end tabKey
** CARD #4, FIELD #6: ser_no *****
on mouseEnter
    put "ser_no" into field field_name
    select after last char of card field ser_no
end mouseEnter
on openField
    put "ser_no" into field field_name
    select after last char of card field ser_no
end openField
on idle
    put the number of chars in card field ser_no into temp
    if temp > 7 then
        beep
        put char 1 to 7 of card field ser_no into validstring
        put validstring into card field ser_no
        select after last char of card field ser_no
    end if
    get offset("/",card field ser_no)
    if it < 0 then
        beep
        delete char it of card field ser_no
        select after last char of card field ser_no
    end if
end idle
on tabKey
    put "month" into field field_name
    select after last char of card field month
end tabKey
** CARD #4, FIELD #8: MONTH *****
on mouseEnter
    put "month" into field field_name
    select after last char of card field month
end mouseEnter
on openField
    put "month" into field field_name
    select after last char of card field month
end openField
on idle
    put the number of chars in card field month into temp
    if temp > 3 then

```

```

beep
put char 1 to 3 of card field month into validstring
put validstring into card field month
select after last char of card field month
end if
get offset("/",card field month)
if it < 0 then
    beep
    delete char it of card field month
    select after last char of card field month
end if
end idle
on tabKey
    put "msg_type" into field field_name
    select after last char of card field msg_type
end tabKey
** CARD #4, BUTTON #1: Enter *****
on mouseUp
    put "      Checking Data" into line 5 of card field enter
    show card field enter
    set cursor to 4
    if card field msg_type is empty then
        hide card field enter
        beep
        answer "Field 1 is MANDATORY. It is empty" with "return"
        put "msg_type" into field field_name
        select after last char of card field msg_type
        exit mouseUp
    end if
    if card field originator is empty then
        hide card field enter
        beep
        answer "Field 2 is MANDATORY. It is empty" with "return"
        put "originator" into field field_name
        select after last char of card field originator
        exit mouseUp
    end if
    if card field ser_no is empty then
        hide card field enter
        beep
        answer "Field 3 is MANDATORY. It is empty" with "return"
        put "ser_no" into field field_name
        select after last char of card field ser_no
        exit mouseUp
    end if
    if card field month is empty then
        hide card field enter
        beep
        answer "Field 4 is MANDATORY. It is empty" with "return"
        put "month" into field field_name
        select after last char of card field month
        exit mouseUp
    end if

```

```

end if
put "      Entering Data" into line 5 of card field enter
put "MSGID/" & card field msg_type & "/" & card field originator & "
"/" & card field ser_no & "/" & card field month & "/" & return "
after last char of card field test of card id 3502
put empty into field field_name
pop card
end mouseUp

```

**\*\* CARD #4, BUTTON #2: Cancel \*\*\*\*\***

```

on mouseUp
put empty into card field msg_type
put empty into card field originator
put empty into card field ser_no
put empty into card field month
put empty into field field_name
pop card
end mouseUp

```

**\*\* CARD #4, BUTTON #3: Delete \*\*\*\*\***

```

on mouseUp
set lockScreen to true
go to card scratch
repeat with j = 1 to the number of lines in card field test
if "msgid/" is in line j of card field test then
delete line j of card field test
exit repeat
end if
end repeat
go to card msgid
end mouseUp

```

**\*\* CARD #5: ref \*\*\*\*\***

```

on openCard
hide card field enter
if field field_name is empty then
put "serial_ltr" into field field_name
select after last char of card field serial_ltr
else
put field field_name into temp
select after last char of card field temp
end if
end openCard
on idle
if "serial_ltr" is in field field_name then
send idle to card field serial_ltr
end if
if "msg_type" is in field field_name then
send idle to card field msg_type
end if
if "originator" is in field field_name then
send idle to card field originator

```

```

end if
if "day_month" is in field field_name then
    send idle to card field day_month
end if
if "ser_no" is in field field_name then
    send idle to card field ser_no
end if
if "spec_notation" is in field field_name then
    send idle to card field spec_notation
end if
end idle
** CARD #5, FIELD #2: serial_ltr *****
on mouseEnter
    put "serial_ltr" into field field_name
    select after last char of card field serial_ltr
end mouseEnter
on openField
    put "serial_ltr" into field field_name
end openField
on idle
    if the number of chars in card field serial_ltr > 1 then
        beep
        put char 1 of card field serial_ltr into validstring
        put validstring into card field serial_ltr
        select after last char of card field serial_ltr
    end if
    if card field serial_ltr is not empty then
        get card field serial_ltr
        if it is not in "ABCDEFGHIJKLMNOPQRSTUVWXYZ" then
            beep
            put empty into card field serial_ltr
            select after last char of card field serial_ltr
        end if
    end if
end idle
on tabKey
    put "msg_type" into field field_name
    select after last char of card field msg_type
end tabKey
** CARD #5, FIELD #4: msg_type *****
on mouseEnter
    put "msg_type" into field field_name
    select after last char of card field msg_type
end mouseEnter
on openField
    put "msg_type" into field field_name
end openField
on idle
    put the number of chars in card field msg_type into temp
    if temp > 20 then
        beep
        put char 1 to 20 of card field msg_type into validstring
    end if
end idle

```

```

    put validstring into card field msg_type
    select after last char of card field msg_type
end if
get offset("/",card field msg_type)
if it < 0 then
    beep
    delete char it of card field msg_type
    select after last char of card field msg_type
end if
end idle
on tabKey
    put "originator" into field field_name
    select after last char of card field originator
end tabKey
** CARD #5, FIELD #6: originator *****
on mouseEnter
    put "originator" into field field_name
    select after last char of card field originator
end mouseEnter
on openField
    put "originator" into field field_name
end openField
on idle
    put the number of chars in card field originator into temp
    if temp > 20 then
        beep
        put char 1 to 20 of card field originator into validstring
        put validstring into card field originator
        select after last char of card field originator
    end if
    get offset("/",card field originator)
    if it < 0 then
        beep
        delete char it of card field originator
        select after last char of card field originator
    end if
end idle
on tabKey
    put "day_month" into field field_name
    select after last char of card field day_month
end tabKey
** CARD #5, FIELD #8: day_month *****
on mouseEnter
    put "day_month" into field field_name
    select after last char of card field day_month
end mouseEnter
on openField
    put "day_month" into field field_name
end openField
on idle
    put the number of chars in card field day_month into temp
    if temp > 12 then

```

```

    beep
    put char 1 to 12 of card field day_month into validstring
    put validstring into card field day_month
    select after last char of card field day_month
end if
get offset("/",card field day_month)
if it < 0 then
    beep
    delete char it of card field day_month
    select after last char of card field day_month
end if
end idle
on tabKey
    put "ser_no" into field field_name
    select after last char of card field ser_no
end tabKey
** CARD #5, FIELD #10: ser_no *****
on mouseEnter
    put "ser_no" into field field_name
    select after last char of card field ser_no
end mouseEnter
on openField
    put "ser_no" into field field_name
end openField
on idle
    put the number of chars in card field ser_no into temp
    if temp > 7 then
        beep
        put char 1 to 7 of card field ser_no into validstring
        put validstring into card field ser_no
        select after last char of card field ser_no
    end if
    get offset("/",card field ser_no)
    if it < 0 then
        beep
        delete char it of card field ser_no
        select after last char of card field ser_no
    end if
end idle
on tabKey
    put "spec_notation" into field field_name
    select after last char of card field spec_notation
end tabKey
** CARD #5, FIELD #12: spec_notation *****
on mouseEnter
    put "spec_notation" into field field_name
    select after last char of card field spec_notation
end mouseEnter
on openField
    put "spec_notation" into field field_name
end openField
on idle

```

```

put the number of chars in card field spec_notation into temp
if temp > 5 then
  beep
  put char 1 to 5 of card field spec_notation into validstring
  put validstring into card field spec_notation
  select after last char of card field spec_notation
end if
get offset("/",card field spec_notation)
if it < 0 then
  beep
  delete char it of card field spec_notation
  select after last char of card field spec_notation
end if
end idle
on tabKey
  put "serial_ltr" into field field_name
  select after last char of card field serial_ltr
end tabKey
** CARD #5, BUTTON #1: Continue *****
on mouseUp
  put card field serial_ltr into card field serial_ltr of card ref2
  put card field msg_type into card field msg_type of card ref2
  put card field originator into card field originator of card ref2
  put card field day_month into card field day_month of card ref2
  put card field ser_no into card field ser_no of card ref2
  put card field spec_notation into card field spec_notation of card ref2
  put field field_name into field field_name of card ref2
  go to card ref2
end mouseUp

** CARD #5, BUTTON #2: Enter *****
on mouseUp
  put "Checking Data" into line 5 of card field enter
  show card field enter
  set cursor to 4
  if card field serial_ltr is empty then
    hide card field enter
    beep
    answer "Field 1 is MANDATORY. It is empty" with "return"
    put "serial_ltr" into field field_name
    select after last char of card field serial_ltr
    exit mouseUp
  end if
  if card field msg_type is empty then
    hide card field enter
    beep
    answer "Field 2 is MANDATORY. It is empty" with "return"
    put "msg_type" into field field_name
    select after last char of card field msg_type
    exit mouseUp
  end if

```

```

if card field originator is empty then
  hide card field enter
  beep
  answer "Field 3 is MANDATORY. It is empty" with "return"
  put "originator" into field field_name
  select after last char of card field originator
  exit mouseUp
end if
if card field day_month is empty then
  hide card field enter
  beep
  answer "Field 4 is MANDATORY. It is empty" with "return"
  put "day_month" into field field_name
  select after last char of card field day_month
  exit mouseUp
end if
put "      Entering Data" into line 5 of card field enter
if card field ser_no is empty and card field spec_notation is —
empty then
  put "REF/" & card field serial_ltr & "/" & card field msg_type & —
  "/" & card field originator & "/" & card field day_month & "/" & —
  return after last char of card field test of card id 3502
  put empty into field field_name
  hide card field enter
  pop card
  exit mouseUp
end if
if card field ser_no is not empty and card field spec_notation —
is empty then
  put the length of card field msg_type into temp1
  put the length of card field originator into temp2
  put the length of card field day_month into temp3
  put the length of card field ser_no into temp4
  if temp1 + temp2 + temp3 + temp4 <= 58 then
    put "REF/" & card field serial_ltr & "/" & card field msg_type & —
    "/" & card field originator & "/" & card field day_month & "/" & —
    card field ser_no & "/" & return after last char of card field —
    test of card id 3502
    put empty into field field_name
    hide card field enter
    pop card
    exit mouseUp
  else
    put "REF/" & card field serial_ltr & "/" & card field msg_type & —
    "/" & card field originator & "/" & card field day_month & return—
    after last char of card field test of card id 3502
    put "/" & card field ser_no & "/" & return after last char —
    of card field test of card id 3502
    put empty into field field_name
    hide card field enter
    pop card
    exit mouseUp
  end if
end if

```

```

    end if
end if
if card field ser_no is empty and card field spec_notation -
is not empty then
    put "REF/" & card field serial_ltr & "/" & card field -
    msg_type & "/" & card field originator & "/" & card field -
    day_month & "/" & "-" & "/" & card field spec_notation & "/" -
    & return after last char of card field test of card id 3502
    put empty into field field_name
    hide card field enter
    pop card
    exit mouseUp
else
    put "REF/" & card field serial_ltr & "/" & card field msg_type & -
    "/" & card field originator & "/" & card field day_month & "/" & -
    card field ser_no & "/" & card field spec_notation & "/" & return -
    after last char of card field test of card id 3502
    put empty into field field_name
    hide card field enter
    pop card
    exit mouseUp
end if
end mouseUp

** CARD #5, BUTTON #3: Cancel *****
on mouseUp
    put empty into card field serial_ltr
    put empty into card field msg_type
    put empty into card field originator
    put empty into card field day_month
    put empty into card field ser_no
    put empty into card field spec_notation
    put empty into card field serial_ltr of card ref2
    put empty into card field msg_type of card ref2
    put empty into card field originator of card ref2
    put empty into card field day_month of card ref2
    put empty into card field ser_no of card ref2
    put empty into card field spec_notation of card ref2
    put empty into field field_name
    pop card
end mouseUp

** CARD #5, BUTTON #4: Delete *****
on mouseUp
    set cursor to 4
    set lockScreen to true
    go to card scratch
    repeat with j = 1 to the number of lines in card field test
        if "ref/" is in line j of card field test then
            if offset("/",line j of card field test) <> 0 then
                delete line j of card field test
            end if
        end if
    end repeat
end mouseUp

```

```

else
  delete line j to j + 1 of card field test
  exit repeat
end if
end if
end repeat
go to card ref
end mouseUp

```

**\*\* CARD #6: ref2 \*\*\*\*\***

```

on openCard
  hide card field enter
  if field field_name is empty then
    put "serial_ltr" into field field_name
    select after last char of card field serial_ltr
  else
    put field field_name into temp
    select after last char of card field temp
  end if
end openCard
on idle
  if "serial_ltr" is in field field_name then
    send idle to card field serial_ltr
  end if
  if "msg_type" is in field field_name then
    send idle to card field msg_type
  end if
  if "originator" is in field field_name then
    send idle to card field originator
  end if
  if "day_month" is in field field_name then
    send idle to card field day_month
  end if
  if "ser_no" is in field field_name then
    send idle to card field ser_no
  end if
  if "spec_notation" is in field field_name then
    send idle to card field spec_notation
  end if
end idle

```

**\*\* CARD #6, FIELD #2: serial\_ltr \*\*\*\*\***

```

on mouseEnter
  put "serial_ltr" into field field_name
  select after last char of card field serial_ltr
end mouseEnter
on openField
  put "serial_ltr" into field field_name
end openField
on idle
  if the number of chars in card field serial_ltr > 1 then
    beep
    put char 1 of card field serial_ltr into validstring
  end if
end idle

```

```

    put validstring into card field serial_ltr
    select after last char of card field serial_ltr
end if
if card field serial_ltr is not empty then
    get card field serial_ltr
    if it is not in "ABCDEFGHIJKLMNOPQRSTUVWXYZ" then
        beep
        put empty into card field serial_ltr
        select after last char of card field serial_ltr
    end if
end if
end idle
on tabKey
    put "msg_type" into field field_name
    select after last char of card field msg_type
end tabKey
** CARD #6, FIELD #4: msg_type *****
on mouseEnter
    put "msg_type" into field field_name
    select after last char of card field msg_type
end mouseEnter
on openField
    put "msg_type" into field field_name
end openField
on idle
    put the number of chars in card field msg_type into temp
    if temp > 20 then
        beep
        put char 1 to 20 of card field msg_type into validstring
        put validstring into card field msg_type
        select after last char of card field msg_type
    end if
    get offset("/",card field msg_type)
    if it < 0 then
        beep
        delete char it of card field msg_type
        select after last char of card field msg_type
    end if
end idle
on tabKey
    put "originator" into field field_name
    select after last char of card field originator
end tabKey
** CARD #6, FIELD #6: originator *****
on mouseEnter
    put "originator" into field field_name
    select after last char of card field originator
end mouseEnter
on openField
    put "originator" into field field_name
end openField
on idle

```

```

put the number of chars in card field originator into temp
if temp > 20 then
  beep
  put char 1 to 20 of card field originator into validstring
  put validstring into card field originator
  select after last char of card field originator
end if
get offset("/",card field originator)
if it < 0 then
  beep
  delete char it of card field originator
  select after last char of card field originator
end if
end idle
on tabKey
  put "day_month" into field field_name
  select after last char of card field day_month
end tabKey
** CARD #6, FIELD #8: day_month *****
on mouseEnter
  put "day_month" into field field_name
  select after last char of card field day_month
end mouseEnter
on openField
  put "day_month" into field field_name
end openField
on idle
  put the number of chars in card field day_month into temp
  if temp > 12 then
    beep
    put char 1 to 12 of card field day_month into validstring
    put validstring into card field day_month
    select after last char of card field day_month
  end if
  get offset("/",card field day_month)
  if it < 0 then
    beep
    delete char it of card field day_month
    select after last char of card field day_month
  end if
end idle
on tabKey
  put "ser_no" into field field_name
  select after last char of card field ser_no
end tabKey
** CARD #6, FIELD #10: ser_no *****
on mouseEnter
  put "ser_no" into field field_name
  select after last char of card field ser_no
end mouseEnter
on openField
  put "ser_no" into field field_name

```

```

end openField
on idle
  put the number of chars in card field ser_no into temp
  if temp > 7 then
    beep
    put char 1 to 7 of card field ser_no into validstring
    put validstring into card field ser_no
    select after last char of card field ser_no
  end if
  get offset("/",card field ser_no)
  if it < 0 then
    beep
    delete char it of card field ser_no
    select after last char of card field ser_no
  end if
end idle
on tabKey
  put "spec_notation" into field field_name
  select after last char of card field spec_notation
end tabKey
** CARD #6, FIELD #12: spec_notation *****
on mouseEnter
  put "spec_notation" into field field_name
  select after last char of card field spec_notation
end mouseEnter
on openField
  put "spec_notation" into field field_name
end openField
on idle
  put the number of chars in card field spec_notation into temp
  if temp > 5 then
    beep
    put char 1 to 5 of card field spec_notation into validstring
    put validstring into card field spec_notation
    select after last char of card field spec_notation
  end if
  get offset("/",card field spec_notation)
  if it < 0 then
    beep
    delete char it of card field spec_notation
    select after last char of card field spec_notation
  end if
end idle
on tabKey
  put "serial_ltr" into field field_name
  select after last char of card field serial_ltr
end tabKey
** CARD #6, BUTTON #1: Continue *****
on mouseUp
  put card field serial_ltr into card field serial_ltr of card ref
  put card field msg_type into card field msg_type of card ref
  put card field originator into card field originator of card ref

```

```

put card field day_month into card field day_month of card ref
put card field ser_no into card field ser_no of card ref
put card field spec_notation into card field spec_notation of card ref
put field field_name into field field_name of card ref
go to card ref
end mouseUp

```

**\*\* CARD #6, BUTTON #2: Cancel \*\*\*\*\***

```

on mouseUp
  put empty into card field serial_ltr
  put empty into card field msg_type
  put empty into card field originator
  put empty into card field day_month
  put empty into card field ser_no
  put empty into card field spec_notation
  put empty into card field serial_ltr of card ref2
  put empty into card field msg_type of card ref2
  put empty into card field originator of card ref2
  put empty into card field day_month of card ref2
  put empty into card field ser_no of card ref2
  put empty into card field spec_notation of card ref2
  put empty into field field_name
  pop card
end mouseUp

```

**\*\* CARD #6, BUTTON #3: Enter \*\*\*\*\***

```

on mouseUp
  put "      Checking Data" into line 5 of card field enter
  show card field enter
  set cursor to 4
  if card field serial_ltr is empty then
    hide card field enter
    beep
    answer "Field 1 is MANDATORY. It is empty" with "return"
    put "serial_ltr" into field field_name
    select after last char of card field serial_ltr
    exit mouseUp
  end if
  if card field msg_type is empty then
    hide card field enter
    beep
    answer "Field 2 is MANDATORY. It is empty" with "return"
    put "msg_type" into field field_name
    select after last char of card field msg_type
    exit mouseUp
  end if
  if card field originator is empty then
    hide card field enter
    beep
    answer "Field 3 is MANDATORY. It is empty" with "return"
    put "originator" into field field_name
    select after last char of card field originator
  end if
end mouseUp

```

```

exit mouseUp
end if
if card field day_month is empty then
hide card field enter
beep
answer "Field 4 is MANDATORY. It is empty" with "return"
put "day_month" into field field_name
select after last char of card field day_month
exit mouseUp
end if
put "      Entering Data" into line 5 of card field enter
if card field ser_no is empty and card field spec_notation is -
empty then
put "REF/" & card field serial_ltr & "/" & card field msg_type & -
"/" & card field originator & "/" & card field day_month & "/" & -
return after last char of card field test of card id 3502
put empty into field field_name
hide card field enter
pop card
exit mouseUp
end if
if card field ser_no is not empty and card field spec_notation -
is empty then
put the length of card field msg_type into temp1
put the length of card field originator into temp2
put the length of card field day_month into temp3
put the length of card field ser_no into temp4
if temp1 + temp2 + temp3 + temp4 <= 58 then
put "REF/" & card field serial_ltr & "/" & card field msg_type & -
"/" & card field originator & "/" & card field day_month & "/" & -
card field ser_no & "/" & return after last char of card field -
test of card id 3502
put empty into field field_name
hide card field enter
pop card
exit mouseUp
else
put "REF/" & card field serial_ltr & "/" & card field msg_type & -
"/" & card field originator & "/" & card field day_month & return-
after last char of card field test of card id 3502
put "/" & card field ser_no & "/" & return after last char -
of card field test of card id 3502
put empty into field field_name
hide card field enter
pop card
exit mouseUp
end if
end if
if card field ser_no is empty and card field spec_notation -
is not empty then
put "REF/" & card field serial_ltr & "/" & card field -
msg_type & "/" & card field originator & "/" & card field -

```

```

day_month & "/" & "-" & "/" & card field spec_notation & "/" -
& return after last char of card field test of card id 3502
put empty into field field_name
hide card field enter
pop card
exit mouseUp
else
put "REF/" & card field serial_ltr & "/" & card field msg_type & -
"/" & card field originator & "/" & card field day_month & "/" & -
card field ser_no & "/" & card field spec_notation & "/" & return -
after last char of card field test of card id 3502
put empty into field field_name
hide card field enter
pop card
exit mouseUp
end if
end mouseUp

** CARD #6, BUTTON #4: Delete *****
on mouseUp
set cursor to 4
set lockScreen to true
go to card scratch
repeat with j = 1 to the number of lines in card field test
if "ref/" is in line j of card field test then
if offset("/",line j of card field test) <> 0 then
delete line j of card field test
exit repeat
else
delete line j to j + 1 of card field test
exit repeat
end if
end if
end repeat
go to card ref
end mouseUp

** CARD #7: flagword *****
on openCard
hide card field enter
global msgflag
put msgflag into card field flagword
global msgflag2
put msgflag2 into card field flagword2
put "flagword" into field field_name
select after last char of card field flagword
end openCard
on idle
if "flagword" is in field field_name then
send idle to card field flagword
end if
if "flagword2" is in field field_name then

```

```

    send idle to card field flagword2
end if
end idle
** CARD #7, FIELD #2: FLAGWORD *****
on mouseEnter
    put "flagword" into field field_name
    select after last char of card field flagword
end mouseEnter
on openField
    put "flagword" into field field_name
end openField
on idle
    put the number of chars in card field flagword into temp
    if temp > 8 then
        beep
        put char 1 to 8 of card field flagword into validstring
        put validstring into card field flagword
        select after last char of card field flagword
    end if
    get offset("/",card field flagword)
    if it < 0 then
        beep
        delete char it of card field flagword
        select after last char of card field flagword
    end if
end idle
on tabKey
    put "flagword2" into field field_name
    select after last char of card field flagword2
end tabKey
** CARD #7, FIELD #4: flagword2 *****
on mouseEnter
    put "flagword2" into field field_name
    select after last char of card field flagword2
end mouseEnter
on openField
    put "flagword2" into field field_name
end openField
on idle
    put the number of chars in card field flagword2 into temp
    if temp > 21 then
        beep
        put char 1 to 21 of card field flagword2 into validstring
        put validstring into card field flagword2
        select after last char of card field flagword2
    end if
    get offset("/",card field flagword2)
    if it < 0 then
        beep
        delete char it of card field flagword2
        select after last char of card field flagword2
    end if

```

```

end idle
on tabKey
  put "flagword" into field field_name
  select after last char of card field flagword
end tabKey
** CARD #7, BUTTON #1: Enter *****
on mouseUp
  put "      Checking Data" into line 5 of card field enter
  show card field enter
  set cursor to 4
  if card field flagword is empty then
    hide card field enter
    beep
    answer "Field 1 is MANDATORY. It is empty" with "return"
    put "flagword" into field field_name
    select after last char of card field flagword
    exit mouseUp
  end if
  if card field flagword2 is empty then
    hide card field enter
    beep
    answer "Field 2 is MANDATORY. It is empty" with "return"
    put "flagword2" into field field_name
    select after last char of card field flagword2
    exit mouseUp
  end if
  put "      Entering Data" into line 5 of card field enter
  put "FLAGWORD/" & card field flagword & "/" & card field flagword2 & "
  "/" & return after last char of card field test of card id 3502
  put empty into field field_name
  hide card field enter
  pop card
  exit mouseUp
end mouseUp

** CARD #7, BUTTON #2: Cancel *****
on mouseUp
  put empty into card field flagword
  put empty into card field flagword2
  put empty into field field_name
  pop card
end mouseUp

** CARD #7, BUTTON #3: Delete *****
on mouseUp
  set lockScreen to true
  go to card scratch
  repeat with j = 1 to the number of lines in card field test
    if "flagword/" is in line j of card field test then
      delete line j of card field test
    exit repeat
  end if

```

```

end repeat
go to card flagword
end mouseUp
** CARD #8: timeloc *****
on openCard
  global status
  put status into card field report_status
  hide card field enter
  put "day_time" into field field_name
  select after last char of card field day_time
end openCard
on idle
  if "day_time" is in field field_name then
    send idle to card field day_time
  end if
  if "location" is in field field_name then
    send idle to card field location
  end if
  if "report_status" is in field field_name then
    send idle to card field report_status
  end if
end idle
** CARD #8, FIELD #2: day_time *****
on mouseEnter
  put "day_time" into field field_name
  select after last char of card field day_time
end mouseEnter
on openField
  put "day_time" into field field_name
end openField
on idle
  put the number of chars in card field day_time into temp
  if temp > 7 then
    beep
    put char 1 to 7 of card field day_time into validstring
    put validstring into card field day_time
    select after last char of card field day_time
  end if
  get offset("/",card field day_time)
  if it < 0 then
    beep
    delete char it of card field day_time
    select after last char of card field day_time
  end if
end idle
on tabKey
  put "location" into field field_name
  select after last char of card field location
end tabKey
** CARD #8, FIELD #4: location *****
on mouseEnter
  put "location" into field field_name

```

```

    select after last char of card field location
end mouseEnter
on openField
    put "location" into field field_name
end openField
on idle
    put the number of chars in card field location into temp
    if temp > 20 then
        beep
        put char 1 to 20 of card field location into validstring
        put validstring into card field location
        select after last char of card field location
    end if
    get offset("/",card field location)
    if it < 0 then
        beep
        delete char it of card field location
        select after last char of card field location
    end if
end idle
on tabKey
    put "report_status" into field field_name
    select after last char of card field report_status
end tabKey
** CARD #8, FIELD #6: report_status *****
on mouseEnter
    put "report_status" into field field_name
    select after last char of card field report_status
end mouseEnter
on openField
    put "report_status" into field field_name
end openField
on idle
    put the number of chars in card field report_status into temp
    if temp > 5 then
        beep
        put char 1 to 5 of card field report_status into validstring
        put validstring into card field report_status
        select after last char of card field report_status
    end if
    get offset("/",card field report_status)
    if it < 0 then
        beep
        delete char it of card field report_status
        select after last char of card field report_status
    end if
end idle
on tabKey
    put "day_time" into field field_name
    select after last char of card field day_time
end tabKey
** CARD #8, BUTTON #1: Enter *****

```

```

on mouseUp
  put "      Checking Data" into line 5 of card field enter
  show card field enter
  set cursor to 4
  if card field day_time is empty then
    hide card field enter
    beep
    answer "Field 1 is MANDATORY. It is empty" with "return"
    put "day_time" into field field_name
    select after last char of card field day_time
    exit mouseUp
  end if
  if the length of card field day_time <> 7 then
    hide card field enter
    beep
    answer "Date-Time group must be 7 characters" with "return"
    put "day_time" into field field_name
    select after last char of card field day_time
    exit mouseUp
  end if
  if card field location is empty then
    hide card field enter
    beep
    answer "Field 2 is MANDATORY. It is empty" with "return"
    put "location" into field field_name
    select after last char of card field location
    exit mouseUp
  end if
  if card field report_status is empty then
    hide card field enter
    beep
    answer "Field 3 is MANDATORY. It is empty" with "return"
    put "report_status" into field field_name
    select after last char of card field report_status
    exit mouseUp
  else
    if card field report_status <> "INIT" and card field —
      report_status <> "FOLUP" and card field report_status <> —
      "FINAL" then
      hide card field enter
      beep
      answer "Field 3 entry Must be INIT, FOLUP or FINAL" with —
      "return"
      put "report_status" into field field_name
      select char 1 to 5 of card field report_status
      exit mouseUp
    end if
  end if
  put "      Entering Data" into line 5 of card field enter
  put "TIMELOC/" & card field day_time & "/" & card field location & —
  "/" & card field report_status & "/" & return after last char of —
  card field test of card id 3502

```

```

put empty into field field_name
hide card field enter
pop card
end mouseUp

```

```

** CARD #8, BUTTON #2: Cancel *****
on mouseUp
put empty into card field day_time
put empty into card field location
put empty into card field report_status
put empty into field field_name
pop card
end mouseUp

```

```

** CARD #8, BUTTON #3: Delete *****
on mouseUp
set lockScreen to true
go to card scratch
repeat with j = 1 to the number of lines in card field test
  if "timeloc/" is in line j of card field test then
    delete line j of card field test
  exit repeat
end if
end repeat
go to card timeloc
end mouseUp

```

```

** CARD #9: narr *****
on openCard
hide card field enter
show card field narr_id
click at 500,200
put "NARR/" into card field narr_field
put "narr_field" into field field_name
select after last char of card field narr_field
end openCard
on idle
send idle to card field narr_field
end idle

```

```

** CARD #9, FIELD #1: narr_field *****
on idle
if "NARR/" is not in line 1 of card field 1 then
  get the length of line 1 of card field 1
  put char 5 to it of line 1 of card field 1 into tempstring
  put "NARR/" & tempstring into line 1 of card field 1
  select after char 5 of line 1 of card field 1
end if
repeat with j = 1 to the number of lines in card field 1
  GET the length of line j of card field 1
  if it > 69 then
    beep
    put char 1 to 69 of line j of card field 1 into —

```

```

    line j of card field 1
    answer "Line is longer than 69 characters" with "return"
    select after char 69 of line j of card field 1
    exit repeat
  end if
end repeat
end idle
on tabKey
end tabKey
** CARD #9, BUTTON #1: Enter *****
on mouseUp
  put "      Checking Data" into line 5 of card field enter
  show card field enter
  set cursor to 4
  repeat while the length of last line of card field narr_field = 0
    delete last line of card field narr_field
  end repeat
  if the number of lines in card field narr_field = 1 then
    if offset(return,card field narr_field) = 6 then
      beep
      hide card field enter
      answer "Field is empty" with "return"
      put "NARR/" into card field narr_field
      select after last char of card field narr_field
      exit mouseUp
    end if
  end if
  if the length of card field narr_field < 6 then
    beep
    hide card field enter
    answer "Field is empty" with "return"
    put "NARR/" into card field narr_field
    select after last char of card field narr_field
    exit mouseUp
  end if
  put offset("//",card field narr_field) into temp
  if temp < 0 then
    hide card field enter
    beep
    answer "EOSM in field" with "return"
    if temp = 5 then
      select char 6 of card field narr_field
      exit mouseUp
    else
      select char temp to temp + 1 of card field narr_field
      exit mouseUp
    end if
  end if
  put "      Entering Data" into line 5 of card field enter
  put the number of lines in card field narr_field into temp
  if temp > 1 then
    if the length of line temp of card field narr_field > 67 then

```

```

    put the number of words in line temp of card field narr_field -
    into temp1
    put line 1 to temp - 1 of card field narr_field & return after -
    last char of card field "test" of card id 3502
    put word 1 to temp1 - 1 of line temp of card field narr_field & -
    return after last char of card field test of card id 3502
    put word temp1 of line temp of card field narr_field & "/" & -
    return after last char of card field test of card id 3502
else
    put card field narr_field & "/" & return -
    after last char of card field test of card id 3502
end if
else
    if the length of card field narr_field > 67 then
        put the number of words in card field narr_field into temp1
        put word 1 to temp1 - 1 of card field narr_field & return -
        after last char of card field test of card id 3502
        put word temp1 of card field narr_field & "/" & return -
        after last char of card field test of card id 3502
    else
        put card field narr_field & "/" & return -
        after last char of card field test of card id 3502
    end if
end if
put empty into field field_name
hide card field enter
pop card
end mouseUp

** CARD #9, BUTTON #2: Cancel *****
on mouseUp
    put empty into card field narr_field
    put empty into field field_name
    pop card
end mouseUp

** CARD #9, BUTTON #3: Delete *****
on mouseUp
    set cursor to 4
    set lockScreen to true
    go to card scratch
    put empty into firstline
    repeat with j = 1 to the number of lines in card field test
        if "narr/" is in line j of card field test then
            put j into firstline
            put j into lastline
            if offset("/",line j of card field test) = 0 then
                repeat with k = j to the number of lines in card field test
                    if offset("/",line k of card field test) = 0 then
                        next repeat
                    else
                        put k into lastline
                end repeat
            end if
        end if
    end repeat
end mouseUp

```

```

        exit repeat
    end if
end repeat
end if
exit repeat
end if
end repeat
if firstline is not empty then
    delete line firstline to lastline of card field test
end if
go to card narr
end mouseUp

```

**\*\* CARD #10: gentext \*\*\*\*\***

```

on openCard
    hide card field enter
    if the mouseV > 197 and the mouseV < 278 then
        put "gentext_field" into field field_name
        select after last char of card field gentext_field
    else
        put "text_indicator" into field field_name
        select after last char of card field text_indicator
    end if
    global msgtype
    if msgtype is "OPREP-3" then
        put "INCIDENT IDENTIFICATION AND DETAILS" into card field--
        text_indicator
        select after last char of card field gentext_field
    end if
end openCard
on idle
    if field field_name contains "text_indicator" then
        send idle to card field text_indicator
    else
        send idle to card field gentext_field
    end if
end idle

```

**\*\* CARD #10, FIELD #2: text\_indicator \*\*\*\*\***

```

on mouseEnter
    put "text_indicator" into field field_name
    select after last char of card field text_indicator
end mouseEnter
on openField
    put "text_indicator" into field field_name
end openField
on idle
    put card field text_indicator into tempstring
    get the length of tempstring
    if it > 58 then
        beep
        put char 1 to 58 of me into validstring
    end if
end idle

```

```

    put validstring into me
    select after char 58 of me
end if
get offset("/",tempstring)
if it > 0 then
    beep
    delete char it of card field text_indicator
    select after last char of card field text_indicator
end if
end idle
on returnInField
    tabKey
end returnInField
on tabkey
    put "gentext_field" into field field_name
    if card field gentext_field = return then
        select before last char of card field gentext_field
    else
        select after last char of card field gentext_field
    end if
end tabkey

```

**\*\* CARD #10, FIELD #4: gentext\_field \*\*\*\*\***

```

on mouseDown
    beep
    send mouseUp to card "gentext"
end mouseDown
on mouseEnter
    put "gentext_field" into field field_name
    if card field gentext_field = return then
        select before last char of card field gentext_field
    else
        select after last char of card field gentext_field
    end if
end mouseEnter
on idle
end idle
on tabkey
    put "text_indicator" into field field_name
    select after last char of card field text_indicator
end tabkey

```

**\*\* CARD #10, BUTTON #1: Enter \*\*\*\*\***

```

on mouseUp
    put "      Checking Data" into line 5 of card field enter
    show card field enter
    set cursor to 4
    if card field text_indicator is empty then
        hide card field enter
    end if
end mouseUp

```

```

beep
answer "Field 1 is MANDATORY It is empty" with "return"
put "text_indicator" into field field_name
select after last char of card field text_indicator
exit mouseUp
end if
repeat
if the number of lines in card field gentext_field > 1 then
if last line of card field gentext_field is empty then
delete last line of card field gentext_field
else
exit repeat
end if
else
if the length of line 1 of card field gentext_field <= 1 then
if card field gentext_field = return or —
card field gentext_field is empty then
beep
hide card field enter
answer "Field 2 is MANDATORY It is empty" with "return"
select before last char of card field gentext_field
exit mouseUp
exit repeat
end if
end if
exit repeat
end if
end repeat
put offset("/",card field gentext_field) into temp
if temp < 0 then
hide card field enter
beep
answer "EOSM in field" with "return"
select char temp to temp + 1 of card field gentext_field
exit mouseUp
end if
put "      Entering Data" into line 5 of card field enter
put "GENTEXT/" & card field text_indicator & "/" into tempstring
repeat with j = 1 to the number of words in card field gentext_field
if j = the number of words in card field gentext_field then
put the length of word j of card field gentext_field —
into lastword
if the length of tempstring + lastword < 67 then
put " " & word j of card field gentext_field after last char—
of tempstring
put tempstring & "/" & return after last char of card —
field test of card id 3502
put empty into field field_name
hide card field enter
pop card
exit repeat
else

```

```

    put tempstring & return after last char of card field test →
    of card id 3502
    put word j of card field gentext_field & "/" & return after →
    last char of card field test of card id 3502
    put empty into field field_name
    hide card field enter
    pop card
    exit repeat
  end if
end if
put the length of word j of card field gentext_field into wordlength
put the length of tempstring into linelength
if linelength + wordlength < 69 then
  if j = 1 then
    put word j of card field gentext_field after →
    last char of tempstring
    next repeat
  else
    put " " & word j of card field gentext_field after →
    last char of tempstring
    next repeat
  end if
else
  put tempstring & return after last char of card field test →
  of card id 3502
  put empty into tempstring
  put word j of card field gentext_field into tempstring
  next repeat
end if
end repeat
end mouseUp

```

**\*\* CARD #10, BUTTON #2: Cancel \*\*\*\*\***

```

on mouseUp
  put empty into card field text_indicator
  put empty into card field gentext_field
  put empty into field field_name
  hide card field enter
  pop card
end mouseUp

```

**\*\* CARD #10, BUTTON #3: Delete \*\*\*\*\***

```

on mouseUp
  set cursor to 4
  set lockScreen to true
  go to card scratch
  put empty into firstline
  repeat with j = 1 to the number of lines in card field test
    if "gentext/" is in line j of card field test then
      put j into firstline
      put j into lastline
    end if
  end repeat
end mouseUp

```

```

if offset("/") ,line j of card field test) = 0 then
  repeat with k = j to the number of lines in card field test
    if offset("/") ,line k of card field test) = 0 then
      next repeat
    else
      put k into lastline
      exit repeat
    end if
  end repeat
end if
exit repeat
end if
end repeat
if firstline is not empty then
  delete line firstline to lastline of card field test
end if
go to card gentext
end mouseUp

```

```

** CARD #11: rmks *****

```

```

on openCard
  hide card field enter
  show card field rmks_id
  click at 500,200
  put "RMKS/" into card field rmks_field
  put "rmks_field" into field field_name
  select after last char of card field rmks_field
end openCard
on idle
  send idle to card field rmks_field
end idle

```

```

** CARD #11, FIELD #1: rmks_field *****

```

```

on idle
  if "RMKS/" is not in line 1 of card field 1 then
    get the length of line 1 of card field 1
    put char 5 to it of line 1 of card field 1 into tempstring
    put "RMKS/" & tempstring into line 1 of card field 1
    select after char 5 of line 1 of card field 1
  end if
  repeat with j = 1 to the number of lines in card field 1
    GET the length of line j of card field 1
    if it > 69 then
      beep
      put char 1 to 69 of line j of card field 1 into —
      line j of card field 1
      answer "Line is longer than 69 characters" with "return"
      select after char 69 of line j of card field 1
      exit repeat
    end if
  end repeat
end idle
on tabKey

```

```

end tabKey
** CARD #11, BUTTON #1: Enter *****
on mouseUp
  put "      Checking Data" into line 5 of card field enter
  show card field enter
  set cursor to 4
  repeat while the length of last line of card field rmks_field = 0
    delete last line of card field rmks_field
  end repeat
  if the number of lines in card field rmks_field = 1 then
    if offset(return,card field rmks_field) = 6 then
      beep
      hide card field enter
      answer "Field is empty" with "return"
      put "RMKS/" into card field rmks_field
      select after last char of card field rmks_field
      exit mouseUp
    end if
  end if
  if the length of card field rmks_field < 6 then
    beep
    hide card field enter
    answer "Field is empty" with "return"
    put "RMKS/" into card field rmks_field
    select after last char of card field rmks_field
    exit mouseUp
  end if
  put offset("//",card field rmks_field) into temp
  if temp < 0 then
    hide card field enter
    beep
    answer "EOSM in field" with "return"
    if temp = 5 then
      select char 6 of card field rmks_field
      exit mouseUp
    else
      select char temp to temp + 1 of card field rmks_field
      exit mouseUp
    end if
  end if
  put "      Entering Data" into line 5 of card field enter
  put the number of lines in card field rmks_field into temp
  if temp > 1 then
    if the length of line temp of card field rmks_field > 67 then
      put the number of words in line temp of card field rmks_field -
      into temp1
      put line 1 to temp - 1 of card field rmks_field & return after -
      last char of card field "test" of card id 3502
      put word 1 to temp1 - 1 of line temp of card field rmks_field & -
      return after last char of card field test of card id 3502
      put word temp1 of line temp of card field rmks_field & "/" & -
      return after last char of card field test of card id 3502
    end if
  end if

```

```

else
  put card field rmks_field & "/" & return -
  after last char of card field test of card id 3502
end if
else
  if the length of card field rmks_field > 67 then
    put the number of words in card field rmks_field into temp1
    put word 1 to temp1 - 1 of card field rmks_field & return -
    after last char of card field test of card id 3502
    put word temp1 of card field rmks_field & "/" & return -
    after last char of card field test of card id 3502
  else
    put card field rmks_field & "/" & return -
    after last char of card field test of card id 3502
  end if
end if
put empty into field field_name
hide card field enter
pop card
end mouseUp

** CARD #11, BUTTON #2: Cancel *****
on mouseUp
  put empty into card field rmks_field
  put empty into field field_name
  pop card
end mouseUp

** CARD #11, BUTTON #3: Delete *****
on mouseUp
  set cursor to 4
  set lockScreen to true
  go to card scratch
  put empty into firstline
  repeat with j = 1 to the number of lines in card field test
    if "rmks/" is in line j of card field test then
      put j into firstline
      put j into lastline
      if offset("/",line j of card field test) = 0 then
        repeat with k = j to the number of lines in card field test
          if offset("/",line k of card field test) = 0 then
            next repeat
          else
            put k into lastline
            exit repeat
          end if
        end repeat
      end if
    end if
  end repeat
  exit repeat
end if
end repeat
if firstline is not empty then

```

```

    delete line firstline to lastline of card field test
end if
go to card rmks
end mouseUp

** CARD #12: clostext *****
on openCard
    hide card field enter
    put "decl_inst" into field field_name
    select after last char of card field decl_inst
end openCard
on idle
    send idle to card field decl_inst
end idle
** CARD #12, FIELD #2: decl_inst *****
on mouseEnter
    put "decl_inst" into field field_name
    select after last char of card field decl_inst
end mouseEnter
on openField
    put "decl_inst" into field field_name
end openField
on idle
    put the number of chars in card field decl_inst into temp
    if temp > 58 then
        beep
        put char 1 to 58 of card field decl_inst into validstring
        put validstring into card field decl_inst
        select after last char of card field decl_inst
    end if
    get offset("/",card field decl_inst)
    if it < 0 then
        beep
        delete char it of card field decl_inst
        select after last char of card field decl_inst
    end if
end idle

** CARD #12, BUTTON #1: Enter *****
on mouseUp
    put "    Checking Data" into line 5 of card field enter
    show card field enter
    set cursor to 4
    if card field decl_inst is empty then
        hide card field enter
        beep
        answer "Field is empty" with "return"
        put "decl_inst" into field field_name
        select after last char of card field decl_inst
        exit mouseUp
    end if
    put "    Entering Data" into line 5 of card field enter

```

```

put "CLOSTEXT/" & card field decl_inst & "/" & return after last-
char of card field test of card id 3502
put empty into field field_name
hide card field enter
pop card
end mouseUp

```

```

** CARD #12, BUTTON #2: Cancel *****
on mouseUp
  put empty into card field decl_inst
  put empty into field field_name
  pop card
end mouseUp

```

```

** CARD #12, BUTTON #3: Delete *****
on mouseUp
  set lockScreen to true
  go to card scratch
  repeat with j = 1 to the number of lines in card field test
    if "clostext/" is in line j of card field test then
      delete line j of card field test
    exit repeat
  end if
end repeat
go to card clostext
end mouseUp

```

```

** CARD #13: decl *****
on openCard
  hide card field enter
  put "decl_inst" into field field_name
  select after last char of card field decl_inst
end openCard
on idle
  send idle to card field decl_inst
end idle

```

```

** CARD #13, FIELD #2: decl_inst *****
on mouseEnter
  put "decl_inst" into field field_name
  select after last char of card field decl_inst
end mouseEnter
on openField
  put "decl_inst" into field field_name
end openField
on idle
  put the number of chars in card field decl_inst into temp
  if temp > 25 then
    beep
    put char 1 to 25 of card field decl_inst into validstring
    put validstring into card field decl_inst
    select after last char of card field decl_inst
  end if

```

```

get offset("/",card field decl_inst)
if it < 0 then
    beep
    delete char it of card field decl_inst
    select after last char of card field decl_inst
end if
end idle

```

**\*\* CARD #13, BUTTON #1: Enter \*\*\*\*\***

```

on mouseUp
    put "      Checking Data" into line 5 of card field enter
    show card field enter
    set cursor to 4
    if card field decl_inst is empty then
        beep
        hide card field enter
        answer "Field is empty" with "return"
        put "decl_inst" into field field_name
        select after last char of card field decl_inst
        exit mouseUp
    end if
    put "      Entering Data" into line 5 of card field enter
    put "DECL/" & card field decl_inst & "/" & return after last char —
    of card field test of card id 3502
    put empty into field field_name
    pop card
end mouseUp

```

**\*\* CARD #13, BUTTON #2: Cancel \*\*\*\*\***

```

on mouseUp
    put empty into card field decl_inst
    put empty into field field_name
    pop card
end mouseUp

```

**\*\* CARD #13, BUTTON #3: Delete \*\*\*\*\***

```

on mouseUp
    set lockScreen to true
    go to card scratch
    repeat with j = 1 to the number of lines in card field test
        if "decl/" is in line j of card field test then
            delete line j of card field test
        exit repeat
    end if
    end repeat
    go to card decl
end mouseUp

```

**\*\* CARD #14, FIELD #1: test \*\*\*\*\***

```

on idle
    if "AMPN/" is not in line 1 of card field 1 then
        get the length of line 1 of card field 1
    end if
end idle

```

```

    put char 5 to it of line 1 of card field 1 into tempstring
    put "AMPN/" & tempstring into line 1 of card field 1
    select after char 5 of line 1 of card field 1
end if
repeat with j = 1 to the number of lines in card field 1
    GET the length of line j of card field 1
    if it > 69 then
        beep
        put char 1 to 69 of line j of card field 1 into ~
        line j of card field 1
        answer "Line is longer than 69 characters" with "return"
        select after char 69 of line j of card field 1
    exit repeat
end if
end repeat
end idle

```

```

** CARD #14, BUTTON #1: Cancel *****
on mouseUp
    put empty into field field_name
    pop card
end mouseUp

```

## APPENDIX D. TRAINING STACK SCRIPTS

### SCRIPTS FOR STACK: Training

---

**\*\* STACK SCRIPT \*\*\*\*\***

```
function validDate date
  put date into tempdate
  if the length of tempdate < 6 or the length of tempdate > 8 then
    return false
  else
    if the length of tempdate = 6 then
      if char 1 of tempdate is not in "123456789" then
        return false
      end if
      if char 2 of tempdate <> "/" then
        return false
      end if
      if char 3 of tempdate is not in "123456789" then
        return false
      end if
      if char 4 of tempdate <> "/" then
        return false
      end if
      if char 5 of tempdate is not in "1234567890" then
        return false
      end if
      if char 6 of tempdate is not in "1234567890" then
        return false
      end if
    end if
    if the length of tempdate = 7 then
      if char 3 of tempdate = "/" then
        if char 1 of tempdate is not in "12" then
          return false
        end if
        if char 2 of tempdate is not in "012" then
          return false
        end if
        if char 4 of tempdate is not in "123456789" then
          return false
        end if
        if char 5 of tempdate <> "/" then
          return false
        end if
        if char 6 of tempdate is not in "1234567890" then
          return false
        end if
      end if
    end if
  end if
end if
```

```

end if
if char 7 of tempdate is not in "1234567890" then
    return false
end if
else
if char 2 of tempdate = "/" then
    if char 1 of tempdate is not in "123456789" then
        return false
    end if
    if char 3 of tempdate is not in "123" then
        return false
    end if
    if char 4 of tempdate is not in "1234567890" then
        return false
    end if
    if char 5 of tempdate <> "/" then
        return false
    end if
    if char 6 of tempdate is not in "1234567890" then
        return false
    end if
    if char 7 of tempdate is not in "1234567890" then
        return false
    end if
    if char 1 of tempdate = 2 then
        if char 3 of tempdate = 3 then
            return false
        else
            if char 3 of tempdate = 2 then
                if char 4 of tempdate = 9 then
                    put char 6 to 7 of tempdate into year
                    if year mod 4 <> 0 then
                        return false
                    end if
                end if
            end if
        end if
    end if
    if char 1 of tempdate is in "469" then
        if char 3 of tempdate = 3 then
            if char 4 of tempdate <> 0 then
                return false
            end if
        end if
    end if
    if char 3 of tempdate = 3 then
        if char 4 of tempdate > 1 then
            return false
        end if
    end if
end if
end if
end if

```

```

end if
if the length of tempdate = 8 then
  if char 3 of tempdate <> "/" then
    return false
  end if
  if char 6 of tempdate <> "/" then
    return false
  end if
  if char 1 of tempdate <> 1 then
    return false
  end if
  if char 2 of tempdate is not in "012" then
    return false
  end if
  if char 4 of tempdate is not in "123" then
    return false
  end if
  if char 5 of tempdate is not in "1234567890" then
    return false
  end if
  if char 7 of tempdate is not in "1234567890" then
    return false
  end if
  if char 8 of tempdate is not in "1234567890" then
    return false
  end if
  if char 2 of tempdate = 1 then
    if char 4 of tempdate = 3 then
      if char 5 of tempdate <> 0 then
        return false
      end if
    end if
  end if
  if char 4 of tempdate = 3 then
    if char 5 of tempdate > 1 then
      return false
    end if
  end if
end if
return true
end validDate
function validQtr qtr
  if the length of qtr <> 4 then
    return false
  end if
  if char 1 of qtr is not in "1234" then
    return false
  end if
  if char 2 of qtr is not in "-/" then
    return false
  end if

```

```

if char 3 of qtr is not in "1234567890" then
    return false
end if
if char 4 of qtr is not in "1234567890" then
    return false
end if
return true
end validQtr
function goodDate start,date
    convert date to seconds
    convert start to seconds
    if date < start then
        return false
    end if
    convert date to dateItems
    convert start to dateItems
    if item 2 of date > item 2 of start + 2 then
        return false
    end if
    if item 1 of date > item 1 of start then
        return false
    end if
    return true
end goodDate
function expDate compDate,period
    convert compDate to dateItems
    put item 2 of compDate + period into month
    repeat until month < 13
        put month - 12 into month
        put item 1 of compDate + 1 into item 1 of compDate
    end repeat
    put month into item 2 of compDate
    if item 2 of compDate = 2 and item 3 of compDate > 29 then
        put "29" into item 3 of compDate
    end if
    convert compDate to short date
    return compDate
end expDate
function milDate date
    if date is empty then
        return empty
    end if
    convert date to abbr date
    if the length of item 2 of date = 6 then
        put "0" & char 6 of item 2 of date into temp
    else
        put char 6 to 7 of item 2 of date into temp
    end if
    put space & char 2 of item 2 of date after last char of temp
    put numToChar(charToNum(char 3 of item 2 of date) - 32) —
    after last char of temp
    put numToChar(charToNum(char 4 of item 2 of date) - 32) —

```

```

after last char of temp
put space & char 4 to 5 of item 3 of date after last char of temp
return temp
end milDate
function msgDate date
if date is empty then
return empty
end if
convert date to dateItems
put char 3 to 4 of item 1 of date into temp
if the length of item 2 of date = 1 then
put "0" & item 2 of date after last char of temp
else
put item 2 of date after last char of temp
end if
if the length of item 3 of date = 1 then
put "0" & item 3 of date after last char of temp
else
put item 3 of date after last char of temp
end if
return temp
end msgDate
function convertQtr qtr
put char 1 of qtr * 3 - 2 into tempdate
put "/" & 1 after last char of tempdate
put "/" & char 3 to 4 of qtr after last char of tempdate
return tempdate
end convertQtr

```

**\*\* BACKGROUND #1: Operations \*\*\*\*\***

```

on openStack
hide message box
show menuBar
pass openStack
end openStack

```

**\*\* CARD #1, BUTTON #1: return \*\*\*\*\***

```

on mouseUp
go to operations
end mouseUp

```

**\*\* CARD #1, BUTTON #2: exit \*\*\*\*\***

```

on mouseUp
go argos
end mouseUp

```

**\*\* CARD #1, BUTTON #3: Training**

**\*\*\*\*\***

```

on mouseDown

```

```

put "PQS,New Schedule,Record Accomplishment,Modify Schedule,Delete Schedule,Draw Chart" into menu1

```

```

put return & "STR-TRADA,View-Update Data base,Draft Trarep" after menu1
put return & "Lesson Plans" after menu1
get HPopupMenu(menu1,0,80,65)
if it is not zero then
  Put Item 1 of it into TheLine
  put Item 2 of it into TheItem
  If TheLine = 1 and TheItem = 2 then
    go to card newsked
  end if
  If TheLine = 1 and TheItem = 3 then
    go to card record
  end if
  If TheLine = 1 and TheItem = 4 then
    go to card modify
  end if
  If TheLine = 1 and TheItem = 5 then
    go to card skedfile
  end if
  if TheLine = 1 and TheItem = 6 then
    go to card draw
  end if
  if TheLine = 2 and TheItem = 2 then
    go to card view_data
  end if
  if TheLine = 2 and TheItem = 3 then
    go to card trarep
  end if
end if
end mouseDown

```

**\*\* CARD #2: newsked \*\*\*\*\***

```

on openCard
  put card field start into oldstart
  put empty into card field title
  put empty into card field start
  put empty into card field sked_box
  ask "Title of New schedule"
  if it is not empty then
    put it into card field title
    repeat until validQtr(it)
      ask "Enter calendar quarter of schedule"
      if validQtr(it) then
        put convertQtr(it) into card field start
        select after last char of card field enter_box
        exit repeat
      else
        ask "Enter calendar quarter of schedule"
        if validQtr(it) then
          put convertQtr(it) into card field start
          select after last char of card field enter_box
          exit repeat
        end if
      end if
    end repeat
  end if
end if

```

```

    end if
end repeat
if oldstart <> card field start then
    send mouseUp to card button draw
end if
select after last char of card field enter_box
else
    send mouseUp to card button "return"
end if
end openCard
** CARD #2, FIELD #4: enter_box *****
on tabKey
    send mouseUp to card button "enter_info"
end tabKey
** CARD #2, BUTTON #1: Save Sked *****
on mouseUp
    if card field sked_box is empty then
        answer "No schedule to save" with "return"
        exit mouseUp
    else
        set lockMessages to true
        set lockScreen to true
        put card field start into startdate
        put card field title into skedtitle
        put card field title & " " into skedname
        put the length of card field start into len
        if len = 6 then
            put (char 1 of card field start + 2)/3 after last char of skedname
            put char len - 2 to len of card field start after last char of —
            skedname
            go to card skedname
        else
            put (char 1 to 2 of card field start + 2)/3 after last char —
            of skedname
            put char len - 2 to len of card field start after last char of —
            skedname
            go to card skedname
        end if
        if the result is empty then
            beep
            go to card newsked
            answer "That schedule title is saved" with "Cancel" or —
            "Change title" or "Replace Sked"
            if it is "cancel" then
                exit mouseUp
            else
                if it is "Change title" then
                    send mouseUp to card button "change title"
                    exit mouseUp
                else
                    go to card skedname
                    put card field sked_box of card newsked into card field sked
                end if
            end if
        end if
    end if
end mouseUp

```

```

        put skedtitle into card field title
        put startdate into card field start
        go to card newsked
        put empty into card field title
        put empty into card field sked_box
        exit mouseUp
    end if
end if
end if
set lockscreen to true
doMenu "new card"
set the name of this card to skedname
go to card skedname
doMenu "new field"
set name of card field 1 to "sked"
set style of card field 1 to scrolling
set rect of card field 1 to 1,26,510,280
set textfont of card field 1 to courier
set textsize of card field 1 to 12
doMenu "new field"
set name of card field 2 to "title"
set style of card field 2 to transparent
set rect of card field 2 to 0,6,220,23
set textfont of card field 2 to courier
set textsize of card field 2 to 12
doMenu "new field"
set name of card field 3 to "start"
set style of card field 3 to transparent
set rect of card field 3 to 427,6,509,23
set textfont of card field 3 to courier
set textsize of card field 3 to 12
put card field sked_box of card newsked into card field sked
put skedtitle into card field title
put startdate into card field start
choose browse tool
put empty into card field title of card newsked
put empty into card field sked_box of card newsked
go to card skedfile
put skedname & return after last char of card field listing
set lockMessages to false
go to card newsked
set lockscreen to false
select after last char of card field enter_box
end if
end mouseUp

** CARD #2, BUTTON #2: Delete Sked *****
on mouseUp
    if card field sked_box is empty then
        answer "No schedule to delete" with "return"
    else
        put empty into card field enter_box
    end if
end mouseUp

```

```

    put empty into card field sked_box
    put empty into card field title
    put empty into card field start
    send openCard to card newsked
end if
end mouseUp

```

**\*\* CARD #2, BUTTON #3: Return \*\*\*\*\***

```

on mouseUp
    answer "Unsaved schedule will be lost" with "OK" or "Return"
    if it is "return" then
        select after last char of card field enter_box
        exit mouseUp
    end if
    put empty into card field title
    put empty into card field sked_box
    put empty into card field enter_box
    go to card training
end mouseUp

```

**\*\* CARD #2, BUTTON #4. enter\_info \*\*\*\*\***

```

on mouseUp
    if card field title is empty then
        answer "Schedule must have a title" with "Cancel" or "Title"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "change title"
        end if
    end if
    if card field start is empty then
        answer "No schedule quarter entered" with "Cancel" or "Enter"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "change qtr"
            send mouseUp to card button "draw"
        end if
    end if
    if line 1 of card field enter_box is empty then
        ask "No lesson name, Enter lesson name"
        if it is empty then
            put empty into card field enter_box
            select after last char of card field enter_box
            exit mouseUp
        end if
        put it into line 1 of card field enter_box
    end if
    put line 1 of card field enter_box & "," after last char—
    of tempname
    put line 2 of card field enter_box into it
    repeat until validDate(it) is true and —

```

```

goodDate(card field start,it) is true
if validDate(it) is false then
    ask it && "Not a valid date, Enter correct date"
end if
if it is empty then
    select after last char of card field enter_box
    exit mouseUp
end if
if goodDate(card field start,it) is false then
    ask "Date must be in sked quarter, enter date"
end if
if it is empty then
    select after last char of card field enter_box
    exit mouseUp
end if
end repeat
if the number of lines in card field sked_box >= 15 then
    answer "Schedule is full (15 Items max)" with "Cancel" or-
    "Save sked"
    if it is "cancel" then
        exit mouseUp
    else
        send mouseUp to card button "save sked"
        exit mouseUp
    end if
end if
put it after last char of tempname
put tempname & ",s" & return after last char of card field sked_box
put empty into card field enter_box
select after last char of card field enter_box
end mouseUp

** CARD #2, BUTTON #5: Delete Item *****
on mouseUp
    if card field sked_box is empty then
        answer "No lessons to delete" with "return"
        exit mouseUp
    end if
    ask "Enter lesson name"
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    else
        put it into tgt
        repeat with j = 1 to the number of lines in card field sked_box
            if tgt = item 1 of line j of card field sked_box then
                delete line j of card field sked_box
                select after last char of card field enter_box
                exit mouseUp
            end if
        end repeat
        if j = the number of lines in card field sked_box then
            answer "Lesson not found" with "Return"
        end if
    end if
end mouseUp

```

```

        select after last char of card field enter_box
    end if
end repeat
end if
end mouseUp

** CARD #2, BUTTON #6: Change Title *****
on mouseUp
    ask "Enter new title"
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    else
        put it into card field title
        select after last char of card field enter_box
    end if
end mouseUp

** CARD #2, BUTTON #7: Change Qtr *****
on mouseUp
    ask "Enter new Quarter (Q/YY)"
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    else
        if validQtr(it) then
            put char 1 of it * 3 - 2 into tempdate
            put "/" & 1 after last char of tempdate
            put "/" & char 3 to 4 of it after last char of tempdate
            put tempdate into card field start
            select after last char of card field enter_box
            exit mouseUp
        else
            repeat until validQtr(it)
                ask "Invalid. Enter calendar quarter of schedule"
                if it is empty then
                    select after last char of card field enter_box
                    exit mouseUp
                end if
                if validQtr(it) then
                    put char 1 of it * 3 - 2 into tempdate
                    put "/" & 1 after last char of tempdate
                    put "/" & char 3 to 4 of it after last char of tempdate
                    put tempdate into card field start
                    select after last char of card field enter_box
                    exit mouseUp
                end if
            end repeat
        end if
    end mouseUp

```

```

** CARD #2, BUTTON #8: DRAW *****
on mouseUp
  if card field start is empty then
    exit mouseUp
  end if
  set cursor to 4
  show card field working
  set lockScreen to true
  choose pencil tool
  click at 50,110
  click at 400,100
  choose select tool
  drag from 0,80 to 190,290
  type "x" with commandKey
  drag from 360,80 to 513,200
  type "x" with commandKey
  choose text tool
  set textSize to 9
  set textFont to geneva
  set textAlign to left
  set textStyle to plain
  set textHeight to 9
  click at 49,103
  type "S"
  click at 63,103
  type "M"
  click at 79,103
  type "T"
  click at 94,103
  type "W"
  click at 109,103
  type "T"
  click at 126,103
  type "F"
  click at 140,103
  type "S"
  put card field start into temp
  convert temp to long date
  click at 48,91
  type word 1 of item 2 of temp && item 3 of temp
  convert temp to dateItems
  put item 2 of temp into mon
  put 115 into lineLoc
  repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 31 + 15 * loc,lineLoc
    if item 3 of temp > 9 then
      type item 3 of temp
    else
      type " " & item 3 of temp
    end if
  end repeat
  if loc = 7 then

```

```

    put lineloc + 13 into lineloc
end if
convert temp to seconds
put 86400 + temp into temp
convert temp to dateItems
end repeat
convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineloc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 31 + 15 * loc,lineloc
    if item 3 of temp > 9 then
        type item 3 of temp
    else
        type " " & item 3 of temp
    end if
    if loc = 7 then
        put lineloc + 13 into lineloc
    end if
    convert temp to seconds
    put 86400 + temp into temp
    convert temp to dateItems
end repeat
click at 387,103
type "S"
click at 401,103
type "M"
click at 417,103
type "T"
click at 432,103
type "W"
click at 447,103
type "T"
click at 464,103
type "F"
click at 478,103
type "S"
convert temp to long date
click at 386,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 369 + 15 * loc,lineloc
    if item 3 of temp > 9 then
        type item 3 of temp
    end if
end repeat

```

```

else
  type " " & item 3 of temp
end if
if loc = 7 then
  put lineloc + 13 into lineloc
end if
convert temp to seconds
put 86400 + temp into temp
convert temp to dateItems
end repeat
choose browse tool
hide card field working
end mouseUp

```

**\*\* CARD #3, BUTTON #1: Return \*\*\*\*\***

```

on mouseUp
  go to card training
end mouseUp

```

**\*\* CARD #3, BUTTON #2: Delete Schedule \*\*\*\*\***

```

on mouseUp
  set lockScreen to true
  set lockMessages to true
  if card field listing is empty then
    answer "No schedules on file" with "Return"
    exit mouseUp
  end if
  ask "Enter name of schedule to delete"
  if it is empty then
    exit mouseUp
  else
    put "card" && quote & it & quote into tempname
    go to tempname
  end if
  if the result is not empty then
    repeat until the result is empty
      go to card "skedfile"
      ask "Schedule not found, Enter schedule name"
      if it is empty then
        exit mouseUp
      end if
      put "card" && quote & it & quote into tempname
      go to tempname
    end repeat
  end if
  doMenu "delete card"
  go to card skedfile
  repeat with j = 1 to the number of lines in card field listing
    if it is in line j of card field listing then
      delete line j of card field listing
      exit repeat
    end if
  end if

```

```

end repeat
end mouseUp

** CARD #4: record *****
on openCard
  put card field start into oldstart
  put card field listing of card skedfile into card field listing
  show card field listing
  hide card field title
  set lockScreen to true
  set lockMessages to true
  ask "Enter schedule name"
  if it is empty then
    hide card field listing
    show card field title
    send mouseUp to card button "return"
    exit openCard
  else
    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
  end if
  if the result is not empty then
    repeat until the result is empty
      go to card "record"
      ask "Schedule not found, Enter schedule name"
      if it is empty then
        hide card field listing
        show card field title
        send mouseUp to card button "return"
        exit openCard
      end if
      put quote & it & quote into tempname
      put tempname into card field skedname
      put "card" && quote & it & quote into tempname
      go to tempname
    end repeat
  end if
  put the short id of this card into card field card_id of card record
  put card field sked into card field sked_box of card record
  put card field title into card field title of card record
  put card field start into card field start of card record
  go to card "record"
  set lockScreen to false
  if oldstart <> card field start then
    send mouseUp to card button draw
  end if
  hide card field listing
  show card field title
  set lockMessages to false
  set t after last line of card field enter_box

```

```

end openCard
** CARD #4, FIELD #1: enter_box *****
on tabKey
  send mouseUp to card button "enter_info"
end tabKey
** CARD #4, BUTTON #1: Return *****
on mouseUp
  answer "Unsaved changes will be lost" with "OK" or "Return"
  if it is "return" then
    exit mouseUp
  end if
  put empty into card field sked_box
  put empty into card field title
  put empty into card field enter_box
  go to card training
end mouseUp

** CARD #4, BUTTON #2: enter_info *****
on mouseUp
  if line 1 of card field enter_box is empty then
    ask "No lesson name, Enter lesson name"
    if it is empty then
      put empty into card field enter_box
      select after last char of card field enter_box
      exit mouseUp
    end if
    put it into line 1 of card field enter_box
  end if
  put line 1 of card field enter_box into lessonname
  put line 1 of card field enter_box & "," after last char—
  of tempname
  put line 2 of card field enter_box into it
  repeat until validDate(it) is true and —
    goodDate(card field start,it) is true
    if validDate(it) is false then
      ask it && "Not a valid date, Enter correct date"
    end if
    if it is empty then
      select after last char of card field enter_box
      exit mouseUp
    end if
    if goodDate(card field start,it) is false then
      ask "Date must be in sked quarter, enter date"
    end if
    if it is empty then
      select after last char of card field enter_box
      exit mouseUp
    end if
  end repeat
  put it into tempdate
  put tempdate after last char of tempname
  repeat with j = 1 to the number of lines in card field sked_box

```

```

if lessonname = item 1 of line j of card field sked_box then
    put tempname & ",c" into line j of card field sked_box
    put empty into card field enter_box
    select after last char of card field enter_box
    exit repeat
end if
if j = the number of lines in card field sked_box then
    answer "Lesson not found" with "return"
    put empty into card field enter_box
    select after last char of card field enter_box
    exit mouseUp
end if
end repeat
end mouseUp

```

**\*\* CARD #4, BUTTON #3: Save Changes \*\*\*\*\***

```

on mouseUp
    if card field sked_box is empty then
        answer "No schedule to save" with "Return"
        exit mouseUp
    end if
    put card field card_id into card_id
    put card field sked_box into card field sked of card id card_id
    put empty into card field skedname
    put empty into card field sked_box
    put empty into card field title
    put empty into card field enter_box
    show card field "msg"
    wait 60
    hide card field "msg"
    send openCard to card "record"
end mouseUp

```

**\*\* CARD #4, BUTTON #4: Cancel Changes \*\*\*\*\***

```

on mouseUp
    put card field card_id into card_id
    put card field sked of card id card_id into card field sked_box
    select after last char of card field enter_box
end mouseUp

```

**\*\* CARD #4, BUTTON #5: Get Schedule \*\*\*\*\***

```

on mouseUp
    put card field start into oldstart
    put card field listing of card skedfile into card field listing
    show card field listing
    hide card field title
    set lockMessages to true
    set lockScreen to true
    ask "Enter schedule name"
    if it is empty then
        hide card field listing
        show card field title
    end if
end mouseUp

```

```

    send mouseUp to card button "return"
    exit mouseUp
else
    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
end if
if the result is not empty then
    repeat until the result is empty
        go to card "record"
        ask "Schedule not found, Enter schedule name"
        if it is empty then
            hide card field listing
            show card field title
            send mouseUp to card button "return"
            exit mouseUp
        end if
        put quote & it & quote into tempname
        put tempname into card field skedname
        put "card" && quote & it & quote into tempname
        go to tempname
    end repeat
end if
put the short id of this card into card field card_id of card record
put card field sked into card field sked_box of card record
put card field title into card field title of card record
put card field start into card field start of card record
go to card "record"
set lockScreen to false
if oldstart <> card field start then
    send mouseUp to card button draw
end if
hide card field listing
show card field title
set lockScreen to false
select after last char of card field enter_box of card record
end mouseUp

** CARD #4, BUTTON #6: Delete Change *****
on mouseUp
    ask "Enter lesson name"
    if it is empty then
        put empty into card field enter_box
        select after last char of card field enter_box
        exit mouseUp
    end if
    put it into lessonname
    put it & "," after last char—
    of tempname
    ask "Enter date scheduled"
    if it is empty then

```

```

    exit mouseUp
end if
repeat until validDate(it) is true and —
    goodDate(card field start,it) is true
    if validDate(it) is false then
        ask it && "Not a valid date, Enter correct date"
    end if
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    end if
    if goodDate(card field start,it) is false then
        ask "Date must be in sked quarter, enter date"
    end if
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    end if
end repeat
put it into tempdate
put tempdate after last char of tempname
repeat with j = 1 to the number of lines in card field sked_box
    if lessonname = item 1 of line j of card field sked_box then
        put tempname & ",s" into line j of card field sked_box
        put empty into card field enter_box
        select after last char of card field enter_box
        exit repeat
    end if
    if j = the number of lines in card field sked_box then
        answer "Lesson not found" with "return"
    end if
end repeat
end mouseUp

** CARD #4, BUTTON #7: DRAW *****
on mouseUp
    if card field start is empty then
        exit mouseUp
    end if
    show card field working
    set cursor to 4
    set lockScreen to true
    choose pencil tool
    click at 50,110
    click at 400,100
    choose select tool
    drag from 0,80 to 160,290
    type "x" with commandKey
    drag from 360,80 to 513,200
    type "x" with commandKey
    choose text tool
    set textSize to 9

```

```

set textFont to geneva
set textAlign to left
set textStyle to plain
set textHeight to 9
click at 49,103
type "S"
click at 63,103
type "M"
click at 79,103
type "T"
click at 94,103
type "W"
click at 109,103
type "T"
click at 126,103
type "F"
click at 140,103
type "S"
put card field start into temp
convert temp to long date
click at 48,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 31 + 15 * loc,lineloc
    if item 3 of temp > 9 then
        type item 3 of temp
    else
        type " " & item 3 of temp
    end if
    if loc = 7 then
        put lineloc + 13 into lineloc
    end if
    convert temp to seconds
    put 86400 + temp into temp
    convert temp to dateItems
end repeat
convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineloc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 31 + 15 * loc,lineloc
    if item 3 of temp > 9 then
        type item 3 of temp
    else

```

```

    type " " & item 3 of temp
end if
if loc = 7 then
    put lineloc + 13 into lineloc
end if
convert temp to seconds
put 86400 + temp into temp
convert temp to dateItems
end repeat
click at 387,103
type "S"
click at 401,103
type "M"
click at 417,103
type "T"
click at 432,103
type "W"
click at 447,103
type "T"
click at 464,103
type "F"
click at 478,103
type "S"
convert temp to long date
click at 386,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 369 + 15 * loc,lineloc
    if item 3 of temp > 9 then
        type item 3 of temp
    else
        type " " & item 3 of temp
    end if
    if loc = 7 then
        put lineloc + 13 into lineloc
    end if
    convert temp to seconds
    put 86400 + temp into temp
    convert temp to dateItems
end repeat
choose browse tool
hide card field working
end mouseUp

** CARD #5: modify *****
on openCard
    put card field start into oldstart
    put card field listing of card skedfile into card field listing

```

```

show card field listing
hide card field title
set lockMessages to true
set lockScreen to true
ask "Enter schedule name"
if it is empty then
    send mouseUp to card button "return"
    exit openCard
else
    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
end if
if the result is not empty then
    repeat until the result is empty
        go to card "modify"
        ask "Schedule not found, Enter schedule name"
        put quote & it & quote into tempname
        put tempname into card field skedname
        put "card" && quote & it & quote into tempname
        go to tempname
    end repeat
end if
put the short id of this card into card field card_id of card modify
put card field sked into card field sked_box of card modify
put card field title into card field title of card modify
put card field start into card field start of card modify
go to card "modify"
set lockscreen to false
if oldstart <> card field start then
    send mouseUp to card button draw
end if
hide card field listing
show card field title
select after last char of card field enter_box
end openCard
** CARD #5, FIELD #1: enter_box *****
on tabKey
    send mouseUp to card button "enter_info"
end tabKey
** CARD #5, BUTTON #1: Return *****
on mouseUp
    answer "Unsaved changes will be lost" with "OK" or "Return"
    if it is "return" then
        exit mouseUp
    end if
    put empty into card field sked_box
    put empty into card field title
    put empty into card field enter_box
    go to card training
end mouseUp

```

**\*\* CARD #5, BUTTON #2: Delete Lesson \*\*\*\*\***

```
on mouseUp
  if visible of card field listing is true then
    answer "Get schedule first" with "Cancel" or "Get Sked"
    if it is "cancel" then
      exit mouseUp
    else
      send mouseUp to card button "get sked"
      exit mouseUp
    end if
  end if
  ask "Enter lesson name"
  if it is empty then
    exit mouseUp
  else
    put it into tgt
    repeat with j = 1 to the number of lines in card field sked_box
      if tgt = item 1 of line j of card field sked_box then
        delete line j of card field sked_box
        exit mouseUp
      end if
    if j = the number of lines in card field sked_box then
      answer "Lesson not found" with "Return"
    end if
  end repeat
end if
end mouseUp
```

**\*\* CARD #5, BUTTON #3: Change Date \*\*\*\*\***

```
on mouseUp
  if visible of card field listing is true then
    answer "Get schedule first" with "Cancel" or "Get Sked"
    if it is "cancel" then
      exit mouseUp
    else
      send mouseUp to card button "get sked"
      exit mouseUp
    end if
  end if
  ask "Enter lesson name"
  if it is empty then
    exit mouseUp
  else
    put it into tgt
    repeat with j = 1 to the number of lines in card field sked_box
      if tgt = item 1 of line j of card field sked_box then
        put j into linenum
        exit repeat
      end if
    if j = the number of lines in card field sked_box then
      answer "Lesson not found" with "Return"
    end if
  end repeat
end if
end mouseUp
```

```

        exit mouseUp
    end if
end repeat
ask "Enter new sked date"
if it is empty then
    exit mouseUp
else
    repeat until validDate(it) is true and →
        goodDate(card field start,it) is true
        if validDate(it) is false then
            ask it && "Not a valid date, Enter correct date"
        end if
        if it is empty then
            select after last char of card field enter_box
            exit mouseUp
        end if
        if goodDate(card field start,it) is false then
            ask "Date must be in sked quarter, enter date"
        end if
        if it is empty then
            select after last char of card field enter_box
            exit mouseUp
        end if
    end repeat
    put it into item 2 of line linenum of card field sked_box
end if
end mouseUp

** CARD #5, BUTTON #4: Add Lesson *****
on mouseUp
    if visible of card field listing is true then
        answer "Get schedule first" with "Cancel" or "Get Sked"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "get sked"
            exit mouseUp
        end if
    end if
    put empty into card field enter_box
    select after last char of card field enter_box
end mouseUp

** CARD #5, BUTTON #5: Save Changes *****
on mouseUp
    if visible of card field listing is true then
        answer "Get schedule first" with "Cancel" or "Get Sked"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "get sked"
        end if
    end if
end mouseUp

```

```

    exit mouseUp
  end if
end if
put card field card_id into card_id
put card field sked_box into card field sked of card id card_id
put empty into card field skedname
put empty into card field sked_box
put empty into card field title
put empty into card field enter_box
send openCard to card modify
end mouseUp

```

**\*\* CARD #5, BUTTON #6: Cancel Changes \*\*\*\*\***

```

on mouseUp
  if visible of card field listing is true then
    answer "Get schedule first" with "Cancel" or "Get Sked"
    if it is "cancel" then
      exit mouseUp
    else
      send mouseUp to card button "get sked"
      exit mouseUp
    end if
  end if
  put card field card_id into card_id
  put card field sked of card id card_id into card field sked_box
  select after last char of card field enter_box
end mouseUp

```

**\*\* CARD #5, BUTTON #7: Get Sked \*\*\*\*\***

```

on mouseUp
  put card field start into oldstart
  put card field listing of card skedfile into card field listing
  set lockMessages to true
  show card field listing
  hide card field title
  set lockScreen to true
  ask "Enter schedule name"
  if it is empty then
    send mouseUp to card button "return"
    exit mouseUp
  else
    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
  end if
  if the result is not empty then
    repeat until the result is empty
      go to card "modify"
      ask "Schedule not found, Enter schedule name"
      put quote & it & quote into tempname
      put tempname into card field skedname
    end repeat
  end if
end mouseUp

```

```

    put "card" && quote & it & quote into tempname
    go to tempname
end repeat
end if
put the short id of this card into card field card_id of card modify
put card field sked into card field sked_box of card modify
put card field title into card field title of card modify
put card field start into card field start of card modify
go to card "modify"
set lockScreen to false
if oldstart <> card field start then
    send mouseUp to card button draw
end if
hide card field listing
show card field title
select after last char of card field enter_box
end mouseUp

** CARD #5, BUTTON #8: DRAW *****
on mouseUp
    if card field start is empty then
        exit mouseUp
    end if
    set cursor to 4
    show card field working
    set lockScreen to true
    choose pencil tool
    click at 50,110
    click at 400,100
    choose select tool
    drag from 0,80 to 160,290
    type "x" with commandKey
    drag from 360,80 to 513,200
    type "x" with commandKey
    choose text tool
    set textSize to 9
    set textFont to geneva
    set textAlign to left
    set textStyle to plain
    set textHeight to 9
    click at 49,103
    type "S"
    click at 63,103
    type "M"
    click at 79,103
    type "T"
    click at 94,103
    type "W"
    click at 109,103
    type "T"
    click at 126,103
    type "F"

```

```

click at 140,103
type "S"
put card field start into temp
convert temp to long date
click at 48,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineLoc
repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 31 + 15 * loc,lineLoc
  if item 3 of temp > 9 then
    type item 3 of temp
  else
    type " " & item 3 of temp
  end if
  if loc = 7 then
    put lineLoc + 13 into lineLoc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
end repeat
convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineLoc
repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 31 + 15 * loc,lineLoc
  if item 3 of temp > 9 then
    type item 3 of temp
  else
    type " " & item 3 of temp
  end if
  if loc = 7 then
    put lineLoc + 13 into lineLoc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
end repeat
click at 387,103
type "S"
click at 401,103
type "M"
click at 417,103
type "T"
click at 432,103

```

```

type "W"
click at 447,103
type "T"
click at 464,103
type "F"
click at 478,103
type "S"
convert temp to long date
click at 386,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineLoc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 369 + 15 * loc,lineLoc
    if item 3 of temp > 9 then
        type item 3 of temp
    else
        type " " & item 3 of temp
    end if
    if loc = 7 then
        put lineLoc + 13 into lineLoc
    end if
    convert temp to seconds
    put 86400 + temp into temp
    convert temp to dateItems
end repeat
choose browse tool
hide card field working
end mouseUp

** CARD #5, BUTTON #9: enter_info *****
on mouseUp
    if card field title is empty then
        answer "Schedule must have a title" with "Cancel" or "Title"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "change title"
        end if
    end if
    if card field start is empty then
        answer "No schedule quarter entered" with "Cancel" or "Enter"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "change qtr"
            send mouseUp to card button "draw"
        end if
    end if
    if line 1 of card field enter_box is empty then

```

```

ask "No lesson name, Enter lesson name"
if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
end if
put it into line 1 of card field enter_box
end if
put line 1 of card field enter_box & "," after last char—
of tempname
put line 2 of card field enter_box into it
repeat until validDate(it) is true and —
  goodDate(card field start,it) is true
  if validDate(it) is false then
    ask it && "Not a valid date, Enter correct date"
  end if
  if it is empty then
    select after last char of card field enter_box
    exit mouseUp
  end if
  if goodDate(card field start,it) is false then
    ask "Date must be in sked quarter, enter date"
  end if
  if it is empty then
    select after last char of card field enter_box
    exit mouseUp
  end if
end repeat
if the number of lines in card field sked_box >= 15 then
  answer "Schedule is full (15 Items max)" with "Cancel" or—
  "Save sked"
  if it is "cancel" then
    exit mouseUp
  else
    send mouseUp to card button "save sked"
    exit mouseUp
  end if
end if
put it after last char of tempname
put tempname & ",s" & return after last char of card field sked_box
put empty into card field enter_box
select after last char of card field enter_box
end mouseUp

** CARD #6: draw *****
on openCard
  put card field listing of card skedfile into card field listing
  show card field header
  show card field list_head
  show card field listing
end openCard
on idle

```

```

hide card field shield
end idle
** CARD #6, BUTTON #1: Return *****
on mouseUp
    send mouseUp to card button erase
    put empty into card field sked_box
    put empty into card field start
    put empty into card field title
    put empty into card field listing
    go to card training
end mouseUp

** CARD #6, BUTTON #2: Print *****
on mouseUp
    set cursor to 4
    show card field shield
    open printing
    print this card
    close printing
end mouseUp

** CARD #6, BUTTON #3: Erase *****
on mouseUp
    set cursor to 4
    set lockScreen to true
    choose pencil tool
    drag from 0,0 to 0,1
    choose select tool
    drag from 0,0 to 512,342
    type "x" with commandKey
    show card field header
    choose browse tool
end mouseUp

** CARD #6, BUTTON #4: Draw *****
on mouseUp
    set cursor to 4
    set lockScreen to true
    if card field start is empty then
        answer "Get a schedule to draw" with "Cancel" or "Get Sked"
        if it = "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "get sked"
        end if
    end if
    if card field start is empty then
        exit mouseUp
    end if
    hide card field header
    hide card field listing
    hide card field list_head

```

```

choose bucket tool
set pattern to 1
click at 100,100
choose text tool
set the textFont to courier
set the textSize to 10
set the textStyle to plain
set the textHeight to 9
set textAlign to left
put card field start into startsecs
convert startsecs to seconds
repeat with j = 1 to the number of lines in card field sked_box
  click at 30,65 + j * 15
  type char 1 to 11 of item 1 of line j of card field sked_box
  put item 2 of line j of card field sked_box into secs
  convert secs to seconds
  put (secs - startsecs)/86400 into temp
  if secs = startsecs then
    click at 99,65 + j * 15
  else
    convert secs to dateItems
    if item 7 of secs = 2 then
      click at 4 * temp + 99,65 + j * 15
    else
      click at 4 * temp + 98,65 + j * 15
    end if
  end if
  type item 3 of line j of card field sked_box
end repeat
set the textFont to geneva
set the textSize to 9
set the textStyle to plain
set the textHeight to 9
set textAlign to left
choose line tool
drag from 98,61 to 466,61
repeat with j = 1 to 16
  put 53 + 15 * j into horiz
  drag from 466,horiz to 28,horiz
end repeat
drag from 27,68 to 27,293
drag from 98,68 to 98,293
put 94 into loc
repeat with j = 1 to 93
  drag from loc + 4 * j,62 to loc + 4 * j,67
end repeat
drag from 466,68 to 466,293
choose browse tool
put card field start into begin
convert begin to dateItems
get last char of begin
put it into temp

```

```

if temp > 2 then
  put temp - 3 into temp
else
  if temp = 2 then
    put 6 into temp
  else
    put 5 into temp
  end if
end if
put 122 - 4 * temp into location
put begin into tempdate
put last char of begin into temp
put (9 - temp) mod 7 into temp
convert tempdate to seconds
put tempdate + 86400 * temp into tempdate
set the textFont to geneva
set the textSize to 9
set the textStyle to plain
set the textHeight to 9
set textAlign to left
repeat until location > 465
  choose line tool
  drag from location,53 to location,292
  choose text tool
  convert tempdate to abbr date
  put the length of word 3 of tempdate into len
  put char 1 to len - 1 of word 3 of tempdate into day
  click at location + 2,58
  type day
  if day < 8 then
    put char 2 of item 2 of tempdate into mon
    put numToChar(charToNum(char 3 of item 2 of tempdate) - 32) after—
    last char of mon
    put numToChar(charToNum(char 4 of item 2 of tempdate) - 32) after—
    last char of mon
    type mon
  end if
  convert tempdate to seconds
  put 604800 + tempdate into tempdate
  put location + 28 into location
end repeat
click at 28,66
type "LESSON NAME"
click at 256,25
set textAlign to center
set textHeight to 12
set textSize to 12
type "TRAINING SCHEDULE : " && card field title
click at 256,40
put card field start into temp
convert temp to long date
type word 1 of item 2 of temp && " - "

```

```

convert temp to seconds
put temp + 6048000 into temp
convert temp to long date
type word 1 of item 2 of temp && item 3 of temp
choose browse tool
end mouseUp

```

**\*\* CARD #6, BUTTON #5: Get Sked \*\*\*\*\***

```

on mouseUp
  set cursor to 4
  show card field list_head
  show card field listing
  set lockScreen to true
  set lockMessages to true
  put card field listing of card skedfile into card field listing
  if card field listing is empty then
    answer "No schedules on file" with "Return"
    exit mouseUp
  end if
  ask "Enter schedule name"
  if it is empty then
    exit mouseUp
  else
    put quote & it & quote into tempname
    put "card" && quote & it & quote into tempname
    go to tempname
  end if
  if the result is not empty then
    repeat until the result is empty
      go to card "draw"
      ask "Schedule not found, Enter schedule name"
      if it is empty then
        exit mouseUp
      end if
      put quote & it & quote into tempname
      put "card" && quote & it & quote into tempname
      go to tempname
    end repeat
  end if
  put card field sked into card field sked_box of card draw
  put card field title into card field title of card draw
  put card field start into card field start of card draw
  go to card "draw"
  hide card field list_head
  hide card field listing
end mouseUp

```

**\*\* CARD #11, BUTTON #1: RETURN \*\*\*\*\***

```

on mouseUp
  go to card training
end mouseUp

```

```

** CARD #11, BUTTON #2: draft *****
on mouseUp
  set cursor to 4
  set lockScreen to true
  set lockMessages to true
  put empty into card field tempmsg
  global oldnum,olddtg
  put card field sermo into oldnum
  put card field lastdtg into olddtg
  put card field sermo + 1 into tempnum
  if tempnum = 1000 then
    put "001" into tempnum
  end if
  if tempnum < 10 then
    put "00" & tempnum into tempnum
  end if
  if tempnum < 100 and tempnum > 9 then
    put "0" & tempnum into tempnum
  end if
  put empty into tempmsgline
  go to card draw
  repeat with k = 1 to 4
    go to next card
    put field 2 into field 3
    repeat with j = 1 to the number of lines in field 1
      if item 9 of line j of field 1 is "PDG" then
        put tempnum into item 9 of line j of field 1
        put item 1 of line j of field 1 & "/" & —
        msgDate(item 5 of line j of field 1) after last char of —
        tempmsgline
      if item 8 of line j of field 1 = "OBS " then
        put "/0/" after last char of tempmsgline
      else
        if item 8 of line j of field 1 = "S-OBS" then
          put "/2/" after last char of tempmsgline
        else
          put "/4/" after last char of tempmsgline
        end if
      end if
      put item 7 of line j of field 1 & "/A/" & —
      item 2 of line j of field 1 & return after last char of —
      tempmsgline
      find whole item 1 of line j of field 1 in field 2
      put word 2 of the foundLine into newlinenum
      put item 1 of line j of field 1 & space into templine
      put item 2 of line j of field 1 into temp
      repeat until the length of temp = 13
        put space after last char of temp
      end repeat
      put temp after last char of templine
      put item 3 of line j of field 1 into temp
      repeat until the length of temp = 20

```

```

    put space after last char of temp
end repeat
put temp after last char of templine
put "M-" & item 4 of line j of field 1 & space & space-
after last char of templine
if item 5 of line j of field 1 is empty then
    put space & space & space & space & space & space & space & -
    space & space & space & space after last char of templine
else
    put mldate(item 5 of line j of field 1) & space -
    & space after last char of templine
end if
if item 6 of line j of field 1 is empty then
    put space & space & space & space & space & space & space & -
    space & space & space & space after last char of templine
else
    put mldate(item 6 of line j of field 1) & space -
    & space after last char of templine
end if
put item 7 of line j of field 1 & space & -
item 8 of line j of field 1 & space & -
item 9 of line j of field 1 after last char of templine
put templine into line newlinenum of field 2
end if
end repeat
end repeat
go to card trarep
if tempmsgline is empty then
    answer "No accomplishments to report" with "return"
    put oldnum into card field serno
    put olddtg into card field lasdtg
    exit mouseUp
end if
put card field header into card field tempmsg
put tempnum after last char of card field tempmsg
put the date into today
convert today to dateItems
if item 3 of today < 10 then
    put "0" & item 3 of today into dtg
else
    put item 3 of today into dtg
end if
put the long time into now
if the length of now = 7 then
    put "0" & char 1 of now & char 3 to 4 of now after last char of dtg
else
    put char 1 to 2 of now & char 4 to 5 of now after last char of dtg
end if
put "Z " after last char of dtg
convert today to abbr date
put char 2 of item 2 of today after last char of dtg
put numToChar(charToNum(char 3 of item 2 of today) - 32) after -

```

```

last char of dtg
put numToChar(charToNum(char 4 of item 2 of today) - 32) after —
last char of dtg
put space & char 4 to 5 of item 3 of today after last char of dtg
put " AS OF " & dtg & return after last char of card field tempmsg
put card field line1 & return after last char of card field tempmsg
put tempmsgline after last char of card field tempmsg
answer "Any Air Controller data to report ?" with "Yes" or "No"
if it is "yes" then
  repeat until it is "no"
    answer "Choose qualification type" with "AICS" or "AIC" or "ASAC"
    if it is "aics" then
      put "AICS" into qualline
    else
      if it is "aic" then
        put "AIC" into qualline
      else
        put "ASAC" into qualline
      end if
    end if
    ask "Enter Name (Last, FI.MI.)"
    if it is empty then
      exit repeat
    end if
    put space & it after last char of qualline
    ask "Enter rank/rate"
    if it is empty then
      exit repeat
    end if
    put "/" & it after last char of qualline
    ask "Enter PRD"
    if it is empty then
      exit repeat
    end if
    put "/" & it after last char of qualline
    ask "Enter total hours/intercepts since desig"
    if it is empty then
      exit repeat
    end if
    put "/" & it after last char of qualline
    put qualline & return after last char of card field tempmsg
    answer "Any more Air Controller data to report ?" with "No" or —
    "Yes"
  end repeat
end if
answer "Any Gram Analysis data to report ?" with "Yes" or "No"
if it is "yes" then
  repeat until it is "no"
    ask "Enter Name (Last, FI.MI.)"
    if it is empty then
      exit repeat
    end if

```

```

put it into qualline
ask "Enter rank/rate"
if it is empty then
    exit repeat
end if
put "/" & it after last char of qualline
ask "Enter PRD"
if it is empty then
    exit repeat
end if
put "/" & it after last char of qualline
ask "Enter total hours in month"
if it is empty then
    exit repeat
end if
put "/" & it after last char of qualline
put qualline & return after last char of card field tempmsg
answer "Any more Gram Analysis data to report ?" with "No" or —
"Yes"
end repeat
end if
put "MOB" into tempmrating
put char 5 to 9 of card field mob_mrating of card mob_n into pct
put 100 * pct into pct
set numberFormat to "00"
put " " & pct && "PCT" && "(" & "M" & char 3 —
of card field mob_mrating of card mob_n & ")" & return after —
last char of tempmrating
put tempmrating after last char of card field tempmsg
put the date into today
convert today to short date
put the number of chars in today into length
put char length - 1 to length of today into year
put year + 6 into year
put year into char length - 1 to length of today
put "DECL " & mldate(today) & return & "BT" & return after —
last char of card field tempmsg
put tempnum into card field sermo
put dtg into card field lastdtg
end mouseUp

** CARD #11, BUTTON #3: Cancel *****
on mouseUp
    set cursor to 4
    set lockScreen to true
    set lockMessages to true
    global oldnum,olddtg
    put card field sermo into tempsermo
    put oldnum into card field sermo
    put olddtg into card field lastdtg
    put empty into card field tempmsg
    go to card draw

```

```

repeat with k = 1 to 4
  go to next card
  put field 3 into field 2
  repeat with j = 1 to the number of lines in field 1
    if item 9 of line j of field 1 = tempsermo then
      put "PDG" into item 9 of line j of field 1
    end if
  end repeat
end repeat
go to card trarep
end mouseUp

** CARD #11, BUTTON #4: Print *****
on mouseUp
  set textFont to courier
  set textSize to 12
  set textStyle to plain
  PrintField(card field tempmsg)
  reset paint
end mouseUp

** CARD #12: view_data *****
on openCard
  put empty into field viewer
  put empty into card field marea
  put empty into card field mrating
  put empty into card field as_of
  put empty into card field update
end openCard

** CARD #12, FIELD #2: marea *****
on upperCase
  if card field marea is not empty then
    repeat with j = 1 to the length of card field marea
      get char j of card field marea
      if charToNum(it) > 96 and charToNum(it) < 123 then
        put numToChar(charToNum(it) - 32) into char j of card field marea
      end if
    end repeat
  end if
end upperCase

** CARD #12, BUTTON #1: Get Data *****
on mouseUp
  hide field viewer
  hide card field header
  hide card field title
  hide card field tranum
  show card field missionareas
  ask "Enter mission area"
  if it is empty then
    hide card field missionareas
    exit mouseUp
  else

```

```

put it into area
if it is not in card field missionareas or the length of it < 3 —
or it is in "mission areas" then
  repeat
    answer "Invalid mission area, Try again"
    ask "Enter mission area"
    if it is empty then
      hide card field missionareas
      exit mouseUp
    else
      put it into area
      if it is not in card field missionareas or —
      the length of it < 3 or it is in "mission areas" then
        next repeat
      else
        exit repeat
      end if
    end if
  end repeat
end if
end if
set cursor to 4
set lockScreen to true
if area is "mob-e" then
  put "mob_e" into card field marea
end if
if area is "mob-d" then
  put "mob_d" into card field marea
end if
if area is "mob-s" then
  put "mob_s" into card field marea
end if
if area is "mob-n" then
  put "mob_n" into card field marea
end if
if area is "mob" then
  put "mob" into card field marea
end if
if area <> "mob" then
  put card field marea into tempname
  put field tempname of card tempname into field viewer
  put card field mrating of card tempname into card field mrating
  put card field as_of of card tempname into card field as_of
  put card field update of card tempname into card field update
else
  if area = "mob" then
    put area into card field marea
    put field mob_e of card mob_e into field viewer
    put field mob_d of card mob_d after last char of field viewer
    put field mob_s of card mob_s after last char of field viewer
    put field mob_n of card mob_n after last char of field viewer
    put card field mob_mrating of card mob_n into card field mrating
  
```

```

    put card field mob_as_of of card mob_n into card field as_of
    put card field update of card mob_n into card field update
else
    put card field marea into tempname
    put field tempname of card tempname into field viewer
    put card field mrating of card tempname into card field mrating
    put card field as_of of card tempname into card field as_of
    put card field update of card tempname into card field update
end if
end if
send upperCase to card field marea
hide card field missionareas
show field viewer
show card field header
click at 504,103
set lockscreen to false
end mouseUp

** CARD #12, BUTTON #2: RETURN *****
on mouseUp
    go to card training
end mouseUp

** CARD #12, BUTTON #3: M-Rating *****
on mouseUp
    if card field marea is empty then
        answer "No data present" with "return"
        exit mouseUp
    end if
    set numberFormat to "0.###"
    set cursor to 4
    set lockScreen to true
    set lockMessages to true
    put 0 into m1
    put 0 into m2
    put 0 into m3
    put 0 into m4
    put card field marea into pma
    if pma <> "mob" then
        go to card pma
    repeat with j = 1 to the number of lines in field 1
        if item 4 of line j of field 1 = 1 then
            put m1 + 1 into m1
        end if
        if item 4 of line j of field 1 = 2 then
            put m2 + 1 into m2
        end if
        if item 4 of line j of field 1 = 3 then
            put m3 + 1 into m3
        end if
        if item 4 of line j of field 1 = 4 then
            put m4 + 1 into m4
        end if
    end repeat
end mouseUp

```

```

    end if
  end repeat
else
  go to card draw
  repeat with cardnum = 1 to 4
    go to next card
    repeat with j = 1 to the number of lines in field 1
      if item 4 of line j of field 1 = 1 then
        put m1 + 1 into m1
      end if
      if item 4 of line j of field 1 = 2 then
        put m2 + 1 into m2
      end if
      if item 4 of line j of field 1 = 3 then
        put m3 + 1 into m3
      end if
      if item 4 of line j of field 1 = 4 then
        put m4 + 1 into m4
      end if
    end repeat
  end repeat
  go to card view_data
  put (4 * m1 + 3 * m2 + 2 * m3)/(4 * (m1 + m2 + m3 + m4)) into readfactor
  if readfactor > 0.849 then
    put "M-1" && readfactor into card field mrating
  else
    if readfactor > 0.699 then
      put "M-2" && readfactor into card field mrating
    else
      if readfactor > 0.549 then
        put "M-3" && readfactor into card field mrating
      else
        put "M-4" && readfactor into card field mrating
      end if
    end if
  end if
  get the short date
  put mldate(it) into card field as_of
  if card field marea <> "mob" then
    put card field mrating into card field mrating of card pma
    put card field as_of into card field as_of of card pma
  else
    put card field mrating into card field mob_mrating of card mob_n
    put card field as_of into card field mob_as_of of card mob_n
  end if
end mouseUp

** CARD #12, BUTTON #4: enter data *****
on mouseUp
  set lockScreen to true

```

```

set lockMessages to true
if card field marea is empty then
  answer "No data present" with "Cancel" or "Get Data"
  if it is "cancel" then
    exit mouseUp
  else
    set lockScreen to false
    send mouseUp to card button "get data"
    if card field marea is empty then
      exit mouseUp
    end if
    set lockScreen to true
  end if
end if
put card field marea into cardname
ask "Enter exercise id"
if it is empty then
  exit mouseUp
end if
put it into idnum
if cardname is "mob" then
  if char 3 of idnum = "0" then
    put "mob_e" into cardname
  else
    if char 3 of idnum = "2" then
      put "mob_d" into cardname
    else
      if char 3 of idnum = "3" then
        put "mob_s" into cardname
      else
        put "mob_n" into cardname
      end if
    end if
  end if
end if
end if
go to card cardname
find whole idnum in field 1
repeat until the result is empty
  find whole idnum in field 1
  if the result <> empty or the length of idnum <> 6 then
    answer "Invalid number, try again" with "return"
    ask "Enter exercise id"
    if it is empty then
      go to card view_data
      exit mouseUp
    else
      put it into idnum
    end if
  end if
end repeat
put word 2 of the foundLine into linenum
ask "Enter completion date (MM/DD/YY)"

```

```

if it is empty then
  go to card view_data
  exit mouseUp
end if
put it into compdate
if validDate(compdate) is false then
  repeat until validDate(compdate) is true
    ask "Invalid date, Enter completion date (MM/DD/YY)"
    if it is empty then
      go to card view_data
      exit mouseUp
    end if
    put it into compdate
  end repeat
end if
ask "Enter score (Must be 4 digits or 'NONE') with 'NONE'"
if it is empty then
  go to card view_data
  exit mouseUp
end if
put it into score
repeat with charnum = 1 to the length of score
  if char charnum of score is not in "NOE0123456789" then
    put true into invalid
  exit repeat
else
  put false into invalid
end if
end repeat
if the length of score <> 4 or invalid is true then
  repeat until the length of score = 4 and invalid is false
    ask "Score must be 4 digits (No decimal point)"
    if it is empty then
      go to card view_data
      exit mouseUp
    end if
    put it into score
  repeat with charnum = 1 to the length of score
    if char charnum of score is not in "NOE0123456789" then
      put true into invalid
    exit repeat
  else
    put false into invalid
  end if
end repeat
end repeat
end if
answer "What evaluation method ?" with "Equivalent" or "Observed" or —
"Self Observed"
if it is "equivalent" then
  put "EQUIV" into eval
else

```

```

if it is "Observed" then
  put "OBS " into eval
else
  put "S-OBS" into eval
end if
end if
put compdate into item 5 of line linenum of field 1
if char 4 of idnum = 5 then
  put expDate(compdate,item 10 of line linenum of field 1) into—
  item 6 of line linenum of field 1
else
  put expDate(compdate,21) into item 6 of line linenum of field 1
end if
put "1" into item 4 of line linenum of field 1
put score into item 7 of line linenum of field 1
put eval into item 8 of line linenum of field 1
put "PDG" into item 9 of line linenum of field 1
find idnum in field 2
put word 2 of the foundLine into newlinenum
put item 1 of line linenum of field 1 & space into templine
put item 2 of line linenum of field 1 into temp
repeat until the length of temp = 13
  put space after last char of temp
end repeat
put temp after last char of templine
put item 3 of line linenum of field 1 into temp
repeat until the length of temp = 20
  put space after last char of temp
end repeat
put temp after last char of templine
put "M-" & item 4 of line linenum of field 1 & space & space—
after last char of templine
if item 5 of line linenum of field 1 is empty then
  put space & space & space & space & space & space & space & —
space & space & space & space after last char of templine
else
  put mildate(item 5 of line linenum of field 1) & space —
& space after last char of templine
end if
if item 6 of line linenum of field 1 is empty then
  put space & space & space & space & space & space & space & —
space & space & space & space after last char of templine
else
  put mildate(item 6 of line linenum of field 1) & space —
& space after last char of templine
end if
put item 7 of line linenum of field 1 & space & —
item 8 of line linenum of field 1 & space & —
item 9 of line linenum of field 1 after last char of templine
put templine into line newlinenum of field 2
if card field marea of card view_data <> "mob" then
  put field 2 into field viewer of card view_data

```

```

    go to card view_data
else
    go to card view_data
    find whole idnum in field viewer
    put word 2 of the foundLine into here
    put templine into line here of field viewer
    click at 100,100
end if
end mouseUp

```

**\*\* CARD #12, BUTTON #5: Update \*\*\*\*\***

```

on mouseUp
    if card field marea is empty then
        answer "No data present" with "Return"
        exit mouseUp
    end if
    set cursor to 4
    set lockScreen to true
    set lockMessages to true
    put the seconds into today
    if card field marea <> "mob" then
        put card field marea into cardname
        go to card cardname
        repeat with j = 1 to the number of lines in field 1
            if item 6 of line j of field 1 is empty then
                next repeat
            else
                put item 6 of line j of field 1 into baddate
                convert baddate to seconds
                if baddate > today then
                    next repeat
                else
                    if char 4 of item 1 of line j of field 1 <> "5" then
                        put empty into item 6 of line j of field 1
                        put "4" into item 4 of line j of field 1
                        find item 1 of line j of field 1 in field 2
                        put word 2 of the foundLine into linenum
                        put item 1 of line j of field 1 & space into templine
                        put item 2 of line j of field 1 into temp
                        repeat until the length of temp = 13
                            put space after last char of temp
                        end repeat
                        put temp after last char of templine
                        put item 3 of line j of field 1 into temp
                        repeat until the length of temp = 20
                            put space after last char of temp
                        end repeat
                        put temp after last char of templine
                        put "M-" & item 4 of line j of field 1 & space & space
                        after last char of templine
                        if item 5 of line j of field 1 is empty then
                            put space & space & space & space & space & space & space &

```

```

space & space & space & space after last char of templine
else
  put mldate(item 5 of line j of field 1) & space ↵
  & space after last char of templine
end if
if item 6 of line j of field 1 is empty then
  put space & space & space & space & space & space & space ↵
  space & space & space & space after last char of templine
else
  put mldate(item 6 of line j of field 1) & space ↵
  & space after last char of templine
end if
put item 7 of line j of field 1 & space & ↵
item 8 of line j of field 1 & space & ↵
item 9 of line j of field 1 after last char of templine
put templine into line linenum of field 2
else
  put expDate(item 5 of line j of field 1, ↵
  item 12 of line j of field 1) into temp3
  convert temp3 to seconds
  if temp3 < today then
    put empty into item 6 of line j of field 1
    put "4" into item 4 of line j of field 1
  else
    put expDate(item 5 of line j of field 1, ↵
    item 11 of line j of field 1) into temp2
    convert temp2 to seconds
    if temp2 < today then
      convert temp3 to short date
      put temp3 into item 6 of line j of field 1
      put "3" into item 4 of line j of field 1
    else
      put expDate(item 5 of line j of field 1, ↵
      item 10 of line j of field 1) into temp1
      convert temp1 to seconds
      if temp1 < today then
        convert temp2 to short date
        put temp2 into item 6 of line j of field 1
        put "2" into item 4 of line j of field 1
      end if
    end if
  end if
end if
end if
find item 1 of line j of field 1 in field 2
put word 2 of the foundLine into linenum
put item 1 of line j of field 1 & space into templine
put item 2 of line j of field 1 into temp
repeat until the length of temp = 13
  put space after last char of temp
end repeat
put temp after last char of templine
put item 3 of line j of field 1 into temp

```

```

repeat until the length of temp = 20
  put space after last char of temp
end repeat
put temp after last char of templine
put "M-" & item 4 of line j of field 1 & space & space-
after last char of templine
if item 5 of line j of field 1 is empty then
  put space & space & space & space & space & space & space & -
  space & space & space & space after last char of templine
else
  put mldate(item 5 of line j of field 1) & space -
  & space after last char of templine
end if
if item 6 of line j of field 1 is empty then
  put space & space & space & space & space & space & space & -
  space & space & space & space after last char of templine
else
  put mldate(item 6 of line j of field 1) & space -
  & space after last char of templine
end if
put item 7 of line j of field 1 & space & -
item 8 of line j of field 1 & space & -
item 9 of line j of field 1 after last char of templine
put templine into line linenum of field 2
end if
end if
end repeat
put empty into field viewer of card view_data
put field 2 of this card into field viewer of card view_data
go to card view_data
convert today to short date
put mldate(today) into card field update
put card field update into card field update of card cardname
else
go to card draw
repeat with cardnum = 1 to 4
  go to next card
  repeat with j = 1 to the number of lines in field 1
    if item 6 of line j of field 1 is empty then
      next repeat
    else
      put item 6 of line j of field 1 into baddate
      convert baddate to seconds
      if baddate > today then
        next repeat
      else
        if char 4 of item 1 of line j of field 1 <> "5" then
          put empty into item 6 of line j of field 1
          put "4" into item 4 of line j of field 1
          find item 1 of line j of field 1 in field 2
          put word 2 of the foundLine into linenum
          put item 1 of line j of field 1 & space into templine

```

```

put item 2 of line j of field 1 into temp
repeat until the length of temp = 13
  put space after last char of temp
end repeat
put temp after last char of templine
put item 3 of line j of field 1 into temp
repeat until the length of temp = 20
  put space after last char of temp
end repeat
put temp after last char of templine
put "M-" & item 4 of line j of field 1 & space & space-
after last char of templine
if item 5 of line j of field 1 is empty then
  put space & space & space & space & space & space & -
  space & space & space & space after last char of templine
else
  put mdate(item 5 of line j of field 1) & space -
  & space after last char of templine
end if
if item 6 of line j of field 1 is empty then
  put space & space & space & space & space & space & space & -
  space & space & space & space after last char of templine
else
  put mdate(item 6 of line j of field 1) & space -
  & space after last char of templine
end if
put item 7 of line j of field 1 & space & -
item 8 of line j of field 1 & space & -
item 9 of line j of field 1 after last char of templine
put templine & return into linenum
else
  put expDate(item 5 of line j of field 1,-
item 12 of line j of field 1) into temp3
convert temp3 to seconds
if temp3 < today then
  put empty into item 6 of line j of field 1
  put "4" into item 4 of line j of field 1
else
  put expDate(item 5 of line j of field 1,-
item 11 of line j of field 1) into temp2
convert temp2 to seconds
if temp2 < today then
  convert temp3 to short date
  put temp3 into item 6 of line j of field 1
  put "3" into item 4 of line j of field 1
else
  put expDate(item 5 of line j of field 1,-
item 10 of line j of field 1) into temp1
convert temp1 to seconds
if temp1 < today then
  convert temp2 to short date
  put temp2 into item 6 of line j of field 1

```

```

        put "2" into item 4 of line j of field 1
    end if
end if
end if
end if
find item 1 of line j of field 1 in field 2
put word 2 of the foundLine into linenum
put item 1 of line j of field 1 & space into templine
put item 2 of line j of field 1 into temp
repeat until the length of temp = 13
    put space after last char of temp
end repeat
put temp after last char of templine
put item 3 of line j of field 1 into temp
repeat until the length of temp = 20
    put space after last char of temp
end repeat
put temp after last char of templine
put "M-" & item 4 of line j of field 1 & space & space &
after last char of templine
if item 5 of line j of field 1 is empty then
    put space & space & space & space & space & space & space &
space & space & space & space after last char of templine
else
    put mldate(item 5 of line j of field 1) & space &
& space after last char of templine
end if
if item 6 of line j of field 1 is empty then
    put space & space & space & space & space & space & space &
space & space & space & space after last char of templine
else
    put mldate(item 6 of line j of field 1) & space &
& space after last char of templine
end if
put item 7 of line j of field 1 & space &
item 8 of line j of field 1 & space &
item 9 of line j of field 1 after last char of templine
put templine into line linenum of field 2
end if
end if
end repeat
end repeat
go to card view_data
put empty into field viewer
go to card draw
repeat with cardnum = 1 to 4
    go to next card
    put field 2 after last char of field viewer of card view_data
end repeat
go to card view_data
convert today to short date
put milDate(today) into card field update

```

```
    put card field update into card field mob_update of card mob_n  
end if  
end mouseUp
```

## APPENDIX E. SCHEDULES STACK SCRIPTS

### SCRIPTS FOR STACK: schedules

---

**\*\* STACK SCRIPT \*\*\*\*\***

```
function validDate date
  put date into tempdate
  if the length of tempdate < 6 or the length of tempdate > 8 then
    return false
  else
    if the length of tempdate = 6 then
      if char 1 of tempdate is not in "123456789" then
        return false
      end if
      if char 2 of tempdate <> "/" then
        return false
      end if
      if char 3 of tempdate is not in "123456789" then
        return false
      end if
      if char 4 of tempdate <> "/" then
        return false
      end if
      if char 5 of tempdate is not in "1234567890" then
        return false
      end if
      if char 6 of tempdate is not in "1234567890" then
        return false
      end if
    end if
    if the length of tempdate = 7 then
      if char 3 of tempdate = "/" then
        if char 1 of tempdate is not in "12" then
          return false
        end if
        if char 2 of tempdate is not in "012" then
          return false
        end if
        if char 4 of tempdate is not in "123456789" then
          return false
        end if
        if char 5 of tempdate <> "/" then
          return false
        end if
        if char 6 of tempdate is not in "1234567890" then
          return false
        end if
      end if
    end if
  end if
end if
```

```

end if
  if char 7 of tempdate is not in "1234567890" then
    return false
  end if
else
  if char 2 of tempdate = "/" then
    if char 1 of tempdate is not in "123456789" then
      return false
    end if
    if char 3 of tempdate is not in "123" then
      return false
    end if
    if char 4 of tempdate is not in "1234567890" then
      return false
    end if
    if char 5 of tempdate <> "/" then
      return false
    end if
    if char 6 of tempdate is not in "1234567890" then
      return false
    end if
    if char 7 of tempdate is not in "1234567890" then
      return false
    end if
    if char 1 of tempdate = 2 then
      if char 3 of tempdate = 3 then
        return false
      else
        if char 3 of tempdate = 2 then
          if char 4 of tempdate = 9 then
            put char 6 to 7 of tempdate into year
            if year mod 4 <> 0 then
              return false
            end if
          end if
        end if
      end if
    end if
    if char 1 of tempdate is in "469" then
      if char 3 of tempdate = 3 then
        if char 4 of tempdate <> 0 then
          return false
        end if
      end if
    end if
    if char 3 of tempdate = 3 then
      if char 4 of tempdate > 1 then
        return false
      end if
    end if
  end if
end if

```

```

end if
if the length of tempdate = 8 then
  if char 3 of tempdate <> "/" then
    return false
  end if
  if char 6 of tempdate <> "/" then
    return false
  end if
  if char 1 of tempdate <> 1 then
    return false
  end if
  if char 2 of tempdate is not in "012" then
    return false
  end if
  if char 4 of tempdate is not in "123" then
    return false
  end if
  if char 5 of tempdate is not in "1234567890" then
    return false
  end if
  if char 7 of tempdate is not in "1234567890" then
    return false
  end if
  if char 8 of tempdate is not in "1234567890" then
    return false
  end if
  if char 2 of tempdate = 1 then
    if char 4 of tempdate = 3 then
      if char 5 of tempdate <> 0 then
        return false
      end if
    end if
  end if
  if char 4 of tempdate = 3 then
    if char 5 of tempdate > 1 then
      return false
    end if
  end if
end if
end if
return true
end validDate
function validQtr qtr
  if the length of qtr <> 4 then
    return false
  end if
  if char 1 of qtr is not in "1234" then
    return false
  end if
  if char 2 of qtr is not in "-/" then
    return false
  end if

```

```

if char 3 of qtr is not in "1234567890" then
    return false
end if
if char 4 of qtr is not in "1234567890" then
    return false
end if
return true
end validQtr
function goodDate start,date
    convert date to seconds
    convert start to seconds
    if date < start then
        return false
    end if
    convert date to dateItems
    convert start to dateItems
    if item 2 of date > item 2 of start + 2 then
        return false
    end if
    if item 1 of date > item 1 of start then
        return false
    end if
    return true
end goodDate
function convertQtr qtr
    put char 1 of qtr * 3 - 2 into tempdate
    put "/" & 1 after last char of tempdate
    put "/" & char 3 to 4 of qtr after last char of tempdate
    return tempdate
end convertQtr
function lastDay date
    if the length of date = 7 or char 1 of date = 7 then
        return 93
    end if
    if char 1 of date = 4 then
        return 92
    end if
    put char 5 to 6 of date into yr
    if yr mod 4 = 0 and yr <> "00" then
        return 92
    else
        return 91
    end if
end lastDay
function fiscal date
    if the length of date = 7 then
        put char 6 to 7 of date into yr
        if yr < 80 then
            return 2000 + yr + 1
        else
            return 1900 + yr + 1
        end if
    end if
end fiscal

```

```

else
  put char 5 to 6 of date into yr
  if yr < 80 then
    return 2000 + yr
  else
    return 1900 + yr
  end if
end if
end fiscal
function qNum date
  if the length of date = 7 then
    return "4th"
  end if
  if char 1 of date = 1 then
    return "1st"
  end if
  if char 1 of date = 4 then
    return "2nd"
  end if
  if char 1 of date = 7 then
    return "3rd"
  end if
end qNum
function dayNum start,date
  put start into tempstart
  put date into tempdate
  convert tempstart to seconds
  convert tempdate to seconds
  put tempdate + 86400 into tempdate
  return (tempdate - tempstart)/86400
end dayNum
function milDate date
  if date is empty then
    return empty
  end if
  convert date to abbr date
  if the length of item 2 of date = 6 then
    put "0" & char 6 of item 2 of date into temp
  else
    put char 6 to 7 of item 2 of date into temp
  end if
  put space & char 2 of item 2 of date after last char of temp
  put numToChar(charToNum(char 3 of item 2 of date) - 32) →
  after last char of temp
  put numToChar(charToNum(char 4 of item 2 of date) - 32) →
  after last char of temp
  put space & char 4 to 5 of item 3 of date after last char of temp
  return temp
end milDate
function dayDate start,day
  put start into tempstart
  convert tempstart to seconds

```

```

put (day - 1) * 86400 + tempstart into dateday
convert dateday to short date
return milDate(dateday)
end dayDate

```

```

** BACKGROUND #1: Operations *****

```

```

on openStack
  hide message box
  show menuBar
  pass openStack
end openStack

```

```

** CARD #1: schedules *****

```

```

on openCard
  hide field 1
  hide field 2
end openCard

```

```

** CARD #1, BUTTON #1: return *****

```

```

on mouseUp
  go to operations
end mouseUp

```

```

** CARD #1, BUTTON #2: exit *****

```

```

on mouseUp
  go argos
end mouseUp

```

```

** CARD #1, BUTTON #3: schedules *****

```

```

on mouseDown
  put "EmpSkeds,New Schedule,Modify Schedule,Delete Schedule,Draw Chart" into menu1
  get HPopupMenu(menu1,0,80,65)
  if it is not zero then
    Put Item 1 of it into TheLine
    put Item 2 of it into TheItem
    If TheLine = 1 and TheItem = 2 then
      go to card newsked
    end if
    If TheLine = 1 and TheItem = 3 then
      go to card modify
    end if
    If TheLine = 1 and TheItem = 4 then
      go to card skedfile
    end if
    if TheLine = 1 and TheItem = 5 then
      go to card draw
    end if
  end if
end mouseDown

```

```

** CARD #2: newsked *****

```

```

on openCard

```

```

put card field start into oldstart
put empty into card field title
put empty into card field start
put empty into card field sked_box
put empty into card field days
ask "Title of New schedule"
if it is not empty then
  repeat until offset(", ", it) = 0
    ask "No commas allowed in title, try again"
    if it is empty then
      send mouseUp to card button "return"
      exit openCard
    end if
  end repeat
put it into card field title
repeat until validQtr(it)
  ask "Enter calendar quarter of schedule"
  if it is empty then
    send mouseUp to card button "return"
    exit openCard
  end if
  if validQtr(it) then
    put convertQtr(it) into card field start
    select after last char of card field enter_box
    exit repeat
  else
    ask "Enter calendar quarter of schedule"
    if validQtr(it) then
      if it is empty then
        send mouseUp to card button "return"
        exit openCard
      end if
      put convertQtr(it) into card field start
      select after last char of card field enter_box
      exit repeat
    end if
  end if
end repeat
if oldstart <> card field start then
  send mouseUp to card button draw
end if
select after last char of card field enter_box
else
  send mouseUp to card button "return"
end if
end openCard
** CARD #2, FIELD #4: enter_box *****
on tabKey
  send mouseUp to card button "enter_info"
end tabKey
** CARD #2, BUTTON #1: Save Sked *****
on mouseUp

```

```

if card field sked_box is empty then
  answer "No schedule to save" with "return"
  exit mouseUp
else
  set cursor to 4
  put lastDay(card field start) - 1 into numdays
  repeat with j = 1 to numdays
    if line j of card field days is empty then
      answer "No major employment scheduled for " & dayDate(card field—
      start,j) with "Return"
      exit mouseUp
    end if
  end repeat
  set cursor to 4
  set lockMessages to true
  set lockScreen to true
  put card field start into startdate
  put card field title into skedtitle
  put card field title & " " into skedname
  put the length of card field start into len
  if len = 6 then
    put (char 1 of card field start + 2)/3 after last char of skedname
    put char len - 2 to len of card field start after last char of —
    skedname
    go to card skedname
  else
    put (char 1 to 2 of card field start + 2)/3 after last char —
    of skedname
    put char len - 2 to len of card field start after last char of —
    skedname
    go to card skedname
  end if
  if the result is empty then
    beep
    go to card newsked
    answer "That schedule title is saved" with "Cancel" or—
    "Change title" or "Replace Sked"
    if it is "cancel" then
      exit mouseUp
    else
      if it is "Change title" then
        send mouseUp to card button "change title"
        exit mouseUp
      else
        go to card skedname
        put card field sked_box of card newsked into card field sked
        put skedtitle into card field title
        put startdate into card field start
        go to card newsked
        put empty into card field title
        put empty into card field sked_box
        exit mouseUp
      end if
    end if
  end if
end if

```

```

    end if
    end if
    end if
    set lockscreen to true
    doMenu "new card"
    set the name of this card to skedname
    go to card skedname
    doMenu "new field"
    set name of card field 1 to "sked"
    set style of card field 1 to scrolling
    set rect of card field 1 to 1,26,510,280
    set textfont of card field 1 to courier
    set textsize of card field 1 to 12
    doMenu "new field"
    set name of card field 2 to "title"
    set style of card field 2 to transparent
    set rect of card field 2 to 0,6,220,23
    set textfont of card field 2 to courier
    set textsize of card field 2 to 12
    doMenu "new field"
    set name of card field 3 to "start"
    set style of card field 3 to transparent
    set rect of card field 3 to 427,6,509,23
    set textfont of card field 3 to courier
    set textsize of card field 3 to 12
    doMenu "new field"
    set name of card field 4 to "days"
    set style of card field 4 to transparent
    set rect of card field 4 to 1,285,30,342
    set textfont of card field 4 to courier
    set textsize of card field 4 to 12
    put card field sked_box of card newsked into card field sked
    put skedtitle into card field title
    put startdate into card field start
    put card field days of card newsked into card field days
    choose browse tool
    put empty into card field title of card newsked
    put empty into card field sked_box of card newsked
    put empty into card field days of card newsked
    go to card skedfile
    put skedname & return after last char of card field listing
    set lockMessages to false
    go to card newsked
    set lockscreen to false
    end if
end mouseUp

** CARD #2, BUTTON #2: Delete Sked *****
on mouseUp
    if card field sked_box is empty then
        answer "No schedule to delete" with "return"
    else

```

```

    put empty into card field enter_box
    put empty into card field sked_box
    put empty into card field title
    put empty into card field start
    send openCard to card newsked
end if
end mouseUp

** CARD #2, BUTTON #3: enter_info *****
on mouseUp
    put empty into tempname
    if card field title is empty then
        answer "Schedule must have a title" with "Cancel" or "Title"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "change title"
        end if
    end if
    if card field start is empty then
        answer "No schedule quarter entered" with "Cancel" or "Enter"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "change qtr"
            send mouseUp to card button "draw"
        end if
    end if
    if line 1 of card field enter_box is empty then
        ask "No event name, Enter event name"
        if it is empty then
            put empty into card field enter_box
            select after last char of card field enter_box
            exit mouseUp
        end if
        find string it in field 1
        if the result is not empty then
            repeat until the result is empty
                ask "Invalid event name, Enter event name"
                if it is empty then
                    put empty into card field enter_box
                    select after last char of card field enter_box
                    exit mouseUp
                end if
                find string it in field 1
            end repeat
            put it into line 1 of card field enter_box
        end if
        put word 2 of the foundLine into nameloc
        if item 3 of line nameloc of field 1 is empty then
            put "A" into uwcode
        else

```

```

    put item 3 of line nameloc of field 1 into uwcode
end if
put it into line 1 of card field enter_box
else
    find string line 1 of card field enter_box in field 1
    if the result is not empty then
        repeat until the result is empty
            ask "Invalid event name, Enter event name"
            if it is empty then
                put empty into card field enter_box
                select after last char of card field enter_box
                exit mouseUp
            end if
            find string it in field 1
        end repeat
        put it into line 1 of card field enter_box
    end if
    put word 2 of the foundLine into nameloc
    if item 3 of line nameloc of field 1 is empty then
        put "A" into uwcode
    else
        put item 3 of line nameloc of field 1 into uwcode
    end if
end if
put line 1 of card field enter_box & "," after last char-
of tempname
put line 2 of card field enter_box into it
repeat until validDate(it) is true and -
goodDate(card field start,it) is true
    if validDate(it) is false then
        ask it && "Not a valid start date, Enter correct date"
    end if
    if it is empty then
        put empty into card field enter_box
        select after last char of card field enter_box
        exit mouseUp
    end if
    if goodDate(card field start,it) is false then
        ask "Date must be in sked quarter, enter date"
    end if
    if it is empty then
        put empty into card field enter_box
        select after last char of card field enter_box
        exit mouseUp
    end if
end repeat
put it into line 2 of card field enter_box
put line 2 of card field enter_box & "," after last char-
of tempname
put line 3 of card field enter_box into it
repeat until validDate(it) is true and -
goodDate(card field start,it) is true

```

```

if validDate(it) is false then
  ask it && "Not a valid end date, Enter correct date"
end if
if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
end if
if goodDate(card field start,it) is false then
  ask "Date must be in sked quarter, enter date"
end if
if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
end if
end repeat
put it into line 3 of card field enter_box
put line 3 of card field enter_box & "," after last char of tempname
put uwcode & "," after last char of tempname
if the number of lines in card field sked_box >= 30 then
  answer "Schedule is full (30 Items max)" with "Cancel" or—
  "Save sked"
  if it is "cancel" then
    exit mouseUp
  else
    send mouseUp to card button "save sked"
    exit mouseUp
  end if
end if
answer "What type of employment ?" with "Major" or "Concurrent"
if it is "major" then
  put "M," after last char of tempname
  put dayNum(card field start,item 2 of tempname) into startday
  put dayNum(card field start,item 3 of tempname) into stopday
  repeat with j = startday to stopday
    if line j of card field days is not empty then
      answer "Two major employments on " && —
      dayDate(card field start,j) with "Return"
      if j < 1 then
        put j - 1 into erase
        repeat with k = startday to erase
          put empty into line k of card field days
        end repeat
      end if
      put empty into card field enter_box
      select after last char of card field enter_box
      exit mouseUp
    end if
    put "X" into line j of card field days
  end repeat
else

```

```

    put "C," after last char of tempname
end if
if item 4 of line nameloc of field 1 is not empty then
    ask "Enter location name"
    if it is empty then
        put ", " after last char of tempname
    else
        put it & ", " after last char of tempname
    end if
else
    put ", " after last char of tempname
end if
if item 5 of line nameloc of field 1 is not empty then
    ask "Enter unit name"
    if it is empty then
        put ", " after last char of tempname
    else
        put it & ", " after last char of tempname
    end if
else
    put ", " after last char of tempname
end if
if item 6 of line nameloc of field 1 is not empty then
    ask "Enter operation/exercise number"
    if it is empty then
        put ", " after last char of tempname
    else
        put it & ", " after last char of tempname
    end if
else
    put ", " after last char of tempname
end if
put tempname & return after last char of card field sked_box
put empty into card field enter_box
select after last char of card field enter_box
end mouseUp

```

**\*\* CARD #2, BUTTON #4: Delete Item \*\*\*\*\***

```

on mouseUp
    if card field sked_box is empty then
        answer "No events to delete" with "return"
        exit mouseUp
    end if
    ask "Enter event name"
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    else
        set cursor to 4
        put it into tgt
        repeat with j = 1 to the number of lines in card field sked_box
            if tgt = item 1 of line j of card field sked_box then

```

```

    put dayNum(card field start,item 2 of line j of card field —
    sked_box) into startdate
    put dayNum(card field start,item 3 of line j of card field —
    sked_box) into stopdate
    repeat with x = startdate to stopdate
        put empty into line x of card field days
    end repeat
    delete line j of card field sked_box
    select after last char of card field enter_box
    exit mouseUp
end if
if j = the number of lines in card field sked_box then
    answer "Event not found" with "Return"
    select after last char of card field enter_box
end if
end repeat
end if
end mouseUp

** CARD #2, BUTTON #5: Change Title *****
on mouseUp
    ask "Enter new title"
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    else
        put it into card field title
        select after last char of card field enter_box
    end if
end mouseUp

** CARD #2, BUTTON #6: Change Qtr *****
on mouseUp
    ask "Enter new Quarter (Q/YY)"
    if it is empty then
        select after last char of card field enter_box
        exit mouseUp
    else
        if validQtr(it) then
            put char 1 of it * 3 - 2 into tempdate
            put "/" & 1 after last char of tempdate
            put "/" & char 3 to 4 of it after last char of tempdate
            put tempdate into card field start
            select after last char of card field enter_box
            exit mouseUp
        else
            repeat until validQtr(it)
                ask "Invalid, Enter calendar quarter of schedule"
                if it is empty then
                    select after last char of card field enter_box
                    exit mouseUp
                end if
            end repeat
        end if
    end if
end mouseUp

```

```

    if validQtr(it) then
        put char 1 of it * 3 - 2 into tempdate
        put "/" & 1 after last char of tempdate
        put "/" & char 3 to 4 of it after last char of tempdate
        put tempdate into card field start
        select after last char of card field enter_box
        exit mouseUp
    end if
end repeat
end if
end if
end mouseUp

```

**\*\* CARD #2, BUTTON #7: DRAW \*\*\*\*\***

```

on mouseUp
    if card field start is empty then
        exit mouseUp
    end if
    set cursor to 4
    show card field working
    set lockScreen to true
    choose pencil tool
    click at 50,110
    click at 400,100
    choose select tool
    drag from 0,80 to 190,290
    type "x" with commandKey
    drag from 360,80 to 513,200
    type "x" with commandKey
    choose text tool
    set textSize to 9
    set textFont to geneva
    set textAlign to left
    set textStyle to plain
    set textHeight to 9
    click at 19,103
    type "S"
    click at 33,103
    type "M"
    click at 49,103
    type "T"
    click at 64,103
    type "W"
    click at 79,103
    type "T"
    click at 96,103
    type "F"
    click at 110,103
    type "S"
    put card field start into temp
    convert temp to long date
    click at 18,91

```

```

type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineLoc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 1 + 15 * loc,lineLoc
    if item 3 of temp > 9 then
        type item 3 of temp
    else
        type " " & item 3 of temp
    end if
    if loc = 7 then
        put lineLoc + 13 into lineLoc
    end if
    convert temp to seconds
    put 86400 + temp into temp
    convert temp to dateItems
end repeat
convert temp to long date
click at 18,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineLoc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 1 + 15 * loc,lineLoc
    if item 3 of temp > 9 then
        type item 3 of temp
    else
        type " " & item 3 of temp
    end if
    if loc = 7 then
        put lineLoc + 13 into lineLoc
    end if
    convert temp to seconds
    put 86400 + temp into temp
    convert temp to dateItems
end repeat
click at 407,103
type "S"
click at 421,103
type "M"
click at 437,103
type "T"
click at 452,103
type "W"
click at 467,103
type "T"
click at 484,103
type "F"

```

```

click at 498,103
type "S"
convert temp to long date
click at 406,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineLoc
repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 389 + 15 * loc,lineLoc
  if item 3 of temp > 9 then
    type item 3 of temp
  else
    type " " & item 3 of temp
  end if
  if loc = 7 then
    put lineLoc + 13 into lineLoc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
end repeat
choose browse tool
hide card field working
end mouseUp

```

**\*\* CARD #2, BUTTON #8: Return \*\*\*\*\***

```

on mouseUp
  if card field sked_box is empty then
    go to card schedules
    exit mouseUp
  end if
  answer "Unsaved schedule will be lost" with "OK" or "Return"
  if it is "return" then
    select after last char of card field enter_box
    exit mouseUp
  end if
  put empty into card field title
  put empty into card field sked_box
  put empty into card field enter_box
  go to card schedules
end mouseUp

```

**\*\* CARD #2, BUTTON #9: View Terms \*\*\*\*\***

```

on mouseUp
  push card
  go to card terms
end mouseUp

```

**\*\* CARD #5, BUTTON #1: Return \*\*\*\*\***

```

on mouseUp

```

go to card schedules  
end mouseUp

**\*\* CARD #5, BUTTON #2: Delete Schedule \*\*\*\*\***

on mouseUp  
set lockScreen to true  
set lockMessages to true  
if card field listing is empty then  
answer "No schedules on file" with "Return"  
exit mouseUp  
end if  
ask "Enter name of schedule to delete"  
if it is empty then  
send mouseUp to card button "return"  
exit mouseUp  
else  
repeat with j = 1 to the number of lines in card field listing  
if it = line j of card field listing then  
exit repeat  
end if  
if j = the number of lines in card field listing then  
answer "Schedule not found" with "Return"  
send mouseUp to card button "delete schedule"  
exit mouseUp  
end if  
end repeat  
put "card" & quote & it & quote into tempname  
go to tempname  
doMenu "delete card"  
go to card skedfile  
repeat with j = 1 to the number of lines in card field listing  
if it = line j of card field listing then  
delete line j of card field listing  
exit repeat  
end if  
end repeat  
end if  
end mouseUp

**\*\* CARD #6: modify \*\*\*\*\***

on openCard  
put card field start into oldstart  
put card field listing of card skedfile into card field listing  
show card field listing  
hide card field title  
set lockMessages to true  
set lockScreen to true  
ask "Enter schedule name"  
if it is empty then  
send mouseUp to card button "return"  
exit openCard  
else

```

    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
end if
if the result is not empty then
    repeat until the result is empty
        go to card "modify"
        ask "Schedule not found, Enter schedule name"
        put quote & it & quote into tempname
        put tempname into card field skedname
        put "card" && quote & it & quote into tempname
        go to tempname
    end repeat
end if
put the short id of this card into card field card_id of card modify
put card field sked into card field sked_box of card modify
put card field title into card field title of card modify
put card field start into card field start of card modify
go to card "modify"
set lockscreen to false
if oldstart <> card field start then
    send mouseUp to card button draw
end if
hide card field listing
show card field title
select after last char of card field enter_box
end openCard
** CARD #6, FIELD #1: enter_box *****
on tabKey
    send mouseUp to card button "enter_info"
end tabKey
** CARD #6, BUTTON #1: Return *****
on mouseUp
    if card field sked_box is empty then
        go to card schedules
        exit mouseUp
    end if
    answer "Unsaved changes will be lost" with "OK" or "Return"
    if it is "return" then
        exit mouseUp
    end if
    put empty into card field sked_box
    put empty into card field title
    put empty into card field enter_box
    go to card schedules
end mouseUp

** CARD #6, BUTTON #2: Delete Event *****
on mouseUp
    if visible of card field listing is true then
        answer "Get schedule first" with "Cancel" or "Get Sked"
    end if
end mouseUp

```

```

if it is "cancel" then
    exit mouseUp
else
    send mouseUp to card button "get sked"
    exit mouseUp
end if
end if
ask "Enter Event name"
if it is empty then
    exit mouseUp
else
    put it into tgt
    repeat with j = 1 to the number of lines in card field sked_box
        if tgt = item 1 of line j of card field sked_box then
            delete line j of card field sked_box
            exit mouseUp
        end if
        if j = the number of lines in card field sked_box then
            answer "Event not found" with "Return"
        end if
    end repeat
end if
end mouseUp

** CARD #6, BUTTON #3: Change Date *****
on mouseUp
if visible of card field listing is true then
    answer "Get schedule first" with "Cancel" or "Get Sked"
    if it is "cancel" then
        exit mouseUp
    else
        send mouseUp to card button "get sked"
        exit mouseUp
    end if
end if
ask "Enter Event name"
if it is empty then
    exit mouseUp
else
    put it into tgt
    repeat with j = 1 to the number of lines in card field sked_box
        if tgt = item 1 of line j of card field sked_box then
            put j into linenum
            exit repeat
        end if
        if j = the number of lines in card field sked_box then
            answer "Event not found" with "Return"
            exit mouseUp
        end if
    end repeat
    repeat with j = 1 to 1
        ask "Enter new start date"
    end repeat
end repeat

```

```

if it is empty then
  exit repeat
else
  repeat until validDate(it) is true and —
    goodDate(card field start,it) is true
    if validDate(it) is false then
      ask it && "Not a valid start date, Enter correct date"
    end if
    if it is empty then
      exit repeat
    end if
    if goodDate(card field start,it) is false then
      ask "Date must be in sked quarter, enter date"
    end if
    if it is empty then
      exit repeat
    end if
  end repeat
  put it into item 2 of line linenum of card field sked_box
end if
end repeat
ask "Enter new end date"
if it is empty then
  exit mouseUp
else
  repeat until validDate(it) is true and —
    goodDate(card field start,it) is true
    if validDate(it) is false then
      ask it && "Not a valid end date, Enter correct date"
    end if
    if it is empty then
      select after last char of card field enter_box
      exit mouseUp
    end if
    if goodDate(card field start,it) is false then
      ask "Date must be in sked quarter, enter date"
    end if
    if it is empty then
      select after last char of card field enter_box
      exit mouseUp
    end if
  end repeat
  put it into item 3 of line linenum of card field sked_box
end if
end if
end mouseUp

** CARD #6, BUTTON #4: Add Event *****
on mouseUp
  if visible of card field listing is true then
    answer "Get schedule first" with "Cancel" or "Get Sked"
    if it is "cancel" then

```

```

        exit mouseUp
    else
        send mouseUp to card button "get sked"
        exit mouseUp
    end if
end if
put empty into card field enter_box
select after last char of card field enter_box
end mouseUp

```

**\*\* CARD #6, BUTTON #5: Save Changes \*\*\*\*\***

```

on mouseUp
    if visible of card field listing is true then
        answer "Get schedule first" with "Cancel" or "Get Sked"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "get sked"
            exit mouseUp
        end if
    end if
    put card field card_id into card_id
    put card field sked_box into card field sked of card id card_id
    put empty into card field skedname
    put empty into card field sked_box
    put empty into card field title
    put empty into card field enter_box
    send openCard to card modify
end mouseUp

```

**\*\* CARD #6, BUTTON #6: Cancel Changes \*\*\*\*\***

```

on mouseUp
    if visible of card field listing is true then
        answer "Get schedule first" with "Cancel" or "Get Sked"
        if it is "cancel" then
            exit mouseUp
        else
            send mouseUp to card button "get sked"
            exit mouseUp
        end if
    end if
    put card field card_id into card_id
    put card field sked of card id card_id into card field sked_box
    select after last char of card field enter_box
end mouseUp

```

**\*\* CARD #6, BUTTON #7: DRAW \*\*\*\*\***

```

on mouseUp
    if card field start is empty then
        exit mouseUp
    end if
    set cursor to 4

```

```

show card field working
set lockScreen to true
choose pencil tool
click at 50,110
click at 400,100
choose select tool
drag from 0,80 to 160,290
type "x" with commandKey
drag from 360,80 to 513,200
type "x" with commandKey
choose text tool
set textSize to 9
set textFont to geneva
set textAlign to left
set textStyle to plain
set textHeight to 9
click at 49,103
type "S"
click at 63,103
type "M"
click at 79,103
type "T"
click at 94,103
type "W"
click at 109,103
type "T"
click at 126,103
type "F"
click at 140,103
type "S"
put card field start into temp
convert temp to long date
click at 48,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
    put item 7 of temp into loc
    click at 31 + 15 * loc,lineloc
    if item 3 of temp > 9 then
        type item 3 of temp
    else
        type " " & item 3 of temp
    end if
    if loc = 7 then
        put lineloc + 13 into lineloc
    end if
    convert temp to seconds
    put 86400 + temp into temp
    convert temp to dateItems
end repeat

```

```

convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineLoc
repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 31 + 15 * loc,lineLoc
  if item 3 of temp > 9 then
    type item 3 of temp
  else
    type " " & item 3 of temp
  end if
  if loc = 7 then
    put lineLoc + 13 into lineLoc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
end repeat
click at 387,103
type "S"
click at 401,103
type "M"
click at 417,103
type "T"
click at 432,103
type "W"
click at 447,103
type "T"
click at 464,103
type "F"
click at 478,103
type "S"
convert temp to long date
click at 386,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineLoc
repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 369 + 15 * loc,lineLoc
  if item 3 of temp > 9 then
    type item 3 of temp
  else
    type " " & item 3 of temp
  end if
  if loc = 7 then
    put lineLoc + 13 into lineLoc
  end if

```

```

convert temp to seconds
put 86400 + temp into temp
convert temp to dateItems
end repeat
choose browse tool
hide card field working
end mouseUp

```

**\*\* CARD #6, BUTTON #8: enter\_into \*\*\*\*\***

```

on mouseUp
  put empty into tempname
  if card field title is empty then
    answer "Schedule must have a title" with "Cancel" or "Title"
    if it is "cancel" then
      exit mouseUp
    else
      send mouseUp to card button "change title"
    end if
  end if
  if card field start is empty then
    answer "No schedule quarter entered" with "Cancel" or "Enter"
    if it is "cancel" then
      exit mouseUp
    else
      send mouseUp to card button "change qtr"
      send mouseUp to card button "draw"
    end if
  end if
  if line 1 of card field enter_box is empty then
    ask "No event name, Enter event name"
    if it is empty then
      put empty into card field enter_box
      select after last char of card field enter_box
      exit mouseUp
    end if
    put it into line 1 of card field enter_box
  end if
  put line 1 of card field enter_box & "," after last char—
  of tempname
  put line 2 of card field enter_box into it
  repeat until validDate(it) is true and —
    goodDate(card field start,it) is true
    if validDate(it) is false then
      ask it && "Not a valid start date, Enter correct date"
    end if
    if it is empty then
      select after last char of card field enter_box
      exit mouseUp
    end if
    if goodDate(card field start,it) is false then
      ask "Date must be in sked quarter, enter date"
    end if
  end if

```

```

if it is empty then
  select after last char of card field enter_box
  exit mouseUp
end if
end repeat
put it into line 2 of card field enter_box
put line 2 of card field enter_box & "," after last char—
of tempname
put line 3 of card field enter_box into it
repeat until validDate(it) is true and —
  goodDate(card field start,it) is true
  if validDate(it) is false then
    ask it && "Not a valid end date, Enter correct date"
  end if
  if it is empty then
    select after last char of card field enter_box
    exit mouseUp
  end if
  if goodDate(card field start,it) is false then
    ask "Date must be in sked quarter, enter date"
  end if
  if it is empty then
    select after last char of card field enter_box
    exit mouseUp
  end if
end repeat
put it into line 3 of card field enter_box
put line 3 of card field enter_box & return after last char of —
tempname
if the number of lines in card field sked_box >= 15 then
  answer "Schedule is full (15 Items max)" with "Cancel" or—
  "Save sked"
  if it is "cancel" then
    exit mouseUp
  else
    send mouseUp to card button "save sked"
    exit mouseUp
  end if
end if
put tempname after last char of card field sked_box
put empty into card field enter_box
select after last char of card field enter_box
end mouseUp

** CARD #6, BUTTON #9: Get Sked *****
on mouseUp
  put card field start into oldstart
  put card field listing of card skedfile into card field listing
  show card field listing
  hide card field title
  set lockMessages to true
  set lockScreen to true

```

```

ask "Enter schedule name"
if it is empty then
    send mouseUp to card button "return"
    exit mouseUp
else
    repeat with j = 1 to the number of lines in card field listing
        if it = line j of card field listing then
            exit repeat
        end if
        if j = the number of lines in card field listing then
            answer "Schedule not found" with "Return"
            send mouseUp to card button "get sked"
            exit mouseUp
        end if
    end repeat
    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
    put the short id of this card into card field card_id of card modify
    put card field sked into card field sked_box of card modify
    put card field title into card field title of card modify
    put card field start into card field start of card modify
    go to card "modify"
    set lockscreen to false
    if oldstart <> card field start then
        send mouseUp to card button draw
    end if
    hide card field listing
    show card field title
    select after last char of card field enter_box
end if
end mouseUp

** CARD #6, BUTTON #10: View Terms *****
on mouseUp
    push card
    go to card terms
end mouseUp

** CARD #7: terms *****
on openCard
    show field 2
end openCard
** CARD #7, BUTTON #1: New Button *****
on mouseUp
    set lockMessages to true
    hide field 2
    pop card
end mouseUp

** CARD #8: draw *****

```

```

on openCard
  put card field listing of card skedfile into card field listing
  show card field header
  show card field list_head
  show card field listing
end openCard
on idle
  hide card field shield
end idle
** CARD #8, BUTTON #1: Get Sked *****
on mouseUp
  put card field start into oldstart
  put card field listing of card skedfile into card field listing
  show card field listing
  hide card field title
  set lockMessages to true
  set lockScreen to true
  ask "Enter schedule name"
  if it is empty then
    exit mouseUp
  else
    repeat with j = 1 to the number of lines in card field listing
      if it = line j of card field listing then
        exit repeat
      end if
      if j = the number of lines in card field listing then
        answer "Schedule not found" with "Return"
        send mouseUp to card button "get sked"
        exit mouseUp
      end if
    end repeat
    put quote & it & quote into tempname
    put "card" && quote & it & quote into tempname
    go to tempname
    put card field sked into card field sked_box of card draw
    put card field title into card field title of card draw
    put card field start into card field start of card draw
    go to card "draw"
    hide card field list_head
    hide card field listing
    set lockscreen to false
  end if
end mouseUp

** CARD #8, BUTTON #2: Return *****
on mouseUp
  send mouseUp to card button erase
  put empty into card field sked_box
  put empty into card field start
  put empty into card field title
  put empty into card field listing
  go to card schedules

```

end mouseUp

**\*\* CARD #8, BUTTON #3: Print \*\*\*\*\***

on mouseUp  
  set cursor to 4  
  show card field shield  
  open printing  
  print this card  
  close printing  
end mouseUp

**\*\* CARD #8, BUTTON #4: Erase \*\*\*\*\***

on mouseUp  
  set cursor to 4  
  set lockScreen to true  
  choose pencil tool  
  drag from 0,0 to 0,1  
  choose select tool  
  drag from 0,0 to 512,342  
  type "x" with commandKey  
  show card field header  
  choose browse tool  
end mouseUp

**\*\* CARD #8, BUTTON #5: Draw \*\*\*\*\***

on mouseUp  
  set cursor to 4  
  send mouseUp to card button "get sked"  
  if card field start is empty then  
    send mouseUp to card button "return"  
    exit mouseUp  
  end if  
  hide card field header  
  hide card field listing  
  hide card field list\_head  
  put 0 into underway  
  put 0 into column  
  put 0 into noteline  
  put 1 into notenum  
  repeat with j = 1 to 10  
    put j + 8 into emptyfield  
    put empty into card field emptyfield  
  end repeat  
  choose bucket tool  
  set pattern to 1  
  click at 100,100  
  choose browse tool  
  put card field start into begin  
  convert begin to dateitems  
  get last char of begin  
  put it into temp  
  if temp > 2 then

```

    put temp - 3 into temp
else
    if temp = 2 then
        put 6 into temp
    else
        put 5 into temp
    end if
end if
put 55 - 5 * temp into location
put begin into tempdate
put last char of begin into temp
put (9 - temp) mod 7 into temp
convert tempdate to seconds
put tempdate + 86400 * temp into tempdate
set the textFont to courier
set the textSize to 10
set the textStyle to plain
set the textHeight to 10
set textAlign to left
choose line tool
put card field start into now
put lastDay(now) into ending
drag from 25,61 to ending * 5 + 20,61
drag from 25,68 to ending * 5 + 20,68
put 20 into loc
repeat with j = 1 to ending
    drag from loc + 5 * j,62 to loc + 5 * j,67
end repeat
repeat until location > 465
    choose line tool
    drag from location,53 to location,61
    choose text tool
    convert tempdate to abbr date
    put the length of word 3 of tempdate into len
    put char 1 to len - 1 of word 3 of tempdate into day
    click at location + 2,58
    type day
    if day < 8 then
        put char 2 of item 2 of tempdate into mon
        put numToChar(charToNum(char 3 of item 2 of tempdate) - 32) after—
        last char of mon
        put numToChar(charToNum(char 4 of item 2 of tempdate) - 32) after—
        last char of mon
        type mon
    end if
    convert tempdate to seconds
    put 604800 + tempdate into tempdate
    put location + 35 into location
end repeat
click at 256,25
set textAlign to center
set textHeight to 12

```

```

set textSize to 12
type "QUARTERLY EMPLOYMENT SCHEDULE : " && qNum(card field start)
&& "QUARTER, FISCAL YEAR" && fiscal(card field start)
choose browse tool
set the textFont to courier
set the textSize to 10
set the textStyle to plain
set the textHeight to 10
set textAlign to left
put card field start into startdate
convert startdate to seconds
put empty into card field notes
repeat with j = 1 to the number of lines in card field sked_box
  choose line tool
  put item 2 of line j of card field sked_box into tempstart
  convert tempstart to seconds
  put ((tempstart - startdate)/86400) * 5 + 25 into startloc
  put item 3 of line j of card field sked_box into tempstop
  convert tempstop to seconds
  put ((tempstop - startdate)/86400) * 5 + 30 into stoploc
  if item 5 of line j of card field sked_box = "m" then
    choose text tool
    click at startloc + 1,77
    put stoploc - startloc into interval
    put the length of item 1 of line j of card field sked_box * 6
    into len
    if interval < len + 1 then
      type notenum
      put notenum + 1 into notenum
      put item 1 of line j of card field sked_box & return after last
      char of card field notes
    else
      type item 1 of line j of card field sked_box
    end if
  choose line tool
  drag from startloc,70 to startloc,80
  drag from stoploc,70 to stoploc,80
  drag from startloc,78 to stoploc,78
  set textFont to courier
  if item 4 of line j of card field sked_box = "b" then
    choose bucket tool
    set pattern to 22
    put startloc + 1 into loc
    repeat until loc > stoploc
      put underway + 1 into underway
      click at loc,62
      put loc + 5 into loc
    end repeat
  end if
  choose text tool
else
  repeat with x = 1 to 10

```

```

put x + 8 into fieldnum
if line 1 of card field fieldnum > stoploc or —
line 2 of card field fieldnum < startloc then
  put 80 + 15 * x into lineloc
  choose text tool
  click at startloc + 1,lineloc - 3
  put stoploc - startloc into interval
  put the length of item 1 of line j of card field sked_box * 6—
  into len
  if interval < len + 1 then
    type notenum
    put notenum + 1 into notenum
    put item 1 of line j of card field sked_box & return after —
    last char of card field notes
  else
    type item 1 of line j of card field sked_box
  end if
  choose line tool
  drag from startloc,lineloc - 10 to startloc,lineloc
  drag from stoploc,lineloc - 10 to stoploc,lineloc
  drag from startloc,lineloc - 2 to stoploc,lineloc - 2
  set textFont to courier
  if card field fieldnum is empty then
    put startloc into line 1 of card field fieldnum
    put stoploc into line 2 of card field fieldnum
    exit repeat
  end if
  if line 1 of card field fieldnum > startloc then
    put startloc into line 1 of card field fieldnum
    exit repeat
  else
    if line 2 of card field fieldnum < stoploc then
      put stoploc into line 2 of card field fieldnum
      exit repeat
    end if
  end if
end repeat
end if
end repeat
choose text tool
set numberFormat to "00"
put underway/(ending - 1) * 100 into optempo
click at 25,45
type "DAYS UNDERWAY:" && underway
click at 400,45
type "OPTEMPO:" && optempo & "%"
set numberFormat to "0.#####"
choose line tool
drag from 30,260 to 483,260
choose text tool
click at 30,257

```

```
type "NOTES:"
repeat with j = 1 to the number of lines in card field notes
  click at 30 + column * 140,270 + noteline
  type j && line j of card field notes
  put noteline + 10 into noteline
  if j mod 4 = 0 then
    put 0 into noteline
    put column + 1 into column
  end if
end repeat
choose browse tool
reset paint
end mouseUp
```

## APPENDIX F. PUBLICATIONS STACK SCRIPTS

### SCRIPTS FOR STACK: pubs

---

**\*\* STACK SCRIPT \*\*\*\*\***

```
on openStack
  put field 1 of card oporders into field 1 of card dummy
end openStack
```

```
function goodDate date
  if the length of date <> 5 then
    return false
  end if
  if char 1 of date is not in "01" then
    return false
  end if
  if char 1 of date = "0" then
    if char 2 of date is not in "123456789" then
      return false
    end if
  else
    if char 1 of date = "1" then
      if char 2 of date is not in "012" then
        return false
      end if
    end if
  end if
  if char 4 of date is not in "0123456789" then
    return false
  end if
  if char 5 of date is not in "0123456789" then
    return false
  end if
  if char 3 of date <> "/" then
    return false
  end if
  return true
end goodDate
```

```
function goodNum Num
  if the length of num > 2 then
    return false
  end if
  if the length of num = 2 then
    if char 1 of num is not in "123456789" then
      return false
    end if
  else
    if char 2 of num is not in "123456789" then
      return false
    end if
  end if
end goodNum
```

```

    end if
    end if
else
    if char 1 of num is not in "123456789" then
        return false
    end if
end if
return true
end goodNum

```

**\*\* BACKGROUND #1: Operations \*\*\*\*\***

```

on openStack
    hide message box
    show menuBar
    pass openStack
end openStack

```

**\*\* CARD #1, BUTTON #1: RETURN \*\*\*\*\***

```

on mouseUp
    go to operations
end mouseUp

```

**\*\* CARD #1, BUTTON #2: exit \*\*\*\*\***

```

on mouseUp
    go argos
end mouseUp

```

**\*\* C^?D #1, BUTTON #3: pubs \*\*\*\*\***

```

on mouseDown
    put "OPORDERS & OPLANS" into menu1
    put return & "INSTRUCTIONS" after menu1
    put return & "NWP" after menu1
    get HPopupMenu(menu1,0,88,102)
    if it is not zero then
        Put Item 1 of it into TheLine
        put Item 2 of it into TheItem
        If TheLine=1 and TheItem=1 then
            GO NEXT
        end if
    end if
end mouseDown

```

**\*\* CARD #2, BUTTON #1: Find \*\*\*\*\***

```

on mouseUp
    ask "Enter pub title"
    if it is empty then
        exit mouseUp
    end if
    put it & "," into findstring
    ask "Enter annex" with "None"

```

```

if it is empty then
  exit mouseUp
end if
if it <> "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
    repeat until it is in "abcdefghijklmnopqrstuvwxyz"
      ask "Invalid entry (Must be a letter)" with "NONE"
    end repeat
  end if
  put it & "," after last char of findstring
else
  put "0," after last char of findstring
end if
ask "Enter appendix" with "None"
if it is empty then
  exit mouseUp
end if
if it <> "none" then
  if goodNum(it) is false then
    repeat until goodNum(it) is true
      ask "Invalid entry (Must be a number)" with "NONE"
      if it is empty then
        exit mouseUp
      end if
    end repeat
  end if
  put it & "," after last char of findstring
else
  put "0," after last char of findstring
end if
ask "Enter tab" with "None"
if it is empty then
  exit mouseUp
end if
if it <> "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
    repeat until it is in "abcdefghijklmnopqrstuvwxyz"
      ask "Invalid entry (Must be a letter)" with "NONE"
    end repeat
  end if
  put it & "," after last char of findstring
else
  put "0," after last char of findstring
end if
find string findstring in field 1
if the result is not empty then
  answer "Publication is not on record" with "return"
  exit mouseUp
end if
put word 2 of the foundLine into here
put line here of field 2 into card field view
end mouseUp

```

**\*\* CARD #2, BUTTON #2: Enter New Pub \*\*\*\*\***

```
on mouseUp
  ask "Enter pub title"
  if it is empty then
    exit mouseUp
  end if
  put it & "," into templine
  ask "Enter annex" with "None"
  if it is empty then
    exit mouseUp
  end if
  if it <> "none" then
    if it is not in "abcdefghijklmnopqrstuvwxyz" then
      repeat until it is in "abcdefghijklmnopqrstuvwxyz"
        ask "Invalid entry (Must be a letter)" with "NONE"
      end repeat
    end if
    put it & "," after last char of templine
  else
    put "0," after last char of templine
  end if
  ask "Enter appendix" with "None"
  if it is empty then
    exit mouseUp
  end if
  if it <> "none" then
    if goodNum(it) is false then
      repeat until goodNum(it) is true
        ask "Invalid entry (Must be a number)" with "NONE"
        if it is empty then
          exit mouseUp
        end if
      end repeat
    end if
    put it & "," after last char of templine
  else
    put "0," after last char of templine
  end if
  ask "Enter tab" with "None"
  if it is empty then
    exit mouseUp
  end if
  if it <> "none" then
    if it is not in "abcdefghijklmnopqrstuvwxyz" then
      repeat until it is in "abcdefghijklmnopqrstuvwxyz"
        ask "Invalid entry (Must be a letter)" with "NONE"
      end repeat
    end if
    put it & "," after last char of templine
  else
    put "0," after last char of templine
  end if
```

```

end if
ask "Enter Effective date (MM/YY)"
if it is empty then
    exit mouseUp
end if
if goodDate(it) is false then
    repeat until goodDate(it) is true
        ask "Invalid entry (Use leading zero)"
        if it is empty then
            exit mouseUp
        end if
    end repeat
end if
put it & "," after last char of templine
ask "Enter classification (T,S,C, or U)"
if it is empty then
    exit mouseUp
end if
if it is not in "tscu" then
    repeat until it is in "tscu"
        ask "Invalid entry (Must be T,S,C, or U)"
        if it is empty then
            exit mouseUp
        end if
    end repeat
end if
put it & "," after last char of templine
ask "Enter latest change number" with "NONE"
if it is empty then
    exit mouseUp
end if
if it <> "none" then
    if goodNum(it) is false then
        repeat until goodNum(it) is true or it = "NONE"
            ask "Invalid entry (Must be a number)" with "NONE"
            if it is empty then
                exit mouseUp
            end if
        end repeat
    end if
else
    put "0" into it
end if
put it & "," after last char of templine
ask "Enter Location/Custodian"
if it is empty then
    exit mouseUp
end if
put it after last char of templine
put item 1 of templine & "," & item 2 of templine & "," &
item 3 of templine & "," & item 4 of templine into sortstring
repeat with j = 1 to the number of lines in field 1

```

```

put item 1 of line j of field 1 & "," & item 2 of line j of field 1—
& "," & item 3 of line j of field 1 & "," & item 4 of line j of—
field 1 into findstring
if sortstring > findstring then
  if j = the number of lines in field 1 then
    put return & templine after line j of field 1
    put false into firstline
    put true into insert
    put j into here
    exit repeat
  end if
  next repeat
else
  if sortstring = findstring then
    put templine into line j of field 1
    put false into insert
    put false into firstline
    put j into here
    exit repeat
  else
    if j = 1 then
      put templine & return before line 1 of field 1
      put true into firstline
      exit repeat
    else
      put return & templine after line j - 1 of field 1
      put false into firstline
      put true into insert
      put j - 1 into here
      exit repeat
    end if
  end if
end repeat
put item 1 of templine into tempadd
repeat until the length of tempadd = 37
  put space after last char of tempadd
end repeat
if "0" is in item 2 of templine then
  put space & space & space after last char of tempadd
else
  put space & item 2 of templine & space after last char of tempadd
end if
if "0" is in item 3 of templine then
  put space & space & space after last char of tempadd
else
  if the length of item 3 of templine = 2 then
    put item 3 of templine & space after last char of tempadd
  else
    put space & item 3 of templine & space after last char of tempadd
  end if
end if

```

```

if "0" is in item 4 of templine then
  put space & space after last char of tempadd
else
  put item 4 of templine & space after last char of tempadd
end if
put item 5 of templine & space after last char of tempadd
put " " & item 6 of templine & space after last char of tempadd
if item 7 of templine = "NONE" then
  put " " & "0" & space after last char of tempadd
else
  put " " & item 7 of templine & space after last char of tempadd
end if
put space & char 1 to 20 of item 8 of templine after last char of →
tempadd
if firstline is true then
  put tempadd & return before line 1 of field 2
  exit mouseUp
end if
if insert is true then
  put return & tempadd after line here of field 2
else
  put tempadd into line here of field 2
end if
put field 1 into field 1 of card dummy
end mouseUp

** CARD #2, BUTTON #3: Delete *****
on mouseUp
  ask "Enter pub title"
  if it is empty then
    exit mouseUp
  end if
  put it & "," into findstring
  ask "Enter annex" with "None"
  if it is empty then
    exit mouseUp
  end if
  if it <> "none" then
    if it is not in "abcdefghijklmnopqrstuvwxyz" then
      repeat until it is in "abcdefghijklmnopqrstuvwxyz"
        ask "Invalid entry (Must be a letter)" with "NONE"
      end repeat
    end if
    put it & "," after last char of findstring
  else
    put "0," after last char of findstring
  end if
  ask "Enter appendix" with "None"
  if it is empty then
    exit mouseUp
  end if
  if it <> "none" then

```

```

if goodNum(it) is false then
  repeat until goodNum(it) is true
    ask "Invalid entry (Must be a number)" with "NONE"
    if it is empty then
      exit mouseUp
    end if
  end repeat
end if
put it & "," after last char of findstring
else
  put "0," after last char of findstring
end if
ask "Enter tab" with "None"
if it is empty then
  exit mouseUp
end if
if it <> "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
    repeat until it is in "abcdefghijklmnopqrstuvwxyz"
      ask "Invalid entry (Must be a letter)" with "NONE"
    end repeat
  end if
  put it & "," after last char of findstring
else
  put "0," after last char of findstring
end if
find string findstring in field 1
if the result is not empty then
  answer "Publication is not on record" with "return"
  exit mouseUp
end if
put word 2 of the foundLine into trash
delete line trash of field 1
delete line trash of field 2
put field 1 into field 1 of card dummy
end mouseUp

```

**\*\* CARD #2, BUTTON #4: Selective List \*\*\*\*\***

```

on mouseUp
  put empty into card field view
  answer "Choose list criterion" with "Classification" or "Originator" or "Custodian"
  if it is "Classification" then
    ask "Enter classification (T,S,C, or U)"
    if it is empty then
      exit mouseUp
    end if
    if it <> "t" and it <> "s" and it <> "c" and it <> "u" then
      repeat until it = "t" or it = "s" or it = "c" or it = "u"
        ask "Invalid classification (T,S,C, or U)"
      end repeat
    end if
  end if
end mouseUp

```

```

    end if
  end repeat
end if
put it into class
repeat with j = 1 to the number of lines in field 1
  if item 6 of line j of field 1 = class then
    put line j of field 2 & return after last char of card field —
    view
  end if
end repeat
end if
if it is "originator" then
  ask "Enter originator name"
  if it is empty then
    exit mouseUp
  end if
  put it into orig
  set cursor to 4
  set lockScreen to true
  repeat
    find whole orig in field 1
    if the result <> empty then
      if card field view is empty then
        answer "No pubs originated by" && orig && "on file" with —
        "Return"
        exit mouseUp
      end if
    else
      if the short id of this card <> 4762 then
        go to card oporders
        exit mouseUp
      end if
      put word 2 of the foundLine into linenum
      put line linenum of field 2 & return after last char of —
      card field view
    end if
  end repeat
end if
if it is "custodian" then
  ask "Enter custodian/location"
  if it is empty then
    exit mouseUp
  else
    put it into thename
    set cursor to 4
    set lockScreen to true
    repeat
      find whole thename in field 1
      if the result <> empty then
        if card field view is empty then
          answer "No pubs held by" && thename && "on file" with —
          "Return"
        end if
      end if
    end repeat
  end if
end if

```

```

        exit mouseUp
    end if
else
    if the short id of this card <> 4762 then
        go to card oporders
        exit mouseUp
    end if
    put word 2 of the foundLine into linenum
    put line linenum of field 2 & return after last char of —
    card field view
end if
end repeat
end if
end if
end mouseUp

```

**\*\* CARD #2, BUTTON #5: List \*\*\*\*\***

```

on mouseUp
    put field 2 into card field view
end mouseUp

```

**\*\* CARD #2, BUTTON #6: RETURN \*\*\*\*\***

```

on mouseUp
    go first
end mouseUp

```

**\*\* CARD #2, BUTTON #7: Change Data \*\*\*\*\***

```

on mouseUp
    ask "Enter pub title"
    if it is empty then
        exit mouseUp
    end if
    put it & "," into findstring
    ask "Enter annex" with "None"
    if it is empty then
        exit mouseUp
    end if
    if it <> "none" then
        if it is not in "abcdefghijklmnopqrstuvwxyz" then
            repeat until it is in "abcdefghijklmnopqrstuvwxyz"
                ask "Invalid entry (Must be a letter)" with "NONE"
            end repeat
        end if
        put it & "," after last char of findstring
    else
        put "0," after last char of findstring
    end if
    ask "Enter appendix" with "None"
    if it is empty then
        exit mouseUp
    end if
    if it <> "none" then

```

```

if goodNum(it) is false then
  repeat until goodNum(it) is true
    ask "Invalid entry (Must be a number)" with "NONE"
    if it is empty then
      exit mouseUp
    end if
  end repeat
end if
put it & "," after last char of findstring
else
  put "0," after last char of findstring
end if
ask "Enter tab" with "None"
if it is empty then
  exit mouseUp
end if
if it <> "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
    repeat until it is in "abcdefghijklmnopqrstuvwxyz"
      ask "Invalid entry (Must be a letter)" with "NONE"
    end repeat
  end if
  put it & "," after last char of findstring
else
  put "0," after last char of findstring
end if
find string findstring in field 1
if the result is not empty then
  answer "Publication is not on record" with "return"
  exit mouseUp
end if
put word 2 of the foundLine into change
answer "Choose data item to change" with "Change #" or "Custodian"
if it is "change #" then
  ask "Enter latest change number"
  if it is empty then
    exit mouseUp
  else
    if goodNum(it) is false then
      repeat until goodNum(it) is true
        ask "Invalid entry (Must be a number)"
        if it is empty then
          exit mouseUp
        end if
      end repeat
    end if
    put it into item 7 of line change of field 1
    put it into char 59 of line change of field 2
  else
    ask "Enter new custodian"
    if it is empty then

```

```
    exit mouseUp
else
    put char 1 to 20 of it into item 8 of line change of field 1
    put char 1 to 20 of it into char 62 to 81 of line change of field 2
end if
end if
end mouseUp
```

## BIBLIOGRAPHY

Akscyn, R. M., McCracken, D. L., Yoder, E. "KMS: A Distributed Hypermedia System for Managing Knowledge in Organizations," *Communications of the ACM*, vol. 31 no. 7, July, 1988.

Anzovin, Steven, *Exploring HyperCard*, Compute! Publications, Inc., 1988.

Anzovin, Steven, *Compute!'s Quick & Easy Guide to HyperCard*, Compute! Publications, Inc., 1988.

Apple Computer, Inc., *HyperCard User's Guide*, 1987.

Apple Computer, Inc., *HyperCard Script Language Guide: The HyperTalk Language*, Addison-Wesley Publishing Company, Inc., 1988.

Chickering, J. E., "The Advent of the Paperless Ship," *Naval Engineers Journal*, May, 1988.

Conklin, J. "Hypertext: An Introduction and Survey," *IEEE Computer*, September, 1987.

Goodman, Danny, *Danny Goodman's HyperCard Developer's Guide*, Bantam Books, 1988.

Goodman, Danny, *The Complete HyperCard Handbook*, Bantam Computer Books, 1987.

Harvey, Greg, *Understanding HyperCard*, Sybex, Inc., 1988.

Korth, H. F., Silberschatz, A., *Database System Concepts*, MacGraw-Hill Book Co., 1986.

MacLennan, B. J., *Principles of Programming Languages*, Holt, Rinehart, and Winston, Inc., 1987.

Shell, Barry, *Running HyperCard With HyperTalk*, Management Information Service, Inc., 1988.

## INITIAL DISTRIBUTION LIST

|    |                                                                                                                                                         | No. Copies |
|----|---------------------------------------------------------------------------------------------------------------------------------------------------------|------------|
| 1. | Defense Technical Information Center<br>Cameron Station<br>Alexandria, VA 22304-6145                                                                    | 2          |
| 2. | Library, Code 0142<br>Naval Postgraduate School<br>Monterey, CA 93943-5002                                                                              | 2          |
| 3. | Office of Naval Research<br>Office of the Chief of Naval Research<br>Attn: CDR Michael Gehl, Code 1224<br>800 N. Quincy St.<br>Arlington, VA 22217-5000 | 1          |
| 4. | Space and Naval Warfare Systems Command<br>Attn: LCDR Topoeroff<br>Nation Center 1, Room 11N08<br>2511 Jefferson Davis Hwy<br>Washington, DC 20363-5100 | 1          |
| 5. | Office of the Chief of Naval Operations<br>Attn: CAPT Don Rhodes<br>Code OP-403<br>Washington, DC 20350-2000                                            | 1          |
| 6. | Department of the Navy<br>Naval Sea System Command<br>Attn: Mr. Clifford Geiger Code: Cheng L<br>Washington, DC 20362-5101                              | 1          |
| 7. | Office of the Secretary of Defense<br>Attn: CDR Barber<br>STARS Program Office<br>Washington, DC 20301                                                  | 1          |
| 8. | Office of the Secretary of Defense<br>Attn: Mr. Joel Trimble<br>STARS Program Office<br>Washington, DC 20301                                            | 1          |
| 9. | Commanding Officer<br>Naval Research Laboratory<br>Code 5150<br>Attn: Dr. Elizabeth Wald<br>Washington, DC 20375-5000                                   | 1          |

- |     |                                                                                                                                                     |   |
|-----|-----------------------------------------------------------------------------------------------------------------------------------------------------|---|
| 10. | Naval Ocean Systems Center<br>Attn: Linwood Sutton, Code 423<br>San Diego, CA 92152-5000                                                            | 1 |
| 11. | National Science Foundation<br>Division of Computer and Computation Research<br>Washington, DC 20550                                                | 1 |
| 12. | Department of the Navy<br>Naval Sea Systems Command<br>Attn: Mr. Phil Styles Code: CEL-TD1<br>Washington, DC 20362-5101                             | 1 |
| 13. | Department of the Navy<br>Naval Sea Systems Command<br>Attn: Mr. Mike Mehalic Code: CEL-PAB<br>Washington, DC 20362-5101                            | 1 |
| 14. | Office of Naval Research<br>Computer Science Division, Code: 1133<br>Attn: Dr. Van Tilburg<br>800 N. Quincy St.<br>Arlington, VA 22217-5000         | 1 |
| 15. | David W. Taylor Naval Ship R&D Center<br>Attn: Mr. J. Hawkins Code:1740.2<br>Bethesda, MD 20084-5000                                                | 1 |
| 16. | Navy Management Systems Support Office<br>Detachment Pacific<br>Attn: Mr. Lyle Rich Code: 311<br>Naval Station, Box 217<br>San Diego, CA 92136-5217 | 1 |
| 17. | Prof. C. T. Wu Code: 52Wq<br>Naval Postgraduate School<br>Monterey, CA 93943                                                                        | 5 |
| 18. | Prof. D. K. Hsiao Code: 52Hq<br>Naval Postgraduate School<br>Monterey, CA 93943                                                                     | 2 |
| 19. | LT William R. Ault<br>Class 109<br>Surface Warfare Officer School Command<br>Newport, RI 02841                                                      | 2 |

**END**