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USER'S GUIDE FOR COMBIMAN PROGRAMS
(COMputerized BIomechanical MAN-Model)
VERSION 7

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AIR FORCE AEROSPACE MEDICAL RESEARCH LABORATORY

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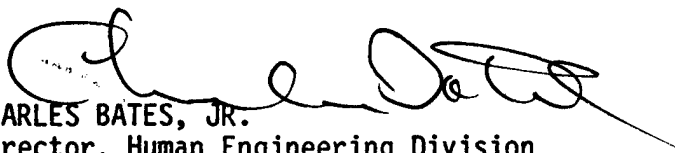
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FOR THE COMMANDER



CHARLES BATES, JR.
Director, Human Engineering Division
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<p>This User's Guide describes the procedures to operate the Air Force Aerospace Medical Research Laboratory's (AFAMRL) COMPUTERIZED BIOMECHANICAL MAN-model (COMBIMAN) programs. The Guide is based on the programs as of December 1984. The Guide includes an introduction to the man-model and the conventions used to develop and analyze crew station configurations. It also deals with the operations of the programs included in the COMBIMAN system. These programs include the interactive graphics program CBM07 and the three key data base creation/modification programs CBMAM, CBMCM and CBMVM, which create and maintain the Data Bases of anthropometric surveys, crew station configurations, and visibility contour definitions, respectively. The guide also contains a complete description of the use of CBMOFF, the off-line plot program. For the convenience of users without an</p>			
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on-line plotting capability, the program CBM07NPL is included in this version to use in place of CBM07.

The guide to operate the four main programs includes descriptions of the processing capabilities for each program, definitions and examples of all input and output data formats, procedures to execute the programs, and explanations of all diagnostic messages generated by the programs.

SUMMARY

This User's Guide describes the procedures to operate the Air Force Aerospace Medical Research Laboratory's (AFAMRL) COMputerized BIomechanical MAN-model (COMBIMAN) programs. The Guide is based on the COMBIMAN system of programs as of 1 May 1983. An introduction to the man-model and the conventions used to develop and analyze crew station configurations are included in the guide. It also contains the operations of the programs included in the COMBIMAN system. These programs include the interactive graphics programs CBM07 to generate COMBIMAN, and the three key data base creation/modification programs CBMAM, CBMCM, and CBMVM, which create and maintain the Data Bases of anthropometric surveys, crew station configurations, and visibility contour definitions respectively. The guide also contains a complete description of the use of the off-line plot program, CBMOFF. The first four programs are designed to run on an IBM 370 OS/VS computer and CBMOFF is designed to run on a CDC Computer.

The guide to operate the four main programs includes descriptions of the processing capabilities for each program, definitions and examples of all input and output data formats, procedures to execute the programs, and explanations of all diagnostic messages generated by the programs. The requirements to run CBM07 and the available functions on the COMBIMAN are also described in the guide.

PREFACE

This work was performed under USAF Contract F33615-81-C-0505 entitled Biomechanics of Cockpit Evaluation. The government work unit number for this contract is 71840838. The contract monitor and technical advisor is Dr. Joe W. McDaniel of the Workload Ergonomics Branch of the Air Force Aerospace Medical Research Laboratory. The development of the programs referred to in this User's Guide was performed by the University of Dayton Research Institute (UDRI). The UDRI Technical Report number for this Guide is UDR-TR-85-04.

The purpose of this report is to provide a detailed guide to use the key computer programs of the AFAMRL COMBIMAN system. It does not document the theoretical approach taken in developing any of the computer programs. The manipulation of the model and crew station is straightforward and the information in Section 2 will enable a noncomputer person to run the interactive graphics program CBM07. Because of the technical nature of the plot program described in Sections 4, 5, and 6, the person assigned to interpret and use these programs should possess some experience in computer programming. Since all the programs are considered relevant to the COMBIMAN system, they are all included in this guide for sake of completeness. The description of the man-model and crew station in the introduction are presented as general background material needed to use the programs efficiently.

The authors would like to acknowledge the assistance and the technical support provided by Mr. Charles Clauser of the Workload and Ergonomics Branch of the AFAMRL, Mr. Leroy Gibbons, Mr. Phil Krauskopf, Mr. John Quinn, and Mr. Thomas Held of UDRI. The authors would like to thank Mrs. Charlene Dunson of UDRI for her patience while typing this User's Guide.

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SECTION 1
INTRODUCTION

During the design and analysis phases of crew station development, it is essential to assess the capabilities, inadequacies, and dangers of the crew station environment with respect to the human operator. The conventional method for accomplishing this has been to build mock-ups and to use an undetermined number of "representative" test pilots to evaluate the work environment and control placement. The mock-ups tend to be costly and time consuming to build, as well as somewhat inflexible during testing. The sample size of the "representative" pilots depends on the availability of pilots and the whims of the designers.

The COMputerized BIomechanical MAN-model (COMBIMAN) system of programs has been developed to assist in the design and analysis phases of crew station development. It has been designed to serve as an interactive-computer-graphics-assisted engineering tool to represent geometric and physical properties of an operator in a crew station. It has applications in evaluating conceptual or existing crew stations. The COMBIMAN is a three-dimensional man-model and can be viewed from any plane or angle. Since the man-model and crew station exist only on the Cathode Ray Tube (CRT) and in computer memory, no significant amount of time or materials is invested in making modifications. Alternative designs may be thoroughly evaluated and permanently recorded by a hard copy plot or a listing of the crew station data and man-model (McDaniel, 1976). Because of these capabilities, the COMBIMAN should reduce the need for building mock-ups, as the designer can construct a crew station in three dimensions on a CRT and can assess interactions using man-models of various body sizes and proportions.

1.1 HARDWARE REQUIREMENT

The COMBIMAN system of programs consists of the interactive computer graphics COMBIMAN program CBM07; as well as data base creation/maintenance programs CBMAM, CBMCM, and CBMVM; and an off-line plot program CBMOFF. The programs CBM07, CBMAM, CBMCM and CBMVM are coded in FORTRAN IV and are compiled using IBM FORTRAN G compiler. There are a few subroutines in CBM07 which are coded in IBM assembly language. IBM System/370 Operating System Graphics Subroutine Package (GSP) for FORTRAN IV is used to create displays on the CRT. Versatec VERSAPLOT-07 software plot package is used for the on-line plotting. The program CBMOFF is written in FORTRAN IV to run on a CDC computer.

The program CBM07 is intended to run on an IBM 370 OS/VS compatible environment using an IBM 2250-3 compatible display tube such as IBM 3250, IBM 5080, ADAGE 4250 etc. and an on-line Versatec 22 inch electrostatic plotter. In the absence of an on-line plotter, the ON-LINE PLOT Function (see Section 2 for details) will not be available to the user. All subroutines which call Versatec VERSAPLOT-07 software are listed in the appendix and the source codes are provided with the COMBIMAN distribution tape.

The program CBM07 requires about 650K bytes of computer memory and a minimum of 20K bytes of graphics buffer control area. Six data sets residing on direct access device (disk) are used for I/O operations.

1.2 MAN-MODEL GENERATION

The man-model used in COMBIMAN is based on a 35 link-skeletal system. These links connect major points of rotation of the body segments as shown in Figure 1. The lengths of the links as well as their orientations with respect to their adjacent

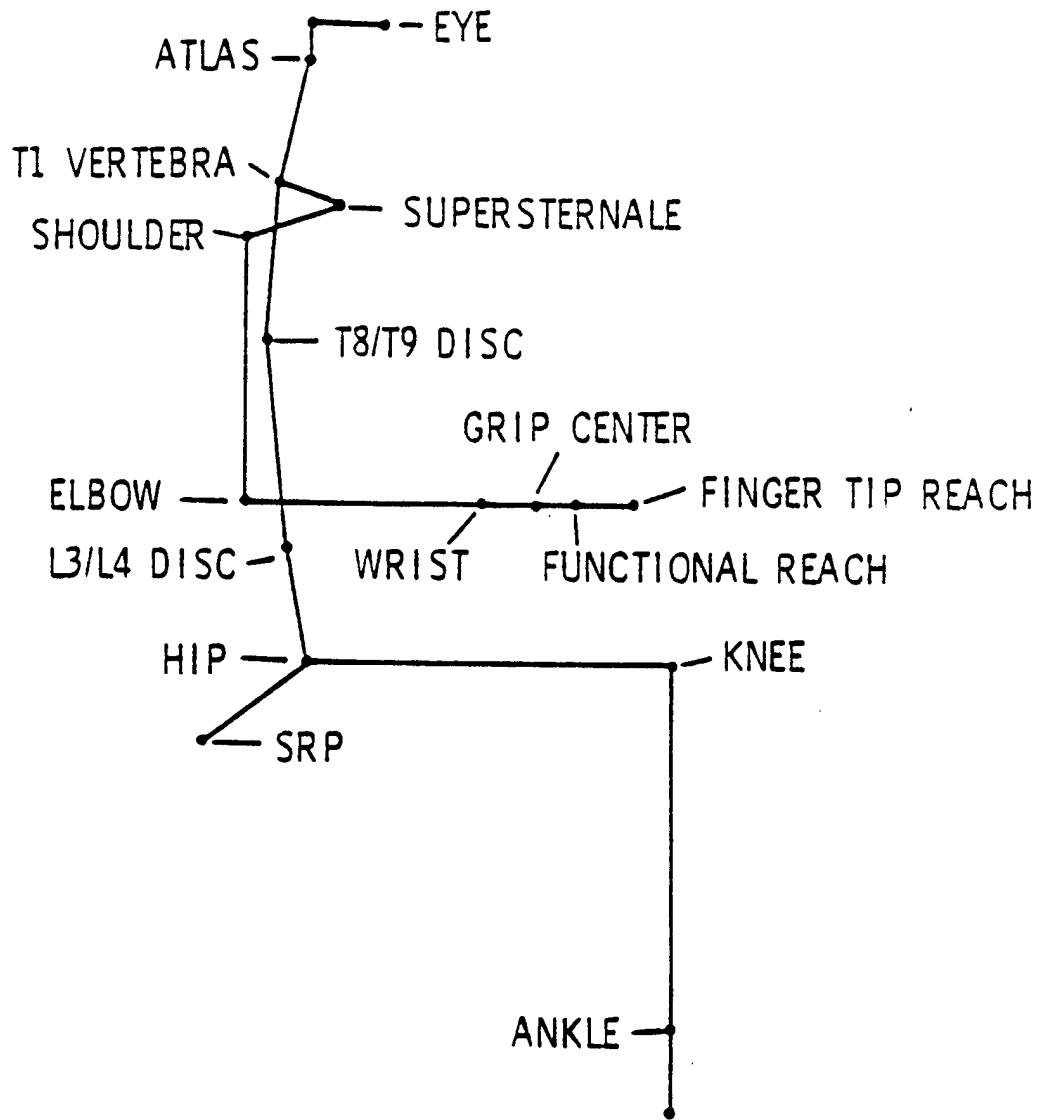


Figure 1. COMBIMAN Link System - Side View.

links in the skeletal system can be modified by the user. Since the segment lengths of link-lengths are generally internal dimensions and are difficult to measure on a live subject, the link-lengths are derived from 12 readily measurable anthropometric surface dimensions. The sets of anthropometric variables available to users are highly correlated to mass or length of body segments. A more detailed description of these variables is given in Section 3. Section 2 describes the ways the user can change the proportions of the man-model by specifying new values for the surface dimensions.

The link system is defined and generated as shown in Figure 1 using data available from the Anthropometric Data Base or from data supplied by the user. As the generation of the man-model continues the link data, and other data in external files, are used to develop the final presentation of the man-model. These stages of model development are transparent to the user; only the completed man-model is displayed on the CRT (Figure 2).

The primary viewing planes for COMBIMAN are the X-Z plane (side view), the X-Y plane (top view) and the Y-Z plane (front view). The man-model need not be parallel to any one of these three orthogonal planes; it can be rotated by an angle with respect to these planes. Figures 1 and 2 show COMBIMAN in the X-Z plane (side view).

1.3 CREW STATION DESIGN

The COMBIMAN system assumes that crew stations consist of panels and controls. There are two options available for setting up the crew station data base: one with 3 to 6 vertices using the program CBMCM, which was the only method through Version 5, and a new one using CBMCM2 which allows 1 to 25 vertices per

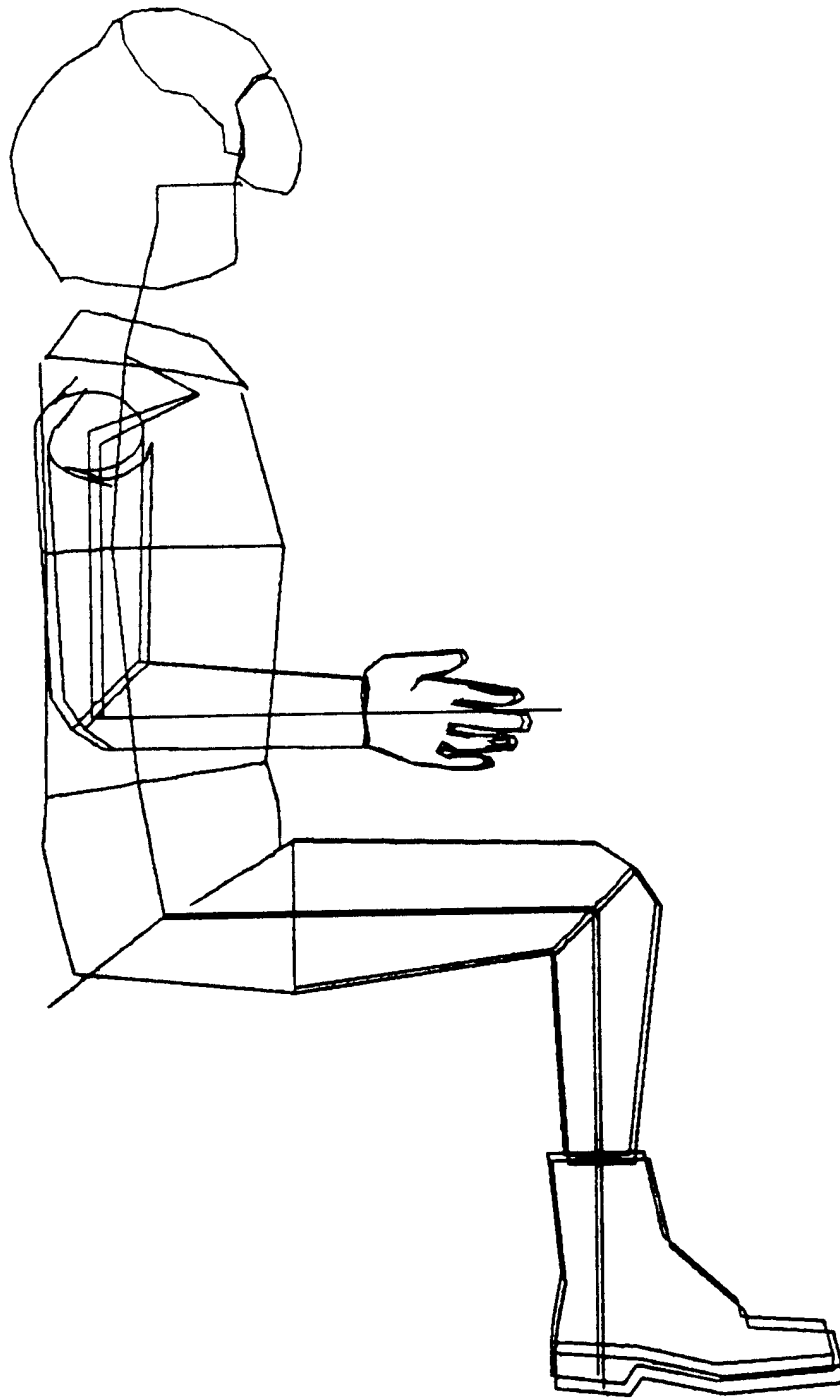


Figure 2. Enfleshed COMBIMAN as it Appears on the CRT.

panel. Thus, old data bases will continue to be supported, but a conversion program is also included to convert old CBMCM input data to the new CBMCM2 format. A crew station may have up to 250 panels with 3 to 6 vertices and 150 controls which may or may not be located on defined panels. Alternately, using the program CBMCM2 the user may create a new crew station data base where each member crew station may have up to 250 panels with 1 to 25 vertices each. In order to fetch this new data base, the user has to set the state switch 23 "ON" (see Section 2 for details). Although the crew stations used in COMBIMAN are usually aircraft crew stations, it is possible to construct and display any work space requiring interaction by a seated operator. This would include automobile instrument panels, industrial configurations, and control panels for other types of vehicles.

Two methods are used to generate and display crew stations. The designer can either use an existing or conceptual configuration, or can construct a new one on the Cathode Ray Tube using the available interactive graphic options. In the first method, panels and controls for existing or conceptual configurations are coded onto computer cards, or magnetic tape, or direct access disk, and are entered into the Crew Station Data Base. These data are accessed by the user through the interactive graphics program. In the second method, the user can design crew stations on the CRT, using an alphanumeric keyboard and the program function keys, following the basic series of steps similar to those used on a drawing board.

A crew station entered into the program exists in three dimensions and the man-model can interact with it. Since the CRT has only two dimensions, the 3-D man-model and crew station are projected on the screen in the orientation selected by the user. The display can then be rotated within the Display Area to suit the designer's needs. An example of the display with a man-model and crew station rotated -15 degrees in pitch and 15 degrees in

yaw is shown in Figure 3. Note that the Roll, Pitch, and Yaw angles are displayed at the upper right hand corner of the display area.

1.4 EVALUATION TECHNIQUES

A number of evaluation techniques have been implemented into the COMBIMAN system. They are designed to allow the user to vary the proportions of the man-model to suit a particular situation or problem, and to position the man-model within the crew station to assess human performance and to aid in placement of controls and panels.

In order to display the man-model on the CRT, the COMBIMAN system uses anthropometric surface dimensions data either from the on-line anthropometric data base or from data supplied by the user in card image format. The user can add descriptions of other anthropometric data so that other populations may be represented by the COMBIMAN. To define the man-model, the program CBM07 (COMBIMAN program Version 7) requires values for the 12 anthropometric variables which generate the 35 internal link lengths. In one option the user must supply values for all 12 variables. The second option however, requires the user to supply values for one mass related variable and one length related variable and let the program compute the other ten variables using multiple regression equations. The user supplied data may be (a) direct measures obtained from specific subjects; or (b) percentile values chosen from COMBIMAN Anthropometric Data Base. The latter option is generally the most useful, as it limits the range of values for user supplied dimensions and eliminates unrealistic combinations of dimensions. The program CBM07 may terminate abnormally when unrealistic combinations of anthropometric dimensions are supplied.

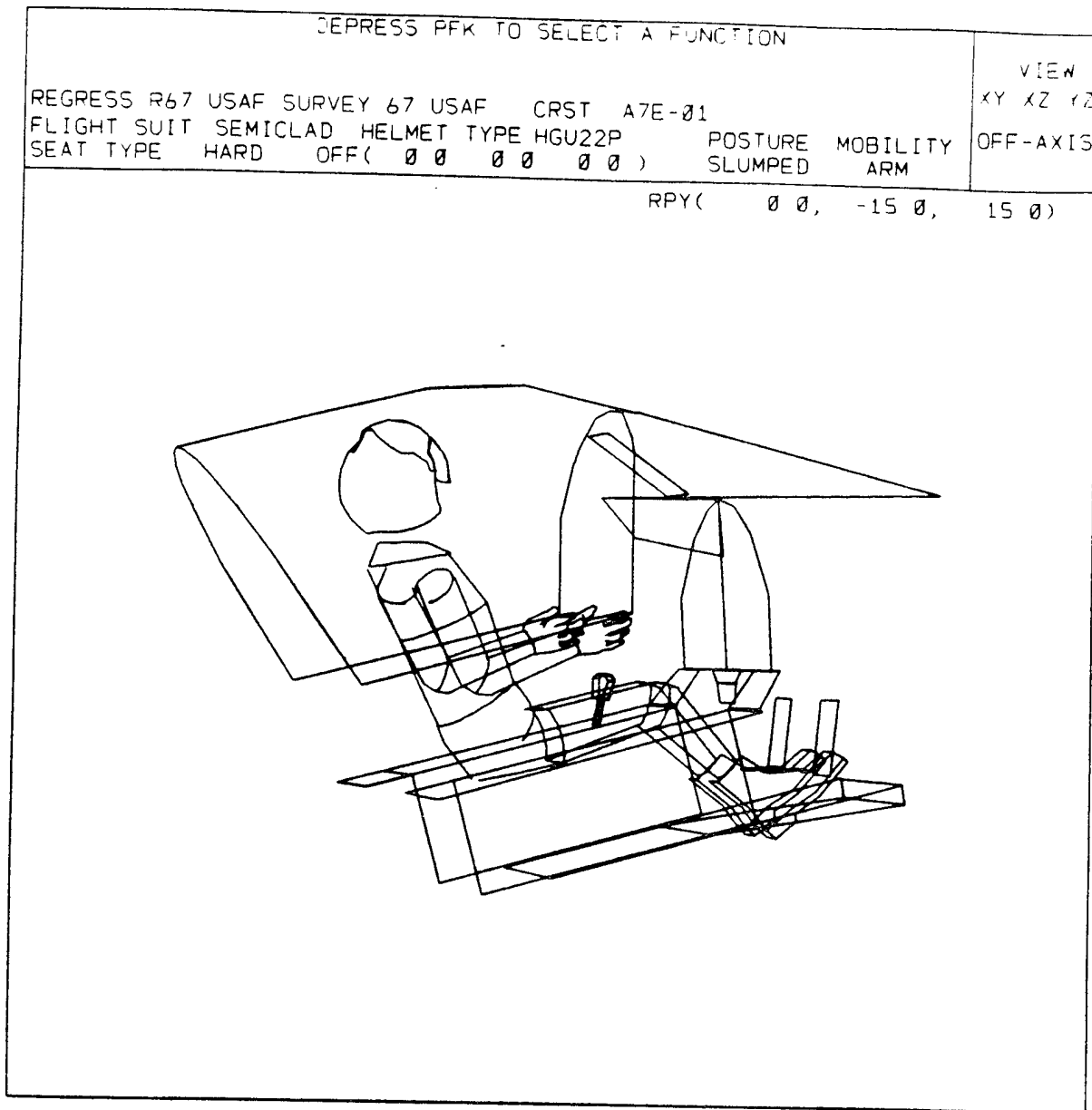


Figure 3. COMBIMAN CRT Display with Man-Model and A7E-01 Crew Station Rotated -15 Degrees in Pitch and 15 Degrees in Yaw.

The man-model can be positioned in a crew station by directly entering sets of rotational angles used to position the links of the model, or with the PERFORM REACH ANALYSIS function (see Paragraph 2.2.11) by specifying a point on the display. The latter method applies to reach involving the arms and incorporates automatic restrictions to mobility. The user may also initialize the man-model in the standard anthropometric seated measuring posture (ERECT POSTURE), the SLUMPED POSTURE, which is an erect posture positioned in a 13 degree seat back angle and six degree seat pan angle, or a third posture (PRGM'D POSTURE) interactively designed by the user.

Other information available to the user includes hard copy plots of the display, printed output showing the three-dimensional real world coordinates of the man-model and of the panels of the crew station, and visibility plots, which give the user information on the visual field of the crew station based on the eye position of the man-model.

1.5 THE COMBIMAN PROGRAMS

The main program in COMBIMAN system is the interactive graphics program CBM07 which allows the user to generate a variable size man-model and to assess its interaction with new or existing crew stations. Before the user can define the proportions of the man-model or call up crew stations and visibility contours for evaluation, the files which store the anthropometric, crew station, and visibility member data must be created. This is accomplished by using three specialized file creation/modification programs, each dealing with a particular type of data set containing the anthropometric, crew station, or visibility members. Similar sets of commands are used by each program to initialize the file, to add or delete data, to write existing data to the printer, or to punch data to cards. The data flow of the COMBIMAN program is shown in Figure 4. Figure 4 also shows a fourth file, the initialization data set, which

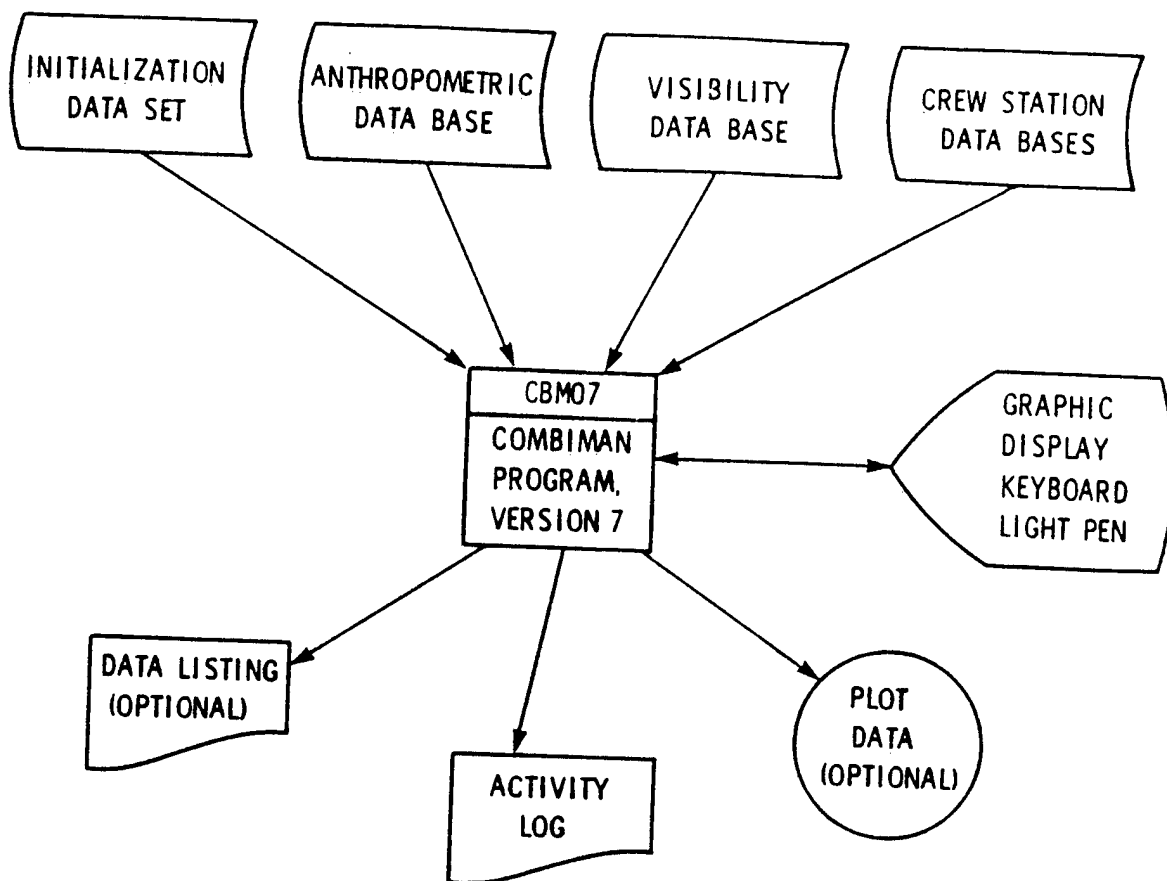


Figure 4. Data Flow in the COMBIMAN Program CBM07.

contains data used to construct the man-model and cannot be modified by the user.

The following sections explain the operation of five key programs of the COMBIMAN system, including the interactive graphics program CBM07, the off-line plot program CBMOFF, and three of the file manipulation programs which maintain the data files used as input to CBM07. The manipulation of the man-model and crew station using CBM07 is straightforward. Sections 1 and 2 of this guide provide a designer not skilled in computer programming with sufficient information to use CBM07 interactively. Due to the technical nature of the data and operations described in Sections 3, 4, 5, and 6 some computer skill is required to interpret and use these programs.

Section 2 describes the use of the program function keys which may be activated by the user in program CBM07 to manipulate the man-model and to design and evaluate crew stations. This section includes examples of optional as well as standard output generated by the program, and lists of possible error or information messages generated by the program.

Section 3 describes the COMBIMAN off-line plotting program CBMOFF. This program uses data generated by CBM07 to produce plots of variable size, color, and content from the three-dimensional coordinate data. Input formats, plotting options, and program output are explained in this section.

The program which creates and maintains the Data Base containing the Anthropometric surveys, CBMAM, is documented in Section 4. The types of stored data, the sources for such data, and the formats for data input, sample output, and action and error messages are discussed. The uses of, and formats for, the commands or functions which manipulate the file as well as the data are also described.

The program which creates and maintains the Data Base containing the geometric descriptions of crew station configurations, CBMCM, is documented in Section 5. An alternate program CBMCM2 which creates or maintains crew station members consisting of panels with 1 to 25 vertices including open panels and a program which converts panel data from CBMCM (Version 5) input format to CBMCM2 (Version 6) input format are also described in Section 5. The program which creates and maintains the Data Base of geometric descriptions of crew stations for visibility plots, CBMVM, is documented in Section 6. Data sources and formats for input, output, and messages are also described for these programs. In addition, these sections contain examples of Job Control cards to run these programs.

1.6 NEW CAPABILITIES IN COMBIMAN VERSION 7

The COMBIMAN system of programs Version 7 is upward compatible with the previous version. Version 7 has the following new features.

- Display Visibility Plot on CRT SCREEN

An option has been added to allow the user to display the visibility plot on the CRT screen (See Paragraph 2.2.7.1 for details).

- Leg Reach

The PERFORM REACH function (PFK11) has been modified to include reach analysis for the left and right legs (See Paragraph 2.2.11 for details).

- STRENGTH ANALYSIS Function (PFK19)

The STRENGTH ANALYSIS function predicts the amount of force available for application from a seated position, on a lever, wheel or pedal control. When the STRENGTH ANALYSIS function is selected the 1st, 5th, 50th, 95th and 99th percentile of

force magnitude are displayed on the screen for the wheel or the pedal (Figure 57). The total force vectors, via x, y, and z components, and the force magnitudes, for the same percentiles are displayed for a lever control (Figure 58).

- REACH CURVE ANALYSIS Function (PFK20)

The REACH CURVE ANALYSIS function computes and displays the interaction between the maximum reach envelope and a specified crew station panel. Reach envelopes for combinations of clothing type, grip type and mobility restraints are available. Additionally, the user has the option of seeing the intersection on CRT screen or receiving a hard-copy plot of the panel and intersection (see Paragraph 2.2.19 for details).

SECTION 2
THE COMBIMAN INTERACTIVE GRAPHICS PROGRAM
VERSION 7 - CBM07

Your tape actually has two different COMBIMAN programs: CBM07 and CBM7NOPL. The CBM07 program is for those users who have an on-line plotting capability, and the CBM7NOPL is for those users who do not have an on-line plot capability. The term CBM07 will be used in subsequent text. Remember, if you do not have an on-line plot capability CBM7NOPL is synonymous with CBM07 for your use.

This program uses an IBM 2250-3, IBM 3250, IBM 5080, ADAGE 4250 or equivalent Display Unit for designing and analyzing crew station configurations. The user at the display device controls the course of execution of program CBM07 using a Program Function Keyboard, a light pen, and an alphanumeric keyboard. Functions of the program are executed by depressing lighted Program Function Keys. This section describes the functions available to the COMBIMAN user, shows the output these functions generate, and traces through suggested execution sequences to generate the man-model, and to retrieve a crew station.

2.1 INTRODUCTION

The COMBIMAN program CBM07 enables the designer to bring together the information on anthropometry and crew stations stored on disk (see Sections 4 and 5) and to combine them with the interactive qualities of the Cathode Ray Tube. This enables one to evaluate real-life conditions, or to establish design criteria for new situations in a fraction of the time it would take using conventional methods.

For design and evaluation sequences, the 12-inch square CRT screen is partitioned into Prompting, Information, and Display areas (see Figure 5). The Prompting Area displays messages indicating what the user should do next. This area is also used to accept replies through the alphanumeric keyboard when requested. The Information Area displays the anthropometric survey name, the crew station name, flight suit and helmet types, seat type and offset, mobility, and posture information. The 10-inch square Display Area is used to display the man-model, crew station and roll, pitch and yaw angles, if different from zero. The three-dimensional coordinates of the reach point during Reach Analysis, the coordinates of the current vertex during a panel design, the coordinates of the vertices of identified panels, and the visibility member names during Visibility Plot Functions are also displayed in the Display Area.

Replies to prompting messages are given through the Alphanumeric Keyboard (ANKB), the Light Pen, or the Programmable Function Keys (PFK). Replies given through ANKB are displayed in the Prompting Area below prompting message and are processed by the program after simultaneously depressing the ALT CODING key and the "5" key on the IBM 2250-3, the "RETURN" key on the IBM 3250, the "RETURN" key on the IBM 5080 or depressing "CR" key on the ADAGE 4370. A light pen reply is given by aiming the light-pen (beam) at the desired response displayed on the CRT, and depressing the light pen barrel against the screen.

Figure 6 shows the COMBIMAN display on an ADAGE 4370 CRT. The user's left hand is on the Program Function Keyboard, and his right hand is using the Light Pen to identify a point on the screen. The Alphanumeric Keyboard is shown below the CRT.

2.1.1 Available Functions

The functions which are available to users fall into six basic categories, as shown in Figure 7. The first category, the Anthropometry Related functions, enables the user to retrieve data for a particular anthropometric survey from the

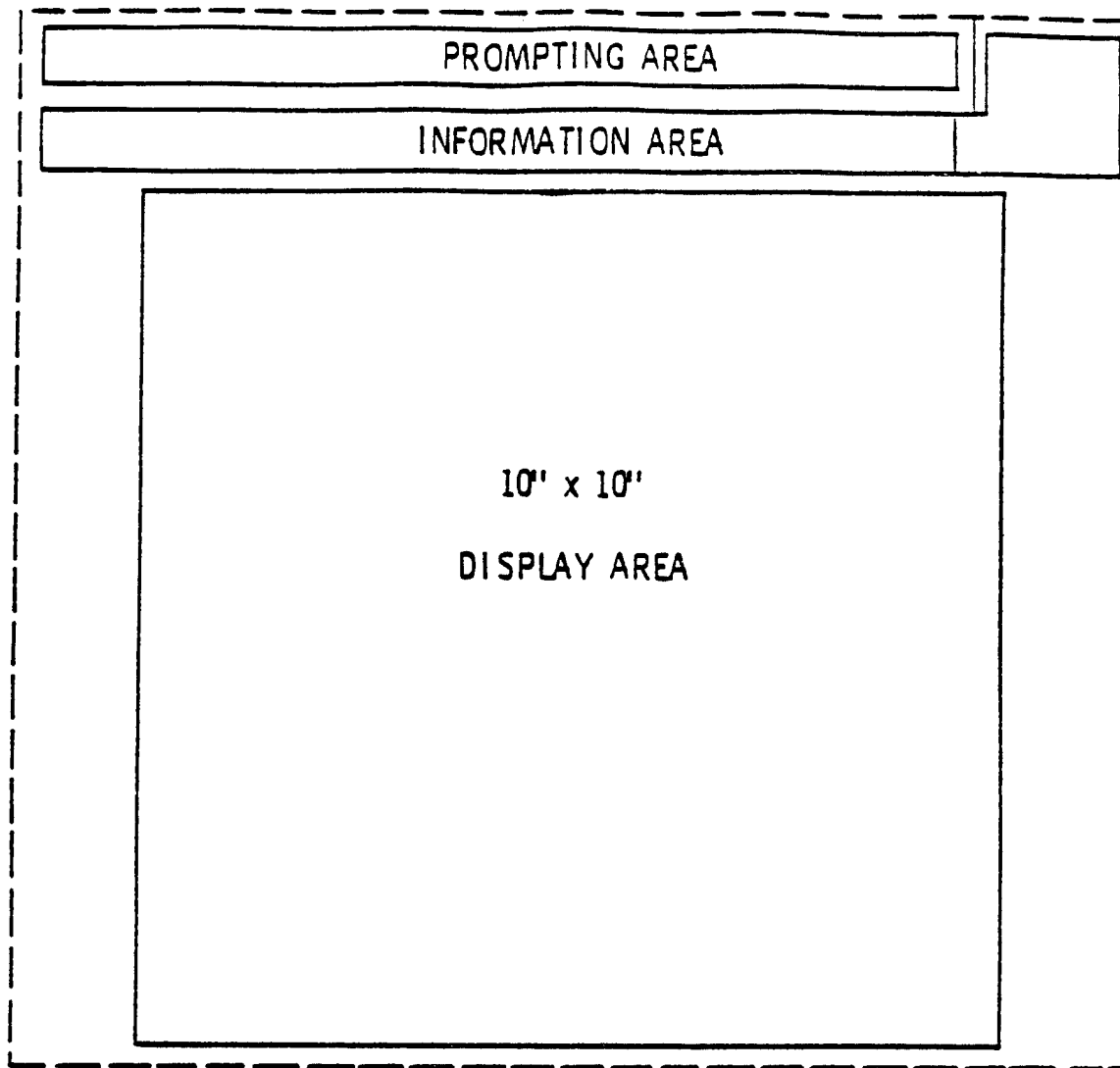


Figure 5. Format of ADAGE 4370 or IBM 2250-3 Display Unit. The program adjusts the size of the displayed image to fill the 10" x 10" display area. Selecting a front view may cause the man-model and crew station to appear larger, but the coordinate information remains unchanged.

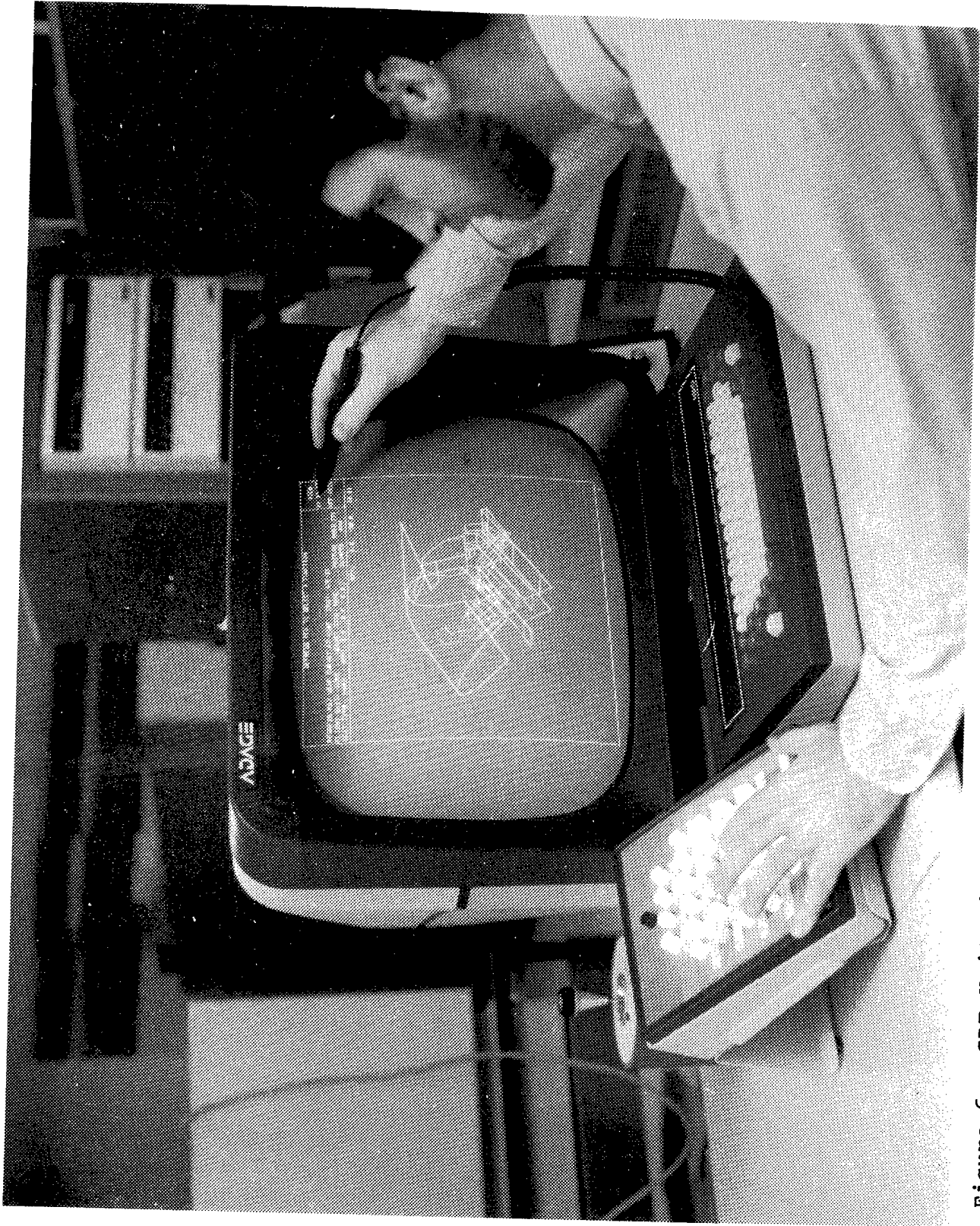


Figure 6. CRT Unit with Function Keys, Alphanumeric Keyboard and Light Pen.

<u>ANTHROPOMETRY-RELATED</u>	<u>CREW STATION-RELATED</u>	<u>DISPLAY-RELATED</u>
Retrieve Anthropometry	Retrieve Crew Station	Change View
Enter Twelve Dimensions	Design Panel	Identify Object
Enter Two Key Dimensions	Delete Panel	Omit Object
Display Link Table	Adjust Seat	Include Object
Display Anthropometric Table		Change Perspective
		Zoom
<u>MAN-MACHINE-INTERACTION RELATED</u>	<u>PRINTER/PLOTTER-RELATED</u>	<u>PROGRAM-EXECUTION RELATED</u>
Perform Reach	Print Data	Set State Switch
Change Posture	Plot COMBIMAN	Restart CBM07
Reset Roll, Pitch, Yaw	Generate Visibility Plot	End CBM07
	Dump CRT on Plotter	

Figure 7. Functions Available to COMBIMAN User.

Anthropometric Data Base, specify values for the surface dimensions of the man-model, and manipulate the geometry of the model to achieve the desired man-model configuration. The Crew Station-Related functions allow the user to retrieve existing three-dimensional crew station configurations from the Crew Station Data Base and then add to and modify the retrieved configuration. These functions allow users to start from the beginning of a design sequence and create a new crew station configuration. The Display-Related functions allow users to rotate and to magnify the contents of the display area. They also enable users to identify objects within the Display Area, or modify the contents by omitting or by including objects. The user can evaluate the interaction of man-model with crew station through the Man-Machine Interaction Related functions. These functions provide users with a reach analysis routine and change posture functions. The Printer/Plotter Related functions supply users with hardcopy output of the configuration of either the man-model or the crew station. The program generates plot output as soon as a plot function is activated, but the printed output occurs only at the end of the run. The final category, the Program Execution Related functions, permits the user to restart the program, or to end it. It also enables the user to set State Switches which either suppress or activate additional processing or printing.

A standard feature of the program is a listing of all actions taken by the user. This listing is a sequence of messages printed at the termination of the program CBM07.

2.1.2 Requirements

At the Wright-Patterson Air Force Base, AFAMRL/HESS facility, the program CBM07 runs on an IBM 3031 Computer with MVS operating system using an ADAGE 4370 graphics display terminal with light pen, alphanumeric keyboard emulating IBM 2250-3, and program function keyboard, and an on-line Versatec 8222 electrostatic plotter. The program requires 650K

bytes computer memory and a minimum of 16K bytes (20K preferred) graphics buffer control area. Users with more than one display unit attached to a single graphics control unit may have to reconfigure the buffer memory allocation so that 16K or more memory is available for the COMBIMAN display unit. The Initialization, Anthropometric, Crew Station and Visibility Data Bases reside on a disk drive in a direct access format. The space requirement for each data base depends on the number of members and their complexities. IBM System/360 Operating System Graphic Subroutine Package (GSP) for FORTRAN IV is used to create displays on the CRT. Versatec VERSAPLOT-07 software Plot package is used for on-line plotting. Source modules in File 3 of the distribution tape may have to be changed to accommodate a different plotter.

Other requirements for specific functions are described in the appropriate paragraphs which follow.

2.2 AVAILABLE PROCESSING

Functions of Program CBM07 are requested by means of the Program Function Keyboard. The keyboard consists of 32 keys, numbered 0 to 31, whose functions are assigned by program CBM07. When a function is enabled, the appropriate button on the PFK will be lighted. The primary functions for Program CBM07 are shown on the PFK Overlay Mask in Figure 8. The circles in Figure 8 represent the PFKs. Their numbers are shown below each circle. The numbers within the circles represent the subsections where the functions are described in Paragraph 2.2.1. A function is requested by a single, momentary depression of the corresponding PFK.

Once the program is loaded (for instructions on loading, see Paragraph 2.3.1) the prompting area of the screen will display the message "LIGHT-PEN REGRESSION MEMBER" (see Figure 16). The first sequence of steps the user follows should utilize Anthropometry Related functions to generate the man-model. The

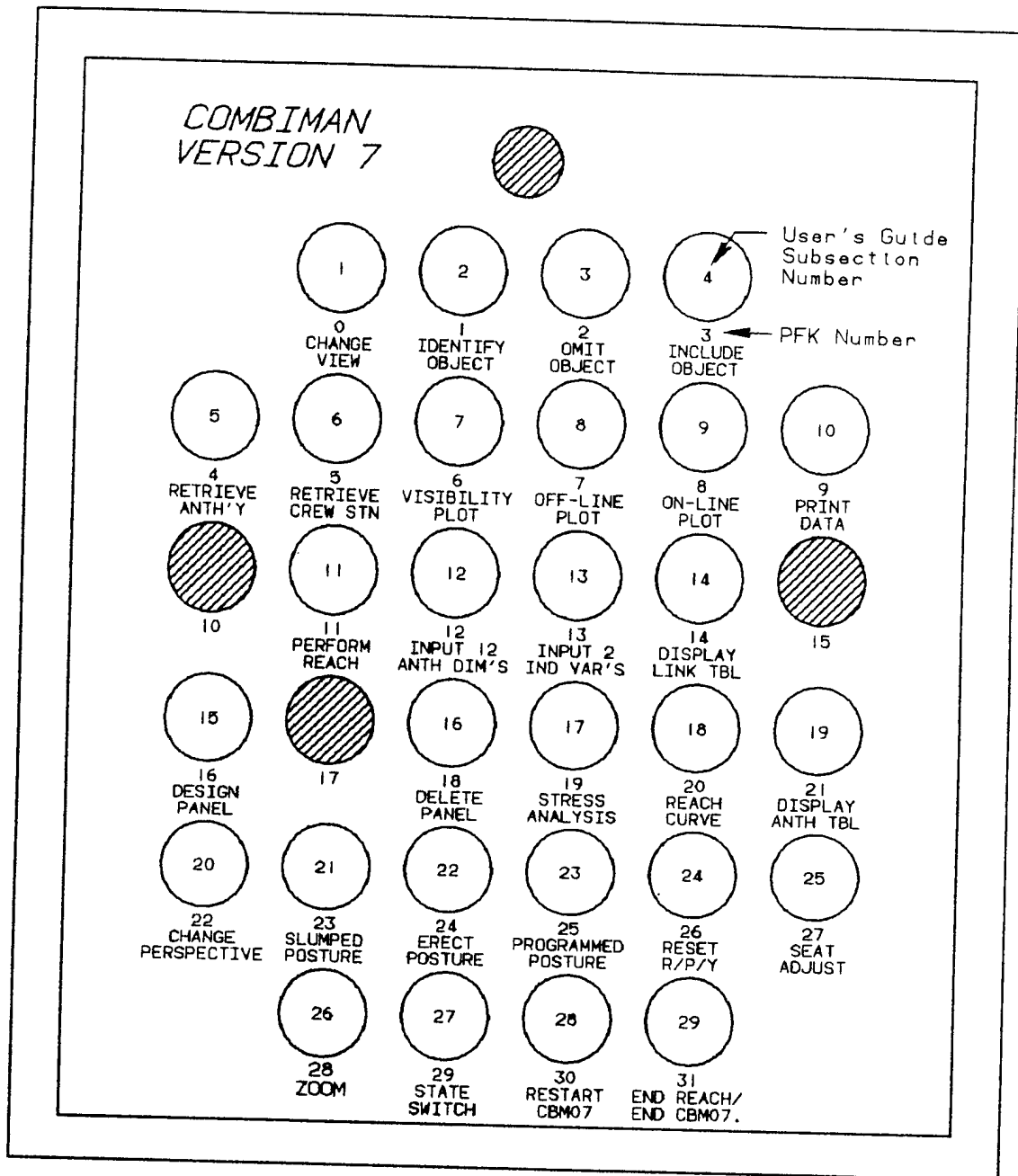


Figure 8. Program Function Keyboard (PFK) Overlay for Program CBM07. The subsection numbers are in Paragraph 2.2, for example, Paragraph 2.2.1 describes the CHANGE VIEW Function, PFK0. Shaded keys are not used or illuminated.

mandatory sequence is shown in Figure 9. The number in each block refers to the paragraph which describes the function.

After the man-model is generated and displayed on the CRT, the user may manipulate the man-model using the Display-Related functions, or may retrieve or develop a crew station using the Crew Station Related functions. The Program Execution Related functions (see Figure 7) are always enabled and may be depressed at any time during the execution of CBM07.

The following paragraphs describe the processing performed by each function as numbered in Figure 8.

2.2.1 CHANGE VIEW Function (PFK0)

The CHANGE VIEW function allows users to rotate the man-model and the crew station in the display area of the screen as shown in Figure 5.

Once this function key is selected, the program prompts the user to select either a new view-plane for the display area, or to define a new off-axis orientation of the man-model and crew station. To change the view-plane, the user responds to the message "LIGHT-PEN VIEW CHANGE" by light penning "XY" for a top view, "XZ" for a side view, or "YZ" for a front view of the man-model and crew station. Then the program regenerates the display in the new view-plane. Figures 10, 11, and 12 show the display of COMBIMAN in the A7E-01 cockpit in the XY (top), XZ (side), and YZ (front) view-planes respectively.

If the user responds to the message "LIGHT-PEN VIEW CHANGE" by light penning "OFF-AXIS" in the upper-right corner of the screen, the program prompts users to enter the new roll, pitch, and yaw angles. Angles are specified from the ANKB in degrees by typing the value and depressing the CR key. The default value, 0 degree for these angles, is entered by simply depressing the CR key. The following sequence of replies rotates the man-model and crew station to ROLL = 0 degree, PITCH = -15 degree, and YAW = +15 degree. (Reference Figure 13.)

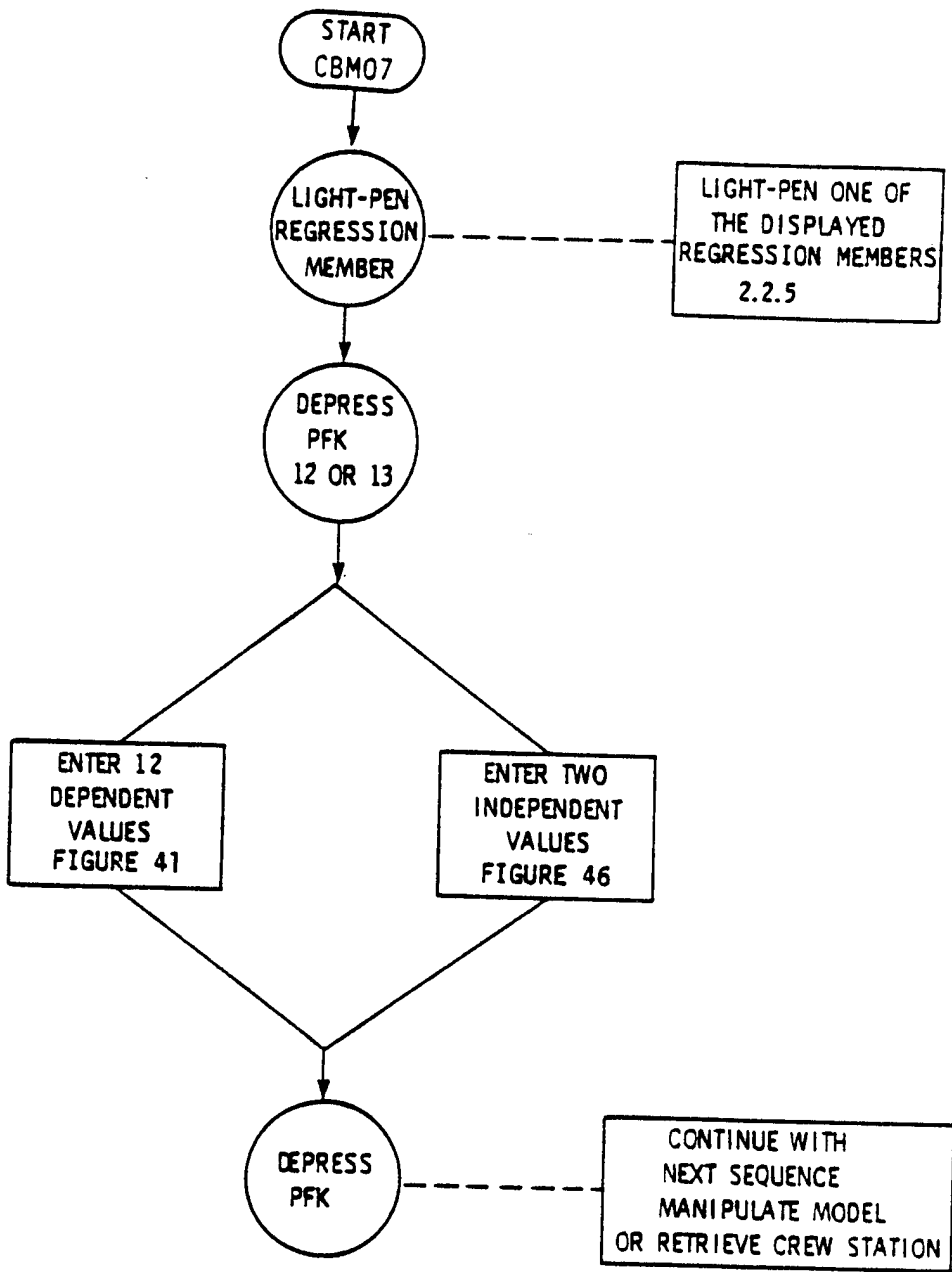


Figure 9. Function Sequence for Generating the Man-Model.

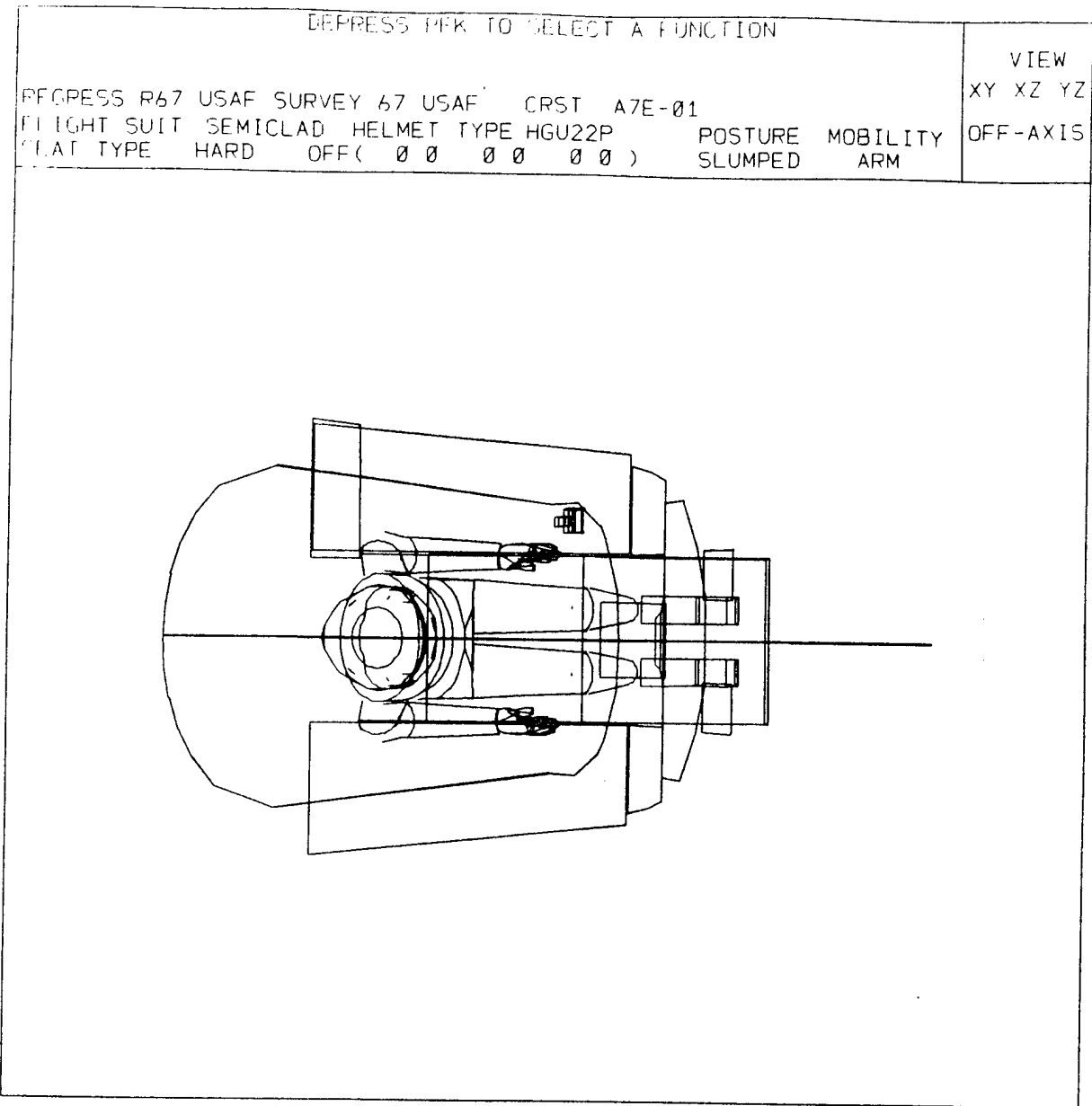


Figure 10. Top View (X-Y Plane) of the Man-Model and a Crew Station.

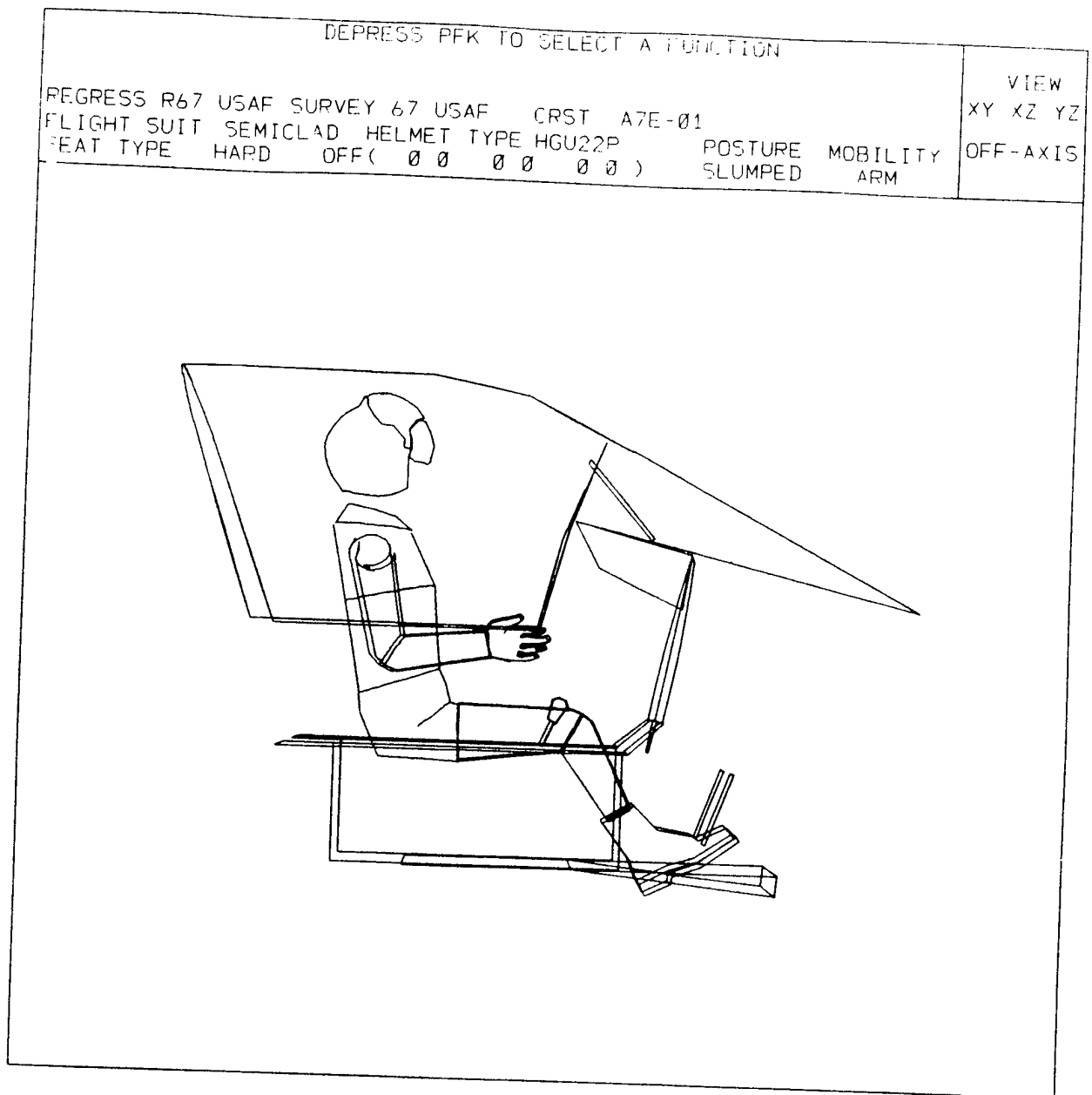


Figure 11. Side View (X-Z Plane) of the Man-Model and a Crew Station.

DEPRESS PRK TO SELECT A FUNCTION.

REGRESS R67 USAF SURVEY 67 USAF CPST A7E-01	VIEW
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P	XY XZ XE
SEAT TYPE HARD OFF (0 0 0 0 0 0)	POSTURE MOBILITY OFF-AXIS SLUMPED ARM

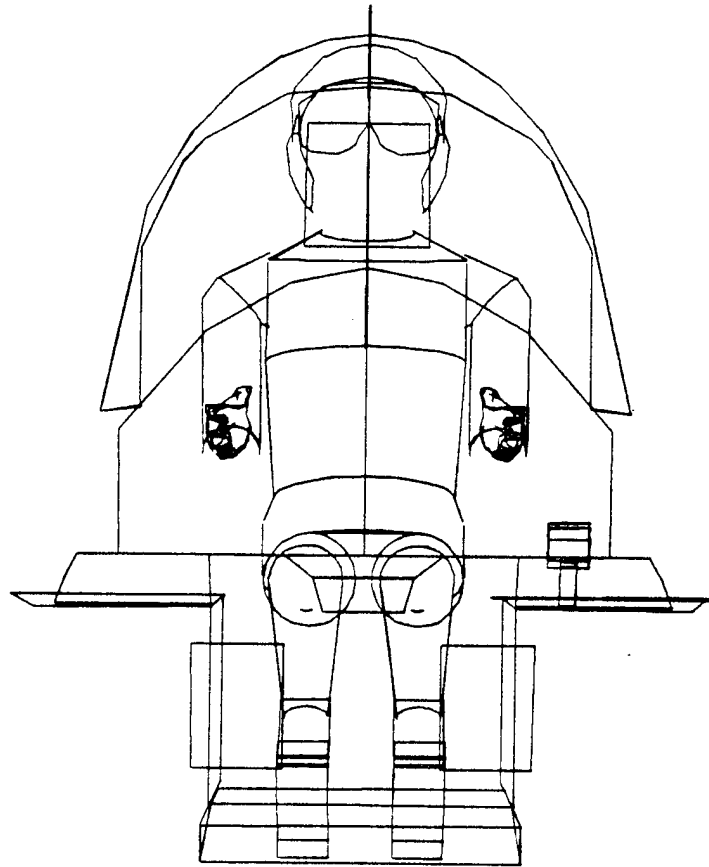


Figure 12. Front View (Y-Z Plane) of the Man-Model and a Crew Station.

STEP 1: CR (Leave ROLL at 0 degrees)
STEP 2: -15 (Change PITCH to -15 degrees)
CR (Enter PITCH = -15 degrees)
STEP 3: +15 (Change YAW to +15 degrees)
CR (Enter YAW = +15 degrees)

Once the YAW angle is entered, the display will be rotated. To clear the off-axis rotation angles, i.e., restore the original view, select CHANGE VIEW, OFF-AXIS, then depress CR key three times.

The directions of rotation are as follows:

ROLL (Rotation about the X-axis):	negative=left
	positive=right
PITCH (Rotation about the Y-axis):	negative=nose up
	positive=nose down
YAW (Rotation about the Z-axis):	negative=right
	positive=left

2.2.2 IDENTIFY OBJECT Function (PFK1)

The IDENTIFY OBJECT function displays identifying information in the Information Area of the CRT for any object (man-model skeletal link or crew station panel) chosen by the user. After depressing PFK1, the message "LIGHT-PEN OBJECT" appears in the Prompting Area of the CRT. The user must then light-pen the object to be identified.

The following three pieces of information for the light-penned object are displayed in the Information Area:

- 1) The reference number of the object,
- 2) Reference coordinates for that object, and
- 3) The 8-character name of the object.

The reference number is an integer, assigned by the program, which identifies a link or a panel. The reference coordinates for the object are the X, Y, and Z coordinates of the distal end point for man-model link, or the X, Y, and Z coordinates of the center of gravity of the selected panel. The 8-character name of the object is either the link name (see Table 3) or the name of the panel as it exists in the Crew Station Data Base. Figure 13 shows the result of an IDENTIFY OBJECT function performed on the HUD (heads up display) in the A7E-01 crew station. The information displayed in the Information Area of the CRT;

```
22      25.55      0.0      28.36      HUDSCRN
```

indicates that its reference number is 22, the coordinates of its center of gravity are $X = 25.55$, $Y = 0.0$, and $Z = 28.36$ and its name is HUDSCRN.

The coordinates of the vertices in COMBIMAN system of coordinates and the message "LIGHT-PEN DISPLAYED COORDINATE OR DEPRESS CR" are displayed in the Display Area.

When the user light-pens the displayed x, y, or z coordinates of a vertex, the selected vertex will be highlighted by a small recognizable appendix which will stay in position until another coordinate is light-penned. To get out of the

22 25 55 00 28 36 HUDSCRN
PROGRESS R67 USAF SURVEY 67 USAF CRST A7E-01

VIEW
XY X2 YZ

FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P POSTURE MOBILITY OFF-AXIS
SEAT TYPE HARD OFF(00 00 00) SLUMPED APM

RPY(00, -15 0, 15 0)

COORDINATES COMBIMAN SYSTEM

22 09	3 74	32 26
22 09	-3 74	32 26
29 01	-3 74	24 47
29 01	3 74	24 47

DEPRESS CR OR
L R DISPLAYED COORDINATE

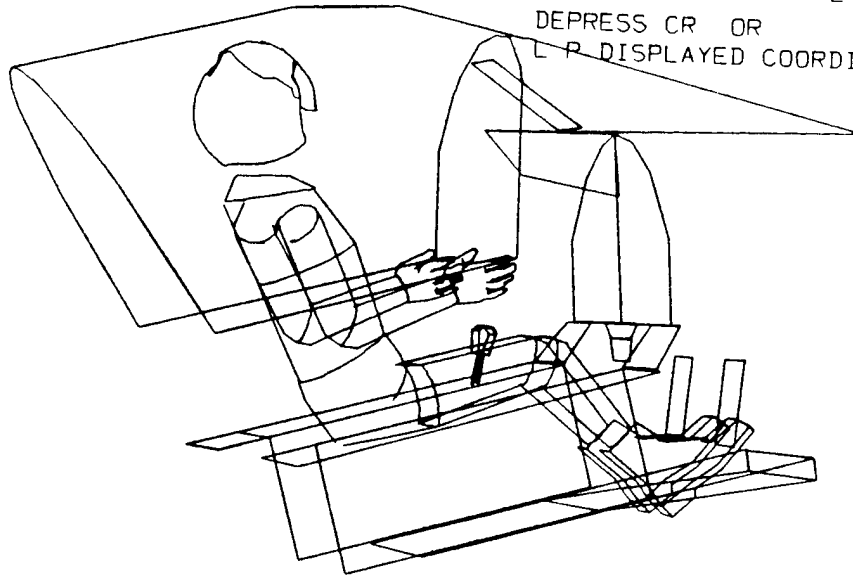


Figure 13. The IDENTIFY OBJECT Function Performed on HUDSCRN (Heads Up Display) of the A7E-01 Crew Station.

function, the user has to depress CR key. If both state switches 23 and 24 are set "ON" the coordinates of the vertices in Aircraft system will be displayed. However, the center of gravity coordinates are always in COMBIMAN system.

The message "CBM010I IDENTIFIED link/panel name" along with distal end coordinates of the identified link or coordinates of all vertices of the identified panel are printed on the message unit.

2.2.3 OMIT OBJECT Function (PFK2)

The OMIT OBJECT function temporarily removes a crew station panel or a man-model segment from the display. This function is used to "de-clutter" the display.

On depressing PFK2, the message "LIGHT-PEN OBJECT" appears in the Prompting Area of the CRT. The user must then light-pen the object to be omitted. The program then displays the internal reference number of the object, the X, Y, and Z coordinates of the distal-end point of the selected man-model link or the X, Y, and Z coordinates of the first vertex of the selected panel, and the 8-character name of the object in the Information Area of the CRT. The internal reference number of the object is a unique integer, assigned by the program, which identifies each link and panel. It is the same number that the IDENTIFY OBJECT function displays and must be supplied by the user if the INCLUDE OBJECT function (see Paragraph 2.2.4) is used to redisplay the omitted object. The user may write down these numbers for future reference. Any omitted object can be redisplayed by supplying its internal reference number while performing INCLUDE OBJECT function. Also, all omitted objects are redisplayed whenever the man-model and crew station are regenerated (e.g. during a CHANGE VIEW function or a function which involves use of the cross symbol). Figure 14 shows the message created by OMIT OBJECT function when heads up display screen (HUDSCRN) of A7E-01 crew station is light-penned and Figure 15 shows the display with the HUDSCRN omitted. Note that the message generated by OMIT OBJECT function on CRT display is identical to that of IDENTIFY OBJECT function.

The OMIT is different from the DELETE (PFK18, Paragraph 2.2.17) in that the DELETE is reversed only by reinitiation of the crew station via the RETRIEVE CREW STATION.

	22	25	55	00	28	36	HUDSCRN			
REGRESS	R67	USAF	SURVEY	67	USAF	CRST	A7E-01			
FLIGHT SUIT	SEMICLAD	HELMET	TYPE	HGU22P			POSTURE	MOBILITY	OFF-AXIS	
SEAT TYPE	HARD	OFF	(00	00	00)	SLUMPED	LAP		

RPY(00, -150, 150)

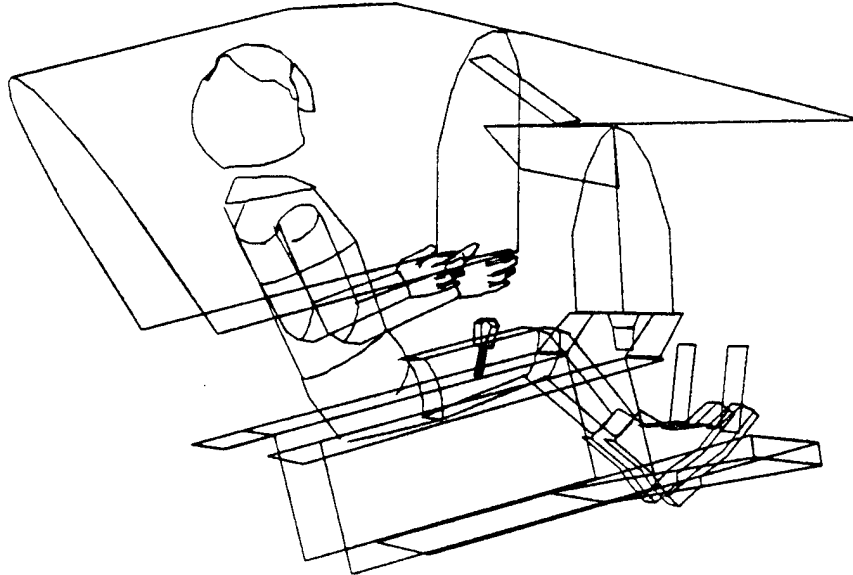


Figure 14. The OMIT OBJECT Function Performed on the HUDSCRN (Heads Up Display) of the A7E-01 Crew Station (Name of Light Penned Object is Displayed).

DEPRESS PRK TO SELECT A FUNCTION

REGRESS R67 USAF SURVEY 67 USAF	CRST A7E-01	VIEW
FLIGHT SUIT SEMICLAD	HELMET TYPE HGU22P	XY 0 0
SEAT TYPE HARD	OFF (0 0 0 0 0 0)	POSTURE MOBILITY OFF-AXIS
		SLUMPED ARM
	RPY(0 0, -15 0, 15 0)	

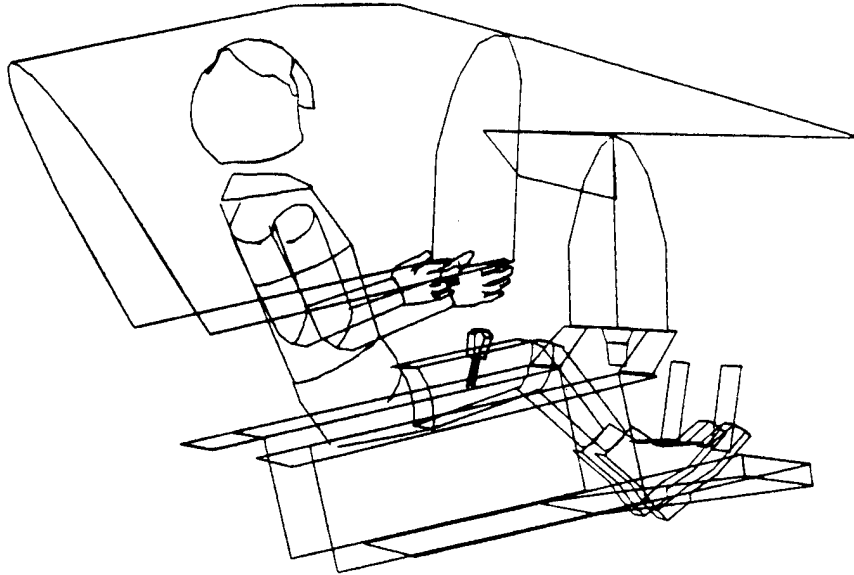


Figure 15. The OMIT OBJECT Function Performed on the HUDSCRN (Heads Up Display) of the A7E-01 Crew Station.

2.2.4 INCLUDE OBJECT Function (PFK3)

The INCLUDE OBJECT function redisplay an object that was removed from display screen by OMIT OBJECT function. After depressing PFK3, the message "ENTER OBJECT NUMBER" appears in the Prompting Area of the CRT. The number is entered through ANKB followed by depressing the CR key. The only valid entries for this function are the reference numbers of man-model skeletal links or crew station panels which have previously been deleted by OMIT OBJECT function. The program will keep prompting for a valid internal key number until the user supplies one or depresses the CR key to ignore the function and return to the main program. There are no other messages associated with this function. Depressing PFK3 and entering key Number 62 (HUDSCRN reference number) for the INCLUDE OBJECT function with Figure 15 would cause the heads up display screen to reappear in its original position in the crew station. The man-model and crew station display will once again look like that of Figure 14.

2.2.5 RETRIEVE ANTHROPOMETRY Function (PFK4)

This function is the first step in defining the size of the man-model (see Figure 9). The user is first prompted to light-pen the name of a "survey member" from the Anthropometric Data Base. (A detailed explanation of survey members is given in Section 4). Survey members are displayed in the column headed "REGRESSION MEMBERS", as shown in Figure 16. To choose the 1967 Survey of the USAF Flying Personnel, the user must light-pen R67 USAF; or to choose the 1970 Survey of U.S. Army Aviators the user must light-pen R70 ARMY*. Once a member-name is light-penned, the message "MEMBER membername ACCEPTED" is displayed in the information area of the screen indicating that the means, standard deviations, and percentiles for the anthropometric dimensions are retrieved from the Data Base.

Now the messages "DEPRESS PFK12 TO CHOOSE 12 ANTH VARIABLES" and "DEPRESS PFK13 TO CHOOSE 2 ANTH VARIABLES" also appear on the CRT, and only these two PFKs are illuminated. Here the user selects the dimensioning strategy to define the body size of the man-model. The sequence of steps associated with each of these two function keys is described in Paragraphs 2.2.12 and 2.2.13, respectively. Also see Figures 39 and 45.

*NOTE: Other sets of survey data will be available in future updates of COMBIMAN or the user may create new members using the COMBIMAN Anthropometric Data Base Maintenance program (CBMAM).

LIGHT-PEN SURVEY MEMBER

SURVEY MEMBERS

R67 USAF

R68 AFW

R68 AFWF

R70 ARMY

R77 ARMW

R64 NAVY

Figure 16. Table of Available Regression Member Names -
One Member Must Be Selected by Light Penning.

2.2.6 RETRIEVE CREW STATION Function (PFK5)

The RETRIEVE CREW STATION function allows the user to retrieve a crew station from the Crew Station Data Base. After PFK5 is depressed, the user is prompted to light-pen a crew station. An example of crew station membersnames display is shown in Figure 17. The crew stations without seats are listed in the first column, and the seats are listed in the second column. The third column contains "*ERASE*" and "*NONE*". If a crew station name is light-penned without erasing the previous crew station, both crew stations are superimposed in the display. If "*NONE*" is light-penned, the RETRIEVE CREW STATION function is cancelled.

In order to erase all existing crew stations from the display area, depress PFK5 and light-pen "*ERASE*" and "*NONE*" in that order. When intentionally superimposing two or more crew stations, if the total number of panels exceeds 250, an overflow condition exists, and the message "TOO MANY PANELS/VERTICES * RETRY" appears in the Prompting Area of the CRT. The program then redisplay the crew station membersnames as shown in Figure 18. The user may light-pen "*NONE*" to cancel the last entry and relieve the overflow condition.

The A-7 crew station supplied is for example only. The crew station data base must be defined by the user.

LIGHT-PEN CREWSTATION MEMBER

CREW STATION MEMBER

A7E-01	A7--SEAT	*ERASE*
A-10A	A10-SEAT	
B1-P	B1--SEAT	*NONE*
B1-CP	SAC-SEAT	
B1-050		
C130/P&C		
C135PC		
F-16A		
SACL(40)		
SPACEA		
SPACEB		
T-37		
T-38		
T38REAR		
YAH64PG		
YAH64CPG		

Figure 17. Display of Crew Station Membernames. Only A7E-01 is included in the Crew Station Data Base released with the COMBIMAN system. The user must add other crew stations.

LIGHT-PEN CREWSTATION MEMBER
TOO MANY PANELS/ VERTICES *RETRY

CREW STATION MEMBER

A7E-01	A7--SEAT	*ERASE*
A-10A	A10-SEAT	
B1-P	B1--SEAT	*NONE*
B1-CP	SAC-SEAT	
B1-OSO		
C130/P&C		
C135PC		
F-16A		
SACL(40)		
SPACEA		
SPACEB		
T-37		
T-38		
T38REAR		
YAH64PG		
YAH64CPG		

Figure 18. Crew Station Membernames Displayed When the Total Number of Panels Exceeds 250.

2.2.7 VISIBILITY ANALYSIS Function (PFK6)

The VISIBILITY ANALYSIS function (PFK6) generates and plots a map of the angular line-of-sight (LOS) to objects in the crewstation, or even outside the crewstation if the data base is so defined. MIL-STD-850 requires visual angle maps be made of the crewstation to demonstrate that the pilot has adequate vision through the window. Specifications usually require a minimum downward vision over the nose of the aircraft. Two formats are allowed by MIL-STD-850: rectilinear and Aitoffs. The VISUAL ANALYSIS function in COMBIMAN uses the rectilinear format.

While the MIL-STD-850 requires that the plot of LOS be forward and with respect to the design eye position, the flexibility of COMBIMAN gives the user that and many other options and capabilities:

(1) Eye location defined by movable head. The head can be moved away from forward looking in two ways: first, by changing the angles of the head or neck in the LINK TABLE (PFK14); and second when performing an arm reach analysis with the PERFORM REACH function (PFK11), COMBIMAN's head looks at the point selected as the reach target. So if the user desires the COMBIMAN to look at a specific object, that object can be identified as a point to be reached. Note that the point does not have to be within the acceptable arm reach to accomplish this automatic head repositioning.

(2) Eye location defined by variable body size. The eye location relative to the seat is a function of sitting eye height. The user can adjust this using the RETRIEVE ANTHROPOMETRY function (PFK4).

(3) Eye location modified by seat adjustment. This is a powerful method of adjusting the entire seat-pilot combination. The seat can be adjusted in three dimensions without limit, even to locations outside the immediate crewstation.

(4) Visibility Limit Overlays to show the effect of personnel protective equipment worn on the head, such as helmets, masks, goggles, etc.

(5) Changeable plot size to accommodate the user's needs.

(6) Visibility plots from right eye, left eye, or mid-eye positions. MIL-STD-850 requires visibility plots be made from the mid-eye position equidistant between the two eyes. The COMBIMAN allows plots to be made relative to each eye individually. This is useful for determining the obscuration of window posts, etc. which may limit vision to one but not both eyes. The user can make a plot from the left and right eye reference points, then superimpose them to determine the degree of binocular obscuration.

Because the VISIBILITY ANALYSIS function works from a user created data base, the "crewstation" can be anything the user wishes to define, not just an aircraft cockpit.

Also, objects outside the crewstation can be entered into the data base and plotted. For example, other aircraft in a formation, wings or other structure on the aircraft, a refueling aircraft, a runway the pilot is landing on. All that is required is that these objects be entered into the data base in the appropriate coordinate system.

To use the VISIBILITY ANALYSIS function, the user should first position the eye location as desired, using the methods described above. Then the user calls the function by depressing Function Key 6. The display will be reconfigured with the messages shown in Figure 19. Use the light pen to select the desired options for (1) eye location, (2) vision limit overlays, and (3) plotting option. Selection should be made in that order. The MIDDLE eye location is pre-selected and will appear highlighted. Selecting RIGHT or LEFT will cause the MIDDLE to become dim, and the selected item to be highlighted, indicating that the computer accepted the selection.

***** VISIBILITY FUNCTION *****

SELECT EYE LOCATION

MIDDLE RIGHT LEFT

SELECT UP TO FOUR OVERLAYS

(* ERASE *)

HGU-22P & MBU-59

BASE LINE

SELECT OPTION FOR TYPE OF PLOT

PLOT ON SCREEN

HARD COPY

SELECT EYE LOCATION AND OVERLAYS AND THEN SELECT PLOT OPTION

Figure 19. Visibility Function Menu.

Next, select the desired vision limit overlays. If any are highlighted that are not desired, simply select ERASE and all choices will be de-selected. You need not select any if you do not want to, just proceed to the next step. You may select up to four of the vision limit overlays from the list. If you select more than four, the first one selected will become dim, indicating that it was de-selected. The BASELINE overlay represents the field of binocular peripheral vision, unobstructed by any head gear. The HGU-22P & MBU-5 represents the visibility obscuration of the standard Air Force helmet and oxygen mask. (NOTE: the user can add up to 12 more visibility limits using the data base maintenance utility program described in section 6 of this report.)

The last step is the selection of the plot media. If you wish to see the plot on the CRT screen, simply light-pen PLOT ON SCREEN. If you wish to get a hard copy plot on your graphics plotter, select HARD COPY. As soon as you select one of these, the function begins to execute, and cannot be stopped until it has completed the desired plot. If you are not sure, or if it will be a while before the hard copy plot is available, you may wish to view the plot on the screen first, just to make sure that it is what you want, then repeat the process, selecting the hard copy the second time.

If the user wishes to change the size of the HARD COPY plot, set state switch 19 "ON", a message "ENTER SCALE FACTOR FOR VISIBILITY PLOT" appears and the user has to enter a value not greater than 2.5 through the ANKB followed by depressing the "CR" key. Now the message "PLOTTING" is displayed and the plot is generated on the Versatec plotter.* For the default scale factor 1.0, the size of the visibility plot is 0.04 inch per degree or 7.2 x 14.4 inches. If the user chooses a scale

*Subroutine CBMVS1 has to be modified to get plots on a different plotter.

factor 0.5, the plot size will be 3.6 x 7.2 inches. The limiting value of the scale factor 2.5 is intended to get the entire plot without break on the 22 inch Versatec plotter. The plot will be 0.1 inch per degree, as specified by MIL-STD-850, or 18 x 36 inches.

The routines which perform the plotting use the coordinates which define the vector from the mid-head position to mid-eye position (Link 8) to calculate the angular orientation of the head (head aim point) from the horizontal and vertical directions. If the head is facing forward and looking straight ahead, the orientation of his head would be 0 degree from horizontal and 0 degree from vertical.

Figure 20 shows a sample visibility plot of a canopy clearline for a single seat aircraft. For this example, we chose the man-model to be 50th percentile weight and sitting height from the 1967 USAF Survey, seat erect, and looking straight ahead.

The two contours superimposed on the plot define the limits of various visual fields. The field defined with the character "*" is the field of vision with the USAF HGU-22/P helmet and MBU-5/P oxygen mask. The field defined with the character "O" is the field of peripheral vision with the eyes caged with respect to the head. The symbol "O" is the aim point of the head (and eyes if the eyes are caged forward with respect to the head). The vision limits are generated with respect to the angle of sight from the head aim point (end point of Link 8).

In addition to generating a hard copy plot, if state switch 20 is set "ON" (see Table 4) the routine also calculates and prints a cross-reference listing of the three-dimensional coordinates of the objects plotted in five degree azimuth increments from -180 degrees from horizontal line of sight to +180 degrees for each panel and/or contour in the visibility member. This listing is a handy reference to the crewstation drawings. The coordinates are given in both original

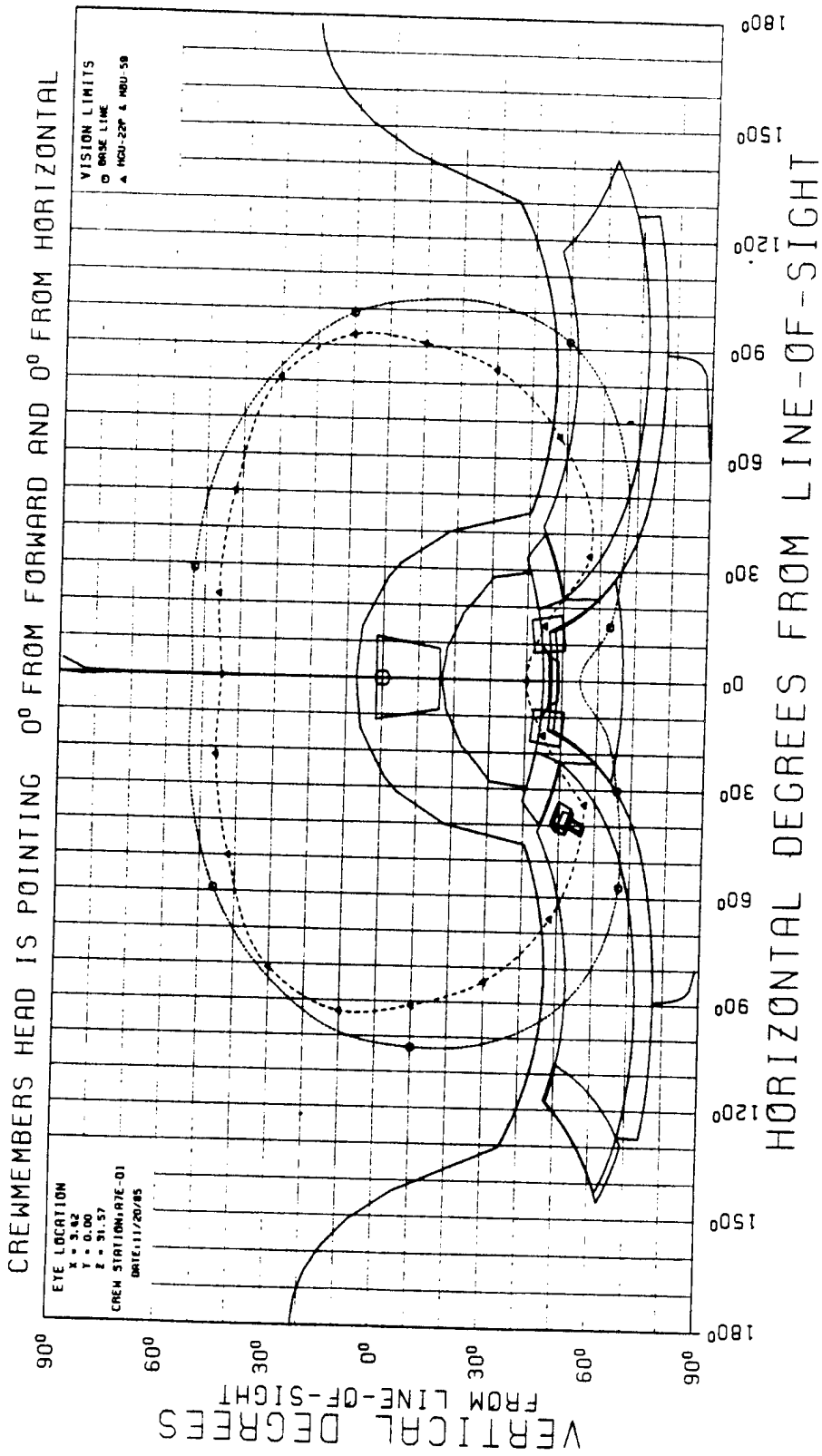


Figure 20. Visibility Plot.

user-supplied system of coordinates and the Neutral Seat Reference Point (NSRP) system of coordinates are if both are available (see Paragraph 5.3.2.1). The listing also gives the coordinates of the eye location of the man-model. Figure 21 shows a part of the coordinate data for the plot in Figure 20.

VISIBILITY MEMBER NAME: A7E-01
 EYE LOCATION IN SRP SYSTEM (3.41, 0.0 , 31.86)
 LINE-OF-SIGHT IN DEGREES (0, 0)

VISIBILITY PLOT DATA FOR CONTOUR: LMIPAN

LINE-OF-SIGHT ANGLES		COMBIMAN COORDINATES		
HORIZ.	VERT.	X	Y	Z
0	-45	26.111	0.0	-26.134
29	-41	26.111	14.750	-26.134
28	-31	27.766	14.750	-18.699
18	-23	29.060	9.570	-12.800
9	-18	29.702	4.500	-9.965
0	-17	29.710	0.0	-9.105

VISIBILITY PLOT DATA FOR CONTOUR: RMIPAN

LINE-OF-SIGHT ANGLES		COMBIMAN COORDINATES		
HORIZ.	VERT.	X	Y	Z
0	-45	26.111	0.0	-26.134
-29	-41	26.111	-14.750	-26.134
-28	-31	27.766	-14.750	-18.699
-18	-23	29.060	-9.570	-12.800
-9	-18	29.702	-4.500	-9.965
0	-17	29.710	0.0	-9.105

VISIBILITY PLOT DATA FOR CONTOUR: FWDLHCON

LINE-OF-SIGHT ANGLES		COMBIMAN COORDINATES		
HORIZ.	VERT.	X	Y	Z
22	-50	22.565	9.250	-29.154
40	-45	22.565	18.750	-29.154
36	-42	24.650	18.010	-27.382
33	-40	26.151	17.180	-26.145
20	-43	26.151	9.280	-26.145

VISIBILITY PLOT DATA FOR CONTOUR: LHCON

LINE-OF-SIGHT ANGLES		COMBIMAN COORDINATES		
HORIZ.	VERT.	X	Y	Z
22	-50	22.424	9.250	-29.282
143	-62	-12.065	9.250	-28.982
118	-48	-12.065	23.010	-28.982
42	-44	22.423	20.000	-29.292

VISIBILITY PLOT DATA FOR CONTOUR: AFTLHCON

LINE-OF-SIGHT ANGLES		COMBIMAN COORDINATES		
HORIZ.	VERT.	X	Y	Z
130	-69	-7.015	8.500	-29.026
145	-63	-12.195	8.500	-28.980
117	-48	-12.195	23.520	-28.980
107	-50	-7.065	23.000	-29.036

Figure 21. Coordinate Data Plots.

2.2.8 OFF-LINE PLOT COMBIMAN Function (PFK7)

The OFF-LINE PLOT COMBIMAN function saves the coordinate data of the man-model and crew station currently displayed for later use to generate an off-line plot. The prompting and informational messages for this function and the necessary replies are identical to those for the ON-LINE PLOT COMBIMAN function described in Paragraph 2.2.9.

After depressing the OFF-LINE PLOT function key (PFK7) the message "DO YOU WANT PERSPECTIVE PLOT? ENTER Y/N" is displayed in the prompting Area. Here the user has the option to select a perspective or nonperspective plot. A perspective plot shows the man-model and crew station with infinite perspective (see display on the CRT with state switch four 'OFF'). In this display objects farther from the view appear smaller. Nonperspective plot does not show any perspective (see display on the CRT with state switch four 'ON'). In this display objects are the same size regardless of the distance from the viewer. The user must type "Y" or "YES" for a perspective plot, or "N" or "NO" for a nonperspective plot using the ANKB, and must depress CR key.

The program then displays the message "ENTER PLOT SCALE FACTOR" in the Prompting Area of the CRT. For a perspective plot, a scale factor of 1.0 produces a 10 x 10 inch plot identical to the size of the Display Area on the CRT. For a nonperspective plot, the scale factor is applied to full-scale data. The user must consider the size restrictions of the available plotter when specifying the scale factor. For example, a 1.0 scale perspective plot is about the same size as a 0.10 scale nonperspective plot.

To enter the scale factor, the decimal value is typed using the ANKB as shown in Figure 22 and is followed by the ALT-CODE/5 sequence. When a valid scale factor (greater than 0.0) is entered, the user will be prompted to enter comments at the bottom of the display area (see Figure 23). Now the user may type up to 10 lines of 60 characters each, each line followed by depressing the "CR" key. To terminate comments enter a blank line. Now the message "PLOTTING" appears in the Informational Area of the CRT as shown in Figure 24 and the data are written to a disk file for later use as described in Section 3.

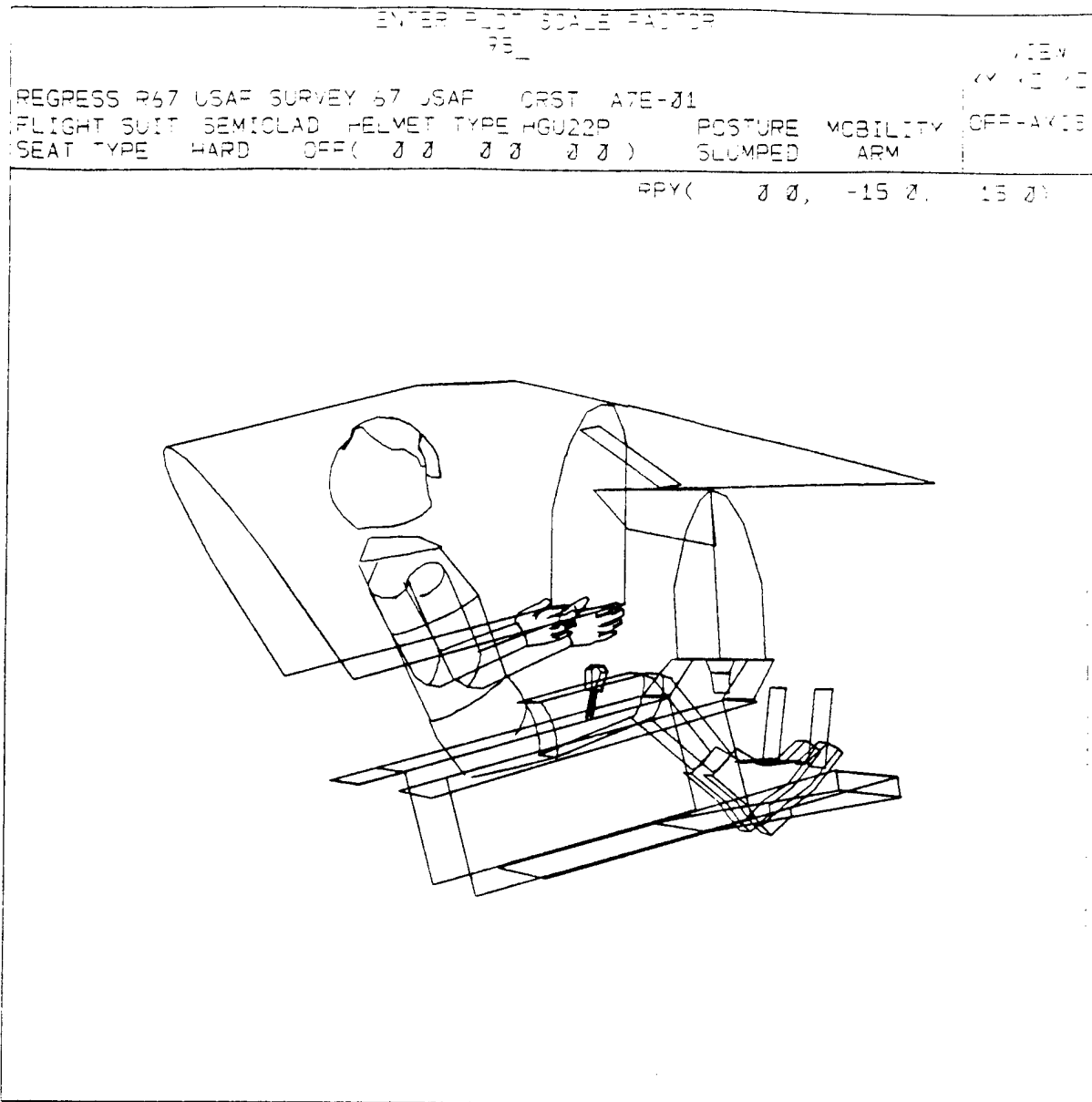


Figure 22. PLOT Function. Enter Plot Scale Factor.

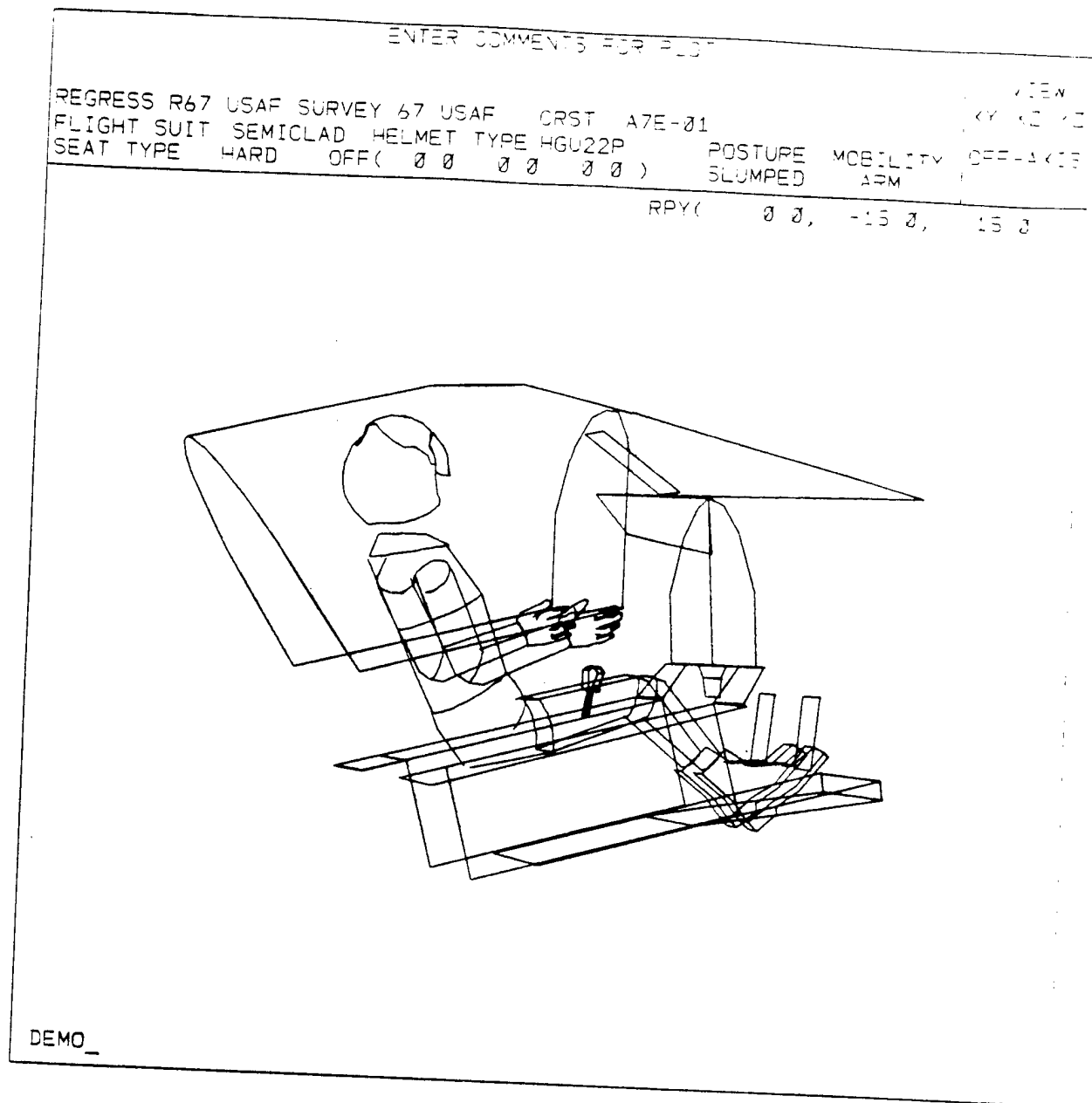


Figure 23. PLOT Function. Enter Comments for Plot.

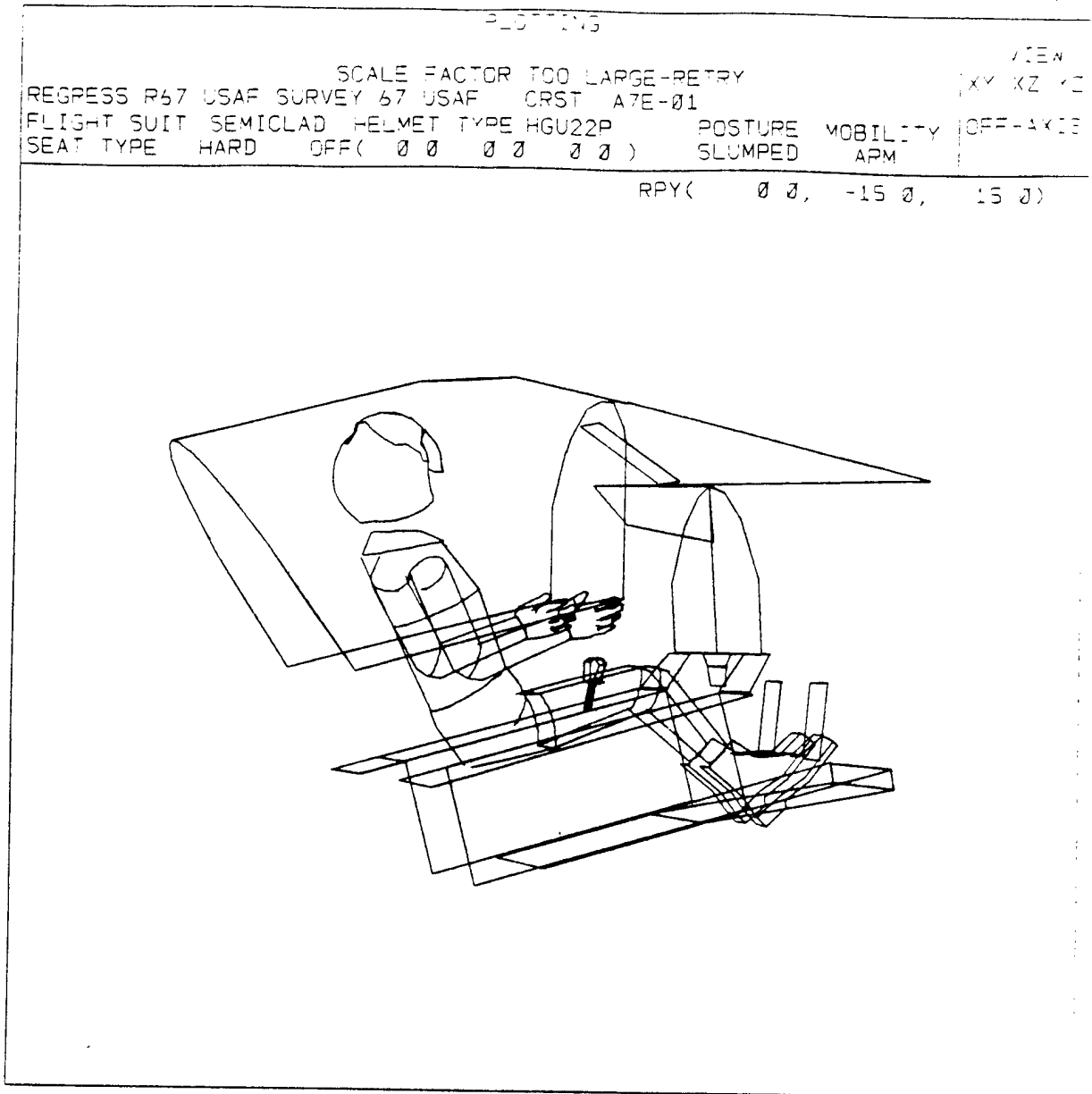


Figure 24. PLOT Function. Message "PLOTING" displayed when plotting is done on the Versatec plotter.

2.2.9 ON-LINE PLOT COMBIMAN Function (PFK8)

The ON-LINE PLOT COMBIMAN function generates immediate on-line plots of the man-model and crew station configuration currently shown in the Display Area of the screen. Otherwise, this function is identical to the OFF-LINE PLOT function. After depressing the ON-LINE PLOT function key (PFK8), the user has the option of selecting a perspective or a non-perspective plot (see Paragraph 2.2.8). The program displays the message 'DO YOU WANT PERSPECTIVE PLOT? ENTER Y/N' in the Prompting Area of the CRT. (See Paragraph 2.2.8 for definitions.) The user must respond "Y" or "YES" for a perspective plot, or "N" or "NO" for a nonperspective plot, from the ANKB.

The program then displays the message "ENTER PLOT SCALE FACTOR" in the Prompting Area of the CRT (see Paragraph 2.2.8). To enter the scale factor, the decimal value is typed using the ANKB and is followed by a carriage return (see Figure 22). When a valid scale factor (see Paragraph 2.2.8) is entered the program displays the message "ENTER COMMENTS" in the Information Area of the CRT (see Figure 23). The cursor shows up at the lower left hand side of the display and the user may type up to 10 comment lines of 60 characters per line. After each comment line, depress "CR" key. To terminate comments enter a blank line. Now the message "PLOTTING" is displayed in the Information Area of the CRT (see Figure 24), and a hard copy plot is generated. Note that the scale factor is applied to the display image size for perspective plots, and to the full-scale coordinates for nonperspective plots. A sample on-line perspective plot is shown in Figure 25.

CAUTION: This function requires an on-line plotter. If the user's facility does not have an on-line plotter, use alternate program CBM7NOPL as discussed at the beginning of Section 2. CBM7NOPL has this Function Key disabled, but otherwise is identical to CBM07.

SURVEY:67 USAF CREWSTATION:A7E-01 DATE: 10/23/85
VIEW-PLANE: OFF AXIS ROLL:0.0 PITCH:-15.0 YAW:15.0
PERSPECTIVE PLOT SCALE:0.85

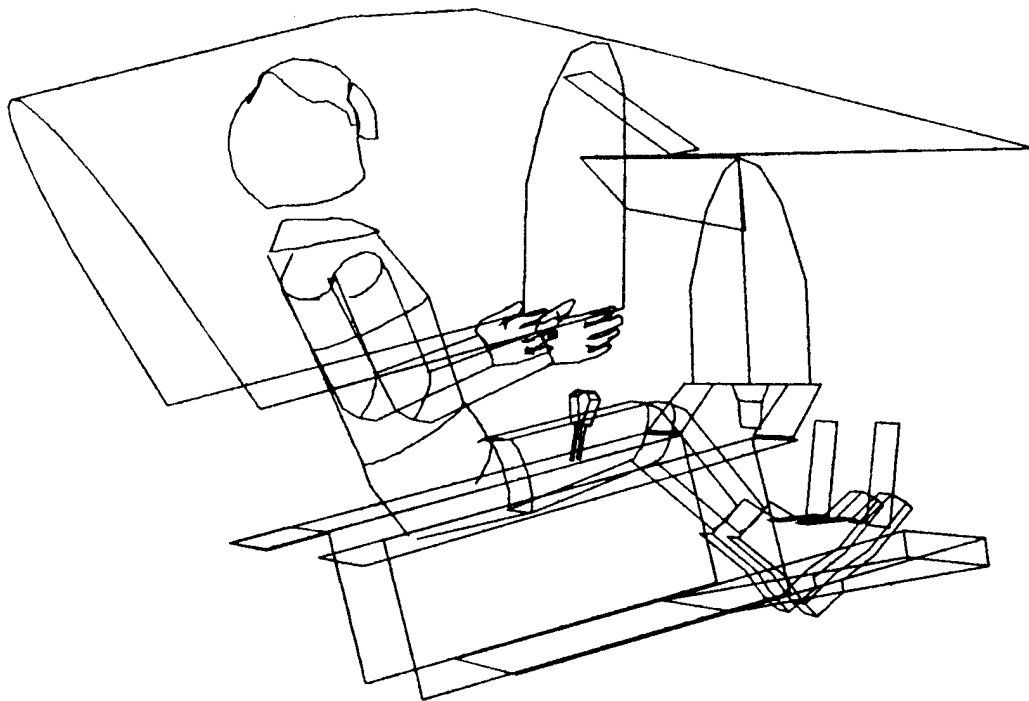


Figure 25. Output for COMBIMAN PLOT Function.

2.2.10 PRINT DATA Function (PFK9)

The PRINT DATA function saves the data pertinent to the displayed image at the time PFK9 is depressed. These data are accumulated and printed at the end of the session. This gives the user a way to record for future reference the different configurations created during the interactive session.

The PRINT DATA function prints man-model and crew station data. The man-model data consist of, for each link, the X, Y, and Z coordinates of the distal end of each link, the transformation angles for each link, and the enfleshment semi-axes lengths.

Data for the displayed crew station panels consist of the name, type, and X, Y, and Z coordinates of all the vertices. The coordinates of each control on the displayed crew station together with its name and name of the panel it is located on, if any, are also printed. An example of the man-model data output generated by the PRINT DATA function is shown in Figure 26.

COMBINAN LINK DATA

SURVEY DATA UP 67 USAF

NO.	NAME	---DISTAL END---			---JOINT ANGLES---			---SEMI AXIS LENGTHS---		
		X	Y	Z	PHI	THETA	PSI	ALPHA	BETA	GAMMA
0	SRP	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
1	SRP-MIIP	4.64	0.0	3.41	0.0	53.70	0.0	4.53	7.41	4.58
2	MIP-L34	2.82	0.0	8.26	0.0	-74.20	0.0	4.37	6.07	4.37
3	CHEST	0.24	0.0	17.37	0.0	4.80	0.0	4.81	6.43	4.81
4	IU9-TI	-0.46	0.0	24.82	0.0	10.00	0.0	3.61	8.01	3.61
5	NECK	0.80	0.0	29.87	0.0	20.00	0.0	0.0	0.0	0.0
6	NECK-MHD	0.80	0.0	31.28	0.0	-14.30	0.0	3.83	3.04	4.47
7	MHD-MEYE	4.14	0.0	31.28	0.0	90.00	0.0	0.0	0.0	0.0
8	MEYE-REY	4.14	-1.25	31.28	-50.00	90.00	0.0	0.0	0.0	0.0
9	MEYE-LEV	4.14	1.25	31.28	90.00	90.00	0.0	0.0	0.0	0.0
10	TI-MSS	2.56	0.0	23.76	0.0	115.00	0.0	0.0	0.0	0.0
11	MSS-RSS	2.56	-1.00	23.76	-90.00	90.00	29.30	0.0	0.0	0.0
12	RSS-RSLD	-1.14	-8.01	21.44	22.00	31.90	0.0	0.0	0.0	0.0
13	RSLD	-1.14	-8.01	21.44	0.0	-31.90	-112.00	2.31	2.30	2.07
14	RUPARM	0.76	-8.01	10.68	0.0	-90.00	-90.00	1.73	1.73	1.73
15	RLWARM	11.14	-8.01	12.51	0.0	90.00	0.0	1.10	1.10	1.10
16	RGRIP	13.13	-8.01	12.86	0.0	0.0	0.0	2.01	0.54	3.76
17	RFNRCH	15.78	-8.01	13.33	0.0	0.0	0.0	0.0	0.0	0.0
18	WFNGRTIP	18.57	-8.01	13.82	0.0	0.0	0.0	0.0	0.0	0.0
19	PSS-LSS	2.56	1.00	23.76	90.00	90.00	-29.30	0.0	0.0	0.0
20	LSS-LSLD	-1.14	8.01	21.44	-22.00	31.90	0.0	0.0	0.0	0.0
21	LSLD	-1.14	8.01	21.44	0.0	-31.90	112.00	2.31	2.30	2.07
22	LUPARM	0.76	8.01	10.68	0.0	-90.00	90.00	1.73	1.73	1.73
23	LLWARM	11.14	8.01	12.51	0.0	90.00	0.0	1.10	1.10	1.10
24	LGRIP	13.13	8.01	12.86	0.0	0.0	0.0	2.01	0.54	3.76
25	LFNRCH	15.78	8.01	13.33	0.0	0.0	0.0	0.0	0.0	0.0
26	WFNGRTIP	18.57	8.01	13.82	0.0	0.0	0.0	0.0	0.0	0.0
27	MIP-RUP	4.64	-3.43	3.41	-90.00	90.00	53.70	3.24	3.24	4.10
28	RUPKLEG	21.53	-3.43	5.48	97.00	90.00	-90.00	2.15	2.16	2.16
29	RLWKLEG	31.25	-3.43	-7.42	0.0	60.00	0.0	1.40	1.40	1.40
30	RANKLL	32.58	-3.43	-9.18	0.0	0.0	0.0	5.32	1.92	1.28
31	MIP-LHP	4.64	3.43	3.41	90.00	90.00	-53.70	3.24	3.24	4.10
32	LUPKLEG	21.53	3.43	5.48	-97.00	90.00	90.00	2.15	2.16	2.16
33	LLWKLEG	31.25	3.43	-7.42	0.0	60.00	0.0	1.40	1.40	1.40
34	LANKLE	32.58	3.43	-9.18	0.0	0.0	0.0	5.32	1.92	1.28

Figure 26. Output for COMBINAN PRINT Function.

2.2.11 PERFORM REACH ANALYSIS Function (PFK11)

The REACH ANALYSIS function of the COMBIMAN allows the user to evaluate the aircrew member's ability to reach and operate controls as a function of body size, clothing type, restraint type, and type of control. The function produces a single reach to a control location which the user must specify. Given the mobility limits which the user defines, the function causes the COMBIMAN to reach toward that location with realistic joint mobility. If the COMBIMAN is unable to perform the reach because of limited body size or clothing or harness restraints, a "miss distance" displays the remaining distance between the extended grip and the control location. This function differs from the REACH CURVE ANALYSIS (PFK20) in that the reach curve computes the maximum reach envelope in a plane (control panel) which must already be defined as a part of the crew station. The REACH ANALYSIS is a reach to any point the user cares to specify. Interference is not computed, but the user can easily identify any interferences with the reach by inspecting the displayed image, rotating it with the CHANGE VIEW function if necessary.

The clothing types are a semiclad baseline condition plus common USAF flight clothing combinations: summer flying suit; summer flying suit with survival vest; winter flying suit; winter flying suit with survival vest; winter flying suit with vest, jacket, and flotation vest; and chemical defense ensemble.

There are three harness restraint conditions: LAP (corresponding to a lap belt with shoulder harness unlocked), SHOULDER (corresponding to a locked shoulder harness with only arm and shoulder movement allowed, but no torso movement) and ARM (corresponding to arm-only movement, as with a comfortable, unstrained reach).

Four different types of controls are typically found in seated crew stations and the COMBIMAN can evaluate all four of these. The four types of reaches and controls are fingertip reach for operating pushbuttons, functional reach for

operating rotary knobs, grip center reach for operating hand-grips, and leg reach for foot pedals.

Before performing a reach analysis, the user should reconsider how the anthropometry of the COMBIMAN was defined and, if necessary, the user should redefine it. If the user is evaluating reach to hand operated controls, the ARM LENGTH variable under the two variable method of body size definition in Paragraphs 2.2.5 RETRIEVE ANTHROPOMETRY and 2.2.13 INPUT TWO INDEPENDENT VARIABLES should be used. If the user is evaluating ability to reach and operate foot controls, the LEG LENGTH variable should be used.

To use the REACH ANALYSIS function, the user must tell the computer what clothing type to use, what type of harness restraint is present, which limb is performing the reach, what type of grip to use (corresponding to the type of control being reached) and the location of the control. The user specifies the location of a control by moving a slewable cursor over the screen to the appropriate point in the workplace or crewstation. The user must also consider the displacement of the control when selecting the control location. Sometimes, the reach analysis should consider the "deflected" control location rather than the current or neutral control location. Indeed, the user may wish to analyze multiple locations for controls having a large or multiaxis displacement.

The program can simulate a "both" arm reach. The is one limitation on this, however. The reach with the second arm is limited to ARM or SHOULDER type of reach. Whatever torso movement occurs on the reach with the first arm will be frozen for the second arm reach.

The sequence of PERFORM REACH ANALYSIS is shown in Figure 27. First, the program prompts the user to light-pen REACH MOBILITY, as shown in Figure 28. There are three choices:

ARM selection	- allows arm movement only with the shoulder and torso fixed.
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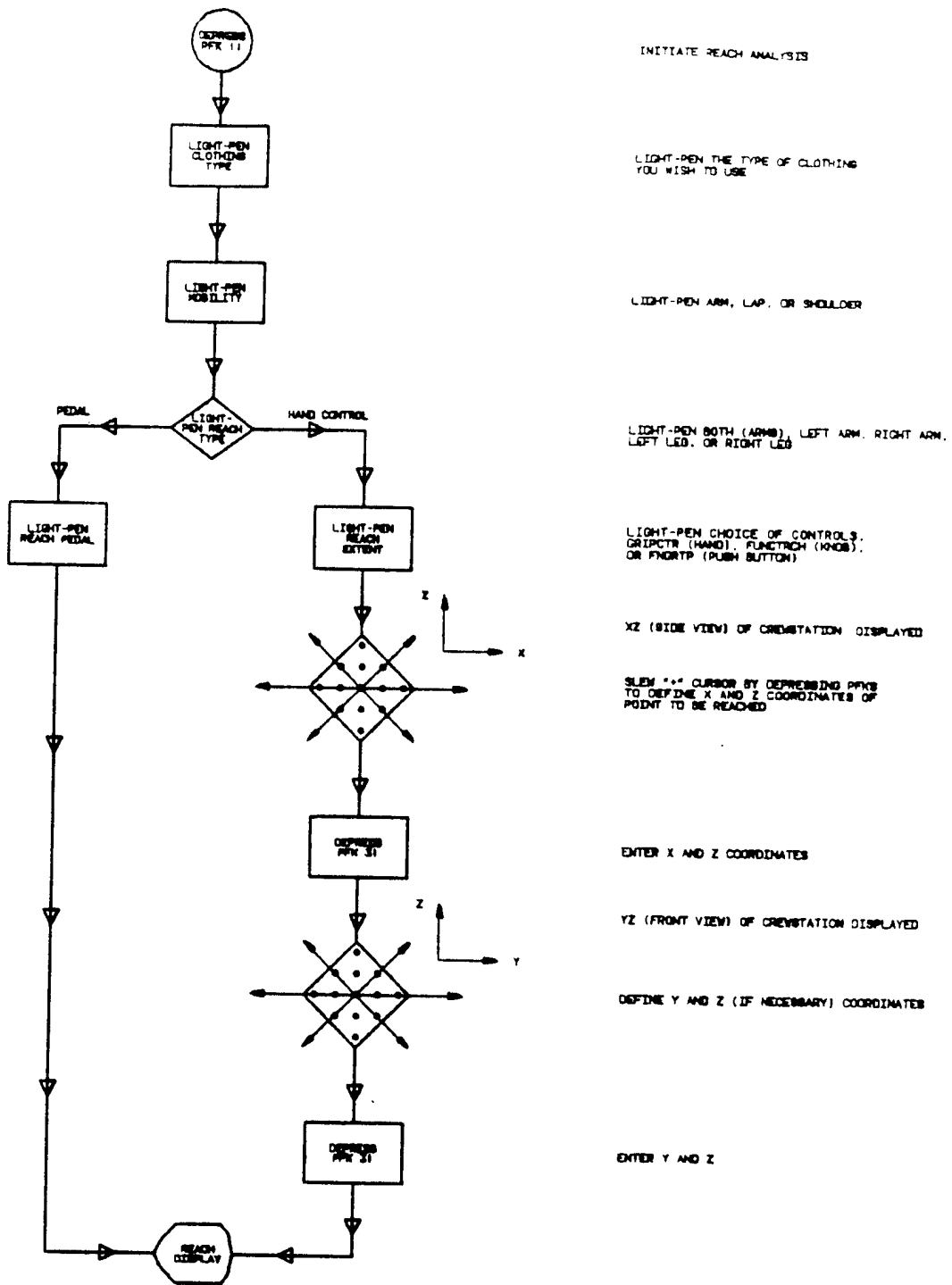


Figure 27. The Sequence of PERFORM REACH ANALYSIS.

LIGHT-PEN MOBILITY

REACH ANALYSIS	ARM	LAP	SHOULDER	VIEW
REGRESS R67 USAF SURVEY 67 USAF	CRST	A7E-01		XY (Z 0)
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P	POSTURE	MOBILITY	OFF-AXIS	
SEAT TYPE HARD OFF(0 0 0 0 0 0)	SLUMPED	ARM		

RPY(0 0, -15 0, 15 0)

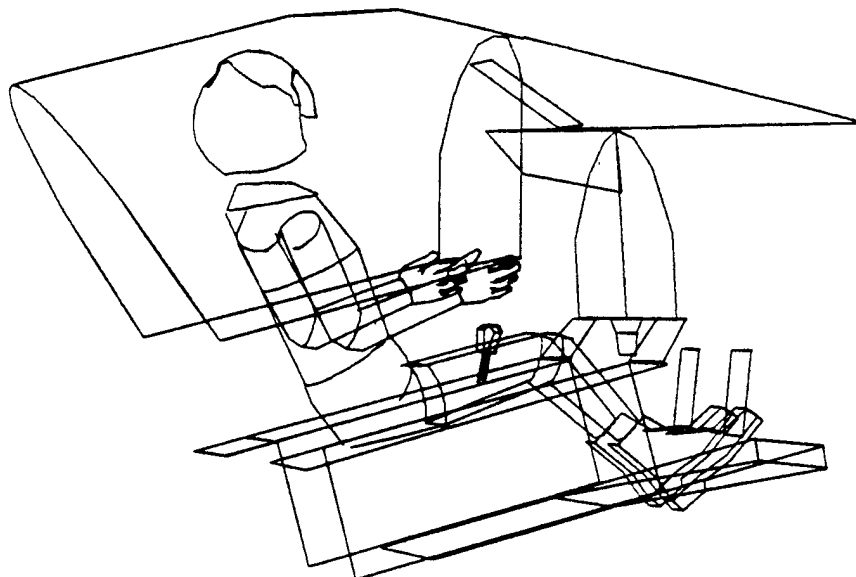


Figure 28. PERFORM REACH ANALYSIS Function Light Pen Reach Mobility.

SHOULDER selection - allows arm and shoulder movement with the torso fixed, as with a locked shoulder harness.

LAP selection - allows arm, shoulder and torso movement, as with a lap belt harness.

After the required reach mobility has been selected, the program prompts the user to light-pen the REACH TYPE, as shown in Figure 29. There are five choices:

BOTH (both arms)	RLEG (right leg)
RARM (right arm)	LLEG (left leg)
LARM (left arm)	

If an arm reach is selected, the program prompts the user to light-pen the EXTENT OF REACH, as shown in Figure 30. There are three choices:

GRIPCTR (grip center) - which indicates a grasping motion, such as grasping a control stick.

FUNCTRCH (functional) - which indicates a pinching motion, such as turning a knob.

FNGTP (finger tip) - which indicates a touching motion, such as pushing a button.

Figure 31 shows the three types of grips. The shape of the man-model hand remains the same regardless of the grip type selected. Once the "EXTENT OF REACH TYPE" has been selected, the program displays the man-model/crew station in the X-Z plane (side view) in a non-perspective view (see Paragraph 2.2.8).

The program prompts the user to position the cursor (+) at the point to be reached within the display area. The program uses a slewable "+" to locate the designate the 3-D coordinates of points of interest on the displayed image.

When either of the leg reach choices has been selected, a crew station is required. The program prompts the user to light-pen "PEDAL" to be reached. The slewable cursor is not used to identify the pedal to be reached.

LIGHT-PEN REACH TYPE

REACH ANALYSIS	BOTH ARM	LARM	RLEG	LLEG	VIEW
REGRESS R67 USAF SURVEY 67 USAF CRST A7E-01					XX / Z / E
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P	POSTURE	MOBILITY	OFF-AXIS		
SEAT TYPE HARD OFF(0 0 0 0 0 0)	SLUMPED	LAP			

RPY(0 0, -15 0, 15 0)

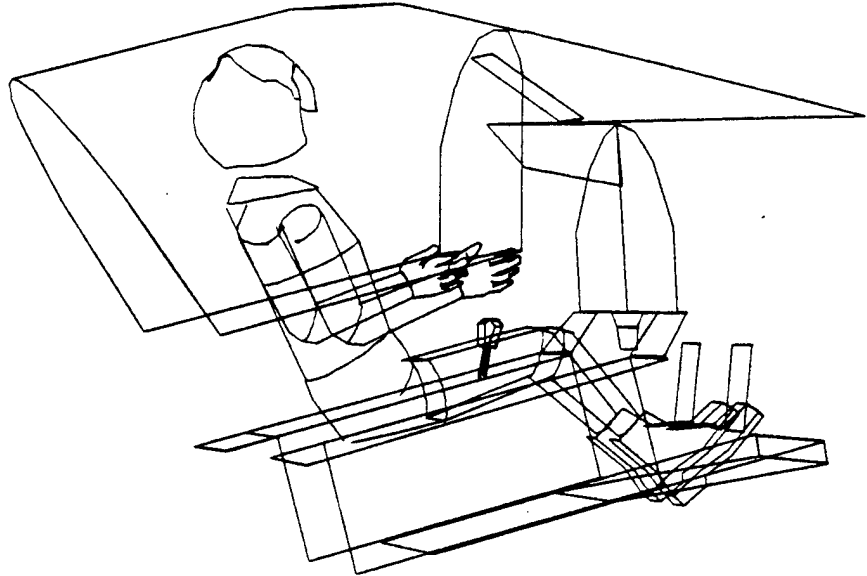


Figure 29. PERFORM REACH ANALYSIS Function Light Pen Reach Type.

LIGHT-PEN EXTENT OF REACH-

REACH ANALYSIS	GRIPCTR	FNCTRCH	FNGRTP	LAPM	VIEW
REGRESS R67 USAF SURVEY 67 USAF CRST A7E-01					
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P				POSTURE	MOBILITY OFF-AXIS
SEAT TYPE HARD OFF(0 0 0 0 0 0)				SLUMPED	LAP
	RPY(0 0,	-15 0,	15 0)	

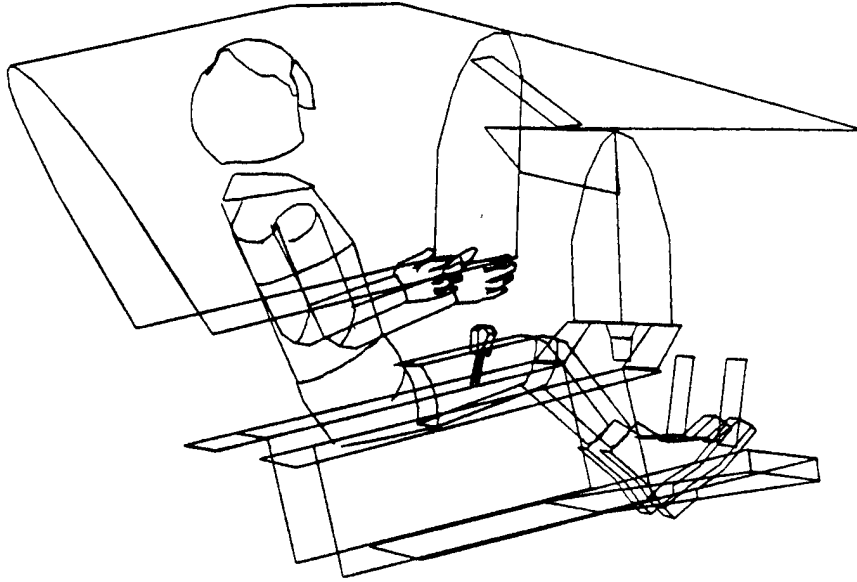
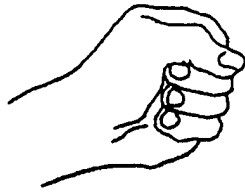
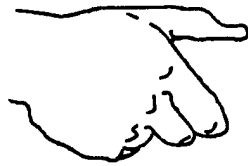


Figure 30. PERFORM REACH ANALYSIS Function Light Pen Extent of Reach.



GRIP CENTER



FUNCTIONAL REACH



FINGER TIP REACH

Figure 31. Relative Location of Grip Points.

2.2.11.1 Positioning the Cursor

Initially, the program displays a cursor ("+") symbol at the seat reference point (SRP). The user must first position the "+" in the X-Z plane (side view) to define the X and Z coordinates, and then in the Y-Z plane (front view) to define the Y-coordinate of the reach point. Note that the Z-coordinate can be redefined while positioning the cursor in the Y-Z plane. Figures 32 and 33 show the man-model in X-Z and Y-Z planes respectively with the "+" at a point to be reached on the instrument panel. The "+" is precisely positioned on a point using the Program Function Keyboard as described in the following paragraphs.

The PFK's are temporarily redefined as shown in Figure 34. The direction and magnitude of movement of "+" cursor on the screen when these PFKs are depressed are indicated inside the circles representing the PFKs in the figure. By selecting the proper PFK, the "+" cursor can be moved up, down, left, right, or combinations of these, at two different speeds. For example, depressing PFK7 causes the "+" to move up and right in one inch increments at a rate of approximately 10 steps per second.

Once in motion, the direction and/or magnitude of movement of the cursor can be changed simply by depressing another directional PFK. Cursor motion may be stopped by depressing the STEP key (PFK26) or the STOP key (PFK12). After depressing the STOP key (PFK12), motion can be resumed by selecting any direction key. As soon as the cursor is near the desired point, depress the STOP key (PFK12) or the STEP key (PFK26). The STEP key (PFK26) stops automatic motion of the cursor, allows the cursor to move in single steps of 0.1 or 1.0 inch each time a directional key is depressed. In this way, the cursor may be positioned precisely by (1) monitoring the position of the cursor relative to the displayed image, or (2) monitoring the X, Y, Z Coordinate Readout (see Figure 32) which appears in

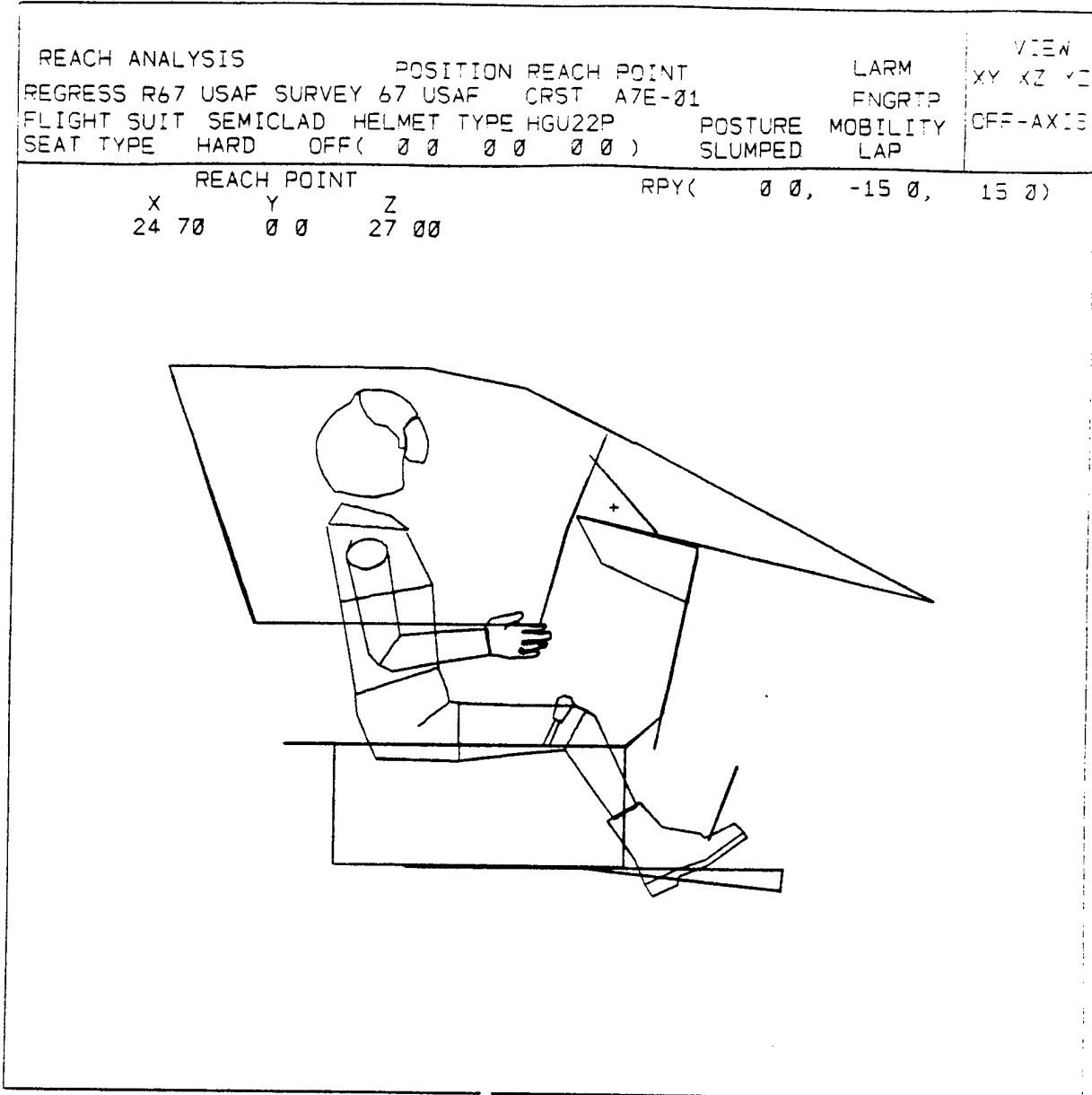


Figure 32. Side View (X-Z Plane) - the "+" Symbol Locates the Reach Point. The X and Z coordinates are defined in this view - note the coordinates displayed in the upper-left hand display area.

REACH ANALYSIS		POSITION REACH POINT	LARM	VIEW
REGRESS R67	USAF SURVEY 67	USAF CRST A7E-01	ENGR75	XY XZ YZ
FLIGHT SUIT	SEMICLAD	HELMET TYPE HGU22P	POSTURE	MOBILITY OFF-AXIS
SEAT TYPE	HARD	OFF (0 0 0 0 0 0)	SLUMPED	LAP

REACH POINT			RPY(0 0,	-15 0,	15 0)
X	Y	Z				
24 70	9.00	27 00				

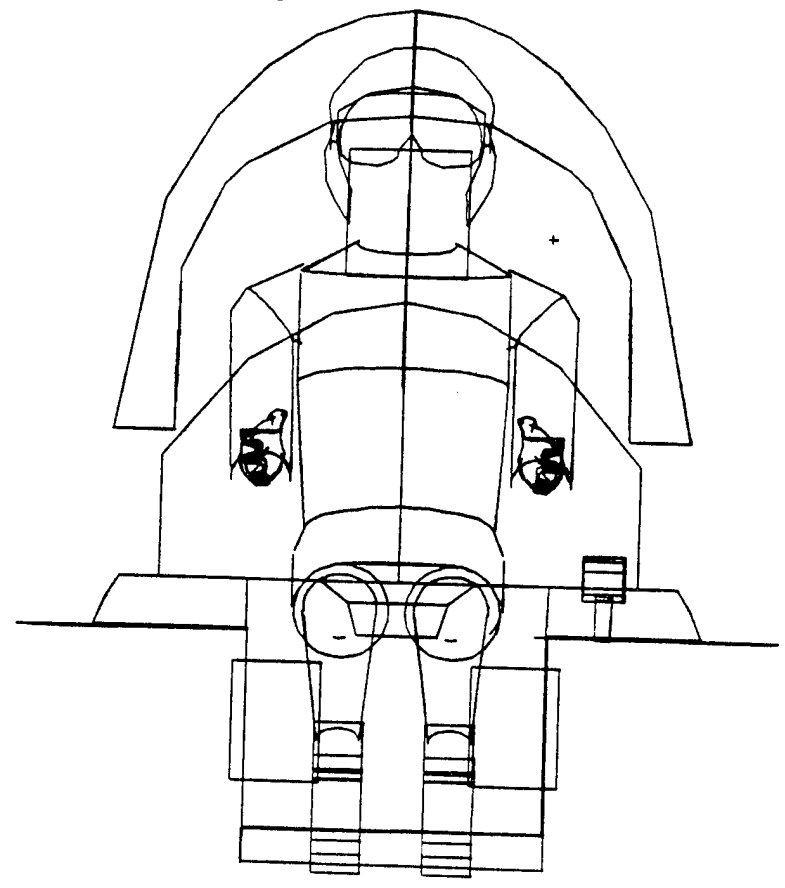


Figure 33. Front View (Y-Z Plane). The "cross" symbol is used to define the Y coordinate. The Z coordinate may also be redefined in this view.

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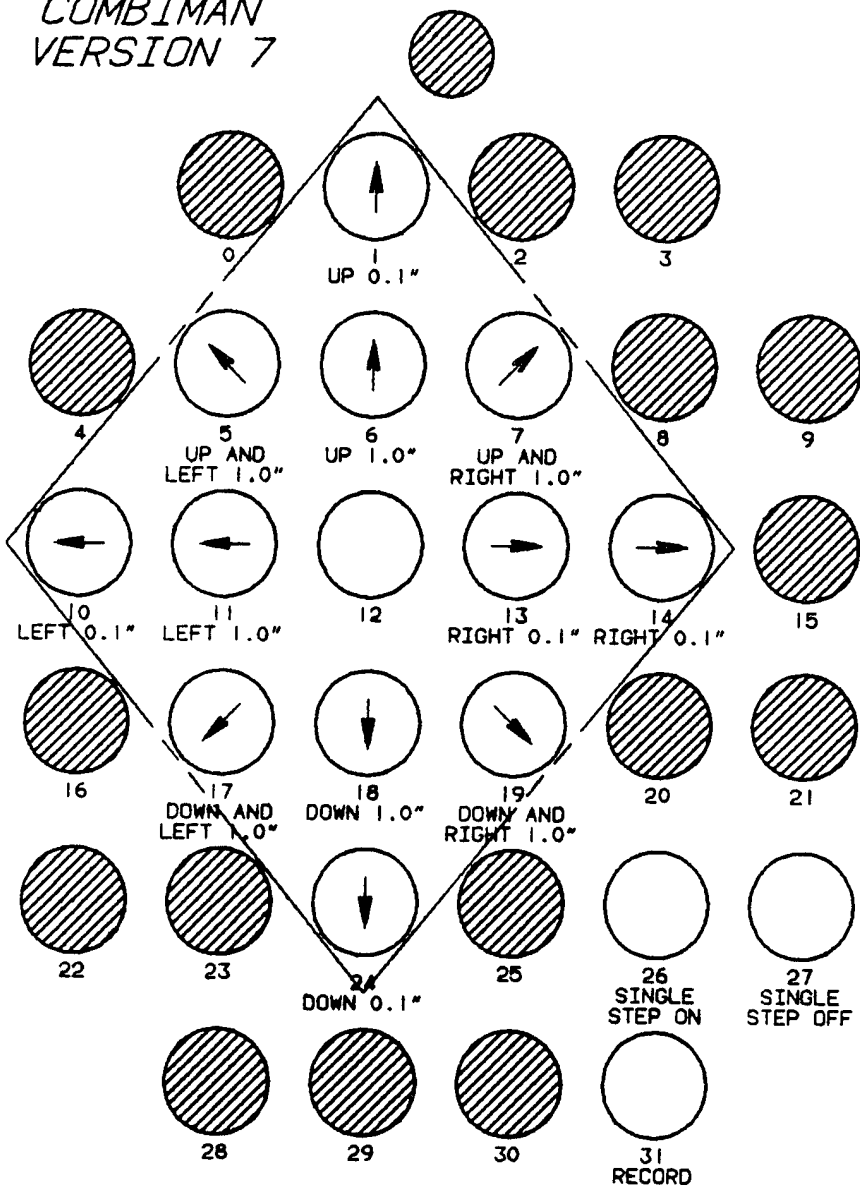


Figure 34. Redefined Program FUNCTION Keys for Positioning the "+" Symbol. Shaded keys are not used or illuminated.

the upper-left part of the Display Area when this function is in progress. This latter method is to be used when the coordinates of the point are known. Note that these coordinates are in the Neutral Seat Reference Point system.

To locate and enter a 3-D coordinate set proceed as follows:

- When the "+" is to be used to locate a point, the display automatically transitions to a side view (XZ plane).
- Move the cross to the desired location in the side view by the method described above.
- Depress the RECORD key (PFK31) to enter the X coordinate.
- The display automatically transitions to a front view (YZ plane).
- Use the left or right direction keys to position the cross in the Y-direction.

NOTE: If the cross is moved up or down, the Z coordinate is redefined.

- Depress the RECORD key (PFK31) to enter the Y and Z coordinates.
- The display automatically transitions to the orientation in use at the time the PERFORM REACH function was activated.

Now the PFKs are reset to their original definition and the man-model attempts to reach the specified point. When the reach is successful, "REACH SUCCESSFUL" is displayed in the Information Area of the display as shown in Figure 35. If the man-model could not reach the point, the message "MISS DISTANCE" and the miss distance value in inches are displayed in the Information Area of the CRT display as shown in Figure 36.

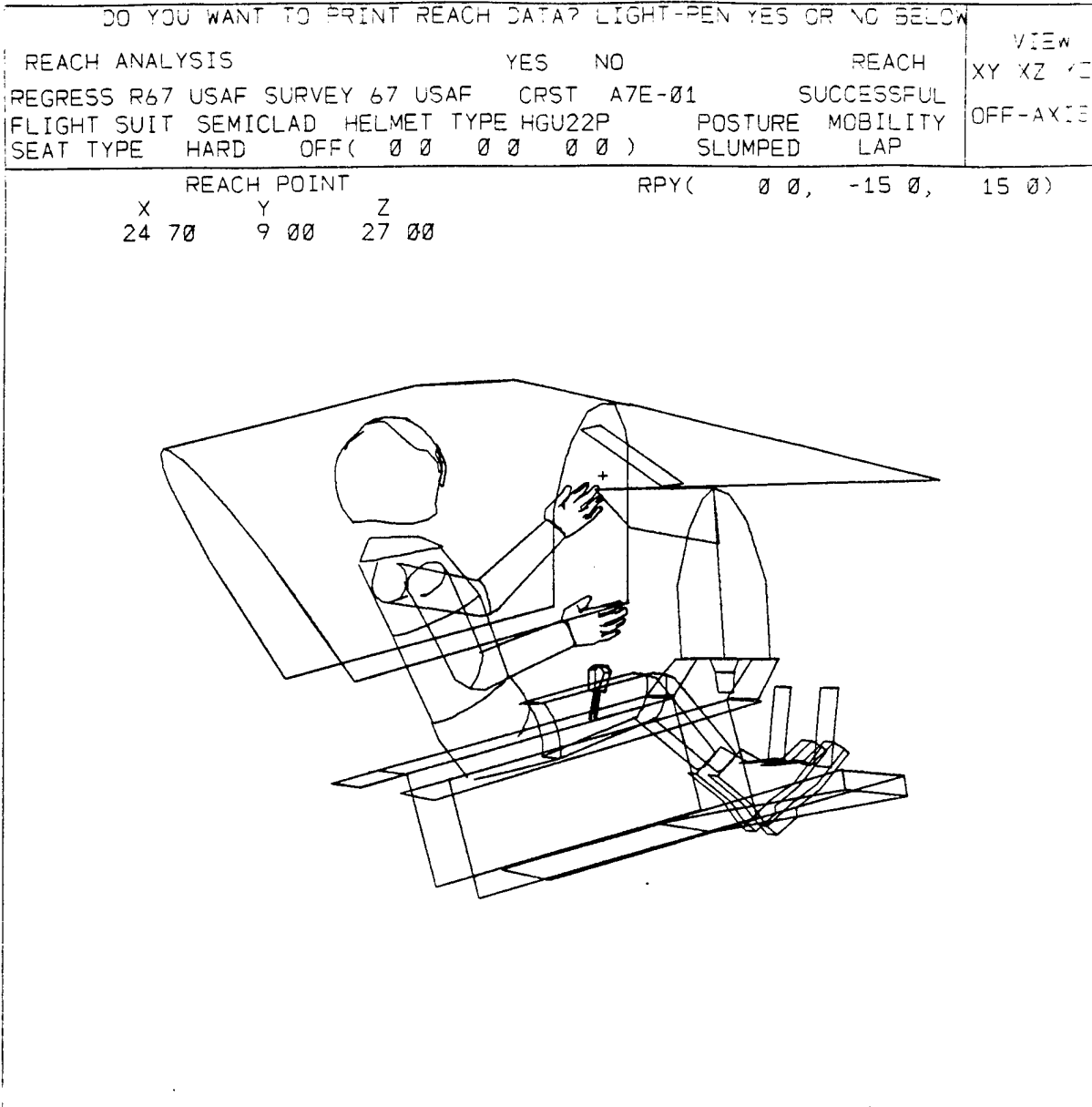


Figure 35. REACH SUCCESSFUL is Displayed after the Reach is Successfully Performed.

DO YOU WANT TO PRINT REACH DATA? LIGHT-OPEN YES OR NO BELOW

REACH ANALYSIS
REGRESS R67 USAF SURVEY 67 USAF CRST A7E-21 MISS DISTANCE VIEW
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P 0 61
SEAT TYPE HARD OFF(0 0 0 0 0 0) POSTURE MOBILITY OFF-AXIS
SLUMPED LAP

REACH POINT
X Y Z RPY(0 0, -15 0, 15 0)
41 20 15 00 24 50

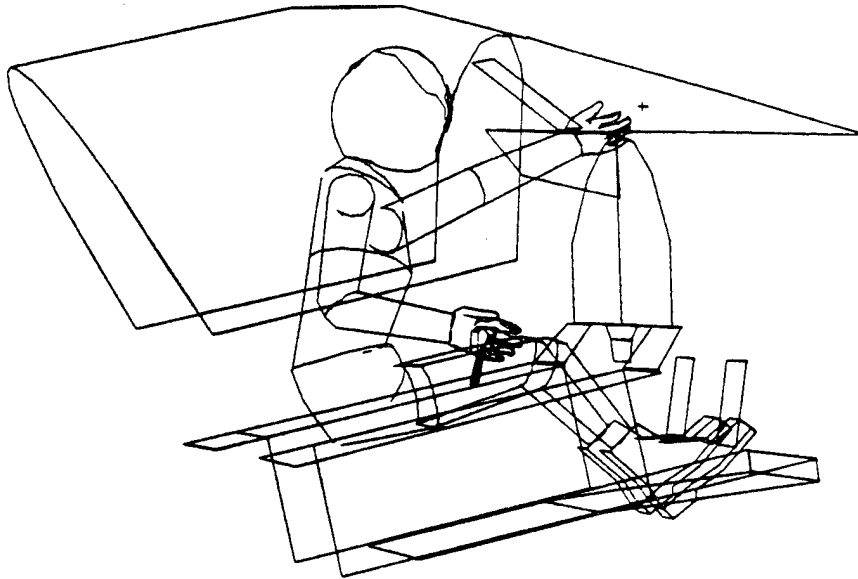


Figure 36. MISS DISTANCE is Displayed if the Man-Model Could Not Reach the Point.

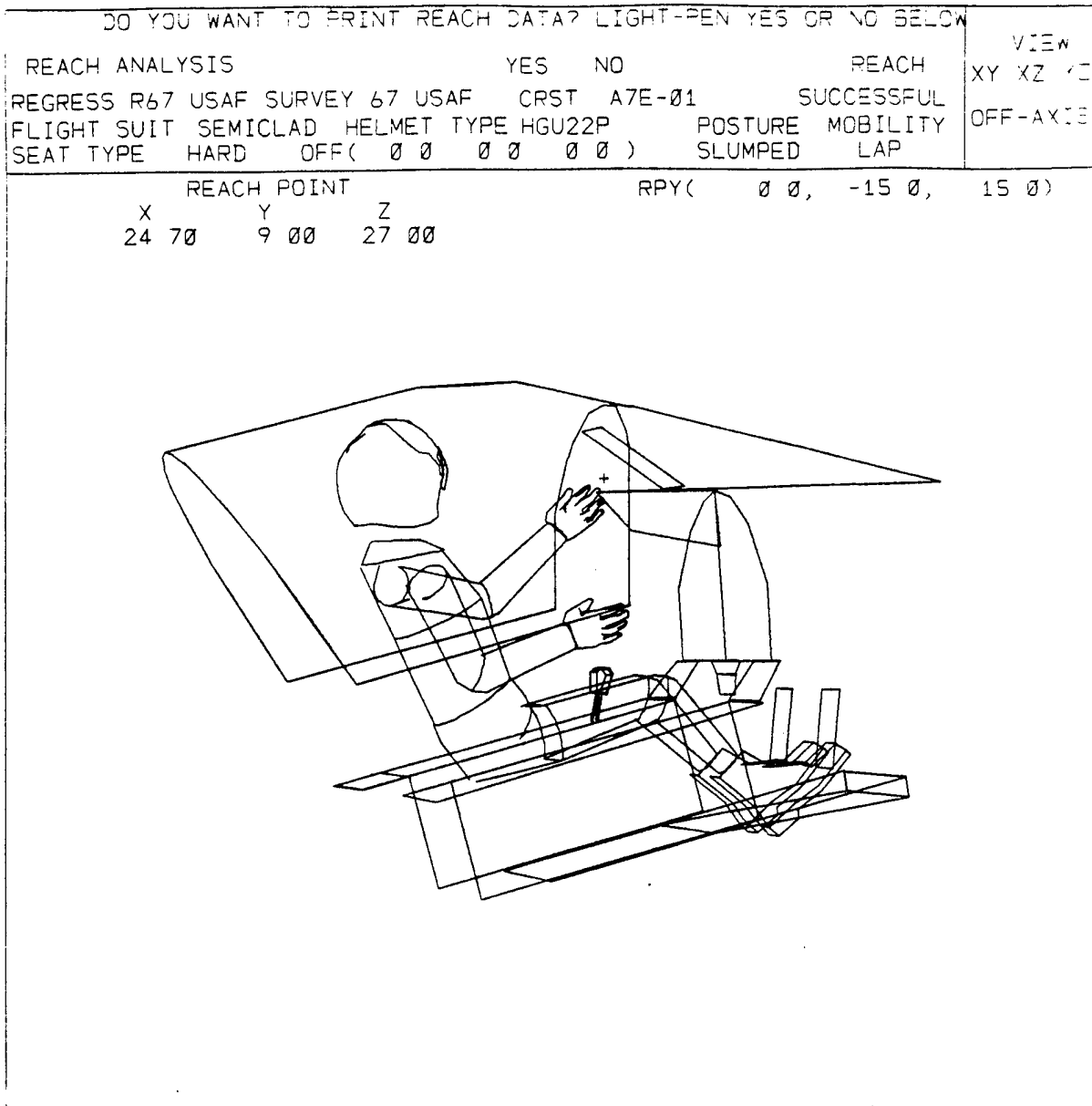


Figure 35. REACH SUCCESSFUL is Displayed after the Reach is Successfully Performed.

DO YOU WANT TO PRINT REACH DATA? LIGHT-OPEN YES OR NO BELOW

REACH ANALYSIS
REGRESS R67 USAF SURVEY 67 USAF CRST A7E-01 MISS DISTANCE VIEW
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P 0 61
SEAT TYPE HARD OFF(0 0 0 0 0 0) POSTURE MOBILITY OFF-AXIS
SLUMPED LAP

REACH POINT
X Y Z RPY(0 0, -15 0, 15 0)
41 20 15 00 24 50

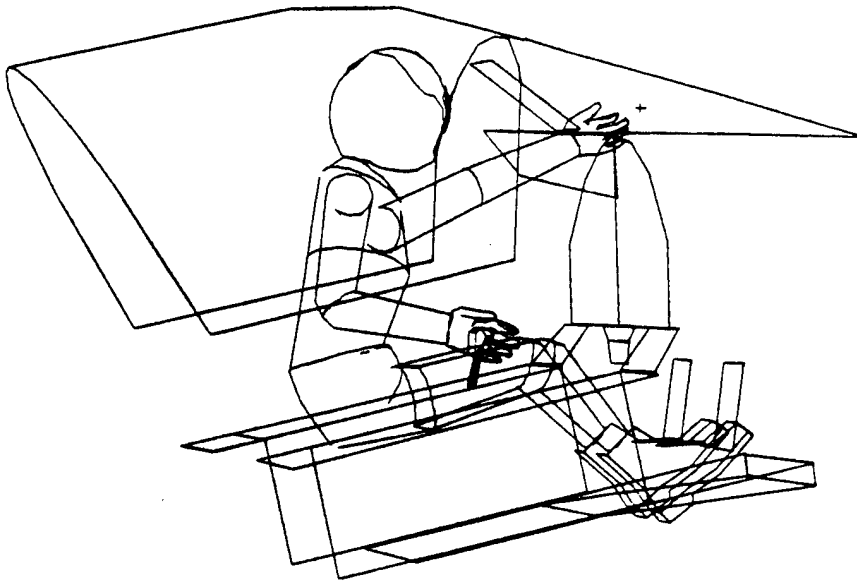


Figure 36. MISS DISTANCE is Displayed if the Man-Model Could Not Reach the Point.

2.2.11.2 Post Reach Processing

When the reach has been completed as indicated by "REACH SUCCESSFUL", see Figure 35, or "MISS DISTANCE", see Figure 36, appears on the CRT, the prompt message "DO YOU WANT TO PRINT REACH DATA? LIGHT-PEN YES OR NO" will appear.

YES selected - a summary of the reach analysis will be printed, see Figure 37.

NO selected - no print out will be made.

The sequence of the Post Reach Processing then continues, depending on the reach type previously selected (a reach by a single limb (arm or leg), and a reach by both arms).

When a single limb reach has been previously selected the prompt message "DO YOU WANT TO RESET POSTURE? LIGHT-PEN YES OR NO BELOW" appears. See Figure 38.

NO selected - reach analysis ends and the prompt message "PRESS PFK TO SELECT A FUNCTION" appears.

YES selected - posture resets to the original (slumped) posture.

The prompt message "DO YOU WANT TO CONTINUE REACH? LIGHT-PEN YES OR NO BELOW" APPEARS.

NO selected - the prompt message "PRESS PFK TO SELECT FUNCTION" appears.

YES selected - the reach analysis continues with the same mobility as previously selected. The prompt message "LIGHT-PEN REACH TYPE" appears. (Reference Paragraph 2.2.11).

When a two arm reach has been previously selected the prompt message "DO YOU WANT TO RESET POSTURE? LIGHT-PEN YES OR NO" appears. See Figure 38.

NOTE: In a two arm reach the right arm is moved first. The NO selection may have two responses. One for a "SUCCESSFUL REACH" and the other for a "MISS".

COMBIMAN REACH ANALYSIS

REACH NO.	REACH TYPE	REACH PT.	DIST. TO REACH PT.	POSTURE	MOBILITY
2	1 LEFT ARM (27.00, 9.00, 27.00)	0.00	SLUMPED	LAP	

COMBIMAN RUN SUCCESSFUL

Figure 37. PERFORM REACH Function Printout Obtained When User Responds "YES" to Message "PRINT REACH DATA? L.P. YES or NO".

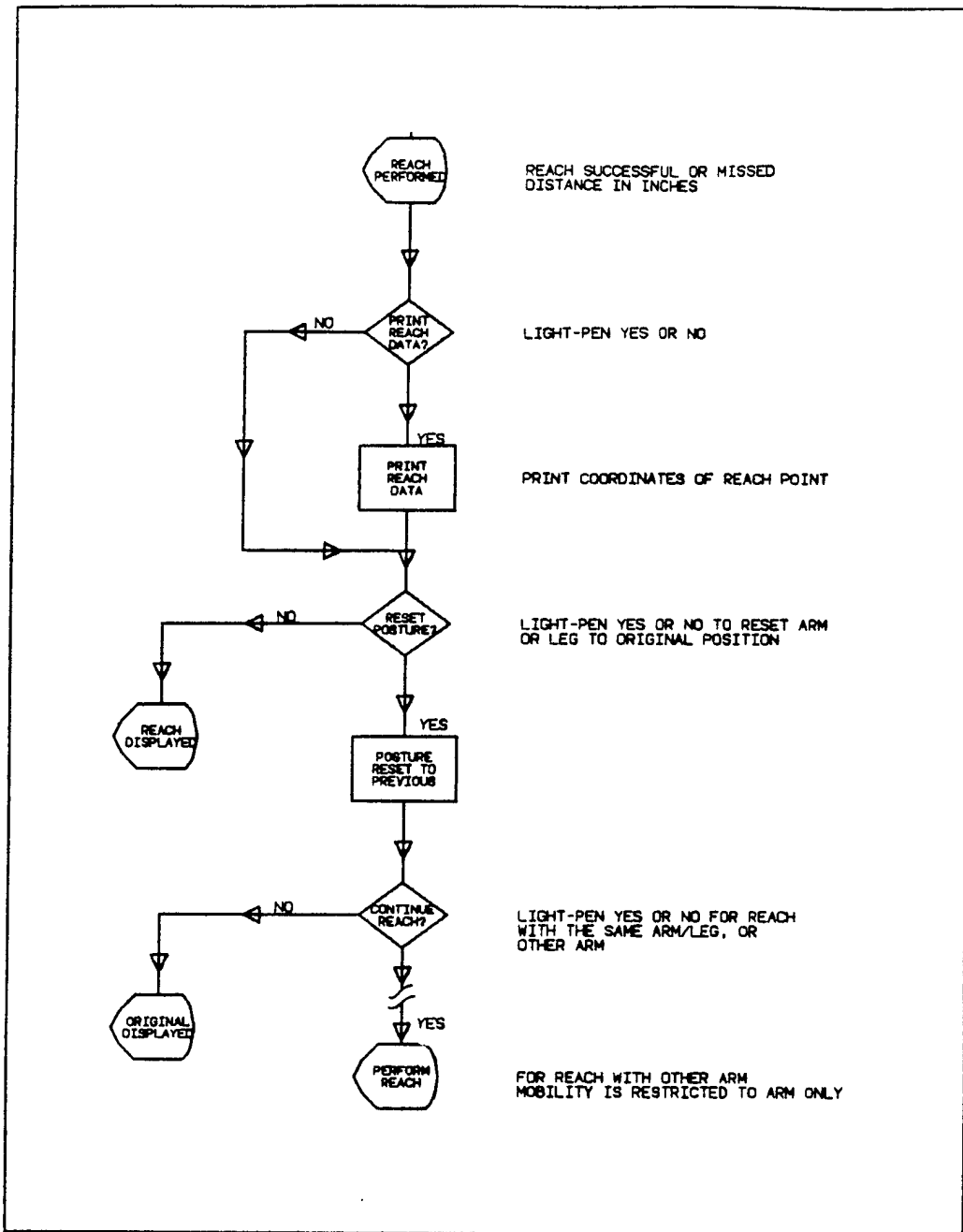


Figure 38. Sequence of Post-Reach Procedure.

- NO selection (right arm reach SUCCESSFUL)-Posture saved and reach function continued with a left arm reach. The prompt message "LIGHT-PEN EXTENT OF REACH" appears.
- NO selection (right arm reach MISS)-Reach function will end. The prompt message "PRESS PFK TO SELECT FUNCTION" appears.
- YES selection-posture resets to posture selected before reach was performed. The prompt message "DO YOU WANT TO CONTINUE REACH? LIGHT-PEN YES OR NO BELOW" appears.
- NO selection-reach analysis ends, the prompt message "PRESS PFK TO SELECT FUNCTION" appears.
- YES selection-the prompt message "LIGHT-PEN REACH TYPE" appears.

After the left hand reach portion to the two arm function (BOTH) has been completed the prompt message "DO YOU WANT TO RESET POSTURE? LIGHT-PEN YES OR NOW BELOW" appears.

- NO selection-reach analysis ends. The prompt message "PRESS PFK TO SELECT FUNCTION" appears.
- YES selection-resets posture to posture selected before left arm portion of the reach was performed. The prompt message "LIGHT-PEN EXTENT OF REACH" appears.

2.2.12 INPUT 12 ANTHROPOMETRIC DIMENSIONS Function
(PFK12)

This is one of two procedures to define the body size of the man-model. The other method is described in Paragraph 2.2.13. The INPUT 12 ANTHROPOMETRIC DIMENSIONS function allows the user to supply values, either as percentiles or as absolute dimensions, for each of the dependent anthropometric variables necessary to construct the link system of the man-model. This function can be selected by depressing PFK12.

There are basically three methods for entering anthropometry using this function: (1) reading anthropometry data from cards, (2) entering values from the keyboard, or, (3) by selecting a percentile value from the menu on display. The sequence for selecting the variables using methods (2) and (3) are shown in Figure 39.

Method 1) - Reading anthropometry data from cards. If State Switch 22 is previously set "ON", the message "DO YOU WANT TO READ ANTH DATA FROM CARD? ENTER Y/N" is displayed in the Prompting Area of the CRT. If the answer is "YES" or "Y" through the ANKB, the 12 dependent anthropometric dimensions, in the default units of measure, are read from input cards in the format shown in Figure 40. The function then returns control to the main routine to generate the man-model. If the response is "NO" or "N", or the ALT-CODE/5 sequence, or if State Switch 22 is not set "ON" the program bypasses the card input option.

- When the card input option is bypassed the message "DO YOU WANT VALUES FOR PERCENTILES? ENTER Y/N" is displayed. The users' response leads to Method 2 or 3. A "NO" or "N" response leads to Method 2. A "YES" or "Y" response leads to Method 3. The procedures for each method follows.

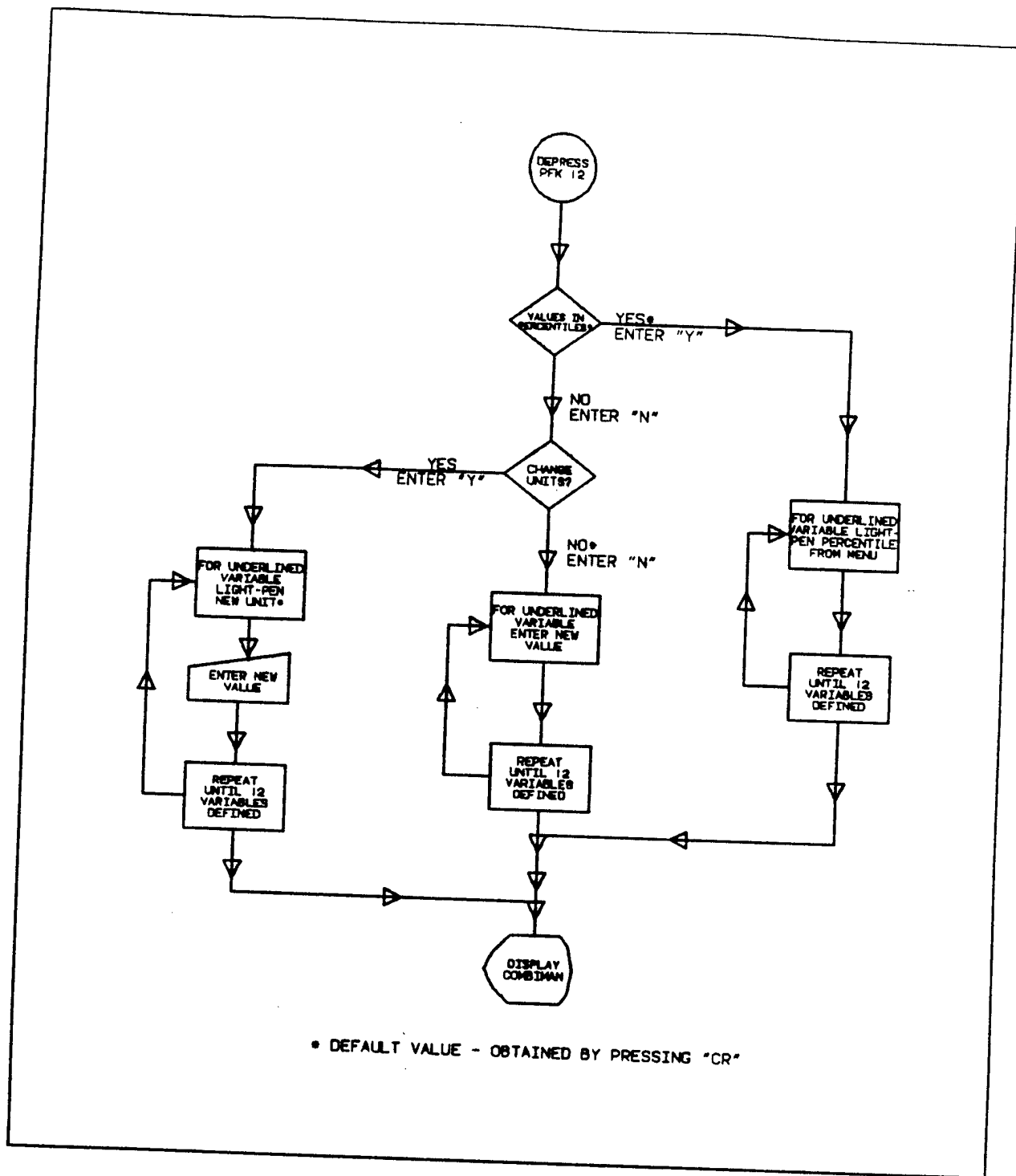


Figure 39. Sequence for Selecting 12 Anthropometric Variables to Define or Redefine Body Size of COMBIMAN.

**** TSO FOREGROUND HARD COPY ****
DSNAME=COMBIMAN.SMPLANTH

128.034.5722.8420.7523.0314.2115.9112.409.02	10.087.44	11.58
140.035.8323.3923.0724.6516.1815.9513.988.82	11.307.84	12.63
147.034.2921.6920.4722.6	12.4415.2013.509.61	9.92 7.13 10.90
152.035.6324.1320.8723.2314.4515.4713.159.80	10.837.36	11.50
159.035.7924.2121.0124.0614.6115.5113.749.33	10.167.40	11.99
164.037.0924.0521.0523.5813.8016.3413.359.76	10.397.52	11.58
172.038.1525.2022.1724.7613.9016.8113.789.41	10.557.36	11.58
181.038.2724.9222.8324.6514.4917.4413.7410.9110.517.68	12.01	
187.037.3623.7023.1925.8214.8816.3014.379.57	11.308.19	12.87
196.037.0524.4122.5625.5914.5317.0915.0	10.5910.877.99	12.19
202.036.0223.4724.8426.7715.0416.5415.5510.7111.508.23	12.64	
211.036.1424.0622.0924.8614.7617.1314.8011.6511.187.72	11.97	
221.039.0226.0222.6025.3515.2016.6514.7210.4310.717.76	11.77	
228.039.3325.7922.9925.0	14.3716.4215.3911.0611.307.76	12.99
145.033.9421.3420.3522.7612.9915.8312.959.02	9.65 6.93	10.39
149.034.2521.4621.1023.2713.7015.5913.0310.5110.127.24	11.34	
163.034.6922.3621.0123.7413.7816.3013.709.88	9.21 7.01	11.30
164.035.1223.1920.3222.3613.9016.0613.9810.1210.477.28	10.91	
150.035.3922.8019.6521.2613.2715.9113.079.57	10.287.09	10.71
140.035.8323.3923.0724.6516.1815.9513.988.82	11.307.84	12.64
175.036.1824.6520.7123.4314.6916.0614.3310.1210.0	7.32	11.65
179.036.6524.2921.3423.9013.9815.9514.6110.6710.477.13	11.77	
171.037.1723.1522.1323.3514.2116.7714.6510.1210.957.68	11.44	
173.037.5224.0622.8724.2514.7617.8014.029.84	10.718.07	12.24
188.037.9925.3223.2324.8015.0	16.3014.4110.2810.957.60	12.60
177.038.3524.0922.7625.5915.4315.8713.908.98	11.187.95	11.81
192.038.8225.3922.8724.9215.2017.3214.659.88	11.147.64	11.93
160.039.2926.1422.6823.1114.5316.8912.878.39	11.027.87	11.93
184.039.6125.2023.2324.6514.8416.3813.709.21	11.267.64	12.07
133.035.1222.5621.3822.6	13.7814.5313.278.03	10.327.56 11.46

Figure 40. DATA SET - COMBIMAN.SMPLANTH (Card Image).
Each card contains 12 Independent Anthropometric
Variable in F5.2 format to create a man-model.

Method 2) - Entering Values from the Keyboard.

There are two options available for entering values from the keyboard; 2A (Change units of measure, if other than inches and pounds) and 2B (Enter values in inches and pounds). The option is dictated by the users' response to the message "DO YOU WANT TO CHANGE UNIT? (of measurement) ENTER Y/N".

- 2A. "YES" or "Y" response, followed by "CR".
(Left hand path in Figure 39.)

First variable name is underlined and the message "LIGHT-PEN NEW UNIT OR DEPRESS CR" is displayed as shown in Figure 41. The user may light pen a new unit from the menu of available units (in, cm, mm, lb or kg), or depress "CR" key to retain the default unit for that variable. The message "ENTER NEW VALUE" appears in the Prompting Area of the CRT as shown in Figure 42.

- 2B. "NO" or "N" response, followed by "CR".
(Center path in Figure 39).

First variable name is underlined and the message "ENTER NEW VALUE" appears in the Prompting Area of the CRT (see Figure 42).

- The user types in the numeric quantity, followed by "CR". The process then repeats as each of the 12 dependent variables is underlined. Control then returns to the main routine for man-model generation.

NOTE: Since the unit of measurement is declared for each number entered, the numbers do not need to be in the same units. Inches, centimeters and millimeters may be mixed as desired, as may pounds and kilograms. Though the values may be mixed, they are converted to pounds and inches for processing, display and printouts.

LIGHT-PEN NEW UNIT OR DEPRESS CR

SURVEY MEMBER R67 USAF

INDEPENDENT VARIABLES			AVBL	AVBL
MASS RELATED	UNIT	INPUT	UNITS	PCTL
<u>WEIGHT</u>	LB		IN	1
SITTING HEIGHT	IN		CM	2
ACROMION HGT/SIT	IN		MM	3
SHOULDER-ELB LGTH	IN		LB	5
KNEE HGT/SITTING			KG	10
BUTTOCK-KNE LGTH				15
BIACROMIAL BRDTH				20
HIP BREADTH				25
CHEST DEPTH				30
FOOT LENGTH				35
HAND LENGTH				40
ELBOW-WRIST LGTH				45
				50
				55
				60
				65
				70
				75
				80
				85
				90
				95
				97
				98
				99

Figure 41. INPUT 12 ANTHROPOMETRIC DIMENSIONS Function
Choose New Unit for Input Value.

ENTER NEW VALUE
 72.5_
 SURVEY MEMBER R67 USAF

INDEPENDENT VARIABLES		AVBL	AVBL
MASS RELATED	UNIT INPUT	UNITS	PCTL
<u>WEIGHT</u>	KG	IN	1
SITTING HEIGHT	IN	CM	2
ACROMION HGT/SIT	IN	MM	3
SHOULDER-ELB LGTH	IN	LB	5
KNEE HGT/SITTING		KG	10
BUTTOCK-KNE LGTH			15
BIACROMIAL BRDTH			20
HIP BREADTH			25
CHEST DEPTH			30
FOOT LENGTH			35
HAND LENGTH			40
ELBOW-WRIST LGTH			45
			50
			55
			60
			65
			70
			75
			80
			85
			90
			95
			97
			98
			99

Figure 42. INPUT 12 ANTHROPOMETRIC DIMENSIONS Function
 Sample Input in Engineering Unit.

Method 3) - Selecting a percentile value if the user responds "YES" or "Y" or simply depresses the CR key to the prompting message "DO YOU WANT VALUE IN PERCENTILES? ENTER Y/N", values are selected for each of the 12 dependent variables as percentile of the survey chosen as illustrated in the right-hand path of Figure 39 as follows:

- The first variable name is underlined and the user receives the prompt "LIGHT-PEN PERCENTILE".
- The user then light-pens the desired percentile from the menu of available percentiles on the right side of the Display Area. The above procedure is repeated for each of the 12 dependent variables. Figure 43 shows the Display after defining the first three variables. Control then returns to the main program for man-model generation.

After all of the necessary anthropometric sizes have been input, the user is prompted to "SELECT CLOTHING TYPE" from the menu shown in Figure 44. There are 6 different clothing types available, plus a semiclad baseline condition. The different clothing types are: summer suit; summer suit with vest; winter suit; winter suit with vest; winter suit with vest, jacket, and life preserver; and chemical defense ensemble. The user need merely light-pen the type at clothing he wants to use.

LIGHT-PEN PERCENTILE

SURVEY MEMBER R67 USAF

INDEPENDENT VARIABLES			AVBL	AVBL
MASS RELATED	UNIT	INPUT	UNITS	PCTL
WEIGHT	LB	30 PCT	IN	1
SITTING HEIGHT	IN	65 PCT	CM	2
ACROMION HGT/SIT	IN	45 PCT	MM	3
<u>SHOULDER-ELB LGTH</u>	IN		MM	5
KNEE HGT/SITTING			LB	10
BUTTOCK-KNE LGTH			KG	15
BIACROMIAL BRDTH				20
HIP BREADTH				25
CHEST DEPTH				30
FOOT LENGTH				35
HAND LENGTH				40
ELBOW-WRIST LGTH				45
				50
				55
				60
				65
				70
				75
				80
				85
				90
				95
				97
				98
				99

Figure 43. Light Pen Percentile Values for the INPUT 12 ANTHROPOMETRIC DIMENSIONS Function.

LIGHT- PEN CLOTHING TYPE

SEMICLAD

SUMMER SUIT

SUMMER SUIT W/VEST

WINTER SUIT

WINTER SUIT W/VEST

WINTER SUIT W/VEST JACKET AND LIFE PRESERVER

CHEMICAL DEFENSE

Figure 44. Select Clothing Type.

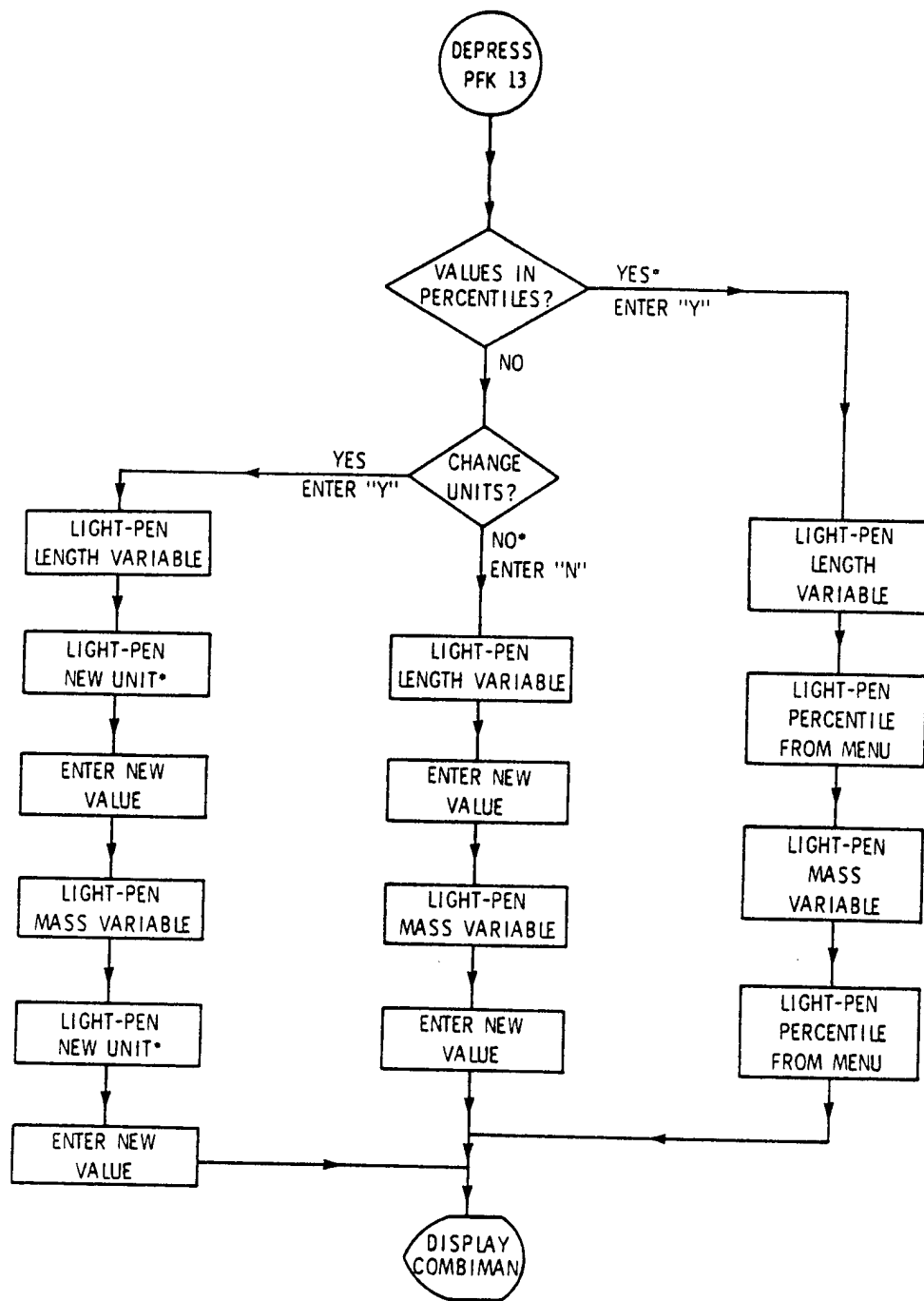
2.2.13 INPUT TWO INDEPENDENT VARIABLES Function (PFK13)

This is the most frequently used method of defining COMBIMAN'S body size. The "two variable" method provides a body size and proportion which is most representative of the population, whereas the 12 variable method (PFK12) is most useful for representing an individual. The two variable method allows the user to select the variable which is most relevant to the evaluation task being performed (one length variable to define the skeletal system of the COMBIMAN and one mass variable to define the amount of enfleshment on COMBIMAN's skeleton) and regression equations based on large samples are used to define the other needed variables. This method gives the user the most probable body proportions for a selected size of the chosen variables (see Figure 45).

Which variable the user selects depends on the evaluation being performed. For example, if the user is evaluating head clearance in the crewstation, then Sitting Height is the most relevant variable. If the user is evaluating vision requirements, then Eye Height, Sitting is the most relevant variable. If evaluating operability of hand controls, then Arm Length is the most relevant variable. When evaluating the operability of foot pedals, then Leg Length is the most relevant variable.

Normally, the length dimension is defined first and weight is selected for the mass variable. When this is done, the program cues the user as to the reasonable range of body weights for the length value selected. Values supplied by the user can be either in percentiles of the selected anthropometric survey member, or in engineering units.

After depressing PFK13, the CRT is formatted as shown in Figure 46. The left and center portions of the screen contain the columns of mass and length related variables, respectively. To the right of each variable name is the default or predefined unit of measurement. The right portion of the



*DEFAULT VALUES - OBTAINED BY DEPRESSING "CR"

Figure 45. The Sequence to Select Two Anthropometric Variables to Define or Redefine the Body Size of COMBIMAN.

DO YOU WANT VALUES IN PERCENTILES? ENTER Y/N

SURVEY MEMBER R67 USAF

INDEPENDENT VARIABLES							
MASS RELATED	UNIT	INPUT	LENGTH RELATED	UNIT	INPUT	AVBL UNITS	AVBL PCTL
WEIGHT	LB		SITTING HEIGHT	IN		IN	1
BIDELTOID BRDTH	IN		EYE HGT/SITTING	IN		CM	2
HIP BREADTH/SITT	IN		ARM LENGTH	IN		MM	3
CHEST DEPTH	IN		THUMB-TIP REACH	IN		LB	5
			KNEE HGT/SITTING	IN		KG	10
			BUTTOCK-KNE LGTH	IN			15
			LEG LENGTH	IN			20
							25
							30
							35
							40
							45
							50
							55
							60
							65
							70
							75
							80
							85
							90
							95
							97
							98
							99

Figure 46. INPUT TWO INDEPENDENT VARIABLES Function Option to Choose Input Values in Percentiles or in Engineering Unit.

screen contains a column of alternative units of measurement, labeled "AVBL UNITS", and a column of percentile names, labeled "AVBL PCTL", for which values can be obtained from the selected survey member.

The program places realistic constraints on the second variable, so the variable chosen first must be the most important one. For example, if the length dimension is more important than the weight, a length related variable must be selected first. Based on the value of the first entry, the second entry is constrained within a certain range as displayed in the information area of Figure 50. This range is set at ± 1.65 standard deviations from the best estimate derived from the first value entered. This represents a 5th to 95th percentile range.

The next message is "DO YOU WANT VALUES IN PERCENTILES? ENTER Y/N" (see Figure 46). If the answer is "YES" you may enter either "YES" or "Y" or merely depress the CR key (since "YES" is the default choice). Values will be input by light-penning percentiles from the column "AVBL PCTL". The sequence is shown in Figures 47, 48, 49, and 50. If the response is "NO" or "N", values for the selected variables will be entered in engineering units using the alphanumeric keyboard. For values to be input as percentiles, Table 1 shows the sequence of displayed messages and user responses to be followed. If the values are supplied through the alphanumeric keyboard, the user should use Table 2 as a guide to the sequence of system messages and user responses. Once all the values are supplied, the program displays the COMBIMAN.

LIGHT-PEN FIRST INDEPENDENT VARIABLE

SURVEY MEMBER R67 USAF

INDEPENDENT VARIABLES						AVBL	AVBL
MASS RELATED	UNIT	INPUT	LENGTH RELATED	UNIT	INPUT	UNITS	PCTL
WEIGHT	LB		SITTING HEIGHT	IN		IN	1
BIDELTOID BROTH	IN		EYE HGT/SITTING	IN		CM	2
HIP BREADTH/SITT	IN		ARM LENGTH	IN		MM	3
CHEST DEPTH	IN		THUMB-TIP REACH	IN		LB	5
			KNEE HGT/SITTING	IN		KG	10
			BUTTOCK-KNE LGTH	IN			15
			LEG LENGTH	IN			20
							25
							30
							35
							40
							45
							50
							55
							60
							65
							70
							75
							80
							85
							90
							95
							97
							98
							99

Figure 47. INPUT TWO INDEPENDENT VARIABLES Function
Light Pen First Independent Variable.

LIGHT-PEN PERCENTILE

SURVEY MEMBER R67 USAF

INDEPENDENT VARIABLES				AVBL	AVBL		
MASS RELATED	UNIT	INPUT	LENGTH RELATED	UNIT	INPUT	UNITS	PCTL
WEIGHT	LB		<u>SITTING HEIGHT</u>	IN		IN	1
							2
BIDELTOID BRDTH	IN		EYE HGT/SITTING	IN		CM	3
							5
HIP BREADTH/SITT	IN		ARM LENGTH	IN		MM	10
							15
CHEST DEPTH	IN		THUMB-TIP REACH	IN		LB	20
							25
			KNEE HGT/SITTING	IN		KG	30
							35
			BUTTOCK-KNE LGTH	IN			40
							45
			LEG LENGTH	IN			50
							55
							60
							65
							70
							75
							80
							85
							90
							95
							97
							98
							99

Figure 48. INPUT TWO INDEPENDENT VARIABLE Function
Light Pen Percentile for First Independent
Variable.

LIGHT-PEN VARIABLE IN OTHER COLUMN

SURVEY MEMBER R67 USAF

INDEPENDENT VARIABLES

MASS RELATED	UNIT	INPUT	LENGTH RELATED	UNIT	INPUT	AVBL UNITS	AVBL PCTL
WEIGHT	LB		<u>SITTING HEIGHT</u>	IN	50 PCT	IN	1
BIDELTOID BRDTH	IN		EYE HGT/SITTING	IN		CM	2
HIP BREADTH/SITT	IN		ARM LENGTH	IN		MM	3
CHEST DEPTH	IN		THUMB-TIP REACH	IN		LB	5
			KNEE HGT/SITTING	IN		KG	10
			BUTTOCK-KNE LGTH	IN			15
			LEG LENGTH	IN			20
							25
							30
							35
							40
							45
							50
							55
							60
							65
							70
							75
							80
							85
							90
							95
							97
							98
							99

Figure 49. INPUT TWO INDEPENDENT VARIABLE Function
Light Pen the Second Independent Variable.

LIGHT-PEN PERCENTILE WITHIN RANGE

SELECT A VALUE BETWEEN 5 AND 95 PCT

INDEPENDENT VARIABLES

MASS RELATED	UNIT	INPUT	LENGTH RELATED	UNIT	INPUT	AVBL UNITS	AVBL PCTL
<u>WEIGHT</u>	LB		SITTING HEIGHT	IN	50 PCT	IN	1
							2
BIDELTOID BRDTH	IN		EYE HGT/SITTING	IN		CM	3
							5
HIP BREADTH/SITT	IN		ARM LENGTH	IN		MM	10
							15
CHEST DEPTH	IN		THUMB-TIP REACH	IN		LB	20
							25
			KNEE HGT/SITTING	IN		KG	30
							35
			BUTTOCK-KNE LGTH	IN			40
							45
			LEG LENGTH	IN			50
							55
							60
							65
							70
							75
							80
							85
							90
							95
							97
							98
							99

Figure 50. INPUT TWO INDEPENDENT VARIABLE Function
 Light Pen Percentile for the Second
 Independent Variable Within Range.

TABLE 1
PROGRAM MESSAGES AND USER RESPONSES FOR PFK13
WHEN VALUES WILL BE INPUT AS PERCENTILES

(Program Responses Are Listed in Parenthesis)

PROGRAM MESSAGES	USER RESPONSES
LIGHT-PEN FIRST INDEP. VARIABLE	Light pen a variable from either mass or length column. See Figure 47. (Selected variable will be underlined by program.)
LIGHT-PEN PERCENTILE	Light pen percentile number from the column "AVBL PCTL". (Selected percentile will be displayed next to underlined variable.)
LIGHT-PEN VBL IN OTHER COLUMN	Light pen a variable from the column not selected the first time. See Figure 49. (Selected variable will be underlined, if it is in the other column, and a permissible range of percentile values will be displayed in the information area. See Figure 50.)
LIGHT-PEN PCTL WITHIN RANGE	Light pen a percentile number from the column "AVBL PCTL" which lies within the range of values displayed. (Selected percentile will be checked and displayed next to underline variable.)

TABLE 2

PROGRAM MESSAGES AND USER RESPONSES FOR PFK13 WHEN
VALUES WILL BE INPUT AS ABSOLUTE DIMENSIONS

(Program Responses Are Listed in Parenthesis)

PROGRAM MESSAGES	USER RESPONSES
1. DO YOU WANT VALUES IN PCTLS? ENTER Y/N	Enter "NO" or "N" through the ANKB and depress CR key. "YES" is the default value.
2. DO YOU WANT TO CHANGE UNIT? ENTER Y/N	If input units are other than inches and pounds, enter "YES" or "Y" through the ANKB and depress CR key. "NO" is the default value.
3. LIGHT-PEN FIRST INDEP. VARIABLE	Light-pen a variable from either mass or length column. (Selected variable is underlined.)
4. LIGHT-PEN NEW UNIT, IF DESIRED (If response to message 2 is "YES".)	If a unit of measurement other than the one listed next to the underlined variable is desired, light pen a new unit from the column "AVBL UNITS". If no change is desired, press CR key. The system checks that the unit is valid for the type of variable and displays it next to the input value. It also checks for the value to be within range for the selected survey.
5. ENTER NEW VALUE	Type in real number value through the ANKB and depress CR key. (Typed value will be displayed next to underlined variable.)
6. LIGHT-PEN VARIABLE IN OTHER COLUMN	Light pen a variable from the column not selected the first time. Selected variable will be underlined if it is in the proper column.
7. LIGHT-PEN NEW UNIT, IF DESIRED (If response to message 2 is "YES".)	Light pen a new unit or depress CR key for default unit. The system checks the unit, computes the range and displays the values in the information area.
8. ENTER NEW VALUE	Type in real number value within the displayed range, through the ANKB and depress CR key. (Typed value will be verified and displayed next to the underlined variable.)

2.2.14 DISPLAY LINK TABLE Function (PFK14)

The DISPLAY LINK TABLE function provides the user with the opportunity to inspect the table of link dimensions and angles and make changes to any or all of the values, if necessary. Since the table displays internal link vector lengths rather than the anthropometric surface dimensions, the user should make changes in the vector lengths with caution, because unrealistic body proportions may result. Unrealistic joint angles will produce unrealistic displays. Figure 51 shows an example of a Display Table.

The user can modify the values in the Display Table by light-penning the value to be changed, typing a new value, and depressing the CR key (see Figure 52). When all desired changes are made, the user depresses the CR key again to display the new man-model. The transformation angles in this display can be modified to place the man-model in any desired position (see Paragraph 2.2.24).

Other than the choices of slumped or erect posture, and the reposturing in the reach analysis, using the LINK TABLE to change the joint angles is the user's most important method to change the body position of the man-model. To properly use this table, refer to Table 3 for all link definitions.

Any changes made in the LINK TABLE are automatically saved and may be recalled by the RESET PROGRAMMED POSTURE function, PFK25 (see Paragraph 2.2.24). So if you manually reposition the orientation angles, and then change them using the ERECT POSTURE, SLUMPED POSTURE, or PERFORM REACH, you can recall your own posture by depressing PFK25.

As described in Section 1, the link system is a series of vectors added together. Each link vector has a local coordinate system with its origin at the distal end. The orientation of the next link is defined in this local coordinate system. The Phi, Theta, and Psi correspond to Euler angles as

LIGHT-PEN VALUE YOU WANT TO CHANGE

--LINK--	LENGTH	-PHI-	-THETA-	-PSI-
SRP	0 0	0 0	0 0	0 0
SRP-MHIP	5 75	0 0	45 20	0 0
MHIP-L34	5 18	0 0	-67 20	0 0
CHEST	9 47	0 0	4 80	0 0
T89-T1	7 49	0 0	10 00	0 0
NECK	5 21	0 0	20 00	0 0
NECK-MHD	1 40	0 0	-14 30	0 0
MHD-MEYE	3 34	0 0	90 00	0 0
MEYE-REY	1 25	-90 00	90 00	0 0
MEYE-LEY	1 25	90 00	90 00	0 0
T1-MSS	3 23	0 0	115 00	0 0
MSS-RSS	1 00	-90 00	90 00	29 30
RSS-RSLD	8 26	35 00	22 00	0 0
RSLDR	0 0	0 0	-22 00	-125 00
RUPARM	10 93	0 0	-90 00	-90 00
RLWARM	10 56	0 0	90 00	0 0
RGRIP	2 00	0 0	0 0	0 0
RFNRCH	4 69	0 0	0 0	0 0
RFNGRTIP	7 52	0 0	0 0	0 0
MSS-LSS	1 00	90 00	90 00	-29 30
LSS-LSLD	8 26	-35 00	22 00	0 0
LSLDR	0 0	0 0	-22 00	125 00
LUPARM	10 93	0 0	-90 00	90 00
LLWRARM	10 56	0 0	90 00	0 0
LGRIP	2 00	0 0	0 0	0 0
LFNRCH	4 69	0 0	0 0	0 0
LFNGRTIP	7 52	0 0	0 0	0 0
MHIP-RHP	3 43	-90 00	90 00	53 70
RUPRLEG	17 02	84 00	90 00	-90 00
RLWRLEG	16 15	0 0	60 00	0 0
RANKLE	2 21	0 0	0 0	0 0
MHIP-LHP	3 43	90 00	90 00	-53 70
LUPRLEG	17 02	-84 00	90 00	90 00
LLWRLEG	16 15	0 0	60 00	0 0
LANKLE	2 21	0 0	0 0	0 0

Figure 51. DISPLAY LINK TABLE Display Links, Their Lengths and Euler Angles.

ENTER NEW VALUE

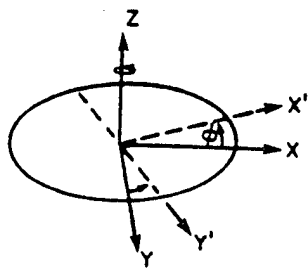
0_

--LINK--	LENGTH	-PHI-	-THETA-	-PSI-
SRP	0 0	0 0	0 0	0 0
SRP-MHIP	5 75	0 0	45 20	0 0
MHIP-L34	5 18	0 0	-67 20	0 0
CHEST	9 47	0 0	4 80	0 0
T89-T1	7 49	0 0	10 00	0 0
NECK	5 21	0 0	20 00	0 0
NECK-MHD	1 40	0 0	-14 30	0 0
MHD-MEYE	3 34	0 0	90 00	0 0
MEYE-REY	1 25	-90 00	90 00	0 0
MEYE-LEY	1 25	90 00	90 00	0 0
T1-MSS	3 23	0 0	115 00	0 0
MSS-RSS	1 00	-90 00	90 00	29 30
RSS-RSLD	8 26	35 00	22 00	0 0
RSLDR	0 0	0 0	-22 00	-125 00
RUPARM	10 93	0 0	-90 00	-90 00
RLWARM	10 56	0 0	90 00	0 0
RGRIP	2 00	0 0	0 0	0 0
RFNRCH	4 69	0 0	0 0	0 0
RFNGRTIP	7 52	0 0	0 0	0 0
MSS-LSS	1 00	90 00	90 00	-29 30
LSS-LSLD	8 26	-35 00	22 00	0 0
LSLDR	0 0	0 0	-22 00	125 00
LUPARM	10 93	0 0	-90 00	90 00
LLWRARM	10 56	0 0	90 00	0 0
LGRIP	2 00	0 0	0 0	0 0
LFNRCH	4 69	0 0	0 0	0 0
LFNGRTIP	7 52	0 0	0 0	0 0
MHIP-RHP	3 43	-90 00	90 00	53 70
RUPRLEG	17 02	84 00	90 00	-90 00
RLWRLEG	16 15	0 0	60 00	0 0
RANKLE	2 21	0 0	0 0	0 0
MHIP-LHP	3 43	90 00	90 00	-53 70
LUPRLEG	17 02	-84 00	90 00	90 00
LLWRLEG	16 15	0 0	60 00	0 0
LANKLE	2 21	0 0	0 0	0 0

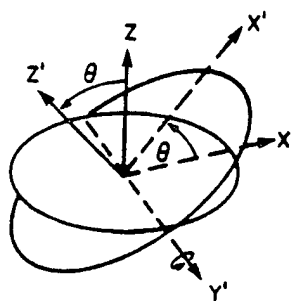
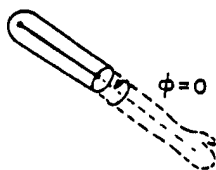
Figure 52. DISPLAY LINK TABLE Change THETA Value of LLWRLEG from 60° to 0°. One Carriage Return Enters the Value, a Second CR Displays the COMBIMAN.

TABLE 3
LINK SYSTEM DEFINITION

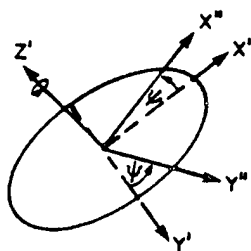
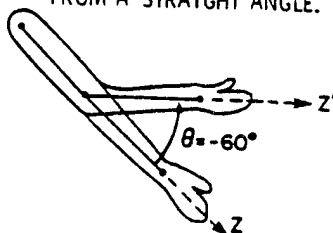
<u>LINK</u> <u>NO.</u>	<u>NAME</u>	<u>DEFINITION</u>
1	SRP	Zero-length link at the Seat Reference Point for orientation
2	SRP-MHIP	SRP to mid-hip
3	MHIP-L34	Mid-hip to L3/L4 disc
4	CHEST	L3/L4 disc to T8/T9 disc
5	T89-T1	T8/T9 disc to T1 vertebra
6	NECK	T1 vertebra to atlas
7	NECK-MHD	Atlas to mid-head point
8	MHD-MEYE	Mid-head point to mid-eye point
9	MEYE-REY	Mid-eye point to right eye
10	MEYE-LEY	Mid-eye point to left eye
11	T1-MSS	T1 vertebra to mid-suprasternale
12	MSS-RSS	Mid-suprasternale to right suprasternale
13	RSS-RSLD	Right suprasternale to right shoulder
14	RSLDR	Zero-length link at the right shouder for orientation
15	RUPARM	Right shoulder to right elbow
16	RLWARM	Right elbow to right wrist
17	RGRIP	Right wrist to grip center point
18	RFNRCH	Right grip center point to functional reach point
19	RFNGRTIP	Right functional reach point to fingertip reach point
20	MSS-LSLD	Mid-suprasternale to left shoulder
21	LSS-LSLD	Left suprasternale to left shoulder
22	LSLDR	Zero-length link at the left shoulder for orientation
23	LUPRARM	Left shoulder to left elbow
24	LLWRARM	Left elbow to left wrist
25	LGRIP	Left wrist to grip center point
26	LFNRCH	Left grip center point to functional reach point
27	LFNGRTIP	Left functional reach point to fingertip reach point
28	MHIP-RHP	Mid-hip to right hip
29	RUPRLEG	Right hip to right knee
30	RLWRLEG	Right knee to right ankle
31	RANKLE	Right ankle to bottom of the right foot
32	MHIP-LHP	Mid-hip to left hip
33	LUPRLEG	Left hip to left knee
34	LLWRLEG	Left knee to left ankle
35	LANKLE	Left ankle to bottom of left foot



1st ROTATION ABOUT THE Z AXIS
 DEFINES THE JOINT ROTATION
 AXIS. FOR ELBOW, $\phi = 0^\circ$
 BECAUSE THIS ANGLE WAS
 ESTABLISHED BY ψ FROM
 THE PREVIOUS SYSTEM. (THE
 ELBOW IS ROTATED BY THE
 UPPER ARM).



2nd ROTATION ABOUT THE NEWLY FORMED
Y' AXIS. FOR THE ELBOW,
 THIS ANGLE θ IS THE DEVIATION
 FROM A STRAIGHT ANGLE.



3rd ROTATION ABOUT THE Z' AXIS
 REPRESENTS THE ROTATION OF
 THE DISTAL END OF LINK, OR
 IN THE CASE OF THE ELBOW
 SYSTEM, IT IS THE ROTATION
 OF THE FOREARM.

RIGHT ARM

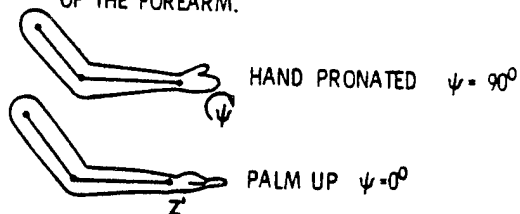


Figure 53. Example of Euler Angle Changes for Elbow Joints.

shown in Figure 53. Since these local coordinate systems are usually not aligned with the base system which has its origin at SRP, no rule can be given for selecting a particular direction of movement. The user should try angular changes one-by-one to obtain desired results.

Any change made in link length is reflected in the man-model for all postures. However, changes made in angles are reflected only in PROGRAMMED Posture.

2.2.15 DESIGN PANEL Function (PFK16)

The DESIGN PANEL function allows the user to add a panel to an existing crew station, or design a new crew station by assembling a series of new panels. In response to prompting message "ENTER PANEL NAME" the user must type a panel name of up to eight characters and enter it by depressing the CR key. To the prompting message "ENTER PANEL TYPE" the user should enter a type number "1" for general crew station, "2" for seat panel, and "3" for rudder or brake pedal. Finally, as a response to the message "ENTER NUMBER OF VERTICES" the user must supply a number in the range of 1 to 25. Then with the cross symbol "+" and the lighted PFKs, the user defines the X, Y, and Z coordinates and the vertices of the panel, one at a time, using the method described in Paragraph 2.2.11.1.

As mentioned in Paragraph 2.2.11, PFK12 is used to stop the "+" while in motion. When PFK31 is depressed the location of the vertex is defined in the displayed view. When subsequent vertices are defined, they are automatically connected by lines.

The panel thus defined can be treated like any other panel. It will not, however, be automatically added to the permanent Crew Station Data Base.

The newly designed panel name and coordinates will appear on the printout as shown in Figure 54. The user can enter these as a permanent part of the Crewstation Data Base using the method described in Section 5.

The panel will be removed from the crew station display when the "ERASE" option of the RETRIEVE CREW STATION function is selected.

ICJM0011 COMBIMAN V6, DATE= 7/11/83, TIME=13.13.38.

CBMC091 SWITCH 24 ON

CBM0331 REGRESSION VALUES FROM MEMBER R67 USAF.

CBM0151 SURVEY DATA FROM 67 USAF

CBMC451 USER INPUTS 2 INDEPENDENT VARIABLES

CBM0411 INPUT VARIABLES ARE IN PERCENTILES

SITTING HEIGHT 40 PCT 36.33 IN

WEIGHT 45 PCT 169.74 LB

COMPUTED ANTHROPOMETRIC DIMENSIONS

NO. VARIABLE NAME VALUE UNIT

1 WEIGHT 169.74 LB

2 SITTING HEIGHT 36.33 IN

3 ANKLE HGT/SIT 23.78 IN

4 KNEE HGT/SITTING 21.81 IN

5 BUTTOCK-KNEE LGTH 23.66 IN

6 SHOULDER-ELB LGTH 14.06 IN

7 BIACROMIAL BWDTH 15.94 IN

8 HIP BREADTH 13.77 IN

9 CHEST DEPTH 9.59 IN

10 FGCT LENGTH 10.57 IN

11 HAND LENGTH 7.48 IN

12 ELBOW-WRIST LGTH 11.74 IN

CBM0141 C/S DATA FROM A7E-01

CBM0071	82.	PANEL NAME: NEWPNL	, TYPE= 1, 4 VERTICES
	23.30	0.0	21.30 22.40 0.0 15.30 22.40 7.00 15.30 29.40 7.00 13.30

CBM0481 DATA WRITTEN FOR OFF-LINE PLOT NO. 1.

CBM0481 DATA WRITTEN FOR OFF-LINE PLOT NO. 2.

CBMC091 SWITCH 19 ON

CBM0521 VISIBILITY PLOT GENERATED FOR A7E-01

CBM0091 SWITCH 16 ON

CBMC091 SWITCH 16 ON

CBM0091 SWITCH 16 ON

CBM0521 VISIBILITY PLOT GENERATED FOR A7E-01

CBM0021 PROGRAM END

Figure 54. Printed Output of the Newly Designed Panel NEWPNL is Within the Box.

NOTE: There are two options available and they are selected by state switch 23; OFF - the program defaults to 3-6 vertices, if ON - the program defaults to 1-25 vertices. The larger number of vertices are useful for representing panels with curved surfaces.

*The program assigns the lowest unused sequence number as the "internal reference number" for this new panel.

2.2.16 DELETE PANEL Function (PFK18)

The DELETE PANEL function allows the user to temporarily remove a crew station panel from the display. It does not remove the panel from the Crew Station Data Base. Once deleted, the panel can be recalled using RETRIEVE CREW STATION function in Paragraph 2.2.6.

To delete a panel, the name of the panel must be entered through the ANKB as response to prompting message "ENTER PANEL NAME". If the specified panel does not exist, the program repeats the prompt until the user specifies an existing panel, or depresses the CR key. If no name is specified by depressing the CR key the function request is ignored and no deletion occurs. The panel name can be found with the IDENTIFY OBJECT function described in Paragraph 2.2.2.

The DELETE PANEL function is different from the OMIT OBJECT function because this function deletes the panel from the display and cannot be redisplayed by invoking the INCLUDE OBJECT function, or the CHANGE VIEW function.

2.2.17 STRENGTH ANALYSIS Function (PFK19)

The STRENGTH ANALYSIS function computes and displays the amount of strength a crewmember can exert on a control. Available strength depends not only on the muscular strength characteristics of a person or a population, but also on task related factors such as location of the control relative to the operator's location and body size, the direction of the force exerted, acceleration forces and the duration of the exertion. Acceleration and endurance effects have not yet been incorporated into the COMBIMAN. Reference Appendix D. Flow diagram for the STRENGTH ANALYSIS function (PFK19).

The data modeled in this function represents male and female USAF crewmembers only. Similar strength data is currently unavailable for the Army and Navy populations and the STRENGTH ANALYSIS function cannot be selected if these populations were used to define the body size. The strength data is for short (5 second) static exertions. Two data bases have been combined to represent most locations reachable in a crewstation, however, it is possible for the user to cause the COMBIMAN to reach outside the strength data base. If you do this, the program will stop and give you a message to that effect.

One of the modeled data bases represents male and female pilots operating traditional aircraft controls: stick and wheel type aileron and elevator, and rudder pedals. A second data base represents maximum forces up, down, left, right, fore, and aft for 76 different handle locations within the seated crewstation, locations which cover the forward area above the seat reference point level. The STRENGTH ANALYSIS function interpolates between these locations to provide the best estimate of strength for any point the user selects. These data bases have been merged in such a way that the user only gets the results for a specific location, gender, and type of control specified. So, if the user changes the control location, or the direction of force applied, the results will be different. The results are forces in pounds representing the 1st, 5th, 50th,

95th, and 99th percentiles of USAF male and female pilots (see Figure 55).

Because the variables of body size and strength are not highly correlated, they are treated independently in this strength analysis program. In other words, defining a larger body size for the COMBIMAN will not be itself produce a greater strength. The strengths displayed represent the population as a whole and not the body size the user has defined. One factor that does effect strength, however, is the location and orientation of the control relative to the operator's orientation. So, body size is somewhat considered in that the same control will have a slightly different relative location for small and large operators.

For the Lever control, not only is the resultant force (F_{mag}) displayed, but also the X, Y, and Z components (relative to the COMBIMAN SRP coordinates) of that resultant force (see Figure 56). These are useful for understanding the extraneous forces that operators exert on controls. For example, if you ask a person to lift up a control handle, the person may also exert a lateral and longitudinal force because of the relationship of the shoulder or seat support relative to the control resistance. These forces are smaller in magnitude than the resultant, but should be considered if the control is sensitive in other axes or if the control is not strong in other axes. By providing these components, the user can compute the direction of the resultant, if desired.

The design philosophy is to accommodate the 5th percentile male or female strength capability as appropriate, and to accommodate the 1st percentile strength capability where critical functions are involved. The upper percentiles of strength are not useful as operator performance limits, but may be useful in designing the "break strength" of controls.

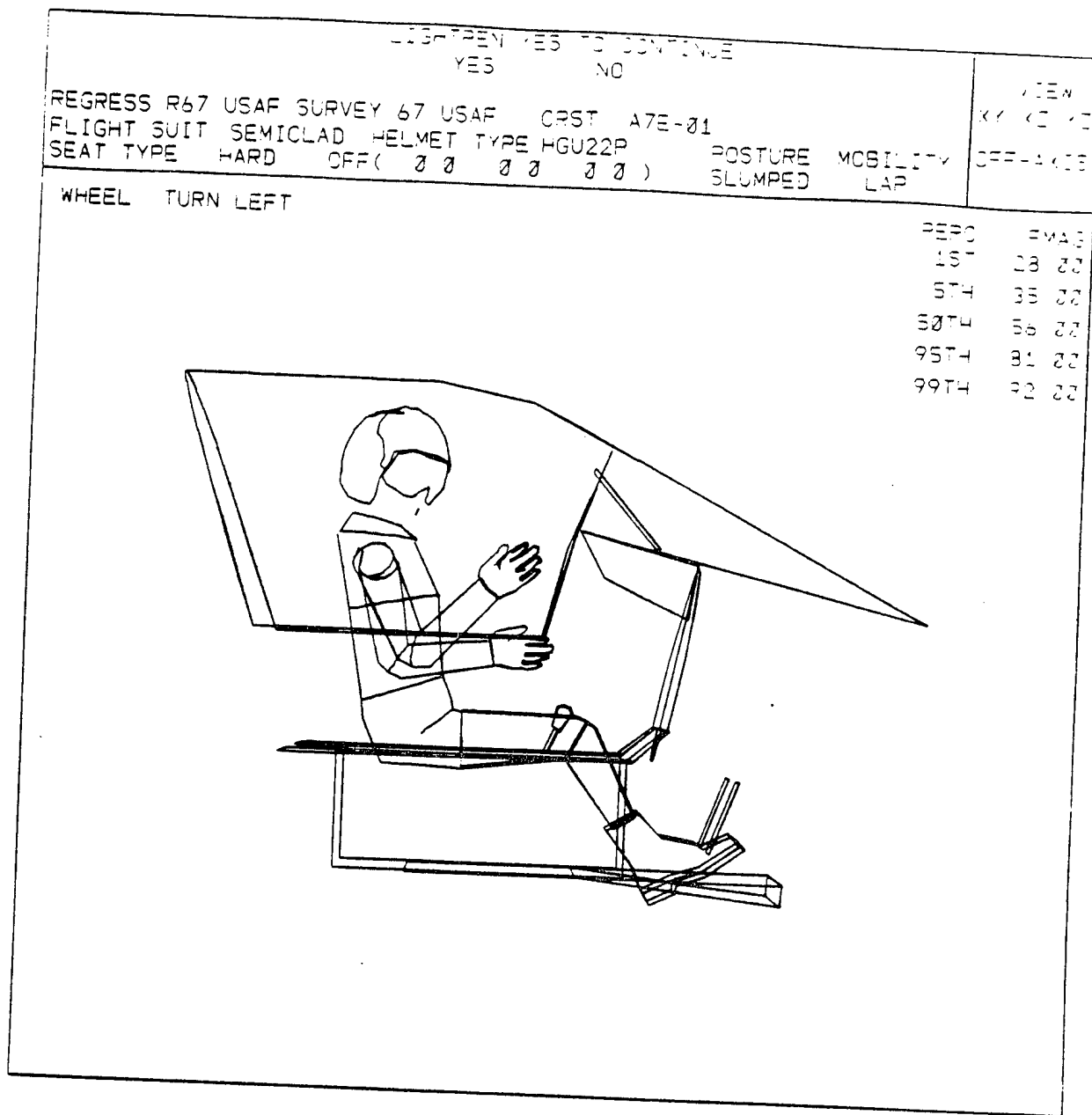


Figure 55. Force Magnitude for Stick Wheel or Pedal.

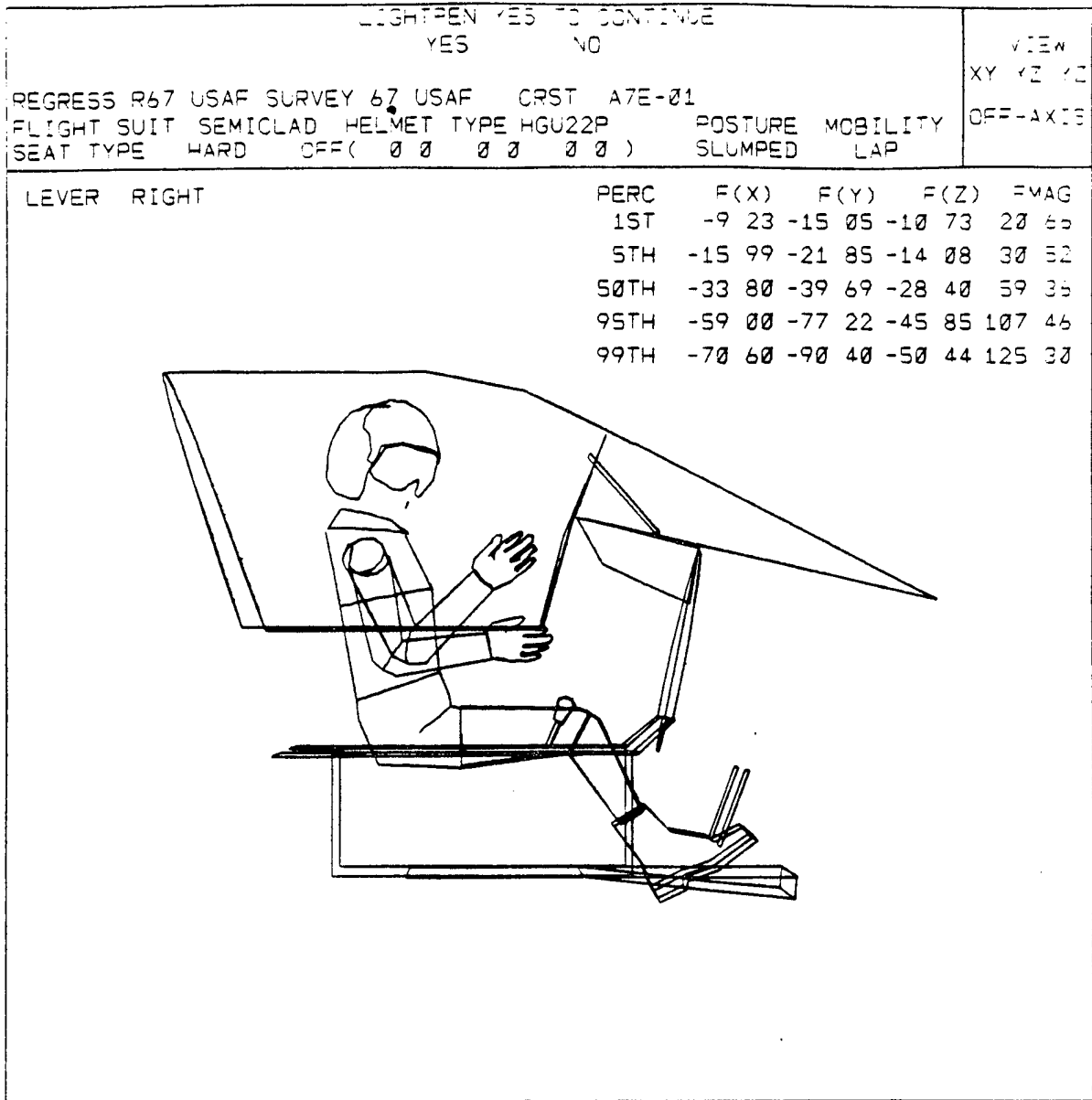


Figure 56. Force Vectors and Magnitudes for Lever.

The first step in the strength analysis is the familiar reach analysis (PFK11). One cannot exert a force on a control that one cannot reach. The reach part of the strength analysis is also necessary to get the location of the control relative to the operator. The point to be reached does not have to be a predefined control, although it can be (the Rudder Pedal must be pre-defined). Usually, however, it is a point in space where the designer would like to locate a control. Also, the control may have a range of movement, with variable resistance at different displacements within that range of movement. The user may wish to evaluate strength capability at the extremes as well as the middle of the range of displacement.

STEP 1 - Depress PFK19, STRENGTH ANALYSIS. This automatically begins the REACH ANALYSIS as described in Paragraph 2.2.11. The user should have the COMBIMAN reach to the control location with the desired limb. The user should refer to Paragraph 2.2.11 for instructions in performing the REACH ANALYSIS. When a "successful" REACH ANALYSIS is complete, proceed to Step 2.

STEP 2 - Select control type (see Figure 57). The control choices are LEVER, STICK, and WHEEL. (When performing a STRENGTH ANALYSIS of the leg, the control choice is defaulted to the rudder pedal.)

The Lever option can be operated by either the left or right hand only, not both. The lever is a vertical handgrip which can be located anywhere in the reach envelope above and forward of the seat reference point. If you select a point outside of the strength data base, the message "OUT OF RANGE FOR AVAILABLE STRENGTH DATA" (see Figure 58) followed by "DO YOU WANT TO RESET POSTURE". A "YES" answer returns the program to the beginning of the reach analysis. A "NO" answer terminates the STRENGTH ANALYSIS. Directions available include up, down, left, right, fore, and aft (see Figure 59). X, Y, and Z components will be displayed.

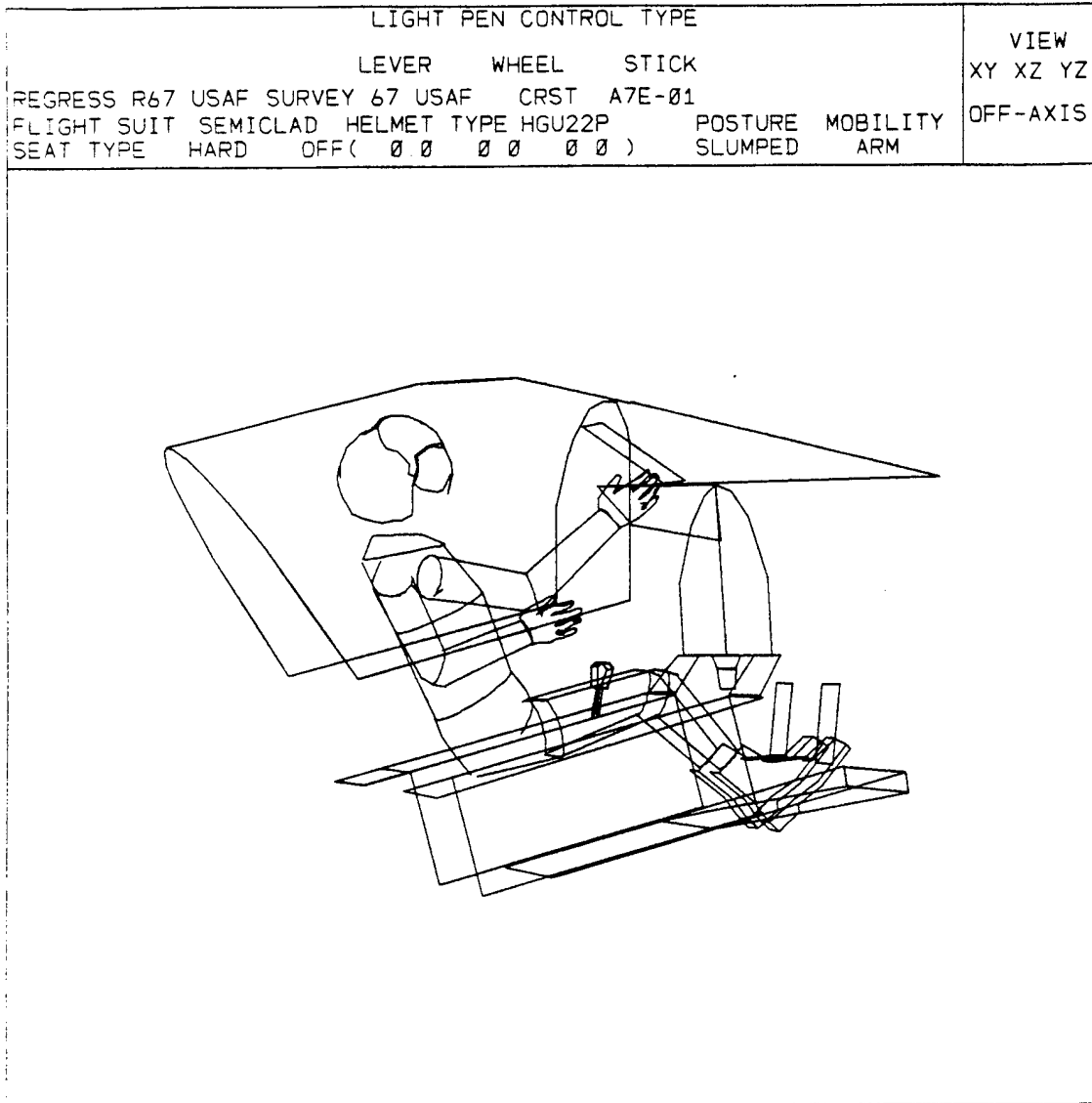


Figure 57. Light-Pen Control Type.

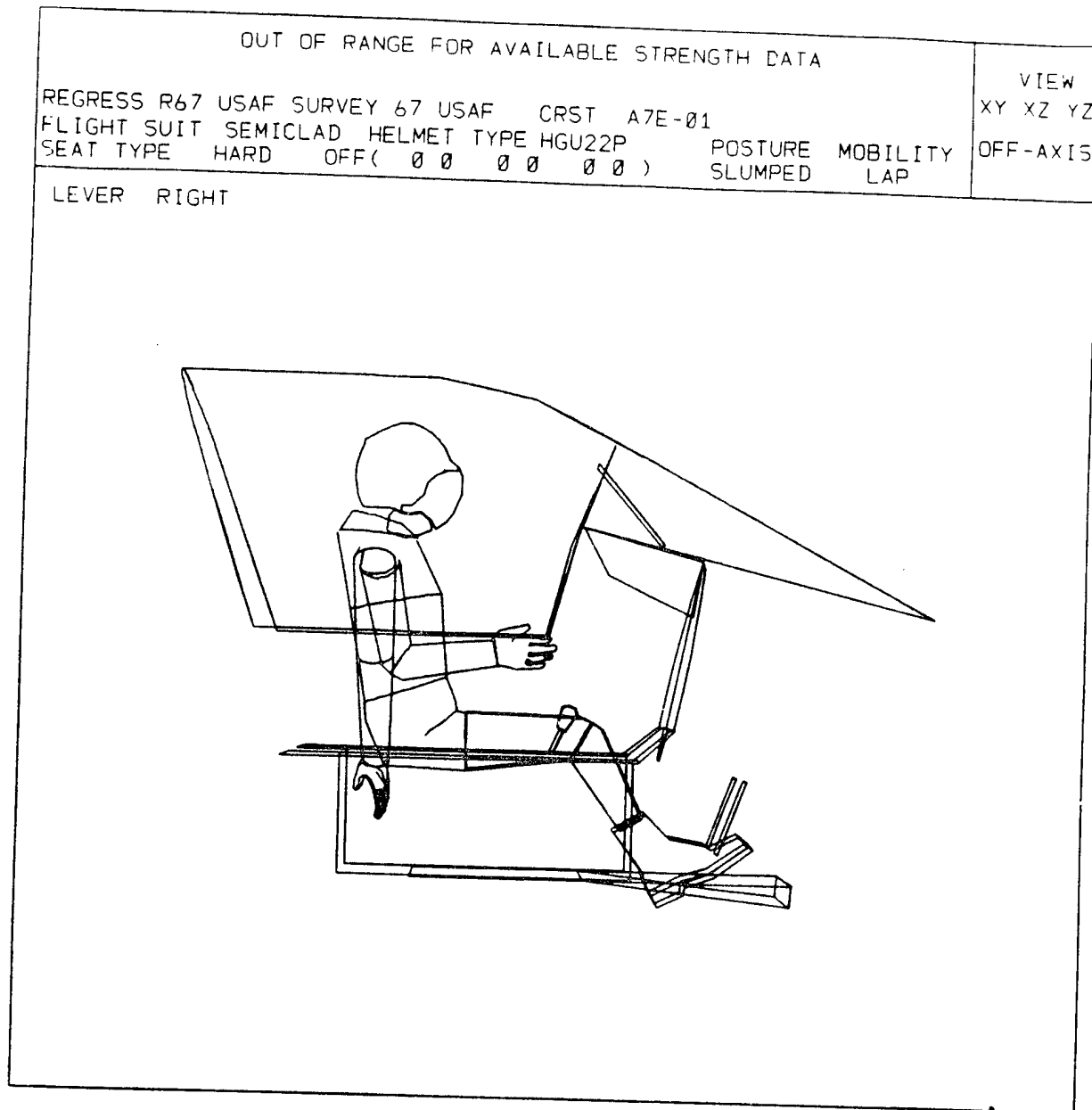


Figure 58. Out of Range for Available Strength Data.

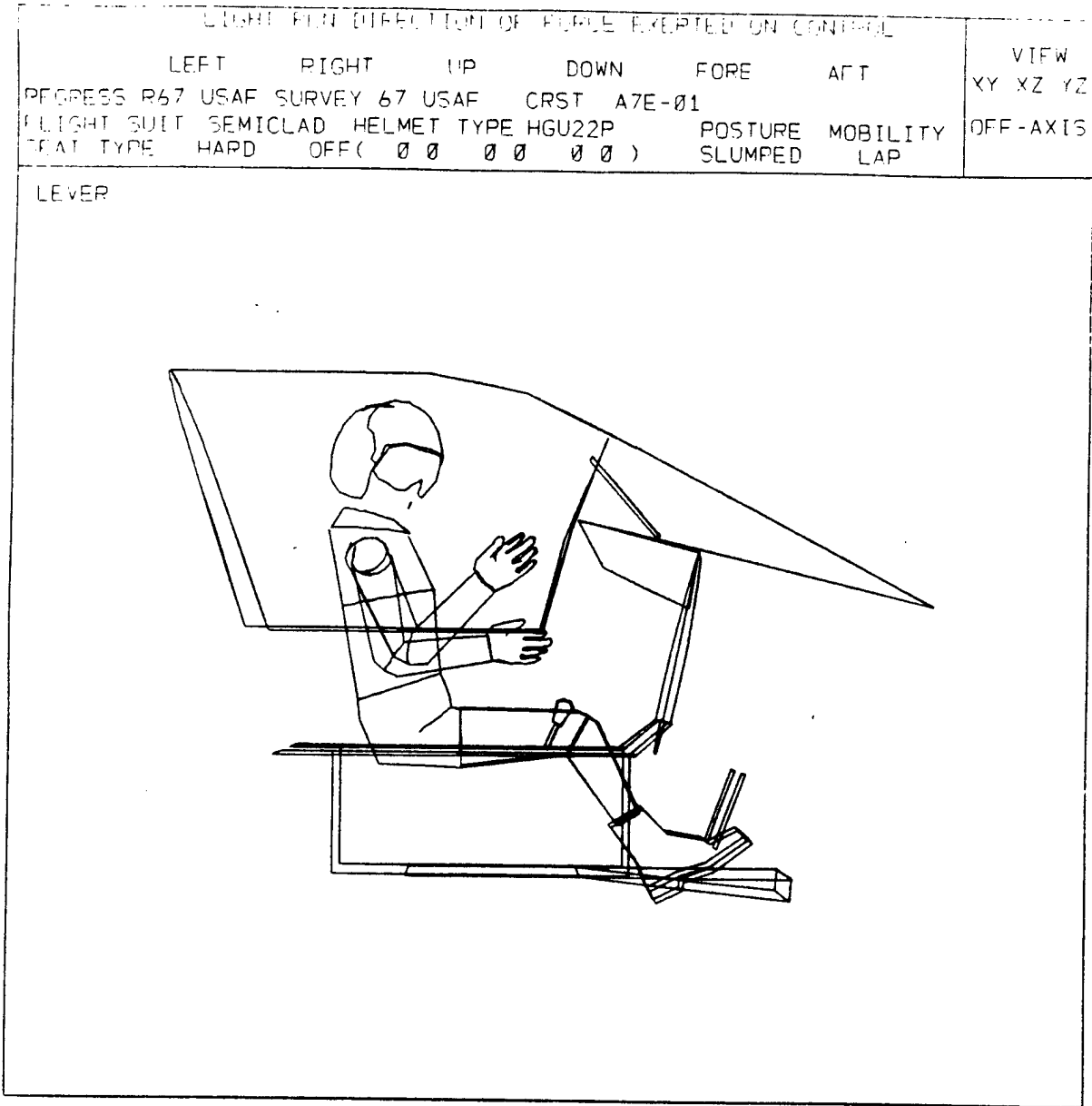


Figure 59. Light-Pen Direction of Force on Control.

The Stick option can be operated by either the right or left hand and represents a center-mounted aileron and elevator control stick. Directions available include fore, aft, left, and right.

The Wheel option can be operated with left, right, or both hands and represents a wheel or yoke type aileron and elevator control such as found in the large aircraft. Note that the measures are static and that the wheel remains in a horizontal position when the force is applied. The directions are FORE, AFT, TURN LEFT (counterclockwise) and TURN RIGHT (clockwise), see Figure 60. Thus, turning to the left with both hands means that the pilot is pulling downward with the left hand and upward with the right hand for control handles which do not move. For single hand operation of the wheel, TURN LEFT and TURN RIGHT directions correspond to vertical exertions on the handle.

The Rudder Pedal option is operated only for pushing forward with one foot (either left or right, but not both) and requires the pedal to have been defined as a pedal (panel type 3 as discussed in Paragraph 5.3.2.1) when the crew station data base was created. The strength data base is valid for pedal conditions with a 13 degree to 18 degree seat back angle, and a pedal location 5-1/2 to 10-1/2 inches below, and within leg reach, but not less than 24 inches forward, of the Seat Reference Point. Note that the pedal location is selected with the light pen in the foot reach analysis, rather than by positioning a cursor as with the hand operated controls.

STEP 3 - Uses the light-pen to select the direction of force (see Figure 59). The choices offered are as discussed in STEP 2 above.

STEP 4 - After selecting the control and direction, the program calculates the available strength as a function of control location and direction of the force and displays the 1st, 5th, 50th, 95th, and 99th percentile strength in the upper right corner of the display. The prompt message is "LIGHT-PEN

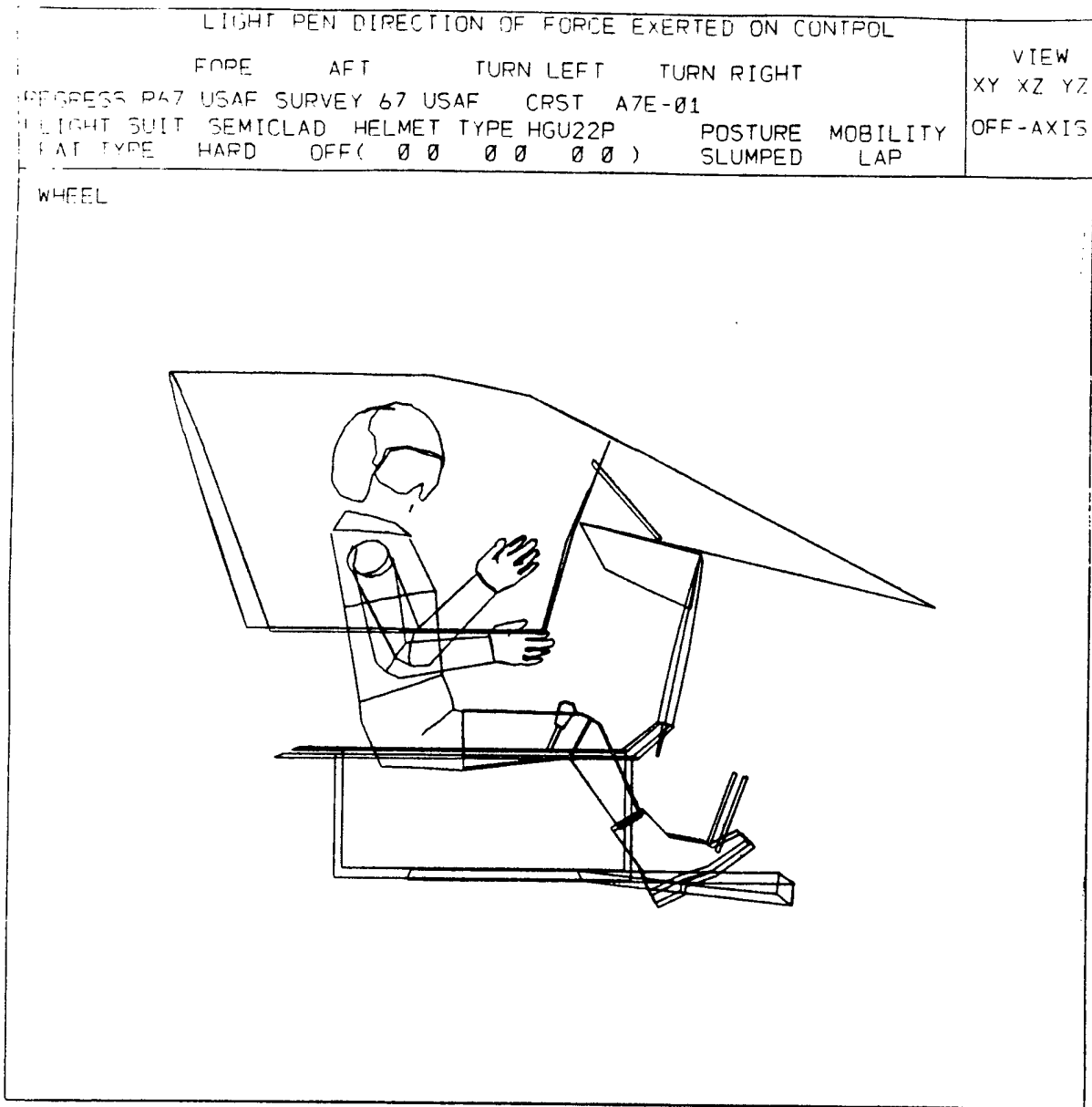


Figure 60. Light-Pen Direction of Force Exerted on Control.

YES TO CONTINUE" with the options "YES" or "NO" (see Figure 55). Selecting "YES" returns to that point of the program where the control was selected, but keeps the same reach point. Selecting "NO" displays the message "DO YOU WANT TO RESET POSTURE" as at the end of the REACH ANALYSIS. After selecting "YES" or "NO" the STRENGTH ANALYSIS terminates and returns to "DEPRESS PFK TO SELECT A FUNCTION". The user may continue with a new function, or reselect the STRENGTH ANALYSIS function to redefine the reach point.

2.2.18 REACH CURVE ANALYSIS Function (PFK20)

The REACH CURVE ANALYSIS function of the COMBIMAN allows the user to determine if a control panel lies inside, intersects with, or lies outside the crewmember's maximum arm-reach envelope. This evaluation is performed as a function of body size, clothing type, restraint type, and type of control. The function produces a reach enveloped in 3-D space and then computes the intersection of that reach envelope with a control panel in the crew station which the user selects with a light pen.

This function differs from the REACH ANALYSIS function (PFK11) in that the reach analysis is a reach to a point, with a graphical depiction of the crewmember performing the reach. The REACH CURVE ANALYSIS computes a reach envelope in 3-D space and displays the intersection of that envelope with some panel (plane surface) in the crew station. The COMBIMAN is not shown reaching to any single point, because there are many points along the reach envelope intersection. As an alternative to seeing the reach curve on the display, the user can have the reach curve and crew station plotted on an on-line or an off-line plotter.

The clothing types are a semiclad baseline condition plus common USAF flight clothing combinations: summer flying suit; summer flying suit with survival vest; winter flying suit; winter flying suit with survival vest; winter flying suit with vest, jacket, and flotation vest; and chemical defense ensemble.

There are three harness restraint conditions: LAP BELT ONLY, SHOULDER HARNESS UNLOCKED, and SHOULDER HARNESS LOCKED.

Four different types of hand controls are typically found in seated crew stations and the COMBIMAN can evaluate all four of these. The four types of reaches and controls are fingertip reach for operating pushbuttons, functional reach for

operating rotary knobs, grip center reach for operating vertical or horizontal handgrips.

Before performing a reach curve analysis, the user should reconsider how the anthropometry of the COMBIMAN was defined and if necessary, the user should redefine it. For evaluating reach to hand operated controls, the ARM LENGTH variable under the two variable method of body size definition in Paragraph 2.2.5 RETRIEVED ANTHROPOMETRY and Paragraph 2.2.13 INPUT TWO INDEPENDENT VARIABLES should be used.

To use the REACH CURVE ANALYSIS function, the user must then tell the computer what clothing type to use, what type of harness restraint is present, which limb is performing the reach, what type of grip to use (corresponding to the type of control being reached) and the location of the control. The user specifies the location of a control panel by light-penning some surface in the workplace or crew station.

The REACH CURVE ANALYSIS function is activated by depressing PFK20. The message "LIGHT-PEN CLOTHING TYPE" appears, with the options: SEMI-CLAD; SUMMER SUIT WITH VEST; SUMMER SUIT WITHOUT VEST; WINTER SUIT WITH VEST; WINTER SUIT WITHOUT VEST; WINTER SUIT WITH VEST, JACKET AND LIFE PRESERVER; and CHEMICAL DEFENSE GEAR (see Figure 61).

When clothing type has been selected the message "LIGHT-PEN GRIP TYPE" appears with the options: FINGER TIP, FUNCTIONAL, HORIZONTAL FULL, and VERTICAL FULL (see Figure 62).

When grip type has been selected the message "LIGHT-PEN RESTRAINT TYPE" appears, with options: LAP BELT ONLY, SHOULDER HARNESS UNLOCKED, AND SHOULDER HARNESS LOCKED, LAP, SHOULDER and ARM (see Figure 63).

When appropriate mobility has been selected the prompt message "DO YOU WANT TO CHANGE ANY? LIGHT-PEN YES OR NO" appears with a list of choices made (clothing type, grip type, and mobility type).

LIGHT-FEET CLOTHING TYPE							VIEW		
REGRESS R67 USAF SURVEY 67 USAF CRST A7E-01							XY	XZ	YZ
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P							POSTURE		MOBILITY
SEAT TYPE HARD OFF(-5 0 0 0 0 0)							PRGM'D		ARM
							RPY(0 0, -15 0, 15 0)		
SEMICLAD									
SUMMER SUIT									
SUMMER SUIT W/VEST									
WINTER SUIT									
WINTER SUIT W/VEST									
WINTER SUIT W/VEST JACKET AND LIFE PRESERVER									
CHEMICAL DEFENSE									

Figure 61. Select Clothing Type.

LIGHT-PEN GRIP TYPE							VIEW			
REGRESS R67	USAF SURVEY 67	USAF	CRST	A7E-01			XY	XZ	YZ	
FLIGHT SUIT	SEMICLAD	HELMET TYPE	HGU22P		POSTURE	MOBILITY	OFF-AXIS			
SEAT TYPE	HARD	OFF(-5 0	0 0	0 0)	PRGM'D	ARM			
							RPY(0 0,	-15 0,	15 0)
FINGER TIP										
FUNCTIONAL GRIP										
HORIZONTAL FULL GRIP										
VERTICAL FULL GRIP										

Figure 62. Select Grip Type.

LIGHT-PEN RESTRAINT TYPE							VIEW			
REGRESS R67 USAF SURVEY 67 USAF	CRST	A7E-01					XY	XZ	YZ	
FLIGHT SUIT SEMICLAD	HELMET TYPE	HGU22P	POSTURE	MOBILITY	OFF-AXIS					
SEAT TYPE	HARD	OFF(-5 0 0 0 0 0)	PRGM'D	ARM						
							RPY(0 0,	-15 0,	15 0)
LAP BELT ONLY										
SHOULDER HARNESS UNLOCKED										
SHOULDER HARNESS LOCKED										

Figure 63. Select Restraint Type.

YES selected - User will be prompted to "LIGHT-PEN TASK COMPONENT YOU WANT TO CHANGE" (see Figure 64). The selection of any one (clothing type, grip type, or mobility type) will result in the menu for that type reappearing with the message "LIGHT-PEN --- TYPE", with the appropriate options. He is then asked again if he would like to change any choices and the process is repeated until the user light-pens "NO".

NO selected - The prompt message "SELECT PANEL" appears. (Figure 65)

When the panel has been selected the message "WHICH ARM SHOULD BE USED?" appears with the options: RARM (right arm) or LARM (left arm). (Figure 66)

The user then selects the method of display in response to the prompt: "SELECT PRESENTATION MODE", with the three choices (Figure 67):

ON-SCREEN
OFF-LINE PLOT
ON-LINE PLOT

If on-screen is selected, the Reach Curve will appear superimposed on the crew station display. The user is then asked "DO YOU WANT TO ERASE CURVE? L.P. YES OR NO". The user then light-pens the appropriate response directly below the message line. If the user elects to not erase the curve, it becomes part of the crew station, and amenable to all the analysis functions that one can perform on any other crew station panel.

DO YOU WANT TO CHANGE ANY? L P YES OR NO									
					YES	NO	VIEW		
					YES	NO	KEY	KEY	KEY
REGRESS R67	USAF	SURVEY 67	USAF	CPST	A7E-01				
FLIGHT SUIT	SEMICLAD	HELMET TYPE	HGU22P			POSTURE	MOBILITY	OFF-AXIS	
SEAT TYPE	HARD	OFF	(0 0	0 0	0 0)	SLUMPED	ARM		
					RPY	(0 0,	-15 0,	15 0)	
SEMI CLAD SUIT									
FINGER TIP									
LAP BELT ONLY									

Figure 64. Light-Pen Task Component You Want To Change.

SELECT PANEL

REGRESS R67 USAF SURVEY 67 USAF CRST A7E-01 VIEW
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P YY XZ YZ
SEAT TYPE HARD OFF(-10 0 0 0 0 0) POSTURE MOBILITY OFF-Axis
PRGM'D APM

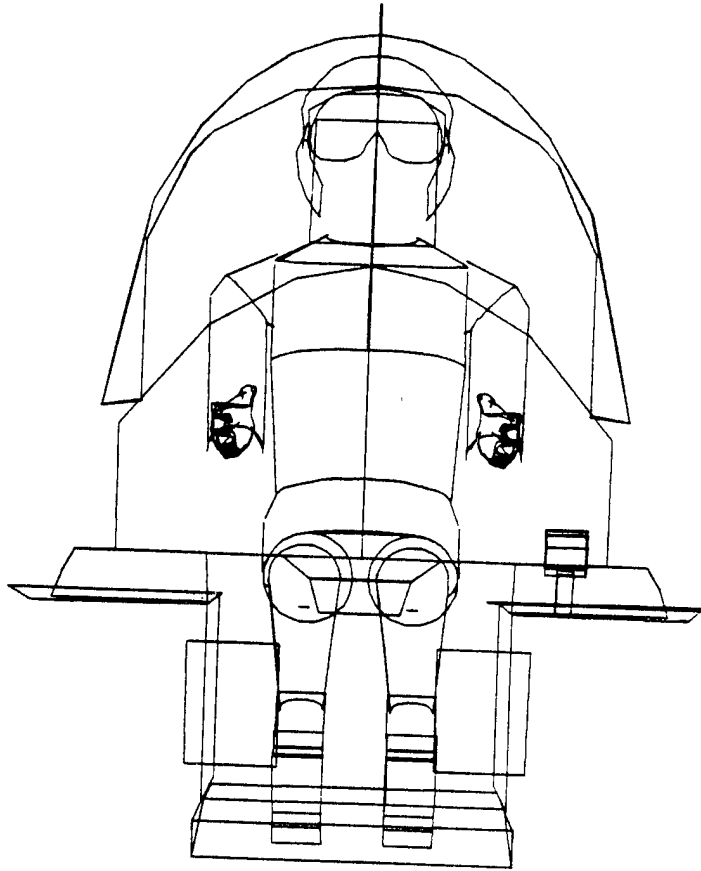


Figure 65. Select Panel.

WHICH ARM SHOULD BE USED? L R ONE

	RARM	LARM	BOTH					
REGRESS	R67	USAF	SURVEY 67	USAF	CPST	A7E-01		
FLIGHT SUIT	SEMICLAD	HELMET TYPE	HGU22P		POSTURE	MOBILITY	OFF-AXIS	
SEAT TYPE	HARD	OFF(-10 0	0 0	0 0)	PRGM'D	APM		

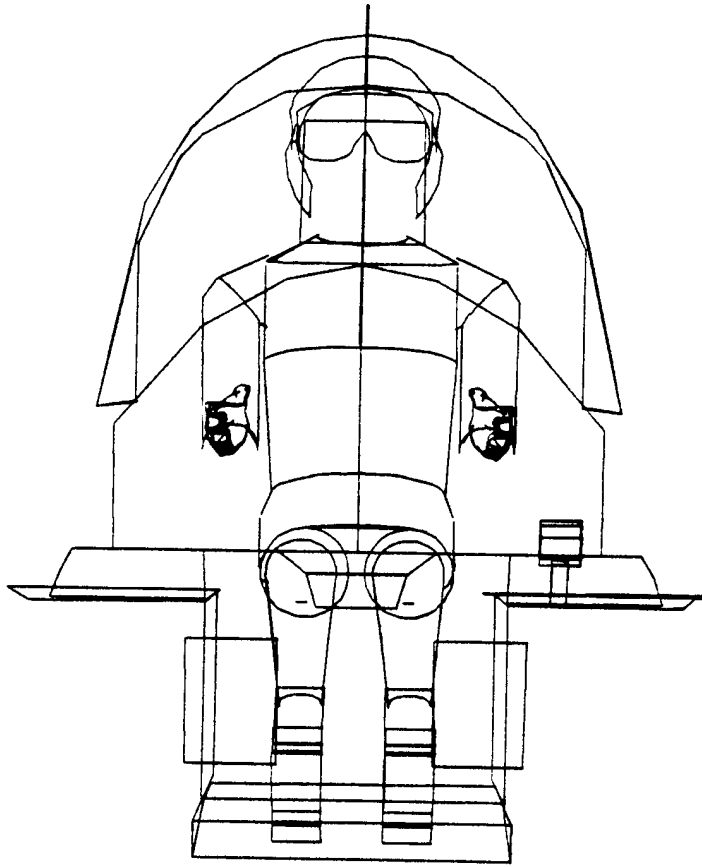


Figure 66. Which Arm Should Be Used?

SELECT PRESENTATION MODE							VIEW		
REGRESS	RA7	USAF	SURVEY	67	USAF	OPRT	A7E-01	KY	KZ
FLIGHT SUIT	SEMICLAD	HELMET	TYPE	H0022P	POSTURE	MOBILITY	OFF-AXIS		
TRAI TYPE	HARD	OFF	(0 0	0 0	0 0)	SLUMPED	APM	
<p>ON-SCREEN ONLY</p> <p>ON-LINE PLOT</p> <p>OFF-LINE PLOT</p>									

Figure 67. Select Presentation Mode.

If one of the plots is selected, the definition sequence for the on- or off-line plot function is begun. These functions are described in Paragraphs 2.2.8 and 2.2.9. Figure 68 shows an example of an on-line plot through the REACH CURVE ANALYSIS function.

SURVEY:67 USAF CREWSTATION:A7E-01 DATE: 10/23/85
VIEW-PLANE: OFF AXIS ROLL:0.0 PITCH:-15.0 YAW:15.0
PERSPECTIVE PLOT SCALE:0.85

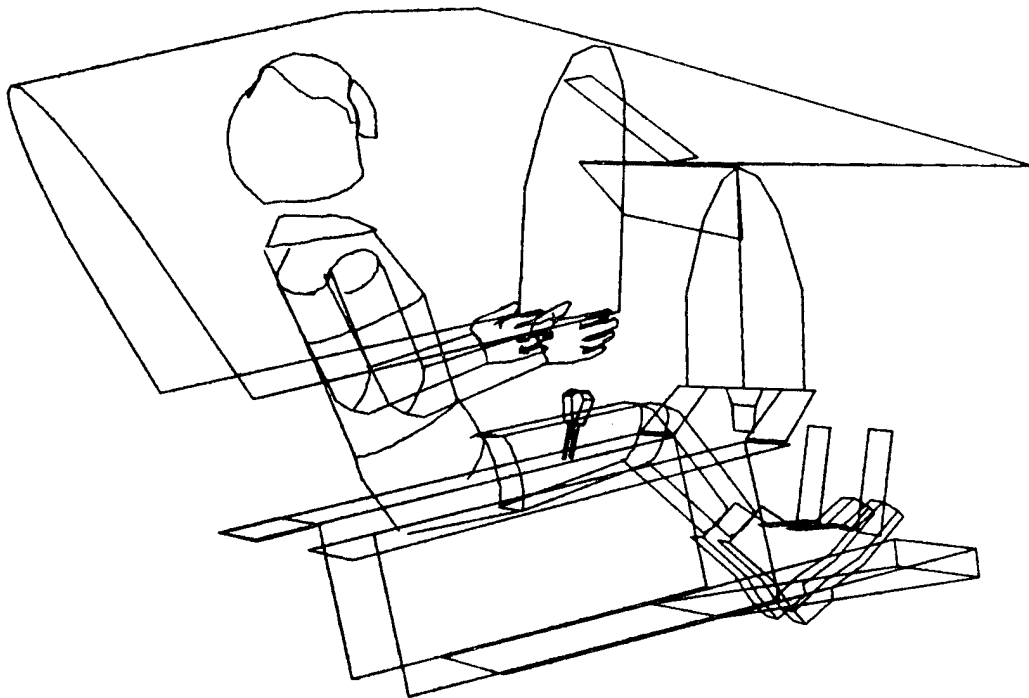


Figure 68. On-Line Plot of Reach Curve.

2.2.19 DISPLAY ANTHROPOMETRIC TABLE Function (PFK21)

The DISPLAY ANTHROPOMETRIC TABLE function allows the user to display the anthropometric variables and their values which were selected in creating the man-model. The function also displays the chosen or computed values of the twelve anthropometric surface dimensions. To select the DISPLAY ANTHROPOMETRIC TABLE function, the user depresses PFK21. When PFK21 is depressed the COMBIMAN display is temporarily removed from the screen and the message "DEPRESS CR TO CONTINUE" and the table of anthropometric dimensions appears on the screen.

Figure 69 is obtained when the user chose to input two independent variables 50 percentile sitting height (36.65 in) and 50 percentile weight (172.42 lbs) from the 67 USAF survey.

Figure 70 is obtained when the user chose to input twelve anthropometric variables in percentiles.

If the user defined the body size of the man-model in percentiles, those percentiles are displayed as in Figure 69 and 70. If absolute values were entered, percentile values are not displayed.

DEPRESS CR TO CONTINUE

REGRESS R67 USAF SURVEY 67 USAF CRST A7E-01

FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P

SEAT TYPE HARD OFF(-10 0 0 0 0 0)

POSTURE MOBILITY
PRGM'D ARM

VIEW
XY XZ YZ
OFF-AXIS

USER INPUT TWO INDEPENDENT VARIABLES

Z SCORE 1 65

INPUT VARIABLES ARE IN PERCENTILES

SITTING HEIGHT 50 PCT 36 65 IN

WEIGHT 50 PCT 172 42 LB

COMPUTED ANTHROPOMETRIC DIMENSIONS

NO	VARIABLE NAME	VALUE	UNIT
1	WEIGHT	172 42	LB
2	SITTING HEIGHT	36 65	IN
3	ACROMION HGT/SIT	24 01	IN
4	SHOULDR-ELB LGTH	14 14	IN
5	KNEE HGT/SITTING	21 94	IN
6	BUTTOCK-KNE LGTH	23 77	IN
7	BIACROMIAL BRDTH	16 02	IN
8	HIP BREADTH	13 85	IN
9	CHEST DEPTH	9 62	IN
10	FOOT LENGTH	10 63	IN
11	HAND LENGTH	7 52	IN
12	ELBOW-WRIST LGTH	11 80	IN

Figure 69. DISPLAY ANTHROPOMETRIC TABLE Function.
Input two variables.

DEPRESS CR TO CONTINUE										VIEW		
REGRESS R67 USAF SURVEY 67 USAF CRST A7E-01										XY	XZ	YZ
FLIGHT SUIT SEMICLAD HELMET TYPE HGU22P										OFF-AXIS		
SEAT TYPE HARD OFF(0 0 0 0 0 0)										POSTURE	MOBILITY	
										SLUMPED	ARM	
INPUT TWELVE DEPENDENT VARIABLES												
INPUT VARIABLES ARE IN PERCENTILES												
NO	VARIABLE NAME	UNIT	INPUT VALUE	COMPUTED VALUE	UNIT							
1	WEIGHT	LB	40 PCT	167 08	LB							
2	SITTING HEIGHT	IN	35 PCT	36 17	IN							
3	ACROMION HGT/SIT	IN	35 PCT	23 58	IN							
4	SHOULDR-ELB LGTH	IN	35 PCT	13 88	IN							
5	KNEE HGT/SITTING	IN	35 PCT	21 57	IN							
6	BUTTOCK-KNE LGTH	IN	35 PCT	23 36	IN							
7	BIACROMIAL BRDTH	IN	40 PCT	15 86	IN							
8	HIP BREADTH	IN	35 PCT	13 59	IN							
9	CHEST DEPTH	IN	40 PCT	9 46	IN							
10	FOOT LENGTH	IN	45 PCT	10 57	IN							
11	HAND LENGTH	IN	45 PCT	7 47	IN							
12	ELBOW-WRIST LGTH	IN	45 PCT	11 73	IN							

Figure 70. DISPLAY ANTHROPOMETRIC TABLE Function.
Input 12 variables.

2.2.20 CHANGE PERSPECTIVE Function (PFK22)

The CHANGE PERSPECTIVE function allows the user to change the point of view and/or the effective viewing distance between the displayed man-model and the crew station. This function is useful in enhancing the perspective and therefore the three-dimensional character of the displayed image.

To activate the CHANGE PERSPECTIVE function, first depress PFK22. The program displays the message "VIEW ADJUST" and temporarily redefines PFKs 1, 2, 3, 4, 5, 6, 9, and 10 as shown in Figure 71. If the user depresses PFK9, the message "LIGHT-PEN NEW CENTER POINT" is displayed. The user may respond by light-penning any desired point in the display. Now the program displays the man-model and the crew station as if looking along the point light-penned. The perspective of the display is initialized as if the viewing distance is 30 feet away from the screen. This distance may be increased in increments of 10 feet by repeatedly depressing PFK1, or decreased (closer to the screen) in increments of 10 feet by depressing PFK3. This distance increment may be redefined by selecting PFK4, for a 1 foot increment; PFK5, for a 10 feet increment; or PFK6, for a 100 feet increment. However, the lower and upper limits for the effective viewing distance are 10 feet and 1,000 feet respectively.

PFK 9 must be depressed to select another view point.

PFK2 must be depressed to terminate the CHANGE PERSPECTIVE function and to return to the main program, resetting all PFKs to the original definition.

PFK10 terminates the CHANGE PERSPECTIVE function, resetting the display and PFK definitions to their original positions.

COMBIMAN
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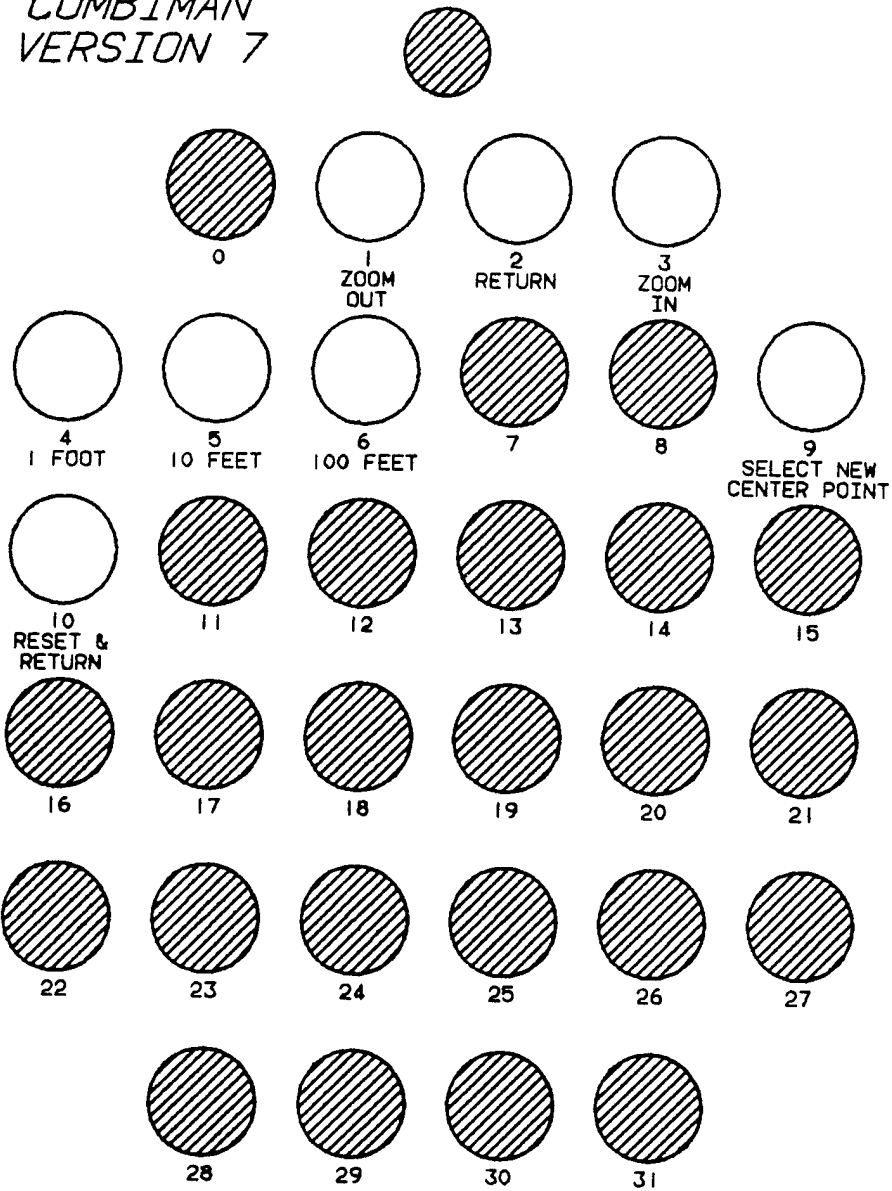


Figure 71. PFK's for Change Perspective Function.
Shaded keys are not used or illuminated.

2.2.21 RESET SLUMPED POSTURE Function (PFK23)

The RESET SLUMPED POSTURE function resets the transformation angles of the man-model so that it assumes a slumped posture, as shown in Figure 72. The "slumped posture" is a posture for sitting erect in a seat with 13 degree back angle and a six degree seat pan angle. If other postures are desired, the skeletal-link angles have to be changed by the method specified in Paragraph 2.2.14, the DISPLAY TABLE function and the RESET PROGRAMMED POSTURE function as described in Paragraph 2.2.22. This function is commonly used to get back to a starting posture after a reach analysis or a modification of joint angles as described in Paragraph 2.2.14. The SLUMPED POSTURE is also the default posture of the man-model.

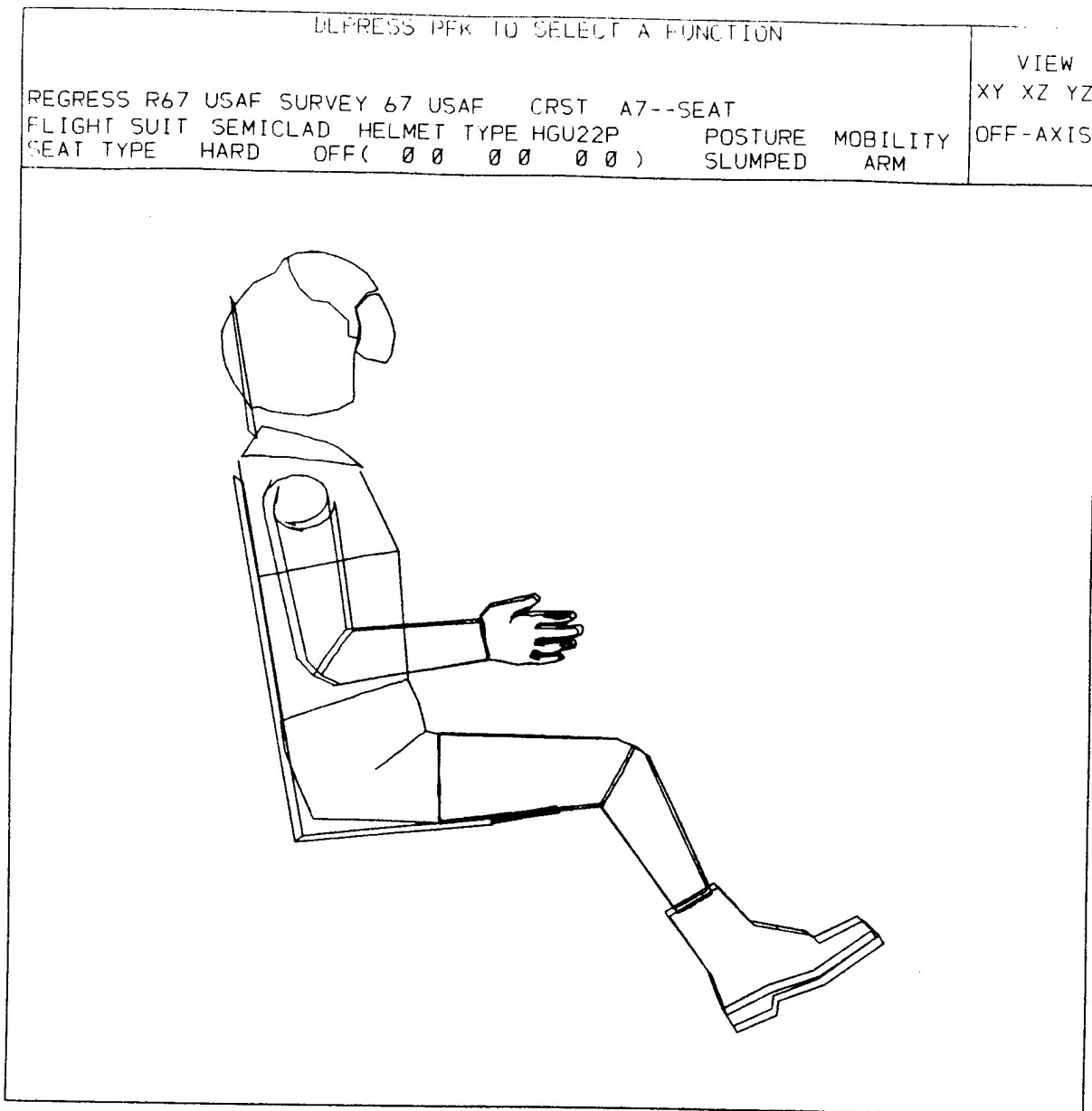


Figure 72. RESET SLUMPED POSTURE Function.

2.2.22 RESET ERECT POSTURE Function (PFK24)

The RESET ERECT POSTURE function resets the transformation angles of the man-model so that it assumes the standard erect posture as shown in Figure 73.

This is the standard posture for performing anthropometric measures on a seated subject, and is used to confirm dimensions of the man-model.

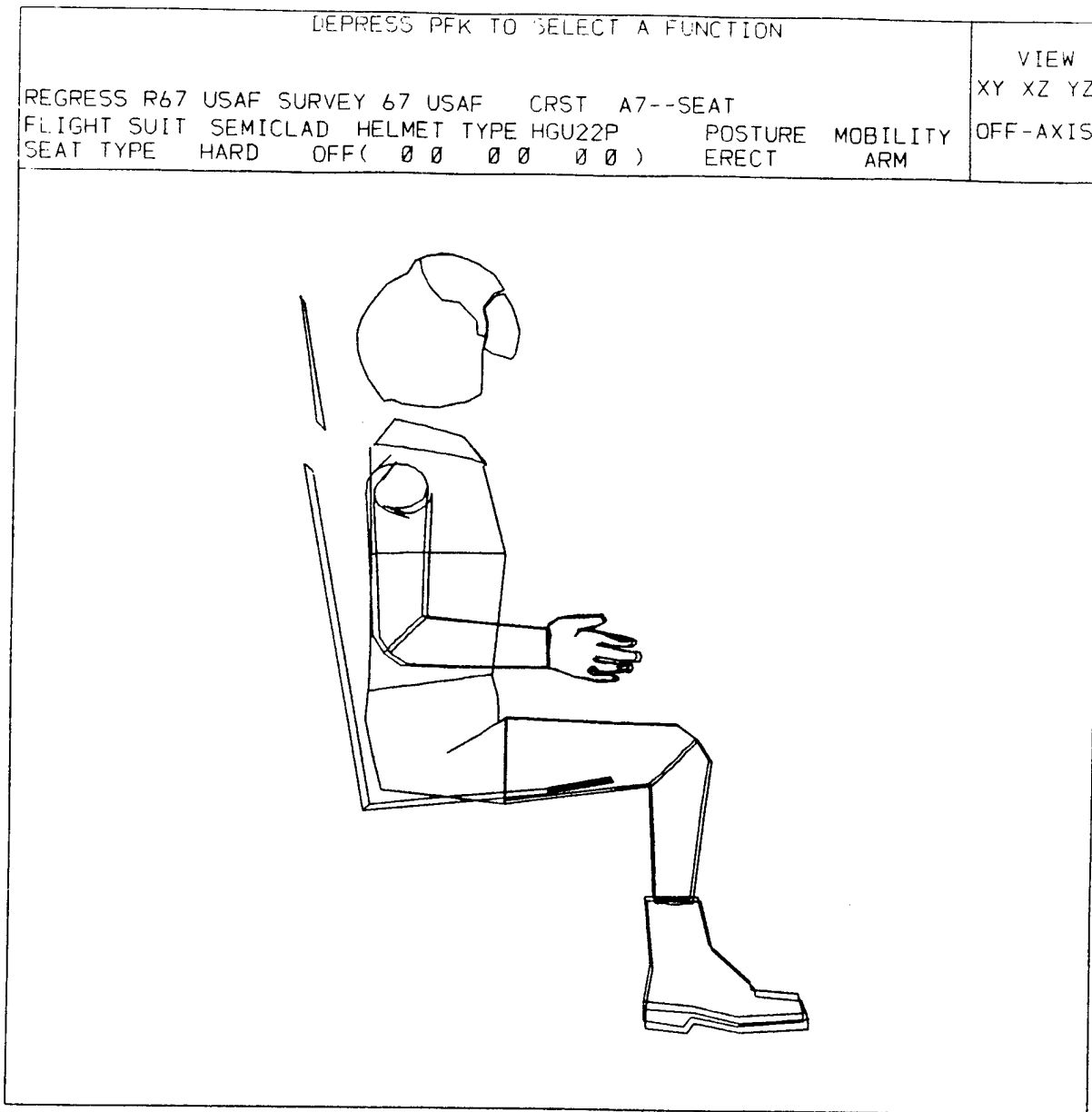


Figure 73. RESET ERECT POSTURE Function.

2.2.23 RESET PROGRAMMED POSTURE Function (PFK25)

The RESET PROGRAMMED POSTURE function resets the transformation angles of the man-model so that it assumes the "Programmed Posture". The "Programmed Posture" is any posture the user desires, which can be achieved by modifying the transformation angles using the DISPLAY TABLE function (see Paragraph 2.2.14). After all changes are made, the new posture of the man-model can be redisplayed at any time by depressing PFK25 (see Figure 74).

When the program CBM07 is initialized, the angles for the SLUMPED POSTURE are automatically entered into this PROGRAMMED POSTURE storage area, so initially pressing the PFK25 merely recalls the SLUMPED POSTURE. However, anytime the user changes any one or more angles in the link system Display Table, the changed angles are automatically entered into the PROGRAMMED POSTURE storage area. This function may be thought of as a "redisplay" of the last change to the Display Table (see Paragraph 2.2.14).

The angles changed by this function are not stored permanently. Therefore, everytime a new man-model is defined the angles for PROGRAMMED POSTURE must be redefined.

This function may be used to define a working posture to the user's own specification. Normally, a pilot sits with upper-back and head well forward, causing the eye position to be lowered. Since one posture will not serve all applications, this function allows the user to define and recall any posture.

To get the programmed position shown in Figure 74, the erect posture is chosen and the following changes are made using DISPLAY TABLE function (PFK14):

RUPRLEG	PH1	from 90.0 to 0.0 degrees
RLWRLEG	THETA	from 90.0 to 0.0 degrees
LUPRLEG	PH1	from -90.0 to 0.0 degrees
LLWRLEG	THETA	from 90.0 to 0.0 degrees

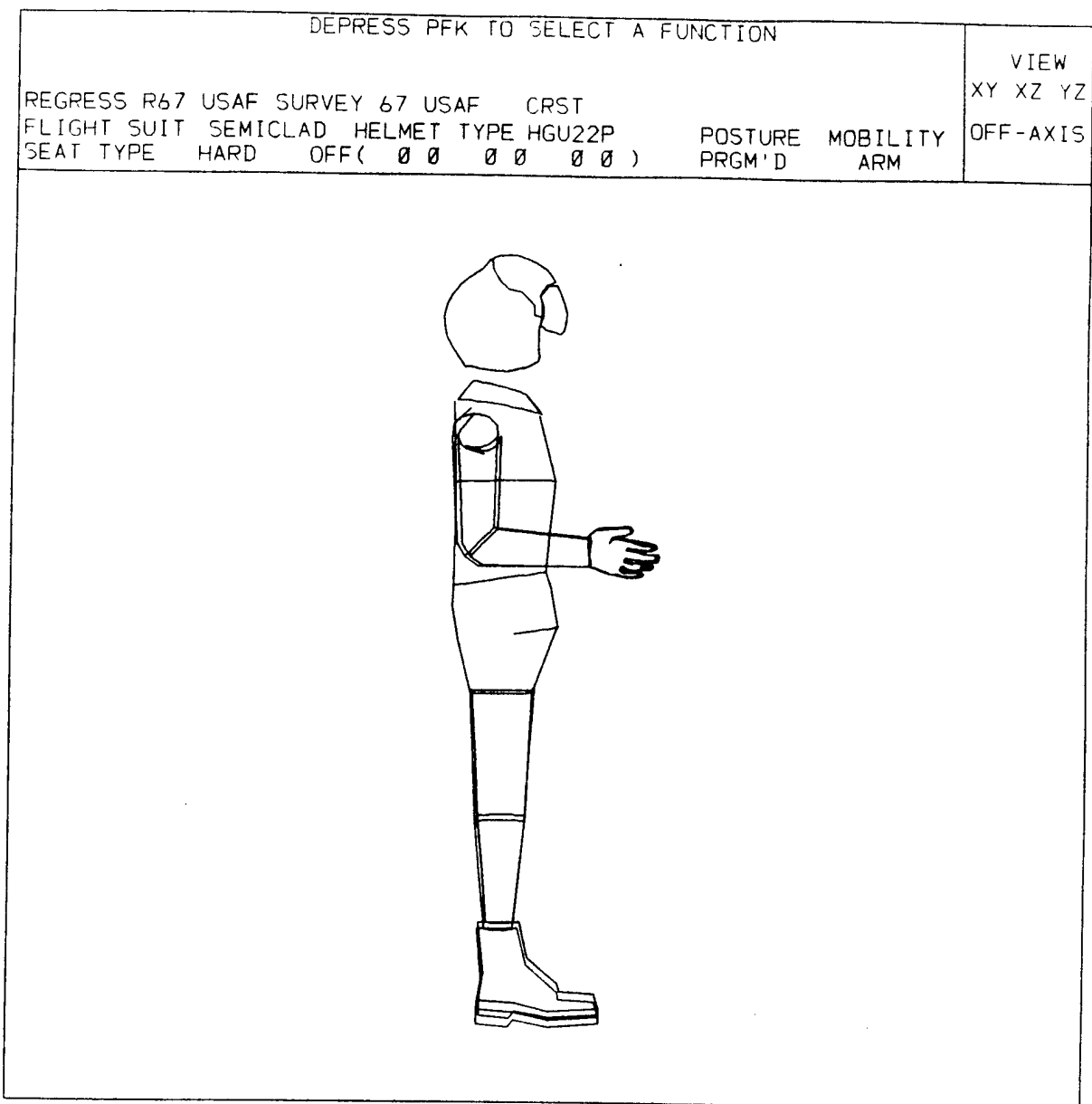


Figure 74. RESET PROGRAMMED POSTURE Function.

The following are a few examples of other useful programmed postures.

1. To turn the COMBIMAN head to the left/right, increase/decrease the value of PSI of NECK-MHD link.
2. To rotate the COMBIMAN head upwards/downwards, decrease/increase the value of THETA of NECK-MHD.
3. To lower/raise the forearms, decrease/increase the values of THETA of both RLWARM and LLWRARM.
4. To raise/lower the upper arms out from the side, increase/decrease the value of THETA of both RUPARM and LUPARM.
5. To raise/lower the upper arms out in front of COMBIMAN, increase/decrease the value of PHI of RUPARM and decrease/increase the value of PHI of LUPARM.

2.2.24 INCREMENT ROLL, PITCH, AND YAW ANGLE Function
(PFK26)

The INCREMENT ROLL, PITCH, AND YAW ANGLE function allows the user to reorient the displayed crewstation on th CRT by entering a set of roll, pitch and yaw angle increments by which the man-model and crew station are rotated; and a maximum number of iterations desired before the display resets to roll, pitch and yaw angle values of 0.0 degrees. It is similar to a series of "CHANGE VIEW" function calls described in Paragraph 2.2.1.

This feature allows the user to rapidly rotate the model through a series of discrete steps. The user may pause after any step to make a plot, or select other functions. The preprogrammed example uses six discrete rotational increments of 0 degrees, -15 degrees, and +15 degrees for the roll, pitch, and yaw angles. The user may redefine the number of increments or the roll, pitch, and yaw increments in the following manner.

First set state switch 10 "ON" as described in Paragraph 2.2.28. Then depress PFK26 and respond to message "ENTER ROLL ANGLE" by entering the ROLL increment angle in degrees through the ANKB. Respond to subsequent messages to enter PITCH and YAW angles the same way. The message "ENTER MAX. NO. ITERATIONS" then appears in the Prompting Area of the CRT. The user must then type the number of keystrokes of PFK26 the program should take before resetting the display to the XZ (side) view as shown in Figure 11.

The directions of rotation are as follows:

ROLL (Rotation about X-axis):	negative=left positive=right
PITCH (Rotation about Y-axis):	negative=nose up positive= nose down
YAW (Rotation about Z-axis):	negative=right positive=left

2.2.25 SEAT ADJUST Function (PFK27)

The SEAT ADJUST function allows the user to off-set the man-model and his seat, if any, with respect to the displayed crew station. This function cannot be activated unless a crew station is displayed on the CRT screen. A seat may or may not be preset at the user's option. The default values of the coordinates for this function are X=0, Y=0, and Z=0, which is the Neutral Seat Reference Point. After depressing PFK27, the user is prompted to enter the X coordinate off-set. The value in inches is typed using the ANKB and is entered by depressing the CR key as shown in Figure 75. If the default value (0 inch) is to be retained, simply depress the CR key. The program then prompts the user to enter the Y and Z coordinates in that order. The user must enter them the same way the X coordinate is entered. The new coordinates will be displayed in the Informational Area. Since the seat may be "adjusted" in three dimensions, this provides a method for placing the man-model (and seat) in different stations in a multioperator crew station.

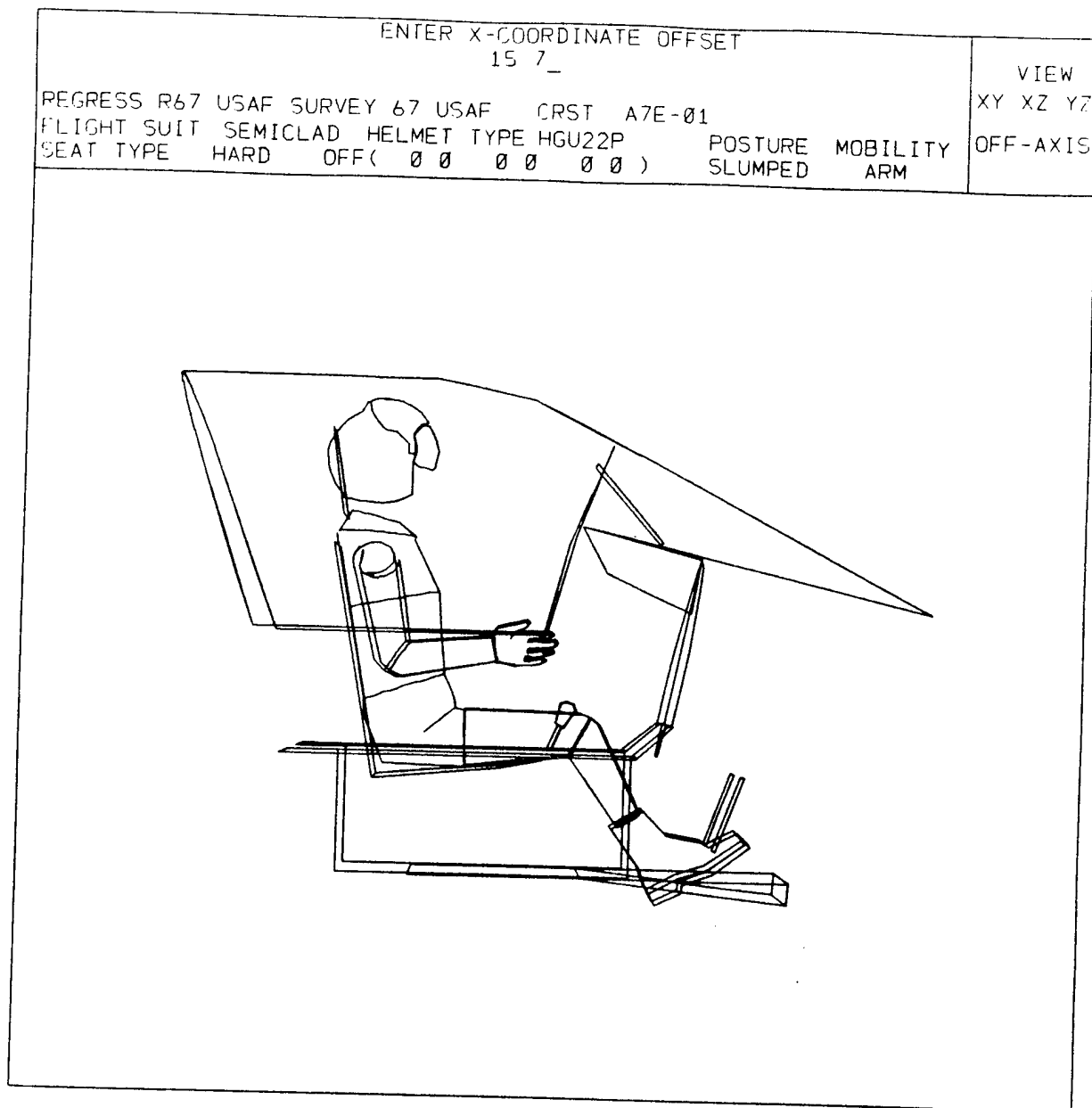


Figure 75. SEAT ADJUST Function Enter X Coordinate Offset in Inches.

2.2.26 ZOOM Function (PFK28)

The ZOOM function allows the user to "Zoom-in" on a user defined portion of the COMBIMAN Display Area. To activate the ZOOM function depress PFK28. The message "DEFINE ZOOM WINDOW" momentarily appears in the Prompting Area of the CRT. Next, a matrix of dots at 0.5 inch intervals cover the COMBIMAN Display Area and a message "LIGHT-PEN LOWER LEFT CORNER" appears in the Prompting Area of the CRT.

Light-pen a dot to designate the lower left hand corner of the proposed zoom window. The program displays the limiting left and bottom lines of the window, and erases all dots below the horizontal line and left of the vertical line. Then the message "LIGHT-PEN UPPER RIGHT CORNER" appears in the Prompting Area as shown in Figure 76. The user may depress the CR key to register the upper right corner of the Display Area as the upper right corner of the zoom window. Now all the dots are removed and the completed zoom window boundaries are displayed. The display is then regenerated with the information within the defined zoom window filling the entire Display Area of the CRT as shown in Figure 77.

The message "DO YOU WANT TO END ZOOM? ENTER Y/N" then appears in the Prompting Area of the CRT. The user now has the option to zoom-in further on the current display by answering "N" or "NO" using the ANKB, or to end the ZOOM function by depressing the CR key. Note that "Y" or "YES" is the default for the "DO YOU WANT TO END ZOOM? ENTER Y/N" message. When the ZOOM function is ended, control returns to the main routine, however, the display will remain in the zoom state until execution of another function (such as CHANGE VIEW) causes regeneration of the display. A second method to return the display to the normal scaling and perspective at the termination of the ZOOM function is to set state switch 21 "ON" prior to depressing PFK28 to execute the ZOOM function.

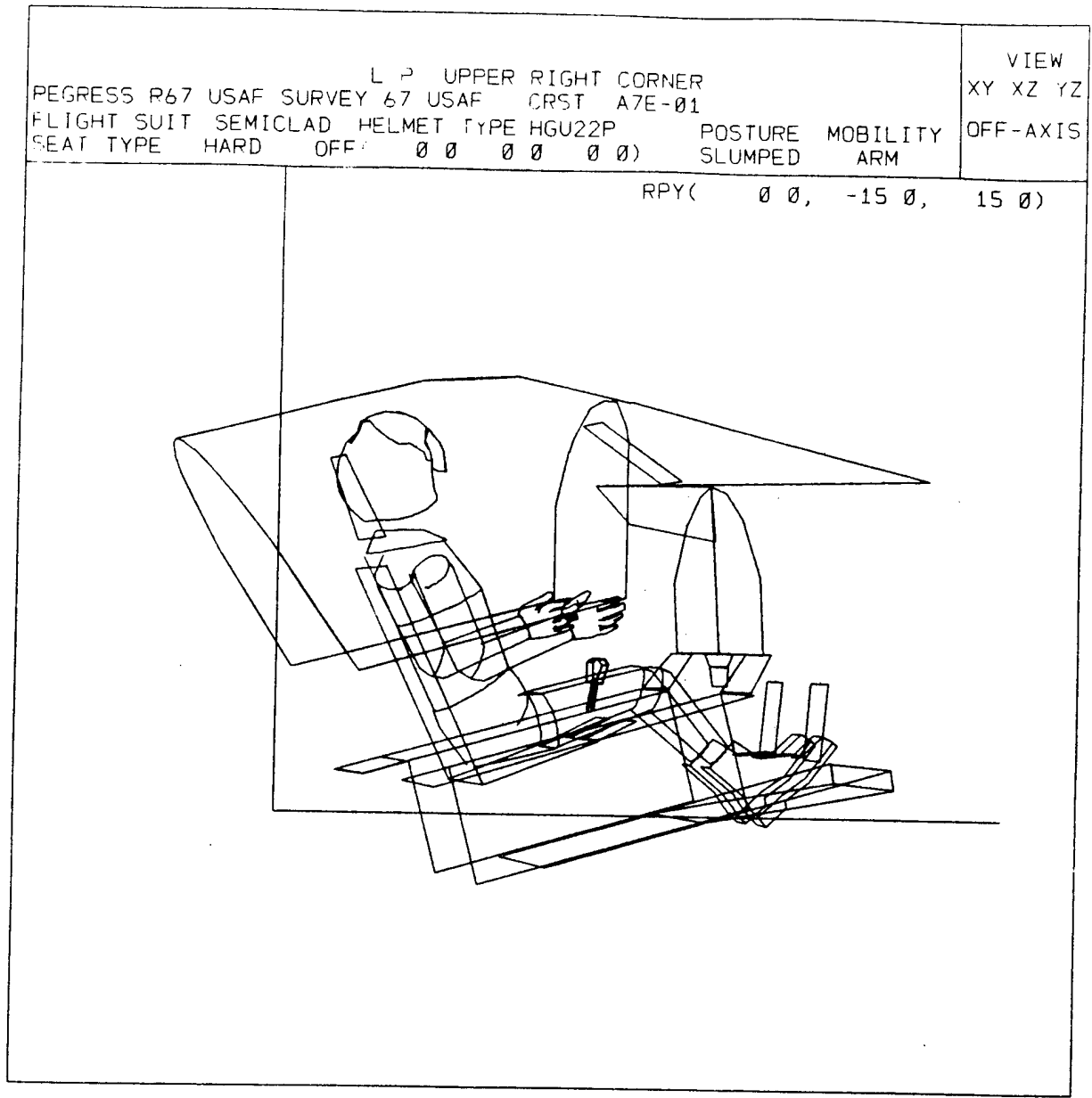


Figure 76. Define ZOOM Window.

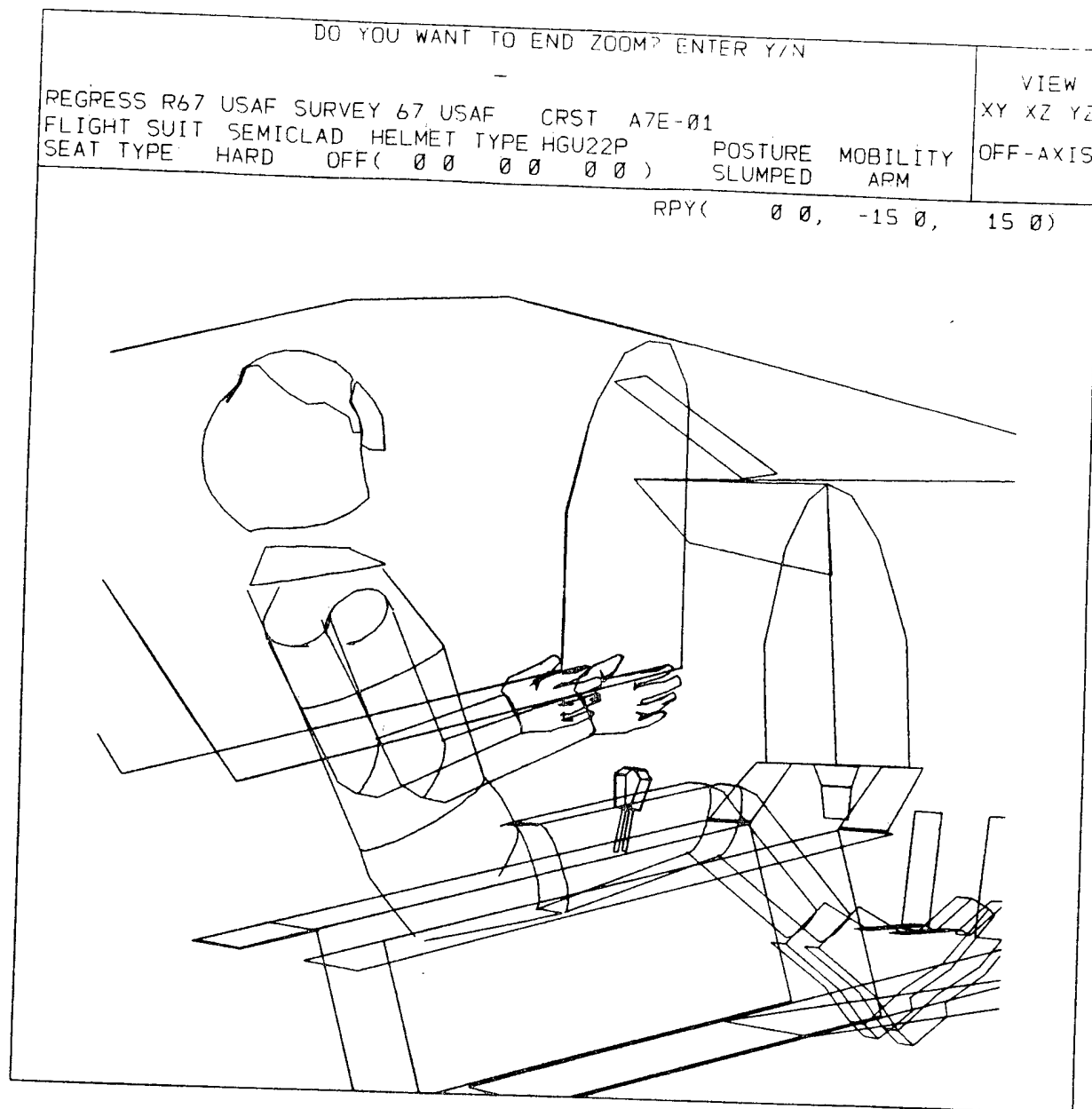


Figure 77. The "ZOOMED" Display.

When the user answers "N" or "NO" to the prompting message, "DO YOU WANT TO END ZOOM? ENTER Y/N" the message "DEFINE ZOOM WINDOW" is displayed. The user then defines new zoom window on the already zoomed-in display. The ZOOM process continues until the user depresses the CR key to define the lower left corner of the zoom window, or a response other than "N" or "NO" is entered upon completion of a requested zoom.

2.2.27 STATE SWITCH Function (PFK29)

The STATE SWITCH function allows the user to select many variations in the operation of the COMBIMAN program. When the COMBIMAN program is initiated, all STATE SWITCHES are "OFF".

When the STATE SWITCH function is selected by depressing PFK29, the COMBIMAN display disappears and the list of available switches and the meanings of their states when set "ON" and "OFF" and the message "LIGHT-PEN SWITCH NUMBER" appears on the CRT as shown in Figure 78. After the user light-pens the switch number to be changed all others are erased from the screen. Now the user is prompted to light-pen "ON" or "OFF". When "ON" or "OFF" is light-penned, CBM07 invokes the corresponding state as detailed in Figure 79.

State Switch 2: Crewstation Data

ON - Produces a printout of the 3-D coordinate data of the crew station geometry.

State Switch 3: Man-Model Links

ON - All 35 internal links of the man-model defined in Paragraph 2.2.14 (Table 3) are displayed.

OFF - Only 5 internal links of the man-model are displayed. The links are NECK, NECK-MHD, MHD-MEYE, MEYE-REY, and MEYE-LEY.

State Switch 4: Nonperspective View

ON - Displays nonperspective man-model and crew station as shown in Figure 33. (See Paragraph 2.2.8 for definition of perspective and nonperspective views.)

OFF - Displays perspective man-model and crew station as shown in Figure 3.

LIGHT-PEN STATE SWITCH NUMBER

SWITCH #	ON	OFF
2	PRINT CREWSTATION DATA	SUPPRESS CREWSTATION DATA
3	DISPLAY ALL LINKS OF MODEL	ONLY NECK, HEAD & EYE LINKS
4	DISPLAY NON-PERSPECTIVE MODEL	DISPLAY PERSPECTIVE MODEL
5	SUPPRESS ENFLESHMENT DISPLAY	DISPLAY ENFLESHED MAN-MODEL
6	PRINT INTERNAL LINKS	SUPPRESS INTERNAL LINKS
10	RESET ITERATIONS FOR RPY	ASSUME ITERATION VALUE 6
13	SUPPRESS MAN-MODEL DISPLAY	DISPLAY MODEL & CREWSTATION
16	CHANGE ENFLESHMENT DENSITY	ASSUME ENFLESHMENT DENSITY 0
19	CHANGE VISIBILITY PLOT SCALE	ASSUME SCALE FACTOR 1.0
20	PRINT VISIBILITY DATA POINTS	SUPPRESS VISIBILITY DATA
21	ZOOMED IMAGE NOT RETAINED	RETAIN ZOOMED IMAGE
22	INPUT ANTH DATA FROM CARD	NO ANTH DATA FROM CARD
23	CHOOSE NEW CREW DATA BASE	CHOOSE OLD CREW DATA BASE
24	DISPLAY AIRCRAFT COORDINATES	DISPLAY COMBIMAN COORDINATES
72	PRINT LINK MATRICES	SUPPRESS LINK MATRICES

Figure 78. Available State Switches and Functions.

LIGHT-PEN ON/OFF

	ON	OFF
4	DISPLAY NON-PERSPECTIVE MODEL	DISPLAY PERSPECTIVE MODEL

Figure 79. State Switch 4 Chosen. User light pens ON/OFF.

State Switch 5: Enfleshment

ON - Displays no enfleshment. The man-model will have all 35 links and will look like a stick figure shown in Figure 1.

OFF - Displays man-model with profile enfleshment.

State Switch 6: Print Out Man-Model Data

ON - Prints the name, length vectors, and information about the enfleshment ellipsoids for all the links (see Figure 80).

State Switch 10: Change RPY Increment

ON - For the Increment Roll, Pitch, and Yaw angle function (PFK26), it allows the user to enter increment angles for Roll, Pitch, and Yaw and also the number of PFK26 keystrokes desired before returning the display to the XZ (side view) plane. See Paragraph 2.2.23 for details.

OFF - Assumes the default increment angle values of
Roll = 0.0°
Pitch = 15.0° , and
Yaw = 15.0° , and
Keystrokes = 6.

State Switch 13: Suppress Man-Model

ON - Suppresses man-model display if crew station is present.

OFF - Displays both man-model and crew station.

State Switch 16: Enfleshment Density

ON - Allows the user to input a number to increase the enfleshment density (the number of dots representing the enfleshment ellipsoids) of the man-model. When the message "ENTER ENFLESHMENT DENSITY CODE" is displayed the user enters:

- (1) Any number from one to four for increased enfleshment point density,
- (2) Zero for normal enfleshment density, and

COMBIMAN LINK DATA

REFERENCED SURVEY OF REGRESSION EQUATIONS IS R67 USAF
 REFERENCED SURVEY OF ANTHROPOMETRIC DIMENSIONS IS 67 USAF

NO.	LINK NAME	LENGTH	REF. ANTH. DIM.	A-LENGTH	A-OFFSET	B-LENGTH	B-OFFSET	C-LENGTH	C-OFFSET
0	SRP	0.0		0.0	0.0	0.0	0.0	0.0	0.0
1	SRP-WHIP	5.75	BLTLOCK-KAE LGTH	4.582	-0.560	7.413	0.0	0.0	0.653
2	WHIP-L34	5.18	ACROMION HGT/SIT	4.367	0.713	6.067	0.0	4.582	0.139
3	CHEST	9.46	SITTING HEIGHT	4.808	2.027	6.431	0.0	4.367	-0.394
4	IB9-TI	7.48	SITTING HEIGHT	3.612	0.467	8.008	0.0	4.808	-2.226
5	NECK	5.21	SITTING HEIGHT	0.0	0.0	0.0	0.0	0.0	0.0
6	NECK-MHD	1.40	SITTING HEIGHT	3.884	0.0	3.042	0.0	4.471	0.340
7	MEYD-MEYE	3.33	SITTING HEIGHT	0.0	0.0	0.0	0.0	0.0	0.0
8	MEYE-REY	1.25	SITTING HEIGHT	0.0	0.0	0.0	0.0	0.0	0.0
9	MEYE-LEY	1.25	SITTING HEIGHT	0.0	0.0	0.0	0.0	0.0	0.0
10	TI-MSS	3.22	SITTING HEIGHT	0.0	0.0	0.0	0.0	0.0	0.0
11	MSS-FSS	1.00	SITTING HEIGHT	0.0	0.0	0.0	0.0	0.0	0.0
12	RSS-RSLD	8.25	BIACROMIAL BRCTH	0.0	0.0	0.0	0.0	0.0	0.0
13	RSLDR	0.0	BIACROMIAL BRCTH	2.305	0.0	0.0	0.0	0.0	0.0
14	RUPARM	10.93	SFCULDR-ELB LGTH	1.725	0.553	2.504	0.0	2.074	-0.300
15	RLWRM	10.56	ELBOW-WRIST LGTH	1.100	0.0	1.729	0.0	1.729	-0.838
16	RGRIP	2.00	HAND LENGTH	2.004	0.0	0.540	0.0	1.100	0.0
17	RFRNCH	4.69	HAND LENGTH	0.0	0.0	0.0	0.0	3.759	1.759
18	RFRNGRTIP	7.52	HAND LENGTH	0.0	0.0	0.0	0.0	0.0	0.0
19	FSS-LSS	1.00	HAND LENGTH	0.0	0.0	0.0	0.0	0.0	0.0
20	LSS-LSLD	8.25	BIACROMIAL BRDTH	0.0	0.0	0.0	0.0	0.0	0.0
21	LSLDR	0.0	BIACROMIAL BRDTH	2.305	0.0	0.0	0.0	0.0	0.0
22	LUPARM	10.93	SFCULDR-ELB LGTH	1.729	0.553	2.304	0.0	2.074	-0.300
23	LLWRM	10.56	ELBOW-WRIST LGTH	1.100	0.0	1.729	0.0	1.729	-0.838
24	LGRIIP	2.00	HAND LENGTH	2.004	0.0	0.540	0.0	1.100	0.0
25	LFNRCH	4.69	HAND LENGTH	0.0	0.0	0.0	0.0	3.759	1.759
26	LFNGRTIP	7.52	HAND LENGTH	0.0	0.0	0.0	0.0	0.0	0.0
27	WHIP-RHP	3.43	HIP BREADTH	3.240	-0.166	3.240	0.0	0.0	0.0
28	RUPRLEG	17.02	BLTLOCK-KAE LGTH	2.156	0.0	2.156	-0.104	4.097	-0.118
29	RLWRLEG	16.15	KNEE HGT/SITTING	1.400	0.0	4.600	0.0	2.156	-0.104
30	RANKLE	2.21	KNEE HGT/SITTING	5.315	-3.306	0.0	0.0	1.400	0.0
31	MHIP-LHP	3.43	HIP BREADTH	3.240	-0.166	3.240	0.0	1.277	0.0
32	LUPRLEG	17.02	BLTLOCK-KAE LGTH	2.156	0.0	2.156	-0.104	4.097	-0.118
33	LLWRLEG	16.15	KNEE HGT/SITTING	1.400	0.0	4.600	0.0	2.156	-0.104
34	LANKLE	2.21	KNEE HGT/SITTING	5.315	-3.306	1.921	0.0	1.400	0.0
								1.277	0.0

Figure 80. Printed Output of the Two Selected Independent Variable Values Calculated by CBM06.

(3) Negative numbers for decreased enfleshment density.

Now the man-model is displayed with the changed enfleshment density.

OFF - Assumes enfleshment density code zero and displays the man-model with normal enfleshment density as shown in Figure 2.

State Switch 19: Change Size of Visibility Plot

ON - Allows user to input scale factor for the visibility plot. See Paragraph 2.2.7 for details.

OFF - Assumes scale factor "1.0" and produces a visibility plot with a scale of 0.04 inches per degree or a 7.2 x 14.4 inches plot.

State Switch 20: Print Crewstation Data

ON - Prints the 3-D coordinate data of the crew station or visibility data base member. See Paragraph 2.2.7 for details.

State Switch 21: Reset After Zoom

ON - When the user gets out of the ZOOM function, the display changes from "zoomed" to normal scale.

OFF - When the user gets out of the ZOOM function, the "zoomed" display is retained until the display is regenerated, as with a "Change View".

State Switch 22: Read Anthropometric Dimensions from Cards

ON - While selecting 12 anthropometric surface dimensions to create the man-model, the user has the option to read the data from Unit 5.

OFF - User cannot read anthropometric dimensions from Unit 5.

State Switch 23: Change Crewstation Data Base Set

- ON - Allows user to choose crew station geometry data from Unit 4 (see CBMCM2 in Paragraph 5.1); this is the "new" crew station data base.
- OFF - Allows user to choose crew station geometry data from Unit 3, or the old data bases created for Version 5 and previous (using CBMCM in Paragraph 5.1).

State Switch 24: Change Coordinate System

- ON - If state switch 23 is ON, the IDENTIFY OBJECT function will display panel coordinate data in Aircraft coordinate system.
- OFF - IDENTIFY OBJECT function will display panel coordinate data in COMBIMAN coordinate system, that is, relative to Seat Reference Point.

State Switch 72: Print Transformation Information (Euler Angles)

- ON - Prints out the transformation equations and matrix elements for all the links of the man-model (see Figure 81).

STOMACH , HEIRARCHY= 3

1	0.94	0.0	-0.35	1	1	0.59	0.0	0.81	1	1	0.27	0.0	-0.96	1
1	0.0	1.00	0.0	1	1	0.0	1.00	0.0	1	x	1	0.0	1.00	0.0
1	0.35	0.0	0.94	1	1	-0.81	0.0	0.59	1	1	0.96	0.0	0.27	1

1	2.71	1	1	0.94	0.0	-0.35	1	1	0.0	1	1	4.41	1
1	0.0	1	1	0.0	1.00	0.0	1	x	1	0.0	1	0.0	1
1	7.78	1	1	0.35	0.0	0.94	1	1	4.85	1	1	3.24	1

STOMACH , HEIRARCHY= 3 JOINT CENTER ROTATED BY ROLL, PITCH, YAW

1	0.0	1	1	0.0	1.00	0.0	1	1	2.71	1
1	-2.71	1	1	-1.00	0.0	0.0	1	x	1	0.0
1	7.78	1	1	0.0	0.0	1.00	1	1	7.78	1

5.46	-3.04	7.96	-5.46	-3.04	7.96	0.0	-3.04
11.84	0.0	-3.04	4.08	1.35	-3.04	11.71	-1.35
-3.04	4.20	1.35	-3.04	4.20	-1.35	-3.04	11.71
2.63	-3.04	11.35	-2.63	-3.04	4.57	2.63	-3.04
4.57	-2.63	-3.04	11.35	3.76	-3.04	10.77	-3.76
-3.04	5.14	3.76	-3.04	5.14	-3.76	-3.04	10.77
4.65	-3.04	10.00	-4.65	-3.04	5.92	4.65	-3.04
5.92	-4.65	-3.04	10.00	5.25	-3.04	9.05	-5.25
-3.04	6.86	5.25	-3.04	6.86	-5.25	-3.04	9.05

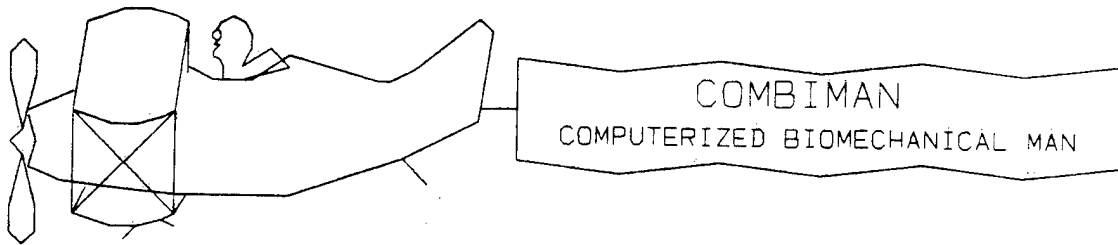
Figure 81. Transformation Equation Developed for Positioning Stomach Link (Set State Switch 72 ON).

2.2.28 RESTART PROGRAM Function (PFK30)

The RESTART PROGRAM function allows the user to start program CBM07 over again. When this function is evoked, all State Switches, Anthropometric dimensions, and crew station data are reset. Note that any modifications made to link lengths, link angles, or crew station definitions before depressing PFK30 are lost. The message "CBM003I PROGRAM RESTART" is written on output Unit 8.

2.2.29 END PROGRAM Function (PFK31)

The END PROGRAM function displays the COMBIMAN Banner and terminates the program CBM07, prints data on output unit 6 and messages on output unit 8.



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END OF COMBIMAN PROGRAM

2.3 EXECUTING THE JOB

This sequence is intended to assist the user to load the program CBM07, to specify processing, to handle error procedures, to obtain output, and to end the program. It will not describe data formats and program functions because they are described in detail in Paragraph 2.2 of this section.

2.3.1 Loading the Program CBM07

The Job Control Cards to load the program CBM07 are shown in Figure 82. The program begins execution of CBM07 by displaying the COMBIMAN banner during the initialization. When initialization is complete, the message "LIGHT-PEN REGRESSION MEMBER" is displayed. Sequence of steps is identical to Paragraph 2.2 (reference Figure 9). The processing performed by enabled or lighted function keys is explained in Paragraph 2.2.

Anthropometric and crew station geometry data necessary to execute the interactive program CBM07 are created and maintained by the programs CBMAM, CBMCM, and CBMVM described in Sections 4, 5, and 6. The user may select data from these data bases or may modify them to suit the situation. All interactions with the program are done through the Program Function Keyboard, the Alphanumeric Keyboard, and the Light Pen.

The COMBIMAN program CBM07 requires a minimum buffer region of 16K to display the man-model and crew station, but 20K may be required for larger crew station.

If the user installation has more than two IBM 2250-3 or equivalent display terminals connected to a display control unit like IBM 2840-2 with 32K buffer distributed equally among the display terminals, it may not be possible to bring the man-model and crew station up on the screen. One solution to this problem may be to change the number value for the NUMSECT parameter in the SYSGEN IODEVICE Macro to IODEVICE UNIT=2250, ..., NUMSECT=1.

```

//COMBIMAN JOB AFAMRL,HESS,MSGCLASS=A
//JOBLIB DD DSN=COMBIMAN.LOADLIB,DISP=SHR 0000100
//STEPL EXEC PGM=CBM06,REGION=650K 0000200
//***** 0000300
//* THE INITIALIZATION, ANTHROPMETRIC, CREWSTATION, 0000400
//* AND VISIBILITY DATASETS ARE ASSUMED TO BE 0000500
//* RESIDING ON DISK AND ARE CATALOGED, THEIR 0000600
//* DCB AND SPACE PARAMETERS ARE GIVEN AS COMMENTS. 0000700
//***** 0000800
//FT01F001 DD DSN=COMBIMAN.INITDATA,DISP=SHR 0000900
//* DCB=(RECFM=VBS,LRECL=150,BLKSIZE=3200), 0001000
//* SPACE=(TRK,(1,1)),UNIT=DISK,VOL=DISK01 0001100
//FT02F001 DD DSN=COMBIMAN.ANTHDATA,DISP=SHR 0001200
//* DCB=(RECFM=F,LRECL=248,BLKSIZE=248), 0001300
//* SPACE=(TRK,(50,10)),UNIT=3330,VOL=DISK01 0001400
//FT03F001 DD DSN=COMBIMAN.CRSTDATA,DISP=SHR 0001500
//* DCB=(RECFM=F,LRECL=368,BLKSIZE=368), 0001600
//* SPACE=(TRK,(70,10)),UNIT=3330,VOL=DISK01 0001700
//FT04F001 DD DSN=COMBIMAN.CRSTCAT1,DISP=SHR 0001800
//* DCB=(RECFM=F,LRECL=624,BLKSIZE=624), 0001900
//* SPACE=(TRK,(100,20)),UNIT=3330,VOL=DISK01 0002000
//FT05F001 DD DSN=COMBIMAN.SMPLANTH,DISP=SHR 0002100
//* DCB=(RECFM=FB,LRECL=80,BLKSIZE=3200), 0002200
//* SPACE=(TRK,(1,1)),UNIT=3330,VOL=DISK01 0002300
//FT06F001 DD SYSOUT=A 0002400
//FT07F001 DD SYSOUT=B 0002500
//FT08F001 DD DISP=(,PASS),SPACE=(1210,(25,10)),UNIT=SYSQA, 0002600
//* DCB=(LRECL=121,RECFM=FB,BLKSIZE=1210) 0002700
//FT09F001 DD DSN=COMBIMAN.VISDATA,DISP=SHR 0002800
//* DCB=(RECFM=F,LRECL=240,BLKSIZE=240), 0002900
//* SPACE=(TRK,(15,5)),UNIT=3330,VOL=DISK01 0003000
//FT10F001 DD UNIT=1E0 0003100
//* ADAGE 4250 GR I6M 2250-3 COMPATIBLE TUBE 0003200
//FT11F001 DD DSN=COMBIMAN.PLOTDATA,DISP=SHR 0003300
//* DCB=(RECFM=F,LRECL=80,BLKSIZE=800), 0003400
//* SPACE=(TRK,(2,1)),UNIT=3330,VOL=DISK01 0003500
//***** 0003600
//* JCL FOR AN ONLINE VERSATEC PLCTTER 0003700
//***** 0003800
//PLCTPARM DD DSN=SYS1.FARMLIB(PLOTPARM),DISP=SHR 0003900
//PLCTLUG DD DUMMY 0004000
//VECTR1 DD DSN=EEVECTR1,UNIT=DISK,SPACE=(TRK,(1,1)),DISP=(,PASS) 0004100
//VECTR2 DD DSN=EEVECTR2,UNIT=DISK,SPACE=(CYL,(1,1)),DISP=(,PASS) 0004200
//SY SVECTR DD UNIT=0EE,DCB=(LRECL=133,RECFM=FA,BLKSIZE=133), 0004300
// UCS=T11,FCB=ST01 0004400
//SY SABEND DD SYSOUT=A 0004500
//SY SBFOMP DD SYSOUT=A 0004600
//***** 0004700
//* PRINT COMBIMAN MESSAGES FROM UNIT B 0004800
//***** 0004900
//PRINT EXEC PGM=IEBGENER,COND=EVER 0005000
//SY SPRINT DD DUMMY 0005100
//SY SIN DD DUMMY 0005200
//SY SUT1 DD DSN=*.STEPL.FT08F001,DISP=(OLD,DELETE) 0005300
//SY SUT2 DD SYSOUT=A,CCB=(BLKSIZE=121,RECFM=FA) 0005400
// 0005500
// 0005600

```

Figure 82. JOB CONTROL CARDS to Execute CBM07.

This assignment allocates 2K bytes of buffer space to each tube in a four-tube configuration with approximately 24K available on a first-come, first-serve basis.

2.3.2 Error Procedures

The program CBM07 performs some preliminary error checking on the data supplied by the user. The majority of checking is performed for data values which are outside the limits built into the program or the wrong type (i.e. alpha or numeric). For example: state switch numbers must be between 1 and 72; the maximum number of panels for any crew station configuration to be displayed cannot exceed 250; and all anthropometric dimensions entered must be positive values. When the user light-pens or types in values which are out of range, the program prompts the user to retry the entry. Numerical values can be typed with or without a decimal point, at the user's option.

Example 1. Enter Panel type 3.

This can be done in any one of the following ways.

- (a) Type "3" and depress ALT-CODE/5.
- (b) Type "3." and depress ALT-CODE/5.
- (c) Type "3.0" and depress ALT-CODE/5.

If the program expects a whole number, decimal values are rounded off to the nearest integer. Example 3.4 and 2.7 are rounded off to 3.

If the program expects two decimal places, the input number is rounded off accordingly.

Example 2. Change a value in the link table from 10.50 to 11.32.

Light-pen 10.50, then Type "11.32" and depress ALT-CODE/5. Typing "11.319" or "11.3215" and depressing ALT-CODE/5 has the same effect as entering 11.32.

If a Program Function Key is depressed the corresponding function as described in Paragraph 2.2 is enabled. However, if a key is pressed erroneously, the following procedure may be followed to return to the main program.

For Program Function Keys 0, 1, 2, 3, 6, 7, 8, 11, 14, 16, 18, 28, and 29 depress ALT-CODE/5 to cancel the selected function.

With Program Function Keys 4, 12, 13, and 27 the function must be executed.

For Program Function Key 5, light-pen "*NONE*" in the display to cancel the execution of the RETRIEVE CREW STATION function.

For Program Function Key 22, depress the temporarily defined PFK2 or PFK10 to return to the main graphics routine.

2.3.3 Ending the Program CBM07

There are three ways to end program CBM07. The primary method for terminating the program is through CBM07, by depressing the END PROGRAM function key PFK31. This option can be exercised only when the message "DEPRESS PFK TO SELECT FUNCTION" appears in the Prompting Area of the CRT. Another method to terminate execution of the program is to use the CANCEL key on the IBM 2250 Alphanumeric Keyboard. When CANCEL key and ALT-CODE key are depressed together, (on the Adage keyboard, depress CNTL and C keys together) the three options shown in Figure 83 are displayed.

Light-penning the "TERMINATE" option terminates the program without producing a memory dump of program CBM07. The "DUMP" option terminates the program and produces a full storage dump. The "RESUME" resumes the execution of program CBM07 as though the CANCEL key has not been used. This option is provided by the system and can be used at any time.

The third option is to cancel the JOB from the computer operator's console. This is a system dependent option.

< TERMINATE
< DUMP
< RESUME

Figure 83. Options Displayed on Depressing ALT-CODE
and CANCEL Keys Together.

2.4 PROGRAM MESSAGES-INFORMATION AND ERROR TYPES

The program CBM07 prints out both information and action oriented messages. The message format is as follows:

CBM0nni Message Text

where:

CBM identifies the message and indicates that the message originates from the COMBIMAN system,

0 identifies the message and indicates that the message originates from the program CBM07,

nn is the message number,

i is the action code (I=information, A=action to be performed), and

message text is the message text.

The messages are as follows:

CBM001I COMBIMAN V6, DATE=MM/DD/YY, TIME=hh.mm.ss.
Issued By: CBMINT.
Reason: Program CBM07 started at this date and
time.
System Action: Execution continues.
User Action: None.

CBM002I PROGRAM END.
Issued By: CBMRTS.
Reason: The user requested the END PROGRAM
function.
System Action: The program ended as requested.
User Action: None.

CBM003I PROGRAM RESTART
Issued By: CBMRTS.
Reason: The user requested the RESTART PROGRAM
function.
System Action: The program restarted as requested.
User Action: None.

CBM007I Panel number. PANEL NAME: panel number, TYPE=nn, nn
VERTICES.
Issued By: CBMPNL or CBMCRW
Reason: The user defined a panel through the
DESIGN PANEL function.
or
The user requested the crew station
data by setting state switch 2 "ON".
System Action: The defined panel is accepted or the
crew station data are printed.
User Action: None.

CBM009I SWITCH switchnumber ON/OFF
Issued By: CBMSSW.
Reason: The user requested a change in the
execution of the program using the
STATE SWITCH function.
System Action: Switch switchnumber is now either "ON"
or "OFF".
User Action: None.

CBM010I IDENTIFIED objectname
 Issued By: CBMIOI.
 Reason: The user requested the IDENTIFY OBJECT function to identify an object displayed on the screen.
 System Action: The system displays the name of the object, the coordinates of the distal-end point and the internal "key" number.
 User Action: None.

CBM011I OMITTED objectname
 Issued By: CBMIOI.
 Reason: The user requested that an object be removed from the display using the "OMIT OBJECT" function.
 System Action: The light-penned object is removed from the screen, and the name of the object, coordinates of the distal-end point, and the internal "key" number are displayed on the screen.
 User Action: Record the internal "key" number in order to include the object in the display at a later time.

CBM012I INCLUDED objectname
 Issued By: CBMIOI.
 Reason: The user requested that an object be included back into the display using the INCLUDE OBJECT function.
 System Action: The requested object is included back into the display.
 User Action: None.

CBM014I CREW STATION DATA FROM membername
 Issued By: CBMCRW.
 Reason: The user requested the retrieval of a crew station definition by the RETRIEVE CREW STATION function.
 System Action: The requested crew station member is retrieved.
 User Action: None.

CBM015I SURVEY DATA FROM membername
 Issued By: CBMINI.
 Reason: The user requested membername Survey Data from the Anthropometric Data Base.
 System Action: The requested survey data are retrieved.
 User Action: None.

CBM016I VIEW=(roll, pitch, yaw), SCALE=factor, OFFSET=(x,y,z).
 Issued By: CBMVCW.
 Reason: The user requested a new off-axis view through the "CHANGE VIEW" function.
 System Action: The display is rotated as specified.
 User Action: None.

CBM018I INITIALIZATION DATA MISSING.
 Issued By: CBMINT.
 Reason: Initialization Data could not be found.
 System Action: The program is terminated.
 User Action: Check to see that initialization data set has not been destroyed.

CBM019I PLOTS COMPLETED.
 Issued By: CBMCPl.
 Reason: The requested hard copy plot of the COMBIMAN display is finished.
 System Action: Continue processing.
 User Action: None.

CBM022A TOO MANY PANELS/VERTICES.
 Issued By: CBMCRW.
 Reason: More panels were defined through the RETRIEVE CREW STATION function (PFK5) or the DESIGN PANEL function (PFK16) than could be handled at one time. The maximum number of panels that can be handled at one time is 250.
 System Action: The panel being defined is ignored.
 User Action: Delete a few panels by the DELETE PANEL function (PFK18) or delete a crew station using the RETRIEVE CREW STATION function before defining more panels.

CBM026I DELETE PANEL panelname.
 Issued By: CBMDPL.
 Reason: The user requested to delete panel panelname using the DELETE PANEL function.
 System Action: The panel is deleted.
 User Action: None.

CBM031A CREW STATION DATABASE MISSING.
 Issued By: CBMCRW.
 Reason: Identification record of the file containing a crew station data is missing.
 System Action: Displays similar message to CRT and returns control to main program.
 User Action: Stop program, if crew stations are needed.

CBM033I REGRESSION VALUES FROM MEMBER membername.
 Issued By: CBMIN1.
 Reason: User entered a valid regression type 0 anthropometric data base membername using light-pen.
 System Action: Data from the referenced member are read.
 User Action: None.

CBM034A ANTHROPOMETRIC DATA BASE MISSING.
 Issued By: CBMINT, CBMIN1.
 Reason: The identification record of the file which contains anthropometric data is missing.
 System Action: Displays similar message on CRT and returns control to main program.
 User Action: Stop program; create Anthropometric Data Base.

CBM035A VARIABLE NO. nn OF REGRESSION SURVEY membername HAS INVALID UNIT OF uu.
 Issued By: CBMIN1.
 Reason: The unit of measurement read in for the specified variable and survey was not either IN, CM, MM, LB, or KG.
 System Action: Remainder of data for variable is read in.
 User Action: Report condition to systems programmer.

CBM039I UNIT OF VARIABLE vblname HAS BEEN CHANGED TO uu.
 Issued By: CBMIND, CBMDEP.
 Reason: The user changed the default unit of measurement of the selected variable.
 System Action: Flag the unit as being changed.
 User Action: None.

CBM040A INVALID UNIT OF uu SPECIFIED FOR VARIABLE vblname.
 Issued By: CBMIND, CBMDEP.
 Reason: User has indicated that values for anthropometric survey as having a length of weight type of measurement. The unit specified by the user was not consistent with the original definition.
 System Action: Changed ignored.
 User Action: Specify correct unit or keep default unit.

CBM041I INPUT VARIABLES WILL BE IN PERCENTILES.
 Issued By: CBMIND, CBMDEP.
 Reason: User had indicated that values for anthropometric variables will be given as percentiles.
 System Action: None.
 User Action: None.

CBM042I INPUT VARIABLES WILL BE IN ABSOLUTE VALUES.
 Issued By: CBMIND, CBMDEP.
 Reason: User has indicated that values for anthropometric variables will be given in engineering units.
 System Action: None.
 User Action: None.

CBM043I USER CHOOSES TO INPUT nn DEPENDENT VARIABLES.
 Issued By: CBMDEP.
 Reason: User has depressed PFK12, indicating the decision to enter values for all the dependent anthropometric variables.
 System Action: None.
 User Action: None.

CBM044I STANDARD ERROR MULTIPLICATION FACTOR RESET TO nnn.nn.
 Issued By: CBMIND.
 Reason: User has entered a new value for standard error of estimate.
 System Action: Value changed internally.
 User Action: None.

CBM045I USER CHOOSES TO INPUT 2 INDEPENDENT VARIABLES.
 Issued By: CBMIND.
 Reason: User has depressed PFK13, indicating the decision to enter values for two independent anthropometric variables.
 System Action: None.
 User Action: None.

CBM046A ANTHROPOMETRIC DIMENSION vblname REFERENCED BY LINK link name DOES NOT EXIST IN MEMBER membername.
 Issued By: CBMIN1.
 Reason: One of the vital anthropometric dimensions needed to generate the link length in question does not exist in the referenced survey member.
 System Action: Program ends.
 User Action: Print contents of referenced member from Anthropometric Data Base, using PRT function of CBMAM.

CBM047A ABNORMAL PROGRAM END.
 Issued By: CBMIN1.
 Reason: Key data vital to the construction of the man-model were not available.
 System Action: Program ends.
 User Action: Contact systems programmer.

CBM048I DATA WRITTEN FOR OFF-LINE PLOT NO. nn.
 Issued By: CBMCPL.
 Reason: Coordinate and index data for man-model and crew station configuration have been written onto disk file specified by FT11FOO1 DD card. nn. is the plot number.
 System Action: None.
 User Action: None.

CBM049A I/O ERROR ON UNIT 11. OFF-LINE PLOT DATA nn NOT SAVED.
 Issued By: CBMCPL.
 Reason: Input-output error on file where coordinate data are written. Plot data for plot nn are not saved.
 System Action: Return to calling program.
 User Action: None.

CBM052I VISIBILITY PLOT GENERATED FOR visibility member.
 Issued By: CBMVIS.
 Reason: Successful completion of visibility plot.
 System Action: None.
 User Action: None.

CBM053A NUMBER OF COMBINATIONS OF INDEPENDENT VARIABLES SUPPLIED BY MEMBER survey name DOES NOT EQUAL THAT SUPPLIED BY MEMBER regression name.
 Issued By: CBMIN1.
 Reason: Values for number of independent combinations are different from number supplied by regression member.
 System Action: Values supplied by regression member are used.
 User Action: Contact systems programmer.

CBM054A NUMBER OF DEPENDENT VARIABLES SUPPLIED BY MEMBER survey name DOES NOT EQUAL THAT SUPPLIED BY MEMBER regression name.
 Issued By: CBMIN1.
 Reason: Values for number of dependent variables are different from number supplied.
 System Action: Values supplied by regression member are used.
 User Action: Contact systems programmer.

CBM055I UNIT 9 NOT A VISIBILITY DATA BASE.
 Issued By: CBMVIS.
 Reason: Identification record of Visibility Data Base is missing.
 System Action: Terminates Visibility Plot Function.
 User Action: Stop program if Visibility Plot is needed.

CBM056I TOO MANY VERTICES nn FOR BOUNDARY boundary name.
 Issued By: CBMVIS.
 Reason: The number of vertices on boundary exceeded 100.
 System Action: Unpredictable result on Visibility Plot.
 User Action: Limit number of vertices on any one boundary to 100.

CBM057I TOO MANY POINTS nn FOR BOUNDARY boundary name.
Issued By: CBMVIS.
Reason: The number of points on any boundary exceeded 2500 (ie. the perimeter of the boundary exceeded 2500 inches).
System Action: Unpredictable result on Visibility Plot.
User Action: Limit the perimeter of the boundary to 2500 inches.

CBM058I END OF DATA ON UNIT 9.
Issued By: CBMVIS.
Reason: Insufficient data on Unit 9 to generate visibility plot.
System Action: Return to calling program.
User Action: Contact systems programmer.

SECTION 3
OFF-LINE PLOT PROGRAM (CBMOFF)

The CBMOFF is an off-line plot program which plots COMBIMAN data displayed on the IBM 2250 screen. When the user needs a plot which cannot be done On-Line,¹ the OFF-LINE PLOT COMBIMAN function (PFK7) is depressed to store the man-model and crew station data of the display currently on the CRT (see Paragraph 2.2.8). The user may store as many sets of these data as needed on data set unit 11 (see FT11F001 DD card on Figure 82). Program CBMOFF plots these data using Calcomp compatible software. The user specifies the data sets to be plotted, as well as plot size, color, and content.

The following information is intended as a programmer's guide to use the program CBMOFF.

3.1 PROCESSING CAPABILITIES

The user specifies the contents and size of the plot as well as its color. This is done by providing the following two input cards along with the plot data file.

- (1) the NAMELIST/CNTRL/, and
- (2) a card with the plot numbers of those data sets not to be plotted.

The information supplied on these cards allows the user to vary plot size, plot color, and plot content as follows:

¹ At WPAFB AFAMRL we use a, 22" Model Versatec electrostatic plot for On-Line plots and a 4-color Calcomp 1012 plotter for report quality output and quarter-scale Off-Line plots.

- (1) The NAMELIST/CNTRL/'s variables and their default values:

FACTR - When specified, FACTR is the plot scale factor for that program run, otherwise, the scale factor specified for each plot during the COMBIMAN run when the data were generated (see Paragraph 2.2.8) is used.

IPLINK, IPFLES, and IPWKSP - These three variables allow user to eliminate the link system, the enfleshment, and/or the crew station respectively from plots for that program run. Specifying IPLINK, IPFLES and/or IPWKSP equal to "1" deletes that element(s) from the plots. Using the default values

IPLINK=0
IPFLES=0, and
IPWKSP=0

all elements on the CRT display are plotted.

ICBANN, ICLINK, ICFLES, ICWKSP determines the pen color for elements of the plot where,

ICBANN is the plot banner,
ICLINK is the link system,
ICFLES is the enfleshment, and
ICWKSP is the crew station.

The default² values of the pen colors for plot banner, link system, enfleshment and crew station are:

ICBANN=1 for banner,
ICLINK=1 for link system,
ICFLES=2 for enfleshment, and
ICWKSP=3 for crew station.

²When an off-line plot is made, the user specifies the color assignments.

³The & symbol is used while executing the program on an IBM computer: other computers may have different symbols for this purpose.

The format of the Namelist CNTRL is as follows (see Figure 84):

column 1	- a blank
column 2	- a &
columns 3-7	- the word CNTRL
column 8	- a blank

After column 8 comes none, all, or any combination of the keyword control variables in the form FLESH=1, FACTR=.95, ICLINK=3, ..., the last one followed by a "&END" indicating the end of the NAMELIST variable input. NOTE: This data card must appear.

- (2) The second data card contains the plot numbers of the data to be skipped. The format for the data card is shown in Figure 85. The data card can contain up to twenty plot numbers, each right-justified integer in one of the 3-character fields in the first sixty columns of the card. These numbers can be in any order and do not need to fill consecutive fields. If the card is left blank, no plot will be skipped.

Figure 86 shows an Off-Line plot of the man-model and a crew station, as it appears on the CRT, and the plot banner (Figure 87) indicates that the plot is a perspective plot with scale factor 0.85. The data card input for this plot is shown in Figure 88. Notice that all values except IPFLES and IPWKSP remain at their default values in the NAMELIST/CNTRL/. This implies that the scale factor for the plot is the one specified during the COMBIMAN run when the plot data were generated. The link system, enfleshment, and crew station as displayed on the CRT are included in the plot. Since both ICFLES and ICWKSP are set equal to 1 in the input, all elements of the plot will be of the same color (in this case black). Also notice that the second input card contains a "1" in column six denoting that plot number 1 is to be skipped. The plot shown in Figure 86 is plot number "2" as indicated in Figure 87.

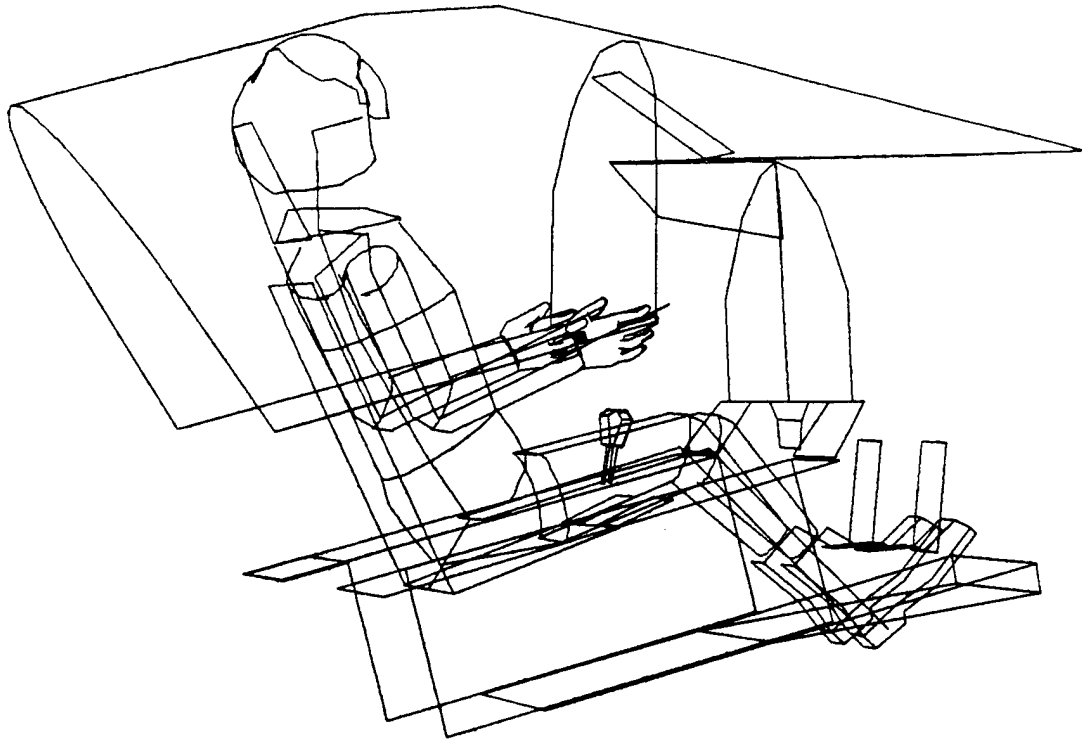


Figure 86. COMBIMAN OFF-LINE Plot.

SURVEY:67 USAF CREWSTATION:A7--SEAT DATE: 11/ 8/85
VIEW-PLANE: OFF AXIS ROLL:0.0 PITCH:-15.0 YAW:15.0
PERSPECTIVE PLOT SCALE:0.85
PLOT NUMBER: 2

Figure 87. Plot Banner.

Figure 89 shows the input cards used to generate Figure 90 from the same plot data. FACTR=0.55 resets the plot scale factor to 0.55, of the original plot scale factor. IPFLES=1 deletes all enflishment from the man-model, and the color of all plot elements is again black.

3.2 PROGRAM MESSAGES-INFORMATION AND ERROR TYPE

The program CBMOFF prints both information and action related messages. The message format is as follows:

CBM2nni message text

where

CBM identifies the message and indicates that the message originates from COMBIMAN system

2 identifies the message and indicates that the message originates from the program CBMOFF

nn is the message number

message text is the text of the message.

CBM201I PLOT SET plotnumber WAS NOT PLOTTED -- BY REQUEST.
Reason: User requested that plot plotnumber not be plotted.
System Action: Plot plotnumber is not plotted.
User Action: None.

CBM202A INCORRECT AMOUNT OF DATA FOR PLOT plotnumber -- PROGRAM ENDING.
Reason: There was too much or too little data on file for plot plotnumber.
System Action: No plotting occurs, and program ends.
User Action: Recreate plot file.

CBM203I SCALE FACTOR CHANGED FROM 1 TO factor2.
Reason: User input a value for FACTR (factor2) in the namelist CNTRL.
System Action: Factor2 is used to scale the plot.
User Action: None.

SURVEY:67 USAF CREWSTATION:A7--SEAT DATE: 11/ 8/85
VIEW-PLANE: OFF AXIS ROLL:0.0 PITCH:-15.0 YAW:15.0
PERSPECTIVE PLOT SCALE:0.47
PLOT NUMBER: 2

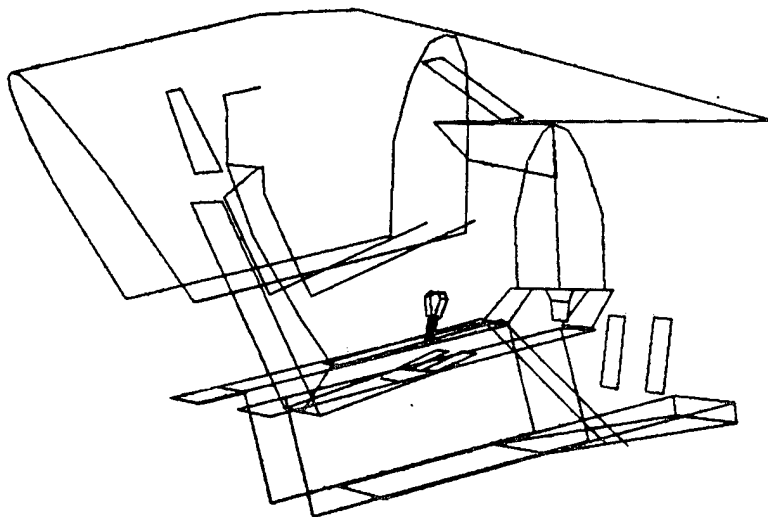


Figure 90. Altered COMBIMAN OFF-LINE Plot.

SECTION 4
COMBIMAN ANTHROPOMETRIC DATA BASE MAINTENANCE
PROGRAM (CBMAM)

The COMBIMAN program has a number of anthropometric surveys already programmed and provided to the user (see RETRIEVE ANTHROPOMETRY function, PFK4). If the user requires an additional survey, this section describes how to create the data base using the supplied utility program, CBMAM. This data base resides on a direct-access disk, and contains anthropometric survey and regression data which are relevant to generate the man-model.

The information on the Data Base is organized into groups of related records called members. Members may be either regression data, or anthropometric survey data. Data for survey members are generally subsets of existing anthropometric surveys in the AFAMRL Anthropometric Data Bank. In order to add a new anthropometric survey to the Data Base, the key information needed includes the mean and standard deviation for each anthropometric variable and a set of correlation coefficients for all the relevant variables of the survey.

4.1 PROCESSING CAPABILITIES

The program CBMAM (COMBIMAN Anthropometric Data Base Maintenance Program) allows the user to create and maintain the Anthropometric Data Base. The user supplies the input data on 80 character computer cards or in card image format on magnetic tape. The program CBMAM reads and processes the data in accordance with the selection of control commands by the user. These commands allow the user to add members to the Data Base, to delete members from the Data Base, to print or punch existing members, to list the directory of the Data Base, or to compress

the data on the file to combine unused space. The data flow of the program is shown in Figure 91.

The Anthropometric Data Base is made up of two types of related data. One type consists of regression data which are used by the interactive graphics program CBM06 to compute the anthropometric surface dimensions needed to generate the link system of the man-model. The second type consists of survey data which define the means, standard deviations, and percentiles for each variable for a particular survey. Each group of data, whether dealing with regression or survey information, is called an anthropometric member, and is referenced by its member name and type classification.

4.2 RESTRICTIONS AND LIMITATIONS

The Anthropometric Data Base may contain up to a maximum of 20 members consisting of regression and survey types. The number of records for each member need not be the same and the sum of the record counts for all the members cannot exceed 1979. Information on the number of members on the Data Base and their sizes are obtained by using the "+PRT" control command as explained in detail in Paragraph 4.3.2.9.

Additional limitations on the number of variables and related data are explained in Paragraph 4.3.2. Members to be added should have unique membernames. If the new membername matches with any name in the directory, the member will not be added.

4.3 HOW TO USE PROGRAM CBMAM

The surveys used in COMBIMAN are subsets of 1967 Survey of the USAF Flying Personnel (Churchill, et al., 1976), the 1970 Survey of the U.S. Army Aviators (Churchill, et al., 1971), the 1968 Air Force Women, and the 1964 U.S. Navy Flyers. As new

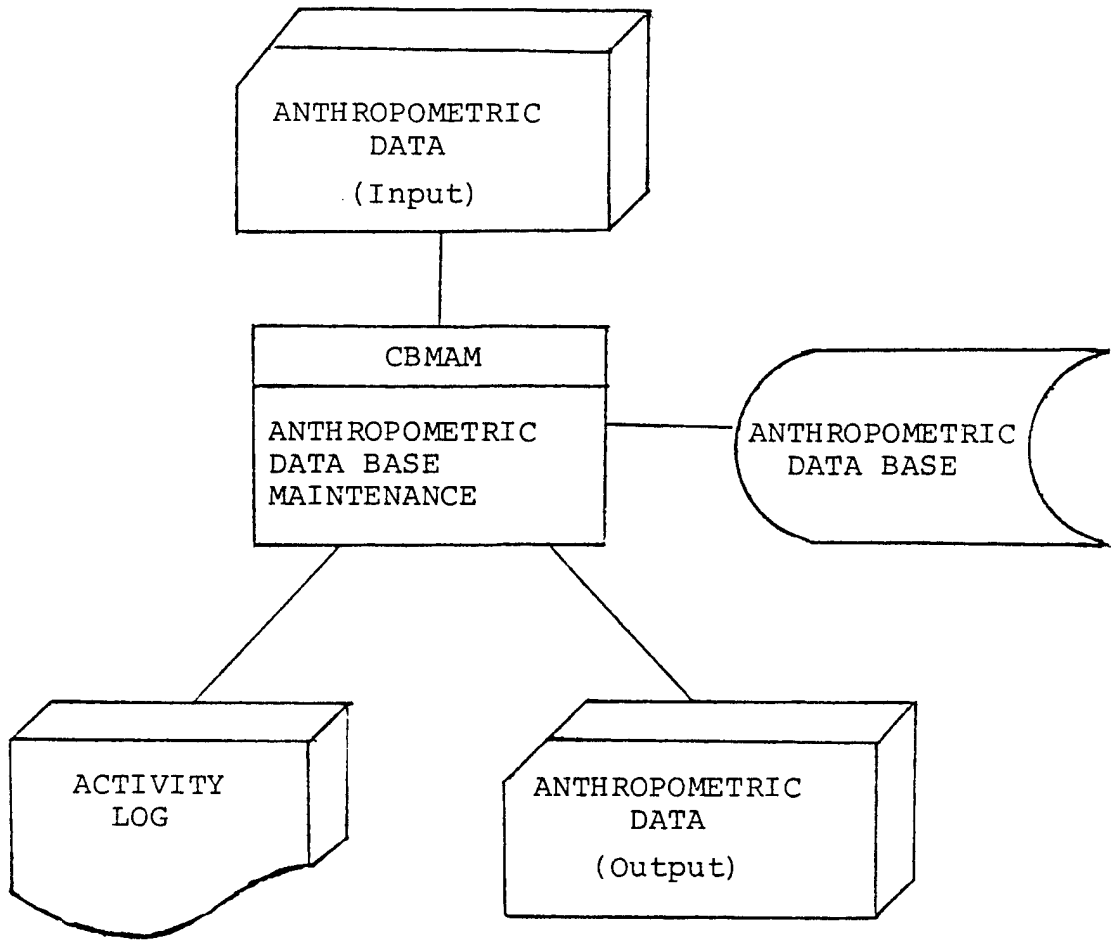


Figure 91. Data Flow for Program CBMAM.

surveys become available, or subsets of existing surveys in the AFAMRL Data Bank become needed, the program CBMAM is used to add these new members. In most cases, each new survey type member has a corresponding regression type member which contains multiple and single regression equation coefficients to predict additional anthropometric variables from those specified by the user. In a few cases, one regression type member may be referenced by several survey type members. These are special cases and this practice should not be used regularly without first consulting with personnel in the Workload and Ergonomics Branch of the Air Force Aerospace Medical Research Lab, Wright-Patterson Air Force Base, Ohio to verify the statistical accuracy of the regression data of the anthropometric survey in question.

All examples illustrating use of CBMAM will be based on the 1967 USAF Flying Personnel survey and its regression member R67 USAF.

4.3.1 Input Data Specification

The nucleus of the anthropometric variables considered for input as part of any anthropometric survey member is the 12 variables required to generate the 35 internal link lengths of the man-model skeletal system. The names of these variables and their abbreviated 16 character names, where applicable, are listed in Table 4. Very few COMBIMAN users will have specific values to input for each of the 12 variables. In order to accommodate this, we have selected additional anthropometric variables which are found to be good predictors of either body segment mass or body segment length, and have moderately high correlations with the 12 required variables. The variables chosen to predict mass and length related variables for the 1967 Survey are shown in the appropriate columns of Table 5. The variables in Table 6 which are both predictors and required dependent dimensions are marked with an asterisk.

TABLE 4
LIST OF DEPENDENT VARIABLES NEEDED TO GENERATE
COMBIMAN LINK SYSTEM

<u>Name</u>	<u>16 Character Abbreviation (If Applicable)</u>
1. Weight	
2. Sitting Height	
3. Acromion Height, Sitting	(ACROMION HGT/SIT)
4. Knee Height, Sitting	(KNEE HGT/SITTING)
5. Buttock-Knee Length	(BUTTOCK-NKE LGTH)
6. Shoulder Elbow Length	(SHOULDR-ELB LGTH)
7. Biacromial Breadth	(BIACROMIAL BRDTH)
8. Hip Breadth	
9. Chest Depth	
10. Foot Length	
11. Hand Length	
12. Elbow-Wrist Length	(ELBOW-WRIST LGTH)

TABLE 5
LIST OF DEPENDENT VARIABLE PREDICTORS

<u>Mass Related</u>	<u>Length Related</u>
1. *Weight	1. *Sitting Height
2. Bideltoid Breadth	2. Eye Height, Sitting
3. Hip Breadth, Sitting	3. *Knee Height, Sitting
4. *Chest Depth	4. *Buttock-Knee Length
	5. Arm Length
	6. Thumb-Tip Reach
	7. Leg Length

*Predictors and required dependent variables.

TABLE 6
LIST OF ANTHROPOMETRIC DIMENSIONS
AVAILABLE IN THE ANTHROPOMETRIC DATA BASE

1. Weight
2. Sitting Height
3. Eye Height, Sitting
4. Acromion Height, Sitting
5. Knee Height, Sitting
6. Buttock-Knee Length
7. Shoulder-Elbow Length
8. Arm Length
9. Thumb-Tip Reach
10. Biacromial Breadth
11. Bideltoid Breadth
12. Hip Breadth
13. Hip Breadth, Sitting
14. Chest Depth
15. Foot Length
16. Hand Length
17. Elbow-Wrist Length
18. Leg Length

To generate the man-model the user may also select one mass related and one length related variable from Table 5 and supply their values. The values for all the 12 variables in Table 4 are computed using the regression equations from the Anthropometric Data Base.

In order to create an anthropometric survey member, first a set of variables based on availability and necessity has to be established. Once the complete set of variables is established, the means, standard deviations, percentiles, and correlation coefficients for each variable of the particular survey may be obtained from the AFAMRL Anthropometric Data Bank. The set of variables used for the 1967 Survey is shown in Table 6. A sample data obtained for weight is shown in Figure 92.

The coefficients used in the regression equations are based on means, standard deviations and correlation coefficient for each variable, and on the equations which were developed in WADD-TR-60-31, pages 69-70 (Zeigen, et al, 1960). Tables 7 and 8 show the elements of the correlation coefficient matrices used in calculating the regression coefficients. The means, standard deviations, and correlation coefficients for the 1967 USAF survey are available in AMRL-TR-77-2 (Churchill, et al, 1978).

The total number of multiple regression equations (NR) needed for a particular survey is calculated using the following equation:

$$NR = (NM \times NL) \times ND \quad (1)$$

where NM is the number of variables related to body mass, NL is the number of variables related to body segment length, and ND is the number of dependent variables. For the 1967 Survey, each of the 28 combinations of mass-length-related dimensions has its own set of 12 multiple regression equations to compute the surface dimensions required to generate the man-model. In addition to

VARIABLE NAME: WEIGHT

MEAN: 173.60 LBS

STANDARD DEVIATION: 21.44 LBS

PERCENTILE DATA:

Percentile	1	2	3	5	10	15	20	25	30
Weight	127.58	132.63	135.82	140.15	146.89	151.53	155.27	158.56	161.56
Percentile	35	40	45	50	55	60	65	70	75
Weight	164.37	167.08	169.74	172.42	175.13	177.92	180.84	183.97	187.41
Percentile	80	85	90	95	97	98	99		
Weight	191.32	195.91	201.83	210.76	216.62	220.94	227.73		

Figure 92. Sample Data Obtained from Summary Statistics of the Air Force Rated Officers. (Churchill et al, 1976)

TABLE 7

MATRIX OF CORRELATION COEFFICIENTS BETWEEN
 MASS AND LENGTH RELATED VARIABLES (CHURCHILL, ET AL, 1976)

	Sitting Height	Eye Hgt. Sitting	Knee Hgt. Sitting	Butt-Knee Length	Elbow- Grip Length	Thumb- Tip Reach
Weight	.4568	.4119	.5386	.4544	.4085	.4138
Bideltoid Brdth.	.2782	.2598	.3398	.4379	.2514	.2784
Hip Brdth., Sitting	.3755	.3457	.4283	.5502	.3432	.3270
Chest Depth	.3333	.3078	.4084	.5479	.2882	.2965

TABLE 8

DEPENDENT AND INDEPENDENT VARIABLES (CHURCHILL, ET AL, 1976)

DEPENDENT VARIABLES	INDEPENDENT VARIABLES									
	Weight	Shoulder Height	Eye Height (S)	Knee Height (S)	Forearm Length	Thumb Reach	Wrist to Elbow	Hand Breadth (S)	Chest Depth	
Weight	1.00	.4576	.4130	.5390	.6361	.4080	.4143	.7966	.8549	.7594
Sitting Height	.4568	1.00	.9302	.5148	.3917	.4613	.4138	.2782	.3333	.1299
Acromion Height (S)	.4862	.8126	.7780	.4452	.3382	.3823	.3482	.2676	.3916	.2008
Knee Height (S)	.5386	.5148	.4876	1.00	.7851	.7817	.7002	.3398	.4084	.2853
Buttock-Knee Length	.6363	.3917	.3897	.7851	1.00	.6238	.6041	.4379	.5479	.4168
Shoulder-Elbow Length	.3995	.4573	.4584	.7500	.6967	.6743	.6752	.2515	.2997	.2092
Biacromial Breadth	.4516	.3491	.2964	.3745	.2954	.3481	.3235	.6571	.3202	.2681
Hip Breadth	.8094	.3755	.3457	.4283	.5502	.3432	.3270	.6225	.9031	.5803
Chest Depth	.7593	.1299	.1065	.2853	.4168	.2034	.2523	.6240	.6318	1.00
Foot Length	.4711	.4786	.4497	.6919	.5957	.6517	.5545	.3067	.3498	.2445
Hand Length	.3889	.4506	.4155	.6539	.5432	.7070	.5757	.2553	.2578	.2005
Elbow-Wrist Length	.4136	.4340	.3699	.7826	.6260	.8994	.6865	.2619	.2993	.2122

the multiple regression coefficients, simple regression coefficients and associated standard error of estimates are available for each of the 28 combinations. Note that the standard units of measurement for all variables used in COMBIMAN are pounds and inches, but there are provisions to change these into metric units.

4.3.2 Processing Specification

The Anthropometric Data Base Maintenance program, CBMAM, allows the user to create and maintain the Anthropometric Data Base. The Data Base contains regression data which are used by the interactive graphics program CBM06 to predict anthropometric surface dimensions needed to generate the link system of the man-model. It also contains survey data which define the means, standard deviations, and percentiles for every defined variable for a particular anthropometric survey. Each group of data, whether dealing with regression or survey information, is called an anthropometric member, and is referenced by its member name and type classification.

The program CBMAM allows the user to maintain the Data Base by adding, deleting, listing, etc., the member types through input control cards as shown in Figure 93.

These control cards may be placed in any order in the stream of the program, with one exception. If the Data Base is initialized for the first time, the +INT control card must be the first data card. In the following paragraphs, the control cards format of the function is listed first. This is followed by the text which explains each keyword. Additional data formats, if any, are then described for each function.

4.3.2.1 ADD ANTHROPOMETRIC MEMBER Function
+ADD membername type nvbl ncmb ndep
regrname (followed by member
definition)

The ADD ANTHROPOMETRIC MEMBER function, as defined by the +ADD control card and the member definition cards which follow, adds to the Anthropometric Data Base specified data under the name membername. The membername is an alphanumeric character string, whose length is limited to 16 characters. The type field distinguishes between the two types of members. A type value of "0" indicates that the member contains regression information, while a type value of "1" indicates that the member contains survey dimension data. The type value, as well as all other integer values supplied on the control card, must be right-justified within its field. The nvbl field defines the total number of variables described in member membername. The maximum number is 45. The ncmb field indicates the maximum number of combinations of independent mass and length variables. The maximum number is 50. The number of anthropometric variables needed to determine the internal link lengths is supplied in field ndep. The maximum number is 30. Fields, npct and regrname are used only when the type field value is 1. Npct contains the number of percentile values which will be supplied for every one of the nvbl variables. The maximum value for npct is 30. The regrname field refers to the type 0 membername which contains the appropriate regression information.

4.3.2.2 TYPE 0 MEMBERS

An example of a +ADD control card for a type 0 member in the 1967 Survey is outlined in Figure 94. The name of the survey member is R67 USAF, and it contains a total of 18 variables, with 28 combinations of independent variables, and 12 combinations of dependent variables. An example of a +ADD control card for a type 1 member is outlined in Figure 95. Note that the values for nvbl, ncmb, and ndep are identical to the type 0 member R67 USAF, shown in Figure 94.

+ADD	R67	USAF	0	13	28	12	12	Ref. Fig. 72
1	WEIGHT	LB		1				
2	SITTING HEIGHT	IN			1		1	
3	EYE HGT/SITTING	IN			1		1	
4	ACROMION HGT/SIT	IN				1		
5	ARM LENGTH	IN					1	
6	THUMB-TIP REACH	IN						
7	SHOULDER-ELB LGTH	IN						
8	KNEE FGT/SITTING	IN						
9	BUTTOCK-KNE LGTH	IN						
10	BIACRMIAL BRDTH	IN						

Ref. Fig. 75

Figure 94. Example of +ADD Control Card for Type 0 Member.

+ADD	67	USAF	1	18	28	12	25	R67	USAF	Ref. Fig. 72
1	2	3	5101520253035404550556065707580859095979899							
1	WEIGHT	LB	173.60686	21.434704127581326313582140151468915153						Ref. Fig. 79
1552715656161561643716708169741724217513177921808418397187411913219591										Ref. Fig. 80
2018321076216622209422773										
2	SITTING HEIGHT	IN	36.685932	1.2501624	3394	3424	3444	3470	3511	3539
3562	3582	3600	3617	3633	3649	3665	3681	3698	3715	3733
3833	3880	3910	3931	3962						
3	EYE HGT/SITTING	IN	51.869176	1.1871142	2917	2950	2971	2998	3038	3065
3067	3106	3123	3138	3153	3168	3183	3198	3213	3229	3246
3343	3350	3421	3443	3478						
4	ACROMION HGT/SIT	IN	24.03821	1.123410	2142	2177	2197	2224	2265	2289
2310	2327	2343	2358	2373	2387	2401	2415	2430	2445	2461
2551	2554	2620	2639	2666						

Figure 95. Example of +ADD Control Card for Type 1 Member.

Figures 96, 97, and 98 show the record formats used for type 0 members in the data base. The data provided in the format shown in Figure 96 defined anthropometric variables used in the regression member. Columns 1-2 contain a sequence number for the variable, right-justified in the field. Columns 4-19 contain the 16-character name of the anthropometric variable. Columns 21-22 contain a two-character abbreviation for the default unit of measurement of the variable. Approved abbreviations are IN, CM, MM, LB, and KG for inches, centimeters, millimeters, pounds, and kilograms, respectively. A "1" punched in column 26, 30, or 34, indicates a mass related independent variable, a length related independent variable, or a dependent variable necessary to generate the link lengths respectively. A variable can either be independent or dependent, as in the case of sitting height, but it cannot pertain to both mass and length. If all three fields are blank, the data card is flagged to indicate an error. As each variable definition card is read in, the program checks the use of the variable and records its status.

The first outlined area of Figure 99 is an example of a Variable Definition Card. A "1" is punched in columns 30 and 34 to indicate that the Sitting Height is both an independent variable related to body segment length and a dependent variable.

Two types of record formats are used for combinations of mass and length related independent variables as shown in Figures 97 and 98. In Figure 97, the variable numbers, punched in columns 1-3 and 4-6 are obtained from columns 1-2 of the variable definition cards as shown in Figure 96. Columns 11-40 contain simple regression information necessary to predict the length related variable from the mass related variables. This information includes the slope and constant in the regression formula:

$$Y = bX + c \quad (2)$$

I2 Vbl. Seq. No.	A16 Variable Name	A2 Unit	I4 mass code	I4 lgth code	I4 dpndt code	Optional Sequence Number
11	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000
12	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000
13	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000

Figure 96. Program CBMAM Regression Member Variable Definition Card.

I3 Mass Vbl. No.	I3 lgth vbl. no.	Regr. values to predict length from other 3F10.5 length related vbl.		Regr. values to predict mass from length related vbl. 3F10.5		Optional Sequence Number
		B	C	B	C	
11	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000
12	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000
13	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000

Figure 97. Program CBMAM Regression Member Simple Regression Coefficient Definition Card.

I3 Mass Vbl. No.	I3 lgth vbl. no.	F10.5 slope for mass vbl. B1	F10.5 slope for lgth vbl. B2	F10.5 constant C	Optional Sequence Number
11	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000
12	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000
13	00000000000000000000	00000000000000000000	00000000000000000000	00000000000000000000	0000000000

Figure 98. Program CBMAM Regression Member Multiple Regression Coefficient Definition Card.

where

b is the slope and
c is the intercept.

It also contains the standard error of estimate associated with the equation. Columns 41-70 contain similar data to predict mass from the length variable.

The regression data used in the following examples are unpublished data provided by the USAF. These data contain the slope, intercept, and standard error in metric units. The coefficients are multiplied by appropriate factors to convert them to the English units specified on the Variable Definition Card. The regression equation to predict sitting height in inches from weight in pounds is:

$$\begin{aligned} \text{Estimated Sitting Height} &= 0.02669 \times \text{Actual Weight} + 32.05275 \\ &\quad (\text{Variable \#2}) \qquad \qquad \qquad (\text{Variable \#1}) \end{aligned} \qquad (1)$$

The standard error is 1.11161.

The equation to predict weight in pounds from sitting height in inches is:

$$\text{Estimated Weight} = 7.84538 \times \text{Actual Sitting Height} - 114.20831 \qquad (2)$$

The standard error is 19.05920.

In Figure 99 (2), the "1" in column 3 identifies Weight as the mass related variable, and the "2" in column 6 identifies Sitting Height as the length related variable. The regression coefficients for equations (1) and (2) are punched in the remainder of the card.

The second record format is shown in Figure 98 and contains the multiple regression information necessary to predict each dependent variable from the particular combination of mass and length related variables. Columns 1-3 contain the independent mass variable number; columns 4-6 the independent length variable number; and columns 7-9 the dependent

+ADD R67 USAF 0 18 2E 12									
1	WEIGHT			LB	1				1
2	SITTING HEIGHT			IN		1			1
3	EYE HGT/SITTING			IN		1			
4	ACROMION HGT/SIT			IN					1
5	ARM LENGTH			IN		1			
6	THUMB-TIP REACH			IN		1			
7	SHOULDR-ELB LGTH			IN					1
8	KNEE HGT/SITTING			IN		1			1
9	BUTTOCK-KNE LGTH			IN		1			1
10	BIACRMIAL BROTH			IN					1
11	BIDELTIDD BROTH			IN	1				
12	HIP BREADTH			IN					1
13	HIP BREADTH/SITT			IN	1				
14	CHEST DEPTH			IN	1				1
15	FCOT LENGTH			IN					1
16	HAND LENGTH			IN					1
17	ELBOW-WRIST LGTH			IN					1
18	LEG LENGTH			IN		1			
1	2		0.02669	32.05275		1.11161	7.84538-114.20831	19.05910	
1	2	1	1.0	0.0		0.0			
1	2	2	0.0	1.000000		0.0			
1	2	4		.731		-2.779522			
1	2	7		.247		5.090541			
1	2	8		.404		7.133844			
1	2	9		.333		11.566906			
1	2	10	0.0131732	0.1105000		9.69417			
1	2	12	0.0279173	0.0043000		8.87957			
1	2	14	0.0313031	-0.1665000		10.32958			
1	2	15	0.0069724	0.1248000		4.85468			
1	2	16		.117		3.232277			
1	2	17		.193		4.728337			
1	3		0.02267	27.89858		1.08116	7.45657 -64.02781	19.52158	
1	3	1	1.0	0.0		0.0			
1	3	2		0.979		5.48424			
1	3	4		0.727		0.55118			

Figure 99. Example of Regression, or Type 0 Member.

variable number. Each integer value must be right-justified. Columns 11-20 contain the slope associated with the mass variable value (b_1); and columns 21-30 the slope for the length variable value (b_2); and columns 31-40 the constant of the equation (c). The equation to predict the value y of a dependent variable is of the form:

$$Y = b_1 X_1 + b_2 X_2 + c \quad (3)$$

where:

X_1 is the value of mass related variable and
 X_2 is the value of length related variable.

The data for this card are derived from the correlation matrices shown in Tables 7 and 8, and from the equations in Zeigen, et al, (1960). Since it is undesirable to have the length related variables to depend on the value chosen for the mass related variable, the multiple regression equations are replaced by single regression equations. As an example, the multiple regression equation to predict Knee Height/Sitting from Weight and Sitting Height is replaced by a single regression equation as follows:

$$\begin{aligned} \text{Knee Height/Sitting} &= 0.00 \times \text{Weight (Variable \#1)} \\ &+ 0.40400 \times \text{Sitting Height (Variable \#2)} \\ &+ 7.133844 \end{aligned}$$

The third outlined area of Figure 99 shows the data for this example. A "1" in column 3 identifies Weight as the mass variable; a "2" in column 6 identifies Sitting Height as the length variable; and a "5" in column 9 identifies Knee Height/Sitting as the dependent variable. The regression coefficients are punched in the remainder of the card.

The multiple regression equations are retained for predicting the mass-related variables. As an example, the multiple regression equations to predict Hip Breadth from Weight and Sitting Height is as follows:

$$\begin{aligned}
 \text{Hip Breadth} &= 0.0279173 \times \text{Weight} && (\text{Variable \#1}) \\
 &+ 0.0043000 \times \text{Sitting Height} && (\text{Variable \#2}) \\
 &+ 8.87957
 \end{aligned}$$

The fourth outlined area of Figure 99 shows the data for this example. A "1" in column 3 identifies Weight as the mass variable; a "2" in column 6 identifies Sitting Height as the length variable; and a "12" in columns 8 and 9 identifies Hip Breadth as the dependent variable. The regression coefficients are punched in the remainder of the card.

If the number of multiple regression coefficient definition data cards is not equal to (ncmb x ndep) the member is not added to the Anthropometric Data Base.

4.3.2.3 TYPE 1 MEMBERS

For type 1 members on the Data Base, the record formats are shown in Figure 100 and 101. The input data in the format shown in Figure 109 defines the percentile names for which values are supplied in succeeding cards. Figure 102 shows the percentile names for the 1967 USAF Survey. The 25 percentile values available for this survey include the 1st, 2nd, 3rd, 5th, and are punched in two-digit integer fields, right-justified within the area. The number of percentiles supplied must be equal to the value in the npct field of the +ADD (type 1) control card, otherwise an error message is printed and the member is not added. Note that the maximum number of percentiles allowed is 30.

Figure 101 shows the format used in assigning dimensional values to the variables. The variable number in integer format is in columns 1-2 while columns 4-19 contain the 16-character variable name. Columns 21-22 contain the two character abbreviation for the default unit of measurement. At present the default or standard unit for weight is pounds, and the standard unit for all other measurements is inches. For each variable number, the variable name and unit of measurement must correspond with the same fields in the reference

Percentile Names												30 I2												Optional Sequence Number															
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

Figure 100. Program CBMAM Survey Member Percentile Definition Card.

I2 Vbl. Sequ. NO.	A16 Variable Name	A2 Unit	F10.5		F10.5 Standard Deviation	Percentile Values		Optional Sequence Number
			Mean	Standard Deviation		Percentile Values	Percentile Values	
1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3
4	4	4	4	4	4	4	4	4
5	5	5	5	5	5	5	5	5
6	6	6	6	6	6	6	6	6
7	7	7	7	7	7	7	7	7
8	8	8	8	8	8	8	8	8
9	9	9	9	9	9	9	9	9
10	10	10	10	10	10	10	10	10
11	11	11	11	11	11	11	11	11
12	12	12	12	12	12	12	12	12
13	13	13	13	13	13	13	13	13
14	14	14	14	14	14	14	14	14
15	15	15	15	15	15	15	15	15
16	16	16	16	16	16	16	16	16
17	17	17	17	17	17	17	17	17
18	18	18	18	18	18	18	18	18
19	19	19	19	19	19	19	19	19
20	20	20	20	20	20	20	20	20
21	21	21	21	21	21	21	21	21
22	22	22	22	22	22	22	22	22
23	23	23	23	23	23	23	23	23
24	24	24	24	24	24	24	24	24
25	25	25	25	25	25	25	25	25
26	26	26	26	26	26	26	26	26
27	27	27	27	27	27	27	27	27
28	28	28	28	28	28	28	28	28
29	29	29	29	29	29	29	29	29
30	30	30	30	30	30	30	30	30

Figure 101. Program CBMAM Survey Member Dimension Definition Cards.

+	ADD	67	USAF	1	18	28	12	25	R67	USAF	←	Ref. Fig. 72
1	2	3	5101520253035404550556065707580859095979899									Ref. Fig. 71
1	WEIGHT											
1552	715856161561543716708169741724217513177921808418397187411913219591											Ref. Fig. 80
2018	321076216622209422773											
2	SITTING HEIGHT											
3562	3582	3600	3617	3633	3649	3665	3681	3698	3715	3733	3753	3801
3833	3880	3910	3931	3962								
3	EYE HGT/SITTING IN											
3067	3106	3123	3138	3153	3168	3183	3198	3213	3229	3246	3265	3311
3343	3390	3421	3443	3478								
4	ALKUMIUN HGT/SIT IN											
2310	2327	2343	2358	2373	2387	2401	2415	2430	2445	2461	2479	2522
2551	2594	2620	2639	2666								
5	ARM LENGTH IN											
2995	3017	3037	3056	3073	3091	3108	3125	3142	3160	3179	3199	3250
3284	3335	3369	3394	3434								
6	THUMB-TIP REACH IN											
3030	3056	3079	3100	3120	3139	3158	3178	3198	3218	3240	3264	3322
3364	3427	3469	3502	3555								
7	SHOULDER-ELB LGTH IN											
						14.15382	.074011	1265	1281	1291	1306	1345

Figure 102. Example of Survey, or Type 1, Member.

type 0 or regression member. Columns 23-32 contain the overall mean for the named variable expressed in the default unit of measurement. Columns 33-42 contain the standard deviation. Columns 43-72 of this data card and columns 1-70 of additional cards necessary to input data contain the values for each of the percentiles named. If the number of percentile values does not correspond to the value of npct, an error condition occurs and the member is not added to the Data Base. The period in the fields in Figures 100 and 101 indicates the standard or default location of the decimal point in real number format.

The dimension data needed in this card are also obtained from the Summary Statistics of the 1967 Survey (Churchill et al, 1976). A sample set of the data for Weight is shown in Figure 92. The mean value of Weight, 173.60686 lbs, the standard deviation, 21.434704, and the weights associated with the first six percentiles, namely the 1st, 2nd, 3rd, 5th, 10th, and 15th are punched on the third card shown in Figure 102. The weight values for the percentiles ranging from 20th to 85th, and from 90th to 99th, are punched in the last card. It is essential that users enter a type 1 member, since the type 1 member references the type 0 member.

4.3.2.4 CHECK ANTHROPOMETRIC MEMBER Function
+CHK membername type nvbl ncmb, ndep
npct regr name

The CHECK ANTHROPOMETRIC MEMBER function operates the same way as the +ADD ANTHROPOMETRIC MEMBER function. However, the member is not added but the data are checked for errors.

4.3.2.5 DELETE ANTHROPOMETRIC MEMBER Function
+DEL membername type

The DELETE ANTHROPOMETRIC MEMBER function removes the specified member from the Data Base, but does not make the space occupied by the member available for reuse. The +CMP function must be used to accomplish this.

4.3.2.6 COMPRESS ANTHROPOMETRIC DATA BASE
Function

+CMP

The COMPRESS ANTHROPOMETRIC DATA BASE function makes space available for storing anthropometric data by compressing used space together and maximizing the amount of continuous unused space on the Data Base. The intermediate blocks of unused space are created by the DELETE ANTHROPOMETRIC MEMBER function. The greater the activity of the Anthropometric Data Base (ie., +ADD's and +DEL's), the more often it becomes necessary to use this +CMP function. If the message "CBM310A INSUFFICIENT SPACE REMAINING TO ADD MEMBER membername" appears while adding a member, it becomes necessary to use the +CMP function. If the +ADD function gives the CBM310 message immediately following the +CMP function, the Data Base is full and no new members can be added until an existing member is deleted from the Data Base.

4.3.2.7 DUMP ANTHROPOMETRIC MEMBER Function

+DMP membername type
+DMP

The DUMP ANTHROPOMETRIC MEMBER function prints the contents of the anthropometric member membername of specified type, or prints the complete Anthropometric Data Base if no membername is given on the control card. This function is used primarily by system programmers to check the contents of the file.

4.3.2.8 END PROGRAM Function

+END

The END PROGRAM function control card terminates execution of the program CBMAM and returns control to the operating system.

4.3.2.9 INITIALIZE ANTHROPOMETRIC DATA BASE
Function

+INT

The INITIALIZE ANTHROPOMETRIC DATA BASE function initializes an Anthropometric Data Base or resets an existing Anthropometric Data Base to its original unused state. All members residing on the Data Base before invoking this function are purged and the entire space is made available for new members. However, the primary purpose of this function is to establish an Anthropometric Data Base.

4.3.2.10 PUNCH ANTHROPOMETRIC MEMBER Function

+PCH membername type

The PUNCH ANTHROPOMETRIC MEMBER function punches a copy of the specified member in the same format as the ADD ANTHROPOMETRIC MEMBER function input data for the specified type onto computer cards. If the user specifies a membername that does not exist on the directory, all the member names on the Data Base directory are printed out. This function does not add or remove any member from the Data Base.

4.3.2.11 PRINT ANTHROPOMETRIC MEMBER Function

+PRT membername type
+PRT

The PRINT ANTHROPOMETRIC MEMBER function prints the contents of the specified member, membername, of type, type, in a format similar to that used in the ADD ANTHROPOMETRIC MEMBER function. If no name is specified, or if a name that is not in the Data Base directory is specified, names of all members in the Data Base directory, the number of records for each member, their types, and any additional data supplied on the +ADD control card when the members were added to the Data Base are printed.

4.3.3 Executing CBMAM Program

The set of JCL used at the HESS facility to execute the program CBMAM is shown in Figure 103. Use of the //FT02F001 DD card as shown in Figure 104 assumes that the space for the Data Base has already been allocated and catalogued. If for some reason this condition is not met, the //FT02F001 DD card in Figure 103 should be replaced by the card sequence (3 cards) shown in Figure 104. The job is executed with this replacement series once to allocate space for the dataset (file) on disk, and to catalogue the file. Thereafter the simplified //FT02F001 DD card shown in Figure 103 is used to maintain the Data Base.

If the file has just been created, or if the user wants to reinitialize the file, the +INT control function is used before any other control function. The last control card read into the program should be the +END control card.

4.3.4 Output Data Interpretation

The program CBMAM generates output to the card punch, to the disk file, or to the printer depending on the function specified on the control card. The formats for the printed output are discussed in this section. Punched records used the same format as the input data records discussed in Paragraph 4.3.2.

Five basic types of formats are used by CBMAM when data are written on the printer. These format types, their use, and sample outputs are presented in the following paragraphs. Each type begins with the same heading, listing the program name, CBMAM, the date and time of the program execution, and a page number.

The first type of output is generated by the INITIALIZED, PUNCH, COMPRESS, DELETE, and END functions. The output indicates the beginning and end of processing associated with the specified function. For the COMPRESS function, additional messages which indicate that a particular member is or is not moved in the process of compressing used space are printed.

```

//CBMAM      JOB HESS
//JOB LIB   DD DSN=COMBIMAN.LOADLIB,DISP=SHR      00001000
//CBMAM     EXEC PGM=CBMAM                        00001100
//FT02FOO1 DD DSN=COMBIMAN.ANTHDATA,DISP=SHR     00001200
//FT05FOO1 DD DDNAME=SYSIN                       00001300
//FT06FOO1 DD SYSOUT=A                           00001400
//FT07FOO1 DD SYSOUT=B                           00001500
//SYSUDUMP DD SYSOUT=A                           00001600
//SYSIN     DD *                                 00001700
                                                00001800

```

CBMAM FUNCTION CONTROL CARDS AND
MEMBER DEFINITION DATA

```

/*
//
                                                00001900

```

Figure 103. Job Control Cards to Execute CBMAM.

```

//FT02FOO1 DD DSN=COMBIMAN.ANTHDATA,UNIT=DISK,DISP=(NEW,CATLG), 00001300
//          VOL=SER=DISK01,SPACE=(248,2000),                    00001310
//          DLBL=(BLKSIZE=248,LRECL=248,RECFM=FB)              00001320

```

Figure 104. FT02 DD Card to Allocate Space for
COMBIMAN.ANTHDATA and Execute CBMAM.

An example of this format for the COMPRESS function is shown in Figure 105.

The second type of output is generated by the PRINT or PUNCH functions when the +PRT or +PCH control cards are supplied with a blank membername field. This causes the program to list the index of the Data Base, which contains the location and type of each member. This information is printed in the following format:

nn.) membername, EXTENT=(n1, n2), TYPE=tt, nv VARIABLES, nc
COMB OF INDEP, and DEPENDENT, np PERCENTILE,
r-membername REFERENCED SURVEY.

where:

nn	is the record number of its identification record within the directory.
n1	is the location of the first record of the data which defines this member.
n2	is the location of the last record of the data which defines this member.
tt	is the type code (0 or 1).
nv	is the total number of anthropometric variables defined for the member.
nc	is the number of combination of independent variables.
nd	is the number of dependent variables.
np	is the number of percentiles. Note: np=0 if tt=0.
r-membername	is the name of the referenced regression member. Note: r-membername is blank if tt=0.

This information was originally supplied to the Data Base on the +ADD control card. A sample output of the PRINT function is shown in Figure 106.

COMMAND --- ANTHROPOMETRIC SURVEY DATA BASE MAINTENANCE PROGRAM

CUM3001 +CMP R67 USAF
CUM3351 R67 USAF WAS IN PLACE.
CUM3351 67 USAF WAS IN PLACE.
CUM3361 COMPRESS FINISHED.
CUM3491 PROGRAM END.

Figure 105. A Sample Output of the +CMP Function.

COMMAND --- ANTHROPOMETRIC SURVEY DATA BASE MAINTENANCE PROGRAM

CUM3001 +PRT
20.) 67 USAF , EXTENT=(63, 80), TYPE= 1, 17 VARIABLES, 24 CUMB OF INDEP, 12 DEPENDENT, 25 PERCENTILES,
R67 USAF REFERENCED SURVEY.
21.) R67 USAF, EXTENT=(22, 62), TYPE= 0, 17 VARIABLES, 24 CUMB OF INDEP, 12 DEPENDENT, 0 PERCENTILES,
REFERENCED SURVEY.

Figure 106. A Sample Output of the +PRT Function.

The third type of output is generated by the DUMP ANTHROPOMETRIC DATA BASE function. This function is used primarily by systems programmers to locate causes of I/O (Input/Output) errors on the Data Base. For the member specified on the +DMP Control Card, a directory or index information is printed, using the output format previously described for the +PRT control card. Each record associated with the member is then printed in the following format:

```

RECORD nnn + = + (record in EBCDIC)           + = +
      + = + (record in hexadecimal)           + = +
      + = + (remainder of record in hexadecimal) + = +

```

where nnn is the location of the record in the Data Base. The record is printed in EBCDIC using 254A format and in hexadecimal using a 10Z8 format. An example of the DUMP function printout is shown in Figure 107.

The fourth output format is used by the CHECK, ADD, and PRINT functions when a type 0, or regression member is specified. The program CBMAM reads the control card and checks it for errors, and the information obtained from the control card is reformatted and written out to the printer. Following the control card information, each Variable Definition Card is printed. The format used to print the Variable Definition Card is as follows:

```

nn.) variablename, INDEP VBLS (MASS=ns, LENGTH=ns), DEP
      VBL=ns, UNIT OF MEASUREMENT=uu

```

where:

nn	is the variable number
variablename	is the 16 character name of the variable
ns	0 means NO; 1 means YES
uu	is the unit of measurement assigned to the variable: IN, CM, MM, LB, or KG.

After the variable definition data, the regression data for each combination of independent variables are printed. The format is shown in Figure 108. The terms are defined as follows:

n1	is the variable number for the mass-related variable
mass name	is the variable name for the mass-related variable
n2	is the variable number for the length-related variable
length name	is the variable name for the length-related variable
bb.bbb ₁ , bb.bbb ₂	is the slope used to predict (1) length variable from mass variable, and (2) mass variable from length variable
cc.ccc ₁ , cc.ccc ₂	is the constant used to predict (1) length variable from mass variable, and (2) mass variable from length variable
ss.sss ₁ , ss.sss ₂	is the standard error of the estimate of the equations
nd ₁ - nd _{ndep}	are the variable numbers for the dependent variables
depname ₁ - depname _{ndep}	are the variable names for the dependent variables
bb.bbbb ₁ ¹ - bb.bbbb _{ndep} ¹	is the slope for the mass variable when predicting dependent variable _i , where i=1, ndep
bb.bbbb ₁ ² - bb.bbbb _{ndep} ²	is the slope for the length variable when predicting dependent variable _i , where i=1, ndep
cc.cccc ₁ - cc.cccc _{ndep}	is the constant for the multiple regression equation to predict dependent variable _i , where i=1, ndep.

DEPENDENT VARIABLES (MASS & LENGTH)	DEPENDENT VARIABLE:	REGRESSION COEFFICIENTS (B1, B2, CNST)
<u>n1</u> <u>mass name</u>	SIMPLE REGR (B1, CNST, SE) -	<u>cc.ccc</u> ₁ <u>bb.bbb</u> ₁ <u>ss.sss</u> ₁
<u>n2</u> <u>length name</u>	LENGTH FROM MASS	<u>cc.ccc</u> ₁ <u>bb.bbb</u> ₁ <u>ss.sss</u> ₁
	MASS FROM LENGTH	<u>cc.ccc</u> ₂ <u>bb.bbb</u> ₂ <u>ss.sss</u> ₂
<u>nd</u> ₁	<u>dep vbl name</u> ₁	<u>bb.bbb</u> ¹ ₁ <u>bb.bbb</u> ² ₁ <u>cc.cccc</u> ₁
:	:	:
:	:	:
<u>nd</u> _{ndep}	<u>dep vbl name</u> _{ndep}	<u>bb.bbb</u> ¹ _{ndep} <u>bb.bbb</u> ² _{ndep} <u>cc.cccc</u> _{ndep}

Figure 108. Output Format Used for Type 0 Regression Data.

An example of the output in the fourth format for the +ADD control card is shown in Figures 109 and 110.

The fifth output format is also used by the CHECK, ADD and PRINT functions, but only when the type code is 1, indicating a survey member. The program CBMAM reads the control card and checks it for errors, and reformats and prints the information on the card relevant to the number of records written to the Data Base. Following the control card information, the percentile names (such as 1, 2, 3, 50, 95, etc.) for the member are printed as part of a subheading. A maximum of 10 percentile names are printed on one line. The survey data are then printed in the following format:

```
nn.) variablename uu mmm.mm ss.sss ppp.pp1 ... ppp.pp10  
      ppp.pp11 ... ppp.pp20  
      ppp.pp21 ... ppp.ppnpct
```

where

nn	is the variable number
variablename	is the name of the anthropometric variable
uu	is the specified unit of measurement for the variable
mmm.mm	is the mean value for the variable
ss.sss	is the standard deviation for the variable
ppp.pp ₁ - ppp.pp _{npct}	are the percentile values associated with the percentile names for the anthropometric variables

An example of this fifth format is shown in Figure 111.

CBM3001 +ADD R67 USAF C 18 28 12 0
 CBM3151 MEMBER R67 USAF IS TYPE 0 AND CONTAINS 18 ANTHROPOMETRIC VARIABLE NAMES.
 CBM3141 MEMBER ALSO CONTAINS 28 ADDITIONAL RECORDS, EACH CONTAINING THE REGRESSION COEFFICIENTS FOR 12 DEPENDENT VARIABLES.
 1.) WEIGHT , INDEP VBL(S(MASS= 1, LENGTH= 0), DEP VBL= 1, JNIT OF MEASUREMENT= LB
 2.) SITTING HEIGHT , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 3.) EYE HGT/SITTING , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 0, JNIT OF MEASUREMENT= IN
 4.) ACROMION HGTSIT , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 5.) ARM LENGTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 0, JNIT OF MEASUREMENT= IN
 6.) THUMB-TIP REACH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 0, JNIT OF MEASUREMENT= IN
 7.) SHOULDR-ELB LGTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 8.) KNEE FGT/SITTING , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 9.) BUTTOCK-KNEE LGTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 10.) BIACROMIAL BRDTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 11.) BIACROMIAL BRDTH , INDEP VBL(S(MASS= 1, LENGTH= 0), DEP VBL= 0, JNIT OF MEASUREMENT= IN
 12.) HIP BREADTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 13.) HIP BREADTH , INDEP VBL(S(MASS= 1, LENGTH= 0), DEP VBL= 0, JNIT OF MEASUREMENT= IN
 14.) CHEST DEPTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 15.) FOOT LENGTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 16.) HAND LENGTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 17.) ELBOW-WRIST LGTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 1, JNIT OF MEASUREMENT= IN
 18.) LEG LENGTH , INDEP VBL(S(MASS= 0, LENGTH= 1), DEP VBL= 0, JNIT OF MEASUREMENT= IN

INDEPENDENT VARIABLES (MASS & LENGTH)	DEPENDENT VARIABLE	REGRESSION COEFFICIENTS (B1, B2, CNST)
1 WEIGHT	1 WEIGHT	0.027 32.053 1.112
2 SITTING HEIGHT	2 SITTING HEIGHT	7.845-114.208 19.059
1 WEIGHT	1.00000	0.0 0.0
2 SITTING HEIGHT	0.0	1.00000 0.0
4 ACROMION HGTSIT	0.0	0.73100 -2.77952
7 SHOULDR-ELB LGTH	0.0	0.24700 5.09054
8 KNEE HGT/SITTING	0.0	0.40400 7.13384
9 BUTTOCK-KNEE LGTH	0.0	0.33300 11.56690
10 BIACROMIAL BRDTH	0.01317	0.11050 9.69417
12 HIP BREADTH	0.02792	0.00430 8.87957
14 CHEST DEPTH	0.03130	-0.16650 10.32958
15 FOOT LENGTH	0.00697	0.12480 4.85468
16 HAND LENGTH	0.0	0.11700 3.23228
17 ELBOW-WRIST LGTH	0.0	0.19300 4.72834

Figure 109. A Sample Output of the +ADD Function for TYPE 1 Member.

1 WEIGHT		3 EYE HGT/SITTING		SIMPLE REGR (BI,CNST,SE) -		LENGTH FROM MASS		0.023		27.899		1.081	
				MASS		LENGTH		7.457		-64.028		19.522	
1	WEIGHT	1.00000	0.0	0.00000	0.0	0.97900	5.48424	0.0	0.0	0.0	0.0	0.0	0.0
2	SITTING HEIGHT	3.0	0.0	3.0	0.0	0.73700	0.55118	0.0	0.0	0.0	0.0	0.0	0.0
4	ACROMION HGT/SIT	3.0	0.0	3.0	0.0	0.26000	5.86613	0.0	0.0	0.0	0.0	0.0	0.0
7	SHOULDR-ELB LGTH	3.0	0.0	3.0	0.0	0.40300	9.11415	0.0	0.0	0.0	0.0	0.0	0.0
8	KNEE HGT/SITTING	3.0	0.0	3.0	0.0	0.34900	12.66139	0.0	0.0	0.0	0.0	0.0	0.0
9	BUTTOCK-KNE LGTH	3.0	0.0	3.0	0.0	0.08570	10.84526	0.0	0.0	0.0	0.0	0.0	0.0
10	BIACROMIAL BRDTH	3.0	0.0	3.0	0.0	0.00930	8.75802	0.0	0.0	0.0	0.0	0.0	0.0
12	HIP BREADTH	3.0	0.0	3.0	0.0	-0.15870	9.41976	0.0	0.0	0.0	0.0	0.0	0.0
14	CHEST DEPTH	3.0	0.0	3.0	0.0	0.12150	5.46532	0.0	0.0	0.0	0.0	0.0	0.0
15	FOOT LENGTH	3.0	0.0	3.0	0.0	0.11300	3.92125	0.0	0.0	0.0	0.0	0.0	0.0
16	HAND LENGTH	3.0	0.0	3.0	0.0	0.17300	6.29526	0.0	0.0	0.0	0.0	0.0	0.0
17	ELBOW-WRIST LGTH	3.0	0.0	3.0	0.0	0.17300	6.29526	0.0	0.0	0.0	0.0	0.0	0.0
SIMPLE REGR (BI,CNST,SE) -		LENGTH FROM MASS		MASS		LENGTH		7.197		-50.027		19.134	
1	WEIGHT	1.00000	0.0	1.00000	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
2	SITTING HEIGHT	3.0	0.0	3.0	0.0	0.44707	22.78517	0.0	0.0	0.0	0.0	0.0	0.0
4	ACROMION HGT/SIT	3.0	0.0	3.0	0.0	0.35904	12.87857	0.0	0.0	0.0	0.0	0.0	0.0
7	SHOULDR-ELB LGTH	3.0	0.0	3.0	0.0	0.43726	0.56455	0.0	0.0	0.0	0.0	0.0	0.0
8	KNEE HGT/SITTING	3.0	0.0	3.0	0.0	0.60757	3.07370	0.0	0.0	0.0	0.0	0.0	0.0
9	BUTTOCK-KNE LGTH	3.0	0.0	3.0	0.0	0.57349	5.95935	0.0	0.0	0.0	0.0	0.0	0.0
10	BIACROMIAL BRDTH	3.0	0.0	3.0	0.0	0.09244	10.81827	0.0	0.0	0.0	0.0	0.0	0.0
12	HIP BREADTH	3.0	0.0	3.0	0.0	0.00304	8.93795	0.0	0.0	0.0	0.0	0.0	0.0
14	CHEST DEPTH	3.0	0.0	3.0	0.0	-0.07272	6.88447	0.0	0.0	0.0	0.0	0.0	0.0
15	FOOT LENGTH	3.0	0.0	3.0	0.0	0.23926	3.20737	0.0	0.0	0.0	0.0	0.0	0.0
16	HAND LENGTH	3.0	0.0	3.0	0.0	0.18333	1.82567	0.0	0.0	0.0	0.0	0.0	0.0
17	ELBOW-WRIST LGTH	3.0	0.0	3.0	0.0	0.34779	1.00030	0.0	0.0	0.0	0.0	0.0	0.0
SIMPLE REGR (BI,CNST,SE) -		LENGTH FROM MASS		MASS		LENGTH		5.668		-5.585		19.508	
1	WEIGHT	1.00000	0.0	1.00000	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
2	SITTING HEIGHT	3.0	0.0	3.0	0.0	0.33000	26.25191	0.0	0.0	0.0	0.0	0.0	0.0
4	ACROMION HGT/SIT	3.0	0.0	3.0	0.0	0.25000	16.13382	0.0	0.0	0.0	0.0	0.0	0.0
7	SHOULDR-ELB LGTH	3.0	0.0	3.0	0.0	0.29100	4.95275	0.0	0.0	0.0	0.0	0.0	0.0
8	KNEE HGT/SITTING	3.0	0.0	3.0	0.0	0.43900	8.07479	0.0	0.0	0.0	0.0	0.0	0.0
9	BUTTOCK-KNE LGTH	3.0	0.0	3.0	0.0	0.41000	10.81887	0.0	0.0	0.0	0.0	0.0	0.0
10	BIACROMIAL BRDTH	3.0	0.0	3.0	0.0	0.08050	11.11438	0.0	0.0	0.0	0.0	0.0	0.0
12	HIP BREADTH	3.0	0.0	3.0	0.0	-0.00460	9.13904	0.0	0.0	0.0	0.0	0.0	0.0
14	CHEST DEPTH	3.0	0.0	3.0	0.0	-0.03620	5.94550	0.0	0.0	0.0	0.0	0.0	0.0
15	FOOT LENGTH	3.0	0.0	3.0	0.0	0.12980	5.43332	0.0	0.0	0.0	0.0	0.0	0.0
16	HAND LENGTH	3.0	0.0	3.0	0.0	0.11900	3.75984	0.0	0.0	0.0	0.0	0.0	0.0
17	ELBOW-WRIST LGTH	3.0	0.0	3.0	0.0	0.24300	4.12598	0.0	0.0	0.0	0.0	0.0	0.0

Figure 110. A Sample Output of the +ADD Function for TYPE 1 Member.

CBM3001 +ADD 67 USAF 1 18 28 12 25 R67 USAF
 CBM3131 MEMBEK 67 USAF IS TYPE 1 AND CONTAINS 18 ANTHROPOMETRIC VARIABLE NAMES.

NO.	VARIABLE NAME	UNIT	MEAN	STDV	PERCENTILES									
					1	2	3	5	10	15	20	25	30	35
1.1	WEIGHT	LB	173.61	21.435	127.58	132.63	135.82	140.15	146.89	151.53	155.27	158.56	161.56	164.37
2.1	SITTING HEIGHT	IN	36.69	1.250	33.94	34.24	34.44	34.70	35.11	35.39	35.62	35.82	36.00	36.17
3.1	EYE HGT/SITTING	IN	31.87	1.187	29.17	29.50	29.71	29.98	30.38	30.65	30.87	31.06	31.23	31.38
4.1	ACROMION HGT/SIT	IN	24.04	1.123	21.42	21.77	21.97	22.24	22.63	22.89	23.10	23.27	23.43	23.58
5.1	ARM LENGTH	IN	31.07	1.345	28.02	28.37	28.59	28.90	29.37	29.69	29.95	30.17	30.37	30.56
6.1	THUMB-TIP REACH	IN	31.62	1.565	31.20	31.39	31.58	31.78	31.98	32.18	32.40	32.64	32.91	33.22
7.1	SHOUL ER-ELB LGTH	IN	14.15	0.674	12.65	12.81	12.91	13.06	13.29	13.45	13.57	13.68	13.79	13.88
8.1	KNEE HGT/SITTING	IN	21.96	0.980	19.73	19.98	20.15	20.37	20.71	20.95	21.13	21.29	21.43	21.57
9.1	BUTTOCK-KNEE LGTH	IN	23.78	1.062	23.22	23.60	23.86	24.05	24.36	24.69	24.89	25.06	25.22	25.36
10.1	BIAURCHIAL BRDTH	IN	16.03	0.764	15.14	15.57	15.87	16.10	16.48	16.75	16.95	17.14	17.31	17.42
11.1	BIDELTIOU BRDTH	IN	18.99	1.008	16.98	17.26	17.44	17.58	17.82	17.95	18.14	18.30	18.44	18.58
12.1	HIP BREADTH	IN	13.88	0.742	12.21	12.41	12.54	12.71	12.97	13.14	13.28	13.39	13.50	13.59
13.1	HIP BREADTH/SITT	IN	14.88	0.906	13.68	13.77	13.86	13.95	14.04	14.13	14.23	14.34	14.47	14.62
14.1	CHEST DEPTH	IN	5.65	0.758	4.62	4.73	4.84	4.95	5.06	5.18	5.31	5.45	5.61	5.80
15.1	FOUJ LENGTH	IN	10.64	0.468	9.46	9.56	9.65	9.75	9.85	9.94	10.05	10.16	10.29	10.43
					10.62	10.70	10.79	10.89	10.96	10.17	10.25	10.33	10.39	10.46
					10.52	10.57	10.63	10.69	10.75	10.81	10.88	10.95	11.03	11.13
					11.25	11.44	11.54	11.65	11.70					

Figure 111. A Sample Output of the +ADD Function for TYPE 0 Member.

4.4 PROGRAM MESSAGES INCLUDING ERROR CORRECTION

The program CBMAM prints out both information and action related messages. The message format is as follows:

CBM3nni message text

where:

nn is the message number
i identifies the action code
 (I=Informational, A=Action to be
 performed), and
message text is the text of the message.

Unless otherwise noted, all messages are issued by the routine CBMAM.

CBM300I Control card image (e.g. +ADD, +PRT, etc.).
Reason: The user submitted a control card.
System Action: Continues processing.
User Action: None.

CBM301A Operation - UNKNOWN OPERATION.
Reason: The operation on the control card
 (shown in the previous CBM300I
 Message) is unknown.
System Action: The control card is ignored.
User Action: Correct card, using a valid operation,
 and resubmit.

CBM302I INITIALIZED.
Reason: The user requested to initialize the
 Anthropometric Data Base using the
 INITIALIZE ANTHROPOMETRIC DATA BASE
 Function(+INT).
System Action: The Data Base is initialized.
User Action: None.

CBM303A NO NAME GIVEN; operation IGNORED.
Reason: The operation specified on the control card requires a membername; but no name was supplied.
System Action: The control card and subsequent data, if any, are ignored.
User Action: Correct the card, adding the appropriate additional information as required in the definition of the specific operation and resubmit.

CBM304A TYPE SPECIFICATION INVALID FOR MEMBER membername.
Reason: An invalid type code, that is, a type code other than 0 or 1, was given for the specified member.
System Action: Control card, and any subsequent data, are ignored.
User Action: Correct code and resubmit.

CBM305A NUMBER OF ANTHROPOMETRIC DIMENSIONS INVALID FOR MEMBER membername.
Reason: The number of anthropometric dimensions specified for the given member on either the +ADD or +CHK control card was either less than one or greater than 45.
System Action: Control card and any subsequent data are ignored.
User Action: Correct value and resubmit.

CBM306A NUMBER OF COMBINATIONS OF INDEPENDENT VARIABLES INVALID FOR MEMBER membername.
Reason: The number of combinations of independent variables (the product of the number of mass related variables and the number of length related variables) for the +ADD or +CHK control card is less than one or greater than 50, for the specified member.
System Action: The control card and any subsequent data are ignored.
User Action: Correct the card and resubmit.

CBM307A NUMBER OF DEPENDENT VARIABLES INVALID FOR MEMBER membername.
Reason: The number of dependent variables specified on the +ADD or +CHK control card was less than one or greater than 30 for the indicated member.
System Action: The control card and any subsequent data are ignored.
User Action: Correct the card and resubmit.

CBM308A NUMBER OF PERCENTILES INVALID FOR MEMBER membername.
Reason: The number of percentiles specified on the +ADD or +CHK control card was less than one or greater than 30 for the indicated member.
System Action: The control card and subsequent data are ignored.
User Action: Correct the number and resubmit.

CBM309A ILLEGAL CONTROL CARD FOR MEMBER membername DUE TO nn ERRORS.
Reason: Control card format invalid. The system found nn errors.
System Action: Control card and subsequent data cards are ignored.
User Action: Correct the card and resubmit.

CBM310A INSUFFICIENT SPACE REMAINING TO ADD MEMBER membername.
Reason: The Data Base does not have sufficient continuous space to add the specified member.
System Action: The member is not added to the data base.
User Action: Run the program CBMAM with the +CMP control card, followed by the request to add the specified member. If the CBM310A message reappears, members will have to be deleted (using the +DEL function) before adding new member.

CBM311A DIRECTORY IS FULL, CANNOT ADD membername.
Reason: The Data Base directory, which contains the location of each member within the file, can hold a maximum of 20 entries.
System Action: The member is not added to the Data Base.
User Action: Delete a member and add the new member.

CBM312A MEMBER membername IS NOT FOUND IN THE DIRECTORY.
Reason: The type 0 member membername which was referenced by the type 1 member is not in the directory.
System Action: The control card and data are ignored.
User Action: Check that the type 0 member was specified.

CBM313I MEMBER, membername IS TYPE tt AND CONTAINS nn ANTHROPOMETRIC VARIABLE NAMES.
Reason: The +ADD or +CHK control card has been read in for the specified member, and the type field and the number of variables have been accepted.
System Action: Program continues execution.
User Action: None.

CBM314I MEMBER ALSO CONTAINS nn ADDITIONAL RECORDS, EACH CONTAINING THE REGRESSION COEFFICIENTS FOR mm DEPENDENT VARIABLES.
Reason: Message is printed for +ADD or +CHK control card for type 0 members. It provides information on the number of additional records associated with the previously specified member.
System Action: Program continues execution.
User Action: None.

CBM315A VARIABLE variablename1 HAS THE SAME NUMBER AS VARIABLE variablename2.
Reason: Each variable entered as part of a type 0 or type 1 member must have a unique number.
System Action: Record which defines variablename1 is flagged as containing an error. Member is not added.
User Action: Correct the number and resubmit.

- CBM316A variable name USED IN VARIABLES n1 AND n2.
Reason: Each variable number must have a unique variable name.
System Action: Record which contains variable number n2 is flagged as containing an error. Member is not added.
User Action: Correct record and resubmit.
- CBM317A variable name IS NEITHER DEPENDENT OR INDEPENDENT
Reason: An anthropometric variable must be defined as either dependent, that is one necessary for the creation of the link system of the model, or independent, that is a variable highly correlated to body segment length. This variable has not been flagged as either.
System Action: The record is flagged as containing an error, and the member is not added to the data base.
User Action: Punch a "1" in either column 16, 30, or 34, depending on the type of variable and resubmit.
- CBM318A variablename IS INDEPENDENT VARIABLE FOR BOTH MASS AND LENGTH.
Reason: An anthropometric variable may be an independent variable correlated to either mass or length, but not to both.
System Action: The record is flagged as containing an error, and the member is not added to the Data Base.
User Action: Delete the entry "1" from either column 26 or 30 and resubmit.
- CBM319A MEMBER membername CONTAINS TOO MANY INDEPENDENT VARIABLES.
Reason: The number of combinations of independent variables (number of mass variables x number of length variables) encountered must be equal to the number of combinations specified on the +ADD or +CHK control card.
System Action: Member is not added to Data Base.
User Action: Verify the totals, make the appropriate corrections, and resubmit.

- CBM320A MEMBER membername CONTAINS TOO MANY DEPENDENT VARIABLES.
Reason: The number of dependent variables encountered must be equal to the number of dependent variables specified on the +ADD or +CHK control card.
System Action: Member is not added to the Data Base.
User Action: Verify the total, make appropriate corrections, and resubmit.
- CBM321A UNIT OF MEASUREMENT, uu FOR VARIABLE variablename IS NOT PERMISSIBLE.
Reason: Valid units of measurement are IN, CM, MM, LB, and KG.
System Action: The record is flagged and the member is not added to the Data Base.
User Action: Supply a valid unit of measurement, and resubmit.
- CBM322A DATA CARD IMAGE multiple regression coefficient card image OUT OF SEQUENCE.
Reason: For each combination of independent variables, a total of NDEP+1 records must be supplied, each beginning with the same two variable numbers specifying the mass and length variable.
System Action: The record is flagged and the member is not added to the Data Base.
User Action: Correct the error and resubmit.
- CBM323A VARIABLE variable name IS NOT AN INDEPENDENT VARIABLE PERTAINING TO MASS.
Reason: The variable number supplied in column 1-3 of the regression data cards should correspond to a variable name defined as a mass related independent variable on one of the anthropometric variable definition cards. (See Figure 80)
System Action: The record is flagged and the member is not added to the Data Base.
User Action: Correct the error and resubmit.

- CBM324A VARIABLE variablename IS NOT AN INDEPENDENT VARIABLE PERTAINING TO LENGTH.
Reason: The variable number supplied in column 4-6 of the regression definition data cards should correspond to a variable name defined as a length related independent variable on one of the anthropometric variable definition cards. (See Figure 80)
System Action: The record is flagged and the member is not added to the Data Base.
User Action: Correct the error and resubmit.
- CBM325A VARIABLE variablename IS NOT A DEPENDENT VARIABLE.
Reason: The variable number supplied in columns 7-9 of the multiple regression data definition cards should correspond to a variable name defined as a dependent variable on one of the anthropometric variable definition cards. (See Figure 80)
System Action: The record is flagged and the member is not added to the Data Base.
User Action: Correct the error and resubmit.
- CBM326A VARIABLE nn OUT OF SEQUENCE.
Reason: For a type 1 member definition, the survey definition cards must contain the variable numbers in ascending order.
System Action: The record is flagged and the member is not added to the Data Base.
User Action: Make necessary corrections and resubmit.
- CBM327A variablename IN MEMBER survey membername DOES NOT CORRESPOND TO VARIABLE nn IN regression membername.
Reason: The variable names and numbers in the type 1 member survey membername should correspond exactly to the names and numbers in the referenced type 0 member regression membername.
System Action: The record in the type 1 member definition is flagged and the member is not added to the Data Base.
User Action: Verify the survey definition variable number and name against the regression or type 0 member, make necessary corrections, and resubmit.

CBM328A ANTHROPOMETRIC DIMENSION LT OR EQ TO ZERO.
Reason: Dimensions supplied in the survey member definition cards must be positive real numbers.
System Action: The record is flagged and the member is not added.
User Action: Correct and resubmit.

CBM329I MEMBER regression membername, WITH nn ANTHROPOMETRIC VARIABLES AND nn₁ X nn₂ SETS OF REGRESSION EQUATION, HAS BEEN ADDED.
Reason: The type 0 member is added to the Data Base.
System Action: The member is added to the Data Base.
User Action: None.

CBM330I MEMBER survey membername, WITH nn ANTHROPOMETRIC VARIABLES AND nn₁ PERCENTILES, AND REFERENCING SURVEY regression membername HAS BEEN ADDED.
Reason: The type 1 member is added to the Data Base.
System Action: The member is added to the Data Base.
User Action: None.

CBM331A membername HAS NOT BEEN ADDED DUE TO nnn ERRORS.
Reason: After checking the member definition, nnn syntax errors were found.
System Action: The member is not added to the Data Base.
User Action: correct the errors, and resubmit.

CBM332A MEMBER membername CHECKED - nnnn ERRORS.
Reason: After checking the member definition, nnnn syntax errors were found.
System Action: None.
User Action: Correct the errors and resubmit.

CBM333I MEMBER membername DELETED.
Reason: User requested +DEL function caused a member to be deleted from the Data Base.
System Action: Member deleted from Data Base.
User Action: None.

CBM334I membername NOW IN PLACE.
Reason: User requested +CMP function caused member to be moved within Data Base, combining unused space.
System Action: Directory index in Data Base updated.
User Action: None.

CBM335I membername WAS IN PLACE.
Reason: User requested +CMP function and the system found that the member membername need not be moved.
System Action: Compression of Data Base continues.
User Action: None.

CBM336I COMPRESS FINISHED.
Reason: Successful completion of +CMP function.
System Action: Program execution continues.
User Action: None.

CBM337I membername PUNCHED.
Reason: User initiated +PCH function for member membername successfully completed.
System Action: Punching is completed.
User Action: None.

CBM339A END-OF-DATA.
Reason: End of file found before END Program Control Card (+END) was found.
System Action: Terminates job.
User Action: Use a name and resubmit.

CBM340A MEMBER membername ALREADY EXISTS.
Reason: The user has tried to add an anthropometric member definition under a name that already exists in the Data Base.
System Action: The control card is ignored.
User Action: Use a new name and resubmit.

CBM341A DATABASE IS NOT AN ANTHROPOMETRIC DATA BASE.
Reason: First record of file does not contain
 "ANTH", the Anthropometric Data Base
 identification word.
System Action: Terminates the program.
User Action: Contact systems programmer.

CBM342A I/O ERROR ON RECORD nnnnn (INDEX).
Reason: An I/O error has occurred in the
 directory of the Anthropometric Data
 Base.
System Action: Terminates the program.
User Action: Contact systems programmer.

CBM343A I/O ERROR ON RECORD nnnnn (DATA).
Reason: An I/O error has occurred in a member
 definition on the Anthropometric Data
 Base.
System Action: Terminates the program.
User Action: Contact systems programmer.

CBM399I PROGRAM END.
Reason: The +END Control Card was encountered,
 or the end of input cards was
 encountered, or there was an I/O
 error.
System Action: Terminates the program.
User Action: Check that all control cards were
 accepted, and processed correctly.

SECTION 5

COMBIMAN CREW STATION DATA BASE MAINTENANCE PROGRAM (CBMCM)

Before the user can analyze a crew station, that crew station must be digitized and read into a COMBIMAN compatible data base by means of the supplied utility programs called CBMCM or CBMCM2. The difference between these two utilities is given in Paragraph 5.1. The data flow for the program CBMCM is shown in Figure 112. CBMCM2 is the newer and more capable method and is recommended to the user for all new crew station development. CBMCM is now obsolete, but is retained to allow users to continue to maintain their old data bases created under Version 5 and previous.

The Crew Station Data Base contains definitions which describe the crew stations geometrically. Typical crew stations are aircraft cockpits, driver's area of an automobile, etc. To define a crew station, the user must supply the definition and 3-D coordinates of the vertices of the "panels" which make up the crew stations and controls found on and about the defined panels. Each crew station in the Data Base is called a "member", and is referenced by its membername.

5.1 PROCESSING CAPABILITIES

The program CBMCM allows the user to create and maintain the Crew Station Data Base. Input supplied by the user, on 80 character computer cards or in card image format (80 character records) on a magnetic tape or any other device, is read into the program CBMCM and is processed according to the control card commands selected by the user. These commands allow the user to add or delete members, to print or punch existing members, or to list the contents of the Data Base and its directory. The program is also used to compress the members within the Data Base.

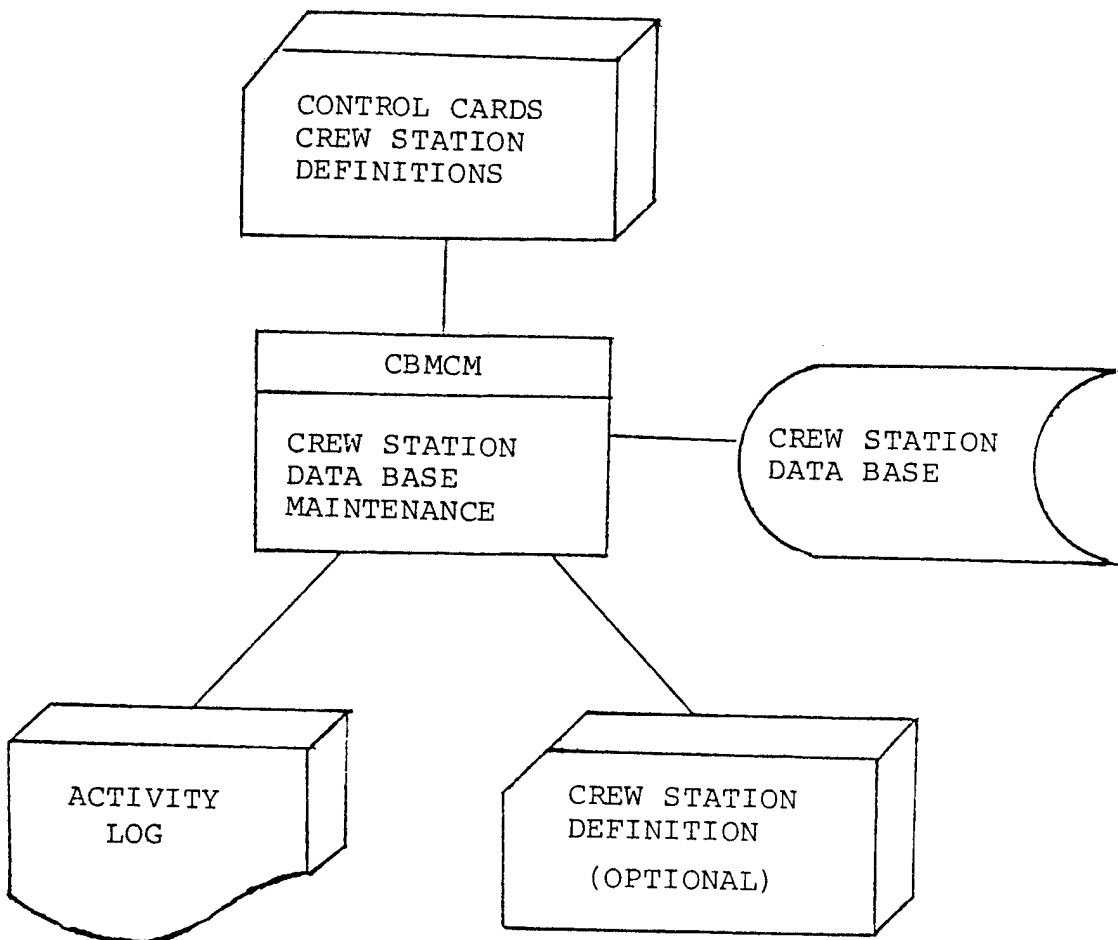


Figure 112. Data Flow for Program CBMCM.

The control cards for CBMCM may be input in any order with one exception. If the Data Base is created for the first time, or if it is reinitialized, the \$INT (Initialize) control card must precede all other control cards and member definitions.

The difference between CBMCM and CBMCM2 are as follows:

(a) For CBMCM panels have to be closed and must have vertices three to six (Also see Figure 115). For CBMCM2 panels can be closed or opened and must have vertices one to twenty-five.

(b) For CBMCM to add a panel, the user codes two data cards (see Figures 120 and 121). For CBMCM2 to add a panel, the user codes one header card and one to nine coordinate data cards (see Paragraph 5.3.2.1).

(c) For CBMCM to add a member the data should have 1 to 150 controls. For CBMCM2 the data should have zero to 150 controls.

(d) For CBMCM the crew station data set has SPACE=(368,2000) and DCB=(RECFM=FB, LRECL=624, BLKSIZE=624).

(e) For CBMCM, a separate data base must be created for visibility plots as described in Section 6. For CBMCM2, a separate data base is not required.

(f) For CBMCM, only the COMBIMAN seat reference point coordinate system is available to the user. For CBMCM2, both original and COMBIMAN coordinates are available to the user (see State Switch 24 in Paragraph 2.2.27).

5.2 RESTRICTIONS AND LIMITATIONS

The Crew Station Data Base may contain up to 20 members. The sum of the record counts for all the members may not exceed 1979 records. Information on the number of members on the Data Base and their size may be obtained by using the \$PRT control card, omitting reference to any membername. Membernames are

limited to 8 alphanumeric characters. A member definition may contain a maximum of 300 panels and 300 controls. Additional limitations are described in Paragraph 5.3.2, "Processing Specifications."

An alternate program CBMCM2 creates and maintains crew station members consisting of panels with 1 to 25 vertices including open panels. The difference between CBMCM and CBMCM2 will be described wherever necessary.

5.3 HOW TO USE PROGRAM CBMCM

The example used to illustrate this program is based on the crew station in Figure 113, a seven-drawer desk. In modeling the desk, only the top, front side, and leg are defined. The other sides are not needed because they do not cause any physical or visual interference to the man-model seated at a desk.

5.3.1 Input Data Specification

Using the dimensions of the desk, and the origin as indicated in the figure, three-dimensional coordinates are obtained for the various vertices of the panels and for the locations of the controls. The program CBMCM is set up to accept crew station definitions in any three-dimensional cartesian coordinate system. The coordinate system for COMBIMAN is a right handed system (positive x forward, positive y to the left, and positive z up). The user must supply the program CBMCM with the three-dimensional coordinates of the Seat Reference Point (SRP) with respect to the origin of the crew station's coordinate system. From these data, the program converts all input coordinates of the panels and controls to the coordinate system of the COMBIMAN.

Figure 114 shows an example of a typical Aircraft Coordinate system and its related COMBIMAN Coordinate system.

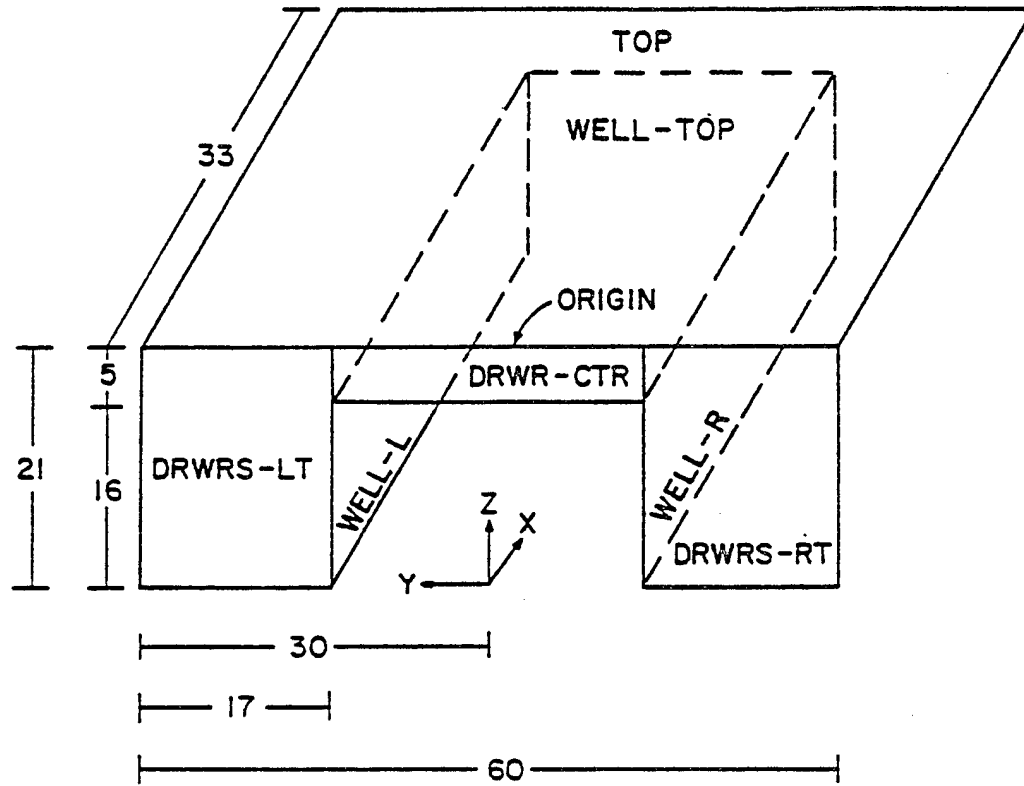


Figure 113. Sample Crew Station - DESK.

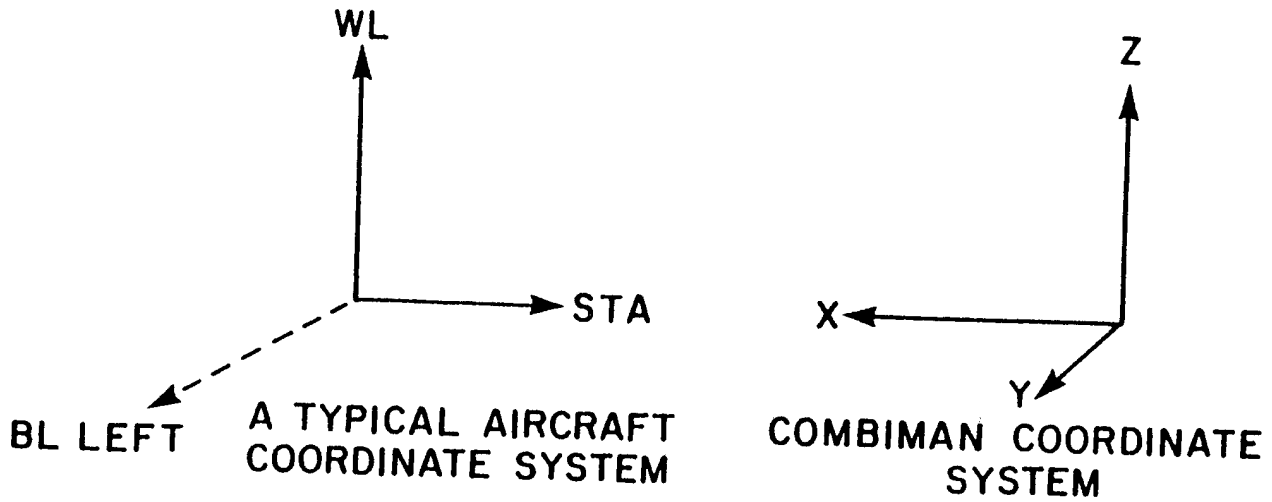


Figure 114. An Example of a Typical Aircraft Coordinate System and Its Related COMBIMAN Coordinate System.

Panels for the crew station must have three to six vertices. Coordinate data for these vertices are entered into the program consecutively, going either clockwise or counterclockwise along the perimeter of the panel. Some examples of valid and invalid panels are shown in Figure 115. A total of seven panels make up the DESK in the example. Each panel has four vertices, and is rectangular in shape. The coordinates of the vertices are shown in Figures 116 and 117. If a panel has more than 6 vertices or has a curved edge so that more than 6 vertices are required to approximate the curve, the panel must be subdivided into multiple panels of three to six vertices.

Using CBMCM2, the user may add panels with 1 to 25 vertices.

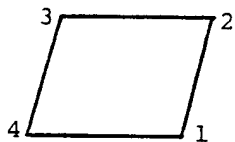
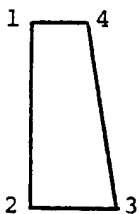
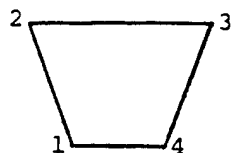
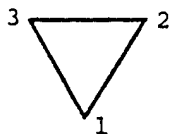
Controls are defined by either absolute or relative coordinates. If the control is not placed on a panel, it must be defined in absolute coordinates, that is, those of the crew station coordinate system. Before storing on the Data Base, the coordinates are translated and rotated to the COMBIMAN system of coordinates by CBMCM.

If the control is located on a defined panel, its coordinates can be given relative to any vertex of the panel. In this instance, the x- and y-displacements are given relative to the vertex number specified. The z-value must be zero. The x-displacement is the offset from the vertex number n in the direction of the line connecting the nth and (n-1)th vertices. The y-displacement is in direction of the line connecting nth and (n+1)th vertices. The convention for determining the location of a control in a panel relative to its vertices is shown in Figure 118.

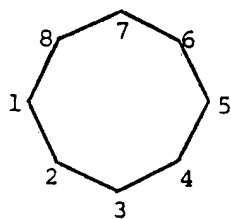
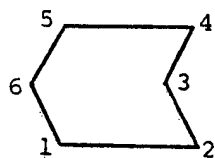
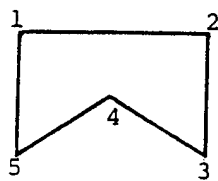
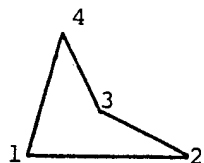
5.3.2 Processing Specifications

Program CBMCM allows the user to maintain the Data Base by adding, deleting, listing, etc. the crew station definitions. The formats to request the functions are shown in Figure 119. These requests (one request per card) plus the crew

Valid Panel Shapes



Invalid Panels for CBMCM*



Line between vertices 2 and 4 would not lie within the panel.

Line between vertices 3 and 5 would not lie within the panel.

Line between vertices 2 and 4 would not lie within the panel.

Panel is convex, but has 8 vertices, 2 more than allowed.

*Using CBMCM2, the only restriction on panels is that the number of vertices should be between 1 and 25.

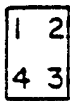
Figure 115. Example of Valid and Invalid Panels.

1TOP



<u>POINT</u>	<u>X</u>	<u>Y</u>	<u>Z</u>
1	0.0	30.0	0.0
2	33.0	30.0	0.0
3	33.0	-30.0	0.0
4	0.0	-30.0	0.0

2DRWRS - LT



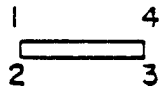
<u>POINT</u>	<u>X</u>	<u>Y</u>	<u>Z</u>
1	0.0	30.0	0.0
2	0.0	13.0	0.0
3	0.0	13.0	-21.0
4	0.0	30.0	-21.0

3DRWRS - RT



<u>POINT</u>	<u>X</u>	<u>Y</u>	<u>Z</u>
1	0.0	-30.0	0.0
2	0.0	-13.0	0.0
3	0.0	-13.0	-21.0
4	0.0	-30.0	-21.0

4DRWRS - CT



<u>POINT</u>	<u>X</u>	<u>Y</u>	<u>Z</u>
1	0.0	13.0	0.0
2	0.0	13.0	-5.0
3	0.0	-13.0	-5.0
4	0.0	-13.0	0.0

Figure 116. X, Y, and Z Coordinates of Panels of DESK.

1	4
2	3

5 WELL - LT

<u>POINT</u>	<u>X</u>	<u>Y</u>	<u>Z</u>
1	0.0	13.0	-5.0
2	0.0	13.0	-21.0
3	33.0	13.0	-21.0
4	33.0	13.0	-5.0

1	4
2	3

6WELL - RT

<u>POINT</u>	<u>X</u>	<u>Y</u>	<u>Z</u>
1	0.0	-13.0	-5.0
2	0.0	-13.0	-21.0
3	33.0	-13.0	-21.0
4	33.0	-13.0	-5.0

2	3
1	4

7WELL - TOP

<u>POINT</u>	<u>X</u>	<u>Y</u>	<u>Z</u>
1	0.0	13.0	-5.0
2	33.0	13.0	-5.0
3	33.0	-13.0	-5.0
4	0.0	-13.0	-5.0

Figure 117. X, Y and Z Coordinates of Panels of DESK.

station definitions are used as input to the program. The control cards may be input in any order with one exception: when the Data Base is initialized or reinitialized, the \$INT control card must be the first input data card. The control card formats are described in the following paragraphs.

5.3.2.1 ADD CREW STATION MEMBER Function

\$ADD membername npnls nctls srpx srpy
srpz x y z (followed by a crew station
definition)

The ADD CREW STATION MEMBER function adds the specified data under the name membername the Crew Station Data Base. The membername is limited to a length of eight characters. The crew station definition contains npnls panels, and nctls controls. These numbers should be entered as integers, right justified in their three digit fields. The Seat Reference Point (SRP) coordinates are srpx, srpy, and srpz and are entered in F6.2 Format. If a decimal point is omitted, the program CBMCM will assume a decimal point between the second and third digits from the right. The directions of the positive x, y, and z coordinate axes are indicated by the characters in the x, y, and z fields respectively. The possible values for x, y, and z are F for Forward, A for Aft, L for Left, R for Right, U for Up, and D for Down. These directions are given with respect to the seated crew member. If the crew station represents a seat, the last four letters of its membername should be "SEAT".

For each crew station panel there are two format data cards, as shown in Figure 120. In Figure 120, columns 1-3 contain an integer sequence number of the panel, right justified in the field. The first panel entered should have the sequence number "1". Panel numbers need not be consecutive, but they must be unique. Columns 4-11 contain the eight-character name of the panel. Columns 12-14 contain the panel type, as an integer, right justified. The panel types are "0" or "1" for general crew station panel, "2" for seat panel, and "3" for a rudder/brake pedal panel. If no type code is specified,

"1" is assumed. Column 18 contains the number of vertices of the panel; the panel must have 3 to 6 vertices. The x, y, and z coordinates of each vertex are entered consecutively, going either clockwise or counterclockwise around the perimeter of the panel.

While using CBMCM2, for each panel there is a header card and one to nine coordinate data cards as shown in Figure 121. The header card has the following format:

Columns 1-3	Sequence number of panel - Integer, right justified
Columns 4-11	Name of Panel - Eight characters
Columns 12-14	Panel type - Integer, right justified
Columns 15-18	Number of vertices - Integer, right justified (1 to 25).

Each coordinate data card has the following format:

Columns 19-36	x, y, and z coordinates of the first vertex in format 3F6.2
Columns 37-54	x, y, and z coordinates of second vertex in format 3F6.2
Columns 55-72	x, y, and z coordinates of third vertex in format 3F6.2
Columns 73-80	sequence number (optional)

For example, to add a panel with 16 vertices, the user codes one header card and six coordinate data cards and to add a panel with two vertices, the user codes one header card and one coordinate data card. Sample data for creating the A7E Crew Station using the CBMCM and the CBMCM2 input formats are included in Appendix C; Figures C-6 and C-8 respectively.

Each control is defined on a card using the format in Figure 122. The control name is listed in columns 1-8. If the control is defined relative to a vertex, pnl# references a previously defined panel and is entered as an integer value, right justified in the field. The vertex to which the control is defined relative to is specified in the one-digit field v#. If a non-zero value is entered for pnl#, a non-zero value must be entered for the field v#. If the location is relative to a defined panel, the z-field is left blank. If the location of the control is absolute, x, y, and z values must be supplied. The coordinates of the control are assumed to be real numbers. If no decimal point between the second and third digits from the right.

An example of the input definition for the member "DESK" is shown in Figure 123. The first outlined area is the \$ADD control card. The second outlined area shows the panel definition cards followed by the control definition cards in outlined area (3).

If the program detects an error in the input data for a member, the member will not be added to the Data Base.

5.3.2.2 CHECK CREW STATION MEMBER Function

\$CHK membername npnls nctls srpx srpy
srpz x y z (followed by a crew station
definition).

The CHECK CREW STATION MEMBER function operates in the same way the ADD CREW STATION MEMBER function does, EXCEPT that the member is not added. This function checks new member input data for proper format and content.

control name	control type	pnl #	control location	Optional Sequence Number
AB	I6	I3 I	3F6.2	
			x	
			y	
			z	
			blank	

Figure 122. Program CBMCM ADD Member Card Format for Controls.

	7	8	-15.0	0.0	-11.0	F	L	U	(1)	(2)	(3)
\$ADD_DESK											
1TOP	04	04	0.0	30.0	0.0	33.0	30.0	0.0	33.0	-30.0	0.0
2DRWRS-LT	04	04	0.0	30.0	0.0	0.0	13.0	0.0	0.0	13.0	-21.0
3DRWRS-RT	04	04	0.0	-30.0	0.0	0.0	-13.0	0.0	0.0	-13.0	-21.0
4DRWRS-CT	04	04	0.0	13.0	0.0	0.0	13.0	-5.0	0.0	-13.0	-5.0
5WELL-LT	04	04	0.0	13.0	-5.0	0.0	13.0	-21.0	33.0	13.0	-21.0
6WELL-RT	04	04	0.0	-13.0	-5.0	0.0	-13.0	-21.0	33.0	-13.0	-21.0
7WELL-TOP	04	04	0.0	13.0	-5.0	33.0	13.0	-5.0	33.0	-13.0	-5.0
L-F-CRNR	0	12	0.0	0.0							
L-S-CRNR	0	11	0.0	0.0							
R-F-CRNR	0	13	0.0	0.0							
R-S-CRNR	0	14	0.0	0.0							
DRWRCCTNR	0	42	0.0	-13.0							
DRWRLB	0	00	-1.0	22.0						-19.0	
DRWRLC	0	00	-1.0	22.0						-13.0	
DRWRLT	0	00	-1.0	22.0						-7.0	

Figure 123. Sample Data for \$ADD Member Function.

5.3.2.3 DELETE CREW STATION MEMBER Function
\$DEL membername

The DELETE CREW STATION MEMBER function removes the specified crew station member from the Data Base, but does NOT make the space occupied by the member available for reuse. In order to make the space available to add more crew stations, the COMPRESS CREW STATION DATA BASE function must be used.

5.3.2.4 COMPRESS CREW STATION DATA BASE Function
\$CMP

The COMPRESS CREW STATION DATA BASE function compresses used space together maximizing the amount of continuous unused space. The intermediate blocks of unused space are created by the DELETE CREW STATION MEMBER function. When the message "CBM127A NO SPACE, CANNOT ADD membername" appears, while adding a crew station it is necessary to use this function. If the \$ADD function gives the CBM127A message immediately after the \$CMP function, the Data Base is full.

5.3.2.5 DUMP CREW STATION MEMBER Function
\$DMP membername
\$DMP

The DUMP CREW STATION MEMBER function prints the contents of the crew station member membername, or prints the complete Crew Station Data Base if member name is omitted on the control card. The format of the display is:

```
RECORD nn + = + (record in EBCDIC      + = +  
+ = + (record in hexadecimal)          + = +  
+ = + (rest of record in hexadecimal)  + = +
```

The + = + characters act as delimiters of the displayed data. This function is used primarily by system programmers to test the file.

5.3.2.6 END PROGRAM Function
 &END

The END PROGRAM function terminates execution of the program CBMCM.

5.3.2.7 INITIALIZE CREW STATION DATA BASE
 Function
 \$INT

The INITIALIZE CREW STATION DATA BASE function resets the Data Base to the original unused state. The primary purpose of this function is to establish a Crew Station Data Base.

5.3.2.8 PUNCH CREW STATION MEMBER Function
 \$PCH membername

The PUNCH CREW STATION MEMBER function punches a copy of the specified member in a format that the ADD CREW STATION MEMBER function requires. Specifying a membername that does not exist on the directory will result in a printout of all the membernames on the Data Base.

5.3.2.9 PRINT CREW STATION MEMBER Function
 \$PRT membername
 \$PRT

The PRINT CREW STATION MEMBER function prints the contents of the specified member, membername, in a format similar to that of the ADD CREW STATION MEMBER function. Specifying no name, or a nonexisting name causes a printout of the index containing membernames, their record locations on the Data Base, and the origin and orientation of their coordinate systems.

5.3.3 Executing CBMCM Program

The sequence of JOB CONTROL LANGUAGE (JCL) cards needed to execute the program CBMCM is shown in Figure 124. All function control cards and member definition cards follow the "//SYSIN DD*" card. The "//FT01FO01" DD card included in this sequence assumes that the space for the Data Base has already been allocated on disk. If the Data Base does not exist, the "//FT01FO01" DD card specified in Figure 124 should be replaced by the sequence of cards shown in Figure 125. This sequence to allocate space for the Data Base and to initialize it should be executed only once. Thereafter, the simplified "//FT01FO01" DD card shown in Figure 124 should be used for all file manipulations.

Once the Data Base is allocated on Disk, it must be initialized using \$INT function before using any other function. For every CBMCM job, the last function control card read into the program should be the "\$END" card.

5.3.4 Output Data Interpretation

The program CBMCM generates output to the card punch, disk file, or printer, depending on the specified control card function. The formats for the printed output will be discussed in this section. Punched records have the same format as the input data records discussed in Paragraph 5.3.2. The physical format of the records on the Data Base is not described here.

Five basic formats are used by CBMCM for printed output. These format types, their use, and their examples are presented in this subsection. All types begin with the same heading "CBMCM", the date and time of the program execution, and page number.

```

//CBMCM      JOB HESS
//JDLIB      DD DSN=COMBIMAN.LOADLIB,DISP=SHR          00001000
//CBMCM      EXEC PGM=CBMCM                          00001100
//FT01F001   DD DSN=COMBIMAN.CRSTDATA,DISP=SHR       00001200
//FT05F001   DD DDNAME=SYSIN                        00001300
//FT06F001   DD SYSOUT=A                            00001400
//FT07F001   DD SYSOUT=B                            00001500
//SYSUDUMP   DD SYSOUT=A                            00001600
//SYSIN      DD *                                    00001700
                                                    00001800

```

CBMCM FUNCTION CONTROL CARDS AND
MEMBER DEFINITION DATA

```

/*
//

```

00001900

Figure 124. Job Control Cards to Execute Program CBMCM.
For CBMCM2, the Data Set Name is
COMBIMAN.CRSTDAT2.

```

//FT01F001   DD DSN=COMBIMAN.CRSTDATA,UNIT=DISK,DISP=(NEW,CATLG), 00001300
//           VOL=SER=DISK01,SPACE=(368,2000),                     00001310
//           UCB=(BLKSIZE=368,LRECL=368,RECFM=FB)                 00001320

```

Figure 125. FT01 DD Card to Allocate Space on Disk and Execute
Program CBMCM. For CBMCM2, the LRECL=624, and
BLKSIZE=624 for COMBIMAN.CRSTDAT2.

The first type of output is generated by the INITIALIZE, PUNCH, COMPRESS, DELETE, and END functions. The output indicates the start and end of processing associated with the specified function. For the COMPRESS function additional messages indicating that a particular member is, or is not, moved in the process of combining unused space is also printed. An example of this format, for the Compress function, is shown in Figure 126.

The second type of output is generated by the PRINT or PUNCH functions when the \$PRT or \$PCH control card is supplied with blank membername field. This causes the index of the Data Base printed in the following format:

nn.) membername, EXTENT=(n1, n2), np PANELS, nc CONTROLS,
 ORIGIN=(xx, yy, zz), ORIENT=(a, b, c)

where:

<u>nn</u>	is the number of the member identification record within the directory
<u>membername</u>	is the name of the member identified
<u>n1</u>	is the location of the first record which defines this member
<u>n2</u>	is the location of the last record which defines this member
<u>np</u>	is the number of panels associated with this member
<u>nc</u>	is the number of controls associated with this member
<u>xx</u>	is the location of the seat reference point with respect to the origin of the coordinate system of the crew station
<u>yy</u>	
<u>zz</u>	
<u>a</u>	is the orientation of the positive x-axis of the crew station
<u>b</u>	is the orientation of the positive y-axis of the crew station
<u>c</u>	is the orientation of the positive z-axis of the crew station

```

CBM1001 $CMP
CBM1201 HACL WAS IN PLACE.
CBM1201 A7E WAS IN PLACE.
CBM1201 A7 WAS IN PLACE.
CBM1201 FWC1 WAS IN PLACE.
CBM1201 A7-01 WAS IN PLACE.
CBM1201 A7E-01 WAS IN PLACE.
CBM1291 BI-CHAIR NOW IN PLACE.
CBM1291 BI-NAVOL NOW IN PLACE.
CBM1291 BI-NAVIA NOW IN PLACE.
CBM1291 UI-NAVZA NOW IN PLACE.
CBM1291 SACR NOW IN PLACE.
CBM1291 SACL NOW IN PLACE.
CBM1291 DESK NOW IN PLACE.
CBM1301 COMPRESS FINISHED.

```

Figure 126. A Sample Output of the \$CMP Function.

```

CBM1001 $PRT
9. J SACR , EXTENT=(
10. J SACL , EXTENT=(
11. J UI-NAVZA, EXTENT=(
12. J BI-CHAIR, EXTENT=(
13. J BI-NAVIA, EXTENT=(
14. J BI-NAVOL, EXTENT=(
15. J A7E-01 , EXTENT=(
16. J A7-01 , EXTENT=(
17. J A7 , , EXTENT=(
18. J FWC1 , EXTENT=(
19. J A7E , EXTENT=(
20. J HACL , EXTENT=(
21. J DESK , EXTENT=(
8051, 23 PANELS, 1 CONTROLS, ORIGIN=( -27.00, 59.25, -15.75), ORIENT.=(F,K,U).
8291, 23 PANELS, 1 CONTROLS, ORIGIN=( -27.00, 19.25, -15.75), ORIENT.=(F,R,U).
7811, 27 PANELS, 1 CONTROLS, ORIGIN=( 22.00, 396.61, 62.50), ORIENT.=(R,A,U).
6931, 4 PANELS, 1 CONTROLS, ORIGIN=( 0.0, 0.0, 0.0 ), ORIENT.=(R,A,U).
7531, 29 PANELS, 1 CONTROLS, ORIGIN=( 22.00, 376.61, 62.50), ORIENT.=(R,A,U).
7231, 29 PANELS, 1 CONTROLS, ORIGIN=( 22.00, 396.61, 62.50), ORIENT.=(R,A,U).
6881, 51 PANELS, 46 CONTROLS, ORIGIN=( 0.0, 0.0, 0.0 ), ORIENT.=(R,A,U).
5911, 57 PANELS, 46 CONTROLS, ORIGIN=( 0.0, -5.60, -4.25), ORIENT.=(R,F,U).
6601, 57 PANELS, 46 CONTROLS, ORIGIN=( 0.0, 0.0, 0.0 ), ORIENT.=(R,F,U).
4881, 27 PANELS, 1 CONTROLS, ORIGIN=( 5.00, 0.0, 3.00), ORIENT.=(F,L,U).
3571, 204 PANELS, 109 CONTROLS, ORIGIN=( 0.0, 103.40, 265.00), ORIENT.=(R,U,A).
441, 10 PANELS, 5 CONTROLS, ORIGIN=( 16.00, 0.0, 18.00), ORIENT.=(F,L,U).
8441, 7 PANELS, 8 CONTROLS, ORIGIN=( -15.00, 0.0, -11.00), ORIENT.=(F,L,U).
7824,
806,
754,
689,
724,
694,
592,
489,
358,
401,
45,
22,
830,

```

Figure 127. A Sample Output of the \$PRT (No Membername) Function.

An example of the PRINT function is shown in Figure 127.

The third type of output is generated by the DUMP function. This function is intended to be used primarily by system programmers to locate the cause of I/O (Input/Output) errors on the Data Base. For the member specified on the \$DMP control card, a message giving directory or index information is printed using the second output format described elsewhere. Each data record associated with the member is printed in the following format:

```

RECORD nn + = + (recorded in EBCDIC)           + = +
+ = + (record in hexadecimal)                   + = +
+ = + (remainder of record in hexadecimal)     + = +

```

where nn is the location of the record within the Data Base. The record in EBCDIC is printed using a 25A4 format. The record in hexadecimal is printed using a 10Z8 format. An example of the output for the DUMP function is shown in Figure 128.

The fourth output format is used by the CHECK and ADD functions. After reading the control card and checking it for errors, the information contained on the card is printed first.

The panel definition cards, after being read and checked for errors, are printed in the following format:

```

nn.) pnl nm, TYPE=tt, nv VERTICES--INPUT COORD-- -- ABSOLUTE
COORD --
      (xx1, yy1, zz1) (ax1, ay1, az1)
      (xxnv, yynv, zznv) (axnv, aynv, aznv)

```

where:

<u>nn</u>	is the panel number
<u>pnl nm</u>	is the panel name
<u>tt</u>	is the panel type
<u>nv</u>	is the number of vertices used to define the panel

xx_i, yy_i, zz_i are the x, y, and z coordinates for the ith vertex of the panel, in the crew station system of coordinates, where i=1, nv.

ax_i, ay_i, az_i are the x, y, and z coordinates of the ith vertex of the panel, converted to the COMBIMAN system of coordinates, where i=1, nv.

After all the panel definition data are printed, CBMCM prints the control data using the following format:

cntl nm tt pnl ref. v.# (xx,yy,zz) TO (ax,ay,az) & (rx,ry)

where:

cntl nm is the 8 character name of the control
tt is the 2 digit control type
pnl ref is the panel where the control is located (if applicable)
v.# is the reference vertex number for that control (if applicable)
xx
yy
zz are the three-dimensional coordinates (relative or absolute) which define the location of the control
ax
ay
az are the three-dimensional coordinates which define the location of the control in the COMBIMAN system of coordinates
rx
ry are the two-dimensional relative coordinates of the control. If the control is not defined relative to a panel, rx=ry=0.0.

An example of this fourth output format for the \$ADD function is shown in Figure 129.

The fifth and last format is similar to that used for the ADD function input, and is used for the PRINT function when a valid membername is specified. The main difference between this format and the fourth is that this format does not print the original input data used to add the member to the Data Base. After printing the index record for the member, the

```

CBM1001 $ADD DESK      7  8-15.00  0.0 -11.00 F L U
CBM1191 MEMBER, DESK  , HAS 7 PANELS AND 8 CONTROLS.
CBM1201 COORDINATES ARE TRANSLATED TO (-15.00, 0.0, -11.00).
CBM1211 COORDINATES GIVEN AS F, L AND U ARE NOW F, L, AND U.
1.) TOP      , TYPE= 0, 4 VERTICES ---INPUT COORDINATES---
( 0.0  30.00  0.0 ) TO ( 15.00  30.00  11.00 )
( 33.00  30.00  0.0 ) TO ( 40.00  30.00  11.00 )
( 33.00 -30.00  0.0 ) TO ( 48.00 -30.00  11.00 )
( 0.0 -30.00  0.0 ) TO ( 15.00 -30.00  11.00 )
2.) DRWRS-LT, TYPE= 0, 4 VERTICES ---ABSOLUTE COORDINATES---
( 0.0  30.00  0.0 ) TO ( 15.00  30.00  11.00 )
( 0.0  13.00  0.0 ) TO ( 15.00  13.00  11.00 )
( 0.0  13.00 -21.00 ) TO ( 15.00  13.00 -10.00 )
( 0.0  30.00 -21.00 ) TO ( 15.00  30.00 -10.00 )
3.) DRWRS-RT, TYPE= 0, 4 VERTICES ---ABSOLUTE COORDINATES---
( 0.0 -30.00  0.0 ) TO ( 15.00 -30.00  11.00 )
( 0.0 -13.00  0.0 ) TO ( 15.00 -13.00  11.00 )
( 0.0 -13.00 -21.00 ) TO ( 15.00 -13.00 -10.00 )
( 0.0 -30.00 -21.00 ) TO ( 15.00 -30.00 -10.00 )
4.) DRWRS-CT, TYPE= 0, 4 VERTICES ---ABSOLUTE COORDINATES---
( 0.0  13.00  0.0 ) TO ( 15.00  13.00  11.00 )
( 0.0  13.00 -5.00 ) TO ( 15.00  13.00  6.00 )
( 0.0 -13.00 -5.00 ) TO ( 15.00 -13.00  6.00 )
( 0.0 -13.00  0.0 ) TO ( 15.00 -13.00  11.00 )
5.) WELL-LT , TYPE= 0, 4 VERTICES ---ABSOLUTE COORDINATES---
( 0.0  13.00 -5.00 ) TO ( 15.00  13.00  6.00 )
( 0.0  13.00 -21.00 ) TO ( 15.00  13.00 -10.00 )
( 33.00  13.00 -21.00 ) TO ( 40.00  13.00 -10.00 )
( 33.00  13.00 -5.00 ) TO ( 40.00  13.00  6.00 )
6.) WELL-RT , TYPE= 0, 4 VERTICES ---ABSOLUTE COORDINATES---
( 0.0 -13.00 -5.00 ) TO ( 15.00 -13.00  6.00 )
( 0.0 -13.00 -21.00 ) TO ( 15.00 -13.00 -10.00 )
( 33.00 -13.00 -21.00 ) TO ( 48.00 -13.00 -10.00 )
( 33.00 -13.00 -5.00 ) TO ( 48.00 -13.00  6.00 )
7.) WELL-TOP, TYPE= 0, 4 VERTICES ---ABSOLUTE COORDINATES---
( 0.0  13.00 -5.00 ) TO ( 15.00  13.00  6.00 )
( 0.0  13.00 -5.00 ) TO ( 48.00  13.00  6.00 )
( 33.00  13.00 -5.00 ) TO ( 48.00  13.00  6.00 )
( 33.00 -13.00 -5.00 ) TO ( 48.00 -13.00  6.00 )
CONTROL- TYPE IN PANEL POINT ---INPUT COORDINATES---
L-F-CRNR  0 TOP      2 ( 0.0  0.0 ) TO ( 40.00  30.00  11.00 ) & ( 0.0  0.0 )
L-S-CRNR  0 TOP      1 ( 0.0  0.0 ) TO ( 15.00  30.00  11.00 ) & ( 0.0  0.0 )
R-F-CRNR  0 TOP      3 ( 0.0  0.0 ) TO ( 48.00 -30.00  11.00 ) & ( 0.0  0.0 )
R-S-CRNR  0 TOP      4 ( 0.0  0.0 ) TO ( 15.00 -30.00  11.00 ) & ( 0.0  0.0 )
DRWRCRNR  0 DRWRS-CT  2 ( 0.0 -13.00  0.0 ) TO ( 15.00  0.0  0.0 ) & ( 0.0 -13.00 )
DRWRLB    0          0 ( -1.00  22.00 -19.00 ) TO ( 14.00  22.00  0.0 ) & ( 0.0  0.0 )
DRWRLC    0          0 ( -1.00  22.00 -13.00 ) TO ( 14.00  22.00  0.0 ) & ( 0.0  0.0 )
DRWRLT    0          0 ( -1.00  22.00 -7.00 ) TO ( 14.00  22.00  0.0 ) & ( 0.0  0.0 )
CBM1341 DESK WITH 7 PANELS AND 8 CONTROLS HAS BEEN ADDED.

```

Figure 129. Example of Program CBMCM \$ADD (Membername) Function Output Format.

program CBMCM prints the panel definition data in the following format:

```
nn.) pnl nm, TYPE=tt, nv VERTICES--ABSOLUTE COORDINATES--  
      (xx1, yy1, zz1)  
      .  
      .  
      (xxnv, yynv, zznv)
```

where:

nn is the panel number

pnl nm is the 8-character name of the panel

tt is the panel type

nv is the number of vertices which define the panel

xx_i, yy_i, zz_i are the x, y, and z coordinates of the ith vertex of the panel, in the COMBIMAN system of coordinates, where i=1, nv.

After printing the panel definition data, the program prints the control data using the following format:

```
cntl nm tt pnl ref v# (ax, ay, az) (rx, ry)
```

where:

cntl nm is the 8 character name of the control

tt is the 2 digit control type

pnl ref is the panel on which the control is located (if applicable)

v# is the reference vertex number of the panel for that control (if applicable)

ax
ay
az are the three-dimensional coordinates which define the control in the COMBIMAN system of coordinates

rx
ry are the two-dimensional relative coordinates of the control. If the control was not defined relative to a panel, rx=ry=0.0.

An example of the output for the \$PRT function using the fifth format is shown in Figure 130.

```

CBM1001 $PRT DESK
21.) DESK      , EXTENT=1      830,      7 PANELS,      8 CONTROLS, ORIGIN=1  -15.00,      0.0 ,  -11.00), ORIENT.=(F,L,U).
1.) TOP
    , TYPE= 0,  4 VERTICES  --ABSOLUTE COORDINATES--
    ( 15.00 30.00 11.00)
    ( 48.00 30.00 11.00)
    ( 48.00 -30.00 11.00)
    ( 15.00 -30.00 11.00)
2.) DRWRS-LT, TYPE= 0,  4 VERTICES --ABSOLUTE COORDINATES--
    ( 15.00 30.00 11.00)
    ( 15.00 13.00 11.00)
    ( 15.00 13.00 -10.00)
    ( 15.00 30.00 -10.00)
3.) DRWRS-RT, TYPE= 0,  4 VERTICES --ABSOLUTE COORDINATES--
    ( 15.00 -30.00 11.00)
    ( 15.00 -13.00 11.00)
    ( 15.00 -13.00 -10.00)
    ( 15.00 -30.00 -10.00)
4.) DRWRS-CI, TYPE= 0,  4 VERTICES --ABSOLUTE COORDINATES--
    ( 15.00 13.00 11.00)
    ( 15.00 13.00  6.00)
    ( 15.00 -13.00 11.00)
    ( 15.00 -13.00  6.00)
5.) WELL-LT , TYPE= 0,  4 VERTICES --ABSOLUTE COORDINATES--
    ( 15.00 13.00  6.00)
    ( 15.00 13.00 -10.00)
    ( 48.00 13.00 -10.00)
    ( 48.00 13.00  6.00)
6.) WELL-RT , TYPE= 0,  4 VERTICES --ABSOLUTE COORDINATES--
    ( 15.00 -13.00  6.00)
    ( 15.00 -13.00 -10.00)
    ( 48.00 -13.00 -10.00)
    ( 48.00 -13.00  6.00)
7.) WELL-TOP, TYPE= 0,  4 VERTICES --ABSOLUTE COORDINATES--
    ( 15.00 13.00  6.00)
    ( 48.00 13.00  6.00)
    ( 48.00 -13.00  6.00)
    ( 15.00 -13.00  6.00)
CONTROL - TYPE IN-PANEL POINT --ABSOLUTE COORDINATES-- RELATIVE-COORDINATE
-----
L-F-CRNR  0 TOP      2 ( 48.00 30.00 11.00) ( 0.0 0.0 )
L-S-CRNR  0 TOP      1 ( 15.00 30.00 11.00) ( 0.0 0.0 )
R-F-CRNR  0 TOP      3 ( 48.00 -30.00 11.00) ( 0.0 0.0 )
R-S-CRNR  0 TOP      4 ( 15.00 -30.00 11.00) ( 0.0 0.0 )
DRWRLTNR  0 DRWRS-CT 2 ( 15.00 0.0  6.00) ( 0.0 -13.00)
DRWRLE  0          0 ( 14.00 22.00 -8.00) ( 0.0 0.0 )
DRWRLC  0          0 ( 14.00 22.00 -2.00) ( 0.0 0.0 )
DRWRLE  0          0 ( 14.00 22.00  4.00) ( 0.0 0.0 )

```

Figure 130. A Sample Output the \$PRT Function.

5.4 PROGRAM MESSAGES - INCLUDING ERROR CORRECTION

The program CBMCM prints both information and action related messages. The message format is as follows:

CBMlnni message test

where:

nn is the message number

i indicates the action code (I=Informational,
A=Action to be performed), and

message text is the text of the message.

Unless otherwise noted, all messages are generated by the routine CBMCM.

The messages are as follows:

CBM100I control card image.
Reason: User submitted a control card.
System Action: Continues processing.
User Action: None.

CBM101A operation UNKNOWN OPERATION.
Reason: The operation on the control card
 shown in the previous CBM100I message,
 is unknown.
System Action: Ignores this control card.
User Action: Correct the card and resubmit.

CBM102A panelnumber INVALID PANEL NUMBER FOR POINT
controlname.
Reason: The panel number specified by the
 control definition card does not
 exist.
System Action: Assumes that the control is defined in
 absolute coordinates.
User Action: Delete the crew station member, cor-
 rect the card, and resubmit.

CBM103A vertexnumber INVALID VERTEX NUMBER FOR POINT
controlname.
Reason: The panel in which the control is defined does not have vertex vertexnumber.
System Action: Uses vertex number 1.
User Action: Delete the crew station member, correct the error, and resubmit.

CBM104A Z NOT ZERO, PANEL & VERTEX NOW ZERO FOR POINT
controlname.
Reason: A panel number and a vertex number are specified, but the Z value is not zero.
System Action: Makes Z zero and continues processing.
User Action: If setting Z equal to zero corrects the problem, no action needed. Otherwise, delete the crew station member, correct the data card and resubmit.

CBM105A NO NAME GIVEN, operation IGNORED.
Reason: This operation requires a crew station member name, but no name is specified.
System Action: Ignores the operation.
User Action: Supply the member name and resubmit.

CBM106A membername NOT FOUND.
Reason: For the DELETE, DUMP, PUNCH or PRINT function, the specified crew station member name does not exist.
System Action: Prints the Crew Station Data Base directory.
User Action: Correct the error and resubmit.

CBM107A NUMBER OF PANELS/CONTROLS INVALID FOR MEMBER
membername.
Reason: The number of panels or controls as specified on the ADD function control card (\$ADD) is either less than 1 or greater than 300.
System Action: Ignores the control card.
User Action: If the number as specified is less than 1, correct and resubmit. If the number as specified is greater than 300, split the crew station definition into two units and add them separately.

CBM108A DIRECTION FOR X INVALID, MEMBER IS membername.
Reason: During the ADD function (\$ADD), the
 direction of the user's X-axis is not
 F, A, L, R, U or D.
System Action: Ignores the control card.
User Action: Correct the control card and resubmit.

CBM109A DIRECTION FOR Y INVALID, MEMBER IS membername.
Reason: During the ADD function (\$ADD), the
 direction of the user's Y-axis is not
 F, A, L, R, U or D.
System Action: Ignores the control card.
User Action: Correct the control card and resubmit.

CBM110A DIRECTION FOR Z INVALID, MEMBER IS membername.
Reason: During the ADD function (\$ADD), the
 direction of the user's Z-axis is not
 F, A, L, R, U or D.
System Action: Ignores the control card.
User Action: Correct the control card and resubmit.

CBM111A X&Y, X&Z OR Y&Z ARE COLINEAR FOR MEMBER membername.
Reason: The directions of two or more of the
 user's axes are the same (ex. X=L,
 Y=U, & Z=U or X=L, Y=U & Z=L).
System Action: Ignores the control card.
User Action: Pick unique directions for the axes
 and resubmit.

CBM112A DIRECTORY IS FULLY, CANNOT ADD membername.
Reason: No space is available in the Crew
 Station Data Base directory to add an
 entry for this member.
System Action: Ignores the control card.
User Action: Delete a member and resubmit.

CBM113A PANEL IS ZERO, BUT POINT IS NOT FOR membername.
Reason: In defining a control, either the
 panel number and the vertex number
 must be zero, or both numbers must be
 non-zero. Note that blank entry is
 converted to zero.
System Action: Takes the control definition as
 absolute.
User Action: Delete the crew station, correct the
 error and resubmit.

CBM114A membername ALREADY EXISTS.
Reason: User tried to add a crew station
 definition under a name that already
 exists on the Data Base.
System Action: Ignores the control card.
User Action: Use a new name, and resubmit.

CBM115A END OF DATA.
Reason: The end of file was found before the
 END Program control card (\$END).
System Action: Terminates the program.
User Action: Check to make sure that all the con-
 trol cards are processed.

CBM116A I/O ERROR ON RECORD recordnumber (INDEX).
Reason: An I/O error occurred on the Crew
 Station Data Base.
System Action: Terminates the program.
User Action: Contact systems programmer.

CBM117A I/O ERROR ON RECORD recordnumber (DATA).
Reason: An I/O error occurred on the Crew
 Station Data Base.
System Action: Terminates the program.
User Action: Contact systems programmer.

CBM119A NEW MEMBER, membername, HAS nn PANELS AND nn CONTROLS.
Reason: The user added a crew station defini-
 tion to the Data Base.
System Action: The new crew station is added to the
 Data Base.
User Action: None.

CBM120I COORDINATES ARE TRANSLATED TO seat reference point
coordinate.
Reason: The user added a crew station defini-
 tion to the Data Base.
System Action: The addition is accepted.
User Action: None.

CBM121I COORDINATES GIVEN AS axis, axis AND axis ARE NOW R, F,
AND U.
Reason: The user added a crew station defini-
 tion to the Data Base.
System Action: The addition is accepted.
User Action: None.

CBM122I PROGRAM END.
Reason: The End Program function control card (\$END) or the end of the file card is encountered, or there is an I/O error.
System Action: Terminates the program.
User Action: Check to make sure that all control cards are accepted, and processed correctly.

CBM123I membername DELETED.
Reason: The user submittd a delete Crew Station Definition function control (\$DEL).
System Action: Makes the requested deletion.
User Action: None.

CBM124I INITIALIZED.
Reason: The user requested that the Crew Station Data Base be initialized.
System Action: The Data Base is initialized.
User Action: None.

CBM125A PANEL NOT DEFINED FOR CONTROL controlname.
Reason: To define a control, the user specified the control in a panel not found in this crew station.
System Action: Assumes that the control is defined absolutely.
User Action: Make sure that the panel is defined. Correct the resubmit.

CBM126I membername PUNCHED.
Reason: The user requested that member membername be punched on cards.
System Action: Punches the data.
User Action: None.

CBM127A NO SPACE, CANNOT ADD membername.
Reason: There is not enough space in the data base to hold the requested addition.
System Action: Ignores the control card.
User Action: Compress the Data Base and resubmit.

CBM128I membername WAS IN PLACE.
Reason: The user requested that the Data Base
 be compressed. The member, member-
 name, was already compressed and not
 moved.
System Action: The name member was not moved.
User Action: None.

CBM129I membername NOW IN PLACE.
Reason: The user requested that the Data Base
 be compressed. The member, membername
 was not in place, and therefore has
 been moved to facilitate compression.
System Action: The member is moved to another loca-
 tion in the Data Base.
User Action: None.

CBM130A panelname USED IN PANELS panelnumber₁ AND
panelnumber₂.
Reason: In the crew station member definition,
 two panels have the same name. The
 number of these panels are
 panelnumber₁ and panelnumber₂.
System Action: Both panels are accepted in spite of
 the duplicate names.
User Action: Delete the definition, change one of
 the names, and resubmit.

CBM131A panelname HAS SAME PANEL NUMBER AS panelnumber.
Reason: In the crew station definition, two
 panels have the same panel number.
System Action: Both panels are accepted. Note that
 references to the second will cause a
 reference to the first.
User Action: Delete the crew station definition,
 correct the error, and resubmit.

CBM132A controlname IS A DUPLICATE NAME.
Reason: In adding a crew station definition,
 two controls have the same name.
System Action: Only the first control can be
 referenced.
User Action: Delete the definition, change one of
 the names to make it unique, and
 resubmit.

SECTION 6
COMBIMAN VISION LIMIT OVERLAY DATA BASE
MAINTENANCE PROGRAM (CBMOM)

The VISION LIMIT OVERLAY DATA BASE is used by the VISIBILITY ANALYSIS function (PFK6). This function displays the rectilinear projection of the crew station from the eye location of the current man-model, the three-dimensional coordinates of the selected crew station, and vision limit overlays stored in the VISION LIMIT OVERLAY DATA BASE.

The field surrounded by a "vision limit overlay" is the total field of vision relative to the head. The field of peripheral vision is what COMBIMAN can see with no restrictive head gear. If head gear is added which limits vision, the field becomes smaller. If the user has data describing a restriction to vision, a new overlay can be constructed and added to the data base using the procedure in this section. Up to 15 members can reside in the data base and be selected for display in the overlay menu when PFK6 is selected. By using the CBMOM program to change or create the VISION LIMIT OVERLAY DATA BASE the user can receive plots of several different type of protective head gear.

6.1 PROCESSING CAPABILITIES

The program CBMOM allows the user to create and change the VISION LIMIT OVERLAY Data Base. Input data are supplied on 80-character computer cards, or card images on magnetic tape, or direct access device, and are processed according to the user's selection of control commands. These commands allows the user to add or delete members, to print information about existing members, or to list contents of the Data Base.

The control cards may be input in any order with one exception: when the Data Base is created for the first time or is re-initialized, the \$INT (initialize) control card must precede all other control cards and member definitions.

6.2 RESTRICTIONS AND LIMITATIONS

A maximum of 15 overlay members may reside in the VISION LIMIT OVERLAY DATA BASE. Each member may contain up to 100 points made up of X and Y coordinates.

6.3 HOW TO USE CBMODM

A fictitious vision limit overlay is used to illustrate data collection and data transformation for the ADD Member function (Paragraph 6.3.2.1) of the CBMODM program. The data collected for a vision limit overlay can be in many forms. The following sections gives two common ways data could be collected and transformed for input to ADD Member function.

6.3.1 Input Data Specification

Data describing a restriction to vision would be collected with a peripheral vision testing device. There are a variety of commercial and non-commercial devices available. Figure 131 and 132 described two devices commonly used to measure field of vision limits.

The data collected from the device shown in Figure 132 is in azimuth/elevation angles and can be entered directly into the data base. The data collected from the device in Figure 131 will need to be converted into azimuth/elevation angles. The device in Figure 131 will give two angles, the angle of the protractor plane (A) arm and the angle from forward (B). The angle of the protractor plane will be between 0 and 360 degrees,

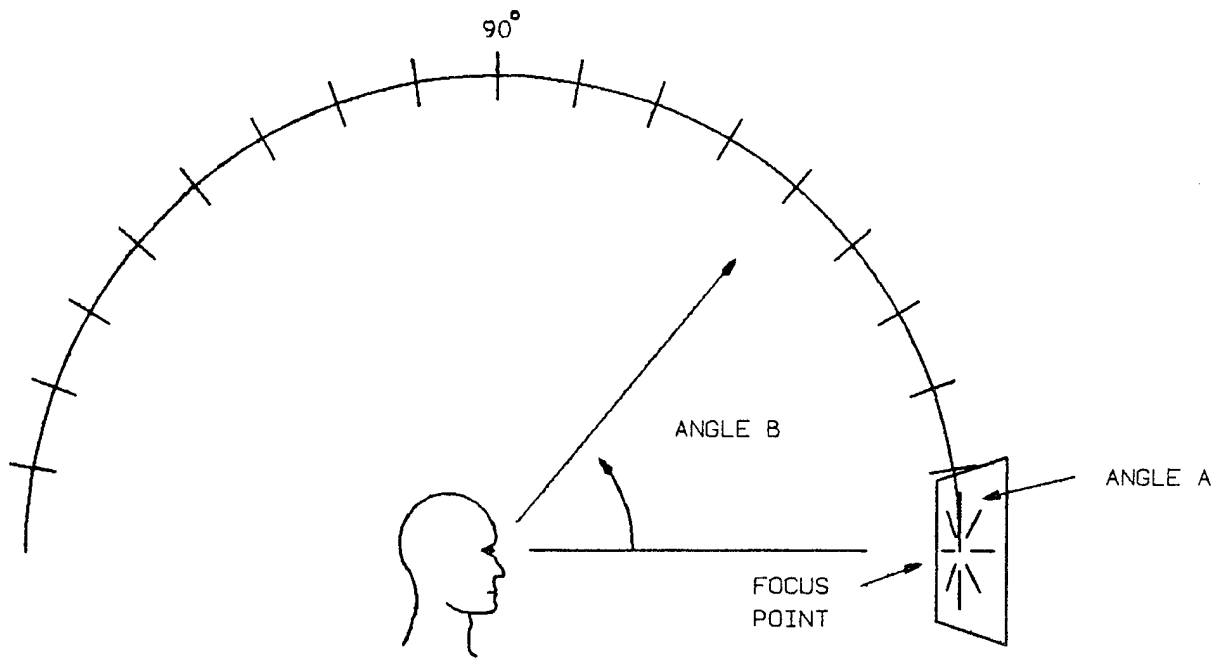


Figure 131. Device 1: Subject Faces the Horizontal Pivot of a Semicircular Protractor Which Pivots About the Longitude Axis. Data describes (first) the angle of the protractor plane (Angle A) and (second) the angle of vision limit in that plane (Angle B).

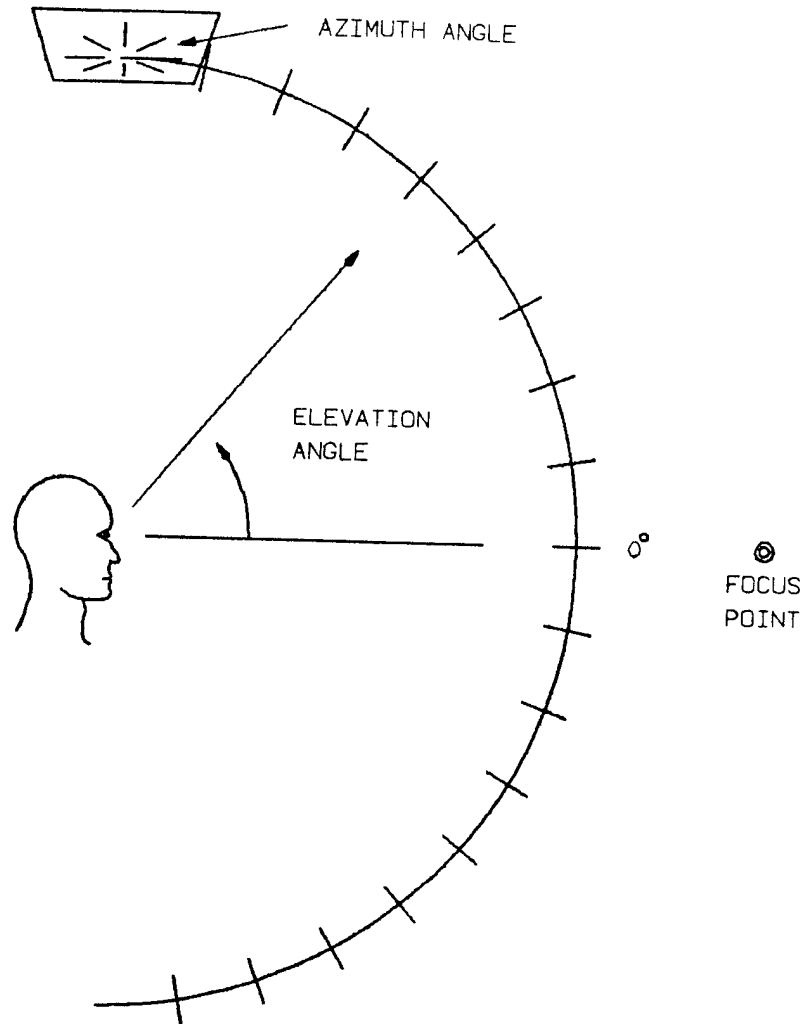


Figure 132. Device 2: Subjects Sit Beneath the Vertical Pivot of a Semicircular Protractor. Data describes (first) the azimuth angle (left or right of forward) and the elevation angle (above or below horizontal). This azimuth/elevation data can be entered directly into the data base without transformation.

and the angle from forward will be between 0 and 180 degrees. An example of the data collected for a fictitious vision limit overlay is shown in Figure 133 where angle A is the angle of the protractor plane and angle B is the vision limit angle for forward. The data has to be converted to Azimuth and Elevation angles for input for the ADD MEMBER function. The following equations will convert the spherical angles to rectangular (azimuth, elevation) angles:

$$\text{Elevation angle} = \sin^{-1} (\sin A \sin B)$$

$$\text{Azimuth angle} = \cos^{-1} (\cos B / \cos (\sin^{-1} (\sin A \sin B)))$$

A - angle of the protractor plane.

B - angle from forward.

NOTE: The azimuth angle should be given a positive sign for points to the right of forward; negative if left of forward. If the vision limits are symmetrical (they usually are) only the points at the center and right of center need be converted. The points to the left can be obtained by changing the sign of the azimuth angle.

Figure 134 shows the transformed data. Once the data is transformed the ADD MEMBER function can be used to add a new member to the VISION LIMIT OVERLAY DATA BASE.

The VISION LIMIT OVERLAY DATA BASE Maintenance Program scales the azimuth/elevation coordinate pairs so that they may be superimposed on the visibility plots. A smooth curve will be generated to fit the points provided. It is recommended that no fewer than eight coordinate pairs be used. Although 100 pairs may be entered, increasing the set beyond 36 pairs does not cause a significant difference in the shape of the vision envelope.

ANGLE A	ANGLE B
0	90
45	70
90	60
135	70
180	90
225	70
270	30
315	70

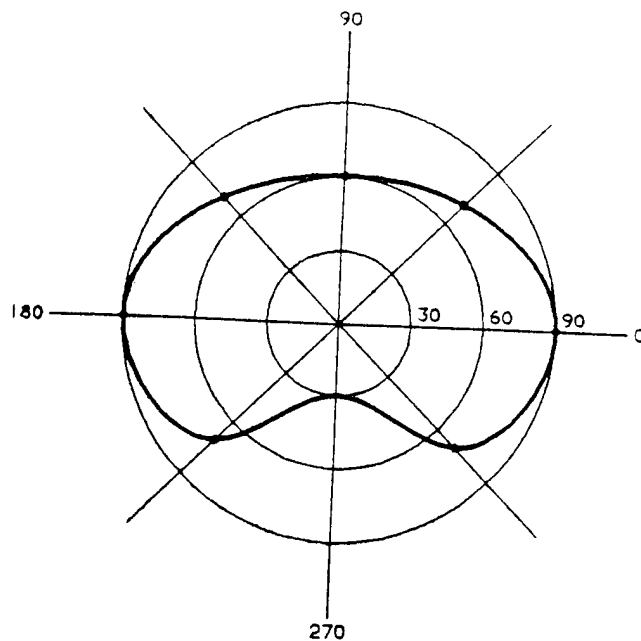


Figure 133. Data Collected in Spherical Angles. This data must be converted to azimuth/elevation angles before it can be entered into the data base.

AZIMUTH	ELEVATION
90	0
63	42
0	60
-63	42
-90	0
-63	-42
0	-30
63	-42

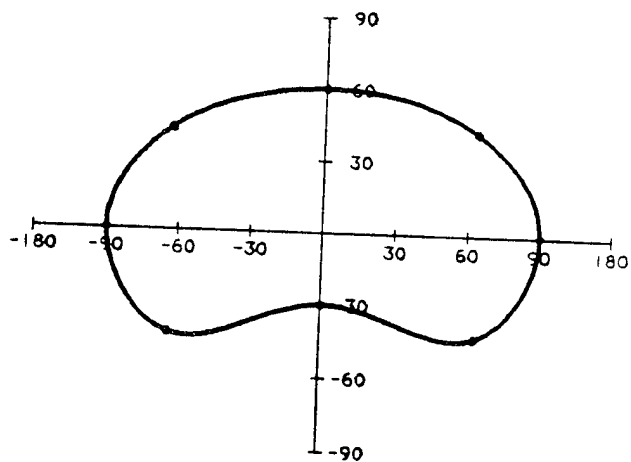


Figure 134. Data Transformed to Azimuth/Elevation Angles.

6.3.2 Processing Specification

The available functions are requested using control cards with the format described in Figure 135. The control cards are explained in the following paragraphs.

6.3.2.1 ADD OVERLAY MEMBER Function

The ADD OVERLAY MEMBER function adds the input data under the member name membername to the VISION LIMIT OVERLAY DATA BASE. The membername is limited to a length of 20 characters. The number of pairs is the number of coordinate pairs (X,Y) in the overlay. This value can range between 4 and 100, but a minimum of 8 is recommended. The input format of an add control card is shown in Figure 135. The coordinate pairs (X,Y) are in degrees.

X coordinate point = azimuth angle
Y coordinate point = elevation angle

Azimuth angles left of forward are negative; right, positive. Elevation angles above horizontal are positive; below, negative. The coordinate pairs are formatted by entering X coordinate point and Y coordinate point on the same card. The format for entering the data is shown in Figure 136. The data for creating the EXAMPLE OVERLAY member is shown in Figure 137 and the output that will be produced from the ADD function is shown in Figure 138.

If the program detects an error in the input data the member will not be added to the Data Base.

A1	A3	1X	A20	1X	I3
\$	OPR		Member Name		Number of Pairs

Figure 135. Program CBMOM Control Card Format.

F7.1	3X	F7.1	3X	
Azimuth Angle (X)		Elevation Angle (Y)		

Figure 136. Program CBMOM Data Card Format.

\$ADD EXAMPLE OVERLAY		008
90.0	0.0	
63.0	42.0	
0.0	60.0	
-63.0	42.0	
-90.0	0.0	
-63.0	-42.0	
0.0	-30.0	
63.0	-42.0	

\$END

First Area - Control Card.
 Second Area - Data Points.

Figure 137. Sample Data for \$ADD MEMBER Function.

CBMOM --- VISION OVERLAY DATA BASE MAINTENANCE PROGRAM

CBM700I \$ADD EXAMPLE OVERLAY
 CBM710I \$ADD NAME :EXAMPLE OVERLAY NUMBER OF POINTS = 8

X COORDINATE POINTS	Y COORDINATE POINTS
90.0	0.0
63.0	42.0
0.0	60.0
-63.0	42.0
-90.0	0.0
-63.0	-42.0
0.0	-30.0
63.0	-42.0

Figure 138. Sample Output for \$ADD MEMBER Function.

6.3.2.2 CHECK OVERLAY MEMBER Function

\$CHK membername

The CHECK OVERLAY MEMBER function operates in the same way the ADD OVERLAY MEMBER function does except that the member is not added, but is only checked for errors.

6.3.2.3 DELETE OVERLAY MEMBER Function

&DEL membername

The DELETE OVERLAY MEMBER function removes a given membername from the Data Base.

6.3.2.4 DUMP OVERLAY MEMBER Function

&DMP

The DUMP OVERLAY MEMBER function prints the contents of VISION OVERLAY DATA BASE.

6.3.2.5 PRINT OVERLAY MEMBER Function

&PRT membername or
&PRT

The PRINT OVERLAY MEMBER function prints the data contained in the specified membername in a format similar to the input to the ADD OVERLAY MEMBER function. Specifying no name or a nonexistent name causes a printout of the list of members names in the directory.

6.3.2.6 INITIALIZE OVERLAY DATA BASE Function

&INT

The INITIALIZE OVERLAY MEMBER function is used primarily to establish a Data Base, although it may be used to return the data base to its original unused state.

6.3.2.7 END PROGRAM Function

&END

The END PROGRAM function terminates execution of the program CBMOM.

6.3.3 Executing CBMOM Program

The sequence of Job Control Language (JCL) cards needed to execute the program CBMOM are shown in Figure 139. Initialization of the Data Base for the first time requires allocation of space on disk for the Data Base and is accomplished by the "//FT09F001 DD" cards shown in Figure 140 and the \$INT control card initializes the Data Base. The "//FT01F001 DD" card in Figure 139 is used for all subsequent processing requests. The &END control card is always the last control card and it ends the program CBMOM.

```

//CBMODM   JOB HESS
/*
//JOB LIB   DD   DSN=COMBIMAN.LOADLIB,DISP=SHR
//CBMODM   EXEC PGM=CBMODM
/*
//SYS PRINT DD   SYSOUT=A
//FT01F001 DD   DSN=COMBIMAN.OVERLAY.BASE,DISP=SHR
//FT05F001 DD   DSN=SYSIN
//FT06F001 DD   SYSOUT=A
//SYSIN    DD   *

```

CBMOM FUNCTION CONTROL CARDS AND
MEMBER DEFINITION DATA

```

/*
//

```

Figure 139. Job Control Cards to Execute CBMOM.

```

//FT01F001 DD   DSN=COMBIMAN.OVERLAY.BASE.DISP=(NEW,CATLG,DELETE),
//              SPACE=(800.16).UNIT=SYSDA

```

Figure 140. FT01001 DD Card to Allocate Space for
COMBIMAN.OVERLAY.FILE.

6.4 PROGRAM MESSAGES - INCLUDING ERROR CORRECTION

The program CBMOM prints out information and action related messages. The message format is:

CBM7nni message text

where:

i indicates the action code (I=Informational, A=Action to be performed)

nn is the message number

message text is the text of the message.

CBM700I control card image.

Reason: User has submitted a control card.
System Action: Reads the control card.
User Action: None.

CBM701A operation UNKNOWN OPERATION.

Reason: The operation on the control card (shown in the previous CBM500I message) is unknown.
System Action: This control card is ignored.
User Action: Correct the card and resubmit.

CBM702A NO NAME GIVEN, operation IGNORED.

Reason: This operation requires a member name, but none was supplied.
System Action: The operation is ignored.
User Action: Supply the member name and resubmit.

CBM703A NUMBER OF DATA POINTS IS NOT WITHIN RANGE.

Reason: The number of data points is less than 4 or greater than 100.
System Action: The member will not be added to Data Base.
User Action: Either reduce or increase number of data points.

CBM706A DIRECTORY IS FULL, CANNOT ADD membername.
Reason: No space is left in the VISION OVERLAY
 Data Base directory to add an entry
 for this member. The directory can
 hold only 15 membernames.
System Action: The control card is ignored.
User Action: Delete one or more members, compress
 the Data Base, and resubmit.

CBM707A membername ALREADY EXISTS.
Reason: User has tried to add a member defini-
 tion under a name that exists in the
 Data Base.
System Action: The control card is ignored.
User Action: Use a new name, and resubmit.

CBM708I MEMBER membername CHECKED, nn ERRORS.
Reason: During &CHK, the system found nn
 errors.
System Action: Reads next control card.
User Action: Correct and resubmit.

CBM709I membername NOT ADDED DUE TO nn ERRORS.
Reason: During &ADD operation, the system
 found nn errors.
System Action: Reads next control card; member is not
 added.
User Action: Correct error(s) and resubmit.

CBM710I Add membername with n points.
Reason: Information on add operator.
System Action: Program continues.
User Action: None.

CBM711A membername NOT FOUND.
Reason: For the Delete function (&DEL) or
 Print function (&PRT) the specified
 visibility member name does not exist.
System Action: The directory of the visibility data
 base is printed, instead of performing
 the requested function.
User Action: Check the control card for nonexistent
 membername.

CBM712I membername DELETED.
Reason: The user submitted a DELETE function control card (&DEL).
System Action: The membername is deleted.
User Action: None.

CBM713I INITIALIZED.
Reason: The user requested that the Visibility Data Base be initialized using the INITIALIZE VISIBILITY DATA BASE Function (&INT).
System Action: The Data Base is initialized.
User Action: None.

CBM714I PROGRAM END.
Reason: The END PROGRAM function control (&END) card was executed.
System Action: Terminates program.
User Action: Make sure that all control cards are accepted, and processed correctly.

CBM715A DATA BASE IS NOT VISIBILITY DATA BASE.
Reason: First record in directory contains a keyword 'OVER' to identify a Visibility Data Base. We accessed a data set without that keyword.
System Action: Terminates program.
User Action: Check JCL cards and access correct data set.

CBM716A END OF DATA.
Reason: The end of file was found before the END Program control card (&END).
System Action: The program is ended.
User Action: Check to make sure that all the control cards are processed.

CBM717A I/O ERROR ON RECORD recordnumber (INDEX).
Reason: An I/O error occurred on the Visibility Data Base.
System Action: Terminates the program.
User Action: Contact Systems Programmer.

CBM718A I/O ERROR ON RECORD recordnumber (DATA).
Reason: An I/O error occurred on the Visibility Data Base.
System Action: Terminates the program.
User Action: Contact Systems Programmer.

CBM719I

PROGRAM ABENDED.

Reason: Program could not recover from an error.

System Action: Terminates the program.

User Action: None.

APPENDIX A

COMBIMAN DISTRIBUTION TAPE

 COMBIMAN VERSION 7 - MARCH 22, 1985

A. CONTENTS

The COMBIMAN distribution tape is an IBM standard-label, nine track, parity=odd, magnetic tape containing 14 sequential data sets and three partitioned data sets. The tape density is either 1600 bpi or 6250 bpi. Check the label on the tape reel to find out which density you have. The tape was created using the IBM IEHMOVE MVS utility. The volume name for the tape is "CBMTPE". The file names and their data control block parameters are described in the following table.

DATA SET NAME	FILE	LRECL	RECFM	BLKSIZE	ORGANIZATION
-----	----	-----	-----	-----	-----
COMBIMAN.TAPEDOC	1	80	FB	6160	SEQUENTIAL
COMBIMAN.INSTLJCL	2	80	FB	6160	SEQUENTIAL
COMBIMAN.LOADLIB	3		U	6160	PARTITIONED
COMBIMAN.ANTHDATA	4	248	FB	248	SEQUENTIAL
COMBIMAN.CRSTDATA	5	368	FB	368	SEQUENTIAL
COMBIMAN.CRSTDAT1	6	624	FB	624	SEQUENTIAL
COMBIMAN.INITNEW	7	150	VBS	6160	SEQUENTIAL
COMBIMAN.SMPLANTH	8	80	FB	6160	SEQUENTIAL
COMBIMAN.OVERLAY.DATA	9	240	FB	240	SEQUENTIAL
COMBIMAN.STRENGTH	10	248	FB	248	SEQUENTIAL
COMBIMAN.RCHDATA	11	432	FB	432	SEQUENTIAL
COMBIMAN.PRODNJCL	12	80	FB	6160	PARTITIONED
COMBIMAN.DBDATA	13	80	FB	6160	PARTITIONED
COMBIMAN.HEAD.DATA	14	80	FB	4240	SEQUENTIAL
COMBIMAN.HAND.DATA	15	80	FB	4240	SEQUENTIAL
COMBIMAN.BOOT.DATA	16	80	FB	4240	SEQUENTIAL
COMBIMAN.HELMET.DATA	17	80	FB	4240	SEQUENTIAL
COMBIMAN.PLOTDATA	NA	80	FB	6160	SEQUENTIAL

A brief description of the tape files and their contents follows:

File 1: COMBIMAN.TAPEDOC
 The first file is a copy of the text in this appendix, describing the contents of the distribution tape and installation instructions.

File 2: COMBIMAN.INSTLJCL
The second file is a generic job control language file. It contains directives to initialize and catalog disk files needed for COMBIMAN execution. It also contains directives for copying files 3 through 13 from the tape to disk. You can modify this file to make it specific for your system, then use that JCL to initialize and copy the COMBIMAN files from the distribution tape.

File 3: COMBIMAN.LOADLIB
This partitioned data set is the COMBIMAN load library. It contains executable versions of the COMBIMAN programs. The members of the file are as follows:

- CBMAM
- CBMCM
- CBMCM2
- CBMODM
- CBM07
- CBM7NOPL

These programs are described in the following sections or elsewhere in the User's Guide. Link maps of the programs above (except CBM7NOPL, which is essentially identical to CBM07) are included in Appendix B of the User's Guide.

File 4: COMBIMAN.ANTHDATA
This contains anthropometric survey data and regression data for the following surveys: 1967 USAF Pilots; 1968 USAF Women; 1968 USAF Woman Fliers; 1964 US Navy Fliers; 1970 US Army Pilots; and 1977 US Army Women. The file is used with the COMBIMAN programs CBM07 and CBM7NOPL. A similar file can be created using the anthropometry data base maintenance program CBMAM. Job control language and sample data for using CBMAM are described in Appendix C of the User's Guide.

File 5: COMBIMAN.CRSTDATA
This file contains crew station data for use with the COMBIMAN programs CBM07 and CBM7NOPL. The file was created using the crew station data base maintenance program CBMCM. The file contains data for an A7E-01 crew station, and a pilot seat for the A7. Job control language and sample data for creating a similar file using CBMCM are described in Appendix C of the User's Guide.

- File 6: COMBIMAN.CRSTDAT1
This file contains crew station data for use with the COMBIMAN programs CBM07 and CBM7NOPL. The file was created using the enhanced crew station data base maintenance program CBMCM2. The file contains data for an A7E-01 crew station, and a pilot seat for the A7. Job control language and sample data for creating a similar file using CBMCM2 are described in Appendix C of the User's Guide.
- File 7: COMBIMAN.INITNEW
This file contains some initialization values used with the COMBIMAN programs CBM07 and CBM7NOPL. Included in the data are the COMBIMAN link system definitions and prompting messages. Note that this file contains data necessary for use with the expanded COMBIMAN link system used in Version 7 of the programs, and that use of pre-Version 7 copies of this file with CBM07 or CBM7NOPL may produce erroneous results. This file is not user-modifiable.
- File 8: COMBIMAN.SMPLANTH
This file contains sample anthropometry for use with the COMBIMAN programs CBM07 and CBM7NOPL. In those programs, the data is used in conjunction with the ANTHROPOMETRIC DIMENSIONS programmed function key (PFK12), under the card-input option of that function. See the section of the User's Guide which describes that function key for details on modifying this file.
- File 9: COMBIMAN.OVERLAY.DATA
This file contains visibility overlay data for the baseline visibility contour, as well as the standard Air Force helmet/oxygen mask combination visibility contour. The file is used by the COMBIMAN programs CBM07 and CBM7NOPL. It was created using the visibility data base maintenance program CBMVM. Job control language and sample data for creating a similar file are described in Appendix C.
- File 10: COMBIMAN.STRENGTH.DATA
This file contains human strength data for use with the COMBIMAN programs CBM07 and CBM7NOPL, in conjunction with the STRENGTH ANALYSIS functions of those programs. The file is not user-modifiable.

File 11: COMBIMAN.RCHDATA
This file contains reach data used by the COMBIMAN programs CBM07 and CBM7NOPL. The data is used in conjunction with the REACH CURVE analysis functions of those programs. The file is not user-modifiable.

File 12: COMBIMAN.PRODNJCL
This partitioned data set contains sample production job control language for use with the COMBIMAN programs. These will probably have to be modified to be useful on your system. Text of the members of this file is shown in Appendix C. The members of this file are named for the COMBIMAN programs which they execute. The members of the file are as follows:

- CBMAM
- CBMCM
- CBMCM2
- CBMODM
- CBM07
- CBM7NOPL

File 13: COMBIMAN.DBDATA
This partitioned data set contains sample data for use with the COMBIMAN data base maintenance programs. Text of the members of this file is shown in Appendix C. The members of this file are named to correspond to the names of the maintenance programs with which they are used. The members of the file are as follows:

- CBMAM
- CBMCM
- CBMCM2
- CBMODM

Files 14, 15, 16 and 17 contain data necessary for the graphical depiction of COMBIMAN, in both CBM07 and CBM7NOPL. These Files are not user-modified.

- File 14: COMBIMAN.HEAD.DATA
- File 15: COMBIMAN.HAND.DATA
- File 16: COMBIMAN.BOOT.DATA
- File 17: COMBIMAN.HELMET.DATA

One file is listed in the table above but is not on the distribution tape: COMBIMAN.PLOTDATA. This will need to be initialized and cataloged on your system. The file is used for off-line plotting functions by the programs CBM07 and CBM7NOPL.

B. SYSTEM CONSIDERATIONS

At the HESS Computer Facility, the COMBIMAN programs currently run on an IBM 3031 computer, under the OS/VS2 MVS (System 370) operating system. The graphics programs are written in the FORTRAN IV and Assembler languages, and use the IBM Graphics Subroutine Package (also known as the Graphics Access Method: GSP/GAM) to drive the graphics devices. The graphics devices used in this environment currently are Adage 4370 display devices, which emulate IBM 3250 display devices. The Adage devices are currently configured to provide 32 kbytes of buffer memory per display, as defined in the system generation scheme (SYSGEN). It probably is not necessary for the devices on your system to be configured with that much buffer memory to allow the COMBIMAN programs to function correctly. Buffer memory set at 16 kbytes should be sufficient for use with the programs.

Note from the link map of CBM07 that the program uses the GSP/GAM routines IHCSP01, IHCSP02, IHCSP03 and IHCSP04. This may have some significance on your system, particularly with regard to the IHCSP04 routine. You may wish to consult with your system management personnel to see if these routines are available on your system. (However, if there other programs being run on your display devices, the routines are probably available on your system).

With regard to SYSGEN parameters, the system should be configured to include all graphics. Also, under the MVS operating system, the following system routines should be included in the system "Fix List" to keep them resident on the system during program execution:

```
IFFAFA05 (6816 RCT INIT/TERM)
IFFAFA17 (6384 PROGRAM FETCH)
IFFAFA12 (FETCH ALIAS)
IFFAFA06 (5072 PURGE - SVC16)
IFFAFA04
IFFAEA07 (368 RESTORE - SVC17)
```

You should consult with your system management personnel about these and the above considerations. Again, if your system currently runs programs using the GSP/GAM routines, these problems should already be solved.

Your system may use, instead of the GSP/GAM package, a newer IBM product called the Graphics Access Method/System Product, Release 2 (GAM/SP R2). This was released in about June of 1984, and provides support for the "full range of functions provided by the 5080 graphics system", according to IBM. Additionally, the package provides support for both the MVS/370

and the MVS/XA operating systems. IBM reports that GSP/GAM and GSP/SP R2 cannot coexist on the same system, so your system will have one or the other available. We currently have no experience with running the COMBIMAN programs on a system using GAM/SP R2 or later releases, since the COMBIMAN programs have no need for the additional capabilities available with GAM/SP R2. However, IBM reports that GAM/SP R2 provides support for the 3250 and 2250-3 display devices that is "generally compatible with the programming support currently available" with GSP/GAM. That is, the COMBIMAN programs probably can work in a system environment which uses GAM/SP R2.

At the HESS Computer Facility, the COMBIMAN program CBM07 is typically run with a Versatec plotter allocated to the job. This is for use with the on-line plotting functions of the program. Many system installations are not configured to permit this type of allocation. In these cases, the COMBIMAN program must be run without the on-line plotting capabilities present. There are two ways to accomplish this.

First, if you wish to use the program CBM07, you must change the data definition statement which allocates the plotter in your job control language file (see Appendix C of the User's Guide). That is, instead of the statement:

```
//SYSVECTR DD UNIT=OEE, ...
```

you must include the statement:

```
//SYSVECTR DD DUMMY, ...
```

in your JCL stream. The program will work as usual, except that it may terminate abnormally if the on-line plotting keys of the programmed function keyboard (ON-LINE PLOT; DUMP CRT) are accidentally pressed.

An alternate, and probably better solution is to use the program CBM7NOPL, which has been included as a member of the COMBIMAN load library. This is an almost identical, but non-plotting, version of the program CBM07. The program functions the same as CBM07, except that while the on-line program function keys are lit during execution, they have been rendered inactive. The program will not abnormally terminate if these keys are accidentally pressed. Note that to get on-line plotting, you must still use the program CBM07, with a plotter properly allocated.

See Appendix C of the User's Guide for sample job control language to run the programs CBM07 and CBM7NOPL.

C. INSTALLATION PROCEDURES

To install files from the COMBIMAN distribution tape, you will have to run two batch jobs using the tape.

The first job will copy the first two files from the tape to disk. You will have to create your own job control language file to run this job; the necessary JCL is described in the following paragraphs. The second job will allocate and catalog disk files which will be needed by the COMBIMAN programs (using the IBM utility program IEFBR14), and then will copy the remaining tape files into these new disk files (using the IBM utility program IEHMOVE).

Use the IBM utility program IEBGENER to copy the first two files from the COMBIMAN distribution tape. The first file is the text contained in this appendix. The second file is sample job control language to copy the remaining files from tape to disk. Sample job control language to copy the first two files is as shown in Figure A-1.

Once you have copied the second tape file to disk, you will have to modify it to make it conform to your system. Instructions for making those modifications are included as comments in that file. After the modifications have been made to the JCL in File 2, submit that as the second batch job. File 3 through File 17 will then be copied from tape onto disk. (Figure A-2)

Note that while all sample job control language shown in this appendix refers to a single disk pack, it is not necessary that all the COMBIMAN files be stored on a single pack.

The DCB parameters for all the tape files are given at the table in Section A of this appendix. The space parameters for the data sets are given below, assuming a 3350-type disk drive:

DATA SET NAME	SPACE PARAMETERS
-----	-----
COMBIMAN.TAPEDOC	(TRK,(5,1))
COMBIMAN.INSTLJCL	(TRK,(1,1))
COMBIMAN.LOADLIB	(TRK,(100,20,5))
COMBIMAN.ANTHDATA	(TRK,(50,10))
COMBIMAN.CRSTDATA	(TRK,(60,10))

COMBIMAN.CRSTDAT1	(TRK,(100,10))
COMBIMAN.INITNEW	(TRK,(2,1))
COMBIMAN.SMPLANTH	(TRK,(2,1))
COMBIMAN.VISBDATA	(TRK,(35,5))
COMBIMAN.STRENGTH	(TRK,(40,10))
COMBIMAN.RCHDATA	(TRK,(3,1))
COMBIMAN.PRODNJCL	(TRK,(2,1,5))
COMBIMAN.DBDATA	(TRK,(10,2,5))
COMBIMAN.PLOTDATA	(TRK,(1,1))
COMBIMAN.HEAD.DATA	(TRK(2,1), RLSE)
COMBIMAN.HAND.DATA	(TRK(2,1), RLSE)
COMBIMAN.BOOT.DATA	(TRK(2,1), RLSE)
COMBIMAN.HELMET.DATA	(TRK(2,1), RLSE)

```

//COMBIMAN JOB CBM,CLASS=A,MSGCLASS=A,
//      TIME=(2,0)
//*
//*
//*
//*-----
//*- COMBIMAN INSTALLATION JOB CONTROL FILE      -
//*- -----                                     -
//*-                                             -
//*- PART A. IEBGENER COPIES FROM TAPE.         -
//*-                                             -
//*- STEP 1. COMBIMAN TAPE DOCUMENTATION COPY.  -
//*-                                             -
//*- THIS WILL COPY AND CATALOG THE COMBIMAN TAPE -
//*- DOCUMENTATION FILE.                       -
//*-                                             -
//*- STEP 2. COMBIMAN INSTALLATION JCL COPY.    -
//*-                                             -
//*- THIS STEP WILL COPY AND CATALOG THE COMBIMAN -
//*- INSTALLATION JCL FILE FROM THE DISTRIBUTION TAPE. YOU -
//*- WILL HAVE TO MODIFY THE INSTALLATION JCL FILE TO MAKE -
//*- IT CONFORM TO YOUR SYSTEM. INSTRUCTIONS FOR MAKING THE -
//*- MODIFICATIONS ARE INCLUDED AS COMMENTS IN THAT FILE.  -
//*-                                             -
//*- THESE COPY STEPS ASSUME THE FOLLOWING:      -
//*-                                             -
//*- A. FILES WILL BE STORED ON A DISK PACK WITH VOLUME NAME -
//*-   'CBMDSK';                                     -
//*- B. THE DISK IS AN IBM 3350 DEVICE TYPE WITH 19069 BYTES -
//*-   PER TRACK.                                     -
//*-                                             -
//*- YOU WILL HAVE TO CHANGE THE JCL SHOWN IN THESE STEPS TO -
//*- CONFORM TO YOUR SYSTEM AS FOLLOWS:         -
//*-                                             -
//*- A. CHANGE TRACK SIZES ON SPACE PARAMETERS BELOW IF YOUR -
//*-   SYSTEM USES A DEVICE TYPE OTHER THAN 3350 (MULTIPLY -
//*-   SPACE BY 1.5 IF GOING TO 3330 DISKS; DIVIDE BY 2.3 -
//*-   IF GOING TO 3380 DISKS - MINIMUM TRACK SIZE OF 1); -
//*- B. CHANGE THE AS-SHOWN 'VOL=SER=CBMDSK' TO THE DEVICE -
//*-   NAME YOU WILL BE USING ON YOUR SYSTEM.     -
//*-                                             -
//*- NOTE: IT IS NOT NECESSARY FOR ALL COMBIMAN FILES TO BE -
//*-   STORED ON THE SAME DISK PACK.              -
//*-                                             -
//*-----
//*

```

Figure A-1. Sample Job Control Language (JCL) to Copy First Two Files.

```

/** STEP 1 - COMBIMAN TAPE DOCUMENTATION COPY
/** -----
/**
//STEP1 EXEC PGM=IEBGENER
/**
//SYSPRINT DD SYSOUT=A
//SYSIN DD DUMMY
//SYSUT1 DD DSN=COMBIMAN.TAPEDOC,
// UNIT=TAPE,VOL=(,RETAIN,SER=CBMTPE),
// DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160),
// DISP=OLD,LABEL=(1,SL)
/**
//SYSUT2 DD DSN=COMBIMAN.TAPEDOC,
// DISP=(NEW,CATLG),
// UNIT=SYSDA,
// VOL=SER=CBMDSK,
// SPACE=(TRK,(5,1),RLSE),
// DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160)
/**
/** STEP 2 - COMBIMAN INSTALLATION JCL FILE COPY
/** -----
/**
//STEP2 EXEC PGM=IEBGENER
/**
//SYSPRINT DD SYSOUT=A
//SYSIN DD DUMMY
//SYSUT1 DD DSN=COMBIMAN.INSTLJCL,
// UNIT=TAPE,VOL=(,RETAIN,SER=CBMTPE),
// DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160),
// DISP=OLD,LABEL=(2,SL)
/**
//SYSUT2 DD DSN=COMBIMAN.INSTLJCL,
// DISP=(NEW,CATLG),
// UNIT=SYSDA,
// VOL=SER=CBMDSK,
// SPACE=(TRK,(1,1),RLSE),
// DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160)
/**

```

Figure A-1. Sample Job Control Language (JCL) to Copy First Two Files. (Continued)

```

//COMBIMAN JOB CBM,CLASS=A,MSGCLASS=A,                                00000010
//    TIME=(2,0)                                                    00000020
//*                                                                    00000030
//* ----- 00000040
//* - COMBIMAN INSTALLATION JOB CONTROL FILE - 00000050
//* - VERSION 7 - 10/85 - - 00000060
//* ----- 00000070
//* - 00000080
//* - PART B. FILE INITIALIZATIONS AND COPIES FROM TAPE. - 00000090
//* - 00000100
//* - STEP 3. COMBIMAN DATA SET INITIALIZATION. - 00000110
//* - THIS WILL CREATE AND CATALOG FILES NEEDED BY THE - 00000120
//* - COMBIMAN EXECUTION JOBS. - 00000130
//* - 00000140
//* - STEP 4. COMBIMAN TAPE MOVE STEP. - 00000150
//* - THIS STEP WILL COPY COMBIMAN FILES FROM THE COMBIMAN - 00000160
//* - DISTRIBUTION TAPE USING THE IBM MVS UTILITY IEHMOVE. - 00000170
//* - THE FILES WILL BE COPIED INTO FILES WHICH WERE CREATED - 00000180
//* - AND CATALOGED IN THE PREVIOUS STEP. NOTE THAT IEHMOVE - 00000190
//* - COULD ALSO BE USED TO ALLOCATE THE DISK FILES, BUT THAT - 00000200
//* - IT MAY NOT ALLOCATE THE CORRECT AMOUNT OF SPACE NEEDED - 00000210
//* - FOR THESE FILES. - 00000220
//* - 00000230
//* ----- 00000240
//* - 00000250
//* - 00000260
//* ----- 00000270
//* - STEP 3. COMBIMAN DATA SET INITIALIZATION. - 00000280
//* - THIS WILL CREATE AND CATALOG FILES NEEDED BY THE - 00000290
//* - COMBIMAN EXECUTION JOBS. - 00000300
//* - 00000310
//* - THIS INITIALIZATION STEP ASSUMES THE FOLLOWING: - 00000320
//* - A. FILES WILL BE STORED ON A DISK PACK WITH VOLUME NAME - 00000330
//* - 'CBMSK'; - 00000340
//* - B. THE DISK IS AN IBM 3350 DEVICE TYPE WITH 19069 BYTES - 00000350
//* - PER TRACK. - 00000360
//* - 00000370
//* - YOU WILL HAVE TO CHANGE THE JCL SHOWN IN THIS STEP TO - 00000380
//* - CONFORM TO YOUR SYSTEM AS FOLLOWS: - 00000390
//* - A. CHANGE TRACK SIZES ON SPACE PARAMETERS BELOW IF YOUR - 00000400
//* - SYSTEM USES A DEVICE TYPE OTHER THAN 3350 (MULTIPLY - 00000410
//* - SPACE BY 1.5 IF GOING TO 3330 DISKS; DIVIDE BY 2.3 IF - 00000420
//* - GOING TO 3380 DISKS); - 00000430
//* - B. CHANGE THE AS-SHOWN 'VOL=SER=CBMSK' TO THE DEVICE NAME - 00000440
//* - YOU WILL BE USING ON YOUR SYSTEM. - 00000450
//* - 00000460
//* - NOTE: IT IS NOT NECESSARY FOR ALL COMBIMAN FILES TO BE - 00000470
//* - STORED ON THE SAME DISK PACK. - 00000480
//* - 00000490
//* ----- 00000500
//* 00000510

```

Figure A-2. Distribution Tape File COMBIMAN.INSTLJCL: Job Control Language to Initialize Files and Copy File 3 through File 17 from the Distribution Tape.

```

//* STEP3 - ALLOCATION
//* -----
//*
//STEP3 EXEC PGM=IEFBR14
//*
//FILE00 DD DSN=COMBIMAN.PLOTDATA,
//        UNIT=SYSDA,
//        VOL=SER=CBMDSK,
//        DISP=(NEW,CATLG),
//        SPACE=(TRK,(2,2)),
//        DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160)
//*
//FILE03 DD DSN=COMBIMAN.LOADLIB,
//        UNIT=SYSDA,
//        VOL=SER=CBMDSK,
//        DISP=(NEW,CATLG),
//        SPACE=(TRK,(100,20,25)),
//        DCB=(RECFM=U,LRECL=0,BLKSIZE=6160)
//*
//FILE04 DD DSN=COMBIMAN.ANTHDATA,
//        UNIT=SYSDA,
//        VOL=SER=CBMDSK,
//        DISP=(NEW,CATLG),
//        SPACE=(TRK,(50,10)),
//        DCB=(RECFM=FB,LRECL=240,BLKSIZE=248)
//*
//FILE05 DD DSN=COMBIMAN.CRSTDATA,
//        UNIT=SYSDA,
//        VOL=SER=CBMDSK,
//        DISP=(NEW,CATLG),
//        SPACE=(TRK,(60,10)),
//        DCB=(RECFM=FB,LRECL=360,BLKSIZE=368)
//*
//FILE06 DD DSN=COMBIMAN.CRSTDAT1,
//        UNIT=SYSDA,
//        VOL=SER=CBMDSK,
//        DISP=(NEW,CATLG),
//        SPACE=(TRK,(100,10)),
//        DCB=(RECFM=FB,LRECL=624,BLKSIZE=624)
//*
//FILE07 DD DSN=COMBIMAN.INITNEW,
//        UNIT=SYSDA,
//        VOL=SER=CBMDSK,
//        DISP=(NEW,CATLG),
//        SPACE=(TRK,(2,1)),
//        DCB=(RECFM=VBS,LRECL=160,BLKSIZE=6160)
//*
//FILE08 DD DSN=COMBIMAN.SMPLANTH,
//        UNIT=SYSDA,
//        VOL=SER=CBMDSK,
//        DISP=(NEW,CATLG),
//        SPACE=(TRK,(2,1)),
//        DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160)
//*
00000520
00000530
00000540
00000550
00000560
00000570
00000580
00000590
00000600
00000610
00000620
00000630
00000640
00000650
00000660
00000670
00000680
00000690
00000700
00000710
00000720
00000730
00000740
00000750
00000760
00000770
00000780
00000790
00000800
00000810
00000820
00000830
00000840
00000850
00000860
00000870
00000880
00000890
00000900
00000910
00000920
00000930
00000940
00000950
00000960
00000970
00000980
00000990
00001000
00001010
00001020
00001030
00001040
00001050

```

Figure A-2. Distribution Tape File COMBIMAN.INSTLJCL: Job Control Language to Initialize Files and Copy File 3 through File 17 from the Distribution Tape. (Continued)

```

//FILE09 DD DSN=COMBIMAN.OVERLAY.DATA,          00001060
//          UNIT=SYSDA,                          00001070
//          VOL=SER=CBMSK,                        00001080
//          DISP=(NEW,CATLG),                     00001090
//          SPACE=(TRK,(1,0)),                    00001100
//          DCB=(RECFM=F,LRECL=0,BLKSIZE=800)    00001110
//*                                               00001120
//FILE10 DD DSN=COMBIMAN.STRENGTH.DATA,          00001130
//          UNIT=SYSDA,                          00001140
//          VOL=SER=CBMSK,                        00001150
//          DISP=(NEW,CATLG),                     00001160
//          SPACE=(TRK,(40,10)),                  00001170
//          DCB=(RECFM=F,LRECL=248,BLKSIZE=248) 00001180
//*                                               00001190
//FILE11 DD DSN=COMBIMAN.RCHDATA,                00001200
//          UNIT=SYSDA,                          00001210
//          VOL=SER=CBMSK,                        00001220
//          DISP=(NEW,CATLG),                     00001230
//          SPACE=(TRK,(3,1)),                    00001240
//          DCB=(RECFM=F,LRECL=432,BLKSIZE=432) 00001250
//*                                               00001260
//FILE12 DD DSN=COMBIMAN.PRODNJCL,               00001270
//          UNIT=SYSDA,                          00001280
//          VOL=SER=CBMSK,                        00001290
//          DISP=(NEW,CATLG),                     00001300
//          SPACE=(TRK,(1,1,6)),                  00001310
//          DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160)00001320
//*                                               00001330
//FILE13 DD DSN=COMBIMAN.DBDATA,                 00001340
//          UNIT=SYSDA,                          00001350
//          VOL=SER=CBMSK,                        00001360
//          DISP=(NEW,CATLG),                     00001370
//          SPACE=(TRK,(10,2,5)),                 00001380
//          DCB=(RECFM=FB,LRECL=80,BLKSIZE=6160)00001390
//*                                               00001400
//FILE14 DD DSN=COMBIMAN.HEAD.DATA,              00001410
//          UNIT=SYSDA,                          00001420
//          VOL=SER=CBMSK,                        00001430
//          DISP=(NEW,CATLG),                     00001440
//          SPACE=(TRK,(2,1),RLSE),               00001450
//          DCB=(RECFM=FB,LRECL=80,BLKSIZE=4240)00001460
//*                                               00001470
//FILE15 DD DSN=COMBIMAN.HAND.DATA,              00001480
//          UNIT=SYSDA,                          00001490
//          VOL=SER=CBMSK,                        00001500
//          DISP=(NEW,CATLG),                     00001510
//          SPACE=(TRK,(2,1),RLSE),               00001520
//          DCB=(RECFM=FB,LRECL=80,BLKSIZE=4240)00001530
//*                                               00001540
//FILE16 DD DSN=COMBIMAN.BOOT.DATA,              00001550
//          UNIT=SYSDA,                          00001560
//          VOL=SER=CBMSK,                        00001570
//          DISP=(NEW,CATLG),                     00001580
//          SPACE=(TRK,(2,1),RLSE),               00001590
//          DCB=(RECFM=FB,LRECL=80,BLKSIZE=4240)00001600
//*                                               00001610
//FILE17 DD DSN=COMBIMAN.HELMET.DATA,            00001620
//          UNIT=SYSDA,                          00001630
//          VOL=SER=CBMSK,                        00001640
//          DISP=(NEW,CATLG),                     00001650
//          SPACE=(TRK,(2,1),RLSE),               00001660
//          DCB=(RECFM=FB,LRECL=80,BLKSIZE=4240)00001670
//* ----- 00001680

```

Figure A-2. Distribution Tape File COMBIMAN.INSTLJCL: Job Control Language to Initialize Files and Copy File 3 through File 17 from the Distribution Tape. (Continued)

```

/* - STEP 4. COMBIMAN TAPE MOVE STEP.
/* - THIS STEP WILL COPY COMBIMAN FILES FROM THE COMBIMAN
/* - DISTRIBUTION TAPE USING THE IBM MVS UTILITY IEHMOVE.
/* - THE FILES WILL BE COPIED INTO FILES WHICH WERE CREATED
/* - AND CATALOGED IN THE PREVIOUS STEP. NOTE THAT IEHMOVE
/* - COULD ALSO BE USED TO ALLOCATE THE DISK FILES, BUT THAT
/* - IT MAY NOT ALLOCATE THE CORRECT AMOUNT OF SPACE NEEDED
/* - FOR THESE FILES.
/* -
/* - YOU WILL HAVE TO CHANGE THE JCL SHOWN IN THIS PART TO
/* - CONFORM TO YOUR SYSTEM AS FOLLOWS:
/* - A. CHANGE THE AS-SHOWN 'VOL=SER=CBMSK' TO THE DEVICE NAME
/* - YOU WILL BE USING ON YOUR SYSTEM;
/* - B. CHANGE THE AS-SHOWN 'TO=SYSDA=CBMSK' TO THE DEVICE
/* - NAME YOU WILL BE USING ON YOUR SYSTEM.
/* -
/* - NOTE: 'RENAME' PARAMETERS ARE SHOWN AS IEHMOVE INPUT
/* - OPTIONS IN THIS STEP. THESE ARE NOT NECESSARY IF YOUR
/* - FILES WILL NOT BE RENAMED WHEN THEY ARE COPIED (BUT
/* - NOTHING WRONG WILL HAPPEN IF YOU LEAVE THE 'RENAMES'
/* - IN, AND RENAME TO THE SAME FILE NAMES, AS SHOWN HERE).
/* - FOR EXAMPLE PURPOSES, THE 'RENAME' PARAMETERS ARE
/* - INCLUDED IN THIS FILE. IF YOU DO RENAME YOUR FILES, BE
/* - SURE THAT THE 'RENAME=' DATA SET NAMES CORRESPOND TO
/* - THE NAMES OF THE DATA SETS YOU CREATED IN STEP 3.
/* -
-----
/* STEP 4 - IEHMOVE FILE COPIES
/* -----
/*
//STEP4 EXEC PGM=IEHMOVE
/*
//SYSPRINT DD SYSOUT=A
/*
//SYSUT1 DD UNIT=SYSDA,SPACE=(TRK,(60))
/*
//TAPEA DD UNIT=TAPE,DISP=(OLD,PASS),
// LABEL=(,SL),VOL=SER=CBMTPE
/*
//DISKA DD UNIT=DISK,DISP=SHR,VOL=SER=CBMSK
/*
/*.....1.....V...2.....3.....4.....5.....6.....7..
//SYSIN DD *
COPY DSNAME=COMBIMAN.LOADLIB,
TO=SYSDA=CBMSK, X00002130
FROM=TAPE=(CBMTPE,03), X00002140
RENAME=COMBIMAN.LOADLIB X00002150
COPY DSNAME=COMBIMAN.ANTHDATA,
TO=SYSDA=CBMSK, X00002160
FROM=TAPE=(CBMTPE,04), X00002170
RENAME=COMBIMAN.ANTHDATA X00002180
X00002190
00002200

```

Figure A-2. Distribution Tape File COMBIMAN.INSTLJCL: Job Control Language to Initialize Files and Copy File 3 through File 17 from the Distribution Tape. (Continued)

COPY DSNAME=COMBIMAN.CRSTDATA,	X00002210
TO=SYSDA=CBMSK,	X00002220
FROM=TAPE=(CBMTPE,05),	X00002230
RENAME=COMBIMAN.CRSTDATA	00002240
COPY DSNAME=COMBIMAN.CRSTDAT1,	X00002250
TO=SYSDA=CBMSK,	X00002260
FROM=TAPE=(CBMTPE,06),	X00002270
RENAME=COMBIMAN.CRSTDAT1	00002280
COPY DSNAME=COMBIMAN.INITNEW,	X00002290
TO=SYSDA=CBMSK,	X00002300
FROM=TAPE=(CBMTPE,07),	X00002310
RENAME=COMBIMAN.INITNEW	00002320
COPY DSNAME=COMBIMAN.SMPLANTH,	X00002330
TO=SYSDA=CBMSK,	X00002340
FROM=TAPE=(CBMTPE,08),	X00002350
RENAME=COMBIMAN.SMPLANTH	00002360
COPY DSNAME=COMBIMAN.OVERLAY.DATA,	X00002370
TO=SYSDA=CBMSK,	X00002380
FROM=TAPE=(CBMTPE,09),	X00002390
RENAME=COMBIMAN.OVERLAY.DATA	00002400
COPY DSNAME=COMBIMAN.STRENGTH,	X00002410
TO=SYSDA=CBMSK,	X00002420
FROM=TAPE=(CBMTPE,10),	X00002430
RENAME=COMBIMAN.STRENGTH	00002440
COPY DSNAME=COMBIMAN.RCHDATA,	X00002450
TO=SYSDA=CBMSK,	X00002460
FROM=TAPE=(CBMTPE,11),	X00002470
RENAME=COMBIMAN.RCHDATA	00002480
COPY DSNAME=COMBIMAN.PRODNJCL,	X00002490
TO=SYSDA=CBMSK,	X00002500
FROM=TAPE=(CBMTPE,12),	X00002510
RENAME=COMBIMAN.PRODNJCL	00002520
COPY DSNAME=COMBIMAN.DBDATA,	X00002530
TO=SYSDA=CBMSK,	X00002540
FROM=TAPE=(CBMTPE,13),	X00002550
RENAME=COMBIMAN.DBDATA	00002560
COPY DSNAME=COMBIMAN.HEAD.DATA,	X00002570
TO=SYSDA=CBMSK,	X00002580
FROM=TAPE=(CBMTPE,14),	X00002590
RENAME=COMBIMAN.HEAD.DATA	00002600
COPY DSNAME=COMBIMAN.HAND.DATA,	X00002610
TO=SYSDA=CBMSK,	X00002620
FROM=TAPE=(CBMTPE,15)	X00002630
RENAME=COMBIMAN.HAND.DATA	00002640
COPY DSNAME=COMBIMAN.BOOT.DATA,	X00002650
TO=SYSDA=CBMSK,	X00002660
FROM=TAPE=(CBMTPE,16),	X00002670
RENAME=COMBIMAN.BOOT.DATA	00002680
COPY DSNAME=COMBIMAN.HELMET.DATA,	X00002690
TO=SYSDA=CBMSK,	X00002700
FROM=TAPE=(CBMTPE,17),	X00002710
	00002720

Figure A-2. Distribution Tape File COMBIMAN.INSTLJCL: Job Control Language to Initialize Files and Copy File 3 through File 17 from the Distribution Tape. (Continued)

APPENDIX B
LINKAGE EDITOR MAPS OF THE
COMBIMAN PROGRAM SUIT

F64-LEVEL LINKAGE EDITOR OPTIONS SPECIFIED SIZE=(368K,68K),CALL.INVALID,MAP
 VARIABLE OPTIONS USED - SIZE=(368488,61288)
 SYSPRINT DEFAULT BLOCKING USED 1 - 1

MODULE MAP

CONTROL SECTION			ENTRY							
NAME	ORIGIM	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
CBMABC	88	C94								
CBMANT	C98	1E2								
CBMARM	E88	1A44								
CBMASM	28C8	1416								
CBMBEA	3CE8	F6								
CBMBOT	3D08	2AE								
CBMBOX	4888	81E								
CBMBVS	48A8	AF6								
CBMCCY	53A8	67E								
CBMCDP	5928	244								
CBMCDS	5868	283C								
CBMCO2	83A8	47C								
CBMCLO	8828	952								
CBMCMR	9188	E9C								
CBMCNS	A828	2F6								
CBMCNV	A318	288								
CBMCOG	A618	246								
CBMCP1	A768	8198								
CBMCP2	158F8	F3A								
CBMCP3	16838	7158								
CBMCP4	1D998	866								
CBMCRD	1E4F8	2D8								
CBMCRP	1E7D8	17E								
CBMCRW	1E968	1638								
CBMCSR	1FF88	313C								
CBMCSI	238C8	9EC								
CBMCVS	23A88	165A								
CBMCVW	26818	68A								
CBMDAT	256D8	15C								
CBMDCL	26838	784								
CBMDEP	25F88	168E								
CBMDIR	27648	376								
CBMDPL	278C8	62C								
CBMDR2	27D88	376								
CBMDSP	28168	43F2								
CBMDT3	2C568	224								
CBMDT4	2C788	494								
CBMENF	2CC28	FF2								
CBMENV	2DC18	289A								
RDIST	38488	19A								
DLINE	38668	19A								
CBMEN1	387F8	A34								
CBMERS	31238	1F4								
CBMSQA	31428	47E								
CBMSRT	318A8	968								
CBMHAN	32218	24A								
CBMHAV	32468	34FA								
CBMHCV	35968	4C6A								
CBMHFL	3A508	37A								
CBMHIN	3A968	F68								
CBMHVS	38888	6448								
CBMIDP	41D88	F88								
CBMIND	42C88	28FE								
CBMINT	46588	1D7A								
CBMIN1	47388	2CA4								
CBMIOI	49F88	1488								
CBMJCT	48468	846								
CBMLEG	48CA8	1832								
CBMLPN	4D4E8	28E								
CBMLT	4D6F8	3FE								
CBMPCH	4DAF8	396								

Figure B-1. Linkage Editor Map of CBM07.

NAME	ORIGIN	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
CBMPPEF	40E88	6E6								
CBMPFK	4E578	268								
CBMPLN	4E7D8	1838								
CBMPNL	58388	A46								
CBMPRT	58D48	C82								
CBMPSP	51968	63E								
CBMPST	51F98	3AE								
CBMRAN	52348	1682								
CBMRCH	639F8	1F5C								
CBMRCK	56958	896								
CBMREC	561F8	189C								
CBMXMN	57D98	2F8								
CBMRCD	58888	346								
CBMORD	583D8	644E								
CBMRHC	5E828	FCC4								
CBMRIN	6E4E8	F8A								
CBMRMD	6F478	1E8								
CBMRPY	6F658	218								
CBMRP1	6F878	282								
CBMRSC	6F828	62C4								
CBMRST	75DF8	3F72								
CBMRTC	79D68	92E								
CBMRTS	7A698	7AE								
CBMSAM	7AE48	1F1E								
CBMBND	7CD68	F6								
CBMSSW	7CE68	9EC								
CBMSTR	7D868	2544								
CBMTBL	7FD98	9A4								
CBMTK1	88748	174								
CBMTNG	88888	E7C								
CBMTRK	81738	9A8								
CBMTRM	828E8	384								
CBMTRN	82468	2A2								
CBMTSK	82718	F6								
CBMVIS	82888	22FE								
CBMVS1	84888	1898								
CBMVS2	863A8	18A								
CBMVS3	86538	1028								
CBMVS4	88258	418								
CBMVS5	88658	194								
CBMVS6	887F8	12C8								
CBMXCL	89A88	2EE								
CBMXHR	89DA8	842								
CBMYST	8A8F8	428								
CBMZAP	8AD18	F6								
CBMZHM	8AE18	456								
INTPLT	88258	162								
PLTNOV	883D8	1AC								
IHCOSP#3	88588	15C								
			INDEV	88588	TMDEV	88584	INGDS	88588	TMGDS	8858C
			CRATL	88598	ENATL	88594	ENATN	88598	OSATN	8859C
			MPATL	885A8	MLPEO	885A4	SLPAT	885A8	MLITS	885AC
			RQATN	885B8	EURATL	885B4	SETATN	885B8	SALRM	885BC
			GSPRO	885C8	RCURS	885C4	ICURS	885C8	SDATH	885CC
			SGRAM	885D8	SDATL	885D4	SGDSL	885D8	SSCIS	885DC
			SCHAM	885E8	PLINE	885E4	PPNT	885E8	PSGMT	885EC
			PTEXT	885F8	STPOS	885F4	MVPOS	885F8	BGSEQ	885FC
			BGSUB	88608	ENSEQ	88604	ENSUB	88608	LKSUB	8860C
			INCL	88618	OMIT	88614	EXEC	88618	RESET	8861C
			IDPOS	88628	FSMOO	88624	STEOS	88628	ORGDS	8862C
			LOCPN	88638	BGTRK	88634	ROTRK	88638	ENTRK	8863C
			DFSTR	88648	PLSTR	88644	ORGEN	88648	CNVRT	8864C
			ITRC	88658	ITBP	88654	RTBP	88658	ITST	8865C
			SPEC	88658						
IHCOSP#2	886E8	EA	TMGSP	886E8						
IHCOSP#1	887D8	A2	INGSP	887D8						
IHOASCN*	88878	1F7	ARCOS	88878	ACOS	88878	IHSARCOS	88878	ASIN	8888E
IHOATN2*	88A78	1E8	ARSIN	8888E	IHSARSIN	8888E				
IHOSSCN *	88C58	288	ATAN2	88A78	IHSATAN2	88A78	ATAM	88A84	IHSATAN	88A84
			COS	88C58	IHS3COS	88C58	SIN	88C7A	IHS3SIN	88C7A

Figure B-1. Linkage Editor Map of CBM07. (Continued)

NAME	ORIGIN	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
IHOSEXP *	8BE6B	1B8	EXP	8BE6B	IH\$SEXP	8BE6B				
IHOFRXPR*	8C81B	19B	FRXPR*	8C81B						
IHOECOMH*	8C18B	E8B	IBCOM*	8C1DC	I8881971	8C1DC	FIOCS*	8C29B	INTSWCH	8CF9B
FIOAP*	8D06B	6F4	AP881971	8D4D4						
IHOECOMH2*	8D75B	9C6	SEQDASD	8DB12						
PLOT *	8E12B	A2E	FACTOR	8E5C4	NEWPEN	8E68B	OFFSET	8E6D4	SETMSG	8E75C
			WHERE	8E7A4						
IHOSSQRT*	8E86B	16B	SQRT	8E86B	IH\$SQRT	8E86B				
WAITD *	8EC8B	8C								
IHOFCOMH*	8ED4B	E6	MAX1	8ED4B	MIN1	8ED6E	AMAX1	8ED74	AMIN1	8ED8A
AXIS *	8EE3B	6CA	BCNV	8F58B						
IHOFCOMH4*	8F58B	28B	DIOCS*	8F78B						
IHOEDIOS*	8F78B	EE2	FRXPI*	986AB						
IHOFRXPI*	986AB	179	RESRV	98F8B	WINDOW	98F2B	LYNE	98F5B	COPIES	98F7B
LINE *	9882B	4F2	LYNES	925C8	XGRIDX	925FB				
NUMBER *	98D1B	18B								
PLOTS *	98EDB	16C4	HLINE	94864	VLIN	9498B				
RESERV *	9259B	2AE	LINK*	94D8B						
SCALE *	9284B	484	MAPP*	9588B						
SYMBOL *	92CDB	A6E	SORT*	9536E						
CURVE *	9373B	84A	VT1END	967C8						
GRID *	9428B	78E	ADCON*	968DB	FCVAGITP	9697A	FCVLOUTP	96ABA	FCVZOUTP	96866
IEVLNK *	9499B	486	FCVIOUTP	96F4B	FCVEOUTP	97832	FCVCOUTP	97832	INT6SWCH	97294
IEVMAP *	94E4B	3AB	ARITH*	9731B	ADJSMCH	978AC				
IEVSRT *	951EB	27C	FIOCS*	97B1B	FIOCS8EP	9781E				
IEVMP *	9546B	92B	ALOG1*	992FB	LOG1*	992FB	IH\$ALOG*	992FB	IH\$ALOG	9938B
PARMIN *	96D9B	6E6	LOG	9938B	ALOG	9938B				
PLOTID *	9647B	28C	ERR*ON	994CB	IHOERRE	994EB				
VECTRI *	9673B	194	FIXPI*	9A18B						
IHOFCVTH*	968DB	A43								
IHOEFNTH*	9731B	88B								
IHOEFIOS*	97B1B	118C								
IHOFIOS2*	98CAB	642								
IHOFSLOG *	992FB	1D4								
IHOERRM *	994CB	624								
IHOUDPT *	99AFB	33B								
OCODER *	99E2B	386								
IHOFIXPI*	9A18B	14F								

Figure B-1. Linkage Editor Map of CBM07. (Continued)

NAME	ORIGIN	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
IEVVRT	9A300	3C0	VORT	9A500						
IHOUBL	9A6C0	630	FQCONI	9C410						
IROM	9ACF0	50	FQCONC	9C710						
JOBID	9AD50	140	IHOTRCH	9CB00	ERRTRA	9CBE0				
MSGLOG	9AE90	11EE	SETLOG	9D16C	ENDLOG	9D182				
VECTOR	9C000	30C	FTEN	9D400						
IHOFCONI	9C410	2FD								
IHOFCONO	9C710	4C2								
IHOETRCH	9CB00	2AE								
INCEPT	9CE00	84								
PLOTLOG	9CF40	545								
IHOFTEN	9D400	190								
NCOOER	9D620	200								
CBMBCD	9D8A0	206C								
CBMBCJ	9F910	250								
CBMREN	9FB70	104								
CBMRGR	9FD20	4070								
CBMGRA	A4AA0	0C								
CBMRCA	A4B30	A00								
CBMSAP	A5600	C								
CBMVEW	A5610	C0								
CBMPDT	A56E0	20								
CBMXYZ	A5700	6660								
CBMBTD	A8060	1E00								
CBMBCR	A0C20	12C0								
CBMCYD	AEEE0	19964								
CBMBOC	C8840	20								
CBMCG	C8860	15FA0								
CBMH00	DE000	920C								
CBMH00	E7AC0	11D7C								
CBMCL2	F9040	23204								
CBMCLT	11CA00	0								
CBMBXY	11CA00	41A0								
CBMETN	120C70	40								
CBMPLT	120C00	25C								
CBMCS0	120F10	3390								
CBMCAV	1242A0	10								
CBMBOS	124200	2974								
CBMGEN	126C30	14								
CBMRC	126C40	2064								
CBMRV	129900	000								
CBMPTS	12A600	264								
XYZ	12A700	1AC								
TSKTYP	12A900	C								
GPHCOM	12A900	100								
COEF	12A820	24								
SORT	12A800	3E04								
RCHCOM	12E900	14								
CBMRYS	12E9F0	14								
CBMVSB	12EA00	4E50								
CBMVSS	133000	0FC								
PPEP1	134600	94								
VGRIOV	1346F0	3C								

ENTRY ADDRESS 7A690

TOTAL LENGTH 134730
 ****CBM07 NOW REPLACED IN DATA SET
 AUTHORIZATION CODE IS #.

Figure B-1. Linkage Editor Map of CBM07. (Continued)

IEW0000 INCLUDE OLDMOD(CBMAM)
 IEW0000 ENTRY MAIN
 IEW0000 NAME CBMAM(R)

00000290
 00000300
 00000310

MODULE MAP

CONTROL SECTION			MODULE MAP							
NAME	ORIGIN	LENGTH	ENTRY							
			NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
MAIN	00	6394								
CBMADP	6398	29C								
CBMDAT	65F8	19C								
IHOEDIOS	6758	EE2								
IHOECOMM	7640	E80	DIOCS#	6758						
FIOAP#	84F0	6F4	I8CON#	766C	I8081971	766C	FDIOCS#	7728	INTSWTCH	8428
IHOCCOMH2	88E8	9C5	APO81971	8964						
IHOFCVTH	9580	A43	SEGDABD	8FA2						
IHOEFNTH	9FF8	800	ADCON#	9580	FCVADUTP	965A	FCVLOUTP	96EA	FCVZOUTP	9846
IHOEFIOS	A7F8	118C	FCVIOUTP	9C20	FCVEOUTP	9D12	FCVCOUTP	9D12	INT6SWCH	9F74
IHOFIOS2	B988	642	ARITH#	9FF8	ADJSWTCH	A58C				
IHOERRM	BF00	624	FIOCS#	A7F8	FIOCSSEP	A7FE				
IHOATBL	C5F8	638	ERRMON	BF00	IHOERRE	BFEB				
IHOOPT	CC30	338								
IHOFCONI	CF68	2FD								
IHOFCOND	D268	4C2	FOCONI#	CF68						
IHOETRCH	D730	2AE	FOCONO#	D268						
IHOFTEN	D9E0	198	IHOETRCH	D730	ERRTRA	D738				
CBMADC	DB78	20	FTEN#	D9E0						

ENTRY ADDRESS 00

TOTAL LENGTH D898
 ***CBMAM DOES NOT EXIST BUT HAS BEEN ADDED TO DATA SET
 AUTHORIZATION CODE IS 0.

Figure B-2. Linkage Editor Map of CBMAM.

IEW0000 INCLUDE OLDMOD(CBMCM)
 IEW0000 ENTRY CBMCDM
 IEW0000 NAME CBMCM(R)

00000320
 00000330
 00000340

MODULE MAP

CONTROL SECTION			ENTRY							
NAME	ORIGIN	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
CBMCDM	00	E728								
CBMCDP	E728	24C								
CBMDDAT	E978	15C								
CBMDT3	EAD8	224								
CBMDT4	ED00	494								
CBMTRN	F198	2A2								
IHOEDIOS	F440	EE2								
IHOECOMH	10328	E80	DIOCS8	F440						
FIDAP8	11108	6F4	ISCOM8	10354	I8081971	10354	FDIOCS8	10410	INTSWTCH	11110
IHOCPH2	11800	9C3	APO81971	1164C						
IHOSSORT	12298	168	SEQDASD	11C8A						
IHOFCVTH	12400	A43	SGRT	12298	IH880RT	12298				
IHOEPNTH	12E48	800	ADCON8	12400	FCVAOUTP	124AA	FCVLOUTP	1253A	FCVZOUTP	12696
			FCVIOUTP	12A70	FCVEDOUTP	12B62	FCVCOUTP	12B62	INT6SMCH	12DC4
IHOEFIO8	13648	118C	ARITH8	12E48	ADJ8MTCH	133DC				
IHOFI882	147D8	642	FIOCS8	13648	FIOCS8EP	1364E				
IHOERRH	14E20	624								
IHOATBL	15448	638	ERRMON	14E20	IHOERRE	14E38				
IHOI8PT	15A80	338								
IHOFCONI	15D88	2FD								
IHOFCOND	16088	4C2	FOCONI8	15D88						
IHOETRCH	16580	2AE	FOCOND8	16088						
IHOFTEN	16830	198	IHOTRCH	16580	ERRTRA	16568				
CBMDC	169CB	20	FTEN8	16830						

ENTRY ADDRESS 00
 TOTAL LENGTH 169EB
 ****CBMCM DOES NOT EXIST BUT HAS BEEN ADDED TO DATA SET
 AUTHORIZATION CODE IS 0.

Figure B-3. Linkage Editor Map of CBMCM.

IEW0000
IEW0000
IEW0000

INCLUDE OLDMOD(CBMCM2)
ENTRY MAIN
NAME CBMCM2(R)

00000350
00000360
00000370

CONTROL SECTION			MODULE MAP							
NAME	ORIGIN	LENGTH	ENTRY							
NAME	ORIGIN	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
MAIN	00	5A1A								
CBMCD2	5A20	3C0								
CBMCDG	5DE0	1E4								
CBMDR2	5FC8	2DE								
CBMTRN	62A8	23A								
CBMDAT	64E8	19C								
IHOEDIOS	6648	EE2								
IHOECOMH	7530	E80	DIOCS0	6648						
FIOAP0	83E0	6F4	IBCOM0	755C	IBOB1971	755C	FDIOCS0	7618	INTSWTCH	8318
IHOCDP92	8AD8	9C5	APOB1971	8854						
IHOSSORT	94A0	168	SEGDASD	8E92						
IHOFCVTH	9608	A43	SGRT	94A0	IHOSSORT	94A0				
IHOEFNTH	A030	800	ADCON0	9608	FCVADUTP	9682	FCVLQUTP	9742	FCVZQUTP	989E
IHOEFIOS	A850	118C	FCVIDUTP	9C78	FCVEDUTP	9D6A	FCVCQUTP	9D6A	INT6SWCH	9FCC
IHOFIOS2	B9E0	642	ARITH0	A030	ADJ6WTCH	A5E4				
IHOERRH	C028	624	FIOCS0	A850	FIDCSBEP	A854				
IHOATBL	C650	638	ERRMON	C028	IHOERRE	C040				
IHOQOPT	CC88	338								
IHOFCOM1	CFC0	2FD	FGCON10	CFC0						
IHOFCOM0	D2C0	4C2	FGCON00	D2C0						
IHOETRCH	D788	2AE	IHOETRCH	D788	ERRTRA	D790				
IHOFTEN	DA38	198	FTEN0	DA38						
CBMCS	DBD0	15FA0								
CBMDC	23B70	20								
CBMCRW	23B90	3C								

ENTRY ADDRESS 00

TOTAL LENGTH 238D0

****CBMCM2 NON REPLACED IN DATA SET

AUTHORIZATION CODE IS 0.

Figure B-4. Linkage Editor Map of CBMCM2.

F64-LEVEL LINKAGE EDITOR OPTIONS SPECIFIED LIST,MAP,SIZE=(360K,60K),CALL
 VARIABLE OPTIONS USED - SIZE=(360400,61200)
 SYSPRINT DEFAULT BLOCKING USED 1 - 1

```
IEW0000      INCLUDE CBMLIB(CBMODM,CBMOOP)          00000480
IEW0000      INCLUDE CBMLIB2(CBMOAT)                00000600
IEW0000      NAME      CBMODM(R)                    00000640
```

MODULE MAP

CONTROL SECTION			ENTRY							
NAME	ORIGIN	LENGTH	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION	NAME	LOCATION
MAIN	00	2920								
CBMOOP	2920	244								
CBMOAT	2B60	16C								
IHOEDIOS*	2CC0	EE2								
IHOECOMM*	3880	E00	OIOCS*	2CC0						
FIQAP* *	4A60	6F4	IBCOM*	380C	IB001971	380C	FDIOCS*	3C90	INTSWCH	4990
IHOCCMH2*	6160	9C6	AP001971	4ED4						
IHOFCVTH*	6820	A43	SEQDASD	6612						
IHOEFNTH*	6660	800	ADCON*	6820	FCVAOUTP	68CA	FCVLOUTP	6C6A	FCVZOUTP	5086
IHOEFIOS*	6D60	118C	FCVIOUTP	6190	FCVEOUTP	6202	FCVCOUTP	6202	INT6SWCH	64E4
IHOFIOS2*	7EF0	642	ARITH*	6660	ADJSWCH	6AFC				
IHOERRM *	8640	624	FIOCS*	6060	FIOCSBEP	606E				
IHOIATBL*	8860	630	ERRMON	8640	IHOERRE	8660				
IHOUIOPT *	91A0	330								
IHOFCONI*	9400	2FD	FQCONI*	9400						
IHOFCONG*	97D0	4C2	FQCONO*	97D0						
IHOETRCH*	9CA0	2AE	IHOTRCH	9CA0	ERRTRA	9CA0				
IHOFTEN *	9F50	190	FTEN*	9F50						
CBMOOC	A8E0	20								

ENTRY ADDRESS 00
 TOTAL LENGTH A100
 ****CBMOOP NOW REPLACED IN DATA SET
 AUTHORIZATION CODE IS #.

Figure B-5. Linkage Editor Map of CBMODM.

APPENDIX C

SAMPLE JOB CONTROL LANGUAGE AND
DATA FOR THE COMBIMAN PROGRAM UNIT

```

//CBMS0 JOB UDRI,COMBIMAN,CLASS=E,MSGCLASS=A,REGION=2000K
//*****
//*          COMBIMAN PRODUCTION JOB CONTROL FILE
//*          -----
//*          THIS JCL IS USED TO RUN THE COMBIMAN INTERACTIVE
//*          ANALYSIS PROGRAM. USE THIS JCL ONLY IF YOU HAVE
//*          AN ON-LINE PLOTTER. (NOTE: THE SYSVECTR DD CARD
//*          MUST POINT TO THE ON-LINE PLOTTER; THE FT10F001
//*          DD CARD MUST POINT TO THE GRAPHICS SCOPE.)
//*-----
//*          UNIVERSITY OF DAYTON RESEARCH INSTITUTE
//*          COMBIMAN, VERSION 7 (10/85)
//*****
//JOB LIB DD DSN=COMBIMAN.LOADLIB,DISP=SHR
//CBMEXEC EXEC PGM=CBM07,REGION=1000K,PARM=(PRINT)
//SYSLOUT DD SYSOUT=*
//SYSPRINT DD SYSOUT=*
//FT01F001 DD DSN=COMBIMAN.INITNEW,DISP=SHR
//FT02F001 DD DSN=COMBIMAN.ANTHDATA,DISP=SHR
//FT03F001 DD DSN=COMBIMAN.CRSTDATA,DISP=SHR
//FT04F001 DD DSN=COMBIMAN.CRSTDAT1,DISP=SHR
//FT05F001 DD DSN=COMBIMAN.SMPLANTH,DISP=SHR
//FT06F001 DD SYSOUT=*
//FT07F001 DD DUMMY
//FT08F001 DD SYSOUT=*
//FT09F001 DD DSN=COMBIMAN.OVERLAY.DATA,DISP=SHR
//*-----
//*          THE FT10F001 DD CARD POINTS TO THE INTERACTIVE
//*          GRAPHICS SCOPE.
//*-----
//FT10F001 DD UNIT=1E0
//FT11F001 DD DSN=COMBIMAN.PLOTDATA,DISP=SHR
//FT14F001 DD DSN=COMBIMAN.RCHDATA,DISP=SHR
//FT15F001 DD DSN=COMBIMAN.HELMET.DATA,DISP=SHR,LABEL=(,IN)
//FT16F001 DD DSN=COMBIMAN.BOOT.DATA,DISP=SHR,LABEL=(,IN)
//FT17F001 DD DSN=COMBIMAN.HEAD.DATA,DISP=SHR,LABEL=(,IN)
//FT18F001 DD DSN=COMBIMAN.HAND.DATA,DISP=SHR,LABEL=(,IN)
//FT25F001 DD DSN=COMBIMAN.STRENGTH.DATA,DISP=SHR
//*
//*---VERSATEC PLOTTING FILE DEFINITIONS.
//*
//PLOT PARM DD *
&PLOT MODEL=8222,XMAX=100.0,LYNES=200,MODE=0,
ID=1,LBLK=24200,IOPT=2,IOMASK=10000,XMIN=0.0,YMIN=0.0 &END
//PLOT LOG DD DUMMY
//VECTR1 DD DSN=&VECTR1,UNIT=DISK,SPACE=(TRK,(1,1)),DISP=(,PASS)
//VECTR2 DD DSN=&VECTR2,UNIT=DISK,SPACE=(CYL,(1,1)),DISP=(,PASS)
//*-----
//*          THE SYSVECTR DD CARD MUST POINT TO THE PLOTTER
//*-----
//SYSVECTR DD UNIT=0EE,DCB=(LRECL=133,RECFM=FA,BLKSIZE=133),
// UCS=T11,FCB=STD1
//*SYSABEND DD SYSOUT=*
//*SYSBFDMP DD SYSOUT=*
//
//

```

Figure C-1. Distribution Tape File COMBIMAN.PROCNJCL (CBM07):
Sample JCL to Run CBM07.

```

//CBMS0 JOB UDRI,COMBIMAN,CLASS=E,MSGCLASS=A,REGION=2000K          00000010
//*****00000020
//*          COMBIMAN PRODUCTION JOB CONTROL FILE                    *00000030
//*          -----*00000040
//*          THIS JCL IS USED TO RUN THE COMBIMAN INTERACTIVE        *00000050
//*          ANALYSIS PROGRAM. USE THIS IF YOU DO NOT HAVE          *00000060
//*          AN ON-LINE PLOTTER. (NOTE: THE SYSVECTR DD CARD         *00000070
//*          HERE HAS BEEN DUMMIED OUT,ALTHOUGH IT IS NOT NEEDED.   *00000080
//*          ALL OF THE ON-LINE PLOT CAPABILITIES HAVE BEEN REMOVED *00000090
//*          FROM THIS VERSION OF COMBIMAN.                          *00000100
//*****00000110
//*          UNIVERSITY OF DAYTON RESEARCH INSTITUTE                *00000120
//*          COMBIMAN, VERSION 7 (10/85)                             *00000130
//*****00000140
//JOB LIB DD DSN=COMBIMAN.LOADLIB,DISP=SHR                          00000150
//CBMEXEC EXEC PGM=CBM07NOPL,REGION=1000K,PARM=(PRINT)             00000160
//SYSLOUT DD SYSOUT=*                                               00000170
//SYSPRINT DD SYSOUT=*                                              00000180
//FT01F001 DD DSN=COMBIMAN.INITNEW,DISP=SHR                         00000190
//FT02F001 DD DSN=COMBIMAN.ANTHDATA,DISP=SHR                       00000200
//FT03F001 DD DSN=COMBIMAN.CRSTDATA,DISP=SHR                       00000210
//FT04F001 DD DSN=COMBIMAN.CRSTDAT1,DISP=SHR                      00000220
//FT05F001 DD DSN=COMBIMAN.SMPLANTH,DISP=SHR                       00000230
//FT06F001 DD SYSOUT=*                                              00000240
//FT07F001 DD DUMMY                                                 00000250
//FT08F001 DD SYSOUT=*                                              00000260
//FT09F001 DD DSN=COMBIMAN.OVERLAY.DATA,DISP=SHR                   00000270
//*-----00000280
//*          THE FT10F001 DD CARD POINTS TO THE INTERACTIVE        00000290
//*          GRAPHICS SCOPE.                                         00000300
//*-----00000310
//FT10F001 DD UNIT=1E0                                              00000320
//FT11F001 DD DSN=COMBIMAN.PLOTDATA,DISP=SHR                       00000330
//FT14F001 DD DSN=COMBIMAN.RCHDATA,DISP=SHR                         00000340
//FT15F001 DD DSN=COMBIMAN.HELMET.DATA,DISP=SHR,LABEL=(,IN)        00000350
//FT16F001 DD DSN=COMBIMAN.BOOT.DATA,DISP=SHR,LABEL=(,IN)         00000360
//FT17F001 DD DSN=COMBIMAN.HEAD.DATA,DISP=SHR,LABEL=(,IN)         00000370
//FT18F001 DD DSN=COMBIMAN.HAND.DATA,DISP=SHR,LABEL=(,IN)         00000380
//FT25F001 DD DSN=COMBIMAN.STRENGTH.DATA,DISP=SHR                  00000390
//*-----00000400
//*---VERSATEC PLOTTING FILE DEFINITIONS.                           00000410
//*-----00000420
//PLOT PARM DD *                                                    00000430
//&PLOT MODEL=8222,XMAX=100.0,LYNES=200,MODE=0,                     00000440
//ID=1,LBLK=24200,IOP=2,IOMASK=10000,XMIN=0.0,YMIN=0.0 &END      00000450
//PLOT LOG DD DUMMY                                                 00000460
//VECTR1 DD DSN=&&VECTR1,UNIT=DISK,SPACE=(TRK,(1,1)),DISP=(,PASS)  00000470
//VECTR2 DD DSN=&&VECTR2,UNIT=DISK,SPACE=(CYL,(1,1)),DISP=(,PASS)  00000480
//*-----00000490
//*          THE SYSVECTR DD CARD MUST POINT TO THE PLOTTER        00000500
//*-----00000510
//SYSVECTR DD DUMMY,DCB=(LRECL=133,RECFM=FA,BLKSIZE=133),          00000520
//UCS=T11,FCB=STD1                                                  00000530
//*SYSABEND DD SYSOUT=*                                             00000540
//*SYSBFDMP DD SYSOUT=*                                             00000550
//*-----00000560
//*-----00000570

```

Figure C-2. Distribution Tape File COMBIMAN.PROCNJCL (CBM7NOPL): Sample JCL to Run CBM7NOPL.

```

//COMBIMAN JOB CLASS=A,MSGCLASS=A,
//      TIME=(100,0),REGION=1024K
//*
//* -----
//* - COMBIMAN ANTHROPOMETRY DATA BASE -
//* - MAINTENANCE PROGRAM JCL FILE. -
//* -----
//*
//CBMAM EXEC PGM=CBMAM
//STEPLIB DD DSN=COMBIMAN.LOADLIB,DISP=SHR
//*
//FT02F001 DD DSN=COMBIMAN.ANTHDATA,
//          UNIT=DISK,
//          DISP=(NEW,CATLG),
//          SPACE=(248,2000),
//          DCB=(RECFM=F,LRECL=248,BLKSIZE=248)
//*
//FT05F001 DD DSN=COMBIMAN.DBDATA(CBMAM),DISP=SHR,LABEL=(...IN)
//*
//FT06F001 DD SYSOUT=A
//FT07F001 DD DUMMY
//*
00000010
00000020
00000030
00000040
00000050
00000060
00000070
00000080
00000090
00000100
00000110
00000120
00000130
00000140
00000150
00000160
00000170
00000180
00000190
00000200
00000210
00000220

```

Figure C-3. Distribution Tape File COMBIMAN.PRODNJCL (CBMAM): Sample JCL to Run CBMAM.

```

+INT
+ADD R67 USAF 0 18 28 12
1 WEIGHT LB 1 1 00000010
2 SITTING HEIGHT IN 1 1 00000020
3 EYE HGT/SITTING IN 1 1 00000030
4 ACROMION HGT/SIT IN 1 1 00000040
5 ARM LENGTH IN 1 1 00000050
6 THUMB-TIP REACH IN 1 1 00000060
7 SHOULDR-ELB LGTH IN 1 1 00000070
8 KNEE HGT/SITTING IN 1 1 00000080
9 BUTTOCK-KNE LGTH IN 1 1 00000090
10 BIACROMIAL BRDTH IN 1 1 00000100
11 BIDELEIOTD BRDTH IN 1 1 00000110
12 HIP BREADTH IN 1 1 00000120
13 HIP BREADTH/SITT IN 1 1 00000130
14 CHEST DEPTH IN 1 1 00000140
15 FOOT LENGTH IN 1 1 00000150
16 HAND LENGTH IN 1 1 00000160
17 ELBOW-WRIST LGTH IN 1 1 00000170
18 LEG LENGTH IN 1 1 00000180
1 2 0.02669 32.09275 1.11161 7.84938-114.20831 19.05910 00000200
1 2 1 1.0 0.0 0.0 0.0 00000210
1 2 2 0.0 1.0000000 0.0 0.0 00000220
1 2 4 .731 -2.779522 00000230
1 2 7 .247 5.090341 00000240
1 2 8 .404 7.133844 00000250
1 2 9 .333 11.566906 00000260
1 2 10 0.0131732 0.1105000 9.69417 00000270
1 2 12 0.0279173 0.0043000 8.87997 00000280
1 2 14 0.0313031-0.1645000 10.32958 00000290
1 2 15 0.0069724 0.1248000 4.85468 00000300
1 2 16 .117 3.232277 00000310
1 2 17 .193 4.728337 00000320
1 3 0.02287 27.89858 1.08116 7.49657 -64.02781 19.52158 00000330
1 3 1 1.0 0.0 0.0 00000340
1 3 2 0.979 5.48424 00000350
1 3 4 0.737 0.55118 00000360
1 3 7 .260 5.86613 00000370
1 3 8 .403 9.114155 00000380
1 3 9 .349 12.661392 00000390
1 3 10 0.0141614 0.0857000 10.84926 00000400
1 3 12 0.0278189 0.0093000 8.75802 00000410
1 3 14 0.0304921-0.1587000 9.41976 00000420
1 3 15 0.0075236 0.1215000 5.46332 00000430
1 3 16 .113 3.921252 00000440
1 3 17 .173 6.295263 00000450
1 5 0.02833 26.15526 1.20042 7.19682 -50.02730 19.13435 00000470
1 5 1 1.0 0.0 0.0 00000480
1 5 2 .44707 22.78917 00000490
1 5 4 .35904 12.87857 00000500
1 5 7 .43726 .56495 00000510
1 5 8 .60757 3.07370 00000520
1 5 9 .57349 5.95935 00000530
1 5 10 0.01350 0.09244 10.81827 00000540
1 5 12 0.02794 0.00304 8.93795 00000550
1 5 14 0.02896 -0.07272 6.88447 00000560
1 5 15 0.23926 3.20737 00000570
1 5 16 .18333 1.82567 00000580
1 5 17 .34779 1.00030 00000590
1 6 0.03029 26.35823 1.42612 5.66767 -5.58512 19.50835 00000600

```

Figure C-4. Distribution Tape File COMBIMAN.DBDATA (CBMAM): Sample Data to Create R67 USAF Regression Member and 67 USAF Survey Member of the COMBIMAN Anthropometric Data Base.

14	2	10	0.2285000	0.1957000	6.64778				
14	2	12	0.5291000	0.1814000	2.12145				00003010
14	2	14	1.0000000	0.0	0.0				00003020
14	2	15	0.1146000	0.1704000	3.28406				00003030
14	2	16		.117	3.232277				00003040
14	2	17		.193	4.728337				00003050
14	3		0.16752	30.25192	1.18027	0.06858	7.46870	0.75520	00003060
14	3	1	21.4816	0.0	-33.422				00003070
14	3	2		0.979	5.484241				00003080
14	3	4		0.737	0.55118				00003090
14	3	7		.260	5.86613				00003100
14	3	8		.403	9.114155				00003110
14	3	9		.349	12.661392				00003120
14	3	10	0.2413000	0.1746000	8.14076				00003130
14	3	12	0.5379000	0.1796000	2.96665				00003140
14	3	14	1.0000000	0.0	0.0				00003150
14	3	15	0.1229000	0.1691000	4.06737				00003160
14	3	16		.113	3.921252				00003170
14	3	17		.173	6.295363				00003180
14	5		0.42562	26.96411	1.30592	0.13572	5.43550	0.73744	00003190
14	5	1	21.4816	0.0	-33.422				00003200
14	5	2		.44707	22.78517				00003210
14	5	4		.35904	12.87857				00003220
14	5	7		.43726	0.56455				00003230
14	5	8		0.60757	3.07370				00003240
14	5	9		0.37349	5.95935				00003250
14	5	10	0.19936	0.16252	9.05942				00003260
14	5	12	0.51072	0.13482	4.76409				00003270
14	5	14	1.0000000	0.0	0.0				00003280
14	5	15		0.23926	3.20737				00003290
14	5	16		.18333	1.82567				00003300
14	5	17		.34779	1.00030				00003310
14	6		0.51986	26.59757	1.51637	0.12216	5.79212	0.73507	00003320
14	6	1	21.4816	0.0	-33.422				00003330
14	6	2		.330	26.25191				00003340
14	6	4		.250	16.13382				00003350
14	6	7		.291	4.952746				00003360
14	6	8		.439	8.074787				00003370
14	6	9		.410	10.81087				00003380
14	6	10	0.2008000	0.1334000	9.87646				00003390
14	6	12	0.5202000	0.0914000	5.97084				00003400
14	6	14	1.0000000	0.0	0.0				00003410
14	6	15	0.0690000	0.1574000	4.99869				00003420
14	6	16		.119	3.759835				00003430
14	6	17		.243	4.125976				00003440
14	8		0.36704	18.41054	0.94189	0.21947	4.83601	0.72834	00003450
14	8	1	21.4816	0.0	-33.422				00003460
14	8	2		.656	22.28342				00003470
14	8	4		.510	12.83893				00003480
14	8	7		.516	2.822829				00003490
14	8	8	0.0	1.0000000	0.0				00003500
14	8	9		.851	5.098415				00003510
14	8	10	0.1770000	0.2529000	8.77199				00003520
14	8	12	0.4880000	0.2164000	4.42040				00003530
14	8	14	1.0000000	0.0	0.0				00003540
14	8	15	0.0317000	0.3234000	3.23744				00003550
14	8	16		.215	2.803144				00003560
14	8	17		.443	2.082673				00003570
14	9		0.58391	18.14341	0.96724	0.29754	2.57875	0.69045	00003580
14	9	1	21.4816	0.0	-33.422				00003590
									00003600

Figure C-4. Distribution Tape File COMBIMAN.DBDATA (CBMAM):
Sample Data to Create R67 USAF Regression Member
and 67 USAF Survey Member of the COMBIMAN
Anthropometric Data Base. (Continued)

14	9	2		.460		25.74404				00003610
14	9	4		.358		15.52359				00003620
14	9	7		.442		3.641725				00003630
14	9	8		.729		4.712589				00003640
14	9	9	0.0	1.0000000	0.0					00003650
14	9	10	0.1769000	0.1600000	10.52173					00003660
14	9	12	0.4156000	0.2606000	3.67241					00003670
14	9	14	1.0000000	0.0	0.0					00003680
14	9	15	-0.0028000	0.2634000	4.40554					00003690
14	9	16		.165	3.598418					00003700
14	9	17		.327	4.031488					00003710
14	18		0.95061	36.54501	1.79373	0.14674	2.94372	70473		00003720
14	18	1	21.4816	0.0	-33.422					00003730
14	18	2		.30976	22.51437					00003740
14	18	4		.24063	13.03307					00003750
14	18	7		.26725	1.93244					00003760
14	18	8		.47770	0.11136					00003770
14	18	9		.52243	-0.10713					00003780
14	18	10	0.15770	0.11659	9.18096					00003790
14	18	12	0.44031	0.13444	3.48642					00003800
14	18	14	1.0000000	0.0	0.0					00003810
14	18	15		0.16506	3.09540					00003820
14	18	16		.10937	2.70440					00003830
14	18	17		.21390	2.027133					00003840
*ADD 67 USAF 1 18 28 12 25 R67 USAF										
1 2 3 5101520253039404950956065707580859095979899										
1 WEIGHT LB 173.60686 21.434704127581326313582140151468919153000003870										
1552719856161561643716708169741724217513177921808418397187411913219591 00003880										
2018321076216622209422773 00003890										
2 SITTING HEIGHT IN 36.685932 1.2501624 3394 3424 3444 3470 3511 353900003900										
3562 3582 3600 3617 3633 3649 3665 3681 3698 3715 3733 3753 3773 3801 00003910										
3833 3880 3910 3931 3962 00003920										
3 EYE HGT/SITTING IN 31.869176 1.1871142 2917 2950 2971 2998 3038 306500003930										
3087 3106 3123 3138 3153 3168 3183 3198 3213 3229 3246 3263 3286 3311 00003940										
3343 3390 3421 3443 3478 00003950										
4 ACROMION HGT/SIT IN 24.03821 1.123410 2142 2177 2197 2224 2263 228900003960										
2310 2327 2343 2358 2373 2387 2401 2415 2430 2445 2461 2479 2499 2522 00003970										
2551 2594 2620 2639 2666 00003980										
5 ARM LENGTH IN 31.07249 1.34508 2802 2837 2859 2890 2937 296900003990										
2995 3017 3037 3056 3073 3091 3108 3125 3142 3160 3179 3199 3223 3250 00004000										
3284 3335 3369 3394 3434 00004010										
6 THUMB-TIP REACH IN 31.62047 1.56498 2804 2846 2872 2908 2964 300100004020										
3030 3056 3079 3100 3120 3139 3158 3178 3198 3218 3240 3264 3291 3322 00004030										
3344 3427 3469 3502 3559 00004040										
7 SHOULDR-ELB LETH IN 14.15322 .674011 1265 1281 1291 1306 1329 134500004050										
1357 1368 1379 1388 1397 1406 1416 1423 1432 1441 1451 1461 1473 1486 00004060										
1503 1528 1544 1555 1573 00004070										
8 KNEE HGT/SITTING IN 21.95673 .98041 1973 1998 2015 2037 2071 209500004080										
2113 2129 2143 2157 2169 2182 2194 2206 2219 2231 2245 2260 2277 2296 00004090										
2322 2360 2386 2405 2436 00004100										
9 BUTTOCK-KNEE LETH IN 23.78431 1.06204 2138 2165 2183 2207 2244 226900004110										
2289 2306 2322 2336 2350 2363 2376 2389 2402 2416 2431 2447 2465 2486 00004120										
2514 2557 2587 2610 2648 00004130										
10 BIACROMIAL BRDTH IN 16.03454 .764311 1418 1441 1456 1475 1505 152500004140										
1541 1554 1566 1576 1586 1596 1605 1614 1624 1633 1643 1654 1666 1680 00004150										
1698 1726 1744 1758 1782 00004160										
11 BIELTICOD BRDTH IN 18.99046 1.00841 1667 1696 1714 1737 1772 179500004170										
1814 1830 1844 1858 1871 1884 1896 1909 1922 1936 1951 1967 1985 2005 00004180										
2032 2071 2097 2115 2142 00004190										

Figure C-4. Distribution Tape File COMBIMAN.DBDATA (CBMAM):
Sample Data to Create R67 USAF Regression Member
and 67 USAF Survey Member of the COMBIMAN
Anthropometric Data Base. (Continued)

```

12 HIP BREADTH      IN 13.88310 .741637 1221 1241 1254 1271 1297 131400004200
1328 1339 1350 1359 1368 1377 1386 1395 1404 1413 1423 1434 1447 1462 00004210
1482 1515 1537 1555 1584
13 HIP BREADTH/SITT IN 14.87821 .90583 1286 1310 1325 1345 1375 139600004230
1412 1426 1439 1451 1462 1473 1484 1495 1506 1518 1531 1545 1561 1580 00004240
1605 1644 1670 1690 1723
14 CHEST DEPTH      IN 9.65481 .75788 798 814 825 841 867 88500004260
900 913 925 936 946 956 965 975 985 994 1005 1016 1029 1043 00004270
1062 1090 1110 1124 1149
15 FOOT LENGTH      IN 10.64335 .468125 957 970 979 989 1006 101700004290
1025 1033 1039 1046 1052 1057 1063 1069 1075 1081 1088 1095 1103 1113 00004300
1125 1144 1156 1165 1180
16 HAND LENGTH      IN 7.52310 .322807 679 688 693 700 711 71900004320
725 730 735 739 743 747 751 755 760 764 769 774 779 786 00004330
794 807 815 821 830
17 ELBOW-WRIST LGTH IN 11.81 .56 1052 1068 1077 1090 1110 112400004350
1134 1143 1151 1159 1166 1173 1180 1187 1194 1201 1209 1218 1227 1238 00004360
1253 1274 1288 1299 1316
18 LEG LENGTH       IN 45.72089 1.93325 4135 4184 4216 4259 4327 437400004380
4410 4442 4471 4497 4522 4546 4570 4595 4619 4644 4671 4701 4734 4773 00004390
4823 4899 4951 4991 5056
+END
00004400
00004410

```

Figure C-4. Distribution Tape File COMBIMAN.DBDATA (CBMAM):
Sample Data to Create R67 USAF Regression Member
and 67 USAF Survey Member of the COMBIMAN
Anthropometric Data Base. (Continued)

```

//COMBIMAN JOB CLASS=A,MSGCLASS=A,
//      TIME=(100,0),REGION=1024K
//*
//* -----
//* - COMBIMAN CREW STATION DATA BASE
//* - MAINTENANCE PROGRAM JCL FILE.
//* -----
//*
//CBMCM EXEC PGM=CBMCM
//STEPLIB DD DSN=COMBIMAN.LOADLIB,DISP=SHR
//*
//FT01F001 DD DSN=COMBIMAN.CRSTDATA,
//          UNIT=DISK,
//          DISP=(NEW,CATLG),
//          SPACE=(368,2000),
//          DCB=(RECFM=F,LRECL=368,BLKSIZE=368)
//*
//FT05F001 DD DSN=COMBIMAN.DBDATA(CBMCM),DISP=SHR,LABEL=(,,IN)
//*
//FT06F001 DD SYSOUT=A
//FT07F001 DD DUMMY
//*
00000010
00000020
00000030
00000040
00000050
00000060
00000070
00000080
00000090
00000100
00000110
00000120
00000130
00000140
00000150
00000160
00000170
00000180
00000190
00000200
00000210
00000220

```

Figure C-5. Distribution Tape File COMBIMAN.PRODNJCL
(CBMCM): Sample JCL to Run CBMCM.

30CWRULL	16	-2014	600	3934	-2054	300	4048	-2067	000	408500000610
-2067	000	4086	-2054	301	4048	-2014	601	3934		00000620
31CWRURL	16	-2067	000	4085	-2054	-300	4048	-2014	-600	393400000630
-2014	-601	3934	-2054	-301	4048	-2067	000	4086		00000640
32CWRURL	16	-2014	-600	3934	-1942	-900	3730	-1830	-1200	340900000650
-1830	-1201	3409	-1942	-901	3730	-2014	-601	3934		00000660
33CWRURL	16	-1830	-1200	3409	-1650	-1500	2893	-1158	-1782	149400000670
-1158	-1783	1494	-1649	-1501	2893	-1830	-1201	3409		00000680
34CWRURL	14	1730	1400	1494	1730	1405	1494	-1158	1787	149400000690
-1158	1782	1494								00000700
35CWRURL	14	1730	-1400	1494	1730	-1405	1494	-1158	-1787	149400000710
-1158	-1782	1494								00000720
36CFTRCL	14	-2067	001	4085	550	001	4072	550	-001	407200000730
-2067	-001	4085								00000740
37CFTRCL	14	550	001	4072	1553	001	3884	1553	-001	388400000750
550	-001	4072								00000760
38CFTRCL	14	1553	001	3884	2665	001	3347	2665	-001	334700000770
1553	-001	3884								00000780
39WINDSCRN	14	2665	001	3347	5718	001	1776	5718	-001	177600000790
2665	-001	3347								00000800
40LRDRPDL	14	3748	1007	85	3748	463	85	3477	463	-65300000810
3477	1007	-653								00000820
41RRDRPDL	14	3748	-1007	85	3748	-463	85	3477	-463	-65300000830
3477	-1007	-653								00000840
42FLRLINE	14	391	925	-945	2131	925	-945	2131	-925	-94500000850
391	-925	-945								00000860
43LHLRSTLN	13	2131	925	-945	4208	925	-1161	4226	925	-94500000870
										00000880
44RHLRSTLN	13	2131	-925	-945	4208	-925	-1161	4226	-925	-94500000890
										00000900
45CHLRSTLN	14	4226	925	-945	4208	925	-1161	4208	-925	-116100000910
4226	-925	-945								00000920
46HUDFACE	14	2090	00	2602	2355	00	2139	3223	00	174100000930
3320	00	2300								00000940
AFTPTLT	0	00	-1108	2600	3125					00000950
AFTPTREA	0	00	-2958	0	2275					00000960
AFTPTRT	0	00	-1108	-2600	-9913					00000970
EMERPCMG	0	00	2589	1675	654					00000980
FCCATS	0	00	2059	1250	800					00000990
FCHKDOWN	0	00	2379	-1602	504					00001000
FCHKUP	0	00	2649	-1602	793					00001010
FCLDGRU	0	00	2669	1043	800					00001020
FCRUDPDA	0	00	2784	0	114					00001030
FCSTKRPA	0	00	1647	34	1126					00001040
FCSTKRPM	0	00	2027	34	1151					00001050
FCTFADJ	0	00	1509	975	350					00001060
FCTHRTLA	0	00	1116	1266	704					00001070
FCTHRTLH	0	00	1593	1266	857					00001080
FIADAI	0	00	2449	543	2802					00001090
FIHUD	0	00	2799	0	2779					00001100
FISTBYCO	0	00	3183	-1575	1618					00001110
FWDPTLTD	0	00	4059	3500	2275					00001120
FWDPTRTU	0	00	4059	-3500	3475					00001130
IMPOSSRC	0	00	4869	0	-90					00001140
LONGLT	0	00	611	1542	1284					00001150
MAP CASE	0	00	-890	-1810	684					00001160
MSCANREL	0	00	1111	-1442	904					00001170
NUTRLSRP	0	00	1	0	0					00001180
RUDPDLAS	0	00	2869	725	-456					00001190
RUDPDLAN	0	00	3119	725	-506					00001200

Figure C-6.

Distribution Tape File COMBIMAN.DBDATA
 (CBMCM): Sample Data to Create COMBIMAN Crew
 Station Data Base Members A7E-01 and A7--SEAT,
 Using Program CBMCM. (Continued)


```

//COMBIMAN JOB CLASS=A,MSGCLASS=A,                                00000010
//      TIME=(100,0),REGION=1024K                                00000020
//*                                                                00000030
//*-----*                                                     00000040
//* - COMBIMAN CREW STATION DATA BASE -                          00000050
//* - MAINTENANCE PROGRAM JCL FILE. -                             00000060
//*-----*                                                     00000070
//*                                                                00000080
//STEP1 EXEC PGM=CBMCM2                                          00000090
//*                                                                00000100
//STEPLIB DD DSN=COMBIMAN.LOADLIB,DISP=SHR                       00000110
//*                                                                00000120
//FT05FOO1 DD DSN=COMBIMAN.DBDATA(CBMCM2),DISP=SHR,LABEL=(,,IN) 00000130
//*                                                                00000140
//FT06FOO1 DD SYSOUT=*                                           00000150
//FT07FOO1 DD DUMMY                                              00000160
//*                                                                00000170
//FT01FOO1 DD DSN=COMBIMAN.CRSTDAT1,                             00000180
//      UNIT=DISK,                                               00000190
//      DISP=(NEW,CATLG),                                         00000200
//      SPACE=(624,2000),                                         00000210
//      DCB=(RECFM=F,LRECL=624,BLKSIZE=624)                     00000220
//*                                                                00000230

```

Figure C-7. Distribution Tape File COMBIMAN.PRODNJCL
(CBMCM2): Sample JCL to Run CBMCM2.

SINT	9ADD A7E-01	46	46	0.0	0.0	0.0	F	L	U		
	1LMIPAN	0	6								00002100
				2975	000	594	2975	1475	594	3134	1475
				3259	957	1930	3320	450	2214	3320	000
	2RMIPAN	0	6								133900002400
				2975	000	594	2975	-1475	594	3134	-1475
				3259	-957	1930	3320	-450	2214	3320	000
	3FWDLHCON	0	5								230000002800
				2623	925	289	2623	1875	289	2831	1801
				2979	1718	593	2979	928	593		
	4LHCON	0	4								46800003000
				2609	925	276	-840	925	276	-840	2301
				2609	2000	275					
	5AFTLHCON	0	4								27600003300
				-335	850	276	-853	850	276	-853	2352
				-340	2300	275					
	6FWDRLHCON	0	5								00003700
				2623	-925	289	2623	-1875	289	2831	-1801
				2979	-1718	593	2979	-928	593		
	7RHCON	0	4								46800003900
				2609	-925	276	-840	-925	276	-840	-2353
				2609	-2000	275					
	8CNBMLFSD	0	4								27600004200
				2610	925	276	-336	925	276	-336	925
				2610	925	-932					
	9CNBMLSRH	0	4								-93200004500
				2610	-925	276	-336	-925	276	-336	-925
				2610	-925	-932					
	10LHPRLPAN	0	4								00004900
				2974	-478	593	2947	-308	463	2947	308
				2979	478	593					
	11LHPRLPAN	0	4								46300003100
				2947	-308	463	2904	-245	264	2904	245
				2949	308	463					
	12THRTLSD	0	6								26400003400
				1996	1393	790	1931	1393	765	1882	1393
				1969	1388	513	2089	1388	693	2069	1388
	13THRTLFWO	0	4								76300005800
				2092	1393	694	1973	1393	518	1973	1141
				2089	1138	693					
	14THRTLRSO	0	6								51800006000
				1996	1141	790	1931	1141	765	1882	1141
				1969	1138	513	2089	1138	693	2069	1138
	15THRTLAFW	0	4								76300006400
				1931	1141	765	1882	1141	559	1882	1393
				1929	1388	763					
	16THRTPAFW	0	4								55900006600
				1996	1141	790	1931	1141	765	1931	1393
				1999	1388	793					
	17THRTLTPC	0	4								76500006900
				2066	1141	760	1996	1141	790	1996	1393
				2069	1388	763					
	18THRTPFWO	0	4								79000007200
				2092	1141	694	2066	1141	760	2066	1393
				2089	1388	693					
	19THRLGAFW	0	4								76000007500
				1909	1216	548	1783	1216	276	1783	1316
				1909	1318	543					

Figure C-8. Distribution Tape File COMBIMAN.DBDATA (CBMCM2): Sample Data to Create COMBIMAN Crew Station Data Base Members A7E-01 and A7--SEAT, Using Program CBMCM2.

20THRLGFWD	0	4																			00008000
			1930	1216	327	1838	1216	27	1838	131	27	00008100									00008100
			1949	1318	329							00008200									00008200
21QLSHTP	0	4										00008300									00008300
			2090	00	2602	3718	00	1776	3718	00	1776	00008400									00008400
			2090	00	2604							00008500									00008500
22HUDSCRN	0	4										00008600									00008600
			2209	374	3226	2209	-374	3226	2901	-374	2447	00008700									00008700
			2901	374	2447							00008800									00008800
23CWFLLL	0	6										00008900									00008900
			1730	1400	1494	1994	1389	2466	2208	1135	2995	00009000									00009000
			2208	1136	2995	1994	1390	2466	1730	1401	1494	00009100									00009100
24CWFMLL	0	6										00009200									00009200
			2208	1139	2995	2261	1000	3128	2365	500	3389	00009300									00009300
			2365	501	3389	2261	1001	3128	2208	1136	2995	00009400									00009400
25CWFCFL	0	6										00009500									00009500
			2365	500	3389	2384	000	3433	2365	-500	3389	00009600									00009600
			2365	-500	3390	2384	00	3434	2365	500	3390	00009700									00009700
26CWFMRL	0	6										00009800									00009800
			2365	-500	3389	2261	-1000	3128	2208	-1135	2995	00009900									00009900
			2208	-1136	2995	2261	-1001	3128	2365	-501	3389	00010000									00010000
27CWFLRL	0	6										00010100									00010100
			2208	-1135	2995	1994	-1389	2466	1730	-1400	1494	00010200									00010200
			1730	-1401	1494	1994	-1390	2466	2208	-1136	2995	00010300									00010300
28CWRLLL	0	6										00010400									00010400
			-1138	1782	1494	-1649	1500	2893	-1830	1200	3409	00010500									00010500
			-1830	1201	3409	-1649	1501	2893	-1158	1783	1494	00010600									00010600
29CWFMLL	0	6										00010700									00010700
			-1830	1200	3409	-1942	900	3730	-2014	600	3934	00010800									00010800
			-2014	601	3934	-1942	901	3730	-1830	1201	3409	00010900									00010900
30CWRLLL	0	6										00011000									00011000
			-2014	600	3934	-2054	300	4048	-2067	000	4089	00011100									00011100
			-2067	000	4086	-2054	301	4048	-2014	601	3934	00011200									00011200
31CWRLRL	0	6										00011300									00011300
			-2067	000	4085	-2054	-300	4048	-2014	-600	3934	00011400									00011400
			-2014	-601	3934	-2054	-301	4048	-2067	000	4086	00011500									00011500
32CWFMRL	0	6										00011600									00011600
			-2014	-600	3934	-1942	-900	3730	-1830	-1200	3409	00011700									00011700
			-1830	-1201	3409	-1942	-901	3730	-2014	-601	3934	00011800									00011800
33CWRLRL	0	6										00011900									00011900
			-1830	-1200	3409	-1650	-1500	2893	-1158	-1782	1494	00012000									00012000
			-1158	-1783	1494	-1649	-1501	2893	-1830	-1201	3409	00012100									00012100
34CMLBL	0	4										00012200									00012200
			1730	1400	1494	1730	1405	1494	-1158	1787	1494	00012300									00012300
			-1158	1782	1494							00012400									00012400
35CWRLBL	0	4										00012500									00012500
			1730	-1400	1494	1730	-1405	1494	-1158	-1787	1494	00012600									00012600
			-1158	-1782	1494							00012700									00012700
36CFTRCL	0	4										00012800									00012800
			-2067	001	4085	550	001	4072	550	-001	4072	00012900									00012900
			-2067	-001	4085							00013000									00013000
37CFTRCL	0	4										00013100									00013100
			550	001	4072	1553	001	3884	1553	-001	3884	00013200									00013200
			550	-001	4072							00013300									00013300
38CFTRCL	0	4										00013400									00013400
			1553	001	3884	2665	001	3347	2665	-001	3347	00013500									00013500
			1553	-001	3884							00013600									00013600
39WUDSCRN	0	4										00013700									00013700
			2665	001	3347	5718	001	1776	5718	-001	1776	00013800									00013800
			2665	-001	3347							00013900									00013900

Figure C-8. Distribution Tape File COMBIMAN.DBDATA (CBMCM2): Sample Data to Create COMBIMAN Crew Station Data Base Members A7E-01 and A7--SEAT, Using Program CBMCM2. (Continued)

40LRDRPDL	0	4	3748	1007	85	3748	463	85	3477	463	-653	00014000
			3477	1007	-653							00014100
41RRDRPDL	0	4	3748	-1007	85	3748	-463	85	3477	-463	-653	00014200
			3477	-1007	-653							00014300
42FLRLINE	0	4	3748	-1007	85	3748	-463	85	3477	-463	-653	00014400
			3477	-1007	-653							00014500
			391	925	-945	2131	925	-945	2131	-925	-945	00014600
			391	-925	-945							00014700
43LHURSTLN	0	3	2131	925	-945	4208	925	-1161	4226	925	-945	00014800
												00014900
44RHURSTLN	0	3	2131	925	-945	4208	925	-1161	4226	925	-945	00015000
												00015100
45CHURSTLN	0	4	2131	-925	-945	4208	-925	-1161	4226	-925	-945	00015200
												00015300
			4226	925	-945	4208	925	-1161	4208	-925	-1161	00015400
			4226	-925	-945							00015500
46HUDFACE	0	4	2090	00	2602	2355	00	2139	3223	00	1741	00015600
			3320	00	2300							00015700
AFTPTLT	0	00	-1108	2600	3125							00015800
AFTPTREA	0	00	-2958	0	2275							00015900
AFTPTRT	0	00	-1108	-2600	-9913							00016000
EMERPDWG	0	00	2589	1675	634							00016100
FCCATG	0	00	2059	1250	800							00016200
FCHKDOWN	0	00	2379	-1602	504							00016300
FCHKUP	0	00	2649	-1602	793							00016400
FCLDGGRU	0	00	2649	1043	800							00016500
FCRUDPDA	0	00	2784	0	114							00016600
FCSTARPA	0	00	1647	34	1126							00016700
FCSTARPM	0	00	2027	34	1151							00016800
FCTFADJ	0	00	1509	975	350							00016900
FCTHRTLA	0	00	1116	1266	704							00017000
FCTHRTLH	0	00	1593	1266	857							00017100
FIADAI	0	00	2449	543	2802							00017200
FIMUD	0	00	2799	0	2779							00017300
FISTBYCO	0	00	3183	-1575	1618							00017400
FWDPTLTD	0	00	4059	3500	2275							00017500
FWDPTRTL	0	00	4059	-3500	3475							00017600
IMPOSSRC	0	00	4869	0	-90							00017700
LONGLT	0	00	611	1542	1284							00017800
MAP CASE	0	00	-890	-1810	684							00017900
MSCANREL	0	00	1111	-1442	904							00018000
NUTRLSRP	0	00	1	0	0							00018100
RUDPDLAB	0	00	2869	725	-456							00018200
RUDPDLAN	0	00	3119	725	-506							00018300
RUDPDLAT	0	00	3369	725	-456							00018400
RUDPDLFB	0	00	3669	725	-506							00018500
RUDPDLFN	0	00	3919	725	-556							00018600
RUDPDLFT	0	00	4209	725	-506							00018700
RUDPDRAB	0	00	2869	-725	-456							00018800
RUDPDRAN	0	00	3119	-725	-506							00018900
RUDPDRAT	0	00	3369	-725	-456							00019000
RUDPDRFB	0	00	3669	-725	-506							00019100
RUDPDRFN	0	00	3919	-725	-556							00019200
RUDPDRFT	0	00	4169	-725	-506							00019300
SNDSEATE	0	00	-6	0	-71							00019400
SRP DOWN	0	00	59	0	-190							00019500
SRP UP	0	00	-90	0	287							00019600
STDPOSLH	0	00	27059	0	-9913							00019700
STDPOSRH	0	00	27059	0	-9913							00019800
												00019900

Figure C-8. Distribution Tape File COMBIMAN.DBDATA
(CBMCM2): Sample Data to Create COMBIMAN
Crew Station Data Base Members A7E-01 and
A7--SEAT, Using Program CBMCM2. (Continued)


```

//COMBIMAN JOB UDRI,OVERLAY,CLASS=A,MSGCLASS=A,          00000010
// REGION=1024K                                          00000020
//*                                                       00000030
//* -----*                                           00000040
//* - COMBIMAN VISION LIMIT OVERLAY DATA -             00000050
//* - BASE MAINTENANCE PROGRAM JCL FILE. -             00000060
//* -----*                                           00000070
//*                                                       00000080
//CBMODM EXEC PGM=CBMODM                                00000090
//STEPLIB DD DSN=COMBIMAN.LOADLIB,DISP=SHR              00000100
//*                                                       00000110
//FT01F001 DD DSN=COMBIMAN.OVERLAY.BASE,                00000120
// UNIT=SYSDA,                                          00000130
// DISP=(NEW,CATLG,DELETE),                             00000140
// SPACE=(800,16)                                       00000150
//*                                                       00000160
//FT06F001 DD DSN=COMBIMAN.OBDDATA(CBMODM),             00000170
// DISP=SHR,LABEL=(,,IN)                               00000180
//*                                                       00000190
//FT06F001 DD SYSOUT=A                                  00000200
//*                                                       00000210

```

Figure C-9. Distribution Tape File COMBIMAN.PRODNJCL (CBMODM): Sample JCL to Run CBMODM.

```

$INT
$ADD BASE LINE      023
-57.0 -67.0
-92.0 -50.0
-102.0 -29.0
-103.0 -10.0
-99.0 10.0
-84.0 30.0
-59.0 46.0
-29.0 53.0
0.0 53.0
29.0 53.0
59.0 46.0
84.0 30.0
99.0 10.0
103.0 -10.0
102.0 -29.0
92.0 -50.0
57.0 -67.0
30.0 -66.0
0.0 -63.0
0.0 -55.0
-15.0 -63.0
-30.0 -66.0
-57.0 -67.0
$ADD HGU-22P & MBU-59 021
-34.0 -57.0
-66.0 -48.0
-84.0 -30.0
-91.0 -10.0
-93.0 10.0
-81.0 30.0
-50.0 42.0
-22.0 46.0
0.0 45.0
22.0 46.0
50.0 42.0
81.0 30.0
93.0 10.0
91.0 -10.0
84.0 -30.0
66.0 -48.0
34.0 -57.0
15.0 -45.0
0.0 -40.0
-15.0 -45.0
-34.0 -57.0
$END
/*
//
00000100
00000200
00000300
00000400
00000500
00000600
00000700
00000800
00000900
00001000
00001100
00001200
00001300
00001400
00001500
00001600
00001700
00001800
00001900
00002000
00002100
00002200
00002300
00002400
00002500
00002600
00002700
00002800
00002900
00003000
00003100
00003200
00003300
00003400
00003500
00003600
00003700
00003800
00003900
00004000
00004100
00004200
00004300
00004400
00004500
00004600
00004700
00004800
00004900
00005000

```

Figure C-10. Distribution Tape File COMBIMAN.DBDATA(CBMODM):
Sample Data to Create COMBIMAN Vision Limit
Overlay Data Base with Overlays BASE LINE and
HGU-22P and MBU-59.

APPENDIX D

FLOW DIAGRAM FOR THE
STRENGTH ANALYSIS FUNCTION (PFK19)

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