

# **COLISEUM: An Application Programming Interface for 3D Plasma Simulations**



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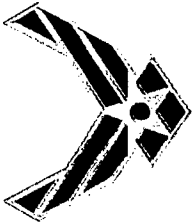
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# Introduction



## Tasks:

- Developing software to simulate thruster-spacecraft interaction
- Supporting EP Lab tasks:
  - EP device modeling
  - Chamber interaction modeling
- Supporting DoD flight programs

## National Program

- AFRL/PRSS and PRSA
- Massachusetts Institute of Technology
- Virginia Tech
- University of Michigan
- Advatech Pacific
- Lockheed Martin



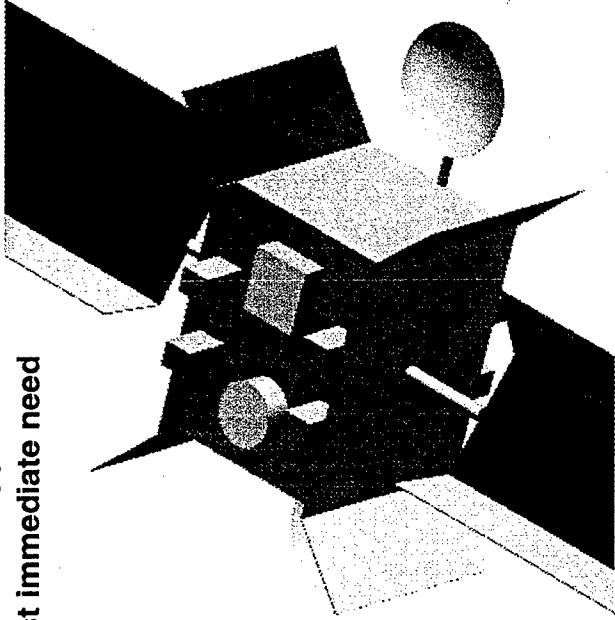
# Objective



- Requirement:** - Detailed description of plume properties (plasma expansion)
- Knowledge of plume – surface interactions (models from data)
- A single FLEXIBLE, USABLE 3-D code which can be used to model thruster plume/surface interaction in the following situations:**

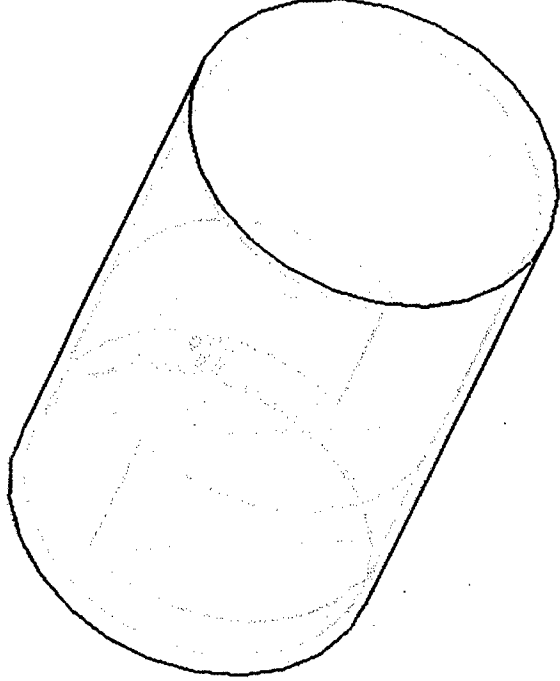
Spacecraft in LEO or GEO

- Most common application
- Greatest immediate need



Inside a vacuum test facility

- Necessary for strong code validation
- Independent utility: Design of vacuum test facilities



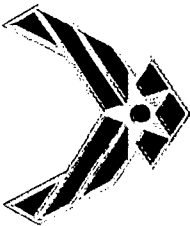
**USABLE:** A typical simulation can be set up and run in less than 1 day by a user with less than 3 days training.



# Technical Challenges



- Differing time scales and mean free paths for neutrals, ions, and electrons
- Orders of magnitude changes in density in same domain
- Collisionality (charge exchange, momentum exchange, recombination) on long length scales in the space environment.
- Modeling interaction (sputtering, deposition, chemistry) of primary ions, charge exchange ions, and neutral effluent with S/C surfaces - self-consistently.

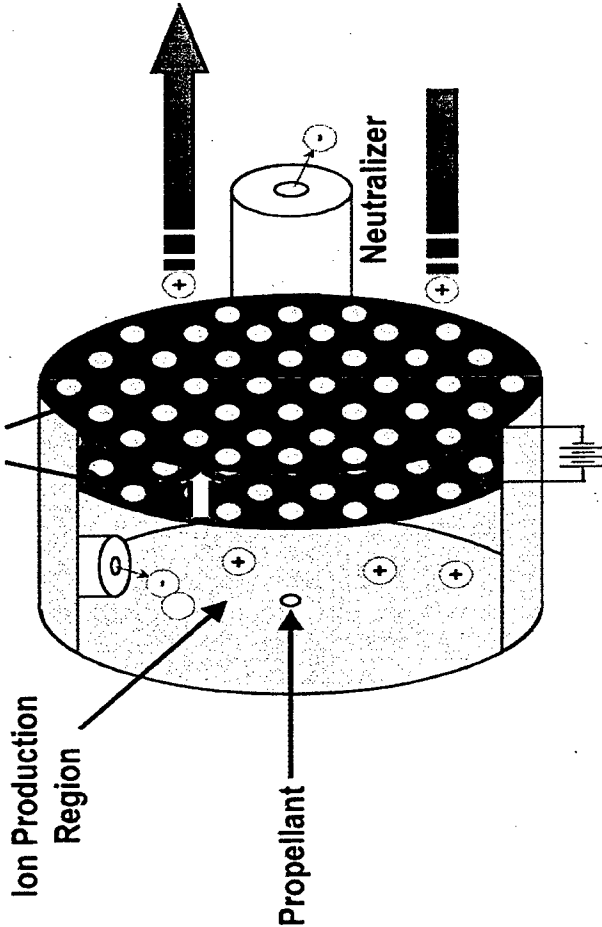


# Electrostatic Thrusters



ION

Thrust

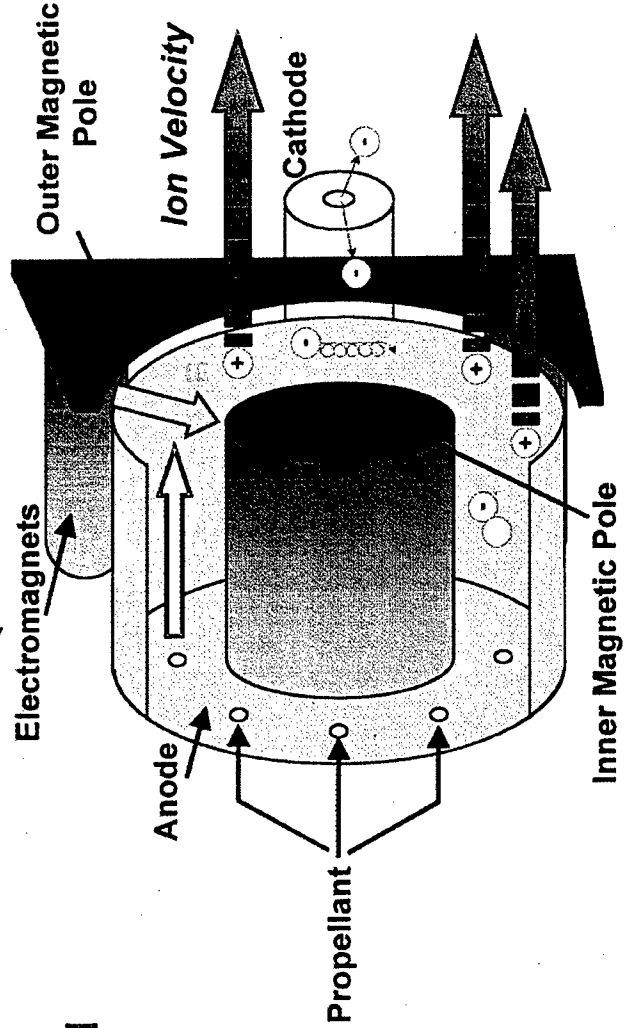


Propellant is ionized via electron bombardment and then accelerated by high voltage grids

HET

Propellant is ionized by electrons trapped in a magnetic field. Ions are then accelerated by an electric field between an anode and electron cloud.

Thrust

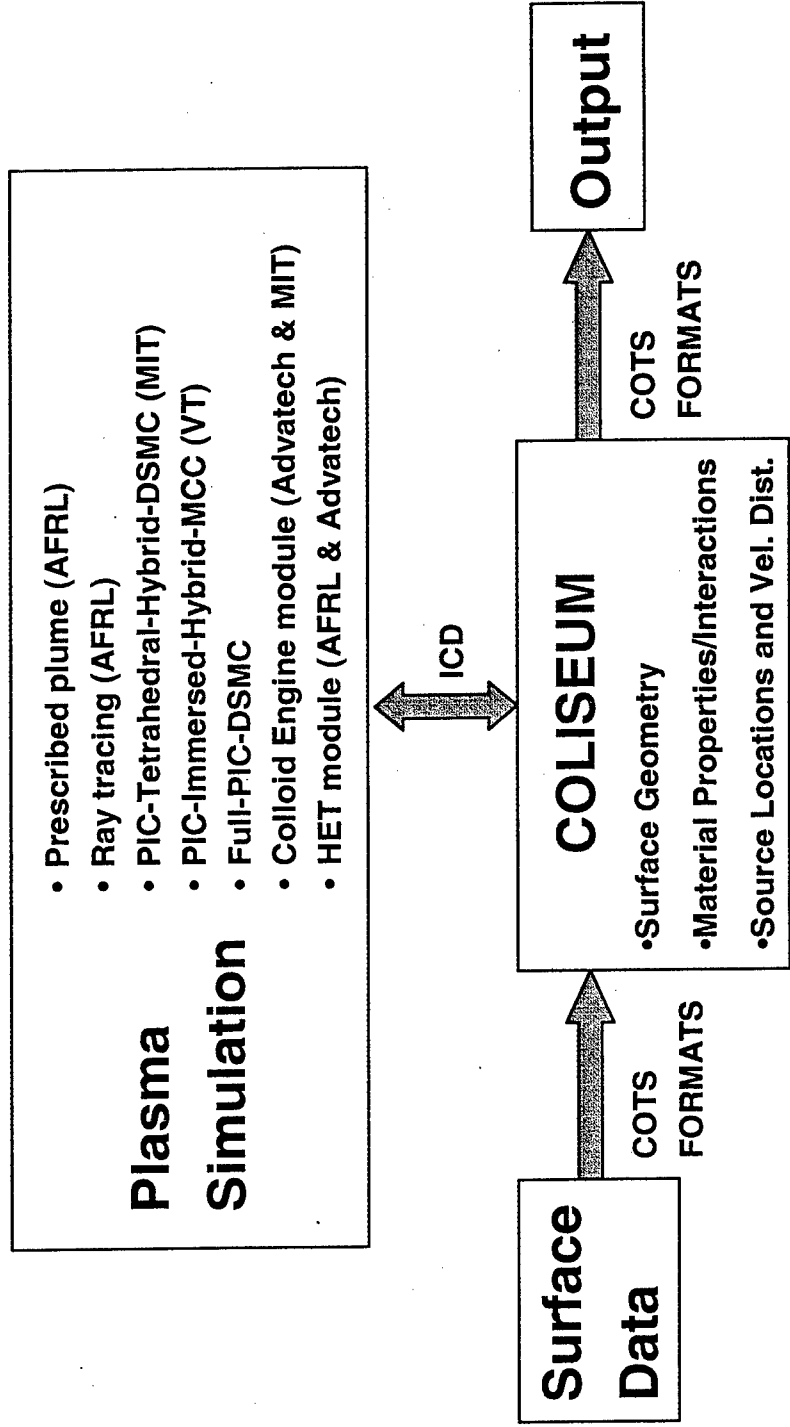




# APPROACH

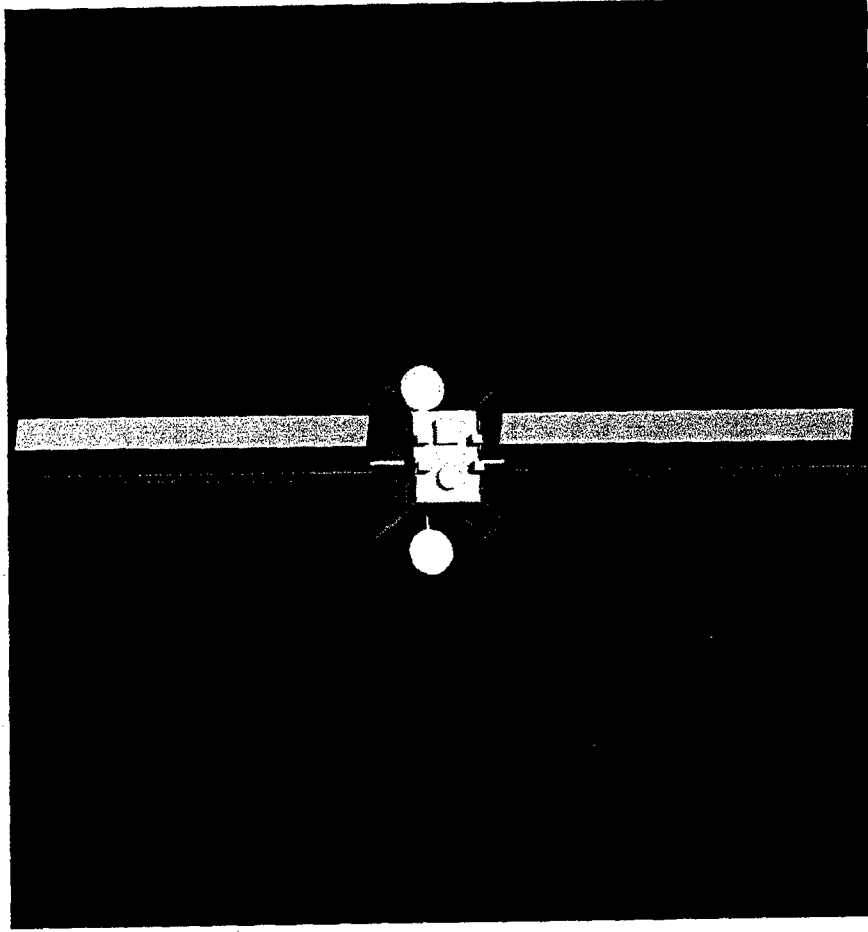
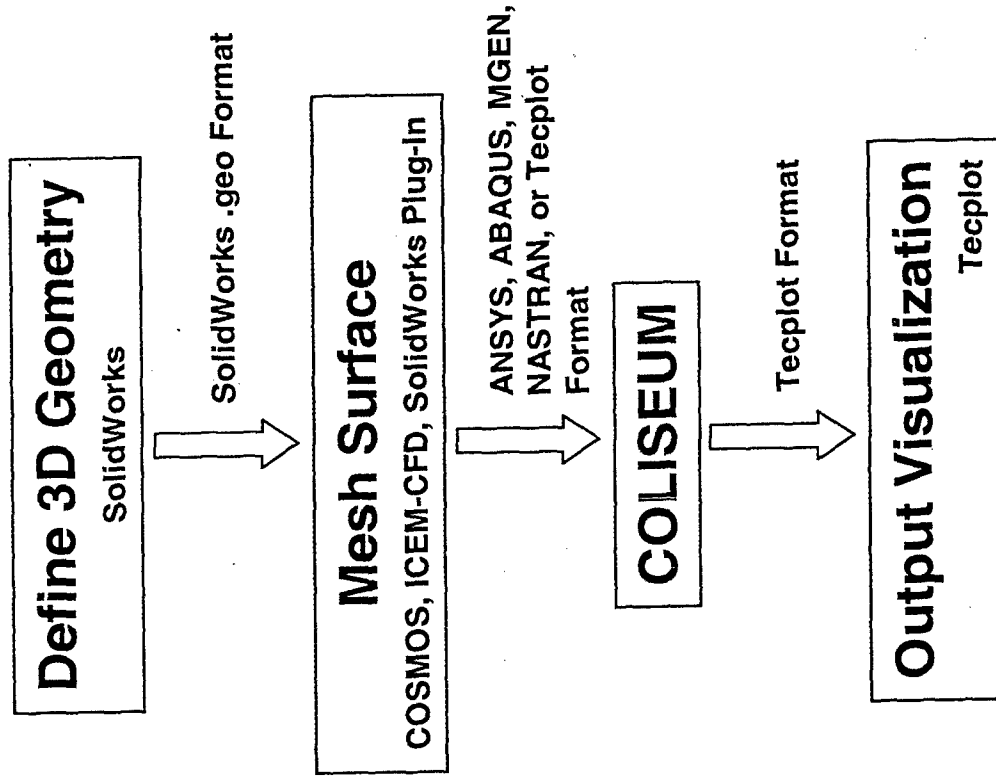


Approach: Build a STANDARD FRAMEWORK into which various types of 3D plasma simulations can be easily developed and INTERCHANGED.





# Execution Sequence



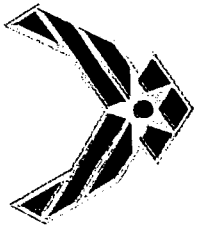
GEO spacecraft solid object generated using SolidWorks



# Collaboration



Organization	Responsibility
AFRL/PRSS	<ul style="list-style-type: none"> <li>• Lead -- Project Planning and Management</li> <li>• Top Level Software Development</li> <li>• Ray Tracing Simulation – RAY</li> </ul>
MIT	<ul style="list-style-type: none"> <li>• Plasma Simulation Module Using Unstructured Tetrahedron Meshes and Hybrid Algorithms – AQUILA</li> <li>• Colloid modeling support</li> </ul>
Virginia Tech	<ul style="list-style-type: none"> <li>• Plasma Simulation Module Using Immersed Cartesian Meshes -- DRACO</li> </ul>
AFRL/PRSA	<ul style="list-style-type: none"> <li>• Basic Research in Model Development: Hybrid Particle-Continuum-Kinetic Algorithms</li> <li>• Visualization (jointly with PRSS)</li> </ul>
Advatech Pacific, Inc.	<ul style="list-style-type: none"> <li>• COLISEUM support</li> <li>• Transient Colloid Droplet Simulation</li> <li>• Hall source model</li> </ul>
U. of Michigan	<ul style="list-style-type: none"> <li>• PPT modeling</li> <li>• Application to plasma diagnostics</li> <li>• Generalized collision models</li> </ul>
Lockheed	<ul style="list-style-type: none"> <li>• Surface Sputter Yield Measurement Data &amp; Models</li> <li>• Customer</li> </ul>



# Modular Top-down Approach



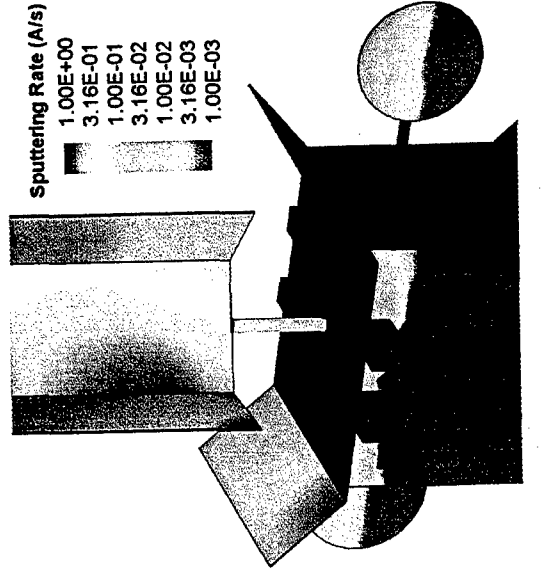
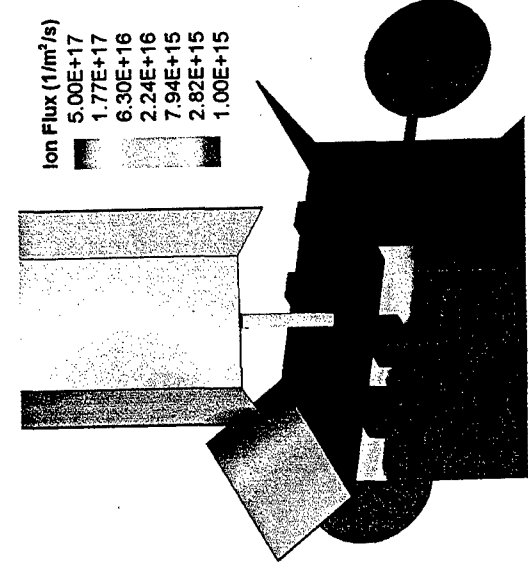
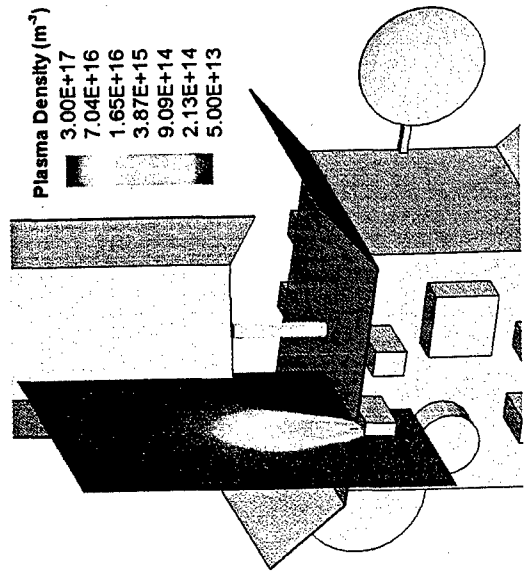
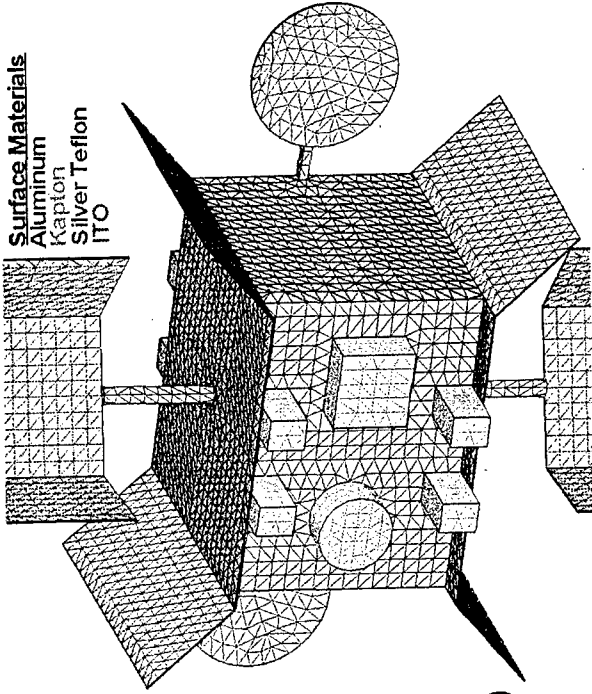
- **Develop an API**
  - **Set of support libraries with ICD for use**
    - e.g. col.lib and futil.lib
  - **Set of specialized libraries which support certain types of simulations**
    - e.g. voltet.lib and collision.lib
  
- **Integrate plasma simulation modules various levels of fidelity as they are developed**
  - e.g. ray-tracing, Hybrid-PIC, Hybrid PIC-DSMC
  
- **Sharing of libraries**



# Prescribed\_plume

- Precomputed 2D/axisymmetric plume is superimposed on 3D Spacecraft geometry
- Sputtering calculated based on choice of models

Generalized geosynchronous spacecraft using *prescribed\_plume()* with 200W Hall thruster plume model





# AQUILA



- Hybrid PIC code with neutral and ion particles and fluid electrons
- 3-D unstructured (tetrahedral) grid generated from (triangulated) surface mesh
- Source model divides particles into separate populations
- DSMC collision method implemented with different particle weights to enable simulation with a background
- Potential solver for handling both quasineutral and non-neutral regions
- Surface interactions include reflection, absorption, accommodation, and sputtering

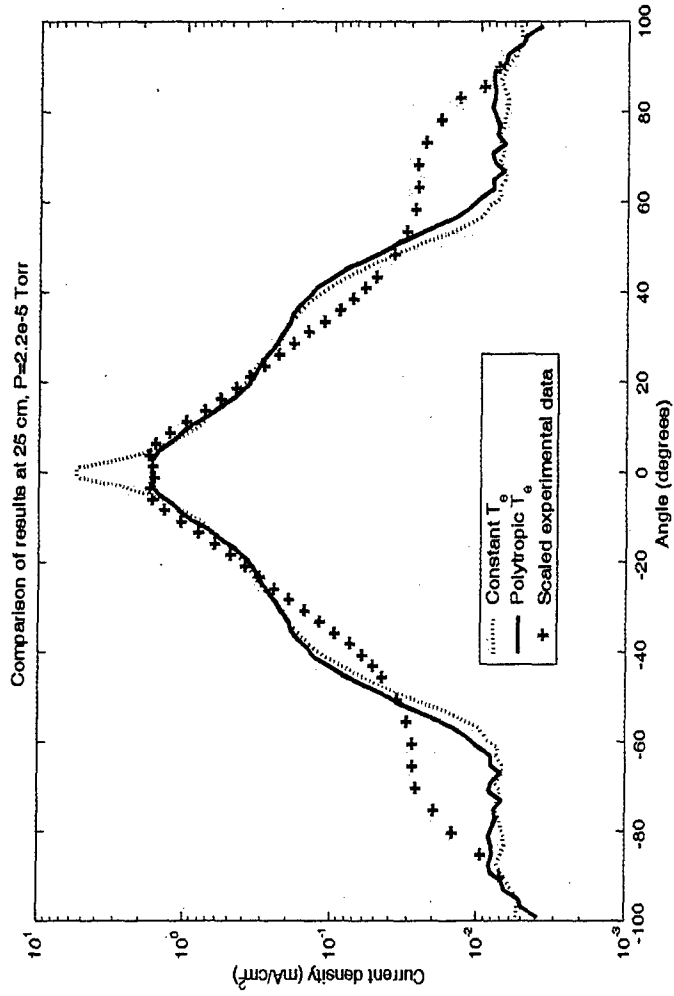
## BHT-200 thruster:

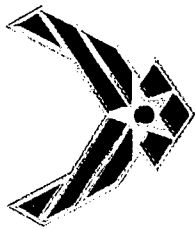
Current density results at 25 cm

Chamber Pressure: 2.2e-5 Torr

Temperature models:

1. Constant  $T_e = 2.0$  eV
2. Polytropic  $T_e$  with  $T_{e0} = 2.8$  eV,  $n = 1.3$  at 25 in front of thruster





# AQUILA Result



## Code Speedup Results

Vacuum Chamber w/ drifted

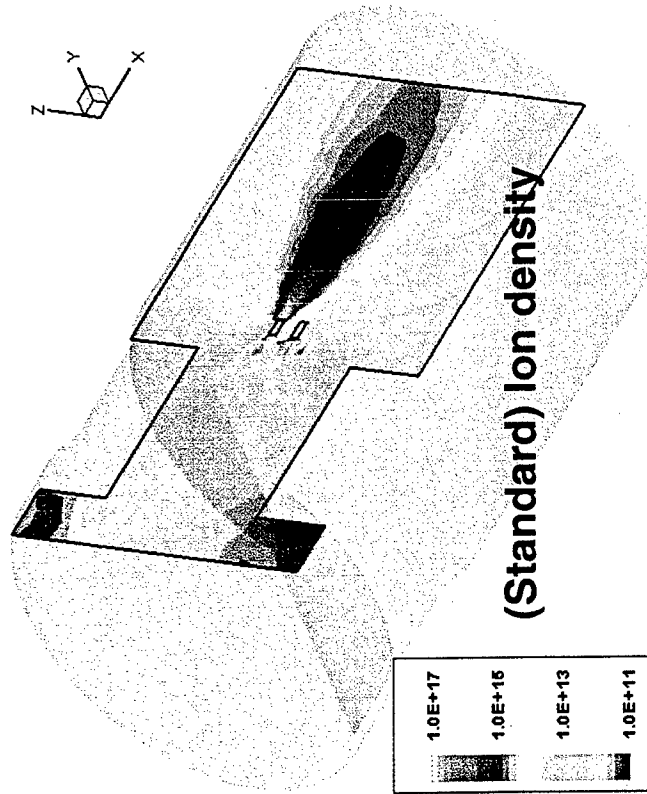
Maxwellian sources

Xe+: mass flow  $5e-7$  kg/s,

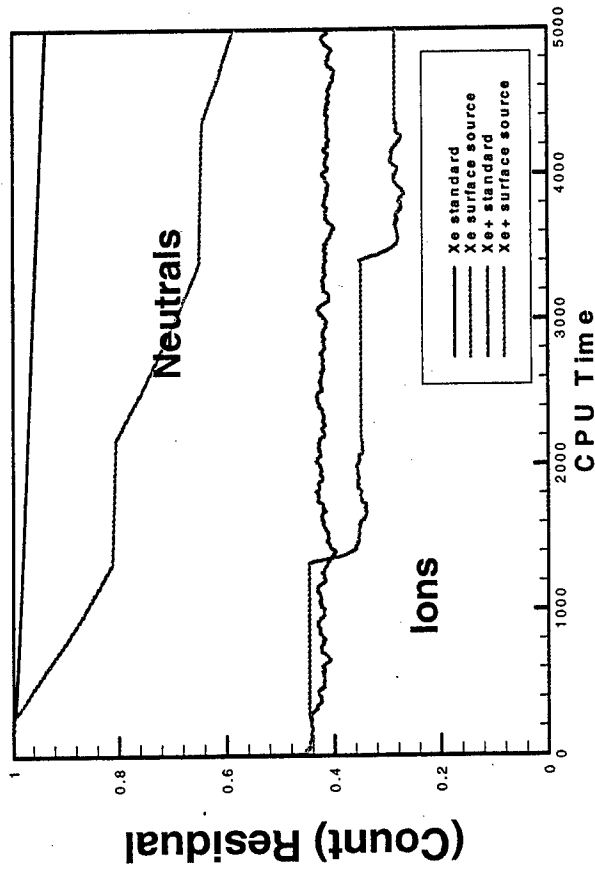
$v = 20000$  m/s,  $T = 100$  eV

Xe: mass flow =  $1e-7$  kg/s,

$v = 200$  m/s,  $T = 700$  K



Simulation Type	Relative CPU Time
Standard	33
Standard with subcycle	11
Surface Source with subcycle	1

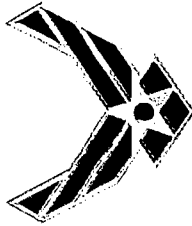




# DRACO



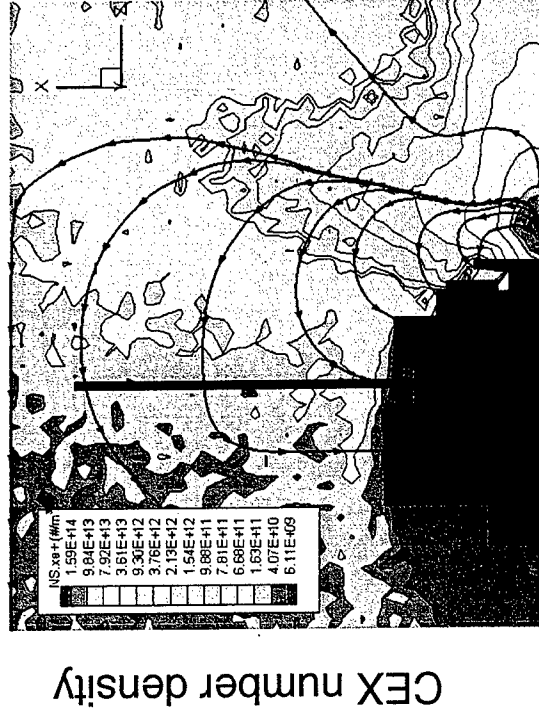
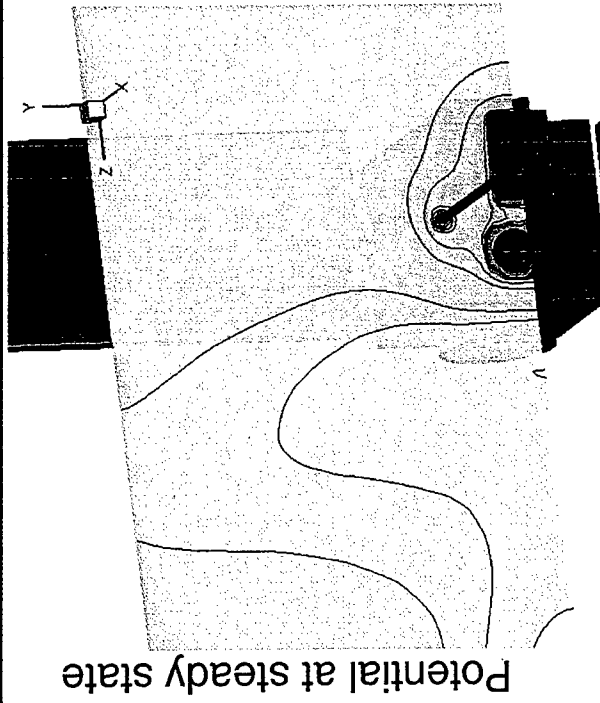
- **3D ES-PIC Code**
- **Based on a uniform Cartesian mesh with tetrahedral subdivision**
  - **Complicated surfaces can be resolved**
  - **Computational efficiency of a Cartesian mesh is retained**
  - **Each Cartesian cell divided into five tetrahedrons**
- **Mesh generated automatically based on:**
  - **triangular surface definition**
  - **grid span and discretization**
- **Multiple Poisson solvers:**
  - **Uniform background field**
  - **Boltzmann inversion**
  - **DADI**
  - **Finite Element IFE**
    - **Immersed FE formulation**
    - **surface boundary is part of the solution domain**
    - **boundary defined by planar intersection of the finite element**

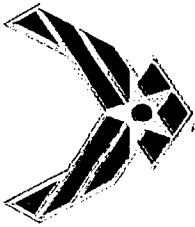


# DRACO Results



- Open external boundary (Neumann condition)
- IFE potential solver
- Quarter domain, simulation time ~ 3 hours (1.5 mil. CEX macro-particles)
- Beam input based on NSTAR (30cm diameter thruster) operating at ML83
  - $n_{b0} = 3.22 \times 10^{15} \text{ m}^{-3}$
  - $n_{n0} = 2.30 \times 10^{17} \text{ m}^{-3}$
  - $V_{b0} = 38,700 \text{ m/s}$
  - $\sigma_{cex} = 3.37 \times 10^{19} \text{ m}^2$  (CEX  $\lambda_D = 5\text{cm}$ )
- Background ion density,  $n_{i0} = 2.76 \times 10^7 \text{ m}^{-3}$
- Beam exit set to plasma potential (+19V)
- Charged plume shield,  $\Delta\phi = -19\text{V}$

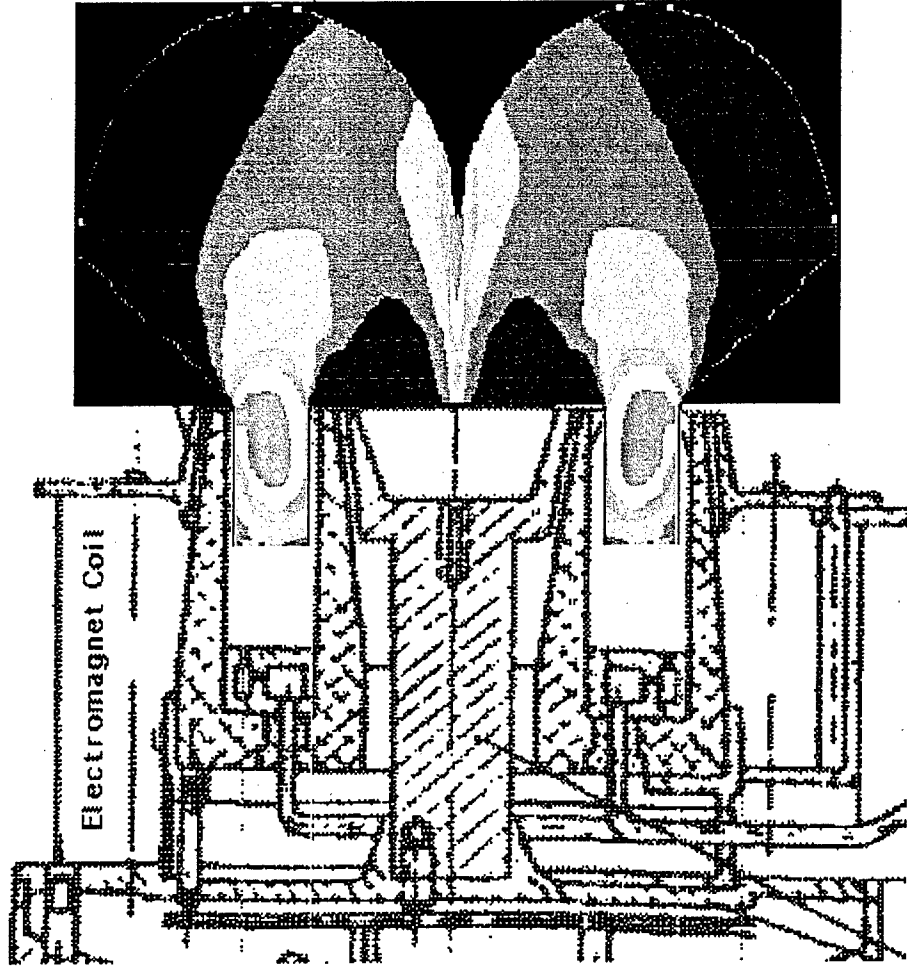




# Current HPHall Code



- Better understanding of the plasma acceleration process
- Predict performance and lifetime
- Provide data for spacecraft interaction studies
- Result: a flexible tool useful for thruster design

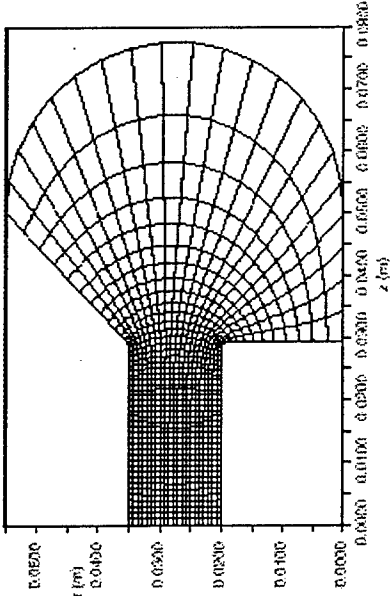
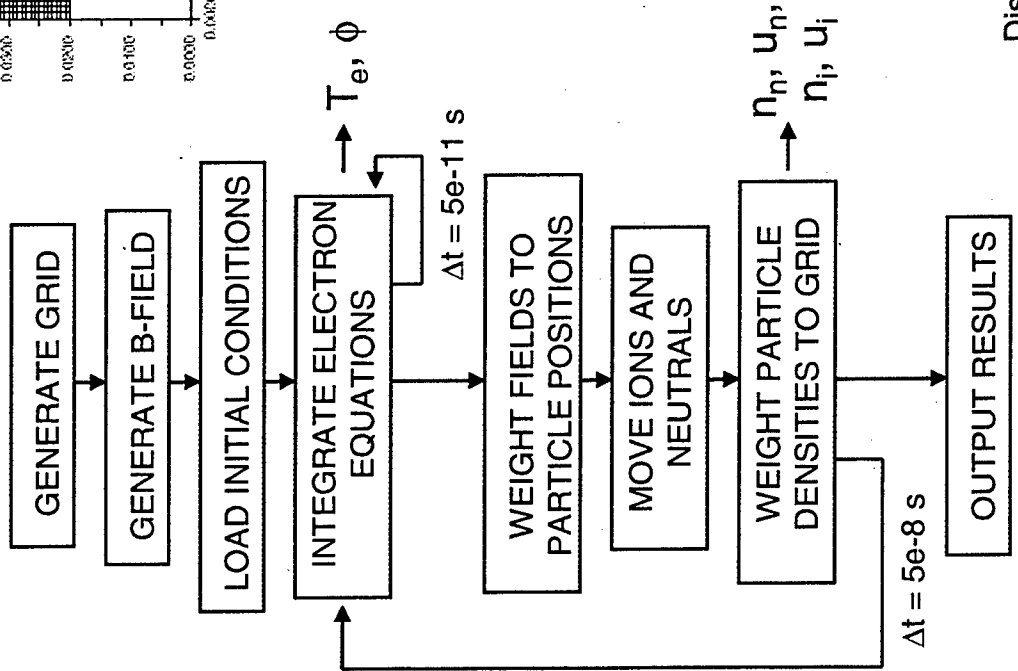




# Current HPHall Code



## Hybrid-PIC Method



## Electron Equations

Charge Neutrality

$$n_e = Z n_i$$

Isothermal Along B

$$\phi - \frac{kT_e}{e} \ln(n_e) = \phi^*(\lambda)$$

Across B:

Continuity

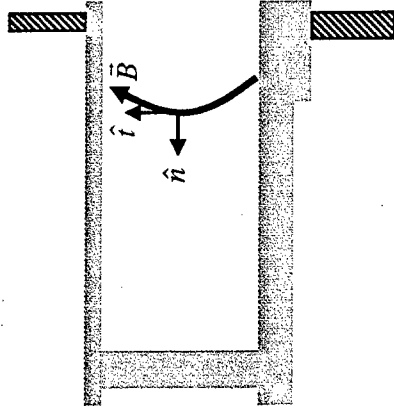
$$I_a = I_i + I_e + I_w$$

Ohm's Law

$$u_{e,\hat{n}} = -\mu_{e,\perp} \left( E_{\hat{n}} + \frac{1}{en_e} \frac{\partial p_e}{\partial \hat{n}} \right)$$

Conservation of Energy

$$\frac{\partial}{\partial t} \left( \frac{3}{2} n_e kT_e \right) + \nabla \cdot \left( \frac{5}{2} n_e \bar{u}_e kT_e + \bar{q}_e \right) = \bar{j}_e \cdot \bar{E} - \dot{n}_i \phi E_i$$

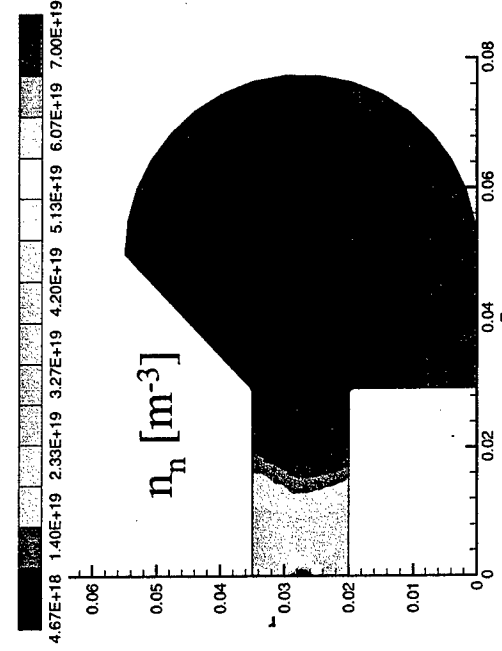
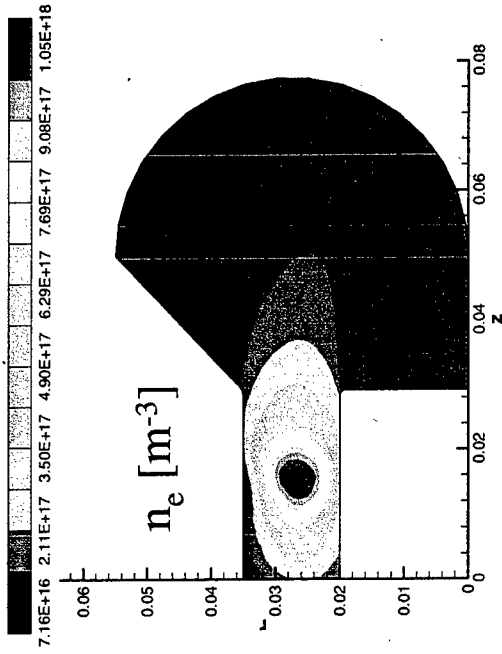
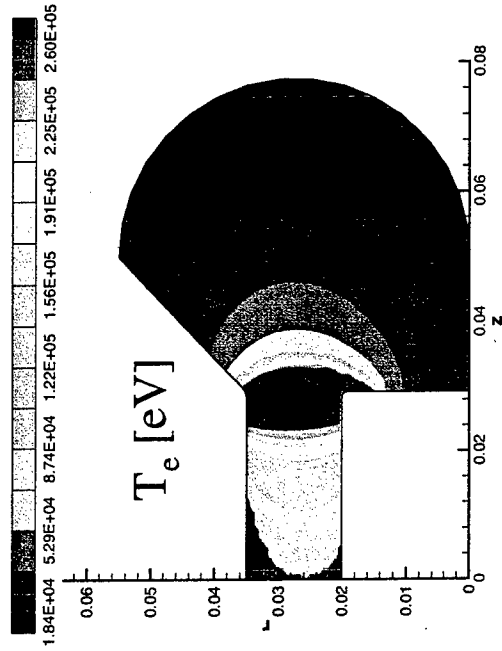
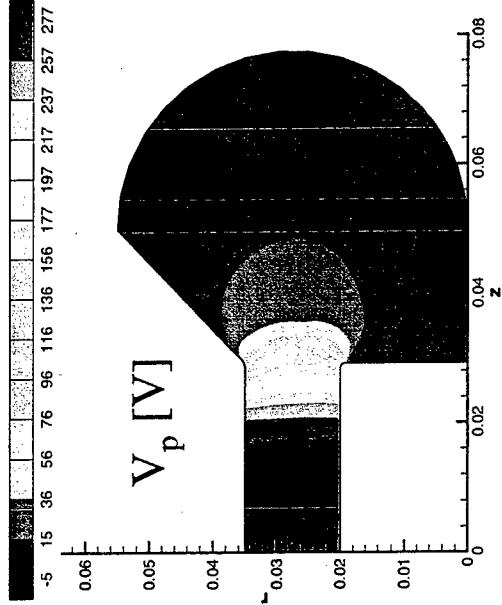




# Current HPHall Code Results



CASE 2: SPT-70, 300V, 2.34 mg/s, NEAR CATHODE





# Summary



- **Approach:** A new 3D plasma simulation system (COLISEUM) is being developed
  - Allows easy implementation of various plasma simulation modules for quicker code development & controllable fidelity
  - Using COTS extensively
- **Current Status**
  - Low-fidelity Plume: Prescribed\_plume & ray tracing
  - High-fidelity Plume: AQUILA & DRACO
  - Thruster modeling: HET & Colloid
- **Future Work**
  - DRACO: charging, sputtering, surface contamination
  - AQUILA: Parallel, generalized collisions
  - Device modeling: HET extensions
  - Plasma diagnostics