

Hyperspectral imaging of cuttlefish camouflage indicates good color match in the eyes of fish predators

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Abstract

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of biological coloration, and (ii) provide supporting evidence that cuttlefish can produce color-coordinated camouflage on natural substrates despite lacking color vision.

/body

Introduction

Animal coloration plays a key role in many facets of natural and sexual selection (1). Camouflage is a widespread phenomenon throughout nature and an important anti-predator tactic (2, 3). Camouflaged animals use diverse body patterns to make detection or recognition more difficult (4). However, many visual predators have keen color vision, thus camouflage should provide some degree of color matching in addition to other visual factors such as pattern, contrast, and texture.

Objective assessment of color signals in the eyes of the receivers (using point source spectrometers) has greatly advanced our understanding of visual communication and camouflage (5-12). Previous investigations of camouflage using image analysis (including spatial filtering and edge detection) provided insights into the mechanisms of visual perception of predators (13, 14), yet these studies suffer from the inability to assess the effectiveness of camouflage in the visual space of predators (15). Recent studies using digital photography in conjunction with color space modeling have examined body coloration in both spatial and spectral domains (16-20). In the present study, we exploit new imaging technology (HyperSpectral Imaging, HSI; Fig. 1A) to simultaneously obtain spatial and spectral data from camouflaged cuttlefish expressing Disruptive, Mottle, and Uniform body patterns on

natural backgrounds (Fig. 1B-1D). The hyperspectral image is typically captured by scanning the two-dimensional sensor either spectrally or spatially in the third dimension to acquire the three-dimensional data cube of which the z-axis normally represents the reflectance spectrum of the corresponding point in the scene.

Camouflage is the primary defense of coleoid cephalopods (octopus, squid, and cuttlefish) and their rapidly adaptable body patterning system is among the most sophisticated in the animal kingdom (21-23). The expression of camouflaged body patterns in cuttlefish is a visually driven behavior. Previous studies have shown that certain background variables - such as brightness, contrast, edge and size of objects - are essential for eliciting camouflaged body patterns (24-28). However, most cephalopods, including the cuttlefish under study, lack color perception (29-32), thus the vexing question of how they achieve colorblind camouflage still remains.

The goal of the present study was to analyze the spectral properties of cuttlefish and some natural substrates in the entire image, which allows us to directly visualize the spectral differences and to examine color matching between animal and background. More importantly, by modeling a few hypothetical visual systems of their predators, we can generate the camouflage views through the eyes of fish predators with either di- or tri-chromatic vision (Fig. 1). This approach provides a new methodology to evaluate camouflage body patterns in the luminance and

chromatic channels of the receivers. To our knowledge, this is the first time that color and pattern matching in camouflaged animals is objectively visualized and assessed through the eyes of their potential predators using hyperspectral images.

Results

Spectral properties of animal versus background that facilitate color match

To examine whether the reflectance spectra of certain skin components resemble some background objects, the Spectral Angle Mapper (SAM) classification analysis of ENVI image analysis software (ITT Visual Information Solutions, Boulder, CO) was performed on the HSI-generated data cubes (see Supporting Information for details). Consistent with our previous measurements using the spectrometer (33), the reflectance spectra of some selected skin components showed typical spectral properties of cuttlefish (Figs. S1-S3). Curiously, most reflectance spectra of cuttlefish had a peak around 800 nm in the infrared range (IR), while natural substrates tested did not have this spectral characteristic. This color mismatch between animal and background would make cuttlefish detectable if the predators (or the sensor) had an infrared capability, but IR does not transmit far in seawater and is not thought to be used in aquatic visual systems (34). In the human visible wavelength range, however, the reflectance spectra of animal and some background areas are much alike. Using the SAM analysis, we confirmed that reflectance spectra of cuttlefish randomly resemble the background spectra. This suggests that the spectral similarity between animal and background may facilitate color match for camouflage.

Viewing the color and pattern similarities between animal and background via di- and tri-chromatic systems of hypothetical fish predators

To examine if the spectral similarity between cuttlefish and background can impede detection by potential predators using their color vision, we modeled both di- and tri-chromatic vision systems of fish predators viewing these camouflaged cuttlefish on natural substrates (Fig. 1). While the pseudo-color image gives the convenient human view of cuttlefish in shallow water (Fig. 2A), the di- and tri-chromatic composite images generated by combining the quantum catch images facilitate the visualization of cuttlefish from predators' views (Figs. 2C, 2D). By removing the luminance information (Fig. 2B) from these di- and tri-chromatic composite images (i.e., projecting the quantum catch images onto the isoluminance plane, see Methods for details), the isoluminant chromatic images (Figs. 2E, 2F) can be obtained to represent only the color information (or hue) remaining in the scene. Close examination of these chromatic images revealed that most features were washed out and the overall contrast was reduced significantly. This suggests that color information of camouflaged cuttlefish in the chromatic channels of di- and tri-chromatic fish predators is much reduced. To further characterize the chromatic discriminability (ΔS) of cuttlefish against background in the eyes of these predators, the color contrast images (Figs. 2G, 2H) were generated by assigning ΔS between

each pixel and averaged background in the color space of di- and tri-chromatic fish (35). These images showed that the chromatic just-noticeable-differences (JNDs) between animal and background were relatively small and distributed randomly, an indication of good color match for cuttlefish.

To simulate the effect of color change with increasing depth of water, the transmission spectra of Coastal water type 3 (36) at 1m and 10m were included in the model (Fig. 1F). Similar to the images in Figure 2, color information and chromatic discriminability of camouflaged cuttlefish in the eyes of di- and tri-chromatic fish predators were also reduced significantly at 1m and 10m depth (Figs. S4, S5). These results suggest that - despite the von Kries color constancy mechanism for each receptor (Eq. 2) that was implemented in the model - the chromatic information of camouflaged cuttlefish was still further reduced with water depth, which makes the visual detection by potential predators using their color vision even more difficult. A similar trend was also observed for cuttlefish in different body patterns (Figs. S6-S8 and S9-S11). Quantitative analyses further substantiated that chromatic information of camouflaged cuttlefish on all three substrate types was much less than that in the luminance channel (Fig. S12). Finally, to emphasize the importance of chromatic information in certain visual tasks, we applied the same modeling on the standard test plate for the human red-green colorblindness (Fig. 3), illustrating how the number 5

can only be readily detected in the isoluminant tri-chromatic image, thus highlighting the importance of color information for pattern recognition. Taken together, our evidence demonstrates that the spectral similarity between cuttlefish and background can drastically reduce the effectiveness of color discrimination by their potential predators with keen color vision.

To take advantage of the HSI data, we compared the body pattern of animal and the texture pattern of background in the luminance and chromatic channels using the method we term “granularity analysis.” It is apparent that the contrast (the amplitude of the curve) and the spatial scale (the shape of the curve) of animal and background were much alike in all three substrate types (Fig. 4), suggesting a good general background resemblance by these camouflaged cuttlefish. The observation that the contrast of the monochromatic images was much higher than that of the di- and tri-chromatic images also corroborates that the contrast information of cuttlefish largely resides in the luminance channel of the fish predators, not in their chromatic channels. Thus, in addition to good color match, camouflaged cuttlefish also show good pattern match in the eyes of di- and tri-chromatic fish.

Discussion

Camouflage exploits the perceptual capabilities of predators mainly by hindering detection or recognition of the prey (15). A good deal of recent progress has been achieved in uncovering some of the mechanisms and functions of camouflage in various taxa (4). Color plays one of the key roles in camouflage but it has proved intractable to acquire images *and* spectra simultaneously to provide a fuller representation of the light data available in any scene at the exact time of exposure. Here we show that a new technology – HSI – provides a way to take advantage of digital imagery in such a manner that many spectra can be obtained in every pixel of the image, which then allows highly flexible post-analyses to tailor the light and pattern information to the visual system of different predators. This is a superior scientific methodology compared to using RGB digital cameras, which are designed for human tri-chromatic vision. Yet some practical and analytical issues still require refinement before HSI can come into common use in vision research and ecology.

Hyperspectral imaging adds a new dimension to quantifying animal camouflage in the eyes of predators

To understand the adaptive features of the visual system in animal communication, it is crucial to be able to measure the visual signals (from the sender)

as seen by the eyes of the beholder (the receiver). In the past, many studies used spectrometry to acquire chromatic information of the signals, i.e. the reflectance spectra of the color patches on the animal or the plant (5, 8, 37, 38). By mapping the spectral data onto the color space of a studied animal species based on the estimated photon catches for known photoreceptor types, insights can be gained about the strength of color signals from the viewpoint of the receiver (7, 9-11, 39, 40). However, conventional spectrometers offer only point samples, making the study of patterns (spatial relationship of sampled points) in their context difficult, if not impossible.

The potentially optimal solution for characterization of both spatial and spectral information in studying animal communication is the use of multispectral or hyperspectral imaging systems (but see a few exceptions in 16, 17-20). In the last decade, this multiband imaging system, originally designed for remote sensing, has been applied largely in studying human color vision (41-46) and animal color communication (47). In the present camouflage study, the use of HSI allows us to visualize the spectral difference and to examine color and pattern matches between animal and background through the eyes of the fish predators. This provides a new way to evaluate camouflage body patterns in spatial and spectral domains simultaneously. Despite some drawbacks of HSI (e.g., long exposure time, relatively large size and cost), future technology to improve scanning speed, camera sensitivity

and resolution should eventually allow HSI instruments to obtain not only spatial and spectral information, but also temporal information at real time. These 4-dimensional image data (x,y, λ ,t) will ultimately change the way we study visual communication of animals in their natural habitats.

How do colorblind cuttlefish achieve color match and hide in plain sight of their visual predators?

Most animals have a fixed or slowly changing camouflage pattern, but cephalopods can rapidly adapt their skin pattern for appropriate camouflage against a staggering array of visual backgrounds (21-23). Although how cuttlefish detect visual features on the substrates and deploy appropriate body patterns to conceal themselves has been studied extensively in the laboratory (see review in 22, 48), little is known about how cuttlefish deceive their common visual predators such as teleost fishes, diving birds, and marine mammals, which typically have di-, tri-, or even tetra-chromatic vision, in plain sight.

The color-changing abilities of cephalopods have been appreciated since Aristotle's time. Although this topic has received much attention in the past (e.g., 21, 49), no quantitative assessment has been made to examine the color match between animal and background. In the present study, we used HSI to simultaneously acquire

spatial and spectral information of the common European cuttlefish (*S. officinalis*) on a small range of natural substrates with the intention of evoking the three main camouflage body pattern types (Disruptive, Mottle, and Uniform (23)). By comparing the spectral similarity across the spatial domain, and modeling the views through the di- or tri-chromatic vision systems of potential predators, we demonstrated that colorblind cuttlefish can - on certain backgrounds - achieve high-fidelity color match for camouflage. It is also noteworthy that the cuttlefish's White square stands out with higher contrast in di- and tri-chromatic images of potential fish predators (Figs. 2C, 2D); this is a tenet of disruptive coloration proposed by Cott (2) and noted in cephalopods recently (48).

It is intriguing that, despite their sophisticated color and pattern change, cuttlefish are colorblind (21, 29-32). Although our previous observations and the present study suggest that the spectral properties of some natural substrates and cuttlefish skin colors are similar (33), thus the high-fidelity color match for camouflage is achievable in the eyes of di- or tri-chromatic fish predators, how exactly they match their skin coloration to more colorfully diverse habitats (mostly shallow water environments) is still elusive.

In addition to chromatophores, cuttlefish have various structural reflectors (leucophores and iridophores) lying subjacent to chromatophores, and these

complement color production in the skin (50). By retracting the chromatophores and thus revealing the underlying leucophores, the skin can reflect some of the ambient light, which may aid both wavelength and intensity matching (51). Furthermore, the iridophores could also alter the appearance of chromatophores by reflecting specific wavelengths (especially shorter wavelengths that the pigmented chromatophores cannot produce) through thin-film interference (52, 53). Given the rich repertoire of cuttlefish skin components (chromatophores, leucophores, and iridophores), it is likely that color resemblance by cuttlefish is also achieved even in the most spectrally rich environments known (e.g., kelp forests and coral reefs).

A recent discovery suggests distributed sensing of light by the skin of cuttlefish. Mäthger et al. (54) found opsin transcripts (mRNA expression) in the fin and ventral skin of *S. officinalis*. The single visual pigment in the cuttlefish eye is an opsin with $\lambda_{\text{max}} = 492 \text{ nm}$. The opsin expressed in the fin and ventral skin is identical to that of the retina, thus color discrimination by the skin opsin is unlikely since this still renders the animal “monochromatic.” Yet this finding provides a possible mechanism for distributed light sensing in the skin to adjust overall brightness match to the immediate background. Future research might find skin opsins tuned to other wavelengths, which would introduce the possibility of color sensing in the skin.

Materials and Methods

Animals and experimental setup

Young cuttlefish (*Sepia officinalis* L.) ranging in size from 4 to 6 cm mantle length (ML), were used in this study. Each animal was placed in a tank (55 x 40 x 15 cm) with flowing seawater and restricted to a cylindrical arena (14.3 cm diameter and 4.9 cm height) where three types of natural substrates were presented on the floor (the wall was uniform gray or uniform white). These natural substrates are known to evoke the three major body patterns (23, 55), namely Disruptive (mixture of differently colored rocks), Mottle (gravel), and Uniform/Stipple (sand). A high-intensity lamp for faster hyperspectral image scanning, the Tungsten fluorescent solar simulator, was used to illuminate the arena evenly via a diffuser. The output of this light source (8.2 amps) was 1,500 lux, which enabled shorter exposure times for scanning. Once the animal had acclimated, the hyperspectral images were taken by the HyperScan VNIR system (Opto-Knowledge Systems, Inc., Torrance, CA) mounted 148 cm above the arena. There were two animals used per substrate in the experiment, and some animals were repeatedly used for different substrates. See the Supporting Information for details of Hyperspectral imaging system.

Hyperspectral imaging system and image acquisition

The TE-cooled, low-noise CCD camera of the HyperScan VNIR system has a spatial resolution of 696 pixels in the x dimension, and a total of 412 spectral channels in the z dimension (at 1.3 nm interval, from 368.9 nm to 900.7 nm; FWHM 2.0 nm, 25 μ m slit). Using the push-broom imaging mode (scanning resolution 5 μ rad), this system can acquire 580 pixels in the y dimension, with a 70 mm lens. The image bit depth is 12 bit, and the exposure control ranges from 10 μ s to 17.9 min. Thus, this system results in a cube of the hyperspectral image data, with 696x580x412 voxels in the x-y spatial dimensions and the z spectral dimension, respectively (Fig. 1A).

To account for the internal noise of the imaging system, dark images were taken after each scan and subtracted out from the previously acquired radiance images. To obtain the reflectance images for modeling the chromatic information from the predator's view, the NIST Spectralon white standard was imaged soon after taking the radiance images using exactly the same camera settings. The dark-subtracted Spectralon data cube was then used to normalize the dark-subtracted radiance data cube and to derive the reflectance cube. This process allows us to obtain the reflectance spectrum (along the z dimension) for each pixel in the x-y dimension. For easily visualizing these hyperspectral images, the ENVI program (a software commonly used for processing and analyzing geospatial imagery; ITT Visual Information Solutions, Boulder, CO) was used. Three represented frames (650, 550, and 450 nm for R, G, and B channels,

respectively) from the hyperspectral images were selected to form a pseudo-color image for convenient visualization. Three such pseudo-color images of cuttlefish showing Disruptive, Mottle, and Uniform body patterns on natural substrates were illustrated (Fig. 1B-1D).

Modeling the predator's view

Although the details of visual systems of cuttlefish predators are not known (*Serranus cabrilla* is the only fish species observed directly to prey on *S. officinalis* in the Mediterranean sea (21, 55)), we chose one dichromatic fish and one trichromatic fish as their potential predators to simulate their views of these camouflaged cuttlefish. In dichromatic fish, the $\lambda_{\max}$ of S and M cones was 450 and 545 nm. In trichromatic fish, the $\lambda_{\max}$ of S, M, and L cones was 450, 530, and 560 nm. It should be noted that although the choice of these $\lambda_{\max}$ of dichromatic and trichromatic cones was arbitrary, shifting the $\lambda_{\max}$ of these cones up or down 10-20 nm did not significantly affect the results.

To simulate what the fish predators see these camouflaged cuttlefish, we first computed the receptor quantum catches for each pixel of the HSI images (35). The receptor quantum catch, q_i , in photoreceptor of type i is calculated as:

$$q_i = k_i \int_{\lambda} I(\lambda) T(\lambda) R(\lambda) S_i(\lambda) d\lambda \quad (1)$$

where k_i is an arbitrary scaling factor; λ denotes wavelength, $I(\lambda)$ is the irradiance spectrum of D65 (56); $T(\lambda)$ is the transmission spectrum of Coastal water type 3 at 1m or 10m (36); $R(\lambda)$ is the reflectance spectrum of each pixel in the HSI image; $S_i(\lambda)$ is the spectral sensitivity of a receptor i (57); and integration is over the range 369-700 nm (Fig. 1E-G). The k_i describes the von Kries transformation, which is a mechanism for color constancy by independent adaptation of photoreceptors (56).

$$k_i = 1 / \int_{\lambda} I(\lambda) T(\lambda) R^b(\lambda) S_i(\lambda) d\lambda \quad (2)$$

where $R^b(\lambda)$ is the averaged reflectance spectrum of all pixels in the HSI image.

Following the Fechner's law, the signal of a receptor channel is proportional to the logarithm of the quantum catch, thus the coded quantum catch Q_i in photoreceptor of type i is calculated as:

$$Q_i = \ln(q_i) \quad (3)$$

Quantum catch images of four different $\lambda_{\max}$ photoreceptors (Q450, Q530, Q545, and Q560) were then used to generate composite images of cuttlefish when viewed through the eyes of di- and tri-chromatic fish predators (Fig. 1H). These were formed by assigning Blue channel as the Q450 image, and Green/Red channels as the Q545 image for dichromatic vision. Similarly, the trichromatic view was formed by assigning Blue, Green, and Red channels as the Q450, Q530, and Q560 images, respectively (16). To separate the visual information in luminance and chromatic

channels, we assumed the luminance signal is solely from the M/L cones in fish, thus the Q545 quantum catch image (averaged Q530 and Q560 for trichromatic vision) was used as the monochromatic image, representing the luminance information. The chromatic images were extracted from the composite images by removing luminance information and thus making the resultant images isoluminant. This was done by computing the difference between each quantum catch image from the mean of the composite image, and assigning the corresponding RGB channels accordingly (47). To estimate the chromatic discriminability (ΔS) of cuttlefish against background in the eyes of predators, the color space models of Vorobyev and Osorio (35) were implemented. Details of the equations used to derive ΔS (i.e., the just noticeable difference, JND) are given in the Supporting Information. The color contrast images were generated by assigning ΔS between each pixel and averaged background in the color space of di- and tri-chromatic predators (16).

Quantification of body patterns and background textures

To characterize the body patterns of camouflaged cuttlefish, the granularity analysis (24, 58) was applied (see the Supporting Information for details). Briefly, the three major pattern types of cuttlefish (Disruptive, Mottle, and Uniform) differ in spatial scales (or, granularity), thus we can quantify such differences by analyzing the

image of the animal in different spatial frequency bands. The resultant granularity spectrum of the image was then used to distinguish the body patterns. The amplitude and shape of these curves reflect high/low contrast and coarse/fine scale of the body patterns, respectively. Similarly, the granularity spectrum of background texture can be obtained using the same analysis. Processed images in the luminance and chromatic channels of di- and tri-chromatic predators (e.g., Fig. 2B, 2E, and 2F) were subjected to this granularity analysis for evaluating the pattern match between animal and background.

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Figure Legends

Figure 1 Hyperspectral imaging and modeling of camouflaged cuttlefish through the eyes of the hypothetical di- and tri-chromatic fish predators. (A) A 3-dimensional cube of the hyperspectral image (HSI) data, in which the x and y dimensions are spatial domains, and the z dimension is the spectral domain. (B)-(D) Pseudo-color images of cuttlefish showing Disruptive, Mottle, and Uniform body patterns on natural substrates, respectively. (E) The irradiance spectrum $I(\lambda)$ of standard day light, D65 (56). (F) The transmission spectra $T(\lambda)$ of Coastal water type 3 at 1m and 10m (36). (G) The sensitivity spectra $S(\lambda)$ of given cone photoreceptors with known $\lambda_{\max}$. (H) The reflectance spectra $R(\lambda)$ from the HSI data are modeled (see Methods) for convenient visualization (human view) and for analyzing color signals through the eyes of the fish predators (animal view). Scale bar, 2 cm.

Figure 2 Color matching of camouflaged cuttlefish when viewed by hypothetical di- and tri-chromatic fish predators. (A) The pseudo-color image for simulating the human view of the cuttlefish at near-surface. This composite image was formed by using three frames (650, 550, and 450 nm) of the HSI data multiplied by the irradiance spectrum (Fig. 1E). (B) The monochromatic image for representing the luminance information of di- and tri-chromatic predators. (C)&(D) The composite

images for simulating the di- and tri-chromatic predator views of the cuttlefish, respectively. (E)&(F) The isoluminant chromatic images for representing the color information of di- and tri-chromatic predators. (G)&(H) The color contrast images showing just-noticeable-differences (JNDs) of color signals between animal and background when viewed by di- and tri-chromatic predators (see Methods). The scales indicate JNDs. Scale bar, 2 cm.

Figure 3 Illustration of the importance of color information in pattern recognition. (A) The Ishihara colorblind test plate of Number 5. (B) The luminance information of the plate. This was obtained by averaging its RGB frames directly. (C)&(D) The chromatic information of the plate under di- and tri-chromatic vision, respectively. The original RGB frames were treated as the quantum catch images of di- or tri-chromatic predators (Fig. 1H), and the isoluminant chromatic images were computed as those depicted in Fig. 2E&2F.

Figure 4 Pattern matching of camouflaged cuttlefish versus background when viewed by hypothetical di- and tri-chromatic fish predators. (A)-(C) Average granularity spectra of cuttlefish showing Disruptive, Mottle, and Uniform body patterns, respectively, and of their corresponded substrates at near-surface. Granularity spectra

of animals and backgrounds were obtained from images in the luminance and chromatic channels of di- and tri-chromatic predators (e.g., Fig. 2B, 2E, and 2F). The amplitude and shape of these curves reflect high/low contrast and coarse/fine scale of the body patterns, respectively.







