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October 2, 1991

Scientific Officer Code: 1114SE
Dr. Clifford Lau
Office of Naval Research
800 N. Quincy Street
Arlington, Virginia 22217-5000

Dear Dr. Lau:

Enclosed are three copies of the fourth semi-annual progress report for Grant No. N00014-90-J-1114, "Pulse Coded Biologically Motivated Neural-Type MOS Circuits." I believe that progress has continued at a steady pace and useful results have accrued. Because there are still some funds available we have requested a no cost extension and are continuing one RA. Consequently, this is again a semi-annual progress report rather than a final report. Actually student interest continues to increase here and, consequently, I continue to thank you for your encouraging support.

Please do let me know if further information is desired.

Sincerely,

Robert W. Newcomb
Robert W. Newcomb
Professor

RN/lc

Enclosure: Semi-Annual Report (3 copies)

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91-12859



Progress Report for Grant ONR N00014-90-J-1114
"Pulse Coded Biologically Motivated Neural-Type MOS Circuits"
For the Period 05/01/91 - 10/01/91

1. Introduction

This project has two aspects, one for ONR and one for AFOSR. The ONR portion is devoted to obtaining hardware implementations for the physiological representations used in the program SYNETSIM developed by the neurophysiologist Dr. D. Hartline of Bekesy Laboratories. The AFOSR portion is for evaluation capabilities of the pulse coded philosophy of neural networks.

During the period covered by this report a number of results have been obtained, the following being the main accomplishments. On the ONR portion of the research several chips have been fabricated for SYNETSIM pools and a neural arithmetic unit based upon the pools, while also a number of modifications have been made to SYNETSIM to make it a much more friendly user program. Several papers have been presented at international conferences and the DRIVER module continues under investigation for VLSI realization. Means to implement long term potentiation also continue under investigation. On the AFOSR portion, a significant result has been obtained, this being a means of realizing any Hopfield-type network via pulse coded circuits has been obtained and a paper on the result is under preparation.

During this period the PI and Co-PI attended a special meeting on the decade of the neuron which concentrated on the status of neural studies throughout the world with particular reference to cell functioning. From this a number of new ideas were incorporated into the research especially in the area of LTP activity and second messenger behavior.

Participating in the research during this period have been:

- a. R. Newcomb, PI
- b. N. El-Leithy, Co-PI
- c. S. W. Tsay, RA - ONR portion
- d. M. de Savigny, RA - AFOSR portion

In addition several other graduate and undergraduate students continue to participate through independent study projects on related topics which enhance the research.

2. Research Results for the Period

2-A. ONR Aspects

In order to design further integrated circuits which mimic the compartments of SYNETSIM we have gone into its code in considerable depth during this period. As a consequence a number of bugs were discovered and corrected and its capabilities greatly enhanced by placing much of it into modular form. This allows it to make use of extended memory and prepares it for transfer to a windows compatible program which can run in the background. The DRIVER module has been studied in more depth and to the point that we are now able to characterize it by functions that are realizable by BiCMOS components; further research is planned to use approximation functions realizable by CMOS circuits.

A key aspect of this research has been our investigation of the SYNETSIM pools which give second messenger responses. Consequently, chips have been fabricated which realize the pools; these have now been received and are under test. The pools have led to a very interesting "neural arithmetic unit" (NAU) which performs a number of analog signal

processing functions, such as multiplication, division, and addition, with very little hardware. Investigation of the first form of the NAU has led to improvements and to a very simple VLSI realizable NAU for which chip fabrication has also been undertaken.

Finally, studies continue on realization of long term potentiation, LTP. The schema for developing LTP uses ideas stemming from a combination of SYNNETSIM and our former neural type microsystems. Consequently, a new type of hardware is under consideration which combines the good features of SYNNETSIM with those of our neural-type cells. This should lead to a simple system efficiently realizable in VLSI which can incorporate the complicated functioning arising from SYNNETSIM as well as LTP.

2-B. AFOSR Aspects

During this period a pulse coded realization of any Hopfield type of neural network has been developed. Improvements have been made in the pulse coded neuron which realizes all 16 binary valued logic functions of two inputs. Because the original circuit is inconvenient for VLSI, a study has been made of how to delete the filters used in the previously reported neuron. From this we have been led to a new pulse coded neuron which shows promise for realizing any Hopfield type of neural network in the pulse coded framework. At this point the new pulse coded neuron has been shown to allow us to also generate 14 of the 16 binary valued logic functions without the use of the inconvenient filters of the previous pulse coded neuron. Also using the new neuron a two input MAXNET has been realized. A major problem in implementing Hopfield types of neural networks in the pulse coded philosophy is how to encode general weights. A promising technique to solve this problem is under investigation.

3. Publications and Theses

A. Publications

During this period the first of the following papers were presented at international meetings for which they were also published in the conference proceedings, as noted. Several other papers are in various stages of preparation.

a) S.-W. Tsay and R. W. Newcomb, "A Neural-Type Pool Arithmetic Unit," Proceedings of the 1990 IEEE International Symposium on Circuits and Systems, Singapore, June 1991, pp. 2518 - 2521.

b) S. W. Tsay, L. Chen, N. El-Leithy, G. Wolodkin, and R. Newcomb, "Realization of the Driver Neural Network Module," Proceedings of the IV International Symposium on Biomedical Engineering, Peñíscola, Spain, September 1991, pp. 480 - 481.

4. Research Assistant Reports

Attached are concise reports from the two Research Assistants,

5. Plans for Next Period

We plan to continue to improve the capabilities of SYNNETSIM by making it available to windows so that multitasking can be undertaken. In line with this we also plan to further modularize SYNNETSIM which will also allow us to design CMOS circuits to go with the stand alone modules. Measurements on the chips that have recently been received from the IC foundry (MOSIS) are planned to be further tested and redesigns undertaken to improve their performance.

The neural arithmetic unit has proven of considerable value and,

thus, its continued improvement is to be undertaken. Since it appears to give a very practical means of adjusting weights in hardware investigation of its use in making electronically adaptable neural networks is planned. A major effort will go into a further development of the theory for LTP, its realization in SYNETSIM form, and its design in MOS circuits. Because of the significance of realizing Hopfield type neural networks in pulse coded form, further effort will be undertaken to make more rigorous the present results and to prepare a publication in depth on the topic. Several papers have been accepted for meetings and these will be presented during the next six month period.

Statement A per telecon Clifford Lau
ONR/Code 1114
Arlington, VA 22217-5000
NWW 10/31/91

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Research Report

Research Assistant: Suan-Wei Tsay

Our research works have emphasized five aspects during the period from 5/1/90 to 10/1/91. These are 1) Simplify the Neural Arithmetic Unit (NAU) circuit and use it to design a circuit which is equivalent to an adjustable threshold MOSFET, 2) Design another circuit to extend the functions of NAU, 3) A paper entitled "An All MOS Neural-Type Cell" is accepted and to appear in the Proceedings of the 34th Midwest Symposium on Circuits and Systems, Monterey, CA, May, 1991, 4) A paper entitled "Realization of the Driver Neural Network Module" is accepted and to appear in the IV International Symposium on Biomedical Engineering, Peniscola, Spain, September, 1991, and 5) Two chips have been fabricated by MOSIS, one for the pools of types 3 and 4, and one for the NAU. Parts 1) and 2) are discussed below:

1. Simplified NAU and Adjustable threshold MOSFET

The previous version of the neural arithmetic unit originated from the structure of chemical pools and is shown in Figure 1. The output voltage is taken at node N_o . This circuit can perform voltage addition, voltage subtraction, and voltage sign inversion when the four nodes a , b , c , and d are properly connected. However, this circuit contains two differential amplifiers and will occupy a chip area larger than desired.

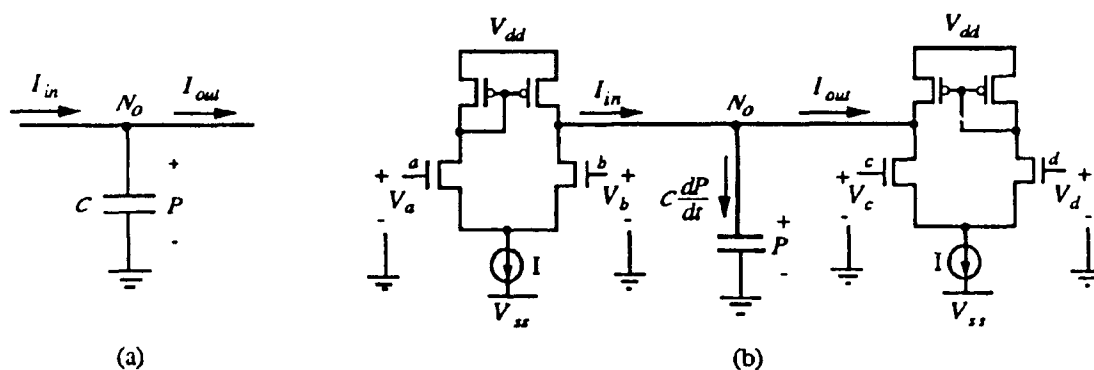


Figure 1: A pool circuit, the background circuit for a neural arithmetic unit. (a) The intrinsic circuit of a chemical pool. (b) The pool for inward and outward currents being linearly modulated by other signals. N_o is the output node with output voltage P .

This NAU can be simplified to the circuit of Figure 2 in which the new NAU in Fig. 2(b) will only occupy about half of the area of the previous version. Although circuit is simplified, the simplified NAU performs as well as the previous NAU.

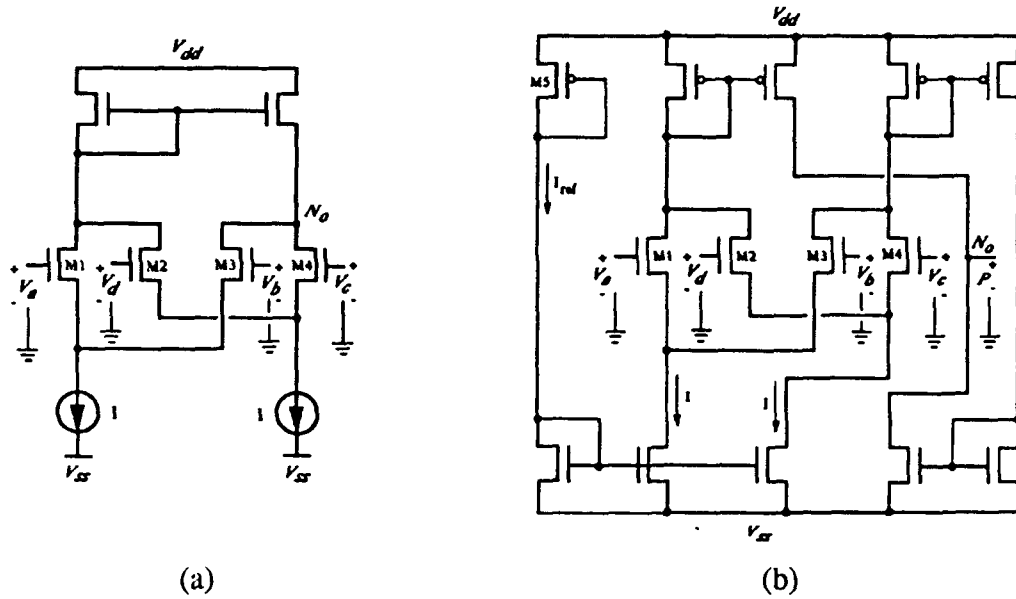


Figure 2: (a) Simplified NAU. (b) Actual circuit for an NAU.

Utilizing the NAU as a voltage adder, we can make an adjustable threshold MOSFET whose threshold voltage is modulated by the control voltage V_c . The left-hand part of Figure 3(a) is a voltage adder whose output voltage is equal to the sum of input voltages V_c and V_g . That is,

$$V_g' = P = V_g + V_c. \quad (1)$$

We can use Fig. 3(a) to define a new 4-terminal device of terminals c, d, g, and s, symbolized by Fig. 3(b) and called an adjustable threshold MOSFET. If we assume the threshold voltage of transistor M_1 to be V_t' and the effective gate-to-source voltage to be the gate-to-source voltage minus its threshold voltage, the effective gate-to-source voltage of an adjustable threshold MOSFET will be

$$V_g' - V_s - V_t' = V_g + V_c - V_s - V_t' = V_g - V_s - V_t \quad (2)$$

Equation (2) defines V_t in terms of V_g' , the voltage on the gate of M_1 as shown in Fig. 3(a). The threshold voltage for the four terminal element of Fig. 3(b) is, consequently,

$$V_t = V_t' - V_c \quad (3)$$

A PSPICE simulation of this adjustable threshold n-type MOSFET is shown in Fig. 4. The six curves represent the drain currents with the control voltage V_c swept from 0V to 1V in 0.2V steps. The effective threshold voltages are shown to be about 1V when $V_c = 0V$ and about 0V when $V_c = 1V$ and vary almost linearly between these ranges.

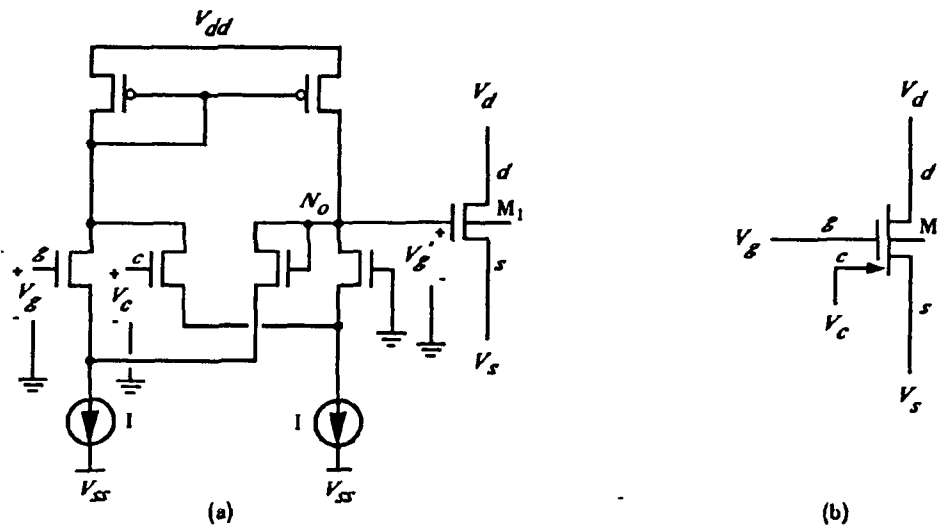


Figure 3: An adjustable threshold n-type MOSFET. (a) The gate voltage of M_1 is tied to the output of a voltage adder so that the threshold voltage can be modulated by the control voltage V_c . (b) The symbol for an adjustable threshold n-type MOSFET.

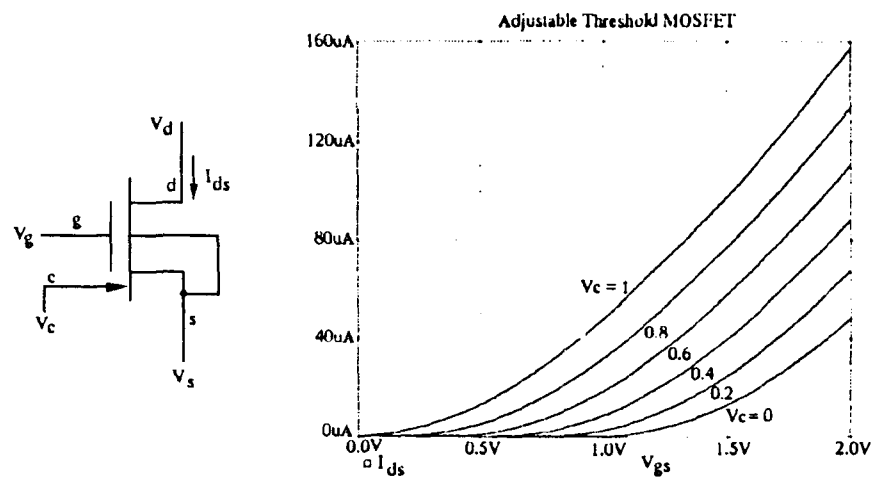


Figure 4: Simulation of an adjustable threshold n-type MOSFET using an adder from NAU.

2. A Circuit to Perform Multiplication, Division, Square, and Square Root

When we replace one of the differential pairs in NAU by the circuit of a multiplier, we can make another arithmetic unit that performs multiplication, division, square, and square root. In Figure 5, the multiplier, represented by a rectangular box, is implemented by a MOS Gilbert multiplier. We then have

$$I_1 = I_d - I_c = CV_c V_d \quad (4)$$

$$I_2 = I_a - I_b = C'(V_a - V_b) \quad (5)$$

where C and C' are constants.

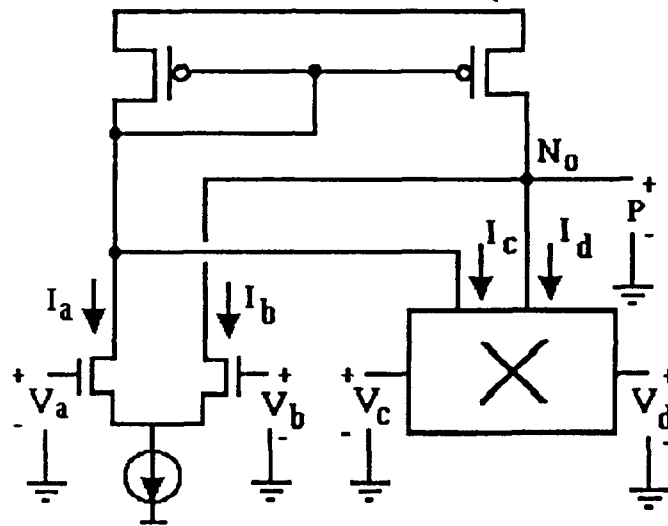


Figure 5: A modified NAU that performs multiplication, division, square, and square root.

The circuit of Fig. 5 reaches its equilibrium state when I_1 equals I_2 . That is

$$V_a - V_b = KV_c V_d \quad (6)$$

where $K = \frac{C}{C'}$ is a constant. According to equation (6) we can use this circuit to perform different functions as summarized in Table 1.

Function	V_a	V_b	V_c	V_d	Result
Multiplication	P	GND	V_c	V_d	$P = KV_c V_d$
Division	V_a	GND	P	V_d	$P = \frac{V_a}{V_d}$
Square	P	GND	V_c	V_c	$P = KV_c^2$
Square Root	V_a	GND	P	P	$P = \sqrt{K} \sqrt{V_a}$

Table 1: Input assignments for the NAU (Figure 5) to perform multiplication, division, square, and square root.

Research Report

Research Assistant: Marc de Savigny

Period 5/1/91 to 10/1/91

Summary:

Research performed during the last six months has included additional work of a pulse coded Hopfield neural network. In order to decrease the size of each neuron, small VLSI integrable capacitance multipliers have been studied and simulated. A living animal's behavior was simplified to be modeled completely. We should now be in a position to realize a small artificial brain, as we have both the constituting elements, and how they interact.

Hopfield pulse coded neural network:

Research on pulse coded Hopfield neural networks is well advanced. A paper consingning the results of our investigations is underway.

The major contributions is that we show that pulse coded neural networks can be implemented under Hopfield's form. Also, examples for both analog and digital operations are given. In the last report, we said that we needed to limit the inputs to constant levels. This is no longer the case. A small modification of the processing element has removed this limitation. Also, a way to adjust the weights on chip is given.

Capacitance multipliers:

When implementing circuits in a VLSI form, capacitors and resistors of large value (more than a few pF, dozens of kohms, respectively) occupy a considerable space on a chip. This is one of the major drawback of VLSI implementation. As a consequence, either large-valued passive components must be avoided, or very few devices can be included in a given chip. The problem is even more critical

when dealing with neural networks, since we want to integrate a large number of identical processing elements. If we can decrease the area needed for the processing elements, we will be able to increase the size of the network.

We have, therefore, investigated devices that act like capacitors, but occupy only a fraction of the area needed by a capacitor of same value implemented directly. We call these devices capacitance multipliers. At this point, we have half a dozen circuits, which are optimized for different additional criteria. The most promising device shows an area gain of about 4000. Additional research is required to eliminate remaining drawbacks of this capacitance multipliers. For example, the capacitors do not discharge completely, i.e., a voltage drop is always measured across the device, even if the equivalent capacitor is supposed to hold no charge. Also, we are working on a manuscript for a paper to present our findings.

Study of a biological neural system:

In order to better understand how biological neural networks affect the behavior of living creatures, we have selected the example of a simple coastal snail. Its behavior was simplified so that it can be explained by the concurrent competing action of three basic feelings: hunger, fear, and thirst. The animal has a collection of sensors which deliver information from the outside world, (two pairs of eyes, skin,...) as well as the state of the animal (stomach,...). This information is processed to determine the winning feeling, and hence the action to take, and the command to apply to the muscles. We have written a program in PASCAL to show that the simulated animal behaves like a real one. It was discovered that after a transition time, the simulated animal's behavior was periodic. Like a living creature, the simulated animal would live in a cyclic fashion (for example eat and sleep periodically), in a way that would never jeopardize its existence. This is largely what happens in real life. Random events that are not under the creature control, as well as faculty impairment due to old age were not simulated.

We now have all the elements to build the snail's brain: the system's description is given by the program mentioned above, and the neurons themselves can be implemented by the pulse coded neurons studied above in this research.