

RCS Simulation



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Report Documentation Page

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Overview

- Introduction
- Methods, Tools for mm-wave applications
- Examples
- Further requirements / developments

Introduction

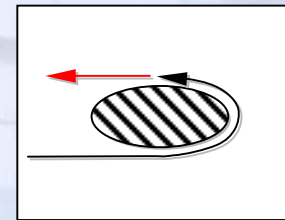
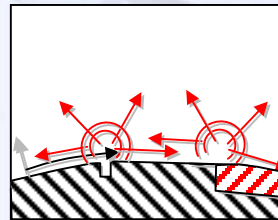
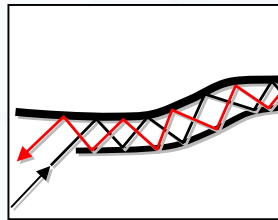
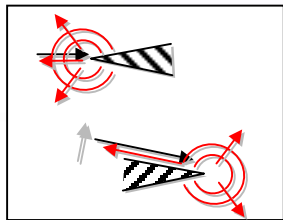
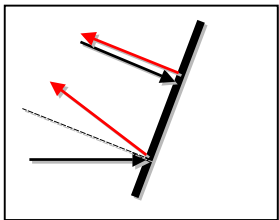
- RCS simulation requirements for Millimeter-Wave applications
 - **Accuracy:** small details (antennas, etc.) important in certain recognition / identification applications
 - Hybridisation of methods
 - **Speed:** algorithms should not scale strongly with frequency
 - Fast algorithms, new Approaches
 - Geometry representations
 - **Flexibility:** Many configurations (A/C: store config.) to be considered, Moving parts to be considered
 - Flexible handling of Geometry
 - Parametrisation of Geometry

Methods for RCS simulations

- Fundamental subdivision between **full-wave** and **asymptotic** approach.

- **Full wave** („low frequency techniques“): Solution of Maxwell's equations

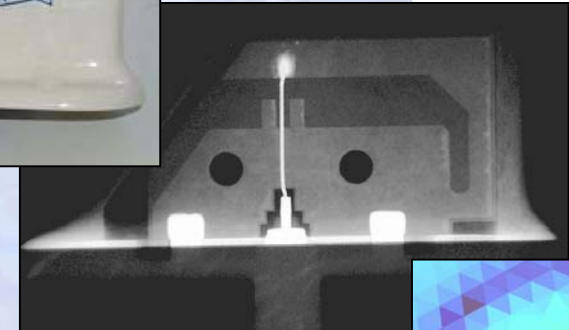
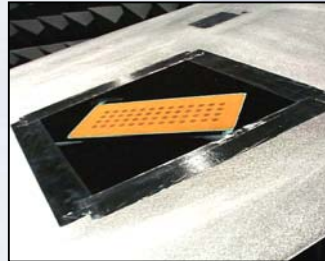
- **Asymptotic** („high frequency techniques“): Approximation of target backscattering by a number of independent effects



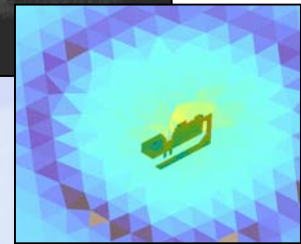
Methods, Hybridisation

- Complex details (Antennas, cavities, etc.) need „full-wave“ treatment. Examples:

- **Antennas**



- **Cavities, inlets**



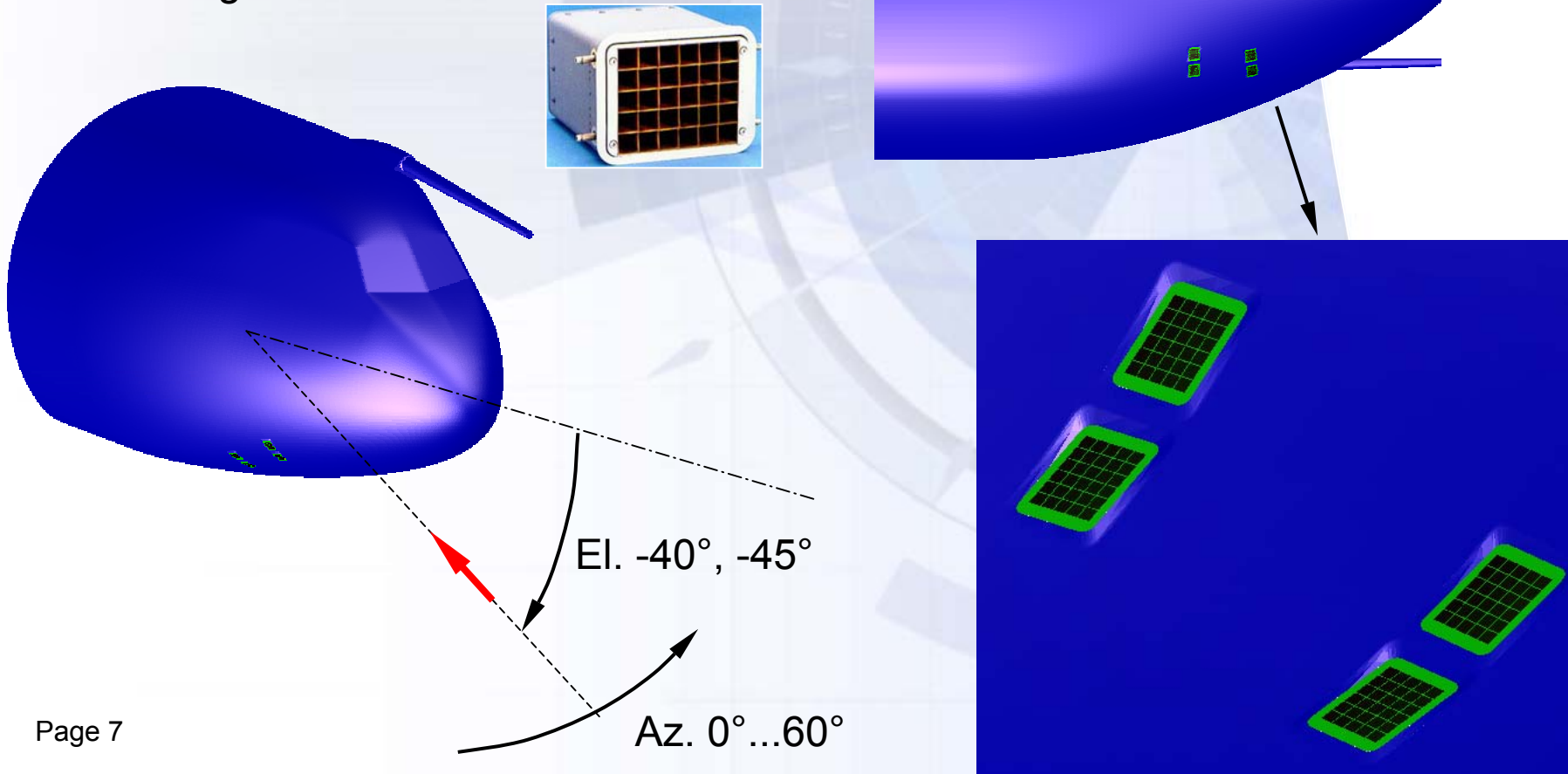
- **Details of the size of the wavelength**

Methods, Hybridisation

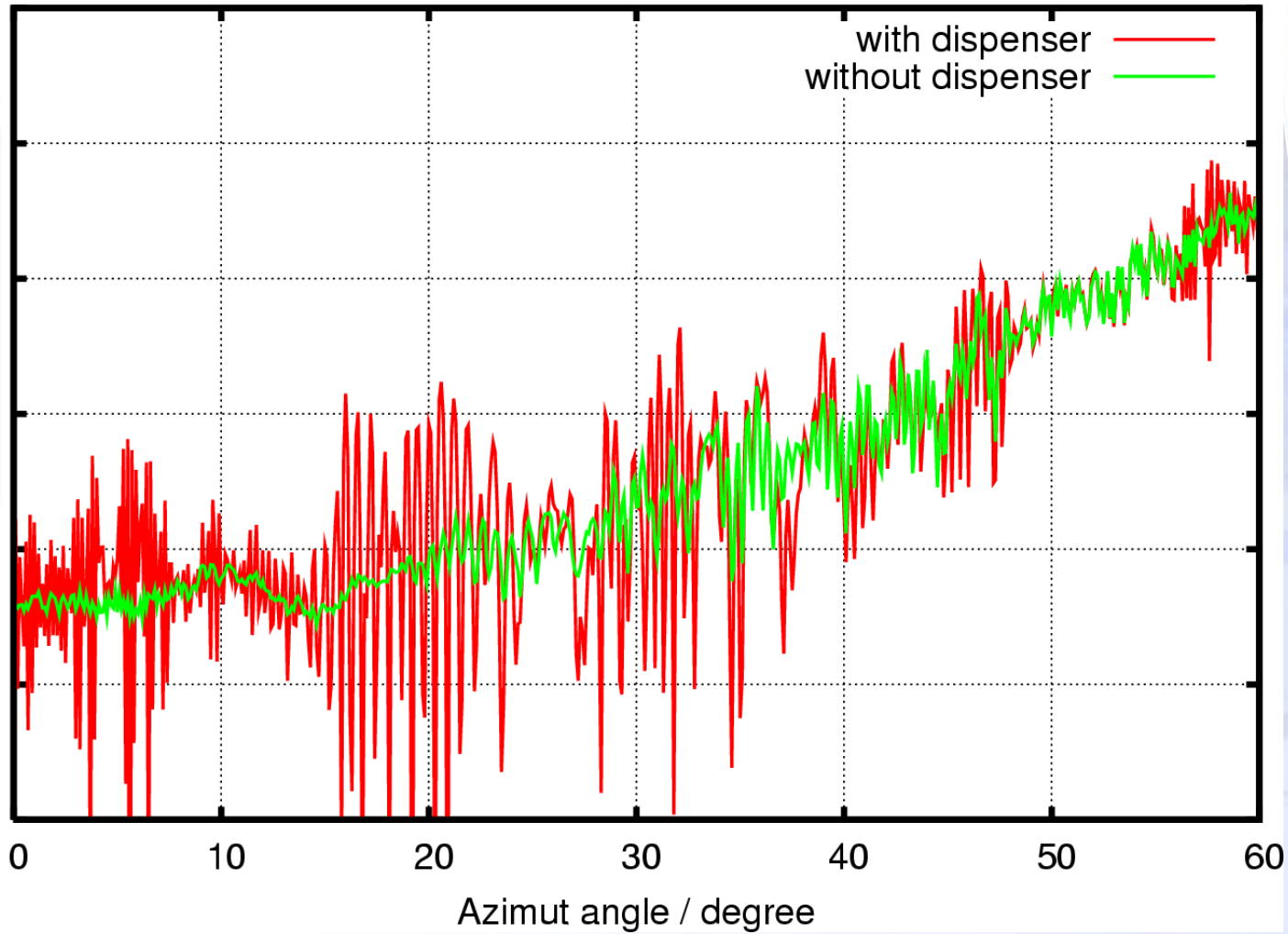
- **Full-Wave methods in use**
 - Multilevel Fast Multipole Algorithm accelerated Method of Moments (MLFMA)
 - Finite Difference (FD) Techniques
 - Modal formulations
- **Hybridisations**
 - Superposition of backscattering (if scatterer is not shadowed)
 - Incident field from asymptotic method
 - Backscattering interacts with the rest of the object
 - Full-wave formulation includes interactions with „exterior“ geometry

Hybridisation example: Dispenser Influence on RCS of transp. A/C

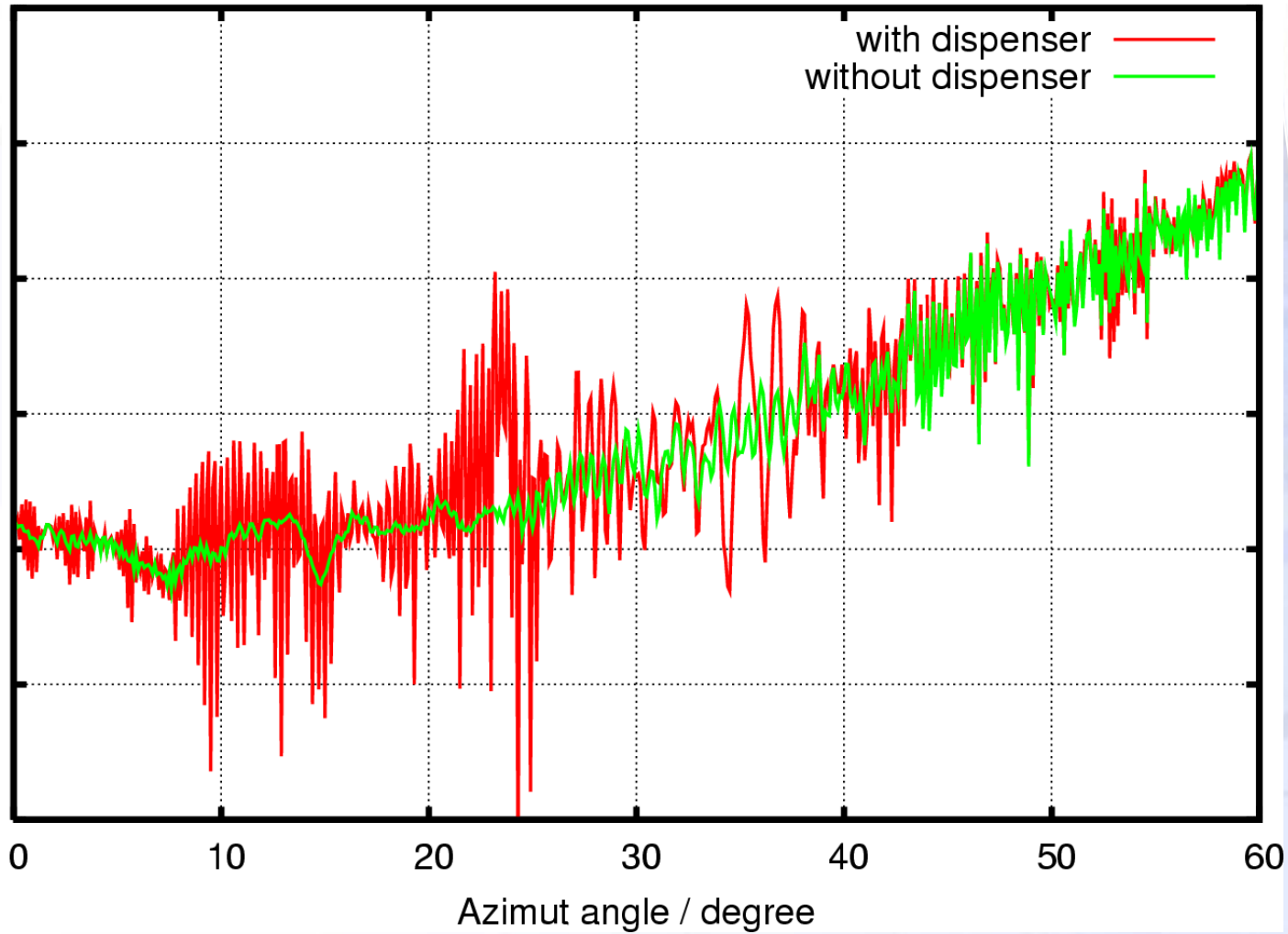
- Test section to evaluate influence of clustered dispenser compared with Fuselage return



Nose section at 36 GHz - elevation -40.0 degree, vertical polarisation

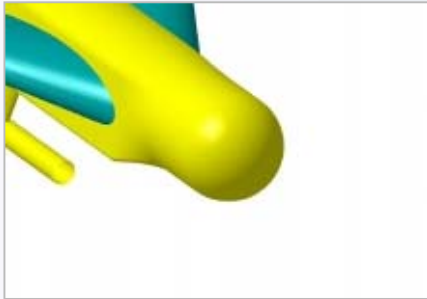


Nose section at 36 GHz - elevation -45.0 degree, vertical polarisation

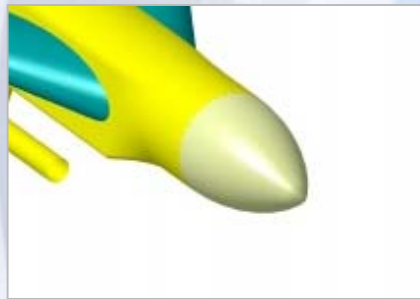


Example for Full-Wave method / component analysis

- Example: bandpass radome (FSS) for radar application

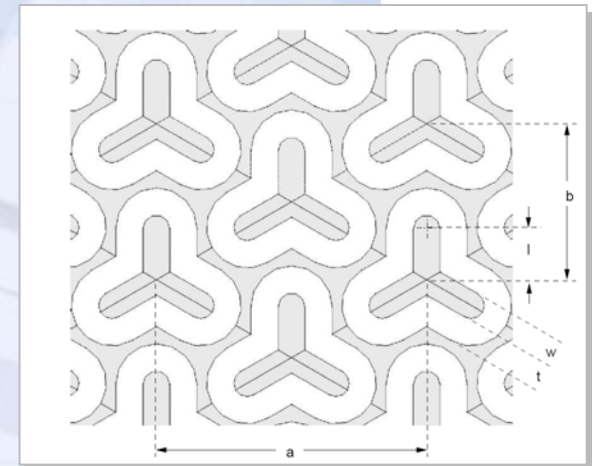


conventional



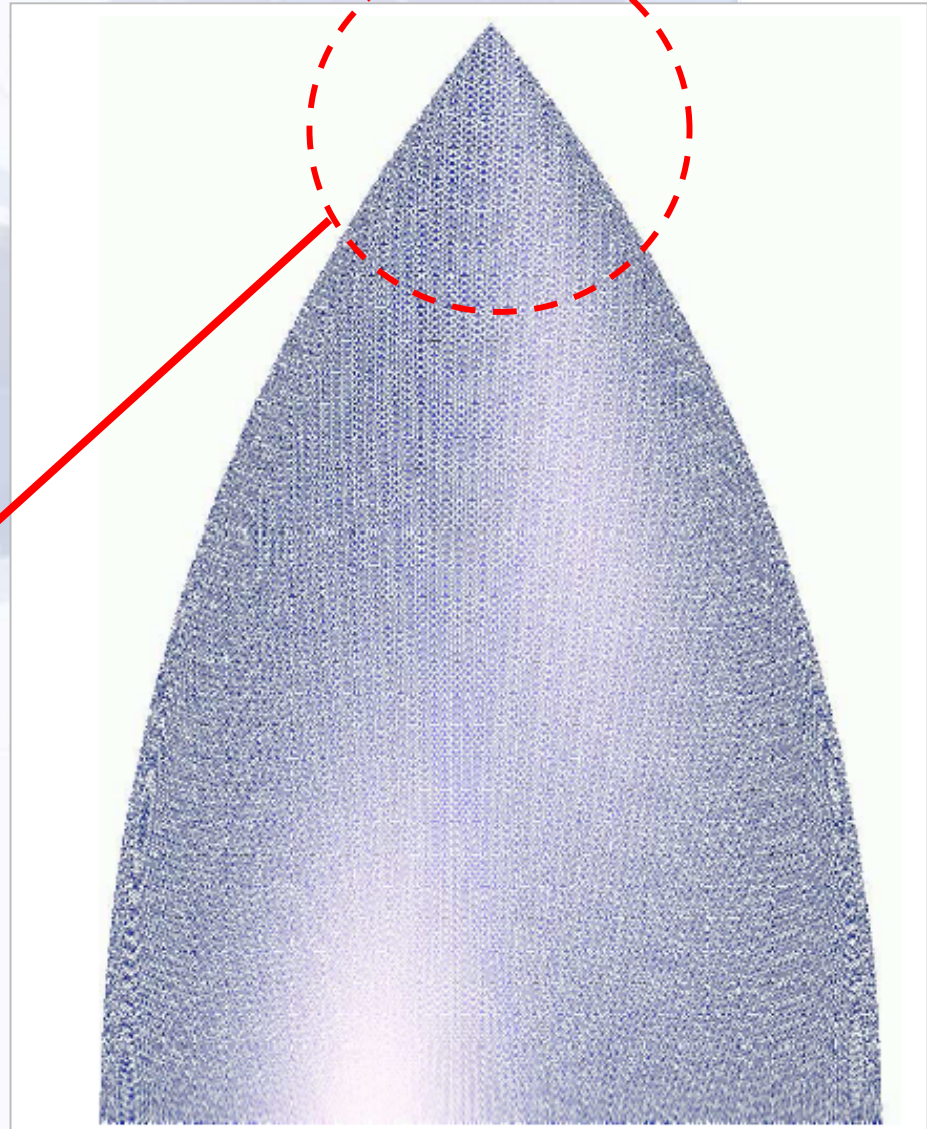
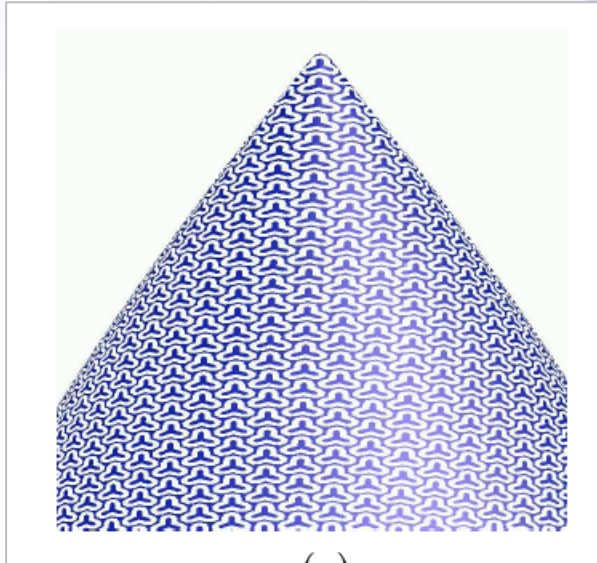
proposal with
bandpass radome

- Detailed view of Bandpass structure:
- Verification of 3D curved (ogive) bandpass

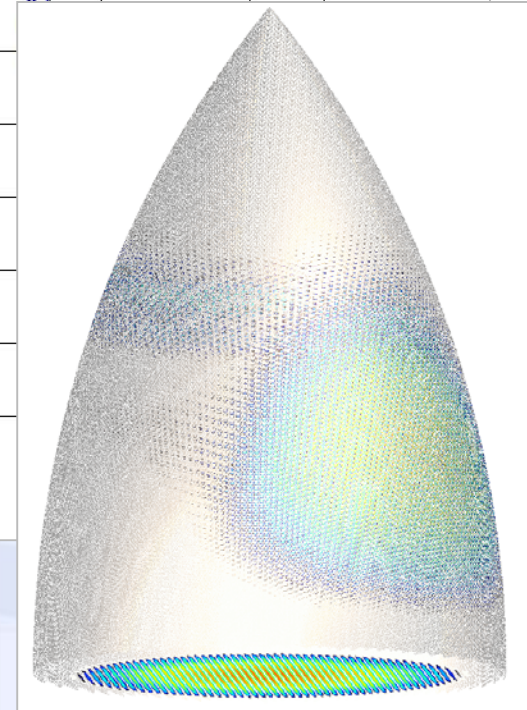
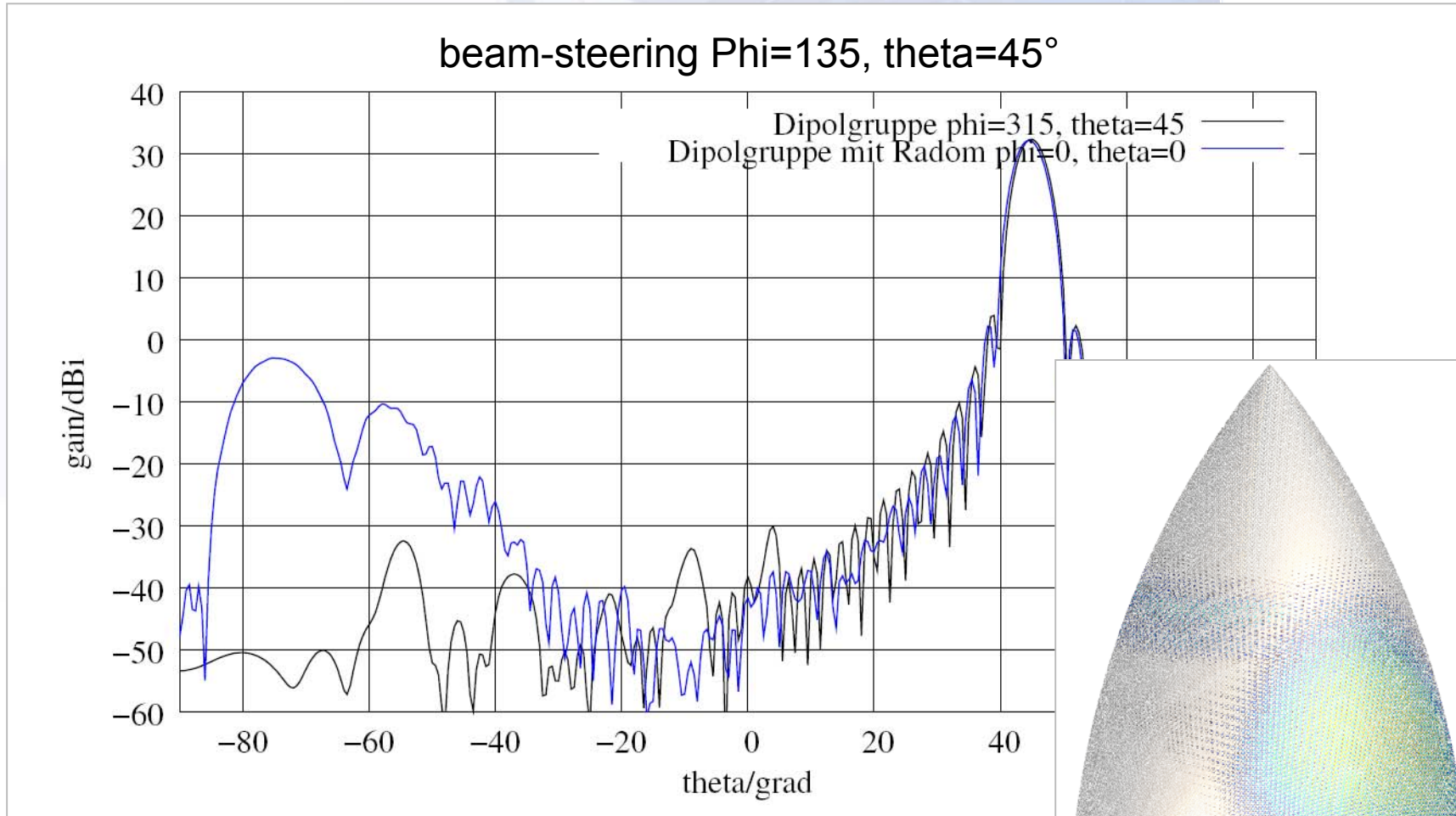


3D FSS

- Triangulation for MLFMM
- 784000 unknowns

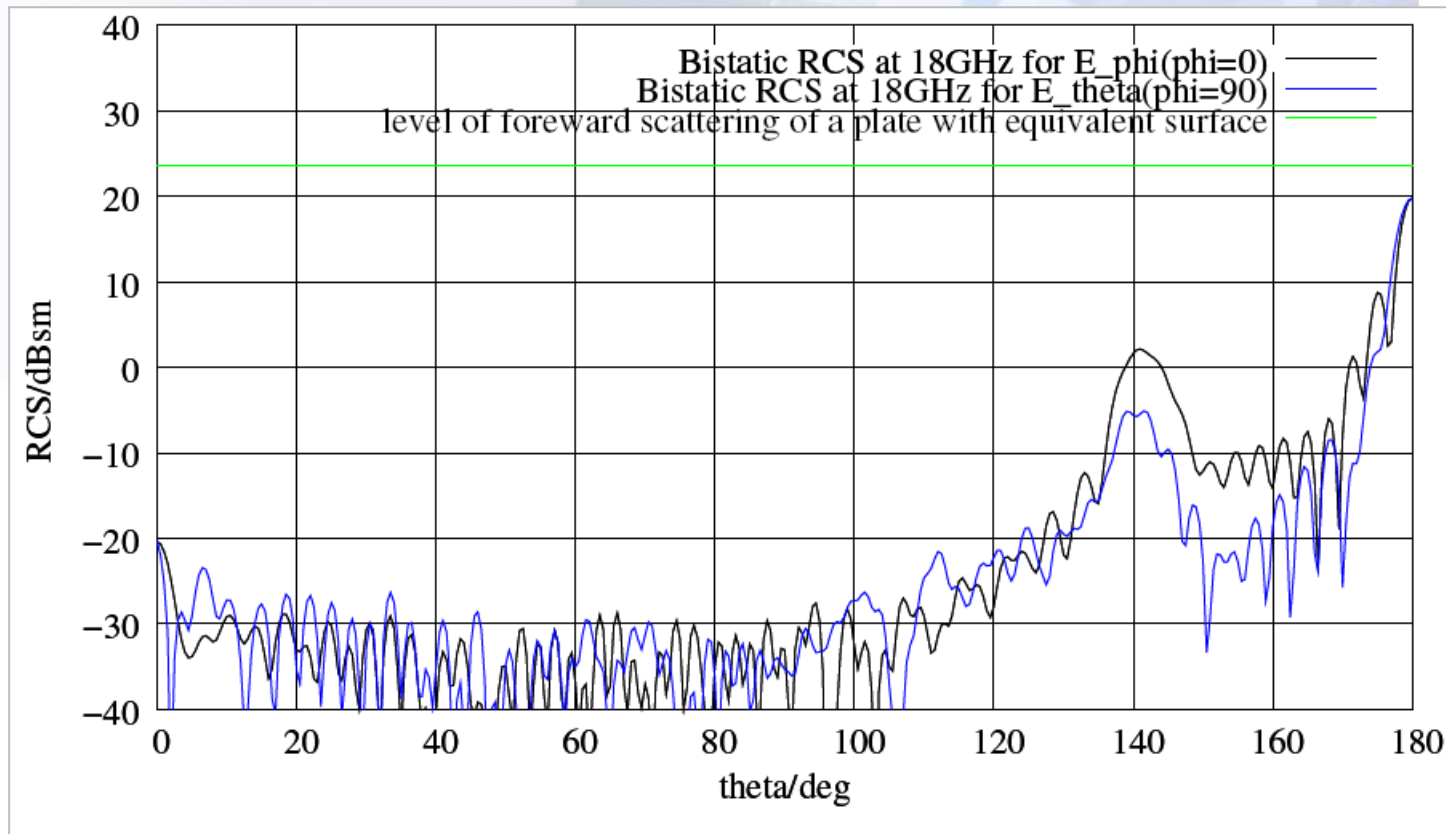


Performance / design verification of the Ogive FSS



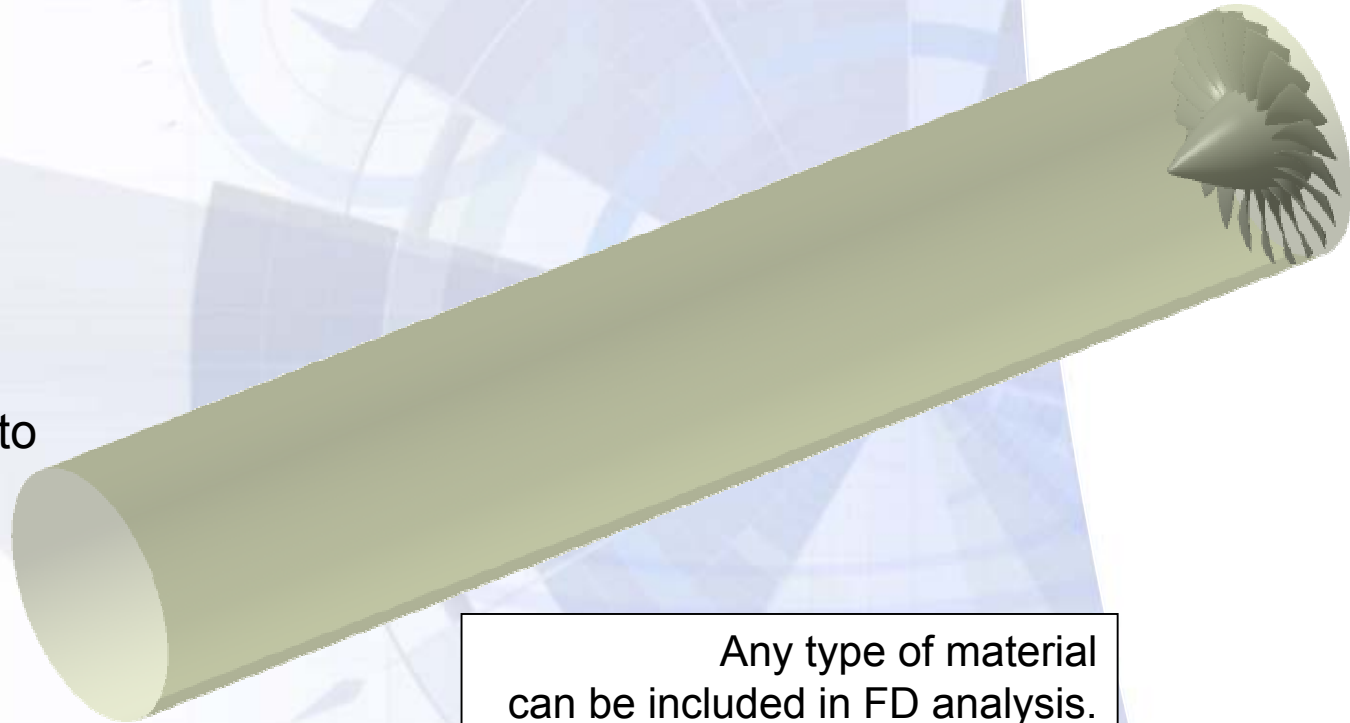
RCS performance

- Bistatic RCS, front aspect



Finite Difference Code for large Engine Inlets

- Typ. application up to 400 mio. cells
- parallelized
- example: 4m Inlet, pulse-excitation up to 18GHz

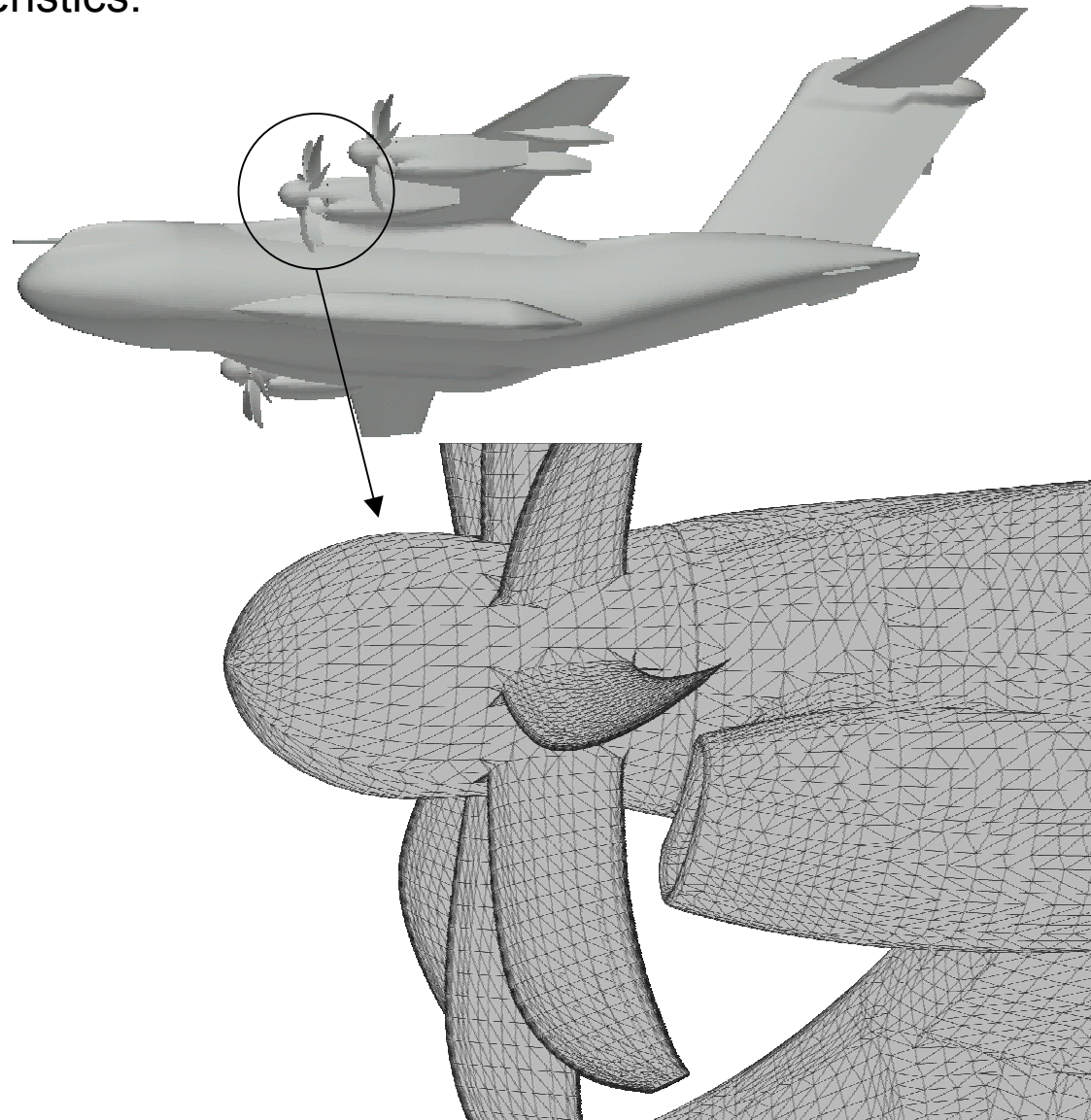


Asymptotic Base-Algorithms

- For most A/C applications, 1st and 2nd bounce contributions are important (excluding cavities, inlets, etc.)
- Important: Algorithm should not scale with frequency
- Usual approach GO/PO for multiple effects.
 - PO scaling frequency independent;
in practice: scaling by frequency dependent discretisation up to certain level.
 - GO (SBR) scaling due to ray grid density dependence from wavelength

Asymptotic Base-Algorithms – Physical Optics

- PROTHEUS / RCSP0 characteristics:
 - Analytical integration of the PO-currents on plane triangles, typical object sizes: $10^5 \dots 10^6$ triangles
 - Geometry: triangulation, triangle size depends on surface curvature. Deviations expressed in wavelengths (!)
 - $N \log N$ Algorithms for shadowing (plane wave, spherical wave sources)
 - Edge diffraction

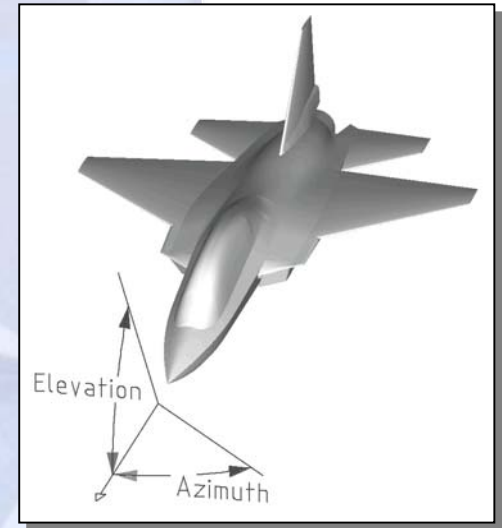
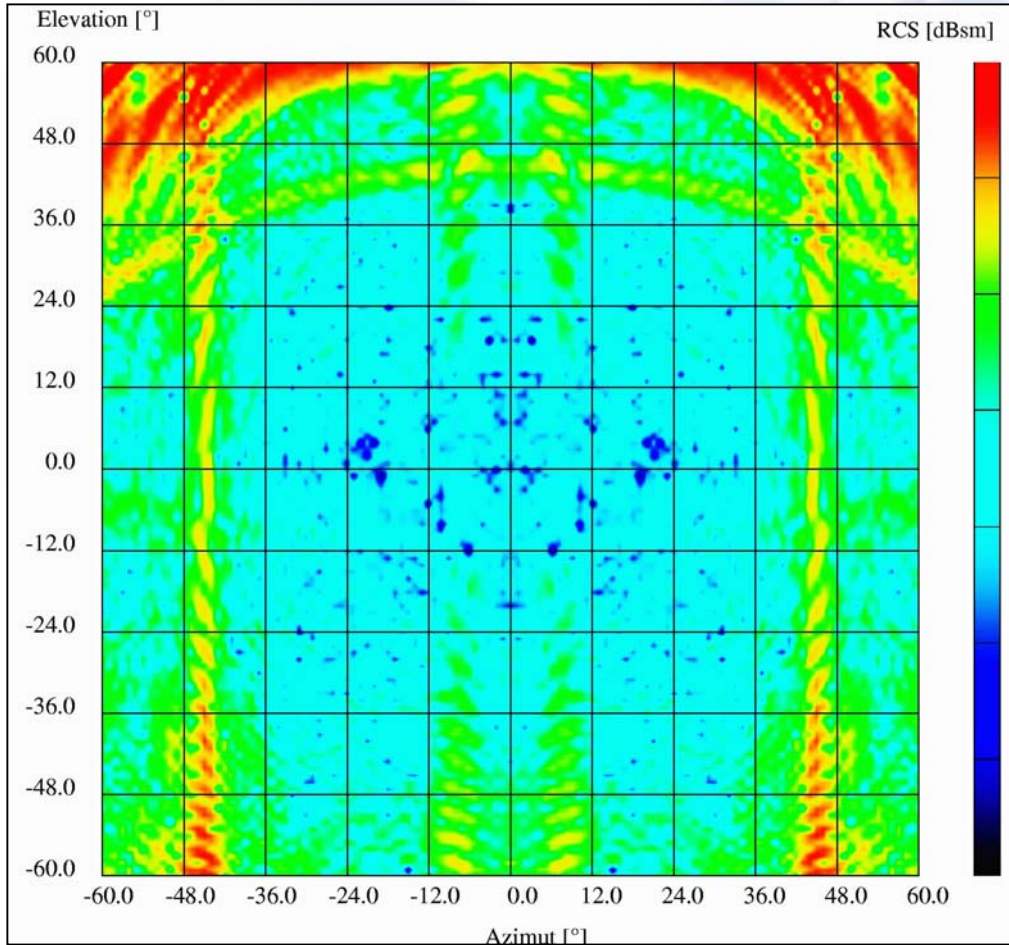


Asymptotic Base-Algorithms – Physical Optics

- PROTHEUS/ RCSP0 characteristics:
 - **Efficient treatment of double reflections.**
 1. Frequency and incidence-angle independent pre-processing:
 - Generation of an interaction list (for domains on the surface)
 - Within the interacting domains, test for shadowing between triangles in the domains
 - Final determination of the coupling domains by various criteria.
 2. Within the frequency/angle loops: computation of the coupling between the pre-selected triangles.
(N_d^2 process for N_d coupling triangles, but usually $N_d \ll N$)

Asymptotic methods for RCS evaluations

- Fast multi-aspect analysis using asymptotic techniques



- This example: X-band, direct reflection, edge diffraction:
less than $2s/\text{angle}$
120*120 angles@20PCs: 20min

ISAR imaging

- Use of in-house developed imaging software (for RCS measurement post-processing)

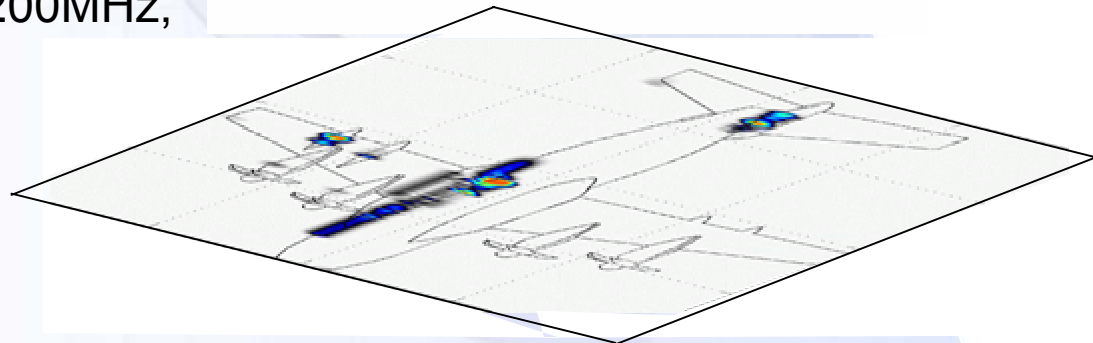
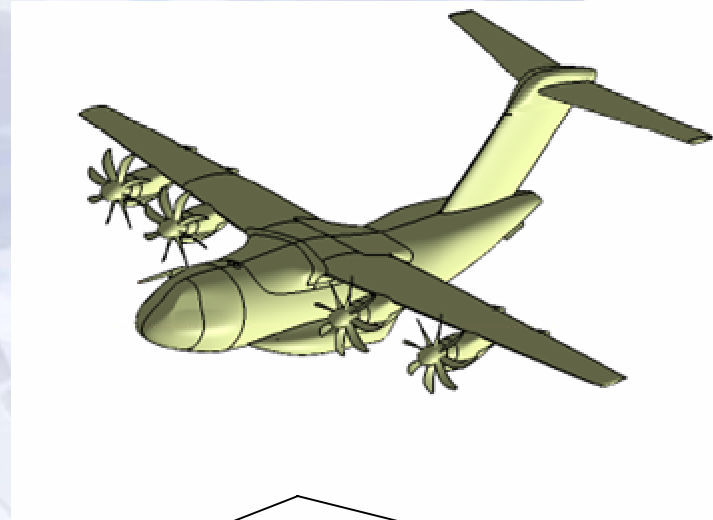
- Generation of a 2D Image

Example:

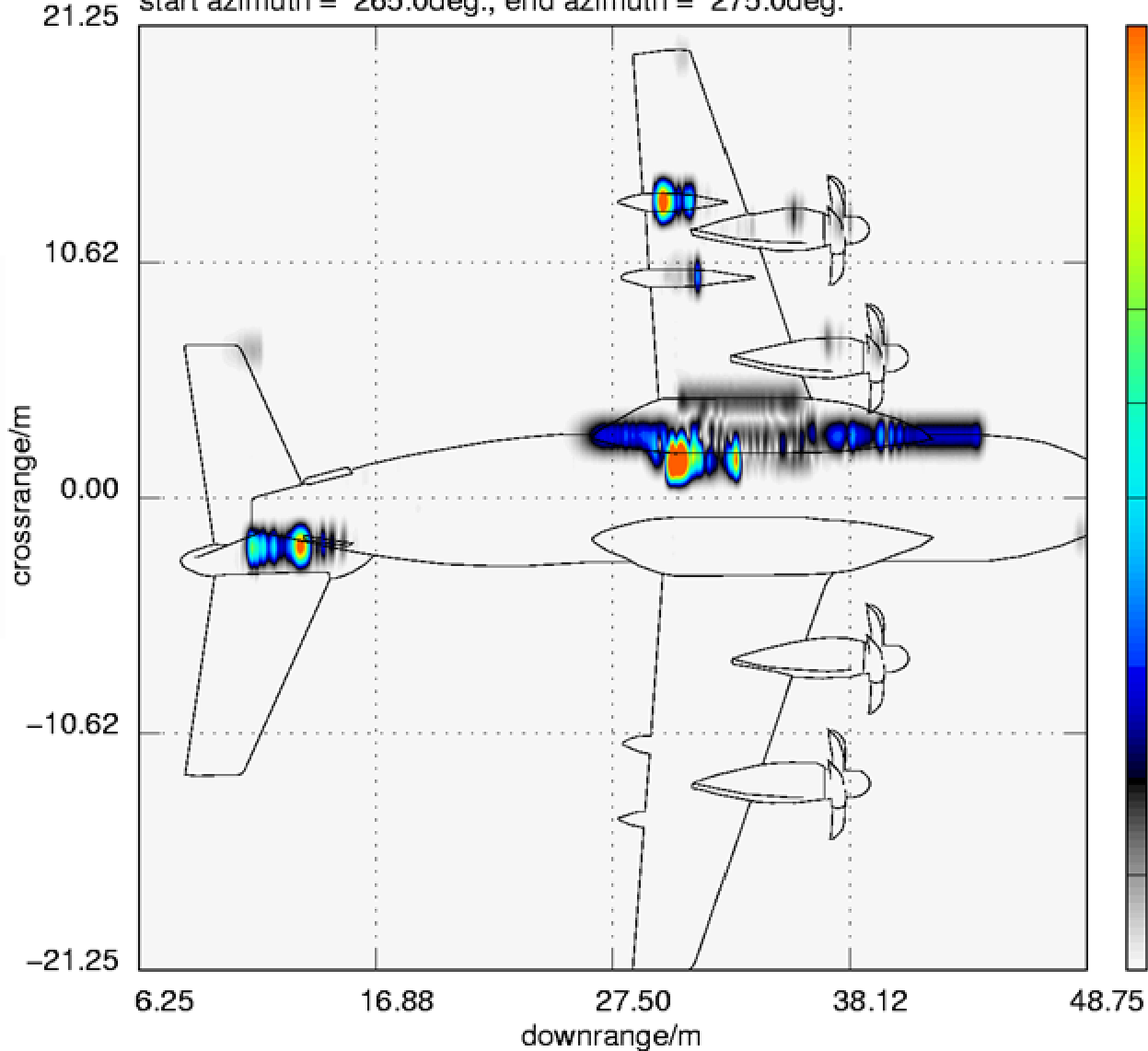
Azimuth $90 \pm 5^\circ$, Elevation = -15° ,

Image-resolution 50cm:

- Simulation bandwidth: 200MHz, step width 1MHz
- Angular step = 0.0154°
- 129600 simulations



scattering centers for 9,9– 10,1 GHz, polarisation HH in % of max.
start azimuth = 265.0deg., end azimuth = 275.0deg.



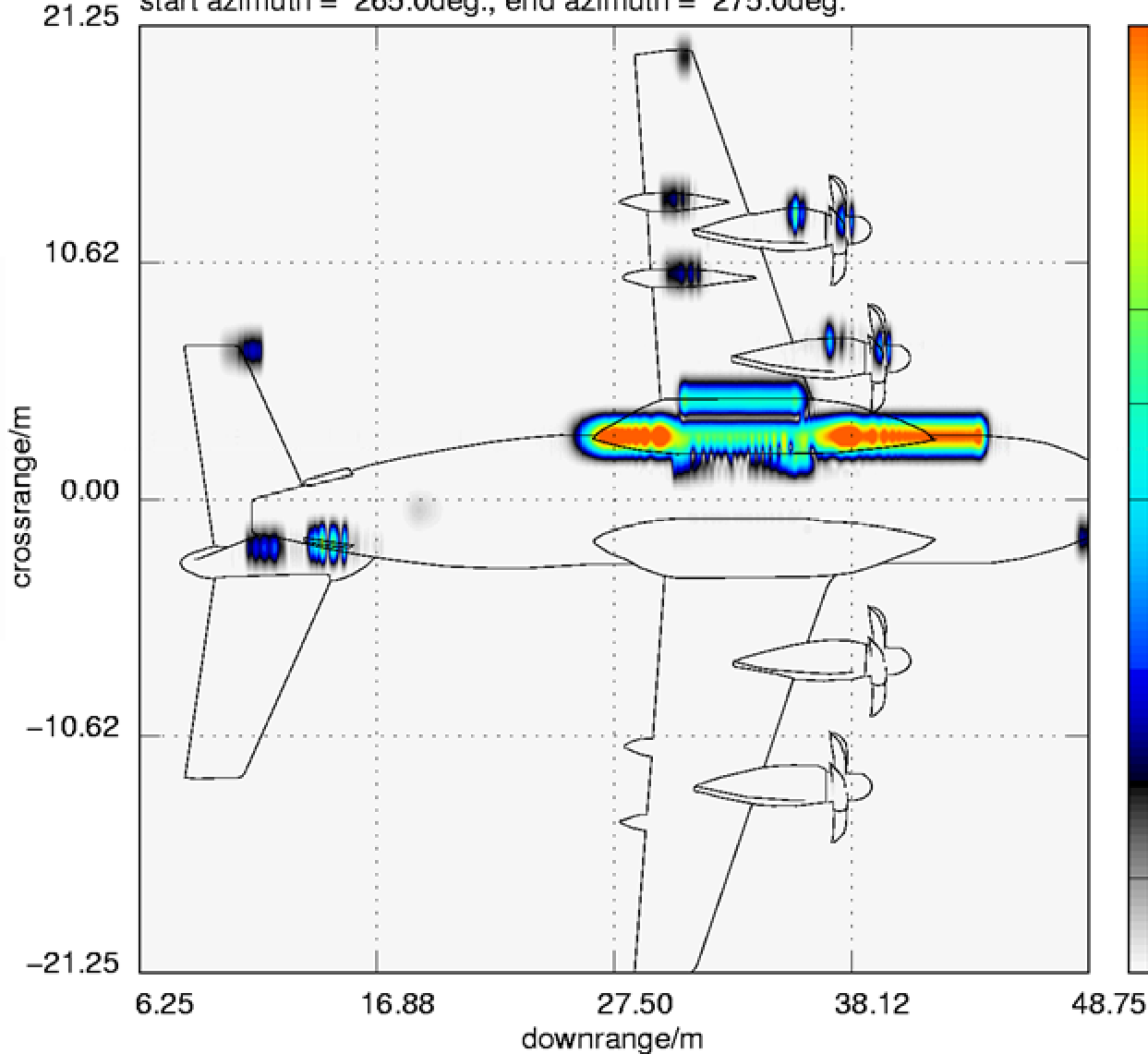
ISAR image

Elevation -15°

Azimuth $85^\circ-95^\circ$

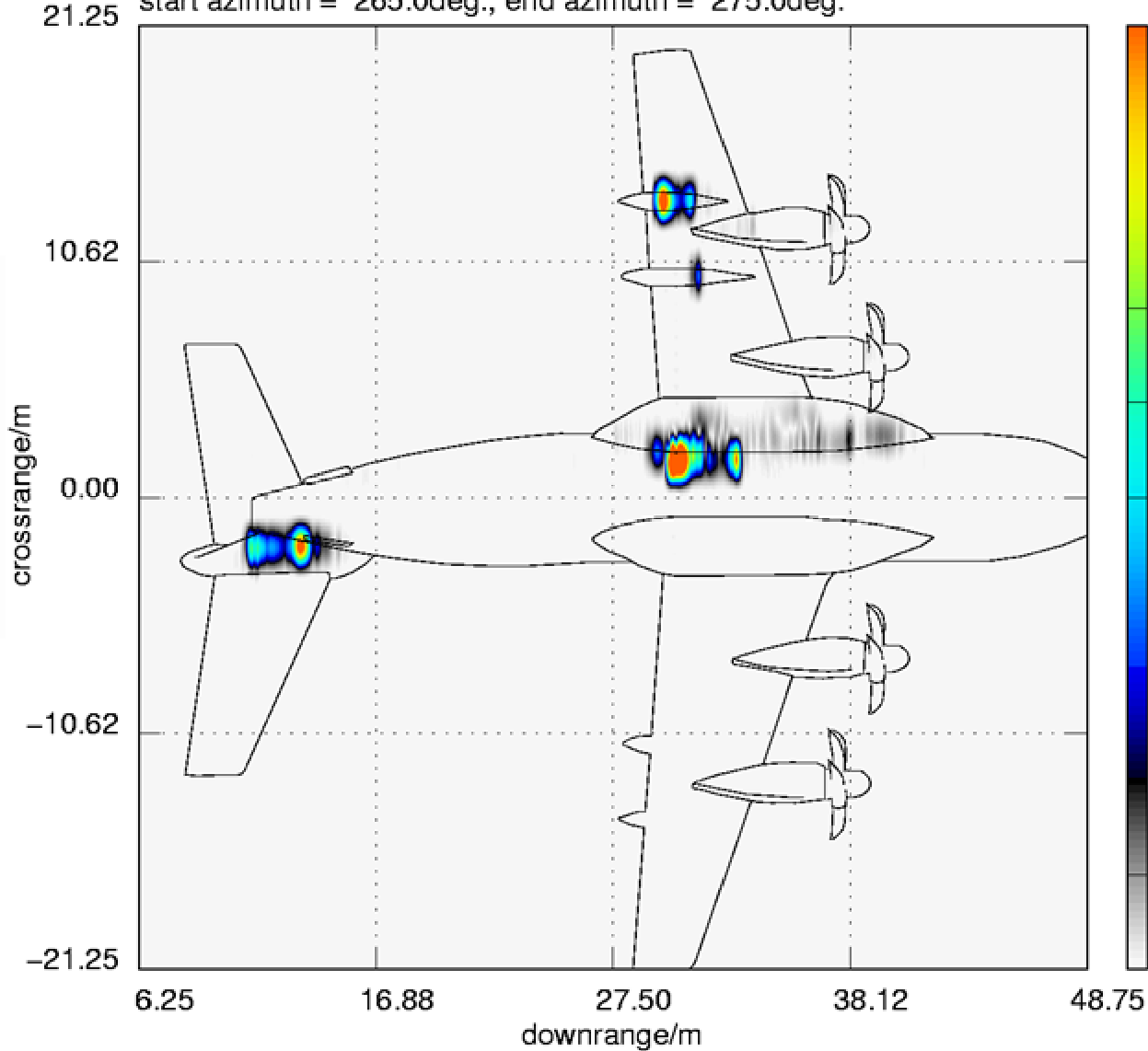
All effects

scattering centers for 9.9–10.1 GHz, polarisation HH in % of max.
start azimuth = 265.0deg., end azimuth = 275.0deg.



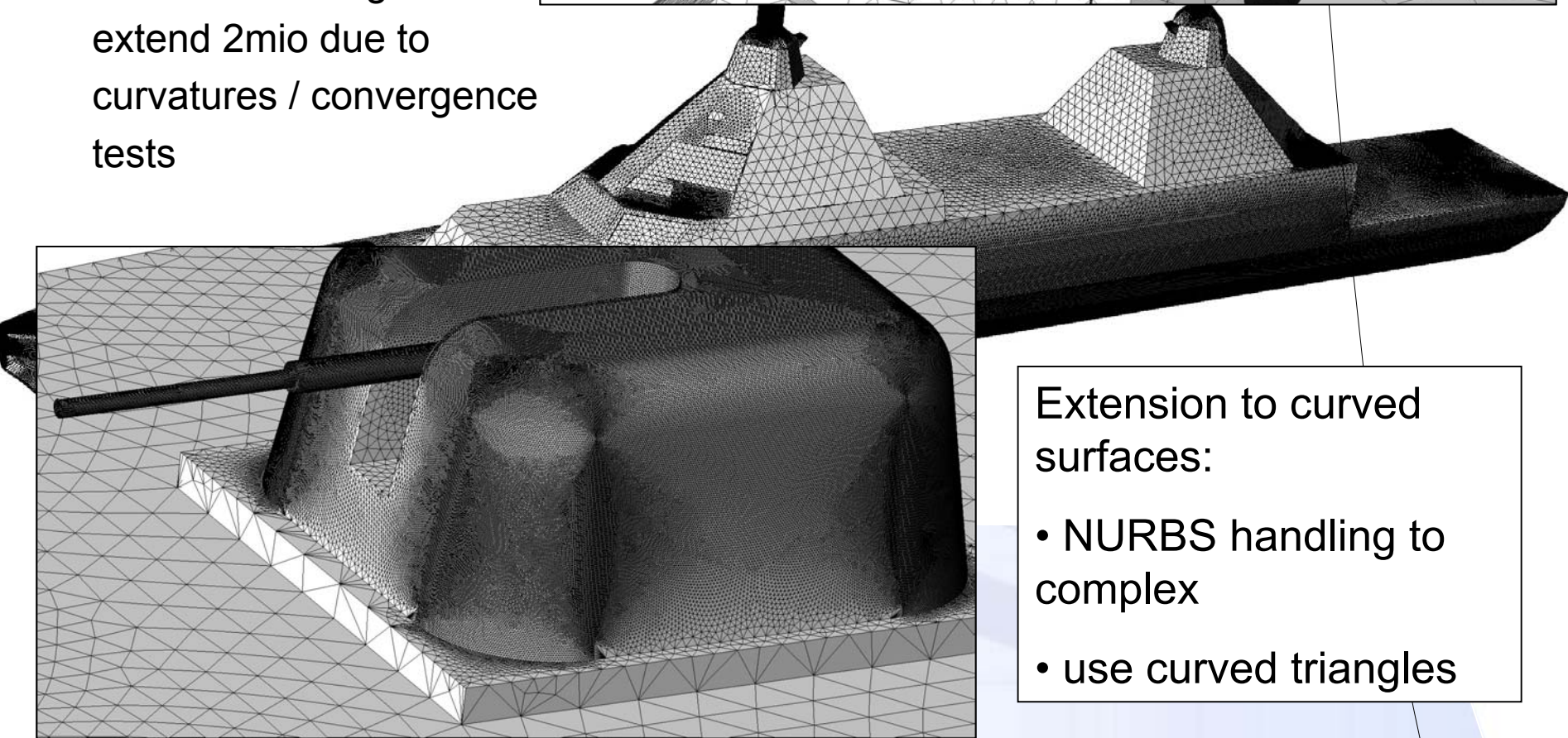
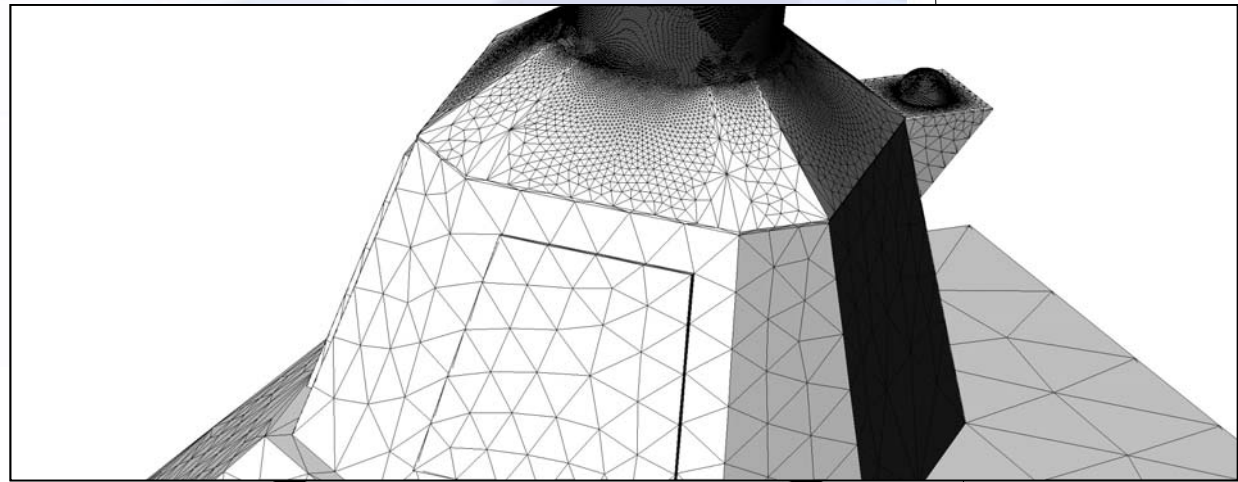
ISAR image
Elevation -15°
Azimut $85^\circ-95^\circ$
Contribution:
Direct reflections

scattering centers for 9.9–10.1 GHz, polarisation HH in % of max.
start azimuth = 265.0deg., end azimuth = 275.0deg.



Current extensions

- Example: mesh of a ship config.
- Number of triangles extend 2mio due to curvatures / convergence tests

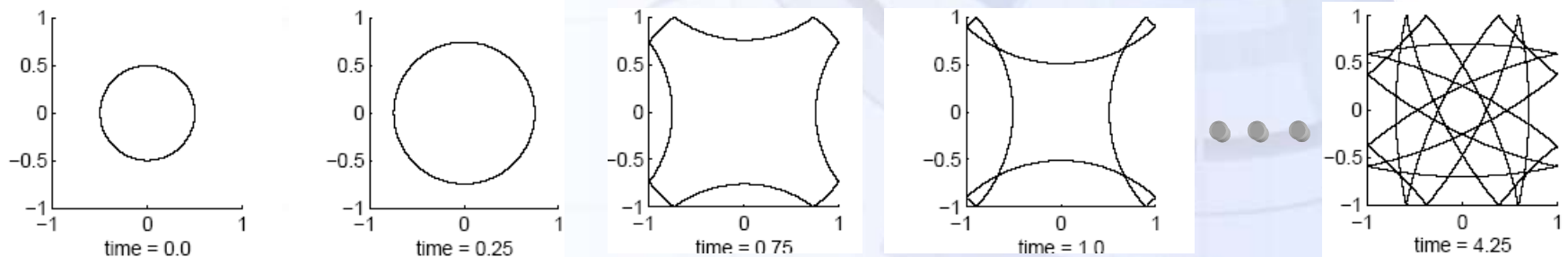


Extension to curved surfaces:

- NURBS handling to complex
- use curved triangles

Extension, Current Work

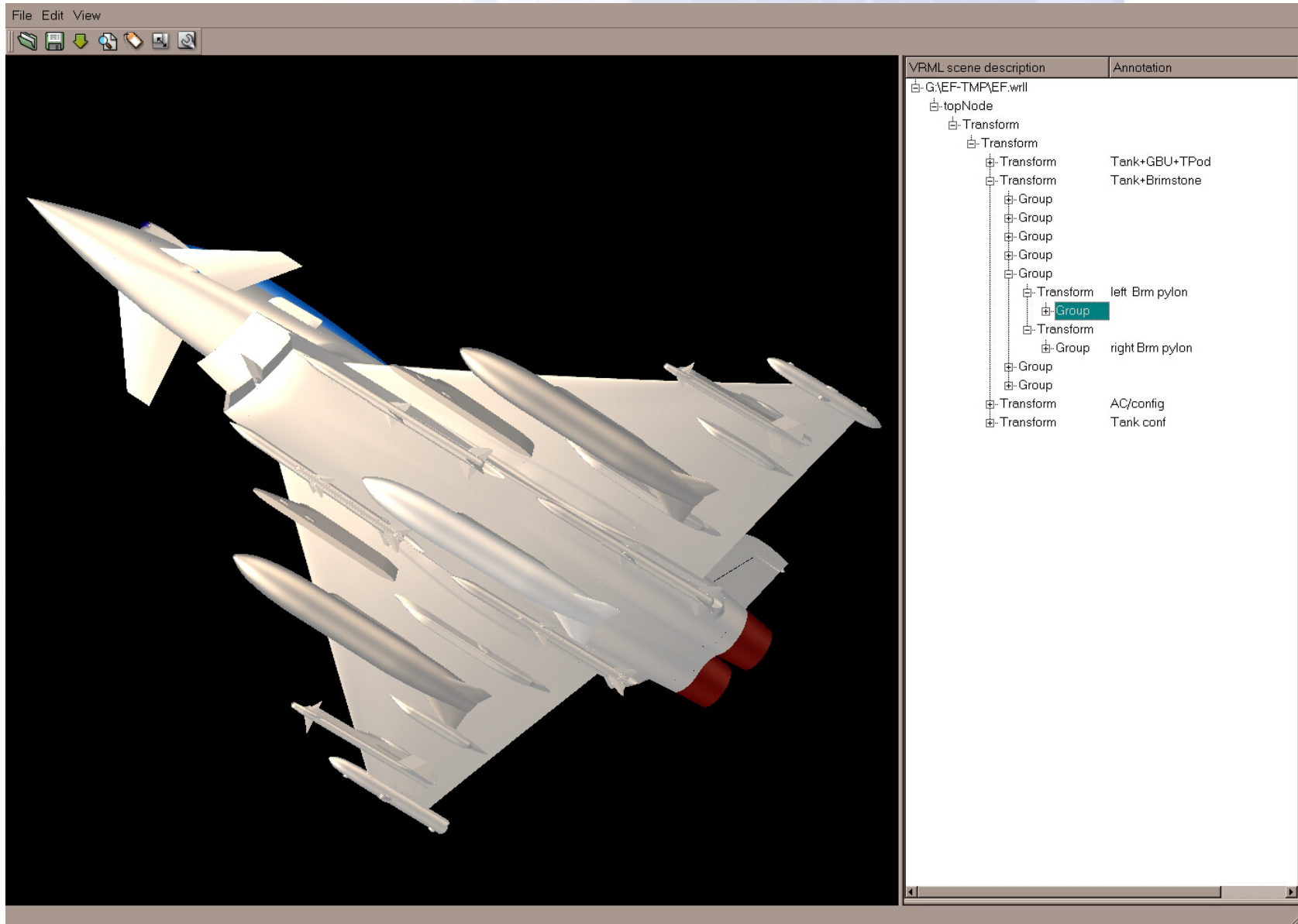
- Extension to curved triangles (polynomial up to 2.deg. in u,v)
 - Good compromise between number of elements, complexity of computation
 - Generation easy / wide spread available (used in visualisation)
- Totally frequency independent approach:
 - Investigation of the Wave-front (WF) evolution method



The CAD issue

- Requirements:
 - analysis of different vehicle-configurations (loads, stores, etc.)
 - Analysis of configuration in different states (moving parts)
- Modifications of the geometry in CAD is often time consuming
- We use VRML based geometry description
 - Meshed geometry, supporting also curved triangles
 - Widely available / incorporated in CAD systems,
 - Capable of keeping geometry data structure:
 - Enable / disable parts of the geometry
 - Parameterisation of transforms (moving parts) outside CAD

VRML based Geometry description

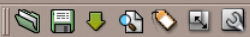



The image shows a 3D model of a fighter jet, likely an F-16, equipped with various weapons and pods. The model is displayed in a VRML editor window. The right-hand side of the window features a hierarchical tree structure representing the VRML scene description. The tree is organized as follows:

VRML scene description	Annotation
[-] G:\EF-TMP\EF.wrl	
[-] topNode	
[-] Transform	
[-] Transform	
[-] Transform	Tank+GBU+TPod
[-] Transform	Tank+Brimstone
[-] Group	
[-] Group	
[-] Group	
[-] Group	
[-] Group	
[-] Transform	left Brm pylon
[-] Group	
[-] Transform	right Brm pylon
[-] Group	
[-] Group	
[-] Transform	AC/config
[-] Transform	Tank conf

VRML based Geometry description

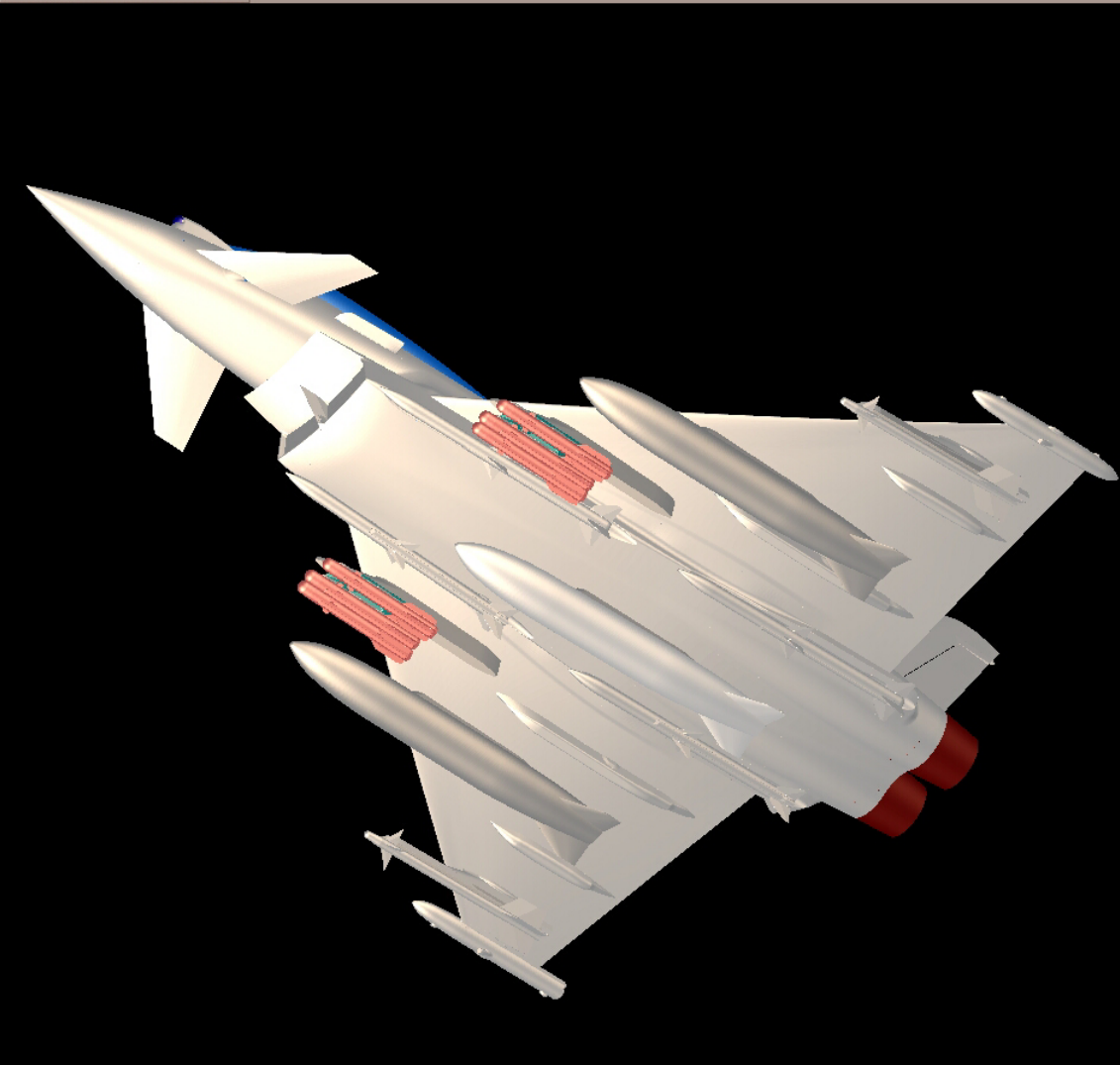
File Edit View





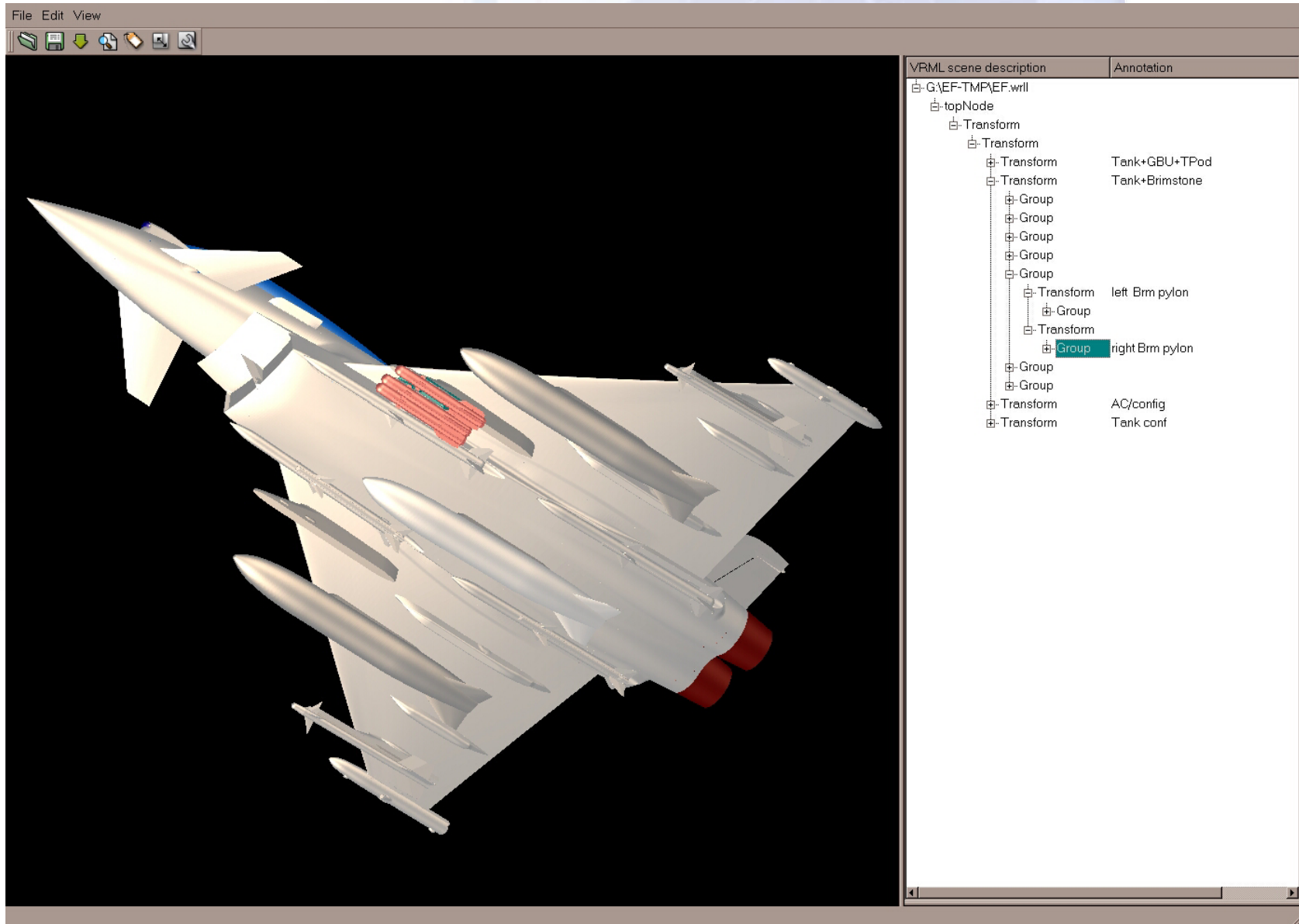
VRML scene description	Annotation
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└ Group	CL-Tank
└ Group	
└ Group	left Tank
└ Transform	right Tank
└ Group	
└ Group	left GBU pylon
└ Group	right GBU pylon
└ Group	
└ Transform	left GBU
└ Transform	right GBU
└ Transform	TPod
└ Group	
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VRML based Geometry description



VRML scene description	Annotation
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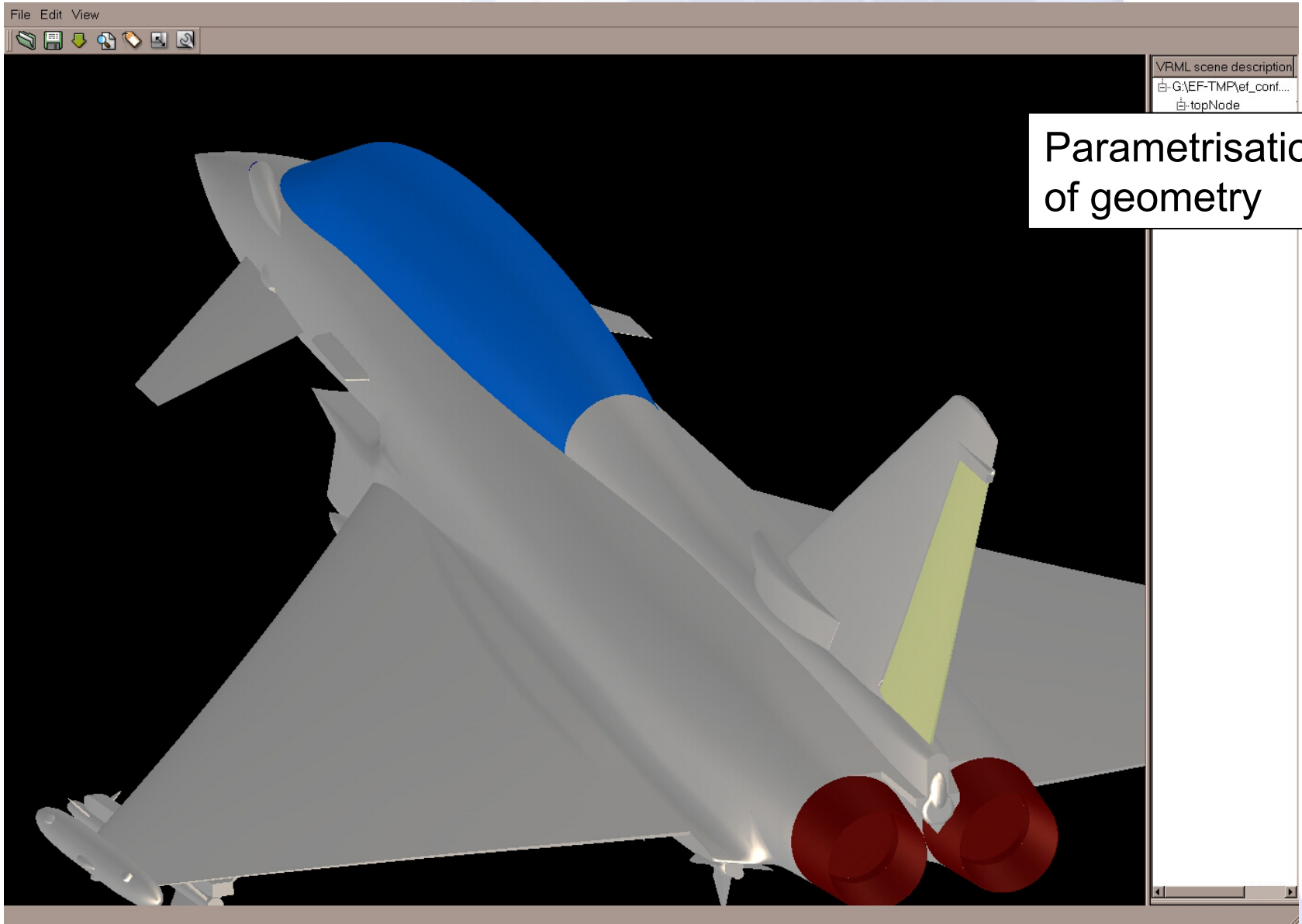
VRML based Geometry description



The image shows a VRML viewer window displaying a 3D model of a military aircraft. The aircraft is white with blue and red accents, and is equipped with various weapons and pods. The right side of the window shows a tree view of the VRML scene description, with a table of annotations.

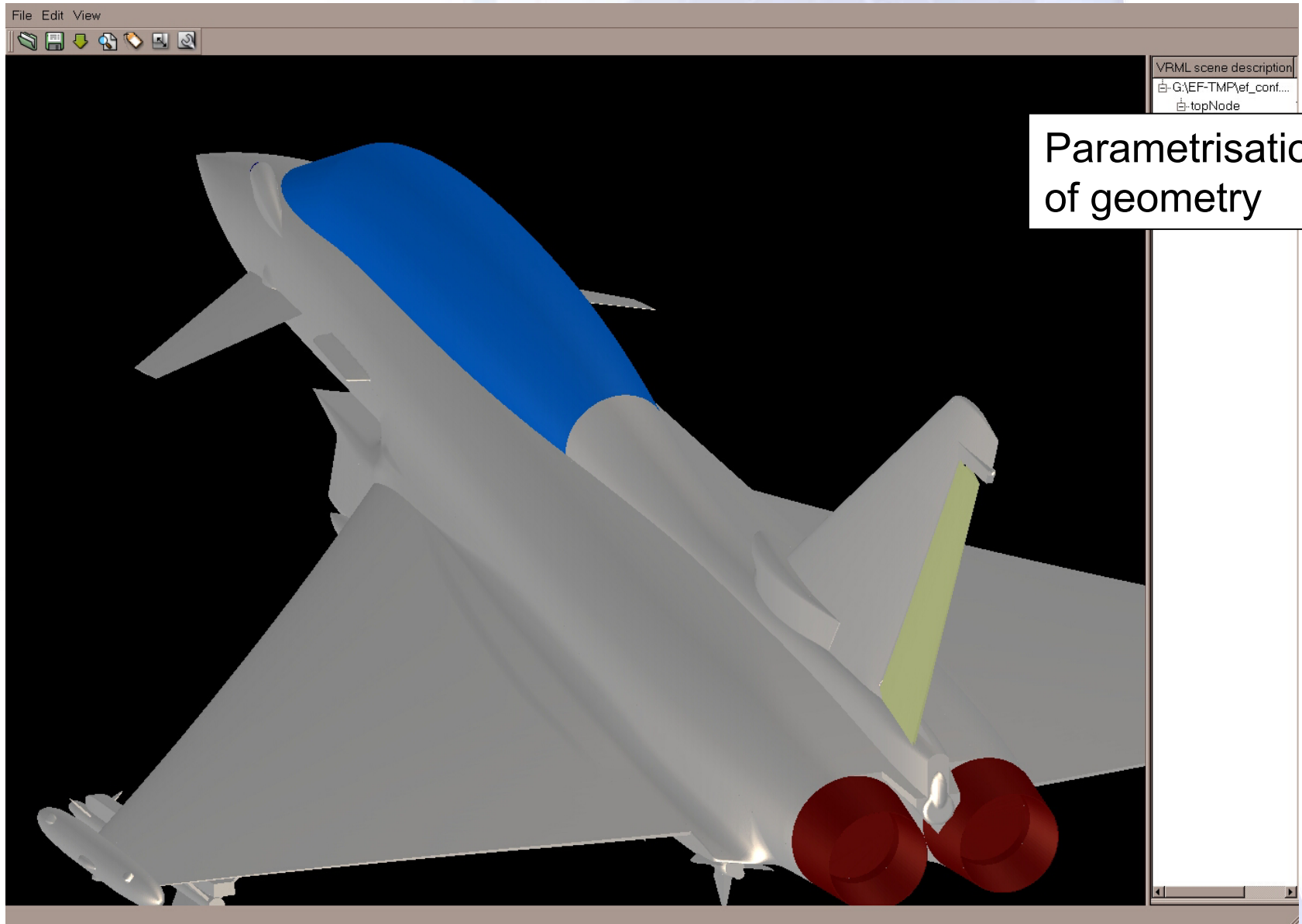
VRML scene description	Annotation
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VRML based Geometry description



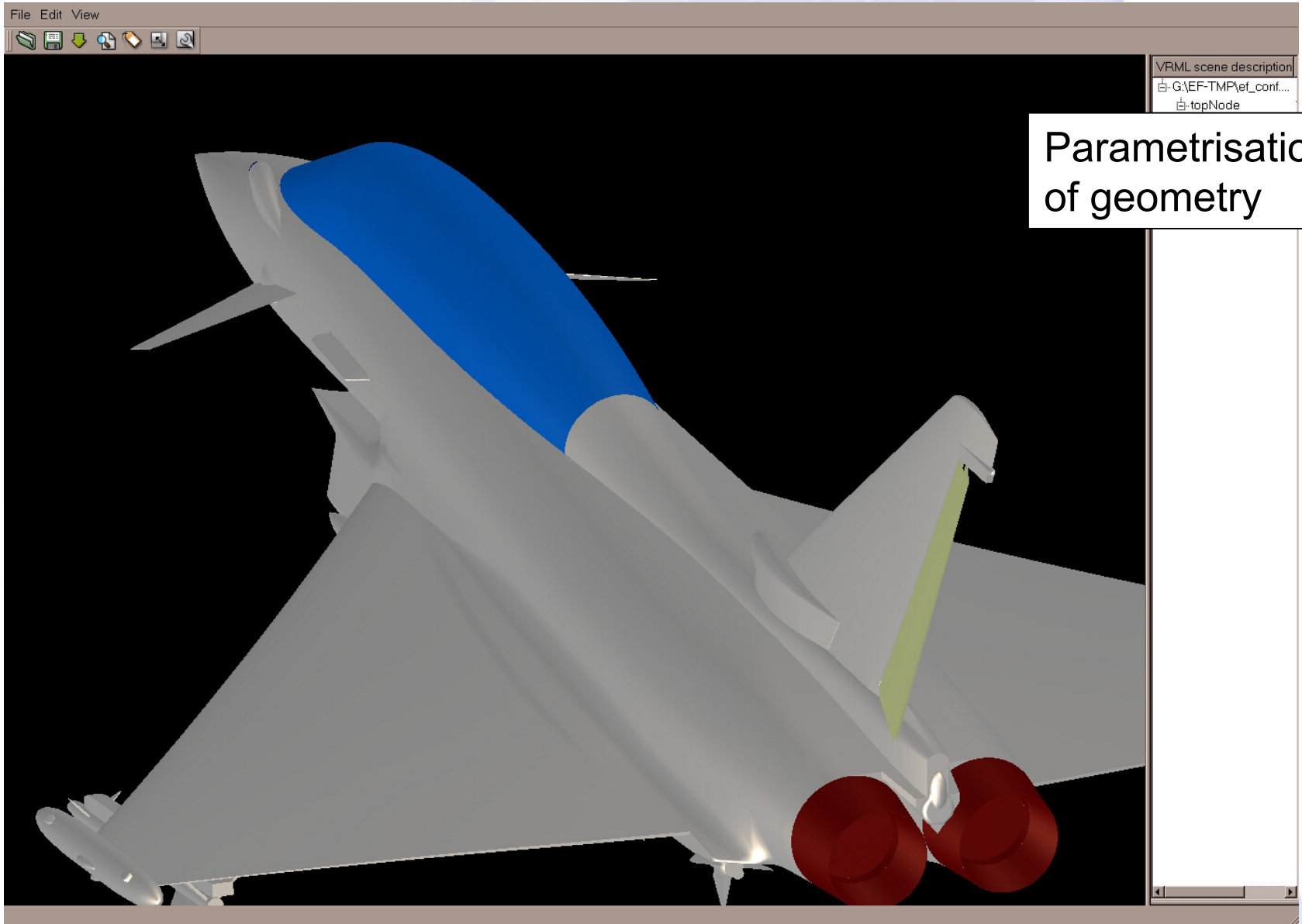
Parametrisation
of geometry

VRML based Geometry description



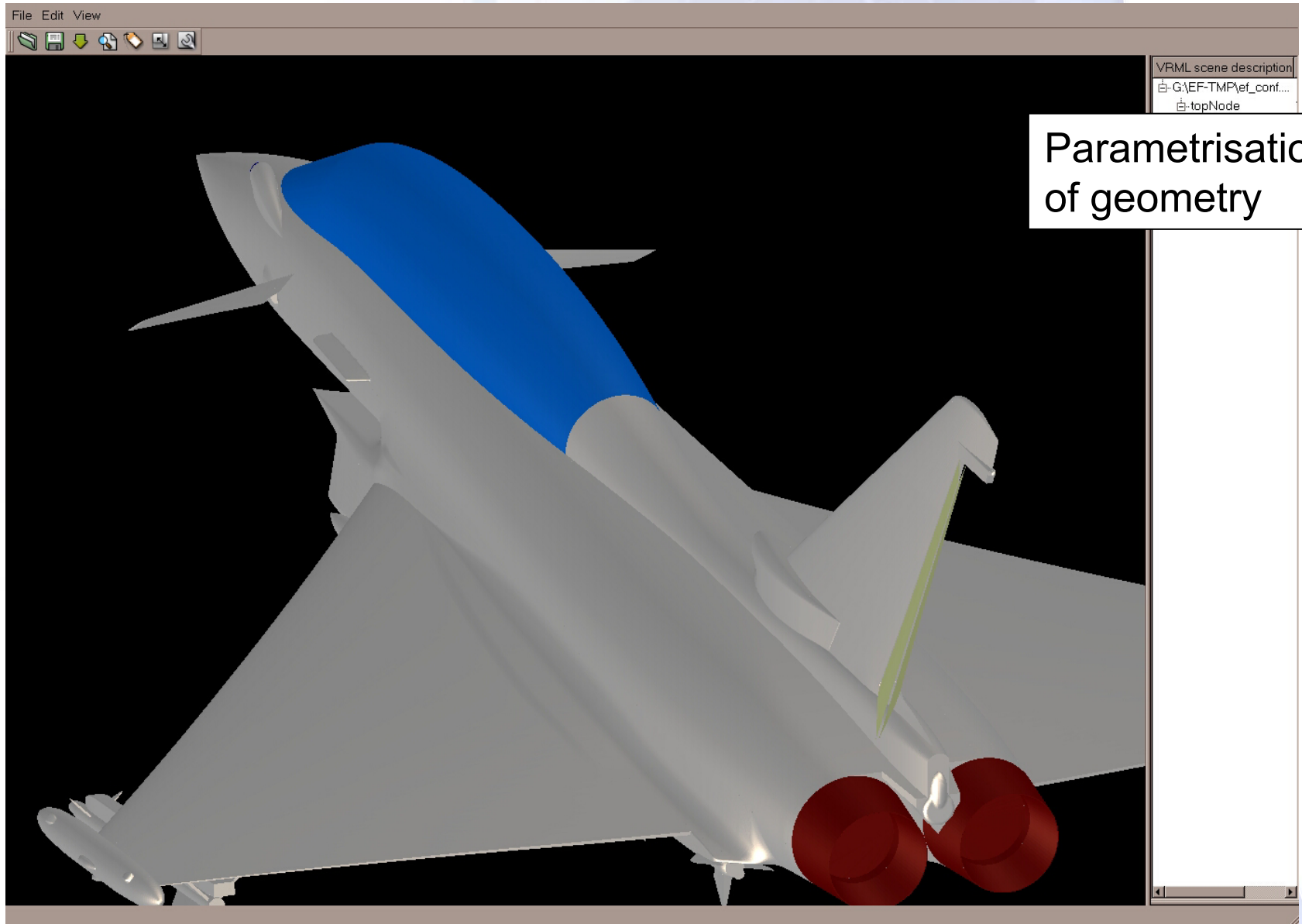
Parametrisation
of geometry

VRML based Geometry description



Parametrisation
of geometry

VRML based Geometry description



Parametrisation
of geometry

Conclusion

- Most of the realistic radar targets require hybrid method for simulation
- Even in mmw-applications, high performance full-wave tools are required for analysis of details
- Examples
- New developments, CAD issues, geometry handling

RCS Simulation

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