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AD-A216 457

REPORT DOCUMENTATION PAGE

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1. REPORT NUMBER	12. GOVT ACCESSION NO.	3. RECIPIENT'S CATALOG NUMBER
4. TITLE (and Subtitle) Ada Compiler Validation Summary Report: TELESOFT, Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4, Motorola Delta Model 2616 (MVME 132xt, 68020/68881) (host & target), 890829W1.10144		5. TYPE OF REPORT & PERIOD COVERED 29 August 89 - 1 Dec 90
7. AUTHOR(s) Wright-Patterson AFB Dayton, OH, USA		6. PERFORMING ORG. REPORT NUMBER
9. PERFORMING ORGANIZATION AND ADDRESS Wright-Patterson AFB Dayton, OH, USA		8. CONTRACT OR GRANT NUMBER(s)
11. CONTROLLING OFFICE NAME AND ADDRESS Ada Joint Program Office United States Department of Defense Washington, DC 20301-3081		10. PROGRAM ELEMENT, PROJECT, TASK AREA & WORK UNIT NUMBERS
14. MONITORING AGENCY NAME & ADDRESS (if different from Controlling Office) Wright-Patterson AFB Dayton, OH, USA		12. REPORT DATE
		13. NUMBER OF PAGES
		15. SECURITY CLASS (of this report) UNCLASSIFIED
		16. DECLASSIFICATION/DOWNGRADING CATEGORY N/A

18. DISTRIBUTION STATEMENT (of this Report)

Approved for public release; distribution unlimited.

17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20. If different from Report)

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18. SUPPLEMENTARY NOTES

19. KEYWORDS (Continue on reverse side if necessary and identify by block number)

Ada Programming language; Ada Compiler Validation Summary Report; Ada Compiler Validation Capability, ACVC Validation Testing; Ada Validation Office, AVO, Ada Validation Facility, AVF, ANST/MIL-STD-1815A, Ada Joint Program Office, AJPO

20. ABSTRACT (Continue on reverse side if necessary and identify by block number)

TELESOFT, Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4, Wright-Patterson AFB, Motorola Delta Model 2616 (MVME 132xt, 68020/68881) under Motorola SYSTEM V/68 Operating System Version V3.5) (host & target), ACVC 1.10

90 01 03 006

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AVF Control Number: AVF-VSR-314.1189  
89-07-11-TEL

Ada COMPILER  
VALIDATION SUMMARY REPORT:  
Certificate Number: 890829W1.10144  
TELESOFT  
Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4  
Motorola Delta Model 2616 (MVME 132xt, 68020/68881)

Completion of On-Site Testing:  
29 August 1989

Prepared By:  
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Prepared For:  
Ada Joint Program Office  
United States Department of Defense  
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Ada Compiler Validation Summary Report:

Compiler Name: Motorola VME Delta Series TeleGen2 Ada Compilation System  
Version 1.4

Certificate Number: #890829W1.10144

Host: Motorola Delta Model 2616 (MVME 132xt, 68020/68881) under  
Motorola SYSTEM V/68 Operating System Version V3.5

Target: Motorola Delta Model 2616 (MVME 132xt, 68020/68881) under  
Motorola SYSTEM V/68 Operating System Version V3.5

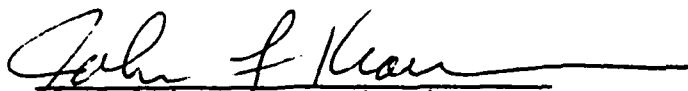
Testing Completed 29 August 1989 Using ACVC 1.10

Customer Agreement Number: 89-07-11-TEL

This report has been reviewed and is approved.



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## CHAPTER 1

### INTRODUCTION

→ This Validation Summary Report (VSR) describes the extent to which a specific Ada compiler conforms to the Ada Standard, ANSI/MIL-STD-1815A. This report explains all technical terms used within it and thoroughly reports the results of testing this compiler using the Ada Compiler Validation Capability (ACVC). An Ada compiler must be implemented according to the Ada Standard, and any implementation-dependent features must conform to the requirements of the Ada Standard. The Ada Standard must be implemented in its entirety, and nothing can be implemented that is not in the Standard. → To 1473

Even though all validated Ada compilers conform to the Ada Standard, it must be understood that some differences do exist between implementations. The Ada Standard permits some implementation dependencies--for example, the maximum length of identifiers or the maximum values of integer types. Other differences between compilers result from the characteristics of particular operating systems, hardware, or implementation strategies. All the dependencies observed during the process of testing this compiler are given in this report.

The information in this report is derived from the test results produced during validation testing. The validation process includes submitting a suite of standardized tests, the ACVC, as inputs to an Ada compiler and evaluating the results. The purpose of validating is to ensure conformity of the compiler to the Ada Standard by testing that the compiler properly implements legal language constructs and that it identifies and rejects illegal language constructs. The testing also identifies behavior that is implementation-dependent but is permitted by the Ada Standard. Six classes of tests are used. These tests are designed to perform checks at compile time, at link time, and during execution.

## INTRODUCTION

### 1.1 PURPOSE OF THIS VALIDATION SUMMARY REPORT

This VSR documents the results of the validation testing performed on an Ada compiler. Testing was carried out for the following purposes:

- . To attempt to identify any language constructs supported by the compiler that do not conform to the Ada Standard
- . To attempt to identify any language constructs not supported by the compiler but required by the Ada Standard
- . To determine that the implementation-dependent behavior is allowed by the Ada Standard

Testing of this compiler was conducted by SofTech, Inc. under the direction of the AVF according to procedures established by the Ada Joint Program Office and administered by the Ada Validation Organization (AVO). On-site testing was completed 29 August 1989 at San Diego CA.

### 1.2 USE OF THIS VALIDATION SUMMARY REPORT

Consistent with the national laws of the originating country, the AVO may make full and free public disclosure of this report. In the United States, this is provided in accordance with the "Freedom of Information Act" (5 U.S.C.#552). The results of this validation apply only to the computers, operating systems, and compiler versions identified in this report.

The organizations represented on the signature page of this report do not represent or warrant that all statements set forth in this report are accurate and complete, or that the subject compiler has no nonconformities to the Ada Standard other than those presented. Copies of this report are available to the public from:

Ada Information Clearinghouse  
Ada Joint Program Office  
OUSDRE  
The Pentagon, Rm 3D-139 (Fern Street)  
Washington DC 20301-3081

or from:

Ada Validation Facility  
ASD/SCEL  
Wright-Patterson AFB OH 45433-6503

## INTRODUCTION

Questions regarding this report or the validation test results should be directed to the AVF listed above or to:

Ada Validation Organization  
Institute for Defense Analyses  
1801 North Beauregard Street  
Alexandria VA 22311

### 1.3 REFERENCES

1. Reference Manual for the Ada Programming Language, ANSI/MIL-STD-1815A, February 1983 and ISO 8652-1987.
2. Ada Compiler Validation Procedures, Version 2.0, Ada Joint Program Office, May 1989.
3. Ada Compiler Validation Capability Implementers' Guide, SofTech, Inc., December 1986.
4. Ada Compiler Validation Capability User's Guide, December 1986.

### 1.4 DEFINITION OF TERMS

ACVC	The Ada Compiler Validation Capability. The set of Ada programs that tests the conformity of an Ada compiler to the Ada programming language.
Ada Commentary	An Ada Commentary contains all information relevant to the point addressed by a comment on the Ada Standard. These comments are given a unique identification number having the form AI-ddddd.
Ada Standard	ANSI/MIL-STD-1815A, February 1983 and ISO 8652-1987.
Applicant	The agency requesting validation.
AVF	The Ada Validation Facility. The AVF is responsible for conducting compiler validations according to procedures contained in the <u>Ada Compiler Validation Procedures</u> .
AVO	The Ada Validation Organization. The AVO has oversight authority over all AVF practices for the purpose of maintaining a uniform process for validation of Ada compilers. The AVO provides administrative and technical support for Ada validations to ensure consistent practices.
Compiler	A processor for the Ada language. In the context of this report, a compiler is any language processor, including cross-compilers, translators, and interpreters.

## INTRODUCTION

Failed test	An ACVC test for which the compiler generates a result that demonstrates nonconformity to the Ada Standard.
Host	The computer on which the compiler resides.
Inapplicable test	An ACVC test that uses features of the language that a compiler is not required to support or may legitimately support in a way other than the one expected by the test.
Passed test	An ACVC test for which a compiler generates the expected result.
Target	The computer for which a compiler generates code.
Test	A program that checks a compiler's conformity regarding a particular feature or a combination of features to the Ada Standard. In the context of this report, the term is used to designate a single test, which may comprise one or more files.
Withdrawn test	An ACVC test found to be incorrect and not used to check conformity to the Ada Standard. A test may be incorrect because it has an invalid test objective, fails to meet its test objective, or contains illegal or erroneous use of the language.

### 1.5 ACVC TEST CLASSES

Conformity to the Ada Standard is measured using the ACVC. The ACVC contains both legal and illegal Ada programs structured into six test classes: A, B, C, D, E, and L. The first letter of a test name identifies the class to which it belongs. Class A, C, D, and E tests are executable, and special program units are used to report their results during execution. Class B tests are expected to produce compilation errors. Class L tests are expected to produce compilation or link errors because of the way in which a program library is used at link time.

Class A tests ensure the successful compilation of legal Ada programs with certain language constructs which cannot be verified at compile time. There are no explicit program components in a Class A test to check semantics. For example, a Class A test checks that reserved words of another language (other than those already reserved in the Ada language) are not treated as reserved words by an Ada compiler. A Class A test is passed if no errors are detected at compile time and the program executes to produce a PASSED message.

Class B tests check that a compiler detects illegal language usage. Class B tests are not executable. Each test in this class is compiled and the resulting compilation listing is examined to verify that every syntax or semantic error in the test is detected. A Class B test is passed if every illegal construct that it contains is detected by the compiler.

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Class C tests check the run time system to ensure that legal Ada programs can be correctly compiled and executed. Each Class C test is self-checking and produces a PASSED, FAILED, or NOT APPLICABLE message indicating the result when it is executed.

Class D tests check the compilation and execution capacities of a compiler. Since there are no capacity requirements placed on a compiler by the Ada Standard for some parameters--for example, the number of identifiers permitted in a compilation or the number of units in a library--a compiler may refuse to compile a Class D test and still be a conforming compiler. Therefore, if a Class D test fails to compile because the capacity of the compiler is exceeded, the test is classified as inapplicable. If a Class D test compiles successfully, it is self-checking and produces a PASSED or FAILED message during execution.

Class E tests are expected to execute successfully and check implementation-dependent options and resolutions of ambiguities in the Ada Standard. Each Class E test is self-checking and produces a NOT APPLICABLE, PASSED, or FAILED message when it is compiled and executed. However, the Ada Standard permits an implementation to reject programs containing some features addressed by Class E tests during compilation. Therefore, a Class E test is passed by a compiler if it is compiled successfully and executes to produce a PASSED message, or if it is rejected by the compiler for an allowable reason.

Class L tests check that incomplete or illegal Ada programs involving multiple, separately compiled units are detected and not allowed to execute. Class L tests are compiled separately and execution is attempted. A Class L test passes if it is rejected at link time--that is, an attempt to execute the main program must generate an error message before any declarations in the main program or any units referenced by the main program are elaborated. In some cases, an implementation may legitimately detect errors during compilation of the test.

Two library units, the package REPORT and the procedure CHECK\_FILE, support the self-checking features of the executable tests. The package REPORT provides the mechanism by which executable tests report PASSED, FAILED, or NOT APPLICABLE results. It also provides a set of identity functions used to defeat some compiler optimizations allowed by the Ada Standard that would circumvent a test objective. The procedure CHECK\_FILE is used to check the contents of text files written by some of the Class C tests for chapter 14 of the Ada Standard. The operation of REPORT and CHECK\_FILE is checked by a set of executable tests. These tests produce messages that are examined to verify that the units are operating correctly. If these units are not operating correctly, then the validation is not attempted.

The text of each test in the ACVC follows conventions that are intended to ensure that the tests are reasonably portable without modification. For example, the tests make use of only the basic set of 55 characters, contain lines with a maximum length of 72 characters, use small numeric values, and place features that may not be supported by all implementations in separate tests. However, some tests contain values that require the test to be

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customized according to implementation-specific values--for example, an illegal file name. A list of the values used for this validation is provided in Appendix C.

A compiler must correctly process each of the tests in the suite and demonstrate conformity to the Ada Standard by either meeting the pass criteria given for the test or by showing that the test is inapplicable to the implementation. The applicability of a test to an implementation is considered each time the implementation is validated. A test that is inapplicable for one validation is not necessarily inapplicable for a subsequent validation. Any test that was determined to contain an illegal language construct or an erroneous language construct is withdrawn from the ACVC and, therefore, is not used in testing a compiler. The tests withdrawn at the time of this validation are given in Appendix D.

## CHAPTER 2

### CONFIGURATION INFORMATION

#### 2.1 CONFIGURATION TESTED

The candidate compilation system for this validation was tested under the following configuration:

Compiler: Motorola VME Delta Series TeleGen2 Ada Compilation  
System Version 1.4

ACVC Version: 1.10

Certificate Number: 890829W1.10144

#### Host Computer:

Machine: Motorola Delta Model 2616  
(MVME 132xt, 68020/68881)

Operating System: Motorola SYSTEM V/68 Operating  
System Version V3.5

Memory Size: 12 Mbytes

#### Target Computer:

Machine: Motorola Delta Model 2616  
(MVME 132xt, 68020/68881)

Operating System: Motorola SYSTEM V/68 Operating  
System Version V3.5

Memory Size: 12 Mbytes

## CONFIGURATION INFORMATION

### 2.2 IMPLEMENTATION CHARACTERISTICS

One of the purposes of validating compilers is to determine the behavior of a compiler in those areas of the Ada Standard that permit implementations to differ. Class D and E tests specifically check for such implementation differences. However, tests in other classes also characterize an implementation. The tests demonstrate the following characteristics:

#### a. Capacities.

- (1) The compiler correctly processes a compilation containing 723 variables in the same declarative part. (See test D29002K.)
- (2) The compiler correctly processes tests containing loop statements nested to 65 levels. (See tests D55A03A..H (8 tests).)
- (3) The compiler correctly processes tests containing block statements nested to 65 levels. (See test D56001B.)
- (4) The compiler correctly processes tests containing recursive procedures separately compiled as subunits nested to 17 levels. (See tests D64005E..G (3 tests).)

#### b. Predefined types.

- (1) This implementation supports the additional predefined types LONG INTEGER and LONG FLOAT in package STANDARD. (See tests B86001T..Z (7 tests).)

#### c. Expression evaluation.

The order in which expressions are evaluated and the time at which constraints are checked are not defined by the language. While the ACVC tests do not specifically attempt to determine the order of evaluation of expressions, test results indicate the following:

- (1) Some of the default initialization expressions for record components are evaluated before any value is checked for membership in a component's subtype. (See test C32117A.)
- (2) Assignments for subtypes are performed with the same precision as the base type. (See test C35712B.)
- (3) This implementation uses no extra bits for extra precision and

## CONFIGURATION INFORMATION

uses no extra bits for extra range. (See test C35903A.)

- (4) `CONSTRAINT_ERROR` is raised when a literal operand in a predefined `INTEGER` comparison is outside the range of `INTEGER`; `NUMERIC_ERROR` is raised when a literal operand in an integer comparison or membership test is greater than `SYSTEM.MAX_INT`. (See test C45232A.)
- (5) `NUMERIC_ERROR` is raised when a literal operand in a fixed-point comparison or membership test is outside the range of the base type. (See test C45252A.)
- (6) Underflow is gradual. (See tests C45524A..Z (26 tests).)

### d. Rounding.

The method by which values are rounded in type conversions is not defined by the language. While the ACVC tests do not specifically attempt to determine the method of rounding, the test results indicate the following:

- (1) The method used for rounding to integer is round to even. (See tests C46012A..Z (26 tests).)
- (2) The method used for rounding to longest integer is round to even. (See tests C46012A..Z (26 tests).)
- (3) The method used for rounding to integer in static universal real expressions is round away from zero. (See test C4A014A.)

### e. Array types.

An implementation is allowed to raise `NUMERIC_ERROR` or `CONSTRAINT_ERROR` for an array having a `'LENGTH` that exceeds `STANDARD.INTEGER'LAST` and/or `SYSTEM.MAX_INT`.

For this implementation:

- (1) Declaration of an array type or subtype declaration raises `NUMERIC_ERROR` when the second dimension's length is greater than `SYSTEM.MAX_INT`. No exception is raised if the array type has only one dimension or if only the first dimension's length exceeds `SYSTEM.MAX_INT`. (See test C36003A.)
- (2) `CONSTRAINT_ERROR` is raised when `'LENGTH` is applied to an array type with `INTEGER'LAST + 2` components with each component being a null array. (See test C36202A.)
- (3) `NUMERIC_ERROR` is raised when an array type with `SYSTEM.MAX_INT + 2` components with each component being a null array is declared. (See test C36202B.)

## CONFIGURATION INFORMATION

- (4) A packed BOOLEAN array having a 'LENGTH exceeding INTEGER'LAST raises no exception. (See test C52103X.)
- (5) A packed two-dimensional BOOLEAN array with more than INTEGER'LAST components raises CONSTRAINT ERROR when the length of a dimension is calculated and exceeds INTEGER'LAST. (See test C52104Y.)
- (6) A null array with one dimension of length greater than INTEGER'LAST may raise NUMERIC ERROR or CONSTRAINT ERROR either when declared or assigned. Alternatively, an implementation may accept the declaration. However, lengths must match in array slice assignments. This implementation raises no exception. (See test E52103Y.)
- (7) In assigning one-dimensional array types, the expression is evaluated in its entirety before CONSTRAINT ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)
- (8) In assigning two-dimensional array types, the expression is not evaluated in its entirety before CONSTRAINT ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)

### f. Discriminated types.

- (1) In assigning record types with discriminants, the expression is evaluated in its entirety before CONSTRAINT ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)

### g. Aggregates.

- (1) In the evaluation of a multi-dimensional aggregate, index subtype checks are made as choices are evaluated. (See tests C43207A and C43207B.)
- (2) In the evaluation of an aggregate containing subaggregates, not all choices are evaluated before being checked for identical bounds. (See test E43212B.)
- (3) CONSTRAINT ERROR is raised after all choices are evaluated when a bound in a non-null range of a non-null aggregate does not belong to an index subtype. (See test E43211B.)

## CONFIGURATION INFORMATION

### h. Pragas.

- (1) The pragma `INLINE` is supported for nested procedures and functions, but not for library subprograms. (See tests LA3004A..B (2 tests), EA3004C..D (2 tests), and CA3004E..F (2 tests).)

### i. Generics.

- (1) Generic bodies and subunits of generic bodies can be compiled separately from their specifications; however, if a generic body or a subunit is compiled or recompiled after an instantiation, then the instantiating unit is rendered obsolete. This obsolescence is detected at bind (link) time. (See tests CA1012A, CA2009C, CA2009F, CA3011A, BC3204C, and BC3205D.)

### j. Input and output.

- (1) The package `SEQUENTIAL_IO` cannot be instantiated with unconstrained array types or record types with discriminants without defaults. (See tests AE2101C, EE2201D, and EE2201E.)
- (2) The package `DIRECT_IO` cannot be instantiated with unconstrained array types or record types with discriminants without defaults. (See tests AE2101H, EE2401D, and EE2401G.)
- (3) Modes `IN_FILE` and `OUT_FILE` are supported for `SEQUENTIAL_IO`. (See tests CE2102D..E (2 tests), CE2102N, and CE2102P.)
- (4) Modes `IN_FILE`, `OUT_FILE`, and `INOUT_FILE` are supported for `DIRECT_IO`. (See tests CE2102F, CE2102I, CE2102J, CE2102R, CE2102T, and CE2102V.)
- (5) Modes `IN_FILE` and `OUT_FILE` are supported for text files. (See tests CE3102E and CE3102I..K (3 tests).)
- (6) `RESET` and `DELETE` operations are supported for `SEQUENTIAL_IO`. (See tests CE2102G and CE2102X.)
- (7) `RESET` and `DELETE` operations are supported for `DIRECT_IO`. (See tests CE2102K and CE2102Y.)
- (8) `RESET` and `DELETE` operations are supported for text files. (See tests CE3102F, CE3102G, CE3104C, CE3110A, and CE3114A.)
- (9) Overwriting to a sequential file does not truncate the file. (See test CE2208B.)

## CONFIGURATION INFORMATION

- (10) Temporary sequential files are given names and not deleted when closed. (See test CE2108A.)
- (11) Temporary direct files are given names and not deleted when closed. (See test CE2108C.)
- (12) Temporary text files are given names and not deleted when closed. (See test CE3112A.)
- (13) More than one internal file can be associated with each external file for sequential files when reading only. (See tests CE2107A..E (5 tests), CE2102L, CE2110B, and CE2111D.)
- (14) More than one internal file can be associated with each external file for direct files when reading only. (See tests CE2107F..H (3 tests), CE2110D, and CE2111B.)
- (15) More than one internal file can be associated with each external file for text files when reading only. (See tests CE3111A..E (5 tests), CE3114B, and CE3115A.)

## CHAPTER 3

### TEST INFORMATION

#### 3.1 TEST RESULTS

Version 1.10 of the ACVC comprises 3717 tests. When this compiler was tested, 44 tests had been withdrawn because of test errors. The AVF determined that 314 tests were inapplicable to this implementation. All inapplicable tests were processed during validation testing except for 201 executable tests that use floating-point precision exceeding that supported by the implementation. Modifications to the code, processing, or grading for 11 tests were required to successfully demonstrate the test objective. (See section 3.6.)

The AVF concludes that the testing results demonstrate acceptable conformity to the Ada Standard.

#### 3.2 SUMMARY OF TEST RESULTS BY CLASS

RESULT	TEST CLASS						TOTAL
	A	B	C	D	E	L	
Passed	127	1129	2018	17	23	45	3359
Inapplicable	2	9	297	0	5	1	314
Withdrawn	1	2	35	0	6	0	44
TOTAL	130	1140	2350	17	34	46	3717

## TEST INFORMATION

### 3.3 SUMMARY OF TEST RESULTS BY CHAPTER

RESULT	CHAPTER														TOTAL
	2	3	4	5	6	7	8	9	10	11	12	13	14		
Passed	198	573	544	245	172	99	160	332	132	36	250	340	278	3359	
Inappl	14	76	136	3	0	0	6	0	5	0	2	29	43	314	
Wdrn	1	1	0	0	0	0	0	2	0	0	1	35	4	44	
TOTAL	213	650	680	248	172	99	166	334	137	36	253	404	325	3717	

### 3.4 WITHDRAWN TESTS

The following 44 tests were withdrawn from ACVC Version 1.10 at the time of this validation:

E28005C	A39005G	B97102E	C97116A	BC3009B	CD2A62D
CD2A63A	CD2A63B	CD2A63C	CD2A63D	CD2A66A	CD2A66B
CD2A66C	CD2A66D	CD2A73A	CD2A73B	CD2A73C	CD2A73D
CD2A76A	CD2A76B	CD2A76C	CD2A76D	CD2A81G	CD2A83G
CD2A84M	CD2A84N	CD2B15C	CD2D11B	CD5007B	CD50110
ED7004B	ED7005C	ED7005D	ED7006C	ED7006D	CD7105A
CD7203B	CD7204B	CD7205C	CD7205D	CE2107I	CE3111C
CE3301A	CE3411B				

See Appendix D for the reason that each of these tests was withdrawn.

### 3.5 INAPPLICABLE TESTS

Some tests do not apply to all compilers because they make use of features that a compiler is not required by the Ada Standard to support. Others may depend on the result of another test that is either inapplicable or withdrawn. The applicability of a test to an implementation is considered each time a validation is attempted. A test that is inapplicable for one validation attempt is not necessarily inapplicable for a subsequent attempt. For this validation attempt, 314 tests were inapplicable for the reasons indicated:

- a. The following 201 tests are not applicable because they have floating-point type declarations requiring more digits than `SYSTEM.MAX_DIGITS`:

C24113L..Y (14 tests) C35705L..Y (14 tests) C35706L..Y (14 tests)  
C35707L..Y (14 tests) C35708L..Y (14 tests) C35802L..Z (15 tests)  
C45241L..Y (14 tests) C45321L..Y (14 tests) C45421L..Y (14 tests)

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C45521L..Z (15 tests) C45524L..Z (15 tests) C45621L..Z (15 tests)  
C45641L..Y (14 tests) C46012L..Z (15 tests)

- b. C35508I, C35508J, C35508M, and C35508N are not applicable because they include enumeration representation clauses for BOOLEAN types in which the representation values are other than (FALSE => 0, TRUE => 1). Under the terms of AI-00325, this implementation is not required to support such representation clauses.
- c. C35702A and B86001T are not applicable because this implementation supports no predefined type SHORT\_FLOAT.
- d. The following 16 tests are not applicable because this implementation does not support a predefined type SHORT\_INTEGER:

C45231B	C45304B	C45502B	C45503B	C45504B
C45504E	C45611B	C45613B	C45614B	C45631B
C45632B	B52004E	C55B07B	B55B09D	B86001V
CD7101E				
- e. C45231D, B86001X, and CD7101G are not applicable because this implementation does not support any predefined integer type with a name other than INTEGER or LONG\_INTEGER.
- f. C45531M..P (4 tests) and C45532M..P (4 tests) are not applicable because the value of SYSTEM.MAX\_MANTISSA is less than 48.
- g. C86001F is not applicable because, for this implementation, the package TEXT\_IO is dependent upon package SYSTEM. This test recompiles package SYSTEM, making package TEXT\_IO, and hence package REPORT, obsolete.
- h. B86001Y is not applicable because this implementation supports no predefined fixed-point type other than DURATION.
- i. B86001Z is not applicable because this implementation supports no predefined floating-point type with a name other than FLOAT or LONG\_FLOAT.
- j. CA2009C, CA2009F, BC3204C, and BC3205D are not applicable because, for this implementation, compilation or recompilation of a generic body, following an instantiation of the generic unit, renders the instantiating unit obsolete. The obsolescence is detected at bind (link) time.
- k. LA3004B, EA3004D, and CA3004F are not applicable because this implementation does not support pragma INLINE for library subprograms.
- l. CD1009C, CD2A41A..B (2 tests), CD2A41E, and CD2A42A..J (10 tests) are not applicable because this implementation does not support size clauses for floating point types if the specified size is less than 32.

## TEST INFORMATION

- m. CD2A61I and CD2A61J are not applicable because this implementation does not support size clauses for array types, if the specified size implies compression of composite or floating point components. An explicit size clause for the component type is required to accomplish such compression.
- n. CD2A84B..I (8 tests) and CD2A84K..L (2 tests) are not applicable because this implementation does not support size clauses for access types if the specified size is less than 32.
- o. CD4041A is not applicable because this implementation does not support record alignment clauses when the specified value is 32.
- p. AE2101C, EE2201D, and EE2201E use instantiations of package SEQUENTIAL\_IO with unconstrained array types and record types with discriminants without defaults. These instantiations are rejected by this compiler.
- q. AE2101H, EE2401D, and EE2401G use instantiations of package DIRECT\_IO with unconstrained array types and record types with discriminants without defaults. These instantiations are rejected by this compiler.
- r. CE2102D is not applicable because this implementation supports CREATE with IN\_FILE mode for SEQUENTIAL\_IO.
- s. CE2102E is not applicable because this implementation supports CREATE with OUT\_FILE mode for SEQUENTIAL\_IO.
- t. CE2102F is not applicable because this implementation supports CREATE with INOUT\_FILE mode for DIRECT\_IO.
- u. CE2102I is not applicable because this implementation supports CREATE with IN\_FILE mode for DIRECT\_IO.
- v. CE2102J is not applicable because this implementation supports CREATE with OUT\_FILE mode for DIRECT\_IO.
- w. CE2102N is not applicable because this implementation supports OPEN with IN\_FILE mode for SEQUENTIAL\_IO.
- x. CE2102O is not applicable because this implementation supports RESET with IN\_FILE mode for SEQUENTIAL\_IO.
- y. CE2102P is not applicable because this implementation supports OPEN with OUT\_FILE mode for SEQUENTIAL\_IO.
- z. CE2102Q is not applicable because this implementation supports RESET with OUT\_FILE mode for SEQUENTIAL\_IO.
- aa. CE2102R is not applicable because this implementation supports OPEN with INOUT\_FILE mode for DIRECT\_IO.

## TEST INFORMATION

- ab. CE2102S is not applicable because this implementation supports RESET with INOUT\_FILE mode for DIRECT\_IO.
- ac. CE2102T is not applicable because this implementation supports OPEN with IN\_FILE mode for DIRECT\_IO.
- ad. CE2102U is not applicable because this implementation supports RESET with IN\_FILE mode for DIRECT\_IO.
- ae. CE2102V is not applicable because this implementation supports OPEN with OUT\_FILE mode for DIRECT\_IO.
- af. CE2102W is not applicable because this implementation supports RESET with OUT\_FILE mode for DIRECT\_IO.
- ag. CE3102E is not applicable because this implementation supports CREATE with IN\_FILE mode for text files.
- ah. CE3102F is not applicable because this implementation supports RESET for text files.
- ai. CE3102G is not applicable because this implementation supports deletion of an external file for text files.
- aj. CE3102I is not applicable because this implementation supports CREATE with OUT\_FILE mode for text files.
- ak. CE3102J is not applicable because this implementation supports OPEN with IN\_FILE mode for text files.
- al. CE3102K is not applicable because this implementation supports OPEN with OUT\_FILE mode for text files.
- am. CE2107B..E (4 tests), CE2107L, CE2110B, and CE2111D are not applicable because multiple internal files cannot be associated with the same external file when one or more files is writing for sequential files. The proper exception is raised when multiple access is attempted.
- an. CE2107G..H (2 tests), CE2110D, and CE2111H are not applicable because multiple internal files cannot be associated with the same external file when one or more files is writing for direct files. The proper exception is raised when multiple access is attempted.
- ao. CE3111B, CE3111D..E (2 tests), CE3114B, and CE3115A are not applicable because multiple internal files cannot be associated with the same external file when one or more files is writing for text files. The proper exception is raised when multiple access is attempted.

## TEST INFORMATION

### 3.6 TEST, PROCESSING, AND EVALUATION MODIFICATIONS

It is expected that some tests will require modifications of code, processing, or evaluation in order to compensate for legitimate implementation behavior. Modifications are made by the AVF in cases where legitimate implementation behavior prevents the successful completion of an (otherwise) applicable test. Examples of such modifications include: adding a length clause to alter the default size of a collection; splitting a Class B test into subtests so that all errors are detected; and confirming that messages produced by an executable test demonstrate conforming behavior that wasn't anticipated by the test (such as raising one exception instead of another).

Modifications were required for 11 tests.

The following tests were split because syntax errors at one point resulted in the compiler not detecting other errors in the test:

BA3006A      BA3006B      BA3007B      BA3008A      BA3008B      BA3013A

The following tests were graded PASSED, as approved by the AVO, because the only failure messages were due to comparisons between the values of TY'SIZE and OBJ'SIZE, where TY is a type and OBJ is an object of type TY. These comparisons were based on assumptions not supported by the Ada standard.

C34004G      C34005J      C34006D

The following tests were modified, as approved by the AVO, by replacing the value 1024 by the value 2048 in task storage size clauses. This implementation requires more than 1024 bytes for successful execution, as documented in Appendix F.

CD2C11A      CD2C11B

### 3.7 ADDITIONAL TESTING INFORMATION

#### 3.7.1 Prevalidation

Prior to validation, a set of test results for ACVC Version 1.10 produced by the Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4 was submitted to the AVF by the applicant for review. Analysis of these results demonstrated that the compiler successfully passed all applicable tests, and the compiler exhibited the expected behavior on all tests that are not applicable to the implementation.

## TEST INFORMATION

### 3.7.2 Test Method

Testing of the Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4 using ACVC Version 1.10 was conducted on-site by a validation team from the AVF. The configuration in which the testing was performed is described by the following designations of hardware and software components:

Host computer:	Motorola Delta Model 2616 (MVME 132xt, 68020/68881)
Host operating system:	Motorola SYSTEM V/68 Operating System Version V3.5
Target computer:	Motorola Delta Model 2616 (MVME 132xt, 68020/68881)
Target operating system:	Motorola SYSTEM V/68 Operating System Version V3.5
Compiler:	Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4

A magnetic tape containing all tests except for withdrawn tests and tests requiring unsupported floating-point precisions was taken on-site by the validation team for processing. Tests that make use of implementation-specific values were customized before being written to the magnetic tape. Tests requiring modifications during the prevalidation testing were included in their modified form on the magnetic tape.

The contents of the magnetic tape were loaded directly onto a Sun-3 and then transferred to the host computer via RCP.

After the test files were loaded to disk, the full set of tests was compiled, linked, and all executable tests were run on the Motorola Delta Model 2616 (MVME 132xt, 68020/68881). Results were transferred to a Sun-3 via RCP for printing.

The compiler was tested using command scripts provided by TELESOFT and reviewed by the validation team. See Appendix E for a complete listing of the compiler options for this implementation. The following list of compiler options includes those options which were invoked by default:

- O D            One or more subprograms being optimized may be called from parallel tasks or recursively by an exterior subprogram; inline expansion is enabled for subprograms generated by the compiler or subject to pragma INLINE; automatic inline expansion is enabled for all subprograms called from only one place.
  
- L              Generate interspersed source-error listing.

## TEST INFORMATION

-■ Produce executable code.

Tests were compiled, linked, and executed (as appropriate) using computer. Test output, compilation listings, and job logs were captured on magnetic tape and archived at the AVF. The listings examined on-site by the validation team were also archived.

### 3.7.3 Test Site

Testing was conducted at San Diego CA and was completed on 29 August 1989.

**APPENDIX A**

**DECLARATION OF CONFORMANCE**

**TELESOFT has submitted the following Declaration of Conformance concerning the Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4.**

DECLARATION OF CONFORMANCE

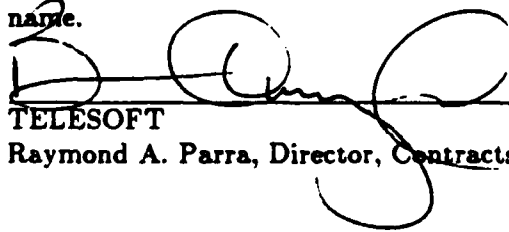
Compiler Implementor: TELESOFT  
Ada Validation Facility: ASD/SCEL, Wright-Patterson AFB OH 45433-6503  
Ada Compiler Validation Capability (ACVC) Version: 1.10

Base Configuration

Base Compiler Name: Motorola VME Delta Series TeleGen2 Ada  
Compilation System  
Version: 1.4  
Host Architecture ISA: Motorola Delta Model 2616  
(Motorola VME 132xt, 68020/68881)  
OS & VER #: Motorola SYSTEM V/68 Version V3.5  
Target Architecture ISA: Same as Host  
OS & VER #: Same as Host

Implementor's Declaration


I, the undersigned, representing TELESOFT, have implemented no deliberate extensions to the Ada Language Standard ANSI/MIL-STD-1815A in the compiler(s) listed in this declaration. I declare that TELESOFT is the owner of record of the Ada language compilers listed above and, as such, is responsible for maintaining said compiler(s) in conformance to ANSI/MIL-STD-1815A. All certificates and registrations for Ada language compiler(s) listed in this declaration shall be made only in the owner's corporate name.

*fa*  
  
TELESOFT  
Raymond A. Parra, Director, Contracts/Legal

Date: 28 August 1989

Licensee's Declaration

Motorola, Inc. assures that all reasonable steps are taken by Motorola, Inc. to maintain the Ada language compiler(s) listed above in conformance to ANSI/MIL-STD-1815A and agrees to the public disclosure of the final Validation Summary Report. Motorola, Inc. agrees to comply with the Ada Joint Program Office policy on the use of the VALIDATED ADA certification mark. Further, Motorola, Inc. declares that to the best of its knowledge the Ada language compiler(s) listed, and their host/target configurations are in compliance with the Ada Language Standard ANSI/MIL-STD-1815A.

  
MOTOROLA, INCORPORATED  
Name and Title: THOMAS A. BEAVER VICE PRESIDENT & GENERAL MANAGER  
Date: 8/26/89

## APPENDIX B

### APPENDIX F OF THE Ada STANDARD

The only allowed implementation dependencies correspond to implementation-dependent pragmas, to certain machine-dependent conventions as mentioned in Chapter 13 of the Ada Standard, and to certain allowed restrictions on representation clauses. The implementation-dependent characteristics of the Motorola VME Delta Series TeleGen2 Ada Compilation System Version 1.4, as described in this Appendix, are provided by TELESOFT. Unless specifically noted otherwise, references in this Appendix are to compiler documentation and not to this report. Implementation-specific portions of the package STANDARD, which are not a part of Appendix F, are:

package STANDARD is

...

type INTEGER is range -32768 .. +32767;

type LONG\_INTEGER is range -2\_147\_483\_648 .. 2\_147\_483\_647;

type FLOAT is digits 6 range -1.70141E+38 .. +1.70141E+38;

type LONG\_FLOAT is digits 15 range -8.988\_465\_674\_311\_58E+307 ..  
+8.988\_465\_674\_311\_58E+307;

type DURATION is delta 2#1.0#E-14 range -86\_400.0 .. +86\_400.0;

...

end STANDARD;

## Appendix F

### 1. Implementation Dependent Pragmas

**pragma COMMENT(<string\_literal>);**

It may only appear within a compilation unit. The pragma comment has the effect of embedding the given sequence of characters in the object code of the compilation unit.

**pragma IMAGES(<enumeration\_type>,Deferred) or**

**pragma IMAGES(<enumeration\_type>,Immediate);**

It may only appear within a compilation unit. The pragma images controls the creation and allocation of the image table for a specified enumeration type. The default is Deferred, which saves space in the literal pool by not creating an image table for an enumeration type unless the 'Image, 'Value, or 'Width attribute for the type is used. If one of these attributes is used, an image table is generated in the literal pool of the compilation unit in which the attribute appears. If the attributes are used in more than one compilation unit, more than one image table is generated, eliminating the benefits of deferring the table.

**pragma INLINE (<subprogram\_name>);**

It functions as defined by the Language Reference Manual with one restriction. This compiler does not support pragma **INLINE** on library level subprograms.

**pragma INTERRUPT(Function\_Mapping);**

It may only appear immediately before a simple accept statement, a while loop directly enclosing only a single accept statement, or a select statement that includes an interrupt accept alternative. The pragma interrupt has the effect that entry calls to the associated entry, on behalf of an interrupt, are made with a reduced call overhead.

**pragma LINKNAME(<subprogram\_name>, <string\_literal>);**

It may appear in any declaration section of a unit. This pragma must also appear directly after an interface pragma for the same <subprogram\_name>. The pragma linkname has the effect of making **string\_literal** apparent to the linker.

**pragma SUPPRESS\_ALL;**

It may appear anywhere that a Suppress pragma may appear as defined by the Language Reference Manual. The pragma **Suppress\_All** has the effect of turning off all checks defined in section 11.7 of the Language Reference Manual. The scope of applicability of this pragma is the same as that of the pre-defined pragma **Suppress**.

## Appendix F, Cont.

### 2. Implementation Dependent Attributes

#### 'Offset Attribute

'Offset along with the attribute 'Address, facilitates machine code insertions. For a prefix P that denotes a declared parameter object, P'Offset yields the statically known portion of the address of the first of the storage units allocated to P. The value is the object's offset relative to a base register and is of type Long\_Integer.

### INTEGER ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Width,Base,Based,Space\_IF\_Positive)

Returns the image associated with Item as per the Text\_Io definition. The Text\_Io definition states that the value of Item is an integer literal with no underlines, no exponent, no leading zeros (but a single zero for the zero value) and a minus sign if negative. If the resulting sequence of characters to be output has fewer than Width characters then leading spaces are first output to make up the difference.  
(LRM 14.3.7:10,14.3.7:11)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be an integer value. The resulting string is without underlines, leading zeros, or trailing spaces.

#### Parameter Descriptions:

- |       |   |
|-------|---|
| Item  | - The user specifies the item that he wants the image of and passes it into the function. This parameter is required.                                   |
| Width | - The user may specify the minimum number of characters to be in the string that is returned. If no width is specified then the default (0) is assumed. |

## Appendix F, Cont.

- Base** -- The user may specify the base that the image is to be displayed in. If no base is specified then the default (10) is assumed.
- Based** -- The user may specify whether he wants the string returned to be in base notation or not. If no preference is specified then the default (false) is assumed.
- Space\_If\_Positive** -- The user may specify whether or not the sign bit of a positive integer is included in the string returned. If no preference is specified then the default (false) is assumed.

### Examples:

Suppose the following subtype was declared:

Subtype X is Integer Range -10..16;

Then the following would be true:

X'Extended_Image(5)	= "5"
X'Extended_Image(5,0)	= "5"
X'Extended_Image(5,2)	= " 5"
X'Extended_Image(5,0,2)	= "101"
X'Extended_Image(5,4,2)	= " 101"
X'Extended_Image(5,0,2,True)	= "2#101#"
X'Extended_Image(5,0,10,False)	= "5"
X'Extended_Image(5,0,10,False,True)	= " 5"
X'Extended_Image(-1,0,10,False,False)	= "-1"
X'Extended_Image(-1,0,10,False,True)	= "-1"
X'Extended_Image(-1,1,10,False,True)	= "-1"
X'Extended_Image(-1,0,2,True,True)	= "-2#1#"
X'Extended_Image(-1,10,2,True,True)	= " -2#1#"

## Appendix F, Cont.

### 'Extended\_Value Attribute

Usage: X'Extended\_Value(Item)

Returns the value associated with Item as per the Text\_lo definition. The Text\_lo definition states that given a string, it reads an integer value from the beginning of the string. The value returned corresponds to the sequence input. (LRM 14.3.7:14)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a CONSTRAINT\_ERROR is raised.

#### Parameter Descriptions:

Item -- The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type X.

#### Examples:

Suppose the following subtype was declared:

Subtype X is Integer Range -10..16;

Then the following would be true:

X'Extended_Value("5")	= 5
X'Extended_Value(" 5")	= 5
X'Extended_Value("2#101#")	= 5
X'Extended_Value("-1")	= -1
X'Extended_Value(" -1")	= -1

## Appendix F, Cont.

### 'Extended\_Width Attribute

Usage: X'Extended\_Width(Base,Based,Space\_If\_Positive)

Returns the width for subtype of X.

For a prefix X that is a discrete subtype; this attribute is a function that may have multiple parameters. This attribute yields the maximum image length over all values of the type or subtype X.

#### Parameter Descriptions:

- Base** -- The user specifies the base for which the width will be calculated. If no base is specified then the default (10) is assumed.
- Based** -- The user specifies whether the subtype is stated in based notation. If no value for based is specified then the default (false) is assumed.
- Space\_If\_Positive** -- The user may specify whether or not the sign bit of a positive integer is included in the string returned. If no preference is specified then the default (false) is assumed.

#### Examples:

Suppose the following subtype was declared:

Subtype X is Integer Range -10..16;

Then the following would be true:

X'Extended_Width	= 3 - "-10"
X'Extended_Width(10)	= 3 - "-10"
X'Extended_Width(2)	= 5 - "10000"
X'Extended_Width(10,True)	= 7 - "-10#10#"
X'Extended_Width(2,True)	= 8 - "2#10000#"
X'Extended_Width(10,False,True)	= 3 - " 16"
X'Extended_Width(10,True,False)	= 7 - "-10#10#"
X'Extended_Width(10,True,True)	= 7 - " 10#16#"
X'Extended_Width(2,True,True)	= 9 - " 2#10000#"
X'Extended_Width(2,False,True)	= 6 - " 10000"

## Appendix F, Cont.

### ENUMERATION ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Width,Uppercase)

Returns the image associated with Item as per the Text\_lo definition. The Text\_lo definition states that given an enumeration literal, it will output the value of the enumeration literal (either an identifier or a character literal). The character case parameter is ignored for character literals. (LRM 14.3.9:9)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be an enumeration value. The image of an enumeration value is the corresponding identifier which may have character case and return string width specified.

#### Parameter Descriptions:

- Item -- The user specifies the item that he wants the image of and passes it into the function. This parameter is required.
- Width -- The user may specify the minimum number of characters to be in the string that is returned. If no width is specified then the default (0) is assumed. If the Width specified is larger than the image of Item, then the return string is padded with trailing spaces; if the Width specified is smaller than the image of Item then the default is assumed and the image of the enumeration value is output completely.
- Uppercase -- The user may specify whether the returned string is in uppercase characters. In the case of an enumeration type where the enumeration literals are character literals, the Uppercase is ignored and the case specified by the type definition is taken. If no preference is specified then the default (true) is assumed.

## Appendix F, Cont.

### Examples:

Suppose the following types were declared:

Type X is (red, green, blue, purple);  
Type Y is ('a', 'B', 'c', 'D');

Then the following would be true:

X'Extended_Image(red)	= "RED"
X'Extended_Image(red, 4)	= "RED "
X'Extended_Image(red,2)	= "RED"
X'Extended_Image(red,0,false)	= "red"
X'Extended_Image(red,10,false)	= "red  "
Y'Extended_Image('a')	= "'a'"
Y'Extended_Image('B')	= "'B'"
Y'Extended_Image('a',6)	= "'a' "
Y'Extended_Image('a',0,true)	= "'a'"

### 'Extended\_Value Attribute

Usage: X'Extended\_Value(Item)

Returns the image associated with Item as per the Text\_lo definition. The Text\_lo definition states that it reads an enumeration value from the beginning of the given string and returns the value of the enumeration literal that corresponds to the sequence input. (LRM 14.3.9:11)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a CONSTRAINT\_ERROR is raised.

### Parameter Descriptions:

Item -- The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type of X.

## Appendix F, Cont.

### Examples:

Suppose the following type was declared:

Type X is (red, green, blue, purple);

Then the following would be true:

X'Extended_Value("red")	= red
X'Extended_Value(" green")	= green
X'Extended_Value(" Purple")	= purple
X'Extended_Value(" GreEn ")	= green

### 'Extended\_Width Attribute

Usage: X'Extended\_Width

Returns the width for subtype of X.

For a prefix X that is a discrete type or subtype; this attribute is a function. This attribute yields the maximum image length over all values of the enumeration type or subtype X.

### Parameter Descriptions:

There are no parameters to this function. This function returns the width of the largest (width) enumeration literal in the enumeration type specified by X.

### Examples:

Suppose the following types were declared:

Type X is (red, green, blue, purple);  
Type Z is (X1, X12, X123, X1234);

Then the following would be true:

X'Extended_Width	= 6 - "purple"
Z'Extended_Width	= 5 - "X1234"

## Appendix F, Cont.

### FLOATING POINT ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Fore,Aft,Exp,Base,Based)

Returns the image associated with Item as per the Text\_lo definition. The Text\_lo definition states that it outputs the value of the parameter Item as a decimal literal with the format defined by the other parameters. If the value is negative then a minus sign is included in the integer part of the value of Item. If Exp is 0 then the integer part of the output has as many digits as are needed to represent the integer part of the value of Item or is zero if the value of Item has no integer part. (LRM 14.3.8:13, 14.3.8:15)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be a Real value. The resulting string is without underlines or trailing spaces.

#### Parameter Descriptions:

- Item -- The user specifies the item that he wants the image of and passes it into the function. This parameter is required.
- Fore -- The user may specify the minimum number of characters for the integer part of the decimal representation in the return string. This includes a minus sign if the value is negative and the base with the '#' if based notation is specified. If the integer part to be output has fewer characters than specified by Fore, then leading spaces are output first to make up the difference. If no Fore is specified then the default (2) value is assumed.
- Aft -- The user may specify the minimum number of decimal digits after the decimal point to accommodate the precision desired. If the delta of the type or subtype is greater than 0.1 then Aft is one. If no Aft is specified then the default (X'Digits-1) is assumed. If based notation is specified the trailing '#' is included in aft.
- Exp -- The user may specify the minimum number of digits in the exponent; the exponent consists of a sign and the exponent, possibly with leading zeros. If no Exp is specified then the default (3) is assumed. If Exp is 0 then no exponent is used.

## Appendix F, Cont.

**Base** -- The user may specify the base that the image is to be displayed in. If no base is specified then the default (10) is assumed.

**Based** -- The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

### Examples:

Suppose the following type was declared:

Type X is digits 5 range -10.0 .. 16.0;

Then the following would be true:

X'Extended_Image(5.0)	= " 5.0000E+00"
X'Extended_Image(5.0,1)	= "5.0000E+00"
X'Extended_Image(-5.0,1)	= "-5.0000E+00"
X'Extended_Image(5.0,2,0)	= " 5.0E+00"
X'Extended_Image(5.0,2,0,0)	= " 5.0"
X'Extended_Image(5.0,2,0,0,2)	= "101.0"
X'Extended_Image(5.0,2,0,0,2,True)	= "2#101.0#"
X'Extended_Image(5.0,2,2,3,2,True)	= "2#1.1#E+02"

### 'Extended\_Value Attribute

Usage: X'Extended\_Value(Item)

Returns the value associated with Item as per the Text\_lo definition. The Text\_lo definition states that it skips any leading zeros, then reads a plus or minus sign if present then reads the string according to the syntax of a real literal. The return value is that which corresponds to the sequence input. (LRM 14.3.8:9, 14.3.8:10)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a CONSTRAINT\_ERROR is raised.

## Appendix F, Cont.

### Parameter Descriptions:

Item -- The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type of the input string.

### Examples:

Suppose the following type was declared:

Type X is digits 5 range -10.0 .. 16.0;

Then the following would be true:

```
X'Extended_Value("5.0")           = 5.0
X'Extended_Value("0.5E1")          = 5.0
X'Extended_Value("2#1.01#E2")      = 5.0
```

### 'Extended\_Digits Attribute

Usage: X'Extended\_Digits(Base)

Returns the number of digits using base in the mantissa of model numbers of the subtype X.

### Parameter Descriptions:

Base -- The user may specify the base that the subtype is defined in. If no base is specified then the default (10) is assumed.

### Examples:

Suppose the following type was declared:

Type X is digits 5 range -10.0 .. 16.0;

Then the following would be true:

```
X'Extended_Digits                 = 5
```

## Appendix F, Cont.

### FIXED POINT ATTRIBUTES

#### 'Extended\_Image Attribute

Usage: X'Extended\_Image(Item,Fore,Aft,Exp,Base,Based)

Returns the image associated with Item as per the Text\_Io definition. The Text\_Io definition states that it outputs the value of the parameter Item as a decimal literal with the format defined by the other parameters. If the value is negative then a minus sign is included in the integer part of the value of Item. If Exp is 0 then the integer part of the output has as many digits as are needed to represent the integer part of the value of Item or is zero if the value of Item has no integer part. (LRM 14.3.8:13, 14.3.8:15)

For a prefix X that is a discrete type or subtype; this attribute is a function that may have more than one parameter. The parameter Item must be a Real value. The resulting string is without underlines or trailing spaces.

#### Parameter Descriptions:

- Item -- The user specifies the item that he wants the image of and passes it into the function. This parameter is required.
- Fore -- The user may specify the minimum number of characters for the integer part of the decimal representation in the return string. This includes a minus sign if the value is negative and the base with the '#' if based notation is specified. If the integer part to be output has fewer characters than specified by Fore, then leading spaces are output first to make up the difference. If no Fore is specified then the default (2) value is assumed.
- Aft -- The user may specify the minimum number of decimal digits after the decimal point to accommodate the precision desired. If the delta of the type or subtype is greater than 0.1 then Aft is one. If no Aft is specified then the default (X'Digits-1) is assumed. If based notation is specified the trailing '#' is included in aft.
- Exp -- The user may specify the minimum number of digits in the exponent; the exponent consists of a sign and the exponent, possibly with leading zeros. If no Exp is specified then the default (3) is assumed. If Exp is 0 then no exponent is used.

## Appendix F, Cont.

**Base** -- The user may specify the base that the image is to be displayed in. If no base is specified then the default (10) is assumed.

**Based** -- The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.0;

Then the following would be true:

X'Extended_Image(5.0)	= " 5.00E+00"
X'Extended_Image(5.0,1)	= "5.00E+00"
X'Extended_Image(-5.0,1)	= "-5.00E+00"
X'Extended_Image(5.0,2,0)	= " 5.0E+00"
X'Extended_Image(5.0,2,0,0)	= " 5.0"
X'Extended_Image(5.0,2,0,0,2)	= "101.0"
X'Extended_Image(5.0,2,0,0,2,True)	= "2#101.0#"
X'Extended_Image(5.0,2,2,3,2,True)	= "2#1.1#E+02"

### 'Extended\_Value Attribute

Usage: X'Extended\_Value(Image)

Returns the value associated with Item as per the Text\_lo definition. The Text\_lo definition states that it skips any leading zeros, then reads a plus or minus sign if present then read the string according to the syntax of a real literal. The return value is that which corresponds to the sequence input. (LRM 14.3.8:9, 14.3.8:10)

For a prefix X that is a discrete type or subtype; this attribute is a function with a single parameter. The actual parameter Item must be of predefined type string. Any leading or trailing spaces in the string X are ignored. In the case where an illegal string is passed, a **CONSTRAINT\_ERROR** is raised.

## Appendix F, Cont.

### Parameter Descriptions:

**Image** -- The user passes to the function a parameter of the predefined type string. The type of the returned value is the base type of the input string.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.0;

Then the following would be true:

X'Extended_Value("5.0")	= 5.0
X'Extended_Value("0.5E1")	= 5.0
X'Extended_Value("2#1.01#E2")	= 5.0

### 'Extended\_Fore Attribute

Usage: X'Extended\_Fore(Base,Based)

Returns the minimum number of characters required for the integer part of the based representation of X.

### Parameter Descriptions:

**Base** -- The user may specify the base that the subtype would be displayed in. If no base is specified then the default (10) is assumed.

**Based** -- The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

## Appendix F, Cont.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.1;

Then the following would be true:

X'Extended_Fore	= 3 -- "-10"
X'Extended_Fore(2)	= 6 -- "10001"

### 'Extended\_Aft Attribute

Usage: X'Extended\_Aft(Base,Based)

Returns the minimum number of characters required for the fractional part of the based representation of X.

### Parameter Descriptions:

**Base** -- The user may specify the base that the subtype would be displayed in. If no base is specified then the default (10) is assumed.

**Based** -- The user may specify whether he wants the string returned to be in based notation or not. If no preference is specified then the default (false) is assumed.

### Examples:

Suppose the following type was declared:

Type X is delta 0.1 range -10.0 .. 17.1;

Then the following would be true:

X'Extended_Aft	= 1 -- "1" from 0.1
X'Extended_Aft(2)	= 4 -- "0001" from 2#0.0001#

## Appendix F, Cont.

### 3. Specification of Package SYSTEM

#### PACKAGE System IS

TYPE Address is Access Integer;  
TYPE Subprogram\_Value is PRIVATE;

TYPE Name IS (TELEGEN2);

System\_Name : CONSTANT name := TELEGEN2;

Storage\_Unit : CONSTANT := 8;  
Memory\_Size : CONSTANT := (2 \*\* 31) - 1;

-- System-Dependent Named Numbers:

Min\_Int : CONSTANT := -(2 \*\* 31);  
Max\_Int : CONSTANT := (2 \*\* 31) - 1;  
Max\_Digits : CONSTANT := 15;  
Max\_Mantissa : CONSTANT := 31;  
Fine\_Delta : CONSTANT := 1.0 / (2 \*\* Max\_Mantissa);  
Tick : CONSTANT := 10.0E-3;

-- Other System-Dependent Declarations

SUBTYPE Priority IS Integer RANGE 0 .. 63;

#### PRIVATE

TYPE Subprogram\_Value IS  
RECORD  
Proc\_addr : Address;  
Static\_link : Address;  
Global\_frame : Address;  
END RECORD;

END System;

## Appendix F, Cont.

### 4. Restrictions on Representation Clauses

The hardware needs a minimum of 32 bits to represent floating point and access types. Therefore, specifying a size of less than 32 bits cannot be handled simply by the underlying hardware (LRM 13.1 (10)).

The Compiler supports the following representation clauses:

**Length Clauses:** for enumeration and derived integer types 'SIZE attribute (LRM 13.2(a))

**Length Clauses:** for composite types 'SIZE attribute (LRM 13.2(a))  
Size clauses for composite types are rejected when the specified size implies compression of composite components.

**Length Clauses:** for access types 'STORAGE\_SIZE attribute (LRM 13.2(b))

**Length Clauses:** for tasks types 'STORAGE\_SIZE attribute (LRM 13.2(c))  
A minimum of 2048 storage units is required for the task storage size.

**Length Clauses:** for fixed point types 'SMALL attribute (LRM 13.2(d))

**Enumeration Clauses:** for character and enumeration types other than boolean (LRM 13.3)

**Record representation Clauses (LRM 13.4) with following constraints:**

- Each component of the record must be specified with a component clause.
- The alignment of the record is restricted to mod 2, word (16 bit)aligned.
- Bits are ordered right to left within a byte.

**Address Clauses:** for objects, entries and external subprograms (pragma INTERFACE used) (LRM 13.5(a)(c))

This compiler does NOT support the following representation clauses:

**Enumeration Clauses:** for boolean (LRM 13.3)

**Address Clauses:** for packages, task units, and non-external Ada subprograms (LRM 13.5(b))

## **Appendix F, Cont.**

### **5. Implementation dependent naming conventions**

There are no implementation-generated names denoting implementation dependent components.

### **6. Interpretation of Expressions in Address Clause**

Expressions that appear in address specifications are interpreted as the first storage unit of the object.

### **7. Restrictions on Unchecked Conversions**

Unchecked conversions are allowed between any types or subtypes unless the target type is an unconstrained record or array type.

### **8. I/O Package Characteristics**

**Sequential\_IO** and **Direct\_IO** cannot be instantiated for unconstrained array types or unconstrained types with discriminants without default values.

In **TEXT\_IO** the type **COUNT** is defined as follows:

type **COUNT** is range 0 .. 2\_147\_483\_646;

In **TEXT\_IO** the subtype **FIELD** is defined as follows:

subtype **FIELD** is **INTEGER** range 0..1000;

In **TEXT\_IO**, the **Form** parameter of procedures **Create** and **Open** is not supported. (If you supply a **Form** parameter with either procedure, it is ignored.)

APPENDIX C  
TEST PARAMETERS

Certain tests in the ACVC make use of implementation-dependent values, such as the maximum length of an input line and invalid file names. A test that makes use of such values is identified by the extension .TST in its file name. Actual values to be substituted are represented by names that begin with a dollar sign. A value must be substituted for each of these names before the test is run. The values used for this validation are given below.

Name and Meaning	Value
<b>\$ACC SIZE</b> An integer literal whose value is the number of bits sufficient to hold any value of an access type.	32
<b>\$BIG ID1</b> An identifier the size of the maximum input line length which is identical to \$BIG_ID2 except for the last character.	(1..199 => 'A', 200 => '1')
<b>\$BIG ID2</b> An identifier the size of the maximum input line length which is identical to \$BIG_ID1 except for the last character.	(1..199 => 'A', 200 => '2')
<b>\$BIG ID3</b> An identifier the size of the maximum input line length which is identical to \$BIG_ID4 except for a character near the middle.	(1..99 => 'A', 100 => '3', 101..200 => 'A')

## TEST PARAMETERS

Name and Meaning	Value
<b>\$BIG_ID4</b> An identifier the size of the maximum input line length which is identical to \$BIG_ID3 except for a character near the middle.	(1..99 => 'A', 100 => '4', 101..200 => 'A')
<b>\$BIG_INT_LIT</b> An integer literal of value 298 with enough leading zeroes so that it is the size of the maximum line length.	(1..197 => '0', 198..200 => "298")
<b>\$BIG_REAL_LIT</b> A universal real literal of value 690.0 with enough leading zeroes to be the size of the maximum line length.	(1..195 => '0', 196..200 => "690.0")
<b>\$BIG_STRING1</b> A string literal which when catenated with \$BIG_STRING2 yields the image of \$BIG_ID1.	(1 => '"', 2..101 => 'A', 102 => '"')
<b>\$BIG_STRING2</b> A string literal which when catenated to the end of \$BIG_STRING1 yields the image of \$BIG_ID1.	(1 => '"', 2..100 => 'A', 101 => '1', 102 => '"')
<b>\$BLANKS</b> A sequence of blanks twenty characters less than the size of the maximum line length.	(1..180 => ' ')
<b>\$COUNT_LAST</b> A universal integer literal whose value is TEXT_IO.COUNT'LAST.	2147483646
<b>\$DEFAULT_MEM_SIZE</b> An integer literal whose value is SYSTEM.MEMORY_SIZE.	2147483647
<b>\$DEFAULT_STOR_UNIT</b> An integer literal whose value is SYSTEM.STORAGE_UNIT.	8

TEST PARAMETERS

Name and Meaning	Value
<b>SDEFAULT_SYS NAME</b> The value of the constant SYSTEM.SYSTEM_NAME.	TELEGEN2
<b>SDELTA DOC</b> A real literal whose value is SYSTEM.FINE_DELTA.	2#1.0#E-31
<b>SFIELD_LAST</b> A universal integer literal whose value is TEXT_IO.FIELD'LAST.	1000
<b>SFIXED_NAME</b> The name of a predefined fixed-point type other than DURATION.	NO_SUCH_TYPE
<b>SFLOAT NAME</b> The name of a predefined floating-point type other than FLOAT, SHORT_FLOAT, or LONG_FLOAT.	NO_SUCH_TYPE
<b>\$GREATER THAN DURATION</b> A universal real literal that lies between DURATION'BASE'LAST and DURATION'LAST or any value in the range of DURATION.	100000.0
<b>\$GREATER THAN DURATION BASE LAST</b> A universal real literal that is greater than DURATION'BASE'LAST.	131073.0
<b>SHIGH PRIORITY</b> An integer literal whose value is the upper bound of the range for the subtype SYSTEM.PRIORITY.	63
<b>SILLEGAL EXTERNAL FILE NAME1</b> An external file name which contains invalid characters.	BADCHAR*'/%
<b>SILLEGAL EXTERNAL FILE NAME2</b> An external file name which is too long.	/NONAME/DIRECTORY
<b>SINTEGER FIRST</b> A universal integer literal whose value is INTEGER'FIRST.	-32768

## TEST PARAMETERS

Name and Meaning	Value
\$INTEGER_LAST A universal integer literal whose value is INTEGER'LAST.	32767
\$INTEGER_LAST_PLUS_1 A universal integer literal whose value is INTEGER'LAST + 1.	32768
\$LESS_THAN_DURATION A universal real literal that lies between DURATION'BASE'FIRST and DURATION'FIRST or any value in the range of DURATION.	-100000.0
\$LESS_THAN_DURATION_BASE_FIRST A universal real literal that is less than DURATION'BASE'FIRST.	-131073.0
\$SLOW_PRIORITY An integer literal whose value is the lower bound of the range for the subtype SYSTEM.PRIORITY.	0
\$MANTISSA_DOC An integer literal whose value is SYSTEM.MAX_MANTISSA.	31
\$MAX_DIGITS Maximum digits supported for floating-point types.	15
\$MAX_IN_LEN Maximum input line length permitted by the implementation.	200
\$MAX_INT A universal integer literal whose value is SYSTEM.MAX_INT.	2147483647
\$MAX_INT_PLUS_1 A universal integer literal whose value is SYSTEM.MAX_INT+1.	2147483648
\$MAX_LEN_INT_BASED_LITERAL A universal integer based literal whose value is 2#11# with enough leading zeroes in the mantissa to be \$MAX_IN_LEN long.	(1..2 => "2:", 3..197 => '0', 198..200 => "11:")

TEST PARAMETERS

Name and Meaning	Value
<p><b>\$MAX_LEN_REAL_BASED_LITERAL</b>            A universal real based literal whose value is 16:F.E: with enough leading zeroes in the mantissa to be \$MAX_IN_LEN long.</p>	<p>(1..3 =&gt; "16:", 4..196 =&gt; '0',            197..200 =&gt; "F.E:")</p>
<p><b>\$MAX_STRING_LITERAL</b>            A string literal of size \$MAX_IN_LEN, including the quote characters.</p>	<p>(1 =&gt; '"', 2..199 =&gt; 'A', 200 =&gt; '"')</p>
<p><b>\$MIN_INT</b>            A universal integer literal whose value is SYSTEM.MIN_INT.</p>	<p>-2147483648</p>
<p><b>\$MIN_TASK_SIZE</b>            An integer literal whose value is the number of bits required to hold a task object which has no entries, no declarations, and "NULL;" as the only statement in its body.</p>	<p>32</p>
<p><b>\$NAME</b>            A name of a predefined numeric type other than FLOAT, INTEGER, SHORT_FLOAT, SHORT_INTEGER, LONG_FLOAT, or LONG_INTEGER.</p>	<p>NO_SUCH_TYPE_AVAILABLE</p>
<p><b>\$NAME_LIST</b>            A list of enumeration literals in the type SYSTEM.NAME, separated by commas.</p>	<p>TELEGEN2</p>
<p><b>\$NEG_BASED_INT</b>            A based integer literal whose highest order nonzero bit falls in the sign bit position of the representation for SYSTEM.MAX_INT.</p>	<p>16#FFFFFFFE#</p>
<p><b>\$NEW_MEM_SIZE</b>            An integer literal whose value is a permitted argument for pragma MEMORY_SIZE, other than \$DEFAULT_MEM_SIZE. If there is no other value, then use \$DEFAULT_MEM_SIZE.</p>	<p>2147483647</p>

## TEST PARAMETERS

<u>Name and Meaning</u>	<u>Value</u>
<b>\$NEW_STOR_UNIT</b> An integer literal whose value is a permitted argument for pragma STORAGE_UNIT, other than SDEFAULT_STOR_UNIT. If there is no other permitted value, then use value of SYSTEM.STORAGE_UNIT.	8
<b>\$NEW_SYS_NAME</b> A value of the type SYSTEM.NAME, other than SDEFAULT_SYS_NAME. If there is only one value of that type, then use that value.	TELEGEN2
<b>\$TASK_SIZE</b> An integer literal whose value is the number of bits required to hold a task object which has a single entry with one 'IN OUT' parameter.	32
<b>\$TICK</b> A real literal whose value is SYSTEM.TICK.	0.01

## APPENDIX D

### WITHDRAWN TESTS

Some tests are withdrawn from the ACVC because they do not conform to the Ada Standard. The following 44 tests had been withdrawn at the time of validation testing for the reasons indicated. A reference of the form AI-ddddd is to an Ada Commentary.

- a. E28005C: This test expects that the string "-- TOP OF PAGE. --63" of line 204 will appear at the top of the listing page due to a pragma PAGE in line 203; but line 203 contains text that follows the pragma, and it is this text that must appear at the top of the page.
- b. A39005G: This test unreasonably expects a component clause to pack an array component into a minimum size (line 30).
- c. B97102E: This test contains an unintended illegality: a select statement contains a null statement at the place of a selective wait alternative (line 31).
- d. C97116A: This test contains race conditions, and it assumes that guards are evaluated indivisibly. A conforming implementation may use interleaved execution in such a way that the evaluation of the guards at lines 50 & 54 and the execution of task CHANGING OF THE GUARD results in a call to REPORT.FAILED at one of lines 52 or 56.
- e. BC3009B: This test wrongly expects that circular instantiations will be detected in several compilation units even though none of the units is illegal with respect to the units it depends on; by AI-00256, the illegality need not be detected until execution is attempted (line 95).
- f. CD2A62D: This test wrongly requires that an array object's size be no greater than 10 although its subtype's size was specified to be 40 (line 137).
- g. CD2A63A..D, CD2A66A..D, CD2A73A..D, and CD2A76A..D (16 tests): These

## WITHDRAWN TESTS

tests wrongly attempt to check the size of objects of a derived type (for which a 'SIZE length clause is given) by passing them to a derived subprogram (which implicitly converts them to the parent type (Ada standard 3.4:14)). Additionally, they use the 'SIZE length clause and attribute, whose interpretation is considered problematic by the WG9 ARG.

- h. CD2A81G, CD2A83G, CD2A84M..N, and CD50110 (5 tests): These tests assume that dependent tasks will terminate while the main program executes a loop that simply tests for task termination; this is not the case, and the main program may loop indefinitely (lines 74, 85, 86, 96, and 58, respectively).
- i. CD2B15C and CD7205C: These tests expect that a 'STORAGE SIZE length clause provides precise control over the number of designated objects in a collection; the Ada standard 13.2:15 allows that such control must not be expected.
- j. CD2D11B: This test gives a SMALL representation clause for a derived fixed-point type (at line 30) that defines a set of model numbers that are not necessarily represented in the parent type; by Commentary AI-00099, all model numbers of a derived fixed-point type must be representable values of the parent type.
- k. CD5007B: This test wrongly expects an implicitly declared subprogram to be at the address that is specified for an unrelated subprogram (line 303).
- l. ED7004B, ED7005C..D, and ED7006C..D (5 tests): These tests check various aspects of the use of the three SYSTEM pragmas; the AVO withdraws these tests as being inappropriate for validation.
- m. CD7105A: This test requires that successive calls to CALENDAR.CLOCK change by at least SYSTEM.TICK; however, by Commentary AI-00201, it is only the expected frequency of change that must be at least SYSTEM.TICK--particular instances of change may be less (line 29).
- n. CD7203B and CD7204B: These tests use the 'SIZE length clause and attribute, whose interpretation is considered problematic by the WG9 ARG.
- o. CD7205D: This test checks an invalid test objective: it treats the specification of storage to be reserved for a task's activation as though it were like the specification of storage for a collection.
- p. CE2107I: This test requires that objects of two similar scalar types be distinguished when read from a file--DATA\_ERROR is expected to be raised by an attempt to read one object as of the other type. However, it is not clear exactly how the Ada standard 14.2.4:4 is to be interpreted; thus, this test objective is not considered valid (line 90).

## WITHDRAWN TESTS

- q. CE3111C: This test requires certain behavior, when two files are associated with the same external file, that is not required by the Ada standard.
- r. CE3301A: This test contains several calls to END\_OF\_LINE and END\_OF\_PAGE that have no parameter: these calls were intended to specify a file, not to refer to STANDARD\_INPUT (lines 103, 107, 118, 132, and 136).
- s. CE3411B: This test requires that a text file's column number be set to COUNT'LAST in order to check that LAYOUT\_ERROR is raised by a subsequent PUT operation. But the former operation will generally raise an exception due to a lack of available disk space, and the test would thus encumber validation testing.

APPENDIX E

COMPILER OPTIONS AS SUPPLIED BY TELESOFT

Compiler: Motorola VME Delta Series TeleGen2 Ada  
Compilation System Version 1.4

ACVC Version: 1.10

## Ada Compiler

The Ada compiler is invoked via the *ada* command. The general syntax of the command is:

`ada {<option>} <input_spec>`

where: `<input_spec>` is one or more Ada source files and/or an input-list file (`<name>.ilf`) that lists the names of Ada source files. Note: ".ada" will be appended to a source file name if no suffix is present.

Option	Action	Default
<b>Common options:</b>		
<code>-l(libfile &lt;libname&gt;</code>	Specify name of library file.	<code>-l liblst.alb</code>
<code>-t(emplib &lt;sublib&gt;{,...}</code>	Specify temporary list of sublibs.	None
<code>-V(space_size &lt;value&gt;</code>	Specify size of virtual space (Kbytes).	<code>-V 2000</code>
<code>-v(erbose</code>	Output progress messages.	(Opposite)
<code>-L(ist</code>	Generate source/error listing. (Cannot be used with <code>-F</code> ).	(Opposite)
<code>-F(files_only_errs</code>	Generate listing containing errors only. (Cannot be used with <code>-L</code> ).	(Opposite)
<code>-C(ontext &lt;value&gt;</code>	Request <code>&lt;value&gt;</code> context lines with each error reported.	<code>-C 1</code>
<code>-S(ource_asm</code>	Generate source/assembly listing.	(Opposite)
<code>-E(rror_abort &lt;value&gt;</code>	Abort compilation after specified number of errors or warnings.	<code>-E 999</code>
<code>-e(rrors_only</code>	Run front end only (for error checks).	Full compile
<code>-i(nhibit &lt;key&gt;</code>	Suppress checks and source information in object code.	(Opposite)
<code>-d(ebug</code>	Include debug information with object. ( <code>-d</code> automatically sets <code>-k</code> ).	(Opposite)
<code>-k(eep</code>	Retain intermediate representation of unit. Must be used if <code>asr</code> or <code>sept</code> is to be used on the unit.	(Opposite)
<code>-m(ain &lt;unit&gt;</code>	Produce executable code for <code>&lt;unit&gt;</code> .	(Opposite)
<code>-O(ptimize &lt;key&gt;</code>	Optimize code.	(Opposite)
<code>-u(pdate_lib &lt;key&gt;</code>	<code>&lt;key&gt; = s</code> : update library after each source is processed; <code>&lt;key&gt; = i</code> : update after compiler invocation.	<code>-u s</code>
<code>-x(ecution_profile</code>	Output profile code in object.	(Opposite)

## Ada Linker

The Ada linker is invoked via the *ald* command. The linker links object code to produce an executable module. The syntax of the command is:

```
ald {<option>} <unit>
```

where: <option> is none or more of the options in the table below.

<unit> is the name of the main program unit whose object code is to be bound and/or linked; <unit> is required.

Option	Action	Default
<b>Common options:</b>		
-l(ibfile <libname>	Specify name of library file.	-l liblist.alb
-t(emplib <sublib>{,...}	Specify temporary list of sublibs.	None
-V(space_size <value>	Specify size of virtual space (Kbytes)	-V 2000
-v(erbose	Output program messages.	(Opposite)
-b(ind_only	Call the binder only: produce elaboration code and link script.	Linker tool
-o(utput <file_spec>	Put executable code in <file>.	ln <unit>
-p(ass_objects "<string>"	Pass "string" arguments directly to link editor.	(Opposite)
-P(ass_options "<string>"	Pass "string" options directly to link editor.	(Opposite)
-S("asm_listing"	Generate assembly listing for .asm file.	(Opposite)
-T(raceback <value>	Set depth of exception traceback to <value> levels.	-T 5
-x(ecution_profile	Include profile information in executable module.	(Opposite)
<b>Tasking options:</b>		
-D(elay_NonPreempt	Specify non-preemptive delay.	Preemptive
-X(ception_Show	Report unhandled exceptions in tasks.	(Opposite)
-w("timeslice" <value>	Limit task execution time to <value> msec.	-w 0
-Y <value>	Allocate <value> bytes (long) for task stack.	-Y 8192
-y <value>	Allocate <value> bytes (natural) for stack guard.	-y 1024